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Paper under double-blind review

ABSTRACT

Domain Adaptive Object Detection (DAOD) transfers detection capabilities from a labeled source domain to an unlabeled target domain with different visual characteristics and distributions. However, current DAOD methods often assume closed sets and require access to both source and target data, limiting their practical deployment. To address these challenges, we reformulate DAOD by explicitly considering three shifts: domain distribution shift (*Shift i*), open-set class shift (*Shift ii*), and source-free transfer shift (*Shift iii*). We propose GraphGen, a unified graph-based framework that models structural relationships between objects, enabling knowledge transfer without source data via dynamically updated graphs. The framework integrates modules for graph-based feature alignment, novelty discovery, and self-regularization. Experiments on benchmarks show that GraphGen outperforms state-of-the-art methods, with notable improvements in novel class discovery while maintaining strong performance on known categories.

1 INTRODUCTION

Domain Adaptive Object Detection (DAOD) aims to transfer detection capabilities from a labeled source domain to an unlabeled target domain with different visual characteristics Chen et al. (2018); Saito et al. (2019). This task is crucial for real-world deployment of detection systems, where variations in lighting, weather conditions, and imaging sensors inevitably cause visual distribution shifts between training and operational environments. Traditional DAOD approaches typically focus on aligning feature distributions between domains through adversarial training and domain-invariant representation learning Xu et al. (2020); Chen et al. (2021b).

However, existing DAOD methods face significant limitations for practical use. Most approaches assume object categories are identical across domains Wang et al. (2019); Chen et al. (2020), making them unable to handle novel categories in deployment. Conventional methods also require access to both source and target data during adaptation Li et al. (2020), which is often infeasible in industrial settings. Current techniques struggle to distinguish between domain-shifted known objects and genuinely novel categories Sindagi et al. (2020).

To address these challenges, we revisit the DAOD problem by explicitly considering three types of shifts in real-world object detection. First, domain distribution shift (*Shift i*) occurs when visual characteristics differ between source and target domains due to factors like lighting or sensor types Wang et al. (2019); Chen et al. (2020). Second, open-set class shift (*Shift ii*) arises when the target domain contains object categories absent in the source Joseph et al. (2021); Miller et al. (2021). Third, source-free transfer shift (*Shift iii*) restricts access to source training data during adaptation Kundu et al. (2020); Liang et al. (2020).

To address these challenges, we propose GraphGen, a unified graph-based framework that simultaneously tackles all three shifts. Our approach models structural relationships between objects, enabling knowledge transfer without source data access through dynamically updated graphs that capture cross-domain similarities. The framework integrates modules for feature alignment, novelty discovery, and self-regularization to address source-free open-set domain adaptation challenges. Importantly, the three modules are designed to be compatible: they act on different signals (alignment statistics, novelty scores, teacher-student consistency) but share the same instance graph,

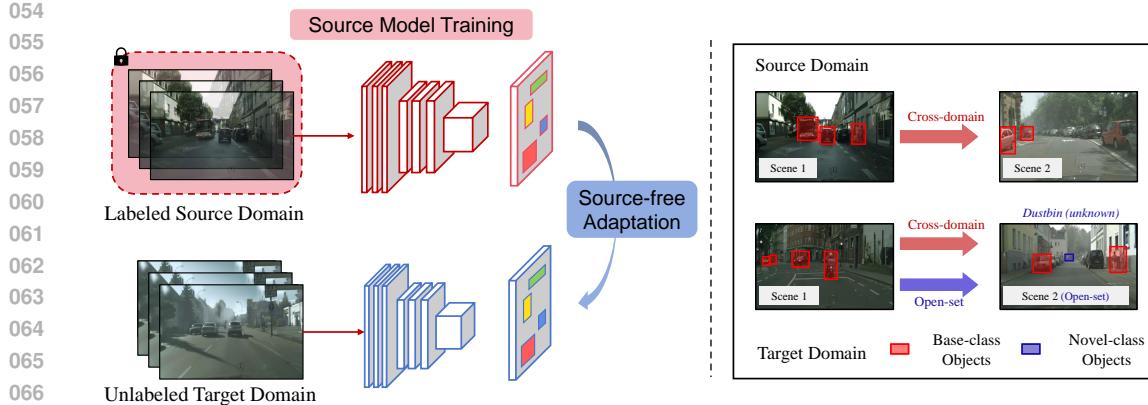


Figure 1: Overview of GraphGen for source-free domain-adaptive open-set object detection. Top: Source-free adaptation from labeled source to unlabeled target domain, highlighting base and novel class objects. Bottom: Structural graph reasoning captures cross-domain relationships for improved novel class detection.

with their objectives reinforcing each other rather than conflicting—for example, novelty discovery is uncertainty-aware so that ambiguous proposals contribute less to prototype updates, reducing conflict with alignment and self-regularization. Extensive experiments on Cityscapes→Foggy Cityscapes and Pascal VOC→Clipart benchmarks demonstrate that GraphGen outperforms existing methods in both known and novel class detection. Our key contributions include:

- A unified graph-based framework addressing domain distribution shift (*Shift i*), open-set class shift (*Shift ii*), and source-free transfer shift (*Shift iii*), enabling adaptation to unknown classes while maintaining strong performance for known categories.
- A novel graph architecture with three components: cross-domain graph alignment, graph-guided novelty discovery, and graph-aware self-regularization, each tackling one of the three key shifts.
- Comprehensive evaluation across various domain shift scenarios with unknown classes, demonstrating significant improvements over state-of-the-art methods in both detection accuracy and novel class discovery.

2 RELATED WORK

Unsupervised Domain Adaptation for Object Detection. Adapting object detectors across domains transfers capabilities from annotated source data to target scenarios with distribution shifts Chen et al. (2018); Xu et al. (2020). Recent research has developed frameworks such as adversarial techniques Chen et al. (2018); Zhu et al. (2019) with discriminator networks, self-training with confidence-based pseudo-labeling Kim et al. (2019); Rezaeianaran et al. (2021), and distribution alignment Saito et al. (2019). However, a key limitation is their reliance on closed-set assumptions, where object categories remain unchanged across domains Wang et al. (2019); Chen et al. (2020). This is impractical in real-world scenarios where target environments often contain unseen object types, reducing adaptation performance Saito et al. (2020); Fu et al. (2020). Our work addresses these issues by developing a unified framework that combines open-set recognition with domain adaptation.

Source-Free Domain Adaptation for Object Detection. Source-free domain adaptation tackles scenarios where source data is inaccessible during adaptation due to privacy or proprietary concerns. Early SFDA research focused on classification tasks Sindagi et al. (2020); Sakaridis et al. (2018) before expanding to object detection. Existing SFDA methods include pseudo-label self-training Li et al. (2021); VS et al. (2023), knowledge distillation Hegde et al. (2021), self-supervised feature learning Huang et al. (2021), and prototype-based adaptation Zhang et al. (2021). Recent works also explore memory banks Wang et al. (2023) and multi-teacher knowledge transfer Liu et al. (2021). While some studies have used graph-based methods for traditional domain adaptation Chen et al. (2021a), they usually require source data. Our work advances SFDA by introducing a bipartite graph

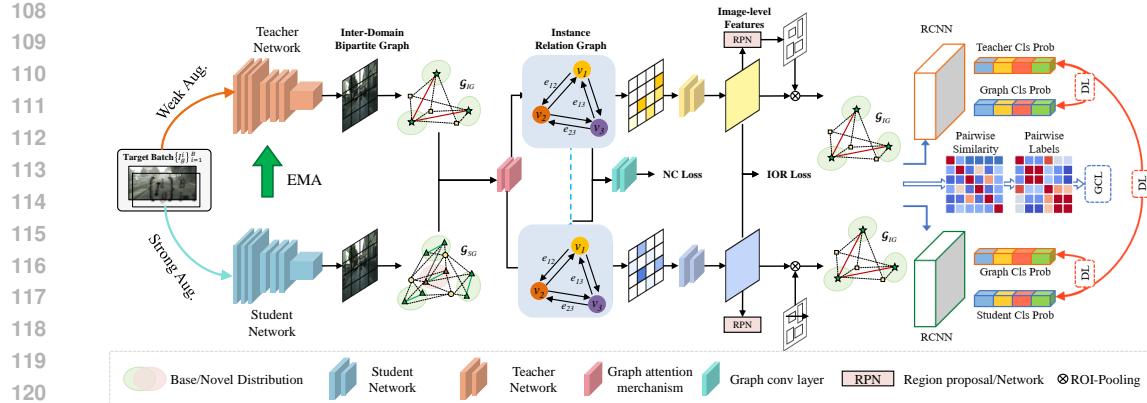


Figure 2: **Overview of GraphGen for source-free domain-adaptive open-set object detection.** The framework comprises three components: (i) cross-domain graph alignment builds an instance-level graph over target proposals and aligns features with graph convolution and cyclic consistency; (ii) graph-guided novelty discovery separates known and unknown objects using prototype-based scoring with normalized entropy; (iii) graph-aware self-regularization enforces teacher–student consistency on graph features under asymmetric augmentations in the source-free setting.

framework that models cross-domain interactions dynamically, enabling adaptation without source data.

Object Detection in Open-world Environments. Open-world object detection extends beyond traditional paradigms by handling both known and novel object categories, addressing limitations of frameworks like Faster R-CNN Ren et al. (2015) and YOLO Redmon et al. (2016). Recent methods (e.g., OpenDet Han et al. (2022)) engineer feature spaces or energy-based scores to better represent unknowns, and generative or distance-based approaches Liu et al. (2020); Bendale & Boult (2016) further improve robustness. Our work instead proposes a graph-based architecture that integrates structural relationship modeling with robust feature learning to detect unknown objects while maintaining performance on known categories. Unlike open-vocabulary or vision-language detectors that rely on large-scale vision–language pretraining and a text encoder over an open label space, GraphGen operates under a fixed known-class vocabulary and a strict source-free domain-adaptation protocol, making it complementary to open-vocabulary detectors.

Graph-based and Uncertainty-aware Open-set DA/DAOD. Existing graph-based and uncertainty-based open-set DA methods usually assume source-available settings or focus on classification. In contrast, GraphGen addresses *source-free, open-set, object detection*: source images are discarded after pre-training, and we operate on instance-level graphs built purely on target proposals with domain-agnostic prototypes. A single graph supports feature alignment, novelty discovery, and self-regularization, while entropy-aware uncertainty both detects unknowns and weights node contributions, tightly coupling graph structure, prototypes, and uncertainty under the source-free constraint.

3 PROPOSED METHOD

Problem Formulation and Motivation. In real-world object detection, three main distribution shifts must be addressed. First, **Shift i** is the domain distribution shift: given a source dataset $\mathcal{D}_s = \{(I_s^i, Y_s^i)\}_{i=1}^{n_s}$ and a target dataset $\mathcal{D}_t = \{I_t^j\}_{j=1}^{n_t}$, their distributions differ, i.e., $\mathcal{P}(I_s) \neq \mathcal{P}(I_t)$. Second, **Shift ii** is the open-set class shift: the target label set includes both known classes from the source ($\Omega_b = \{1, 2, \dots, K\}$) and unknown categories absent in the source, grouped as a new class ($K + 1$). Third, **Shift iii** is the source-free transfer shift (**Source-Free Domain Adaptation, SFDA**): source data is inaccessible during adaptation, and only a pre-trained source model Θ_s is available. Crucially, after supervised training on the labeled source domain, all source images are discarded; adaptation uses only unlabeled target data \mathcal{D}_t .

162 Our goal is to adapt Θ_s to \mathcal{D}_t for accurate recognition of known classes Ω_b and effective detection
 163 of unknown objects Ω_u . We propose a unified framework to address all three shifts. The following
 164 sections describe each component.

165 **Cross-domain Graph Alignment over *Shift i*.** To address the domain shift between source and
 166 target distributions, we leverage the pre-trained model Θ_s and unlabeled target data \mathcal{D}_t without ac-
 167 cess to source data \mathcal{D}_s . Our approach exploits the observation that while visual appearances change
 168 across domains, structural relationships between objects often remain relatively consistent - for in-
 169 stance, cars tend to maintain similar spatial relationships to pedestrians regardless of conditions.
 170

171 We extract object query embeddings $\{\mathbf{z}_i \in \mathbb{R}^d\}_{i=1}^N$ from target samples $I_t^j \in \mathcal{D}_t$ using the feature
 172 extractor \mathcal{F} from Θ_s . **Graph nodes are object queries (proposals) whose classification scores exceed**
 173 **a fixed confidence threshold, which removes very low-confidence proposals while preserving all**
 174 **reasonably likely objects.** We construct graphs at the *mini-batch* level: each graph contains the
 175 **filtered proposals from all images in the batch, yielding typically a few hundred nodes per batch.**
 176 These embeddings form vertices in a graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ where each vertex $v_i \in \mathcal{V}$ corresponds to an
 177 embedding \mathbf{z}_i , explicitly modeling structural relationships between objects.
 178

178 To quantify object relationships in this graph, we define edge weights using a cosine similarity-based
 179 affinity measure with an exponential function. **In modern transformer-based detectors, object query**
 180 **embeddings integrate both appearance and spatial context through cross-attention with the back-**
 181 **bone features, so cosine similarity between query embeddings reflects similarity in a *joint semantic–spatial***
 182 **space, not purely low-level appearance.** When we connect proposals with high similarity
 183 in this learned embedding space, we effectively link objects that play similar roles in a scene (e.g.,
 184 cars on roads, pedestrians near crossings), capturing relational patterns that remain stable across
 185 domains.

$$\omega_{ij} = \exp\left(\gamma \cdot \frac{\langle \mathbf{z}_i, \mathbf{z}_j \rangle}{\|\mathbf{z}_i\|_2 \|\mathbf{z}_j\|_2}\right), \quad (1)$$

186 where $\gamma > 0$ is a scalar parameter controlling angular sensitivity. Higher γ values create sharper
 187 distinctions between similar and dissimilar objects, helping differentiate between known and poten-
 188 tially unknown objects based on their relationship patterns. Pairwise affinities form matrix $\Omega = [\omega_{ij}]$
 189 capturing relationship structure between objects. To prevent instability, we normalize using degree
 190 normalization to create a normalized adjacency matrix:
 191

$$\tilde{\mathbf{A}} = \mathbf{D}^{-\frac{1}{2}} \Omega \mathbf{D}^{-\frac{1}{2}}, \quad (2)$$

192 where \mathbf{D} is a diagonal matrix with $D_{ii} = \sum_j \omega_{ij}$. This normalization ensures balanced contribution
 193 from all nodes regardless of their connectivity.
 194

195 With the normalized adjacency matrix, we propagate information across the graph to incorporate
 196 contextual information from related objects, enriching feature representations with structural knowl-
 197 edge that helps bridge the domain gap. We implement this through a graph convolution operation:
 198

$$\tilde{\mathbf{Z}} = \Psi(\tilde{\mathbf{A}} \mathbf{Z} \mathbf{W}), \quad (3)$$

199 where $\mathbf{Z} = [\mathbf{z}_1, \dots, \mathbf{z}_N]^\top$ is the matrix of all object embeddings, \mathbf{W} is a learnable weight matrix
 200 that transforms the features into a suitable space for propagation, and $\Psi(\cdot)$ is a non-linear activation
 201 function (in our implementation, GELU) that introduces non-linearity into the propagation process.
 202 This graph convolution essentially computes weighted averages of neighboring features, with the
 203 weights determined by the normalized adjacency matrix $\tilde{\mathbf{A}}$.
 204

205 To ensure structural information enriches representations without distorting their original semantic
 206 meanings, we introduce a cyclic consistency constraint that encourages graph-processed features to
 207 maintain consistency with the original features:
 208

$$\mathcal{L}_{\text{graph-dom}} = \frac{1}{N} \sum_{i=1}^N \left\| \mathbf{z}_i - \Xi(\tilde{\mathbf{z}}_i) \right\|_2^2, \quad (4)$$

209 where $\Xi(\cdot)$ is a projection operator (two-layer MLP) that maps graph-processed features back to the
 210 original space. This cyclic consistency prevents feature drift and preserves semantic content from
 211 the source domain.
 212

216 By integrating graph construction, feature propagation, and cyclic consistency, our model achieves
 217 effective cross-domain alignment. This approach addresses domain shift (*Shift i*) and lays the foun-
 218 dation for handling open-set challenges (*Shift ii*).
 219

220 **Graph-guided Novelty Discovery over *Shift ii*.** Having established a robust graph-based frame-
 221 work to address the domain shift (*Shift i*), we now focus on the open-set recognition problem (*Shift
 222 ii*). While our graph alignment bridges distribution gaps, it doesn't inherently distinguish between
 223 known classes (Ω_b) and unknown classes appearing only in the target domain.
 224

225 Our key insight is that graph structure encodes relational patterns distinguishing known from un-
 226 known objects. Known objects form consistent clusters. We leverage this by integrating a dynamic
 227 semantic memory mechanism. For each known class $k \in \Omega_b$, we maintain a prototype vector \mathbf{p}^k
 228 (class centroid) and a variability descriptor \mathbf{v}^k (distribution spread). To determine if embedding \mathbf{z}_i
 229 is known or unknown, we define a novelty score $\wp(\mathbf{z}_i)$ based on class probability and prediction
 230 entropy:
 231

$$\wp(\mathbf{z}_i) = 1 - \max_{c \in \Omega_b} \left\{ p(c \mid \mathbf{z}_i) \left[1 - \bar{\mathcal{H}}(\mathbf{p}(\mathbf{z}_i)) \right] \right\}, \quad (5)$$

232 where $p(c \mid \mathbf{z}_i)$ is the detector's probability for class c . The term $\max_{c \in \Omega_b} p(c \mid \mathbf{z}_i)$ reflects model
 233 confidence, while normalized entropy $\bar{\mathcal{H}}(\mathbf{p}(\mathbf{z}_i))$ measures uncertainty:
 234

$$\bar{\mathcal{H}}(\mathbf{p}(\mathbf{z}_i)) = -\frac{1}{\log K} \sum_{c \in \Omega_b} p(c \mid \mathbf{z}_i) \log p(c \mid \mathbf{z}_i), \quad (6)$$

235 where K is the number of known classes, ensuring $\bar{\mathcal{H}} \in [0, 1]$ and making thresholds dataset-
 236 independent. The multiplicative term $[1 - \bar{\mathcal{H}}(\mathbf{p}(\mathbf{z}_i))]$ ensures confident predictions yield lower
 237 novelty scores, while uncertain ones yield higher scores, reducing false positives for domain-shifted
 238 known objects.
 239

240 For open-set adaptation, prototypes and variability descriptors must evolve to reflect target domain
 241 shifts. We use a momentum-based update: for each class k ,
 242

$$\mathbf{p}^k \leftarrow \tau \mathbf{p}^k + (1 - \tau) \mathbb{E}[\mathbf{z}_i \mid y_i = k], \quad (7)$$

243 where $\mathbb{E}[\mathbf{z}_i \mid y_i = k]$ is the mean embedding for class k , and $\tau \in (0, 1)$ controls adaptation rate.
 244 The variability descriptor is similarly updated:
 245

$$\mathbf{v}^k \leftarrow \tau \mathbf{v}^k + (1 - \tau) \text{Var}[\mathbf{z}_i \mid y_i = k], \quad (8)$$

246 where $\text{Var}[\mathbf{z}_i \mid y_i = k]$ is the variance for class k . This dual tracking enables adaptive, nuanced
 247 decision boundaries anchored to source knowledge.
 248

249 To further boost discrimination, we add contrastive learning within the graph. Unknown objects
 250 may share features with known classes but have distinct relational patterns. We define a graph-based
 251 contrastive loss to pull same-class embeddings closer and push different-class ones apart:
 252

$$\mathcal{L}_{\text{graph-nov}} = -\frac{1}{|\mathcal{P}|} \sum_{(i,j) \in \mathcal{P}} \log \frac{\exp(\langle \tilde{\mathbf{z}}_i, \tilde{\mathbf{z}}_j \rangle / \tau_c)}{\sum_{k \in \mathcal{N}(i)} \exp(\langle \tilde{\mathbf{z}}_i, \tilde{\mathbf{z}}_k \rangle / \tau_c)}, \quad (9)$$

253 where $\langle \cdot, \cdot \rangle$ is the standard dot product in the feature space, τ_c controls concentration, \mathcal{P} is the set of
 254 positive pairs, and $\mathcal{N}(i)$ is the set of negatives for i . Both known and pseudo-labeled unknowns are
 255 used. Treating all novel objects as a single "unknown" class, the loss encourages compact, distinct
 256 representations for novel instances, separating them from known classes.
 257

258 This contrastive mechanism operates on graph-transformed features $\tilde{\mathbf{z}}_i$, grouping objects by struc-
 259 tural patterns beyond visual similarity. By combining prototype-based novelty detection and graph-
 260 structured contrastive learning, our approach addresses the open-set challenge (*Shift ii*) with adap-
 261 tive boundaries that identify novel categories while preserving known-class performance.
 262

263 **Graph-aware Self-regularization over *Shift iii*.** Having addressed both the domain shift (*Shift i*)
 264 through cross-domain graph alignment and the open-set challenge (*Shift ii*) through graph-guided
 265

novelty discovery, we now confront the third challenge: adapting to the target domain without source data access (*Shift iii*). In our source-free scenario, we are limited to using only a pre-trained source model Θ_s and unlabeled target data \mathcal{D}_t , creating a fundamental challenge of adapting to the target domain while preserving source knowledge.

Our solution creates a self-supervised framework that maintains consistency between different views of the same target data. Inspired by Mean-Teacher paradigm, we establish a teacher-student knowledge distillation framework uniquely adapted to our graph-based representation learning approach. For each target image $I_t \in \mathcal{D}_t$, we generate two distinct augmented versions using different stochastic transformation operators:

$$\tilde{I}_t = \mathcal{T}_s(I_t) \quad \text{and} \quad \hat{I}_t = \mathcal{T}_w(I_t), \quad (10)$$

where $\mathcal{T}_s(\cdot)$ represents a strong augmentation operator applying aggressive transformations (color jittering, cropping, blur), and $\mathcal{T}_w(\cdot)$ represents a weak augmentation operator applying milder transformations (horizontal flipping, slight color adjustments). This asymmetric strategy challenges the student network while maintaining stable teacher predictions.

Our framework employs two identical networks with different update mechanisms: a student network Θ_S processing strongly augmented inputs \tilde{I}_t , and a teacher network Θ_T processing weakly augmented inputs \hat{I}_t . The teacher's parameters are updated using an exponential moving average (EMA) of the student's parameters:

$$\Theta_T \leftarrow \alpha \Theta_T + (1 - \alpha) \Theta_S, \quad (11)$$

where $\alpha \in (0, 1)$ is a decay factor (typically 0.99) controlling adaptation rate. This EMA mechanism ensures the teacher evolves gradually, providing reliable pseudo-labels for self-supervised learning.

The key innovation in our source-free adaptation is integrating graph-based reasoning into pseudo-labeling. For each object query q_t processed through both networks, we determine whether to assign it a known class label, an unknown class label, or exclude it due to uncertainty, leveraging both class probabilities and novelty scores from our graph-guided novelty discovery module:

$$\tilde{y}_t = \begin{cases} \arg \max_{c \in \Omega_b} p(c | q_t), & \text{if } \max_{c \in \Omega_b} p(c | q_t) \geq \tau_{\text{known}} \\ K + 1, & \text{if } \max_{c \in \Omega_b} p(c | q_t) < \tau_{\text{known}} \\ & \text{and } \varphi(q_t) \geq \tau_{\text{unknown}} \\ \text{ignored}, & \text{otherwise} \end{cases} \quad (12)$$

where τ_{known} and τ_{unknown} are thresholds controlling pseudo-labeling strictness, preventing error accumulation and model drift in the source-free setting. The probabilities $p(c|q_t)$ are obtained from the classification head of the detector.

The graph-transformed features $\tilde{\mathbf{z}}_i$ capture contextual relationships between objects, providing a holistic classification basis. We formulate a consistency loss between teacher and student networks:

$$\mathcal{L}_{\text{graph-sf}} = \frac{1}{N} \sum_{i=1}^N \left\| \tilde{\mathbf{z}}_i^{(T)} - \tilde{\mathbf{z}}_i^{(S)} \right\|_2^2, \quad (13)$$

where $\tilde{\mathbf{z}}_i^{(T)}$ and $\tilde{\mathbf{z}}_i^{(S)}$ represent the graph-transformed features of the i -th object query from the teacher and student networks, respectively. This loss ensures that the structural relationships captured by the student network remain consistent with those of the teacher network, which is essential for preserving the source domain knowledge while adapting to the target domain.

By leveraging graph-based representations and consistency constraints, our approach effectively addresses the source-free challenge (*Shift iii*), completing our unified framework for tackling all three major shifts in domain-adaptive open-set object detection.

Overall Optimization Objective. After addressing each challenge, we integrate all components into a unified optimization framework. The total objective combines detection loss and our regularization terms:

$$\mathcal{L}_{\text{total}} = \mathcal{L}_{\text{det}} + \lambda_1 \mathcal{L}_{\text{graph-dom}} + \lambda_2 \mathcal{L}_{\text{graph-nov}} + \lambda_3 \mathcal{L}_{\text{graph-sf}}. \quad (14)$$



Figure 3: Qualitative comparison on AOOD scenarios from Cityscapes to Foggy among (a) DDETR [60], (b) OW-DETR [18], (c) Ours.

Table 1: Quantitative comparison on source-free open-set object detection from Cityscapes to Foggy Cityscapes. GraphGen consistently outperforms baselines across all metrics, with **Top-1** and Top-2 performance marked.

Method	Set	num. novel-class: 3				num. novel-class: 4				num. novel-class: 5			
		mAP _b ↑	AR _n ↑	WI↓	AOSE↓	mAP _b ↑	AR _n ↑	WI↓	AOSE↓	mAP _b ↑	AR _n ↑	WI↓	AOSE↓
OW-DETR Gupta et al. (2022)	inst-sem	37.12	3.81	0.493	25	37.92	3.61	0.858	65	34.85	3.09	0.977	144
		38.11	4.17	0.525	24	38.90	3.73	0.884	66	37.04	<u>3.31</u>	1.011	151
		<u>38.27</u>	3.81	0.506	22	<u>39.75</u>	3.61	0.950	<u>63</u>	<u>38.99</u>	2.99	1.102	<u>143</u>
		38.31	3.45	<u>0.405</u>	25	38.60	3.61	0.787	73	38.55	3.03	0.940	171
GraphGen (Ours)	inst-sem	40.53	4.38	0.378	20	40.27	3.92	0.743	60	39.84	3.42	0.854	140
OW-DETR Gupta et al. (2022)	hom-sem	28.07	2.20	0.679	69	26.63	2.81	1.053	123	25.52	6.92	3.276	818
		28.30	2.90	1.138	53	27.39	3.76	1.962	<u>116</u>	25.91	7.64	5.234	811
		<u>28.85</u>	4.19	1.498	48	<u>28.35</u>	<u>5.08</u>	2.297	<u>75</u>	<u>27.21</u>	<u>8.49</u>	4.571	<u>75</u>
		29.00	3.64	<u>1.360</u>	<u>52</u>	28.14	4.42	<u>1.980</u>	130	26.70	8.02	<u>3.954</u>	786
GraphGen (Ours)	hom-sem	30.24	4.48	1.269	<u>55</u>	29.83	5.28	1.853	120	28.57	8.78	3.758	<u>790</u>
OW-DETR Gupta et al. (2022)	freq-dec	45.06	7.67	0.855	168	42.97	10.00	1.364	331	42.95	11.03	1.609	460
		45.95	8.27	<u>0.889</u>	<u>173</u>	44.69	10.34	<u>1.362</u>	<u>355</u>	43.63	11.30	<u>1.749</u>	<u>505</u>
		46.13	8.63	1.090	216	45.03	11.01	1.651	409	44.80	<u>11.91</u>	1.943	577
		<u>46.32</u>	<u>9.35</u>	1.222	245	<u>45.56</u>	<u>12.02</u>	1.763	453	<u>45.13</u>	11.32	2.099	637
GraphGen (Ours)	freq-dec	47.58	10.54	0.825	165	46.23	12.57	1.253	320	45.86	12.83	1.557	450
OW-DETR Gupta et al. (2022)	freq-inc	25.26	3.47	1.936	135	22.17	3.17	1.889	212	20.82	2.92	2.549	558
		25.40	<u>3.84</u>	1.812	113	22.25	3.28	2.165	191	21.46	2.98	2.700	528
		<u>25.92</u>	3.58	3.094	<u>109</u>	<u>23.69</u>	<u>3.46</u>	2.841	<u>181</u>	<u>21.66</u>	<u>3.07</u>	3.197	<u>515</u>
		25.99	3.37	1.764	124	22.80	3.22	<u>1.824</u>	208	21.50	2.85	<u>2.571</u>	552
GraphGen (Ours)	freq-inc	26.83	3.97	1.017	67	24.94	3.68	0.993	113	22.58	3.29	1.487	314

Here, \mathcal{L}_{det} is the standard detection loss, $\mathcal{L}_{\text{graph-dom}}$ is the cyclic consistency loss for domain alignment (**Shift i**), $\mathcal{L}_{\text{graph-nov}}$ is the contrastive loss for novel class discovery (**Shift ii**), and $\mathcal{L}_{\text{graph-sf}}$ is the consistency loss for source-free adaptation (**Shift iii**). λ_1 , λ_2 , and λ_3 are balancing weights.

This integrated strategy ensures that progress in one area (e.g., domain alignment) benefits others (e.g., novelty discovery), creating synergy not possible with separate optimization. In practice, we first warm up with domain alignment, then gradually add novelty discovery and source-free consistency, letting the model build strong cross-domain correspondences before addressing the open-set challenge.

4 EXPERIMENTS

Datasets and Evaluation Metrics We evaluate GraphGen on two benchmarks: Cityscapes → Foggy Cityscapes and Pascal VOC → Clipart, representing domain shifts in weather and style. Novel class sets are defined by instance-level semantics ('inst-sem'), homonym-based semantics ('hom-sem'), frequency decrease ('freq-dec'), and frequency increase ('freq-inc'), each posing unique domain and class distribution challenges.

For each dataset pair, some categories are set as known (shared) and others as unknown (target-only), simulating the Category Gap. Performance is measured by Mean Average Precision (mAP_b) for known class detection, Average Recall (AR_n) for novel class discovery, Wilderness Impact (WI) for

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381 Table 2: Quantitative results on source-free open-set object detection from PascalVOC to Clipart,
382 with **Top-1** and Top-2 marked.
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Method	Ω_n	$\text{mAP}_b \uparrow$	$\text{AR}_n \uparrow$	$\text{WI} \downarrow$	$\text{AOSE} \downarrow$
OW-DETR Gupta et al. (2022)	6	15.56	30.50	8.028	<u>3431</u>
PETS Liu et al. (2023)		16.05	25.38	9.085	4872
LODS Li et al. (2022)		<u>16.65</u>	21.44	9.413	5108
SF-OSDA Luo et al. (2023)		16.67	<u>31.93</u>	<u>7.927</u>	4699
GraphGen (ours)		17.20	32.15	7.654	3401
OW-DETR Gupta et al. (2022)	8	14.85	31.85	8.467	<u>3871</u>
PETS Liu et al. (2023)		15.98	25.71	9.674	5496
LODS Li et al. (2022)		15.69	22.25	9.966	5790
SF-OSDA Luo et al. (2023)		<u>16.16</u>	<u>32.38</u>	<u>8.289</u>	5250
GraphGen (ours)		16.88	33.12	8.001	3551
OW-DETR Gupta et al. (2022)	10	14.27	34.06	9.866	<u>4995</u>
PETS Liu et al. (2023)		14.37	26.89	10.752	6874
LODS Li et al. (2022)		14.12	22.42	10.538	7271
SF-OSDA Luo et al. (2023)		<u>15.22</u>	<u>34.77</u>	<u>9.314</u>	6640
GraphGen (ours)		15.88	35.77	9.114	4781

396
397
398 unknown object interference, and Area Open Set Error (AOSE) for known/unknown differentiation.
399 We test scalability with 3, 4, and 5 novel classes.400 **Implementation Details** We use a ResNet-50 backbone pretrained by self-supervised learning, op-
401 timized with Adam (lr 1e-4, batch size 4, weight decay 1e-4) on NVIDIA A100 GPUs. The model
402 features cross-attention modules, adaptive feature alignment, and 5 warm-up epochs. Key param-
403 eters: loss weights $\lambda_1 = \lambda_2 = 0.1$, $\lambda_3 = 0.5$; similarity parameter $\gamma = 1.0$; novelty thresholds
404 $\tau_{nov} = 0.5$, $\tau_{known} = 0.5$, $\tau_{unknown} = 0.5$; prototype momentum $\tau = 0.9$; teacher decay $\alpha = 0.9$;
405 contrastive temperature $\tau_c = 0.1$, neighborhood $k = 5$. Both weak and strong augmentations are
406 used. [Hyperparameters are chosen on the labeled source-domain train/validation split \(or taken from](#)
407 [prior work\) and then fixed for all target experiments; no labeled target data \(validation or test\) are](#)
408 [used for tuning or model selection.](#)409 **Source-free Adaptation of Baselines** For non-source-free baselines such as OW-DETR Gupta et al.
410 (2022), PETS Liu et al. (2023), LODS Li et al. (2022), and SF-OSDA Luo et al. (2023), we follow
411 a unified protocol. Each detector is first trained on the labeled source domain with its recommended
412 configuration; afterwards, all source images are discarded and never used during adaptation. On
413 unlabeled target data, source-dependent components are replaced with operations on target pseudo-
414 labels predicted by the source-trained detector (e.g., supervised detection losses on source images
415 become losses on high-confidence target pseudo-labels, and source–target contrastive or adversarial
416 terms are reformulated using differently augmented target batches only). All baselines and Graph-
417 Gen share the same adaptation schedule, learning rate, and target-domain data augmentations. Ta-
418 ble ?? in the appendix summarizes the source-free modifications for each baseline.419
420 4.1 MAIN EMPIRICAL RESULTS421 To demonstrate the superiority of GraphGen, we compare it with state-of-the-art methods, including
422 OW-DETR Gupta et al. (2022), PETS Liu et al. (2023), LODS Li et al. (2022), and SF-OSDA Luo
423 et al. (2023). All methods are re-implemented under source-free settings for fairness. We also unify
424 the experimental environment and parameter settings for all methods.425 Table 1 shows that GraphGen outperforms all other methods in open-set domain adaptation from
426 Cityscapes to Foggy Cityscapes. In the most challenging ‘freq-inc’ setting with 5 novel classes,
427 GraphGen achieves 22.58% mAP_b and 3.29% AR_n , demonstrating strong robustness and general-
428 ization in complex scenarios. These results highlight the effectiveness of our approach, especially
429 as the number of novel classes increases.430 Table 2 further validates the robustness and adaptability of GraphGen on the PascalVOC to Clipart
431 task without access to source data. With 8 novel target categories, GraphGen achieves 16.88% mAP_b

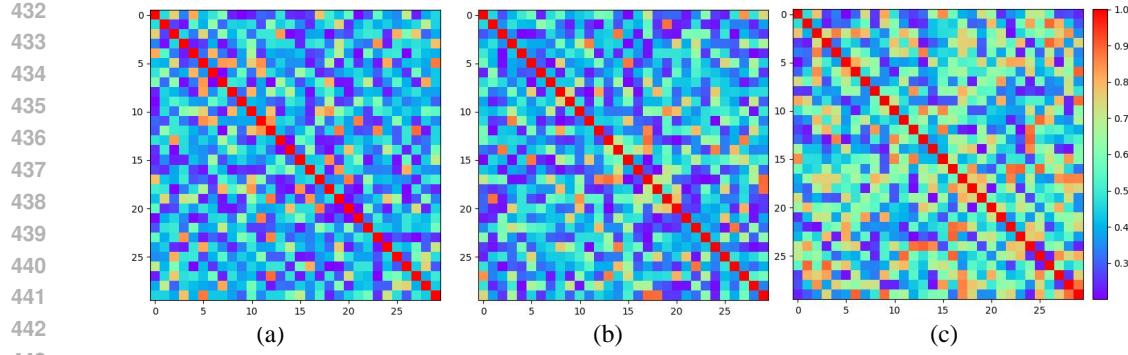


Figure 4: Box matching matrices between predicted and GT bounding boxes on the Cityscapes-to-Foggy Cityscapes domain shift. Matrices compare (a) DDETR, (b) OW-DETR, and (c) GraphGen . Strong diagonal elements indicate better matching performance.



Figure 5: Post-hoc visualization of cross-domain object correspondence from Cityscapes to Foggy Cityscapes. (a) Source domain images (Cityscapes) and (b) target domain images (Foggy Cityscapes). Note: During adaptation, our method never accesses source images; this visualization is created after training solely to illustrate the learned cross-domain semantic alignment.

and 33.12% AR_n , setting new benchmarks for all source-free open-set metrics. The framework reduces WI (8.001) and AOSE (3551), indicating strong known-category performance. These gains mainly come from our dynamic graph architecture, which adaptively models instance relationships in the target domain.

Figure 3 presents qualitative comparisons among DDETR Wu et al. (2019), OW-DETR Gupta et al. (2022), and GraphGen on the Cityscapes to Foggy Cityscapes task. Green boxes indicate correct known detections, blue boxes represent correct unknown detections, and red boxes denote false positives. GraphGen better distinguishes between known and unknown objects under foggy conditions, reducing false positives. In contrast, baseline methods often suffer from overlapping detections.

4.2 FURTHER EMPIRICAL STUDY

Ablation Study We conduct ablation experiments to analyze the contribution of each GraphGen component. Tab. 3 shows the effect of our three main modules for the three shifts. The baseline without cross-domain graph alignment (No Graph-dom, for *Shift [i]*) achieves 37.86% mAP_b and 2.11% AR_n . Adding graph alignment without cyclic consistency increases results to 38.22% mAP_b and 3.33% AR_n . Removing graph-guided novelty discovery (No Graph-nov, for *Shift [ii]*) yields 38.55% mAP_b and 3.03% AR_n . Without graph-aware self-regularization (No Graph-sf, for *Shift [iii]*), the model gets 39.96% mAP_b and 3.33% AR_n . The full GraphGen combines all modules, achieving 41.06% mAP_b , 4.42% AR_n , and optimal WI/AOSE.

Box Matching Analysis Figure 4 shows box matching matrices between predicted and ground-truth boxes, comparing GraphGen with DDETR and OW-DETR. Each matrix shows the matching degree between predictions and ground truths across domains. Diagonal elements indicate strong correspondence and accurate detection. GraphGen shows stronger diagonals, meaning more precise and consistent box matching, while DDETR and OW-DETR have more off-diagonal elements, reflecting

486 Table 3: Ablation study on Source-free AOOD scenarios from Cityscapes to Foggy Cityscapes. The
 487 table shows the impact of different components with **Top-1** and Top-2 performance marked.
 488

489 Model Variants	490 $\text{mAP}_b \uparrow$	491 $\text{AR}_n \uparrow$	492 $\text{WI} \downarrow$	493 $\text{AOSE} \downarrow$
490 Source Only	491 37.10	492 1.83	493 <u>0.684</u>	494 203
491 No Graph-dom	492 37.86	493 2.11	494 0.739	495 204
492 Graph-dom w/o CC	493 38.22	494 <u>3.33</u>	495 0.991	496 <u>169</u>
493 No Graph-nov	494 38.55	495 3.03	496 0.940	497 171
494 No Graph-sf	495 39.96	496 <u>3.33</u>	497 0.684	498 169
495 GraphGen (Full)	496 41.06	497 4.42	498 0.684	499 169

496
 497 higher misalignment. This highlights GraphGen’s robust detection and matching across domains,
 498 even in open-set scenarios.
 499

500 **Cross-domain Instance Matching** Figure 5 provides a visual representation of the cross-domain
 501 correspondence achieved by GraphGen using bipartite graph matching. In this figure, color-coded
 502 lines link corresponding objects between the source (clear) and target (foggy) domain images, high-
 503 lighting the model’s ability to maintain consistent semantic alignment across domains. The clear
 504 and foggy versions of the same scenes demonstrate how GraphGen accurately matches objects even
 505 under significant domain shifts, such as differences in visibility. This accurate cross-domain corre-
 506 spondence showcases the effectiveness of the bipartite graph mechanism in preserving object-level
 507 consistency and improving domain adaptation outcomes.
 508

509 **Ablation Study** We conduct ablation experiments to assess each GraphGen component. Tab. 3
 510 summarizes the effect of the three main modules. The baseline without cross-domain graph align-
 511 ment (No Graph-dom) achieves 37.86% mAP_b and 2.11% AR_n . Adding graph alignment without
 512 cyclic consistency improves results to 38.22% mAP_b and 3.33% AR_n . Removing graph-guided
 513 novelty discovery (No Graph-nov) yields 38.55% mAP_b and 3.03% AR_n . Without graph-aware
 514 self-regularization (No Graph-sf), the model gets 39.96% mAP_b and 3.33% AR_n . The full Graph-
 515 Gen combines all modules, reaching 41.06% mAP_b , 4.42% AR_n , and optimal WI and AOSE.
 516

517 **Computational Cost and Complexity** On Cityscapes→Foggy Cityscapes, GraphGen introduces a
 518 moderate overhead: confidence-based proposal filtering reduces nodes to roughly 260 per batch, and
 519 sparse k-NN adjacency ($k=5$) ensures $O(Nk)$ rather than $O(N^2)$ complexity. The graph module adds
 520 about 12% latency and a small increase in memory while maintaining throughput in the same order
 521 as modern DAOD baselines, making it practical for real-world deployment.
 522

523 **Multi-seed Robustness** To assess robustness, we also run three random seeds for the main
 524 Cityscapes→Foggy Cityscapes setting. GraphGen consistently outperforms the strongest source-
 525 free baseline with modest variance across seeds, indicating that our results are statistically stable.
 526

527 **Hyperparameter Sensitivity and EMA Ablation** We further study the robustness of Graph-
 528 Gen to key hyperparameters, including novelty thresholds and EMA decay, on Cityscapes→Foggy
 529 Cityscapes. mAP_b and AR_n remain stable under $\pm 20\%$ perturbations of the default thresholds, and
 530 different EMA decays in the range $\alpha \in \{0.90, 0.95, 0.99\}$ yield similar final performance. A warm-
 531 up schedule (domain alignment first, then gradually adding novelty and self-regularization) leads to
 532 more stable training than enabling all modules from the start.
 533

534 5 CONCLUSION

535 This paper introduces GraphGen, a unified framework addressing domain distribution shift, open-
 536 set class shift, and source-free transfer shift. Our approach leverages graph-based reasoning to
 537 model structural relationships between objects, enabling knowledge transfer without source data.
 538 Through graph-based feature alignment and novelty discovery, our framework effectively detects
 539 both known and unknown object categories in the target domain. Experiments demonstrate that
 540 GraphGen outperforms state-of-the-art methods in source-free open-set domain adaptation, with
 541 significant improvements in novel class discovery while maintaining strong performance on known
 542 categories.
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702 A DECLARATION OF LLM USAGE
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704 During the writing of the manuscript, we utilized a Large Language Model (ChatGPT) as a writing
705 assistant. The scope of its usage was limited to **improving grammar, polishing sentences, and**
706 **enhancing the clarity and fluency of this manuscript**. The method, claims, experimental results
707 and conclusions are developed by the authors.

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