# *A Stitch in Time Saves Nine*: Detecting and Mitigating Hallucinations of LLMs by Actively Validating Low-Confidence Generation

Anonymous ACL submission

#### Abstract

 Recently developed large language models (LLMs) have achieved remarkable success in generating fluent and coherent text. However, these models often tend to 'hallucinate' which critically hampers their reliability. In this work, we address this crucial problem and propose an approach that actively detects and mitigates hallucinations during the generation process. Specifically, we first identify the candidates of **potential hallucination leveraging the model's**  *logit output values*, check their correctness through a *validation* procedure, mitigate the detected hallucinations via *prompting*, and then continue with the generation process. This ac- tive intervention also facilitates in preventing 016 the propagation of hallucinations in the LLM's output. Through extensive experiments with **GPT-3.5** (text-davinci-003) on the 'article gen- eration task', we first show that the proposed ap- proach successfully reduces the hallucinations **from 47.5% to 14.5%. Then, we further demon-** strate the effectiveness and wide applicability of our approach through additional experiments with different types of questions (multi-hop and false premise) and with another LLM from a different model family (Vicuna). In summary, **our work contributes to improving the reliabil-** ity and trustworthiness of LLMs, a crucial step en route to enabling their widespread adoption.

#### <span id="page-0-1"></span>**<sup>030</sup>** 1 Introduction

 Hallucination in the context of language models refers to the generation of text that seems syntac- tically sound, fluent, and natural but is factually incorrect, nonsensical, or unfaithful to the provided source input [\(Maynez et al.,](#page-9-0) [2020;](#page-9-0) [Holtzman et al.,](#page-9-1) [2020;](#page-9-1) [Ji et al.,](#page-9-2) [2023\)](#page-9-2). These hallucinations can lead to serious consequences such as spreading of misinformation and violation of privacy. This crit- ically hampers models' reliability and limits their widespread adoption in real-world applications.

**041** In this work, we address the above problem and **042** propose to actively 'detect' and 'mitigate' hallu-

<span id="page-0-0"></span>GPT-3.5 (text-davinci-003) and Mitigation Active Detection  $\Omega$ 10 20 30 40 50 60 % Hallucination 47.5 14.5 lower is better

Figure 1: Comparing % hallucination in the output of GPT-3.5 with our active detection and mitigation approach on the 'article generation task'.

cinations during the generation process. This is **043** crucial as we show that when a sentence generated **044** by a model is hallucinated, the chances of hallu- **045** cination in the subsequently generated sentences **046** increase, i.e., hallucinations often propagate in the **047** model's output. This can be attributed to the autore- **048** gressive nature of the LLMs and the discrepancy **049** between the training and inference time decoding. **050** Specifically, during the training time, the model is **051** encouraged to predict the next token conditioned **052** on the ground-truth prefix tokens. However, at **053** inference time, the model generates the next to- **054** ken conditioned on the historical tokens previously **055** generated by itself. Thus, actively detecting and **056** mitigating hallucinations during the generation pro- **057** cess also facilitates in preventing the propagation **058** of hallucinations in the generation. **059**

We divide our approach into two stages: Detec- **060** tion and Mitigation. Figure [2](#page-1-0) illustrates the key **061** steps of our approach. In order to address the com- **062** plex task of detecting and mitigating hallucinations, **063** we decompose it into multiple simpler steps. 064

In the hallucination detection stage, we first iden- **065** tify the candidates of potential hallucination, i.e., **066** the key 'concepts' of the generated sentence. Next, **067** leveraging the logit output values of the model, **068**

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<span id="page-1-0"></span>

Figure 2: Illustration of the proposed active detection and mitigation approach. Different techniques for each step are mentioned on the left with the preferred technique highlighted in red.

 we calculate model's 'uncertainty' on the identi- fied concepts. We demonstrate that this uncertainty score provides a signal for hallucination. However, we note that this is an additional signal and not a necessary requirement for our approach. Then, we check the correctness of the 'uncertain' concepts through a *validation* procedure (where we retrieve 076 the relevant knowledge) to detect hallucinations. This is followed by hallucination mitigation where we 'repair' the sentence via prompting using the retrieved knowledge as evidence. We conduct a systematic study exploring multiple techniques for each step of the approach (as shown in Figure [2\)](#page-1-0).

 In our experimental setup, we prompt the model to write about specific topics from diverse domains such as Sports, Politics, Music, etc. Then, we an- notate the correctness of the first five generated sentences for each topic. We first highlight the two findings that motivate our approach, i.e., the phe- nomenon of propagation of hallucination and the utility of logit output values in detecting halluci- nations. Then, we show the individual efficacy of our detection and mitigation techniques. Specifi- cally, we achieve a detection recall of ∼ 88% and successfully mitigate 57.6% of the correctly de- tected hallucinations. Importantly, our mitigation technique does not introduce new hallucinations even in the case of incorrectly detected hallucina- tions, i.e., false positives. Then, we show that the proposed active detection and mitigation approach

successfully reduces GPT-3.5 (text-davinci-003) 099 hallucinations from  $47.5\%$  to  $14.5\%$  (Figure [1\)](#page-0-0). To 100 demonstrate the effectiveness and wide applicabil- **101** ity of our approach in addressing hallucinations, we **102** further present three additional studies: (1) efficacy **103** with another LLM (Vicuna fine-tuned on LLaMA- **104** 2) from a different model family, (2) adapting the **105** approach to answer Multi-hop questions, and (3) **106** assessing it on False premise questions. **107**

# 2 Approach **<sup>108</sup>**

As motivated in Section [1,](#page-0-1) we propose to iteratively **109** generate sentences and actively detect and mitigate **110** hallucinations during the generation process. This **111** is crucial to prevent the propagation of hallucina- **112** tion in the model's output. As shown in Figure [2,](#page-1-0) **113** we break down the complex task into **detection** and 114 mitigation stages which are further decomposed **115** into simpler steps to achieve better performance. In **116** Section [2.1,](#page-2-0) we detail the hallucination detection 117 steps and describe various techniques to achieve **118** the objective of each step (preferred technique **119** indicated with (\*)). In Section [2.2,](#page-3-0) we detail our **120** mitigation approach where we 'repair' the halluci- **121** nated sentence using the retrieved knowledge. We **122** can also utilize this knowledge as context for sub- **123** sequent generation. Table [5](#page-13-0) shows the instructional **124** prompts and Appendix [B](#page-12-0) provides further details **125** of all steps of the approach. **126**

#### <span id="page-2-0"></span>**127** 2.1 Hallucination Detection

## <span id="page-2-2"></span>**128** 2.1.1 Identify Key Concepts

 We start by identifying the candidates of potential hallucination, i.e., the important concepts from the generated sentence. We identify these concepts because validating the correctness of the entire sen- tence at once is infeasible as a sentence often con- tains multiple different facets all of which can not be validated at once. In contrast, individually val- idating correctness corresponding to the concepts provides opportunities for accurately detecting hal- lucinations. Note that a concept is essentially a span of text consisting of one or more tokens. We study the following techniques for this step:

 **Entity Extraction:** Entities are typically impor- tant parts of a sentence, thus, we explore using an off-the-shelf entity extraction model to identify the concepts. A limitation of this method is that a concept need not necessarily be an entity.

**Keyword Extraction:** Addressing the above limitation and additionally identify the non-entity concepts, we explore using an off-the-shelf key-word extraction model.

 \*Instructing the Model\*: Since state-of-the-art LLMs perform remarkably well on a wide range of tasks, in this technique, we directly instruct the model to identify the important concepts from the generated sentence. We specify the instructional prompt in Table [5](#page-13-0) and further details in [B.1.](#page-12-1)

#### <span id="page-2-3"></span>**156** 2.1.2 Calculate Model's Uncertainty

 LLMs also provide logit values in their output. Thus, we study if these values can be utilized to detect hallucinations. Consider a concept consist- ing of n tokens and having the maximum softmax 161 probabilities as  $p_1, p_2, p_3, ..., p_n$  for the *n* token po- sitions. We study three different techniques for calculating a probability score for a concept:

 **Average**  $(AVG[p_1, p_2, ..., p_n])$ , **Normalized Product** ( $[p_1 \times p_2 \times ... \times p_n]^{1/n}$ ), and \***Minimum**\* (MIN  $[p_1, p_2, ..., p_n]$ ) . Here, 'MIN' is our pre- ferred technique as the others may average out the effect of model's uncertainty on the tokens while low probability in even one token of a concept provides sufficient evidence of the model being un- certain in its generation. For e.g., if the model is uncertain about name of the USA president then its uncertainty on the first token ('Joe') would be high but on the next token ('Biden') would be very low as token 'Joe' is frequently followed by token 'Biden' in raw text. Thus, Averaging or Normalizing the probabilities will have a limited capability **177** to capture this signal in comparison to Minimum. **178**

In [3.1.2,](#page-4-0) we show that this score (especially **179** 'MIN') indeed provides a signal for hallucination, **180** i.e., the more uncertain the model is on a concept **181** (low probability score), the more likely it is to be **182** hallucinating about that concept. calculation tech- **183** niques. Thus, we utilize this signal and check for **184** hallucinations for the uncertain concepts using our **185** validation procedure [\(2.1.3](#page-2-1)[-2.1.5\)](#page-3-1). Figure [11](#page-22-0) com- **186** pares the performance of the three probability **187**

In the absence of logit output values, all or **188** some heuristically selected concepts (depending **189** on the computational and latency budget of the **190** system) can be passed to the validation stage for **191** detecting hallucinations. **192** 

#### <span id="page-2-1"></span>2.1.3 Create Validation Question **193**

Our validation procedure for a concept starts with **194** creation of a question that tests the correctness of **195** the information (in the generated sentence) per- **196** taining to the concept. We study creating Yes/No **197** Questions as illustrated in Table [7](#page-14-0) using Question **198** Generation Tool and \*Instructing the Model\*. **199**

In instruction technique, we directly prompt the **200** model to create a validation question checking the **201** correctness of the information about the selected **202** concept. Similar to the concept identification step, **203** it is our preferred technique as it does not require **204** calling a task-specific tool. We note that instead **205** of Yes/No questions, Wh-questions can also be **206** used for validation. We prefer Yes/No questions as **207** it is relatively easier to verify their answers. We **208** explore Wh-questions for a study in Section [4.2.](#page-6-0) **209** 

#### 2.1.4 Find Relevant Knowledge **210**

We explore two ways of retrieving the relevant 211 knowledge to answer the validation question. **212**

\*Web Search\*: Web search provides several **213** benefits such as generality, wide coverage, and in- **214** formation freshness. We use Bing search API for **215** retrieving the knowledge. However, we note that **216** any other search API or knowledge corpus can also **217** be utilized for this purpose. 218

Self-Inquiry: Here, we leverage the parametric **219** knowledge of the LLM and directly prompt it to **220** answer the validation question. Though it does **221** not require external knowledge, it has drawbacks **222** such as lack of a reliable strategy to extract the **223** parametric knowledge and knowledge staleness. **224**

Note that our proposed approach has several ben- **225** efits pertaining to retrieval: (a) it does not retrieve **226**

 knowledge when it is not required, i.e., when the model is already sufficiently confident (since we show that it is less likely to hallucinate in such scenarios), (b) it individually retrieves knowledge pertinent to the concept(s) on which the calculated probability score is low thus providing it sufficient and relevant context for accurate validation and mitigation (Section [2.2\)](#page-3-0).

# <span id="page-3-1"></span>**235** 2.1.5 Answer Validation Question

 Now, we prompt the model to answer the valida- tion question leveraging the retrieved knowledge as context and verify its response. If the validation procedure succeeds for all the uncertain concepts then we continue generating the next sentence; oth- erwise, we interrupt the generation and mitigate the potential hallucination in the sentence before continuing the subsequent generation.

## <span id="page-3-0"></span>**244** 2.2 Hallucination Mitigation

 For mitigating hallucination in the generated sen- tence, we instruct the model to repair the generated sentence by removing/substituting the hallucinated information and incorporating the correct informa- tion using the retrieved knowledge as evidence (Ta-ble [5](#page-13-0) shows the instructional prompt).

 We note that the result of our validation pro- cedure is contingent on the retrieved knowledge and the model's ability to leverage that knowledge in answering the validation question. In Section [3.2,](#page-4-1) we show that our approach performs well on this task and achieves a high recall demonstrating its efficacy at detecting hallucinations. Moreover, we show that our mitigation approach does not introduce new hallucinations even in the case of incorrectly detected hallucinations (false positives).

**261** Appendix [B](#page-12-0) provides additional details of the ap-**262** proach and elaborates on all our design decisions.

#### <span id="page-3-5"></span>**<sup>263</sup>** 3 Experiments and Results

 We first highlight the two findings that motivate our approach (in [3.1.1](#page-3-2) and [3.1.2\)](#page-4-0). Then, we show the individual efficacy of our detection and mitigation techniques in [3.2.](#page-4-1) Finally, in [3.3,](#page-5-0) we show the effectiveness of our proposed active detection and mitigation approach.

 Data and Annotation: In our experimental setup, we prompt the LLM to write about a given topic. We use topics from diverse domains as shown in Figure [3.](#page-3-3) In each domain, we include dif- ferent kinds of topics; for instance, Sports includes sportspersons, teams, and games; Music includes

<span id="page-3-3"></span>

Figure 3: Distribution of instances across different domains in our topic set for the article generation task.

musicians, songs, music labels, and bands; Politics **276** includes politicians, political parties, and elections, **277** etc. We use a total of 150 topics in our data. For **278** selecting the names of people, we randomly sample **279** from the top 20% of longest articles in WikiBio **280** [d](#page-9-4)ataset [\(Lebret et al.,](#page-9-3) [2016\)](#page-9-3) as done in [\(Manakul](#page-9-4) **281** [et al.,](#page-9-4) [2023\)](#page-9-4). Similarly, we sample from the longest **282** Wikipedia articles for the other topics. This is done **283** to avoid obscure or ambiguous topics. **284**

For each topic, we give the following input 285 prompt to the models: 'Write an article about **286** <topic>'. Then, we (the authors) annotate the cor- **287** rectness of the first five generated sentences. For **288** this annotation, we look at search results from the **289** web to find the relevant knowledge that either sup- **290** ports or contradicts the information in the sentence. **291** In some cases, multiple web searches were required **292** to check the correctness of different facets of a sen- **293** tence. Furthermore, in a small number of cases, **294** we could not find information supporting or contra- **295** dicting the information in the generated sentence, **296** we marked it as a case of extrinsic hallucination. **297** We opt for this expert annotation strategy be- **298** cause despite the annotation task being a simple **299** binary classification task, it requires considerable **300** effort to check the correctness which can not reli- **301** ably be collected via crowdsourcing. In addition **302** to the sentence-level annotation, we also annotate **303** correctness at concept-level (detailed in [3.1.2\)](#page-4-0). **304**

#### <span id="page-3-4"></span>3.1 Motivating Findings **305**

# <span id="page-3-2"></span>3.1.1 Propagation of Hallucination **306**

Since we consider five sequentially generated sen- **307** tences generated by the model for each topic, we **308** investigate the relationship between '*hallucination* **309** *in a generated sentence*' and '*hallucination in any* **310** *previously generated sentences*' for an input. Since **311**

<span id="page-4-2"></span>

Figure 4: Demonstrating relationship between 'hallucination in a generated sentence' and 'hallucination in previously generated sentences'. Bars YY, NY, YN, and NN correspond to four possibilities.

 there are two binary variables, there exist four pos- sibilities in this relationship, represented by YY, NY, YN, and NN in Figure [4.](#page-4-2) The figure demon- strates this relationship for sentences 2, 3, 4, and 5 (since no previously generated sentence for sen- tence 1) aggregated over all the topics in our dataset. Observations are as follows:

 (a) YY > NY: Cases YY and NY correspond to the scenario when there is a previous hallucination. It can be observed that YY is considerably greater than NY implying that *when there is hallucination in the previously generated sentences, a sentence is more often hallucinated*.

 (b)  $YY > YN$ : In YY and YN, the generated sen- tence is hallucinated. Here, YY is greater than YN implying that *a generated sentence is hallucinated more when there is hallucination in the previously generated sentences as compared to when there is no previous hallucination*.

 (c) NN > YN: *When there is no hallucination in the previously generated sentences, a generated sentence is more likely to be correct, i.e., it is less often hallucinated*.

**335** (d) NN > NY: *A generated sentence is 'correct'* **336** *more when there is no previous hallucination as* **337** *compared to when there is a previous hallucination*.

 This shows that hallucination in a sentence in- creases the chances of hallucinations in the sub- sequently generated sentences, i.e., hallucination often propagates and thus actively detecting and

<span id="page-4-3"></span>

Figure 5: Trend of hallucination with the calculated probability score (MIN) at concept level. As the score increases, the tendency to hallucinate decreases.

and also prevent its propagation in the output. **343**

# <span id="page-4-0"></span>3.1.2 Logits Provide Signal for Hallucination **344**

**32**<br> **32** minimized the current state in the current of To study the relationship between logit values and **345** hallucination, we annotate correctness at concept-  $346$ level also (in addition to sentence-level annotations **347** described earlier). Specifically, for each identified **348** concept, we mark whether the information about it **349** in the generated sentence is hallucinated or not. Ta- **350** ble [9](#page-18-0) shows examples of both sentence and concept- **351** level annotations. Figure [5](#page-4-3) shows the trend of hallu- **352** cination with our calculated probability scores. For **353** sentence-level (Figure [10\)](#page-21-0), we use the minimum **354** across tokens of all its identified concepts as the **355** probability score, and for concept-level, we use the **356** minimum across the concept's tokens as the proba- **357** bility score. The figure shows that as the probability **358** score increases (or uncertainty decreases), the ten- **359** dency to hallucinate decreases. This shows that the **360** probability values can be utilized as a signal for **361** hallucination, i.e., the low probability concepts can  $362$ be considered as candidates of potential hallucina- **363** tion and their correctness in the sentence can be **364** validated for detecting hallucinations. **365**

We compare efficacy of different probability cal- **366** culation techniques at detecting hallucinations (in **367** [G\)](#page-18-1) and show that the 'MIN' technique achieves the **368** highest area under the Precision-Recall curve. **369**

#### <span id="page-4-1"></span>3.2 Hallucination Detection and Mitigation **370**

**Detection:** In Table [1a](#page-5-1) and [1b,](#page-5-1) we compare the de-  $371$ tection performance of self-inquiry and web search **372** techniques at both sentence and concept-levels. For **373** sentence-level results, we predict the sentence to  $374$ be hallucinated if the validation procedure fails **375** for any identified concept. Note that in these re- **376** sults, we do not leverage the uncertainty score to  $377$ 

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<span id="page-5-1"></span>

(a) Sentence level					
<b>Technique</b>	Accuracy	Prec.	<b>Hallucinated</b> Rec.	Prec.	<b>Not Hallucinated</b> Rec.
Self-Inquiry Web-Search	0.62 0.681	59.89 61.82	63.76 85.96	65.23 80.39	61.42 52.03
(b) Concept level					
<b>Technique</b>	Accuracy	<b>Hallucinated</b> Prec.	Rec.	Prec.	<b>Not Hallucinated</b> Rec.
<b>Self-Inquiry</b> Web-Search	0.65 0.75	47.96 58.17	45.85 87.68	73.37 91.69	74.98 68.30

Table 1: Hallucination detection performance of selfinquiry and web-search techniques. It also shows separate precision and recall on both hallucinated and nonhallucinated instances.

 select concepts for validation, instead we validate all the identified concepts. We study the relation- ship of recall with probability thresholds in Figure **[8](#page-18-2)1** 8 (Appendix). The tables show that **web-search**  technique achieves considerably high recall and precision in detecting the hallucinations. Here, we emphasize on the high 'recall' as we show that our mitigation approach does not introduce new hallu- cinations even in the case of incorrectly detected hallucinations, i.e., false positives.

 Mitigation: On sentences where our validation procedure (using Web search) reports hallucina- tions, we apply our mitigation technique. We note that a sentence that is reported as hallucination can either be actually hallucinated (true positive) or not hallucinated (false positive). Table [2](#page-5-2) shows the result of our method. It successfully mitigates the hallucination on 57.6% of the correctly detected hallucinations (True Positives). Furthermore, it achieves this at minimal 'deterioration' (3.06%), i.e., it incorrectly converts a minimal 3.06% of the non-hallucinated instances to sentences having in-correct information (hallucinated).

 Analyzing Mitigation Failures: Table [10](#page-19-0) and [11](#page-20-0) (in Appendix) show examples where our miti- gation technique successfully mitigates and fails to mitigate the hallucinations, respectively. We observe that in many of the failure cases, our tech- nique fixes some hallucinated content of the sen- tences but fails to fix ALL the hallucinated content from them. Examples 1 and 2 in Table [11](#page-20-0) cor- respond to this type of failure. Furthermore, in some of the failure cases, our technique results in a sentence that is no longer hallucinated but is not completely related to the topic. For instance, the fourth example in Table [11](#page-20-0) about the topic 'Harry S. Kennedy'; the model generates "*Harry S. Kennedy*

<span id="page-5-2"></span>

<b>Is Hallucinated?</b>			
<b>Before</b>	After	<b>Percentage</b>	
	x	40.81%	
		30.04%	
x	x	28.26%	
		$0.89\%$	

Table 2: Hallucination mitigation results after modifying the reported hallucinations.

*was ... 35th President ...*" which is wrong and **415** our mitigation technique modifies it to "*John F.* **416** *Kennedy was ...*" which is factually correct but **417** not related to the topic 'Harry S. Kennedy'. We **418** attribute this to the mitigation step which is contin- **419** gent on the information in the retrieved knowledge. **420** We present further analysis in Appendix. 421

#### <span id="page-5-0"></span>3.3 Active Detection and Mitigation **422**

The two findings in [3.1](#page-3-4) motivate our approach in **423** which we actively detect hallucinations leverag-  $424$ ing the logit values and mitigate them during the **425** generation process which further helps in prevent- **426** ing their propagation. Specifically, we iteratively **427** generate sentences and when our detection method **428** reports hallucination (by validating uncertain con- **429** cepts), we repair the sentence using our mitigation **430** method and then continue generating the next sen- **431** tence. We demonstrated separate detection and mit- **432** igation efficacy in [3.2.](#page-4-1) Figure [1](#page-0-0) compares the hal- **433** lucination percentage in GPT-3.5's output and our **434** "active" approach. It reduces the hallucination per- **435** centage from  $47.4\%$  to  $14.53\%$  which proves that  $436$ the active intervention indeed successfully prevents **437** hallucination propagation. In Figure [7](#page-17-0) (Appendix), 438 we plot this comparison for different categories of **439** hallucinations and show that our approach does 440 well in all the categories. We further elaborate on  $441$ it in Appendix [D.](#page-17-1) **442**

#### 3.4 Impact on Latency **443**

We compare the latency of all the steps of the **444** methodology. Figure [6](#page-16-0) shows this comparison (at a **445** sentence level). We note that the latency of the mit- **446** igation step is low as it is only conditionally called **447** for some sentences. We show the average mitiga- **448** tion latency for sentences on which it is called in **449** the Mitigation<sup>∗</sup> bar. We conduct this study for 10 **<sup>450</sup>** topics (i.e., 50 sentences) for the GPT-3.5 (text- **451** davinci-003) model. The overall latency of the **452** method is 2.58 times that of the regular generation. 453 We discuss this aspect in more detail in [B.5.1.](#page-15-0) **454** 

# **<sup>455</sup>** 4 Additional Experiments

**456** To further demonstrate our approach's wide appli-**457** cability, we present three additional studies and **458** discuss other usecases in Appendix [M.](#page-26-0)

## **459** 4.1 Efficacy with Another LLM

 Here, we compare hallucination % in the output of Vicuna-13B (on the 'article generation task') and with our proposed active detection and mitigation approach. We select Vicuna (v1.5) because it is the SOTA open-source model. Our approach con- siderably reduces the hallucinations (from 56% to just 18%) similar to the case with GPT-3.5 model. This study is conducted on 10 randomly sampled topics (i.e., 50 generated sentences) from the topic set described in Section [3.](#page-3-5) We note that similar to the setup with GPT-3.5 where we used instructional prompts with GPT-3.5 itself for all the steps of the approach (i.e., identifying key concepts, creating validation questions, etc.), following the same, here we use Vicuna-13B for all those steps. This result demonstrates generality and applicability of our approach in reducing hallucinations of LLMs.

# <span id="page-6-0"></span>**477** 4.2 Multi-hop Questions

 We show that our approach can be adapted to im- prove the performance on multi-hop bridge ques- tions (Table [12\)](#page-22-1). Recall that our approach works by mitigating hallucination/incorrectness in the sen- tences generated by the model. Thus, if we can en- able the model to answer these multi-hop questions step by step, then our active detection and mitiga- tion approach can be applied to these steps, leading to correct predictions. To this end, we prompt the model and provide in-context examples demonstrat- ing it to answer a given multi-hop question step by step. Appendix [I](#page-22-2) shows the corresponding prompt used for this purpose. Specifically, for a test ques- tion, the model generates the answer in multiple steps (one step at a time) and for each step, we ap- ply our technique in which we first identify the low probability concepts from the sentence, validate their correctness using web search results, mitigate the hallucination (if detected), and then proceed to generate the next step. In our case study, we sample 50 multi-hop bridge questions from the validation set of HotpotQA [\(Yang et al.,](#page-10-0) [2018\)](#page-10-0).

 Main Result (Table [3\)](#page-6-1): First, we show the per- formance of GPT-3.5 which answers 54% of the questions incorrectly. GPT-3.5 with in-context ex-amples results in a slight improvement over the

<span id="page-6-1"></span>

GPT-3.5	GPT-3.5 GPT-3.5		$_{\rm Our}$ few-shot w/know Approach
54%	50%	38%	26%

Table 3: % Hallucination with different strategies on Multi-hop bridge questions. Lower is better.

zero-shot performance. GPT-3.5 leveraging the **504** knowledge retrieved from the web (using the ques- **505** tion as search query) as context improves the per- **506** formance and results in fewer incorrect predictions. **507** Finally, we show the performance of our active 508 detection and mitigation approach which results **509** in considerably fewer hallucinations (just 26%), **510** i.e., a higher percentage of correct answers. Ta- **511** ble [13](#page-23-0) (Appendix [I\)](#page-22-2) shows examples of responses **512** generated using our approach. This demonstrates **513** our approach's effectiveness in improving per- **514** formance on multi-hop QA. **515**

# 4.3 False Premise Questions **516**

LLMs perform remarkably well on a wide range **517** of questions that are factually correct and make the **518** right assumptions. However, users in real world **519** often ask questions that are based on false premises **520** such as "Why energy is absorbed in exothermic 521 reactions?" and "Why do floppy disks have higher **522** storage capacity than USB drives?". We observe **523** that SOTA models often struggle to appropriately **524** respond to such questions; thus, they serve as an- **525** other challenging evaluation setting. This is also **526** a result of 'sycophancy' [\(Wei et al.,](#page-10-1) [2023\)](#page-10-1) demon- **527** strated by LLMs. To this end, we conduct a study **528** and compile a set of 50 such adversarial questions, **529** i.e., questions for which GPT-3.5 gives incorrect re- **530** sponse. Furthermore, we also create a true premise **531** question corresponding to each false premise ques- **532** tion (Table [14\)](#page-23-1). **533**

Approach: An ideal response to such questions **534** is application dependent; some applications may **535** require identifying such questions and then abstain- **536** ing on them like the selective prediction systems **537** [\(Kamath et al.,](#page-9-5) [2020;](#page-9-5) [Xin et al.,](#page-10-2) [2021\)](#page-10-2) while some **538** applications may also require suggesting a 'recti- **539** fied' question and providing response to that recti- **540** fied question like the search engines. Our approach **541** supports these requirements by using the validation **542** and mitigation step on the given question. **543**

Specifically, we first retrieve knowledge (via **544** Bing Search using the question as query). Then, we **545** apply our validation and mitigation technique, i.e., **546**

<span id="page-7-0"></span>

GPT-3.5	GPT-3.5 w/know	Our Approach
$100\%*$	78%	24%

Table 4: % Hallucination with different strategies on false premise questions. \* indicates that the questions are adversarial. Lower is better.

 conditioned on the retrieved knowledge, we prompt the model to respond 'Yes' if the question makes factually correct assumptions, otherwise respond 'No'. If the response is No, then we proceed to mod- ify the question using the mitigation step. Table [15](#page-23-2) shows the corresponding instructional prompts. This step enables identifying false premise ques- tions and rectifying them to facilitate the system in providing an appropriate response. Importantly, we also show that our approach does not incorrectly modify a true premise question. This is crucial because if the user's question is correct then the system's response must be pertinent to that.

 Main Result (Table [4\)](#page-7-0): As mentioned above, the questions in our evaluation set are adversarially collected, i.e., GPT-3.5 gives incorrect response to all of them. We evaluate the performance of GPT- 3.5 when retrieved knowledge (via bing search) is given as additional context. We find that even with the knowledge, it manages to answer only 24% false premise questions correctly, i.e., hallucinates on the remaining 76%. In contrast, our approach answers 76% questions correctly and hallucinates only on 24%. Furthermore, we note that even in some of these 24% hallucinated responses, some of the individual sentences in the responses are cor- rect. However, since we focus on complete answer correctness, we consider them as incorrect. Table [17](#page-25-0) shows examples of responses on false premise questions generated by the GPT-3.5, GPT-3.5 with retrieved knowledge, and our active detection and mitigation approach.

## **<sup>579</sup>** 5 Related Work

 One thread of research pertaining to hallucinations has focused on studying different causes of this phe- nomenon such as training data quality [\(Wang,](#page-10-3) [2019;](#page-10-3) [Lee et al.,](#page-9-6) [2022a\)](#page-9-6), source-target divergence [\(Dhin-](#page-8-0) [gra et al.,](#page-8-0) [2019\)](#page-8-0), ill-suited modeling [\(Aralikatte](#page-8-1) [et al.,](#page-8-1) [2021;](#page-8-1) [Feng et al.,](#page-8-2) [2020;](#page-8-2) [Li et al.,](#page-9-7) [2018\)](#page-9-7), and stochasticity during inference [\(Dziri et al.,](#page-8-3) [2021;](#page-8-3) [Tian et al.,](#page-10-4) [2019;](#page-10-4) [Lee et al.,](#page-9-8) [2022b\)](#page-9-8).

**588** The other thread focuses on addressing this prob-

lem [\(Manakul et al.,](#page-9-4) [2023;](#page-9-4) [Azaria and Mitchell,](#page-8-4) **589** [2023;](#page-8-4) [Lee et al.,](#page-9-8) [2022b;](#page-9-8) [Du et al.,](#page-8-5) [2023;](#page-8-5) [Zhang](#page-10-5) **590** [et al.,](#page-10-5) [2023\)](#page-10-5). [Manakul et al.](#page-9-4) [\(2023\)](#page-9-4) propose to **591** first sample multiple responses from the model **592** and then measure the information consistency be- **593** tween them to detect hallucinations. They posit **594** that when a model knows a given concept well, the **595** sampled responses are likely to contain consistent **596** facts. Another recent work [Azaria and Mitchell](#page-8-4) **597** [\(2023\)](#page-8-4) trains a separate classifier that takes the **598** LLM's activation values as input and predicts its **599** truthfulness. [Lee et al.](#page-9-8) [\(2022b\)](#page-9-8) hypothesize that **600** the randomness of sampling is more harmful to fac- **601** tuality when it is used to generate the latter part of **602** a sentence than the beginning and propose factual- **603** nucleus sampling that dynamically adapts the 'nu- **604** [c](#page-8-5)leus' p along the generation of each sentence. [Du](#page-8-5) **605** [et al.](#page-8-5) [\(2023\)](#page-8-5) propose an approach motivated by *The* **606** *Society of Mind* and *multi-agent settings* in which **607** multiple models individually propose and debate **608** their responses and reasoning processes to arrive at **609** a common answer. We present an extended related **610** and concurrent work differentiating our approach **611** from several existing and follow-up works such as **612** [Gou et al.](#page-9-9) [\(2023\)](#page-9-9); [Chen et al.](#page-8-6) [\(2023\)](#page-8-6); [Zhao et al.](#page-10-6) **613** [\(2023\)](#page-10-6); [Chern et al.](#page-8-7) [\(2023\)](#page-8-7); [Jiang et al.](#page-9-10) [\(2023\)](#page-9-10); **614** [Kadavath et al.](#page-9-11) [\(2022\)](#page-9-11) in Appendix [A.](#page-11-0) **615**

In our approach, we propose to actively detect **616** and mitigate hallucinations by decomposing the **617** complex task into multiple simpler steps. We uti- **618** lize the logit values to identify candidates of po- **619** tential hallucination, web search to validate the **620** information and prompting to fix the hallucination. **621** We demonstrate its effectiveness on a variety of **622** tasks. We detail its advantages in Appendix [B.4.](#page-15-1) **623**

#### 6 Conclusion **<sup>624</sup>**

In this work, we proposed an approach called ac- **625** tive detection and mitigation to address the problem **626** pertaining to the factual hallucinations of large lan- **627** guage models. We demonstrate the phenomenon of **628** propagation of hallucination which motivates our **629** active intervention approach. Through systematic **630** and extensive experiments on several tasks such as **631** article generation, multi-hop QA, and false premise **632** QA, we showed that our approach considerably re- **633** duces the hallucinations of LLMs. Overall, by ad- **634** dressing the hallucination problem, our work con- **635** tributes to improving LLMs' reliability and trust- **636** worthiness, a crucial step en route to enabling their **637** widespread adoption in real-world applications. **638**

# **<sup>639</sup>** Limitations

 Our approach results in improvements in the form of reduced hallucinations and thus makes the model more reliable; but, it comes at the expense of in- creased inference cost. However, we believe that at the current time, to enable the widespread adoption of LLMs, it is more important to address their relia- bility and trustworthiness concerns because compu- tational advancements are ongoing at a rapid pace. Moreover, even larger models with multi-fold times [m](#page-8-8)ore parameters such as PaLM (540B) [\(Chowdh-](#page-8-8) [ery et al.,](#page-8-8) [2022\)](#page-8-8), Gopher (280B) [\(Rae et al.,](#page-9-12) [2021\)](#page-9-12), and MT-NLG (530B) [\(Smith et al.,](#page-10-7) [2022\)](#page-10-7) are also being developed which have even higher inference cost showcasing a larger focus of the community on developing better performing systems. Though it may not be a problem for all use cases, we pro- vide a detailed discussion on it for all the steps with suggestions on their lower-cost alternatives in Appendix [B.5.1.](#page-15-0) We also present an empirical anal- ysis on the latency of each individual step of the approach. Finally, we note that though a consider- able amount of work has been done in recent times in this research area of LLM hallucinations, most of the recent work is concurrent (and follow-up) to our paper.

## **<sup>665</sup>** Ethics Statement

 The proposed approach considerably reduces the hallucination in the output of LLMs; however, it does not eliminate it completely. In other words, it certainly improves the correctness and reliability of LLMs but does not empower them with absolute correctness. We have provided a detailed descrip- tion of the dataset in Section [3](#page-3-5) which does not in- volve any kind of bias to the best of our knowledge. We will release both sentence and concept-level hallucination annotations to facilitate a systematic future research in this important research direction.

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- <span id="page-10-10"></span>Denny Zhou, Nathanael Schärli, Le Hou, Jason Wei, **914** Nathan Scales, Xuezhi Wang, Dale Schuurmans, **915** Claire Cui, Olivier Bousquet, Quoc V Le, and Ed H. **916** Chi. 2023a. [Least-to-most prompting enables com-](https://openreview.net/forum?id=WZH7099tgfM) **917** [plex reasoning in large language models.](https://openreview.net/forum?id=WZH7099tgfM) In *The* **918** *Eleventh International Conference on Learning Rep-* **919** *resentations*. **920**
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# <span id="page-11-0"></span>**926** A Extended Related and Concurrent **<sup>927</sup>** Work **928** Advancements in the field of natural language pro-**929** cessing have led to the development of models **930** that possess an impressive ability to generate fluent

**<sup>925</sup>** Appendix

# **931** and coherent text. However, these models are vul-**932** nerable to hallucinate in their output. Prior work **933** [\(Maynez et al.,](#page-9-0) [2020;](#page-9-0) [Huang et al.,](#page-9-13) [2021;](#page-9-13) [Ji et al.,](#page-9-2) **934** [2023\)](#page-9-2) has categorized text hallucinations into two **935** classes: Intrinsic (when the generated output con-**936** tradicts the source content) and Extrinsic (when **937** the generated output cannot be verified from the

**938** source content, i.e., it that can neither be supported

**945** trained on noisy data with source-reference diver-**946** gence, it may learn to generate text that is not nec-**947** essarily grounded or faithful to the given source),

**948** [i](#page-8-2)ll-suited modeling [\(Aralikatte et al.,](#page-8-1) [2021;](#page-8-1) [Feng](#page-8-2) **949** [et al.,](#page-8-2) [2020;](#page-8-2) [Li et al.,](#page-9-7) [2018\)](#page-9-7), stochasticity during

 [i](#page-9-8)nference [\(Dziri et al.,](#page-8-3) [2021;](#page-8-3) [Tian et al.,](#page-10-4) [2019;](#page-10-4) [Lee](#page-9-8) [et al.,](#page-9-8) [2022b\)](#page-9-8) (decoding strategies that improve the generation diversity, such as top-k sampling, top-p, and temperature parameters, often result in increased hallucinations which could be attributed to the introduction of "randomness/stochasticity" while selecting tokens (from top-k or top-p) instead of choosing the most probable token while decod- [i](#page-9-14)ng), and parametric knowledge bias [\(Longpre](#page-9-14) [et al.,](#page-9-14) [2021;](#page-9-14) [Zhou et al.,](#page-10-8) [2023b;](#page-10-8) [Michel et al.,](#page-9-15) [2019\)](#page-9-15) in which Models often tend to prioritize the para- metric knowledge (knowledge acquired during pre- training and implicitly stored in the parameters of the model) over the provided contextual knowledge

are likely to be similar and contain consistent facts; **975** on the other hand, for hallucinated facts, stochasti- **976** cally sampled responses are likely to diverge and **977** may completely contradict one another. **978** Another recent work [Azaria and Mitchell](#page-8-4) [\(2023\)](#page-8-4) **979** leverages LLM's internal state to identify the truth- **980** fulness of a statement. Using an annotated dataset, **981** they train a separate classifier that takes the LLM's **982** activation values as input and predicts its truth- **983** fulness. [Kadavath et al.](#page-9-11) [\(2022\)](#page-9-11) have shown the **984** utility of model's uncertainty values in detecting **985** incorrectness in the model's responses by demon- **986** strating that larger models are well-calibrated on **987** multiple-choice and true/false questions. [Lee et al.](#page-9-8) **988** [\(2022b\)](#page-9-8) hypothesize that the randomness of sam- **989** pling is more harmful to factuality when it is used **990** to generate the latter part of a sentence than the **991** beginning of a sentence and propose a new sam- **992** pling algorithm named factual-nucleus sampling **993** that dynamically adapts the 'nucleus' p along the **994** generation of each sentence. **995** [Du et al.](#page-8-5) [\(2023\)](#page-8-5) propose an approach motivated **996** by *The Society of Mind* and *multi-agent settings* in **997** which multiple models individually propose and **998** jointly debate their responses and reasoning pro- **999** cesses to arrive at a common answer. **1000** Similar to our approach, concurrent work [\(Gou](#page-9-9) 1001 [et al.,](#page-9-9) [2023;](#page-9-9) [Chen et al.,](#page-8-6) [2023;](#page-8-6) [Zhao et al.,](#page-10-6) [2023;](#page-10-6) **1002** [Chern et al.,](#page-8-7) [2023\)](#page-8-7) also proposes to use external 1003 knowledge/tools to address the hallucination prob- **1004** lem of LLMs. Other concurrent work FactScore **1005** [\(Min et al.,](#page-9-16) [2023\)](#page-9-16) presents an evaluation method 1006 that breaks the model's generation into a series **1007** of atomic facts and computes the percentage of **1008** atomic facts supported by a reliable knowledge **1009** source. This supports the utility and effectiveness 1010 of our concept validation step. Though, it has con- **1011** siderable differences with our approach. Firstly, 1012 we validate the correctness of only the uncertain 1013 concepts which we identify using the logit out- **1014** put values. This is because we have shown that **1015** models tend to hallucinate more on these uncertain 1016 concepts. Secondly, we create a validation query **1017** pertinent to an uncertain concept and retrieve the **1018** pertinent information using that as the search query. **1019** Also, we not only detect the hallucinations but also **1020** repair them and then continue generating the next **1021** sentences. Different from our post-hoc approach 1022 that utilizes the pretrained LLM, [Chen et al.](#page-8-6) [\(2023\)](#page-8-6) **1023** finetunes a T5-large model as compact editor to **1024** denoise the corruptions to detect incorrectness in **1025**

 The other thread focuses on addressing the hallu- [c](#page-8-4)ination problem [\(Manakul et al.,](#page-9-4) [2023;](#page-9-4) [Azaria and](#page-8-4) [Mitchell,](#page-8-4) [2023;](#page-8-4) [Lee et al.,](#page-9-8) [2022b;](#page-9-8) [Du et al.,](#page-8-5) [2023;](#page-8-5) [Zhang et al.,](#page-10-5) [2023\)](#page-10-5). A recent work [Manakul et al.](#page-9-4) [\(2023\)](#page-9-4) propose a sampling-based hallucination de- tection approach in which they first sample mul- tiple responses from the model and then measure the information consistency between the different responses. They posit that when a language model knows a given concept well, the sampled responses

12

**964** resulting in hallucinations.

**944** vergence [\(Dhingra et al.,](#page-8-0) [2019\)](#page-8-0) (when a model is

**939** nor contradicted by the source).

**940** One thread of research pertaining to hallucina-

**941** tions has focused on studying different causes of **942** this phenomenon such as training data quality **943** [\(Wang,](#page-10-3) [2019;](#page-10-3) [Lee et al.,](#page-9-6) [2022a\)](#page-9-6), source-target di-

 [a](#page-9-10) given sentence. Another concurrent work [\(Jiang](#page-9-10) [et al.,](#page-9-10) [2023\)](#page-9-10) proposes active retrieval augmented generation. Our work differs from this in the fol- lowing aspects. Firstly, we calculate uncertainty at a concept level (after identifying the important [c](#page-9-10)oncepts using the LLM itself); in contrast, [\(Jiang](#page-9-10) [et al.,](#page-9-10) [2023\)](#page-9-10) actively trigger retrieval if any token of the sentence has a probability lower than a thresh- old. In this work (Appendix [G\)](#page-18-1), we have shown the importance of identifying the concept tokens in detecting hallucinations. This also ensures that the validation queries are created for the entire con- cept and not just some tokens. Furthermore, in this work, we demonstrate the necessity of active inter- vention using our novel propagation of hallucina- tion study. Also, we demonstrate the effectiveness of our approach in multiple differnt settings includ-ing open-ended reference free text generation.

 In summary, in our approach, we propose to actively detect and mitigate hallucinations by breaking down the complex task into multiple sim- pler steps. We utilize the logit output values (un- certainty) to identify candidates of potential hallu- cination (at concept-level), web search to validate the information, and prompting to fix the halluci- nation. We demonstrate the effectiveness and wide applicability of our approach on a variety of tasks, including article generation, multi-hop question answering, and false premise question answering.

## <span id="page-12-0"></span>**<sup>1055</sup>** B Additional Details of the Approach

 In this section, we provide additional details of our approach. Table [5](#page-13-0) shows the instructional prompts used for different steps of the approach. We note that the instruction technique is the preferred tech- nique as it does not require calling a task-specific tool to achieve the corresponding objectives of the **1062** steps.

#### <span id="page-12-1"></span>**1063** B.1 Identify Key Concepts Step

064 **For keyword extraction, we explore a model<sup>1</sup> that**  uses Keyphrase Boundary Infilling with Replace- ment (KBIR) as its base model and is fine-tuned on the KPCrowd dataset [\(Kulkarni et al.,](#page-9-17) [2021\)](#page-9-17).

 Table [6](#page-13-1) shows examples of concepts identified using the three methods, i.e., Entity Extraction, Keyword Extraction, and Instructing the Model. It shows that the entity extraction model misses many important concepts while the keyword extraction model identifies a lot of insignificant concepts **1073** also. In contract, instruction technique successfully **1074** identifies all the important concepts. Moreover, it  $1075$ doesn't require calling a task-specific tool (entity **1076** or keyword extraction model). Thus, we regard it **1077** as our preferred technique for this step. **1078**

#### **B.2 Create Validation Question Step 1079**

Table [7](#page-14-0) shows examples of validation questions **1080** corresponding to each concept created via the in- **1081** struction technique. It shows examples of both the **1082** question types, i.e., Yes/No and Wh questions. We **1083** prefer Yes/No questions as it is relatively easier to **1084** verify the answer of these questions. **1085**

We have also conducted evaluations of the ef-<br>1086 ficacy of the instructions. Specifically, for the **1087** concept identification step, we studied randomly **1088** sampled 50 sentences. The instruction technique 1089 identified 155 concepts in total. It missed only 2 1090 concepts (that too these missed concepts can only **1091** be loosely regarded as important in the context of **1092** the sentence). Furthermore, the efficacy of the vali- **1093** dation and mitigation instructions is presented in **1094** Table [1](#page-5-1) and [2,](#page-5-2) respectively. **1095** 

We note that the overall efficacy of these tech- 1096 niques (and how well they serve their purpose) is **1097** evaluated by the overall improvement in reducing **1098** the hallucinations. **1099** 

We also note that the LLM can be prompted in 1100 a different way also to achieve the same objective; **1101** however, the purpose of this work is to show that **1102** the complex task of addressing hallucinations in an **1103** end-to-end manner can be decomposed into simpler **1104** steps that can be solved via instructing the model. 1105

#### **B.3 Design Decisions** 1106

# **B.3.1** Why the task of addressing 1107 **hallucinations is broken down into 1108 multiple steps?** 1109

We note that dealing with the hallucination problem 1110 is a complex task and prior work has shown that **1111** breaking down a complex task into simpler sub- **1112** tasks helps the model in solving the task better and **1113** [a](#page-10-10)chieve higher performance [\(Wei et al.,](#page-10-9) [2022;](#page-10-9) [Zhou](#page-10-10) **1114** [et al.,](#page-10-10) [2023a;](#page-10-10) [Khot et al.,](#page-9-18) [2023\)](#page-9-18). Thus, we break **1115** down this task into individual sub-tasks which are **1116** considerably easier for the model. For the same **1117** reason, we also break down the validation proce- **1118** dure into several steps. We also note that creating **1119** multiple steps can increase the chances of propa- **1120** gation of error from one to the other; however, the **1121**

<span id="page-12-2"></span><sup>1</sup> https://huggingface.co/ml6team/keyphrase-extractionkbir-kpcrowd

<span id="page-13-0"></span>



<span id="page-13-1"></span>

Table 6: Examples of concepts identified by different techniques.

**1122** individual steps in our approach are very simple, **1123** and the models perform remarkably well on these **1124** steps.

## **1125 B.3.2** Why validation is done using the web **1126** search?

 Our preferred technique for retrieving knowledge is web search because the web is more likely to contain the updated knowledge in comparison to a knowledge corpus whose information can become stale, outdated, and obsolete.

# **1132** B.3.3 Why "active" detection & mitigation **1133** and not "post-hoc" after complete **1134** response generation?

 We note that our detection and mitigation tech- niques can also be applied in a "posthoc" man- ner after complete response generation. However, it has several limitations which are addressed by our "active" approach. The "active" approach prevents the propagation of hallucinations in the sub- **1140** sequently generated sentences, i.e., if hallucination **1141** is detected in the initially generated sentences then **1142** it would be mitigated and course correction would **1143** be done for the subsequently generated sentences. **1144** However, the "post-hoc" approach does not provide **1145** such an opportunity of course correction. In other **1146** words, in the "active" approach, the model sees the **1147** mitigated / corrected sentences while generating **1148** the subsequent sentences; thus, its output will be **1149** more correct, coherent, and fluent. In contrast, in 1150 the "posthoc" approach, the generated sentences **1151** are based on the initially generated previous sen- **1152** tences and thus the mitigated sentence will not be **1153** able to influence the generation of subsequent sen- **1154** tences; thus, the output would not be as coherent **1155** and fluent as the active approach. **1156**

Also, applying it in a post-hoc manner will fix **1157** the sentences individually thus, redundant informa- **1158**

<span id="page-14-0"></span>

Table 7: Examples of validation questions corresponding to the identified keyphrases generated by Instructing the Model technique.

**1159** tion could be present in multiple sentences hamper-**1160** ing the quality of the response.

 For example, for the topic "Twila Shively", the model generated "*Twila Shively is a renowned American artist and sculptor who has been creat- ing art for over four decades. She is best known for her large-scale sculptures, which often feature ab- stract shapes and forms. . . .* " which is completely hallucinated.

 After applying our approach in a post-hoc man- ner gives "*Twila Shively was an American competi- tive baseball player who played from 1945 through 1950 in the All-American Girls Professional Base- ball League. Twila Shively is known for playing baseball. . . .* "

 In contrast, active approach results in "*Twila Shively was an American competitive baseball player who played from 1945 through 1950 in the All-American Girls Professional Baseball League. She was born in Decatur, Illinois on March 20, 1922 and passed away on November 25, 1999. Twila began playing softball at the age of eight and quickly moved up in the softball ranks in Chicago.* **1182** *. . .* "

**1183** Thus, the active approach results in an output of **1184** much higher quality and doesn't suffer from issues **1185** such are incoherence, consistency, repetition, etc.

# **1186** B.3.4 Why the unit of generation is a **1187** sentence?

**1188** We select a unit as a sentence over multiple sen-**1189** tences and (also over just a few words instead of a **1190** sentence) because of the following reasons:

**1191** Why not multiple sentences? In autoregressive **1192** generation, the generation depends on the context including the model's previously generated text. **1193** Thus, if we consider multiple sentences as a unit **1194** in our approach (let's say 3 sentences) and if one **1195** of the initial sentences is hallucinated (and thus re- **1196** placed with the corrected sentence), the subsequent **1197** sentences (i.e., the remaining sentences of the unit) 1198 may not stand relevant (as they were based on a sen- **1199** tence that has been replaced) and it may make the **1200** generation incoherent. Furthermore, the propaga- **1201** tion of hallucination is another negative contributor **1202** as the next sentences may carry forward the hallu- **1203** cination of the previous incorrect sentences. Thus, **1204** the subsequent sentences in the unit would need **1205** to be regenerated. This implies that using multi- **1206** ple sentences as a unit may not return that benefit **1207** (that too at the extra cost of generating multiple **1208** sentences at once).

Why not a phrase or a set of words? We note **1210** that using a few words (i.e., a window of text) may **1211** not have sufficient information to test the correct- **1212** ness of the concepts in the generation. For instance, **1213** if the window is of the following words: "Rick **1214** Mahler won three gold medals and 2 silver medals 1215 at the", it doesn't have sufficient information to val- **1216** idate the correctness of the individual concepts. On **1217** the other hand, a sentence typically provides richer **1218** context to validate the correctness of the concepts **1219** of the sentence. **1220**

Because of the above two reasons, we use a sen- **1221** tence as the unit in our method. **1222**

## B.3.5 Order of Validation of Concepts **1223**

Validation of different concepts can be done in a se- **1224** quence (in ascending order of their calculated prob- **1225** ability score) or in parallel. However, running this **1226**

 in parallel would require starting multiple threads which may not be supported by all machines. Thus, in this work, we study only the sequential valida- tion strategy but note that it can be made more efficient by running it in parallel. We regard this sequential validation as a greedy exiting strategy as we proceed to the mitigation stage on detection of the first hallucinated concept.

#### <span id="page-15-1"></span>**1235** B.4 Advantages of the Proposed Approach

 In addition to the effectiveness and wide applicabil- ity of our approach in addressing hallucinations of LLMs (as demonstrated through extensive experi-ments), it has numerous other advantages:

- **1240** 1. It circumvents the need for modifying the in-**1241** ternals of LLMs to address their hallucination **1242** problem making it a plug-and-play yet effective **1243** solution.
- **1244** 2. It improves the explainability and inter-1245 **pretability of the LLM's output** as the gen-**1246** eration can be attributed back to the retrieved **1247** knowledge.
- **1248** 3. The knowledge retrieval step allows opportuni-**1249** ties to use proprietary/domain-specific knowl-**1250** edge during the generation process. Thus, al-**1251** lowing it access to the updated information.
- **1252** 4. Our retrieval method retrieves knowledge perti-**1253** nent to the sentence and thus enables accurate **1254** hallucination detection and mitigation.
- **1255** 5. Active intervention allows opportunities for **1256** course correction during the generation pro-**1257** cess.

#### **1258** B.5 Limitations of the Proposed Approach

#### <span id="page-15-0"></span>**1259 B.5.1** Impact on Inference Efficiency

 Our approach results in improvements in the form of reduced hallucinations and thus makes the model more reliable; however, it comes at the expense of increased inference cost. However, we believe that at current time, to enable the widespread adoption of LLMs, it is more important to address their relia- bility and trustworthiness concerns because compu- tational advancements are ongoing at a rapid pace. Moreover, even larger models with multi-fold times [m](#page-8-8)ore parameters such as PaLM (540B) [\(Chowdh-](#page-8-8) [ery et al.,](#page-8-8) [2022\)](#page-8-8), Gopher (280B) [\(Rae et al.,](#page-9-12) [2021\)](#page-9-12), and MT-NLG (530B) [\(Smith et al.,](#page-10-7) [2022\)](#page-10-7) are also being developed which have even higher inference cost showcasing a larger focus of the community on developing better performing systems. Though it may not be a problem for all use cases, we provide a detailed discussion on it for all the steps with **1276** suggestions on their lower-cost alternatives. **1277**

Identifying Important Concepts: Firstly, we **1278** note the importance of this step because validating **1279** the correctness of the entire sentence at once is **1280** infeasible as a sentence can contain multiple differ- **1281** ent facets all of which can not be validated at once. **1282** In contrast, individually validating correctness cor- **1283** responding to the concepts provides opportunities **1284** for accurately detecting incorrectness. Thus, if we **1285** skip this step and directly proceed to the valida- **1286** tion step for the entire sentence then it will have **1287** limitations. For example, sentences like "*Steven* **1288** *Threet is best known for his time at the University* **1289** *of Michigan, where he was a three-year starter* **1290** *and led the Wolverines to a Big Ten Championship* **1291** *in 2008.*" contain multiple facets that need to be **1292** validated separately because a single web search **1293** may not return all the information that is required **1294** to validate the entire correctness. **1295**

This step incurs the cost of inference in which **1296** the input is the instruction (provided in Table [5\)](#page-13-0) **1297** and the sentence. We mention the benefits of "in- **1298** structing the model" technique in Section [2.1.1.](#page-2-2) **1299** 

We discuss other lower-cost alternatives for this 1300 step below: A simple yet efficient method is to **1301** leverage a relatively smaller LLM for this step. **1302** This is feasible because identifying the concepts **1303** is an "easy" step and even smaller LLMs are typi- **1304** cally very effective in this. Moreover, even a more **1305** smaller model such as T5 can also be finetuned for **1306** this particular task which can considerably reduce **1307** the cost. Smaller models have low inference cost **1308** (both in terms of FLOPs and latency). Furthermore, **1309** the other techniques already discussed in the paper, **1310** namely Entity Extraction and keyword extraction **1311** are other lower-cost alternatives. Specifically, the **1312** KBIR model is built on top of RoBERTa architec- **1313** ture which is even more efficient. **1314**

In summary, smaller models (smaller LLMs or **1315** task-specific finetuned models) can be utilized for **1316** this task to make it more efficient. **1317** 

Calculating Model's Uncertainty: This is not a **1318** resource intensive task as it just requires calculating **1319** the score from the logit values. **1320** 

Creating Validation Question: Similar to the **1321** first step, creating a validation query for a con- **1322** cept is also a task at which even smaller models **1323** (that even have only a few million parameters) do **1324** quite well. A lot of existing research on question **1325** generation uses the T5 models. Creating a vali- **1326** **1327** dation question using an LLM requires taking the **1328** instruction (filled with the concept) (Table [5\)](#page-13-0) and **1329** the sentence as input.

 Another cost-effective alternative for this step is to simply mask out the selected concept from the sentence and use it as the validation query for the web search. Though, it requires some heuristics to create an appropriate validation query (such as selecting only a window of tokens on both sides of the concept after masking as the validation query, this would be required because using the entire sen- tence would have many different facets, and web search may not return relevant results). This would definitely make it much more efficient but it will lose effectiveness in creating "high-quality" queries pertinent to the concept and thus may not result in slight degradation in the validation procedure.

 Answering Validation Question and Mitiga-**tion Steps:** These steps are more costly than the others because they also take the retrieved knowl- edge as input. We note that these are crucial steps of the method. They can be made more efficient (though it will compromise the effectiveness) by combining them into a single step, i.e., validation and mitigation can be done using a single instruc- tional prompt. However, we note that this is a relatively difficult task as compared to the previous steps and thus decomposing it into two individual steps provides better results. Thus, making this step more efficient will have tradeoffs with the per-formance.

 Overall, these steps can be made more efficient (in terms of both computation cost and latency) using smaller LLMs or external task-specific tools. In contrast, the methodology highlighted in red in Figure [2](#page-1-0) uses the same model for all the steps. Furthermore, we note that in resource-constrained applications, the suggested efficient alternatives can be utilized.

 We present an empirical analysis of the latency where we compare the latency of all the steps of the methodology. Figure [6](#page-16-0) shows the comparison of la- tency of various steps (at a sentence level). We note that the latency of the mitigation step is low as it is only conditionally called for some sentences. We show the average mitigation latency for sentences **barrow in the Mitigation\*** bar. We conduct this study for 10 topics (i.e., 50 sentences) for the GPT-3.5 (text-davinci-003) model.

**1376** Comparison of Overall Latency with the Gen-**1377** eration: The overall latency of the method is

<span id="page-16-0"></span>

Figure 6: Comparing latency of various steps of the methodology (at a sentence level). Note that the latency of mitigation is low as it is only conditionally called for some sentences. We show the average mitigation latency for sentences on which it is called in the Mitigation<sup>\*</sup> bar.

2.58 times that of the regular generation (5354.20 **1378** against 2071.69). **1379**

Why the latency of the generation step is **1380** high? This is because for the later sentences, it 1381 also takes the context in the input. **1382**

Why the latency of validation is high? This is **1383** because validation procedure includes three steps **1384** (validation question creation, retrieval, and answer- **1385** ing validation question). Furthermore, validation **1386** could be required for multiple concepts. **1387**

What does Mitigation<sup>∗</sup> represent? Note that **1388** the mitigation step is only conditionally executed **1389** for some sentences. We show the average mitiga- **1390** tion latency for sentences on which it is called in **1391** the Mitigation<sup>∗</sup> bar. **1392** 

#### B.5.2 Correctness of Retrieved Knowledge **1393**

Web searches can sometimes return information **1394** that is fabricated. Though we use the top web **1395** search results as our context (primarily from the 1396 reliable sources), there remains a chance that the **1397** knowledge is incorrect which can result in incorrect **1398** hallucination detection. **1399** 

#### **B.5.3 Error Propagation** 1400

Multiple sequential steps can increase the chances **1401** of propagation of error from one to the other; how- **1402** ever, we note that the individual steps in our ap- **1403** proach are very simple, and the LLMs perform **1404** remarkably well on these steps. Furthermore, our **1405** mitigation technique does not introduce new hallu- 1406 cinations even in the case of incorrectly detected **1407** hallucinations, i.e., false positives. **1408** 

**1415**

# **<sup>1409</sup>** C Evaluation Data

# **1410** C.1 Statistics

 Table [8](#page-17-2) shows the statistics of the sentences gen- erated by the GPT-3.5 (text-davinci-003 with tem- perature 0) model. A sentence has ∼ 18 words on average and each sentence has ∼ 3.2 key concepts that are identified by our instruction technique.

<span id="page-17-2"></span>

Table 8: Statistics of generated sentences.

**1416** Table [9](#page-18-0) shows examples of sentence-level and **1417** concept-level hallucination annotations.

# **1418** C.2 Difference Between Sentence-level Recall **1419** and Concept-level Recall

 We note that the concept-level recall is calcu- lated based on concept-level annotations (and not sentence-level annotations). A sentence typically has multiple concepts (3.27 on average) and any of those concepts could be hallucinated or not- hallucinated. Thus, sentence-level annotations are different from concept-level annotations. For ex- ample, if a hallucinated sentence has 3 concepts, it could be hallucinating on one or more concepts. Thus, for sentence level, there is one (sentence, annotation) pair; however, for concept level there would be three (concept, annotation) pairs. This justifies the difference in recall values in Table [1.](#page-5-1)

# **1433** C.3 Human Annotation and Agreement with **1434** Expert Annotation

 We additionally compile human annotations from two annotators on randomly sampled 10 topics (50 sentences). Specifically, we asked them to mark the correctness of the sentence by searching over the web, the same annotation procedure followed for expert annotation detailed in Section [3.](#page-3-5) Cohen's kappa of the annotators with the expert annotation is 0.84 and 0.92 respectively and the kappa within themselves is 0.84. This shows the high agreement and correctness of our annotations. We note that we use our expert annotations for all the results as they are more accurate and reliable.

 Since the generation is for a variety of topics of different domains and would be beyond the com- mon knowledge of a typical human, thus, we use web search to gather the relevant information to

<span id="page-17-0"></span>

Figure 7: Comparing hallucinations across different categories.

check the correctness of the generation. Multiple **1451** web searches were required in some cases because 1452 a generation can contain multiple facets of infor- **1453** mation all of which can not be validated in a single 1454 web search. **1455** 

For example, sentences like "*Steven Threet is* **1456** *best known for his time at the University of Michi-* **1457** *gan, where he was a three-year starter and led the* **1458** *Wolverines to a Big Ten Championship in 2008.*", 1459 "*Rick Mahler was a Major League Baseball pitcher* **1460** *who played for the Atlanta Braves, Cincinnati Reds,* **1461** *and St. Louis Cardinals from 1979 to 1994.*" con- **1462** tain multiple facets that need to be validated sepa- **1463** rately because a single web search may not return **1464** all the information that is necessary to validate the **1465** correctness of all the facets of such sentences. **1466**

# <span id="page-17-1"></span>**D** Active Detection and Mitigation **1467** Performance Analysis **1468**

Figure [1](#page-0-0) compares the percentage of hallucination 1469 in the output of GPT-3.5 model and our approach. 1470 It reduces the hallucination percentage from 47.4% **1471** to 14.53%. This proves that the active interven- **1472** tion during the generation process also does well in **1473** preventing the propagation of hallucination in the **1474** model's output. In Figure [7,](#page-17-0) we plot this compar- 1475 ison for different categories of hallucination and **1476** show that our approach does well in all the cate- 1477 gories. **1478**

# E Recall of Hallucination Detection vs **<sup>1479</sup>** Probability Threshold **1480**

Figure [8](#page-18-2) compares the recall of hallucination detec- **1481** tion for self-inquiry and web search techniques at **1482**

<span id="page-18-0"></span>

Sentence#	<b>Sentence</b>	<b>Sentence-level</b> <b>Correctness</b>
Sentence 1	Eleanor Arnason is an <b>award-winning</b> science fiction and fantasy au-	Correct
Sentence 2	thor who has been writing since the $\frac{1970s}{ }$	
	She is best known for her novel <b>A Woman of the Iron People</b> , which won the <b>James Tiptree Jr. Award</b> in 1991.	Correct
<b>Sentence 3</b>	Her work has been praised for its exploration of <b>gender</b> , race, and	Correct
	<b>identity</b> , as well as its <b>imaginative world-building</b>	
<b>Sentence 4</b>	Arnason was born in Minneapolis, Minnesota in 1942.	Hallucination
Sentence 5	She attended the University of Minnesota, where she earned a degree	<b>Hallucination</b>
	<b>English literature</b> in l	

Table 9: Examples of both sentence and concept-level annotations for the input: "Write an article about Eleanor Arnason". Annotation for correct concepts is represented in **green** while annotation for hallucinated concept is represented in red

<span id="page-18-2"></span>

Figure 8: Recall of hallucination detection vs Probability threshold plot for Self Inquiry and web search techniques at both sentence-level and concept-level.

 different probability thresholds. Web search con- siderably outperforms self-inquiry at all thresh- olds and hence is better at detecting hallucinations. Selecting the probability threshold depends on the tolerance level of the application. For instance, in a high-risk application domain like biomedical, we can keep a very high threshold, and in a low-risk do- main like movie recommendation, we can relatively lower threshold. In this work, we use a probability threshold of 0.55. However, we note that it can be adjusted as per the application requirements.

## **<sup>1494</sup>** F Hallucination Mitigation Analysis

 Tables [10](#page-19-0) shows examples where our mitigation technique successfully mitigates the hallucinations. Table [11](#page-20-0) shows examples where our technique fails to mitigate hallucinations. We observe that in many of the failure cases, our technique fixes some hallu-cinated content of the sentences but fails to fix ALL

the hallucinated content from them. Furthermore, **1501** in some of the failure cases, our technique results **1502** in a sentence which is no longer hallucinated but it **1503** not completely related to the topic. **1504**

Clarification on Percentage Numbers specified **1505** for Mitigation Performance in Section [3.2:](#page-4-1) Ta- **1506** ble [2](#page-5-2) shows the percentage of the four scenarios **1507** for (Before Modification, After Modification). We **1508** mention that "It successfully mitigates the halluci- **1509** nation on 57.6% of the correctly detected halluci- **1510** nations (True Positives)". Therefore, this number **1511** corresponds to  $(40.81/(40.81 + 30.04)) = 57.6\%$ ).

## <span id="page-18-1"></span>G Analysis of Logit Output Values **<sup>1513</sup>**

# G.1 Benefit of Identifying Concepts from a **1514** Sentence **1515**

Now, we demonstrate the benefit of identifying con- **1516** cepts from a sentence and leveraging the logit out- **1517**

<span id="page-19-0"></span>

Table 10: Examples of successful mitigation of hallucinations by our mitigation technique. Original Sentence corresponds to the sentence generated by the model and Modified Sentence corresponds to the sentence obtained on applying our technique.

<span id="page-20-0"></span>

Table 11: Examples where our mitigation technique fails to mitigate complete hallucination in the generated sentence. Original Sentence corresponds to the sentence generated by the model and Modified Sentence corresponds to the sentence obtained on applying our technique.

<span id="page-21-1"></span>

Figure 9: Demonstrating the benefit of identifying concepts from a sentence for detecting hallucinations. The figure shows precision-recall curves for the sentence level hallucination detection task corresponding to two methods that use the probabilities calculated from the logit output values. The blue curve corresponds to the technique in which we use the minimum probability across all tokens of the sentence and the orange curve is for the technique in which we use the minimum over only the tokens of the identified concepts.

 put values corresponding to their tokens for detect- ing hallucinations. To this end, we plot precision- recall curves for the hallucination detection task corresponding to two methods that use the proba- bilities calculated from the logit output values. The blue curve corresponds to the technique in which we use the minimum probability across all tokens of the sentence and the orange curve is for the tech- nique in which we use the minimum over only the tokens of the identified concepts. Figure [9](#page-21-1) shows the two curves. The orange curve achieves higher area under the precision-recall curve implying that utilizing the probabilities of the concept tokens provides a stronger signal for hallucination as compared to the probabilities corresponding to all the tokens. the tendency of the control of the control of the tendency of the state of the state of the tendency to the tendency to the state of the

# **1534** G.2 Logit Output Values with Minimum **1535** Technique

 Figure [10](#page-21-0) shows the trend of hallucination with our calculated probability scores at both sentence and concept levels. For sentence-level, we use the min- imum across tokens of all its identified concepts as the probability score, and for concept-level, we use the minimum across the concept's tokens as the probability score. The figure shows that as the prob-ability score increases (or uncertainty decreases),

<span id="page-21-0"></span>

Figure 10: Trend of hallucination with the calculated probability score (Minimum technique) at both the sentence and concept levels. As the score increases, the tendency to hallucinate decreases.

# G.3 Comparing Probability Calculation **1545** Techniques **1546**

Figure [11](#page-22-0) shows the Precision-Recall curves for the 1547 hallucination detection task (at concept-level) using **1548** the three probability calculation techniques, i.e., **1549** Minimum, Average, and Normalized (described in **1550** [2.1.2\)](#page-2-3). The 'Minimum' technique achieves the **1551** highest area under the curve and hence is better **1552** at the hallucination detection task. **1553**

## H Efficacy with Another LLM **<sup>1554</sup>**

Figure [12](#page-22-3) compares hallucination % in the output 1555 of Vicuna-13B (on the 'article generation task') and **1556** with our proposed active detection and mitigation 1557 approach. **1558**

<span id="page-22-1"></span>

Table 12: Examples of multihop questions from HotpotQA.

# <span id="page-22-2"></span>I Multi-hop QA Experiment **<sup>1559</sup>**

#### I.1 Prompt with In-context Examples **1560**

**1561**

**1571**

**Question**: Which team does the player named 2015 Diamond Head Classic's MVP play for? **Answer**: The 2015 Diamond Head Classic's MVP was Buddy Hield. Buddy Hield plays for the Sacramento Kings of the NBA. So, the answer is Sacramento Kings. **Question**: The Dutch-Belgian television series that "House of Anubis" was based on first aired in what year? **Answer**: "House of Anubis" was based on is Het Huis Anubis. Het Huis Anubis was first aired in 2006. So, the answer is 2006. **Question**: What is the birth date of the coach of the 2014-15 Michigan Wolverines men's basketball team? **Answer**: The coach of the 2014-15 Michigan Wolverines men's basketball team was John Beilein. John Beilein's birth date is February 5, 1953. **Question**: {question} Answer:

Prompt with in-context examples used for **1562** prompting the model to answer 'bridge' multi-hop **1563** questions step by step. **1564** 

## I.2 Examples of Multi-hop Bridge Questions **1565**

Table [12](#page-22-1) shows examples of multi-hop bridge ques- **1566** tions from HotpotQA dataset. **1567**

## I.3 Examples of Model Responses **1568**

Table [13](#page-23-0) shows examples of responses generated **1569** using our approach for multi-hop bridge questions. **1570**

<span id="page-22-0"></span>

Figure 11: PR curves for the hallucination detection task (concept-level) using the three probability calculation techniques. 'Minimum' technique achieves highest AUC.

<span id="page-22-3"></span>

Figure 12: Comparing hallucination % for Vicuna-13B and our approach on the 'article generation task'.

## 23

<span id="page-23-0"></span>Question: *Kent Dairy Round Barn is near the city in what Montana county?* Response: The Kent Dairy Round Barn is located near Red Lodge, Montana. Red Lodge is located in Carbon County, Montana. So, the answer is **Carbon County** 

Question: *What political party was the 6th governor of Hawaii that passed bills to help with global warming in Hawaii?* Response: The 6th governor of Hawaii was Linda Lingle. Linda Lingle was a member of the Republican Party and passed bills to help with global warming in Hawaii. So, the answer is **Republican Party** 

Question: *In what city is the mortgage lending company, founded by Dan Gilbert, headquartered?* Response: The mortgage lending company founded by Dan Gilbert is Quicken Loans. Quicken Loans is headquartered in Detroit, Michigan. So, the answer is **Detroit**, Michigan

Question: *Actor David Lee Stenstrom played the character Waldo the inventor in a TV show that ran on Nickelodeon during what yeras?*

Response: The TV show was Out of Control (1984). David Lee Stenstrom played the character Waldo the inventor in the show. The show ran on Nickelodeon from 1984 to 1985. So, the answer is 1984 to 1985.

Question: *What music school did the singer of The Search for Everything: Wave One attend?* Response: The singer of The Search for Everything: Wave One is John Mayer. John Mayer attended the Berklee College of Music in Boston, Massachusetts. So, the answer is **Berklee College of Music** 

Table 13: Examples of responses generated using our approach for multihop bridge questions.

<span id="page-23-1"></span>

Table 14: Examples of 'false premise' questions and their corresponding 'true premise' counterparts.

<span id="page-23-2"></span>

Table 15: Instructional Prompts for rectifying the false premise questions.

#### <span id="page-24-0"></span>Original Question **After Modification**

False Premise Questions



Table 16: Examples of original questions (both false premise and true premise) and the questions after rectification.  $\chi$ and  $\chi$  indicate that the modified question is incorrect and correct, respectively.

How were the 2020 USA presidential election? What were the results of the 2020 USA presidential election? (✓)

<span id="page-24-1"></span>

Figure 13: Results on Multi-hop bridge Questions.

#### **<sup>1572</sup>** J False Premise QA Experiment

 Table [14](#page-23-1) shows examples of false premise and true premise question pairs. Table [17](#page-25-0) shows responses generated on a few false premise questions by the GPT-3.5 (text-davinci-003) model, GPT-3.5 (text- davinci-003) using the retrieved knowledge as con-text, and our approach.

 Efficacy of Question Rectification: We analyze the performance of our approach in rectifying ques- tions; it successfully repairs 76% false premise questions while not incorrectly modifying any true premise question. Though this step makes

<span id="page-24-2"></span>

Figure 14: Results on 'False Premise Questions'.

modifications in a small number of true premise **1584** questions (6 instances), it does not change their **1585** semantics as shown in Table [16.](#page-24-0) Not incorrectly 1586 modifying a true premise question is an important **1587** characteristic of this approach. **1588**

# K Effectiveness of the Method beyond the **<sup>1589</sup>** First Five Generated Sentences **<sup>1590</sup>**

Our study on the article generation task is con- **1591** ducted on the first five generated sentences. After **1592** applying our method, the correctness at sentence **1593**

<span id="page-25-0"></span>

Table 17: Comparing responses generated on a few false premise questions by the GPT-3.5 model, GPT-3.5 moel leveraging the retrieved knowledge as context, and our approach.

 number level (averaged over all the inputs) is as follows (Sentence 1: 90.0%, Sentence 2: 82.67%, Sentence 3: 86.67%, Sentence 4: 82.67%, Sen- tence 5: 85.34%). These values are indeed close and do not considerably reduce as the sentence number increases. With this result, we show that our method of active detection and mitigation suc- cessfully mitigates the hallucination throughout the generation (not restricted to any specific sentence number). Furthermore, it shows that the ability to address hallucinations does not considerably dimin- ish as the sentence number increases. Thus, even increasing the number of sentences is not expected to considerably impact the improvement that our method would bring

# L Effectiveness of Retrieval Alone

 For a fair comparison, we also compare the perfor- mance of retrieval alone with our active interven- tion approach. We also underline the advantages of our active intervention method over the retrieval alone method.

 Figure [13](#page-24-1) shows this comparison for the Multi- hopQA settings. Specifically, using the retrieved knowledge alone (retrieved using the question as the search query), the model's hallucination is at 38%. Using our approach of active intervention the hallucination is at 26%. We attribute our per- formance improvement to the active correction in the intermediate steps which eventually leads to improved answers.

 Similarly, in the false premise QA setting, we show this comparison in Figure [14.](#page-24-2) We note that in this case, the improvement is even larger (76% vs 24%). This is because of a recently studied concept of sycophancy, where LLMs tend to generate re- sponses that favor the user's perspective rather than providing correct or truthful answers, which can result in hallucinations. Our approach addresses this problem and reduces the hallucination.

 Advantages of our active intervention over the retrieval alone baseline: Firstly, active retrieval retrieves the knowledge that is pertinent to the cur- rent sentence in the generation. In contrast, single retrieval retrieves only once and does not have the opportunity of retrieving knowledge pertinent to the current sentence.

 Also, active intervention allows opportunities for course correction during the generation process i.e. if a sentence is hallucinated then it is fixed and then the subsequent sentences are generated. This prevents the propagation of hallucinations and also **1644** drives the generation in the right direction. **1645**

Furthermore, single retrieval can constrain the 1646 generation to be dependent on what has been re- **1647** trieved initially. In contrast, active intervention **1648** allows the model to follow its course of generation **1649** and retrieve the knowledge based on that, unlike **1650** single retrieval where the generation is based on 1651 the retrieved knowledge **1652** 

# <span id="page-26-0"></span>M Other Applications of our Approach **<sup>1653</sup>**

Our approach has utility in a variety of other ap- **1654** plications also such as Abstractive Summarization **1655** and Claim Verification. In abstractive summariza- **1656** tion where the generated summary has been shown **1657** [t](#page-10-11)o be often hallucinated [\(Cao et al.,](#page-8-9) [2022;](#page-8-9) [Zhao](#page-10-11) **1658** [et al.,](#page-10-11) [2020;](#page-10-11) [Chen et al.,](#page-8-10) [2021\)](#page-8-10) can be improved **1659** using our approach. Here, the relevant knowledge **1660** during validation will be retrieved from the original **1661** document instead of the web. Our approach can **1662** be adapted for the claim verification task also as **1663** we can first identify the key sub-claims and then 1664 verify each sub-claim using the validation proce- **1665** dure. Here, the mitigation step will also be useful 1666 for providing explanations behind the model's de- **1667** cision. We leave exploring these other usecases of **1668** our approach for future work. **1669**