# **Event Detection via Derangement Question Answering**

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#### Abstract

Event detection (ED), aiming to detect events from texts and categorize them, is vital to understanding the messages. Recently, ED without triggers has been proposed and gained 004 benefits since it relieves the tedious effort 005 of data labeling. However, it still suffers from several formidable challenges: multi-800 label, insufficient clues, and imbalanced event types. We, therefore, propose a novel Derangement Question-Answering (DQA) framework on top of BERT to tackle the above challenges. 011 More specially, we treat the input text as a question and directly concatenate it with all event types, who are deemed as answers. Thus, 015 by utilizing the original information, we can facilitate the power of self-attention in BERT 017 to absorb the semantic relation between the original input text and the event types. Moreover, we design a simple yet effective derangement mechanism to relieve the issue of imbalanced event types. By including such perturbation, we can train a more robust model to promote the semantic information in the major events while recording the position of the minor events than the vanilla QA framework. The empirical results show that: (1) our proposed DQA framework attains state-of-the-art performance over previous competitive models. (2) Our model can automatically link the triggers with the event types while signifying the corresponding arguments. 031

## 1 Introduction

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Event detection (ED), aiming to spot the appearance of predefined event types from texts and classify them, is an important step towards understanding the message (Edouard, 2017). Taking a sentence from ACE (Automatic Context Extraction):

**S:** And they sent him to Baghdad and killed.

This sentence consists of two events, *Transport* and *Die*. A capable event detection system should

correctly identify these two events simultaneously. At first glance, this task can be arduous because event types implicitly exist in one sentence.

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In the literature, researchers first mainly tackle this problem by recognizing the event triggers and classifying the events accordingly (Li et al., 2013; Chen et al., 2015). An event trigger is a word or phrase that gives the most clear indication of an event occurrence. For example, in the above example, "sent" and "killed" are the event triggers for the events of Transport and Die, respectively. Various methods have been proposed to exploit event triggers for event detection, such as extracting syntactic, discourse, and other hand-engineered features as inputs for structured prediction (Li et al., 2013; Yang and Mitchell, 2016; Liu et al., 2018b) and neural architecture for joint tasks optimization (Nguyen et al., 2016; Nguyen and Nguyen, 2019; Wadden et al., 2019; Liu et al., 2018a). However, these methods usually require tedious manual effort on annotating both triggers and event types for training. After discovering event triggers are nonessential to event detection, a Type-aware Bias Neural Network with Attention Mechanisms (TBN-NAM) has been explored to detect events without triggers (Liu et al., 2019).

In this paper, we focus on event detection without triggers due to the light need of data labeling. Especially, we aim at tackling the following formidable challenges: (1) **Multi-label issue:** Each input sentence may hold zero or multiple events, which can be formulated into a challenging machine learning task, or multi-label classification task. (2) **Insufficient clues:** It is observed that triggers are of significance to attain good performance on event detection (Zhang et al., 2020; Ebner et al., 2020). Without explicit triggers, we lack sufficient clues to identify the event types and need to dig deeply to promote the connection between the keywords and the corresponding event types. (3) **Imbalanced event distribution:** As shown in Fig. 2,

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the events may follow the Matthew effect: some events dominate in the data while other events may contain only several pieces of samples. The imbalanced event distribution brings more obstacles in identifying the minor events.

To tackle the above challenges, we propose a Derangement Question Answering (DQA) framework to learn the semantic relation between the input texts and the event types. Figure 1 illustrates our proposed framework with three main modules: a QA encoder, the event derangement module (EDM), and the multi-label classifier. In the QA encoder, an input sentence is deemed as a "Question" and all event types are set as "Answers". Following by the "[CLS]" token, they are concatenated with the "[SEP]" token and fed as the input of BERT. Our setup is different from existing QA architectures (Du and Cardie, 2020; Liu et al., 2020) and seems more elegant because we only keep the original information and do not introduce extra tokens. The semantic relation between the input texts and event types are then learned by the powerful self-attention mechanism in BERT (Devlin et al., 2019). In EDM, when the target (or ground truth) event is a major event, we deliver the derangement procedure with probability q. That is, only r other events (possibly major events) are selected and shuffled. By appending such perturbation, we can train a more robust model to promote the semantic information in the major events while recording the position information of the minor events. The learned representations are then fed into a multi-label classifier to produce the final prediction. Our development is more efficient than (Liu et al., 2019).

In summary, the contribution of our work is 118 threefold: (1) To the best of our knowledge, this 119 is the first work to explore the QA framework for 120 multi-label event detection without triggers. It uti-121 lizes BERT to directly learn the semantic relation 122 between input texts and event types without intro-123 ducing extra tokens or discarding any original infor-124 mation. (2) The proposed derangement mechanism 125 is simple yet effective in resolving the imbalanced 126 event distribution issue. Furthermore, it can en-127 hance representation learning by promoting the semantic information in the major events and record-129 ing the position in the minor events. (3) We re-130 port state-of-the-art performance on the benchmark 131 dataset. Our model also demonstrates the power 132 of linking the triggers with the event types and 133

simultaneously signifying the related arguments.

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## 2 Related Work

**Event Detection** More recent research has focused on jointly extracting triggers and arguments for event detection. For example, in (Nguyen et al., 2016) and (Li et al., 2013), triggers and arguments have been extracted by bidirectional recurrent neural networks and structured Perceptron, respectively. In (Zhang et al., 2019), reinforcement learning has been deployed with generative adversarial networks for entity and event detection. Furthermore, with the success of the attention mechanism, many approaches have tried to integrate this mechanism into the proposed models. For example, in (Liu et al., 2018b), syntactic contextual representations have been learned by graph convolutional networks to extract triggers and arguments jointly by self-attention. In (Wadden et al., 2019), a BERTbased model has been proposed to learn multiple tasks, including named-entity recognition, relation extraction, and event extraction.

Conventional methods require time-consuming annotation of triggers, limiting the application of these approaches to scenarios without abundant labeled data. Therefore, researchers explore other methods to detect events without triggers. For example, a Type-aware Bias Neural Network with Attention Mechanisms (TBNNAM) (Liu et al., 2019) has been proposed by utilizing the attention mechanism. However, it still contains several insufficiency: (1) It turns the problem of event detection into a binary classification problem, which results in the domination of negative classes. (2) It does not consider the imbalanced event distribution issue. (3) It relies on the traditional LSTM and does not utilize more powerful pre-trained language models. These may limit the ability of TBNNAM to solve the task.

**Question Answering** With powerful pre-trained language models (PLMs) as encoders, we can simply represent the questions and passages by PLMs and get the answer by predicting the start and end index for a Machine Reading Comprehension (MRC) problem. Several pieces of work (Boros et al., 2021; Du and Cardie, 2020; Liu et al., 2020) have formulated the event detection task as a MRC or Question Answering (QA) task by generating questions for event extraction. However, they need to design suitable questions specifically and introduce extra tokens, which may disturb the model



Figure 1: Our proposed DQA is on top of BERT. It consists of three main modules: QA encoder, the event derangement module (ETM), and the multi-label classifier. The ETM is amplified in the upper-left corner for better illustration; see more description in the main text.

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## 3 Methodology

#### 3.1 Task Definition

Following previous work (Ahn, 2006; Ji and Grishman, 2008; Liu et al., 2019), we are given a set of training data,  $\{(x_i, y_i)\}_{i=1}^N$ , where N is the number of sentence-event pairs.  $x_i = w_{i1}w_{i2}\ldots w_{i|x_i|}$ is the *i*-th sentence consisting of  $|x_i|$  tokens and  $y_i \subseteq S$  is an event set, which records the corresponding event type(s).  $S = \{e_1, e_2, \dots, e_n\}$  consists of all n events. Here, we also add an additional label "negative" to specify those sentences that do not contain any events. Our goal is to train a model to detect the corresponding event type(s) as accurate as possible given an input sentence. This can be formulated as the multi-label classification task in machine learning. Our tasks here lie in (1) how to learn more precise representations to embed the semantic information between texts and event types? (2) How to deliver the multi-task classification task effectively?

205Major Events vs. Minor EventsImbalanced206event distribution is a major issue that we are tar-207geted. Traditionally, Imbalance Ratio (IR) (Galar208et al., 2012) is a typical metric to estimate the209imbalance of the data. However, IR provides lit-210tle information about the classes in the middle211classes (Ortigosa-Hernández et al., 2017). Due

to non-standard definition of major classes and minor classes in the multi-class cases and the simple setting in (Dong et al., 2018), we borrow its definition to distinguish the major events and the minor events. We first define a sorted sequence of all event types with respect to the number of instances in each class in the descending order: 212

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$$S_{\text{SA}} = e_1 \dots e_n$$
, where  $|e_i| \ge |e_{i+1}|$ . (1)

Here,  $e_i$  represents the *i*-th event type with  $|e_i|$  instances.

Then, we define the set of major events as the topk elements in  $S_{SA}$  while the remaining elements as the minor events:

$$E_{\text{Major}} = \{ e_i \mid i = 1, 2, \dots k \}, \tag{2}$$

$$E_{\text{Minor}} = \{ e_i \mid i = k+1, \dots n \}.$$
(3)

Now, we set  $\alpha$  to indicate the percentage of the major events in all N sentence-event pairs:

$$\alpha * N = \sum_{i=1}^{k} |e_i|. \tag{4}$$

This definition will be used in our proposed *derangement* procedure.

#### 3.2 Our Proposal

Figure 1 outlines the overall structure of our proposed DQA, which consists of three main modules: (1) a QA encoder, (2) the event derangement module (EDM), and (3) the multi-label classifier.

**QA Encoder** Our proposed DQA is based on BERT due to its power in learning the contextual representation in the sequence of tokens (Devlin et al., 2019). We then follow the standard BERT-style format and treat the original sentence as the **<question>** with all event types as the **<answers>**:

## [CLS] <question> [SEP] <answers>

It is noted that our setting is different from existing QA models (Liu et al., 2020; Du and Cardie, 2020), which will generate extra tokens or relevant questions to describe an event. Our design tries to maintain the original texts as much as possible and let BERT automatically learn the semantic information between texts and event types.

## Algorithm 1 Event Derangement

- **Require:** Input sentence x; The initial event sequence  $S_{\text{init}}$ ; The descending sorted sequence of all event types  $S_{\text{SA}}$ ; Possibility q; Number r**Ensure:** Deranged sequence of event tokens  $S_O$ 
  - 1: Initialize  $E_{GT}$  to the set of the ground truth event types implied by x
  - 2: Initialize  $E_D$  with r elements in the beginning of  $S_{SA}$  that are not in  $E_{GT}$
  - 3: Initialize  $E_{tmp} = \emptyset$  as a helper set
  - 4: Initialize  $S_{O} = []$
- 5: Generate *rand* uniformly from [0, 1]
- 6: if  $E_{GT} \cap E_{Major} \neq \emptyset$  and rand < q then

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7: for e_{curr} in S_{init} do
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if e_{curr} in E_D then
 8:
             Randomly select e from E_D and e \neq
 9:
             e_{curr} and e \notin E_{tmp}
             Append e to S_O
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             Add e to E_{tmp}
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          else
             Append e_{curr} to S_O
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14:
          end if
15:
       end for
16: else
       S_O = S_{\text{init}}
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18: end if
19: Return S_O
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Specifically, given a training set, we first generate an event index  $I_{init} = s_1 \dots s_n$ , which is a permutation of  $\{1, \dots, n\}$ , and obtain its event sequence  $S_{init} = e_{s_1} \dots e_{s_n}$ . We need this sequence because we will fix it for the **<answer>** part during inference. Hence, given a sentence  $x = w_1 \dots w_{|x|}$ , we produce the input for our DQA as:

$$\text{Input} = [\text{CLS}] w_1 \dots w_{|x|} [\text{SEP}] e_{s_1} \dots e_{s_n}.$$
(5)

Via BERT, we learn the hidden representations:

$$h_{[\text{CLS}]}, h_1^w, \dots, h_{|x|}^w, h_{[\text{SEP}]}, h_1^e, \dots, h_n^e$$
$$= \text{BERT}(\text{Input}), \tag{6}$$

where  $h_i^w$  is the hidden state of the *i*-th input token and  $h_i^e$  is the hidden state of the corresponding event type, namely  $e_{s_i}$ . In the implementation, we treat  $e_i$  as a new word by placing a square bracket around it, i.e., the event *Transport* is converting to "[Transport]". This allows us to enrich the event tokens in the original BERT vocabulary and yield better performance in the evaluation; see more analysis in Appendix. A.1.

**EDM** Since event types are converted as input tokens of BERT, it raises a critical question: whether we need to add the position embeddings on the event type during training? An observation in (Pham et al., 2021) shows that BERT is positioninsensitive and can attain more similarity on the Quora QQP task when shuffling some words. However, in our test, we discover that position embeddings can also provide hints for distinguishing the event types; see more verification in Sec. 5.2. We conjecture that in the imbalance data, our proposed QA framework tends to memorize the position information rather the semantic information.

In order to alleviate this effect, we introduce the derangement mechanism on the event tokens to add perturbation during training. Derangement is a classical permutation term in combinatorics, where a permutation of the elements of a set makes no element appear in its original position. We conduct the derangement procedure only when the target (or the ground truth) event is a major event as defined in Eq. (4). After that, we only deliver it with probability q. This is similar to the procedure of Masked LM in BERT and allows us to balance the position memorizing and semantic information absorption. In implementation, we randomly select rother (usually major) events from  $E_{SA}$  except the target event for derangement. This procedure is summarized in Algorithm 1 and yields a deranged sequence with the same size of n for training. In Algorithm 1,

- In line 2,  $E_D$  selects r events, which is not in  $E_{GT}$  and whose size is relatively large, i.e., in the beginning of  $S_{SA}$ .
- In line 5, the procedure is conducted only when the target event is a major event and is performed with probability of *q*.

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Figure 2: The distribution of event main types and event subtypes on the ACE2005 training data.

• In lines of 6-14, usually the major events are deranged because the elements in  $E_D$  are selected from the top elements in the sorted sequence,  $S_{SA}$ .

**Multi-label Classifier** After we learn the contextualized representations of x and  $S_{init}$  from the proposed QA structure, we turn to construct the multilabel classifier. Different from traditional method to encode the [CLS] token, we feed the event tokens to a Multi-Layer Perception (MLP) for classification because we can obtain better performance; see more supporting results in Appendix A.2. Hence, we compute the predicted probability of an input sentence x to the corresponding events by

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$$\hat{p} = \text{MLP}(h_1^e, ..., h_n^e).$$
 (7)

During inference, we determine the event labels when  $\hat{p} \ge 0.5$ .

The model parameters of our DQA can then be attained by minimizing the following loss function:

$$\mathcal{L} \propto -\sum_{i=1}^{N} \sum_{j=1}^{n} (p_{ij} \log(\hat{p}_{ij}) + (1 - p_{ij}) \log(1 - \hat{p}_{ij}))$$
(8)

where  $p_{ij} = 1$  represents the corresponding event for the *i*-th input text. Different from (Liu et al., 2019), which converts the multi-label classification task into a binary classification task, our proposed DQA can directly train the model to output the multi-label results simultaneously.

## 4 Experiments

#### 4.1 Experimental Setups

**Dataset and Evaluation** We conducted experiments on the ACE2005 English corpus. The ACE2005 corpus consists of 8 event main types and 33 subtypes. As shown in Fig. 2, the corpus follows the imbalanced event distribution and is more imbalanced (IR≈605.5) for the event subtypes than that (IR $\approx$ 13.1) in the event main types. For example, the types of Attack, Transport, and Die account for over half of the total training data. For fair comparison, we follow the evaluation of (Li et al., 2013; Liu et al., 2019, 2020), i.e., randomly selecting 30 articles from different genres as the validation set, subsequently delivering a blind test on a separate set of 40 ACE2005 newswire documents, and using the remaining 529 articles as the training set. The standard metrics: Precision (P), Recall (R), and F1 scores (F1), are applied to evaluate the model performance.

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**Implementation Details** Our implementation is in PyTorch<sup>1</sup>. The BERT base model (uncased) from Hugging Face (Wolf et al., 2019) is adopted as the backbone model, which consists of 12 layers, 768 hidden units, and 12 attention heads. The MLP consists of two layers with the hidden size being 768 and yields an output of 34 dimension to predict the probability of the input sentence assigned to the corresponding 34 classes. We follow (Dong et al., 2018) and set  $\alpha$  to 0.5. In EDM, q is 0.2 and r is 24 from empirical evaluation. The batch size is 8. The learning rate is set as  $2 \times 10^{-5}$ . The dropout rate is 0.1. ADAM is the optimizer (Kingma and Ba, 2015). We train our models for 10 epochs to give the best performance. All experiments are conducted on a NVIDIA A100 GPU.

https://www.dropbox.com/s/ wqp1u1qu6bqs6da/DQA.zip?dl=0

Methods	Subtypes (%)			Main (%)		
Methous		R	<b>F1</b>	Р	R	<b>F1</b>
TBNNAM (Liu et al., 2019)	76.2	64.5	69.9	-	-	-
DYGIE++, BERT + LSTM (Wadden et al., 2019)			68.9			
DYGIE++, BERT Finetune (Wadden et al., 2019)	-	-	69.7	-	-	-
BERT_QA_Trigger (Du and Cardie, 2020)	71.7	73.7	72.3	-	-	-
DMBERT (Wang et al., 2019)	77.6	71.8	74.6	-	-	-
RCEE_ER (Liu et al., 2020)	75.6	74.2	74.9	-	-	-
DMBERT + Boot (Wang et al., 2019)	77.9	72.5	75.1	-	-	-
BERT Finetune	72.8	68.7	70.7	78.0	70.8	74.2
Our BERT_QA	76.9	72.3	74.7	78.9	75.4	77.1
Our BERT_DQA	79.5	76.8	78.1	<b>78.</b> 7	79.0	78.9

Table 1: Event detection results on both the event subtypes and event main types of the ACE2005 corpus.

## 4.2 Overall Performance

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We compare our proposed BERT\_QA and BERT\_DQA with several competitive baselines:
TBNNAM (Liu et al., 2019): an LSTM model detecting events without triggers, and BERT-based models for both trigger detection and event detection: DYGIE++ (Wadden et al., 2019): a BERT-based framework modeling text spans;
BERT\_QA\_Trigger (Du and Cardie, 2020) and RCEE\_ER (Liu et al., 2020): both BERT-based models converting event extraction into a QA task;
DMBERT (Wang et al., 2019): a BERT-based model leveraging adversarial training for weakly supervised events, where DMBERT Boot stands for bootstrapped DMBERT.

Table 1 reports the overall performance on the ACE2005 corpus. It shows that (1) previous models only evaluate the performance on the event subtypes. Although our proposed BERT\_QA does not access to the triggers, it attains significant better performance than TBNNAM, DYGIE++, and BERT\_QA\_Trigger. Its performance is also competitive to DMBERT and RCEE\_ER, with 74.7% F1 score, only 0.4% less F1 score than that in the best baseline, DMBERT Boot. The result shows that our proposed QA framework is effective to learn the semantic information between given texts and event types. (2) After introducing the derangement mechanism, our proposed BERT\_DQA can significantly outperform all compared methods in all three metrics. Especially, it attains 3.0% more F1 score than the best baseline. (3) To verify the generalization of our proposal, we also conduct experiments to evaluate the performance on event main types. The setting of the model parameter is the same as that on the event subtypes, except

r = 3 for DQA. The results show that our proposed BERT\_QA and BERT\_DQA gain further improvement, i.e., 2.9% and 4.7% F1 score over the finetuned BERT, respectively. The results show the consistence of our proposal and it seems that BERT\_DQA can attain better performance when the dataset (the event subtypes) is more imbalanced; see more supporting results in Appendix A.3.

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Position Embedding	P	R	F1
Fixed	75.7	71.6	73.6
Learnable	76.9	72.3	74.7

Table 2: Evaluation results by applying fixed or learnable position embeddings on the same event sequence.

	Р	R	F1
BERT_QA_Shuffle_Both	68.2	70.6	66.4
BERT_QA	76.9	72.3	74.7
BERT_QA_Shuffle_Test	18.2	9.2	12.2
BERT_DQA_Shuffle_Test	66.0	45.1	53.6
BERT_DQA	79.5	76.8	78.1

Table 3: Evaluation results on different event sequences.

#### 5 More Analysis

We conduct more detailed analysis to verify the effect of our proposal.

## 5.1 Effect of Position Embeddings

We test the effect of the position embeddings on<br/>our proposed BERT\_QA. Here, we test two cases,<br/>fixed position embeddings and learnable position419embeddings for the given event sequence. Results420



Figure 3: Effect of EDM: In Fig. 3(a), the blue color denotes the F1 score on the validation set and the red color for the test set. When evaluating the model at validation set during training, event derangement is applied in this case. In Fig. 3(b), the blue color denotes the F1 score of BERT\_QA on the test set and the red color for BERT\_DQA. For better illustration, we only show parts of events and set the label segmentation to 2.

in Table 2 show that BERT\_QA is a position-aware: via a learnable position embedding, it can gain better performance, around 1% improvement on the F1 score.

#### 5.2 Effect of Event Sequences

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Table 3 reports the results of BERT\_QA and BERT\_DQA with different event sequences. Here, "BERT\_QA\_Shuffle\_Both" stands for a BERT\_QA trained and tested on randomly shuffled event sequences. It can be deemed as a baseline of BERT\_QA because it only absorbs the semantic information between texts and event types while totally forgetting the position information. "BERT QA Shuffle Test" defines a BERT\_QA trained on a given event sequence while testing on a shuffled event sequence. "BERT\_DQA\_Shuffle\_Test" tests the case of a BERT\_QA trained on a given event sequence and the derangement mechanism while testing on a shuffled event sequence. The results show that (1) "BERT\_QA\_Shuffle\_Both" attains satisfactory performance, which shows the power of our BERT\_QA in absorbing the semantic information between texts and event types. (2) The performance of "BERT QA Shuffle Test" drops significantly because BERT\_QA is totally polluted and confused by the randomly generated event sequences when inference. The result implies that BERT\_QA leverages position information to classify events other than semantic knowledge. (3) "BERT\_DQA\_Shuffle\_Test" attains a closer performance to "BERT\_QA\_Shuffle\_Both". This result shows that the derangement mechanism can effectively avoid BERT\_QA from excessively memorizing positions and increase the model's learning of semantic knowledge. However, since we only shuffle parts of events, the semantic relationship is not fully absorbed as that in "BERT\_QA\_Shuffle\_Both". (4) Overall, BERT\_QA can attain good performance while BERT\_DQA can further improve it and achieves the best performance.

#### 5.3 Effect of EDM

Figure 3(a) shows the extreme case when q = 1.0, where EDM fails to identify major events but still recognizes the minor events during inference. An underlying observation is that during training, the target events remain in the original position while other events are deranged, this will disturb the information forwarding on the deranged events. Accordingly, it makes the target events stand out and can be easily recognized, as shown in the results of the validation set. Therefore, there is little loss on the target events during training, which prevents the model from learning information for the target events via backpropogation.

Figure 3(b) shows that setting a suitable q (= 0.2) can prevent the model's overfitting on major events while enhancing the recognition on the minor events. This is similar to under-sampling on the major events, which leads to a more balanced updating on BERT\_DQA. Our EDM may echo the mechanism in response to sensory deprivation (Merabet and Pascual-Leone, 2010): neurons in human brain are reorganized to functioning regions, which, for instance, makes the blind have stronger hearing.

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Figure 4: Effect of q and r.

#### 5.4 Effect of q and r

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We select q from {0.1, 0.2, 0.4, 0.5, 0.7} and rfrom {3, 6, ..., 33}, i.e., equally dividing all event types into 10 buckets. We ignore larger q's because they usually fail the model on major events; see results when q = 1.0 in Fig. 3(a). Figure 4 shows the performance with respect to r for different q. It is shown that the best performance is attained when q = 0.2 and r = 24. The trends also show that a smaller q can usually yield better performance while r is selected in the range of 15 and 25 because r can indicate the scale of perturbation. A smaller r may cause negligible perturbation and a larger rmay affect the disturbance of the minor events.



Figure 5: Gradient visualization of words in a sentence with respect to five typical event types; see more description in the main text.

#### 5.5 Gradient Explanation

The gradient explanation is a more stable method to explain the model (Adebayo et al., 2018) than the attention weights in BERT because the attention weights may be misleading (Jain and Wallace, 2019) or are not directly interpretable (Brunner et al., 2020). We then compute the gradient with respect to the token embeddings, which quantifies 510 the influence of changes in the tokens on the pre-511 dictions. Here, we pick the example in Sec. 1 and 512 select five typical events: "Die" and "Transport" 513 are the target events; "Negative" and "Attack" are 514 two common event types; and "Execute" is a minor 515 event. Figure 5 clearly shows that (1) For the event 516 of "Die", our BERT\_DQA can automatically fo-517 cus on its trigger word "killed" while for the event 518 "Transport", the trigger "sent" is also noticed by 519 model. But for non-target events, our BERT DQA 520 attains low gradients on the triggers or gets high 521 gradients on unrelated tokens, such as "to" and ".". 522 (2) More importantly, our BERT\_DQA can surpris-523 ingly spot the related arguments for the events. For 524 example, for the event of "Die", "Baghdad" yields 525 a significant higher gradient, which corresponds to 526 the argument of PLACE. Similarly, for the event of 527 "Transport", "they" and "him" also yield relatively 528 larger gradients, which exactly correspond to the 529 argument of ARTIFACT and AGENT, respectively. 530 The observations shows the power of our proposed DQA framework in not only linking triggers to 532 the corresponding events, but also highlighting the 533 event arguments, which is better than those tradi-534 tional event extraction methods with only trigger 535 extraction. 536

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## 6 Conclusion and Future Work

In this paper, we propose a novel Derangement Question Answering (DQA) framework on top of BERT to detect events without triggers and under the imbalanced setting. By treating the input text as a question and directly concatenating it with all event types as answers, we utilize the power of self-attention in BERT to absorb the semantic relation between the original input text and the event type(s). Moreover, the proposed event derangement module is simple yet effective to relieve the imbalanced event types. By introducing such perturbation, we can train a more robust model than the vanilla BERT\_QA framework. We conduct intensive evaluation and show that our proposed DQA framework attains state-of-the-art performance over previous methods and can automatically link the triggers with the event types while signifying the related arguments. In the future, we would like to test how to generate the optimal initial event sequence and adapt our proposal to other information extraction tasks to study its application scope.

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#### A Appendix

We provide more analysis to support our proposal.

Conversion	Р	R	<b>F1</b>
Original	75.2	67.6	71.7
New	77.3	68.2	72.5

Table 4: Results of different conversion ways of event tokens.

# A.1 Effect of Event Tokens Conversion

There are two intuitive ways to treat the event tokens in our proposed DOA framework. One is to treat them as old words in the BERT dictionary, so that we can initialize the event representations

by utilizing BERT's pre-trained word embeddings. The other way is to treat them as new words, so that we can learn the event representations from scratch. Hence, we can directly feed the *original* event words in the DQA framework or add a square bracket around the event words to convert them into *new* words, e.g., "Transport" to "[Transport]", in the BERT dictionary.

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Table 4 reports the compared results and shows that converting event types into new words can attain substantial improvement in all three metrics than treating them as the original words in BERT dictionary. We conjecture that it may arise from WordPiece (Wu et al., 2016) in BERT implementation because BERT will separate an event word into several pieces when it is relatively long. This brings the difficulty in precisely absorbing the semantic relation between the words in input texts and event types. On the contrary, when we treat an event word as a new word, BERT will deem them as a whole. Though BERT learns the event representations from scratch, it is still helpful to establish the semantic relationship between words and event types.

### A.2 Inputs for the Multi-label Classifier

There are two kinds of inputs for the multi-label classifier: the representation of the [CLS] token, or the event representations. We feed these two inputs into the same MLP to predict the probability of an input sentence x to the corresponding events.

Input	Р	R	<b>F1</b>
[CLS]	77.3	68.2	72.5
All event tokens	76.9	72.3	74.7

Table 5: Results of different inputs for the multi-label classifier.

Table 5 reports the performance of different inputs for the multi-label classifier and shows that by feeding the event representations as the input, our BERT\_QA can significantly improve the performance on Recall and the F1 score with competitive Precision score than only using the representation of the [CLS] token. We conjecture that the event representations have injected more information into the multi-label classifier than only using the representation of the [CLS] token.

#### A.3 Limitation of EDM

817 We conduct evaluation on a more balanced dataset818 to investigate the limitation of EDM. We first select



Figure 6: Data distribution of seven balanced event subtypes.

seven relatively balance event types, yielding an imbalance ratio around 1.8, from the subtypes of the ACE2005 corpus; see the data distribution in Fig. 6. In the experiment, we set q to 0.2 and r to 6 for good performance on BERT\_DQA.

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Model	P	R	F1
BERT_QA	76.4	77.8	77.1
BERT_DQA	75.0	76.3	75.6

Table 6: The performance of our BERT\_QA andBERT\_DQA on a more balanced dataset.

Table 6 reports the comparison results of BERT\_QA and BERT\_DQA and shows that BERT\_QA attains satisfactory results and beats BERT\_DQA in all three metrics. The results imply that the derangement procedure plays an important role when the dataset is more imbalanced. When the dataset is relatively balanced, we can turn to BERT\_QA and attain good performance due to the power of self-attention in BERT.

#### A.4 Error Analysis

We conduct error analysis on test dataset in this section. There are three main kinds of errors:

 The main error comes from event misclassification, accounting for 52.9% of the total errors. The error also includes that BERT\_DQA detects more event types than the ground truth. The most event type that BERT\_DQA overpredicts is the event of *Attack*. A typical example is given below:

**S:** The officials, who spoke on ... 26 words omitted ... on the U.S.-backed **war** resolution.

BERT\_DQA deems this sentence belonging to the event of *Attack*, where the ground truth is

- 848the event of *Meet.* This error is normal be-<br/>cause the word "war" is a common trigger to the<br/>event of *Attack*, which yields BERT\_DQA mis-<br/>classifying it. In this dataset, the event of *Attack*<br/>852851classifying it. In this dataset, the event of *Attack*<br/>is the most dominating event type, which makes<br/>it likely to classify the texts of other events as<br/>*Attack* when the texts hold some similar words<br/>to the triggers of *Attack*.
  - The second type of errors is that BERT\_DQA outputs fewer event types than the ground truth, which accounts for 28.9% of errors. The frequently missing event types are *Transfer-Money* and *Transfer-Ownership*. One typical example is

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- S: Until Basra, U.S. and British troops
  - ... 6 words omitted... they **seized** nearby Umm Qasr ... 3 words omitted... **secure** key oil fields.

BERT\_DQA fails to identify the event of *Transfer-Ownership*, which is indicated by the trigger, "secure", while recognizing the event of *Attack*, implied by the trigger if "seized". On the one hand, the Imbalanced Ratio of *Attack* and *Transfer-Ownership* is 14.2. There are much fewer training data for BERT\_DQA to learn the patterns of *Transfer-Ownership* than those of *Attack*. On the other hand, deeper semantic knowledge is needed for understanding the event of *Transfer-Ownership*, whose trigger words are more diverse and changeable. The triggers for *Transfer-Ownership* may include "sold", "acquire", and "bid", etc.

The third type of errors lies in outputting noneevent sentences. When there are no event types in a sentence, BERT\_DQA may fail to classify it as the type of *negative*. This is because there is no sufficient clues for BERT\_DQA to learn the patterns from the type of *negative*. BERT\_DQA
also turns out to give low predicted probabilities on all event types.