A Simple Image Segmentation Framework via In-Context Examples

Yang Liu¹, Chenchen Jing¹, Hengtao Li¹, Muzhi Zhu¹ Hao Chen¹^{*}, Xinlong Wang³, Chunhua Shen^{1,2}

¹Zhejiang University, China ²Ant Group ³Beijing Academy of Artificial Intelligence

Abstract

Recently, there have been explorations of generalist segmentation models that can effectively tackle a variety of image segmentation tasks within a unified in-context learning framework. However, these methods still struggle with task ambiguity in in-context segmentation, as not all in-context examples can accurately convey the task information. In order to address this issue, we present SINE, a simple image Segmentation framework utilizing in-context examples. Our approach leverages a Transformer encoder-decoder structure, where the encoder provides high-quality image representations, and the decoder is designed to yield multiple task-specific output masks to eliminate task ambiguity effectively. Specifically, we introduce an In-context Interaction module to complement in-context information and produce correlations between the target image and the in-context example and a Matching Transformer that uses fixed matching and a Hungarian algorithm to eliminate differences between different tasks. In addition, we have further perfected the current evaluation system for in-context image segmentation, aiming to facilitate a holistic appraisal of these models. Experiments on various segmentation tasks show the effectiveness of the proposed method.

Our code is released at: https://github.com/aim-uofa/SINE

1 Introduction

Image segmentation [65, 31, 24, 58, 46] involves localizing and organizing concepts at the pixel level. Different definitions of concepts, such as foreground, category, and object instance, lead to different types of segmentation tasks. Recent years, we have witnessed great progress in developing more accurate and faster algorithms for various segmentation tasks such as semantic segmentation [35, 64, 48], instance segmentation [19, 7, 2], panoptic segmentation [24, 4, 5], foreground segmentation [52], interactive segmentation [57, 37, 25]. Nonetheless, most existing segmentation methods are tailored for certain tasks and cannot be applied to other tasks.

More recently, a few works [54, 56] have explored generalist segmentation models that are capable of solving diverse and unlimited segmentation tasks via in-context learning [3]. Painter [54] performs in-context training with masked image modeling and can achieve various tasks according to the in-context visual prompts. SegGPT [56] focuses on visual segmentation and introduces in-context segmentation, which unifies multiple segmentation tasks by incorporating both a target image and an annotated reference image as input. To encourage the model to leverage contextual information, SegGPT employs a random coloring scheme during the task completion process. However, these models still struggle with task ambiguity in in-context segmentation.

As shown in Figure 1(a), the in-context segmentation model needs to understand the task and content information conveyed by the in-context example and segments related concepts on the target image.

^{*}HC is the corresponding author.

³⁸th Conference on Neural Information Processing Systems (NeurIPS 2024).



(a) Ambiguity in traditional in-context segmentation framework. (b) An illustration of the of in-context segmentation framework of SINE.

Figure 1 – Illustration of ambiguity in traditional in-context segmentation framework and an overview of our SINE framework.

However, not all in-context examples can convey the task information accurately. For example, when presented with a photo of a particular individual for segmenting the target image that includes him/her and others, which visual concepts should be segmented? Specifically, should it be limited to the individual alone, encompass the instance segmentation of all persons, or focus on semantic segmentation? Whether the pixels of the target image need to be segmented depends on their similarity to the in-context example. Ambiguous in-context examples can make it difficult for traditional incontext segmentation models to clearly define the boundaries between different tasks, resulting in undesired outputs.

To address this issue, we present SINE, a simple image Segmentation framework via IN-context Examples. Drawing inspiration from the segment anything model [25], which addresses point ambiguity by generating multiple masks of different granularity, SINE predicts multiple output masks, custom-made for tasks of varying complexity. This ranges from identical objects, instances to overall semantic conception. SINE unifies existing segmentation tasks with various granularities, intending to achieve a broader task generalization. SINE leverages a Transformer encoder-decoder structure. The encoder contains a frozen pre-trained image encoder offering high-quality image representations and an In-context Interaction module to complement in-context information and learn correlations between the target and the reference image features. We propose a novel Matching Transformer (M-Former) for efficient multiple-task decoding. M-Former is implemented by a dual-path Transformer. One path is used for information interaction between object queries with image features. The second path is employed to enhance the semantic prototypes for accurate matching. In addition, a fixed matching and a Hungarian algorithm are used to eliminate differences between different tasks.

SINE achieves impressive performance with fewer trainable parameters compared with SegGPT. Our qualitative results demonstrate that SINE can effectively address the problem of task ambiguity in in-context segmentation, while SegGPT only outputs the semantic segmentation results. SINE achieves state-of-the-art or competitive performance on existing in-context image segmentation benchmarks [56], including few-shot semantic segmentation, video object segmentation. In addition, we further introduce few-shot instance segmentation to the current evaluation system for facilitating a holistic appraisal of these models. SINE provides a baseline result for in-context segmentation models to promote the development of this field. Finally, comprehensive ablation studies verify the effectiveness of the proposed components. Our main contributions are as follows:

- To our knowledge, our method is the first to investigate the task ambiguity of in-context segmentation, and we present a simple but effective framework to address the issue.
- We introduce a Matching Transformer to unleash the potential of frozen pre-trained image models on various segmentation tasks with a low training cost.
- Our comprehensive results demonstrate that SINE can address a broad range of segmentation tasks, including few-shot semantic segmentation, few-shot instance segmentation, video object segmentation. Ablation studies show the effectiveness of the proposed components.

1.1 Related Work

Image Segmentation Segmentation involves localizing and organizing meaningful concepts at the pixel level. Different definitions of concepts, such as foreground, category, and object instance, lead to different types of segmentation tasks. Specifically, semantic segmentation [65] requires

semantic classification at the pixel level, while instance segmentation [31] is to identify and localize various object instances. Panoptic Segmentation [24] introduces a more challenging task by unifying semantic segmentation and instance segmentation. Video object segmentation [58, 46] is to segment an identical object throughout a video sequence. Most existing segmentation methods are tailored for certain tasks and cannot be applied to other tasks.

Traditional segmentation methods [35, 29, 64, 48, 19, 7, 2, 24, 4, 5, 10, 66] have been designed for identical segmentation tasks and trained on a specific dataset. These methods have limited generalization when transferring to other datasets or tasks. To solve this challenge, we unify various segmentation tasks into in-context segmentation [56, 34, 27, 39] and introduces a simple visual segmentation framework via in-context examples. Prompted by a given in-context example, our method can perform few-shot segmentation across various datasets and tasks.

In-Context Visual Learning Recently, in-context learning has been successfully used in NLP tasks and vision-and-language tasks. Bar *et al.* [1] first introduced in-context learning in computer vision. They cast the in-context learning as an image inpainting problem, where models need to fill in a hole in a concatenated image containing several examples and a new input image. They demonstrate the effectiveness of the strategy for foreground segmentation, single object detection, and colorization. Painter [54] adopts masked image modeling on continuous pixels to perform in-context training with supervised datasets, and achieves competitive results on seven vision tasks. SegGPT [56] focuses on the segmentation task and uses random coloring scheme that forces the model to reference contextual information to complete the assigned task. DiffewS [67] effectively leverages in-context visual learning to unleash the potential of Stable Diffusion [49] in few-shot semantic segmentation.

Our work focuses on segmentation tasks. These aforementioned models struggle with the task ambiguity in in-context segmentation. By contrast, our SINE can effectively address the problem of task ambiguity in in-context segmentation by disentangling the specific task from the in-context example and understanding the semantic concepts of the prompts to output results at different levels of task granularity from the identical object, instance, to semantics.

2 Preliminary

In this section, we first formulate the problem setting of in-context segmentation. Then, we revisit SegGPT, the previous in-context segmentation model.

2.1 Problem Formulation

In-context segmentation aims to identify a specific task and objects within the given in-context example, including a reference image \mathbf{x}_r and its annotations $\mathbf{y}_r = \{(m_r^i, c_r^i)\}_{i=1}^N$, and segment the interested objects in the target image \mathbf{x}_t . m_r^i denotes the *i*-th reference mask and c_r^i denotes its class label, N denotes the number of the reference masks. The interested objects are related to the in-context example, which can be an identical object for video object segmentation or all objects of the same semantic concept for instance segmentation and semantic segmentation. We mainly focus on three semantic granularities in the task ambiguity, *i.e.*, identical object (ID), instance, and semantic. The identical object segmentation can be seen as finer granularity instance segmentation, and instance segmentation can be transformed into semantic segmentation by merging instance masks belonging to the same category. Based on this relationship between these tasks, we unify them into instance segmentation.

2.2 A Revisit of SegGPT

SegGPT [56] introduces in-context segmentation, which incorporates both the images and mask annotations into an RGB image to convey the specific task to be performed and identify the objects to be segmented simultaneously. SegGPT takes stitched reference and target images as input and employs the masked image modeling algorithm [18] and smooth- ℓ 1 [15] loss to train a Vision Transformer [8] encoder. During inference, SegGPT enables segmenting everything via an in-context example, including a reference image and its annotation image. Given a target image, it is stitched with the reference image and fed into SegGPT to get the corresponding in-context predictions. Although SegGPT has achieved great success in various segmentation tasks, it faces two challenges: 1) In many cases, in-context examples may not accurately convey the task information. For example,



Figure 2 – An overview of SINE. SINE is a Transformer encoder-decoder structure, including a frozen pre-trained image encoder, an In-Context Interaction module, and a lightweight Matching Transformer (M-Former) decoder. The top right corner is the self-attention mask of M-Former. The down right corner shows the different task outputs, from identical object, instance, to semantic.

when an in-context example only consists of a single object and its annotation, the lack of additional task-related information can lead to incorrect outputs. 2) SegGPT utilizes a single Transformer encoder structure for both feature extraction and task-specific decoding purposes. This will introduce complexity in the in-context segmentation process and lead to a sub-optimal solution.

Inspired by the segment anything model [25], which solves point ambiguity by outputting multiple different granularity masks simultaneously, we focus solely on the various content of in-context examples and endow the model with the ability to predict multiple output masks for different tasks. In addition, we disentangle the function of the Transformer encoder within SegGPT and deploy a Transformer encoder and decoder to perform feature extraction and task decoding, respectively.

3 Method

We present SINE, a simple image Segmentation framework via IN-context Examples. SINE can effectively address the problem of task ambiguity in in-context segmentation by disentangling the specific task from the in-context example and understanding the semantic concepts of the prompts to output results at different levels of task granularity from the identical object, instance, to semantics. We elaborate on our method in the following subsections.

3.1 Overview

The overview of the proposed SINE framework is depicted in Figure 2. We build SINE based on the classic Transformer structure [53, 8] and introduce some effective designs targeted for the in-context segmentation task, including a frozen pre-trained image encoder, an In-Context Interaction module, and a lightweight Matching Transformer (M-Former) decoder.

We use the frozen pre-trained image encoder to encode \mathbf{x}_r and \mathbf{x}_t , resulting in the reference feature $\mathbf{F}_r \in \mathbb{R}^{C \times H \times W}$ and target feature $\mathbf{F}_t \in \mathbb{R}^{C \times H \times W}$, where H, W, and C denote the image features' height, width and the number of channels, respectively. Inspired by the in-context learning in NLP [3], we enable SINE to grasp the in-context correlations that coexist between the reference and the target images. Specifically, we develop an In-Context Interaction module, a component tailored to capture the semantic correlations between \mathbf{F}_r and \mathbf{F}_t and outputs the enhanced target feature $\mathbf{F}_t' \in \mathbb{R}^{C \times H \times W}$, the ID queries $\mathbf{q}_{id} \in \mathbb{R}^{N \times C}$ and the semantic prototypes $\mathbf{p}_{sem} \in \mathbb{R}^{M \times C}$.

SINE is built as a query-based segmentation model, following DETR [4] and Mask2Former [5]. We employ the ID queries \mathbf{q}_{id} to identify and locate objects within the target image that have identical counterparts within the reference image. Furthermore, we apply learnable instance queries $\mathbf{q}_{ins} \in \mathbb{R}^{S \times C}$ to identify and locate objects within the target image that share the same semantic labels in the reference image. The M-Fomer decoder is employed to update these queries and



Figure 3 – Illustration of the In-Context Interaction module. This module aims to complement in-context information between reference and target. The ID and semantic tokens are extracted by the Mask Pooling. The enhanced target feature, the ID queries, and the semantic prototypes are outputted by the In-Context Fusion module.

prototypes. Then, a prediction feed-forward network [4] is employed to predict ID and instance outputs, respectively.

3.2 In-Context Interaction

The purpose of In-Context Interaction is to complement in-context information and produce correlations between reference and target image features. As illustrated in Figure 3, we use a Mask Pooling process to extract the ID and semantic tokens, represented as $\mathbf{t}_{id} \in \mathbb{R}^{N \times C}$ and $\mathbf{t}_{sem} \in \mathbb{R}^{M \times C}$. Specifically, we transfer \mathbf{m}_r into ID masks $\mathbf{m}_{id} \in \mathbb{R}^{N \times H \times W}$ by assigning different ID labels for each mask and semantic masks $\mathbf{m}_{sem} \in \mathbb{R}^{M \times H \times W}$ by merging the masks with same category label, where N and M are the numbers of ID and semantic masks. Then, we use these masks to pool over the reference feature \mathbf{F}_r and obtain \mathbf{t}_{id} and \mathbf{t}_{sem} , the pooling process similar to [14].

We introduce an In-Context Fusion module to enable the in-context correlation between the reference and target features. The process of this module can be summarized as follows:

$$\left\langle \mathbf{q}_{id}, \mathbf{p}_{sem}, \mathbf{F}_{t}^{'} \right\rangle = InContextFusion\left(\mathbf{t}_{id}, \mathbf{t}_{sem}, \mathbf{F}_{t}; \theta\right),$$
 (1)

where θ is the parameters of the In-Context Fusion. The module is a Transformer block [53, 4] including a self-attention, cross-attention, and a feed-forward network. The tokens (\mathbf{t}_{id} and \mathbf{t}_{sem}) and target feature (\mathbf{F}_t) are fused by this shared module, where they are used as keys and values for each other in the cross-attention, and the enhanced target feature \mathbf{F}'_t , the ID queries \mathbf{q}_{id} and the semantic prototypes \mathbf{p}_{sem} can be obtained.

3.3 Matching Transformer

M-Former aims to decode the enhanced target feature into different task outputs, from identical object, instance, to semantic, and enables comprehensive and efficient performance for in-context segmentation. Thus, in addition to the ID queries \mathbf{q}_{id} and the semantic prototypes \mathbf{p}_{sem} , we also incorporate a set of learnable instance queries \mathbf{q}_{ins} for predicting instances. To perform in-context segmentation and eliminate task ambiguity effectively, the design of M-Former needs to consider 1) the semantic prototypes need to assign semantic information to the instance queries, 2) avoiding coarse-grained semantic prototypes to contaminate fine-grained ID queries, and 3) the queries interact with the target feature.

Encouraged by the above analyses, the M-Former is implemented by a dual-path Transformer decoder sharing the self-attention layers. One path is utilized to interact \mathbf{F}'_t and queries (\mathbf{q}_{id} and \mathbf{q}_{ins}) for extracting correlated feature with the in-context example from the target image. This path consists of a series of self-attention, masked cross-attention [5], and feed-forward network. The second path is employed to enhance the semantic prototypes \mathbf{p}_{sem} for a more accurate matching. The two paths



Figure 4 – Qualitative results of SINE. (a) Comparison between SegGPT and SINE for addressing ambiguity in in-context segmentation. (b) Few-shot semantic segmentation. (c) Few-shot instance segmentation. (d) Video object segmentation.

share the self-attention layers for assign semantics from \mathbf{p}_{sem} to \mathbf{q}_{ins} . To avoid semantic prototypes contaminating fine-grained ID queries, we apply a self-attention mask within the shared self-attention layers as shown in at the top right corner of Figure 2. M-Former has N blocks. The process of M-Former can be summarized as follows:

$$\left\langle \mathbf{q}_{id}^{l}, \mathbf{q}_{ins}^{l}, \mathbf{p}_{sem}^{l} \right\rangle = MFormer_{l} \left(\mathbf{q}_{id}^{l-1}, \mathbf{q}_{ins}^{l-1}, \mathbf{p}_{sem}^{l-1}; \theta^{l}, \mathbf{F}_{t}^{'} \right), \tag{2}$$

where *l* denotes the layer number of M-Former and θ^l is the parameters of the *l*-th M-Former block. Then, a prediction feed-forward network is employed to predict ID and instance outputs, respectively.

For instance segmentation, we use the updated semantic prototypes \mathbf{p}_{sem} as the classifier and let $\hat{\mathbf{y}}_{ins} = {\{\hat{y}_{ins}^i\}_{i=1}^S}$ denote the set of S instance predictions. The ground truth is denoted by **y**. We use the Hungarian loss [4, 5] to learn SINE. Specifically, we compute the assignment costs between prediction \hat{y}_{ins}^i and ground truth y^j for the matching problem, *i.e.*, $-p_i(c^j) + \mathcal{L}_{\text{mask}}(\hat{m}_{ins}^i, m^j)$, where (c^j, m^j) is the class and mask of the ground truth object, c^j may be \emptyset . $p_i(c^j)$ is the probability of class c^j for *i*-th instance query, \hat{m}_{ins}^i denotes its predicted mask. $\mathcal{L}_{\text{mask}}$ is a binary mask loss and Dice loss [40]. The Hungarian loss is

$$\mathcal{L}_{\text{Hungarian}}(\hat{\mathbf{y}}_{ins}, \mathbf{y}) = \sum_{j=1}^{S} \left[-\log p_{\sigma(j)}(c^{j}) + \mathbb{1}_{c^{j} \neq \varnothing} \mathcal{L}_{\text{mask}}(\hat{m}_{ins}^{\sigma(j)}, m^{j}) \right],$$
(3)

where $\sigma(j)$ denotes the resulting index of the bipartite matching. To endow SINE with the ability to predict an identical object, we use the different cropped views of the same instance within the image as reference-target image pairs. Let $\hat{\mathbf{y}}_{id} = \{\hat{y}_{id}^i\}_{i=1}^N$ denote the set of N ID predictions. Because the relationship between reference and target IDs is fixed and can be accurately determined, we perform fixed matching between the predictions and the ground truth. The loss can be written as

$$\mathcal{L}_{\mathrm{ID}}(\hat{\mathbf{y}}_{id}, \mathbf{y}) = \sum_{i=1}^{N} \left[-\log p_i(c^i) + \mathbb{1}_{c^i \neq \varnothing} \mathcal{L}_{\mathrm{mask}}(\hat{m}_{id}^i, m^i) \right],\tag{4}$$

where (c^i, m^i) is the ground truth class and mask, $c^i \in \{1, \emptyset\}, c^i = 1$ denotes that an object appears in both reference and target images simultaneously. The total loss is $\mathcal{L} = \mathcal{L}_{\text{Hungarian}} + \mathcal{L}_{\text{ID}}$. Once the training is finished, the full capability of SINE is unleashed during inference. SINE can address the ambiguity within the in-context examples and output predictions for different segmentation tasks.

Methods	Vanua	COCO-20 ^{<i>i</i>}		PASC	AL- 5^i	LVIS-92 ⁱ		
Methous	venue	one-shot	few-shot	one-shot	few-shot	one-shot	few-shot	
specialist model								
HSNet [41]	ICCV'21	41.7*	50.7*	68.7*	73.8*	17.4	22.9	
VAT [20]	ECCV'22	42.9*	49.4*	72.4*	76.3*	18.5	22.7	
FPTrans [62]	NeurIPS'22	56.5*	65.5*	77.7*	83.2*	-	-	
generalist model								
Painter [54]	CVPR'23	32.8	32.6	64.5	64.6	10.5	10.9	
SegGPT [56]	ICCV'23	56.1	67.9	83.2	89.8	18.6	25.4	
PerSAM-F [63]	ICLR'24	23.5	-	-	-	18.4	-	
Matcher [34]	ICLR'24	52.7	60.7	-	-	33.0	40.0	
SINE	this work	64.5	66.1	85.4	86.2	31.2	35.5	

Table 1 – Results of few-shot semantic segmentation on $COCO-20^i$, PASCAL- 5^i , and LVIS- 92^i . Gray indicates the model is trained by in-domain datasets. * indicates that the categories in training cover the categories in testing within the same dataset.

4 **Experiments**

Training Data We train our model with a diverse set of segmentation datasets, including semantic, instance, and panoptic segmentation. Specifically, we utilize three visual perception datasets: **ADE20K** [65] is a popular semantic segmentation dataset, providing semantic labels for 150 categories. For panoptic segmentation, the 150 categories can be divided into 100 "things" and 50 "stuff" categories. It has 25K images, including 20K for training, 2K for validation, and 3K for testing. **COCO** [31] is a widely-used dataset that supports object detection, instance segmentation, and panoptic segmentation. It contains 80 "things" and 53 "stuff" categories, with 118K training and 5K validation images. **Objects365** [51] is a large-scale high-quality object detection dataset. It contains 365 categories, 638K images, and 10M bounding boxes. We extend instance segmentation annotations for Objects365 by using the Segment Anything Model [25]. We convert different data annotations into the form of instance segmentation for unified mixed data training.

Training Details Following [34], we deploy the frozen DINOv2 (ViT-L) [44] with 304M parameters as the image encoder and train SINE with only 19M trainable parameters. The In-Context Fusion has one block and M-Former has six blocks. The model size of SINE is comparable with SegGPT (307M). SINE has fewer trainable parameters, leading to more efficient training. We train SINE about 50K steps with 64 batch sizes. We use Adam [36] optimizer and employ $\beta_1 = 0.9, \beta_2 = 0.999$ for optimization. We use a linear learning rate scheduler with a base learning rate of 1e-4 and a warmup of 100 steps. The weight decay is set to 0.05. For data augmentation, we use random horizontal flipping and the large-scale jittering (LSJ) [13] augmentation with a random scale sampled from range 0.1 to 2.0 followed by a fixed size crop to 896×896 . More implementation details are provided in the Appendix B.

4.1 Qualitative Results

We demonstrate that our SINE framework can effectively address the ambiguity in the in-context examples. As shown in Figure 4(a), it is difficult to understand which tasks should be executed via the reference image with an annotation of a particular individual.SegGPT only outputs the semantic segmentation result. In contrast, SINE outputs multiple outputs to avoid task ambiguity. We further visualize the results of SINE on few-shot semantic segmentation, few-shot instance segmentation, and video object segmentation. SINE showcases its capability to deliver highly accurate predictions across diverse tasks while retaining exceptional flexibility in the task definition.

4.2 Few-shot Semantic Segmentation

Datasets We revisit the few-shot semantic segmentation task into two settings: in-domain (COCO- 20^i [43]) and out-domain (PASCAL- 5^i [50], LVIS- 92^i [34]), based on whether the dataset has been seen during training. COCO- 20^i divides the 80 classes of COCO into four cross-validation folds with 20 test classes and 60 training classes for each fold. Similarly, PASCAL- 5^i is built on PASCAL, including four cross-validation folds. LVIS- 92^i is a more challenging benchmark for evaluating the generalization of a model across datasets based on LVIS [16], including ten folds and 92 classes for each fold. We comprehensively verify the few-shot semantic segmentation performance of SINE on these datasets following the evaluation scheme of [41, 56, 34].

Mathada	Vanua	Det.		Segm.		
Methods Venue specialist model ICCV'19 MTFA [12] CVPR'21	venue	1	5	1	5	
specialist model						
Meta R-CNN [59]	ICCV'19	-	3.5	-	2.8	
MTFA [12]	CVDD 21	2.5	6.6	2.7	6.6	
iMTFA	CVPR 21	3.3	6.2	2.8	5.2	
Meta-DETR [61]	TPAMI'22	-	15.4	-	8.1	
RefT [17]	arXiv'23	-	15.0	-	14.2	
generalist model						
SINE	this work	18.0	22.5	16.9	21.8	

Mathada	Vanua	E	Det.	Segm.		
Wiethous	venue	AP	AP50	AP	AP50	
1-shot						
FGN [11]	CVPR'20	-	30.8	-	16.2	
MTFA [12]	CVDD 21	10.0	21.7	9.5	19.3	
iMTFA	CVPR 21	11.5	22.4	8.6	16.3	
SINE	this work	35.9	51.9	27.6	47.6	
5-shot						
SINE	this work	42.8	62.1	33.3	57.7	
iMTFA SINE 5-shot SINE	CVPR'21 this work this work	10.0 11.5 35.9 42.8	22.4 51.9 62.1	8.6 27.6 33.3	16.3 47.6 57.7	

Table 2 – Results (AP) of few-shot object detection and instance segmentation on COCO-NOVEL with $K = \{1, 5\}$.

Table 3 – Results (AP and AP50) of few-shot object detection and instance segmentation on COCO2VOC with $K = \{1, 5\}$.

Results As shown in Table 1, we compare the SINE with a variety of specialist and generalist segmentation models. For COCO- 20^i and PASCAL- 5^i , because SINE is trained with all data of COCO, we report the performance of specialist models trained on in-domain categories (marked by *) for a fair comparison. Although SINE and SegGPT are trained on the COCO dataset, SINE achieves significant advantages in one-shot performance with a simpler in-context learning framework on COCO- 20^i . In addition, without specific training on the PASCAL dataset, SINE achieves better performance with one-shot and comparable performance with few-shot to SegGPT on PASCAL- 5^i . On the more challenging dataset LVIS- 92^i , SINE outperforms Painter, SegGPT, and PerSAM-F, demonstrating superior generalization and versatility. The performance of SINE on LVIS- 92^i is slightly weaker compared to Matcher, which benefits from the SAM [25] pre-trained on a large-scale segmentation dataset. SINE achieves competitive results independently, without relying on extensive segmentation data.

Please note that SINE aims to provide insights for the research community to build a simple baseline for in-context segmentation, instead of SOTA. Despite having been trained on 12 diverse segmentation datasets [56], SegGPT demonstrates a limited performance when applied to LVIS- 92^i . This indicates a need for developing more effective data-centric learning approaches specifically tailored for incontext segmentation. SINE is the first to explore the utilization of Objects365 with automatic mask annotations. The efficient design of SINE enables the training on Objects365 at the instance level. This enables SINE to only use 19M training parameters, making the training budget much smaller than SegGPT (304M) or SAM (600M) in Matcher.

4.3 Few-shot Instance Segmentation

Datasets Like few-shot semantic segmentation, we evaluate the performance of SINE of few-shot instance segmentation on both settings: in-domain on COCO-NOVEL [23] and out-domain on COCO2VOC [9] settings. COCO-NOVEL includes 20 classes that intersect with VOC and 5k test images. We evaluate 1-shot and 5-shot instance segmentation performance on this dataset. The COCO2VOC dataset is used to evaluate the cross-dataset generalization ability by using reference samples of COCO to test the VOC test set. We report the mean results of 10 groups of different reference images generated by different random seed for both two datasets.

Results Table 2 shows the results of few-shot object detection and instance segmentation. SINE outperforms specialist methods by a large margin at both 1-shot and 5-shot settings. For the results of COCO2VOC in Table 3, SINE shows better generalization ability compared to specialist models.

Please note that the goal of this experiment is not to prove that SINE achieves better few-shot instance segmentation performance compared to specialist segmentation models. The existing in-context segmentation models, such as SegGPT, are unsuitable to perform instance segmentation. SegGPT needs to use a sliding window to traverse all grids to predict the objects. The post-processing is complicated and ineffective. SINE is the first in-context segmentation model that can address few-shot instance segmentation. We hope SINE can be a baseline for in-context segmentation models to promote the development of this field.

4.4 Video Object Segmentation

Datasets For video object segmentation (VOS), we focus on the semi-supervised setting where the object masks of the first frame are provided, and the model is responsible for segmenting the object

Mathada	Vanua	DAVIS 2017			DAVIS 2016			YouTube-VOS 2018				
wiethous	venue	J&F	J	F	J&F	J	F	G	J_s	F_s	J_u	F_u
with video data												
AGAME [22]	CVPR'19	70.0	67.2	72.7	-	-	-	66.0	66.9	-	61.2	-
AGSS [30]	ICCV'19	67.4	64.9	69.9	-	-	-	71.3	71.3	65.5	75.2	73.1
AFB-URR [28]	NeurIPS'20	74.6	73.0	76.1	-	-	-	79.6	78.8	83.1	74.1	82.6
AOT [60]	NeurIPS'21	85.4	82.4	88.4	92.0	90.7	93.3	84.5	84.3	89.3	77.9	86.4
SWEM [32]	CVPR'22	84.3	81.2	87.4	91.3	89.9	92.6	82.8	82.4	86.9	77.1	85.0
XMem [6]	ECCV'22	87.7	84.0	91.4	92.0	90.7	93.2	86.1	85.1	89.8	80.3	89.2
without video data												
Painter [54]	CVPR'23	34.6	28.5	40.8	70.3	69.6	70.9	24.1	27.6	35.8	14.3	18.7
SegGPT [56]	ICCV'23	75.6	72.5	78.6	83.7	83.6	83.8	74.7	75.1	80.2	67.4	75.9
SEEM [68]	NeurIPS'23	58.9	55.0	62.8	-	-	-	50.0	57.2	38.2	61.3	43.3
DINOv [27]	CVPR'24	73.3	71.0	75.7	-	-	-	60.9	65.3	70.0	52.3	57.9
PerSAM-F [63]	ICLR'24	76.1	74.9	79.7	-	-	-	54.4	53.9	56.4	50.7	56.6
Matcher [34]	ICLR'24	79.5	76.5	82.6	86.1	85.2	86.7	-	-	-	-	-
SINE	this work	77.0	72.6	81.3	82.3	81.4	83.2	66.2	69.1	57.6	71.7	66.5

Table 4 – Results of video object segmentation on DAVIS 2017, DAVIS 2016, and YouTube-VOS 2018. Gray indicates the model is trained on target datasets with video data. G is the average score over the "seen" and "unseen" classes in YouTube-VOS 2018.

	Methods	Venue	mIoU	Methods	Venue	PQ	$\mathbf{P}\mathbf{Q}^{Th}$	$\mathbf{P}\mathbf{Q}^{St}$
_	specialist model			specialist model				
	FCN [35]	CVPR'15	29.4	PanopticFPN [24]	CVPR'19	40.8	48.3	29.4
	RefineNet [29]	CVPR'17	40.7	SOLOv2 [55]	NeurIPS'20	42.1	49.6	30.7
	DPT [48]	ICCV'21	49.2	Mask2Former [5]	CVPR'22	57.8	64.2	48.1
	Mask2Former [5]	CVPR'22	57.7	UViM [26]	NeurIPS'22	45.8	-	-
	generalist model			generalist model				
	Painter [54]	CVPR'23	49.9	Painter [54]	CVPR'23	43.4	-	-
	SegGPT [56]	ICCV'23	39.6	SegGPT [56]	ICCV'23	34.4	-	-
	SINE	this work	54.1	SINE	this work	51.0	57.8	40.8

Table 5 – Transfer performance on ADE20Ksemantic segmentation.

Table 6 – Transfer performance on COCOpanoptic segmentation.

in all subsequent frames. We evaluate SINE on three validation datasets, including DAVIS 2017 [46], DAVIS 2016 [45], and YouTube-VOS 2018 [58]. We use the J score and the F score to evaluate the performance.

Details To effectively perform SINE on the VOS task, we introduce a group of memory banks for each object, maintaining the intermediate predictions. We determine which frame to retain in the memory according to the classification and mask scores. Considering that objects are more likely to resemble those in adjacent frames, we apply a time-based decay ratio to the scores, gradually reducing its value. In addition, we store the reference image and mask in memory to solve the case where objects vanish and reappear.

Results Table 4 compares the performance of VOS between SINE and different methods trained with or without video data. Without video data, SINE achieves competitive performance compared with the models trained with video data on DAVIS 2017. In addition, SINE outperforms recent generalist segmentation methods, such as Painter, SEEM, DINOv and PerSAM-F, on YouTube-VOS 2018. These results demonstrate that SINE has the potential to address video tasks.

4.5 Transfer Learning Experiments

We investigate the performance of SINE when transferring to common segmentation tasks, such as ADE20K semantic segmentation and COCO panoptic segmentation. Unlike traditional pre-trained methods, *e.g.*, MAE [18], require to fine-tune all model parameters to downstream tasks. We verify that our method can be efficiently transferred to these tasks via parameter efficient fine-tuning (PEFT) methods [38]. Specifically, We deploy the popular PEFT method, LoRA [21], on the frozen image encoder and fix the original parameters to test the transfer ability of SINE. We select rank 32 as the default setting. We train semantic prototypes and LoRA parameters for specific segmentation tasks.

Semantic Segmentation According to Table 5, our method SINE achieves 54.1% mIoU on the ADE20K semantic segmentation benchmark, outperforming other in-context segmentation models like SegGPT which trains a dataset-specific prompt using related dataset annotations. In addition, with only a few trainable parameters, our method achieves better or comparable performance to specialist segmentation models. It is worth noting that, unlike Mask2Former [5], SINE does not use multi-scale features for better performance.

Trainin	g Data	LVI	S-92 ⁱ		CO-N	OVEL	DA	AVIS 2017		Frames	1	2	DAVI	S 2017	8	10
		mean	milliou	Π.	box n	I mask		Jar	_		1			0	0	10
COCO		24	4.4	10	.5	11.4		63.2		J&F	70.9	76.2	76.7	77.0	77.0	76.0
+ ADE	20K	2	5.5	19	.2	18.2		68.8		J	66.1	71.5	71.9	72.6	72.7	71.6
+ Objec	cts365	2	8.3	22	.4	21.5		77.0		F	75.8	81.0	81.4	81.3	81.3	80.3
(a) Ablation study of training data. (b) Effect of the number of fram							es for V	VOS.								
1			LVIS-	92^i	COCC)-NOVE	u. Lu	DAVIS 2017		Rank	: #P	Params(N	(N	mIoU	mACO	2
Fusion	Deco	der	mean n	nIoU	APhor	APmas	sk	J&F		4		0.63		49.1	63.6	
	Mask2F	omer	22	2	86	99		61.1	•	8		1.22		50.4	65.0	
/	M LOT	,		_	0.0	10.0		(2.2		16		2.40		52.4	66.7	
V	Mask2F	omer	23.	5	8.9	10.6		62.3		32		4.75		54.1	68.0	
\checkmark	M-For	mer	24.	4	10.5	11.4		63.2		64		9.48		54.4	68.8	
(c) Effect of proposed components.						(l) Ablat	ion stu	idy of	LoRA	rank o	on ADI	E20K.			

Table 7 – Ablation study. We report the mIoU of fold0 on LVIS-92^{*i*}, AP_{box} and AP_{mask} of seed0 on COCO-NOVEL, and J&F on DAVIS 2017. Pink is the default setting.

Panoptic Segmentation Table 6 shows that SINE also significantly outperforms other generalist segmentation models on the COCO panoptic segmentation task, demonstrating that the proposed method can enable the learned Transformer decoder to apply to more complicated panoptic segmentation effectively. By fixing the overall model parameters and adding only a few of LoRA parameters, SINE achieves competitive performance with the best specialist segmentation model, Mask2Former.

4.6 Ablation Study

As shown in Table 7, we conduct ablation experiments on LVIS- 92^i for few-shot semantic segmentation, COCO-NOVEL dataset for few-shot instance segmentation, DAVIS 2017 for video object segmentation, and ADE20K for the semantic segmentation task, to thoroughly validate the effectiveness of the proposed components and the impact of training with different datasets. Unless specified, only fold0 and seed0 are used for the ablation on the few-shot semantic/instance segmentation.

Effect of different training data. We train SINE on different data sources (Table 7a). We validate that incorporating more diverse semantic segmentation data, such as ADE20K, helps improve the model. Furthermore, we demonstrate for the first time that adding additional detection data, such as Object365, greatly enhances the model's in-context segmentation capability.

Ablation study of proposed components. Table 7c shows the impact of the proposed components and all experiments only use COCO as training data. The proposed In-Context Fusion module leads to improvements in mean mIoU, AP and J&F. Further enhancements are observed across all evaluation metrics when the M-Former is used. This demonstrates the effectiveness of the proposed components in improving the model's performance for various segmentation tasks.

Varying the number of frames Table 7b demonstrates a gradual improvement in the overall segmentation quality as the number of frames increases from 1 to 6. Overall, using a moderate number of frames, such as 6 or 8, achieves optimal VOS performance on the DAVIS 2017 dataset.

Varying the LoRA rank Table 7d demonstrates the effect of the LoRA rank on transfer performance. When the LoRA is 32, SINE achieves acceptable performance with few trainable parameters. Further increasing the rank to 64 only leads to a marginal improvement. Considering the trade-off between performance and the number of trainable parameters, we select rank 32 as the default setting.

5 Discussion and Conclusion

Conclusion In this work, we point out the task ambiguity in in-context segmentation for the first time and present SINE, which simultaneously predicts multiple task-specific masks to address this problem. Leveraging the efficient design, SINE can utilize few trainable parameters to exhibit strong segmentation abilities. We hope SINE can promote the development of in-context segmentation. **Limitation** and more **Discussions** are provided in Appendix A.

Acknowledgement

This work is partially supported by the National Key R&D Program of China(NO.2022ZD0160101) and the National Natural Science Foundation of China (No. 62206244).

References

- Amir Bar, Yossi Gandelsman, Trevor Darrell, Amir Globerson, and Alexei Efros. Visual prompting via image inpainting. In Adv. Neural Inform. Process. Syst., 2022.
- [2] Daniel Bolya, Chong Zhou, Fanyi Xiao, and Yong Jae Lee. Yolact: Real-time instance segmentation. In Int. Conf. Comput. Vis., 2019.
- [3] Tom Brown, Benjamin Mann, Nick Ryder, Melanie Subbiah, Jared D Kaplan, Prafulla Dhariwal, Arvind Neelakantan, Pranav Shyam, Girish Sastry, Amanda Askell, et al. Language models are few-shot learners. In Adv. Neural Inform. Process. Syst., 2020.
- [4] Nicolas Carion, Francisco Massa, Gabriel Synnaeve, Nicolas Usunier, Alexander Kirillov, and Sergey Zagoruyko. End-to-end object detection with transformers. In *Eur. Conf. Comput. Vis.*, 2020.
- [5] Bowen Cheng, Ishan Misra, Alexander G Schwing, Alexander Kirillov, and Rohit Girdhar. Maskedattention mask transformer for universal image segmentation. In *IEEE Conf. Comput. Vis. Pattern Recog.*, 2022.
- [6] Ho Kei Cheng and Alexander G Schwing. Xmem: Long-term video object segmentation with an atkinsonshiffrin memory model. In *Eur. Conf. Comput. Vis.*, 2022.
- [7] Bert De Brabandere, Davy Neven, and Luc Van Gool. Semantic instance segmentation with a discriminative loss function. *arXiv preprint arXiv:1708.02551*, 2017.
- [8] Alexey Dosovitskiy, Lucas Beyer, Alexander Kolesnikov, Dirk Weissenborn, Xiaohua Zhai, Thomas Unterthiner, Mostafa Dehghani, Matthias Minderer, Georg Heigold, Sylvain Gelly, et al. An image is worth 16x16 words: Transformers for image recognition at scale. In *Int. Conf. Learn. Represent.*, 2020.
- [9] Mark Everingham, Luc Van Gool, Christopher KI Williams, John Winn, and Andrew Zisserman. The pascal visual object classes (voc) challenge. *Int. J. Comput. Vis.*, 2010.
- [10] Chengxiang Fan, Muzhi Zhu, Hao Chen, Yang Liu, Weijia Wu, Huaqi Zhang, and Chunhua Shen. Divergen: Improving instance segmentation by learning wider data distribution with more diverse generative data. In IEEE Conf. Comput. Vis. Pattern Recog., 2024.
- [11] Zhibo Fan, Jin-Gang Yu, Zhihao Liang, Jiarong Ou, Changxin Gao, Gui-Song Xia, and Yuanqing Li. Fgn: Fully guided network for few-shot instance segmentation. In *IEEE Conf. Comput. Vis. Pattern Recog.*, 2020.
- [12] Dan Andrei Ganea, Bas Boom, and Ronald Poppe. Incremental few-shot instance segmentation. In *IEEE Conf. Comput. Vis. Pattern Recog.*, 2021.
- [13] Golnaz Ghiasi, Yin Cui, Aravind Srinivas, Rui Qian, Tsung-Yi Lin, Ekin D Cubuk, Quoc V Le, and Barret Zoph. Simple copy-paste is a strong data augmentation method for instance segmentation. In *IEEE Conf. Comput. Vis. Pattern Recog.*, 2021.
- [14] Golnaz Ghiasi, Xiuye Gu, Yin Cui, and Tsung-Yi Lin. Scaling open-vocabulary image segmentation with image-level labels. In *Eur. Conf. Comput. Vis.*, 2022.
- [15] Ross Girshick. Fast R-CNN. In Int. Conf. Comput. Vis., 2015.
- [16] Agrim Gupta, Piotr Dollar, and Ross Girshick. Lvis: A dataset for large vocabulary instance segmentation. In *IEEE Conf. Comput. Vis. Pattern Recog.*, 2019.
- [17] Yue Han, Jiangning Zhang, Zhucun Xue, Chao Xu, Xintian Shen, Yabiao Wang, Chengjie Wang, Yong Liu, and Xiangtai Li. Reference twice: A simple and unified baseline for few-shot instance segmentation. arXiv preprint arXiv:2301.01156, 2023.
- [18] Kaiming He, Xinlei Chen, Saining Xie, Yanghao Li, Piotr Dollár, and Ross Girshick. Masked autoencoders are scalable vision learners. In *IEEE Conf. Comput. Vis. Pattern Recog.*, 2022.
- [19] Kaiming He, Georgia Gkioxari, Piotr Dollár, and Ross Girshick. Mask r-cnn. In IEEE Conf. Comput. Vis. Pattern Recog., 2017.
- [20] Sunghwan Hong, Seokju Cho, Jisu Nam, Stephen Lin, and Seungryong Kim. Cost aggregation with 4d convolutional swin transformer for few-shot segmentation. In *Eur. Conf. Comput. Vis.*, 2022.
- [21] Edward J Hu, Yelong Shen, Phillip Wallis, Zeyuan Allen-Zhu, Yuanzhi Li, Shean Wang, Lu Wang, and Weizhu Chen. Lora: Low-rank adaptation of large language models. arXiv preprint arXiv:2106.09685, 2021.
- [22] Joakim Johnander, Martin Danelljan, Emil Brissman, Fahad Shahbaz Khan, and Michael Felsberg. A generative appearance model for end-to-end video object segmentation. In *IEEE Conf. Comput. Vis. Pattern Recog.*, 2019.
- [23] Bingyi Kang, Zhuang Liu, Xin Wang, Fisher Yu, Jiashi Feng, and Trevor Darrell. Few-shot object detection via feature reweighting. In *Int. Conf. Comput. Vis.*, 2019.

- [24] Alexander Kirillov, Ross Girshick, Kaiming He, and Piotr Dollár. Panoptic feature pyramid networks. In IEEE Conf. Comput. Vis. Pattern Recog., 2019.
- [25] Alexander Kirillov, Eric Mintun, Nikhila Ravi, Hanzi Mao, Chloe Rolland, Laura Gustafson, Tete Xiao, Spencer Whitehead, Alexander C Berg, Wan-Yen Lo, et al. Segment anything. In *Int. Conf. Comput. Vis.*, 2023.
- [26] Alexander Kolesnikov, André Susano Pinto, Lucas Beyer, Xiaohua Zhai, Jeremiah Harmsen, and Neil Houlsby. Uvim: A unified modeling approach for vision with learned guiding codes. In *Adv. Neural Inform. Process. Syst.*, 2022.
- [27] Feng Li, Qing Jiang, Hao Zhang, Tianhe Ren, Shilong Liu, Xueyan Zou, Huaizhe Xu, Hongyang Li, Jianwei Yang, Chunyuan Li, et al. Visual in-context prompting. In *IEEE Conf. Comput. Vis. Pattern Recog.*, 2024.
- [28] Yongqing Liang, Xin Li, Navid Jafari, and Jim Chen. Video object segmentation with adaptive feature bank and uncertain-region refinement. In *Adv. Neural Inform. Process. Syst.*, 2020.
- [29] Guosheng Lin, Anton Milan, Chunhua Shen, and Ian Reid. Refinenet: Multi-path refinement networks for high-resolution semantic segmentation. In *IEEE Conf. Comput. Vis. Pattern Recog.*, 2017.
- [30] Huaijia Lin, Xiaojuan Qi, and Jiaya Jia. Agss-vos: Attention guided single-shot video object segmentation. In Int. Conf. Comput. Vis., 2019.
- [31] Tsung-Yi Lin, Michael Maire, Serge Belongie, James Hays, Pietro Perona, Deva Ramanan, Piotr Dollár, and C Lawrence Zitnick. Microsoft coco: Common objects in context. In Eur. Conf. Comput. Vis., 2014.
- [32] Zhihui Lin, Tianyu Yang, Maomao Li, Ziyu Wang, Chun Yuan, Wenhao Jiang, and Wei Liu. Swem: Towards real-time video object segmentation with sequential weighted expectation-maximization. In *IEEE Conf. Comput. Vis. Pattern Recog.*, 2022.
- [33] Yang Liu, Xinlong Wang, Muzhi Zhu, Yue Cao, Tiejun Huang, and Chunhua Shen. Masked channel modeling for bootstrapping visual pre-training. *Int. J. Comput. Vis.*, 2024.
- [34] Yang Liu, Muzhi Zhu, Hengtao Li, Hao Chen, Xinlong Wang, and Chunhua Shen. Matcher: Segment anything with one shot using all-purpose feature matching. *arXiv preprint arXiv:2305.13310*, 2023.
- [35] Jonathan Long, Evan Shelhamer, and Trevor Darrell. Fully convolutional networks for semantic segmentation. In *IEEE Conf. Comput. Vis. Pattern Recog.*, 2015.
- [36] Ilya Loshchilov and Frank Hutter. Decoupled weight decay regularization. *arXiv preprint arXiv:1711.05101*, 2017.
- [37] Sabarinath Mahadevan, Paul Voigtlaender, and Bastian Leibe. Iteratively trained interactive segmentation. In *Brit. Mach. Vis. Conf.*, 2018.
- [38] Sourab Mangrulkar, Sylvain Gugger, Lysandre Debut, Younes Belkada, Sayak Paul, and Benjamin Bossan. Peft: State-of-the-art parameter-efficient fine-tuning methods. https://github.com/huggingface/ peft, 2022.
- [39] Lingchen Meng, Shiyi Lan, Hengduo Li, Jose M Alvarez, Zuxuan Wu, and Yu-Gang Jiang. Segic: Unleashing the emergent correspondence for in-context segmentation. In *Eur. Conf. Comput. Vis.*, 2024.
- [40] Fausto Milletari, Nassir Navab, and Seyed-Ahmad Ahmadi. V-net: Fully convolutional neural networks for volumetric medical image segmentation. In *Int. Conf. 3D vision (3DV)*, 2016.
- [41] Juhong Min, Dahyun Kang, and Minsu Cho. Hypercorrelation squeeze for few-shot segmentation. In *IEEE Conf. Comput. Vis. Pattern Recog.*, 2021.
- [42] Keval Morabia, Jatin Arora, and Tara Vijaykumar. Attention-based joint detection of object and semantic part. arXiv preprint arXiv:2007.02419, 2020.
- [43] Khoi Nguyen and Sinisa Todorovic. Feature weighting and boosting for few-shot segmentation. In *Int. Conf. Comput. Vis.*, 2019.
- [44] Maxime Oquab, Timothée Darcet, Théo Moutakanni, Huy Vo, Marc Szafraniec, Vasil Khalidov, Pierre Fernandez, Daniel Haziza, Francisco Massa, Alaaeldin El-Nouby, et al. Dinov2: Learning robust visual features without supervision. arXiv preprint arXiv:2304.07193, 2023.
- [45] Federico Perazzi, Jordi Pont-Tuset, Brian McWilliams, Luc Van Gool, Markus Gross, and Alexander Sorkine-Hornung. A benchmark dataset and evaluation methodology for video object segmentation. In *IEEE Conf. Comput. Vis. Pattern Recog.*, 2016.
- [46] Jordi Pont-Tuset, Federico Perazzi, Sergi Caelles, Pablo Arbeláez, Alex Sorkine-Hornung, and Luc Van Gool. The 2017 davis challenge on video object segmentation. arXiv preprint arXiv:1704.00675, 2017.
- [47] Alec Radford, Jong Wook Kim, Chris Hallacy, Aditya Ramesh, Gabriel Goh, Sandhini Agarwal, Girish Sastry, Amanda Askell, Pamela Mishkin, Jack Clark, et al. Learning transferable visual models from natural language supervision. In *Int. Conf. Mach. Learn.*, 2021.

- [48] René Ranftl, Alexey Bochkovskiy, and Vladlen Koltun. Vision transformers for dense prediction. In Int. Conf. Comput. Vis., 2021.
- [49] Robin Rombach, Andreas Blattmann, Dominik Lorenz, Patrick Esser, and Björn Ommer. High-resolution image synthesis with latent diffusion models. In *IEEE Conf. Comput. Vis. Pattern Recog.*, 2022.
- [50] Amirreza Shaban, Shray Bansal, Zhen Liu, Irfan Essa, and Byron Boots. One-shot learning for semantic segmentation. arXiv preprint arXiv:1709.03410, 2017.
- [51] Shuai Shao, Zeming Li, Tianyuan Zhang, Chao Peng, Gang Yu, Xiangyu Zhang, Jing Li, and Jian Sun. Objects365: A large-scale, high-quality dataset for object detection. In *Int. Conf. Comput. Vis.*, 2019.
- [52] Chris Stauffer and W. Eric Grimson. Adaptive background mixture models for real-time tracking. In *IEEE Conf. Comput. Vis. Pattern Recog.*, 1999.
- [53] Ashish Vaswani, Noam Shazeer, Niki Parmar, Jakob Uszkoreit, Llion Jones, Aidan N Gomez, Łukasz Kaiser, and Illia Polosukhin. Attention is all you need. In Adv. Neural Inform. Process. Syst., 2017.
- [54] Xinlong Wang, Wen Wang, Yue Cao, Chunhua Shen, and Tiejun Huang. Images speak in images: A generalist painter for in-context visual learning. In *IEEE Conf. Comput. Vis. Pattern Recog.*, 2023.
- [55] Xinlong Wang, Rufeng Zhang, Tao Kong, Lei Li, and Chunhua Shen. Solov2: Dynamic and fast instance segmentation. In Adv. Neural Inform. Process. Syst., 2020.
- [56] Xinlong Wang, Xiaosong Zhang, Yue Cao, Wen Wang, Chunhua Shen, and Tiejun Huang. Seggpt: Segmenting everything in context. In *Int. Conf. Comput. Vis.*, 2023.
- [57] Ning Xu, Brian Price, Scott Cohen, Jimei Yang, and Thomas S Huang. Deep interactive object selection. In *IEEE Conf. Comput. Vis. Pattern Recog.*, 2016.
- [58] Ning Xu, Linjie Yang, Yuchen Fan, Dingcheng Yue, Yuchen Liang, Jianchao Yang, and Thomas Huang. Youtube-vos: A large-scale video object segmentation benchmark. arXiv preprint arXiv:1809.03327, 2018.
- [59] Xiaopeng Yan, Ziliang Chen, Anni Xu, Xiaoxi Wang, Xiaodan Liang, and Liang Lin. Meta r-cnn: Towards general solver for instance-level low-shot learning. In *Int. Conf. Comput. Vis.*, 2019.
- [60] Zongxin Yang, Yunchao Wei, and Yi Yang. Associating objects with transformers for video object segmentation. In *Adv. Neural Inform. Process. Syst.*, 2021.
- [61] Gongjie Zhang, Zhipeng Luo, Kaiwen Cui, Shijian Lu, and Eric P Xing. Meta-detr: Image-level few-shot detection with inter-class correlation exploitation. *IEEE Trans. Pattern Anal. Mach. Intell.*, 2022.
- [62] Jian-Wei Zhang, Yifan Sun, Yi Yang, and Wei Chen. Feature-proxy transformer for few-shot segmentation. In Adv. Neural Inform. Process. Syst., 2022.
- [63] Renrui Zhang, Zhengkai Jiang, Ziyu Guo, Shilin Yan, Junting Pan, Hao Dong, Peng Gao, and Hongsheng Li. Personalize segment anything model with one shot. *arXiv preprint arXiv:2305.03048*, 2023.
- [64] Hengshuang Zhao, Jianping Shi, Xiaojuan Qi, Xiaogang Wang, and Jiaya Jia. Pyramid scene parsing network. In *IEEE Conf. Comput. Vis. Pattern Recog.*, 2017.
- [65] Bolei Zhou, Hang Zhao, Xavier Puig, Tete Xiao, Sanja Fidler, Adela Barriuso, and Antonio Torralba. Semantic understanding of scenes through the ade20k dataset. *Int. J. Comput. Vis.*, 2019.
- [66] Muzhi Zhu, Chengxiang Fan, Hao Chen, Yang Liu, Weian Mao, Xiaogang Xu, and Chunhua Shen. Generative active learning for long-tailed instance segmentation. In *Int. Conf. Mach. Learn.*, 2024.
- [67] Muzhi Zhu, Yang Liu, Zekai Luo, Chenchen Jing, Hao Chen, Guangkai Xu, Xinlong Wang, and Chunhua Shen. Unleashing the potential of the diffusion model in few-shot semantic segmentation. arXiv preprint arXiv:2410.02369, 2024.
- [68] Xueyan Zou, Jianwei Yang, Hao Zhang, Feng Li, Linjie Li, Jianfeng Gao, and Yong Jae Lee. Segment everything everywhere all at once. *arXiv preprint arXiv:2304.06718*, 2023.

Appendix

A Discussions and Limitation

Comparison to SegGPT Both SINE and SegGPT are in-context segmentation models. SINE's flexibility is comparable to SegGPT for various segmentation tasks. SINE can handle instance segmentation, which fails in SegGPT. SegGPT cannot deal with task ambiguity. The pixel output of SegGPT is not the final result and necessitates complex post-processing that converts the RGB output to mask. SINE avert this problem by predicting the mask directly. Stitching reference and target in SegGPT limits its capacity to process high-resolution images. SINE does not have this problem.

Comparison to SAM SINE and SAM offer different paths to the segmentation foundation model. SAM provides semantic-free promptable segmentation, while SINE handles semantic in-context segmentation. With different emphases, SINE and SAM can complement each other. Take autolabeling as an example. SAM labels objects (*e.g.*, a dog) in the first image. SINE could use that image as an in-context example to label subsequent images to reduce costs.

Limitation As the first work to study ambiguity in in-context segmentation, SINE focuses on resolving ambiguities among ID, instance, and semantic segmentation tasks (as these are more important and commonly used). More complex ambiguities, such as full objects and parts, spatial position, category, and color, can be addressed by incorporating multimodal in-context examples (e.g., image and text). In addition, SINE has a performance gap compared with SegGPT in video segmentation. We think the reason behind this performance gap is that SegGPT trains all model parameters (300M), while SINE uses a simpler in-context fusion module and fewer learnable parameters (19M), limiting its ability to handle inter-frame relations in complex videos. Although SINE currently has limitations in learning complex inter-frame relationships in videos, we believe that by designing a more suitable In-Context Interaction module, the current paradigm holds greater potential for solving in-context segmentation tasks.

Broader Impacts Our Method is built upon open-source foundation models, significantly reducing carbon emissions. We do not foresee any obvious undesirable ethical or social impacts now.

B Implementation Details

Training Details. We train our model with diverse segmentation datasets, including semantic, instance, and panoptic. The sampling weight for each dataset is 0.14 (COCO panoptic), 0.14 (ADE20K panoptic), 0.18 (COCO instance), and 0.54 (Objects365 instance). SINE uses two kinds of in-context pairs, selecting two images including the same category objects as the in-context pair or using two transformed views of the same image as the in-context pair. The probability is 0.5 for both in-context pairs.

Vision foundation models [18, 47, 44, 33] have demonstrated amazing visual representation capabilities, encouraging us to explore their performance in a wider range of applications. We deploy the frozen DINOv2 (ViT-L) [44] with 304M parameters as the Transformer encoder of SINE and train the In-Context Fusion module and the lightweight Transformer decoder with only 19M trainable parameters. The decoder contains six M-Former blocks. The model size of SINE is comparable with SegGPT (307M). SINE has fewer trainable parameters, leading to more efficient training. We randomly initialize the trainable parameters and train SINE about 50K steps with 64 batch sizes. We use Adam [36] optimizer and employ $\beta_1 = 0.9, \beta_2 = 0.999$ for optimization. We use a linear learning rate scheduler with a base learning rate of 1e-4 and a warmup of 100 steps. The weight decay is set to 0.05. For data augmentation, we use random horizontal flipping and the large-scale jittering (LSJ) [13] augmentation with a random scale sampled from range 0.1 to 2.0 followed by a fixed size crop to 896×896 . Our model is trained for 5 days by using 8 NVIDIA V100 GPUs.

Evaluation. The in-context examples are from the support samples for few-shot semantic segmentation, the training set for few-shot instance segmentation, and the first video frame for video object segmentation. The semantic prototypes can be seen as the classifier. The post-processing is similar to Mask2Former [5], but we use the predictions of the ID queries for VOS and the predictions of instance queries for instance segmentation, respectively.

C Additional Results

C.1 Comparison of SINE and SegGPT without Objects365.

Table 8 compares the one-shot semantic segmentation results of training SINE using only ADE20K and COCO with SegGPT. SINE outperforms SegGPT on three benchmarks. Notably, SINE achieves 10% higher mIoU than SegGPT on LVIS-92i, indicating stronger class generalization capability in real-world image segmentation compared to SegGPT.

Methods	$COCO-20^i$	PASCAL-5 ⁱ	$LVIS-92^i$
SegGPT	56.1	83.2	18.6
SINE	67.1	86.3	28.8

Table 8 – Comparison of SINE and SegGPT without Objects365.

C.2 Impact of Different Backbones.

We select DINOv2-S, DINOv2-B, DINOv2-L, and CLIP-L [47] to explore the impact of different backbones. The conclusions are as follows: 1) DINOv2 is better than CLIP. DINOv2 achieves better performance than CLIP because it has general matching capabilities at both image and patch levels, allowing it to better understand complex contextual information between images. In contrast, CLIP captures image-text similarity, making it difficult to capture relationships between images, leading to poorer performance. 2) Larger DINOv2 model performs better: larger DINOv2 models have stronger representation capabilities, making it easier to capture contextual relationships, thus improving performance. This also indicates that SINE is scalable with the enhanced capabilities of the encoder.

Methods	Backbone	$COCO-20^i$	PASCAL-5 ⁱ	LVIS-92 ^{i}
SegGPT	-	56.1	83.2	18.6
SINE	DINOv2-S	56.8	81.4	26.7
	DINOv2-B	61.7	84.1	29.5
	DINOv2-L	64.5	85.4	31.2
	CLIP-L	34.8	57.3	16.1

Table 9 - Impact of Different Backbones.

C.3 Generalization of SINE on One-shot Part Segmentation.

As shown in Fig. 5, SINE can perform part segmentation like SegGPT when including PACO as training data. We evaluate SINE for one-shot part segmentation on PASCAL-Part [42] following Matcher [34] for the data pre-processing and evaluation. Compared with SegGPT [56], SINE achieves competitive performance.

Methods	animals	indoor	person	vehicles	mean	
SegGPT	22.8	50.9	31.3	38.0	35.8	
SINE	22.7	61.8	21.7	38.5	36.2	

Table 10 - Results of one-shot part segmentation on PASCAL-Part.

C.4 Generalizability of SINE beyond Semantically Similar Objects.

Fig. 6 shows SINE's capability in handling complex interaction relationships. In Fig. 6(a), the reference consists of multiple images, each containing different objects (box, cup, keyboard, mouse). When using these as in-context examples, SINE can segment one or more semantically different objects on a desk. In Fig. 6(b), with a reference containing only one object, the in-context example cannot represent complex interactions, and thus no segmentation result is provided. In Fig. 6(c), replacing multiple single-object images with a single image containing multiple objects yields the same effective results.

C.5 Visualizations

Fig. 7 shows further visual comparisons. For video tasks, SINE reduces tracking failures from intersections, viewpoint changes, and occlusions. SINE addresses task ambiguity, preventing errors in semantic segmentation where SegGPT fails, as shown in the second set of comparison results in Fig. 7(a). In real-world image segmentation, SINE exhibits better class generalization than SegGPT, matching the LVIS-92i comparison in Table 1. SINE can effectively alleviate the prompt ambiguity and produce more accurate segmentation results. We provide more visualizations for example-based semantic segmentation in Fig. 8, example-based instance segmentation in Fig. 9, video object segmentation in Fig. 10, semantic segmentation on ADE20K, and panoptic segmentation on COCO in Figure 11.



(blue mask) (red mask) (green mask) (purple mask) (blue mask) (red mask) (green mask) (purple mask) (blue mask) (green mask) (purple mask) (blue mask) (green mask) (purple mask) (blue mask) (blue mask) (green mask) (purple mask) (blue mask) (green mask) (purple mask) (green mask) (purple mask) (blue mask) (green mask) (purple mask) (blue mask) (green mask) (green mask) (purple mask) (green ma

Figure 5 – Visualization of part segmentation.



Figure 6 – Generalizability of SINE beyond semantically similar objects. (a) and (c) SINE can recognize and segment another object when given successive images (or one image) including different objects. (b) SINE cannot output masks when given one reference image with a different object.



Figure 7 – Visualization comparisons between SINE and SegGPT on video and image tasks. For video task, SINE can effectively alleviate the tracking failure issues caused by crossing, perspective changes, occlusion, etc. In real-world image segmentation, SINE has a stronger category generalization capability compared to SegGPT and can effectively alleviate the ambiguity problem.



Figure 8 – Visualization of example-based semantic segmentation.



Figure 9 – Visualization of example-based instance segmentation.



Figure 10 – Visualization of video object segmentation.





(b) COCO Panoptic Segmentation

Figure 11 – Visualization of semantic segmentation on ADE20K, and panoptic segmentation on COCO.

NeurIPS Paper Checklist

1. Claims

Question: Do the main claims made in the abstract and introduction accurately reflect the paper's contributions and scope?

Answer: [Yes]

Justification: In the abstract and the end of the introduction.

Guidelines:

- The answer NA means that the abstract and introduction do not include the claims made in the paper.
- The abstract and/or introduction should clearly state the claims made, including the contributions made in the paper and important assumptions and limitations. A No or NA answer to this question will not be perceived well by the reviewers.
- The claims made should match theoretical and experimental results, and reflect how much the results can be expected to generalize to other settings.
- It is fine to include aspirational goals as motivation as long as it is clear that these goals are not attained by the paper.

2. Limitations

Question: Does the paper discuss the limitations of the work performed by the authors?

Answer: [Yes]

Justification: In the limitation part of the appendix.

Guidelines:

- The answer NA means that the paper has no limitation while the answer No means that the paper has limitations, but those are not discussed in the paper.
- The authors are encouraged to create a separate "Limitations" section in their paper.
- The paper should point out any strong assumptions and how robust the results are to violations of these assumptions (e.g., independence assumptions, noiseless settings, model well-specification, asymptotic approximations only holding locally). The authors should reflect on how these assumptions might be violated in practice and what the implications would be.
- The authors should reflect on the scope of the claims made, e.g., if the approach was only tested on a few datasets or with a few runs. In general, empirical results often depend on implicit assumptions, which should be articulated.
- The authors should reflect on the factors that influence the performance of the approach. For example, a facial recognition algorithm may perform poorly when image resolution is low or images are taken in low lighting. Or a speech-to-text system might not be used reliably to provide closed captions for online lectures because it fails to handle technical jargon.
- The authors should discuss the computational efficiency of the proposed algorithms and how they scale with dataset size.
- If applicable, the authors should discuss possible limitations of their approach to address problems of privacy and fairness.
- While the authors might fear that complete honesty about limitations might be used by reviewers as grounds for rejection, a worse outcome might be that reviewers discover limitations that aren't acknowledged in the paper. The authors should use their best judgment and recognize that individual actions in favor of transparency play an important role in developing norms that preserve the integrity of the community. Reviewers will be specifically instructed to not penalize honesty concerning limitations.

3. Theory Assumptions and Proofs

Question: For each theoretical result, does the paper provide the full set of assumptions and a complete (and correct) proof?

Answer: [NA]

Justification: The paper does not include theoretical results.

Guidelines:

- The answer NA means that the paper does not include theoretical results.
- All the theorems, formulas, and proofs in the paper should be numbered and cross-referenced.
- All assumptions should be clearly stated or referenced in the statement of any theorems.
- The proofs can either appear in the main paper or the supplemental material, but if they appear in the supplemental material, the authors are encouraged to provide a short proof sketch to provide intuition.
- Inversely, any informal proof provided in the core of the paper should be complemented by formal proofs provided in appendix or supplemental material.
- Theorems and Lemmas that the proof relies upon should be properly referenced.

4. Experimental Result Reproducibility

Question: Does the paper fully disclose all the information needed to reproduce the main experimental results of the paper to the extent that it affects the main claims and/or conclusions of the paper (regardless of whether the code and data are provided or not)?

Answer: [Yes]

Justification: The dataset, model, and training procedures are clearly described in this paper and we will release our code upon acceptance.

Guidelines:

- The answer NA means that the paper does not include experiments.
- If the paper includes experiments, a No answer to this question will not be perceived well by the reviewers: Making the paper reproducible is important, regardless of whether the code and data are provided or not.
- If the contribution is a dataset and/or model, the authors should describe the steps taken to make their results reproducible or verifiable.
- Depending on the contribution, reproducibility can be accomplished in various ways. For example, if the contribution is a novel architecture, describing the architecture fully might suffice, or if the contribution is a specific model and empirical evaluation, it may be necessary to either make it possible for others to replicate the model with the same dataset, or provide access to the model. In general. releasing code and data is often one good way to accomplish this, but reproducibility can also be provided via detailed instructions for how to replicate the results, access to a hosted model (e.g., in the case of a large language model), releasing of a model checkpoint, or other means that are appropriate to the research performed.
- While NeurIPS does not require releasing code, the conference does require all submissions to provide some reasonable avenue for reproducibility, which may depend on the nature of the contribution. For example
- (a) If the contribution is primarily a new algorithm, the paper should make it clear how to reproduce that algorithm.
- (b) If the contribution is primarily a new model architecture, the paper should describe the architecture clearly and fully.
- (c) If the contribution is a new model (e.g., a large language model), then there should either be a way to access this model for reproducing the results or a way to reproduce the model (e.g., with an open-source dataset or instructions for how to construct the dataset).
- (d) We recognize that reproducibility may be tricky in some cases, in which case authors are welcome to describe the particular way they provide for reproducibility. In the case of closed-source models, it may be that access to the model is limited in some way (e.g., to registered users), but it should be possible for other researchers to have some path to reproducing or verifying the results.

5. Open access to data and code

Question: Does the paper provide open access to the data and code, with sufficient instructions to faithfully reproduce the main experimental results, as described in supplemental material?

Answer: [No]

Justification: Our work is based on the open-source code. The dataset, model, and training procedures are clearly described in this paper and we will release our code upon acceptance. Guidelines:

- The answer NA means that paper does not include experiments requiring code.
- Please see the NeurIPS code and data submission guidelines (https://nips.cc/public/guides/CodeSubmissionPolicy) for more details.
- While we encourage the release of code and data, we understand that this might not be possible, so "No" is an acceptable answer. Papers cannot be rejected simply for not including code, unless this is central to the contribution (e.g., for a new open-source benchmark).
- The instructions should contain the exact command and environment needed to run to reproduce the results. See the NeurIPS code and data submission guidelines (https://nips.cc/public/guides/CodeSubmissionPolicy) for more details.
- The authors should provide instructions on data access and preparation, including how to access the raw data, preprocessed data, intermediate data, and generated data, etc.
- The authors should provide scripts to reproduce all experimental results for the new proposed method and baselines. If only a subset of experiments are reproducible, they should state which ones are omitted from the script and why.
- At submission time, to preserve anonymity, the authors should release anonymized versions (if applicable).
- Providing as much information as possible in supplemental material (appended to the paper) is recommended, but including URLs to data and code is permitted.

6. Experimental Setting/Details

Question: Does the paper specify all the training and test details (e.g., data splits, hyperparameters, how they were chosen, type of optimizer, etc.) necessary to understand the results?

Answer: [Yes]

Justification: We clearly described the training and evaluation details in the experiments setting section and in the implementation details of the appendix.

Guidelines:

- The answer NA means that the paper does not include experiments.
- The experimental setting should be presented in the core of the paper to a level of detail that is necessary to appreciate the results and make sense of them.
- The full details can be provided either with the code, in appendix, or as supplemental material.

7. Experiment Statistical Significance

Question: Does the paper report error bars suitably and correctly defined or other appropriate information about the statistical significance of the experiments?

Answer: [No]

Justification: Error bars are not reported because it would be too computationally expensive and we do not have enough computer sources.

Guidelines:

- The answer NA means that the paper does not include experiments.
- The authors should answer "Yes" if the results are accompanied by error bars, confidence intervals, or statistical significance tests, at least for the experiments that support the main claims of the paper.
- The factors of variability that the error bars are capturing should be clearly stated (for example, train/test split, initialization, random drawing of some parameter, or overall run with given experimental conditions).
- The method for calculating the error bars should be explained (closed form formula, call to a library function, bootstrap, etc.)

- The assumptions made should be given (e.g., Normally distributed errors).
- It should be clear whether the error bar is the standard deviation or the standard error of the mean.
- It is OK to report 1-sigma error bars, but one should state it. The authors should preferably report a 2-sigma error bar than state that they have a 96% CI, if the hypothesis of Normality of errors is not verified.
- For asymmetric distributions, the authors should be careful not to show in tables or figures symmetric error bars that would yield results that are out of range (e.g. negative error rates).
- If error bars are reported in tables or plots, The authors should explain in the text how they were calculated and reference the corresponding figures or tables in the text.

8. Experiments Compute Resources

Question: For each experiment, does the paper provide sufficient information on the computer resources (type of compute workers, memory, time of execution) needed to reproduce the experiments?

Answer: [Yes]

Justification: In the implementation details of the appendix.

Guidelines:

- The answer NA means that the paper does not include experiments.
- The paper should indicate the type of compute workers CPU or GPU, internal cluster, or cloud provider, including relevant memory and storage.
- The paper should provide the amount of compute required for each of the individual experimental runs as well as estimate the total compute.
- The paper should disclose whether the full research project required more compute than the experiments reported in the paper (e.g., preliminary or failed experiments that didn't make it into the paper).

9. Code Of Ethics

Question: Does the research conducted in the paper conform, in every respect, with the NeurIPS Code of Ethics https://neurips.cc/public/EthicsGuidelines?

Answer: [Yes]

Justification: We follow the NeurIPS Code of Ethics.

Guidelines:

- The answer NA means that the authors have not reviewed the NeurIPS Code of Ethics.
- If the authors answer No, they should explain the special circumstances that require a deviation from the Code of Ethics.
- The authors should make sure to preserve anonymity (e.g., if there is a special consideration due to laws or regulations in their jurisdiction).

10. Broader Impacts

Question: Does the paper discuss both potential positive societal impacts and negative societal impacts of the work performed?

Answer: [Yes]

Justification: In the discussions of the appendix.

Guidelines:

- The answer NA means that there is no societal impact of the work performed.
- If the authors answer NA or No, they should explain why their work has no societal impact or why the paper does not address societal impact.
- Examples of negative societal impacts include potential malicious or unintended uses (e.g., disinformation, generating fake profiles, surveillance), fairness considerations (e.g., deployment of technologies that could make decisions that unfairly impact specific groups), privacy considerations, and security considerations.

- The conference expects that many papers will be foundational research and not tied to particular applications, let alone deployments. However, if there is a direct path to any negative applications, the authors should point it out. For example, it is legitimate to point out that an improvement in the quality of generative models could be used to generate deepfakes for disinformation. On the other hand, it is not needed to point out that a generic algorithm for optimizing neural networks could enable people to train models that generate Deepfakes faster.
- The authors should consider possible harms that could arise when the technology is being used as intended and functioning correctly, harms that could arise when the technology is being used as intended but gives incorrect results, and harms following from (intentional or unintentional) misuse of the technology.
- If there are negative societal impacts, the authors could also discuss possible mitigation strategies (e.g., gated release of models, providing defenses in addition to attacks, mechanisms for monitoring misuse, mechanisms to monitor how a system learns from feedback over time, improving the efficiency and accessibility of ML).

11. Safeguards

Question: Does the paper describe safeguards that have been put in place for responsible release of data or models that have a high risk for misuse (e.g., pretrained language models, image generators, or scraped datasets)?

Answer: [NA]

Justification: The paper poses no such risks.

Guidelines:

- The answer NA means that the paper poses no such risks.
- Released models that have a high risk for misuse or dual-use should be released with necessary safeguards to allow for controlled use of the model, for example by requiring that users adhere to usage guidelines or restrictions to access the model or implementing safety filters.
- Datasets that have been scraped from the Internet could pose safety risks. The authors should describe how they avoided releasing unsafe images.
- We recognize that providing effective safeguards is challenging, and many papers do not require this, but we encourage authors to take this into account and make a best faith effort.

12. Licenses for existing assets

Question: Are the creators or original owners of assets (e.g., code, data, models), used in the paper, properly credited and are the license and terms of use explicitly mentioned and properly respected?

Answer: [Yes]

Justification: All the things in this paper are credited and are the license and terms of use explicitly mentioned and properly respected.

Guidelines:

- The answer NA means that the paper does not use existing assets.
- The authors should cite the original paper that produced the code package or dataset.
- The authors should state which version of the asset is used and, if possible, include a URL.
- The name of the license (e.g., CC-BY 4.0) should be included for each asset.
- For scraped data from a particular source (e.g., website), the copyright and terms of service of that source should be provided.
- If assets are released, the license, copyright information, and terms of use in the package should be provided. For popular datasets, paperswithcode.com/datasets has curated licenses for some datasets. Their licensing guide can help determine the license of a dataset.
- For existing datasets that are re-packaged, both the original license and the license of the derived asset (if it has changed) should be provided.

- If this information is not available online, the authors are encouraged to reach out to the asset's creators.
- 13. New Assets

Question: Are new assets introduced in the paper well documented and is the documentation provided alongside the assets?

Answer: [No]

Justification: We do not release new assets now.

Guidelines:

- The answer NA means that the paper does not release new assets.
- Researchers should communicate the details of the dataset/code/model as part of their submissions via structured templates. This includes details about training, license, limitations, etc.
- The paper should discuss whether and how consent was obtained from people whose asset is used.
- At submission time, remember to anonymize your assets (if applicable). You can either create an anonymized URL or include an anonymized zip file.

14. Crowdsourcing and Research with Human Subjects

Question: For crowdsourcing experiments and research with human subjects, does the paper include the full text of instructions given to participants and screenshots, if applicable, as well as details about compensation (if any)?

Answer: [NA]

Justification: The paper does not involve crowdsourcing nor research with human subjects.

Guidelines:

- The answer NA means that the paper does not involve crowdsourcing nor research with human subjects.
- Including this information in the supplemental material is fine, but if the main contribution of the paper involves human subjects, then as much detail as possible should be included in the main paper.
- According to the NeurIPS Code of Ethics, workers involved in data collection, curation, or other labor should be paid at least the minimum wage in the country of the data collector.

15. Institutional Review Board (IRB) Approvals or Equivalent for Research with Human Subjects

Question: Does the paper describe potential risks incurred by study participants, whether such risks were disclosed to the subjects, and whether Institutional Review Board (IRB) approvals (or an equivalent approval/review based on the requirements of your country or institution) were obtained?

Answer: [NA]

Justification: The paper does not involve crowdsourcing nor research with human subjects. Guidelines:

- The answer NA means that the paper does not involve crowdsourcing nor research with human subjects.
- Depending on the country in which research is conducted, IRB approval (or equivalent) may be required for any human subjects research. If you obtained IRB approval, you should clearly state this in the paper.
- We recognize that the procedures for this may vary significantly between institutions and locations, and we expect authors to adhere to the NeurIPS Code of Ethics and the guidelines for their institution.
- For initial submissions, do not include any information that would break anonymity (if applicable), such as the institution conducting the review.