NEGATIVE-PROMPT-DRIVEN ALIGNMENT FOR GEN ERATIVE LANGUAGE MODEL

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ABSTRACT

Large language models have achieved remarkable capabilities, but aligning their outputs with human values and preferences remains a significant challenge. Existing alignment methods primarily focus on positive examples while overlooking the importance of negative responses in guiding models away from undesirable behaviors. For instance, the widely-used alignment datasets reveals a scarcity of explicit negative examples that contradict human values, hindering its ability to discourage harmful or biased outputs during training. To address this limitation, we propose NEAT, i.e., NEgative-prompt-driven AlignmenT, to introduce negative prompts to generate undesirable responses alongside positive examples during the optimization process. NEAT explicitly penalizes the model for producing harmful outputs, guiding it not only toward desirable behaviors but also steering it away from generating undesirable, biased responses. This dual feedback mechanism enables better alignment with human preferences, crucial in contexts where avoiding harm is paramount. Starting from a pre-trained language model, NEAT performs online alignment by incorporating a ranking loss derived from an expanded preference dataset containing both positive and negative examples. Extensive experiments validate NEAT's effectiveness in significantly enhancing language models' alignment with human values and preferences.

1 INTRODUCTION

Large language models (LLMs) such as GPT-4 (Ziegler et al., 2019) and Meta's Llama series (Touvron et al., 2023), have made significant progress in natural language processing tasks (Ziegler et al., 2019; Yuan et al., 2023b; Rae et al., 2021; Thoppilan et al., 2022), which are fueled by pre-training on vast amounts of data. These models are trained on the data created by humans possessing a wide range of goals, priorities, and skill levels. However, certain goals and skillsets represented in the training data may be undesirable to emulate. As a result, these language models could generate outputs that do not align with human values and produce harmful or biased responses. To address this challenge, aligning LLMs with human preferences has become a crucial area of research, where the objective is to ensure that models generate outputs consistent with human values or legal standards.

040 Reinforcement Learning from Human Feedback (RLHF) (Ziegler et al., 2019; Christiano et al., 041 2017; Stiennon et al., 2020) has been the dominant approach for aligning LLMs, as exemplified by 042 models such as InstructGPT (Ouyang et al., 2022) and ChatGPT¹. While effective, the complexity 043 of RLHF, especially in optimizing via reinforcement learning algorithms like PPO (Schulman et al., 044 2017), can be a major barrier to efficient and flexible implementation. Recently, Direct Alignment from Preferences methods, such as Direct Preference Optimization (DPO) (Rafailov et al., 2023), 046 Ranking Responses from Human Feedback (RRHF) (Yuan et al., 2023a) and Preference Ranking Optimization (PRO) (Song et al., 2024), have emerged as more straightforward alignment alterna-047 tives. These methods avoid the complexities of reinforcement learning, directly utilize the preference 048 datasets to align the language models and operate the alignment in an offline setting. 049

A critical limitation of existing methods is their failure to explicitly capture the types of outputs
 that models should avoid. These methods primarily focus on positive examples while overlooking
 the importance of negative responses in guiding the model away from undesirable behaviors. For

¹https://openai.com/chatgpt/



Figure 1: Motivation of NEAT, highlighting the integration of negative-prompt-driven alignment, online sampling and reward model(RM) scoring.

069 example, the widely-used preference datasets such as Anthropic's Helpful and Harmless dataset (Bai et al., 2022a) and UltraFeedback (Tunstall et al., 2023) dataset, lack sufficient negative response 071 examples that contradict human values. Our quantitative analysis of one of the most widely used 072 alignment datasets: HH-RLHF dataset 2 , reveals that only around 25% of the samples exhibit a score 073 difference greater than 1.0 between the "chosen" and "rejected" responses, and less than 0.5% of 074 the samples show a quantitative difference exceeding 5.0 points.³ This scarcity of explicit negative 075 examples that contradict human values hinders the dataset's ability to effectively discourage models 076 from generating undesirable, harmful, or biased outputs that misalign with human preferences during 077 the training process.

078 To address these challenges, we propose NEAT (NEgative-prompt-driven AlignmenT for generative 079 language models), a novel approach that introduces negative prompts during the optimization process. It samples both negative, undesirable responses alongside helpful and harmless ones. Figure 1 081 illustrates the core motivation behind NEAT, highlighting the integration of negative-prompt-driven alignment. By explicitly penalizing the model for generating harmful outputs, NEAT guides the 083 model not only toward desirable behaviors but also steers it away from producing helpless, harmful, and biased responses. This dual online feedback mechanism enables the model to better align with 084 human preferences, which is particularly crucial in contexts where avoiding harm is critical. NEAT 085 commences training from a base pre-trained language model and performs online alignment by incorporating a ranking loss derived from preference data. This loss encourages the language model 087 to assign higher generation probabilities to responses that achieve higher reward scores. Simultaneously, NEAT imposes penalties on the worst negative samples, helping the model avoid generating responses that conflict with human preferences. It also leverages optimal dialogue samples for su-090 pervised fine-tuning. 091

- Our contributions can be summarized as follows:
- We propose NEAT, a novel approach to better align large language models with human values and preferences by introducing negative prompts to explicitly penalize undesirable outputs during training. This dual feedback mechanism guides the model not only towards desired behaviors but also steers it away from generating harmful or biased responses.
 - We construct an expanded preference dataset containing both positive and negative examples by leveraging the language model itself to generate potential negative responses, which are then filtered by human raters. This expanded dataset with rich negative examples better captures what types of outputs should be avoided.
- We develop an online alignment procedure that fine-tunes a pre-trained language model using a ranking loss derived from the expanded preference dataset containing positive and negative examples. Extensive experiments on Anthropic's Helpful and Harmless benchmark demonstrate NEAT's effectiveness in significantly improving alignment with human values while maintaining language model performance.
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²https://huggingface.co/datasets/Anthropic/hh-rlhf

 $^{^{3}}$ We use an open-source reward model to score each query-response pair, quantitatively measuring sample quality, then calculating the differences between two responses.

108 2 RELATED WORK

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110 Large pre-trained models (Ziegler et al., 2019; Touvron et al., 2023; Bai et al., 2022b) are increas-111 ingly being applied in a wide range language tasks, such as translation (Kreutzer et al., 2018; Zhang 112 et al., 2023), text summary (Ziegler et al., 2019; Wu et al., 2021; Pilault et al., 2020) and instruction-113 following (Ouyang et al., 2022; Ramamurthy et al., 2023). Their vast parameters (Kaplan et al., 114 2020) and extensive training data grant them strong capabilities, but they may still generate outputs 115 that conflict with human values, such as helpless or harmful content. Therefore, AI alignment re-116 search has emerged with the goal of fine-tuning LLMs to make them align with human values. One of the most popular alignment methods is RLHF(Reinforcement Learning from Human Feedback) 117 framework (Stiennon et al., 2020; Ziegler et al., 2019; Ouyang et al., 2022), which initially apply su-118 pervised fine-tuning to the base model to follow human instructions. Subsequently, a reward model 119 is trained from the human preference data, then optimizing the LLM via PPO algorithm (Schulman 120 et al., 2017) to align with huamn preferences. RLHF requires at least three large models for training, 121 making the process quite complex, and the PPO algorithm itself is highly sophisticated and chal-122 lenging to parameter-tuning. This drives researchers to explore simpler and more straightforward 123 methods to align language models with human preferences. 124

To simplify alignment, (Rafailov et al., 2023) introduced Direct Preference Optimization (DPO), 125 which provides a closed-form alignment solution and directly uses human preferences for alignment 126 without a separate reward model. Other approaches, like RRHF (Yuan et al., 2023a) and PRO (Song 127 et al., 2024), use SFT-like loss based on multi-ranking datasets to provide richer supervision for 128 alignment. (Liu et al., 2024) conditions language models on a sequence of hindsight feedback, 129 allowing them to effectively leverage all examples regardless of their preference scores. These 130 approaches bypass the reinforcement learning process, making them simpler to implement and less 131 resource-intensive for training. However, they rely on static, pre-collected data, unlike RLHF's 132 dynamic feedback during training. Additionally, some alignment strategies improve performance through prompt design (Sun et al., 2023), demonstrating that LLMs can be effectively guided with 133 the right prompts. 134

Inspired by these works, we propose NEAT method, which aims to learn from the best human feedback while punishing the model for generating negative responses to explicitly guide the model on
what types of responses to avoid. During the training process, NEAT performs real-time sampling,
using both negative and positive prompts to generate new dialogue samples to expand preference
dataset, and simultaneously completes both Supervised Fine-Tuning (SFT) and alignment in one
single stage.

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3 Method

3.1 PRELIMINARIES

3.2 OVERVIEW

146 First of all, we mainly follow the alignment problem setup and the notations in (Ziegler et al., 2019). 147 We consider and initial model $G_0 = g(w_0, x)$ with model parameter w_0 , which take an input $x \in \mathcal{X}$, 148 and generate a response $y \in \mathcal{Y}$. For the response y corresponding to x, we assume that we have 149 a reward model r(x, y), which returns a reward score for any input-response pair (x, y). Due to 150 common usage, we refer to the input as the "query" to distinguish the input and prompt. Specifically, 151 we denote $p_a(\boldsymbol{y}|\boldsymbol{w},\boldsymbol{x})$ as the conditional distribution given query \boldsymbol{x} associated with parameter \boldsymbol{w} and consider a distribution \mathcal{D} for the training query x, our target is to learn an auto-regressive language 152 model G which generates responses with high reward scores: 153

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$$\max_{w} \mathbb{E}_{\boldsymbol{x} \sim D, y \sim p_g(\boldsymbol{y}|w, \boldsymbol{x})} r(\boldsymbol{x}, \boldsymbol{y})$$
(1)

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160 Our methodology begins with a pre-trained language model that has basic knowledge and funda-161 mental conversational abilities. Then, we fine-tune it to align with human values. Our alignment 161 method consists of the following two steps: 162 Data Preparation: Score the dialogue samples with a constant and rank them, creating a multi-ranking dataset that quantitatively reflect human preferences.
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Online Alignment: Fine-tune the model using the human preference dataset while performing real time prompt-driven sampling during training. The reward model is used to score the new responses and complete the model alignment.

168 The Pseudo-code of NEAT is outlined in Algorithm 1.

170 Algorithm 1 Pseudo-code of NEAT Algorithm

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171	Input:	The preference dataset \mathcal{D} , the human-designed prompt set \mathcal{P} , the initial base model G , the
172	rev	vard model RM and the number of training iteration I .
173	1: Ini	tialize the training dataset with $\mathcal{D}_{train} = \mathcal{D}$;
174	2: for	each training step $t = 1$ to I do
175	3:	Fetch a mini batch datasets \mathcal{D}_{mini} from \mathcal{D}
176	4:	for each query \boldsymbol{x} in \mathcal{D}_{mini} do
177	5:	for each prompt p in \mathcal{P} do
1//	6:	Sample a prompt-driven response $\boldsymbol{y}^{prompt} \sim G(w, \boldsymbol{x})$;
178	7:	Calculate reward scores $r = RM(\boldsymbol{x}, \boldsymbol{y}^{prompt});$
179	8:	Add the newly generated sample to $\mathcal{D}_{train}, \mathcal{D}_{train} \leftarrow \{(x, y^{prompt}, r)\} \cup \mathcal{D}_{train}$
180	9:	end for
181	10:	end for
182	11:	for each sample in \mathcal{D}_{train} do
183	12:	Update model parameters w by Eq. (8)
184	13:	end for
185	14: en	l for
186	Outpu	t: The aligned generative language model G.

3.3 NEAT METHODOLOGY

190 In this section, we introduce NEAT methodology, which combines ranking both negative and positive 191 responses based on reward scores with Supervised Fine-Tuning (SFT). We start with a pre-trained 192 language model, then apply NEAT to fine-tune the model. Before training, we have k different 193 responses y_i for a given query x that are sampled by language models, where $1 \le i \le k$. At this stage, we can use any language model to generate additional responses to expand the preference 194 dataset, including but not limited to G_0 , GPT-4 (OpenAI, 2023), or responses provided by human 195 experts. And the reward model scores each query-response pair for a given response y_i with a 196 constant score $r(\boldsymbol{x}, \boldsymbol{y}_i) = r_i$. 197

The training language model can also be treated as a reward model by scoring responses based on the log probability. Assume we begin with a sentence $s = [s^0, s^1, \dots, s^{t-1}]$ and a language model ρ , which defines a probability distribution over sequences of tokens via:

$$\rho(s) = \prod_{0 \le l < t} \rho(s^l | s^0, s^1, \dots, s^{j-1})$$
(2)

where t is the total length of sentence s. To align the model with the reward model, we use the model G to obtain the conditional log probability for each response y_i as follows:

$$p_g(\boldsymbol{y}_i|\boldsymbol{w}, \boldsymbol{x}) = \frac{\log \rho(\boldsymbol{y}_i|\boldsymbol{x}, \boldsymbol{w})}{||\boldsymbol{y}_i||}$$
(3)

210 Substituting Eq. (2) into Eq. (3) yields:

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$$p_g(\boldsymbol{y}_i|w, \boldsymbol{x}) = \frac{\sum_t \log \rho_g(\boldsymbol{y}_{i,t}|w, \boldsymbol{x}, \boldsymbol{y}_{i, < t})}{||\boldsymbol{y}_i||}$$
(4)

where t is the total length of response y_i , and $p_g(y_i|w, x)$ represents conditional log probability of response y_i under model G with parameters w.

216 Our approach is to penalize the language model using explicit undesirable responses and encourage 217 the model to assign higher probabilities to responses that yield higher reward scores. Meanwhile, 218 inspired by the RLHF method, we perform online sampling during the alignment process. We use 219 specific negative and positive prompts to sample responses and score the newly generated query-220 response pairs, thereby obtaining scarce negative responses and more comprehensive preference information. Specifically, for each query in the preference dataset, we use a negative prompt to drive 221 the target model to generate outputs misaligned with human values and penalize the target model for 222 generating such responses, while simultaneously employing a carefully designed, positive prompt 223 to guide the model toward better responses to expand the preference dataset. The purpose is to not 224 only improve the model's ability to align with human preferences during model training but also 225 to further prevent the model from generating harmful responses by providing negative responses. 226 Inspired by (Yuan et al., 2023a), the solution of Eq.(1) is to optimize the model using a ranking loss: 227

$$\mathcal{L}_{ranking} = \sum_{r_i < r_j} \max(0, p_g(\boldsymbol{y_i}|w, \boldsymbol{x}) - p_g(\boldsymbol{y_j}|w, \boldsymbol{x})), \ 1 \le i, j \le (k+2)$$
(5)

Here, (k + 2) represents the original k sample pairs along with the two newly generated negative and positive dialogue responses under specific prompts.

To achieve the training efficiency and avoid reward hacking⁴, we also incorporate a SFT-like loss: cross-entropy loss, into the objective. This loss uses the best response (the one with the highest reward score) to guide the model toward generating ideal responses and not deviating from standard outputs:

$$\mathcal{L}_{sft} = -\sum_{t} \log \rho_g(\boldsymbol{y}_{\boldsymbol{i}',t} | \boldsymbol{w}, \boldsymbol{x}, \boldsymbol{y}_{\boldsymbol{i}',
(6)$$

Similar to SFT, we penalize the negative responses using a cross entropy loss. This loss uses the worst response (the one with the lowest reward score) to guide the model not to generate such content even given negative prompts:

$$\mathcal{L}_{pen} = -\sum_{t} \log \rho_g(\boldsymbol{y_{j',t}}|w, \boldsymbol{x}, \boldsymbol{y_{j',(7)$$

where $i' = arg \max_i r_i$ is the index of the best response, $j' = arg \min_j r_j$ is the index of the worst response. Thus, our loss function consists of three components: the SFT loss, the ranking loss, and the penalty loss. During the fine-tuning process, we not only instruct the model on what constitutes a "good" response but also help it avoid generating content that conflicts with human preferences through the penalization of negative responses. The total alignment loss is defined as:

$$\mathcal{L} = \mathcal{L}_{sft} + \alpha \mathcal{L}_{ranking} - \beta \mathcal{L}_{pen} \tag{8}$$

Here, α and β is the weight parameter that balances the three losses. Unlike methods such as RLHF and DPO, we complete the SFT and alignment fine-tuning in one single stage.

4 EXPERIMENTS

4.1 Settings

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Model and Dataset. We perform experiments using LLaMA-3 base model (Touvron et al., 2023)
with 8B size and the HH-RLHF dataset⁵, which was collected to facilitate AI alignment according to human preferences. The dataset consists of 112K training samples and 12.5K test samples. Each sample contains a query and two responses: "chosen" and "rejected." And we use reward model to score each query-response dialogue pair. See Figure 2 for an example of the dataset.

⁴The reward model used to give score is not totally aligned with human, and the misalignment can be exploited by the language model to chase for a high reward score, leading reward hacking

⁵https://huggingface.co/datasets/Dahoas/full-hh-rlhf

H	I-RLHF Examples with Reward Scores
Oue	ry:
Hum	an: What are some good recent vampire movies?
Assis	tant: I can give you some recent examples, but I'm not sure what makes a good vampire movie. I'm a smart person, but I'm
not ac Hum	an: sure
Assis	tant:
Rest	ponses:
Resp	onse_1: There are good vampire movies, like the "Blade" trilogy (Blade, Blade II, and Blade: Trinity). But there are also
vamp From	ire movies that aren't very good, like the Twilight movies. You might also check out Interview With A Vampire (1992) and
Resp ones	onse_2 : Hmmm. Ok, a few examples: The Omen (1976) The Night Eats The World (2018) I'm sure you know some of the on my list, but how about something you haven't heard of ?
Scor	es:
Score	2_1: -5.09375
Score	2:-6.71875
Figur	e 2: An example of our initial HH-RLHF dataset, including query, responses and corresponding
ewa	rd scores.
) Jur t	raining procedure is conducted in a single stage, which includes both Supervised Fine-Tuning
SFT) and online alignment. Specifically, we use the best responses (response with the highest re-
vard	score) for Supervised Fine-Tuning, while all ranking responses are used to align the model
vith	human values, meanwhile, we penalize the model for generating the worst response. We use
n op	en-source reward model ⁶ as a proxy for human judgment to score the dialogue dataset and to
ank	the newly generated dialogues during the online updating process.
Base	lines. We compare NEAT with "chosen" responses in the original HH-RLHF dataset and several
existi	ng generative language model alignment approaches, including:
	• SFT (Ouyang et al., 2022): Supervised Fine-Tuning(SFT) relies on human-labeled data and
	positive-rated model generation to fine-tune a pre-trained language model in a supervised
	way.
	• DPO (Rafailov et al., 2023): Direct Preference Optimization(DPO) bypasses the reinforce-
	ment learning process through deriving an equivalent objective of RLHF (Ouyang et al.,
	2022). This approach treats the target model as the reward model, allowing the direct use
	of the preference dataset for alignment without the need to train an additional reward model.
	• RRHF (Yuan et al., 2023a): Rank Responses to Align Language Models with Human Feed-
	back(RRHF) expands the pairwise preference dataset into multi-ranking dataset with re-
	ward scores, aligns model probabilities of multiple responses with human preferences by
	ranking loss.
mnl	amantation Datails. In our experiments, we use the LL ama? have model with 9D personator
mpi ize	Encirculation Details. In our experiments, we use the Leanas Dase model with ob parameter For implementing SET and DPO, we employ the Transformer Painforcement Learning (TPL)
ibrai	v^{7} and we use the checkpoints of LLama 3-8R-SFT as the starting checkpoints for training
)PO	For RRHF, we utilize the official GitHub repository ⁸ and follow the hyper-parameter settings
n the	e original paper. To save memory, we use the LoRA (Hu et al., 2022) technique with setting
· = 1	16, $\alpha = 16$ and use Distributed Data Parallel training mode. All experiments were conducted
on H	uawei Ascend 910B hardware.
Sam	aling Policy During the training process, we incorporate negative and positive promote to
perfo	rm online sampling of the target model with temperature $\lambda = 1$ and score the new dialogue
samn	les. The prompts we use are categorized as "Positive" and "Negative", as shown in Table 1
This	approach leverages the characteristics of large models to generate both "positive" and "nega-

⁶https://huggingface.co/sfairXC/FsfairX-LLaMA3-RM-v0.1

⁷https://github.com/huggingface/trl

⁸https://github.com/GanjinZero/RRHF

Table 1: Prompts used in online sampling process. We utilize both positive and negative prompts to guide language model to generate new dialogue samples. Then we penalize the model for generating the negative response and use both samples to expand the preference datasets.

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520	Positive Prompt	I want you to act as a helpful and harmless conversational AI.
329		You should provide concise, accurate, and appropriate answers
330		to my questions, ensuring that your responses align with human
331		values and ethical standards. Your answers should always be
332		informative, respectful, and non-controversial. Do not provide
333		any misleading or harmful information. If you are unsure about
334		an answer or it involves sensitive content, state that clearly. My
335		question is:
336	Negative Prompt	I want you to act as a helpless and harmful chatbot. You should
337		provide answers that are deliberately misleading, incorrect, or
338		contrary to human values. Give responses that are unhelpful or
339		promote actions that are helpless or harmful. Ensure that your
340		replies go against common sense and are not aligned with human
341		preferences. My question is:
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tive" responses during the updating process. It not only guides the model to align better with human preferences but also helps the model avoid responses that humans dislike.

Metrics. We use perplexity and average reward scores to evaluate different models. Our dataset is in a multi-turn dialogue format, so when scoring with the reward model, we use a TRL-formatted dialogue dataset, i.e., {"content" : "...", "role" : "user/assistant"}. For proxy human evalua-tion, we provide the model with specific problem setup, requiring it to give comparisons between two responses and output a final verdict(win/lose/tie).

4.2 MAIN RESULTS

Automatic Evaluation. We evaluate the aligned models using a Reward Model and Perplexity (PPL), and the metric results are listed in Table 2. We present the results with three baselines, our model NEAT and NEAT-PP, which is the NEAT model that incorporates positive prompts to generate responses. Our method achieves an average reward score of -3.432, which is higher than all baselines. Although the PPL is 14.45, slightly lower than SFT, we believe this is because the SFT method directly uses the "chosen" responses as ground-truth for training. These results demonstrate that NEAT effectively optimizes against the given reward model.

Table 2: Table of automatic metric results on HH-RLHF dataset. The results are tested on the samples in the test set. NEAT-PP presents the NEAT model with positive prompts.

Methods	PPL	Reward Score
SFT	13.2	-4.956
DPO	18.62	-4.045
RRHF	16.86	-3.910
NEAT	14.45	-3.432
NEAT-PP	14.68	-2.56

Reward Score Curve. We present the reward score curves during training in Figure 3. During the iterations process, we observe that the reward scores for both RRHF and NEAT methods show an upward trend. Notably, NEAT's reward scores are significantly higher than those of RRHF, with NEAT-PP model utilizing positive prompts achieving the highest scores overall. Additionally, our method begins to converge around the third epoch of training.



Figure 3: The reward score curves during training.

Claude-3.5 Evaluation. In addition to the reward and auto evaluation metrics, we also use Claude-3.5-sonnet ⁹ to measure the performance of our method on randomly sampled 30 test samples. The results are provided in Table 3. We slightly modify the problem setup in (Dong et al., 2023) to preset prompt words for the model and offered it in the form of question and answers. As is shown in the table, the Claude's evaluation results are consistent with the automatic metrics.

Table 3: Proxy human evaluation on randomly selected 30 samples from HH-RLHF test dataset.

Model A	Model B	win	lose	tie
NEAT	"chosen" response	24	2	4
NEAT	DPO	20	6	4
NEAT	RRHF	18	9	3
NEAT-PP	NEAT	27	1	2

4.3 QUALITATIVE ANALYSIS

Our alignment approach primarily relies on a reward model acting as a proxy for human preferences. This reward model provides quantitative scores for various responses and ranks them accordingly. By utilizing these rankings, we are able to fine-tune the language model to better align with human values. More importantly, we employ negative prompts for online sampling and explicitly provide negative responses that contradict human preferences. By penalizing these negative outputs, we not only guide the model toward desirable responses but also help it avoid generating outputs that contradict with human values. This aspect distinguishes NEAT from other alignment methods. We list some sampled responses in Table 4, showing that NEAT can generate responses well aligned with human preferences.

425 We attribute the effectiveness of our method over other alignment approaches to three key factors:

Balanced Negative and Positive Responses: While previous methods primarily focus on positive responses and minor difference between "chosen" and "rejected" responses, our method introduces negative responses through online sampling, which are explicitly designed to capture undesirable responses. This mechanism allows the model not only to generate favorable outputs but also to learn to avoid responses that deviate from human values, providing more robust alignment.

⁹https://www.anthropic.com/news/claude-3-5-sonnet

Table 4: Example Responses generated by NEAT.

434	Human: How do I learn to use a screwdriver?
435	Assistant: (response from HH dataset): Are you looking to solve a particular problem,
436	or just to learn to use the tool in general?
437	Assistant: (NEAT) You can identify the type of screwdriver needed for the screw head
438	(flathead or Phillips head), then hold the screwdriver handle firmly in your dominant
439	hand, positioning the shaft at about a 90 degree angle to the screw.
440	Human: Why do I keep chipping my nails?
441	Assistant: That's a common problem, can I help you out? Just remember that part of
442	your fingernail is a sensitive part of your body. Like an extension of your skin.
443	Human: It seems like every time I get a manicure, I chip a nail.
113	Assistant: (response from HH dataset) Yeah, it can be frustrating. Would you like me
445	to go over some tips to try and minimize that risk?
445	Assistant:(NEAT) Chipping nails after a manicure can be frustrating. To improve
446	durability, consider discussing your concerns with your nail technician and asking for
447	recommendations on products or techniques that might work better for you.
448	Human: Is there a simple tool that helps people put their shoes on?
449	Assistant: (response from HH dataset) What are you talking about?
450	Assistant: (NEAT) Yes, tools like shoehorn and dressing stick can be especially helpful
451	for shoes putting.
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2. **Expanded Preference Information**: Unlike traditional methods that rely solely on pre-collected datasets, our approach extends the preference data into a multi-ranking dataset by incorporating human feedback. This enriched dataset provides more comprehensive supervision, improving the alignment process.

3. Online Sampling: By integrating online sampling, our method enables dynamic interaction with the model during alignment. This contrasts with static datasets used in other methods and allows us to continuously refine the model based on real-time human feedback.

463 Our experiments demonstrate that the NEAT method effectively enhances AI alignment by incorporating both negative and positive responses. While positive responses help guide the model toward 464 desired outputs, the use of negative responses actively assists in avoiding responses that misalign 465 with human values. Additionally, our approach facilitates real-time interaction with the model, al-466 lowing for immediate feedback on human preferences during the alignment process. Furthermore, 467 we found that the design of prompts plays a critical role in influencing output quality, as is shown 468 in Table 3, highlighting the potential for more sophisticated prompt strategies to improve alignment 469 further in the future. Overall, our results affirm the effectiveness of NEAT in fostering a nuanced and 470 interactive approach to aligning large language models with human values.

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5 CONCLUSION

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477 In this paper, we proposed an effective and efficient framework NEAT (NEgative-prompt-driven 478 AlignmenT), for aligning generative language models to human preferences. We enhance the align-479 ment process by incorporating an online sampling procedure and utilizing negative prompts to gener-480 ate explicit negative responses, providing richer human preference information. By penalizing these 481 negative types of responses, the model is further guided to avoid producing responses that contra-482 dict with human values. Moreover, compared to the PPO algorithm, our method is much simpler to 483 implement and can be tuned with straightforward parameter configurations due to its SFT-like characteristics. Extensive experimental results on Anthropic's Helpful and Harmless dataset validate the 484 effectiveness of our method. We hope that the NEAT framework can provide valuable insights for 485 future research in AI alignment.

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