CAN TRANSFORMERS IN-CONTEXT LEARN BEHAVIOR OF A LINEAR DYNAMICAL SYSTEM?

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ABSTRACT

We investigate whether transformers can learn to track a random process when given observations of a related process and parameters of the dynamical system that relates them as context. More specifically, we consider a finite-dimensional state-space model described by the state transition matrix F, measurement matrices h_1, \ldots, h_N , and the process and measurement noise covariance matrices Q and R, respectively; these parameters, randomly sampled, are provided to the transformer along with the observations y_1, \ldots, y_N generated by the corresponding linear dynamical system. We argue that in such settings transformers learn to approximate the celebrated Kalman filter, and empirically verify this both for the task of estimating hidden states $\hat{x}_{N|1,2,3,\ldots,N}$ as well as for one-step prediction of the $(N + 1)^{st}$ observation, $\hat{y}_{N+1|1,2,3,\ldots,N}$. A further study of the transformer's robustness reveals that its performance is retained even if the model's parameters are partially withheld. In particular, we demonstrate that the transformer remains accurate at the considered task even in the absence of state transition and noise covariance matrices, effectively emulating operations of the Dual-Kalman filter.

1 INTRODUCTION

028 In-context learning, in particular few-shot prompting (Yogatama et al., 2019), is a growing area of 029 research in natural language processing (NLP). In this framework, a large language model (LLM) learns tasks from a relatively few examples, i.e., few demonstrations of input-output pairs. One of 031 the earliest works to show that LLMs are capable of being fine-tuned when provided with prompts was by Brown et al. (2020); there, the authors evaluated the GPT-3 model over a plethora of NLP 033 datasets and various "zero-shot", "one-shot", and "few-shot" learning tasks. In (Zhao et al., 2021), 034 the authors implicate majority label bias, recency bias, and common token bias as the reasons for instability in GPT-3's accuracy following few-shot prompting and propose a contextual calibration procedure as a remedy. A theoretical analysis proving that language models perform implicit Bayesian inference is presented in (Xie et al., 2021). Min et al. (2022) explore the reasons why 037 in-context learning works, show that in-context learning is not affected by the lack of ground-truth labels, and posit that the label space and the distribution of the input text along with the format of the prompts play a crucial role. Moreover, Schlag et al. (2021) theoretically show that transformers 040 are fast weight programmers. 041

Early works that explore using standard transformer decoders to in-context learn auto-regressive 042 models include Garg et al. (2022); there, the authors empirically investigate the ability of transform-043 ers to learn classes of linear functions. They say that a model learns a function class \mathcal{F} with domain 044 \mathcal{X} if for any $f \in \mathcal{F}$ and for any $x_1, x_2, ..., x_N, x_{query}$ sampled from \mathcal{X} in an IID fashion, the model is able to predict the output $f(x_{query})$ given the sequence $x_1, f(x_1), x_2, f(x_2), ..., x_N, f(x_N), x_{query}$. 046 The classes explored in Garg et al. (2022) range from simple linear functions to sparse linear func-047 tions, two-layered neural networks, and decision trees. Two parallel works, Von Oswald et al. (2023) 048 and Akyürek et al. (2023), explored which algorithms does the transformer resemble the most as it learns the functional classes in-context. In Von Oswald et al. (2023), the authors build on the work of Schlag et al. (2021) to elegantly show that the transformations induced by linear self-attention can 051 be perceived as equivalent to a gradient descent step. In other words, for a single 1-head linear self attention layer there exist key, query, and value matrices such that a forward pass on the transformer 052 resembles the execution of one step of gradient descent with L2 loss on every token. Akyürek et al. (2023) take a fundamentally different approach, defining a raw operator that can be used to perform various operations on the input tokens including matrix multiplication, scalar division, and readwrite; they then show that a single transformer head with appropriate key, query, and value matrices
can approximate the raw operator. This implies that by using the operations readily implemented
by the raw operator, transformers are in principle capable of implementing linear regression via
stochastic gradient descent or closed-form regression.

In this work, we investigate whether in-context learning may enable a transformer to predict states 060 and/or outputs of a linear dynamical system described by a state-space model with non-scalar state 061 transition matrix, non-zero process noise, and white measurement noise. For such systems, Kalman 062 filter (Kalman, 1960) is the optimal (in the mean-square error sense) linear state estimator. We in-063 vestigate what algorithm the transformer most closely resembles as it learns to perform one-step 064 prediction when provided context in the form of observations generated by a system with arbitrarily sampled state transition matrix, time-varying measurement matrices, and the process and 065 observation noise covariance matrices. We show that Kalman filtering can be expressed in terms 066 of operations readily approximated by a transformer; this implies that when given the observations 067 and system parameters as context, the transformers can in principle emulate the Kalman filtering 068 algorithm. This is corroborated by extensive experimental results which demonstrate that such in-069 context learning leads to behavior closely mimicking the Kalman filter when the context lengths are sufficiently large. Interestingly, the transformer appears capable of emulating the Kalman filter 071 even if some of the parameters are withheld from the provided context, suggesting robustness and 072 potential ability to implicitly learn those parameters from the remaining context. 073

Prior works that investigate interplay between deep learning and Kalman filtering notably include 074 Deep Kalman Filters Krishnan et al. (2015) and Kalman Nets (Revach et al., 2021); the latter is a 075 framework that circumvents the need for accurate estimates of system parameters by learning the 076 Kalman gain in a data-driven fashion using a recurrent neural network. The follow-up work (Revach 077 et al., 2022) employs gated recurrent units to estimate the Kalman gain and noise statistics while training and evaluating, as in (Revach et al., 2021), the proposed model on data generated by a sys-079 tem with fixed parameters. In contrast, in our work the model parameters are randomly sampled to generate each training example, leading transformer to learn how to perform filtering rather than 081 memorize input-output relationship of a specific system. Dao & Gu (2024) study the theoretical connections between structured state space models (SSMs) and variants of attentions. The central message of their work is that the computations of various SSMs can be re-expressed as matrix mul-083 tiplication algorithms on structured matrices, an insight that can be utilized to show the relationship 084 between selective SSMs and attention to make the latter efficient. Sieber et al. (2024) introduce a 085 dynamical systems framework (DSF) to find a common representation unifying attention, SSMs, Recurrent Neural Networks (RNNs) and LSTMs. However, these works bear no relevance to the 087 problem of state estimation, filtering, or in-context learning in general.Goel & Bartlett (2024) show 088 that softmax self attention can represent Nadarya-Watson smoothing estimator, and proceed to ar-089 gue that this estimator approximates Kalman filter. In contrast, we explicitly focus on the problem of in-context learning and build on the concepts proposed by Akyürek et al. (2023) to show that 091 transformers implement exact operations needed to perform Kalman filtering, supporting these ar-092 guments with extensive empirical results. To the best of our knowledge, the current paper reports the first study of the ability of transformers to in-context learn to emulate Kalman filter using examples 093 generated by randomly sampling parameters of an underlying dynamical system. 094

The remainder of this paper is organized as follows. Section 2 provides an overview of relevant
 background. Section 3 lays out the system model and presents theoretical arguments that transformers can in-context learn to implement Kalman filtering for white observation noise. Section 4 reports
 the simulation results, including empirical studies of the robustness to missing model parameters,
 while Section 5 concludes the paper.

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- 2 BACKGROUND
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2.1 TRANSFORMERS

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Transformers, introduced byVaswani et al. (2017), are neural networks architectures that utilize the
 so-called attention mechanism to map an input sequence to an output sequence. Attention mechanism facilitates learning the relationship between tokens representing the input sequence, and is a

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key to the success of transformers in sequence-to-sequence modeling tasks. The experiments in this paper utilize the GPT2-based (decoder-only) architecture Radford et al. (2019).

111 A brief overview of the attention mechanism will help set the stage for the upcoming discussion. 112 Let $G^{(l-1)}$ denote the input of the l^{th} layer. A single transformer head, denoted by γ , consists of 113 key, query, and value matrices denoted by W_{γ}^{K} , W_{γ}^{Q} , and W_{γ}^{V} , respectively. The output of the head 114 γ is computed as

$$b_{\gamma}^{l} = \text{Softmax}\left((W_{\gamma}^{Q} G^{(l-1)})^{T} (W_{\gamma}^{K} G^{(l-1)}) \right) \left(W_{\gamma}^{V} G^{(l-1)} \right).$$
(1)

The softmax term in equation 1, informally stated, assigns weights to how tokens at two positions are related to each other. The output of all the B heads are concatenated and combined using W^F to form

$$A^{l} = W^{F}[b_{1}^{l}, b_{2}^{l}, ..., b_{B}^{l}].$$
(2)

The resulting output is then passed to the feedforward part of the transformer block to obtain

$$G^{(l)} = W_1 \sigma \left(W_2 \lambda \left(A^l + G^{(l-1)} \right) \right) + A^l + G^{(l-1)}, \tag{3}$$

where σ denotes the non-linear activation function and λ denotes layer normalization. For our experiments, we use Gaussian error linear unit (GeLU Hendrycks & Gimpel (2016)) as the activation function.

2.2 IN-CONTEXT LEARNING FOR LINEAR REGRESSION

Let us consider linear dynamical systems described by a finite-dimensional state-space model involving hidden states $x_t \in \mathbb{R}^n$ and observations (i.e., measurements) $y_t \in \mathbb{R}^m$ related through the system of equations

$$x_{t+1} = F_t x_t + q_t \tag{4}$$

$$y_t = H_t x_t + r_t. ag{5}$$

The state equation (4), parameterized by the state transition matrix $F_t \in \mathbb{R}^{n \times n}$ and the covariance 138 Q of the stationary zero-mean white process noise $q_t \in \mathbb{R}^n$, captures the temporal evolution of the 139 state vector. The measurement equation (5), parameterized by the measurement matrix $H_t \in \mathbb{R}^{m \times n}$ 140 and the covariance R of the stationary zero-mean white measurement noise $r_t \in R^m$, specifies the 141 acquisition of observations y_t via linear transformation of states x_t . Such state-space models have 142 proved invaluable in machine learning (Gu et al., 2021), computational neuroscience (Barbieri et al., 143 2004), control theory (Kailath, 1980), signal processing (Kailath et al., 2000), economics (Zeng & 144 Wu, 2013), and other fields. Many applications across these fields are concerned with learning the 145 hidden states x_t given the noisy observations y_t and the parameters of the state space model. 146

Assume a simple setting where $F = I_{n \times n}$, Q = 0, $H = h_t \in \mathbb{R}^{1 \times n}$ (i.e., scalar measurements), and $x_0 = x$. Here, the state space model simplifies to

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$$c_t = x \tag{6}$$

$$y_t = h_t x_t + r_t, \tag{7}$$

152 i.e., the state equation becomes trivial and the system boils down to a linear measurement model 153 in equation (7). In this setting, inference of the unknown random vector x given the observations 154 $y_1, y_2, ..., y_N$ and the measurements vectors $h_1, h_2, h_3, ..., h_N$ is an estimation problem that can 155 readily be solved using any of several well-known techniques including:

• Stochastic Gradient Descent. After initializing it as $\hat{x}_0 = \mathbf{0}_{n \times 1}$, the state estimate is iteratively updated by going through the measurements and recursively computing

$$\hat{x}_{t} = \hat{x}_{t-1} - 2\alpha (h_{t-1}\hat{x}_{t-1}^{T}h_{t-1} - h_{t-1}y_{t-1}),$$
(8)

where α denotes the learning rate. Once a pre-specified convergence criterion is met, the final estimate is set to $\hat{x}_{SGD} = \hat{x}_N$.

• Ordinary Least Squares (OLS). Let the matrix $\bar{\mathbf{H}} \in \mathbb{R}^{N \times n}$ be such that its rows are measurement vectors, i.e., the i-th row of $\bar{\mathbf{H}}$ is h_i ; furthermore, let $\bar{\mathbf{Y}} = [y_1, y_2, ..., y_N]^T$. Then the OLS estimator is found as

$$\hat{x}_{OLS} = (\bar{\mathbf{H}}^T \bar{\mathbf{H}})^{-1} \bar{\mathbf{H}}^T \bar{\mathbf{Y}}.$$
(9)

• **Ridge Regression.** To combat overfitting and promote generalization, the ridge regression estimator regularizes the OLS solution as

$$\hat{x}_{Ridge} = (\bar{\mathbf{H}}^T \bar{\mathbf{H}} + \lambda I_{n \times n})^{-1} \bar{\mathbf{H}}^T \bar{\mathbf{Y}},\tag{10}$$

where λ denotes the regularization coefficient.

It is worth pointing out that if $\lambda = \frac{\sigma^2}{\tau^2}$, where σ^2 is the variance of r_t and τ^2 is the variance of $x_0 = x$, ridge regression yields the lowest mean square error among all linear estimators of x, i.e., the estimators that linearly combine measurements $y_1, ..., y_N$ to form \hat{x} . Furthermore, if $x_0 \sim \mathcal{N}(0, \tau^2 I)$ and $r_t \sim \mathcal{N}(0, \sigma^2 I)$, the ridge regressor yields the minimum mean square error estimate that coincides with $E[X|y_1, ..., y_N]$.

178 A pioneering work that explored the capability of language models to learn linear functions and 179 implement simple algorithms was reported by Garg et al. (2022). The ability of a transformer to 180 learn $x_t = x$ in (7) was studied by Akyürek et al. (2023) which, building upon (Garg et al., 2022), 181 explored what algorithms do GPT-2 based transformers learn to implement when trained in-context 182 to predict y_N given the input organized into matrix

 $\begin{bmatrix} 0 & y_1 & 0 & y_2 & \dots & 0 & y_{N-1} & 0 \\ h_1^T & 0 & h_2^T & 0 & \dots & h_{N-1}^T & 0 & h_N^T \end{bmatrix}.$

Training the transformer in (Akyürek et al., 2023) was performed by utilizing data batches comprising examples that consist of randomly sampled states and parameters. It was argued there that for limited architecture models trained on examples with small context lengths, the transformer approximates the behavior of the stochastic gradient descent algorithm. For moderate context lengths less than or equal to the state dimension and moderately sized model architectures, the transformer mimics the behavior of Ridge Regression; finally, for context lengths greater than the state dimensions and large transformer models, the transformer matches the performance of Ordinary Least Squares.

A major contribution of Akyürek et al. (2023) was to theoretically show that transformers can approximate the operations necessary to implement SGD or closed-form regression. This was accomplished by introducing and utilizing the *RAW* (Read–Arithmetic–Write) operator parameterized by W_o, W_a, W and the element-wise operator $o \in [+, *]$ that maps the input to the layer l, q^l , to the output q^{l+1} for the index sets s, r, w, time set map K, and positions $i = 1, \ldots, 2N$ according to

$$q_{i,w}^{l+1} = W_o\left(\left[\frac{W_a}{|K(i)|}\sum_{k\in K(i)} q_k^l[r]\right] \circ Wq_i^l[s]\right),\tag{11}$$

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$$q_{i,j\notin w}^{l+1} = q_{i,j\notin w}^{l}.$$
(12)

A single transformer head can approximate this operator for any W_o , W_a , W, and \circ ; moreover, there exist $W_o, W_a, W, \circ \in \{+, *\}$ that approximate operations necessary to implement SGD and closed-form regression including affine transformations, matrix multiplications, scalar division, dot products, and read-write operations.

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3 IN-CONTEXT LEARNING FOR FILTERING AND PREDICTION OF A DYNAMICAL SYSTEM

Here we outline an in-context learning procedure for the generic state-space model given in (4)-(5), where we assume time-invariant state equation (i.e., $F_t = F \neq I$, $Q \neq 0$). For the simplicity of presentation, we at first consider scalar measurements. In such settings, the causal linear estimator of the state sequence x_t that achieves the lowest mean-square error is given by the celebrated Kalman filter (Kalman (1960)). Specifically, one first sets the estimate and the corresponding error 216 covariance matrix of the initial state to \hat{x}_0^+ and \hat{P}_0^+ , respectively. For our work, we let $\hat{x}_0^+ = 0$ and 217 $\hat{P}_0^+ = I_{n \times n}$. Then the estimates and the corresponding error covariance matrices of the subsequent 218 states are found recursively via the prediction and update equations of the Kalman filter as stated 219 below. 220

Prediction Step:

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$$\hat{x}_t^- = F \hat{x}_{t-1}^+ \tag{13}$$

$$\hat{P}_{t}^{-} = F\hat{P}_{t-1}^{+}F^{T} + Q \tag{14}$$

Update Step:

$$K_t = \hat{P}_t^- H_t^T (H_t \hat{P}_t^- H_t^T + R)^{-1}$$
(15)

$$\hat{x}_t^+ = \hat{x}_t^- + K_t (y_t - H_t \hat{x}_t^-) \tag{16}$$

$$\hat{P}_t^+ = (I - K_t H_t) \hat{P}_t^- \tag{17}$$

For scalar measurements $H_t = h_t$ (a row vector) and $R = \sigma^2$ (a scalar), simplifying the computationally intensive matrix inversion in (15) into simple scalar division readily approximated by a transformer head. Then the update equations become

$$\hat{x}_t^+ = \hat{x}_t^- + \frac{\hat{P}_t^- h_t^T}{h_t \hat{P}_t^- h_t^T + \sigma^2} (y_t - h_t \hat{x}_t^-)$$
(18)

$$\hat{P}_t^+ = (I - \frac{\hat{P}_t^- h_t^T h_t}{h_t \hat{P}_t^- h_t^T + \sigma^2})\hat{P}_t^-,$$
(19)

239 involving operations that, as argued by Akyürek et al. (2023), are readily implemented by trans-240 formers. To investigate how closely can a transformer mimic the behavior of the Kalman filter when trained through in-context learning, we provide it with generic examples consisting of randomly generated F, $h_1, ..., h_N, \sigma^2$ and Q structured as the $(n+1) \times (2n+2N+1)$ matrix

$$\begin{bmatrix} 0 & 0 & \sigma^2 & 0 & y_1 & 0 & y_2 & \dots & y_{N-1} & 0 \\ F & Q & 0 & h_1^T & 0 & h_2^T & 0 & \dots & 0 & h_N^T \end{bmatrix}.$$
 (20)

246 The transformer, whose output is denoted by $T_{\theta}()$, can then be trained against the output at every 247 second position starting from the position 2n + 1, with the loss function

$$\frac{1}{N} \sum_{t=1}^{N} (y_t - T_\theta(h_1, y_1, \dots, h_{t-1}, y_{t-1}, h_t, F, Q, \sigma^2))^2.$$
(21)

Recall that, as shown in (Akyürek et al., 2023), there exist a parametrization of a transformer head 253 that can approximate the operator in (11)-(12). Below we specify operations, readily implemented using the operator (11)-(12), which can be used to re-state the Kalman filtering prediction and update 254 steps. These operations are defined on the subsets of indices of the input matrix. As an illustration of 255 such a subset, let us consider matrix F; the set of indices specifying position of F in expression (67) 256 is given by $I_F^{input} = [(1,0), (1,1), (1,2), ..., (1,n-1), ..., (n,0), (n,1), ..., (n,n-1)].$ Further 257 details of such a construction are provided in the appendix. We define the operations needed to 258 re-state the Kalman filtering steps as follows: 259

- 1. Mu(I, J, K). The transformer multiplies the matrix formed by the entries corresponding to the indices in set I with the matrix formed by the entries corresponding to the indices in set J, and writes the result on the indices specified by the set K.
- 2. **Div**(I, j, K). The transformer divides the entries corresponding to the indices in set I by the scalar at the coordinate j and stores the result at the indices specified by the set K.
- 3. Aff (I, J, K, W_1, W_2) . This operation implements the following affine transformation: The transformer multiplies the matrix formed by the entries corresponding to the indices in set I with W_1 and adds it to W_2 multiplied by the matrix formed by the entries corresponding to the indices in set J; finally, the result is written on the indices specified by the set K.
 - 4. **Transpose**(I, J). This operation finds the transpose of the matrix at I and writes it to J.

270 It is straightforward to re-state the Kalman filtering recursions using the operations specified above. 271 However, to do so, we first require some additional notation. We assume that a matrix consisting of 272 zero and identity submatrices may be prepended to the input to the transformer. Let us denote the 273 prepended matrix by A_{append} , and let the resulting matrix be $A_{cat} = [A_{append}, A_{input}]$. We denote by I_{B1} the index set pointing to an $n \times n$ identity submatrix in \mathcal{A}_{cat} . Moreover, let I_{B2} and I_{B9} 274 denote indices of two $n \times n$ submatrices of zeros in \mathcal{A}_{cat} ; let I_{B3} denote indices of a $1 \times n$ submatrix 275 of zeros; let I_{B4} and I_{B8} denote indices of two $n \times 1$ submatrices of zeros; and let I_{B5} , I_{B6} , and 276 I_{B7} denote indices of (scalar) zeros in A_{cat} . Finally, let the index sets of F, Q, and σ^2 in A_{cat} be 277 denoted by I_F , I_Q , I_σ respectively. With this notation in place, the Kalman filtering recursion can 278 be formally restated as Algorithm 1. Note that all this additional notation introduced above concerns 279 initializations and buffers to write the variables into. By concatenating them to the input matrix, we simply create convenient space to write the state, state covariance and other intermediate variables, 281 ultimately arriving at Algorithm 1. 282

The presented framework is generalizable to non-scalar measurements with IID noise. To see this, suppose $y_t \in \mathbb{R}^m$ and $r_t \sim \mathcal{N}(0, \mathbb{R})$, where \mathbb{R} is a diagonal $m \times m$ positive definitive matrix with diagonal entries $\sigma_1^2, \sigma_2^2, \ldots, \sigma_m^2$. Let H_t denote the measurement matrix at time step t. Furthermore, let y_t^j denote the j^{th} component of y_t , and let $H_t^{(j)}$ denote the j^{th} row of H_t . The Kalman filter recursions then become (Kailath et al., 2000)

$$\hat{x}_{t}^{(1)+} = \hat{x}_{t}^{-} + \frac{\hat{P}_{t}^{-} H_{t}^{(1)T}}{H_{t}^{(1)} \hat{P}_{t}^{-} H_{t}^{(1)T} + \sigma_{1}^{2}} (y_{t}^{(1)} - H_{t}^{(1)T} \hat{x}_{t}^{-})$$
(22)

$$\hat{P}_t^{(1)+} = \left(I - \frac{\hat{P}_t^- H_t^{(1)T} H_t^{(1)}}{H_t^{(1)} \hat{P}_t^- H_t^{(1)T} + \sigma_1^2}\right) \hat{P}_t^-$$
(23)

$$\hat{x}_{t}^{(j)+} = \hat{x}_{t}^{(j-1)+} + \frac{\hat{P}_{t}^{(j-1)+} H_{t}^{(j)T}}{H_{t}^{(j)} \hat{P}_{t}^{(j-1)+} H_{t}^{(j)T} + \sigma_{j}^{2}} (y_{t}^{(j)} - H_{t}^{(j)T} \hat{x}_{t}^{(j-1)+}) \quad j = 2, \dots, m$$
(24)

$$\hat{P}_t^{(j)+} = \left(I - \frac{\hat{P}_t^{(j-1)+} H_t^{(j)T} H_t^{(j)}}{H_t^{(j)} \hat{P}_t^{(j-1)+} H_t^{(j)T} + \sigma_j^2}\right) \hat{P}_t^{(j-1)+} \quad j = 2, \dots, m$$

$$\tag{25}$$

$$\hat{x}_{t}^{+} = \hat{x}_{t}^{(m)+} \tag{26}$$

$$\hat{P}_t^+ = \hat{P}_t^{(m)+} \tag{27}$$

The in-context learning can be performed by providing to the transformer the input formatted as

0	0	σ_1^2	0	$y_1^{(1)}$		0	$y_{N-1}^{(1)}$	0		
0	0	σ_2^2	0	$y_1^{(2)}$		0	$y_{N-1}^{(2)}$	0		
.		•	•	•	•					
.	•	•	•	•	•	•	•			
0	0	σ_m^2	0	$y_1^{(m)}$		0	$y_{N-1}^{(m)}$	0	,	(28)
F	Q	0	$H_1^{(1)T}$	0		$H_{N-1}^{(1)T}$	0	$H_N^{(1)T}$		
·	•	•	•	•	·	•	•			
·	•	•	• ()77	•	•	• ()77	•	• ()77		
0	0	0	$H_1^{(m)T}$	0		$H_{N-1}^{(m)T}$	0	$H_N^{(m)T}$		

allowing a straightforward extension of the algorithm to the non-scalar measurements case (omitted
 for the sake of brevity).

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4 SIMULATION RESULTS

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For transparency and reproducibility, we build upon the code and the model released by Garg et al. (2022). All the results are obtained on a 16-layered transformer model with 4 heads and hidden size 512. We implement curriculum learning initialized with context length N = 10, incremented by 2 every 2000 training steps until reaching the context length of 40. The dimension of the hidden state in all experiments was set to n = 8. Every training step is performed using Adam optimizer Kingma (2014) with a learning rate of 0.0001 on a batch of 64 examples, where for each example

$\begin{array}{llllllllllllllllllllllllllllllllllll$	326	1.	$Input: A = I_{-} I_{-}$
$\begin{array}{llllllllllllllllllllllllllllllllllll$	327	1. 1 2. 1	Input. $\mathcal{A}_{cat}, IF, IQ, I_{\sigma}, IB1, IB2, IB3, IB4, IB5, IB6, IB7, IB8, IB9$ Initialize $I_{\uparrow} \leftarrow (1 \cdot n \cdot 2n)$
$\begin{array}{llllllllllllllllllllllllllllllllllll$	328	3. 1	for $i = 1$ to N do
$\begin{array}{llllllllllllllllllllllllllllllllllll$	329	4:	$I_{\hat{\mathbf{x}}} \leftarrow (1:n,2n+2i)$
$ \begin{array}{llllllllllllllllllllllllllllllllllll$	330	5:	$I_{h} \leftarrow (1:n,2n+2i-1)$
$\begin{array}{llllllllllllllllllllllllllllllllllll$	331	6:	$I_u \leftarrow (0, 2n+2i)$
$\begin{array}{llllllllllllllllllllllllllllllllllll$	332	7:	$Transpose(I_F, I_{B2})$
9: $Mu(I_F, I_{B1}, I_{B1})$ 335 10: $Mu(I_{B1}, I_{B2}, I_{B1})$ 336 11: $Aff(I_{B1}, I_Q, I_{B1}, W_1 = I_{n \times n}, W_2 = I_{n \times n})$ 337 12: $Transpose(I_h, I_{B3})$ 338 13: $Mu(I_{B1}, I_h, I_{B4})$ 339 14: $Mu(I_{B3}, I_{B4}, I_{B5})$ 340 15: $Aff(I_{B5}, I_{\sigma}, I_{B6}, W_1 = 1, W_2 = 1)$ 341 16: $Div(I_{B4}, I_{B6}, I_{B4})$ 342 17: $Mul(I_h, I_{\hat{X}_{next}}, I_{B7})$ 343 18: $Aff(I_y, I_{B7}, I_{B7}, W_1 = 1, W_2 = -1)$ 343 19: $Mul(I_{B7}, I_{B4}, I_{B8})$ 344 20: $Aff(I_{\hat{X}_{next}}, I_{B7}, W_1 = 1, W_2 = 1)$ 345 21: $Mul(I_{B4}, I_{B3}, I_{B9})$ 346 22: $Mul(I_{B9}, I_{B1}, I_{B9})$ 347 23: $Aff(I_{B1}, I_{B9}, I_{B1}, W_1 = I_{n \times n}, W_2 = -I_{n \times n})$ 348 24: $I_{\hat{X}_{Curr}} \leftarrow I_{\hat{X}_{next}}$	333	8:	$\operatorname{Mul}(I_F, I_{\hat{X}_{Curr}}, I_{\hat{X}_{next}})$
$\begin{array}{llllllllllllllllllllllllllllllllllll$	334	9:	$Mul(I_F, I_{B1}, I_{B1})$
$\begin{array}{llllllllllllllllllllllllllllllllllll$	335	10:	$Mul(I_{B1}, I_{B2}, I_{B1})$
$\begin{array}{llllllllllllllllllllllllllllllllllll$	336	11:	$\mathbf{Aff}(I_{B1},I_Q,I_{B1},W_1=I_{n\times n},W_2=I_{n\times n})$
$\begin{array}{llllllllllllllllllllllllllllllllllll$	337	12:	Transpose (I_h, I_{B3})
$\begin{array}{llllllllllllllllllllllllllllllllllll$	338	13:	$\operatorname{Mul}(I_{B1}, I_h, I_{B4})$
$\begin{array}{llllllllllllllllllllllllllllllllllll$	339	14:	$\mathbf{Mul}(I_{B3}, I_{B4}, I_{B5})$
$\begin{array}{llllllllllllllllllllllllllllllllllll$	340	15:	Aff $(I_{B5}, I_{\sigma}, I_{B6}, W_1 = 1, W_2 = 1)$
$\begin{array}{llllllllllllllllllllllllllllllllllll$	341	16:	$Div(1_{B4}, 1_{B6}, 1_{B4})$
$\begin{array}{llllllllllllllllllllllllllllllllllll$	342	17:	$\mathbf{Mul}(I_h, I_{\hat{X}_{next}}, I_{B7})$
$\begin{array}{llllllllllllllllllllllllllllllllllll$	343	18:	$Aff(I_y, I_{B7}, I_{B7}, W_1 = 1, W_2 = -1)$
$\begin{array}{llllllllllllllllllllllllllllllllllll$	344	19:	$Mul(I_{B7}, I_{B4}, I_{B8})$
$\begin{array}{llllllllllllllllllllllllllllllllllll$	345	20:	Aff $(I_{\hat{X}_{next}}, I_{B8}, I_{\hat{X}_{next}}, W_1 = 1, W_2 = 1)$
$\begin{array}{llllllllllllllllllllllllllllllllllll$	346	21:	$\operatorname{Mul}(I_{B4}, I_{B3}, I_{B9})$
$\begin{array}{llllllllllllllllllllllllllllllllllll$	247	22:	$\mathbf{Mul}(I_{B9}, I_{B1}, I_{B9})$
$\begin{array}{cccccccccccccccccccccccccccccccccccc$	347	23:	Att $(I_{B1}, I_{B9}, I_{B1}, W_1 = I_{n \times n}, W_2 = -I_{n \times n})$
	348	24:	$I_{\hat{X}_{Curr}} \leftarrow I_{\hat{X}_{next}}$

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352 $x_0, H_1, H_2, \ldots, H_N$ are sampled from isotropic Gaussian distributions. The process noise q_t is sampled from $\mathcal{N}(0,Q)$; to generate Q, we randomly sample an 8×8 orthonormal matrix U_Q and 353 354 form $Q = U_Q \Sigma_Q U_Q^T$, where Σ_Q is a diagonal matrix whose entries are sampled from the uniform 355 distribution $\mathcal{U}[0, \sigma_q^2]$. For training, we implement a curriculum where σ_q^2 is steadily incremented over 100000 steps until reaching 0.025 and kept constant from then on. Similarly, the measurement 356 noise is sampled from $\mathcal{N}(0, R)$ where the diagonal matrix R has entries $\sigma_1^2, ..., \sigma_m^2$ sampled from 357 $\mathcal{U}[0,\sigma_r^2]$. As in the case of the process noise, we steadily increase σ_r^2 over 100000 training steps 358 until reaching 0.025. Note that Q and R are sampled anew for each example, To randomly generate 359 the state matrix F, we explore two strategies: 360

Strategy 1: For the first set of experiments we set F = (1-α)I+αU_F, where α ∈ U[0, 1] and U_F denotes a random orthonormal matrix. Note that the eigenvalues of matrix F are in general complex valued and can thus be expressed as pe^{jφ}, where φ denotes the phase of the said eigenvalue. As α increases from 0 to 1, we observe φ varying from 0 to π; here φ is such that the phase of the eigenvalues of F is distributed in the interval [-φ, φ]. For α = 0 and α = 1, all the eigenvalues lie exactly on the unit circle; for the values of α ∈ (0, 1), the eigenvalues may lie inside the unit circle. Note that the dynamical system is not guaranteed to be stable since the eigenvalues of F may lie on the unit circle. In fact, we observe that if one sets α = 1, the transformer's loss does not decrease. To train the transformer, we steadily increase α from 0 to 1 over 50000 steps and then keep it constant.

2. Strategy 2: We further explore the setting with $F = U_F \Sigma_F U_F^T$, where U_F denotes a random orthonormal matrix and the diagonal matrix Σ_F has its entries drawn from $\mathcal{U}[-1, 1]$. The dynamical system with state matrix F defined this way is guaranteed to be stable.

To compare the transformer's performance with that of other algorithms, we utilize the meansquared prediction difference (MSPD) which relates the performance of two algorithms A_1 and A_2 given the same context D as

$$MSPD(\mathcal{A}_1, \mathcal{A}_2) = \mathbb{E}_{\mathcal{D}=[H_1, \dots, H_{N-1}] \sim p(\mathcal{D}), h_N \sim p(h)} (\mathcal{A}_1(\mathcal{D})(H_N) - \mathcal{A}_2(\mathcal{D})(H_N))^2.$$
(29)

For evaluation, we utilize a randomly sampled batch of 5000 examples. Unless stated otherwise, the parameters of the state and measurement noise covariance are set to $\sigma_q^2 = \sigma_r^2 = 0.025$. Finally, for the Kalman filter used as the baseline, we set the estimate of the initial state to zero and the corresponding error covariance matrix to identity.

Before we delve into in-context learning, a natural question to ask would be whether the transformers can perform explicit state estimation given the input in the form of expression (67). To this end, we train the transformer to output the state for scalar measurements and Strategy 1 using the loss function

$$\frac{1}{N} \sum_{t=1}^{N} (x_t - T_{\theta}(h_1, y_1, \dots, h_{t-1}, y_{t-1}, h_t, F, Q, \sigma^2))^2.$$
(30)



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Figure 1: The results of experiments testing the performance of various methods on the task of estimating states of a linear dynamical system. The plots compare the difference in the achieved mean-squared error between the transformer and other methods.

The mean-squared error between the estimate of x_N returned by the transformer and other algo-409 rithms is shown in Figure 6. The algorithms include the Kalman filter, stochastic gradient descent 410 with learning rates of 0.01 and 0.05, ridge regression with regularization parameter λ set to 0.01 411 and 0.05, and Ordinary Least Squares. A discussion addressing the choice of learning rates is pro-412 vided in the appendix. It can be observed that as the context length increases, performance of the 413 transformer approaches that of Kalman filter while diverging away from the Ridge Regression and 414 the OLS; this is unsurprising since the latter two methods focus only on the measurement equation 415 while remaining unaware of the internal state dynamics. In fact, when the context length equals the 416 state dimension, the MSPD between the transformer and ridge regression is an order of magnitude higher than that between the transformer and Kalman filter; for better visualization/resolution, we 417 thus limit the values on the vertical axis of this and other presented figures (leading to clipping in 418 some of the plots). 419

420 Next, we focus on the problem of in-context learning where the model must make a one-step pre-421 diction of the system output given the context. The results are presented in Figure 2. For shorter 422 contexts, the in-context learning performs closest to the stochastic gradient descent with learning 423 rate 0.01, but as the context length increases, the performance of in-context learning approaches 424 that of the Kalman filter. Note that when the stability is guaranteed, i.e., all the eigenvalues of F425 are between 0 and 1 (Strategy 2), the performance gaps are smaller than when the stability may be 426 violated.

To test the robustness of the transformers in face of partially missing context, we investigate what happens if the covariance matrices R and Q are omitted from the context and repeat the previous experiments. The results are reported in Figure 3. Interestingly, there appears to be no deterioration in the performance for Strategy 1 (see Figure 3a), and an improvement in the MSPD between the transformer performing in-context learning (ICL) and Kalman filter for Strategy 2 (Figure 3b). This may be implying that the transformer implicitly learns the missing context en route to mimicking



Figure 2: Mean-squared prediction difference (MSPD) between in-context learning (ICL) with a transformer and several algorithms including Kalman filter, SGD, Ridge Regression, and OLS (scalar measurements).

Kalman filter. Note that in these experiments the Kalman filter is still provided information about the noise statistics. If it were not, one would need to employ a technique such as the computationally intensive expectation-maximization algorithm to infer the missing noise covariance matrices.



468 Figure 3: Mean-squared prediction difference (MSPD) between in-context learning (ICL) with a
469 transformer and several algorithms including Kalman filter, SGD, Ridge Regression, and OLS
470 (scalar measurements). ICL is conducted without information about the covariances R and Q.

We next investigate in-context learning for non-scalar measurements (dimension = 2) with white noise. The input to the transformer, formatted according to expression (28), includes all the parameters of the state space model. The results, presented in Figure 4, show that transformer is able to mimic Kalman filter following in-context learning and performs one-step prediction in the considered non-scalar measurements case.

Our final set of experiments investigates the setting where we withhold from the transformer the
information about both the state transition matrix and noise covariances (for simplicity, we are back
to the scalar measurements case). The results, plotted in Figure 5, show that the transformer starts
emulating the Kalman filter for sufficiently large context lengths. In the appendix we provide theoretical arguments that in the case of scalar measurements, the transformer is able to implement
operations of the Dual-Kalman Filter (Wan & Nelson, 1996), which allows implicit estimation of
both the state and state transition matrix.

484 It is relatively straightforward to extend the presented results to the systems with control inputs 485 and to certain classes of non-linear systems; for the latter, it can be shown that the transformer can implement operations of the Extended Kalman Filter (EKF). Relevant experimental results are



Figure 4: Mean-squared prediction difference (MSPD) between in-context learning (ICL) with a transformer and several algorithms including Kalman filter, SGD, Ridge Regression, and OLS with the measurements of dimension 2. Note that for these experiments, all system parameters are available to the transformer.



Figure 5: Mean-squared prediction difference (MSPD) between in-context learning (ICL) with a transformer and several algorithms including Kalman filter, SGD, Ridge Regression, and OLS. All the information about the model parameters is withheld from the transformer.

presented in the appendix. There, we also demonstrate robustness of in-context learning to variations in state dimensions or model parameter distributions as compared to those seen during training.

5 CONCLUSION

In this paper, we explored the capability of transformers to emulate the behavior of Kalman filter when trained in-context with the randomly sampled parameters of a state space model and the cor-responding observations. We provided analytical arguments in support of the transformer's ability to do so, and presented empirical results of the experiments that demonstrate close proximity of the transformer and Kalman filter when the transformer is given sufficiently long context. Notably, the transformer keeps closely approximating Kalman filter even when important context – namely, noise covariance matrices and even state transition matrix (all required by the Kalman filter) - is omitted, demonstrating robustness and implying the ability to implicitly learn missing context. Future work includes extensions to temporally correlated noise and further investigation of robustness to missing model parameters.

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A DUAL KALMAN FILTER - REVIEW

Consider the state-space model

$$x_{t+1} = F_t x_t + q_t \tag{31}$$

$$y_t = H_t x_t + r_t, \tag{32}$$

and consider the setting where we need to estimate both the state x_t and the state transition matrix F_t . A solution is given in the form of the Dual Kalman Filter, proposed by Wan & Nelson (1996). This approach alternates between estimation of the state given the estimate of the state transition matrix and vice versa. Let $f_t \in \mathbb{R}^{n^2}$ denote the vectorized form of the state transition matrix, and let the $n \times n^2$ matrix X_t be defined as

$$X_{t} = \begin{bmatrix} \hat{x}_{t-1}^{+T} & 0 & \dots & 0 & 0\\ 0 & \hat{x}_{t-1}^{+T} & \dots & 0 & 0\\ \vdots & \vdots & \ddots & \vdots & \vdots\\ \vdots & \vdots & \ddots & \vdots & \vdots\\ 0 & 0 & \dots & \hat{x}_{t-1}^{+T} & 0\\ 0 & 0 & \dots & 0 & \hat{x}_{t-1}^{+T} \end{bmatrix}.$$
(33)

667 Then the following state space model can be set up for f_t :

$$f_t = f_{t-1} \tag{34}$$

$$y_t = H_{f,t} f_{t-1} + r_{f,t}, (35)$$

where $H_{f,t} = H_t X_t$ and $r_{f,t} = H_t q_t + r_t$; moreover, $r_{f,t} \sim \mathcal{N}(0, R_f)$ where $R_f = H_t Q H_t^T + R$. The prediction and update equations for the estimates of f_t are as follows.

Prediction Step:

$$\hat{f}_{t}^{-} = \hat{f}_{t-1}^{+} \tag{36}$$

$$\hat{P}_{f,t}^{-} = \hat{P}_{f,t-1}^{+} \tag{37}$$

678 Update Step:

$$K_{f,t} = \hat{P}_{f,t}^{-} H_{t,f}^{T} (H_{f,t} \hat{P}_{f,t}^{-} H_{t,f}^{T} + R_f)^{-1}$$
(38)

$$\hat{f}_t^+ = \hat{f}_t^- + K_{f,t}(y_t - H_{f,t}\hat{f}_t^-)$$
(39)

$$\hat{P}_{f,t}^{+} = (I - K_{f,t}H_{f,t})\hat{P}_{f,t}^{-} \tag{40}$$

In case of scalar measurements, $H_{f,t}\hat{P}_{f,t}^{-}H_{t,f}^{T}$, and $H_tQH_t^{T}$ and R are scalar; consequently, we can express (38) as

$$K_{f,t} = \frac{1}{H_{f,t}\hat{P}_{f,t}^{-}H_{t,f}^{T} + R_{f}}\hat{P}_{f,t}^{-}H_{t,f}^{T}.$$
(41)

B TRANSFORMER CAN LEARN TO PERFORM DUAL KALMAN FILTERING IN-CONTEXT FOR A SYSTEM WITH SCALAR MEASUREMENTS

Consider the following context provided to the transformer as input:

$$\begin{bmatrix} 0 & \sigma^2 & 0 & y_1 & 0 & y_2 & \dots & y_{N-1} & 0 \\ Q & 0 & h_1^T & 0 & h_2^T & 0 & \dots & 0 & h_N^T \end{bmatrix}.$$
 (42)

One can show in a manner analogous to the proof for the canonical Kalman filter that the transformer can in-context learn to perform implicit state estimation even in the absence of the state transition matrix. To this end, in addition to Mul(I, J, K). Div(I, j, K), Aff(I, J, K, W1, W2), and Transpose(I, J) defined in the main text, we define MAP(I,J) which transforms the vectors formed by the entries at index set *I* to a matrix of the form in equation (33) to be copied and stored at the index set *J*.

In addition to \mathcal{A}_{cat} , I_F , I_Q , I_σ , I_{B1} , I_{B2} , I_{B3} , I_{B4} , I_{B5} , I_{B6} , I_{B7} , I_{B8} , I_{B9} defined in the main text, we let I_{B10} denote indices of an $n \times n^2$ sub-matrix of zeros in \mathcal{A}_{cat} ; let I_{B11} denote indices of a $1 \times n^2$ sub-matrix of zeros in \mathcal{A}_{cat} ; I_{B13} and $I_{\hat{f}_{next}}$ denote indices of an $n^2 \times 1$ sub-matrices of zeros; and I_{B12} and I_{B14} denotes indices of an $n^2 \times n^2$ sub-matrices of zeros. With this notation, we can re-write the Dual Kalman filter using the elementary operations implementable by transformers as Algorithm 2.

Algorithm 2 Formulating the Dual Kalman filter recursions using the elementary operations implementable by transformers

711 1: Input: $\mathcal{A}_{cat}, I_F, I_Q, I_\sigma, I_{B1}, I_{B2}, I_{B3}, I_{B4}, I_{B5}, I_{B6}, I_{B7}, I_{B8}, I_{B9}, I_{B10}, I_{B11}, I_{B12}, I_{B13}, I_{B14}, I_{\hat{f}_{mont}}$ 712 2: Initialize $I_{\hat{X}_{Curr}} \leftarrow (1:n,2n)$ 3: for i = 1 to N do 713 714 $I_{\hat{X}_{next}} \leftarrow (1:n,2n+2i)$ 4: 715 $I_h \leftarrow (1:n,2n+2i-1)$ 5: 716 $I_y \leftarrow (0, 2n + 2i)$ 6: 717 $Transpose(I_F, I_{B2})$ 7: $\begin{array}{l} \mathbf{Mul}(I_F, I_{\hat{X}_{Curr}}, I_{\hat{X}_{next}}) \\ \mathbf{Mul}(I_F, I_{B1}, I_{B1}) \end{array}$ 718 8: 719 9: 720 $Mul(I_{B1}, I_{B2}, I_{B1})$ 10: 721 $Aff(I_{B1}, I_Q, I_{B1}, W_1 = I_{n \times n}, W_2 = I_{n \times n})$ 11: 722 12: **Transpose** (I_h, I_{B3}) 13: $Mul(I_{B1}, I_h, I_{B4})$ 723 14: $Mul(I_{B3}, I_{B4}, I_{B5})$ 724 Aff $(I_{B5}, I_{\sigma}, I_{B6}, W_1 = 1, W_2 = 1)$ 15: 725 $Div(I_{B4}, I_{B6}, I_{B4})$ 16: 726 $\mathbf{Mul}(I_h, I_{\hat{X}_{next}}, I_{B7})$ 17: 727 18: Aff $(I_y, I_{B7}, I_{B7}, W_1 = 1, W_2 = -1)$ 728 $Mul(I_{B7}, I_{B4}, I_{B8})$ 19: 729 20: $Aff(I_{\hat{X}_{next}}, I_{B8}, I_{\hat{X}_{next}}, W_1 = 1, W_2 = 1)$ 730 $Mul(I_{B4}, I_{B3}, I_{B9})$ 21: 731 $Mul(I_{B9}, I_{B1}, I_{B9})$ 22: 732 Aff $(I_{B1}, I_{B9}, I_{B1}, W_1 = I_{n \times n}, W_2 = -I_{n \times n})$ 23: 733 $\mathbf{MAP}(I_{\hat{X}_{next}}, I_{B10})$ 24: 734 25: $Mu(I_{B3}, I_{B10}, I_{B11})$ 735 **Transpose**(I_{B11}, I_{B13}) 26: 736 $Mul(I_{B11}, I_{B12}, I_{B11})$ 27: 28: $Mul(I_{B11}, I_{B13}, I_{B5})$ 737 $Mul(I_{B12}, I_{B13}, I_{B13})$ 29: 738 30: Aff $(I_{B5}, I_{\sigma}, I_{B6}, W_1 = 1, W_2 = 1)$ 739 31: $Div(I_{B13}, I_{B6}, I_{B13})$ 740 32: $Mul(I_{B7}, I_{B13}, I_{B8})$ 741 Aff $(I_{\hat{f}_{next}}, I_{B8}, I_{\hat{f}_{next}}, W_1 = 1, W_2 = 1)$ 33: 742 $Mul(I_{B3}, I_{B10}, I_{B11})$ 34: 743 35: $Mul(I_{B13}, I_{B11}, I_{B14})$ 744 36: $Mul(I_{B14}, I_{B12}, I_{B14})$ 745 37: Aff $(I_{B12}, I_{B14}, I_{B12}, W_1 = I_{n^2 \times n^2}, W_2 = -I_{n^2 \times n^2})$ 746 38: 747 39: 748 40: end for 749

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756 C EXPERIMENTS WITH CONTROL INPUT

 The results presented in the main body of the paper can be extended to the case of non-zero control inputs provided that the measurement noise remains white. Specifically, for non-zero control inputs, the state space model becomes

$$x_{t+1} = F_t x_t + B_t u_t + q_t (43)$$

$$y_t = H_t x_t + r_t. ag{44}$$

The derivation showing that a transformer can implement operations of Kalman filtering for this state space model follows the same line of arguments presented in the main body of the paper for other (simpler) state space models. We omit details for brevity and instead focus on presenting empirical results. In particular, we carry out experiments involving scalar measurements and generate $B \in$ $\mathbb{R}^{8\times8}$ as $B = U_B \Sigma_B U_B^T$, where U_B denotes a random orthonormal matrix while the diagonal matrix Σ_B has entries drawn from $\mathcal{U}[-1,1]$. We sample control inputs $u_t \in \mathbb{R}^8$ from a zero-mean Gaussian distribution having identity matrix as the covariance, and then normalize them to the unit norm. The input to the transformer for this setting is

where F is generated using strategy 1. The rest of the settings remain the same as in the previous
experiments. The results, reported in Fig. 6, demonstrate that the transformer achieves mean-square
error performance similar to that of Kalman filter in this setting as well.



Figure 6: The results of experiments with control inputs.

D MISCELLANEOUS EXPERIMENTS AND FURTHER DETAILS

D.1 DETAILED ILLUSTRATION OF ALGORITHM 1

We illustrate the working of Algorithm 1 for scalar measurements. Let the state dimension be n and let the measurements be scalar. Let $A_{append} =$

For n = 2, this can be visualized as $\mathcal{A}_{append} =$

Consequently, with $\mathcal{A}_{cat} = [\mathcal{A}_{append} \ \mathcal{A}_{input}]$, we obtain $I_{B1} = \{(0,0), (1,0), (0,1), (1,1)\}$, $I_{B2} = \{(0,2), (1,2), (0,3), (1,3)\}$, $I_{B9} = \{(0,4), (1,4), (0,5), (1,5)\}$, $I_{B3} = \{(0,6), (1,6)\}$, $I_{B4} = \{(0,7), (1,7)\}$, $I_{B9} = \{(0,8), (1,8)\}$, $I_{B5} = \{(2,9)\}$, $I_{B6} = \{(2,10)\}$, $I_{B7} = \{(2,11)\}$, $I_{F} = \{(1,12), (1,13), (2,12), (2,13)\}$, $I_Q = \{(1,14), (1,15), (2,14), (2,15)\}$, $I_{\sigma} = \{(0,16)\}$ and so on. Next, we walk through the first iteration of the FOR loop in Algorithm 1. 1. Initialization: $I_{\hat{X}_{Curr}} \leftarrow (1:n,2n)$. We start by initializing $\hat{x}_0^+ = 0$. We simply use the zeros below the variances as denoted below $\begin{bmatrix} 0 & 0 & \sigma^2 & 0 & y_1 & 0 & y_2 & \dots & y_{N-1} & 0 \\ F & Q & \hat{x}_{Curr} = 0 & h_1^T & 0 & h_2^T & 0 & \dots & 0 & h_N^T \end{bmatrix}.$ (48)2. $I_{\hat{X}_{next}} \leftarrow (1:n,2n+2i)$. For the first iteration, i = 1, this points to the elements just below the first measurement $\begin{bmatrix} 0 & 0 & \sigma^2 & 0 & y_1 & 0 & y_2 & \dots & y_{N-1} & 0 \\ F & Q & \hat{x}_{Curr} = 0 & h_1^T & \hat{x}_{next} = 0 & h_2^T & 0 & \dots & 0 & h_N^T \end{bmatrix}.$ (49)3. $I_h \leftarrow (1:n, 2n+2i-1)$ This points to h_1^T in \mathcal{A}_{input} Likewise, $I_y \leftarrow (0, 2n+2i)$ points to y_1 . 4. **Transpose**(I_F , I_{B2}) This writes F to matrix B_2 . The matrix A_{append} becomes (50)5. Mul $(I_F, I_{\hat{X}_{curr}}, I_{\hat{X}_{next}})$. This calculates $F\hat{x}_{Curr}$ and writes to $I_{\hat{X}_{next}}$. \mathcal{A}_{input} becomes $\begin{bmatrix} 0 & 0 & \sigma^2 & 0 & y_1 & 0 & y_2 & \dots & y_{N-1} & 0 \\ F & Q & \hat{x}_{Curr} = 0 & h_1^T & F \hat{x}_{Curr} = 0 & h_2^T & 0 & \dots & 0 & h_N^T \end{bmatrix}.$ (51)6. Mul(I_F , I_{B1} , I_{B1}). For the first iteration, $B1 = \hat{P}_0^+ = I$ This operation calculates $F\hat{P}_0^+$ and writes it to B_1 . The resulting \mathcal{A}_{append} becomes (52)7. **Mul**(I_{B1} , I_{B2} , I_{B1}). This calculates $F\hat{P}_0^+F^T$ and writes to I_{B1} . (53)8. Aff $(I_{B1}, I_Q, I_{B1}, W_1 = I_{n \times n}, W_2 = I_{n \times n})$. This calculates $\hat{P}_1^- = F \hat{P}_0^+ F^T + Q$ and writes to I_{B1} (54)9. **Transpose**(I_h , I_{B3}) This transposes h_1^T and writes to B_3 which yields (55)10. **Mul** (I_{B1}, I_h, I_{B4}) . This evaluates $\hat{P}_1^- h_1^T$ and writes it to I_{B4} which yields (56)

 11. **Mul**(I_{B3}, I_{B4}, I_{B5}). This evaluates scalar $h_1 \hat{P}_1^- h_1^T$ and writes to I_{B5} yielding $\hat{P}_1^- E^T = E^T - E^T - \hat{P}_1^- E^T - \hat{P}_2^- E^T - \hat{P}_2^- E^T - \hat{P}_2^- E^T - \hat{P}_1^- E^T - \hat{P}_2^- E^T -$

12. Aff $(I_{B5}, I_{\sigma}, I_{B6}, W_1 = 1, W_2 = 1)$ This evaluates $h_1 \hat{P}_1^- h_1^T + \sigma^2$ and writes the resulting scalar to I_{B6} resulting in

13. **Div** (I_{B4}, I_{B6}, I_{B4}) This divides the entries in $\hat{P}_1^- h_1^T$ by the scalar $h_1 \hat{P}_1^- h_1^T + \sigma^2$ to compute the Kalman Gain K_1 and writes the results to I_{B4} giving

$$\hat{P}_{1}^{-} F^{T} B_{9} h_{1}^{T} K_{1} = \frac{1}{h_{1}\hat{P}_{1}^{-}h_{1}^{T}+\sigma^{2}}\hat{P}_{1}^{-}h_{1}^{T} B_{8} 0_{n\times 1} 0_{n\times 1}$$

14. **Mul** $(I_h, I_{\hat{X}_{next}}, I_{B7})$ This evaluate $h_1 \hat{x}_1^- = h_1 F \hat{x}^+ 0 = h_1 F \hat{x}_{Curr}$ and writes the resulting scalar to I_{B7} .

$$\hat{P}_{1}^{-} F^{T} B_{9} h_{1}^{T} K_{1} B_{8} 0_{n \times 1} 0_{n \times 1} 0_{n \times 1} 0_{n \times 1} \\
0_{1 \times n} 0_{1 \times n} 0_{1 \times n} 0 0 0 0 h_{1} \hat{P}_{1}^{-} h_{1}^{T} h_{1} \hat{P}_{1}^{-} h_{1}^{T} + \sigma^{2} h_{1} \hat{x}_{1}^{-}$$
(60)

15. Aff
$$(I_y, I_{B7}, I_{B7}, W_1 = 1, W_2 = -1)$$
 This evaluates $y_1 - h_1 \hat{x}_1^-$ and writes it to I_{B7}

16. $Mul(I_{B7}, I_{B4}, I_{B8})$ This multiplies the Kalman gain with the error to yield

17. Aff $(I_{\hat{X}_{next}}, I_{B8}, I_{\hat{X}_{next}}, W_1 = 1, W_2 = 1)$ This calculates the posterior estimate $\hat{x}_1^+ = \hat{x}_1^- + K_1(y_1 - h_1\hat{x}_1^-)$ and writes it to $I_{\hat{X}_{next}}$ modifying \mathcal{A}_{input} to

$$\begin{bmatrix} 0 & 0 & \sigma^2 & 0 & y_1 & 0 & y_2 & \dots & y_{N-1} & 0 \\ F & Q & \hat{x}_{Curr} = 0 & h_1^T & \hat{x}_1^+ & h_2^T & 0 & \dots & 0 & h_N^T \end{bmatrix}.$$
 (63)

18. Mul (I_{B4}, I_{B3}, I_{B9}) This evaluates the $n \times n$ matrix $h_1 K_1$ and writes it to I_{B9} giving us

19. Mul (I_{B9}, I_{B1}, I_{B9}) : This calculates and writes to I_{B9} the matrix $h_1 K_1 \hat{P}_1^-$

20. Aff $(I_{B1}, I_{B9}, I_{B1}, W_1 = I_{n \times n}, W_2 = -I_{n \times n})$ This calculates the error covariance of the posterior estimate $\hat{P}_1^+ = \hat{P}_1^- - h_1 K_1 \hat{P}_1^-$ and writes the results to I_{B9}

21. $I_{\hat{X}_{Curr}} \leftarrow I_{\hat{X}_{next}}$ This updates the pointer $I_{\hat{X}_{Curr}}$ to point towards indices $I_{\hat{X}_{next}}$ yielding

917
$$\begin{bmatrix} 0 & 0 & \sigma^2 & 0 & y_1 & 0 & y_2 & \dots & y_{N-1} & 0 \\ F & Q & 0 & h_1^T & \hat{x}_{Curr} = \hat{x}_1^+ & h_2^T & 0 & \dots & 0 & h_N^T \end{bmatrix}.$$
 (67)

D.2 JUSTIFICATION OF THE CHOICE OF LEARNING RATES FOR SGD

To find the optimal set of learning rates for the experiments, we fix context length to 40 and the state dimension to 8. We generate F using Strategy 1. The rest of the simulation settings remain the same as before. We compare the MSPD between the transformer's output and the SGD for various values of α (learning rates). We present the results in Table 1

α	0.00001	0.00005	0.0001	0.0005	0.001	0.005	0.01	0.05	0.1
MSPD	1.0087	0.9999	0.9753	0.8882	0.8789	0.4766	0.2997	0.2887	2.8923

Table 1: MS	PD correspor	nding to	different a
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As can be seen, the optimal MSPD is obtained for $\alpha = 0.01$ and $\alpha = 0.05$. Consequently, throughout this work we report the results for these two learning rates only.

D.3 MEAN SQUARE ERROR (MSE) WITH RESPECT TO THE GROUND TRUTH

In the main section of the paper, we omit the MSE of the output of the transformer, Kalman filter, and other baseline algorithms evaluated with respect to the ground truth. Here we present the MSE, normalized by the state dimension, for the default simulation setting with F generated using Strategy 1; note that the results for Strategy 2 and varied parameters differ very little from the presented ones. As can be seen in Fig. 7, the MSE curves closely follow those for the normalized MSPD presented in the main paper.



Figure 7: The MSE between the output and the ground truth for various algorithms.

D.4 **RESULTS ACROSS DIFFERENT STATE DIMENSIONS**

To evaluate the performance of transformer as the state dimension varies, we train the transformer model under the default settings using Strategy 1 to generate F. For evaluation, we fix the context length to 40 and vary state dimension from 2 to 8; we utilize Strategy 1 to generate F, while the remaining simulation parameters remain as same as before. The results in Fig. 8 present the MSPD normalized by the state dimension vs. varying state dimension. As can be seen there, the gap between the transformer and Kalman filter remains constant implying that the performance of the transformer remains consistent regardless of the state dimension. At the same time, the MSPD between the transformer and the SGD / Ridge Regression increases as the performances of the latter two algorithms deteriorate with increasing state dimension.



where
$$F_x$$
 is the Jacobian of $f_\eta()$ with respect to \hat{x}_{t-1}^+ .

(68)

(69)

(70)

(71)

(72)

(73)

(74)



For this work, we choose $\mathbf{f}_{\eta}(\mathbf{x}) = [\eta_1 \mathbf{tanh}(\eta_2 \mathbf{x_1}), ..., \eta_1 \mathbf{tanh}(\eta_2 \mathbf{x_n})]$ with $\eta_1, \eta_2 \sim \mathcal{U}[-1, 1]$. For this transition function, we can write the Jacobian as

$$F_x = \eta_1 \eta_2 diag([(1 - tanh^2(\eta_2 x_1)), ..., (1 - tanh^2(\eta_2 x_n))])$$

For this system, we show that the transformer can theocratically implement equations of an Extended
 Kalman Filter given the input of the form

In Akyürek et al. (2023), the authors utilized the properties of GeLU non-linearity to show that
 GeLU can be used to perform scalar multiplication or for a sufficiently large additive bias term the
 identity function. Likewise, we can show in an analogous manner that

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$$\frac{\sqrt{\frac{\pi}{2}}x}{2}tanh(x+cx^3) \approx GeLU(\sqrt{\frac{\pi}{2}}x) - GeLU(\frac{\sqrt{\frac{\pi}{2}}x}{2} + N_b) + N_b$$
(76)

where $N_b >> 1$ is a large bias term and the constant $c = \frac{0.044715\pi}{2}$. Since the softmax layer can be bypassed by adding a large additive bias term, it is straightforward to show that a single transformer attention head can output $\frac{\sqrt{\frac{\pi}{2}x}}{2}tanh(x+cx^3)$ for the input x given appropriate parameters. Moreover, the simulation settings ensure that $x + cx^3 \approx x$, and consequently, raw operator's emulation of **Mul() Div()**, and **Aff()** operations can be invoked to argue that the transformer can implement tanh(x) using multiple attention heads. It is then trivial to extend the method for the previously discussed linear dynamical systems case to show that the transformer can perform extended Kalman filtering for the non-linear dynamical system under consideration.

Given this setting, we run simulations with the parameters of the state and measurement noise covariance set to $\sigma_q^2 = \sigma_r^2 = 0.0125$. We compare the performance of the transformer with that of the Extended Kalman Filter and present the results in Fig. 10. As can be seen there, the transformer performs closer to the Extended Kalman Filter than it does to other baseline algorithms. We leave investigation for other classes of non-linear systems to future work.



Figure 10: Results of in-context learning for $\mathbf{f}_{\eta}(\mathbf{x}) = [\eta_1 \mathbf{tanh}(\eta_2 \mathbf{x_1}), ..., \eta_1 \mathbf{tanh}(\eta_2 \mathbf{x_n})].$

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