# Direct Consistency Optimization for Robust Customization of Text-to-Image Diffusion Models

Kyungmin Lee<sup>1</sup> Sangkyung Kwak<sup>1</sup> Kihyuk Sohn<sup>2\*</sup> Jinwoo Shin<sup>1</sup>  ${}^{1}$ KAIST  ${}^{2}$ Meta Reality Labs {kyungmnlee, skkwak9806, jinwoos}@kaist.ac.kr kihyuk.sohn@gmail.com

# Abstract

Text-to-image (T2I) diffusion models, when fine-tuned on a few personal images, can generate visuals with a high degree of consistency. However, such fine-tuned models are not robust; they often fail to compose with concepts of pretrained model or other fine-tuned models. To address this, we propose a novel fine-tuning objective, dubbed *Direct Consistency Optimization*, which controls the deviation between fine-tuning and pretrained models to retain the pretrained knowledge during fine-tuning. Through extensive experiments on subject and style customization, we demonstrate that our method positions itself on a superior Pareto frontier between subject (or style) consistency and image-text alignment over all previous baselines; it not only outperforms regular fine-tuning objective in image-text alignment, but also shows higher fidelity to the reference images than the method that fine-tunes with additional prior dataset. More importantly, the models fine-tuned with our method can be merged without interference, allowing us to generate custom subjects in a custom style by composing separately customized subject and style models. Notably, we show that our approach achieves better prompt fidelity and subject fidelity than those post-optimized for merging regular fine-tuned models.<sup>[2](#page-0-0)</sup>

# <span id="page-0-1"></span>1 Introduction

Text-to-image (T2I) models are for image generation guided by natural language prompts and have seen rapid progress in recent years  $[1-8]$  $[1-8]$ . The compositional nature of the natural language has enabled the creation of novel images, which compose multiple subjects with varying attributes in different backgrounds or styles. However, the ambiguity of natural language in describing the visual world makes it difficult to create an image of a specific subject, style, interaction, or background.

To overcome the lack of accuracy in natural language, there has been an emerging interest in teaching the pretrained T2I models new concepts, such as subject [\[9,](#page-10-2) [10\]](#page-10-3), style [\[11\]](#page-10-4), interaction [\[12\]](#page-10-5), or background [\[13\]](#page-10-6), whose precise visual description is given by a small set of reference images. As proposed in DreamBooth [\[10\]](#page-10-3), the fundamental idea is to fine-tune the pretrained T2I model on a few images describing a new concept. The adoption of LoRA [\[14\]](#page-11-0) or adapter fine-tuning [\[15\]](#page-11-1) to T2I models has made the process more accessible, fast and economical [\[16,](#page-11-2) [11\]](#page-10-4). Once fine-tuned, the model can generate images by composing a new concept (*e.g.*, my subject) and the knowledge of the pretrained model (*e.g.*, background, style). While these methods have shown great success, they still suffer from reduced textual alignment and compositional generation capability [\[17\]](#page-11-3), which is problematic particularly when the number of reference images is small, *e.g.*, one or two.

#### 38th Conference on Neural Information Processing Systems (NeurIPS 2024).

<sup>˚</sup>Work done while at Google Research.

<span id="page-0-0"></span><sup>2</sup>Project page: <https://dco-t2i.github.io>

<span id="page-1-0"></span>

Figure 1: Overview. (a) *Direct Consistency Optimization* (DCO) pushes the Pareto frontier between prompt fidelity and subject fidelity towards upper-right over DreamBooth [\[10\]](#page-10-3), and with prior preservation loss (DreamBooth+p.p.). DCO improves generating custom subject with various visual attributes (*e.g.*, astronaut outfits and background of Mars), or various styles that pretrained model knows (*e.g.*, flat cartoon illustration style). (b) The customized subject and style models fine-tuned with DCO can be merged as is, allowing us to generate *my subject in my style* [\[11\]](#page-10-4).

We hypothesize that the limitation comes from the knowledge forgetting during low-shot fine-tuning, *i.e.*, it fails to recontextualize new concepts with known concepts of pretrained models. Since finetuning with regular diffusion training objective suffer from overfitting, DreamBooth [\[10\]](#page-10-3) attempted to tackle this issue by adding class-specific prior dataset for training dataset to preserve the prior knowledge (*i.e.*, prior preservation loss). However, while this helps retaining the generalization capability, it comes at the cost of less subject fidelity (*e.g.*, see Fig. [3\)](#page-6-0). Especially, the loss becomes more significant, when the number of reference images become smaller [\[18\]](#page-11-4).

Contribution. In this paper, we propose a more principled method to mitigate the forgetting behavior of low-shot fine-tuning of T2I diffusion models without using any additional data. Our method, coined *Direct Consistency Optimization* (DCO), fine-tunes T2I diffusion models by controlling the deviation between fine-tuning and pretrained model to be as minimal as possible in learning new concept. In specific, we show that our objective is equivalent to learning an implicit reward function that is a solution of constrained policy optimization problem [\[19,](#page-11-5) [20\]](#page-11-6), which amounts for the consistency between generated images and reference images. Furthermore, we propose consistency guidance sampling which utilizes learned consistency function during inference, so that one can control the tradeoff between subject consistency and textual alignment (*e.g.*, see Fig. [5\)](#page-7-0).

We conduct an extensive empirical study on the personalization of T2I diffusion models (see Fig. [1\)](#page-1-0). We show that the proposed method improves upon baselines that uses regular fine-tuning objective or using prior preservation loss [\[10\]](#page-10-3) in generation of custom subject with various visual attributes or with the known style of pretrained model. To be specific, we show that our method positions on the superior Pareto frontier than baselines (*e.g.*, see Fig. [5a\)](#page-7-0). Moreover, our approach is applied to style personalization [\[11\]](#page-10-4) and the composition of separately fine-tuned subject and style T2I models to generate an image of *my subject and my style* [\[11\]](#page-10-4). Notably, direct merging of DCO fine-tuned models outperforms merging models fine-tuned with regular diffusion loss even using post-optimization method, *e.g.*, ZipLoRA [\[21\]](#page-11-7), in terms of prompt fidelity and subject fidelity. We believe that the proposed method would enjoy a broader usage in customization diffusion models in various domains.

# 2 Related Work

We briefly review the relevant literatures on personalized T2I synthesis and fine-tuning of T2I diffusion models, especially using rewards. We provide more comprehensive review and discussion on related works in Appendix [C.](#page-17-0)

**Personalized T2I synthesis.** Several works have shown the promise of personalized T2I synthesis from a few images [\[9,](#page-10-2) [10,](#page-10-3) [22,](#page-11-8) [23,](#page-11-9) [11\]](#page-10-4). To improve efficiency, parameter efficient fine-tuning (PEFT) methods such as soft prompt tuning [\[9,](#page-10-2) [24](#page-11-10)[–27\]](#page-11-11), LoRA [\[14,](#page-11-0) [28\]](#page-11-12) and adapter tuning [\[15,](#page-11-1) [11\]](#page-10-4), have been proposed. To preserve the prior knowledge, Ruiz et al. [\[10\]](#page-10-3) proposed prior preservation loss, which additionally fine-tunes on a class-specific prior dataset synthesized from pretrained T2I model. We

present a different approach to preserve prior knowledge by regularizing the model with pretrained model without using any prior dataset.

Fine-tuning T2I diffusion models with rewards. A line of works has studied fine-tuning T2I diffusion models using reward models such as human preferences [\[29–](#page-11-13)[31\]](#page-12-0) or aesthetic scores [\[32\]](#page-12-1). Those methods use auxiliary reward models to update diffusion models by weighting with rewards [\[29\]](#page-11-13), use reinforcement learning algorithms [\[33,](#page-12-2) [34\]](#page-12-3), or differentiate through the reward models [\[35,](#page-12-4) [36\]](#page-12-5). On the other hand, Wallace et al. [\[37\]](#page-12-6) have adapted direct preference optimizaton [\[38\]](#page-12-7) to fine-tune T2I models with paired preference dataset which do not require explicit reward models. To the best of our knowledge, this paper is the first to study consistency as a reward function for T2I personalization.

# <span id="page-2-2"></span>3 Preliminaries

**Diffusion models.** For a data point x, let  $q(x)$  be the density of data distribution and  $p_\theta(x)$  be a generative model parameterized by  $\theta$  that approximates q. Given  $\mathbf{x} \sim q(\mathbf{x})$ , the diffusion model considers a series of latent variables  $z_t$  for timesteps  $t \in [0, 1]$ . The forward process of diffusion model forms a conditional distribution  $q(\mathbf{z}_t|\mathbf{x})$ , and the marginal distribution is given by  $\mathbf{z}_t = \alpha_t \mathbf{x} + \sigma_t \boldsymbol{\epsilon}$ , where  $\epsilon \sim \mathcal{N}(0, \mathbf{I})$ , and  $\alpha_t, \sigma_t$  are noise scheduling functions. We denote  $\lambda_t = \log(\alpha_t^2/\sigma_t^2)$  log signal-to-noise ratio (log-SNR), which is a decreasing function of t. For large enough  $\lambda_1$ ,  $z_1$  is indistinguishable from pure Gaussian noise (*i.e.*,  $p(\mathbf{z}_1) \approx \mathcal{N}(\mathbf{0}, \mathbf{I})$ ), and for small enough  $\lambda_0$ , the  $\mathbf{z}_0$ is identical to the data x. The generative process of diffusion models starts off from a random noise  $x_1 \sim \mathcal{N}(0, I)$ , and sequentially denoise it to recover  $z_0$ . In theory, the generative sampling process is governed by solving SDE [\[39,](#page-12-8) [40\]](#page-12-9) or probability flow ODE [\[41,](#page-12-10) [42\]](#page-12-11), using the score networks  $s_{\theta}(\mathbf{z}_t; t)$  that approximates the score function of marginal distribution  $\nabla \log q(\mathbf{z}_t)$ . When training diffusion models, it is common practice to parameterize score network using the noise-prediction model [\[40\]](#page-12-9), *i.e.*,  $\mathbf{s}_{\theta}(\mathbf{z}; t) = -\epsilon_{\theta}(\mathbf{z}; t)/\sigma_t$ . Then the training objective of diffusion model is given by

<span id="page-2-0"></span>
$$
\mathcal{L}_{\epsilon}(\theta; \mathbf{x}) = \mathbb{E}_{t \sim \mathcal{U}(0,1), \epsilon \sim \mathcal{N}(0,\mathbf{I})} \Big[ -\frac{1}{2} w_t \lambda_t' \| \epsilon_\theta(\mathbf{z}_t; t) - \epsilon \|_2^2 \Big], \tag{1}
$$

where  $w_t$  is a weighting function and  $\lambda'_t$  is a time-derivative of  $\lambda_t$ . Note that Eq. [\(1\)](#page-2-0) is a generalized weighted noise-prediction loss, which includes  $\epsilon$ -prediction loss [\[40\]](#page-12-9) when  $-\frac{1}{2}w_t\lambda'_t = 1$ .

Text-to-Image diffusion models. Text-to-Image (T2I) diffusion models [\[43,](#page-12-12) [2,](#page-10-7) [4\]](#page-10-8) are diffusion models of an image conditioned on text, which is often processed into embeddings using the pretrained text encoders, such as T5 [\[44\]](#page-12-13) or CLIP [\[45\]](#page-12-14). Given a dataset  $(x, c) \sim \mathcal{D}$  of paired image x and text prompt c, the training loss  $\mathcal{L}_{DM}(\theta;\mathcal{D})$  for T2I diffusion models is given by  $\mathcal{L}_{DM}(\theta;\mathcal{D}) = \mathbb{E}_{(\mathbf{x},\mathbf{c})\sim\mathcal{D}}[\mathcal{L}_{\epsilon}(\theta;\mathbf{x},\mathbf{c})]$ , with text conditional noise-prediction model  $\epsilon_{\theta}(\mathbf{z};\mathbf{c},t)$ . T2I diffusion models are often trained with classifier-free guidance (CFG) [\[46\]](#page-12-15), which jointly learns unconditional and conditional models, and interpolates them during inference. The predicted noise with CFG scale  $\omega \geq 1$  is given as:

$$
\hat{\boldsymbol{\epsilon}}_{\theta}(\mathbf{z}_t; \mathbf{c}, t) = \omega\big(\boldsymbol{\epsilon}_{\theta}(\mathbf{z}_t; \mathbf{c}, t) - \boldsymbol{\epsilon}_{\theta}(\mathbf{z}_t; t)\big) + \boldsymbol{\epsilon}_{\theta}(\mathbf{z}_t; t),
$$
\n(2)

where  $\epsilon_{\theta}(\mathbf{z}_t;t)$  denotes the unconditional noise prediction, *e.g.*, with null text conditioning. It is known that higher CFG scale  $\omega$  improves the image-text alignment at the cost of the image fidelity.

Personalizing T2I models. Recent works have shown the potential for personalization of T2I models by fine-tuning the T2I diffusion models on a few samples. DreamBooth [\[10\]](#page-10-3) optimizes the diffusion model on a few subject images accompanied with a compact caption composed of rare token identifier and class noun. While fine-tuning with regular diffusion loss  $(i.e.,  $\mathcal{L}_{DM}$ ) works well, the authors$ proposed the so-called prior preservation loss to retain the prior knowledge of the pretrained model. This is achieved by optimizing the model with auxiliary training images of the same class to the subject of interest. Formally, given reference dataset  $\mathcal{D}_{ref}$  and prior dataset  $\mathcal{D}_{prior}$ , the training loss of DreamBooth with prior preservation loss (DB+p.p.) with hyperparameter  $\lambda_{prior} > 0$  is given by

<span id="page-2-1"></span>
$$
\mathcal{L}_{\text{DB+p.p.}}(\theta) = \mathcal{L}_{\text{DM}}(\theta; \mathcal{D}_{\text{ref}}) + \lambda_{\text{prior}} \mathcal{L}_{\text{DM}}(\theta; \mathcal{D}_{\text{prior}}). \tag{3}
$$

Parameter efficient fine-tuning (PEFT). In practice, parameter-efficient fine-tuning (PEFT) methods are combined with DreamBooth to enable fast and memory-efficient adaptation of diffusion models. In particular, low-rank adaptation (LoRA) [\[14\]](#page-11-0) is a popular choice, where it fine-tunes the residuals  $\Delta W \in \mathbb{R}^{n \times m}$  of weight matrix  $W \in \mathbb{R}^{n \times m}$  with low-rank decomposition  $\Delta W = AB$ for  $A \in \mathbb{R}^{n \times r}$  and  $B \in \mathbb{R}^{r \times m}$  with rank  $r \ll \min\{n, m\}$ . Alternatively, Textual Inversion (TI) [\[9\]](#page-10-2) introduces a new token and corresponding textual embedding v to represent the concept. Then, TI optimizes textual embedding by solving  $\mathbf{v}^* = \arg \min_{\mathbf{v}} \mathcal{L}_{DM}(\mathbf{v}; \mathcal{D}_{ref}).$ 

<span id="page-3-4"></span>

# 4 Method

In this section, we introduce our method for T2I personalization. For presentation clarity, we focus on our demonstration with the subject customization [\[10\]](#page-10-3), but the method can be applied to a broader context of personalization, such as style [\[11\]](#page-10-4). Throughout the paper, let us denote  $\epsilon_{\theta}$ ,  $p_{\theta}$  and  $\epsilon_{\phi}$ ,  $p_{\phi}$  the noise-prediction model and density for each fine-tuning and pretrained diffusion model, respectively.

#### 4.1 Direct Consistency Optimization

Problem setup. While fine-tuning based T2I personalization methods have shown great success [\[10,](#page-10-3) [23,](#page-11-9) [16\]](#page-11-2), it is shown that the generation quality heavily depends on the model's fitness. For example, the model suffers from image-text alignment when the model overfits to few images used for fine-tuning, making it difficult to generate images with varying attributes around the subject. On the other hand, the model cannot generate consistent subject images when the model underfits. To find the right balance between overfit vs. underfit, certain heuristics such as early stopping or training with an additional prior dataset (*i.e.*, prior-preservation loss) have been popularly used.

Our approach. We devise an efficient training objective that seeks for minimal improvement on the ELBO of fine-tuning model  $p_\theta$  over the reference model  $p_\phi$ . Specifically, we seek for  $\theta$  satisfying ELBO of fine-tuning model  $p_{\theta}$  over the reference model  $p_{\phi}$ . Specifically, we seek for  $\theta$  satisfying  $D_{KL}(q(\mathbf{x}) \| p_{\theta}(\mathbf{x})) < D_{KL}(q(\mathbf{x}) \| p_{\phi}(\mathbf{x}))$ , while two quantities are still not far from each other. Since computing the likelihood is intractable for diffusion models, we consider the variational bound over

<span id="page-3-3"></span>sequence of latents 
$$
\mathbf{z}_{0:1}
$$
 following [47, 48]. To this end, let us define the deviation as follows  
\n
$$
\Delta(p_{\theta}, p_{\phi}; \mathbf{x}, \mathbf{c}) := D_{\text{KL}}(q(\mathbf{z}_{0:1}|\mathbf{x}) \, \| \, p_{\phi}(\mathbf{z}_{0:1}|\mathbf{c})) - D_{\text{KL}}(q(\mathbf{z}_{0:1}|\mathbf{x}) \, \| \, p_{\theta}(\mathbf{z}_{0:1}|\mathbf{c})), \tag{4}
$$

where the KL divergence takes expectation over  $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$  that generates  $\mathbf{z}_t = \alpha_t \mathbf{x} + \sigma_t \boldsymbol{\epsilon}$  for  $t \in (0, 1)$ . To enforce the positiveness of  $\Delta(p_\theta, p_\phi)$ , we propose following log-sigmoid loss function:

<span id="page-3-0"></span>
$$
\mathcal{L}_{\Delta}(\theta; \mathbf{x}, \mathbf{c}) \coloneqq -\log \sigma\big(\beta \,\Delta(p_{\theta}, p_{\phi}; \mathbf{x}, \mathbf{c})\big),\tag{5}
$$

where  $\sigma(u) = (1 + \exp(-u))^{-1}$  and  $\beta > 0$  is a temperature that controls the deviation.

Direct Consistency Optimization. Now we show that Eq. [\(5\)](#page-3-0) is equivalent to optimizing reward function derived from the solution of constrained policy optimization problem [\[19,](#page-11-5) [20\]](#page-11-6). Suppose  $f(\mathbf{x}, \mathbf{c}; \mathcal{D}_{\text{ref}}) := f(\mathbf{x}, \mathbf{c})$  is a function that measures the consistency between image x and reference dataset  $\mathcal{D}_{ref}$  given the prompt c. We opt to find  $\theta$  that maximizes the consistency of generated sample  $\mathbf{x} \sim p_\theta(\mathbf{x}|\mathbf{c})$ , while penalizing the deviation from the pretrained model  $p_\phi$ . This can be written by

<span id="page-3-2"></span><span id="page-3-1"></span>
$$
\max_{\theta} \mathbb{E}_{\mathbf{c}, \mathbf{x} \sim p_{\theta}(\mathbf{x}|\mathbf{c})} [f(\mathbf{x}, \mathbf{c})] - \beta D_{\text{KL}}(p_{\theta}(\cdot|\mathbf{c}) \, \| \, p_{\phi}(\cdot|\mathbf{c})), \tag{6}
$$

where  $\beta > 0$  is a temperature that controls the deviation from pretrained model. Since the likelihood of diffusion model is intractable, we consider a consistency function on the latent variables  $z_{0:1}$ , and solve following relaxation of Eq. [\(6\)](#page-3-1): " ‰

$$
\max_{\theta} \mathbb{E}_{\mathbf{c}, \mathbf{z}_{0:1} \sim p_{\theta}(\mathbf{z}_{0:1}|\mathbf{c})} [f(\mathbf{z}_{0:1}, \mathbf{c})] - \beta D_{\text{KL}}(p_{\theta}(\mathbf{z}_{0:1}|\mathbf{c}) \|\ p_{\phi}(\mathbf{z}_{0:1}|\mathbf{c})). \tag{7}
$$

Note that the optimal solution to Eq. [\(7\)](#page-3-2) satisfies

<span id="page-4-4"></span>
$$
p_{\theta}(\mathbf{z}_{0:1}|\mathbf{c}) \propto p_{\phi}(\mathbf{z}_{0:1}|\mathbf{c}) \exp\big(f(\mathbf{z}_{0:1},\mathbf{c})/\beta\big).
$$
 (8)

Then, we show that the deviation  $\Delta(p_\theta, p_\phi)$  in Eq. [\(4\)](#page-3-3) is equivalent to the expected consistency over  $q(\mathbf{z}_{0:1}|\mathbf{x})$  up to constant, *i.e.*, the following holds (see [A](#page-14-0)ppendix A for derivation):

<span id="page-4-0"></span>
$$
\mathbb{E}_{q(\mathbf{z}_{0:1}|\mathbf{x})}[f(\mathbf{z}_{0:1},\mathbf{c})] = \beta \Delta(p_{\theta}, p_{\phi}; \mathbf{x}, \mathbf{c}) + C,
$$
\n(9)

for some constant  $C$  that does not depend on x. Eq. [\(9\)](#page-4-0) shows that our training objective can be regarded as optimizing the consistency function with respect to the reference dataset  $\mathcal{D}_{ref}$ . Remark that one can define explicit consistency function (reward) and fine-tune the diffusion model with such function, *e.g.*, by using reward-weighted regression (RWR) [\[49,](#page-13-1) [29\]](#page-11-13) or using reinforcement learning (RL) [\[33,](#page-12-2) [34\]](#page-12-3). However, those consistency function for personalized images is hard to obtain as we only have few samples, and RL fine-tuning of diffusion models are expensive. We bypass these issues by directly fine-tuning models with an implicit reward function, similar to those by Rafailov et al. [\[38\]](#page-12-7) and Wallace et al. [\[37\]](#page-12-6). Thus, we name our approach *Direct Consistency Optimization* (DCO), as we directly optimize the consistency function in fine-tuning diffusion models.

#### 4.2 Implementation and Analysis

Implementation. Note that computing the term for Eq. [\(4\)](#page-3-3) is expensive as it requires computation of likelihood over all  $t \in [0, 1]$ . To this end, we derive an upper bound of Eq. [\(5\)](#page-3-0) that allows efficient implementation using  $\epsilon$ -prediction loss. In Appendix [A,](#page-14-0) we show that the deviation Eq. [\(4\)](#page-3-3) can be expressed by the difference between noise-prediction errors of fine-tuning and pretrained model:

<span id="page-4-1"></span>
$$
\Delta(p_{\theta}, p_{\phi}) = \frac{1}{2} \mathbb{E}_{t \sim \mathcal{U}(0,1), \epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})} \big[ \lambda_t' \big( \|\boldsymbol{\epsilon}_{\theta}(\mathbf{z}_t; \mathbf{c}, t) - \boldsymbol{\epsilon}\|_2^2 - \|\boldsymbol{\epsilon}_{\phi}(\mathbf{z}_t; \mathbf{c}, t) - \boldsymbol{\epsilon}\|_2^2 \big) \big]. \tag{10}
$$

Then by plugging Eq. [\(10\)](#page-4-1) into Eq. [\(5\)](#page-3-0) and taking out the expectation outside of logarithm function using Jensen's inequality, we have our final DCO loss at  $(x, c) \sim \mathcal{D}_{ref}$  defined as follows:

<span id="page-4-5"></span>
$$
\mathcal{L}_{\text{DCO}}(\theta; \mathbf{x}, \mathbf{c}) = \mathbb{E}_{t, \epsilon} \big[ -\log \sigma \big( -\beta_t \big( \| \boldsymbol{\epsilon}_{\theta}(\mathbf{z}_t; \mathbf{c}, t) - \boldsymbol{\epsilon} \|^2_2 - \| \boldsymbol{\epsilon}_{\phi}(\mathbf{z}_t; \mathbf{c}, t) - \boldsymbol{\epsilon} \|^2_2 \big) \big) \big], \qquad (11)
$$

where  $t \sim \mathcal{U}(0, 1)$ ,  $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ , and  $\beta_t = -\frac{1}{2}\beta \lambda_t^2$ . We use  $\mathcal{L}_{\text{DCO}}$  in our experiments, which is as practical and easy to implement as regular training objective  $(i.e., \mathcal{L}_{DM})$ . Algorithm [2](#page-3-4) and Algorithm [1](#page-3-4) present DCO fine-tuning and regular fine-tuning side-by-side, with differences colored in red.

Gradient analysis of DCO loss. We provide a gradient analysis of DCO loss in fine-tuning diffusion models to better understand its effect. Given a data pair  $(\mathbf{x}, \mathbf{c}) \sim \mathcal{D}_{\text{ref}}, \epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$  and  $t \in \mathcal{U}(0, 1)$ , the gradient of DCO loss with respect to parameter  $\theta$  is given as follows:

<span id="page-4-3"></span>
$$
\nabla_{\theta} \mathcal{L}_{\text{DCO}}(\theta) \propto (1 - \sigma(d_t)) \nabla_{\theta} \|\boldsymbol{\epsilon}_{\theta}(\mathbf{z}_t; \mathbf{c}, t) - \boldsymbol{\epsilon}\|_2^2, \tag{12}
$$

where  $d_t = -\beta_t (\|\boldsymbol{\epsilon}_{\theta}(\mathbf{z}_t; \mathbf{c}, t) - \boldsymbol{\epsilon}\|_2^2 - \|\boldsymbol{\epsilon}_{\phi}(\mathbf{z}_t; \mathbf{c}, t) - \boldsymbol{\epsilon}\|_2^2)$  with stop-gradient. Remark that Eq. [\(12\)](#page-4-3) is identical to the gradient of diffusion loss (*i.e.*,  $\mathcal{L}_{DM}$ ), except that is scaled by  $1 - \sigma(d_t)$ , which measures the incorrect reward modeling. In other words, DCO loss implicitly performs an adaptive loss weighting by computing deviation from the pretrained model; if the deviation between fine-tuning and pretrained models are large, it abstains update.

Comparison to prior preservation loss. While the prior preservation loss [\[10\]](#page-10-3) in Eq. [\(3\)](#page-2-1) has a similar motivation to DCO loss, they work in very different ways. To elaborate, DCO directly regularizes the KL divergence with respect to the samples in  $\mathcal{D}_{\text{ref}}$ , while prior preservation loss does not impose regularization for the reference data. While prior preservation loss may enhance the composition ability, fine-tuning on auxiliary samples from  $\mathcal{D}_{prior}$  often causes undesirable model shift, losing consistency to the pretrained model (*e.g.*, Fig. [3\)](#page-6-0). On the other hand, DCO is free from such an issue, as it does not require any auxiliary samples besides the reference dataset.

### 4.3 Consistency Guidance Sampling

During inference, it is common practice to use classifier-free guidance to control text conditioning. Similarly, to gain control over the consistency, we propose *consistency guidance sampling*, which is

<span id="page-4-2"></span><sup>&</sup>lt;sup>3</sup>Since  $\lambda_t$  is a decreasing function of t,  $\lambda'_t < 0$ . Thus, we use  $\beta_t = -\frac{1}{2}\beta \lambda'_t$  to enusre  $\beta_t > 0$ .

<span id="page-5-0"></span>

Figure 2: **Comprehensive caption.** We provide examples of compact caption [\[10\]](#page-10-3) and our comprehensive caption (top row) and generated images from each method (bottom row). The model fine-tuned with compact caption (left) generates images of a dog sitting on a couch though asked to be on the lake. Our comprehensive caption (right) effectively disentangles unwanted attributes, generating images that follow text prompts more faithfully.

an additional guidance from implicitly learned consistency function. Specifically, we decompose the

<span id="page-5-4"></span>\n 
$$
\hat{\epsilon}(\mathbf{z}_t; \mathbf{c}, t) = \epsilon_\phi(\mathbf{z}_t, t) + \omega_{\text{text}}(\epsilon_\phi(\mathbf{z}_t; \mathbf{c}, t) - \epsilon_\phi(\mathbf{z}_t, t)) + \omega_{\text{con}}(\epsilon_\theta(\mathbf{z}_t; \mathbf{c}, t) - \epsilon_\phi(\mathbf{z}_t; \mathbf{c}, t))
$$
, (13)\n

at each timestep t. Note that for fixed  $\omega_{\text{text,}}$ , the fidelity to the reference images increases if using higher  $\omega_{\rm con}$ , while this comes at the cost of losing prompt fidelity. On the other hand, one can improve prompt fidelity by using small  $\omega_{con}$ . We show that varying  $\omega_{con}$  controls the tradeoff between fidelity to the reference and image-text alignment (*e.g.*, see Fig. [5\)](#page-7-0). Note that a similar sampling method was introduced in [\[11\]](#page-10-4), but for transformer-based T2I models [\[7\]](#page-10-9). While they do not use regularized fine-tuning objectives, the consistency guidance scheme is still valid. Thus, the consistency guidance could be implemented in any fine-tuned model, while we show that it is more effective when combined with a DCO fine-tuned model (*e.g.*, Fig. [5\)](#page-7-0).

## <span id="page-5-3"></span>4.4 Prompt Construction for Reference Images

An important (yet often overlooked) part of the T2I personalization process is the prompt construction of reference images. Recall that Ruiz et al. [\[10\]](#page-10-3) have proposed the use of a compact prompt in the form of "a photo of [V] [class]" with a rare token identifier [V]. However, we find that the use of compact caption is prone to learning distractors, such as a background or a style, as part of the fine-tuned model, as illustrated in Fig. [2.](#page-5-0)

Comprehensive caption. Instead, we propose to provide a comprehensive and visually grounded caption that not only describes the subject but also details other visual attributes, backgrounds, and styles of reference images. In Fig. [2,](#page-5-0) we show an example of a comprehensive caption and compare the synthesized results that use a compact caption. We find that providing detailed descriptions of the undesirable attributes, *e.g.*, background, or style, helps anchor desirable attributes in reference images to corresponding texts, making it easier to separate between them. This method not only holds for subject customization, but also for style customization; we provide comprehensive descriptions of the subject so that the model distinguishes style from the subject. Note that the use of comprehensive caption has been considered in practice,<sup>[4](#page-5-1)</sup> but has not been investigated from the lens of model shift and concept disentanglement. In our experiments, we use vision-language models such as GPT-4 [\[50\]](#page-13-2) or LLaVA [\[51\]](#page-13-3) (*e.g.*, see Fig. [11\)](#page-19-0).

# <span id="page-5-5"></span>5 Experiments

We use Stable Diffusion XL [\[6\]](#page-10-10) for our experiments. We conduct experiments on subject (Sec. [5.1\)](#page-5-2), style (Sec. [5.2\)](#page-7-1) personalization, and their combination (Sec. [5.3\)](#page-8-0). Ablative studies are in Sec. [5.4.](#page-9-0)

## <span id="page-5-2"></span>5.1 Subject Personalization

Experimental setup. We conduct experiments on DreamBooth dataset [\[10\]](#page-10-3), containing 30 subjects, with 4–6 images per subject. The examples of images and captions are in Fig. [11](#page-19-0) in Appendix [D.1.](#page-18-0)

<span id="page-5-1"></span><sup>&</sup>lt;sup>4</sup>See this [blog post](https://huggingface.co/blog/sdxl_lora_advanced_script#custom-captioning) as an example.

<span id="page-6-0"></span>

Figure 3: Custom subject generation. We show selected generations from DreamBooth (DB), DB with prior preservation (DB+p.p.), and ours (DCO) of custom subjects with varying attributes and styles guided by text prompts. While DB captures subjects well, it does not follow text prompt well. DB+p.p. shows better textual alignment, but falls short in subject fidelity. Ours show the best in both image-text alignment and subject fidelity. Best viewed in color, zoomed in on monitor.

<span id="page-6-1"></span>

*A {penguin, coffee maker, piano} in kid crayon drawing style*

Figure 4: Custom style generation. We show selected generations from DreamBooth (DB) and ours (DCO) of custom styles with varying subjects. DB is prone to capturing undesirable attributes, resulting in generation of mixed concepts (*e.g.*, the girl's outfits in the first row, the dog in the second row), whereas DCO mitigates such a concept mixing. Best viewed in color, zoomed in on monitor.

For baselines, we consider the training with a regular diffusion loss, *i.e.*, DreamBooth (DB), and the one with prior preservation loss (DB+p.p.). Note that we additionally optimized textual embeddings, *i.e.*, textual inversion [\[9\]](#page-10-2), which enhances subject fidelity for all baselines, though we omit for clear context. For all experiments, we fine-tune LoRA of rank 32 and textual embeddings using Adam [\[52\]](#page-13-4) optimizer with learning rates of 5e-5 and 5e-4, respectively. We use constant  $\beta_t=1000$  for DCO loss.

Following Sec. [4.4,](#page-5-3) we provide comprehensive and visually grounded caption that not only describes the subject but also details other visual attributes, backgrounds, and styles of reference images, for fine-tuning. Note that this is used for both baselines and ours. We observe that comprehensive captioning improves all the baselines, thus we omit the indications of its usage.

Qualitative results. Fig. [3](#page-6-0) shows the qualitative comparison of our approach with DreamBooth (DB) and DreamBooth using prior preservation loss (DB+p.p.). We observe that our approach generates images of various visual attributes, *e.g.*, outfits and backgrounds, or changing the material, as well as into various styles, *e.g.*, in origami style or doodle art style. While DB changes the background, it lacks recontextualization in different outfits or styles, especially due to the overfitting to the photographic style. DB+p.p. is better than DB in prompt fidelity, but it often fails to preserve the subject identity.More qualitative comparisons are demonstrated in Fig. [17.](#page-25-0)

<span id="page-7-0"></span>

Figure 5: Quantitative results. We plot Pareto curve between subject / style fidelity (image similarity) and prompt fidelity (image-text similarity) on (a) subject personalization and (b) style personalization tasks. Scores of each point are measured with consistency guidance sampling (dots and lines) of  $\omega_{\text{con}} = 2.0, 3.0, 4.0, 5.0,$  and conventional classifier-free guidance sampling (diamond). See Sec. [5.1](#page-5-2) and Sec. [5.2](#page-7-1) for experimental details, and Appendix [B.1](#page-15-0) for full comparison.

Quantitative results. For quantitative evaluation, we design two types of text prompts: subject customization, where we modify the attributes of the subject or its background, and subject stylization, where we change the visual style of a subject image. For each subject and type, we generate images from 50 text prompts with 2 random seeds. For evaluation metrics, we report the image similarity score using DINOv2 [\[53\]](#page-13-5) and the image-text similarity score using SigLIP [\[54\]](#page-13-6). We also show the results using DINO [\[55\]](#page-13-7) and CLIP [\[45\]](#page-12-14) in Fig. [9,](#page-16-0) showing similar trends. See Appendix [D](#page-18-1) for details.

Noting that this is a multi-objective problem (*i.e.*, maximizing image similarity and image-text similarity), we report the Pareto curve consisting of scores with varying consistency guidance scale values to show the tradeoff between two scores of each model, instead of reporting scores at one operating point. If two curves overlap, two methods would likely perform similarly and the difference is up to a change in the consistency guidance scale at sampling.

Averaged results are in Fig. [5a,](#page-7-0) and the results for each subject customization and stylization are in Fig. [8a](#page-15-1) and Fig. [8b,](#page-15-1) respectively. Compared to DreamBooth (DB;red), ours (DCO;blue) positions on the upper-right frontier in both image-text similarity and image similarity, demonstrating its superiority. Compared to DreamBooth with prior preservation loss (DB+p.p.; green), ours (blue) results in significantly improved image similarity, while being comparable in image-text similarity. Interestingly, it (green) does not push the frontier to the upper-right compared to the ones without it (red), but it shifts the operating point to the lower-right while lying on the seemingly similar Pareto frontier. This suggests that the use of prior preservation loss improves prompt fidelity at the cost of losing the subject consistency. In Appendix [B.1,](#page-15-0) we further compare with various design choices for DreamBooth, *e.g.*, early stopping or lowering  $\lambda_{prior}$  for prior preservation loss.

### <span id="page-7-1"></span>5.2 Style Personalization

Experimental setup. We experiment on style images from StyleDrop dataset [\[11\]](#page-10-4). The examples of style images and captions are in Fig. [12](#page-19-1) in Appendix [D.1.](#page-18-0) We fine-tune LoRA of rank 64 using Adam optimizer with a learning rate of 5e-5 and do not train textual embedding. In addition, we add an offset noise [\[56\]](#page-13-8) of 0.1 during training, which empirically helps learning the solid background color of style images. We use  $\beta_t$ =1000 for DCO loss, and compare with DreamBooth (DB).

Qualitative results. Fig. [4](#page-6-1) shows qualitative comparisons between DreamBooth (DB) and ours (DCO). As seen in [\[21\]](#page-11-7), DB captures the style of a reference image, yet it suffers from overfitting to the reference image, *e.g.*, the attributes of the subject in style reference appear in generated images. On the other hand, DCO generates images with consistent style without being entangled with contents in the reference images. We provide additional comparisons in Fig. [18.](#page-26-0)

**Quantitative results.** We choose 10 style images and generate stylized images using 190 text prompts excerpted from Parti prompts [\[5\]](#page-10-11), following [\[11\]](#page-10-4). We generate 2 images per evaluation prompt, resulting in 380 images in total for each style. For evaluation metrics, we report the image similarity against the style reference image and image-text similarity scores using SigLIP [\[54\]](#page-13-6).

<span id="page-8-1"></span>

Figure 6: My subject in my style generation. We show generated images by merging subject and style LoRAs, each trained independently with DB (DB Merge) or DCO (DCO Merge). We also show results of ZipLoRA [\[21\]](#page-11-7) using DB models (DB ZipLoRA). DB Merge struggles to generate high quality images. While DB ZipLoRA improves the quality, it less preserves fidelity. DCO Merge produces consistent images in both subject and style. Best viewed in color, zoomed in on monitor.

Fig. [5b](#page-7-0) shows results. While two models operate in somewhat disjoint regimes, we see that the curve of DCO (ours) is placed on the right of that of DB, showing improved image-text similarity. Nevertheless, as noted in [\[11\]](#page-10-4), the image similarity for style personalization is particularly noisy, as the score is not only guided by the style but also by the unexpected appearance of the subject in the style reference image (*e.g.*, in Fig. [4\)](#page-6-1) when the model overfits.

## <span id="page-8-0"></span>5.3 My Subject in My Style

Experimental setup. Following [\[11\]](#page-10-4), we combine customized subject and style models to generate images of *my subject in my style*. Specifically, given two LoRAs  $\Delta W_1$  and  $\Delta W_2$  for subject and style, respectively, we use an arithmetic merge (Merge) [\[21\]](#page-11-7), *i.e.*,  $\Delta W = \tau_1 \Delta W_1 + \tau_2 \Delta W_2$  with coefficients  $\tau_1 = \tau_2 = 1$ . We use subject and style LoRAs from Sec. [5.1](#page-5-2) and Sec. [5.2,](#page-7-1) respectively, for both baseline (DB) and our method (DCO). We also compare with ZipLoRA [\[21\]](#page-11-7), which finds optimal coefficients  $\tau_1$  and  $\tau_2$  for each layer by jointly preserving the subject and style LoRAs. For ZipLoRA, we use DB fine-tuned subject and style models and follow the experimental setup in [\[21\]](#page-11-7).

Qualitative results. In Fig. [6,](#page-8-1) we provide qualitative comparisons between our approach (DCO Merge), and baselines (DB Merge and DB ZipLoRA). As noticed in [\[21\]](#page-11-7), DB Merge struggles to generate high-quality images when composing subject and style customized models. While DB ZipLoRA improves the image quality with fewer artifacts, it often loses subject or style consistency. Even using a simple arithmetic merge, DCO Merge (ours) generates images with high subject and style consistency. In addition, Fig. [1](#page-1-0) and Fig. [20](#page-28-0) in the appendix shows that DCO Merge succesfully generates my subjects in my styles under various contexts, guided by text prompts.

Quantitative results. We use 30 subjects from DreamBooth [\[10\]](#page-10-3) dataset and 10 style images from StyleDrop dataset [\[11\]](#page-10-4) from Sec. [5.1](#page-5-2) and Sec. [5.2,](#page-7-1) respectively. For each subject and style pair, we generate images of "A [subject] in [style]" and of various text prompts that change attributes, backgrounds, or actions (*e.g.*, in Fig. [20\)](#page-28-0). We compute subject similarity scores (Subject) using DINO v2 [\[53\]](#page-13-5), style similarity (Style), and image-text similarity (Text) scores using SigLIP [\[54\]](#page-13-6).

Tab. [1](#page-9-1) reports results. DCO Merge significantly outperforms DB Merge and DB ZipLoRA in subject similarity (0.462 vs. 0.386, 0.406) and image-text similarity (0.773 vs. 0.430, 0.729), while retaining competitive style similarity (0.651 vs. 0.672, 0.662). This aligns with our observation in Fig. [6.](#page-8-1)

<span id="page-9-2"></span>

<span id="page-9-1"></span>Table 1: Quantitative results of my subject in my style generation. We report subject, style, and image-text similarity scores of DB Merge, DB ZipLoRA, and DCO Merge (ours).

Figure 7: **Ablation studies.** We conduct ablation studies on (a) regularization hyperparameter  $\beta$ , and (b) noise distance between pretrained model and fine-tuned model.

### <span id="page-9-0"></span>5.4 Ablation Study

**Regularization parameter.** We study the effect of the regularization parameter  $\beta_t$  on the subject personalization task. We use 10 subjects from the DreamBooth dataset and conduct experiments with constant  $\beta = \{500, 1000, 2000\}$ . As in Fig [7a,](#page-9-2) all DCO models form a better Pareto frontier than the DB from Sec. [5.1.](#page-5-2) As  $\beta$  becomes larger the curve tends to move lower right, implying the loss in subject identity for better image-text alignment. This is expected as  $\beta$  controls the deviation between fine-tuned and pretrained models (*e.g.*, Eq. [\(6\)](#page-3-1)). We find  $\beta = 1000$  works well overall, though the optimal  $β$  might vary across the reference dataset.

Error analysis. One of our insights is that DCO mitigates the shift in the model's generation distribution after fine-tuning. We verify this by computing the noise distance between pretrained and fine-tuned models on reference images and prompts, *i.e.*,  $\|\epsilon_{\theta}(\mathbf{z}_t; \mathbf{c}, t) - \epsilon_{\phi}(\mathbf{z}_t; \mathbf{c}, t)\|_2^2$  at each timestep  $t \in [0, 1]$ . We simulate 100 random noises at each timestep and report the average value in Fig. [7b.](#page-9-2) We see a clear decrease in noise deviation from the pretrained model with DCO fine-tuning over DB. Moreover, as  $\beta$  increases, the noise deviation gets further reduced as expected.

1–shot personalization. We demonstrate the capability of our method in 1–shot personalization. We refer to Appendix [B.3](#page-17-1) for experimental details and qualitative results are in Fig. [15](#page-23-0) and Fig. [16.](#page-24-0)

# 6 Conclusion

We introduce a Direct Consistency Optimization (DCO), a novel training objective for robust low-shot fine-tuning of the T2I diffusion model. DCO learn new concepts by controlling the deviation from pretrained model, thus retaining capabilities of pretrained model. We show that DCO enhances the image-text alignment and sample quality of personalized T2I synthesis compared to regular diffusion fine-tuning. And together with consistency guidance sampling, DCO results in the most superior Pareto frontier in terms of image-text similarity and image similarity. Moreover, DCO induces easier composition of independently fine-tuned subject and style T2I models. Also, merging DCO models outperforms post-processing methods on regular fine-tuned models, *e.g.*, ZipLoRA [\[21\]](#page-11-7). We provide limitations and broader impact statements in Appendix [E](#page-21-0) and Appendix [F,](#page-21-1) respectively.

# Acknowledgement

We express our gratitude to Nataniel Ruiz and Viraj Shah for their help on ZipLoRA implementation and Meera Hahn for their feedback on the presentation of our paper. We also appreciate Jinyeop Kim and Younghyun Kim for their feedback and support on our manuscript and project page.

This work was supported by Institute of Information & communications Technology Planning & Evaluation (IITP) grant funded by the Korea government (MSIT) (No.RS-2019-II190075, Artificial Intelligence Graduate School Program(KAIST); No. RS-2024-00509279, Global AI Frontier Lab; No.RS-2021-II212068, Artificial Intelligence Innovation Hub; RS-2022-II220953, Self-directed AI Agents with Problem-solving Capability).

# References

- <span id="page-10-0"></span>[1] Aditya Ramesh, Mikhail Pavlov, Gabriel Goh, Scott Gray, Chelsea Voss, Alec Radford, Mark Chen, and Ilya Sutskever. Zero-shot text-to-image generation. In *International Conference on Machine Learning*, 2021.
- <span id="page-10-7"></span>[2] Chitwan Saharia, William Chan, Saurabh Saxena, Lala Li, Jay Whang, Emily L Denton, Kamyar Ghasemipour, Raphael Gontijo Lopes, Burcu Karagol Ayan, Tim Salimans, et al. Photorealistic text-to-image diffusion models with deep language understanding. In *Advances in Neural Information Processing Systems*, 2022.
- [3] Aditya Ramesh, Prafulla Dhariwal, Alex Nichol, Casey Chu, and Mark Chen. Hierarchical text-conditional image generation with clip latents. *arXiv preprint arXiv:2204.06125*, 2022.
- <span id="page-10-8"></span>[4] Robin Rombach, Andreas Blattmann, Dominik Lorenz, Patrick Esser, and Björn Ommer. Highresolution image synthesis with latent diffusion models. In *IEEE Conference on Computer Vision and Pattern Recognition*, 2022.
- <span id="page-10-11"></span>[5] Jiahui Yu, Yuanzhong Xu, Jing Yu Koh, Thang Luong, Gunjan Baid, Zirui Wang, Vijay Vasudevan, Alexander Ku, Yinfei Yang, Burcu Karagol Ayan, et al. Scaling autoregressive models for content-rich text-to-image generation. *arXiv preprint arXiv:2206.10789*, 2022.
- <span id="page-10-10"></span>[6] Dustin Podell, Zion English, Kyle Lacey, Andreas Blattmann, Tim Dockhorn, Jonas Müller, Joe Penna, and Robin Rombach. Sdxl: Improving latent diffusion models for high-resolution image synthesis. In *International Conference on Learning Representations*, 2024.
- <span id="page-10-9"></span>[7] Huiwen Chang, Han Zhang, Jarred Barber, AJ Maschinot, Jose Lezama, Lu Jiang, Ming-Hsuan Yang, Kevin Murphy, William T Freeman, Michael Rubinstein, et al. Muse: Text-to-image generation via masked generative transformers. *arXiv preprint arXiv:2301.00704*, 2023.
- <span id="page-10-1"></span>[8] James Betker, Gabriel Goh, Li Jing, Tim Brooks, Jianfeng Wang, Linjie Li, Long Ouyang, Juntang Zhuang, Joyce Lee, Yufei Guo, et al. Improving image generation with better captions. *Computer Science*, 2023.
- <span id="page-10-2"></span>[9] Rinon Gal, Yuval Alaluf, Yuval Atzmon, Or Patashnik, Amit H Bermano, Gal Chechik, and Daniel Cohen-Or. An image is worth one word: Personalizing text-to-image generation using textual inversion. In *International Conference on Learning Representations*, 2023.
- <span id="page-10-3"></span>[10] Nataniel Ruiz, Yuanzhen Li, Varun Jampani, Yael Pritch, Michael Rubinstein, and Kfir Aberman. Dreambooth: Fine tuning text-to-image diffusion models for subject-driven generation. In *IEEE Conference on Computer Vision and Pattern Recognition*, 2023.
- <span id="page-10-4"></span>[11] Kihyuk Sohn, Nataniel Ruiz, Kimin Lee, Daniel Castro Chin, Irina Blok, Huiwen Chang, Jarred Barber, Lu Jiang, Glenn Entis, Yuanzhen Li, et al. Styledrop: Text-to-image generation in any style. In *Advances in Neural Information Processing Systems*, 2023.
- <span id="page-10-5"></span>[12] Ziqi Huang, Tianxing Wu, Yuming Jiang, Kelvin CK Chan, and Ziwei Liu. Reversion: Diffusionbased relation inversion from images. *arXiv preprint arXiv:2303.13495*, 2023.
- <span id="page-10-6"></span>[13] Luming Tang, Nataniel Ruiz, Qinghao Chu, Yuanzhen Li, Aleksander Holynski, David E Jacobs, Bharath Hariharan, Yael Pritch, Neal Wadhwa, Kfir Aberman, et al. Realfill: Reference-driven generation for authentic image completion. In *ACM SIGGRAPH conference proceedings*, 2024.
- <span id="page-11-0"></span>[14] Edward J Hu, Yelong Shen, Phillip Wallis, Zeyuan Allen-Zhu, Yuanzhi Li, Shean Wang, Lu Wang, and Weizhu Chen. Lora: Low-rank adaptation of large language models. *arXiv preprint arXiv:2106.09685*, 2021.
- <span id="page-11-1"></span>[15] Neil Houlsby, Andrei Giurgiu, Stanislaw Jastrzebski, Bruna Morrone, Quentin De Laroussilhe, Andrea Gesmundo, Mona Attariyan, and Sylvain Gelly. Parameter-efficient transfer learning for nlp. In *International Conference on Machine Learning*, 2019.
- <span id="page-11-2"></span>[16] Simo Ryu. Low-rank adaptation for fast text-to-image diffusion fine-tuning, 2023.
- <span id="page-11-3"></span>[17] Moab Arar, Andrey Voynov, Amir Hertz, Omri Avrahami, Shlomi Fruchter, Yael Pritch, Daniel Cohen-Or, and Ariel Shamir. Palp: Prompt aligned personalization of text-to-image models. *arXiv preprint arXiv:2401.06105*, 2024.
- <span id="page-11-4"></span>[18] Xingzhe He, Zhiwen Cao, Nicholas Kolkin, Lantao Yu, Helge Rhodin, and Ratheesh Kalarot. A data perspective on enhanced identity preservation for diffusion personalization. *arXiv preprint arXiv:2311.04315*, 2023.
- <span id="page-11-5"></span>[19] Jan Peters, Katharina Mulling, and Yasemin Altun. Relative entropy policy search. In *Association for the Advancement of Artificial Intelligence*, 2010.
- <span id="page-11-6"></span>[20] Yifan Wu, George Tucker, and Ofir Nachum. Behavior regularized offline reinforcement learning. *arXiv preprint arXiv:1911.11361*, 2019.
- <span id="page-11-7"></span>[21] Viraj Shah, Nataniel Ruiz, Forrester Cole, Erika Lu, Svetlana Lazebnik, Yuanzhen Li, and Varun Jampani. Ziplora: Any subject in any style by effectively merging loras. *arXiv preprint arXiv:2311.13600*, 2023.
- <span id="page-11-8"></span>[22] Ligong Han, Yinxiao Li, Han Zhang, Peyman Milanfar, Dimitris Metaxas, and Feng Yang. Svdiff: Compact parameter space for diffusion fine-tuning. In *IEEE International Conference on Computer Vision*, 2023.
- <span id="page-11-9"></span>[23] Nupur Kumari, Bingliang Zhang, Richard Zhang, Eli Shechtman, and Jun-Yan Zhu. Multiconcept customization of text-to-image diffusion. In *IEEE Conference on Computer Vision and Pattern Recognition*, 2023.
- <span id="page-11-10"></span>[24] Yuxiang Wei, Yabo Zhang, Zhilong Ji, Jinfeng Bai, Lei Zhang, and Wangmeng Zuo. Elite: Encoding visual concepts into textual embeddings for customized text-to-image generation. *arXiv preprint arXiv:2302.13848*, 2023.
- [25] Rinon Gal, Moab Arar, Yuval Atzmon, Amit H Bermano, Gal Chechik, and Daniel Cohen-Or. Designing an encoder for fast personalization of text-to-image models. *arXiv preprint arXiv:2302.12228*, 2023.
- [26] Andrey Voynov, Qinghao Chu, Daniel Cohen-Or, and Kfir Aberman.  $p+$ : Extended textual conditioning in text-to-image generation. *arXiv preprint arXiv:2303.09522*, 2023.
- <span id="page-11-11"></span>[27] Yoad Tewel, Rinon Gal, Gal Chechik, and Yuval Atzmon. Key-locked rank one editing for text-to-image personalization. In *ACM SIGGRAPH conference proceedings*, 2023.
- <span id="page-11-12"></span>[28] Nataniel Ruiz, Yuanzhen Li, Varun Jampani, Wei Wei, Tingbo Hou, Yael Pritch, Neal Wadhwa, Michael Rubinstein, and Kfir Aberman. Hyperdreambooth: Hypernetworks for fast personalization of text-to-image models. In *IEEE Conference on Computer Vision and Pattern Recognition*, 2024.
- <span id="page-11-13"></span>[29] Kimin Lee, Hao Liu, Moonkyung Ryu, Olivia Watkins, Yuqing Du, Craig Boutilier, Pieter Abbeel, Mohammad Ghavamzadeh, and Shixiang Shane Gu. Aligning text-to-image models using human feedback. In *International Conference on Machine Learning*, 2023.
- [30] Yuval Kirstain, Adam Polyak, Uriel Singer, Shahbuland Matiana, Joe Penna, and Omer Levy. Pick-a-pic: An open dataset of user preferences for text-to-image generation. In *Advances in Neural Information Processing Systems*, 2023.
- <span id="page-12-0"></span>[31] Jiazheng Xu, Xiao Liu, Yuchen Wu, Yuxuan Tong, Qinkai Li, Ming Ding, Jie Tang, and Yuxiao Dong. Imagereward: Learning and evaluating human preferences for text-to-image generation. In *Advances in Neural Information Processing Systems*, 2023.
- <span id="page-12-1"></span>[32] Christoph Schuhmann and Romain Beaumont. Laion-aesthetics, 2022.
- <span id="page-12-2"></span>[33] Ying Fan, Olivia Watkins, Yuqing Du, Hao Liu, Moonkyung Ryu, Craig Boutilier, Pieter Abbeel, Mohammad Ghavamzadeh, Kangwook Lee, and Kimin Lee. Dpok: Reinforcement learning for fine-tuning text-to-image diffusion models. In *Advances in Neural Information Processing Systems*, 2023.
- <span id="page-12-3"></span>[34] Kevin Black, Michael Janner, Yilun Du, Ilya Kostrikov, and Sergey Levine. Training diffusion models with reinforcement learning. In *International Conference on Learning Representations*, 2024.
- <span id="page-12-4"></span>[35] Hanze Dong, Wei Xiong, Deepanshu Goyal, Rui Pan, Shizhe Diao, Jipeng Zhang, Kashun Shum, and Tong Zhang. Raft: Reward ranked finetuning for generative foundation model alignment. *arXiv preprint arXiv:2304.06767*, 2023.
- <span id="page-12-5"></span>[36] Kevin Clark, Paul Vicol, Kevin Swersky, and David J Fleet. Directly fine-tuning diffusion models on differentiable rewards. In *International Conference on Learning Representations*, 2024.
- <span id="page-12-6"></span>[37] Bram Wallace, Meihua Dang, Rafael Rafailov, Linqi Zhou, Aaron Lou, Senthil Purushwalkam, Stefano Ermon, Caiming Xiong, Shafiq Joty, and Nikhil Naik. Diffusion model alignment using direct preference optimization. In *IEEE Conference on Computer Vision and Pattern Recognition*, 2024.
- <span id="page-12-7"></span>[38] Rafael Rafailov, Archit Sharma, Eric Mitchell, Stefano Ermon, Christopher D Manning, and Chelsea Finn. Direct preference optimization: Your language model is secretly a reward model. In *Advances in Neural Information Processing Systems*, 2023.
- <span id="page-12-8"></span>[39] Yang Song, Jascha Sohl-Dickstein, Diederik P Kingma, Abhishek Kumar, Stefano Ermon, and Ben Poole. Score-based generative modeling through stochastic differential equations. In *International Conference on Learning Representations*, 2021.
- <span id="page-12-9"></span>[40] Jonathan Ho, Ajay Jain, and Pieter Abbeel. Denoising diffusion probabilistic models. In *Advances in Neural Information Processing Systems*, 2020.
- <span id="page-12-10"></span>[41] Jiaming Song, Chenlin Meng, and Stefano Ermon. Denoising diffusion implicit models. In *International Conference on Learning Representations*, 2021.
- <span id="page-12-11"></span>[42] Tero Karras, Miika Aittala, Timo Aila, and Samuli Laine. Elucidating the design space of diffusion-based generative models. In *Advances in Neural Information Processing Systems*, 2022.
- <span id="page-12-12"></span>[43] Alex Nichol, Prafulla Dhariwal, Aditya Ramesh, Pranav Shyam, Pamela Mishkin, Bob McGrew, Ilya Sutskever, and Mark Chen. Glide: Towards photorealistic image generation and editing with text-guided diffusion models. *arXiv preprint arXiv:2112.10741*, 2021.
- <span id="page-12-13"></span>[44] Colin Raffel, Noam Shazeer, Adam Roberts, Katherine Lee, Sharan Narang, Michael Matena, Yanqi Zhou, Wei Li, and Peter J Liu. Exploring the limits of transfer learning with a unified text-to-text transformer. *The Journal of Machine Learning Research*, 2020.
- <span id="page-12-14"></span>[45] Alec Radford, Jong Wook Kim, Chris Hallacy, Aditya Ramesh, Gabriel Goh, Sandhini Agarwal, Girish Sastry, Amanda Askell, Pamela Mishkin, Jack Clark, et al. Learning transferable visual models from natural language supervision. In *International Conference on Machine Learning*, 2021.
- <span id="page-12-15"></span>[46] Jonathan Ho and Tim Salimans. Classifier-free diffusion guidance. *arXiv preprint arXiv:2207.12598*, 2022.
- <span id="page-12-16"></span>[47] Diederik Kingma, Tim Salimans, Ben Poole, and Jonathan Ho. Variational diffusion models. In *Advances in Neural Information Processing Systems*, 2021.
- <span id="page-13-0"></span>[48] Diederik P Kingma and Ruiqi Gao. Understanding diffusion objectives as the elbo with simple data augmentation. In *Advances in Neural Information Processing Systems*, 2023.
- <span id="page-13-1"></span>[49] Jan Peters and Stefan Schaal. Reinforcement learning by reward-weighted regression for operational space control. In *International Conference on Machine Learning*, 2007.
- <span id="page-13-2"></span>[50] Josh Achiam, Steven Adler, Sandhini Agarwal, Lama Ahmad, Ilge Akkaya, Florencia Leoni Aleman, Diogo Almeida, Janko Altenschmidt, Sam Altman, Shyamal Anadkat, et al. Gpt-4 technical report. *arXiv preprint arXiv:2303.08774*, 2023.
- <span id="page-13-3"></span>[51] Haotian Liu, Chunyuan Li, Qingyang Wu, and Yong Jae Lee. Visual instruction tuning. In *Advances in Neural Information Processing Systems*, 2023.
- <span id="page-13-4"></span>[52] Diederik P Kingma and Jimmy Ba. Adam: A method for stochastic optimization. In *International Conference on Learning Representations*, 2015.
- <span id="page-13-5"></span>[53] Maxime Oquab, Timothée Darcet, Théo Moutakanni, Huy Vo, Marc Szafraniec, Vasil Khalidov, Pierre Fernandez, Daniel Haziza, Francisco Massa, Alaaeldin El-Nouby, et al. Dinov2: Learning robust visual features without supervision. *arXiv preprint arXiv:2304.07193*, 2023.
- <span id="page-13-6"></span>[54] Xiaohua Zhai, Basil Mustafa, Alexander Kolesnikov, and Lucas Beyer. Sigmoid loss for language image pre-training. In *IEEE International Conference on Computer Vision*, 2023.
- <span id="page-13-7"></span>[55] Mathilde Caron, Hugo Touvron, Ishan Misra, Hervé Jégou, Julien Mairal, Piotr Bojanowski, and Armand Joulin. Emerging properties in self-supervised vision transformers. In *IEEE International Conference on Computer Vision*, 2021.
- <span id="page-13-8"></span>[56] Nicholas Guttenberg. Diffusion with offset noise. [link,](https://www.crosslabs.org/blog/diffusion-with-offset-noise) 2023.
- <span id="page-13-9"></span>[57] Ryan Po, Guandao Yang, Kfir Aberman, and Gordon Wetzstein. Orthogonal adaptation for modular customization of diffusion models. In *IEEE Conference on Computer Vision and Pattern Recognition*, 2024.
- <span id="page-13-10"></span>[58] Amir Hertz, Andrey Voynov, Shlomi Fruchter, and Daniel Cohen-Or. Style aligned image generation via shared attention. In *IEEE Conference on Computer Vision and Pattern Recognition*, 2024.
- <span id="page-13-11"></span>[59] Yoad Tewel, Omri Kaduri, Rinon Gal, Yoni Kasten, Lior Wolf, Gal Chechik, and Yuval Atzmon. Training-free consistent text-to-image generation. In *ACM SIGGRAPH conference proceedings*, 2024.
- <span id="page-13-12"></span>[60] Yuchao Gu, Xintao Wang, Jay Zhangjie Wu, Yujun Shi, Yunpeng Chen, Zihan Fan, Wuyou Xiao, Rui Zhao, Shuning Chang, Weijia Wu, et al. Mix-of-show: Decentralized low-rank adaptation for multi-concept customization of diffusion models. In *Advances in Neural Information Processing Systems*, 2023.
- <span id="page-13-13"></span>[61] Omri Avrahami, Amir Hertz, Yael Vinker, Moab Arar, Shlomi Fruchter, Ohad Fried, Daniel Cohen-Or, and Dani Lischinski. The chosen one: Consistent characters in text-to-image diffusion models. In *ACM SIGGRAPH conference proceedings*, 2024.

# Appendix

## <span id="page-14-0"></span>A Derivation

Derivation of Eq. [\(9\)](#page-4-0). From Eq. [\(8\)](#page-4-4), we have

$$
f(\mathbf{z}_{0:1}, \mathbf{c}) = \beta \log \frac{p_{\theta}(\mathbf{z}_{0:1}|\mathbf{c})}{p_{\phi}(\mathbf{z}_{0:1}|\mathbf{c})} + \beta \log Z
$$
  
= 
$$
\beta \log \frac{p_{\theta}(\mathbf{z}_{0:1}|\mathbf{c})}{q(\mathbf{z}_{0:1}|\mathbf{x})} - \beta \log \frac{p_{\phi}(\mathbf{z}_{0:1}|\mathbf{c})}{q(\mathbf{z}_{0:1}|\mathbf{x})} + \beta \log Z,
$$

where  $Z$  is a normalization constant that does not depends on  $x$ . Therefore, we have

$$
\mathbb{E}_{q(\mathbf{z}_{0:1}|\mathbf{x})}[f(\mathbf{z}_{0:1}, \mathbf{c}) - \beta \log Z] = \mathbb{E}_{q(\mathbf{z}_{0:1}|\mathbf{x})} \bigg[ \beta \log \frac{p_{\theta}(\mathbf{z}_{0:1}|\mathbf{c})}{q(\mathbf{z}_{0:1}|\mathbf{x})} - \beta \log \frac{p_{\phi}(\mathbf{z}_{0:1}|\mathbf{c})}{q(\mathbf{z}_{0:1}|\mathbf{x})} \bigg]
$$
  
=  $\beta \big( D_{\text{KL}}(q(\mathbf{z}_{0:1}|\mathbf{x}) \parallel p_{\phi}(\mathbf{z}_{0:1}|\mathbf{c})) - D_{\text{KL}}(q(\mathbf{z}_{0:1}|\mathbf{x}) \parallel p_{\theta}(\mathbf{z}_{0:1}|\mathbf{c})))$   
=  $\beta \Delta(p_{\theta}, p_{\phi}; \mathbf{x}, \mathbf{c}),$ 

which proves our claim.

**Derivation of Eq.** [\(11\)](#page-4-5). Let us consider subseries  $z_{t:1}$  of  $z_{0:1}$  for  $t \in (0, 1)$ . Then, we define the deviation  $\Delta_t(p_\theta, p_\phi)$  for  $\mathbf{z}_{t:1}$  as follows:<br>  $\Delta_t(p_\theta, p_\phi) = D_{\text{KL}}(q(\mathbf{z}_{t:1} | \mathbf{z}))$ 

$$
\Delta_t(p_\theta, p_\phi) = D_{\text{KL}}(q(\mathbf{z}_{t:1}|\mathbf{x}) \parallel p_\phi(\mathbf{z}_{t:1}|\mathbf{c})) - D_{\text{KL}}(q(\mathbf{z}_{t:1}|\mathbf{x}) \parallel p_\theta(\mathbf{z}_{t:1}|\mathbf{c})).
$$
\n(14)

It is known that one can express the KL divergence with  $\epsilon$ -prediction as follows (*e.g.*, see Appendix A.1 in [\[48\]](#page-13-0)):

$$
\frac{\mathrm{d}}{\mathrm{d}t}D_{\mathrm{KL}}\big(q(\mathbf{z}_{t:1}|\mathbf{x})\,\|\,p_{\theta}(\mathbf{z}_{t:1}|\mathbf{c})\big) = \frac{1}{2}\lambda_t'\mathbb{E}_{\boldsymbol{\epsilon}\sim\mathcal{N}(\mathbf{0},\mathbf{I})}\big[\|\boldsymbol{\epsilon}_{\theta}(\mathbf{z}_t;\mathbf{c},t)-\boldsymbol{\epsilon}\|_2^2\big].\tag{15}
$$

Thus, the following holds:

$$
\frac{\mathrm{d}}{\mathrm{d}t}\Delta_t(p_\theta, p_\phi; \mathbf{x}, \mathbf{c}) = \frac{1}{2}\lambda_t' \mathbb{E}_{\boldsymbol{\epsilon}\sim\mathcal{N}(\mathbf{0}, \mathbf{I})}\Big[\|\boldsymbol{\epsilon}_\phi(\mathbf{z}_t; \mathbf{c}, t) - \boldsymbol{\epsilon}\|_2^2 - \|\boldsymbol{\epsilon}_\theta(\mathbf{z}_t; \mathbf{c}, t) - \boldsymbol{\epsilon}\|_2^2\Big].\tag{16}
$$

Now it is straightforward to see that  
\n
$$
\Delta(p_{\theta}, p_{\phi}) = \int_{1}^{0} \frac{d}{dt} \Delta_{t}(p_{\theta}, p_{\phi}) dt
$$
\n
$$
= \int_{1}^{0} \frac{1}{2} \lambda_{t}' \mathbb{E}_{\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})} [\|\epsilon_{\phi}(\mathbf{z}_{t}; \mathbf{c}, t) - \epsilon\|_{2}^{2} - \|\epsilon_{\theta}(\mathbf{z}_{t}; \mathbf{c}, t) - \epsilon\|_{2}^{2}] dt
$$
\n
$$
= \frac{1}{2} \mathbb{E}_{t \sim \mathcal{U}(0, 1), \epsilon \sim \mathcal{N}(0, 1)} [\lambda_{t}' (\|\epsilon_{\theta}(\mathbf{z}_{t}; \mathbf{c}, t) - \epsilon\|_{2}^{2} - \|\epsilon_{\phi}(\mathbf{z}_{t}; \mathbf{c}, t) - \epsilon\|_{2}^{2})],
$$

which proves Eq. [\(9\)](#page-4-0). Then since the softplus function is convex, we use Jensen's inequality to show that

$$
\mathcal{L}_{\Delta}(\theta; \mathbf{x}, \mathbf{c}) = -\log(\beta \Delta(p_{\theta}, p_{\phi}))
$$
\n
$$
\leq \mathbb{E}_{t \sim \mathcal{U}(0,1), \epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})} \Bigg[ -\log \sigma \Bigg( \frac{\beta \lambda'_{t}}{2} \big( \| \boldsymbol{\epsilon}_{\theta}(\mathbf{z}_{t}; \mathbf{c}, t) - \boldsymbol{\epsilon} \|_{2}^{2} - \| \boldsymbol{\epsilon}_{\phi}(\mathbf{z}_{t}; \mathbf{c}, t) - \boldsymbol{\epsilon} \|_{2}^{2} \bigg) \Bigg] \Bigg]
$$
\n
$$
= \mathbb{E}_{t \sim \mathcal{U}(0,1), \epsilon \sim \mathcal{N}(\mathbf{0},\mathbf{I})} \Big[ -\log \sigma \big( -\beta_{t} \big( \| \boldsymbol{\epsilon}_{\theta}(\mathbf{z}_{t}; \mathbf{c}, t) - \boldsymbol{\epsilon} \|_{2}^{2} - \| \boldsymbol{\epsilon}_{\phi}(\mathbf{z}_{t}; \mathbf{c}, t) - \boldsymbol{\epsilon} \|_{2}^{2} \big) \Big) \Bigg]
$$
\n
$$
= \mathcal{L}_{\text{DCO}}(\theta; \mathbf{x}, \mathbf{c}),
$$

where  $\beta_t = -\frac{1}{2} \beta \lambda'_t$ .

Remark that one can consider weighted deviation  $\Delta_w(p_\theta, p_\phi)$  that matches the general weighted

$$
\epsilon\text{-prediction loss (i.e., Eq. (1)), by using monotonic weighting function } w_t \text{ as follows:}
$$
\n
$$
\Delta_w(p_\theta, p_\phi) = \int_1^0 \frac{d}{dt} w_t \Delta_t(p_\theta, p_\phi) dt
$$
\n
$$
= \frac{1}{2} \mathbb{E}_{t \sim \mathcal{U}(0,1), \epsilon \sim \mathcal{N}(0,1)} \big[ w_t \lambda'_t \big( \| \boldsymbol{\epsilon}_\theta(\mathbf{z}_t; \mathbf{c}, t) - \boldsymbol{\epsilon} \|^2_2 - \| \boldsymbol{\epsilon}_\phi(\mathbf{z}_t; \mathbf{c}, t) - \boldsymbol{\epsilon} \|^2_2 \big) \big].
$$

Note that for DDPM [\[40\]](#page-12-9), *i.e.*, conventional  $\epsilon$ -prediction loss, it considers  $-\frac{1}{2}w_t\lambda'_t = 1$ .

<span id="page-15-1"></span>

Figure 8: **Quantitative results.** We plot image similarity and image-text similarity for each (a) subject customization and (b) subject stylization experiment. We use SigLIP [\[54\]](#page-13-6) score for image-text similarity, and DINOv2 [\[53\]](#page-13-5) score for image similarity. We plot the results of consistency guidance sampling (dots and solid lines), and conventional sampling (diamond). The reported reward guidance scales are  $\omega_{\text{con}} \in \{2.0, 3.0, 4.0, 5.0\}.$ 

# B Additional Experiments

### <span id="page-15-0"></span>B.1 Full comparison

Here we provide full ablation studies that we have conducted in our experiments. For all 30 subjects in DreamBooth dataset, we follow the same experimental setup as in Sec. [5.1.](#page-5-2) We report the image similarity score using DINOv2 [\[53\]](#page-13-5), and image-text similarity score using SigLIP [\[54\]](#page-13-6).

Ablation on early stopping. Since low-shot fine-tuning methods suffer from overfitting, it is a common practice to early stop the training. In Fig. [8b](#page-15-1) and Fig. [8b,](#page-15-1) we plot the results of DreamBooth with comprehensive caption with half of training steps (DB+ES). When compared to DB, it improves the image-text similarity (0.842 vs. 0.754 for customization, 0.645 vs. 0.468 for stylization), while the image similarity significantly drops (0.575 vs. 0.754 for customization, 0.630 vs. 0.638 for stylization). Notably, we remark that the frontier curve of DB+ES resides at the frontier of DB. Thus, early stopping does not improve the frontier.

**Ablation on prior preservation loss weight**  $\lambda_{\text{prior}}$ . In Sec. [5.1,](#page-5-2) we show that using prior preservation loss often leads to loss of subject consistency. To further verify the effect of prior preservation loss, we vary the coefficient  $\lambda_{prior}$  to be 0.5 (DB+p.p. (0.5)). As shown in Fig. [8a](#page-15-1) and Fig. [8b,](#page-15-1) when compare to DB+p.p., using smaller  $\lambda_{prior}$  improves image similarity (0.547 vs. 0.532 for customization, 0.441 vs. 0.424 for stylization), while decreases the image-text similarity (0.850 vs. 0.864 for customization, 0.839 vs. 0.851 for stylization). However, changing  $\lambda_{prior}$  does not improve the frontier curve when using consistency guidance.

Prior preservation loss vs. pretrained model. In Fig. [8a](#page-15-1) and Fig. [8b,](#page-15-1) we notice that DB with prior preservation loss (DB+p.p.) shows higher image-text similarity than pretrained model. This is in partly due to that the model is fine-tuned with class-specific prior dataset, which improves the prompt fidelity among the class. However, this does not necessarily improves the subject fidelity, and it indicates the large model shift with respect to pretrained model.

Evaluation metrics. Following DreamBooth [\[10\]](#page-10-3), in Fig. [9,](#page-16-0) we provide quantitative results using (a) CLIP [\[45\]](#page-12-14) for image-text similarity (CLIP-T) and DINO [\[55\]](#page-13-7) for image similarity (DINO), (b) CLIP for both image-text similarity and image similarity. We observe consistent trends to that which we used with SigLIP and DINOv2.

User Evaluation. We conduct a user study over the results of our method (DCO), DreamBooth (DB), and DB with prior preservation loss (DB+p.p.) on subject personalization task. As in Section [5.1,](#page-5-2)

<span id="page-16-0"></span>

Figure 9: **Quantitative results.** We plot image similarity and image-text similarity scores using (a) CLIP-T and DINO and (b) CLIP-T and CLIP-I. We plot the results of reward guidance sampling (dots and solid lines), and conventional sampling (diamond). The reported consistency guidance scales are  $\omega_{\text{con}} \in \{2.0, 3.0, 4.0, 5.0\}.$ 

<span id="page-16-1"></span>Table 2: User evaluation. We asked the users to select better one given two images generated by DCO vs. baselines (DB and DB+p.p.) for each question: 1) subject fidelity, 2) image-text alignment, and 3) image quality. We report the percentage of judgements in favor of DCO over baselines.



we trained three models per subject with identical experimental setup (*i.e.*, all models are trained with comprehensive caption and textual inversion), and generate images with the same random seeds. Then we construct two binary comparison tasks (90 comparisons) to rank between DCO and each baseline method. For each pair, 12 participants were asked to choose the preferred image on three criteria with following questions:

- Subject fidelity: Which image most accurately reproduces the identity (*e.g.*, item type and details) of the reference item?
- Prompt fidelity: Which image most closely aligns with the given prompt?
- Image quality: Which image exhibits the highest quality (*e.g.*, overall visual appeal and clarity)?

Overall, we collect 1,080 answers per query for each comparison pair, resulting in a total 2,160 responses. The results are summarized in Table [2,](#page-16-1) where for each method, we report the percentage of judgements in our favor. Compared to DB, DCO shows better prompt fidelity while maintaining subject fidelity. Most users favored DCO for subject fidelity compared to DB+p.p., implying that DCO enables generating images with high subject and prompt fidelity.

<span id="page-17-2"></span>

Figure 10: Comparison on the alignment of DreamBooth and DCO fine-tuned subject and style LoRAs. We compute the average cosine similarity of column layers between subject and style LoRAs fine-tuned with each DreamBooth (DB) [\[10\]](#page-10-3) and our method (DCO). The x-axis denotes the component of each U-Net layer. The cosine similarity measures the alignment between two LoRAs, and high cosine similarity values are considered as the interference between them. Interestingly, we find that there is no obvious difference in the cosine similarity values between models trained with DCO and DB methods, while DCO fine-tuned models can be successfully combined with arithmetic merge to generate images of my subject in my style (*e.g.*, see Fig. [6](#page-8-1) and Fig. [19\)](#page-27-0). This may be in contrast with the findings of recent works [\[21,](#page-11-7) [57\]](#page-13-9) and suggests further investigation on method to measure the compatibility between LoRA models.

### B.2 Effect of Consistency Guidance Scale.

We have shown that the user can control the subject fidelity and textual alignment by changing the consistency guidance scale. Yet, we remark that the optimal consistency guidance scale vary among the reference dataset, and even for the input prompt that the user give during inference. As shown in Fig. [14,](#page-22-0) the optimal guidance scale should be large (*e.g.*, 5.0) for the first row, while it should be low (*e.g.*, 2.0) for the third row. Also, the effect of consistency guidance scale might be subtle as in second row. In practice, choosing the best consistency guidance scale is up to the user's preference.

## <span id="page-17-1"></span>B.3 1-shot personalization

Here we provide some qualitative examples that shows the capability of our method in learning subjects with single reference image. Specifically, we show the capability of personalization with synthetic images, generated by different T2I models such as pretrained SDXL [\[6\]](#page-10-10) and DALLE–3 [\[8\]](#page-10-1). We follow the same setup as in Sec. [5.1](#page-5-2) except that we fine-tune for 1000 steps. Remark that for while we have access to the prompts that we used for generation, we did not use this prompt for fine-tuning our model; the generated image might have more details (*e.g.*, backgrounds or attributes), or it may fail to capture all the prompts. Thus, we caption the images following Sec. [4.4.](#page-5-3)

Fig. [15](#page-23-0) shows the qualitative results of DCO fine-tuning on images generated by SDXL. Remark that our method can synthesize images into various actions and styles, while preserving the subject consistency. Notably, it is possible to convert the photographs to other styles (*e.g.*, photo of a man to 2D animation style), and vice versa (*e.g.*, 3D animation style of pig into photography). Also, as shown in Fig. [16,](#page-24-0) our method is able to generate various actions, backgrounds, or styles.

# <span id="page-17-0"></span>C Extended Related Work

Training-free consistent image set generation. Several works have demonstrated the capability of consistent image set generation without fine-tuning T2I diffusion models [\[58,](#page-13-10) [59\]](#page-13-11). While these methods do not require fine-tuning and hence may be conceived more time-saving, they often

take longer time at generation. On the other hand, fine-tuning is a one-time cost and can be used for generation without additional cost. Also, training-free methods have difficulty in putting the same subject in different styles (as mentioned as limitation in [\[59\]](#page-13-11)), while our approach is possible. Moreover, our method is able to combine style personalized model and subject personalized model. Lastly, our approach do not require any segmentation mask for subject personalization.

Multi-concept personalization. Given multiple fine-tuned T2I diffusion models (often using LoRAs), it is of great interest to combine them to generate a scene consists of multiple personalized subjects [\[60,](#page-13-12) [57\]](#page-13-9), or generating custom subject in custom style [\[11,](#page-10-4) [21\]](#page-11-7). Those approaches often require post-optimization, *e.g.*, orthogonal adaptation of LoRA layers [\[57\]](#page-13-9) or optimization of merger coefficients for composition of subject and style LoRAs [\[21\]](#page-11-7). Those methods hypothesize that the interference between subject and style LoRAs (which is measured by the average cosine similarity between LoRA layers), and aim to minimize the interference. Our method seeks for a better training of LoRA for T2I diffusion models and thus complementary to existing works. On the other hand, as shown in Fig. [10,](#page-17-2) we find that the cosine similarity values of DCO fine-tuned models are not necessarily smaller than those of DreamBooth fine-tuned models, while we do not observe significant interference during generation with arithmetically merged LoRAs trained with our DCO loss. This observation may suggest that we need another metric other than the cosine similarity based interference measure to evaluate the compatibility of LoRAs, which we leave as a future work.

# <span id="page-18-1"></span>D Experimental detail

Learning textual embeddings. The rare token identifier [V], such as "sks", conveys undesirable semantics.<sup>[5](#page-18-2)</sup> Thus, we opt to remove the rare token identifier and use the natural language captions by default. In addition, we learn textual embeddings [\[9\]](#page-10-2) to add more flexibility in subject personalization without changing the semantics of pretrained model. Given a word or a phrase (*i.e.*, [class]) of interest, we insert new tokens and initialize them with textual embeddings of original ones. Then, newly inserted textual embeddings are optimized with diffusion models.

### <span id="page-18-0"></span>D.1 Dataset

We use DreamBooth dataset [\[10\]](#page-10-3) for subject personalization which contains 30 subjects, including pets and unique objects such as backpack, dogs, plushie, etc. We provide examples of image and comprehensive caption in Fig. [11](#page-19-0) where the complete list of comprehensive captions are is available in the source code. A comprehensive caption encompasses not only the subject but also provides detailed information on visual attributes, backgrounds, and style. In contrast, a compact caption generally incorporated in model personalization [\[10,](#page-10-3) [9\]](#page-10-2) focuses solely on the subject itself, as exemplified by "a photo of [class]". To generate comprehensive captions in practical scenarios, we initially employ LLaVA [\[51\]](#page-13-3) to generate a description of the reference image. Subsequently, we filter out unnecessary details such as non-visual attributes and make further modifications. Similarily, we use 10 images from StyleDrop dataset [\[11\]](#page-10-4) for style personalization, where examples are presented in Fig. [12.](#page-19-1)

License. The license for DreamBooth dataset can be found in [here.]( https://github.com/google/dreambooth) Also, the attributes for style images can be found in StyleDrop [\[11\]](#page-10-4) paper as well as [here.](https://github.com/anon63009/neurips2024-17694.github.io/blob/main/assests/data.md)

### D.2 Evaluation prompt

We construct two types of evaluation prompts; (1) subject customization, and (2) subject stylization. In evaluating subject customization, we provide the textual prompts that alter the attributes of the subject (*e.g.*, "cube-shaped") or its background (*e.g.*, "on the beach") following DreamBooth [\[10\]](#page-10-3). In evaluating subject stylization, we provide the textual prompts that stylizes the subject into different styles (*e.g.*, "in watercolor painting style", "in origami style"). For fine-grained evaluation, we construct different prompts for each object (*e.g.*, "clock", "robot toy") and subject (*e.g.*, "cat", "dog", "wolf plushie"). The examples of evaluation prompts for each category and type are in Table [3.](#page-20-0)

<span id="page-18-2"></span><sup>&</sup>lt;sup>5</sup>See second and fourth rows of DB (baseline) in Fig. [17,](#page-25-0) where a dog is surrounded by guns and a monster toy is holding a gun. Note that this is aligned with the existing [findings](https://huggingface.co/blog/sdxl_lora_advanced_script#pivotal-tuning) in community.

<span id="page-19-0"></span>

Figure 11: Examples of comprehensive caption for subject images. We provide examples of LLaVA [\[51\]](#page-13-3) output and our comprehensive captions for each reference image. With help of LLaVA, we extract the visual attributes, backgrounds, and styles to construct comprehensive caption (*e.g.*, the texts marked in red in LLaVA output are used). The class tokens that are marked in bold (*e.g.*, dog, sloth plush, vase) are additionally learned with new textual embeddings initialized from the original one.

<span id="page-19-1"></span>

Figure 12: **Examples of comprehensive caption for style images.** We provide the examples of reference style images and comprehensive captions for style personalization experiment. To disentangle the subject and style in the image, we provide comprehensive description to the subject of the image. The texts marked in bold are used to generate image in custom style.

## D.3 Additional implementation detail

We use PyTorch and Huggingface Diffusers library<sup>[6](#page-19-2)</sup> for our codebase. Each training is performed on a single A100 40GB GPU using a batch size of 1. We perform up to 2000 optimization steps. Note that our approach is robust to the length of training steps compared to the baseline (*i.e.*, DreamBooth), which often requires early stopping to prevent overfitting. We fine-tune LoRA of rank 32 for subject personalization and rank 64 for style personalization. For sampling, we use DDIM [\[41\]](#page-12-10) scheduler with 50 steps, and use CFG guidance scale of 7.5 throughout experiments.

#### D.4 Evaluation metric

To measure the image similarity, we use DINOv2 [\[53\]](#page-13-5) score, which is given by the mean cosine similarity between the embeddings of reference images and synthesized images. To measure the image-text similarity, we use SigLIP [\[54\]](#page-13-6) score, which is defined as

$$
S_{IT}(\mathbf{x}, \mathbf{c}) = \frac{1}{1 + \exp(-f_{\text{img}}(\mathbf{x})^\top f_{\text{text}}(\mathbf{c}) + b)}
$$

where  $f_{\text{img}}$  and  $f_{\text{text}}$  are  $\ell_2$  normalized embeddings from image and text encoders, and b is a bias term that is optimized during pretraining. We opt to use SigLIP score instead of CLIP score [\[45\]](#page-12-14), as the range of CLIP score depends on the prompt and images, while SigLIP score provides a general score that is bounded on  $[0, 1]$ . For style personalization experiment, we measure image similarity using SigLIP image similarity, by computing the embeddings with SigLIP image encoder. While we desire

<span id="page-19-2"></span><sup>6</sup> <https://github.com/huggingface/diffusers>

<span id="page-20-0"></span>Table 3: Examples of evaluation prompts used to synthesize images for each object and live subject category. Subject customization are prompts to generate novel views of photo-realistic images and subject stylization aims to alter style of the subject. {}'s are filled with the class token of the subject.

Category\Type	Subject customization	Subject stylization
Object	"A photo of {} on the beach" "A photo of { } with ribbons" "A photo of cube-shaped {}" "A photo of golden {}" "A photo of { } made out of leathers" "A photo of {} with a tree and autumn leaves in the background" "A photo of {} on top of a white rug"	"A { } in sticker style" "A { } in wooden sculpture" "A {} in flat cartoon illustration style" "A { } in pixel art style" "A { } in wireframe 3D style" "A { } in hygge style" "A { } in geometric art style"
Subject	"A photo of {} wearing a spacesuit, planting a flag on the moon" "A photo of {} as a firefighter, extinguishing a fire in a skyscraper" "A photo of {} in a wetsuit, surfing a giant wave in the ocea" "A photo of {} in Victorian attire, attending a tea party in an elegant garden" "A photo of {} in a snowsuit, skiing down a steep mountain" "A photo of {} as an explorer, navigating through an icy Arctic landscape" "A photo of {} in an elegant masquerade mask at a Venetian ball"	"A { } playing a violin in sticker style." "A {} carved as a knight in wooden sculpture" "A {} piloting a hot air balloon in travel agency logo style" "A {} constructed from abstract metal shapes in constructivism style" "A { } on an epic quest in pixel art style" "A {} designed as an intricate machine in blueprint style" "A {} illustrated in an educational infographic style"

high scores, these metrics are not perfect, *e.g.*, the image similarity can get 1.0 if the model overfits, otherwise, the image-text similarity can achieve high score if the model underfits. Thus, instead of reporting the scores from a single data point, we provide multiple data points of the same model while varying sampling parameters (*e.g.*, guidance scale values of consistency guidance sampling) and show the trends (*e.g.*, by showing the Pareto frontier).

<span id="page-20-1"></span>

Figure 13: Limitations. We show the multi-subject composition results. While DCO (ours) do better than DreamBooth (DB) and DreamBooth with prior preservation loss (DB+p.p.) on multi-subject composition, the learned concepts are often mixed during generation (*e.g.*, the dogs are mixed in third row). We found this more frequently happens when learned concepts are similar to each other, *e.g.*, dog-dog composition is more challenging than dog-cat composition, and dog-cat composition is more challenging than dog-toy composition.

# <span id="page-21-0"></span>E Limitations

Computational efficiency. Since our method leverages inference on pretrained model during training (*e.g.*, Algorithm [2\)](#page-3-4) and inference (when using consistency guidance sampling) (*e.g.*, Eq. [\(13\)](#page-5-4)), there exists a few extra computational burden compared to original DreamBooth fine-tuning or CFG sampling. Specifically, we measured the optimization and inference time per iteration. Compared to DreamBooth, our method (DCO) approximately takes  $\times 1.3$  longer time in fine-tuning. Compared to CFG sampling, consistency guidance sampling requires  $\times$  2 longer time in sampling. We believe that our work will motivate future studies on efficient fine-tuning to enhance scalability in practical scenarios.

Multi-subject composition. We have shown that DCO effectively compose learned subject and style (*i.e.*, my subject in my style). When composing multiple subject, we found the performance is not stable. Fig [13](#page-20-1) showcase some results in multi-subject compositional generation. We found that for subjects that are semantically distant, *e.g.*, dog-car toy or dog-cat composition, our method is able to generate multi-subject consistent images, while DreamBooth or DreamBooth+p.p. often fails to. However, when composing semantically similar subjects, *e.g.*, dog-dog composition, we found that our method fails as well. Specifically, the concepts are mixed during generation, which results in subject inconsistency. We believe this is partly due to the lack of model's capability in disentangling the newly learned concepts that are semantically similar. Thus, we believe using better pretrained model could ameliorate such issues.

# <span id="page-21-1"></span>F Broader Impact

This paper presents a method that enhances the performance of the personalization of T2I diffusion models. Similarly to other works, the technology for personalization of T2I diffusion models comes with benefits and pitfalls – the tool could be extremely effective for creative directors to efficiently generate new visual assets of various subjects or styles derived from existing private visual assets. Yet, the responsible use of the technology is required for protecting the ownership and copyright of individual assets.

<span id="page-22-0"></span>



*A photo of sloth plush in a graduation gown, receiving a diploma on the stage*

Figure 14: Effect of consistency guidance scale. We show the effect of consistency guidance scale  $\omega_{\rm con}$  by varying from 2.0 to 5.0. We also show the synthesized results using CFG. Note that the optimal choice of consistency guidance scale (in consideration of user's preference) might varies among reference dataset, or even input prompts.

<span id="page-23-0"></span>



*A photo of a man wearing blue jeans and shirts*

*attending seminar A photo of a man in the airplane*

*A photo of a man giving lecture about diffusion models*



*A photo of a man jogging in the park*

*A photo of a man doing workout at the gym*

*A photo of a man having selfie with wife at his wedding*

*A man in 2D animation style*



Reference





*natural lighting style*

*making food, flat illustration style*

*A pig jogging at the beach in cartoon style*

Figure 15: 1–shot personalization using synthetic images generatd by SDXL. We show the capability of our method in 1–shot subject personalization using the images generated by pretrained SDXL models. For each reference image (man and pig), DCO fine-tuned T2I models can generate subjects with different actions and styles. The prompts that used to generate reference images were "a photo of a 50 years old man with curly hair" and "a 3D animation of happy pig", respectively, as used in [\[61\]](#page-13-13).

<span id="page-24-0"></span>

Figure 16: 1–shot personalization using synthethic images generated by DALLE-3. We show the capability of our method in 1–shot subject personalization using the images generated by DALLE– 3 [\[8\]](#page-10-1). We asked DALLE-3 to generate a cute baby otter image. The comprehensive caption to fine-tune this image is "A closed-up photo of an <otter> on the top of wooden log, forest in the background". Our method is able to recontextualize the subject in the reference image with various text prompts depicting accessories, background, or style.

Reference Pretrained DB+p.p. DB+CC+p.p. DB+CC+p.p.

<span id="page-25-0"></span>







*A wolf plush emerging from colorful paper layers in paper cutout style*



*A dog in a landscape of papercut art style*









*A photo of golden robot toy*





*A dog as tiny figure in a grand landscape in miniature model style*

Figure 17: Custom subject generation. We compare our method (DCO) with pretrained model, DreamBooth (DB), and with prior preservation loss (DB+p.p.). Note that images in each row are generated using the same random seed. Our method is able to generate subject consistent images with various accessories, background or style, with better image-text alignment than baseline methods.

<span id="page-26-0"></span>



*A {butterfly, coffee maker, piano} in watercolor painting style*

Figure 18: Custom style generation. Additional qualitative results on custom style generation. Our method (DCO) is able to generate style consistent image, while prior method, DreamBooth (DB), is prone to overfitting. For example, in the first row, the leaves of flower is inherited to butterfly, Christmas tree, and piano in DB, while our methods disentangle such attributes in generation. Those are also shown in second and third rows.

<span id="page-27-0"></span>

Figure 19: My subject in my style generation. Additional results are shown. Our method (DCO Merge) generates an image that maintains subject and style consistency without any post-processing. On the other hand, DreamBooth Merge (DB Merge) shows inferior results as is either overfitted to subject (*e.g.*, sloth plush, wolf plush, backpack are not in cartoon line drawing style), or styles (*e.g.*, monster toy, teddy bear, dog do not appear in kid crayon drawing style). Meanwhile, ZipLoRA shows better results than DB Merge, yet it often loses the subject or style fidelity.

<span id="page-28-0"></span>

Figure 20: **Text-compositional my subject in my style generation.** We show more qualitative results for *my subject in my style* generation that compare arithmetic merge of DCO fine-tuned models (DCO Merge) and ZipLoRA [\[21\]](#page-11-7) on DB fine-tuned models. DCO Merge generates images consistent to both subject and style without further post-optimization, while ZipLoRA often misses the subject or style consistency (*e.g.*, teddy bear and monster toy are changed, and the style of the third example is not as consistent).



*blossom* Figure 20: Text-compositional my subject in my style generation. (continued)

# NeurIPS Paper Checklist

# 1. Claims

Question: Do the main claims made in the abstract and introduction accurately reflect the paper's contributions and scope?

Answer: [Yes]

Justification: We have stated main claims in the abstract and the introduction (Sec. [1\)](#page-0-1) with descriptions on our method as well as experimental results (Fig. [1\)](#page-1-0).

Guidelines:

- The answer NA means that the abstract and introduction do not include the claims made in the paper.
- The abstract and/or introduction should clearly state the claims made, including the contributions made in the paper and important assumptions and limitations. A No or NA answer to this question will not be perceived well by the reviewers.
- The claims made should match theoretical and experimental results, and reflect how much the results can be expected to generalize to other settings.
- It is fine to include aspirational goals as motivation as long as it is clear that these goals are not attained by the paper.

# 2. Limitations

Question: Does the paper discuss the limitations of the work performed by the authors?

### Answer: [Yes]

Justification: We provide limitations of our method in Appendix [E.](#page-21-0)

Guidelines:

- The answer NA means that the paper has no limitation while the answer No means that the paper has limitations, but those are not discussed in the paper.
- The authors are encouraged to create a separate "Limitations" section in their paper.
- The paper should point out any strong assumptions and how robust the results are to violations of these assumptions (e.g., independence assumptions, noiseless settings, model well-specification, asymptotic approximations only holding locally). The authors should reflect on how these assumptions might be violated in practice and what the implications would be.
- The authors should reflect on the scope of the claims made, e.g., if the approach was only tested on a few datasets or with a few runs. In general, empirical results often depend on implicit assumptions, which should be articulated.
- The authors should reflect on the factors that influence the performance of the approach. For example, a facial recognition algorithm may perform poorly when image resolution is low or images are taken in low lighting. Or a speech-to-text system might not be used reliably to provide closed captions for online lectures because it fails to handle technical jargon.
- The authors should discuss the computational efficiency of the proposed algorithms and how they scale with dataset size.
- If applicable, the authors should discuss possible limitations of their approach to address problems of privacy and fairness.
- While the authors might fear that complete honesty about limitations might be used by reviewers as grounds for rejection, a worse outcome might be that reviewers discover limitations that aren't acknowledged in the paper. The authors should use their best judgment and recognize that individual actions in favor of transparency play an important role in developing norms that preserve the integrity of the community. Reviewers will be specifically instructed to not penalize honesty concerning limitations.

# 3. Theory Assumptions and Proofs

Question: For each theoretical result, does the paper provide the full set of assumptions and a complete (and correct) proof?

Answer: [Yes]

Justification: Our paper considers training diffusion models, which we explain the background with principles in Sec. [3.](#page-2-2) We also provide derivation of our claims in Appendix [A.](#page-14-0)

# Guidelines:

- The answer NA means that the paper does not include theoretical results.
- All the theorems, formulas, and proofs in the paper should be numbered and crossreferenced.
- All assumptions should be clearly stated or referenced in the statement of any theorems.
- The proofs can either appear in the main paper or the supplemental material, but if they appear in the supplemental material, the authors are encouraged to provide a short proof sketch to provide intuition.
- Inversely, any informal proof provided in the core of the paper should be complemented by formal proofs provided in appendix or supplemental material.
- Theorems and Lemmas that the proof relies upon should be properly referenced.

## 4. Experimental Result Reproducibility

Question: Does the paper fully disclose all the information needed to reproduce the main experimental results of the paper to the extent that it affects the main claims and/or conclusions of the paper (regardless of whether the code and data are provided or not)?

### Answer: [Yes]

Justification: We provide a pseudocode to implementation our method in Algorithm [2,](#page-3-4) and implementation details in Appendix [D.](#page-18-1)

- The answer NA means that the paper does not include experiments.
- If the paper includes experiments, a No answer to this question will not be perceived well by the reviewers: Making the paper reproducible is important, regardless of whether the code and data are provided or not.
- If the contribution is a dataset and/or model, the authors should describe the steps taken to make their results reproducible or verifiable.
- Depending on the contribution, reproducibility can be accomplished in various ways. For example, if the contribution is a novel architecture, describing the architecture fully might suffice, or if the contribution is a specific model and empirical evaluation, it may be necessary to either make it possible for others to replicate the model with the same dataset, or provide access to the model. In general. releasing code and data is often one good way to accomplish this, but reproducibility can also be provided via detailed instructions for how to replicate the results, access to a hosted model (e.g., in the case of a large language model), releasing of a model checkpoint, or other means that are appropriate to the research performed.
- While NeurIPS does not require releasing code, the conference does require all submissions to provide some reasonable avenue for reproducibility, which may depend on the nature of the contribution. For example
	- (a) If the contribution is primarily a new algorithm, the paper should make it clear how to reproduce that algorithm.
- (b) If the contribution is primarily a new model architecture, the paper should describe the architecture clearly and fully.
- (c) If the contribution is a new model (e.g., a large language model), then there should either be a way to access this model for reproducing the results or a way to reproduce the model (e.g., with an open-source dataset or instructions for how to construct the dataset).
- (d) We recognize that reproducibility may be tricky in some cases, in which case authors are welcome to describe the particular way they provide for reproducibility. In the case of closed-source models, it may be that access to the model is limited in some way (e.g., to registered users), but it should be possible for other researchers to have some path to reproducing or verifying the results.
- 5. Open access to data and code

Question: Does the paper provide open access to the data and code, with sufficient instructions to faithfully reproduce the main experimental results, as described in supplemental material?

#### Answer: [No]

Justification: We will make a related decision for this after the acceptance. Guidelines:

- The answer NA means that paper does not include experiments requiring code.
- Please see the NeurIPS code and data submission guidelines ([https://nips.cc/](https://nips.cc/public/guides/CodeSubmissionPolicy) [public/guides/CodeSubmissionPolicy](https://nips.cc/public/guides/CodeSubmissionPolicy)) for more details.
- While we encourage the release of code and data, we understand that this might not be possible, so "No" is an acceptable answer. Papers cannot be rejected simply for not including code, unless this is central to the contribution (e.g., for a new open-source benchmark).
- The instructions should contain the exact command and environment needed to run to reproduce the results. See the NeurIPS code and data submission guidelines ([https:](https://nips.cc/public/guides/CodeSubmissionPolicy) [//nips.cc/public/guides/CodeSubmissionPolicy](https://nips.cc/public/guides/CodeSubmissionPolicy)) for more details.
- The authors should provide instructions on data access and preparation, including how to access the raw data, preprocessed data, intermediate data, and generated data, etc.
- The authors should provide scripts to reproduce all experimental results for the new proposed method and baselines. If only a subset of experiments are reproducible, they should state which ones are omitted from the script and why.
- At submission time, to preserve anonymity, the authors should release anonymized versions (if applicable).
- Providing as much information as possible in supplemental material (appended to the paper) is recommended, but including URLs to data and code is permitted.

# 6. Experimental Setting/Details

Question: Does the paper specify all the training and test details (e.g., data splits, hyperparameters, how they were chosen, type of optimizer, etc.) necessary to understand the results?

### Answer: [Yes]

Justification: We specified all the training dataset, hyperparameters (*e.g.*, optimizers, learning rate, rank of LoRA), and evaluation strategies. See Sec. [5](#page-5-5) and Appendix [D.](#page-18-1)

Guidelines:

- The answer NA means that the paper does not include experiments.
- The experimental setting should be presented in the core of the paper to a level of detail that is necessary to appreciate the results and make sense of them.
- The full details can be provided either with the code, in appendix, or as supplemental material.

### 7. Experiment Statistical Significance

Question: Does the paper report error bars suitably and correctly defined or other appropriate information about the statistical significance of the experiments?

### Answer: [No]

Justification: All experiments are conducted with the same and commonly used random seed.

- The answer NA means that the paper does not include experiments.
- The authors should answer "Yes" if the results are accompanied by error bars, confidence intervals, or statistical significance tests, at least for the experiments that support the main claims of the paper.
- The factors of variability that the error bars are capturing should be clearly stated (for example, train/test split, initialization, random drawing of some parameter, or overall run with given experimental conditions).
- The method for calculating the error bars should be explained (closed form formula, call to a library function, bootstrap, etc.)
- The assumptions made should be given (e.g., Normally distributed errors).
- It should be clear whether the error bar is the standard deviation or the standard error of the mean.
- It is OK to report 1-sigma error bars, but one should state it. The authors should preferably report a 2-sigma error bar than state that they have a 96% CI, if the hypothesis of Normality of errors is not verified.
- For asymmetric distributions, the authors should be careful not to show in tables or figures symmetric error bars that would yield results that are out of range (e.g. negative error rates).
- If error bars are reported in tables or plots, The authors should explain in the text how they were calculated and reference the corresponding figures or tables in the text.

### 8. Experiments Compute Resources

Question: For each experiment, does the paper provide sufficient information on the computer resources (type of compute workers, memory, time of execution) needed to reproduce the experiments?

### Answer: [Yes]

Justification: We provide sufficient information on the computer resources in Appendix [D.](#page-18-1) Guidelines:

- The answer NA means that the paper does not include experiments.
- The paper should indicate the type of compute workers CPU or GPU, internal cluster, or cloud provider, including relevant memory and storage.
- The paper should provide the amount of compute required for each of the individual experimental runs as well as estimate the total compute.
- The paper should disclose whether the full research project required more compute than the experiments reported in the paper (e.g., preliminary or failed experiments that didn't make it into the paper).

## 9. Code Of Ethics

Question: Does the research conducted in the paper conform, in every respect, with the NeurIPS Code of Ethics <https://neurips.cc/public/EthicsGuidelines>?

# Answer: [Yes]

Justification: Authors carefully read the NeurIPS Code of Ethics and preserved anonymity. Guidelines:

- The answer NA means that the authors have not reviewed the NeurIPS Code of Ethics.
- If the authors answer No, they should explain the special circumstances that require a deviation from the Code of Ethics.
- The authors should make sure to preserve anonymity (e.g., if there is a special consideration due to laws or regulations in their jurisdiction).

### 10. Broader Impacts

Question: Does the paper discuss both potential positive societal impacts and negative societal impacts of the work performed?

Answer: [Yes]

Justification: We provide potential negative societal impact in Appendix [F.](#page-21-1)

- The answer NA means that there is no societal impact of the work performed.
- If the authors answer NA or No, they should explain why their work has no societal impact or why the paper does not address societal impact.
- Examples of negative societal impacts include potential malicious or unintended uses (e.g., disinformation, generating fake profiles, surveillance), fairness considerations (e.g., deployment of technologies that could make decisions that unfairly impact specific groups), privacy considerations, and security considerations.
- The conference expects that many papers will be foundational research and not tied to particular applications, let alone deployments. However, if there is a direct path to any negative applications, the authors should point it out. For example, it is legitimate to point out that an improvement in the quality of generative models could be used to generate deepfakes for disinformation. On the other hand, it is not needed to point out that a generic algorithm for optimizing neural networks could enable people to train models that generate Deepfakes faster.
- The authors should consider possible harms that could arise when the technology is being used as intended and functioning correctly, harms that could arise when the technology is being used as intended but gives incorrect results, and harms following from (intentional or unintentional) misuse of the technology.
- If there are negative societal impacts, the authors could also discuss possible mitigation strategies (e.g., gated release of models, providing defenses in addition to attacks, mechanisms for monitoring misuse, mechanisms to monitor how a system learns from feedback over time, improving the efficiency and accessibility of ML).

### 11. Safeguards

Question: Does the paper describe safeguards that have been put in place for responsible release of data or models that have a high risk for misuse (e.g., pretrained language models, image generators, or scraped datasets)?

Answer: [NA]

Justification: The paper poses no such risks.

Guidelines:

- The answer NA means that the paper poses no such risks.
- Released models that have a high risk for misuse or dual-use should be released with necessary safeguards to allow for controlled use of the model, for example by requiring that users adhere to usage guidelines or restrictions to access the model or implementing safety filters.
- Datasets that have been scraped from the Internet could pose safety risks. The authors should describe how they avoided releasing unsafe images.
- We recognize that providing effective safeguards is challenging, and many papers do not require this, but we encourage authors to take this into account and make a best faith effort.

### 12. Licenses for existing assets

Question: Are the creators or original owners of assets (e.g., code, data, models), used in the paper, properly credited and are the license and terms of use explicitly mentioned and properly respected?

Answer: [Yes]

Justification: The license for each data is described in Sec. [D.](#page-18-1)

- The answer NA means that the paper does not use existing assets.
- The authors should cite the original paper that produced the code package or dataset.
- The authors should state which version of the asset is used and, if possible, include a URL.
- The name of the license (e.g., CC-BY 4.0) should be included for each asset.
- For scraped data from a particular source (e.g., website), the copyright and terms of service of that source should be provided.
- If assets are released, the license, copyright information, and terms of use in the package should be provided. For popular datasets, <paperswithcode.com/datasets> has curated licenses for some datasets. Their licensing guide can help determine the license of a dataset.
- For existing datasets that are re-packaged, both the original license and the license of the derived asset (if it has changed) should be provided.

• If this information is not available online, the authors are encouraged to reach out to the asset's creators.

# 13. New Assets

Question: Are new assets introduced in the paper well documented and is the documentation provided alongside the assets?

Answer: [NA]

Justification: We do not introduce new assets.

Guidelines:

- The answer NA means that the paper does not release new assets.
- Researchers should communicate the details of the dataset/code/model as part of their submissions via structured templates. This includes details about training, license, limitations, etc.
- The paper should discuss whether and how consent was obtained from people whose asset is used.
- At submission time, remember to anonymize your assets (if applicable). You can either create an anonymized URL or include an anonymized zip file.

### 14. Crowdsourcing and Research with Human Subjects

Question: For crowdsourcing experiments and research with human subjects, does the paper include the full text of instructions given to participants and screenshots, if applicable, as well as details about compensation (if any)?

Answer: [NA]

Justification: Our paper does not involves any crowdsourcing nor research with human subjects.

Guidelines:

- The answer NA means that the paper does not involve crowdsourcing nor research with human subjects.
- Including this information in the supplemental material is fine, but if the main contribution of the paper involves human subjects, then as much detail as possible should be included in the main paper.
- According to the NeurIPS Code of Ethics, workers involved in data collection, curation, or other labor should be paid at least the minimum wage in the country of the data collector.

### 15. Institutional Review Board (IRB) Approvals or Equivalent for Research with Human **Subjects**

Question: Does the paper describe potential risks incurred by study participants, whether such risks were disclosed to the subjects, and whether Institutional Review Board (IRB) approvals (or an equivalent approval/review based on the requirements of your country or institution) were obtained?

Answer: [NA]

Justification: Our paper does not involves any crowdsourcing nor research with human subjects.

- The answer NA means that the paper does not involve crowdsourcing nor research with human subjects.
- Depending on the country in which research is conducted, IRB approval (or equivalent) may be required for any human subjects research. If you obtained IRB approval, you should clearly state this in the paper.
- We recognize that the procedures for this may vary significantly between institutions and locations, and we expect authors to adhere to the NeurIPS Code of Ethics and the guidelines for their institution.
- For initial submissions, do not include any information that would break anonymity (if applicable), such as the institution conducting the review.