# The Program Testing Ability of Large Language Models for Code

#### Anonymous ACL submission

#### Abstract

 Recent development of large language mod- els (LLMs) for code like CodeX and CodeT5+ demonstrates tremendous promise in achieving code intelligence. Their ability of synthesizing code that completes a program for performing a pre-defined task has been intensively tested and verified on benchmark datasets including HumanEval and MBPP. Yet, evaluation of these LLMs from more perspectives (than just pro- gram synthesis) is also anticipated, considering 011 their broad scope of applications in software en- gineering. In this paper, we explore the ability of LLMs for testing programs/code. By per- forming thorough analyses of recent LLMs for code in program testing, we show a series of in-016 triguing properties of these models and demon- strate how program testing ability of LLMs can be improved. Following recent work that uses **generated test cases to enhance program syn-** thesis, we further leverage our findings in im- proving the quality of the synthesized programs **and show +11.77% and +4.22% higher code**  pass rates on HumanEval+ comparing with the GPT-3.5-turbo baseline and the recent state-of-the-art, respectively.

#### **026** 1 Introduction

 Large language models (LLMs) are advancing rapidly in understanding The community has wit- nessed a surge in the development of large lan- guage models (LLMs), which have achieved in- credible ability in understanding and generating not only texts but also code. LLMs for code (CodeX [\(Chen et al.,](#page-8-0) [2021\)](#page-8-0), StarCoder [\(Li et al.,](#page-8-1) [2023b\)](#page-8-1), CodeT5+ [\(Wang et al.,](#page-9-0) [2023b\)](#page-9-0), etc) have been widely adopted to a variety of applications to achieve code intelligence. However, current eval- uation of these LLMs mostly focuses on program completion/synthesis, despite the models can also be utilized in other applications. As the field con-tinues to advance, evaluation of these models from

more perspectives is anticipated, which could facil- **041** itate deeper understanding of the LLMs. **042**

The ability of automatically generating proper **043** test suites is of great desire to software engineer- **044** ing, yet challenging. Being learning-based or not, **045** current test generation efforts (e.g., fuzzing) primar- **046** ily focus on creating diverse test inputs to identify **047** faults in the code as much as possible via maximiz- **048** ing their coverage, e.g., line coverage and branch **049** coverage [\(Fioraldi et al.,](#page-8-2) [2020;](#page-8-2) [Tufano et al.,](#page-9-1) [2022;](#page-9-1) **050** [Dinella et al.,](#page-8-3) [2022;](#page-8-3) [Lemieux et al.,](#page-8-4) [2023;](#page-8-4) [Xia et al.,](#page-9-2) **051** [2023\)](#page-9-2). Although such test inputs try to verify the **052** (non-)existence of crashes and hangs of the tested **053** code, they lack the ability of determining whether **054** the code adheres to the aim of the function which **055** is represented by input-output relationships. Au- **056** tomatic test case generation for this aim not only **057** requires an high coverage of the code being tested **058** but also necessitates a correct understanding of **059** the "true" desired input-output relationships in the **060** tested code, leaving it a challenging open problem. **061**

Being capable of synthesizing correct code im- **062** plementations given docstrings, LLMs for code **063** seem capable of understanding the desired input- **064** output relationship of a function described in nat- **065** ural language. This capability inspires applying **066** these LLMs to generating test cases automati- **067** cally [\(Chen et al.,](#page-8-0) [2021\)](#page-8-0). However, the ability **068** of these models for program testing has not been **069** systematically evaluated. In this paper, we sys- **070** tematically compare the ability of recent LLMs **071** for code in testing from two perspectives focus- **072** ing on both the correctness and diversity of the **073** test cases, considering that 1) program testing is **074** of great interest in software engineering and soft- **075** ware security as mentioned and 2) automatically  $\qquad \qquad$  076 generated test cases can further be adopted to im- **077** [p](#page-8-5)rove the program synthesis performance [\(Chen](#page-8-5) **078** [et al.,](#page-8-5) [2023\)](#page-8-5). Our analyses focus on algorithmic **079** coding, based on the popular 164 problems from **080** HumanEval+ [\(Liu et al.,](#page-8-6) [2023a\)](#page-8-6) and 427 sanitized **081**

 problems from MBPP [\(Austin et al.,](#page-8-7) [2021\)](#page-8-7). It is worth noting that the model may encounter various scenarios when generating test cases. It may gen- erate test cases when provided with only natural language descriptions of the desire of the program, or it could generate test cases when given an "op- timal" oracle implementation. In more complex situations, it may even need to test its own imper- fect generated code or the code generated by other models. We consider 4 test-case generation set- tings (i.e., "self-generated" which uses each LLM to test code synthesized by the LLM itself, "cross- generated" which lets all LLMs to test the same code synthesized by a group of four LLMs , "or- acle" which tests an oracle implementation, and the "placeholder" in Figure [1\)](#page-3-0) and test a collection of 11 competitive LLMs for code. We conducted a variety of experiments, from which intriguing takeaway messages are delivered.

 As previously mentioned, several very recent pa- pers [\(Shi et al.,](#page-9-3) [2022;](#page-9-3) [Li et al.,](#page-8-8) [2023a;](#page-8-8) [Chen et al.,](#page-8-5) [2023\)](#page-8-5) have shown that appropriate usage of gener- ated test cases can improve the quality of program synthesis. Yet, the quality of generated test cases largely impacts the performance of such methods. Due to the lack of systematic evaluation of the test- ing ability of LLMs for code, it is unclear how to craft test cases that could be potentially more help- ful to program synthesis. The studies in this paper also shed light on this. We will show that, sub- stantially improved program synthesis performance can be gained by utilizing takeaway messages in 114 our studies. Specifically, we can achieve  $+11.77\%$  higher code pass rate on HumanEval+, in compar- ison with the GPT-3.5-turbo baseline. Compared with a very recent state-of-the-art called CodeT, our solution gains +4.22% higher code pass rate.

### **<sup>119</sup>** 2 Evaluation Metrics

 To make the evaluation more reliable and com- prehensive, it is crucial to first design some suit- able metrics, like BLEU [\(Papineni et al.,](#page-9-4) [2002\)](#page-9-4), ROUGE [\(Lin,](#page-8-9) [2004\)](#page-8-9), and the pass rate [\(Chen et al.,](#page-8-0) [2021\)](#page-8-0) for evaluating machine translation, text sum- marization, and program synthesis, respectively. In this section, we specify two main evaluation met- rics to evaluate the program testing ability of LLMs, from the perspective of correctness and diversity.

**129** Pass rate In software engineering, we expect **130** test cases to represent some desired "ground-truth" **131** functionality of the tested program/code. In practice, such "ground-truth" functionality can be de- **132** scribed in the header comments of a function (i.e., 133 docstrings of the function) and tested using the ora- **134** cle implementation, as in HumanEval [\(Chen et al.,](#page-8-0) **135** [2021\)](#page-8-0) and MBPP [\(Austin et al.,](#page-8-7) [2021\)](#page-8-7). The ora- **136** cle program/code should be able to pass the test, **137** if a generated test case is correct. Therefore, we **138** leverage the pass rate as a measure to evaluate the **139** correctness of the generated test cases. For a fair **140** comparison, we instruct each model to generate **141** three test cases in the prompt, and, when a model **142** generates more than three test cases, we select the **143** first three for evaluation. Assuming that there are **144** in total M programming problems in an experi- **145** mental dataset and, for each problem, we have N 146 program/code implementations to be generated test **147** cases for. Each model has only one chance to gen- **148** erate these test cases for each program/code. Then, **149** we calculate the pass rate as: **150** 

<span id="page-1-0"></span>
$$
P = \frac{1}{MN} \sum_{i=1}^{M} \sum_{j=1}^{N} \frac{p_{ij}}{n_{ij}},
$$
 (1)

where  $n_{ij}$  is the number of test cases in  $Q_{ij}$  which 152 includes no more than three test cases generated **153** for the j-th program/code implementation of the **154** i-th problem by the evaluated LLM at once, i.e., **155**  $\mathcal{Q}_{ij} = \{(x_{ijk}, y_{ijk})\}_k$ , and  $p_{ij}$  is the number of 156 test cases (in  $Q_{ij}$ ) that do not fail the oracle. **157** 

The pass rate defined in Eq. [\(1\)](#page-1-0) measures cor- **158** rectness of the generated test cases. However, as **159** can be seen in Figure [1,](#page-3-0) the model can generate du- **160** plicate test cases that are less helpful, even though **161** they are correct. To avoid such an evaluation bias, **162** we further advocate deduplication in the set of test 163 cases that are considered as correct, which leads to **164** computation of a deduplicated pass rate defined as **165**  $P'=\frac{1}{M}$  $\frac{1}{MN} \sum \sum p'_{ij}/n'_{ij}$ , where we use ' to denote 166 the numbers of unique test cases. **167** 

**Coverage rate** In addition to the above pass 168 rates, we further consider coverage rate as a more **169** fine-grained metric for evaluating the diversity of **170** the generated test cases. According to its definition, **171** converge rate computes the degree to which the **172** code is executed, given a test case. Since, for each **173** program/code, we keep no more than three test **174** cases at once, we calculate how much percentage **175** of the control structure is covered given these test **176** cases. Similar to Eq. [\(1\)](#page-1-0), we evaluate the perfor- **177** mance of testing all programs/code over all  $M \times N$  **178** 

**179** times of generation, i.e., we calculate

$$
C = \frac{1}{MN} \sum_{i=1}^{M} \sum_{j=1}^{N} c_{ij},
$$
 (2)

181 where  $c_{ij}$  is the per-test-case branch coverage rate. 82 **We apply the** *pytest* <sup>1</sup> library to evaluate the branch coverage for all the three test cases for each code and average the results for all programs/code and all problems. Apparently,  $C \leq 1$ , and a higher C shows better testing ability of an LLM, since we expect all parts of the programs/code to be executed to find our all potential bugs.

### <span id="page-2-3"></span>**<sup>189</sup>** 3 Large Language Models for Code

 In this section, we outline the evaluated models. We adopt some "small" models whose numbers of parameters are around 1B (to be more specific, from 770M to 1.3B in our choices) and some larger models that achieve state-of-the-art performance in the task of program synthesis.

 For small models, we use InCoder (1.3B) [\(Fried](#page-8-10) [et al.,](#page-8-10) [2023\)](#page-8-10), CodeGen2 (1B) [\(Nijkamp et al.,](#page-8-11) [2023a\)](#page-8-11), CodeT5+ (770M) [\(Wang et al.,](#page-9-0) [2023b\)](#page-9-0), and SantaCoder (1.1B) [\(Allal et al.,](#page-8-12) [2023\)](#page-8-12).

 As for larger models that achieve state-of-the- art program synthesis performance, we use Code- Gen2 (16B) [\(Nijkamp et al.,](#page-8-11) [2023a\)](#page-8-11), CodeGen- Multi (16B) [\(Nijkamp et al.,](#page-8-13) [2023b\)](#page-8-13), CodeGen- Mono (16B) [\(Nijkamp et al.,](#page-8-13) [2023b\)](#page-8-13), StarCoder [\(](#page-8-14)15B) [\(Li et al.,](#page-8-1) [2023b\)](#page-8-1), WizardCoder (15B) [\(Luo](#page-8-14) [et al.,](#page-8-14) [2023\)](#page-8-14), CodeGeeX2 (6B) [\(Zheng et al.,](#page-9-5) [2023\)](#page-9-5), and GPT-3.5-turbo. For these LLMs, we tested pass@1 of all models except GPT- 3.5-turbo (whose result can be directly collected from [Liu et al.](#page-8-6) [\(2023a\)](#page-8-6)'s paper). By sorting pass@1 from high to low, they are ranked as: GPT- 3.5-turbo (61.7%), WizardCoder (46.23%, 15B), CodeGeeX2 (29.97%, 6B), StarCoder (27.9%, 15B), CodeGen-Mono (26.15%, 16B), CodeGen2 (19.33%, 16B), CodeGen-Multi (15.35%, 16B). The ranks on the MBPP dataset are similar. Refer to Appendix [A.1](#page-10-0) for more details of these models.

### <span id="page-2-2"></span>**<sup>218</sup>** 4 Code to be Tested

 For evaluating the testing ability of LLMs, we need an oracle to express the ground-truth functionality of the tested code. Fortunately, current datasets for evaluating program synthesis performance of-[t](#page-8-0)en provide such oracles (see HuamnEval [\(Chen](#page-8-0)

[et al.,](#page-8-0) [2021\)](#page-8-0) and MBPP [\(Austin et al.,](#page-8-7) [2021\)](#page-8-7)). In **224** our experiments, we utilize an amended version of **225** HumanEval called HumanEval+ [\(Liu et al.,](#page-8-6) [2023a\)](#page-8-6), 226 together with MBPP (the sanitized version). These **227** datasets are established to evaluate basic Python **228** programming performance of LLMs, and they con- **229** tain 164 and 427 problems, respectively. **230**

### <span id="page-2-1"></span>4.1 Imperfect Code Implementations **231**

In order to simulate real-world scenarios where the **232** tested code is often buggy, we first adopt synthe- **233** sized programs/code as the programs/code to be **234** tested, considering that the synthesis of even state- **235** of-the-art LLMs is still imperfect. We evaluate **236** the performance of each LLM in testing code that **237** was generated by itself (which is denoted as "Self- **238** generated") and code in a set consisting of pro- **239** gram completion results of several different LLMs **240** (which is denoted by "Cross-generated"). That **241** said, the compared LLMs take different code im- **242** plementations when generating test cases for each **243** programming problem in the self-generated setting. **244** Whereas, in the cross-generated setting, the same **245** program/code implementations are given to differ- **246** ent LLMs for generating test cases for comparison. **247** In practice, we apply InCoder (1.3B), CodeGen2 **248** (1B), CodeT5+ (770M), and SantaCoder (1.1B) **249** to construct the cross-generated program/code set, **250** while, in the self-generated setting, each LLM first 251 synthesize code and complete a program to ful- **252** fill the requirement of each programming problem, **253** and the LLM then generates test cases with the **254** synthesized programs/code in its prompts. The **255** temperature for all LLMs is uniformly set to 0.2 **256** for synthesizing the programs/code in both settings. **257** We obtain 100 program/code completions for each **258** problem and we prompt each LLM to generate 3 **259** test cases for every program/code implementation **260** in the self-generated setting, and we sampled 100 **261** implementations from the synthesis results of In- **262** Coder (1.3B), CodeGen2 (1B), CodeT5+ (770M), **263** and SantaCoder (1.1B) to form the cross-generated **264** code set, i.e., we have  $N = 100$  for these settings. 265

We follow the same way of generating code 266 as introduced in the papers of these LLMs. For **267** model without instruction tuning, like InCoder and **268** CodeT5+, we synthesize programs/code using the **269** default prompt given by each programming prob- **270** lem in the test dataset, while, for models that have **271** adopted instruction tuning, e.g., WizardCoder, we **272** use the recommended prompt in their papers. **273**

<span id="page-2-0"></span><sup>1</sup> [https://pytest.org](#page-8-0)

<span id="page-3-0"></span>

<span id="page-3-1"></span>Figure 1: Testing (a) self-generated code, (b) cross-generated code, (c) oracle, and (d) placeholder.



Table 1: *Program synthesis performance* of the *small* LLMs (whose number of parameters is around 1 billion) evaluated on HumanEval+ / MBPP (sanitized).

# **274** 4.2 Optimal Code Implementations (Oracle)

 As a reference, we also report the performance of generating accurate and diverse test cases when the written code is perfectly correct, which is achieved by adopting the oracle as the programs/code to be tested (and such a setting is denoted by "Oracle"). Since [\(Liu et al.,](#page-8-6) [2023a\)](#page-8-6) have reported that some oracle code in the HumanEval dataset can be in- correct, we adopt the amended oracle set in Hu- manEval+ in this setting. We further used the re- vised oracle code implementations instead of the 285 original ones in evaluating the pass rate  $(i.e., P')$  of the generated test cases. Considering that the public datasets often only provide one oracle im- plementation for each problem, and to keep the un- certainty of evaluation results consistent, we copy 290 the oracle implementation by  $100 \times$  and we prompt to generate 3 test cases for each of these copies. It 292 can be regarded as letting  $N = 100$ , just like in the previous settings in Section [4.1.](#page-2-1)

### **294** 4.3 No Implementation (Placeholder)

 In certain scenarios, we require test cases before the function/program has been fully implemented, hence we also evaluate in a setting where the main body of a tested function/program is merely a placeholder, as depicted in Figure [1\(](#page-3-0)b). This scenario **299** often occurs when the main code has not yet been **300** implemented for a function/program or the test en- **301** gineer does not want to introduce implementation **302** bias to the LLM when generating test cases for **303** a function/program. We denote such a setting as **304** "Placeholder" in this paper. We also let  $N = 100$ ,  $\qquad \qquad$  305 as in the oracle setting. **306**

# 5 Test Case Generation **<sup>307</sup>**

In this section, we introduce how test cases can **308** be generated, when the implementation of a func- **309** tion/program is given as described in Section [4.](#page-2-2) **310** In this paper, a desired test case is a pair of input **311** and its expected output for the function/program **312** defined in the context. As an example, Figure [1](#page-3-0) **313** demonstrates some test cases for the programming **314** problem of checking whether the two words satisfy **315** a specific rotation pattern. To generate test cases, **316** we use the LLMs introduced in Section [3.](#page-2-3) **317** 

We wrote extra prompts to instruct the LLMs to **318** generate three test cases for each given code which **319** include docstrings that describe the purpose of this **320** function, as depicted in Figure [1.](#page-3-0) Our instruction **321** commands the LLMs (1) to "check the correctness **322** of this function with three test" and (2) to start writ- **323**

 ing test code with an "assert" statement and the tested function, which specifies the format of the test cases as input-output pairs that can be parsed. For instance, given the example in Figure [1,](#page-3-0) the ex- tra prompt should be "# Check the correctness of this function with three test cases \n assert cycpattern\_check".

 We then concatenate the extra prompt with the code and feed the concatenation into each LLM, for extracting test cases from the model output. When using HumanEval+ and MBPP, we try removing test cases in the docstrings of the function, if there exist any, just to get rid of the broad hints from the docstrings [\(Chen et al.,](#page-8-5) [2023\)](#page-8-5). The temperature for generating test cases is kept as 0.2.

 Once obtained, the generated test cases are then compiled, and evaluated for their correctness and diversity to report the pass rate  $P'$  and the coverage rate C. When calculating, for each problem and every set of completions generated, we create a temporary folder.

### <span id="page-4-0"></span>**<sup>345</sup>** 6 Main Results for Test Case Generation

 The experiment results of small and large LLMs on HumanEval+ can be found in Table [2](#page-5-0) and Table [3,](#page-5-1) respectively. Table [4](#page-6-0) shows the results on MBPP. There are several takeaways from these tables.

 • First, the test cases generated by LLMs can show a descent pass rate, and this pass rate is even higher than the code pass rate on Hu- manEval+, which holds for both large and small LLMs. Such a result is consistent with intuitions from previous work which rejects code that cannot pass the generated tests to improve the quality of program synthesis.

- **358** Second, the correctness of the generated test **359** cases is positively correlated with the LLM's **360** ability of generating code (see Figure [2,](#page-6-1) where **361** each red cross represents the performance **362** of a model), which means an LLM show-**363** ing the state-of-the-art program synthesis per-**364** formance is possibly also the state-of-the-art **365** LLM for program testing.
- **366** Third, as can be seen in Tables [3](#page-5-1) and [4,](#page-6-0) gen-**367** erating test cases using *large* LLMs with their **368** self-generated code (in the prompts) often **369** leads to a higher level of correctness, com-**370** pared with the placeholder results. This ob-**371** servation is in fact unsurprising, considering

that generating code first and test case after- **372** wards resembles the chain-of-thought prompt- **373** ing [\(Wei et al.,](#page-9-6) [2022\)](#page-9-6) (if adopting the place- **374** holder is regarded as a plain prompting), **375** which is beneficial to reasoning. Moreover,  $376$ the self-generated performance of an LLM **377** sometimes even outperforms its testing per- **378** formance with an oracle, and we ascribe this **379** to: 1) randomness in the style of the oracles **380** which are few in number and/or 2) less distribution shift between self-generated code in **382** prompt and the training code, for some pow- **383** erful LLMs. **384**

• Fourth, with only a few exception, test cases **385** obtained using the oracle code exhibit slightly **386** higher code coverage, while the coverage  $387$ rate achieved in the other settings (i.e., the **388** self-generated, cross-generated, and the place- **389** holder settings) is often slightly lower. **390**

The above four takeaway messages can all be **391** inferred from Tables [2,](#page-5-0) [3,](#page-5-1) and [4.](#page-6-0) In addition to **392** all these results, we conduct more experiments to **393** achieve the following takeaway messages. **394**

• Fifth, by analyzing the relationship between **395** the quality of code in prompts and the cor- **396** rectness of test, we found that correct code **397** implementation in the prompt often leads to **398** higher quality of test code generation than the **399** case when some incorrect code is given. We **400** conducted an experiments where we first se- **401** lect programming problems in HumanEval+, **402** where the code pass rate of an LLM is nei-  $403$ ther 0% or 100%. Then we separate self- **404** generated programs/code of the model into **405** two groups, with one group only contains **406** programs/code that are considered as correct **407** and the other only contains incorrect pro- **408** grams/code. In Table [5,](#page-6-2) we compare the per- **409** formance of using these two sorts of code in **410** the prompt, for generating test cases using **411** the same LLM. Apparently, the quality of test **412** cases obtained with correct programs/code is **413** obviously higher. We further evaluate the over- **414** all testing performance of LLMs with only **415** correct self-generated programs/code, if there **416** exists any, in their prompts. Unlike in Ta- **417** ble [5](#page-6-2) where we do not take problems that **418** can be 100% or 0% solved, we take all given **419** problems in this evaluation, except, for ev- **420** ery problem, we eliminate all incorrect self- **421**

Model	Size	Oracle	Self-generated	Cross-generated	Placeholder
InCoder	1.3B	$21.31\%$ (61.43%)	23.37% (59.36%)	$22.72\%$ (61.10%)	25.19% (62.75%)
CodeGen2	1B	$31.63\%$ (71.55%)	$30.62\%$ (69.38%)	30.93% (69.70%)	$30.69\%$ (69.00%)
$CodeT5+$	770M	$35.43\%$ (71.45%)	$32.34\%$ (70.45%)	$31.49\%$ (69.75%)	32.67% (70.67%)
SantaCoder	1.1B	$30.97\%$ (71.46%)	$30.43\%$ (70.81%)	$30.13\%$ (70.55%)	$30.78\%$ (71.24%s)

<span id="page-5-1"></span><span id="page-5-0"></span>Table 2: The pass rates (and coverage rate) of the test cases generated on HumanEval+ in different settings for LLMs with around 1 billion parameters.

Model	Size	Oracle	Self-generated	Cross-generated	<b>Placeholder</b>
CodeGen-Multi	16B	43.88% (67.91%)	41.85% (69.30%)	40.38% (66.97%)	39.74% (68.28%)
CodeGen2	16B	46.34% (73.07%)	45.44% (73.17%)	42.00% (72.45%)	42.69% (72.86%)
CodeGen-Mono	16B	49.03% (74.82%)	45.73% (73.74%)	43.91% (73.66%)	44.92% (73.63%)
<b>StarCoder</b>	15B	55.07% (76.02%)	52.52% (72.45%)	48.20% (72.30%)	50.58% (74.52%)
CodeTreeX2	6B	57.03% (74.42%)	53.16% (73.55%)	49.28% (70.32%)	51.78% (73.08%)
WizardCoder	15B	53.89% (77.87%)	55.47% (76.07%)	48.02% (75.27%)	49.89% (75.12%)
$GPT-3.5-turbo$	۰	$71.03\%$ (77.85%)	$72.45\%$ (77.24%)	59.24% (74.99%)	66.28% (74.03%)

Table 3: The pass rates (and coverage rate) of the test cases generated on HumanEval+ in different settings for LLMs whose parameters are obviously more than 1 billion.

 generated programs/code if there exist at least one correct implementation synthesized by the evaluated LLM. By doing so, we can ob- serve substantially improved program testing ability on HumanEval+ (i.e., 74.95% for GPT- 3.5-turbo, 56.87% for WizardCoder, 54.33% for CodeGeeX2, and 53.24% for StarCoder), comparing with the original self-generated re-sults in Table [3.](#page-5-1) The same on MBPP.

 • Sixth, by conducting an additional experi- ment, we further compare the quality of test cases collected from different positions in the generation results. For every set of the three generated test cases, we analyze the relation- ship between their correctness and the order when they are generated. The results are il- lustrated in Figure [3.](#page-6-1) As can be seen in the figure, the first generated test case often shows the best correctness and the latterly generated ones are more incorrect. This may be due to the fact that the model tends to first generate content with a high level of confidence (which is also more likely to be correct).

# **<sup>445</sup>** 7 Improving Program Synthesis Using **<sup>446</sup>** the Generated Test Cases

 High quality test cases are not only desired in pro- gram analyses, but also helpful to program syn- thesis. Previous methods have successfully used generated test cases to improve the performance of LLMs in synthesizing programs/code. For instance, [Li et al.](#page-8-8) [\(2023a\)](#page-8-8) designed a special prompt which involves the test cases as an preliminary, if they are available, for generating programs/code. One step further, [Chen et al.](#page-8-5) [\(2023\)](#page-8-5) proposed CodeT, which

leverages the LLM to obtain test cases first and tests **456** all synthesized programs/code with these test cases **457** by performing a dual execution agreement, and it **458** picks the code in the largest consensus set (i.e., the **459** consensus set with the most code implementations **460** and test cases) as output to obtain state-of-the-art **461** program synthesis performance. We encourage **462** interested reader to read the original paper. **463**

In the previous section, we have obtained results **464** about many intriguing properties of the program **465** testing performance of LLMs for code. In this sec- **466** tion, we would like to drive the readers to think **467** whether it is possible to utilize these results to improve the program synthesis performance, consid- **469** ering that the test cases (hand-crafted and given or **470** automatically generated in particular) are widely **471** and successfully used in program synthesis. We **472** shall demonstrate that, by utilizing takeaway mes- **473** sages in Section [6,](#page-4-0) the program synthesis perfor- **474** mance of previous methods can be improved sig- **475** nificantly. Taking CodeT as an example of the **476** previous state-of-the-art, the method uses a place- **477** holder to generate test cases and treats all the test **478** cases as equally correct as a prior. However, as **479** discussed in our third takeaway message, using **480** self-generated code helps to achieve more power- **481** ful ability in generating correct test cases. More- **482** over, if multiple test cases are provided in a single **483** run of generation given an LLM, the correctness **484** of the test cases decreases with their generation **485** order, as shown in our fifth point. Hence, to obtain **486** superior program synthesis performance, we intro- **487** duce two simple modifications to it: 1) we employ **488** the "self-generated" setting instead of the "place- **489** holder" setting for generating test cases, which **490**

<span id="page-6-1"></span>

<span id="page-6-0"></span>Figure 2: The correlation between code past rate and test pass rate in the "Oracle" setting.



Figure 3: How the correctness of the test cases changes with their order when being generated.

Model	<b>Size</b>	<b>Oracle</b>	Self-generated	Cross-generated	<b>Placeholder</b>
<b>InCoder</b>	1.3B	$21.56\%$ (46.81%)	$17.98\%$ (46.11%)	19.53% (46.45%)	22.58% (46.72%)
CodeGen2	1B	25.61% (54.26%)	21.85% (53.09%)	23.15% (50.43%)	$22.81\%$ (52.11%)
$CodeT5+$	770M	$29.02\%$ (56.86%)	24.44% (52.31%)	$24.84\%$ (53.20%)	$25.59\%$ (55.81%)
SantaCoder	1.1B	$32.37\%$ (55.68%)	$26.40\%$ (52.38%)	$26.20\%$ (52.83%)	$26.53\%$ (53.86%)
CodeGen-Multi	16B	$41.32\%$ (60.63%)	35.96% (59.03%)	34.17%, (58.09%)	34.84% (58.92%)
CodeGen2	16B	45.30% (62.15%)	38.67% (60.16%)	36.77% (58.59%)	37.27% (59.16%)
CodeGen-Mono	16B	50.24% (64.39%)	43.94% (62.94%)	39.55% (61.99%)	42.41% (62.31%)
<b>StarCoder</b>	15B	54.84% (65.10%)	46.77% (63.60%)	$42.80\%$ (61.95%)	45.35% (62.66%)
CodeSeeX2	6B	52.45% (64.64%)	44.52\% (63.72\%)	41.72% (60.48%)	$43.86\%, (63.51\%)$
WizardCoder	15B	$57.85\%$ (66.68%)	46.56% (64.86%)	$41.62\%$ (60.72%)	47.45% (64.54%)
GPT-3.5-turbo	٠	74.30% (66.19%)	$66.14\%$ $(65.30\%)$	$49.56\%$ (62.95%)	$63.34\%$ $(64.72\%)$

Table 4: The pass rates (and coverage rate) of the test cases generated on MBPP.

<span id="page-6-2"></span>

Model	<b>Size</b>	w/ correct code	w/incorrect code	#Problem
InCoder	1.3B	28.55%	27.39%	27
CodeGen2	1B	27.25%	25.74%	11
$CodeT5+$	770M	$40.19\%$	36.78%	27
SantaCoder	1.1B	37.45%	34.08%	24
CodeGen-Multi	16 <sub>B</sub>	55.49%	50.06%	32
CodeGen2	16B	43.56%	39.31%	29
CodeGen-Mono	16 <sub>B</sub>	45.18%	42.86%	56
StarCoder	15 <sub>B</sub>	58.16%	57.08%	68
CodeSeeX2	6B	52.84%	48.63%	51
WizardCoder	15 <sub>B</sub>	48.02%	45.12%	54
GPT-3.5-turbo		75.39%	68.52%	126

Table 5: With the correct (self-generated) code, the LLMs show stronger ability of generating correct test cases on HumanEval+ (evluated only on those problems that can neither be 0% solved nor 100% solved), than in the case where incorrect self-generated code is given in the prompts.

 means we utilized synthesize programs in prompts when generating test cases for each program, 2) we assign different weights to the generated test cases based on their order in each generation result, which means we used the rank of each generated test case to re-weight its contribution to the consen-sus set it belongs to.

 We test the effectiveness of using 1) the prompt which involves self-generated (SG) code as the test cases generated in this setting show higher correctness than the baseline placeholder setting and 2) the rank-based re-weighted (RW) test cases, in improving program synthesis performance on HumanEval+. Following [Chen et al.](#page-8-5) [\(2023\)](#page-8-5), we used a temperature of 0.8 to generate code and selfgenerated test cases. After obtaining the consensus **506** set, we re-weight test case by  $p^{i-1}$  with i being 507 its order in the model output, and we let  $p = 0.8$ .  $508$ That is, instead of directly using their counting **509** numbers, we use the sum of  $p^{i-1}$  and the final score 510 of a consensus set is then the sum of a)  $\sum p^{i-1}$ and b) the number of code implementations in the **512** consensus set, and code implementations in the **513** consensus set with the highest score are considered **514** as the best solutions. **515**

**511**

Table [6](#page-7-0) shows the results. We com- **516** pare CodeT with CodeT+SG, CodeT+RW, and **517** CodeT+SG+RW. For CodeT, we follow their of- **518** ficial implementation and generate  $100 \times 5$  test  $519$ cases for each problem. For fair comparison, we **520** ensure that our solutions with SR and/or RW gen- **521** erate the same numbers of program implementa- **522** tions and test cases as CodeT does. Hence, for **523** each problem in HumanEval+, we synthesize a pro- **524** gram together with its 5 test cases for 100 times **525** when SR and/or RW are incorporated, i.e., we have **526**  $i \in \{1, 2, 3, 4, 5\}$ . It can be seen from the table 527 that both SG and WR improves the program syn- **528** thesis performance considerably on most LLMs, **529** except for Incoder, CodeGen2-1B, CodeT5+, and **530** SantaCoder for which the test cases generated in **531** the placeholder setting show similar or even higher **532** correctness than in the self-generated setting and **533**

7



<span id="page-7-0"></span>

Model	<b>Size</b>	<b>Baseline</b>	<b>CodeT</b>	+ SG	$+ RW$	$+SG & RW$
InCoder	1.3B	6.99%	9.85%	9.45%	10.26%	9.98%
CodeGen2	1 <sub>R</sub>	9.19%	15.15%	14.89%	$15.67\%$	15.35%
$CodeT5+$	770M	12.95%	16.57%	16.28%	$17.19\%$	16.98%
SantaCoder	1.1B	15.21%	18.43%	18.17%	18.75%	18.63%
CodeGen-Multi	16 <sub>B</sub>	15.35%	24.50%	25.71%	25.72%	26.95%
CodeGen2	16 <sub>B</sub>	19.33%	27.56%	28.51%	28.43%	29.63%
CodeGen-Mono	16 <sub>B</sub>	26.15%	35.63%	36.69%	36.63%	37.95%
StarCoder	15 <sub>B</sub>	27.90%	40.46%	41.21%	42.12%	43.15%
CodeSeeX2	6 <sub>B</sub>	29.97%	44.16%	45.23%	44.92%	$46.32\%$
WizardCoder	15 <sub>B</sub>	46.23%	58.41%	60.13%	59.60%	61.45%
GPT-3.5-turbo	-	61.70%	69.25%	72.45%	70.75%	73.47%

Table 6: *Program synthesis performance* (Pass@1) of LLMs can be significantly improved by using our takeaway messages in Section [6.](#page-4-0) The experiment is on HumanEval+.

 SG fails with them. For some LLMs, SG is more powerful, while, on the other models including SantaCoder and StarCoder, RW is more powerful. By combining SG and RW, the program synthesis performance of most powerful LLMs in Table [6](#page-7-0) improves, comparing to only using one of the two. On GPT-3.5-turbo and WizardCoder, which are the best two models in synthesizing programs, we achieve +4.22% and +3.04% performance gains for CodeT, respectively, with SG & RW.

### **<sup>544</sup>** 8 Related Work

 Test case generation via program analysis. Gen- erating reasonable test cases for analyzing pro- grams is a long standing problem in the software engineering community. Various program analysis techniques, e.g., fuzzing, have been developed for achieving this goal. AFL++ [\(Fioraldi et al.,](#page-8-2) [2020\)](#page-8-2) is the most popular tool which incorporate many techniques in this category. A major weakness of these techniques is understandability of the gener-ated test cases.

 Test case generation via deep learning. The invention of transformer and self-supervised pre- training have brought a breakthrough to pro- gramming language processing and program test- ing [\(Fioraldi et al.,](#page-8-2) [2020;](#page-8-2) [Tufano et al.,](#page-9-1) [2022;](#page-9-1) [Dinella et al.,](#page-8-3) [2022\)](#page-8-3). After being trained in a self- supervised manner on a large and diverse code cor- pus, LLMs have demonstrated remarkable abilities in understanding and synthesizing programs. We have also witnessed the adaptation of pre-trained LLMs (e.g., ChatGPT) to fuzzing [\(Xia et al.,](#page-9-2) [2023\)](#page-9-2) very recently. Similarly, [Lemieux et al.](#page-8-4) [\(2023\)](#page-8-4) utilized Codex to provide example test cases for under-covered functions, which prevents the cov- erage improvements stall. Nevertheless, there still lack and require in-depth analyses and intensive comparisons of different LLMs in program testing, considering that powerful LLMs emerge continu-[o](#page-8-14)usly. For instance, the recent WizardCoder [\(Luo](#page-8-14)

[et al.,](#page-8-14) [2023\)](#page-8-14) exhibits an obvious program synthesis **574** superiority over other contemporary open-source LLMs. In our study, we focus on the analyses and comparison of the LLMs in writing test code and **577** generating test cases. **578**

Evaluation of Large Language Model. Recently, large language models (LLMs) has incited **580** substantial interest in both academia and industry. **581** In order to evaluate the capabilities of large lan- **582** guage models, a variety of effort have been devoted **583** from the perspectives of natural/programming lan- **584** guage processing accuracy, robustness, ethics, **585** biases, and trustworthiness, etc. For instance, **586** PromptBench [\(Zhu et al.,](#page-9-7) [2023\)](#page-9-7) demonstrates that current LLMs are sensitive to adversarial prompts, **588** and careful prompt engineering is necessary for achieving descent performance with them. Another example, DecodingTrust [\(Wang et al.,](#page-9-8) [2023a\)](#page-9-8), offers a multifaceted exploration of trustworthiness **592** of the GPT models, especially GPT-3.5 and GPT-4. **593** The evaluation expands beyond the typical trustworthiness concerns to include several new critical **595** aspects. Agentbench [\(Liu et al.,](#page-8-15) [2023b\)](#page-8-15) evaluates LLM as agents on challenging tasks in interactive **597** environments. Their experimental results show **598** that, while top commercial LLMs present a strong **599** ability of acting as agents in complex environments, there is a significant disparity in performance between them and their open-source competitors.

### **9** Conclusion

In this paper, we have performed thorough analyses of recent LLMs (mostly LLMs for code) in testing **605** programs/code. Through comprehensive experi- **606** ments with 11 LLMs on programming benchmark datasets including HumanEval+ and MBPP (the **608** sanitized version), we have uncovered a range of intriguing characteristics of these LLMs for program/code testing. We have illustrated how the **611** program testing capabilities of these LLMs can **612** be enhanced in comparing intensive empirical re- **613** sults in four different settings. Based on our find- **614** ings, we are also capable of improving the per- **615** formance of state-of-the-art LLMs in synthesizing **616** programs/code with test cases of higher quality. As **617** a preliminary research work, we believe our paper **618** can provide new research insights and spark new **619** ideas in program/code synthesis, test-case gener- **620** ation, and LLM understanding, and we look for- **621** ward to future exploration in this direction in future **622** work. **623**

# **<sup>624</sup>** Limitations

 Our paper has several limitations: 1) Our method uses manually designed prompts to generate ra- tionales. However, the choices of prompts may have a great impact on the quality of rationales, which has not been investigated. 2) Our method suffers from efficiency problems. On the one hand, the multi-task rationale tuning strategy increases GPU memory consumption and introduces extra computational overhead. On the other hand, the generation of contrastive rationale needs to be car- ried out repetitively, increasing the consumption of calling LLM API. 3) While our method is de- veloped for the CRE task, it can also be applied to other continual learning tasks, which will be a focus of our future work.

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### **<sup>781</sup>** A Appendix

#### <span id="page-10-0"></span>**782** A.1 Models for Code

 InCoder is a unified generative model that can per- form program/code synthesis as well as code edit- ing, and it combines the strengths of causal lan- guage modeling and masked language modeling. The CodeGen2 model was trained on a dedupli- [c](#page-8-16)ated subset of the Stack v1.1 dataset [\(Kocetkov](#page-8-16) [et al.,](#page-8-16) [2023\)](#page-8-16), and its training is formatted with a mixture of objectives for causal language model- ing and span corruption. CodeT5+ is an encoder- decoder model trained on several pre-training tasks including span denoising and two variants of causal language modeling. SantaCoder was trained on the Python, Java, and JavaScript code in the Stack dataset. The pass rate [\(Chen et al.,](#page-8-0) [2021\)](#page-8-0) of pro- grams generated by these models is compared in Table [1.](#page-3-1) When evaluating the (program) pass rate, we let the model generate 200 code implementa- tions for each problem, and we set the tempera- ture to 0.2, 0.6, and 0.8 for calculating pass@1, pass@10, and pass@100, respectively.

 CodeGen-Multi and CodeGen-Mono are two large models from the first version of Code- Gen. CodeGen-Multi was first trained on the pile dataset [\(Gao et al.,](#page-8-17) [2020\)](#page-8-17) and then trained on a subset of the publicly available BigQuery dataset which contains code written in C, C++, Go, Java, JavaScript, and Python. Based on the 16B CodeGen-Multi model, CodeGen-Mono (16B) was obtained by further tuning on a set of Python code collected from GitHub. Given a base model that was pre-trained on 1 trillion tokens from the Stack dataset, the 15B StarCoder model was ob- tained by training it on 35B tokens of Python code. WizardCoder further empowers StarCoder with in- struction tuning, following a similar instruction evo- lution strategy as in WizardLM [\(Xu et al.,](#page-9-9) [2023\)](#page-9-9). 819 CodeGeeX2, the second generation of a multilin- gual generative model for code, is implemented based on the ChatGLM2 architecture and trained on more code data. GPT-3.5-turbo is a very capable commercial LLM developed by OpenAI and we accessed it in August, 2023.

### **825** A.2 Further Analysis of Experimental Results

**826** In this part, we provide further analysis of the ex-**827** perimental results in Section [6.](#page-4-0)

**828** With regard to the situation where the test case **829** quality generated by SantaCoder is lower than that 830 **generated by CodeT5+ on the HumanEval+ dataset,**  we have explained that this is probably because 831 SantaCoder tends to generate longer and more com- **832** plex test cases. Here we further demonstrate that **833** SantaCoder is capable to generate more accuracy **834** output when given the same testing input as that **835** of CodeT5+'s. To show this, we first extract the **836** input part of the test cases (which includes testing **837** inputs paired with their corresponding outputs) gen- **838** erated by CodeT5+ in the oracle setting. We then **839** let SantaCoder to generate testing outputs given **840** these inputs, and assessed the accuracy of such test **841** cases. The results show that, given these testing **842** inputs already, SantaCoder and CodeT5+ obtain an **843** correctness of 41.67% and 40.34%, respectively, **844** showing that SantaCoder is indeed stronger, if the **845** same testing input is given and it does not have the 846 chance to yeild more complex testing inputs. **847**

#### A.3 Analysis of Code Coverage **848**

In the previous sections, when evaluating the code **849** coverage of test cases, we used standard code as **850** the reference. To further assess the code coverage **851** ability of test cases generated by the model, we **852** separately measured the coverage of test cases for **853** their corresponding generated code. This involves **854** measuring the coverage of self-generated test cases **855** for self-generated code and the coverage of cross- **856** generated test cases for cross-generated code. The **857** results are shown in Table [7.](#page-11-0) **858** 

### A.4 The Influence of Different Prompts **859**

As mentioned in Section 5 in the paper, the prompt 860 for generating test cases are given by concatenating **861** the function definitions and docstrings ("def cyc- **862** pattern\_check $(a, b)$ :  $\ln \text{t}$  ""...."), the code imple-  $863$ mentation ("c=a \n ....") or a placeholder ("pass"), 864 and a comment given to prompt test case genera- **865** tion ("# Check the correctness of this function with **866** three test cases..."). In our early experiments, we **867** found that modifying the final comment given to **868** prompt test case generation only has a relatively **869** small impact on the test case pass rate. We have **870** tried e.g., "# Verify if the function is accurate and **871** generate three test cases..." and "# Generate three **872** test data to verify the correctness of this function..." **873** and only observed less than 0.50% difference in **874** correctness of the obtained test cases. **875**

<span id="page-11-0"></span>

Model	Size	Self-generated	<b>Cross-generated</b>	
<b>InCoder</b>	1.3B	54.38%	46.97%	
CodeGen2	1B	56.79%	48.78%	
$CodeT5+$	770M	60.03%	54.16%	
SantaCoder	1.1B	56.58%	54.42%	
CodeGen-Multi	16B	53.09%	51.27%	
CodeGen2	16B	55.66%	53.11%	
CodeGen-Mono	16B	57.62%	58.05%	
StarCoder	15B	60.29%	55.09%	
WizardCoder	15B	71.57%	56.42%	
$GPT-3.5-turbo$		72.42%	62.91%	

Table 7: The coverage rate of the test cases generated on HumanEval.