MOTRV3: RELEASE-FETCH SUPERVISION FOR END-TO-END MULTI-OBJECT TRACKING

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ABSTRACT

Although end-to-end multi-object trackers like MOTR enjoy the merits of simplicity, they suffer from the conflict between detection and association, resulting in unsatisfactory convergence dynamics. While MOTRv2 partly addresses this problem, it demands an additional detector. In this work, we serve as the first to reveal this conflict arises from unfair label assignment between detect and track queries, where detect queries are responsible for recognizing newly appearing targets and track queries are to associate them in following frames. Based on this observation, we propose MOTRv3, which balances the label assignment using the proposed release-fetch supervision strategy. In this strategy, labels are first released for detection and gradually fetched back for association. Besides, another two strategies named pseudo label distillation and track group denoising are designed to further strengthen the supervision for detection and association. Without extra detector during inference, MOTRv3 achieves impressive performance across diverse benchmarks, showing scaling up capability.

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1 INTRODUCTION

Thanks to the broad practical applications like autonomous driving and robotic navigation, multi-object tracking (MOT) is gaining increasing attention from both the research and industry communities (Bewley et al., 2016; Wojke et al., 2017). Early MOT methods mostly adopt the *tracking-by-detection* paradigm, which first recognizes targets using detection networks (Ge et al., 2021; Ren et al., 2015) and then associates them based on appearance similarity (Wang et al., 2020a; Yu et al., 2022a; Zhang et al., 2021) or box Intersection-over-Union (IoU) (Zhang et al., 2022a). Although some of these methods achieve promising performance, all them demand troublesome post-processing operations, e.g., non-maximum suppression (Ren et al., 2015).

In recent years, notable efforts have been paid to remove these post-processing operations (Meinhardt et al., 2021). Among them, MOTR (Zeng et al., 2022) is a milestone, because it unifies the detection and association branches of MOT into a universal Transformer-based architecture and realizes end-to-end tracking without post-processing. Specifically, as shown in Fig. 1a, MOTR first employs detect queries to recognize newly appearing targets like DETR (Carion et al., 2020). When a target is located by a detect query, a track query is generated based on this detect query, and the generated track query is utilized to continuously locate this target in the following frames. Summarily, the detect queries are used for locating newly appearing targets and the track queries are employed to associate these targets in the next frames.

- Although the MOTR architecture is concise and straightforward, it suffers from the optimization conflict between detection and association critically, which results in poor detection precision. To alleviate this problem, significant efforts have been paid by some researchers (Cai et al., 2022; Zhang et al., 2022b). For example, as illustrated in Fig. 1b, MOTRv2 employs an independently trained 2D object detector like YOLOX (Ge et al., 2021) to distinguish targets and provide the results to the tracking network. Then, the tracking network can concentrate on association, and thus the conflict is alleviated. Nevertheless, MOTRv2 demands an extra well-trained detector, which makes the tracker not end-to-end any more.
- We argue that MOTRv2 does not reveal the essence of the conflict between detection and association in MOTR, and its application is restricted as a well-trained detector is required for inference. In this work, we aim to explore the dark secret of this conflict and provide strategies to tackle it.



Figure 1: Comparison among MOTR series. The main differences in MOTRv2 and MOTRv3
 compared with MOTR are marked in red brown. For MOTRv1/v2, *Locked* GTs are the labels that
 are assigned to track queries and *free* GTs are the ones used to train detect queries.

068 To this end, we conduct numerous experiments to analyze the training dynamics of MOTR and 069 observe that the activation times of detect queries (the times of detect queries are assigned to the ground-truths) are much smaller compared with the total number of ground-truths. This is because 071 when a detect query matches with a target, the ground-truths of this target in the following frames 072 are fixedly assigned to the track query generated from that detect query, and we call these fixedly 073 assigned ground-truths as locked ground truth (locked GT). In this way, the detect query will not 074 receive supervision from this target any more after the first time of assignment. Only the box annotations of newly appearing targets (called *free* GT) are effective for training detect queries. As *free* 075 GT only counts for a small ratio of the total labels, the supervision applying to detect queries is quite 076 limited. This problem causes that the detection part of MOTR is not sufficiently trained. 077

To tackle this problem, we propose a label assignment strategy named **R**elease-Fetch Supervision (RFS) (see Fig. 1c). It overcomes the restriction of label assignment in MOTR and achieves balanced training between detect and track queries, while keeping the end-to-end spirit. Specifically, in RFS, we release the labels originally assigned only for track queries (*Locked* GT) to detect queries, which means all queries are allowed to compete for the allocation of all GTs. Notably, there are totally 6 decoders and RFS is only applied to the first 5 decoders. The matching strategy of the last decoder in MOTRv3 remains unchanged as MOTR, which ensures track queries can learn to follow the same targets in different frames.

Besides, another two strategies, namely pseudo label distillation (PLD) and track group denoising (TGD), are proposed in this work to further improve the detection and association supervision, 087 respectively. Specifically, PLD uses a well-trained 2D object detector like YOLOX (Ge et al., 2021) 880 or Sparse RCNN (Sun et al., 2021) to produce pseudo labels and apply auxiliary supervision to 089 MOTR. The distribution of pseudo labels provided by the pre-trained detector is diverse, thereby the 090 MOTR detection part obtains more sufficient training. TGD augments track queries into multiple 091 groups and every group consists of the same number of track queries as the original ones. Random 092 noise is added to the reference points of each track group during training. TGD stabilizes the training of the MOTR association part and thus improves the overall tracking performance. 094

Comprehensively, in this work, we reveal the underlying reason that causes the poor detection performance of MOTR, which previously is simply believed because of the conflict between detection and association. Based on the observation, we propose three strategies that boost the performance of MOTR by a large margin while avoiding the use of an independently trained 2D object detector like MOTRv2. Combining the developed techniques, we propose MOTRv3, which achieves impressive performances across multiple benchmarks including MOT Challenge (Milan et al., 2016; Dendorfer et al., 2020) and DanceTrack (Sun et al., 2022). We hope this work can inspire more researchers about how to improve the end-to-end trackers.

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2 RELATED WORKS

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Tracking by detection. Thanks to the fast development of object detection techniques (Ren et al., 2015; Zhou et al., 2019; Ge et al., 2021), existing MOT methods mainly follow the tracking-by-detection (TBD) paradigm (Bewley et al., 2016; Wojke et al., 2017; Bergmann et al., 2019; Peng

108 et al., 2020; Pang et al., 2020; Wang et al., 2020b), which first uses detectors to locate targets and 109 then associate them to obtain tracklets. According to the association strategy, MOT methods can 110 be further divided into motion-based trackers and appearance-based trackers. Specifically, motion-111 based trackers (Zhang et al., 2022a; Cao et al., 2022) perform the association step based on mo-112 tion prediction algorithms, such as Kalman Filter (Bishop et al., 2001) and optical flow (Baker & Matthews, 2004). Some motion-based trackers (Feichtenhofer et al., 2017; Bergmann et al., 2019; 113 Han et al., 2022; Zhou et al., 2020; Sun et al., 2020; Shuai et al., 2021) directly predict the future 114 tracklets or displacements in future frames compared with the current frame. In contrast to the 115 motion-based methods, the appearance-based trackers (Wang et al., 2020a; Zhang et al., 2021; Yu 116 et al., 2022b;a) usually use a Re-ID network or appearance sub-network to extract the appearance 117 representation of targets and match them based on representation similarity. 118

End-to-end MOT. Although the performance of TBD methods is promising, they all demand trou-119 blesome post-processing operations, e.g., non-maximum suppression (NMS) (Ren et al., 2015) and 120 box association. Recently, the Transformer architecture (Vaswani et al., 2017) originally designed 121 for natural language processing (NLP) has been applied to computer vision. For instance, DETR 122 (Carion et al., 2020) turns 2D object detection into a set prediction problem and realizes end-to-end 123 detection. Inspired by DETR, MOTR (Zeng et al., 2022) transfers MOT to a sequence prediction 124 problem by representing each tracklet through a track query and dynamically updating track queries 125 during tracking. In this way, the tracking process can be achieved in an end-to-end fashion. However, 126 despite MOTR enjoys the merits of simplicity and elegance, it suffers the limitation of poor detec-127 tion performance compared to the TBD methods. To improve MOTR, MeMOT (Cai et al., 2022) 128 builds the short-term and long-term memory bank to capture temporal information. LTrack (Yu 129 et al., 2022c) introduces natural language representation obtained by CLIP (Radford et al., 2021) to generalize MOTR to unseen domains. MOTRv2 (Zhang et al., 2022b) incorporate the YOLOX (Ge 130 et al., 2021) detector to generate proposals as object anchors, providing detection prior to MOTR. 131

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3 PRELIMINARIES

MOTRv3 is implemented based on MOTR rather than MOTRv2 since it requires an extra 2D object detector, making the tracker not end-to-end. Since not all readers are clear about the design of MOTR, we first elaborate on its architecture in this section. For more details, please refer to the corresponding papers (Zeng et al., 2022; Zhang et al., 2022b). Afterwards, we describe how we reveal the essence resulting in the conflict between detection and association in MOTR.

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3.1 MOTR PIPELINE

MOTR consists of a CNN backbone, 6 transformer encoder layers, and 6 transformer decoder layers. It realizes end-to-end tracking by applying simple modifications to DETR. Specifically, when a target appears in a video, MOTR employs a detect query to recognize it in the same process as DETR. After recognizing it, MOTR uses a lightweight network block to generate a track query based on this detect query. Then, in the following frames, this track query should continuously locate the positions of this target until it disappears. In a nutshell, the detect queries are utilized to detect newly appeared targets and track queries are for tracking previously detected targets.

For training MOTR, every target in a frame is annotated with a 2D box and an identity. To enable the MOTR detection part to recognize newly appearing targets, the 2D boxes of these new targets are assigned to train detect queries during training. By contrast, if a target exists in previous frames, its GT is used to train the track queries.

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3.2 A CLOSER LOOK AT LABEL ASSIGNMENT

Although the MOTR architecture is simple and presents promising association accuracy, its detection precision is poor. Previous literature (Zhang et al., 2022b) commonly believes this is due to the conflict between detection and association, but no one reveals where this conflict arises from.

To shed light on this problem, we conduct an in-depth analysis. As suggested in Fig. 2(a), the activation numbers of detect queries with different IDs are limited. We further compare the numbers of 2D box labels that are released to train the detect and track queries (see Fig. 2(c)). It can be observed



Figure 2: Fig. (a) and (b) show the activation number of different detect queries with and without the proposed RFS strategy during the training process. Fig. (c) and (d) illustrate the dynamic percentage 172 of ground-truths assigned to the detect queries (DetQ) and track queries (TrackQ) with and without 173 RFS. Note that the experiments are conducted on DanceTrack dataset with overall 5 epochs. 174

175 that in the first epoch over 60% labels are used to train the track queries while only 40% are for the detect queries. In the following epochs, the percentage of labels assigned to track queries gradually 176 grows, and the detect queries constantly cannot receive sufficient supervision. These phenomena 177 indicate that the current training paradigm leads to a serious imbalance in the optimization of the de-178 tection and association components. In other words, the majority of labels are utilized to supervise 179 the association part, leading to optimal bottleneck of overall model performance, particularly the poor detection performance. To this end, we propose MOTRv3, a pure end-to-end tracking model 181 with a more rationalized supervision method. 182

4 MOTRv3

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4.1 OVERVIEW

187 As mentioned before, MOTRv3 is the same as MOTR except the three contributions, i.e., RFS, 188 PLD, and TGD. In this section, we elaborate on the details of them one by one. Among them, RFS 189 conducts one-to-one matching between all GTs and all queries to train the detection capability of 190 the MOTRv3, which is different from MOTR that performs matching between *free* GTs and detect 191 queries. RFS releases the labels originally used for training track queries in MOTR to train the 192 detect queries and gradually fetches them back with the progress of the training process. In PLD, a pre-trained detector is employed to produce more pseudo GTs to train the MOTR detection part 193 more sufficiently. TGD improves the training dynamics stability of the association part by expanding 194 track queries into several groups and then conducting the one-to-one assignment. 195

4.2 Release-Fetch Supervision

Fixedly assigning locked GTs to track queries hinders detect queries getting sufficient supervision. 199 Therefore, we alter this assignment strategy. Specifically, as depicted in Fig. 3, from the 1_{st} to the 200 $5_{\rm th}$ decoders, the one-to-one matching is performed between all GTs and queries, including both 201 detect queries and track queries, to calculate detection loss. The assignment is dynamic based on 202 matching cost rather than associating locked GTs with fixed track queries. In this way, all detect 203 queries and track queries get abundant supervision. For the $6_{\rm th}$ decoder, the assignment strategy 204 remains the same as MOTR, which ensures that track queries can learn to follow desired targets.

205 Compared with the assignment strategy in MOTR, the matching strategy for the 1_{st} to the 5_{th} de-206 coders can be interpreted as the track queries release some locked GTs to detect queries to assist 207 training. Interestingly, with the progress of training, the track queries gradually learn to follow the 208 same targets in various frames, and the number of GTs matched with detect queries decreases con-209 tinuously. This phenomenon can be understood as after the detect queries get sufficient training, the 210 aforementioned released GTs are fetched back to track queries automatically.

211 In the following, we formulate RFS in a mathematical form to explain its details. For the i_{th} frame in a video, assume there are K labels $\hat{y}^i = {\{\hat{y}_j^i\}_{j=1}^K}$, M detect queries $q^d = {\{q_j^d\}_{j=1}^M}$, and N track queries $q^t = {\{q_j^t\}_{j=1}^N}$ (usually M + N > K). In MOTRv3, there are two parallel matching 212 213 214 strategies, one for detect queries and the other for track queries. In the first one, the labels \hat{y}_{d}^{i} 215 of newly appeared targets are assigned to detect queries q^d based on Hungarian matching (Kuhn,

216 217 218 219 220 Layer 1 Layer 3 Layer 6 Layer 2 221 222 223 224 225 : Detect query : Track query : Locked GT : Free GT 226 •-• :*Locked* matching •=•: Free matching \rightarrow : Release GT \rightarrow : Fetch GT 227 228

Figure 3: **Illustration of Release-fetch supervision (RFS)** in MOTRv3. Notably, RFS is conducted in the first 5 decoder layers and the last layer remains the original supervision.

1955). Mathematically, for the l_{th} decoder layer (l = 1, ..., L), the process:

$$\hat{\sigma}_{d}^{(i,l)} = \underset{\sigma_{d}^{(i,l)} \in \mathfrak{S}_{d}^{(i,l)}}{\operatorname{arg\,min}} \sum_{j=1}^{M} \mathcal{L}\left(d_{j}^{(i,l)}, \hat{y}_{\sigma_{d}^{(i,l)}(j)}^{(i,l)}\right),\tag{1}$$

where \mathfrak{S}_d , $\sigma_d^{(i,l)}$, $d_j^{(i,l)}$, and $\mathcal{L}(\cdot)$ denote the matching space, a sampled matching combination from \mathfrak{S}_d , the detection result decoded from the detect query q_j^d , and the matching loss, respectively. $\hat{\sigma}_d^{(i,l)}$ represents the optimal matching result.

Notably, the matching space \mathfrak{S}_d is different between the $1_{st} \sim 5_{th}$ decoders and the 6_{th} decoder. In 240 the $6_{\rm th}$ decoder, \mathfrak{S}_d contains all possible matching combinations between q^d and \hat{y}_d^i , which means 241 only labels of newly appearing targets can be associated with detect queries for computing loss. 242 Conversely, for the $1_{st} \sim 5_{th}$ decoders, \mathfrak{S}_d includes possible matching combinations between all 243 queries $(q^d \text{ and } q^t)$ and all labels (\hat{y}^i) . In this way, all labels are adopted to train both detect and track 244 queries in the detection loss part and the detection part of the model can obtain more supervision 245 as shown in Fig. 2(b). As illustrated in Fig. 2(d), since q^t cannot precisely follow the locations of 246 targets at the beginning of training, the labels are mostly released to train q^d . Then, after q^t gradually 247 be able to correctly recognize the locations of corresponding targets, the labels are fetched back to 248 train q^t automatically.

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4.3 PSEUDO LABEL DISTILLATION

252 RFS releases more supervision labels to the detection part by changing the matching strategy. In 253 PLD, we further enhance the supervision applied to the detection part by generating pseudo labels 254 using a previously trained 2D object detector like Sparse RCNN, as shown in Fig. 4a. There are three 255 main benefits of using a pre-trained detector to generate pseudo labels for auxiliary supervision. (i) The pseudo bounding boxes are unbiased representation (diverse and reasonable distribution as 256 shown in Fig. 4a) of objects for high-quality detectors. (ii) Introducing more box annotations would 257 greatly unleash the capacity of object queries by training them with various one-to-one assignment 258 patterns. (iii) The confidence score predicted by detectors can be regarded as a good indicator to 259 represent the quality of bounding boxes, which is embeded with the knowledge of the pre-trained 260 detectors about the quality of predictions. Notably, the detector is only adopted in training, which 261 is different from MOTRv2 that still demands this detector in the inference stage. 262

In PLD, we use the pretrained 2D object detector to generate detection boxes and employ a confidence threshold (such as 0.05) to select precise ones from these boxes. The selected boxes \hat{y}_e^i are used as pseudo labels to train the queries of all 6 decoders. Besides the training process in RFS, we conduct one-to-one matching between all queries (q^d and q^t) and \hat{y}_e^i to compute detection loss. In this way, q^d obtains more supervision.

Although the aforementioned process increases the labels for training q^d , the problem is that \hat{y}_e^i is often noisy. To alleviate this problem, we propose to reweight the detection part loss based on the detection confidence c_e produced by the 2D object detector. Specifically, if a query matches with a



Figure 4: **Illustration of the PLD (a) and TGD (b) strategy.** We only illustrate the process of one decoder for example, and the other decoders share the same procedures.

label, the loss is multiplied by the confidence value. If no label is matched, the query computes loss with the background class (the same as DETR) and the loss is reweighted by a factor 0.5.

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4.4 TRACK GROUP DENOSING

The two aforementioned strategies, RFS and PLD, improve the detection capability of MOTR. In this part, we develop a strategy, TGD, to further boost the association performance (see Fig. 4b). Specifically, inspired by Group DETR (Chen et al., 2022), we first augment every track query as a track query group consisting of multiple queries. Notably, the assignment between each track query group and GT is the same as the original track query. By conducting one-to-one matching between track query groups and labels, the track queries obtain more sufficient supervision.

Besides, we note that the tracking performance is influenced by the quality of initial reference points
(Zhu et al., 2020) significantly. To boost the robustness of the model, we propose to add random
noise to the reference point of every element in a track query group. In this way, the model becomes
less dependent on promising initial reference points and the association becomes more robust.

Then, an attention mask is used to prevent information leakage (Li et al., 2022) between the original track query and the augmented queries. Mathematically, we use $\mathbf{A} = [a_{ij}]_{S \times S}$ to denote the attention mask for decoders, where $S = G \cdot N + M$. The value in the attention mask is defined as:

$$a_{ij} = \begin{cases} 1, & \text{if } i < M + N \text{ and } j > M + N; \\ 1, & \text{if } i \ge M + N \text{ and } \lfloor \frac{i - (M + N)}{N} \rfloor \neq \lfloor \frac{j - (M + N)}{N} \rfloor; \\ 0, & \text{otherwise.} \end{cases}$$
(2)

where i and j denote the IDs of two queries and a_{ij} defines whether there should exist information communication between these two queries.

311 4.5 Loss Function

The entire tracker is optimized with a multi-frame loss function the same as MOTR. The loss function for each frame is formulated as: $\mathcal{L} = \lambda_{cls}\mathcal{L}_{cls} + \lambda_{l_1}\mathcal{L}_{l_1} + \lambda_{giou}\mathcal{L}_{giou}$, where \mathcal{L}_{cls} , \mathcal{L}_{l_1} , and \mathcal{L}_{giou} are the focal loss (Lin et al., 2017), L_1 loss and IoU loss. λ_{cls} , λ_{l_1} , λ_{giou} are the corresponding hyper-parameters. After expanding the original matching space through our proposed RFS, PLD and TGD strategy, we then calculate the overall clip loss \mathcal{L}_{clip} according to the matching results. Mathematically, it is formulated as:

$$\mathcal{L}_{clip} = \sum_{i=1}^{T} (\mathcal{L}_{\sigma_r^i} + \mathcal{L}_{\sigma_p^i} + \mathcal{L}_{\sigma_g^i}) / O_i,$$
(3)

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where σ_r^i , σ_p^i and σ_g^i denote the matching results in the i^{th} frame obtained by RFS, PLD and TGD, respectively. The corresponding \mathcal{L} represents the loss based on the matching results. T is the length of the video clip and O_i is the number of the objects in the i^{th} frame.

³²⁴ 5 EXPERIMENTS

326 5.1 DATASETS AND METRICS

We conduct extensive experiments on three public datasets, including DanceTrack (Sun et al., 2022), MOT17 (Milan et al., 2016) and MOT20 (Dendorfer et al., 2020), to evaluate the superiority of MOTRv3. In this part, we introduce the adopted datasets and corresponding evaluation metrics.

DanceTrack (Sun et al., 2022) is a large-scale multiple object tracking dataset with 100 video se quences in dancing scenarios. The 100 sequences are divided into 40, 25, and 35 sequences for
 training, validation, and testing, respectively. The targets in DanceTrack are often highly similar in
 appearance but present various dancing movements. This characteristic causes huge challenge to the
 association in MOT. In addition, the video sequences in DanceTrack are quite long (52.9 seconds on
 average for a sequence), which further enhances the tracking difficulty.

MOT17 (Milan et al., 2016) consists of 14 video sequences. Among them, 7 sequences are for
 training and the other 7 sequences are used to validate models. These sequences cover various
 scenarios and weather conditions, which include indoor and outdoor, day and night, etc. The targets
 in these video sequences are usually pedestrians moving in simple patterns, such as walking straight.

MOT20 (Dendorfer et al., 2020) presents a heightened level of complexity compared to MOT17.
 Comprising eight video sequences, it features three bustling environments, with certain frames accommodating over 220 pedestrians concurrently. MOT20 encompasses a wide variety of scenes, ranging from indoor to outdoor settings and spanning various times of day, including nighttime.

Metrics. The metrics adopted in the aforementioned datasets include the HOTA (Luiten et al., 2021) and CLEAR-MOT Metrics (Bernardin & Stiefelhagen, 2008). Specifically, HOTA consists of higher order tracking accuracy (HOTA), association accuracy score (AssA), and detection accuracy score (DetA). CLEAR-MOT Metrics include ID F1 score (IDF1), multiple object tracking accuracy (MOTA) and identity switches (IDS).

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5.2 EXPERIMENTAL SETTINGS

353 Following MOTR and MOTRv2 (Zeng et al., 2022; Zhang et al., 2022b; Yu et al., 2022c), MOTRv3 354 is implemented based on Deformable-DETR (Zhu et al., 2020), which is pre-trained on COCO (Lin 355 et al., 2014) and employs ConvNext-Base (Liu et al., 2022) as the vision backbone. During the training process, the batch size is set to 8. For the experiments in DanceTrack and MOT17, each 356 batch is a video clip including 5 frames, which are selected from a video with a random sampling 357 interval between 1 to 10. Following MOTRv2, track queries are generated based on detect queries 358 when the confidences of these detect queries are above the threshold 0.5. Adam (Kingma & Ba, 359 2014) optimizer is employed and the initial learning rate is set to 2×10^{-4} . 360

For the experiments in DanceTrack (Sun et al., 2022), the models are trained for 5 epochs and the learning rate is dropped by a factor of 10 at the $4_{\rm th}$ epoch. In MOT17 (Milan et al., 2016), we train models for 50 epochs and the learning rate drops at the $40_{\rm th}$ epoch.

364 $\lambda_{cls}, \lambda_{l1}$ and λ_{giou} are set to 2, 5 and 2, respectively. For the implementation of PLD, the auxiliary 365 boxes from pre-trained detectors are obtained in an offline manner. Two common 2D object detectors 366 are adopted, which include YOLOX (Ge et al., 2021) and Sparse RCNN (Sun et al., 2021). The 367 generated 2D box predictions with confidence scores below 0.05 are removed. In the implementation 368 of TGD, we expand the original track query to 4 track query groups.

- 369
- 370 5.3 Comparison with State-of-the-art Methods

In this part, we compare MOTRv3 with preceding state-of-the-art methods on the three aforementioned MOT benchmarks, *i.e.*, DanceTrack, MOT17 and MOT20. The results on these three benchmarks are reported in Tab. 1-3, respectively. Without bells and whistles, MOTRv3 outperforms all compared methods in the end-to-end fashion.

376 DanceTrack. The results on the DanceTrack test set are presented in Tab. 1. As reported, MOTRv3
 377 outperforms the baseline method MOTR (Zeng et al., 2022) by more than 16 HOTA points on the test set (70.4% vs. 54.2% HOTA). Furthermore, the tracking performance of MOTRv3 is better

379	Table 1: Trackin	g results o	on Dano	ceTrac	k tes	t set.	
380	Method	End to end	HOTA↑	AssA↑	DetA↑	MOTA↑	IDF1↑
381	CNN-based						
382	QDTrack (Pang et al., 2021) FairMOT (Zhang et al., 2021)	X	54.2	36.8 58.0	80.1	87.7 73 7	50.4 72.3
383	CenterTrack (Zhou et al., 2020)	×	41.8	22.6	78.1	86.8	35.7
384	ByteTrack (Zhang et al., 2022a)	×	47.7	32.1	71.0	89.6	53.9
385	OC-SORT (Cao et al., 2022)	X	55.1	38.3	80.3	92.0	54.6
386	Transformer-based						
387	TransTrack (Sun et al., 2020)	X	45.5	27.5	75.9	88.4	45.2
	MOTR (Zeng et al., 2022)	✓	54.2	40.2	73.5	79.7	51.5
388	MOTRv2 (Zhang et al., 2022b)	X	69.9	59.0	83.0	91.9	71.7
389	MOTRv3 (Ours)	\checkmark	70.4	59.3	83.8	92.9	72.3

Table 2: Tracking results on the MOT17 test set. Notably, MOTRv2 uses extra post-processing operations (Zhang et al., 2022b) for MOT17, and we remove them here for fair comparison. * denotes MOTRv2 without post-processing operations.

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393	Method	End to end	HOTA↑	AssA↑	DetA↑	MOTA↑	IDF1↑	IDS↓
394	CNN-based							
395	QDTrack (Pang et al., 2021)	X	53.9	52.7	55.6	68.7	66.3	3,378
396	FairMOT (Zhang et al., 2021)	×	59.3	58.0	60.9	73.7	72.3	3,303
000	CenterTrack (Zhou et al., 2020)	X	52.2	51.0	53.8	67.8	64.7	3,039
397	ByteTrack (Zhang et al., 2022a)	×	63.1	62.0	64.5	80.3	77.3	2,196
398	BoT-Sort (Aharon et al., 2022)	×	65.0	-	-	80.6	79.5	1,257
399	Transformer-based							
400	TransTrack (Sun et al., 2020)	×	54.1	47.9	61.6	74.5	63.9	3,663
	MOTR (Zeng et al., 2022)	\checkmark	57.8	55.7	60.3	73.4	68.6	2,439
401	MOTRv2 (Zhang et al., 2022b)	X	62.0	60.6	63.8	78.6	75.0	-
402	MOTRv2* (Zhang et al., 2022b)	×	57.6	57.5	58.1	70.1	70.3	3,225
102	MeMOT (Cai et al., 2022)	\checkmark	56.9	55.2	-	72.5	69.0	2,724
403	GTR (Zhou et al., 2022)	\checkmark	59.1	57.0	61.6	75.3	71.5	2.859
404	MeMOTR (Gao & Wang, 2023)	1	58.8	58.4	59.6	72.8	71.5	-
405	MOTRv3 (Ours)	\checkmark	60.2	58.7	62.1	75.9	72.4	2,403

406 than MOTRv2 (70.4% vs. 69.9% HOTA) without using an independent 2D object detector, which is 407 trained on numerous extra 2D object detection data. Meanwhile, MOTRv3 achieves better detection 408 precision than MOTRv2 according to the detection metric MOTA (92.9% vs. 91.9% MOTA), which 409 confirms the effectiveness of the proposed strategies, RFS and PLD. This marks the first time that the purely end-to-end method surpasses the SOTA tracking schemes that are not end-to-end. 410

411 MOT17. The experimental results on the MOT17 benchmark are shown in Tab. 2. Similar to the 412 results in DanceTrack, MOTRv3 outperforms MOTR by a large margin, *i.e.*, 2.4% HOTA and 4.6%413 IDF1. Moreover, The IDS of MOTRv3 is 36.2% lower than MOTR, which suggests that the obtained 414 trajectories are continuous and robust. Compared with MOTRv2, MOTRv3 also behaves better. Fur-415 thermore, we find that the performance of MOTRv2 relies heavily on the adopted post-processing 416 operations. If these operations are removed, the performance of MOTRv2 drops sharply, which is 57.6% HOTA and 70.1% MOTA. By contrast, MOTRv3 does not use any extra post-processing op-417 erations and still achieves competitive tracking accuracy. Moreover, MOTRv3 surpasses the latest 418 advanced transformer-based trackers, e.g., GTR and MeMOTR, across all metrics. Additionally, it 419 can be observed that ByteTrack, a CNN-based method, behaves promisingly in MOT17, although 420 it performs inferior to MOTRv3 in DanceTrack. We infer that this is because the target move-421 ment trajectories in MOT17 are simple. Therefore, the targets in MOT17 can be tracked well by 422 combining a strong 2D object detector like YOLOX and hand-crafted post-processing rules. 423

MOT20. Contrary to MOTR and MOTRv2, we also evaluate MOTRv3 on MOT20 with more 424 complex scenarios and denser pedestrians. As shown in Tab. 3, MOTRv3 outperforms a multitude 425 of transformer-based approaches across multiple metrics in a more challenging benchmark. 426

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428 5.4 ABLATION STUDY

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In this part, we perform extensive ablation study experiments using the DanceTrack validation 430 set to analyze the effectiveness of various proposed strategies in MOTRv3. The baseline method is 431 MOTR with anchor queries. All models are trained using the DanceTrack training set for 5 epochs.

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Table 3: Tracking results on the MOT20 test set. Mainly report transformer-based methods.

Method	End to end	HOTA↑	$AssA \uparrow$	$\text{Det}A\uparrow$	$\text{MOTA} \uparrow$	IDF1↑	IDS↓
TransTrack (Sun et al., 2020)	×	48.9	45.2	-	65.0	59.4	3,608
TransCenter (Xu et al., 2021)	X	-	-	-	67.7	76.4	1,332
MeMOT (Cai et al., 2022)	\checkmark	54.1	55.0	-	63.7	66.1	1,938
MOTRv3	\checkmark	60.2	61.6	59.0	72.3	74.7	911

Table 4: **Overall ablation study of the proposed strategies.** The performance of the tracker employing all the developed strategies is highlighted in gray.

	Co	mpon	nents	Metrics						
Method	RFS	PLD	TGD	HOTA↑	AssA↑	DetA↑	MOTA↑	IDF1↑	IDS↓	
1 Base				56.6	47.0	68.4	75.3	60.0	1,662	
2	\checkmark			60.9	49.4	75.8	85.5	63.7	1,139	
3		\checkmark		59.2	46.5	75.5	84.9	61.7	1,284	
4			\checkmark	59.6	49.7	71.9	80.0	62.1	1,804	
5	\checkmark	\checkmark		61.7	50.0	76.3	86.0	64.8	1,350	
6 MOTRv3	\checkmark	\checkmark	\checkmark	63.9	53.5	76.7	86.8	67.2	1,151	

450 **Overall ablation study.** In this part, we study the overall influence of the three proposed strategies 451 (RFS, PLD, and TGD) on the MOTRv3 performance. The results are reported in Tab. 4. According 452 to the results, all these three strategies boost the tracking performance significantly. Among these 453 strategies, both RFS (row #2) and PLD (row #3) enhance the tracking precision by a large margin. Specifically, RFS improves the MOTA score by 10.2% and DetA score by 7.4%. PLD boosts the 454 MOTA score by 9.6% and DetA score by 7.1%. The results indicate that both fair assignment strat-455 egy and aux supervision improve the detection capability of MOTR quite effectively. Additionally, 456 combing them further improves the tracking performance by a large margin (row #5). This is be-457 cause RFS guarantees that a proper ratio of labels is released to train the detect queries, and PLD 458 helps generate more detection labels. Combining them enables the MOTR detection part to be suffi-459 ciently trained. Moreover, it can be observed that TGD improves the AssA score by 2.7% and IDF1 460 score by 2.1%. This observation indicates that the representing ability of track queries is improved, 461 and thus the produced trajectories become more robust. 462

Incorporating all these strategies, MOTRv3 (row 6) outperforms the baseline (row 1) by 7.3% on
 HOTA and 11.5% on MOTA. Summarily, the experimental results demonstrate that the proposed
 strategies can address the conflict between detection and association existing in end-to-end trackers
 effectively and MOTRv3 is an efficient end-to-end tracker.

PLD. PLD is responsible for producing more training labels. In this part, we study how different 467 pseudo label generation strategies affect tracking performance. we compare the performance among 468 different settings (Sparse RCNN, GT, and GT + noises) of PLD without using other proposed strate-469 gies. The results are presented in Tab. 5. Three observations can be drawn. (i) Using GT boxes as 470 pseudo labels can also improve the performance. It means both pre-trained detectors and GT are 471 optional for PLD though the improvement of using GT is not as significant as the pseudo-labels 472 (see line 1, 2, and 4). (ii) When adding random noises (s denotes the noise scale) to the GT, the 473 performance drops a lot (see line 4, 5 and 6). We analyze the reason for this phenomenon is that 474 adding random noises to GT can not generate reasonable bounding boxes like pre-trained detector. 475 The optimal noise scale is not easy to search, which is harmful to the learning of detection part. (iii) 476 We also compute the aux loss of PLD with (w) and without (w/o) using confidence score as weights 477 (see line 2 and 3). The result shows that confidence score is an important part for PLD as it is a good indicator to represent the quality of the bounding boxes. 478

TGD. In this experiment, we study how the track group number affects performance and the influence of noise added to the track query reference points. The results are reported in Tab. 6. As shown in the $1_{st} \sim 4_{th}$ rows of results, augmenting every query into a group improves the performance significantly and setting the query number to 4 results in the best result. Augmenting a query into too many or too few queries both harm the final tracking performance. Besides, adding noise to reference points also boosts the tracking precision significantly, which is given in the 5_{th} row. The results suggest that the developed TGD strategy enhances the association accuracy of MOTR significantly, which we believe is because the stability of the training process is improved.

Pseudo labels	HOTA↑	AssA↑	DetA↑	MOTA↑	IDF1↑	IDS↓
1 None	56.6	47.0	68.4	75.3	60.0	1,662
2 S-RCNN (Su	n et al., 2021) 59.2	46.5	75.5	84.9	61.7	1,284
3 S-RCNN w/o	score 57.8	45.5	73.6	83.1	59.5	1,476
4 GT	58.5	45.8	74.9	84.4	59.8	1,692
5 GT + Noises	(s=0.01) 56.1	42.9	73.7	82.5	56.7	2,243
6 GT + Noises	(s = 0.05) 52.5	45.5	60.7	67.2	56.1	1,573

Table 5: The tracking results of using different pseudo label generation strategies. S-RCNN is

Table 6: Ablation Study on how TGD affects the tracking performance.

Method	l Group Nun	n HOTA↑	$AssA\uparrow$	DetA↑	$\text{MOTA} \uparrow$	IDF1 \uparrow	IDS↓
base		61.7	50.0	76.3	86.0	64.8	1,350
+ TG	3	63.2	52.4	76.6	86.1	65.9	1,116
	4	63.7	53.3	76.8	86.7	66.6	1,027
	5	63.3	52.6	76.6	86.3	66.5	1,106
+ RN	4	63.9	53.5	76.7	86.8	67.2	1,151

5.5 SCALING UP MOTRV3

506 **Model Scaling Up.** In this part, we mainly study how scaling up backbones affects the tracking 507 performance of MOTRv2 and MOTRv3. Specifically, we replace the original ResNet-50 backbone 508 of them with ConvNeXt-tiny, ConvNeXt-small, and ConvNeXt-base, respectively. The results are 509 illustrated as Fig. 5(a). It can be observed that the performance of MOTRv3 is continuously boosted with the scaling up of backbones. However, scaling up the backbone harms the tracking precision of 510 MOTRv2. We speculate that this is because MOTRv2 needs an extra detector and is not end-to-end, 511 thereby only replacing the backbone of the association part does not improve the overall tracking 512 performance. By contrast, MOTRv3 is fully end-to-end and thus enjoys the benefits from scaling up 513 the model. This represents a significant advantage of MOTRv3 over its predecessors. 514

515 **Data Scaling Up.** The primary advantage 516 of pure end-to-end models is their ability to enhance performance by continu-517 ously increasing data. However, for pedes-518 trian tracking datasets like MOT17, the 519 limited data scale currently prevents pure 520 end-to-end models from surpassing rule-521 based traditional detection-based tracking 522 approaches. To validate this assertion, 523 we further augmented MOTRv3 training 524 with MOT20 and Sompt22(Simsek et al., 525 2022) data based on MOT17. As shown in 526 Fig. 5(b), with the addition of more data,



Figure 5: Scaling up experiments. We conducted scale-up experiments separately in two aspects: (a) model size and (b) data scale.

the tracking performance of MOTRv3 achieves stable growth. This indicates that our approach will 527 gain further advantages on a larger scale of data. 528

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6 LIMITATION AND CONCLUSION

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In this work, we reveal the real reason causing the conflict between detection and association in 533 MOTR, which results in the poor detection performance. Based on this observation, we propose 534 RFS, which improves the detection and overall tracking performances by a large margin. However, while RFS helps mitigate this conflict in terms of supervision, the trade-off between detection and 536 association remains unresolved. How to disentangle two sub-tasks still deserves further study. Besides, we have proposed two another strategies, PLD and TGD, to further improve the detection and query parts of MOTR. Combining all the three strategies, the developed tracker, MOTRv3, has 538 achieved impressive performances across multiple benchmarks. We hope this work can inspire more solid works about end-to-end MOT in the future.

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702 A APPENDIX

In this supplementary material, we provide more details of MOTRv3 due to the 10-pages limitation on paper length. Specifically, Section B elaborates on the auxiliary 2D object detector employed in the pseudo label generation strategy. Section C provides additional experiments to analyze the characteristics of MOTRv3.

B AUXILIARY DETECTORS USED IN PSEUDO LABEL GENERATION

In this work, we mainly use YOLOX (Ge et al., 2021) and Sparse RCNN (Sun et al., 2021) detectors to generate pseudo labels.

YOLOX. We employ the YOLOX detector that the model weights are from ByteTrack (Zhang et al., 2022a) and DanceTrack (Sun et al., 2022). The hyper-parameters and data augmentation techniques, including Mosaic (Bochkovskiy et al., 2020) and Mixup, remain consistent with ByteTrack. YOLOX-X (Ge et al., 2021) is adopted as the backbone. For the results on MOT17, the model is trained for 80 epochs combining the data from MOT17, Crowdhuman, Cityperson, and ETHZ datasets. Regarding DanceTrack, we directly used the YOLOX weight provided by the DanceTrack official GitHub repository¹.

Sparse RCNN. We utilize the original Sparse RCNN implemented in the official repository², with the ResNet-50 backbone (He et al., 2016) initialized from a COCO-pretrained model. The number of learnable anchors is set to 500. To train on the MOT17 dataset, we initially train Sparse RCNN on Crowdhuman for 50 epochs. Subsequently, we further fine-tune it on MOT17 for additional 30 epochs. Similarly, for the process on DanceTrack, we also first pre-train Sparse RCNN on Crowdhuman for 50 epochs, and then fine-tune it on DanceTrack for 20 epochs.

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C ADDITIONAL EXPERIMENTS.

Ablation study on RFS. By applying RFS to MOTR, we allow detect queries and track queries to compete for the supervision labels fairly in the first 5 decoders. In this way, the detect queries of MOTRv3 obtain more sufficient supervision compared with MOTR. Nevertheless, RFS could result in inconsistent learned label assignment patterns between the first 5 decoders and the last decoder due to different assignment strategies during training, which may be harmful to the final tracking performance. In this part, we study this issue by visualizing the diversity between the first 5 decoder layers and the last decoder layer during training.

736 Specifically, for a detect query, if the 737 matched label is different between the last 738 decoder layer and one of the 5 decoder lay-739 ers, we call the label assignment is mis-740 aligned. In this experiment, we count the 741 percentages of misaligned labels relative to 742 the total labels for trackers using and with-743 out using RFS. The misalignment percent-744 ages of two trackers in various epochs are 745 visualized in Fig. 6. The graph clearly indicates that the usage of RFS amplifies the 746 misalignment of label matching during the 747 initial training epochs, but over time, the 748 percentages gradually decrease and even-749 tually reach the same level as those with-750 out RFS. This observation suggests that the



Figure 6: **Matching results diversity** comparison between MOTR and MOTRv3.

high matching diversity introduced by RFS in the early training stage does not hinder the convergence of the label matching process. In fact, the increased matching diversity allows more queries to participate in the learning process, which ultimately benefits the detection part.

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¹https://github.com/DanceTrack/DanceTrack

²https://github.com/PeizeSun/SparseR-CNN

757	Table <u>7</u> : T	'he tracki	ng results of usi	ing diffe	rent p	seudo	label ge	nerati	on det	ectors.
758	Preti	rained detec	tor	HOTA↑	AssA↑	DetA↑	MOTA↑	IDF1↑	IDS↓	
759	YOI	OX (Ge et	al., 2021)	61.6	49.8	76.4	86.1	63.4	1,408	
760	Spar	se RCNN (Sun et al., 2021)	61.7	50.0	76.3	86.0	64.8	1,350	
761	Para	llel (YOLO	X & Sparse RCNN) 60.4	47.4	77.1	86.7	62.5	1,551	
762	T 11 0 (- ·								
763	Table 8: C	Comparis	ions between To	JD with	(w) ar	id with	hout (w/	o) atte		mask.
764		Adapter	r HOTA↑	AssA↑	MO	ГА↑	IDF1↑	IDS.	Ļ	
765		W	63.9	53.5	86	.8	67.2	1,15	1	
766		w/o	63.0	53.2	84	.5	66.3	1,29	8	
767									-	
768										
769	Table 9: In	nference s	peed compariso	on Da	nceTra	uck te	st set a	mong l	MOTR	series.
770	Μ	ethod	Backbone	HOTA	↑ M	[OTA↑	IDF1	↑ I	FPS↑	
771	M	OTR	ResNet-50	54.2		79.7	51.5	5	9.5	
772	М	OTRv2	ResNet-50	69.9		91.9	71.7	7	6.9	
773	M	OTRv3	ConvNeXt-B	70.4		92.9	72.3	, }	9.8	
//4										
775										
770	Ablation of the	selected d	letectors in PLI	D. In this	part, v	we stud	ly how o	liffere	nt pseu	ido label gen-
779	eration detectors	affect trac	cking performant	ce. Speci	fically.	, we co	mpare 3	strate	g1es, 1.	e., generating
770	VOLOX and Sm	YULUX	or Sparse RCNN	, and co	mbinin	ig pseu	$\frac{1}{2}$ We at	s (con	cat or \int	parallel) from
780	one of YOLOX	and Snars	e RCNN leads t	to promi	sing ne	rform	ance im	nroven	nentai	nd combining
781	them further imr	proves the	detection perfor	mance.	Howey	ver. the	e associa	tion p	erform	ance tends to
782	decrease when c	ombining	in parallel. We	speculat	e that	this is	because	the di	stribut	ions of boxes
783	generated by the	m are diffe	erent and this iss	ue confu	ses the	learni	ng of as	sociati	on dur	ing training.
784	Effect of Attenti	on Mask	in TGD As intr	oduced i	n the S	ection	4.4 of M	anusci	rint T(3D adopts the
785	attention mask to	o prevent i	nformation leak	age betw	een the	e origi	nal track	anuser	and fl	he augmented
786	queries. In this r	bart, we d	esign an ablation	i study a	bout a	ttentio	n mask i	in Tab.	8. W	e can observe
787	the performance	without d	esigned attentior	n mask h	as a ce	rtain d	egree of	perfor	mance	decline. The
788	results prove that	t it is effec	tive to prevent in	nformati	on leak	age be	etween th	ie orig	inal tra	ack query and
789	the track group q	ueries thr	ough attention m	ask.						
790	Analysis on the	inference	speed. As ment	ioned in	the ma	in pap	er. our p	ropose	d strat	egies, namelv
791	RFS, PLD, and T	GD, are e	exclusively empl	oyed dur	ing tra	ining a	ind do no	ot intro	duce a	any additional

network blocks. Consequently, the inference speed of MOTRv3 remains competitive. As depicted 792

in Tab. C, we compare the inference speeds of MOTR(Zeng et al., 2022), MOTRv2(Zhang et al., 793 2022b), and MOTRv3 on the DanceTrack test set. It can be observed that our MOTRv3, with the 794 larger ConvNext-Base(Liu et al., 2022) backbone achieves superior performance while still main-795 taining a competitive inference speed (9.8 FPS). 796

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ADDITIONAL DISCUSSIONS. D

800 One-to-One or One-to-Many Assignment in RFS? In fact, we still employ the original one-to-one assignment strategy in RFS. The core contribution of RFS is to improve the label matching space 801 between the detection and association parts, rather than the assignment method itself. Since MOT 802 requires one-to-one corresponding between track queries and targets for trajectory association, one-803 to-many assignment is not suitable. Our focus is on the issue of balancing label assignment between 804 the detection and association, rather than label assignment strategy for detection. 805

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