

Deep Temporal Reasoning in Video Language Models: A Cross-Linguistic Evaluation of Action Duration and Completion through Perfect Times

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Abstract

Human perception of events is intrinsically tied to distinguishing between completed (perfect and telic) and ongoing (durative) actions, a process mediated by both linguistic structure and visual cues. In this work, we introduce the **Perfect Times** dataset, a novel, quadrilingual (English, Italian, Russian, and Japanese) multiple-choice question-answering benchmark designed to assess video-language models (VLMs) on temporal reasoning. By pairing everyday activity videos with event completion labels and perfectivity-tailored distractors, our dataset probes whether models truly comprehend temporal dynamics or merely latch onto superficial markers. Experimental results indicate that state-of-the-art models, despite their success on text-based tasks, struggle to mirror human-like temporal and causal reasoning grounded in video. This study underscores the necessity of integrating deep multimodal cues to capture the nuances of action duration and completion within temporal and causal video dynamics, setting a new standard for evaluating and advancing temporal reasoning in VLMs.

1 Introduction

Understanding how events unfold in time requires a detailed analysis of their both sequential and causal relationships. Sequential events are not simply arranged chronologically; rather, one event often triggers the next upon reaching its completion. Moens and Steedman (Moens and Steedman, 1988) highlighted that human memory organizes actions based on contingency, their cause-effect relationships, where a cause reaches its culmination before triggering an effect. This causal linkage is encoded in language through grammatical time and, critically, through aspect, specifically, perfectivity and its semantic correlate, telicity. Telicity refers to a property of verb phrases that denotes a definitive endpoint (e.g., “to put something somewhere”),

while atelic (or durative) expressions (e.g., “to hold something”) lack such clear termination. This property is deeply woven into the language (Tenny, 1994).

Temporal relations, therefore, are not conveyed solely through grammatical time; they are also robustly signaled by aspect. Yet, language often omits critical information that visual modality can provide. Observing how events unfold in time, like in videos, offer dynamic cues, such as key frame transitions and motion patterns, that decisively indicate whether an action has been completed or is still ongoing. This multimodal integration is indispensable for resolving ambiguities inherent in linguistic descriptions of events.

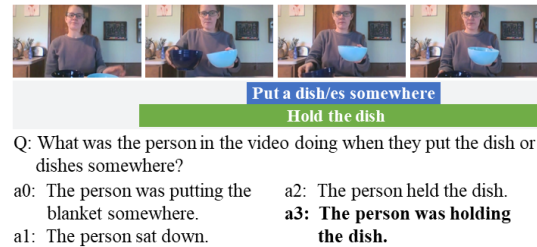


Figure 1: An example from the Perfect Times dataset illustrating the interaction between a completed action (*to put a dish or dishes somewhere*) and a durative action (*to hold the dish*). The blue and green stripes indicate temporal progression. The correct answer highlighted in bold.

To evaluate these phenomena, we introduce the **Perfect Times** dataset, a multiple-choice question-answering (MCQA) benchmark designed specifically for video-language models (VLMs). Our questions are constructed as complex sentences that juxtapose two actions, thereby probing the interplay between verb forms and temporal conjunctions in main and dependent clauses. Twelve carefully designed templates systematically cover all possible temporal relations between the two actions in accordance with the universal Allen’s in-

terval algebra (Allen, 1984). Moreover, our study adopts a quadrilingual approach (English, Italian, Russian, and Japanese) to capture the diverse ways in which languages encode time and aspect. For instance, Russian frequently encodes perfectivity at the lexical level, making markers of completion predefined in verbs, while Italian involves a sophisticated interaction between time, mood, and aspect, as it has more branched *concordanza dei tempi* (the sequence of tenses) than English. In Japanese, the commonplace understated and ambiguous linguistic encoding necessitates stronger reliance on visual context to disambiguate temporal relations.

By combining visual data with linguistically complex questions, our work addresses the following questions:

- How do VLMs leverage linguistic markers and visual cues to distinguish sequential from simultaneous actions?
- Are there cross-linguistic differences in the interpretation of temporal relations based on grammatical encoding of perfectivity?
- How closely do model predictions align with human understanding of event completion expressed in grammatical time and aspect?

Figure 1 presents an example of an English question-answer (QA) pair from the Perfect Times dataset. In addition to determining the correct action to answer the question in the video, the model must catch the matching forms of semantic or grammatical aspect in the question and the answer option. For human native speakers, making such comparisons is not difficult, but none of the tested state-of-the-art models reach the 50% accuracy threshold.

Our comprehensive, cross-linguistic approach thus aims to set a new benchmark for evaluating multimodal temporal reasoning in VLMs.

2 Related Works

2.1 Cognitive Approach

Several studies use the visual world paradigm to examine how aspect influences real-time language comprehension. Foppolo et al. (2021) shows that visual and linguistic signals jointly shape the interpretation of completed actions, guiding anticipatory eye movements through verb aspect and visual cues. Similarly, Foppolo et al. (2016) finds that Italian adults rapidly focus on images of finished

events upon hearing the corresponding verb. In an eye-tracking study, Bosch et al. (2021) reports that while Italian children use verb semantics and aspect to anticipate outcomes, their processing of aspectual information lags behind basic lexical semantics. van Hout (2008) challenges uniformity in aspect acquisition by demonstrating that Italian children acquire perfectivity later than their Polish and Dutch peers. Minor et al. (2022) further show that perfective and imperfective aspects influence listeners’ expectations differently across Russian, Spanish, and English, with Russian perfectives strongly indicating completion and the English simple past being less reliable. Finally, Chang et al. (2023) provide evidence from animation experiments that visual cues of goal information affect the choice of past versus progressive verb forms in Japanese. These findings contributing to cognitive science illustrate that VLMs may have greater potential to replicate human-like language processing than text-only large language models (LLMs).

2.2 Time and Aspect in Transformers

Zhao et al. (2021) compared aspect interpretation in humans and transformers using verb tenses and resultative structures. Humans responded to all cues, while transformers were sensitive to explicit telicity but struggled with resultatives. Lombardi and Lenci (2023) found that the transformer-based (Vaswani et al., 2017) Italian model GILBERTo performed similarly to humans on inherently telic and atelic verbs, yet had difficulty with context-dependent verbs, suggesting its limitations in handling nuanced larger temporal contexts. Metheniti et al. (2022) showed that transformer-based models classify activities by duration and perfectivity in English and French with over 80% accuracy.

However, all these studies are on text-only LLMs, and the experiments lack a dedicated multimodal benchmark that fully captures all possible temporal relations grounded in physical world.

2.3 Action Recognition and MCQA for Video

Numerous datasets offer short video clips for action recognition (Kay et al., 2017; Liu et al., 2021; Heilbron et al., 2015; Damen et al., 2020; Sigurdsson et al., 2016). Kinetics (Kay et al., 2017) provides general action recognition (10-second clips); FineAction (Liu et al., 2021) and ActivityNet (Heilbron et al., 2015) deliver fine-grained temporal annotations. EPIC-Kitchens (Damen et al., 2020) and Charades (Sigurdsson et al., 2016) target specific

Template	MCA	DCA	Question	Answer
Precedence				
3	t	a	What had the person in the video done before holding the sandwich?	The person had opened the refrigerator.
4	t	t	What had the person in the video done before the other person walked through a doorway?	The person had closed the laptop.
6	a	a	What had the person in the video been doing before playing with a phone or camera?	The person had been watching the television.
7	a	t	What had the person in the video been doing before turning off the light?	The person had been playing with a phone or camera.
Succession				
1	t	a	What did the person in the video do after tidying up the table?	The person put the food somewhere.
2	t	t	What did the person in the video do after they had opened the box?	The person put the bag somewhere.
10	a	a	What was the person in the video doing after sitting in a chair?	The person was sitting on the floor.
11	a	t	What was the person in the video doing after taking the cup from somewhere?	The person was drinking from the cup.
9	a	t	What was the person in the video doing when the other person closed the door?	The person was watching the television.
Simultaneity				
5	t	a	What did the person in the video do while the other person was sitting on the floor?	The person opened the door.
8	a	a	What was the person in the video doing while holding the book?	The person was holding the bag.
12	t	t	What did the person in the video do when they grasped onto a doorknob?	The person opened the door.

Table 1: Examples of questions and answers in Perfect Times generated by temporal and aspectual templates with respect to the telicity markers (t: telic, a: atelic).

scenarios for classification and localization.

These datasets lay the foundation for the video MCQA datasets. Templated questions appear in MSVD-QA and MSRVT-QA (Xu et al., 2017), STVQ (Jang et al., 2019), and STAR (Wu and Yu, 2021), while manually annotated formats are used in ActivityNet-QA (Yu et al., 2019), TVQA (Lei et al., 2018), NEX-T-QA (Xiao et al., 2021), Charades-SRL-QA (Sadhu et al., 2021), and Action Genome (Ji et al., 2019). All datasets cover content in English.

Our multilingual Perfect Times contains of the Charades videos, labelled with Action Genome action class markers, and uses STAR-like temporal templates to emphasize aspect, the dimension overlooked in previous work.

2.4 Video Language Models

Video Language Models integrate visual and textual processing through three key components: a pre-trained visual encoder, a pre-trained large language model (LLM), and a modality interface (Zhong et al., 2022). The visual encoder (Radford et al., 2021; Li et al., 2022, 2023) compresses raw video or audio into compact representations, while pre-trained LLMs (Chung et al., 2022; Chiang et al., 2023; Touvron et al., 2023) supply broad world knowledge for downstream tasks. Since LLMs cannot directly process encoder outputs, a learnable interface aligns the modalities, often via a Q-Former that integrates at the token (Lin et al., 2023) or feature (Alayrac et al., 2022) level.

While many models score high on popular benchmarks (not least because the benchmark data may appear in their training sets) they typically

struggle with novel scenarios. As we developed a completely new benchmark and set the baseline, for evaluation we focused on top models from the HuggingFace VLM leaderboard, including Pangea (Yue et al., 2024), Gemini (Team et al., 2024), PALO (Rasheed et al., 2025), Video-Llama2 (Cheng et al., 2024), Phi-3.5-vision (Abdin et al., 2024), Qwen2-VL (Wang et al., 2024), Llava-NEXT-Video (Zhang et al., 2024), InternVL2 (Chen et al., 2024), MiniCPM-V (Yao et al., 2024) and DeepSeek-VL (Lu et al., 2024). We filtered out the models that do not support the languages featured in Perfect Times.

3 Method

We anchor the main clause action, the queried action in the correct answer (*mca*), and position the dependent clause action which sets the temporal and causal context relative to it (*dca*). This sequential shift reflects their temporal progression and fully covers Allen’s interval algebra (Allen, 1984) that encodes all possible temporal relationships between two actions. Linguistically, these relations map to verb tenses and aspects and subordinate temporal conjunctions: for instance, *after* (Italian *dopo* (*che*), Russian *после того, как*, Japanese *後*) indicates that the *dca* precedes the *mca*; *while* (Italian *mentre*, Russian *пока*, Japanese *ながら*) denotes simultaneity; and *before* (Italian *prima* (*che*), Russian *перед тем, как*, Japanese *前に*) signals that the *dca* follows the *mca*.

For perfectivity, which captures an action’s continuous or complete (and causally linked) nature, we focus on the start and end points of both the main (*st_mca*, *et_mca*) and dependent (*st_dca*,

et_dca) clauses. We also label each action as telic or atelic based on its inherent properties. Accordingly, we group Allen’s temporal relations into three categories (precedence, succession, and simultaneity for the main clause action) and define the plausible aspect correlations within each group. For example, an incomplete action without a clear endpoint unlikely occurs *before* another action – a hardly plausible combination in sequential events even if grammatically acceptable in languages like Russian.

Next, inspired by STAR (Wu and Yu, 2021) and its sequence functional programs that exploit before/after relations, we developed templates in four languages to cover all temporal boundaries in conjunction with the semantics of action completion in both the main clause and dependent clause actions¹. The templates were developed with the help of native speakers who have linguistic or philological background and specialize in translations.

For instance, when *mca* is a completed action, we use as its base *What did the person in the video do...* (Italian *Cosa ha fatto la persona nel video...*; Russian *Что сделал человек на видео...*; Japanese *ビデオに写っている人は...何をしましたか*). The ongoing action as *mca* corresponds to *What was the person in the video doing...*? (Italian *Cosa stava facendo la persona nel video...* or *Cosa faceva la persona nel video...*; Russian *Что делал человек на видео...*; Japanese *ビデオに写っている人は...何をしていましたか*).

Below we outline temporal relations and templates by groups, while the complete list of templates in all languages is given in Appendix C. The examples of all the temporal questions in Perfect Times are given in Table 1².

3.1 Precedence

As shown in Figure 2, when *mca* happens before *dca* ($et_mca \leq st_dca$), all combinations of action completeness are possible. In the languages with tense agreement, English and Italian, the tense of

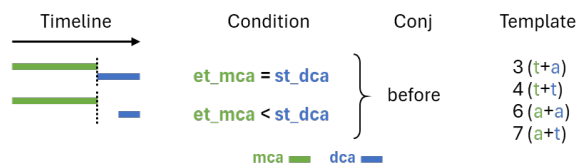


Figure 2: Precedence of *mca* in templates 3, 4, 6, and 7 with all combinations of *mca* and *dca* telicity markers.

mca is backshifted to a past form relative to *dca*. Russian and Japanese, in contrast, convey only the aspect of both *mca* and *dca* in place of shifting tenses.

3.2 Succession

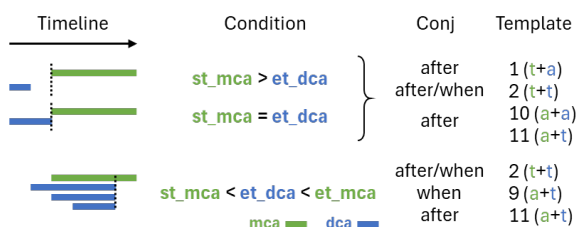
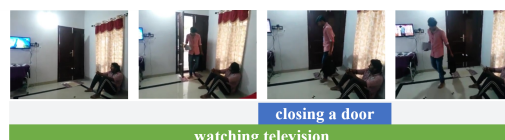


Figure 3: Succession of *mca* in templates 1, 2, 9, 10, 11. The strict sequence of actions allows for all combinations of telicity in *mca* and *dca*. Attention is focused on *st_mca* after or simultaneously with *et_dca*. If *mca* continues after *dca*, the sequence of events is focused on *et_dca*, which is perfective.

When *mca* follows *dca*, the trigger is the *dca*’s endpoint: at least some part of *mca* must take place after it. Symmetrically to precedence, English and Italian have agreement of tenses.

In case of partial following of the telic *dca* by the atelic *mca* the general temporal conjunction *when* (Italian *quando*; Russian *когда*; Japanese *時*) is used the same way as the explicit sequential *after*, even though both actions may not strictly follow one another. This relationship is coded by Template 9 (Figure 4).



Q: What was the person in the video doing when the other person closed the door?
a0: The person watched the television. a2: The person was watching the television.
a1: The person was holding the food. a3: The person held the bag

Figure 4: Example in Perfect Times made by template 9b: two actions with different agents, durative *mca* and telic *dca*.

¹Our goal is not to exhaustively cover all surface-level expressions of temporal relations (e.g., alternative conjunctions, adverbial phrases, or nominal constructions). Instead, we focus on evaluating the model’s overall comprehension of temporal semantics with respect to perfectivity, regardless of paraphrasing.

²In the table, we provide examples in English for the general reference; some other examples in all the languages are in Appendix D.

3.3 Simultaneity

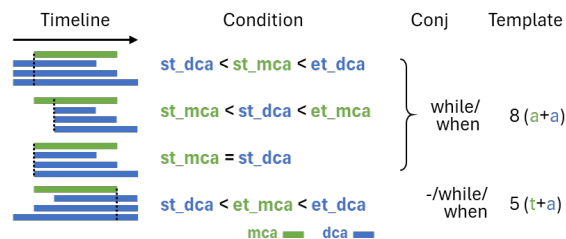


Figure 5: Overlapping mca and dca in templates 5 and 8.

The prototypical conjunctions for expressing overlapping actions, or simultaneity, are *while* (Italian *mentre*, Russian *пока*, Japanese *ながら/間に*) and the more general *when*. The continuous nature of dca (against which the mca of any perfectivity is questioned) underlies these relations.

When two telic actions finish at the same time, the ambiguous *when* emphasizes the simultaneity of the completion – as a synonym to *the moment when...* (Figure 6).

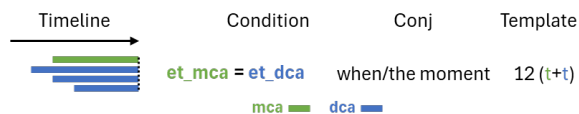


Figure 6: Template 12: simultaneity when both actions mca and dca end at the same moment in.

Each QA pair comes with three distractors that consider both the semantics and the grammatical form of the action.

3.4 Distractors

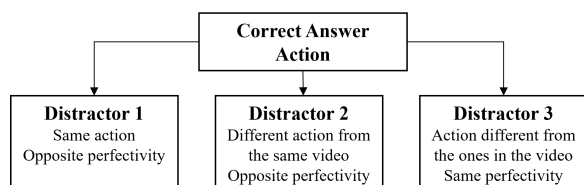


Figure 7: Distractors in relation to the Correct Answer.

Each distractor type is designed to probe different aspects of comprehension: linguistic nuance, context relevance, and discriminative ability within a shared scene. The diagram in Figure 7 illustrates the configuration of the distractors.

Distractor Type 1 is a variation of the correct answer rendered in a different form to convey the opposite completeness of the action (e.g., switching from past simple tense to a continuous/ing form

in English or taking the opposite aspect word in Russian). It is intended to be very close to the correct answer with the subtle difference in linguistic details. This tests whether a model (or human) can notice and correctly interpret the aspect mismatch between the question and the answer.

Distractor Type 2 comes from an alternative action that occurs in the same video, but uses the switched perfectivity/duration type the same way as in Type 1. Being contextually related, it forces the evaluator to differentiate between two plausible actions within the same scene. It tests the boundary between action comprehension and grammatical understanding.

Distractor Type 3 is taken from a completely different context. It comes from the list of actions that do not appear in the current video. Its purpose is to introduce an option that should be clearly out of context for the video at hand. A model with good action recognition should be able to dismiss such an option as completely implausible.

Among the four answer choices, both completed and durative actions are represented equally. Each answer option (one correct and three distractors) must be assigned to a random position for each question. To avoid option selection bias (Loginova et al., 2024), all distractor types and the correct answer should be distributed approximately equally across the answer options.

4 Experiments and Results

4.1 Dataset

Four annotators³ labeled 400 clips of the Charades (Sigurdsson et al., 2016) collection of approximately 30-second videos. All activities in these videos were categorised into 157 verb action classes derived from Action Genome (Rai et al., 2021), along with their respective time boundaries⁴.

³The annotators were recruited as volunteers and were all proficient in at least two target languages. Two of them have a background in linguistics, and their academic levels include two undergraduates and two postgraduates. Although none were directly involved in the project, each received detailed briefing and debriefing instructions from the professional linguist on the team. Their language proficiencies are as follows: Annotator 1 — English (fluent), Italian (intermediate), Russian (native), Japanese (fluent); Annotator 2 — English (native), Russian (native); Annotator 3 — English (advanced), Italian (native), Russian (native); Annotator 4 — Italian (native), Russian (native).

⁴The Charades dataset was initially annotated with activities and their time intervals for different research purposes. This previous annotation was inadequate for precisely determining the sequence of events or their concurrent occurrence due to its broad definition of action boundaries and a general

The statistics of videos and classes are given in Appendix A.

The action classes, which are essentially verb phrases, were also annotated with telicity labels irrespective of their context. Inter-annotator agreement scores 0.67 by Fleiss’ kappa, which is considered substantial (Landis and Koch, 1977), although indicates that there is some inherent ambiguity or subjectivity in assessing the verb classes for telicity in isolation.

The algorithm begins by mixing actions within the same video. It goes line by line in the shuffled annotation file and assigns mca to the first action and dca to the second one for each pair of neighboring actions. Since the mca and dca annotations have telicity labels and time boundaries used as conditions, the algorithm applies all corresponding templates and generates the questions and correct answer options. Then the dataset is populated with distractors. The correct answers and distractor types are balanced across the answer options. We end up with the dataset of 3,739 QA pairs.

Subsequently, speakers of each language were asked to take this MCQA test with instructions similar to the prompts for VLMs: *Choose the correct answer (a0, a1, a2, or a3) and respond only with the option key (e.g., a0)*⁵. As a result, we obtained an inter-annotator agreement of 0.8 according to Fleiss’ kappa (substantial agreement). This is how the gold standard of 93.36% accuracy was developed. This high percentage is due to the fact that distractors are designed in such a way that the correct answer is not difficult to intuitively predict. Notably, most annotators made the most mistakes in Distractor Type 2. Additional statistics on the annotators’ responses are presented in Appendix E.

4.2 Models

We tested both the open-source and closed-source multilingual VLMs: Qwen2-VL (Wang et al., 2024), MiniCPM-V (Yao et al., 2024), InternVL2 (Chen et al., 2024), LLaVA-NeXT-Video (Zhang et al., 2024), GPT-4o (Achiam et al., 2023), and

Gemini-2.0-Flash-Lite (Team et al., 2024). Additional details on open-source models are in Appendix F.

We passed the video either directly (Qwen2-VL, Gemini-2.0-Flash-Lite) or first extracted frames every 3 seconds and passed the list of frames to those models that can only process a sequence of images (GPT-4o, InternVL2, LLaVA-NeXT-Video, and MiniCPM-V).

4.3 Results

4.3.1 Evaluation

We measure **Accuracy**, **F1 Macro**⁶ and **Distractor Rate by Type**, which is the percentage of choices of each distractor type in case of error, calculated as following:

Let us define D_i — the type of distractor chosen by the model for question i , if it was predicted incorrectly; T_k — a specific type of distractor (e.g., Type 1, Type 2, Type 3); n_k — the number of times the model selected a distractor of type T_k .

The proportion of errors on distractors of type T_k is calculated as:

$$P(T_k) = \frac{n_k}{\sum_j n_j} \times 100, \quad (1)$$

where $P(T_k)$ — the probability of selecting a distractor of type T_k and $\sum_j n_j$ — the total number of cases where the model made an error⁷.

4.4 Quantitative and Qualitative Results

Table 2 shows the results of our tests on Perfect Times dataset with the breakdown by the distractor types.

Across all the languages, LLaVA-NeXT-Video performs the worst. Despite its multilingual LLM backbone (based on Qwen (Bai et al., 2023)), its performance is nearly random for the languages other than English. Moreover, answer analysis revealed its severe selection bias⁸ towards the first and second options in English and the first option in the other languages. This indicates a systematic flaw in its logic and temporal reasoning, even though it is able to handle basic contextual cues (Distractor Type 3 is a minority). Its temporal

interpretation of actions without considering their causal and temporal relationships. Additionally, the initial markup failed to note whether different actions were performed by the same character or different ones, a crucial detail for constructing meaningful questions.

⁵We deliberately did not provide additional instructions to annotators, as we aimed to collect the data based on linguistic intuition.

⁶We also checked F1 Micro, but because the dataset is rather balanced, this metric with TP/FP/FN does not differ much from Accuracy.

⁷A similar metric can be applied if we compute the error frequency relative to all predictions, not just erroneous ones: $P(T_k) = \frac{n_k}{N} \times 100$, where N is the total number of questions.

⁸All other models revealed less prominent selection bias in the first option, a0.

Table 2: VLM performance on Perfect Times across different languages (in percentage).

Model	Accuracy	F1 Macro	Distractor Type 1	Distractor Type 2	Distractor Type 3
English					
Gemini-2.0-flash-lite	43.41	42.19	22.15	30.42	4.01
GPT-4o	43.25	34.39	21.96	31.14	3.64
MiniCPM-V-2_6	36.19	35.5	27.68	31.08	5.05
Qwen2-VL-7B-Instruct	35.09	32.68	21.24	39.2	4.47
InternVL2-8B	34.86	33.36	27.34	29.09	8.7
LLaVA-NeXT-Video-7B	33.38	32.86	25.39	30.99	10.22
Italian					
Gemini-2.0-flash-lite	43.11	42.15	21.85	30.78	4.25
Qwen2-VL-7B-Instruct	41.59	39.63	21.95	32.09	4.35
GPT-4o	40.71	32.34	25.29	31.45	2.49
MiniCPM-V-2_6	37.42	35.73	29.55	28.96	4.07
InternVL2-8B	34.07	32.38	32.00	24.63	9.3
LLaVA-NeXT-Video-7B	25.92	17.65	25.40	29.74	18.88
Russian					
Gemini-2.0-flash-lite	46.99	46.33	19.04	29.85	4.12
GPT-4o	45.04	44.97	19.60	32.15	3.21
InternVL2-8B	36.87	34.37	28.82	25.54	8.77
MiniCPM-V-2_6	36.29	34.61	28.88	30.20	4.63
Qwen2-VL-7B-Instruct	34.13	32.75	20.40	39.5	5.96
LLaVA-NeXT-Video-7B	26.95	24.7	24.3	36.00	12.74
Japanese					
Gemini-2.0-flash-lite	43.06	41.77	22.19	31.43	3.32
MiniCPM-V-2_6	38.73	36.31	30.25	26.34	4.68
GPT-4o	38.49	30.65	23.78	35.23	2.49
Qwen2-VL-7B-Instruct	37.52	36.85	20.17	37.90	4.41
InternVL2-8B	35.05	31.65	31.22	23.92	9.81
LLaVA-NeXT-Video-7B	26.18	19.24	25.25	33.06	15.41

capabilities could be improved through enhanced multilingual action recognition of spatiotemporal features.

Gemini-2.0-flash-lite consistently performed better in all the languages with close accuracy in English, Italian and Japanese. The other models have a greater variance in accuracy, which is likely due to differing saturation of training data for each language. However, the accuracy of all the models in all the languages is significantly lower than the human gold standard. In combination with the consistent error trends across all the languages and all the models, it highlights that strongest current VLMs lack robust mechanisms for precise temporal fusion.

Gemini-2.0-flash-lite, GPT-4o and InternVL2-8B generally perform better on Russian data, where perfectivity is lexically encoded, and worse on Japanese, which demands stronger visual disambiguation.

This reinforces our claim from Section 1 that language-specific encoding of time and aspect greatly affects temporal reasoning. It also echoes the findings in cognitive literature discussed in Section 2.1 that for native speakers perfectivity encoded in telicity is easier to interpret.

Another parallel between human cognitive processes of causality and the behavior of models comes from the qualitative analysis: all the tested VLMs, when mistaken, prefer perfect (or telic) answers to durative (or atelic) ones. This may stem from the specifics of the source data with strong causal connections in sequential actions.

All models tend to ignore the linguistic aspect, as the most errors are related to Distractors Type 1 and Type 2, where the predicted verb form does not match the verb form of the question. The majority of errors across all models except InternVL2 are of the Type 2 distractor. Apparently, the models do

not understand which moment in time is crucial for the answer, even though they are able to distinguish actions relevant to the video. Therefore, VLMs should leverage multimodal fusion or specialized architectures to capture temporality.

InternVL2, in contrast, seems to have a good understanding of temporal context but struggles with subtle linguistic differences in aspect, as its majority of errors are of the Type 1 distractor in every language except for English (possibly due to greater data contamination). Its worst performance in Italian, the language with the most versatile range of verb forms for encoding temporal relations, proves that the model does not understand the difference between grammar forms.

Regarding specific temporal conjunctions, all tested models struggle with disambiguating *when* (and its equivalents in other languages). The highest number of correct answers is about simultaneity marked with *while* (and its equivalents) by Template 8a1. Conversely, in the similar pattern where *when* is used instead of *while* to denote the same temporal relationship with identical verb forms (Template 8a2), there are significantly more errors⁹. Similarly, the unambiguous conjunction *after* in 2a1 and 2b1 has a lower error rate than in 2a2 and 2b2 that use *when* to describe the same action. Such behavior points to a weakness in aligning temporal boundaries and semantics of action relations with verb aspect. Following the cognitive findings that underline human reliance on integrated multimodal cues, it indicates that the separate language stream that comes in multimodal models along with the vision modality is insufficient for temporal reasoning in videos.

5 Conclusion

We have demonstrated that a full understanding of event dynamics requires an integrated approach where both visual cues and grammatical structures inform the interpretation of action completion. Our cross-linguistic evaluation shows that the SoTA VLMs rely on limited superficial cues, particularly when disambiguating ambiguous temporal conjunctions and distinguishing subtle aspectual markers. Models favor telic responses, mirroring human tendencies to find cause and effect dependencies in events and exposing a reliance on lexical over grammatical signals. These observations re-

⁹Some examples with quantitative data are provided in the Appendix G.

inforce the need for enhanced multimodal fusion and specialized temporal representations.

A key advantage of our **Perfect Times** dataset is its semi-synthetic, template-based design. By leveraging a unique methodology that uses universal temporal and aspectual templates, our dataset can be easily augmented and adapted to any language provided videos are annotated with action labels and timestamps. This flexibility makes our benchmark not only a novel tool for evaluating temporal reasoning in VLMs but also a scalable resource to drive further research. Our work thus sets a new standard for probing the intricate interplay of time, causality, and aspect in multimodal contexts.

6 Limitations

Our study is the first to link tense, aspect, and visual modality to test deep temporal reasoning in models. However, it is not exhaustive regarding the full range of synonymous temporal constructions. Future work could augment the dataset with paraphrases generated by LLMs to increase coverage.

Additionally, our semi-synthetic, template-based approach may not fully reflect the variability found in natural language. Although templates ensure controlled testing of specific temporal relations, they might not fully reflect spontaneous speech. Expanding the dataset to include more naturalistic examples could provide further insights.

Another limitation is the number of verb classes: 157 classes for 400 videos. While a broader range of classes would capture more nuanced actions, the current quantity is balanced by high-quality annotations and language-specific templates, which were meticulously crafted by experts, a resource-intensive process.

Finally, with more annotations per language, the gold standard accuracy might decrease when averaged across annotators, although it is unlikely to reach the performance levels of current state-of-the-art models. Future research should explore scaling up the dataset, both in terms of linguistic variety and video domains, to fully assess and enhance multimodal temporal reasoning.

7 Ethics Statement

We introduce a new benchmark dataset derived from the video datasets *Charades* and *Action Genome*. We re-annotate their videos to support the new evaluation of both open- and closed-source

vision-language models (VLMs). In doing so, we strictly adhere to the licensing terms of the original datasets, ensuring that our derivative work complies with all copyright and usage restrictions.

Our annotation process involved trained annotators following the guidelines aimed at ensuring consistency. Despite these efforts, we acknowledge that any human annotation process may introduce subjective interpretations. We therefore encourage users of our dataset to consider potential annotation biases when interpreting experimental results.

The evaluation of VLMs, particularly those that generate open-ended text, carries inherent risks. We have taken measures to mitigate such risks by prompting and conducting evaluations. We promote transparency through the public release of our dataset and code upon acceptance of this paper. Our intention is to foster reproducible research and to provide a resource that can contribute to improving the trustworthiness and robustness of VLMs.

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	A Video and Action Classes Statistics	
	Tables 3 and 4 provide details on videos and action	
	classes in Perfect Times, respectively.	

Table 3: General Statistics of Perfect Times

Parameter	Value
Total videos	400
Total videos duration (sec)	11386.65
Total videos duration (min)	189.78
Average video duration (sec)	29.20
Minimum video duration (sec)	7.21
Maximum video duration (sec)	54.12

Table 4: Action Annotations

Parameter	Annotation
Total actions	3115
Minimum actions per video	2
Maximum actions per video	30
Average actions per video	7.99
Average time per action (sec)	8.35
Actions with ≤ 1 s duration	1149 (36.89%)
Actions with ≤ 2 s duration	1437 (46.13%)
Actions with ≤ 5 s duration	1850 (59.39%)
Actions with ≤ 10 s duration	2259 (72.52%)

B Dataset Statistics

The breakdown by answer options with the correct answers and distractor types of the total of 3739 qa pairs is given in Table 5

Table 5: QA pair statistics and distractor types.

Parameter	Value
Total QA pairs	3739
Correct a0	953
Correct a1	966
Correct a2	960
Correct a3	860
a0_distractor_type	953
a1_distractor_type	916
a2_distractor_type	927
a3_distractor_type	943

C Templates

This section presents templates in all languages, taking into account the parsed verb phrases from video annotations. In most cases, the classes include one verb, verb_1. In the tables below for several verbs in one class in coordinating constructions, conj, the coordinating conjunction and all elements with _2 represent the second conjunct, as in *working or playing on the laptop*. The second

conjunct in the verb phrase is optional.

D Dataset Examples

The aggregated examples in all languages are presented in Figures 8 - 13.

E Annotator’s Statistics

The statistics on each annotator’s performance is given in Table 10, where each language represents the annotator of this language.

F Models

Table 11 gives details on the open-source model’s components.

G Statistics on Conjunctions

Figures 14-17 show preference of the correct answers with *while* over the ones with *when* across all the languages in numbers.

Template	MCA	DCA	Condition	n	persons	Question
1a	t	a	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	1		What did the person in the video do after v_dca_ing_1 the obj_1 adjunct conj v_dca_ing_2 the obj_2 ?
1b	t	a	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	2		What did the person in the video do after the other person person v_dca_past_1 the obj_1 adjunct conj v_dca_past_2 the obj_2 ?
2a1	t	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	1		What did the person in the video do after they v_dca_past_perf_1 the obj_1 adjunct conj v_dca_past_perf_2 the obj_2 ?
2a2	t	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	1		What did the person in the video do when they v_dca_past_perf_1 the obj_1 adjunct conj v_dca_past_perf_2 the obj_2 ?
2b1	t	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	2		What did the person in the video do after the other person v_dca_past_perf_1 the obj_1 adjunct conj v_dca_past_perf_2 the obj_2 ?
2b2	t	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	2		What did the person in the video do when the other person v_dca_past_perf_1 the obj_1 adjunct conj v_dca_past_perf_2 the obj_2 ?
3a	t	a	et_mca <= st_dca	1		What had the person in the video done before v_dca_ing_1 the obj_1 adjunct conj v_dca_ing_2 the obj_2 ?
3b	t	a	et_mca <= st_dca	2		What had the person in the video done before the other person v_dca_past_1 the obj_1 adjunct conj v_dca_past_2 the obj_2 ?
4a	t	t	et_mca <= st_dca	1		What had the person in the video done before they v_dca_past_1 the obj_1 adjunct conj v_dca_past_2 the obj_2 ?
4b	t	t	et_mca <= st_dca	2		What had the person in the video done before the other person v_dca_past_1 the obj_1 adjunct conj v_dca_past_2 the obj_2 ?
5a1	t	a	et_mca > st_dca & et_mca < et_dca	1		What did the person in the video do v_dca_ing_1 the obj_1 adjunct conj v_dca_ing_2 the obj_2 ?
5a2	t	a	et_mca > st_dca & et_mca < et_dca	1		What did the person in the video do while v_dca_ing_1 the obj_1 adjunct conj v_dca_ing_2 the obj_2 ?
5b1	t	a	et_mca > st_dca & et_mca < et_dca	2		What did the person in the video do while the other person was v_dca_ing_1 the obj_1 adjunct conj v_dca_ing_2 the obj_2 ?
5b2	t	a	et_mca > st_dca & et_mca < et_dca	2		What did the person in the video do when the other person was v_dca_ing_1 the obj_1 adjunct conj v_dca_ing_2 the obj_2 ?
6a	a	a	et_mca <= st_dca	1		What had the person in the video been doing before v_dca_ing_1 the obj_1 adjunct conj v_dca_ing_2 the obj_2 ?
6b	a	a	et_mca <= st_dca	2		What had the person in the video been doing before the other person was v_dca_ing_1 the obj_1 adjunct conj v_dca_ing_2 the obj_2 ?
7a	a	t	et_mca <= st_dca	1		What had the person in the video been doing before v_dca_ing_1 the obj_1 adjunct conj v_dca_ing_2 the obj_2 ?
7b	a	t	et_mca <= st_dca	2		What had the person in the video been doing before the other person v_dca_past_1 the obj_1 adjunct conj v_dca_past_2 the obj_2 ?
8a1	a	a	st_mca > st_dca & st_mca < et_dca; st_mca <= st_dca; st_mca < st_dca & et_mca > st_dca	1		What was the person in the video doing while v_dca_ing_1 the obj_1 adjunct conj v_dca_ing_2 the obj_2 ?
8a2	a	a	st_mca > st_dca & st_mca < et_dca; st_mca <= st_dca; st_mca < st_dca & et_mca > st_dca	1		What was the person in the video doing when v_dca_ing_1 the obj_1 adjunct conj v_dca_ing_2 the obj_2 ?
8b1	a	a	st_mca > st_dca & st_mca < et_dca; st_mca <= st_dca; st_mca < st_dca & et_mca > st_dca	2		What was the person in the video doing while the other person was v_dca_ing_1 the obj_1 adjunct conj v_dca_ing_2 the obj_2 ?
8b2	a	a	st_mca > st_dca & st_mca < et_dca; st_mca <= st_dca; st_mca < st_dca & et_mca > st_dca	2		What was the person in the video doing when the other person was v_dca_ing_1 the obj_1 adjunct conj v_dca_ing_2 the obj_2 ?
9a	a	t	st_mca < et_dca & et_mca > et_dca	1		What was the person in the video doing when they v_dca_past_1 the obj_1 adjunct conj v_dca_past_2 the obj_2 ?
9b	a	t	st_mca < et_dca & et_mca > et_dca	2		What was the person in the video doing when the other person v_dca_past_1 the obj_1 adjunct conj v_dca_past_2 the obj_2 ?
10a	a	a	st_mca >= et_dca	1		What was the person in the video doing after v_dca_ing_1 the obj_1 adjunct conj v_dca_ing_2 the obj_2 ?
10b	a	a	st_mca >= et_dca	2		What was the person in the video doing after the other person v_dca_past_1 the obj_1 adjunct conj v_dca_past_2 the obj_2 ?
11a	a	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	1		What was the person in the video doing after v_dca_ing_1 the obj_1 adjunct conj v_dca_ing_2 the obj_2 ?
11b	a	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	2		What was the person in the video doing after the other person v_dca_past_1 the obj_1 adjunct conj v_dca_past_2 the obj_2 ?
12a1	t	t	et_mca >= et_dca	1		What did the person in the video do when they v_dca_past_1 the obj_1 adjunct conj v_dca_past_2 the obj_2 ?
12a2	t	t	et_mca >= et_dca	1		What did the person in the video do the moment they v_dca_past_1 the obj_1 adjunct conj v_dca_past_2 the obj_2 ?
12b1	t	t	et_mca >= et_dca	2		What did the person in the video do when the other person v_dca_past_1 the obj_1 adjunct conj v_dca_past_2 the obj_2 ?
12b2	t	t	et_mca >= et_dca	2		What did the person in the video do the moment the other person v_dca_past_1 the obj_1 adjunct conj v_dca_past_2 the obj_2 ?

Table 6: English templates: _past_ is the past simple form, _past_perf_ is the past perfect form, _ing_ is the -ing form including the past continuous form.

Template	MCA	DCA	Condition	n_persons	Question
1a	t	a	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	1	Cosa ha fatto la persona nel video dopo v_inf_pass_pross_1 obj_1 adjunct conj v_inf_pass_pross_2 obj_2 ?
1b	t	a	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	2	Cosa ha fatto la persona nel video dopo che l'altra persona v_trapass_pross_1 obj_1 adjunct conj v_trapass_pross_2 obj_2 ?
2a1	t	t	st_mca < et_dca; st_mca < et_dca & et_mca > et_dca	1	Cosa fece la persona nel video dopo v_inf_pass_pross_1 obj_1 adjunct conj v_inf_pass_pross_2 obj_2 ?
2a2	t	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	1	Cosa fece la persona nel video quando v_pass_rem_1 obj_1 adjunct conj v_pass_rem_2 obj_2 ?
2b1	t	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	2	Cosa fece la persona nel video dopo che l'altra persona v_pass_rem_1 obj_1 adjunct conj v_pass_rem_2 obj_2 ?
2b2	t	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	2	Cosa fece la persona nel video quando l'altra persona v_pass_rem_1 obj_1 adjunct conj v_pass_rem_2 obj_2 ?
3a	t	a	et_mca <= st_dca	1	Cosa aveva fatto la persona nel video prima di v_inf_1 obj_1 adjunct conj v_inf_2 obj_2 ?
3b	t	a	et_mca <= st_dca	2	Cosa aveva fatto la persona prima che l'altra persona v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
4a	t	t	et_mca <= st_dca	1	Cosa aveva fatto la persona nel video prima di v_inf_1 obj_1 adjunct conj v_inf_2 obj_2 ?
4b	t	t	et_mca <= st_dca	2	Cosa aveva fatto la persona prima che l'altra persona v_trapass_cong_1 obj_1 adjunct conj v_trapass_cong_2 obj_2 ?
5a1	t	a	et_mca > st_dca & et_mca < et_dca	1	Cosa ha fatto la persona nel video v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
5a2	t	a	et_mca > st_dca & et_mca < et_dca	1	Cosa ha fatto la persona mentre l'altra persona v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
5b1	t	a	et_mca > st_dca & et_mca < et_dca	2	Cosa ha fatto la persona nel video quando l'altra persona v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
5b2	t	a	et_mca > st_dca & et_mca < et_dca	2	Cosa ha fatto la persona nel video quando l'altra persona v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
6a	a	a	et_mca <= st_dca	1	Cosa stava facendo la persona nel video prima di v_inf_1 obj_1 adjunct conj v_inf_2 obj_2 ?
6b	a	a	et_mca <= st_dca	2	Cosa stava facendo la persona prima che l'altra persona v_imp_cong_1 obj_1 adjunct conj v_imp_cong_2 obj_2 ?
7a	a	t	et_mca <= st_dca	1	Cosa stava facendo la persona nel video prima di v_inf_1 obj_1 adjunct conj v_inf_2 obj_2 ?
7b	a	t	et_mca <= st_dca	2	Cosa stava facendo la persona prima che l'altra persona v_imp_cong_1 obj_1 adjunct conj v_imp_cong_2 obj_2 ?
8a1	a	a	st_mca > st_dca & st_mca < et_dca; st_mca == st_dca & et_mca > st_dca	1	Cosa faceva la persona nel video mentre v_imp_prog_1 obj_1 adjunct conj v_imp_prog_2 obj_2 ?
8a2	a	a	st_mca > st_dca & st_mca < et_dca; st_mca == st_dca & et_mca > st_dca	1	Cosa faceva la persona nel video quando v_imp_prog_1 obj_1 adjunct conj v_imp_prog_2 obj_2 ?
8b1	a	a	st_mca > st_dca & st_mca < et_dca; st_mca == st_dca & et_mca > st_dca	2	Cosa faceva la persona nel video mentre l'altra persona v_imp_prog_1 obj_1 adjunct conj v_imp_prog_2 obj_2 ?
8b2	a	a	st_mca > st_dca & st_mca < et_dca; st_mca == st_dca & et_mca > st_dca	2	Cosa faceva la persona nel video quando l'altra persona v_imp_prog_1 obj_1 adjunct conj v_imp_prog_2 obj_2 ?
9a	a	t	st_mca < et_dca & et_mca > et_dca	1	Cosa faceva la persona nel video quando v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
9b	a	t	st_mca < et_dca & et_mca > et_dca	2	Cosa faceva la persona nel video quando l'altra persona v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
10a	a	a	st_mca >= et_dca	1	Cosa faceva la persona nel video dopo v_inf_pass_pross_1 obj_1 adjunct conj v_inf_pass_pross_2 obj_2 ?
10b	a	a	st_mca >= et_dca	2	Cosa faceva la persona nel video dopo che l'altra persona v_trapass_pross_1 obj_1 adjunct conj v_trapass_pross_2 obj_2 ?
12a1	t	t	et_mca == et_dca	1	Cosa fece la persona nel video quando v_pass_rem_1 obj_1 adjunct conj v_pass_rem_2 obj_2 ?
12a2	t	t	et_mca == et_dca	1	Cosa fece la persona nel momento in cui v_pass_rem_1 obj_1 adjunct conj v_pass_rem_2 obj_2 ?
12b1	t	t	et_mca == et_dca	2	Cosa fece la persona nel video quando l'altra persona v_pass_rem_1 obj_1 adjunct conj v_pass_rem_2 obj_2 ?
12b2	t	t	et_mca == et_dca	2	Cosa fece la persona nel momento in cui l'altra persona v_pass_rem_1 obj_1 adjunct conj v_pass_rem_2 obj_2 ?

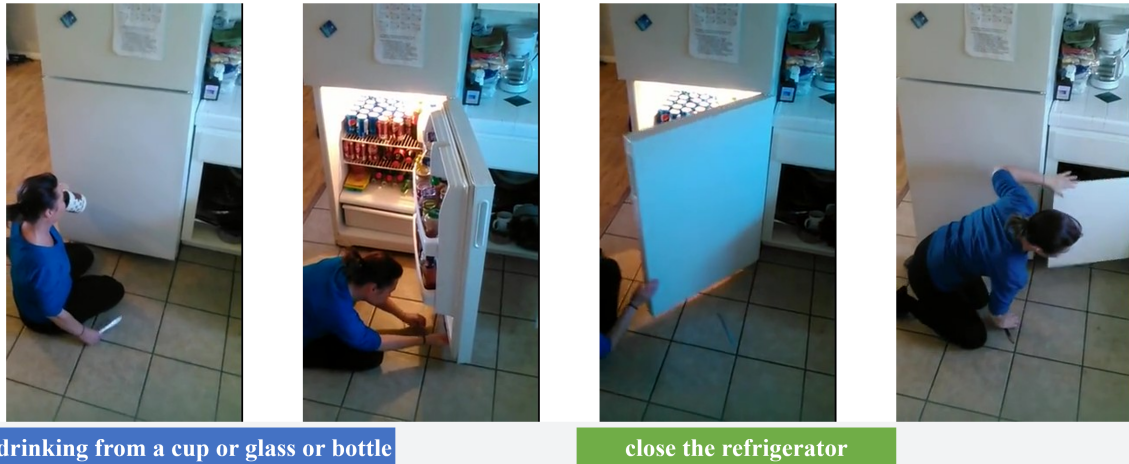
Table 7: Italian templates: `_inf_` is the infinitive form, `_pass_pross_` is the passato prossimo (present perfect) form, `_trapass_pross_` is the trapassato prossimo (past perfect) form, `_pass_rem_` is the passato remoto (simple past) form, `_imp_` is the imperfetto (imperfect) form, `_ger_` is the gerundio (gerund) form, `_imp_cong_` is the imperfetto congiuntivo (imperfect subjunctive) form, `_imp_prog_` is the imperfetto progressivo (past continuous) form. `Conj` is a coordinating conjunction in case of several verbs in one class, as in *lavorando o giocando al computer*.

Template	MCA	DCA	Condition	n_persons	Question
1a	t	a	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	1	Что сделал человек на видео после того, как v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
1b	t	a	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	2	Что сделал человек на видео после того, как другой человек v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
2a1	t	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	1	Что сделал человек на видео после того, как v_perf_1 obj_1 adjunct conj v_perf_2 obj_2 ?
2a2	t	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	1	Что сделал человек на видео, когда v_perf_1 obj_1 adjunct conj v_perf_2 obj_2 ?
2b1	t	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	2	Что сделал человек на видео после того, как другой человек v_perf_1 obj_1 adjunct conj v_perf_2 obj_2 ?
2b2	t	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	2	Что сделал человек на видео до того, как v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
3a	t	a	et_mca <= st_dca	1	Что сделал человек на видео перед тем, как другой человек v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
3b	t	a	et_mca <= st_dca	2	Что сделал человек на видео до того, как v_perf_1 obj_1 adjunct conj v_perf_2 obj_2 ?
4a	t	t	et_mca <= st_dca	1	Что сделал человек перед тем, как другой человек v_perf_1 obj_1 adjunct conj v_perf_2 obj_2 ?
4b	t	t	et_mca <= st_dca	2	Что сделал человек, пока он v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
5a1	t	a	et_mca > st_dca & et_mca < et_dca	1	Что сделал человек, когда v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
5a2	t	a	et_mca > st_dca & et_mca < et_dca	1	Что сделал человек, когда v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
5b1	t	a	et_mca > st_dca & et_mca < et_dca	2	Что сделал человек, пока другой человек v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
5b2	t	a	et_mca > st_dca & et_mca < et_dca	2	Что сделал человек, когда другой человек v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
6a	a	a	et_mca <= st_dca	1	Что делал человек до того, как он v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
6b	a	a	et_mca <= st_dca	2	Что делал человек до того, как другой человек v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
7a	a	t	et_mca <= st_dca	1	Что делал человек до того, как v_perf_1 obj_1 adjunct conj v_perf_2 obj_2 ?
7b	a	t	et_mca <= st_dca	2	Что делал человек до того, как другой человек v_perf_1 obj_1 adjunct conj v_perf_2 obj_2 ?
8a1	a	a	st_mca > st_dca & st_mca < et_dca; st_mca == st_dca; st_mca < st_dca & et_mca > st_dca	1	Что делал человек, пока v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
8a2	a	a	st_mca > st_dca & st_mca < et_dca; st_mca == st_dca; st_mca < st_dca & et_mca > st_dca	1	Что делал человек, когда v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
8b1	a	a	st_mca > st_dca & st_mca < et_dca; st_mca == st_dca; st_mca < st_dca & et_mca > st_dca	2	Что делал человек, пока другой человек v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
8b2	a	a	st_mca > st_dca & st_mca < et_dca; st_mca == st_dca; st_mca < st_dca & et_mca > st_dca	2	Что делал человек, когда другой человек v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
9a	a	t	st_mca < et_dca & et_mca > et_dca	1	Что делал человек, когда он v_perf_1 obj_1 adjunct conj v_perf_2 obj_2 ?
9b	a	t	st_mca < et_dca & et_mca > et_dca	2	Что делал человек, когда другой человек v_perf_1 obj_1 adjunct conj v_perf_2 obj_2 ?
10a	a	a	st_mca >= et_dca	1	Что делал человек после того, как он v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
10b	a	a	st_mca >= et_dca	2	Что делал человек после того, как другой человек v_imp_1 obj_1 adjunct conj v_imp_2 obj_2 ?
11a	a	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	1	Что делал человек после того, как он v_perf_1 obj_1 adjunct conj v_perf_2 obj_2 ?
11b	a	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	2	Что делал человек после того, как другой человек v_perf_1 obj_1 adjunct conj v_perf_2 obj_2 ?
12a1	t	t	et_mca == et_dca	1	Что делал человек на видео, когда v_perf_1 obj_1 adjunct conj v_perf_2 obj_2 ?
12a2	t	t	et_mca == et_dca	1	Что делал человек на видео в тот момент, когда v_perf_1 obj_1 adjunct conj v_perf_2 obj_2 ?
12b1	t	t	et_mca == et_dca	2	Что делал человек на видео, когда другой человек v_perf_1 obj_1 adjunct conj v_perf_2 obj_2 ?
12b2	t	t	et_mca == et_dca	2	Что делал человек на видео в тот момент, когда другой человек v_perf_1 obj_1 adjunct conj v_perf_2 obj_2 ?

Table 8: Rissain Templates: _imp_ is imperfective past, _perf_ — perfective past. Conj is a coordinating conjunction in case of several verbs in one class, as in читал или писал.

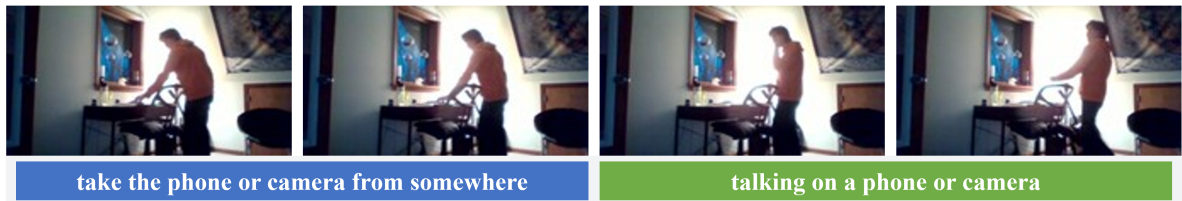
Template	MCA	DCA	Condition	n_persons	Question
1a	t	a	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	1	ビデオに写っている人はadj objをta_form 後、何をしましたか？
1b	t	a	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	2	ビデオに写っている人は、他の人かadj objをta_form 後、何をしましたか？
2a1	t	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	1	ビデオに写っている人はadj objをta_form 後、何をしましたか？
2a2	t	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	1	ビデオに写っている人はadj objをta_form 時、何をしましたか？
2b1	t	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	2	ビデオに写っている人は、他の人かadj objをta_form 時、何をしましたか？
2b2	t	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	2	ビデオに写っている人は、他の人かadj objをta_form 時、何をしましたか？
3a	t	a	et_mca <= st_dca	1	ビデオに写っている人はadj objをinf前に、何をしましたか？
3b	t	a	et_mca <= st_dca	2	ビデオに写っている人は、他の人かadj objをinf前に、何をしましたか？
4a	t	t	et_mca <= st_dca	1	ビデオに写っている人はadj objをinf前に、何をしましたか？
4b	t	t	et_mca <= st_dca	2	ビデオに写っている人は、他の人かadj objをinf前に、何をしましたか？
5a1	t	a	et_mca > st_dca & et_mca < et_dca	1	ビデオに写っている人はadj objをte_form、何をしましたか？
5a2	t	a	et_mca > st_dca & et_mca < et_dca	1	ビデオに写っている人は、他の人かadj objをinf_imp間に、何をしましたか？
5b1	t	a	et_mca > st_dca & et_mca < et_dca	2	ビデオに写っている人は、他の人かadj objをta_form 時、何をしましたか？
5b2	t	a	et_mca > st_dca & et_mca < et_dca	2	ビデオに写っている人はadj objをinf前に、何をしましたか？
6a	a	a	et_mca <= st_dca	1	ビデオに写っている人はadj objをinf前に、何をしましたか？
6b	a	a	et_mca <= st_dca	2	ビデオに写っている人は、他の人かadj objをinf_imp前に、何をしましたか？
7a	a	t	et_mca <= st_dca	1	ビデオに写っている人はadj objをinf前に、何をしましたか？
7b	a	t	et_mca <= st_dca	2	ビデオに写っている人は、他の人かadj objをinf前に、何をしましたか？
8a1	a	a	st_mca > st_dca & st_mca < et_dca; st_mca < st_dca & et_mca > st_dca	1	ビデオに写っている人はadj objをi_form なから、何をしましたか？
8a2	a	a	st_mca > st_dca & st_mca < et_dca; st_mca < st_dca & et_mca > st_dca	1	ビデオに写っている人はadj objをta_form 時、何をしましたか？
8b1	a	a	st_mca > st_dca & st_mca < et_dca; st_mca < st_dca & et_mca > st_dca	2	ビデオに写っている人は、他の人かadj objをinf_imp間に、何をしましたか？
8b2	a	a	st_mca > st_dca & st_mca < et_dca; st_mca < st_dca & et_mca > st_dca	2	ビデオに写っている人は、他の人かadj objをta_form 時、何をしましたか？
9a	a	t	st_mca < et_dca & et_mca > et_dca	1	ビデオに写っている人はadj objをta_form 時、何をしましたか？
9b	a	t	st_mca < et_dca & et_mca > et_dca	2	ビデオに写っている人は、他の人かadj objをta_form 時、何をしましたか？
10a	a	a	st_mca >= et_dca	1	ビデオに写っている人はadj objをimp後、何をしましたか？
10b	a	a	st_mca >= et_dca	2	ビデオに写っている人は、他の人かadj objをimp後、何をしましたか？
11a	a	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	1	ビデオに写っている人はadj objをta_form 後、何をしましたか？
11b	a	t	st_mca >= et_dca; st_mca < et_dca & et_mca > et_dca	2	ビデオに写っている人は、他の人かadj objをta_form 後、何をしましたか？
12a1	t	t	et_mca = et_dca	1	ビデオに写っている人はadj objをta_form 時、何をしましたか？
12a2	t	t	et_mca = et_dca	1	ビデオに写っている人はadj objをta_form 瞬間、何をしましたか？
12b1	t	t	et_mca = et_dca	2	ビデオに写っている人は、他の人かadj objをta_form 時、何をしましたか？
12b2	t	t	et_mca = et_dca	2	ビデオに写っている人は、他の人かadj objをta_form 瞬間、何をしましたか？

Table 9: Japanese templates: ta_form is the general past form, inf is the dictionary form, i_form is the conjunction form, i_form is the present progressive, and imp is the imperfect. Conj is a coordinating conjunction in case of several verbs in one class, as in ノートパソコンで作業したり遊んだりする。



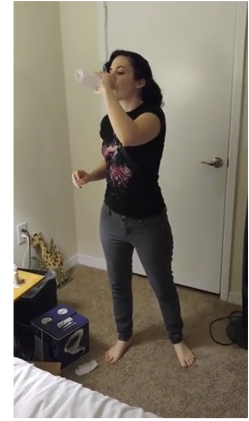
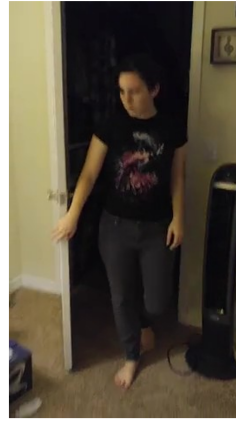
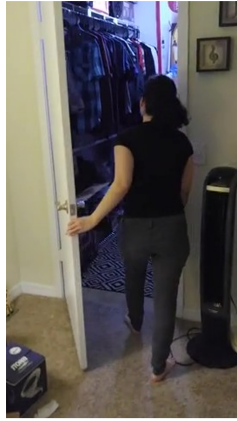
drinking from a cup or glass or bottle	close the refrigerator
Q: What did the person in the video do after drinking from a cup or glass or bottle? a0: The person was sitting on the floor. a1: The person awakened in bed.	a2: The person closed the refrigerator. a3: The person was closing the refrigerator.
Q: Cosa ha fatto la persona nel video dopo aver bevuto da una tazza o un bicchiere o una bottiglia? a0: La persona era seduta sul pavimento a1: La persona si è svegliata nel letto	a2: La persona ha chiuso il frigorifero a3: La persona chiudeva il frigorifero
Q: Что сделал человек на видео после того, как он пил из чашки или стакана или бутылки? a0: Он сидел на полу. a1: Он проснулся в кровати.	a2: Он закрыл холодильник. a3: Он закрывал холодильник.
Q: ビデオに写っている人はカップかグラスか、またはボトルから飲んでいたら、何をしましたか？ a0: その人は床に座っていた。 a1: その人はベッドで目を覚ました。	a2: その人は冷蔵庫を閉めた。 a3: その人は冷蔵庫を閉めていた。

Figure 8: Example from Perfect Times generated by Template 1a for all the languages.



take the phone or camera from somewhere	talking on a phone or camera
Q: What was the person in the video doing after taking the phone or camera from somewhere? a0: The person was washing something with a towel. a1: The person was talking on a phone or camera.	a2: The person talked on a phone or camera. a3: The person put the phone or camera somewhere.
Q: Cosa faceva la persona nel video dopo aver preso il telefono oppure la fotocamera da qualche parte? a0: La persona lavava qualcosa con un asciugamano	a2: La persona ha parlato al telefono oppure alla fotocamera
a1: La persona parlava al telefono oppure alla fotocamera	a3: La persona ha messo il telefono oppure la fotocamera da qualche parte
Q: Что делал человек на видео после того, как он взял телефон или камеру откуда-то? a0: Он протирал что-то полотенцем. a1: Он разговаривал по телефону или камере.	a2: Он поговорил по телефону или камере. a3: Он положил телефон или камеру куда-то.
Q: ビデオに写っている人はどこから携帯電話かカメラを取った後、何をしていましたか？ a0: その人は何かをタオルで洗っていた。 a1: その人は携帯電話かカメラで話していた。	a2: その人は携帯電話かカメラで話した。 a3: その人はどこかに携帯電話かカメラを置いた。

Figure 9: Example from Perfect Times generated by Template 11a for all the languages.



tidying up the closet

drinking from a cup or glass or bottle

Q: What had the person in the video been doing before drinking from a cup or glass or bottle?

a0: The person had been holding the laptop.

a2: The person had been tidying up the closet or cabinet.

a1: The person had tidied up the closet or cabinet.

a3: The person had closed the closet or cabinet.

Q: Cosa stava facendo la persona nel video prima di bere da una tazza o un bicchiere o una bottiglia?

a0: La persona stava tenendo il laptop

a2: La persona stava riordinando l'armadio oppure i mobili

a1: La persona aveva riordinato l'armadio oppure i mobili

a3: La persona aveva chiuso l'armadio oppure i mobili

Q: Что делал человек на видео до того, как пил из чашки или стакана или бутылки?

a0: Он держал ноутбук.

a2: Он прибирал в шкафу или шкафчике.

a1: Он убрал в шкафу или шкафчике.

a3: Он закрыл шкаф или шкафчик.

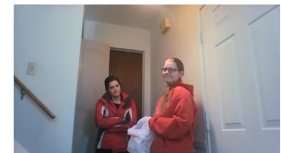
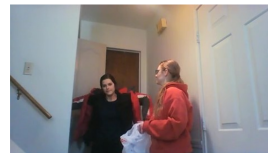
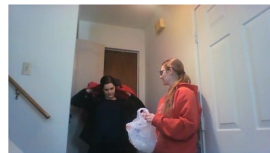
Q: ビデオに写っている人はカップかグラスか、またはボトルから飲んでいる前に、何をしていましたか？

a0: その人はノートパソコンを持っていた

a2: その人はクローゼットかキャビネットを整理していた。

a1: その人はクローゼットかキャビネットを整理した。a3: その人はクローゼットかキャビネットを閉めた。

Figure 10: Example from Perfect Times generated by Template 6a for all the languages.



dress

holding the bag

Q: What was the person in the video doing when the other person was dressing?

a0: The person was holding the bag.

a2: The person was holding the food.

a1: The person held the bag.

a3: The person took the clothes from somewhere.

Q: Cosa faceva la persona nel video quando l'altra persona si stava vestendo?

a0: La persona teneva la borsa

a2: La persona teneva il cibo

a1: La persona ha tenuto la borsa

a3: La persona ha preso i vestiti da qualche parte

Q: Что делал человек на видео, когда другой человек одевался?

a0: Он держал сумку.

a2: Он держал еду.

a1: Он подержал сумку.

a3: Он взял одежду откуда-то.

Q: ビデオに写っている人は、他の人が服を着た時、何をしていましたか？

a0: その人はバッグを持っていた。

a2: その人は食べ物を持っていた。

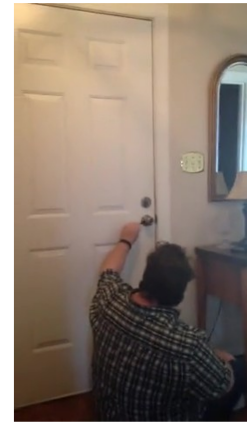
a1: その人はバッグを持った。

a3: その人はどこから服を取った。

Figure 11: Example from Perfect Times generated by Template 8b2 for all the languages.



opening the door



fixing the doorknob

Q: What did the person in the video do after they had opened the door?

a0: **The person fixed the doorknob.**

a1: The person tidied the towel or towels.

Q: Cosa fece la persona nel video dopo aver aperto la porta?

a0: **La persona riparò la maniglia della porta**

a1: La persona riordinò l'asciugamano oppure gli asciugamani

Q: Что сделал человек на видео после того, как открыл дверь?

a0: **Он починил дверную ручку.**

a1: Он убрал полотенце или полотенца.

Q: ビデオに写っている人はくしゃみをしながら、何をしていましたか？

a0: **その人は服を持った。**

a1: その人は紙かノートで作業した。

a2: The person was opening the door.

a3: The person was fixing the doorknob.

a2: La persona stava aprendo la porta

a3: La persona stava riparando la maniglia della porta

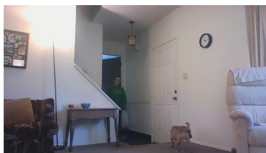
a2: Он открывал дверь.

a3: Он чинил дверную ручку.

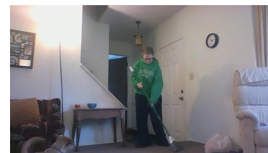
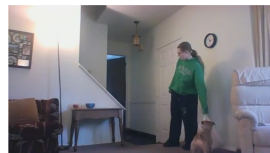
a2: その人は紙かノートで作業していた。

a3: その人はどこかにほうきを置いていた。

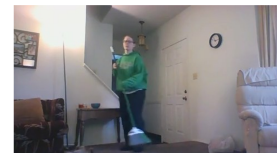
Figure 12: Example from Perfect Times generated by Template 2a1 for all the languages.



walking through a doorway



holding the broom



Q: What had the person in the video done before holding the broom?

a0: The person had taken off the shoes.

a1: The person had been putting the groceries somewhere.

Q: Cosa aveva fatto la persona nel video prima di tenere la scopa?

a0: La persona si era tolta le scarpe

a1: La persona stava mettendo la spesa da qualche parte

Q: Что сделал человек на видео до того, как он держал швабру?

a0: Он снял обувь.

a1: Он клал продукты куда-то.

Q: ビデオに写っている人はほうきを持っている前に、何をしましたか？

a0: その人は靴を脱いだ。

a1: その人はどこかに食料品を置いていた。

a2: The person had been walking through a doorway.

a3: **The person had walked through a doorway.**

a2: La persona stava passando attraverso un'apertura

a3: **La persona era passata attraverso un'apertura**

a2: Он шел через дверной проем.

a3: **Он прошел через дверной проем.**

a2: その人はドアを通過していた。

a3: **その人はドアを通った。**

Figure 13: Example from Perfect Times generated by Template 3a for all the languages.

Table 10: Annotator accuracy and distractor type distribution.

Annotator	Accuracy	Distractor Type 1	Distractor Type 2	Distractor Type 3
English	93.40	45.62	50.88	3.50
Italian	97.84	20.83	12.50	66.67
Russian	83.83	34.57	46.91	18.52
Japanese	98.36	20.00	40.00	40.00

Table 11: Model configurations and references.

Model	Vision Encoder	Language Model	Parameters
LLaVA-NeXT-Video-7B	SigLIP-400M (Zhai et al., 2023)	Qwen 1.5 (Bai et al., 2023)	7B
MiniCPM-V-2_6	SigLIP-400M (Zhai et al., 2023)	Qwen2 (Bai et al., 2023)	7B
Qwen2-VL	Qwen2-VL (Wang et al., 2024)	Qwen2 (Bai et al., 2023)	7B
InternVL2	InternViT-300M-448px (Chen et al., 2024)	internlm2_5-7b-chat (Chen et al., 2024)	8B

```

"en": {
  "chatgpt": {
    "most_true": "8a1",
    "most_true_count": 243,
    "least_true": "12b1",
    "least_true_count": 0,
    "most_false": "8a2",
    "most_false_count": 266,
    "least_false": "2b1",
    "least_false_count": 0
  },
  "llava_next": {
    "most_true": "8a1",
    "most_true_count": 191,
    "least_true": "3b",
    "least_true_count": 0,
    "most_false": "8a2",
    "most_false_count": 336,
    "least_false": "2b1",
    "least_false_count": 1
  },
}

```

Figure 14: Statistics on while (8a1) vs. when (8a2) for English in GPT-4o and LLaVA-NeXT-Video.

```

"it": {
  "internvl8B": {
    "most_true": "8a1",
    "most_true_count": 179,
    "least_true": "6b",
    "least_true_count": 0,
    "most_false": "8a2",
    "most_false_count": 347,
    "least_false": "12b1",
    "least_false_count": 0
  },
  "minicpm": {
    "most_true": "8a1",
    "most_true_count": 194,
    "least_true": "4b",
    "least_true_count": 0,
    "most_false": "8a2",
    "most_false_count": 329,
    "least_false": "12b1",
    "least_false_count": 0
  },
}

```

Figure 15: Statistics on *mentre* (8a1) vs. *quando* (8a2) for Italian in InternVL2 and MiniCPM-V.

```

"jp": {
  "gemini": {
    "most_true": "8a1",
    "most_true_count": 231,
    "least_true": "12b1",
    "least_true_count": 0,
    "most_false": "8a2",
    "most_false_count": 304,
    "least_false": "12b2",
    "least_false_count": 0
  },

```

Figure 16: Statistics on なか*ら (8a1) vs. 時 (8a2) for Japanese in Gemini-2.0-Flash-Lite.

```

"ru": {
  "minicpm": {
    "most_true": "8a1",
    "most_true_count": 203,
    "least_true": "10b",
    "least_true_count": 0,
    "most_false": "8a2",
    "most_false_count": 340,
    "least_false": "12b1",
    "least_false_count": 0
  },
  "gemini": {
    "most_true": "8a1",
    "most_true_count": 286,
    "least_true": "12b1",
    "least_true_count": 0,
    "most_false": "8a2",
    "most_false_count": 245,
    "least_false": "12b2",
    "least_false_count": 0
  },

```

Figure 17: Statistics on пока (8a1) vs. когда (8a2) for Russian in MiniCPM-V and Gemini-2.0-Flash-Lite.