

# TAO-AMODAL: A BENCHMARK FOR TRACKING ANY OBJECT AMODALLY

Anonymous authors

Paper under double-blind review



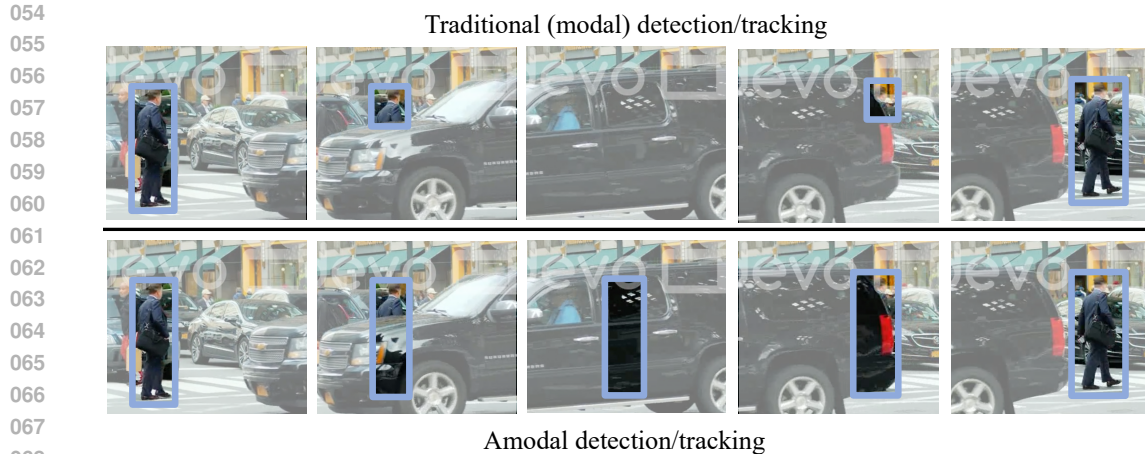
Figure 1: **TAO-Amodal**. We present TAO-Amodal, a dataset of amodal (bounding box) annotations for fully occluded and partially occluded (both within the image frame and out-of-frame) objects in videos from the TAO dataset (Dave et al., 2020a). Our dataset consists of 332k boxes that cover multiple occlusion scenarios across 2,907 videos with annotations for 833 object categories. TAO-Amodal aims at assessing the occlusion reasoning capabilities of current trackers for amodal tracking.

## ABSTRACT

Amodal perception, the ability to comprehend complete object structures from partial visibility, is a fundamental skill, even for infants. Its significance extends to applications like autonomous driving, where a clear understanding of heavily occluded objects is essential. However, modern detection and tracking algorithms often overlook this critical capability, perhaps due to the prevalence of *modal* annotations in most benchmarks. To address the scarcity of amodal benchmarks, we introduce TAO-Amodal, featuring 833 diverse categories in thousands of video sequences. Our dataset includes *amodal* and modal bounding boxes for visible and partially or fully occluded objects, including those that are partially out of the camera frame. We investigate the current lay-of-the-land in both amodal tracking and detection by benchmarking state-of-the-art modal trackers and amodal segmentation methods. We find that existing methods, even when adapted for amodal tracking, struggle to detect and track objects under heavy occlusion. To mitigate this, we explore simple finetuning schemes that can increase the amodal tracking and detection metrics of occluded objects by 2.1% and 3.3%.

## 1 INTRODUCTION

Machine perception, particularly in object detection and tracking, has focused primarily on reasoning about *visible* or modal objects. This modal perception ignores parts of the three-dimensional world that are *occluded* to the camera. However, amodal completion of objects in the real-world (e.g., seeing a setting sun but understanding it is whole) and their persistence over time (e.g., person walking behind a car in Fig. 2) are fundamental capabilities that develop in humans in their early years (Kavsek, 2004; Otsuka et al., 2006; Baillargeon & DeVos, 1991). In autonomous systems, this online amodal reasoning finds a direct application in downstream motion planning and navigation. Despite this, object detection and tracking stacks give little importance to partially or completely



070  
071  
072  
073  
074  
075  
076  
077

Figure 2: **Traditional modal perception (top) vs. amodal perception (bottom)**. Given a sequence of images, traditional detection and tracking algorithms concentrate on identifying visible segments of multiple objects within the scene. Consequently, they face challenges resulting in peculiar output such as vanishing bounding boxes or tiny box sizes under occlusion scenarios. Amodal perception advances beyond conventional approaches by inferring complete object boundaries, thereby predicting bounding boxes that extend to the full object extent, even when certain portions are occluded.

078  
079  
080  
081  
082  
083  
084

occluded objects; this becomes apparent in datasets that are only annotated modally (Voigtlaender et al., 2019; Krasin et al., 2017; Gupta et al., 2019; Lin et al., 2014; Everingham et al., 2010; Fan et al., 2019; Yu et al., 2020; Dave et al., 2020a) but are still widely used and built upon by algorithms. These algorithms (Li et al., 2022b; Fischer et al., 2023; Zhou et al., 2022b; Hsieh et al., 2023; Li et al., 2022a; Ren et al., 2015) in turn learn to perceive only modal objects.

085  
086  
087  
088  
089

To address this gap, we introduce a benchmark for large-scale amodal tracking, which requires estimating the full extent of objects through heavy and even complete occlusions. Our benchmark, TAO-Amodal, annotates 17,000 objects with amodal bounding boxes, along with human confidence estimates, from 833 classes in 2,907 videos. While prior datasets focus on images or are limited to a small vocabulary of classes (Tab. 1), our benchmark evaluates amodal tracking for hundreds of object classes.

090  
091  
092  
093  
094  
095  
096  
097  
098  
099

We define and address two kinds of occlusions: in-frame and out-of-frame, since objects can get occluded due to other objects in the scene, *and* due to the limited field-of-view of cameras during casual captures. As annotating amodal bounding boxes can be ambiguous and challenging, we design a new annotation protocol with detailed guidelines to improve human annotation. For instance, we ask professional annotators to refer to both preceding and succeeding frames for highly occluded objects. In addition to two rounds of professional check and an additional manual quality check after the annotation process, we ensure the annotations (>99%) maintain a high-level of quality. Importantly, we base our benchmark on a large-vocabulary multi-object tracking dataset, TAO (Dave et al., 2020a). This choice allows us to pair our amodal box annotations with class labels, modal boxes, and precise modal mask annotations (Athar et al., 2023) collected in prior work.

100  
101  
102  
103  
104  
105  
106  
107

We propose TAO-Amodal primarily as an *evaluation* benchmark with the equipped data and make the ‘validation’ and ‘test’ set larger to reliably benchmark trackers (ref. Sec. 3.2). We are not the first to do this: datasets in the multi-object tracking (Dave et al., 2020a) community have similarly focused on evaluation. With the success of foundation models trained on internet data, high quality *evaluation* benchmarks are more important than ever, as evidenced in the NLP community (*e.g.*, MMLU (Hendrycks et al., 2020)). Our training set is constructed in the spirit of instruction-tuning datasets, where only a small amount of data is used to *align* pretrained models to a specific task. Additional analysis on training dataset size (see appendix) validates our choice of dedicating most annotation budget towards robust evaluation.

Table 1: **Statistics of amodal datasets.** TAO-Amodal is proposed as an *evaluation* benchmark for amodal tracking. We compare our dataset to prior image (first block), synthetic video (second block), and real video (last block) datasets. TAO-Amodal is notable for being *real-world* videos that span far *more categories* and far *more annotated frames* for evaluation. Track length is averaged over the dataset in seconds, while total length is the length of eval sequences in seconds. We define heavy occlusion as objects with visibility below 10%, and partial as between 10%-80%. Occluded tracks are those that have heavy or partial occlusions for more than 5 seconds. Out-of-frame (OoF) objects are ones that extend partially beyond the image boundary.

	# Sequences				Classes	Track length	Total length	# Occluded Boxes			# Occluded tracks	Ann fps
	Total	Test	Val	Train				Partial	Heavy	OoF		
COCO-Amodal (Zhu et al., 2017)	5000	1250	1250	2500	5652	-	-	34.7k	1.3k	0	-	-
Sail-VOS (Hu et al., 2019)	201	0	41	160	162	14.14	3,359	559.5k	704.8k	0	7.9k	8
Sail-VOS-3D (Hu et al., 2021b)	202	0	41	161	24	13.10	2,808	295.0k	387.5k	0	5.0k	8
NuScenes (Caesar et al., 2019)	1000	150	150	<b>700</b>	23	9.06	6,000	571.1k	<b>139.5k</b>	<b>219k</b>	<b>24.5k</b>	20
MOT17 (Milan et al., 2016)	14	7	0	7	1	6.98	248	51.2k	16.4k	16k	0.1k	<b>30</b>
MOT20 (Dendorfer et al., 2020)	8	4	0	4	1	20.55	178	<b>729.4k</b>	88.1k	88k	1.6k	25
<b>TAO-Amodal</b>	<b>2907</b>	<b>1419</b>	<b>988</b>	500	<b>833</b>	<b>22.24</b>	<b>88,605</b>	158.2k	35.1k	139k	9.6k	1

Given this benchmark, we set out to evaluate the difficulty of amodal tracking using standard metrics, including detection and tracking AP, and variants (Khurana et al., 2021) that evaluate tracking specifically under partial and complete occlusions. As expected, we find that standard trackers trained with modal annotations do not suffice for amodal tracking.

To adapt existing modal trackers into amodal ones, we finetune them on TAO-Amodal. The closest line of work to amodal tracking is amodal segmentation (Zhan et al., 2023; Li & Malik, 2016; Qi et al., 2019). We benchmark recent amodal segmentation algorithms by running a Kalman-Filter based association during post-processing on their predictions. While this addresses the gap between modal and amodal tracking to some extent, the performance is far from good due to the challenging occlusion scenarios in TAO-Amodal. To mitigate this, we explore different but simple finetuning and data-augmentation strategies inspired by prior work (Li & Malik, 2016; Zhu et al., 2017). This lets us set a new baseline on the tasks of amodal detection and tracking.

In summary, our contributions are as follows: (1) we annotate a large-scale dataset of amodal tracks for diverse objects, consisting of 17k objects spanning 833 categories, (2) we adapt evaluation metrics to handle amodal settings, and evaluate state-of-the-art trackers for our new task, and finally, (3) we investigate multiple finetuning and data-augmentation schemes as simple extensions to improve the existing modal tracking algorithms.

## 2 RELATED WORK

Amodal perception has been studied in the past by benchmarks and algorithms, in both the single-frame (detection) and multi-frame (detection and tracking) settings. Since amodal object annotations are hard to obtain due to the uncertainty in human annotations (c.f. prior work (Khurana et al., 2021) on a human vision experiment), the community has depended heavily on synthetic datasets, or real-world datasets with few classes and limited diversity. We provide an overview of this prior work in the rest of this section.

### 2.1 BENCHMARKS

**Real-world datasets.** Amodal object annotations for real-world scenes are largely limited to the surveillance and self-driving domains. MOT 15-20 (Leal-Taixé et al., 2015; Milan et al., 2016; Dendorfer et al., 2020) evaluate multi-object tracking on amodal person detections obtained from detectors trained on MOT annotations. However, these amodal annotations are automatically propagated via linear interpolation of annotations in frames where objects are visible. Additionally, the metrics used by MOT weigh all modal and amodal annotations equally. This largely ignores tracking performance on amodal objects, which form only a small fraction of all annotations.

A number of multimodal (images and 3D LiDAR) datasets for autonomous driving have recently become popular. These include ArgoVerse (1.0 and 2.0) (Chang et al., 2019; Wilson et al., 2021),

Waymo (Sun et al., 2020), nuScenes (Caesar et al., 2019) and KITTI (Geiger et al., 2012). These datasets aim to focus on 3D tasks, and therefore use human annotators to label all objects in 3D to their full extent. In this setting, amodal annotations arise naturally due to the 3D nature of the data. These 3D boxes, when projected onto 2D images, would be useful for amodal perception; unfortunately, these annotations cover only a small number of object classes. Another way to obtain amodal object annotations is in a multi-view setting. Datasets like CarFusion (Reddy et al., 2018) and MMPTrack (Han et al., 2023) follow this data curation scheme, but, due to the cumbersome data collection process, they are limited to only a single or few categories.

In the single-frame setting, COCO-Amodal, Amodal KINS and NuImages (Caesar et al., 2019; Zhu et al., 2017; Qi et al., 2019) contain amodal annotations, but only cover the cases of partial occlusion: complete occlusions can only be recovered with temporal information, which is missing in image datasets. Moreover, the single-frame setting makes it difficult to evaluate the dynamic aspects of amodal tracking due to the absence of temporal context.

**Synthetic datasets.** An alternative approach to the above is use synthetic data generation pipelines to get amodal annotations. SAIL-VOS and SAILVOS-3D (Hu et al., 2019; 2021b) are such datasets that exploit synthetic dataset curation and come with a number of different types of annotations (bounding boxes, object masks, object categories, their long-range tracks, and 3D meshes). Some of these even suit our case of detecting ‘out-of-frame’ occlusions, where one could project 3D meshes onto the image plane. While the number of categories are slightly larger for these datasets (including others like ParallelDomain (Tokmakov et al., 2021) and DYCE (Ehsani et al., 2018)), the sim-to-real transfer remains a challenge even for modal perception (Chen et al., 2018; Khodabandeh et al., 2019).

## 2.2 ALGORITHMS

**Amodal perception.** Based off of some amodal datasets, there has been a growing interest in developing algorithms suitable for amodal perception. Some methods aim to track objects with object permanence (Khurana et al., 2021; Tokmakov et al., 2021; 2022; Van Hoorick et al., 2023; Reddy et al., 2022). Previous work also segment objects amodally (Li & Malik, 2016; Zhan et al., 2023; 2020; Follmann et al., 2019; Xu et al., 2023; Ozguroglu et al., 2024). Some approaches utilize prior-frame information (Zhou et al., 2020; Cai et al., 2022; Wu et al., 2021; Stearns et al., 2022; Du et al., 2023; Yang et al., 2024; Gao & Wang, 2023; Wojke et al., 2017; Zhou et al., 2022b). For instance, GTR (Zhou et al., 2022b) employs a transformer-based architecture and uses trajectory queries to group bounding boxes into trajectories. We lean on similar approaches in this work, and devise a mechanism to generate occlusion cases in the flavor of the data augmentation used by GTR, and show that this is essential to the goal of enabling amodal perception.

**Synthetic data augmentation.** Pasting object segments onto images is a commonly used data augmentation technique which has been proven effective in both modal and amodal perception literature. For instance, a line of amodal segmentation literature (Li & Malik, 2016; Ozguroglu et al., 2024; Zhu et al., 2017) creates synthetic amodal data through pasting object segments onto images for training amodal mask prediction heads. We also observe similar strategies in modal perception. Ghiasi et al. (2021) uses simple copy-paste strategy to improve the instance segmentation. Yun et al. (2019) replaces regions of an image with patches from another image and combines their labels. These techniques can generate data on-the-fly without requiring additional labels. Even though the generated data is far from the natural distribution of real-world images, all aforementioned methods are successful fundamentally because of this data augmentation. Inspired by these works, we develop a data augmentation pipeline, paste-and-occlude (PnO), to randomly simulate occlusion scenarios during training for amodal tracking in Sec. 4.3.

## 3 DATASET ANNOTATION AND DESIGN

**Base dataset.** Existing datasets for modal perception are limited either in terms of their diversity, or the vocabulary of classes. To this end, we build upon the modally annotated TAO dataset. It contains bounding box track annotations of 833 object categories at 1FPS spanning a total of 2,921 videos from 7 different data sources (AVA (Gu et al., 2018), Argoverse (Chang et al., 2019), Cha-

216 rades (Sigurdsson et al., 2016), HACS (Zhao et al., 2019), LaSOT (Fan et al., 2019), BDD100K (Yu  
 217 et al., 2020), YFCC100M (Thomee et al., 2016)). Bootstrapping from this dataset allows us to add  
 218 amodal box annotations to an already existing set of multimodal annotations in TAO – i.e., object  
 219 classes, modal bounding boxes and modal segmentation masks. TAO follows the single-frame de-  
 220 tection datasets, such as LVIS and OpenImages (Gupta et al., 2019; Krasin et al., 2017), in adopting  
 221 a federated annotation protocol for object tracking: i.e., not every object class is exhaustively an-  
 222 notated in every video. These datasets, similar to ours, often feature a large vocabulary of object  
 223 classes, making exhaustive annotations unfeasible. We refer the reader to (Dave et al., 2020a; Gupta  
 224 et al., 2019) for details on federated annotation and evaluation setup, and focus here on our amodal  
 225 annotation of objects in TAO.

226  
 227  
 228 **Scope.** Since annotators can exhibit a large variation in annotating the precise shape of objects  
 229 while they undergo partial or even complete occlusion, we annotate using bounding boxes instead  
 230 of segmentation masks to mark the full extent of objects in the visible scene. We define ‘in-frame’  
 231 occlusions as those occurring from the presence of occluders (which may be other dynamic objects,  
 232 or static scene elements), and ‘out-of-frame’ occlusions as those resulting from objects leaving the  
 233 camera field-of-view. We do not label the extent of occlusion in cases where an object may be  
 234 partially present *behind* the camera (e.g., a person holding the camera who has their hands visible  
 235 in the image). For labelling ‘out-of-frame’ occlusions, we need to fix bounds for annotation on the  
 236 image plane. We ask annotators to work within an *annotation workspace* that extends to twice the  
 237 image dimensions in consideration, with the image itself horizontally and vertically center-aligned  
 238 in this workspace. We select the factor of two to ensure that the workspace covers most of the  
 239 amodal boxes (99.16%) without touching the border. The workspace could be considered as a larger  
 240 image with padding and is maintained even when data augmentation is applied.

241  
 242 **Annotation Protocol.** Since object tracks in TAO are modal in nature, extending boxes to account  
 243 for in-frame and out-of-frame occlusions requires (1) (in the case of partial occlusion) complement-  
 244 ing TAO bounding boxes with amodal boxes, and (2) (in the case of complete occlusion) adding  
 245 new boxes to object tracks for occluded frames. Out of a total of 358,862 boxes in TAO, our  
 246 annotators modify 266,902 (74.4%) to account for partial occlusions. Further, TAO-Amodal introduces  
 247 an additional 23,449 bounding boxes for frames where objects were invisible and unlabeled in TAO.  
 248 These annotations follow the guidelines detailed in the appendix, covering a wide range of both in-  
 249 frame and out-of-frame occlusion scenarios. Importantly, we only consider occlusion cases where  
 250 an object has appeared in the scene before. We exclude occlusions where an object might be partially  
 251 behind the camera or outside the annotation workspace defined above. We require the annotators  
 252 to refer to both preceding and subsequent frames for occluded objects. Within the strict purview  
 253 of the guidelines, when an object’s location still cannot be discerned confidently by the annotators,  
 254 annotators are instructed to mark an `is_uncertain` flag. From the 23,449 boxes for invisible  
 255 objects, 20,218 (85.8%) boxes are annotated confidently (i.e., without the uncertain flag), indicating  
 256 that there is inherent uncertainty in localizing objects when they undergo heavy occlusions (similar  
 257 to prior work (Khurana et al., 2021) which indicates uncertainty in object location under occlusion).  
 258 Please note that the annotations still allow for reliable benchmarking of amodal trackers as these  
 259 uncertain objects represent only a marginal fraction ( $< 1\%$ ) of the data. We provide examples of  
 uncertain objects in the appendix.

260 Finally, equipped with both modal and amodal annotations for all objects, we add a visibility field  
 261 to the TAO-Amodal annotations, using the overlap (intersection-over-union) between the modal and  
 262 amodal boxes as a proxy.

263  
 264  
 265 **Quality Control.** We conduct two rounds of professional quality checks on TAO-Amodal annota-  
 266 tions: all bounding box annotations are refined twice by annotators. Finally, the authors of this work  
 267 conducted a manual quality check reviewing 349 tracks from 7 randomly sampled videos, and found  
 268 only 2 ( $< 1\%$ ) tracks without an uncertainty flag to be erroneous. Both tracks were for objects with  
 269 complete occlusions (visibility 0.0%) in the video. Our analysis show that nearly all inspected tracks  
 ( $> 99\%$ ) are accurate, indicating the high-quality of amodal tracking annotations in TAO-amodal.

### 3.1 DATASET STATISTICS

We compare the statistics of TAO-Amodal to other amodal benchmarks in Tab. 1. For NuScenes, which only categorizes object visibilities into four buckets, we use interpolation to estimate the number of boxes below visibility 0.1 and 0.8. A few amodal datasets are omitted from the table, either because they have been incorporated into TAO-Amodal (Chang et al., 2019; Yu et al., 2020) or because these datasets lack quantified visibilities for categorizing different occlusion scenarios (Cioppa et al., 2022; Sun et al., 2022). TAO-Amodal covers annotations across an extensive 833 categories, which can be used to learn and evaluate object priors in a large-vocabulary setting. Furthermore, TAO-Amodal features a  $10\times$  longer evaluation duration, ensuring a comprehensive evaluation. We also provide class and occlusion distribution in Figs. 9 and 10 in the appendix.

### 3.2 DATASET SPLITS DESIGN FOR EVALUATION BENCHMARK

Following TAO (Dave et al., 2020a), we propose TAO-Amodal primarily as an *evaluation* benchmark using a larger ‘validation’ and ‘test’ set. We construct the training set to align modal trackers with amodal data and propose the validation set for empirical analysis. We reserve the testing set for challenge evaluation following TAO (Dave et al., 2020a). Several key factors informed this design decision, which we discuss in detail.

Following the development of foundation models trained on internet data, the emphasis on high-quality *evaluation* benchmarks is increasingly crucial. TAO-Amodal aligns with the concept of “visual instruction tuning” from NLP (Liu et al., 2024; Wei et al., 2021), where a smaller training set is used to align pre-trained models (*e.g.*, modal trackers) with task-specific foundation models (*e.g.*, amodal trackers). Similar advances are seen in finetuning techniques in vision where limited task-specific data is available (Hu et al., 2021a; Zhang et al., 2023).

High-quality benchmarks drive the need for innovation in curating large-scale training data. This mirrors the evolution in large language models, where the introduction of challenging benchmarks (Zhang et al., 2024a; Lu et al., 2023), led to the collection of large-scale training data (Zhang et al., 2024b). Some benchmarks (Hendrycks et al., 2020) do not have a training set and rely solely on the use of “internet as a training set”.

In vision, this paradigm shift appears in the use of synthetic data. For instance, amodal segmentation methods (Ozguroglu et al., 2024; Li & Malik, 2016) create synthetic amodal data by pasting object segments onto images. Prominent modal tracking methods (Zhou et al., 2022b; 2020) generate synthetic training videos by random cropping and resizing of static image datasets (Gupta et al., 2019) to compensate for the lack of large vocabulary tracking data. State-of-the-art methods in 3D vision (*e.g.*, monocular depth estimation (Ke et al., 2024) & scene flow (Xiao et al., 2024)) use out-of-distribution synthetic training samples, and beat prior work on real-world evaluation.

Lastly, we note that despite the same small training set of the original TAO dataset, the modal tracking performance has increased from 10.2 to 27.5 Track-AP over the years (Dave et al., 2020b), which includes performance increase on object categories where little to no training data existed. Therefore, we believe that a robust evaluation benchmark can drive the innovation of more powerful architectures and training objectives.

## 4 AMODAL TRACKING

### 4.1 TRADITIONAL AND AMODAL TRACKING

Given a sequence of images  $I^1, I^2, \dots, I^t$ , tracking approaches aim to output modal bounding boxes  $b$ , trajectory identifiers  $\tau$ , and class labels  $s$  for objects across all frames. If an object is partially occluded, the box marks only the visible extent of the object, as illustrated in Fig. 2. We focus here on amodal trackers, which similarly take as input a sequence of images, but, in addition to the modal tracker outputs, they generate amodal boxes  $b_a$ , which cover the full extent of occluded objects.

In practice, training an amodal tracker end-to-end is infeasible due to the limited amount of amodal training data. We focus instead on transforming a conventional tracker into an amodal one by leveraging its understanding of modal objects.

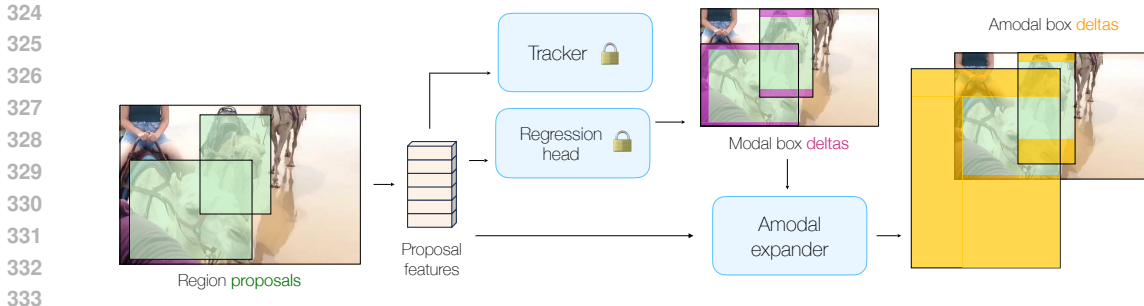


Figure 3: **ROI Head (Girshick, 2015) with Amodal Expander.** Amodal Expander serves as a plug-in fine-tuning scheme to “amodalize” existing detectors or trackers with limited (amodal) training data. It operates by taking as input region proposal features and modal box predictions (often represented as a residual delta with respect to the region proposal) and generates amodal box outputs (again represented as residual deltas). We freeze all modules except the expander during fine-tuning.

## 4.2 AMODAL EXPANDER

We design an amodal expander  $E$ , which serves as a plug-in module to conventional trackers. For each object, the amodal expander takes as input the modal box  $b$  and an embedding  $f$  (which can be extracted from the tracker), and generates amodal bounding boxes  $b_a$ .

**Predicting amodal boxes in a residual manner.** Amodal expander operates as a refinement step, similar to the second stage of two-stage detectors (He et al., 2017) and trackers (Zhou et al., 2022b), and can be applied to most standard modal trackers. We introduce amodal expander on top of GTR (Zhou et al., 2022b). As shown in Fig. 3, GTR produces modal boxes  $b$  with corresponding object features  $f$ , and subsequently refines  $b$  through a regression head  $R$  by predicting a modal box delta  $\Delta b$ . Our amodal expander takes as input the modal box delta  $\Delta b$  and object feature  $f$  as input, generating an amodal box delta. This delta is then applied to the modal proposal  $b$  to generate amodal boxes  $b_a$ , denoted as  $E(\Delta b, f) + b \approx b_a$ . The training of the amodal expander follows the training of regression head (Ren et al., 2015) by matching box proposals with a ground truth and applying regression loss. We first match modal box predictions  $b$  to a **modal** ground truth  $b^*$ . We then apply the regression loss, smooth L1 (Girshick, 2015), with the corresponding amodal ground truth  $b_a^*$ :

$$L(b, \Delta b, f) = L_{reg}(E(\Delta b, f) + b, b_a^*) \quad (1)$$

We provide implementation details of amodal expander in the appendix.

## 4.3 SYNTHESIZING OCCLUSION WITH PASTE-AND-OCCLUDE (PNO)

As discussed in Sec. 2.2, object pasting has been shown to be an effective augmentation pipeline in amodal segmentation literature (Ozguroglu et al., 2024) to simulate occlusion scenarios during training. In this work, we develop a similar data augmentation pipeline for amodal tracking, which we refer to as Paste-and-Occlude (PnO). PnO functions by pasting object segments onto the videos to act as occluders. The segment collection comprises 505k objects extracted from LVIS (Gupta et al., 2019) and COCO (Lin et al., 2014) images using segmentation masks. We apply heuristic filtering approach to select these segments to ensure the occluders are not occluded. For each input video, we randomly select 1 to 7 segments from the collection and paste them at arbitrary locations in the starting and last frames, allowing for partial extension beyond the image boundary to replicate out-of-frame situations. The size and location of the segments in the intermediate frames are determined through linear interpolation. Subsequently, we incorporate the ground truth boxes of the pasted segments into the original set of ground truth boxes. We find that PnO leads to improvements in detection across all occlusion scenarios, shown in Sec. 5.3. We posit that this synthetic strategy is particularly important for the long-tailed nature of TAO-amodal, unlike COCO-amodal, where a similar synthetic occlusion strategy leads to limited improvement (Zhu et al., 2017). We provide visual examples of synthetic occlusions and further implementation details in the appendix.

## 5 EMPIRICAL ANALYSIS

In Sec. 5.2, we assess the challenges of amodal detection and tracking by evaluating a number of amodal trackers and segmentors. Next, we investigate fine-tuning strategies and extensions for amodal baselines in Sec. 5.3. We present implementation details, further scaling analysis, and other ablations in the appendix.

### 5.1 EVALUATION METRICS

Using the estimated visibility attributes, we assess the tracking and detection capabilities of the model through variations of detection AP (Lin et al., 2014) and Track-AP (Dave et al., 2020a), representing the average precision across all categories at an IoU threshold of 0.5. We label objects with visibility less than 0.1 as heavily occluded, evaluated as  $AP^{[0.0, 0.1]}$ , where the superscript indicates the range of object visibility. If the visibility falls between 0.1 and 0.8, we categorize them as partially occluded, while those with visibility greater than 0.8 are considered non-occluded. Objects that extend beyond the image boundary are referred to as out-of-frame (OoF) and evaluated with  $AP^{OoF}$ . Additionally, we assess the model’s performance on modal annotations with Modal AP. In tracking, we evaluate highly or partially occluded tracks (Track- $AP^{[0, 0.8]}$ ), which are track with visibility at or below 0.8 for more than 5 frames (seconds). We also evaluate performance on modal annotations (Modal Track AP).

The adaptation of AP metrics enables us to align existing trackers for amodal tracking simply using data from TAO-Amodal, as these metrics do not require the model to generate a distribution of bounding boxes as required in *probabilistic* metrics (Khurana et al., 2021). We elaborate on the benefits and limitations of this design choice in Sec. D in the appendix. We follow the federated evaluation setup established in TAO (Dave et al., 2020a) and LVIS (Gupta et al., 2019). Specifically, object classes that are not exhaustively annotated will not be used for computing false positives. We refer the reader to TAO (Dave et al., 2020a) for further details. We summarize the metric definitions in Tab. 5 in the appendix for quick reference.

### 5.2 BENCHMARKING STATE-OF-THE-ART TRACKERS

**Evaluation of modal detectors and trackers.** We use three recent modal trackers, QDTrack (Fischer et al., 2023), TET (Li et al., 2022a) and GTR (Zhou et al., 2022b) and a detector, ViTDet (Li et al., 2022b) for benchmarking. Every modal tracker is pre-trained on either TAO (Dave et al., 2020a) or LVIS (Gupta et al., 2019), ensuring alignment of category vocabulary with our dataset. GTR is trained on the combination of LVIS and COCO (Lin et al., 2014) by generating synthetic videos from static images (Zhou et al., 2020). QDTrack and TET follow similar training procedures, pretraining detectors on LVIS and instance similarity heads on TAO for association. ViTDet is trained on LVIS and combined with online SORT (Bewley et al., 2016) tracker. We also evaluated ViTDet with ByteTrack (Zhang et al., 2022) and observed suboptimal results, which we attribute to its strategy of removing tracks that are not matched in the second frame after their initial appearance. We adapt all models by fine-tuning the regression head on TAO-Amodal training set for 20k iterations and evaluated each model on the validation set. Following TAO (Dave et al., 2020a), we reserve the test set for challenge evaluation.

**Evaluation of off-the-shelf amodal segmentors.** While we finetune modal algorithms for the amodal task, we note that these may not be architecturally optimized for amodal perception. To this end, we evaluate methods from the amodal segmentation line of work (note that mask prediction is more prevalent for amodal perception than box prediction). We benchmark ORCNN (Follmann et al., 2019), Amodal Mask-RCNN (Follmann et al., 2019), AISFormer (Tran et al., 2022) and PCNet (Zhan et al., 2020). ORCNN proposes a loss which brings occluders and occludees spatially close. Amodal Mask-RCNN trains an additional amodal mask head on top of Mask-RCNN. AISFormer, also based on Mask-RCNN, uses transformer blocks to learn the spatial relations between visible and occluded objects. These methods only need an image as input and are trained on COCOA-cl (Follmann et al., 2019). PCNet takes in modal masks of all objects in the scene as input, and recovers their relative ordering in the scene, before expanding modal masks into amodal ones. We use Detic (Zhou et al., 2022a) to get these modal masks. Finally, we run SORT (Bewley et al.,



Table 2: **Amodal trackers on TAO-Amodal validation set.** We define metrics in Sec. 5.2. The visibility range is indicated by the superscript to denote various levels of occlusion. We fine-tuned modal trackers on TAO-Amodal-train for 20k iterations. Detector (Li et al., 2022b) and amodal segmentation methods (Zhan et al., 2020; Follmann et al., 2019; Tran et al., 2022) were evaluated using Kalman filter based association (Bewley et al., 2016). We evaluated models that predict COCO vocabulary (Lin et al., 2014) using objects within COCO category. GTR is used as the basis for subsequent experiments, considering its performance in detection and tracking metrics. We run all trackers at 1 fps and average AP across categories with an IoU threshold of 0.5.

Method	FT	Detection Metrics					Tracking Metrics	
		AP <sup>[0,0.1]</sup>	AP <sup>[0.1,0.8]</sup>	AP <sup>[0.8,1]</sup>	AP <sup>OoF</sup>	AP	AP	AP <sup>[0,0.8]</sup>
PCNet (Zhan et al., 2020)		0.48	7.15	21.43	8.69	15.59	5.80	3.91
QDTrack (Fischer et al., 2023)	✓	0.35	8.03	21.82	8.05	15.62	7.84	4.03
TET (Li et al., 2022a)	✓	0.24	5.77	14.98	4.87	10.86	4.84	3.44
ViTDet-B (Li et al., 2022b)	✓	0.77	12.57	34.33	14.18	25.94	7.66	4.38
ViTDet-L (Li et al., 2022b)	✓	<b>1.25</b>	15.06	38.16	15.84	29.04	9.70	5.90
ViTDet-H (Li et al., 2022b)	✓	1.13	<b>15.80</b>	<b>40.09</b>	<b>16.97</b>	<b>30.20</b>	9.72	5.63
GTR (Zhou et al., 2022b)	✓	0.77	14.62	38.17	15.31	29.24	<b>16.07</b>	<b>9.28</b>
COCO category eval								
ORCNN (Follmann et al., 2019)		0.33	11.78	37.88	16.68	26.09	5.72	3.43
AmodalMRCNN (Follmann et al., 2019)		0.46	14.74	42.65	18.35	29.58	7.57	4.47
AISFormer (Tran et al., 2022)		0.36	14.23	39.76	18.61	27.70	7.88	5.90
PCNet (Zhan et al., 2020)		<b>1.30</b>	<b>20.61</b>	<b>53.13</b>	<b>24.21</b>	<b>37.04</b>	<b>11.19</b>	<b>8.78</b>

Table 3: **Exploring fine-tuning strategies on TAO-Amodal validation set.** We ablate different strategies for finetuning GTR, where the default of tuning regression-head corresponds to the baseline listed in Tab. 2. Finetuning expander modestly outperforms finetuning all or part of the model. Combined with data augmentation, PasteNOcclude (PnO), expander produces noticeable gains for partially occluded and out-of-frame objects. All models (other than the baseline) were trained on TAO-Amodal training set for 20k iterations, while <sup>†</sup> denotes 45k iterations of training.

Method	Detection Metrics					Tracking Metrics	
	AP <sup>[0,0.1]</sup>	AP <sup>[0.1,0.8]</sup>	AP <sup>[0.8,1]</sup>	AP <sup>OoF</sup>	AP	AP	AP <sup>[0,0.8]</sup>
Baseline (GTR (Zhou et al., 2022b))	0.78	13.24	37.54	14.18	28.19	16.02	8.86
Fine-tune entire model	0.52	10.36	24.08	10.34	17.93	7.70	3.93
FT entire model + PnO	0.79	9.68	26.56	10.10	20.16	9.05	4.30
Fine-tune regression head & proposal network	0.79	10.57	27.91	11.37	21.42	9.04	4.53
Fine-tune regression head	0.77	14.62	38.17	15.31	29.24	16.07	9.28
FT regression + PnO	0.87	14.36	38.18	15.47	29.04	15.95	9.23
Amodal Expander	0.67	16.29	37.11	17.39	29.50	16.10	<b>10.44 (+1.58)</b>
Amodal Expander + PnO	<b>0.80 (+0.02)</b>	16.41	37.74	17.64	29.87	<b>16.35 (+0.33)</b>	10.13
Amodal Expander + PnO <sup>†</sup>	0.77	<b>16.53 (+3.29)</b>	<b>37.80 (+0.26)</b>	<b>17.65 (+3.47)</b>	<b>29.96 (+1.77)</b>	<b>16.35 (+0.33)</b>	10.28 (+1.42)

2016) on top of all boxes obtained from these methods and evaluate them only on COCO classes. PCNet shines likely because it only needs to *expand* the given modal masks.

**How well do SOTA methods handle amodal perception?** In Tab. 2, we see that both amodal segmentation baselines and fine-tuned modal trackers struggle in handling heavy occlusion and out-of-frame cases. To bridge the gap, we further explore different fine-tuning schemes and effects of data augmentation in Tab. 3, introduced in the next section. We report the performance of modal trackers on TAO-Amodal validation set as an ablation in the appendix.

### 5.3 BUILDING AMODAL BASELINES WITH AMODAL EXPANDER

We illustrate amodal expander architecture in Fig. 4 in the appendix. We build the expander on top of GTR (Zhou et al., 2022b) as this method shows reasonable performance in both detection and tracking aspects in Tab. 2, likely due to its transformer-based association architecture that links identities over longer time periods with a sliding window of size 16. We train the amodal expander on the TAO-Amodal training set, along with PasteNOcclude (PnO) and augmentation used in GTR (Zhou et al., 2022b). All the modules except the amodal expander are frozen during training. More ablation studies, hyperparameter details for training and PnO can be found in the appendix.

Table 4: **Multi-frame-aware amodal baselines on TAO-Amodal validation set.** We explore extensions to include multi-frame signals for fine-tuned expander. Following (Khurana et al., 2021), we use a Kalman filter to predict the positions of occluded objects, augmented by a monocular depth estimator to filter out spurious predictions. This leads to an increase in  $AP^{[0,0.1]}$ . Further, we integrate multi-frame cross-attended Re-ID features, feeding them into the expander with concatenation. This boosts tracking and out-of-frame metrics.

Method	Detection Metrics				Tracking Metrics		
	$AP^{[0,0.1]}$	$AP^{[0.1,0.8]}$	$AP^{[0.8,1]}$	$AP^{OoF}$	AP	AP	$AP^{[0,0.8]}$
Baseline (GTR (Zhou et al., 2022b))	0.8	13.2	37.5	14.2	28.2	16.0	8.9
Amodal Expander	0.8	<b>16.4 (+3.2)</b>	<b>37.7 (+0.2)</b>	17.6	<b>29.9 (+1.7)</b>	16.4	10.1
+ Kalman filter	1.8	15.8	36.3	16.4	29.0	16.0	10.1
+ Depth (Khurana et al., 2021)	<b>2.0 (+1.2)</b>	16.1	36.8	16.8	29.4	15.9	10.0
Amodal Expander	0.7	16.2	37.7	<b>17.8 (+3.6)</b>	29.8	<b>17.1 (+1.1)</b>	<b>11.0 (+2.1)</b>
+ Temporal Re-ID							

**Explore fine-tuning strategies for amodal perception.** We explored several fine-tuning strategies including amodal expander on TAO-Amodal validation set as shown in Tab. 3. Amodal expander trained with PnO for 45k iterations achieves 3.29% and 3.47% performance win under partially occluded ( $AP^{[0.1,0.8]}$ ) and out-of-frame ( $AP^{OoF}$ ) scenario. Fine-tuning entire model or solely the regression head and proposal network results in performance degradation. We posit that, with only 500 amodal training sequences, the models struggle to completely *discard* modal knowledge. Fine-tuning box regression head is suboptimal when compared to amodal expander. Amodal expander further provides flexibility to adjust the architecture and select different input information, which are both important as shown in the ablation provided in the appendix.

**Integrating temporal signals into amodal baselines.** In Tab. 4, we present two strategies for using multi-frame information within the amodal expander: 1) using a Kalman filter to forecast occluded object locations, with a monocular depth estimator to filter erroneous predictions, following (Khurana et al., 2021), and 2) incorporating temporal Re-ID features. Note that (1) can associate single-frame detections, while also predicting *new* boxes when an object is completely occluded. This significantly improves  $AP^{[0,0.1]}$ . For (2), we take multi-frame Re-ID features and feed them into the amodal expander with channel concatenation. This helps improve out-of-frame and tracking metrics. We discuss other avenues to integrate temporal signals into amodal trackers in Sec. D.

## 6 DISCUSSION AND LIMITATIONS

In this work, we focus on amodal perception of real-world objects. We draw inspiration from cognitive functions of amodal completion and object permanence that humans develop at an early age. Despite this, advancements in perception stacks (like object detection and tracking) do not focus on amodal understanding. To remedy this, we make three central contributions. First, we contribute a benchmark that annotates 833 categories of objects amodally in unconstrained indoor and outdoor settings, under partial and complete occlusion. Second, we contribute a benchmarking protocol in the form of metrics that evaluate detection and tracking specifically for the cases of partial or complete occlusions. Our key finding is that existing algorithms struggle under extreme occlusions, even when given access to neighboring frames that may contain less occlusion. Finally, we investigate data augmentation and fine-tuning strategies that modestly improve existing detectors and trackers. We hope our benchmark will spur further work in this important but underexplored area.

**Limitations** TAO-Amodal inevitably inherits the limitations of the TAO benchmark on which it is based. This includes TAO’s low-frequency 1FPS annotations and the federated annotation protocol. Additionally, since there is an uncertainty in localizing occluded objects, our proposed AP metric with a lower threshold is not the ideal solution as it still expects methods to output a semi-precise bounding box. We discuss these limitations in more detail in the appendix.

## REFERENCES

- 540  
541  
542 Abien Fred Agarap. Deep learning using rectified linear units (relu). *arXiv preprint*  
543 *arXiv:1803.08375*, 2018.
- 544 Ali Athar, Jonathon Luiten, Paul Voigtlaender, Tarasha Khurana, Achal Dave, Bastian Leibe, and  
545 Deva Ramanan. Burst: A benchmark for unifying object recognition, segmentation and tracking  
546 in video. In *Proceedings of the IEEE/CVF Winter Conference on Applications of Computer Vision*,  
547 pp. 1674–1683, 2023.
- 548 Renée Baillargeon and Julie DeVos. Object permanence in young infants: Further evidence. *Child*  
549 *development*, 62(6):1227–1246, 1991.
- 550  
551 Alex Bewley, Zongyuan Ge, Lionel Ott, Fabio Ramos, and Ben Upcroft. Simple online and realtime  
552 tracking. In *2016 IEEE international conference on image processing (ICIP)*, pp. 3464–3468.  
553 IEEE, 2016.
- 554  
555 Holger Caesar, Varun Bankiti, Alex H Lang, Sourabh Vora, Venice Erin Liong, Qiang Xu, Anush  
556 Krishnan, Yu Pan, Giancarlo Baldan, and Oscar Beijbom. nuscenes: A multimodal dataset for  
557 autonomous driving. *arXiv preprint arXiv:1903.11027*, 2019.
- 558 Jiarui Cai, Mingze Xu, Wei Li, Yuanjun Xiong, Wei Xia, Zhuowen Tu, and Stefano Soatto. Memot:  
559 Multi-object tracking with memory. In *Proceedings of the IEEE/CVF Conference on Computer*  
560 *Vision and Pattern Recognition*, pp. 8090–8100, 2022.
- 561  
562 Ming-Fang Chang, John Lambert, Patsorn Sangkloy, Jagjeet Singh, Slawomir Bak, Andrew Hart-  
563 nett, De Wang, Peter Carr, Simon Lucey, Deva Ramanan, et al. Argoverse: 3d tracking and  
564 forecasting with rich maps. In *Proceedings of the IEEE Conference on Computer Vision and*  
565 *Pattern Recognition*, pp. 8748–8757, 2019.
- 566 Yuhua Chen, Wen Li, Christos Sakaridis, Dengxin Dai, and Luc Van Gool. Domain adaptive faster  
567 r-cnn for object detection in the wild. In *Proceedings of the IEEE conference on computer vision*  
568 *and pattern recognition*, pp. 3339–3348, 2018.
- 569  
570 Anthony Cioppa, Silvio Giancola, Adrien Deliege, Le Kang, Xin Zhou, Zhiyu Cheng, Bernard  
571 Ghanem, and Marc Van Droogenbroeck. Soccernet-tracking: Multiple object tracking dataset  
572 and benchmark in soccer videos. In *Proceedings of the IEEE/CVF Conference on Computer*  
573 *Vision and Pattern Recognition*, pp. 3491–3502, 2022.
- 574  
575 Achal Dave, Tarasha Khurana, Pavel Tokmakov, Cordelia Schmid, and Deva Ramanan. Tao: A  
576 large-scale benchmark for tracking any object. In *Computer Vision–ECCV 2020: 16th European*  
577 *Conference, Glasgow, UK, August 23–28, 2020, Proceedings, Part V 16*, pp. 436–454. Springer,  
2020a.
- 578  
579 Achal Dave, Tarasha Khurana, Pavel Tokmakov, Cordelia Schmid, and Deva Ramanan. Tao chal-  
580 lenge, 2020b. URL [https://motchallenge.net/data/TAO\\_Challenge/](https://motchallenge.net/data/TAO_Challenge/).
- 581  
582 Patrick Dendorfer, Hamid Rezaatofghi, Anton Milan, Javen Shi, Daniel Cremers, Ian Reid, Stefan  
583 Roth, Konrad Schindler, and Laura Leal-Taixé. Mot20: A benchmark for multi object tracking in  
crowded scenes. *arXiv preprint arXiv:2003.09003*, 2020.
- 584  
585 Fei Du, Bo Xu, Jiasheng Tang, Yuqi Zhang, Fan Wang, and Hao Li. 1st place solution to eccv-tao-  
586 2020: Detect and represent any object for tracking. *arXiv preprint arXiv:2101.08040*, 2021.
- 587  
588 Yunhao Du, Zhicheng Zhao, Yang Song, Yanyun Zhao, Fei Su, Tao Gong, and Hongying Meng.  
Strongsort: Make deepsort great again. *IEEE Transactions on Multimedia*, 2023.
- 589  
590 Kiana Ehsani, Roozbeh Mottaghi, and Ali Farhadi. Segan: Segmenting and generating the invisible.  
591 In *CVPR*, 2018.
- 592  
593 Mark Everingham, Luc Van Gool, Christopher KI Williams, John Winn, and Andrew Zisserman.  
The pascal visual object classes (voc) challenge. *International journal of computer vision*, 88(2):  
303–338, 2010.

- 594 Heng Fan, Liting Lin, Fan Yang, Peng Chu, Ge Deng, Sijia Yu, Hexin Bai, Yong Xu, Chunyuan  
595 Liao, and Haibin Ling. Lasot: A high-quality benchmark for large-scale single object tracking.  
596 In *Proceedings of the IEEE/CVF conference on computer vision and pattern recognition*, pp.  
597 5374–5383, 2019.
- 598 Tobias Fischer, Thomas E Huang, Jiangmiao Pang, Linlu Qiu, Haofeng Chen, Trevor Darrell, and  
599 Fisher Yu. Qdtrack: Quasi-dense similarity learning for appearance-only multiple object tracking.  
600 *IEEE Transactions on Pattern Analysis and Machine Intelligence*, 2023.
- 602 Patrick Follmann, Rebecca König, Philipp Härtinger, Michael Klostermann, and Tobias Böttger.  
603 Learning to see the invisible: End-to-end trainable amodal instance segmentation. In *IEEE Winter*  
604 *Conference on Applications of Computer Vision, WACV 2019, Waikoloa Village, HI, USA, January*  
605 *7-11, 2019*, pp. 1328–1336. IEEE, 2019. doi: 10.1109/WACV.2019.00146. URL <https://doi.org/10.1109/WACV.2019.00146>.
- 608 Ruopeng Gao and Limin Wang. Memotr: Long-term memory-augmented transformer for multi-  
609 object tracking. In *Proceedings of the IEEE/CVF International Conference on Computer Vision*,  
610 pp. 9901–9910, 2023.
- 611 Andreas Geiger, Philip Lenz, and Raquel Urtasun. Are we ready for autonomous driving? the kitti  
612 vision benchmark suite. In *CVPR*, pp. 3354–3361. IEEE, 2012.
- 614 Golnaz Ghiasi, Yin Cui, Aravind Srinivas, Rui Qian, Tsung-Yi Lin, Ekin D Cubuk, Quoc V Le, and  
615 Barret Zoph. Simple copy-paste is a strong data augmentation method for instance segmentation.  
616 In *Proceedings of the IEEE/CVF conference on computer vision and pattern recognition*, pp.  
617 2918–2928, 2021.
- 618 Ross Girshick. Fast r-cnn. In *Proceedings of the IEEE international conference on computer vision*,  
619 pp. 1440–1448, 2015.
- 621 Chunhui Gu, Chen Sun, David A Ross, Carl Vondrick, Caroline Pantofaru, Yeqing Li, Sudheendra  
622 Vijayanarasimhan, George Toderici, Susanna Ricco, Rahul Sukthankar, et al. Ava: A video dataset  
623 of spatio-temporally localized atomic visual actions. In *Proceedings of the IEEE conference on*  
624 *computer vision and pattern recognition*, pp. 6047–6056, 2018.
- 625 Agrim Gupta, Piotr Dollar, and Ross Girshick. Lvis: A dataset for large vocabulary instance segmen-  
626 tation. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*,  
627 pp. 5356–5364, 2019.
- 629 Xiaotian Han, Quanzeng You, Chunyu Wang, Zhizheng Zhang, Peng Chu, Houdong Hu, Jiang  
630 Wang, and Zicheng Liu. Mmtrack: Large-scale densely annotated multi-camera multiple people  
631 tracking benchmark. In *Proceedings of the IEEE/CVF Winter Conference on Applications of*  
632 *Computer Vision*, pp. 4860–4869, 2023.
- 633 Kaiming He, Georgia Gkioxari, Piotr Dollár, and Ross Girshick. Mask R-CNN. In *ICCV*, 2017.
- 635 Tong He, Zhi Zhang, Hang Zhang, Zhongyue Zhang, Junyuan Xie, and Mu Li. Bag of tricks  
636 for image classification with convolutional neural networks. In *Proceedings of the IEEE/CVF*  
637 *conference on computer vision and pattern recognition*, pp. 558–567, 2019.
- 638 Dan Hendrycks, Collin Burns, Steven Basart, Andy Zou, Mantas Mazeika, Dawn Song, and  
639 Jacob Steinhardt. Measuring massive multitask language understanding. *arXiv preprint*  
640 *arXiv:2009.03300*, 2020.
- 642 Cheng-Yen Hsieh, Chih-Jung Chang, Fu-En Yang, and Yu-Chiang Frank Wang. Self-supervised  
643 pyramid representation learning for multi-label visual analysis and beyond. In *Proceedings of the*  
644 *IEEE/CVF Winter Conference on Applications of Computer Vision*, pp. 2696–2705, 2023.
- 646 Edward J Hu, Yelong Shen, Phillip Wallis, Zeyuan Allen-Zhu, Yanzhi Li, Shean Wang, Lu Wang,  
647 and Weizhu Chen. Lora: Low-rank adaptation of large language models. *arXiv preprint*  
*arXiv:2106.09685*, 2021a.

- 648 Yuan-Ting Hu, Hong-Shuo Chen, Kexin Hui, Jia-Bin Huang, and Alexander G Schwing. Sail-  
649 vos: Semantic amodal instance level video object segmentation-a synthetic dataset and baselines.  
650 In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pp.  
651 3105–3115, 2019.
- 652 Yuan-Ting Hu, Jiahong Wang, Raymond A Yeh, and Alexander G Schwing. Sail-vos 3d: A syn-  
653 thetic dataset and baselines for object detection and 3d mesh reconstruction from video data.  
654 In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pp.  
655 1418–1428, 2021b.
- 657 Michael Kavsek. The influence of context on amodal completion in 5-and 7-month-old infants.  
658 *Journal of Cognition and Development*, 5(2):159–184, 2004.
- 659 Bingxin Ke, Anton Obukhov, Shengyu Huang, Nando Metzger, Rodrigo Caye Daudt, and Kon-  
660 rad Schindler. Repurposing diffusion-based image generators for monocular depth estimation.  
661 In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pp.  
662 9492–9502, 2024.
- 664 Mehran Khodabandeh, Arash Vahdat, Mani Ranjbar, and William G Macready. A robust learning  
665 approach to domain adaptive object detection. In *Proceedings of the IEEE/CVF International  
666 Conference on Computer Vision*, pp. 480–490, 2019.
- 667 Tarasha Khurana, Achal Dave, and Deva Ramanan. Detecting invisible people. In *Proceedings of  
668 the IEEE/CVF International Conference on Computer Vision*, pp. 3174–3184, 2021.
- 670 Ivan Krasin, Tom Duerig, Neil Alldrin, Vittorio Ferrari, Sami Abu-El-Haija, Alina Kuznetsova,  
671 Hassan Rom, Jasper Uijlings, Stefan Popov, Andreas Veit, Serge Belongie, Victor Gomes, Abhi-  
672 nav Gupta, Chen Sun, Gal Chechik, David Cai, Zheyun Feng, Dhyanesh Narayanan, and Kevin  
673 Murphy. Openimages: A public dataset for large-scale multi-label and multi-class image classifi-  
674 cation. *Dataset available from <https://github.com/openimages>*, 2017.
- 675 Laura Leal-Taixé, Anton Milan, Ian Reid, Stefan Roth, and Konrad Schindler. Motchallenge 2015:  
676 Towards a benchmark for multi-target tracking. *arXiv preprint arXiv:1504.01942*, 2015.
- 677 Ke Li and Jitendra Malik. Amodal instance segmentation. In *ECCV*. Springer, 2016.
- 679 Siyuan Li, Martin Danelljan, Henghui Ding, Thomas E Huang, and Fisher Yu. Tracking every thing  
680 in the wild. In *European Conference on Computer Vision*, pp. 498–515. Springer, 2022a.
- 682 Yanghao Li, Hanzi Mao, Ross Girshick, and Kaiming He. Exploring plain vision transformer back-  
683 bones for object detection. In *European Conference on Computer Vision*, pp. 280–296. Springer,  
684 2022b.
- 685 Tsung-Yi Lin, Michael Maire, Serge Belongie, James Hays, Pietro Perona, Deva Ramanan, Piotr  
686 Dollár, and C Lawrence Zitnick. Microsoft coco: Common objects in context. In *European  
687 conference on computer vision*, pp. 740–755. Springer, 2014.
- 688 Haotian Liu, Chunyuan Li, Qingyang Wu, and Yong Jae Lee. Visual instruction tuning. *Advances  
689 in neural information processing systems*, 36, 2024.
- 692 Ilya Loshchilov and Frank Hutter. Decoupled weight decay regularization. *arXiv preprint  
693 arXiv:1711.05101*, 2017.
- 694 Pan Lu, Hritik Bansal, Tony Xia, Jiacheng Liu, Chunyuan Li, Hannaneh Hajishirzi, Hao Cheng, Kai-  
695 Wei Chang, Michel Galley, and Jianfeng Gao. Mathvista: Evaluating mathematical reasoning of  
696 foundation models in visual contexts. *arXiv preprint arXiv:2310.02255*, 2023.
- 697 Anton Milan, Laura Leal-Taixé, Ian Reid, Stefan Roth, and Konrad Schindler. Mot16: A benchmark  
698 for multi-object tracking. *arXiv preprint arXiv:1603.00831*, 2016.
- 700 Yumiko Otsuka, So Kanazawa, and Masami K Yamaguchi. Development of modal and amodal  
701 completion in infants. *Perception*, 35(9):1251–1264, 2006.

- 702 Ege Ozguroglu, Ruoshi Liu, Dídac Surís, Dian Chen, Achal Dave, Pavel Tokmakov, and  
703 Carl Vondrick. pix2gestalt: Amodal segmentation by synthesizing wholes. *arXiv preprint*  
704 *arXiv:2401.14398*, 2024.
- 705  
706 Lu Qi, Li Jiang, Shu Liu, Xiaoyong Shen, and Jiaya Jia. Amodal instance segmentation with KINS  
707 dataset. In *CVPR*, 2019.
- 708  
709 N Dinesh Reddy, Minh Vo, and Srinivasa G Narasimhan. Carfusion: Combining point tracking and  
710 part detection for dynamic 3d reconstruction of vehicles. In *Proceedings of the IEEE conference*  
711 *on computer vision and pattern recognition*, pp. 1906–1915, 2018.
- 712  
713 N Dinesh Reddy, Robert Tamburo, and Srinivasa G Narasimhan. Walt: Watch and learn 2d amodal  
714 representation from time-lapse imagery. In *Proceedings of the IEEE/CVF Conference on Com-*  
715 *puter Vision and Pattern Recognition*, pp. 9356–9366, 2022.
- 716  
717 Shaoqing Ren, Kaiming He, Ross Girshick, and Jian Sun. Faster r-cnn: Towards real-time object  
718 detection with region proposal networks. In *Advances in neural information processing systems*,  
719 pp. 91–99, 2015.
- 720  
721 Gunnar A Sigurdsson, Gül Varol, Xiaolong Wang, Ali Farhadi, Ivan Laptev, and Abhinav Gupta.  
722 Hollywood in homes: Crowdsourcing data collection for activity understanding. In *Computer*  
723 *Vision–ECCV 2016: 14th European Conference, Amsterdam, The Netherlands, October 11–14,*  
724 *2016, Proceedings, Part I 14*, pp. 510–526. Springer, 2016.
- 725  
726 Nitish Srivastava, Geoffrey Hinton, Alex Krizhevsky, Ilya Sutskever, and Ruslan Salakhutdinov.  
727 Dropout: a simple way to prevent neural networks from overfitting. *The journal of machine*  
728 *learning research*, 15(1):1929–1958, 2014.
- 729  
730 Colton Stearns, Davis Rempe, Jie Li, Rareş Ambruş, Sergey Zakharov, Vitor Guizilini, Yanchao  
731 Yang, and Leonidas J Guibas. Spot: Spatiotemporal modeling for 3d object tracking. In *European*  
732 *Conference on Computer Vision*, pp. 639–656. Springer, 2022.
- 733  
734 Pei Sun, Henrik Kretzschmar, Xerxes Dotiwalla, Aurelien Chouard, Vijaysai Patnaik, Paul Tsui,  
735 James Guo, Yin Zhou, Yuning Chai, Benjamin Caine, et al. Scalability in perception for au-  
736 tonomous driving: Waymo open dataset. In *Proceedings of the IEEE/CVF Conference on Com-*  
737 *puter Vision and Pattern Recognition*, pp. 2446–2454, 2020.
- 738  
739 Peize Sun, Jinkun Cao, Yi Jiang, Zehuan Yuan, Song Bai, Kris Kitani, and Ping Luo. Dancetrack:  
740 Multi-object tracking in uniform appearance and diverse motion. In *Proceedings of the IEEE/CVF*  
741 *Conference on Computer Vision and Pattern Recognition*, pp. 20993–21002, 2022.
- 742  
743 Bart Thomee, David A Shamma, Gerald Friedland, Benjamin Elizalde, Karl Ni, Douglas Poland,  
744 Damian Borth, and Li-Jia Li. Yfcc100m: The new data in multimedia research. *Communications*  
745 *of the ACM*, 59(2):64–73, 2016.
- 746  
747 Pavel Tokmakov, Jie Li, Wolfram Burgard, and Adrien Gaidon. Learning to track with object per-  
748 manence. In *Proceedings of the IEEE/CVF International Conference on Computer Vision*, pp.  
749 10860–10869, 2021.
- 750  
751 Pavel Tokmakov, Allan Jabri, Jie Li, and Adrien Gaidon. Object permanence emerges in a random  
752 walk along memory. *arXiv preprint arXiv:2204.01784*, 2022.
- 753  
754 Minh Tran, Khoa Vo, Kashu Yamazaki, Arthur Fernandes, Michael Kidd, and Ngan Le. Aisformer:  
755 Amodal instance segmentation with transformer. *arXiv preprint arXiv:2210.06323*, 2022.
- 756  
757 Basile Van Hoorick, Pavel Tokmakov, Simon Stent, Jie Li, and Carl Vondrick. Tracking through  
758 containers and occluders in the wild. In *Proceedings of the IEEE/CVF Conference on Computer*  
759 *Vision and Pattern Recognition*, pp. 13802–13812, 2023.
- 760  
761 Ashish Vaswani, Noam Shazeer, Niki Parmar, Jakob Uszkoreit, Llion Jones, Aidan N Gomez,  
762 Łukasz Kaiser, and Illia Polosukhin. Attention is all you need. *Advances in neural informa-*  
763 *tion processing systems*, 30, 2017.

- 756 Paul Voigtlaender, Michael Krause, Aljosa Osep, Jonathon Luiten, Berin Balachandar Gnana Sekar,  
757 Andreas Geiger, and Bastian Leibe. Mots: Multi-object tracking and segmentation. In *Proceed-*  
758 *ings of the IEEE/CVF conference on computer vision and pattern recognition*, pp. 7942–7951, 2019.  
759
- 760 Jason Wei, Maarten Bosma, Vincent Y Zhao, Kelvin Guu, Adams Wei Yu, Brian Lester, Nan Du,  
761 Andrew M Dai, and Quoc V Le. Finetuned language models are zero-shot learners. *arXiv preprint*  
762 *arXiv:2109.01652*, 2021.
- 763 Benjamin Wilson, William Qi, et al. Argoverse 2.0: Next generation datasets for self-driving per-  
764 ception and forecasting. In *NeuRIPS Datasets and Benchmarks Track (Round 2)*, 2021.  
765
- 766 Nicolai Wojke, Alex Bewley, and Dietrich Paulus. Simple online and realtime tracking with a deep  
767 association metric. In *2017 IEEE international conference on image processing (ICIP)*, pp. 3645–  
768 3649. IEEE, 2017.
- 769 Jialian Wu, Jiale Cao, Liangchen Song, Yu Wang, Ming Yang, and Junsong Yuan. Track to detect  
770 and segment: An online multi-object tracker. In *Proceedings of the IEEE/CVF conference on*  
771 *computer vision and pattern recognition*, pp. 12352–12361, 2021.  
772
- 773 Yuxi Xiao, Qianqian Wang, Shangzhan Zhang, Nan Xue, Sida Peng, Yujun Shen, and Xiaowei Zhou.  
774 Spatialtracker: Tracking any 2d pixels in 3d space. In *Proceedings of the IEEE/CVF Conference*  
775 *on Computer Vision and Pattern Recognition*, pp. 20406–20417, 2024.  
776
- 777 Katherine Xu, Lingzhi Zhang, and Jianbo Shi. Amodal completion via progressive mixed context  
778 diffusion. *arXiv preprint arXiv:2312.15540*, 2023.
- 779 Mingzhan Yang, Guangxin Han, Bin Yan, Wenhua Zhang, Jinqing Qi, Huchuan Lu, and Dong  
780 Wang. Hybrid-sort: Weak cues matter for online multi-object tracking. In *Proceedings of the*  
781 *AAAI Conference on Artificial Intelligence*, volume 38, pp. 6504–6512, 2024.  
782
- 783 Fisher Yu, Haofeng Chen, Xin Wang, Wenqi Xian, Yingying Chen, Fangchen Liu, Vashisht Madha-  
784 van, and Trevor Darrell. Bdd100k: A diverse driving dataset for heterogeneous multitask learn-  
785 ing. In *Proceedings of the IEEE/CVF conference on computer vision and pattern recognition*, pp.  
786 2636–2645, 2020.
- 787 Sangdoon Yun, Dongyoon Han, Seong Joon Oh, Sanghyuk Chun, Junsuk Choe, and Youngjoon Yoo.  
788 Cutmix: Regularization strategy to train strong classifiers with localizable features. In *Proceed-*  
789 *ings of the IEEE/CVF international conference on computer vision*, pp. 6023–6032, 2019.  
790
- 791 Guanqi Zhan, Chuanxia Zheng, Weidi Xie, and Andrew Zisserman. Amodal ground truth and  
792 completion in the wild. *arXiv preprint arXiv:2312.17247*, 2023.  
793
- 794 Xiaohang Zhan, Xingang Pan, Bo Dai, Ziwei Liu, Dahua Lin, and Chen Change Loy. Self-  
795 supervised scene de-occlusion. In *Proceedings of the IEEE/CVF conference on computer vision*  
796 *and pattern recognition*, pp. 3784–3792, 2020.
- 797 Lvmin Zhang, Anyi Rao, and Maneesh Agrawala. Adding conditional control to text-to-image  
798 diffusion models. In *Proceedings of the IEEE/CVF International Conference on Computer Vision*,  
799 pp. 3836–3847, 2023.  
800
- 801 Renrui Zhang, Dongzhi Jiang, Yichi Zhang, Haokun Lin, Ziyu Guo, Pengshuo Qiu, Aojun Zhou,  
802 Pan Lu, Kai-Wei Chang, Peng Gao, et al. Mathverse: Does your multi-modal llm truly see the  
803 diagrams in visual math problems? *arXiv preprint arXiv:2403.14624*, 2024a.
- 804 Renrui Zhang, Xinyu Wei, Dongzhi Jiang, Yichi Zhang, Ziyu Guo, Chengzhuo Tong, Jiaming Liu,  
805 Aojun Zhou, Bin Wei, Shanghang Zhang, et al. Mavis: Mathematical visual instruction tuning.  
806 *arXiv preprint arXiv:2407.08739*, 2024b.  
807
- 808 Yifu Zhang, Peize Sun, Yi Jiang, Dongdong Yu, Fucheng Weng, Zehuan Yuan, Ping Luo, Wenyu  
809 Liu, and Xingang Wang. Bytetrack: Multi-object tracking by associating every detection box.  
In *European Conference on Computer Vision*, pp. 1–21. Springer, 2022.

810 Hang Zhao, Antonio Torralba, Lorenzo Torresani, and Zhicheng Yan. Hacs: Human action clips  
811 and segments dataset for recognition and temporal localization. In *Proceedings of the IEEE/CVF*  
812 *International Conference on Computer Vision*, pp. 8668–8678, 2019.

813  
814 Xingyi Zhou, Vladlen Koltun, and Philipp Krähenbühl. Tracking objects as points.  
815 *arXiv:2004.01177*, 2020.

816 Xingyi Zhou, Rohit Girdhar, Armand Joulin, Philipp Krähenbühl, and Ishan Misra. Detecting  
817 twenty-thousand classes using image-level supervision. In *European Conference on Computer*  
818 *Vision*, pp. 350–368. Springer, 2022a.

819 Xingyi Zhou, Tianwei Yin, Vladlen Koltun, and Philipp Krähenbühl. Global tracking transformers.  
820 In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pp.  
821 8771–8780, 2022b.

822  
823 Yan Zhu, Yuandong Tian, Dimitris Metaxas, and Piotr Dollár. Semantic amodal segmentation. In  
824 *CVPR*, 2017.

825  
826  
827  
828  
829  
830  
831  
832  
833  
834  
835  
836  
837  
838  
839  
840  
841  
842  
843  
844  
845  
846  
847  
848  
849  
850  
851  
852  
853  
854  
855  
856  
857  
858  
859  
860  
861  
862  
863



# Appendix

864  
865  
866  
867  
868  
869  
870  
871  
872  
873  
874  
875  
876  
877  
878  
879  
880  
881  
882  
883  
884  
885  
886  
887  
888  
889  
890  
891  
892  
893  
894  
895  
896  
897  
898  
899  
900  
901  
902  
903  
904  
905  
906  
907  
908  
909  
910  
911  
912  
913  
914  
915  
916  
917

## Contents

<b>A</b>	<b>Implementation details</b>	<b>18</b>
A.1	Training Amodal Expander . . . . .	18
A.2	PasteNOcclude (PnO) . . . . .	18
<b>B</b>	<b>More empirical analysis</b>	<b>19</b>
B.1	Benchmarking off-the-shelf-trackers . . . . .	19
B.2	Amodal expander experiments . . . . .	21
B.3	Qualitative results . . . . .	24
<b>C</b>	<b>TAO-Amodal annotations</b>	<b>25</b>
C.1	Annotation guidelines . . . . .	25
C.2	Other annotation statistics . . . . .	25
C.3	Uncertain objects . . . . .	25
<b>D</b>	<b>Limitations</b>	<b>27</b>

918  
919  
920  
921  
922  
923  
924  
925  
926  
927  
928  
929  
930  
931  
932  
933  
934  
935  
936  
937  
938  
939  
940  
941  
942  
943  
944  
945  
946  
947  
948  
949  
950  
951  
952  
953  
954  
955  
956  
957  
958  
959  
960  
961  
962  
963  
964  
965  
966  
967  
968  
969  
970  
971

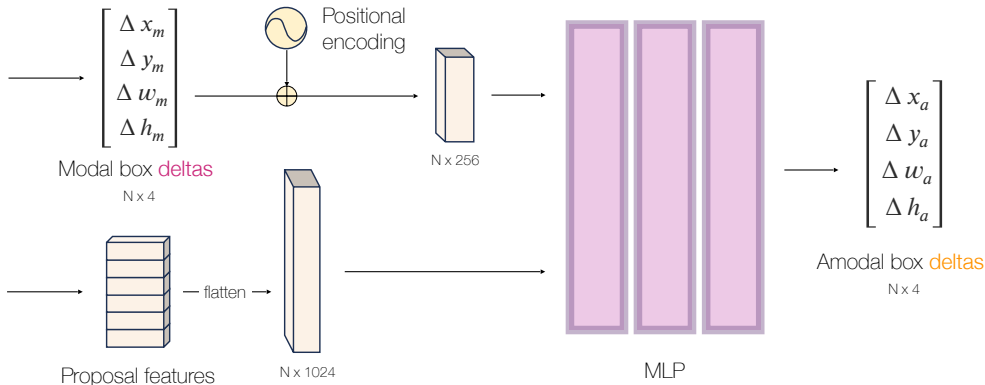


Figure 4: **Amodal Expander Architecture.** Given  $N$  flattened proposal features and modal box (delta) predictions represented with 256-dim positional encodings (Vaswani et al., 2017), we predict amodal box (deltas) with a two-layer MLP (unless otherwise specified). Further architecture details are in Appendix A.

In this appendix, we extend our discussion of the proposed dataset and method within the context of tracking any object with amodal perception. We also provide a comprehensive video demonstration of our dataset and qualitative results at [webpage/index.html](http://webpage/index.html).

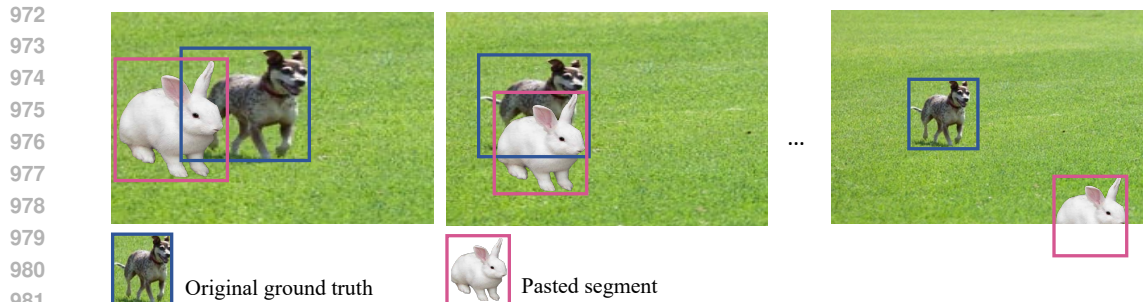
## A IMPLEMENTATION DETAILS

### A.1 TRAINING AMODAL EXPANDER

We illustrate the amodal expander in Fig. 4. We trained amodal expander on TAO-Amodal training set for 20k iterations for all experiments unless specified. We used a 2-layer MLP as the architecture. The hidden dimension of MLP is 256. We apply ReLU (Agarap, 2018) and dropout (Srivastava et al., 2014) with a probability of 0.2 to each layer except the last one. We implemented the expander in conjunction with GTR (Zhou et al., 2022b). Architecture details of GTR align with the selection in the prior work (Zhou et al., 2022b). We used 0.01 as the base learning rate and applied WarmupCosineLR (He et al., 2019) as the scheduler. The optimizer is AdamW (Loshchilov & Hutter, 2017). The batch size for training is 4. We adopted the training methodology outlined in (Zhou et al., 2022b), treating each image as an independent sequence. We applied data augmentation (Zhou et al., 2020), including random cropping and resizing, to each image to produce synthetic videos with a length of 8 frames. Beyond this, we further applied PasteNOcclude, introduced in Sec. 4.3 in the main paper, on top of the synthetic videos to automatically generate more occlusion scenarios. We provide the hyperparameter details of PasteNOcclude in the next section. We utilize 4 NVIDIA GeForce RTX 3090 GPUs to train the amodal expander, a process that takes approximately 10 hours for 45k iterations. We run inference on the validation set using a single NVIDIA GeForce RTX 3090 and the process takes about 3 hours.

### A.2 PASTENOCCCLUDE (PNO)

We illustrated visual examples of PnO in Fig. 6. We mask the background area with the segmentation mask and collect the cropped object from LVIS (Gupta et al., 2019) and COCO (Lin et al., 2014) to serve as occluders. We filter out segments where the mask area is less than 70% of the bounding box area to ensure that the occluder is not occluded. In the training process, we view each image as a sequence and create an 8-frame sequence employing the data augmentation strategy in GTR (Zhou et al., 2022b) based on each image. Subsequently, we randomly select 1 to 7 segments from the collection and place them at random locations. Further, we randomly adjust the height and width of the inserted segments within the range of [12, 192]. We randomly determine the object’s location and size only in the first and last frames to ensure smooth transitions between consecutive frames. The size and location in intermediate frames are obtained through interpolation.



983  
984  
985  
986  
987  
988  
989

Figure 5: **Synthetic occlusions with PasteNOclude (PnO)**. PnO allows us to manually simulate occlusion scenarios and out-of-frame scenarios. We randomly choose 1 to 7 segments from a collection sourced from LVIS (Gupta et al., 2019) and COCO (Lin et al., 2014) for pasting. For each inserted segment, we randomly determine the object’s size and position in the first and last frames. The size and location of the segment in intermediate frames are then generated through linear interpolation.



Figure 6: **More examples of PasteNOclude (PnO)**.

## 1014 B MORE EMPIRICAL ANALYSIS

1015  
1016  
1017  
1018  
1019

We used the evaluation metrics defined in Sec. 5.2 in the main draft. We summarize all the definitions in Tab. 5. We presented additional experiments involving state-of-the-art trackers in Appendix B.1.3 and the amodal expander in Appendix B.2.

### 1020 B.1 BENCHMARKING OFF-THE-SHELF-TRACKERS

#### 1021 B.1.1 EVALUATION ON TAO-AMODAL VALIDATION SET

1022  
1023  
1024  
1025

We report detection and tracking average precision (AP) numbers of SOTA off-the-shelf trackers on TAO-Amodal validation set running at 1fps with an IoU threshold 0.5 in Tab. 6. We also observed similar performance trends when running at 5fps with higher IoU thresholds, shown in Tabs. 7

Table 5: **Evaluation metrics with IoU threshold 0.5.** We define variations of AP (Lin et al., 2014) and Track-AP (Dave et al., 2020a) based on levels of occlusion.

Metric	Definition	Type
AP	Average Precision (AP) averaged across all categories at an IoU threshold 0.5.	Detection Metrics
$AP^{[0, 0.1]}$	AP for heavily occluded objects, with visibility smaller than 0.1.	
$AP^{[0.1, 0.8]}$	AP for partially occluded objects, with visibility in $[0.1, 0.8]$ .	
$AP^{[0.8, 1.0]}$	AP for non-occluded objects, with visibility larger than 0.8.	
$AP^{OoF}$	AP for partially out-of-frame (OoF) objects.	
Modal AP	AP on modal annotations.	
Track-AP (Dave et al., 2020a)	Average Precision of a track averaged across all categories at an 3D IoU threshold 0.5.	Tracking Metrics
$Track-AP^{[0, 0.8]}$	Track-AP for any track that is occluded, with visibility at or below 0.8, for more than 5 frames (seconds).	
Modal Track-AP	Track-AP on modal annotations	

Table 6: **Off-the-shelf trackers on TAO-Amodal validation set.** Off-the-shelf trackers were either trained on TAO (Dave et al., 2020a) or on synthetic videos (Zhou et al., 2022b) generated using LVIS images (Gupta et al., 2019), with categories aligned with our dataset. While certain trackers can detect non-occluded objects well (over 35% AP), objects that are highly occluded, partially occluded, and out-of-frame remain challenging, highlighting the difference between modal and amodal tracking. We run all existing trackers at 1 fps and average AP across all categories with an IoU threshold of 0.5.

Method	Detection Metrics				Tracking Metrics				
	$AP^{[0, 0.1]}$	$AP^{[0.1, 0.8]}$	$AP^{[0.8, 1]}$	$AP^{OoF}$	Modal AP	AP	AP	$AP^{[0, 0.8]}$	Modal AP
QDTrack (Fischer et al., 2023)	0.39	7.79	21.70	7.88	20.07	15.47	7.84	4.03	11.36
TET (Li et al., 2022a)	0.70	8.89	29.96	8.66	29.42	22.04	4.72	3.32	7.7
AOA (Du et al., 2021)	0.56	6.32	24.14	6.53	23.27	17.76	13.63	6.63	21.18
Detic + SORT (Zhou et al., 2022a; Bewley et al., 2016)	0.38	6.68	21.31	8.09	18.84	15.32	6.18	3.81	8.16
ViTDet-B + SORT (Li et al., 2022b; Bewley et al., 2016)	0.77	11.40	34.03	12.98	32.67	25.15	6.95	4.10	11.57
ViTDet-L + SORT (Li et al., 2022b; Bewley et al., 2016)	<b>1.18</b>	13.75	37.41	14.70	36.65	28.05	8.19	5.14	13.73
ViTDet-H + SORT (Li et al., 2022b; Bewley et al., 2016)	1.03	<b>14.54</b>	<b>39.71</b>	<b>16.53</b>	<b>38.05</b>	<b>29.56</b>	8.94	5.76	14.55
GTR (Zhou et al., 2022b)	0.78	13.24	37.54	14.18	36.08	28.19	<b>16.02</b>	<b>8.86</b>	<b>22.50</b>

and 8. Every off-the-shelf tracker was trained on either TAO (Dave et al., 2020a) or LVIS (Gupta et al., 2019), ensuring alignment of category vocabulary with our dataset as detailed in Sec. 5.2. We reproduced AOA (Du et al., 2021) using their released implementation, with object detector trained on LVIS and tracking ReID head trained on TAO.

### B.1.2 USING OFF-THE-SHELF MODAL TRACKERS FOR AMODAL PERCEPTION.

Tab. 6 reveals notable differences in detection AP between modal (Modal AP) and amodal annotations (AP), amounting to an 8.49% difference. Additionally, the amodal tracking AP experiences a substantial decline compared to modal tracking AP. These results highlight the difference between amodal and modal perception. Additionally, we found that standard trackers performing well on TAO (Modal APs) in Tab. 6 also achieve better results on TAO-Amodal in Tab. 2. This highlights a strong correlation between open-world tracking performance and success on our dataset.

### B.1.3 HOW WELL DO STANDARD TRACKERS HANDLE OCCLUSION?

Existing off-the-shelf trackers exhibit reasonable performance in detecting non-occluded objects, with ViTDet achieving 39.71%  $AP^{[0.8, 1]}$  as revealed in Tab. 6. However, all trackers face challenges in handling heavily occluded, partially occluded ( $AP^{[0.1, 0.8]}$ ) and out-of-frame (OoF) scenarios. We noticed that ViTDet operating at 5 fps benefits from the property of SORT to estimate the location in the current frame using past information in Tab. 8. Nevertheless, this improvement comes at the cost of processing ViT-Det on 5x more frames than models running at 1 fps. In contrast, amodal completion could be a promising way for efficiently handling occlusion.

**Evaluation with higher IoU thresholds.** In Tab. 7, we evaluate the trackers with average precision (AP) averaged over 10 IoU thresholds from 0.5 to 0.95 at a step 0.05. The performance trend basi-

Table 7: **Off-the-shelf trackers on TAO-Amodal validation with higher IoU thresholds.** The definitions of our evaluation metrics can be found in Tab. 5. The AP numbers are averaged over 10 IoU values from 0.5 to 0.95 with a 0.05 step, denoted as  $AP_{0.5:0.95}$ . We observed a similar performance trend as results evaluated with an IoU threshold 0.5. We run all trackers at 1 fps.

Method	Detection $AP_{0.5:0.95}$					Tracking $AP_{0.5:0.95}$		
	$AP^{[0,0.1]}$	$AP^{[0.1,0.8]}$	$AP^{[0.8,1]}$	$AP^{OOE}$	Modal AP	AP	AP	$AP^{[0,0.8]}$
QDTrack (Fischer et al., 2023)	0.12	2.29	13.03	2.90	12.64	8.53	3.36	1.52
TET (Li et al., 2022a)	0.21	2.71	17.27	3.14	17.58	11.80	1.99	1.14
AOA (Du et al., 2021)	0.26	1.87	15.98	2.84	16.36	10.52	6.59	2.07
ViTDet-B + SORT (Li et al., 2022b; Bewley et al., 2016)	0.33	3.41	19.67	5.02	19.83	13.39	3.03	1.40
ViTDet-L + SORT (Li et al., 2022b; Bewley et al., 2016)	<b>0.43</b>	4.14	22.08	5.81	22.65	15.35	4.16	1.84
ViTDet-H + SORT (Li et al., 2022b; Bewley et al., 2016)	0.36	4.38	23.62	<b>6.67</b>	23.89	16.21	4.24	1.94
GTR (Zhou et al., 2022b)	0.24	<b>4.60</b>	<b>26.01</b>	6.62	<b>26.83</b>	<b>18.07</b>	<b>7.52</b>	<b>3.05</b>

Table 8: **Off-the-shelf trackers on TAO-Amodal validation set running at 5 fps.** ViTDet (Li et al., 2022b) achieves a performance gain by running at a higher fps as SORT (Bewley et al., 2016) leverages its capability to estimate the new location based on the location in previous frames. AP numbers are averaged across all categories at an IoU threshold 0.5.

Method	Detection AP					Tracking AP			
	$AP^{[0,0.1]}$	$AP^{[0.1,0.8]}$	$AP^{[0.8,1]}$	$AP^{OOE}$	Modal AP	AP	AP	$AP^{[0,0.8]}$	Modal AP
QDTrack (Fischer et al., 2023)	0.42	7.59	21.53	7.78	19.98	15.42	6.63	2.72	10.34
TET (Li et al., 2022a)	0.24	5.39	14.56	4.73	29.42	10.51	3.52	2.21	5.56
AOA (Du et al., 2021)	0.56	6.29	24.35	6.77	23.51	17.85	12.82	5.53	20.67
ViTDet-B + SORT (Li et al., 2022b; Bewley et al., 2016)	1.00	13.38	37.98	14.78	37.08	28.32	10.09	4.40	16.93
ViTDet-L + SORT (Li et al., 2022b; Bewley et al., 2016)	<b>1.32</b>	16.38	43.30	17.16	42.31	32.08	11.75	5.53	19.22
ViTDet-H + SORT (Li et al., 2022b; Bewley et al., 2016)	1.06	<b>17.24</b>	<b>45.18</b>	<b>18.58</b>	<b>44.02</b>	<b>33.53</b>	13.16	5.87	<b>21.39</b>
GTR (Zhou et al., 2022b)	0.57	12.45	35.89	13.63	34.92	27.28	<b>13.70</b>	<b>7.02</b>	20.09

cally aligns with what we observed in Tab. 6 in the main paper. GTR (Zhou et al., 2022b) obtained strong performance in both detection and tracking. When evaluated with higher IoU thresholds, ViTDet (Li et al., 2022b) and SORT (Bewley et al., 2016) demonstrate inferior detection performance compared to GTR, indicating a contrasting outcome compared to the results obtained at a 0.5 threshold. This shows the limitations of SORT (Bewley et al., 2016) in accurately estimating bounding boxes.

**Running trackers at higher fps.** We reported the performance of state-of-the-art trackers running at 5 fps in Tab. 8. We noticed that ViTDet (Li et al., 2022b) along with SORT (Bewley et al., 2016) achieved the best performance among all the trackers. This aligns with our intuition as SORT estimates the location in the current frame based on prior-frame locations. This property benefits from running at higher fps, but it requires processing ViTDet on 5×more frames than models operating at 1 fps, heavily increasing computational demands.

## B.2 AMODAL EXPANDER EXPERIMENTS

### B.2.1 SCALING UP TRAINING DATA

In Tab. 9, we scale up the training data to 4x by including test videos as train set and evaluate the amodal expander on the validation set. We note that simply increasing the size of the training data does not significantly improve the metrics of amodal expander compared to results shown in Tab. 3.

Increasing training data improves the performance of full model fine-tuning and could be a promising direction for future work. However, even 4x more training data is insufficient to fine-tune the entire model. A more effective strategy is to freeze the modal trackers and apply an additional "correction" module (e.g., amodal expander). These analyses validate our design to propose TAO-Amodal as an evaluation benchmark.

### B.2.2 DETECTING PEOPLE WITH AMODAL EXPANDER

In Tab. 10, we study how well the expander baseline detects and tracks people, which serves as a crucial category in many autonomous driving and tracking benchmarks. Amodal expander obtains a significant improvement compared to the modal baseline, particularly on  $AP^{[0.1,0.8]}$  and  $AP^{OOE}$ .

Table 9: **Scaling up training data for amodal expander.** All fine-tuning is done on a set of 1,928 videos, vs. 500 in the main paper.

Method	Detection Metrics				Tracking Metrics	
	AP <sup>[0,0.1]</sup>	AP <sup>[0.1,0.8]</sup>	AP <sup>[0.8,1]</sup>	AP <sup>OoF</sup>	AP	AP <sup>[0,0.8]</sup>
Baseline (GTR [59])	0.8	13.2	37.5	14.2	28.2	16.0 8.9
Fine-tune entire model	<b>1.1</b>	12.7	29.1	12.4	22.5	9.7 6.2
Fine-tune regression head	0.9	14.4	<b>38.0</b>	15.4	29.1	<b>16.9</b> 9.5
Amodal Expander	0.8	<b>16.9 (+3.7)</b>	37.7	<b>17.9 (+3.7)</b>	<b>30.0 (+1.8)</b>	16.5 10.7
Amodal Expander + PnO	0.7	16.5	37.8	<b>17.9 (+3.7)</b>	<b>30.0 (+1.8)</b>	16.5 <b>10.8 (+1.9)</b>

Table 10: **Evaluating the ‘people’ category.** We follow the conventions of Tab. 3 but evaluate performance only on the people category. Fine-tuned expander shows improvements over modal baseline, which can be observed in Fig. 7. We posit that this dramatic performance increase comes from the fact that people is the most common category. PasteNOcclude (PnO) leads to a slight drop for this category, which suggests that adding synthetic (occluded) examples is more helpful for less common categories.

Method	Detection Metrics				Tracking Metrics		
	AP <sup>[0,0.1]</sup>	AP <sup>[0.1,0.8]</sup>	AP <sup>[0.8,1]</sup>	AP <sup>OoF</sup>	Overall	Overall	AP <sup>[0,0.8]</sup>
GTR (Zhou et al., 2022b)	0.29	37.15	71.49	42.07	53.81	17.47	14.39
FT regression head	0.41	49.32	78.93	53.26	61.36	20.44	18.74
Amodal Expander	2.26	71.64	84.07	73.74	74.22	<b>26.77 (+9.30)</b>	28.94
Amodal Expander <sup>†</sup>	<b>2.46 (+2.17)</b>	<b>71.86 (+34.71)</b>	<b>84.21 (+12.72)</b>	<b>73.96 (+31.89)</b>	<b>74.34 (+20.53)</b>	26.72	<b>28.95 (+14.56)</b>
Amodal Expander + PnO	1.94	69.87	83.86	72.58	73.20	26.68	28.76
Amodal Expander + PnO <sup>†</sup>	1.99	70.23	84.00	72.85	73.38	26.61	28.64

Tracking on highly or partially occluded people (Track-AP<sup>[0,0.8]</sup>) also increases by 14.6%. This shows that one can obtain an effective amodal people tracker that could also track objects of diverse category vocabulary with our dataset using a simple fine-tuning scheme.

### B.2.3 IMPORTANCE OF PROPOSAL MATCHING STRATEGIES

To apply regression loss, training a box prediction head requires matching each region proposal to a ground truth box. A naive strategy is to directly match the region proposals to the amodal ground truth box. However, direct matching with amodal boxes leads to suboptimal results as shown in Tab. 11. As standard trackers generate modal region proposals, the model faced challenges in aligning proposals with the accurate ground truth due to a low Intersection over Union (IoU) between modal proposals and amodal ground truth. Matching proposals with modal boxes and applying regression loss using amodal ground truth yield better results.

### B.2.4 INVESTIGATING KEY INFORMATION FOR AMODAL BOX INFERENCE

Tab. 12 reports different input choices to the amodal expander. Modal box (deltas)  $\Delta b$ , output by the regression head as shown in Fig. 3 in the main paper, are used to yield final modal box predictions when applied to region proposals and thus contain information about the exact location of modal box predictions. Proposal features includes visual appearance information of the detected region proposals. Absence of visual cues significantly diminishes the performance of both detection and tracking under occlusion. Interestingly, the amodal expander, incorporating both modal delta and proposal features, yielded the most favorable outcomes. This indicates that estimating modal box locations also contributes to effective amodal reasoning.

### B.2.5 NUMBER OF MLP LAYERS

We tested with the depth of amodal expander architecture in Tab. 13. We observe a reverse-U pattern concerning the number of MLP layers, with two-layer MLPs demonstrating superior performance compared to other models. A one-layer MLP proves suboptimal in both detection and tracking. Notably, using a 1-layer MLP results in slightly inferior outcomes compared to fine-tuning the regression head, as indicated in Tab. 3 in the main paper. We argue that the regression head may derive benefits from pre-training on modal benchmarks.

1188  
 1189  
 1190  
 1191  
 1192  
 1193  
 1194  
 1195  
 1196  
 1197  
 1198  
 1199  
 1200  
 1201  
 1202  
 1203  
 1204  
 1205  
 1206  
 1207  
 1208  
 1209  
 1210  
 1211  
 1212  
 1213  
 1214  
 1215  
 1216  
 1217  
 1218  
 1219  
 1220  
 1221  
 1222  
 1223  
 1224  
 1225  
 1226  
 1227  
 1228  
 1229  
 1230  
 1231  
 1232  
 1233  
 1234  
 1235  
 1236  
 1237  
 1238  
 1239  
 1240  
 1241

Table 11: **Ablation: Region proposal matching strategy.** Given that modal trackers generate modal proposals, an improved strategy involves matching region proposals with modal ground truth (GT) while applying regression loss to amodal predictions against the amodal GT. Both expander models are trained with Paste-and-Occlude (PnO) on TAO-Amodal training set for 20k iterations.

Matching	Detection AP			Tracking AP	
	AP <sup>[0.1,0.8]</sup>	AP <sup>OoF</sup>	AP	AP	AP <sup>[0.1,0.8]</sup>
Modal GT	13.96	14.92	28.64	<b>16.45</b>	8.96
Amodal GT	<b>16.41</b>	<b>17.64</b>	<b>29.87</b>	16.35	<b>10.13</b>

Table 12: **Input to Amodal Expander.** Modal box (deltas)  $\Delta b$ , output by the regression head as shown in Fig. 3, contains information about the exact location of modal box predictions. Object features  $f$  are embedded with visual appearance information of the modal proposals. We found that both information are important in amodally inferring the object’s shape. All models were trained on TAO-Amodal training set with PasteNOcclude (PnO) for 20k iterations.

Method	Detection AP			Tracking AP	
	AP <sup>[0.1,0.8]</sup>	AP <sup>OoF</sup>	AP	AP	AP <sup>[0,0.8]</sup>
$\Delta b$	13.86	14.79	28.62	<b>16.47</b>	8.94
$f$	16.12	17.08	29.58	16.12	10.08
$f$ and $\Delta b$	<b>16.41</b>	<b>17.64</b>	<b>29.87</b>	16.35	<b>10.13</b>

Table 13: **Number of MLP layers in Amodal Expander.** Empirically, a lightweight 2-layer MLP amodal expander is sufficient to generate reasonable amodal predictions. All models were trained on TAO-Amodal training set for 20k iterations.

# layers	Detection AP			Tracking AP	
	AP <sup>[0.1,0.8]</sup>	AP <sup>OoF</sup>	AP	AP	AP <sup>[0,0.8]</sup>
1-layer	13.78	15.19	28.21	14.29	8.12
2-layer	<b>16.41</b>	<b>17.64</b>	<b>29.87</b>	<b>16.35</b>	<b>10.13</b>
4-layer	15.55	17.02	29.41	16.35	9.99
6-layer	14.55	15.64	28.79	16.05	9.09

### B.3 QUALITATIVE RESULTS

We illustrate the qualitative results of amodal expander on TAO-Amodal validation set in Figs. 7 and 8. Amodal expander infers objects that are occluded under various scenarios and completes occluded objects of diverse categories.



Figure 7: **Qualitative results of Amodal Expander on TAO-Amodal val.** Trackers fine-tuned with expander produce both modal and amodal predictions. The expander amodally complete objects that are occluded by objects in the scene (bottom-left) or objects that lie partially out of frame. We further verify that fine-tuned expander can amodally complete objects that were occluded in the past as well as objects that become occluded later.



Figure 8: **Qualitative results of Amodal Expander across diverse categories on TAO-Amodal val.** Though we achieve the most impressive results for people, our Amodal Expander is effective across a diverse set of categories.



Table 14: **Annotation guidelines.** TAO-Amodal is annotated with the guidelines below, which taxonomizes occlusions across severity (partial versus complete) and type (in/out-of-frame). As mentioned in Sec. 3 in the main paper, we scope out the case where an object may be present behind the camera. For out-of-frame occlusions, we limit the *annotation workspace* to be twice the image size.

Occlusion type	Extent	Cases	Instructions
In-frame	Partial	Partially occluded before being fully visible Partially occluded after being fully visible	Annotate with best estimate using category label Annotate with best estimate
	Complete	Invisible before being (partially) visible Invisible after being (partially) visible	Only annotate if the object has been visible before If confident, annotate with best estimate If not, only annotate till the last visible frame
		Invisible for a while	If confident, annotate with best estimate If not, still annotate but add an uncertainty flag
	Out-of-frame	Partial	Object goes beyond image border Object goes beyond the padded image
Complete		-	-
Behind-the-frame	Partial	Object is in front of and behind the camera	Only label the part of object in front of camera
	Complete	-	-

## C TAO-AMODAL ANNOTATIONS

### C.1 ANNOTATION GUIDELINES

We ensure high-quality annotations by requiring annotators to follow the guidelines detailed in Tab. 14. Our coverage spans various occlusion scenarios, encompassing in-frame, out-of-frame, or behind-the-scene situations, where an object may be partially obscured behind the camera.

### C.2 OTHER ANNOTATION STATISTICS

We present the class and object occlusion distributions in Figs. 9 and 10.

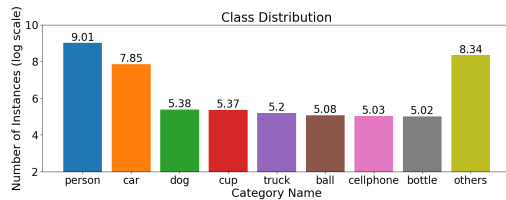


Figure 9: **Class distribution.** We present counts of instances from top 8 most frequent categories and other categories, using a logarithmic scale.

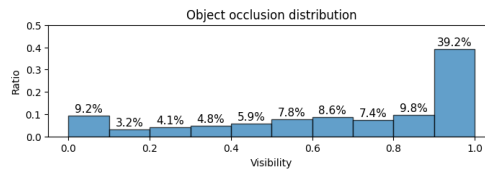


Figure 10: **Object occlusion distribution.** We plot the distribution at a 10% visibility span.

### C.3 UNCERTAIN OBJECTS

We provide examples of objects marked with an `is_uncertain` flag in Fig. 11.

1350  
 1351  
 1352  
 1353  
 1354  
 1355  
 1356  
 1357  
 1358  
 1359  
 1360  
 1361  
 1362  
 1363  
 1364  
 1365  
 1366  
 1367  
 1368  
 1369  
 1370  
 1371  
 1372  
 1373  
 1374  
 1375  
 1376  
 1377  
 1378  
 1379  
 1380  
 1381  
 1382  
 1383  
 1384  
 1385  
 1386  
 1387  
 1388  
 1389  
 1390  
 1391  
 1392  
 1393  
 1394  
 1395  
 1396  
 1397  
 1398  
 1399  
 1400  
 1401  
 1402  
 1403

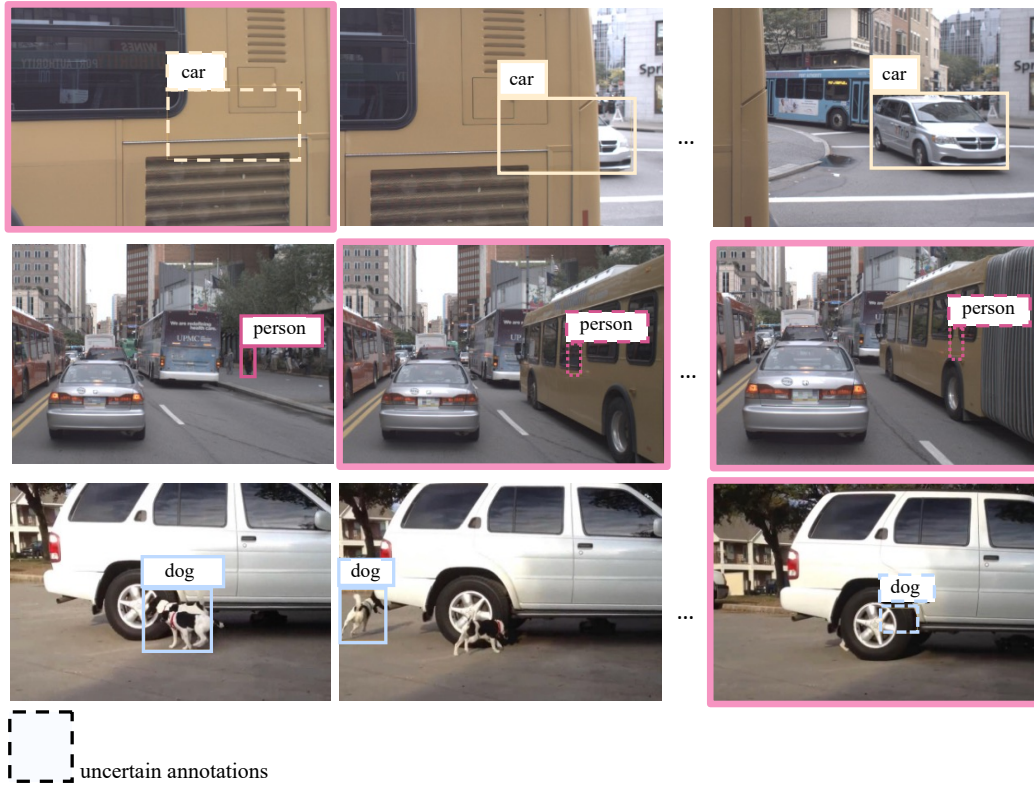


Figure 11: **Examples with *is\_uncertain* flag.** Bounding boxes with dashed lines represent objects flagged with *is\_uncertain*. For frames containing uncertainly annotated objects, we use pink borders. As detailed in Sec. 3, our approach ensures that over 99% of annotations are of high quality by instructing annotators to reference preceding and subsequent frames when dealing with heavily occluded objects. In cases where the annotator remains uncertain, such as with fully occluded objects or when objects do not reappear post-occlusion, they are directed to mark these objects accordingly.

## D LIMITATIONS

Although TAO-Amodal provides a comprehensive evaluation, we recognize that the current metrics may have limitations in evaluating amodal tracking. The shape and position of heavily occluded and invisible objects are inherently uncertain, leading to multiple plausible predictions that human reviewers might deem acceptable. We could use Top-k metrics (Khurana et al., 2021) as an alternative. Yet, top-k metrics would require trackers to output a “distribution” of locations and thus make existing literature of modal trackers unsuitable for amodal tracking. Therefore, we adopt an AP threshold of 0.5 to appropriately penalize predictions of highly occluded objects. Another way we try to curb the inherent uncertainty for amodal evaluation is to ensure precise amodal annotations by referring neighboring frames and through multiple rounds of quality check, which we discussed in Sec. 3 of the main paper.

TAO-Amodal also inevitably inherits the limitations of the TAO benchmark on which it is based. This includes TAO’s low-frequency 1FPS annotations and the federated annotation protocol. We trade off low-frequency annotation with high-quality annotations given a limited budget of human labor. We follow federated annotation protocol because it is widely used in image recognition (Gupta et al., 2019) and multi-object tracking (Dave et al., 2020a) *benchmarks* with extensive vocabularies, where exhaustive labeling is too expensive. Lastly, we observe that the detection performance improvements of the fine-tuned amodal expander are modest compared to ViTDet (Li et al., 2022b). Our amodal expander is built upon GTR (Zhou et al., 2022b) following the concept of lightweight instruction tuning. Drawing parallels to the success in NLP, we hope our empirical findings will inspire further research into more effective fine-tuning strategies for enhancing existing modal trackers to operate in the amodal domain.

Lastly, despite our exploration of temporal aware baselines in Tab. 4, we acknowledge the limitations of frame-independent detectors, a challenge shared by many current modal trackers (Zhou et al., 2022b; 2020). Typically, these trackers are trained on image datasets with more comprehensive annotations, and an additional temporal tracking module is trained on tracking datasets while the detector is frozen. This approach is to prevent performance degradation in object detection after fine-tuning on tracking data, which we observed when fine-tuning the region proposal network in Tab. 3. Therefore, building a temporal-aware detector remains challenging but presents a promising direction for advancing both amodal and modal tracking.