
Zero-shot neural predictivity in human prefrontal cortex with a massively multi-task multimodal transformer

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Abstract

Working memory supports a broad spectrum of behaviors and higher cognitive abilities, with the prefrontal cortex playing a central role in this capacity. Although prior work has identified which brain regions are engaged in specific working memory tasks, and in some cases how they contribute, we still lack a general framework that can predict which regions will be recruited in novel tasks, what information they represent, and the computations they perform. To address this gap, we trained a single neural network on millions of visual decision-making tasks with sensory-realistic inputs, aiming to build a generalized model of working memory. We evaluated the model against an fMRI dataset spanning 12 tasks and hundreds of distinct conditions, testing its ability to capture neural activity across the brain, with a focus on the prefrontal cortex. Our results show that large models trained on a broad distribution of tasks can predict brain activity zero-shot, outperforming even models trained directly on the target tasks. This ability improves further with model size, which consistently enhances prediction accuracy. Furthermore, analyses of layer-to-region correspondences largely conformed with the theories of hierarchical organization along the rostro-caudal axis of the prefrontal cortex. These findings suggest that neural network models hold significant potential not only for simulating neural activity in regions previously difficult to model, but also for revealing how the brain encodes, organizes, and manipulates task information during working memory.

1 Introduction

Working memory (WM) is a key component of human cognition, allowing us to temporarily store and manipulate task-relevant information. While WM engages a wide network of brain regions, the prefrontal cortex (PFC) plays a central role. PFC is responsible for the executive function and has been implicated in a wide variety of goal-directed behaviours that include selective processing of information (i.e. attention) and making choices between alternative choices. PFC disruptions are linked to conditions such as schizophrenia, ADHD, depression, and cognitive decline.

Thanks to neuroimaging and electrophysiology experiments, much is known about the role of different nodes in the working memory brain network in a variety of different cognitive tasks. However, despite these advances, the current accounts only broadly capture the high-level description of the overall functions and our understanding of the underlying mechanisms that give rise to these representations remain largely unspecified.

For instance, we know that much like many other brain regions, specially in sensory cortices [19, 23], the PFC is thought to be hierarchically organized along the rostro-caudal axis of the frontal lobe [5, 22]. In this framework, more rostral regions are proposed to represent increasingly abstract and complex rules, domain general memories, as well as actions and decisions that unfold over longer timescales. A range of neuroimaging studies have found evidence supporting this hierarchical organization of the PFC [6, 8, 29, 30]. Other work has further described the functional selectivity across PFC sub-regions [3, 7, 12, 25, 32]. Nevertheless, debate remains regarding the uniformity of this abstraction gradient and whether a precise, general account of functional selectivity across PFC sub-regions that holds consistently across cognitive tasks can be established.

The general gap in understanding of the PFC compared to other cortical areas may stem from several factors, including the broad and abstract nature of the information the PFC encodes during cognitive tasks, as well as the current reliance on purely descriptive models and the absence of computational frameworks capable of capturing WM across diverse task settings.

Over the past decade, work at the intersection of neuroscience and AI has shown that artificial neural networks (ANNs) trained on naturalistic tasks can develop internal activations aligned with brain activity [20, 24, 41]. Such models not only mirror neural dynamics but also offer new ways to predict and modulate neural activity [9, 34, 39]. However, *there are currently no generalizable ANNs that can model WM and decision-making in the PFC*, with the existing models having limited utility and scope as a result of narrowly defined tasks and use of symbolic inputs [10, 33, 43].

To address the generalization gap in existing models of working memory and decision making, we developed a neural network model capable of solving a wide variety of visual decision making tasks from natural images and text. To do this, we trained a large multimodal neural network model on millions of visual decision-making tasks with natural language instructions.

To assess the model’s alignment with the brain, we measured how well the internal activity of units in the model can predict neural activity in various brain regions and compared it against a range of other baseline models using newly collected whole-brain human fMRI WM dataset [2]. Using the best model’s layer-to-region mappings, we investigate the prominent theory of a rostral-caudal axis of hierarchical organization within the PFC.

Our contributions are as follows:

1. We developed a large multi-task multi-modal neural network model trained on millions of visual working memory tasks, demonstrating strong generalization to unseen tasks.
2. We evaluated neural similarity between our model and the brain at both the whole-brain network and granular PFC levels, benchmarking it against a range of baselines.
3. By examining the model’s internal representations and their correspondence to different PFC sub-regions, we explored the representational hierarchy along the rostral-caudal axis of the PFC.

2 Related works

Many models of working memory have been proposed across cognitive science and neuroscience. Early accounts primarily provided conceptual frameworks describing how the brain might support working memory. Among the most influential are Baddeley’s model [4] and Cowan’s model [16]. These were not computationally implementable, however, later work introduced frameworks with tunable components (e.g., computer code) that could be hand-designed to perform specific tasks [27, 35]. More sophisticated approaches employed neural network models that used optimization techniques, to learn from experience, by adjusting their parameters without manual tuning [31].

Artificial neural networks, particularly recurrent neural networks, have since been widely applied to simulate working memory across different scales. These studies demonstrated that recurrent dynamics can reproduce persistent activity, a hallmark of working memory [13, 15]. Yet these models

were typically limited to one or a few cognitive tasks. Subsequent work showed that the same class of models could be trained to solve dozens of tasks, highlighting how their internal dynamics enable the reuse of similar motifs across contexts [18, 42, 44].

Despite these advances, computational models that can handle realistic inputs (e.g., natural images and text), while maintaining generality across many tasks, remain rare. A notable recent effort, *Centaur* [11], was shown to replicate human behavior across a wide range of decision-making tasks. However, its ability to generalize to unseen tasks and individuals was limited [28], and the model was restricted to text-based paradigms. In parallel, vision-language models have achieved impressive progress on problems requiring both visual and textual inputs, but many still fail at seemingly simple tasks that demand attending to specific object properties and selectively recalling them based on task instructions [26, 40].

3 Methods

3.1 Data

3.1.1 Working memory task data

To train the neural network model, we required a large and diverse dataset of tasks. We specifically desired the tasks to involve natural visual stimuli, natural language task instructions, selective attention to particular object features, and diverse reasoning requirements. To satisfy these demands we used iWISDM [26], a recently developed environment capable of generating a virtually unlimited number of visual decision-making tasks, to generate all the data for training and validating our models. iWISDM uses a compositional structure to construct tasks using various operators and combining simple task blocks in various ways to build increasingly more complex ones.

For the large-scale model training datasets we use iWISDM’s AutoTask mode, which allows for the controlled generation of millions of random tasks varying in complexity. Using iWISDM, each task can be rendered into a trial provided as a series of images, corresponding task instructions in natural language, and ground-truth answers (see Appendix Figure 10 for iWISDM task examples). For our purposes, a task trial consists of three elements: (1) a series of frames (max 10), with each frame being blank (delay) or containing a single everyday object (e.g., bus, bench, chair, couch) placed in one of four locations; (2) The trial instructions describe the working memory-based decision-making task in natural language; (3) A sequence of actions that specify the correct outputs at every step. The visual objects shown on the frames are 3D objects selected from the Shapenet-3D dataset [14], and are rendered at varying viewing angles. The rendering of faces and buses shown to participants from the fMRI dataset are also added to this stimulus set. The large-scale model is trained on a total of 80,730 base-tasks. However, during training, as these base-tasks are randomly selected and merged to create a single trial, the model sees millions of unique tasks. A set of 11,470 held-out base-tasks is used for validation.

3.1.2 Working memory fMRI data

For our neural analyses, we used a recently collected yet to be published functional MRI (fMRI) dataset that contains whole-brain scans of 4 human subjects performing 12 working memory tasks [2]. The data was collected with a Siemens Prisma 3T scanner and contains ~ 8 hours of scan time per subject. The data consists of recordings from each subject performing 2128 trials from the 12 tasks. The task trials are rendered with stimuli consisting of two faces and two buses at two unique viewing angles, see Appendix Figure 11 for examples of the tasks and stimuli.

Importantly, every fMRI trial consists of encoding and delay frames. An encoding frame is any image that shows an object needed to solve the task. A delay frame is the blank image that immediately follows an encoding frame. Voxel activity was binned into time points aligned to when (a) an encoding frame was shown or (b) a delay frame was shown.

To reduce noise and improve reliability, trials were grouped into task-conditions defined jointly by task structure, stimuli pairs, and stimuli positions within the task sequence. For example, the (Bus1-Face1) pair presented as the first two stimuli in the contextual decision-making task was treated as a unique condition. Averaging over repeated trials, within each task-condition, substantially enhanced the signal-to-noise ratio, yielding 416 distinct task-conditions for neural prediction.

3.2 Model

3.2.1 Architecture

Our proposed model is a neural network model consisting of three primary components:

1. **Image Encoder:** This component receives the trial images and encodes them into image embedding tokens. In both the large-scale and baseline experiments the activations from the last non-pooling layer of a frozen EfficientNetV2-M [38] are used after being convolved.
2. **Instruction Encoder:** Takes in the trial text instructions and encodes them as a series of language embedding tokens using a frozen jina-embeddings-v3 model [37].
3. **Core Action Decoder:** Takes in the encoded trial images and text instructions as inputs and outputs the ground-truth outputs to the task at each step. The large-scale model uses a transformer for this module, however any sequence2sequence model is viable.

The model is defined as

$$g(\mathbf{i}, \mathbf{j}) = [L_1(E_{ins}(\mathbf{i})), Conv(E_{img}(\mathbf{j}))], \quad f(g(\mathbf{i}, \mathbf{j})) = L_2(D_{act}(g(\mathbf{i}, \mathbf{j}))),$$

where \mathbf{i} is a text instruction (encoded as T tokens via E_{ins}), \mathbf{j} a sequence of N images encoded via E_{img} , $L_1 : (T, d_{ins}) \rightarrow (T, d_{hidden})$ is a linear projection, $Conv : (N, d_{img}, H, W) \rightarrow (N, d_{hidden}, 1, 1)$ a 3D-convolutional projection, and $L_2 : (N, d_{hidden}) \rightarrow (N, \text{num_actions})$ another linear projection taking as input the decoded tokens from D_{act} . Here g outputs the concatenated sequence of encoded instruction and image tokens, and f outputs the action class logits for each image in the trial.

The large-scale model contains a total of 482,831,363 million trainable parameters all originating in the Core Action Decoder. For a detailed report of the large-scale and baseline architectures see Appendix Table 1.

3.2.2 Baseline architecture

The models used as baselines to compare with the generalized large-scale transformer are nearly identical with exception of two modifications: (1) we replace the text-instructions with a one-hot task-vector which encodes which of the 12-fMRI tasks the trial is from, and (2) LSTM [21] and Mamba2 [17] models are used instead of a transformer for the Core Action Decoder component in two of our baselines.

3.2.3 Training procedure

The large-scale model is trained for 1,500 epochs and an effective batch-size of 1,400, where each epoch defines a model sweep through 14,000 rendered task trials. On every epoch, these 14,000 trials are generated from tasks that are created by randomly merging a random number of the 80,730 training base-tasks. Cosine scheduling is used with a peak learning-rate of $3.5e^{-5}$ and 150 iterations of warmup. See Appendix Table 1 for more details on the large-scale and baseline model training regimes.

3.3 Neural prediction

To assess the correspondence between model representations and neural activity, we present all trials from the fMRI dataset to each model while recording their unit activity. For transformer architectures, we extract activations from the final MLP layer of each transformer block. For state-based models such as Mamba2 and LSTM, we use their hidden states.

For each trial, we construct encoding-delay pair representations by concatenating the image position tokens from consecutive encoding and delay periods along the model’s hidden feature dimension. Using PCA ridge regression, these encoding-delay pair representations are used to predict beta values from the corresponding delay time steps. We excluded encoding periods from prediction analyses, as they showed no reliable predictive signal in our experiments.

For the analyses at network and PFC region-of-interest (ROI) levels, voxel-wise betas are averaged within the network or ROI respectively, and the voxel-averaged values are predicted as described for

every subject. Prediction performance is quantified as the Pearson correlation between the predicted and observed bteas, computed in a 10-fold cross-validation scheme and averaged across subjects. This procedure results in r-value correlation scores from every model layer to every network or PFC ROI.

To account for measurement reliability, we estimate noise-ceilings (NC) for each subject using Spearman-Brown corrected split-half reliability tests [36]. Noise-ceilings are computed separately for each cortical network and PFC ROI, before being averaged across the four subjects. All model activation prediction correlations are corrected by dividing by these NC values.

3.4 PFC hierarchy analysis

We first evaluate each model layer with each PFC ROI using our linear mapping approach described above. We then pick the layer with the highest predictivity score for each ROI as the best layer explaining that ROI. To quantify the level of abstraction encoded in representations from each layer of the model, we define a two-level task abstraction hierarchy.

At the lower level (Level 1), task information is defined by object features (location and category). At the higher level (Level 2), task information is defined by task logic, such as the outcome of a subtask (e.g. 'location of object 2 equals location of object 1?').

To measure the degree of abstraction encoded at each model layer, we treat this as a multi-class prediction problem. Following a similar procedure to the one described for neural prediction, we use PCA ridge regression, but this time to predict both object-feature and task-logic information from the fMRI trials, using activations from each corresponding model layer. This allows us to assess how hierarchical task abstraction emerges across model depth and its correspondence with PFC ROIs.

We use the object-feature and task-logic decoding accuracies from each layer to derive a single metric that reflects where the representations lie along the abstraction hierarchy. Specifically, for each model layer l we compute a hierarchy score defined as $h_l = -a_{l,O} + a_{l,T}$, where $a_{l,O}$ is the average object-feature decoding accuracy and $a_{l,T}$ is the average task-logic decoding accuracy for layer l . The resulting h_l values range from -1.0 to 1.0 , providing a continuous measure of hierarchical encoding: negative values indicate representations biased toward low-level object features, whereas positive values indicate representations biased toward higher-level task-logic information.

4 Results

4.1 Network level prediction

We assess the neural similarity of our main model relative to several baseline models by using their internal activations to predict average activity across canonical brain networks [1]. We find that the large, more generalized Transformer model (Big iWISDM TF) outperforms all baselines across every network (see Figure 1). The large model trained only on the 12 fMRI tasks (Big fMRI-Only) also consistently exceeds the smaller version, underscoring the joint importance of model size and training generality for achieving brain-like representations. The small Mamba2-based fMRI-only model (Small fMRI-Only Mamba) consistently outperforms the other small-scale baselines, despite having the fewest trainable parameters (3.8M), suggesting it is a promising architecture for capturing neural representations, at least at small-scales.

Figure 2 shows the best-layer NC corrected correlations of the large-scale generalized Transformer model mapped onto the cortical surface. Prediction accuracy is consistently higher in fronto-lateral, centro-lateral, and centro-medial regions compared to fronto-medial and posterior-medial regions. Supplementary Figure 8 shows the corresponding maps for the other trained models. Across all models, the relative distribution of representational similarity across regions remains consistent, with differences emerging primarily in the overall strength of alignment.

4.2 Prefrontal cortex region-level prediction

Figure 3 presents the highest final NC corrected correlation values across models and layers for 34 regions spanning the PFC. Compared to the network-level analyses, there is greater variability in prediction performance across individual PFC ROIs. Nonetheless, the average NC corrected

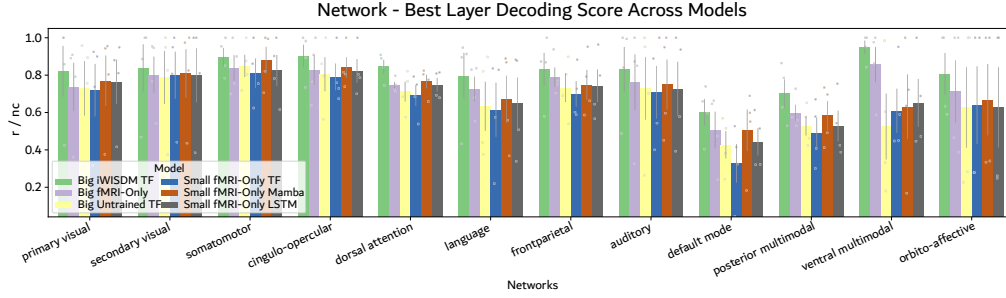


Figure 1: The best neural predictivity scores (NC corrected r-correlation) across model layers and networks for every model tested.

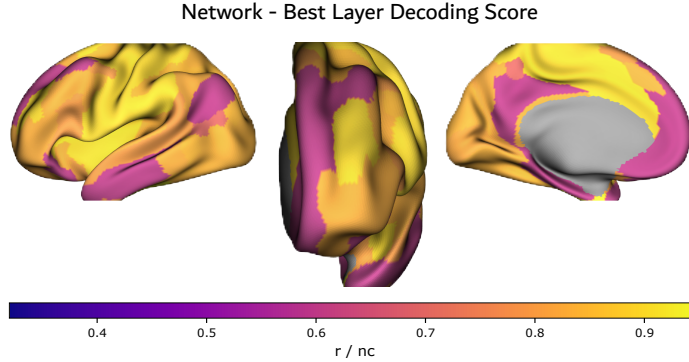


Figure 2: A network surface map of the best neural predictivity scores (NC corrected r-correlation) across layers of the Big iWISDM TF model.

prediction correlation across regions for the Big iWISDM Transformer is 0.79, with some regions reaching nearly 1.0 correlation. Notably, the less generalized version of the Big Transformer, trained only on the 12 fMRI tasks, approaches the performance of the best model in nearly half of the regions. This suggests that the neural similarity benefits of building broad, generalized representations diminish as the spatial granularity of the neural target increases. However, it is also important to note that the large model is performing these 12-tasks zero-shot as opposed to its fMRI-only counterparts.

Overall, these results reinforce the conclusion that both model size and the degree of task generalization remain key determinants of neural similarity within the PFC.

Looking closer we find that dorsolateral PFC activity is predicted especially well by model activations (see Figure 4). For example, Brodmann Area (BA) 46 known to play a central role in decision-making, attention, and working memory is predicted with a NC corrected correlation of 0.90. More broadly, these results maintain the pattern that models trained on ecological tasks yield representations closely aligned with the brain regions engaged by those tasks.

4.3 Prefrontal cortex hierarchy analyses

We find layers of the most generalized large transformer that best predict PFC ROIs are layers 1-4, with middle layers 2 and 3 serving as the best predictors for 65% of regions. Figure 5 visualizes the model layer-to-region mapping across the PFC surface. On its own, this mapping does not establish hierarchical processing, however, when combined with the hierarchy decoding accuracies and h_l values, we are able to project the model's hierarchical structure onto PFC ROIs (see Figures 6 & 7).

The decoding accuracy results in Figure 7 show that all model layers encode object-feature information, while only select layers additionally encode higher-level task-logic information. Regions including BA 8, 9, 46, and 47 exhibit a rostral-caudal progression of increased higher-level decoding accuracy aligning with the established theories of PFC hierarchy, though the progression is not smooth. Moreover, the most rostral regions (BA 10 and 11) and the most caudal regions (BA 6, IFJ, and IFS) deviate from the theorized rostral-caudal axis of hierarchy.

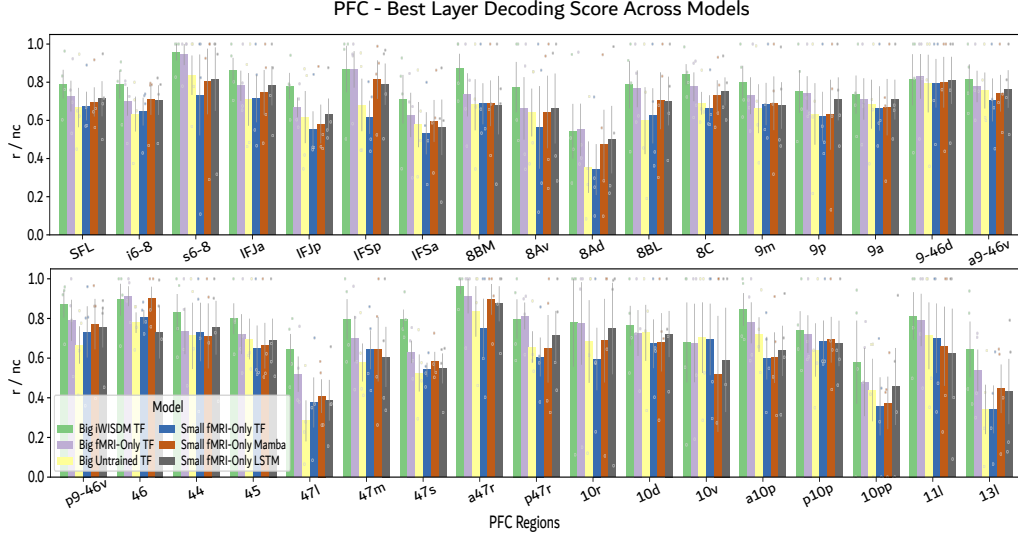


Figure 3: The best neural predictivity scores (NC corrected r-correlation) across model layers and regions of the PFC for every model tested.

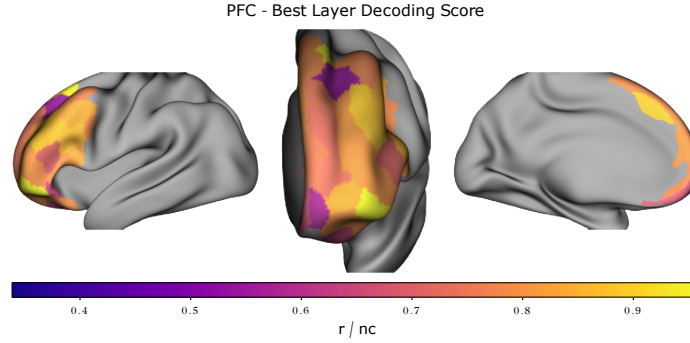


Figure 4: A PFC surface map of the best neural predictivity scores (NC corrected r-correlation) across layers of the Big iWISDM TF model.

The h_l hierarchy values in Figure 6 show that, rather than a clear rostral–caudal axis, results reveal a bullseye-like pattern centered on regions p47r, a9-46v, 9-46d, and 9a, with decreasing hierarchy values radiating outward in a ring-shape.

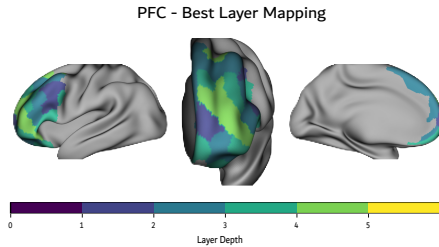


Figure 5: Big iWISDM TF model layer to PFC ROI surface map. Layers are selected based on their neural predictivity scores for each PFC ROI.

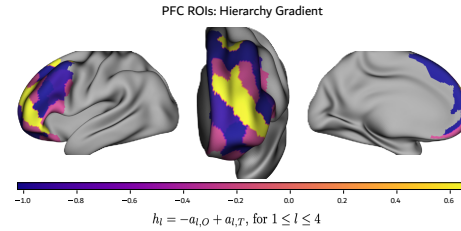


Figure 6: Big iWISDM TF model layer hierarchy level (h_l) PFC surface plot. Layers are selected based on their neural predictivity scores for each PFC ROI.

- We did not compare against text-only baselines such as Llama or Centaur. Such comparisons would clarify the added value of high-resolution visual inputs relative to categorical textual inputs for predicting neural activity across the cortex.
- We did not evaluate general vision–language models fine-tuned on these tasks. Through training, these models may acquire more general and potentially more brain-like representations; testing them could refine conclusions about model class and training objectives.

Addressing these points is a priority for future work.

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A Appendix

A.1 Surface maps

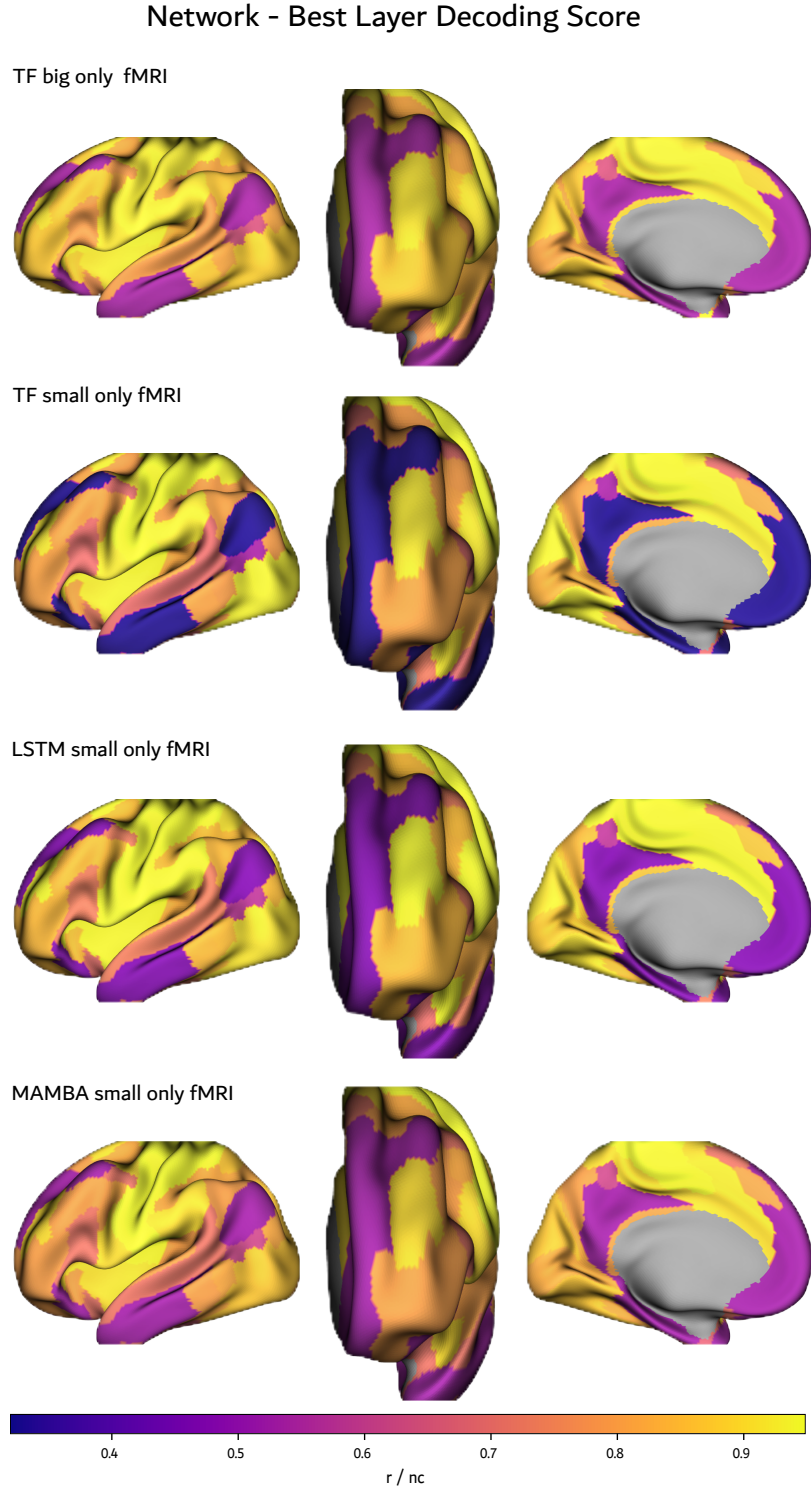


Figure 8: A network surface map of the best neural predictivity scores (NC corrected r-correlation) across layers for all models

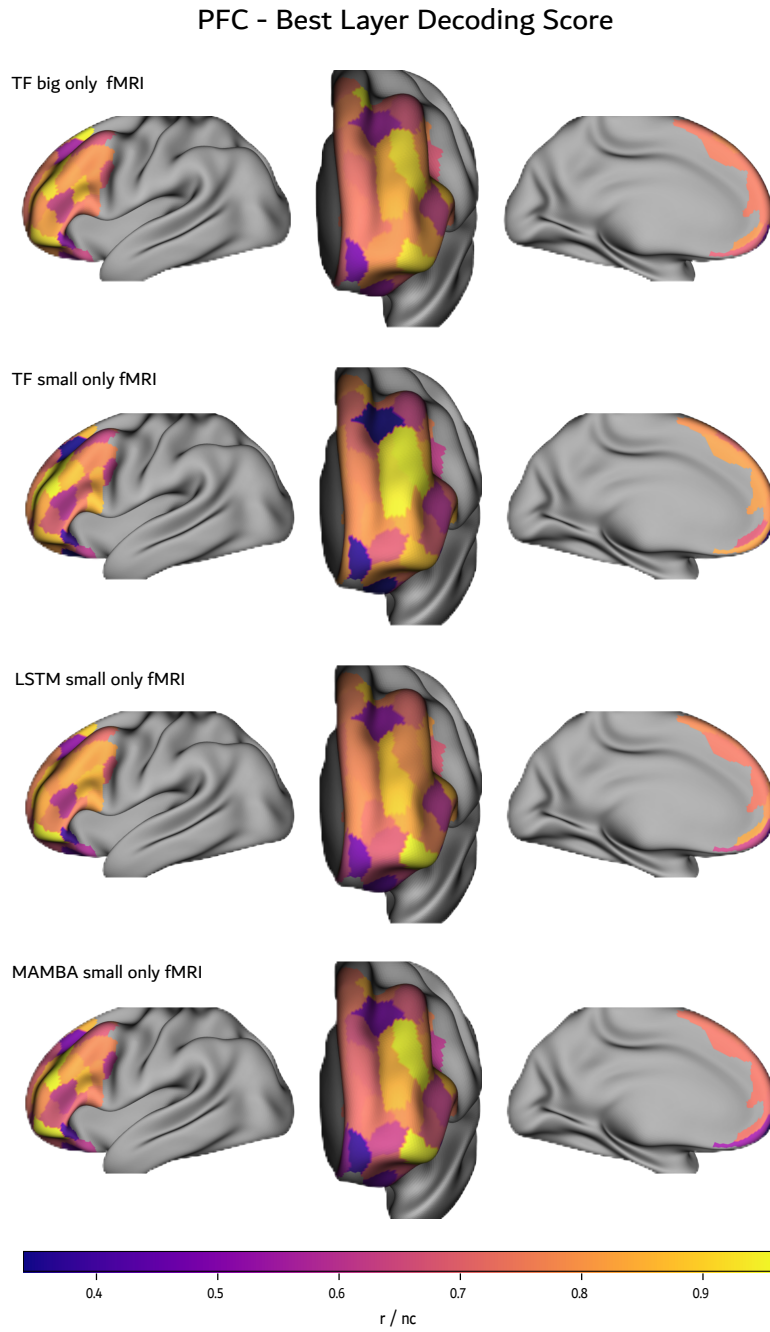


Figure 9: A PFC surface map of the best neural predictivity scores (NC corrected r-correlation) across layers for all models.

A.2 iWISDM and fMRI data examples

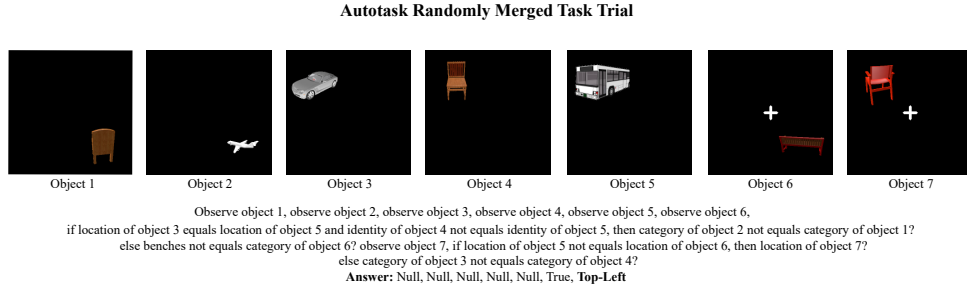


Figure 10: Example of an iWISDM rendered task trial

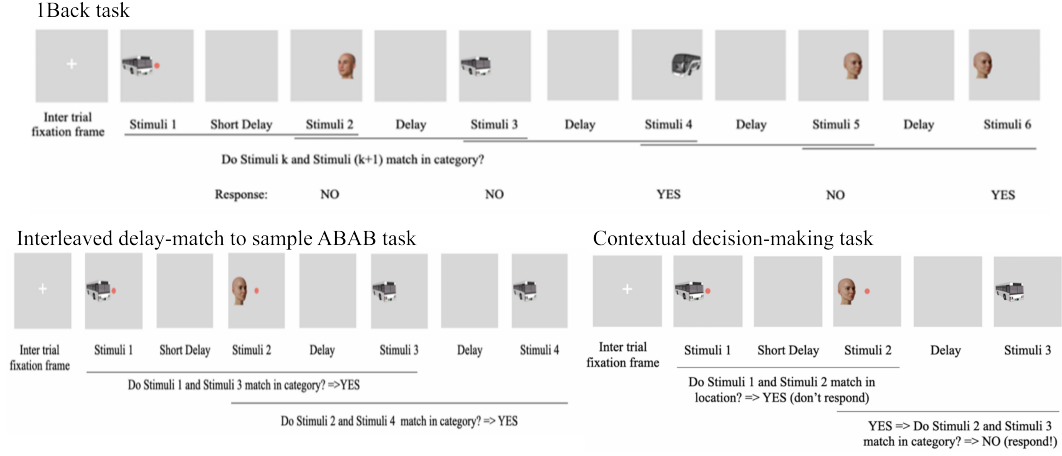


Figure 11: Example of an fMRI rendered task trial

A.3 Model architecture and hyperparameter

Table 1: Model configuration and training hyperparameters.

Component	Setting	Training	Setting
Image encoder	EfficientNet	Effective batch size	1400
Instruction encoder	Jina Embeddings v3	Trials per epoch	14,000
Core decoder	Transformer	Epochs	1500
FFL dimension	9216	Warmup steps	600
Activation	SwiGLU	Peak learning rate	3.5e-5
Hidden dimension	1536	Min learning rate	1.0e-7
Number of heads	16	Scheduler	HF Cosine
Number of blocks	6	GPUs	4 × H100
Dropout	0.1		
Weight decay	0.1		