# The Role of Adaptive Optimizers for Honest Private Hyperparameter Selection

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#### Abstract

Hyperparameter optimization is a ubiquitous challenge in machine learning, and 1 the performance of a trained model depends crucially upon their effective se-2 lection. While a rich set of tools exist for this purpose, there are currently no 3 practical hyperparameter selection methods under the constraint of differential 4 privacy (DP). We study honest hyperparameter selection for differentially private 5 machine learning, in which the process of hyperparameter tuning is accounted for 6 in the overall privacy budget. To this end, we i) show that standard composition 7 tools outperform more advanced techniques in many settings, ii) empirically and 8 theoretically demonstrate an intrinsic connection between the learning rate and 9 clipping norm hyperparameters, iii) show that adaptive optimizers like DPAdam 10 enjoy a significant advantage in the process of honest hyperparameter tuning, and 11 iv) draw upon novel limiting behaviour of Adam in the DP setting to design a new 12 and more efficient optimizer. 13

#### 14 **1 Introduction**

Over the last several decades, the field of machine learning has flourished. However, training machine 15 learning models frequently involves personal data, which leaves data contributors susceptible to 16 privacy attacks. This isn't purely hypothetical: recent results have shown that models are vulnerable 17 to membership inference [SSSS17, CLE<sup>+</sup>19, NSH19] and model inversion attacks [FJR15, SRS17]. 18 The leading approaches for privacy-preserving machine learning are based on differential privacy 19 (DP) [DMNS06]. Informally, DP rigorously limits and masks the contribution that an individual 20 datapoint can have on an algorithm's output. To address the aforementioned issues, DP training 21 22 procedures have been developed [WM10, BST14, SCS13, ACG<sup>+</sup>16], which generally resemble nonprivate gradient-based methods, but with the incorporation of gradient clipping and noise injection. 23

In both the private and non-private settings, hyperparameter selection is instrumental to achieving 24 high accuracy. The most common methods are grid search or random search, both of which incur 25 a computational overhead scaling with the number of hyperparameters under consideration. In 26 the private setting, this issue is often magnified as most private training procedures introduce new 27 hyperparameters. Regardless, and more importantly, hyperparameter tuning on a sensitive dataset 28 also costs in terms of *privacy*, naively incurring a multiplicative cost which scales as the square root 29 of the number of candidates (based on composition properties of differential privacy [KOV15]). 30 Most prior works on private learning choose not to account for this cost [ACG<sup>+</sup>16, YLP<sup>+</sup>19, TB21], 31

focusing instead on demonstrating the accuracy achievable by private learning under idealized conditions, that is, if the best hyperparameters were somehow known ahead of time. Some works assume the presence of supplementary public data resembling the sensitive dataset [AGD<sup>+</sup>20, RTM<sup>+</sup>20], which may be freely used for hyperparameter tuning. Naturally, such public data may be scarce or

<sup>36</sup> nonexistent in settings where privacy is a concern, leaving practitioners with little guidance on how

to choose hyperparameters in practice. As explored in our paper, poor hyperparameter selection with standard private optimizers can have catastrophic effects on model accuracy.

<sup>39</sup> Hope is afforded by the success of adaptive optimizers in the non-private setting. The canonical

40 example is Adam [KB14], which exploits moments of the gradients to adaptively and dynamically

41 determine the learning rate. It works out of the box in many cases, providing accuracy comparable

with tuned SGD. We navigate the different options available to a practitioner to solve the *honest private hyperparameter tuning problem* and ask, *are there optimizers which provide strong privacy*,

require minimal hyperparameter tuning, and perform competitively with tuned counterparts?

#### 45 **Our Contributions**

46 1. We investigate techniques for private tuning of hyperparameters. We perform the first empirical
47 evaluation of the proposed theoretical method of Liu and Talwar [LT19], and demonstrate that it can
48 be relatively expensive. That is, in certain cases, one can tune over sufficiently many hyperparameters
49 using standard composition tools such as moments accountant [ACG<sup>+</sup>16].

2. We empirically and theoretically demonstrate that two hyperparameters, the learning rate and clipping threshold, are intrinsically coupled for non-adaptive optimizers. While other hyperparameters and the model architecture are restricted by the scope of the task, privacy and utility targets, and computational resources, the learning rate and clipping norm have no a priori bounds. Since the resulting hyperparameter grid adds up to the privacy cost while tuning to achieve the model with the best utility, we explore leveraging adaptive optimizers to reduce the hyperparameter space.

3. We empirically demonstrate the DPAdam optimizer (with default values for most hyperparameters), can match the performance of tuned non-adaptive optimizers on a variety of datasets, thus enabling private learning with honest hyperparameter selection. This finding complements a prior claim of Papernot et al. [PCS<sup>+</sup>20], which suggests that a well-tuned DPSGD can outperform DPAdam. However, our findings show that this difference in performance is relatively insignificant. Furthermore, in the realistic setting where hyperparameter tuning must be accounted for in the privacy loss, we show that DPAdam is much more likely to produce non-catastrophic results.

4. We show that the adaptive learning rate of DPAdam converges to a static value. To leverage this,
 we introduce a new private optimizer, DPAdamWOSM that matches the performance of DPAdam
 without computing the second moments.

### 66 1.1 Related Work

Hyperparameter tuning plays a vital role in machine learning practice. In the non-private setting, 67 ML practitioners use grid search, random search, Bayesian optimization techniques [SSA13] or 68 AutoML [HZC21] techniques to tune their models. However, there hasn't been much research 69 on private hyperparameter tuning procedures due to the significant associated privacy costs. Each 70 set of hyperparameter configuration results in a privacy-utility tradeoff. This tradeoff for multiple 71 configurations can be captured by Pareto frontiers using multivariate Bayesian optimization over 72 parameter dimensions  $[AGD^+20]$ . However, this method asks the model curator to query the 73 dataset multiple times which requires non-private access to the dataset. There have been some 74 end-to-end private tuning procedures [CMS11, CV13, KGGW15] which work for a selected number 75 76 of hyperparameter sets. These results work either in restricted settings for few combinations of candidates or under relaxations of differential privacy. The most relevant work to ours is an approach 77 for private selection from private candidates [LT19]. Their work provides two methods, one which 78 outputs a candidate with accuracy greater than a given input threshold, and another which randomly 79 stops and outputs the best candidate seen so far. The first approach is of limited utility in practice as 80 it requires a prior accuracy bound for the dataset. The second variant incurs a considerable overhead 81 in the privacy cost. We study this second approach and compare it with naive approaches based on 82 Moments Accountant  $[ACG^+16]$  which would scale as the square root of the number of candidates. 83

### **2 Problem Setup and Overview**

<sup>85</sup> Consider a sensitive dataset D which lies beyond a privacy firewall and has n points of the form <sup>86</sup>  $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$  where  $x_i \in \mathcal{X}$  is the feature vector of the *i*th point and  $y_i \in \mathcal{Y}$  is its <sup>87</sup> desired output. Though our experiments are carried out in the supervised setting, all results can be translated to unsupervised setting as well. The dataset has been divided into two parts, the training set and the validation set. A trusted curator wants to train a machine learning model by making queries on the dataset with a total end-to-end training privacy budget of  $(\varepsilon_f, \delta_f)$  such that the model can perform with high accuracy on the validation set. The curator wants to try multiple hyperparameter candidates for the model to figure out which candidate gives the maximum accuracy. However, as the model is private, each candidate requires multiple queries made on the dataset and all of them need to be accounted in the total privacy budget of  $(\varepsilon_f, \delta_f)$ .

Note that any validation accuracy must also be measured privately. Since this accuracy is a lowsensitivity query with a scalar output, and must only be computed once per choice of hyperparameters, the cost of this procedure is generally a lower order term versus the main training procedure. Thus for simplicity, we do not noise these validation accuracy queries. As we will see later, some optimizers require more candidates to tune and hence would also require more privacy budget than others.

To tackle private hyperparameter selection, we first compare the available private tuning procedures 100 in Section 3. We show that the privacy cost for training a model depends on the hyperparameter 101 grid size and standard composition theorems provide the best guarantees when the grid is small. In 102 Section 4, we investigate different optimizers to see how many candidates are required to output 103 a good solution. In Section 4.1 we provide theoretical and empirical evidence to demonstrate an 104 intrinsic coupling between two hyperparameters - the learning rate and clipping norm in DPSGD. 105 We show that this coupling makes DPSGD sensitive to these parameter choices, which can drastically 106 affect the validation accuracy. In Section 4.2 we demonstrate that an adaptive optimizer, DPAdam, 107 translates well from the non-private setting and obviates tuning of the learning rate. In Section 5, we 108 empirically compare DPAdam with DPSGD and DPMomentum to show that DPAdam performs at par 109 with less hyperparameter tuning. Finally, in Section 6, we establish that DPAdam converges to a static 110 learning rate in restricted settings, and unveil a new optimizer DPAdamWOSM which can leverage 111 this converged value without computing the second moments. In the interest of space, we defer 112 standard preliminaries such as DP definitions, hyperparameters, and optimizers to the appendix. 113

#### **114 3 The Cost of Privately Tuning DP Optimizers**

Effective hyperparameter tuning is crucial in extracting good utility from an optimizer. Unlike 115 the non-private setting, DP optimizers typically i) have more hyperparameters to tune; ii) require 116 additional privacy budget for tuning. Existing work on DP optimizers acknowledge this problem (e.g., 117  $[ACG^+16]$ , but do not address the privacy cost incurred during hyperparameter tuning  $[ACG^+16]$ , 118 YLP<sup>+</sup>19, TB21]. There are two main prior general-purpose approaches for private hyperparameter 119 selection. The first performs composition via Moments Accountant [ACG<sup>+</sup>16], and the second is 120 the algorithm of Liu and Talwar (LT) [LT19]. The latter is a theoretical result, and to the best of our 121 knowledge, has not been previously evaluated in practice. We investigate the privacy cost of these 122 two techniques in practice and discuss situations in which each method is preferred. 123

#### 124 3.1 Hyperparameter Selection via [LT19]

Liu and Talwar [LT19] propose a random stopping algorithm (LT) to output a 'good' hyperparameter 125 candidate from a pool of K candidates,  $\{x_1, \ldots, x_K\}$ . They assume sampling access to a randomized 126 mechanism Q(D) which samples  $i \sim [K]$ , and returns the *i*-th candidate  $x_i$ , and a score  $q_i$  for this 127 candidate. It is a random stopping algorithm, in which at every iteration, a candidate is picked from 128 Q i.i.d. with replacement and a  $\gamma$ -biased coin is flipped to randomly stop the algorithm. When the 129 algorithm stops, the candidate with the maximum score seen so far is outputted. In the approximate 130 DP version of this algorithm, an extra parameter  $\Upsilon$  is set to limit the total of number of iterations. 131 The pseudocode of this algorithm is deferred to the appendix. 132

**Theorem 1** ([LT19], Theorem 3.4). Fix any  $\gamma \in [0,1]$ ,  $\delta_2 > 0$  and let  $\Upsilon = \frac{1}{\gamma} \log \frac{1}{\delta_2}$ . If Q is ( $\varepsilon_1, \delta_1$ )-DP, then the LT algorithm is ( $\varepsilon_f, \delta_f$ )-DP for  $\varepsilon_f = 3\varepsilon_1 + 3\sqrt{2\delta_1}$  and  $\delta_f = \sqrt{2\delta_1}\Upsilon + \delta_2$ .

Theorem 1 expresses the privacy cost of the algorithm in terms of the privacy cost of individual learners, and parameters of the algorithm itself. The  $\delta_2$  parameter does not significantly affect the final epsilon  $\varepsilon_f$  of the algorithm and in practice, one can set it to a very small value  $(10^{-20})$ . Though a small value of  $\delta_2$  has little effect on  $\delta_f$ , it increases the hard stopping time of the algorithm,  $\Upsilon$ . To understand the LT algorithm, we will compare the privacy costs of training a single hyperparameter candidate with a final  $\varepsilon_f$ ,  $\delta_f$  budget via LT and compare it with the privacy cost  $\varepsilon_1$ ,  $\delta_1$  of the underlying individual learner. This setting might seem unnatural for LT as it was designed to select from a pool of candidates but we choose this setting to show the minimum privacy cost overhead associated with LT and later show how the privacy cost changes for multiple candidates (varying  $\gamma$ ). To use LT, one needs to figure out the  $\varepsilon_1$ ,  $\delta_1$  via Theorem 1 using the final  $\varepsilon_f$ ,  $\delta_f$  values and in this case,  $\gamma = 1$  (as we have just one candidate). The individual learner is then trained using  $\varepsilon_1$ ,  $\delta_1$  budget.



Figure 1: Comparing the privacy cost of LT versus Moments Accountant. The minimal privacy overhead incurred by LT is at least ~5x, and increases with the dataset size (left). However, as we allow LT to sample and test more candidate hyperparameters, the privacy cost barely increases (middle). Moments Accountant is able to test a significant number of candidates at the same cost as the minimal privacy overhead of LT (right).

Due to the delicate balance of  $\delta_f$  in Theorem 1, one can see the  $\delta_1$  comes out to be much smaller than 146  $\delta_f$ . This change in  $\delta_1$  results in a blowup of  $\varepsilon_1$  and hence, the final privacy cost of the LT algorithm 147  $(3\varepsilon_1 + 3\sqrt{2\delta_1})$ , is much larger than what it would have been for learning one candidate without LT. 148 We call this increase the *blowup* of privacy. We measure this blowup in Figure 1(left), for the setting 149 of  $\sigma = 4, L = 250, T = 10,000$  with varying dataset sizes (n). It can be seen that for n = 5,000, 150 the blowup is 4.8x whereas for for n = 950,000, the blowup is almost 7.3x (note the log scale on 151 y-axis). Qualitatively similar trends persist for other choices of noise multiplier, lot size and iterations. 152 We add more experiments to compare LT vs MA with varying candidate sizes in the appendix. 153

Furthermore, we show that although LT entails a privacy blowup, decreasing  $\gamma$ , which corresponds 154 to training more individual learners with  $\varepsilon_1$ ,  $\delta_1$ , doesn't result in a significant difference in the final 155 epsilon guaranteed by LT. In Figure 1(middle), we show the final epsilon cost for different dataset 156 size and varying values of  $\gamma \in [0.001, 0.01, 0.1, 1]$ . It is interesting to note here that with smaller 157  $\gamma$  values, one can train many candidates (in expectation,  $\frac{1}{2}$ ) for negligible additional privacy cost. 158 The blowup to train 1 candidate ( $\gamma = 1$ ) versus 1,000 candidates ( $\gamma = 0.001$ ) increases from 33 159 to 39 for n = 5,000 and increases from 0.49 to 0.69, for n = 950,000. This increase is minimal 160 in comparison to advanced composition, which grows proportional to  $\mathcal{O}(\sqrt{k})$ . However, another 161 resource at play is the total training time, which is proportional to  $1/\gamma$  (i.e., the total number of 162 candidates). In summary, the LT algorithm is effective if an analyst has the privacy budget to afford 163 the initial blowup, as the privacy cost of testing additional hyperparameters is insignificant. 164

#### 165 3.2 Hyperparameter Selection via Moments Accountant

We learnt from the previous section that, LT permits selection from a large pool of hyperparameters 166 (depending on the  $\gamma$  value) but incurs a constant privacy blowup. We compare LT with tuning 167 using Moments Accountant (MA). We notice using that with the same initial privacy blowup of 168 the LT algorithm, MA is able to compose a considerable number of hyperparameter candidates. In 169 Figure 1(right), we show the number of candidates that can be composed using MA for the minimum 170 privacy cost for running the LT algorithm ( $\gamma = 1$ ), for the setting of  $\sigma = 4$ , L = 250, T = 10,000171 and varying dataset size (n) on the x-axis. As the T and L is set constant, bigger n values in this 172 graph correspond to fewer epochs of training and hence, worse utility. Depending on dataset size, 173 MA can compose 14 candidates for n = 5000 and up to 175 candidates when n = 100000. It is 174 perhaps surprising how well a standard composition technique performs versus LT. This information 175 can be highly valuable to a practitioner who has limited privacy budget. Qualitatively similar trends 176 persist for other choices of batch size, noise multiplier, and iterations. 177

From our experiments for both these tuning procedures, we conclude that while tuning with LT entails 178 an initial privacy blowup, and the additional privacy cost for trying more candidates (smaller  $\gamma$ ) is 179 minimal. Even though this has an additional computation cost, it can be appealing when an analyst 180 wants to try numerous hyperparameters. On the other hand, for the same overall privacy cost, MA 181 can be used to compose a significant number of hyperparameter candidates. Additionally, MA allows 182 access to all intermediate learners, whereas LT allows access to only the final output parameters. In 183 184 the sequel, this conclusion will be useful in making the naive MA approach a more appealing tool for some settings (e.g., tighter privacy budgets). 185

#### **Tuning DP Optimizers** 4 186

We detail aspects of tuning both non-adaptive and adaptive optimizers. We start with tuning non-187 adaptive optimizers (Section 4.1). We theoretically and empirically demonstrate a connection between 188 the learning rate and clipping threshold. We also establish that non-adaptive optimizers inevitably 189 require searching over a large LR-clip grid to extract performant models. Adaptive optimizers forego 190 this problem as they do not need to tune the hyperparameter dimension of learning rate. However, 191 they introduce other hyperparameters that have known good choices in the non-private setting, and 192 we empirically show that they are good candidates in the private setting (Section 4.2). 193

#### **Tuning DP non-adaptive optimizers** 194 4.1

While many hyperparameters are restricted due to computational and privacy/utility targets, the 195 learning rate  $\alpha$  and the clipping threshold C have no a priori bounds. In what follows, we show 196 an interplay between these parameters by first theoretically analyzing the convergence of DPSGD. 197 We then explore an illustrative experiment which demonstrates their entanglement. In the following 198 theorem, we derive a bound on the expected excess risk of DPSGD and while doing so, show that the 199 optimal learning rate,  $\alpha_{opt}$ , is proportional to the inverse of C. The proof appears in Appendix D. 200

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**Theorem 2.** Let f be a convex and  $\beta$ -smooth function, and let  $x^* = \underset{x \in S}{\arg\min f(x)}$ . Let  $x_0$  be an arbitrary point in S, and  $x_{t+1} = \prod_{\mathcal{S}} (x_t - \alpha(g_t + z_t))$ , where  $g_t = \min(1, \frac{C}{\|\nabla f(x)\|^2}) \nabla f(x)$ and  $z_t \sim \mathcal{N}(0, \sigma^2 C^2)$  is the noise due to privacy. After T iterations, the optimal learning rate is  $\alpha_{opt} = \frac{R}{CT\sqrt{1+\sigma^2}}$ , where  $\mathbb{E}[f(\frac{1}{T}\sum_i^T x_t) - f(x^*)] \leq \frac{RC\sqrt{1+\sigma^2}}{\sqrt{T}}$  and  $R = \mathbb{E}[||x_0 - x^*||]$ . 202 203 204

Though Theorem 2 gives a closed-form expression for the 205 optimum learning rate, it is a function of the parameter R, 206 which is unknown a priori to the analyst. Given constant 207 T and  $\sigma$ , the optimal learning rate  $\alpha_{opt}$  is inversely propor-208 tional to the clipping norm C. This is crucial information in 209 practice because these parameters vary among datasets and 210 are unbounded. This unboundedness property thus requires 211 us to search over very large ranges of C and  $\alpha$  when we 212 have no prior knowledge of the dataset. It is natural to ask 213 whether one can fix the clipping norm C and search only 214 over a wide range for the learning rate  $\alpha$  (or vice versa). 215 We explore this relationship experimentally, showing that 216 fixing one of these two hyperparameters may often but not 217 always result in an optimal model. 218

In this experiment, we train a linear regression model on a 219 10-dimensional synthetic dataset of input-label pairs (x, y)220 sampled from a distribution  $\mathcal{D}$  as follows:  $x_1, \ldots, x_d \sim \mathcal{U}(0, 1), y = x \cdot w^*, w^* = 10 \cdot \mathbf{1}^d$ . We use the initialization  $w_0 = \mathbf{0}^d$  and train for 100 iterations. In the non-private 221 222 223 setting, this model converges quickly with any reasonable 224 learning rate, but in the private setting, we notice that the 225 226



Figure 2: Log of training loss for simulation experiment at  $\sigma = 4$  on a synthetic dataset. The black pixels correspond to lowest training loss. Note that most best loss values lie on a diagonal expressing the inverse connection between  $\alpha$  and C.

training loss depends heavily on the choice of  $\alpha$  and C. Figure 2 shows a heat map for the log training loss when trained on  $(\alpha, C)$  pairs taken from a large grid consisting of [1, 2, 4, 5, 8] at scales 227 of  $[10^{-4}, 10^{-3}, 10^{-2}, 10^{-1}, 10^0, 10^1]$ . The best training is observed when the loss is 0 (black pixels). 228



Figure 3: Ranking hyperparameter candidates across datasets. The black points correspond to the candidates with  $\alpha = 0.001$  (with all permutations of  $\beta_1, \beta_2$  from our searchgrid); the gold corresponds to the candidate with  $\alpha = 0.001, \beta_1 = 0.9, \beta_2 = 0.999$ 

We observe two fundamental phenomena from this figure. First, to achieve the best accuracy,  $\alpha$  and 229 C need to be tuned on a large grid spanning several orders of magnitude for each of these parameters. 230 Second, multiple  $(\alpha, C)$  pairs achieve the best accuracy and all lie on the same diagonal, validating 231 our theory for an inverse relation between learning rate and clipping norm. As mentioned earlier, one 232 might hypothesize that by setting the clipping norm C constant and tuning  $\alpha$  (corresponding to a 233 vertical line in Figure 2) or vice versa, one could eliminate tuning a hyperparameter. However, note 234 that not all C and  $\alpha$  values correspond to the lowest loss. This phenomenon is evident by noticing 235 that not all vertical or horizontal lines on this figure have black pixels. This happens, for example, 236 at the extremes (e.g., at the top-right corner), but also for several intermediate and standard choices 237 (e.g., C = 0.1 or 0.2). Again, the analyst has no way of knowing this a priori. We conclude that to 238 privately tune non-adaptive optimizers, we require a large grid of hyperparameter options. 239

#### 240 4.2 Tuning DP adaptive optimizers

In the interest of reducing this space of tuning we turn to *adaptive* optimizers, where we can at least reduce one dimension of this search space. These approaches automatically adapt over the learning rate  $\alpha$ , requiring us to tune only over the clipping norm *C*. But recall our key question: can we train models that perform competitively with the fine-tuned counterparts from DPSGD?

Adam [KB14], the canonical adaptive optimizer introduces two new hyperparameters, which are the first and second moment exponential decay parameters ( $\beta_1$  and  $\beta_2$ ). In the non-private setting, these parameters are relatively insensitive, and default values of  $\alpha = 0.001$ ,  $\beta_1 = 0.9$ , and  $\beta_2 = 0.999$  are recommended based on empirical findings, requiring no additional tuning for this hyperparameter triple. Hence before we compare DPAdam and DPSGD, we first find and establish such recommended values for this hyperparameter triple in the DP setting next, and then show that DPAdam with a small hyperparameter space performs competitively with DPSGD in Section 5.

To establish default choices of  $\alpha$ ,  $\beta_1$ , and  $\beta_2$  for DPAdam, we evaluate this private optimizer over four 252 diverse datasets (details in Appendix B, Table 2) and two learning models including logistic regression 253 and a neural network with one 100 neurons hidden layer (TLNN). These selected datasets include 254 255 both low-dimensional data (where the number of samples greatly outnumbers the dimensionality) and high-dimensional data (where the number of samples and dimensionality are at same scale). Since 256 we still have a large hyperparameter space to tune over, for the rest of this work, we fix a constant lot 257 size (L = 250), and consider tuning over three different noise levels,  $\sigma \in [2, 4, 8]$ , so that we can 258 study the effects of tuning the other hyperparameters more thoroughly. All experiments are repeated 259 three times and averaged before reporting. Additionally, in this particular experiment since we focus 260 on  $\alpha$ ,  $\beta_1$ , and  $\beta_2$ , we also fix the clipping threshold C = 0.5, and T = 2500 iterations of training. 261 For each dataset and model, we run DPAdam three times with hyperparameters  $(\alpha, \beta_1, \beta_2)$  from the 262 grids,  $\alpha \in [0.001, 0.05, 0.01, 0.2, 0.5], \beta_1, \beta_2 \in [0.8, 0.85, 0.9, 0.95, 0.99.0.999].$ 263

We show that the default hyperparameter choice  $(\alpha, \beta_1, \beta_2)$  of Adam in the non-private setting also works well for DPAdam. Figure 3 shows the boxplots of testing accuracies of DPAdam over the different hyperparameter choices. When  $\alpha$  is 0.001 (same as in the non-private setting), all the datasets and models have final testing accuracies (marked in black) close to the best possible (and in most cases it is in fact the best) accuracy. Furthermore, we also highlight the accuracy of the



Figure 4: Comparing the testing accuracy curves of DPAdam, DPSGD and DPMomentum models across their hyperparameter tuning grids with  $\sigma = 4$ . The limits for y-axis are adjusted based on the dataset while maintaining a 15% range for all.

suggested default choice ( $\alpha = 0.001, \beta_1 = 0.9, \beta_2 = 0.999$ ) using gold dots. Hence, for the ease of using DPAdam, we suggest the non-private default values for these parameters in the private setting as well and hence in all our subsequent experiments.

#### 272 5 Advantages of tuning using DPAdam

In the non-private setting, adaptive optimizers like Adam enjoy a smaller hyperparameter tuning space than SGD. We ask two questions in this section. First, can DPAdam (with little tuning) achieve accuracy comparable to a well-tuned DPSGD? Second, what is the privacy-accuracy tradeoff one incurs when using either of the two methods we detail in Section 3 for hyperparameter selection.

To answer both questions, we compare DPAdam and DPSGD over the same set of datasets and 277 models from the previous section. We report the accuracy of DPSGD with a range of learning rates 278 and clipping values shown in Table 3 (Appendix C), and the testing accuracy of DPAdam with default 279 parameter choice from Section 4.2 ( $\alpha = 0.001, \beta_1 = 0.9, \beta_2 = 0.999$ ) and a range of clipping values 280 C in Table 3. In total, DPSGD has 40 candidates to tune over, and DPA dam has 4. This is because 281 we have shown in Section 4.1 that DPSGD needs a wide grid to obtain the best accuracy when data 282 283 distributions are unknown. Additionally, we also consider the DPMomentum optimizer. Similar to how we searched for default tuning choices for DPAdam in Section 4.2, we investigate if there exists 284 a qualitatively good choice for the momentum hyperparameter, and unfortunately our results show 285 that there is no such choice. We detail this process in the supplement. 286

In order to show the comparison from both sides of the privacy-accuracy tradeoff, we compare the three optimizers through i) the privacy cost when extracting the best accuracy from these optimizers, and ii) the accuracy one would obtain from them under the tight privacy constraints.

#### 290 5.1 Prioritizing Accuracy

For brevity, we show experiments for  $\sigma = 4$  in Figure 4, results for other values of  $\sigma$  are displayed in the supplement. For each dataset and model, we train three times for each hyperparameter candidate and report the max every 100 iterations, corresponding to the dark lines for each optimizer. We note that their maxima are extremely similar. However, Table 1 shows the final privacy costs incurred by each of these max accuracy lines, and reflects our claims from Section 3.1 that using fewer hyperparameter candidates and composing privacy via MA gives a much tighter privacy guarantee.

#### 297 5.2 Prioritizing Privacy

Additionally in Figure 4, DPSGD and DPMomentum have pastel dotted lines corresponding to their mean accuracy attained using the MA composition that provides the tightest privacy guarantees for

Dataset	DPSGD (LT)	DPMomentum (LT)	DPAdam (MA)
Adult	5.01	5.23	1.91
ENRON	30.86	32.31	12.80
Gisette	26.40	27.64	10.76
MNIST	3.01	3.14	1.14

Table 1: Final  $\varepsilon$  (at  $\delta = 10^{-6}$ ) for optimizers for the LR Models (Figure 4). DPSGD and DP-Momentum use LT for privacy accounting; DPAdam uses MA.

DPAdam. These pastel lines are the mean accuracies (with 95% CI) from 100 repetitions of this 300 experiment. Since DPAdam has only 4 hyperparameter candidates, for this experiment, we sample 4 301 of the candidates at random for DPSGD and DPMomentum so that they all incur the same privacy 302 cost. Since the candidate pool is significantly larger for DPSGD and DPMomentum, we additionally 303 scrutinize the parameter grid for them and prune the learning rates that perform poorly. Our pruning 304 process (detailed in the supplement) is quite generous, and favours minimizing the hyperparameter 305 space of DPSGD and DPMomentum as much possible.<sup>1</sup> Despite the pruning advantage we see that 306 these optimizers perform subpar than DPAdam when constrained with tight privacy requirements. 307

#### **308 6 DPAdam without second moment:** DPAdamWOSM

As illustrated in the previous section, adaptivity can indeed be a boon, enabling DPAdam to match 309 the performance of tuned DPSGD while consuming roughly a third of the privacy budget as seen 310 in Table 1. However, in addition to a decaying average of the past gradient updates, DPAdam 311 also requires maintaining a decaying average of their second moments. In this section, we design 312 DPAdamWOSM, a new DP optimizer that operates only using a decaying average of past gradients, 313 as well as eliminates the need to tune the learning rate parameter. We achieve this by analyzing the 314 convergence behavior of the second-moment decaying average in DPAdam in regimes where the scale 315 of noise added is much higher than the scale of the clipped gradients. Setting the *effective step size* 316 (ESS) of DPAdam to the converged constant, and removing all computations related to the second-317 moment updates, results in DPAdamWOSM. We empirically demonstrate that DPAdamWOSM 318 matches the utility of DPAdam, while requiring less computation than DPAdam. 319

Observe that removing the second-moment updates from DPAdam reduces it to DPMomentum with one additional feature: bias-correction to the first-moment decaying average, which DPAdam does to account for its initialization at the origin. While the resultant optimizer still requires tuning the learning rate (in addition to other hyperparameters like the clipping threshold), DPAdamWOSM can be viewed as self-tuning the learning rate by fixing it to the converged effective step size in DPAdam.

#### 325 6.1 Effective step size (ESS) in DPAdam

DPAdam produces results with a smaller variance than DPSGD due to its adaptive learning rate. To understand this phenomenon better, we look closely into the update step of DPAdam [KB14]. DPAdam being an adaptive optimizer picks per-parameter ESS as  $\frac{\alpha}{\sqrt{\hat{v}_t} + \xi}$ , which is the base learning rate  $\alpha$  scaled by the second moment of the individual parameter gradients. We notice that when  $g \rightarrow 0$ , the ESS for DPAdam converges for the first moment gradient, which innately accounts for the clip bound one is training with. This may happen at later iterations, when the model is close to its minima and the gradients get close to zero.

**Theorem 3.** The effective step size (ESS) for DPAdam with  $g \to 0$  converges to  $ESS^* = \frac{\alpha}{(\sigma C/L) + \epsilon}$ .

Proof. Recall that the average noisy gradient over a lot is  $\tilde{g} = g + \mathcal{N}(0, \sigma^2 C^2)/L$ . We now look at the effect of this noisy gradient on the effective step size (ESS) of DPAdam. As  $g \to 0$ , the second moment of DPAdam converges to  $\frac{\sigma^2 C^2}{L^2}$ . This gives us the converging value for ESS:

$$ESS^* = \frac{\alpha}{\sqrt{\hat{v}_t} + \xi} = \frac{\alpha}{\sqrt{\frac{\sigma^2 C^2}{L^2} + \xi}} = \frac{\alpha}{(\sigma C/L) + \xi}$$

<sup>&</sup>lt;sup>1</sup>Note, pruning itself is of course unfair; the intent was to design a DP optimizer that can be used on any data distributions that we have no prior knowledge of. To do so with DPSGD one would have to consider a significantly wide range of  $(\alpha, C)$  pairs to cover 'good' candidates as we illustrated in Section 4.1



Figure 5: Comparing the testing accuracy curves of DPAdam, ADADP and DPAdamWOSM models across hyperparameter tuning grid from Table 3 with  $\sigma = 4$ . The limits for the y-axes are adjusted based on the dataset while maintaining a 15% range for all.

Theorem 3 gives a closed form expression that ESS converges to. We can use this value in place of  $\frac{\alpha}{\sqrt{\hat{v}_t + \xi}}$  in the update step from the inception of the learning process. Since the second-moment updates (e.g.,  $\hat{v}_t$ ) are not used anymore, removing them results in our new optimizer DPAdamWOSM. We provide a pseudo-code for DPAdamWOSM in the appendix.

#### 341 6.2 Comparing Adaptive Optimizers

We evaluate DPAdamWOSM by running it alongside DPAdam and ADADP with the same hyperpa-342 rameter grid in the appendix. For brevity, we show experiments on  $\sigma = 4$  and others appear in the 343 supplement. In Figure 5, we show the maximum and median accuracy curves for all the optimizers. 344 We display the median accuracy curves (shown in dotted), as an indicator of the quality of the entire 345 pool of hyperparameter candidates for a given optimizer; which in this case is strictly over the choices 346 of clip. The max lines for ADADP lies beneath DPAdam and DPAdamWOSM for all dataset except 347 Adult. Also, the max accuracy line for DPAdamWOSM runs alongside DPAdam which means that 348 it can perform as good as DPAdam throughout training. The median line for DPAdamWOSM also 349 performs alongside DPAdam and in some cases is able to beat it (e.g, the median for DPAdamWOSM 350 351 for MNIST-LR and MNIST-TLNN lies above the median line of DPAdam). This occurrence is seen 352 because DPAdamWOSM uses the converged ESS from the first iteration of training.

#### 353 7 Conclusion

In this paper, we performed a thorough investigation of honest hyperparameter selection for DP 354 Optimizers. We compared two existing private methods, LT and MA to search for hyperparameter 355 candidates and showed that, the former incurs a significant privacy cost but can compose a great many 356 candidates, while the latter is helpful when the number of candidates is small. Next, we explored 357 connections between the clipping norm and the step size hyperparameter to show an inverse relation-358 ship between them. Additionally, we compared non-adaptive and adaptive optimizers, demonstrating 359 that the latter typically achieves more consistent performance over a variety of hyperparameter 360 settings. This can be vital for applications where public data is scarce, resulting in difficulties when 361 362 tuning hyperparameters. Finally, we brought to light that DPAdam converges to a static learning rate when the noise starts dominating the gradients. This insight allowed us to derive a novel optimizer 363 DPAdamWOSM, a variant of DPAdam which avoids the second-moment computation and enjoys 364 better accuracy especially at earlier iterations. Future work remains to investigate further implications 365 of these results to provide tuning-free end-to-end private ML optimizers. 366

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# 458 Checklist

459	1. For all authors
460 461	<ul> <li>(a) Do the main claims made in the abstract and introduction accurately reflect the paper's contributions and scope? [Yes]</li> </ul>
462	(b) Did you describe the limitations of your work? [Yes]
463	(c) Did you discuss any potential negative societal impacts of your work? [Yes]
464 465	(d) Have you read the ethics review guidelines and ensured that your paper conforms to them? [Yes]
466	2. If you are including theoretical results
467	(a) Did you state the full set of assumptions of all theoretical results? [Yes]
468	(b) Did you include complete proofs of all theoretical results? [Yes]
469	3. If you ran experiments
470 471	(a) Did you include the code, data, and instructions needed to reproduce the main experi- mental results (either in the supplemental material or as a URL)? [Yes]
472 473	(b) Did you specify all the training details (e.g., data splits, hyperparameters, how they were chosen)? [Yes]
474 475	(c) Did you report error bars (e.g., with respect to the random seed after running experi- ments multiple times)? [Yes]
476 477	<ul><li>(d) Did you include the total amount of compute and the type of resources used (e.g., type of GPUs, internal cluster, or cloud provider)? [Yes]</li></ul>
478	4. If you are using existing assets (e.g., code, data, models) or curating/releasing new assets
479	(a) If your work uses existing assets, did you cite the creators? [Yes]
480	(b) Did you mention the license of the assets? [Yes]
481	(c) Did you include any new assets either in the supplemental material or as a URL? [Yes]
482 483	(d) Did you discuss whether and how consent was obtained from people whose data you're using/curating? [Yes]
484 485	(e) Did you discuss whether the data you are using/curating contains personally identifiable information or offensive content? [N/A]
486	5. If you used crowdsourcing or conducted research with human subjects
487 488	(a) Did you include the full text of instructions given to participants and screenshots, if applicable? [N/A]
489 490	(b) Did you describe any potential participant risks, with links to Institutional Review Board (IRB) approvals, if applicable? [N/A]
491 492	(c) Did you include the estimated hourly wage paid to participants and the total amount spent on participant compensation? [N/A]