## Privacy, Interpretability, and Fairness in the Multilingual Space

Anonymous ACL submission

#### Abstract

Multilingual generalization or compression is an objective for cross-lingual models in natural language processing (NLP). We explore how the compression sought for in such models 004 aligns with other common objectives in NLP such as performance, differential privacy, interpretability, and fairness. We show that compression, which can be quantified by, e.g., sentence retrieval or centered kernel alignment, is compatible with performance and privacy, but that performance and privacy are at odds, leading to non-linear interactions between compression, 012 performance, and privacy. We also demon-014 strate that privacy is at odds with interpretability, leading to non-linear interactions between 016 compression, privacy, and interpretability. Finally, while fairness and privacy are generally 017 at odds, we show that in the multilingual space, fairness and privacy have common solutions. In sum, our study shows that if we want to learn multilingual models that exhibit good performance and good generalization properties, and are private, interpretable and fair (or any combination thereof), we need to jointly optimize for these inter-dependent objectives.<sup>1</sup>

## 1 Introduction

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Multilingual NLP models facilitate transfer between closely related languages, but less so across typological divides, language families, or scripts (Singh et al., 2019). Cross-lingual generalization is the objective of multilingual models and a result of *multilingual compression* (Dufter and Schütze, 2020; Ravishankar and Søgaard, 2021), i.e., semantically equivalent expressions being encoded in the same way across languages. If multilingual models compartmentalize languages with different scripts, for example, compression is suboptimal.

NLP for low-resource and medium-resource languages today relies heavily on multilingual models. Language models (LMs) such as mBERT (Devlin



Figure 1: Non-linear interactions in multilingual learning with multiple objectives, e.g., minimizing Objective 1 may lead to high values w.r.t. Objective 3. If we want to optimize for all Objectives 1-3 in such a landscape, we need to do so *jointly*.

et al., 2019) and XLM-RoBERTa (XLM-R; Conneau et al., 2020a) are used as pretrained models for a wide range of real-world applications in many languages—e.g., from named entity recognition (Khalifa et al., 2021) to legal document classification (Wang and Banko, 2021).

With the widespread adaptation of multilingual models comes responsibility. For NLP models to be trustworthy (Pruksachatkun et al., 2021), they must satisfy other requirements, including privacy, interpretability, and fairness. Privacy here means that individual data points cannot be derived from the final model (Dwork et al., 2006). Interpretability means that the training data points that had influence on a prediction can be identified (Koh and Liang, 2017). Fairness refers to equal performance across groups (Hansen and Søgaard, 2021).

Privacy, interpretability, and fairness have primarily been considered in a monolingual context, and it has been assumed that they are largely independent of another, enabling us to develop techniques for one at a time. Our paper presents *a preliminary exploration of the extent to which these objectives align or are at odds.* We explore this in a multilingual context and show how multilingual-

<sup>&</sup>lt;sup>1</sup>Our code and models are publicly available at [URL].

ity presents options and challenges.<sup>2</sup> Our results
indicate that privacy, interpretability, and fairness
interact in non-linear ways. Such non-linear interactions mean we have to optimize for all dimensions jointly; see Figure 1 for an illustration.

**Contributions** In §2, we begin with a theoretical exploration of differential privacy, interpretability, and fairness in the context of multilingual NLP. We show that differential privacy and interpretability 074 are fundamentally at odds,<sup>3</sup> a result which is not limited to the multilingual setting. We also show that differential privacy and fairness, often said to 077 be at odds, are compatible in the multilingual setting, as a result of compression. Subsequently (in 079 \$3-\$5), we present empirical results on the impact of differentially private fine-tuning on multilingual compression and interpretability: We analyze the effect of such fine-tuning on the multilingual compression of large LMs and find that it is possible to achieve (i) high compression with strong privacy at the cost of performance; (ii) high compression with high performance at the cost of privacy; or (iii) privacy and accuracy at the cost of compression. Since we show in §2 that performance, privacy and compression are theoretically compatible, this leaves us with an open problem: How do we practically optimize for both performance, privacy and compression? We compare four metrics for quantifying multilingual compression—sentence retrieval, centered-kernel alignment (CKA; Kornblith et al., 2019), IsoScore (Rudman et al., 2021), representa-096 tional similarity analysis (RSA; Kriegeskorte et al., 2008; Edelman, 1998)-and discuss their usefulness for balancing these trade-offs. Finally, we show that LMs exhibiting high multilingual com-100 pression are less interpretable in the sense that they 101 prohibit identifying and tracing back influential 102 examples. In sum, our work shows that fair and 103 private high-performance multilingual models are possible, even if learning them is challenging. Such 105 models will not be interpretable, however. 106

### 2 Theoretical Exploration

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This paper considers language model learning and fine-tuning in a multilingual setting, in which our

training data  $D = D_1 \cup \ldots \cup D_{|L|}$  is the union of disjoint training data from |L| different languages. We consider the interaction of differential privacy, interpretability and fairness, with performance and compression in this setting.

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Preliminaries We briefly introduce our formal definitions here: A model  $\mathcal{M}_D$  induced from a dataset D is said to be  $\varepsilon_p$ -differentially private (Dwork, 2006) iff for all datasets D, D' s.t. D = $D' \cup \{x_{diff}\}$ , it holds that  $\Pr[\mathcal{M}_D(x_{test}) = y] \leq$  $\exp(\varepsilon_p) \cdot \Pr[\mathcal{M}_{D'}(x_{test}) = y]$  for any  $x_{test}$  and y.<sup>4</sup> A model  $\mathcal{M}_D$  is said to be *interpretable* iff for an unseen data point,  $x_{test}$ , it holds that the most influential training data point under leave-one-out influence,  $x_{diff}$ , s.t.  $D = D' \cup \{x_{diff}\}$  and D' = $\arg \max_{D''} \Pr[\mathcal{M}_D(x_{test})] - \Pr[\mathcal{M}_{D''}(x_{test})],^5$ had more influence on  $\mathcal{M}_D$  than any other data point  $x' \in D$  with  $x_{diff} \neq x'$ , by some margin  $\varepsilon_i$ , i.e.,  $(\Pr[\mathcal{M}_D(x_{test})] - \Pr[\mathcal{M}_{D'}(x_{test})])$  $> \exp(\varepsilon_i) \cdot (\Pr[\mathcal{M}_D(x_{test})] - \Pr[\mathcal{M}_{D''}(x_{test})])$ for  $D = D'' \cup \{x'\}$ . Finally, a model  $\mathcal{M}$  is said to be fair if for a group partitioning  $g(D) \rightarrow$  $D_{g_1}, \ldots, D_{g_n}$  into smaller samples and for some loss function  $\ell$ , e.g., 0-1 loss,  $\ell(\mathcal{M}(D_{q_i})) =$  $\ell(\mathcal{M}(D_{q_i}))$ . In the following paragraphs, we discuss under what conditions differential privacy, interpretability, and fairness are at odds, and under what conditions they are compatible, and how these conditions align with common scenarios in multilingual NLP.

**Differential Privacy and Interpretability** We first derive the result that differential privacy and interpretability, as defined in the above, are fundamentally at odds. This result is not limited to the multilingual setting. То see this, recall a model  $\mathcal{M}_D$  is differentially private when  $\Pr[\mathcal{M}_D(x_{test}) = y] \leq \exp(\varepsilon_p)$ .  $\Pr[\mathcal{M}_{D'}(x_{test}) = y]$ .  $\mathcal{M}_D$  is said to be interpretable if  $(\Pr[\mathcal{M}_D(x_{test})] - \Pr[\mathcal{M}_{D'}(x_{test})]) >$  $\exp(\varepsilon_i) \cdot (\Pr[\mathcal{M}_D(x_{test})] - \Pr[\mathcal{M}_{D''}(x_{test})])$  for  $D = D'' \cup \{x'\}$ . Assume  $\mathcal{M}_D$  is interpretable. We show that the interpretability of  $\mathcal{M}_D$  implies that  $\mathcal{M}_D$  is not differentially private. This follows from the fact that since  $\mathcal{M}_D$  is interpretable, by definition of interpretability, there is at least one data

<sup>&</sup>lt;sup>2</sup>We are, to the best of our knowledge, also first to consider differential privacy in a multilingual setting.

<sup>&</sup>lt;sup>3</sup>Naidu et al. (2021) show that differential privacy and GradCAM (Selvaraju et al., 2019), a feature attribution method, are compatible, but no one has, to the best of our knowledge, considered the interaction of differential privacy and instance-based interpretability.

<sup>&</sup>lt;sup>4</sup>Note how standard empirical risk minimization is not private, since it is a linear combination of training samples near the decision boundary, and if D and D' differ in one of those, the classifier changes significantly.

<sup>&</sup>lt;sup>5</sup>It is not feasible to compute leave-one-out influence in practice, but we rely on a commonly used approximation (Pruthi et al., 2020).

155point  $x_{diff}$  that is revealed by a margin  $\varepsilon_i$  when applying  $\mathcal{M}_D$  to unseen data points. For any  $\varepsilon_i$ , there156plying  $\mathcal{M}_D$  to unseen data points. For any  $\varepsilon_i$ , there157is thus a corresponding value  $\varepsilon_p$  such that  $\mathcal{M}_D$  is158not  $\varepsilon_p$ -differentially private.<sup>6</sup> Since the relation be-159tween  $\varepsilon_i$  and  $\varepsilon_p$  is monotonic, there is no optimal160trade-off between the two.

Differential Privacy and Fairness Fairness and 161 privacy are occasionally at odds, as shown in Bag-162 dasaryan et al. (2019); Agarwal (2021),<sup>7</sup> but in 163 the multilingual setting, fairness and privacy can 164 be compatible. We first note that there is a trivial 165 solution to obtaining differential privacy and fairness (a joint optimum), namely randomness. Next, 167 imagine a perfectly compressed multilingual model 168  $\mathcal{M}_D$  trained on parallel data from |L| languages, 169  $D = \{\ldots, i_1, \ldots, i_{|L|}, \ldots\}$  with  $i_j$  and  $i_k$  being 170 translation equivalents. Since  $\mathcal{M}_D$  is perfectly 171 compressed, at any layer l, the representation of  $i_i$ 172 is identical to  $i_k$ , i.e.,  $\mathcal{M}_D^l(i_j) = \mathcal{M}_D^l(i_k)$ . This 173 means, by definition, that  $\mathcal{M}_D$  is  $\varepsilon$ -differentially 174 private (for any  $\varepsilon$ ). If fairness is defined in terms of 175 groups that correspond to the set of languages L, as 176 in Choudhury and Deshpande (2021); Anonymous 177 (2022b); Wang et al. (2021),  $\mathcal{M}_D$  is also fair. For 178 any other group partitioning, this is not necessar-179 ily true, but it should be easy to see that nothing 180 prevents  $\mathcal{M}_D$  from being fair, just because it is private. In fact, if  $\mathcal{M}_D$  is fair in just one of the 182 source languages  $s \in L$ , it is globally fair.

## **3** Experimental Setup

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In our experiments, we probe the relation between the performance and compression of fine-tuned multilingual language models, and their privacy and interpretability. We rely on a commonly used multilingual pretrained language model, which we fine-tune with different levels of  $(\varepsilon, \delta)$ -differential privacy on two tasks and probe using metrics of compression and interpretability.<sup>8</sup> This section presents the pretrained language model, the tasks, the training protocol, the metrics of compression and interpretability, and the evaluation procedure.

**Model** We use a pretrained XLM-R Base (Conneau et al., 2020a), which has ~277M parameters.

Language	ISO	Family	Script	Tokens (M)	Size (GiB)
Arabic	AR	Afro-Asiatic	Arabic	2869	28.0
Bulgarian	BG	Indo-European	Cyrillic	5487	57.5
Chinese	ZH	Sino-Tibetan	Chinese	435	63.5
French	FR	Indo-European	Latin	9780	56.8
German	DE	Indo-European	Latin	10297	66.6
Greek	EL	Indo-European	Greek	4285	46.9
Hindi	HI	Indo-European	Devanagari	1803*	20.7*
Indonesian	ID	Austronesian	Latin	22704	148.3
Italian	IT	Indo-European	Latin	4983	30.2
Japanese	JA	Japonic	Japanese	530	69.3
Kiswahili	SW	Niger-Congo	Latin	275	1.6
Korean	ко	Koreanic	Korean	5644	54.2
Portuguese	PT	Indo-European	Latin	8405	49.1
Russian	RU	Indo-European	Cyrillic	23408	278.0
Thai	TH	Kra-Dai	Thai	1834	71.7
Turkish	TR	Turkic	Latin	2736	20.9
Urdu	UR	Indo-European	Arabic	815*	6.2*
Vietnamese	VI	Austro-Asiatic	Latin	24757	137.3

Table 1: Overview of languages used in our experiments. Tokens (in millions) and size (in Gibibytes) refer to the respective monolingual corpora in XLM-R's pretraining corpus. Numbers taken from Conneau et al. (2020a). \*: includes romanized variants also used in pretraining.

**Tasks and Data** We fine-tune in a zero-shot cross-lingual transfer setting for POS tagging and NLI. Why these tasks? First, while POS tagging is driven by lower-level syntactic features, NLI requires a higher-level understanding (Lauscher et al., 2020). Second, we can leverage *multi-parallel* corpora for multilingual fine-tuning and zero-shot cross-lingual transfer in both tasks, thereby eliminating potential confounding factors.<sup>9</sup>

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For POS tagging, we use the Parallel Universal Dependencies (PUD) treebank from Universal Dependencies (UD) v2.8 (Nivre et al., 2020; Zeman et al., 2021), which contains 1000 sentences parallel across 15 languages. We train in 7 of these languages (FR, IT, JA, PT, TH, TR, ZH), exclude English,<sup>10</sup> and use the remaining 7 languages (AR, DE, ES, HI, ID, KO, RU) for validation. This split ensures that (1) we both train and evaluate on typologically diverse language samples, (2) there exist additional UD v2.8 treebanks in our validation set languages that we can harness for testing, and (3) there exist parallel sentences in our training set languages that we can harness to evaluate multilingual compression. We use the test splits of the following treebanks for testing: Arabic-PADT, German-GSD, Spanish-GSD, Hindi-HDTB, Indonesian-GSD, Korean-Kaist, and

<sup>&</sup>lt;sup>6</sup>This result generalizes to  $(\varepsilon, \delta)$ -differential privacy if we assume  $\mathcal{M}_D$  is influenced by more than  $\delta$  training points.

<sup>&</sup>lt;sup>7</sup>Several authors have considered practical trade-offs, including Jagielski et al. (2019), Lyu et al. (2020), Pannekoek and Spigler (2021), and Liu et al. (2021a).

<sup>&</sup>lt;sup>8</sup>For completeness, we explain the difference between  $\varepsilon$ -DP and  $(\varepsilon, \delta)$ -DP in Appendix B.

<sup>&</sup>lt;sup>9</sup>One limitation of this selection is that we only consider classification but no generative tasks, which could be worth exploring in the future.

<sup>&</sup>lt;sup>10</sup>We exclude English to keep the number of languages balanced and because the combined corpus is already biased towards Indo-European with Latin scripts (see Table 1).

Russian-SynTagRus. Appendix Table 3 lists the treebanks' sizes.<sup>11</sup>

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For NLI, we rely on the XNLI dataset (Conneau et al., 2018), which contains premise-hypothesislabel triples multi-parallel across 15 languages. We, again, train in 7 of these languages (BG, ES, FR, HI, TR, VI, ZH), exclude the original English data, and validate in the remaining 7 languages (AR, DE, EL, RU, SW, TH, UR). We train and validate our models on the original XNLI validation data (7500 examples per language), and we test the models on the original test data (15000 examples per language) in the validation set languages.

The idea to train and validate on the same sentences (in different languages) while testing on sentences from different treebanks (as we do for POS) or a different dataset split (as for XNLI) is to induce a slight distributional shift between validation and test data for the same language sample. This shift lets us evaluate the regularization strength of the gradient noise added by the DP-optimizer.

**Training** We employ the standard fine-tuning procedures for token classification (POS) and sequence classification (XNLI) proposed by Devlin et al. (2019). Similar to Li et al. (2021), we use DP-AdamW (i.e., the DP-SGD algorithm (Abadi et al., 2016) applied to the AdamW optimizer with default hyperparameters (Loshchilov and Hutter, 2019; Kingma and Ba, 2015)) to train with  $(\varepsilon, \delta)$ -DP. We evaluate 6 different privacy budgets with  $\varepsilon \in \{1, 3, 8, 15, 30, \infty\}$ .<sup>12</sup> We set  $\delta = \frac{1e-4}{|D_{train}|}$ for POS, where  $|D_{train}| = 7000$  is the length of the training dataset, and  $\delta = 1e-6$  for XNLI.<sup>13</sup> The noise multiplier  $\sigma$  corresponding to a particular ( $\varepsilon$ ,  $\delta$ )-budget is determined numerically before training through binary search. Our implementation builds upon the optimized Opacus (Yousefpour et al., 2021) privacy engine by Li et al. (2021).<sup>14,15</sup> We use the Rényi differential privacy (RDP; Mironov, 2017; Mironov et al.,

2019) accountant with conversion to  $(\varepsilon, \delta)$ -DP 265 (Canonne et al., 2020). Hyper-parameter tuning 266 on private data-which the POS and XNLI data 267 in our study simulate-has been shown to incur additional privacy leakage (Liu and Talwar, 2019; 269 Papernot and Steinke, 2021). Therefore, we try to 270 keep hyper-parameter tuning to a minimum and 271 rely on sensible priors to select a suitable range 272 of hyper-parameters. For POS, we find that the 273 range of good hyper-parameters for non-private set-274 tings transfers well to private settings if we just 275 use slightly higher learning rates. For XNLI, we 276 select hyper-parameters in a way that matches the 277 sampling rate Li et al. (2021) found to suit the NLI 278 tasks in the GLUE benchmark (Wang et al., 2018) 279 well.<sup>16</sup> Accordingly, we train with a maximum sequence length of 128 for 10 epochs with a total batch size of 96 for POS and 30 epochs with batch size 512 for XNLI.<sup>17</sup> At each privacy budget, we 283 train models (3 random initializations each) with 6 284 learning rates for POS (1e-4, 3e-4, 5e-4, 7e-4, 7e-7, 7e-71e-5, 5e-5, 7e-5, 1e-6) and 3 learning rates for XNLI (3e-4, 4e-4, 5e-4 for private models and)287 9e-5, 1e-4, 2e-4 for non-private models). Based 288 on the validation accuracy we then select the 5 best 289 settings for each privacy level and task, listed in Appendix C. The learning rate is linearly decayed 291 after 50 warm-up steps for POS and without warm-292 up for XNLI. We perform gradient clipping (per-293 sample clipping in private settings) with a threshold 294 of 0.1. Weight decay is set to 0.01. 295

Quantifying Multilingual Compression We present four metrics of multilingual compression: A common proxy task to measure the quality of cross-lingual representations is sentence retrieval (Artetxe and Schwenk, 2019; Dufter and Schütze, 2020; Libovický et al., 2020; Ravishankar and Søgaard, 2021; Liu et al., 2021b; Maronikolakis et al., 2021). Dufter and Schütze (2020) quantify the degree of multilingual compression using bidirectional sentence retrieval precision as follows:<sup>18</sup>

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<sup>&</sup>lt;sup>11</sup>Regardless of test split size, each language contributes equally to the mean accuracy reported in Figure 2.

 $<sup>^{12}\</sup>varepsilon = \infty$  refers to the standard, non-private setting.

<sup>&</sup>lt;sup>13</sup>We deliberately use a larger  $\delta$  for XNLI because it turned out to be much harder to achieve convergence than for POS. Even with the looser DP bounds from  $\delta = 1e - 6$ , we were unable to find a hyper-parameter setting for  $\varepsilon = 1$  where the fine-tuned model was substantially better than random guessing.

<sup>&</sup>lt;sup>14</sup>https://github.com/lxuechen/private-transformers

<sup>&</sup>lt;sup>15</sup>We do not use ghost clipping, their proposed technique to fit larger batches on the GPU at the cost of training time, as we can still fit sufficiently large batches on our GPUs without.

<sup>&</sup>lt;sup>16</sup>The sampling rate  $q = \frac{B_{\text{train}}}{|D_{\text{train}}|}$ , *B* denoting the batch size. <sup>17</sup>Note that using fixed-size batches technically breaks the privacy guarantees of RDP based on the Sampled Gaussian Mechanism (Mironov et al., 2019). We follow the convention of using fixed-size batches, circumventing potential out-ofmemory GPU issues, as a proxy for the true privacy spending and performance (see (Li et al., 2021) and Appendix D.4 in (Tramèr and Boneh, 2021)).

<sup>&</sup>lt;sup>18</sup>Note that Dufter and Schütze (2020) also consider word alignment in their multilinguality score. We omit this task as it is not trivial to obtain ground truth alignments in our setup.

$$P = \frac{1}{2m} \sum_{i=1}^{m} \mathbb{1}_{\arg\max_{k} R_{ik}=i} + \mathbb{1}_{\arg\max_{k} R_{ki}=i}.$$
(1)

Here,  $R \in \mathbb{R}^{m \times m}$  denotes the matrix of cosine similarities  $R_{ij} = \cos(e_i^q, e_j^r)$  between the *m* subword representations  $e_i^q$  and  $e_j^r$  from a LM at indices *i* and *j* for a set of parallel sentences in the languages *q* and *r*.<sup>19</sup>

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Kornblith et al. (2019) propose to use linear centered kernel alignment (CKA) as a similarity index for neural network representations. It is defined as

$$CKA(X,Y) = \frac{\|Y^{T}X\|_{F}^{2}}{\|X^{T}X\|_{F}\|Y^{T}Y\|_{F}}.$$
 (2)

For LMs, the matrices X and Y are obtained by mean-pooling n sub-word representations at model layer l (Conneau et al., 2020b; Glavaš and Vulić, 2021). Typically, X and Y correspond to the representations from two different models for identical examples (Kornblith et al., 2019; Phang et al., 2021). We instead use the representations from a single model for a parallel sentence pair  $(s_q, s_r)$ in languages q and r as X and Y, respectively, to study the similarity of representations across languages, similar to Muller et al. (2021) and Conneau et al. (2020b). Anonymous (2022a) also use CKA as a metric of multilingual compression.

IsoScore (Rudman et al., 2021) is an isotropy metric that quantifies the degree to which a point cloud uniformly utilizes the vector space. In our context, this point cloud corresponds to the n meanpooled sub-word representations at layer l. Prior work has shown that anisotropic representation spaces, such as the embedding spaces of large LMs (Ethayarajh, 2019), suffer from so-called representation degeneration (Gao et al., 2019), and that the isotropy of a model's representation space correlates with its downstream task performance (Zhou et al., 2019; Wang et al., 2020; Zhou et al., 2021; Rajaee and Pilehvar, 2021, inter alia). High isotropy also means languages are not compartmentalized and should therefore correlate with high compression. The IsoScore algorithm is outlined in Appendix D.

Representational similarity analysis (RSA; Kriegeskorte et al., 2008; Edelman, 1998) was originally introduced in the field of cognitive neuroscience to analyze the similarity of fMRI activity patterns, but it is also applicable to neural network representations (Bouchacourt and Baroni, 2018; Chrupała, 2019; Chrupała and Alishahi, 2019; Lepori and McCoy, 2020; He et al., 2021, *inter alia*), e.g., to analyze their similarity across languages. RSA measures the similarity between the representational geometries (i.e., the arrangement in the vector space) of two sets of representations. The representational geometry is determined through pairwise (dis)similarity/distance metrics, and similarity is typically measured using a rank-based correlation metric such as Spearman's  $\rho$  (Diedrichsen and Kriegeskorte, 2017). 349

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**Quantifying Instance-based Interpretability** Instance-based interpretability metrics can help us gain an understanding of the inner workings of a model (Koh and Liang, 2017; Yeh et al., 2018; Charpiat et al., 2019; Koh et al., 2019; Pruthi et al., 2020; Basu et al., 2020; K and Søgaard, 2021; Zhang et al., 2021; Kong and Chaudhuri, 2021, *inter alia*). Such metrics are approximations of leave-one-out-influence. Pruthi et al. (2020) proposed a both effective and practical method, called TracInCP,<sup>20</sup> to compute the influence of a training example z on the model's prediction for another example z', which could be a test example or z itself (called the self-influence). The influence is computed as follows:

TracInCP
$$(z, z') = \sum_{i=1}^{k} \eta_i \nabla \ell(\theta_i, z) \cdot \nabla \ell(\theta_i, z'),$$
(3)

where  $\eta_i$  is the learning rate and  $\nabla \ell(\theta_i, z)$  is the gradient of the loss w.r.t. the model parameters  $\theta_i$  and inputs z for the *i*-th model checkpoint. We will use TracInCP as an approximation of interpretability in our experiments.

**Evaluation** We evaluate our models both during and after fine-tuning. For POS, we evaluate every 100 steps, and for XNLI, every 200 steps. We measure zero-shot cross-lingual transfer performance on the validation and test data by accuracy (tokenlevel for POS and sequence-level for XNLI). To account for randomness, we take the mean of the best 5 seeds for each privacy budget.

The measures of multilingual compression (sentence retrieval precision, CKA, IsoScore, RSA) are

<sup>&</sup>lt;sup>19</sup>The sub-word representations are taken from the LM's layer l and mean-pooled over the sequence length (excluding special tokens).

<sup>&</sup>lt;sup>20</sup>"CP" stands for checkpoint; the method approximates TracInIdeal, which is impractical to compute, through model checkpoints taken during training (Pruthi et al., 2020).



Figure 2: Task performance, sentence retrieval, CKA, IsoScore, and RSA results when fine-tuning with different privacy guarantees ( $\infty$ =non-private). We add the original pretrained XLM-R and XLM-R with randomly initialized weights for comparison. The results show how non-private fine-tuning balances multilingual compression and task performance. Strongly private fine-tuning ( $\varepsilon = 1$ ) is compatible with high compression (retrieval, CKA, IsoScore), but not with task performance. For medium levels of privacy (e.g.,  $\varepsilon = 8$ ), we see the result of balancing privacy and task performance at the expense of multilingual compression.

computed using distinct evaluation corpora comprising parallel sentences for all possible languages pairs in the respective training set language sample. For models trained on XNLI, we use 3000 sentence pairs per language pair from the TED 2020 corpus (Reimers and Gurevych, 2020) and 3500 pairs from the WikiMatrix dataset (Schwenk et al., 2021). For models trained for POS, we use 3500 pairs from TED 2020, 3500 pairs from WikiMatrix, and 900 pairs from Tatoeba,<sup>21,22,23</sup> numbers chosen based on availability and memory constraints for the IsoScore computation.

Following Dufter and Schütze (2020), we evaluate the models at layers 0 and 8, which complement each other well with regard to the properties they capture, e.g., multilinguality and task-specificity (Choenni and Shutova, 2020; de Vries et al., 2020; Muller et al., 2021). We compute the sentence retrieval precision between language pairs and take the mean.<sup>24</sup> The IsoScore is computed for the contextualized representations of all examples in the

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respective corpus at once. In contrast, CKA and RSA scores are also computed per language pair, and then averaged across those.<sup>25</sup> For RSA, we use D = 1 -Spearman's  $\rho$  and S =Spearman's  $\rho$ as the dissimilarity and similarity metrics, respectively.<sup>26</sup> Finally, we average results for all four metrics across TED 2020, WikiMatrix, and Tatoeba, the two layers, and the 5 best seeds for each privacy budget. For comparison, we also compute all metrics for the original pretrained XLM-R model and for XLM-R with randomly initialized weights.

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## 4 Results

**Privacy, Compression, Performance** We now empirically investigate the relationship between privacy, multilingual compression, and cross-lingual transfer performance. We present aggregated results in Figure 2 and non-aggregated results in Appendix F. We observe that the zero-shot accuracy *decreases* as we fine-tune with stronger privacy guarantees (Figures 2a and 2f), which is expected due to the *privacy–utility tradeoff* (Geng et al.,

<sup>&</sup>lt;sup>21</sup>https://tatoeba.org

<sup>&</sup>lt;sup>22</sup>We extract sentence pairs from Tatoeba using the tatoebatools library (https://github.com/LBeaudoux/tatoebatools).

<sup>&</sup>lt;sup>23</sup>We exclude TH from the WikiMatrix and Tatoeba evaluation sets for POS as there are insufficiently many sentence pairs available between TH and the remaining languages.

<sup>&</sup>lt;sup>24</sup>Sentence retrieval is bidirectional (see Eq. 1). Given |L| languages, we therefore average over the full  $\mathbb{R}^{|L| \times |L|}$  language pair matrix, only excluding the main diagonal.

<sup>&</sup>lt;sup>25</sup>CKA and RSA are symmetrical. Given |L| languages, we thus only use the upper triangle of the  $\mathbb{R}^{|L| \times |L|}$  language pair matrix, still excluding the main diagonal.

<sup>&</sup>lt;sup>26</sup>This is consistent with (Zhelezniak et al., 2019) and (Lepori and McCoy, 2020) who show that Spearman's  $\rho$  is more suitable for RSA with embeddings than conventional similarity metrics such as cosine similarity.

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2020). In particular, the relatively small sizes of our training datasets make private LM fine-tuning more challenging (Kerrigan et al., 2020; Habernal, 2021; Senge et al., 2021; Yu et al., 2021) because, for a fixed number of update steps, the gradient noise added per update step grows as the size of the training dataset decreases (Tramèr and Boneh, 2021; McMahan et al., 2018). Note although the private models tend to underperform the non-private models by a large margin on the validation set (>30% for XNLI, as shown in Appendix Table 6), the performance gap on the test set is noticeably smaller, which shows that training with differential privacy, like other noise injection schemes (Bishop, 1995), is also a form of regularization.

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Figures 2b and 2g display sentence retrieval precision when fine-tuning with different privacy budgets. The highest compression is achieved by the non-private models. The second-highest compression is achieved for  $\varepsilon = 1$ , our most private models. Both suggest non-linear privacy–compression interactions, with POS showing lowest compression for  $\varepsilon = 30$  (or higher) and XNLI showing lowest compression for  $\varepsilon = 8$ . The results are very similar for IsoScore (Figures 2d, 2i) and also similar, albeit less pronounced for CKA (Figures 2c, 2h).<sup>27</sup> RSA, in contrast, exhibits very low scores for highly private models; see Appendix E for an explanation.

Overall, these results show that we can achieve strong compression and strong performance at the cost of privacy ( $\varepsilon = \infty$ ), strong compression and strong privacy at the cost of performance ( $\varepsilon = 1$ ), or trade-off performance and privacy at the cost of compression (e.g.,  $\varepsilon = 8$ ). At first thought, it may seem counter-intuitive that multilingual compression and cross-lingual transfer performance are not strictly correlated. However, in the fine-tuning setting, it is possible to disregard all task-specific knowledge in favor of multilingual compression, which ultimately leads to poor performance. Viceversa, a model may exploit spurious correlations in the data to make correct predictions without actually relying on cross-lingual signal. An example for the former case is the pretrained (but not fine-tuned) XLM-R model, which scores highly in

multilingual compression (as displayed in Figure 2) but has poor cross-lingual transfer performance in the downstream tasks.

We also find that in some fine-tuning settings, e.g.,  $\varepsilon = \infty$ , the multilingual compression surpasses that of the pretrained XLM-R. While Liu et al. (2021b) have previously shown that sentence retrieval performance typically drops (i.e., compression worsens) over the course of fine-tuning (which we confirm in Appendix Fig. 4), this finding clearly shows that there are exceptions. Future work may investigate this further.

Lastly, sentence retrieval and CKA scores are always highest between typologically similar languages and languages over-represented in pretraining (see Table 1 for a comparison across all languages) *across all levels of privacy*, as shown by the non-aggregated results in the Appendix Figures 5–12. This finding thus extends conclusions from prior work (Pires et al., 2019; Wu and Dredze, 2019; K et al., 2020; Lauscher et al., 2020) to private models.

# 5 Are more multilingual models less interpretable?

**Metric** To answer this question, we introduce a new metric, termed InfU (**Inf**luence **U**niformity), which is based on the TracInCP influence scores for each training example in the (multi-)parallel dataset  $D = \{\dots, i_1, \dots, i_{|L|}, \dots\}$ , where  $i_j$  and  $i_k$  are translation equivalents. As its name suggests, InfU is a measure of uniformity, based on the idea that for a perfectly multilingual model, the following equation should hold  $\forall j, k, q, r \in L$ :

$$\operatorname{TracInCP}(i_j, i_k) = \operatorname{TracInCP}(i_q, i_r) \quad (4)$$

We compute InfU for a model  $\mathcal{M}$  and the set of translation equivalent examples  $i = \{i_1, \dots, i_{|L|}\}$  as

$$\operatorname{InfU}_{\mathcal{M}}(i) = \frac{1}{|L|} \sum_{k}^{|L|} \operatorname{H}(\sigma(\operatorname{TracInCP}(i_k, i))),$$
(5)

where *H* is the entropy with  $log_{|L|}$  and  $\sigma$  is a softmax used to obtain a probability distribution over the list of influence scores. InfU is maximized (InfU = 1) for uniform influence scores, fulfilling Eq. 4. In this scenario of maximum uncertainty our model is also the least interpretable because we do not know the languages of the most or least influential examples for another example's prediction.

<sup>&</sup>lt;sup>27</sup>Note the randomly initialized XLM-R model scores particularly highly in CKA. This phenomenon is explained by the high dimensionality (d = 768) of the contextualized representations, considering that CKA saturates with increasing network width (Kornblith et al., 2019), and the high centroid similarity of random activations.



Figure 3: Linear fit and Pearson correlation between the influence uniformity InfU and sentence retrieval precision (3a, 3c) and InfU versus downstream performance for different levels of privacy (3b, 3d). We see significant positive correlations between retrieval precision and InfU, suggesting a negative correlation between multilingual compression and interpretability. For task performance, we see the trade-off between interpretability (InfU) and privacy, which aligns with our theoretical expectations (§2).

While it essentially follows from the above definition that multilingual compression and interpretability are at odds, we use it to study to what extent interpretability aligns with privacy, our metrics used in §4, and cross-lingual transfer performance.

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Setup We use 1000 examples from the respective training dataset for both POS and XNLI. We use the last 3 model checkpoints with their corresponding learning rates to compute TracInCP scores.<sup>28</sup> Checkpoints were stored every 100 training steps. We use the gradients w.r.t. all model parameters.

**Results and Analysis** We plot the mean InfU against the mean sentence retrieval precision for our fine-tuned models and compute Pearson's R in Figures 3a and 3c. For both tasks, there is a significant (p < 0.05) strong positive correlation between the InfU score and the multilingual compression as determined through sentence retrieval. This result further supports the idea that *multilingual compression is at odds with interpretability*.

We also see that highly private and correspondingly low-performing models score highly in InfU (Figures 3b, 3d), which suggests that they are not interpretable. The same applies to the nonprivate and correspondingly high-performing models. For medium levels of privacy we, again, see a trade-off characterized by lower InfU, i.e., better interpretability, and medium performance. It thus also becomes clear that, unless optimizing for them jointly, *high privacy, interpretability, and performance are not compatible*, because the highperforming models are strictly low in privacy and interpretability and the models high in privacy are strictly low in performance and interpretability. We can at best achieve a satisfactory trade-off between these three objectives.

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## 6 Conclusion

In this work, we conducted a preliminary investigation of the interactions between multilingual compression, privacy, interpretability, and fairness in the context of multilingual language models. We first found, through theoretical exploration, that privacy and interpretability are generally incompatible, both inside and outside the multilingual space. We also established that privacy and fairness, although often thought to be fundamentally at odds, are theoretically compatible in the multilingual space.

We further explored the space empirically. Our results overall support the theoretical expectations we laid out; we found that high multilingual compression can be achieved either by optimizing for performance or by optimizing for privacy. Likewise, by trading off privacy and performance, we compromise multilingual compression. In other words, the interactions between these objectives are non-linear. Ideally, however, we want models to do well in all of these dimensions, which remains an open problem. We hope that our study will spark future research in this direction.

Finally, we introduced a new metric, the influence uniformity, to empirically validate the theoretical idea that privacy and interpretability are incompatible and that the interactions between privacy, interpretability, and multilingual compression are, therefore, also non-linear.

<sup>&</sup>lt;sup>28</sup>Since the learning rate changes constantly, we use the learning rate from the end of each checkpointing interval.

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## 7 Ethical Aspects and Broader Impact

Beyond performance metrics, it is crucial to study objectives such as privacy, interpretability, and fairness in (multilingual) NLP. Our work aims to provide a starting point for further research in this area. Our empirical investigation, including the models we train, fully relies on publicly available models and data. Moreover, we do not create any new datasets. Therefore, we see practically no potential for misuse of the results of our work.

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## A Reproducibility

Our code and trained models are openly available1326at [URL].1327

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**Implementation** Our implementation is written in PyTorch version 1.10.0 (Paszke et al., 2019) for Python 3.9.5 and builds on code from the following repositories:

- https://github.com/huggingface/transformers version 4.9.2 (Wolf et al., 2020) for downloading, training, and evaluating models
- https://github.com/lxuechen/privatetransformers version 0.1.0 (Li et al., 2021) for DP-training
- https://github.com/pdufter/minimult (Dufter and Schütze, 2020) for computing sentence retrieval precision
- https://github.com/jayroxis/CKA-similarity for computing CKA scores
- https://github.com/mlepori1/Picking\_BERTs \_Brain (Lepori and McCoy, 2020) for computing RSA scores
- https://github.com/bcbi-edu/p\_eickhoff
   \_isoscore (Rudman et al., 2021) for computing
   IsoScores
- https://github.com/FengNiMa/VAE-TracInpytorch (Kong and Chaudhuri, 2021) for computing TracInCP influence scores.

**Model** We use the pretrained XLM-RoBERTa (Conneau et al., 2020a) base model and tokenizer from https://huggingface.co/xlm-roberta-base.

**Data** We provide download links and references for the various datasets we used in Table 2.

**Hardware** We train on single Nvidia Titan RTX, A100 (both with CUDA version 11.0), and RTX 3090 (with CUDA version 11.5) GPUs. All machines have at least 64GB of RAM, which is required to compute the IsoScore for our larger evaluation sets (e.g., TED 2020 for POS).

RuntimeFine-tuning with evaluation during1363training on the Titan RTX, which is the slowest1364of the GPUs used, takes 2–3 hours for POS and13655–6 hours for XNLI. Computing TracInCP influence scores for one fine-tuned model takes about136730–45 minutes.1368

**Carbon Footprint** Our fine-tuning runs accumulated ~36 compute days on the hardware mentioned above (most experiments were conducted on the less powerful Titan RTX GPUs) according to Weights & Biases<sup>29</sup>, where we logged our experiments. Although we do not have precise numbers, a highly conservative estimate of the total compute spent including prototyping, hyperparameter search, and all our evaluations is ~75 compute days.

## **B** $(\varepsilon, \delta)$ -Differential Privacy

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In §2, we provide the definition of  $\varepsilon$ -differential privacy (DP), also called pure DP, as the basis for our theoretical exploration. In our experiments, we rely on ( $\varepsilon$ ,  $\delta$ )-DP (Dwork and Roth, 2014), also called approximate-DP, which is typically used in practice and relaxes the privacy guarantees by a (small)  $\delta$  as follows:

A model  $\mathcal{M}_D$  induced from a dataset D is said to be  $(\varepsilon, \delta)$ -differentially private iff for all datasets D, D' s.t.  $D = D' \cup \{x_{diff}\},$ it holds that  $\Pr[\mathcal{M}_D(x_{test}) = y] \leq \exp(\varepsilon) \cdot$  $\Pr[\mathcal{M}_{D'}(x_{test}) = y] + \delta$  for any  $x_{test}$  and y.

## C Best Fine-Tuning Settings

As mentioned in §3, we pre-selected a set of suitable learning rates (LRs) for each task and ran 3 random initializations each. Based on the validation performance, we then selected the following 5 best settings for each privacy budget and task:

ε	POS LR (# Seeds)	XNLI LR (# Seeds)
1	5e-4 (2); 7e-4 (3)	3e-4(1); 4e-4(2); 5e-4(2)
3	5e-4(2); 7e-4(3)	3e-4(1); 4e-4(2); 5e-4(2)
8	5e-4(3); 7e-4(2)	4e-4(2); 5e-4(3)
15	3e-4(1); 5e-4(2); 7e-4(2)	3e-4(1); 4e-4(2); 5e-4(2)
30	3e-4(1); 5e-4(2); 7e-4(2)	3e-4(1); 4e-4(2); 5e-4(2)
$\infty$	5e-5(2); 7e-5(2); 1e-4(1)	9e-5(2); 1e-4(3)

Table 4: Best 5 settings for each task and privacy budget. Includes LR and the corresponding number of random initializations (# seeds).

#### **D** IsoScore Algorithm

Algorithm 1 describes the IsoScore algorithm (Rudman et al., 2021).

### E Further Analysis of RSA Results

As we see in §4, RSA aligns with sentence retrieval precision, CKA, and IsoScore in producing higher

29 https://wandb.ai/

scores for non-private models. However, there is a mismatch between RSA and the other metrics in highly private regimes, where our most private models ( $\varepsilon = 1$ ) do not exhibit high RSA scores. Instead, the aggregated RSA scores peak at medium levels of privacy ( $\varepsilon \in \{8, 15\}$ ) and for the nonprivate ( $\varepsilon = \infty$ ) models. Unlike for the other metrics, there is also no clear trend among our two tasks in terms of whether the pretrained or a randomly initialized XLM-R model scores higher in RSA. 1404

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A closer look at the non-aggregated results (Appendix Figures 9, 10, and 13) shows how the similarity patterns obtained from RSA are often unexpected. For instance, the similarities between the typologically distant languages FR and ZH are consistently high for the TED 2020 corpus whereas scores for typologically closer languages are lower (Fig. 9). Based on prior work by, for example, Pires et al. (2019), Wu and Dredze (2019), and Lauscher et al. (2020), we would expect the model to first compress similar languages before achieving compression for distant ones. Sometimes, we also observe extreme jumps in similarity between layers 0 and 8, for instance, between IT and TR in the Tatoeba corpus (Fig. 10). We do not find these jumps in CKA and sentence retrieval.

One reason why RSA scores may be more sensitive to stricter privacy guarantees (e.g.,  $\varepsilon = 1$ ) is that the correlation between sentence vector distances is very sensitive to outliers. Differential privacy reduces the number of such outliers, effectively regularizing the correlation coefficients.

#### **F** Detailed Results for Experiments in §4

Figure 4 shows the development of the mean sentence retrieval precision at layer 8 for POS and XNLI over the course of fine-tuning with different privacy budgets.

1441 We further present non-aggregated results for 1442 • POS performance in Table 5 1443 • XNLI performance in Table 6 1444 • Sentence retrieval for POS in Figures 5 and 6 1445 • Sentence retrieval for XNLI in Figure 11 1446 • CKA for POS in Figures 7 and 8 1447 • CKA for XNLI in Figure 12 1448 • IsoScore for POS in Table 7 1449 • IsoScore for XNLI in Table 8 1450

- RSA for POS in Figures 9 and 10 1451
- RSA for XNLI in Figure 13. 1452

#### Algorithm 1 IsoScore (Rudman et al., 2021)

1: **begin** Let  $X \subset \mathbb{R}^n$  be a finite collection of points.

- Let  $X^{PCA}$  denote the points in X transformed by the first n principal components. 2:
- Define  $\Sigma_D \in \mathbb{R}^n$  as the diagonal of the covariance matrix of  $X^{PCA}$ . 3:
- 4:
- Normalize diagonal to  $\hat{\Sigma}_D := \sqrt{n} \cdot \Sigma_D / \|\Sigma_D\|$ , where  $\|\cdot\|$  is the standard Euclidean norm. The isotropy defect is  $\delta(X) := \|\hat{\Sigma}_D \mathbf{1}\| / \sqrt{2(n \sqrt{n})}$ , where  $\mathbf{1} = (1, \dots, 1)^T \in \mathbb{R}^n$ X uniformly occupies  $\phi(X) := (n \delta(X)^2(n \sqrt{n}))^2 / n^2$  percent of ambient dimensions. 5:
- 6:
- Transform  $\phi(X)$  so it can take values in [0, 1], via  $\iota(X) := (n \cdot \phi(X) 1)/(n 1)$ . 7:
- return:  $\iota(X)$ 8:
- 9: **end**



Figure 4: Mean sentence retrieval precision for our TED 2020 splits (different languages/data for POS and XNLI) at layer 8 over the course of fine-tuning with different privacy budgets ( $\varepsilon$ ).  $\varepsilon = \infty$  denotes non-private models. Error bands show variation around the mean over 5 random seeds. At Steps = 0, all models are equivalent to the pretrained XLM-R Base. We see that the non-private models can retain (and for XNLI even improve) their multilingual compression much better than the private models and have less variation.

Dataset	Download Link	Reference
UD v2.8 (POS)	https://lindat.mff.cuni.cz/repository/xmlui/handle/11234/1-3683	(Nivre et al., 2020; Zeman et al., 2021)
XNLI	https://huggingface.co/datasets/xnli	(Conneau et al., 2018; Lhoest et al., 2021)
TED 2020	https://github.com/UKPLab/sentence-transformers/blob/master/docs/datasets/TED2020.md	(Reimers and Gurevych, 2020)
WikiMatrix	https://github.com/facebookresearch/LASER/tree/main/tasks/WikiMatrix	(Schwenk et al., 2021)
Tatoeba	https://github.com/LBeaudoux/tatoebatools	

Table 2: Links and references to the datasets we used in our experiments. License information are also available via these links. We ensure that we comply with respective license conditions and only use the data within their intended use policy where applicable.

Language	Treebank	# Sentences
AR	Arabic-PADT	680
DE	German-GSD	977
ES	Spanish-GSD	426
HI	Hindi-HDTB	1684
ID	Indonesian-GSD	557
КО	Korean-Kaist	2287
RU	Russian-SynTagRus	6491

Table 3: Overview of the UD v2.8 (Nivre et al., 2020; Zeman et al., 2021) treebanks (test splits only) that we use as test sets in our POS tagging experiments (§3,4) including their respective sizes (number of sentences).

ε	AR	DE	ES	HI	ID	КО	RU	AVG
1	68.3 / 64.6	75.5 / 75.1	79.8 / 79.0	65.0/63.3	73.8 / 71.9	66.1 / 54.2	74.8 / 74.0	71.9 / 68.9
3	79.1 / 76.6	86.6 / 86.8	90.3 / 89.3	74.4 / 70.9	82.6 / 79.4	71.1 / 59.4	86.1 / 86.3	81.4 / 78.4
8	81.0 / 77.6	88.4 / 88.3	91.6/90.2	78.2 / 75.6	84.2 / 81.2	70.8 / 60.9	87.1 / 87.4	83.0 / 80.2
15	81.3 / 78.4	88.8 / 89.0	92.4 / 90.9	77.0/73.2	83.9 / 80.7	71.9 / 61.8	87.7 / 87.8	83.3 / 80.3
30	81.8 / 78.7	89.4 / 89.6	92.9/91.5	77.6 / 74.0	84.3 / 81.1	72.3 / 62.2	88.2 / 88.4	83.8 / 80.8
$\infty$	83.8 / 79.7	91.5 / 91.2	95.0 / 93.2	82.8 / 80.2	86.2 / 81.3	74.2 / 62.9	89.9 / 90.2	86.2 / 82.7

Table 5: **POS** Performance (validation / test accuracy) when fine-tuning XLM-R Base with different privacy budgets ( $\varepsilon$ ). We show results averaged over 5 random seeds each.  $\varepsilon = \infty$  denotes non-private models. AVG is the average over the 7 languages. See §3 for our experimental setup. We see that performance increases with decreased privacy across all languages.

ε	AR	DE	EL	RU	SW	TH	UR	AVG
1	37.3 / 37.4	36.8 / 37.0	36.6 / 36.5	36.3 / 36.2	34.3 / 34.5	35.6 / 35.7	35.6 / 35.6	36.1 / 36.1
3	49.6 / 50.3	49.3 / 51.0	50.8 / 51.5	49.7 / 50.2	45.9 / 47.2	48.8 / 49.5	47.6 / 48.2	48.8 / 49.7
8	55.9 / 56.4	56.8 / 58.5	58.2 / 58.1	56.3 / 57.1	52.0 / 53.2	55.6 / 55.7	53.3 / 53.7	55.5 / 56.1
15	59.1 / 58.3	60.4 / 60.8	61.5 / 60.9	59.7 / 59.5	54.4 / 54.8	58.9 / 58.2	56.4 / 56.1	58.6 / 58.4
30	61.6 / 60.8	63.6 / 63.1	64.8 / 62.0	62.0/61.1	56.5 / 57.3	61.2 / 60.2	58.6 / 57.8	61.2 / 60.3
$\infty$	90.9 / 67.8	96.2 / 70.5	95.5 / 70.1	93.4 / 69.7	79.0 / 62.5	91.6 / 68.5	86.8 / 65.4	90.5 / 67.8

Table 6: **XNLI** Performance (validation / test accuracy) when fine-tuning XLM-R Base with different privacy budgets ( $\varepsilon$ ). We show results averaged over 5 random seeds each.  $\varepsilon = \infty$  denotes non-private models. AVG is the average over the 7 languages. See §3 for our experimental setup. We see that performance increases with decreased privacy across all languages. Here, we also particularly observe that the gap between validation and test performance is substantially lower for private models, which shows the strong regularization effect of training with differential privacy.



Figure 5: **POS** Sentence retrieval results for the TED 2020 (TED) and WikiMatrix (WM) datasets and different combinations of privacy budgets ( $\varepsilon$ ) and layers (l). Each heatmap cell corresponds to the average over 5 random seeds. We observe that the overall patterns are highly similar across all levels of privacy and particularly at layer 0.



Figure 6: **POS** sentence retrieval results for the Tatoeba dataset and different combinations of privacy budgets ( $\varepsilon$ ) and layers (l). Each heatmap cell corresponds to the average over 5 random seeds. We observe that the overall patterns are highly similar across all levels of privacy and particularly at layer 0.



Figure 7: **POS** CKA results for the TED 2020 (TED) and WikiMatrix (WM) datasets and different combinations of privacy budgets ( $\varepsilon$ ) and layers (l). Each heatmap cell corresponds to the average over 5 random seeds. We observe that the overall patterns are highly similar across all levels of privacy and particularly at layer 0.



Figure 8: **POS** CKA results for the Tatoeba dataset and different combinations of privacy budgets ( $\varepsilon$ ) and layers (l). Each heatmap cell corresponds to the average over 5 random seeds. We observe that the overall patterns are highly similar across all levels of privacy and particularly at layer 0.



Figure 9: **POS** RSA results for the TED 2020 (TED) and WikiMatrix (WM) datasets and different combinations of privacy budgets ( $\varepsilon$ ) and layers (l). Each heatmap cell corresponds to the average over 5 random seeds. We observe that the overall patterns are highly similar across all levels of privacy and particularly at layer 0.



Figure 10: **POS** RSA results for the Tatoeba dataset and different combinations of privacy budgets ( $\varepsilon$ ) and layers (*l*). Each heatmap cell corresponds to the average over 5 random seeds. We observe that the overall patterns are highly similar across all levels of privacy and particularly at layer 0. Also note that, unlike in CKA (Figure 8), the similarity between IT and TR is high at layer 0 but low at layer 8.



Figure 11: **XNLI** Sentence retrieval results for the TED 2020 (TED) and WikiMatrix (WM) datasets and different combinations of privacy budgets ( $\varepsilon$ ) and layers (l). Each heatmap cell corresponds to the average over 5 random seeds. We observe that the overall patterns are highly similar across all levels of privacy and particularly at layer 0.



Figure 12: **XNLI** CKA results for the TED 2020 (TED) and WikiMatrix (WM) datasets and different combinations of privacy budgets ( $\varepsilon$ ) and layers (l). Each heatmap cell corresponds to the average over 5 random seeds. We observe that the overall patterns are highly similar across all levels of privacy and particularly at layer 0.



Figure 13: **XNLI** RSA results for the TED 2020 (TED) and WikiMatrix (WM) datasets and different combinations of privacy budgets ( $\varepsilon$ ) and layers (l). Each heatmap cell corresponds to the average over 5 random seeds. We observe that the overall patterns are highly similar across all levels of privacy and particularly at layer 0.

	<b>TED 2020</b>		WikiN	Aatrix	Tatoeba	
ε	l = 0	l = 8	l = 0	l = 8	l = 0	l = 8
RND	0.141	0.132	0.114	0.111	0.054	0.061
PRE	0.187	0.130	0.198	0.112	0.134	0.075
1	0.188	0.054	0.199	0.046	0.135	0.033
3	0.188	0.044	0.199	0.038	0.135	0.027
8	0.187	0.045	0.197	0.038	0.133	0.027
15	0.187	0.047	0.199	0.040	0.135	0.028
30	0.187	0.047	0.199	0.040	0.135	0.028
$\infty$	0.188	0.087	0.199	0.070	0.135	0.051

Table 7: **POS** IsoScores for different combinations of privacy budgets ( $\varepsilon$ ) and layers (l). We show results averaged over 5 random seeds, except for RND and PRE. RND and PRE (added for comparison) denote XLM-R with randomly initialized weights and the original pretrained XLM-R, respectively. We see that the isotropy is fairly uniform across privacy budgets at layer 0 and generally higher at layer 0 than at layer 8. At layer 8, it peaks for non-private ( $\varepsilon = \infty$ ) and our most private ( $\varepsilon = 1$ ) models.

-	TED	2020	WikiMatrix		
ε	l = 0	l = 8	l = 0	l = 8	
RND	0.144	0.134	0.130	0.124	
PRE	0.195	0.138	0.210	0.129	
1	0.195	0.121	0.211	0.120	
3	0.196	0.101	0.211	0.104	
8	0.196	0.074	0.212	0.079	
15	0.196	0.071	0.212	0.077	
30	0.194	0.087	0.210	0.089	
$\infty$	0.195	0.182	0.211	0.166	

Table 8: **XNLI** IsoScores for different combinations of privacy budgets ( $\varepsilon$ ) and layers (l). We show results averaged over 5 random seeds, except for RND and PRE. RND and PRE (added for comparison) denote XLM-R with randomly initialized weights and the original pretrained XLM-R, respectively. We see that the isotropy is fairly uniform across privacy budgets at layer 0 and generally higher at layer 0 than at layer 8. At layer 8, it peaks for non-private ( $\varepsilon = \infty$ ) and our most private ( $\varepsilon = 1$ ) models.