Probing Difficulty and Discrimination of Natural Language Questions With Item Response Theory

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Abstract

Item Response Theory (IRT) has been extensively used to characterize question difficulty for human subjects in domains including cognitive psychology and education (Primi et al., 2014; Downing, 2003). In this work, we explore IRT to characterize the difficulty and discrimination of natural language questions in Question-Answering datasets. We use Hot-PotQA for illustration. Our analysis reveals significant variations along these traits, as well as interdependence between them. Additionally, we explore predictive models for directly estimating these traits from the text of the questions and answers. Our experiments show that it is possible to predict both difficulty and discrimination parameters for new questions, and these traits are correlated with features of questions, answers, and associated contexts. Our findings can have significant implications for the creation of new datasets and tests on the one hand and strategies such as active learning and curriculum learning on the other.

1 Introduction

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The use of question answering for testing learning often relies on characterizing questions on aspects such as *difficulty* and *discrimination*¹. For example, ordering questions by difficulty can enable curriculum learning (Bengio et al., 2009). Similarly, discrimination is used in standardized exams such as the SAT to ensure that questions are varied enough to discriminate between high-ability and low-ability respondents. Item Response Theory (IRT) (Wright and Stone, 1979; Lord, 1980) has been a widely applied framework to jointly estimate such parameters for questions (or *items*) and the abilities of *respondents*. While IRT has its inception in psychometrics and has traditionally been used with human respondents, recently, it has been explored for analyzing predictions from an 'artificial crowd' of ML models (Prudêncio et al., 2015; Plumed et al., 2016; Martínez-Plumed et al., 2019).

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However, despite recent work such as Lalor et al. (2019), the use of IRT in NLP, especially Question Answering(QA), remains under-explored. For example, the questions in QA datasets often vary in terms of the skills required to answer them, but accuracy-based evaluation metrics are insensitive to which questions a model gets right and susceptible to dataset biases. IRT provides a natural framework to analyze such complexity. In this work, we use IRT to explore questions in QA datasets. We use HotPotQA (Yang et al., 2018) as our testbed, but our analysis can be applied to other datasets. We diverge from previous work (Prudêncio et al., 2015; Plumed et al., 2016; Martínez-Plumed et al., 2019; Lalor et al., 2019) that has used IRT to analyze AI datasets in two ways: firstly, we explore both difficulty and discrimination, whereas earlier work has focused on the 1PL IRT model that only estimates difficulty. Secondly, IRT analysis for large datasets suffers from the issue of computational scaling. Estimating the parameters for a single new question requires re-fitting the IRT model on a large number of question-model pairs. To address this, we explore directly predicting IRT parameters from the text of a question and its related contexts. In doing this, we experiment with multiple categories of NLP-centric and cognitive features.

Our analysis shows significant variations among questions and reveals some surprising patterns. We show that it is possible to predict both difficulty and discrimination of natural language questions, which can have multiple applications in education and pedagogy. Additionally, we see that different surface-level features are associated with high discrimination and high difficulty, which can inform

¹By difficulty, we refer to how likely a respondent is to answer a question correctly, whereas by discrimination we refer to the value of a question in identifying a given level of ability in respondents. A question like '2+2=?' has low difficulty but potentially high discrimination, since a respondent who answers incorrectly is likely to have no arithmetic ability.

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new evaluation methods and the creation of new datasets. Further, we identify attributes for predicting difficulty and discrimination that are general enough to be adapted to various QA datasets.

2 IRT Analysis of HotPotQA

IRT background: We begin by summarizing the 1PL and 2PL models from IRT, which form the basis of our later analysis. The 1PL (1 Parameter Logistic) model describes the probability of respondent *i* correctly answering the *j*'th item (question) in terms of scalar-valued parameters for question difficulty (d_j) and respondent ability (θ_i) . These parameters are estimated from data $y_{ij} \in \{0, 1\}$ for a set of *i*, *j* pairs. Here, $y_{ij} = 1$ indicates a correct answer. The 1PL model is described by:

$$p(y_{ij} = 1 | \theta_i, d_j) = \frac{1}{1 + e^{-(\theta_i - d_j)}}$$

The 2PL model extends this through a scalar-valued parameter α_j , which represents the discrimination of the *j*'th item. Intuitively, this parameter denotes how sharply the probability of answering a question correctly changes as the ability of the respondent increases. The 2PL model is described by:

$$p(y_{ij} = 1 | \theta_i, d_j, \alpha_j) = \frac{1}{1 + e^{-\alpha_j(\theta_i - d_j)}}$$

Dataset description: We chose HotPotQA for our analysis since it is significantly more complex than other datasets such as SQuAD (Rajpurkar et al., 2016), due to the questions requiring multi-hop reasoning and having more complex language. In HotPotQA, each question is paired with two paragraphs considered 'gold' contexts and several other paragraphs considered 'distractor' contexts. The answer to each question is a span in one of the gold contexts, but correctly answering the question requires combining information from both 'gold' paragraphs.

2.1 Estimating IRT Parameters

Due to the size of HotPotQA's dev set (7,405 questions), collecting human responses for each question, as needed by IRT, is infeasible. Motivated by Lalor et al. (2019), we create an artificial crowd of QA models. For this, we train 148 instances of DFGN (Qiu et al., 2019) models on HotPotQA's train set. We choose DFGN due to its competitive performance on the HotPotQA leaderboard, and the number of models we train is primarily driven by computational limits. To ensure diversity, we uniformly sample the number of training epochs from 105 1 to 15 and sample the fraction of the training data 106 used for model training from $\mathcal{U}(0, 1)$. Each model 107 was otherwise trained with the hyperparameters 108 described in Qiu et al. (2019). Next, we generate 109 a binary matrix indicating which questions from 110 the HotPotQA dev set each model answered cor-111 rectly (based on exact matches with the respective 112 answers). We remove any questions that received 113 no correct answers or no incorrect answers. This is 114 done as during the estimation process, these ques-115 tions tend towards (+/-) infinity in their difficulty 116 parameters and have zero discriminatory ability. 117 Our final dataset is a subset of 4,000 questions. 118 Finally, we fit the 1PL and 2PL models on the fore-119 said item-response matrix using the variational IRT 120 training procedure from Natesan et al. (2016). 121

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2.2 Analysis of Estimated Parameters

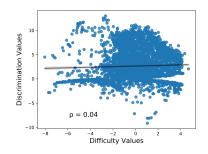


Figure 1: 2PL discrimination vs 1PL difficulty for questions.

Figure 1 shows a scatter-plot of estimated difficulty and discrimination values for individual questions. We note that some discrimination values asymptotically approach 0. This occurs when some questions receive very few or many correct answers; these questions cannot discriminate highperforming from low-performing models. We also note that some questions have negative discrimination, i.e., as a model's ability increases, its probability of answering the question correctly decreases. This is primarily a result of some higherperforming models giving an answer which is either a subspan of or contains the ground-truth answer. Overall, there is a weak positive correlation between discrimination and difficulty ($\rho = 0.04$).

To visualize any correlation between question type and difficulty levels, we clustered questions based on their BERT embeddings using KMeans (K = 20) clustering (2D UMAP shown in 2 Through manually examining and labeling the clus-

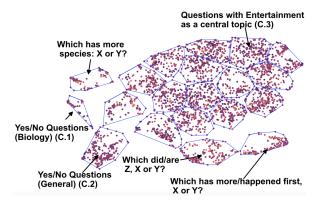


Figure 2: All 3000 questions from our train/dev set as UMAPreduced BERT embeddings, color-coded by difficulty (darker is more difficult). We find that clusters produced by KMeans (K = 20) naturally cluster together questions that are similar in how they are asked/topics that are covered. We label some clusters according to these types. We specially mark C.1, C.2, and C.3. C.1 and C.2 have uniformity in the type of question being asked, as well as lower variance than other clusters. C.3 is uniform in topic but can vary in the type of question.

ters, we found that questions got clustered according to their style (e.g. yes/no questions) and topic. Some clusters, such as C.3, have a large variety in the types of questions being asked, in particular, a large variety in the type of answer to the questions. Both *Q: Khushi Ek Roag is broadcast by a company based out of where? A: Dubai* and *Q: To Catch a Predator was devoted to impersonating people below the age of consent for which in North America varies by what? A: jurisdiction* are in C.3.

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Other clusters, such as C.1 and C.2, (yes/no clusters), only vary in topic rather than the type of question. In particular, for these clusters, the estimated difficulty has significantly lower variance than the other clusters ($\rho = 0.02$, $\rho = 0.04$ respectively), indicating that these yes/no questions tend to be consistent in their difficulty. On the other hand, the difficulty of questions in other clusters cannot be described entirely by their type or topic. We further explore how these factors affect predicting the difficulty values in Appendix B.

3 Predicting IRT Parameters

We next discuss predictive models for discrimination and difficulty using features from the question, answer, and associated context.

3.1 Feature Design

We experiment with two categories of features: Human-centric and Machine-centric features. For Human-centric features, we considered
(1) counting-based Lexical & Syntactic features extracted for both questions and answers like ContentWords, Type-token ratio, Avg. Word Length, Complex Words (> 3 syllables)); (2) **Semantic-Ambiguity features** measuring a question's or answer's ambiguity (Ha et al., 2019); and (3) **Readability features** based on measures like Fleisch Kincaid index. More feature details can be found in Appendix D. For Machine-Centric Features we considered (1) **Contextual Embeddings** for questions and answers from BERT (Devlin et al., 2019); (2) n-gram **Overlap Counts** between the question and answer, and between question/answer and the gold/ distractor paragraphs; and (3) **POS Counts** from the Stanford Tagset (Toutanova et al., 2003) for the question and answer.

3.2 Quantitative Analysis and Ablation

Features	Dev	Dev	Test	Test
	MSE	R^2	MSE	R^2
All	5.14	0.11	4.72	0.17
All (A)	5.41	0.08	5.05	0.11
All (Q)	5.43	0.07	5.10	0.10
BERT (Q)	5.41	0.07	4.99	0.12
BERT (A)	5.25	0.10	5.05	0.11
H.C. (Q)	5.62	0.01	5.38	0.05
Lex. & Syn. (Q)	5.62	0.01	5.37	0.05
Read. (Q)	5.80	0.00	5.71	0.00
Sem. Ambiguity (Q)	5.76	0.01	5.55	0.02
H.C. (A)	5.45	0.06	5.20	0.08
Lex. & Syn. (A)	5.47	0.03	5.36	0.06
Read. (A)	5.63	0.02	5.48	0.03
Sem. Ambiguity (A)	5.81	0.01	5.68	0.00
A/Q/C Overlap	5.39	0.05	4.92	0.13
P.O.S. (Q)	5.37	0.05	5.23	0.08
P.O.S. (A)	5.60	0.01	5.28	0.07
Mean	5.82	0.00	5.69	0.00

Table 1: Results for predicting the 1PL difficulty parameters. BERT (Q) and BERT (A) use the BERT embeddings for the ques./ans. respectively. H.C. (Q)/(A) are the human-centric features for the ques./ans. respectively. A/Q Con. is using only the overlap counts between question, answer, and contexts.

Table 1 and Table 2 show the regression performance of our predictive models for predicting IRT difficulty/discrimination parameters using the feature-sets described before. The reported results are averaged over a 10-fold cross-validation. We note that the best models for both difficulty and discrimination show significant ($\rho < 0.1$) predictive performance (R^2 of 0.169 and 0.126).

The best performance is achieved in both tasks by considering all features. In both cases, there is a significant difference ($\rho < 0.1$) in performance between using any single set and using all features, except the best performing BERT feature set. We also note that features derived from the answer

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Dev	Dev	Test	Test
MSE	R^2	MSE	R^2
9.08	0.13	9.14	0.13
9.59	0.08	9.98	0.04
9.32	0.10	9.50	0.09
9.02	0.11	9.27	0.11
9.52	0.08	9.64	0.08
9.76	0.04	9.86	0.06
9.75	0.04	9.86	0.06
10.1	0.01	10.2	0.03
10.1	0.02	10.2	0.03
10.1	0.03	10.3	0.02
10.1	0.01	10.2	0.03
10.1	0.02	10.3	0.01
10.2	0.00	10.5	0.00
9.56	0.06	9.63	0.08
9.96	0.04	10.1	0.03
9.78	0.03	9.82	0.06
10.2	0.00	10.5	0.00
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Table 2: Results for predicting the 2PL discrimination parameters. The setup is the same as in table 1. BERT (Q) has the highest performance. However, the difference between in performance when using BERT (Q) and All is not statistically significant. See Appendix for significance tests

are typically better at capturing difficulty, while features derived from the question better predict the discrimination parameters. However, the performance of All (Q) and All (A) for both the discrimination and difficulty is weaker than using All features. Since the difference is not statistically significant, it is unclear how much predictive power is added when considering both answer and question features in these predictions.

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The features that focus on human difficulty are among the less effective feature sets, indicating that the human difficulty features of a question do not fully capture difficulty for QA models. We provide details of models and their training, the experiment setup, and significance tests in the Appendix.

3.3 Feature Importance Study

Feature	Change in MSE	Interval	Corr.
# Commas A.	.056	$\pm .015$.096
# Complex Words A.	.051	\pm .011	042
# NNP A.	.048	\pm .016	157
# SNP A/G.C.	.016	\pm .006	.037
# Commas Q.	.013	\pm .006	114

Table 3: Feature Importances for Difficulty Parameters (All Features Considered). A. refers to a feature capturing information from the answer, Q. refers to a feature capturing information from the question. A/G.C. refers to a feature measuring overlap between the answer and gold contexts.

We estimated feature importance by permuting each feature individually and measuring the change in MSE on the dev set. We list features that caused

Feature	Change in MSE	Interval	Corr.
# CD A.	.245	$\pm .034$.166
# Commas Q.	.078	\pm .017	113
Avg. Sense/Adverb A.	.008	\pm .017	026

Table 4: Feature Importances for Discrimination Parameters (All Features Considered)

a change in MSE of least .01 in tables 4 and 3. The feature importances for difficulty and discrimination predictions are listed in tables 3 and 4.

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We point out that for predicting the discrimination, the number of cardinal digits in the answer was the most important indicator of high discrimination. The positive correlation between the number of digits in the answer and the discrimination of a question is expected. Qiu et al. (2019) show that the DFGN model has a significant weakness in numeric operations. This gives questions with numeric answers a high discrimination value as DFGN models are naturally inhibited in this regard, and thus only a few models with the most training data will be capable of answering these questions. We find a similar positive Pearson score ($\rho = 0.14$) between the difficulty and the number of cardinal digits in the answer. However, we do not see this feature in the importances for the difficulty. While this weakness of the DFGN model cannot be applied to an arbitrary QA model, the methodology used to determine this weakness can be applied arbitrarily, which can give solid grounding to claims about model weaknesses.

4 Conclusion

In this paper, we explored QA datasets through the lens of Item Response Theory. We have demonstrated a way to build regression models that can describe the difficulty and discrimination of a question. It is important to point out that our models' predictive abilities depend to some degree on the type of question. More expressive models may be able to improve the performance over our interpretable linear models. We also note that our analysis here focused on QA, there are many NLP tasks in which the difficulty or discrimination of an item may be important. Our work here could naturally extend to these domains. Finally, being able to automatically predict these traits without relying on user responses can engender a host of creative educational applications. Future work can also leverage such predictive models to explore more efficient strategies for learning and evaluation.

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A Models & Training

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For the 1PL and 2PL prediction, we considered linear models with L1 & L2 regularization, random forests, gradient boosted regressors, and bayesian ridge models. All hyperparameters were kept constant as the default in the sklearn package (Pedregosa et al., 2011) We performed 10-fold crossvalidation using PyCaret (Ali, 2020). All models were trained on a consumer grade processor.

B **Qualitative Analysis**

We qualitatively analyze the difficulty predictions • Machine-Centric Features to understand the performance of our model². Fig- ure 3 shows a UMAP scatterplot for questions on a test split for our difficulty prediction analysis, colorcoded by the absolute error in our predictions. In the spirit of figure 2, we apply KM eans (k = 10), to our data. We highlight C.1, in a similar vein to C.1 and C.2 of Figure 2, this cluster consists of yes/no question. Highlighting this similarity, the prediction error in this cluster has significantly smaller variance than the rest of the clusters ($\rho = .02$). We find that model appears to have tuned into the consistent difficulty of yes/no questions, and as such has consistently lower error in predicting difficulty for questions of this type, while the more granular details required to aptly describe the difficulty in other question types isn't always captured by the model.

(> 3 syllables). These are calculated for both answer and question. A complete list can be found in the Appendix (G).

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- Semantic-Ambiguity features: We use Word-Net (Miller, 1995) to calculate the ambiguity of sentences similar to Ha et al. (2019). These are calculated for both answer and question.
- Readability features: We use previous work (Kincaid et al., 1975; Gunning, 1952; Laughlin, 1969) to model the readability of a question/answer (e.g. Fleisch Kincaid index). These are further expanded on in section D.

- **Contextual Embeddings**: We use the BERT-base model (Devlin et al., 2019) to obtain sentence embeddings for questions and answers.
- **Overlap Counts**: We count overlaps between the question and answer of n-grams up to n = 3. We also compute overlap counts between the question/answer and the gold and distractor paragraphs. Part of Speech Counts: We count POS tags for tags from the Stanford NLP tagset (Toutanova et al., 2003) for both the question and answer.

D **Reading Difficulty Features**

We list the reading difficulty features we used in our experiments as well as an overview of their calculations. Each calculation has it's own coefficents that can be found in their respective citations.

- · Flesch Reading Ease linear combination of words/sentence and syllables/word (Flesch)
- · Flesch Kincaid Grade Level linear combination of word/sentence and syllables/word (Kincaid et al., 1975)
- Automated Readability Index (ARI) linear combination of characters/word and words/sentence (Smith and Senter, 1967)
- Gunning Fog index linear combination of words/sentence and complex words/words. Complex words are words with 3 syllabus (Gunning, 1952)
- Coleman-Liau - linear combination of letters/100 words and sentences/100 words.(Entin and Klare, 1978)
- SMOG index calculates the grade level by considering the number of complex words/sentence (Laughlin, 1969)

Figure 3: UMAP scatterplot of questions color coded by prediction error for difficulty. (Test set)

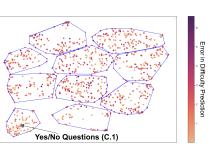
Feature Definitions С

Human-Centric Features

- Lexical & Syntactic features: These consist primarily of counting features: ContentWords, Typetoken ratio, Avg. Word Length, Complex Words

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Yes/No Questions (C.1)



²Similar analysis for the discrimination parameters is included in the Appendix (H).

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E Significance Tests

We provide significance tests for difficulty and discrimination predictions in tables 6 and 5. We see that the BERT features and using all features are able to beat the baseline with statistical significance $(\rho <= .1)$. Note that we compare using MSE rather than R^2 as the baseline always has an R^2 score of 0. We also provide in table 7 the significance tests for using all features against BERT features. We find that the best performing BERT feature set does not have a statistically significant improvement in performance when compared to the all feature set. In this case we use R^2 as the performance metric.

Features	р
All	0.007
BERT (Q)	0.013
BERT (A)	0.098
H.C. (Q)	0.165
H.C. (A)	0.726
A/Q Con.	0.831
P.O.S. (Q)	0.656
P.O.S. (A)	0.174

Table 5: 2PL discrimination predictions. P-values for feature set performance (MSE) tested against the baseline.

Features	р
All	0.034
BERT (Q)	0.211
BERT (A)	0.078
H.C. (Q)	0.551
H.C. (A)	0.261
A/Q Con.	0.674
P.O.S. (Q)	0.501
P.O.S. (A)	0.523

Table 6: 1PL difficulty predictions. P-values for feature set performance (MSE) tested against the baseline.

Features	р
BERT (Q) (Diff.)	0.042
BERT (Q) (Discrim.)	0.769
BERT (A) (Diff.)	0.278
BERT (A) (Discrim.)	0.089

Table 7: 1PL and 2PL Difficulty and Discrimination predictions. P-values for BERT performance (R^2) tested against all features performance.

F Counterfactual Analysis

We explore our model through a counterfactual analysis. Motivated from our qualitative analysis, we look at a question in the form of clusters (2) and (3) from the figure provided in the text. In particular, we are interested in taking an item with high prediction error and slightly tweaking it to understand how the model's predictions can change

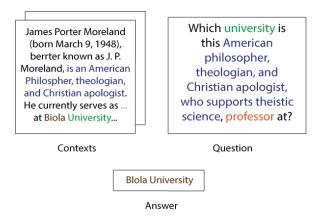


Figure 4: Our question used for our counter-factual analysis. This question had an estimated difficulty of 4.10 and a predicted difficulty of -.507.

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with changes in the question and answer. We randomly selected an item from clusters 1 and 2 with >2 absolute error to perform this experiment. The question we use in this study is in figure 4. We found that most simple changes to the question (using synonyms, removing unnecessary information, etc.) are unable to significantly change the difficulty predictions. We modify the answer in two ways to achieve a higher difficulty prediction. First, we modify the answer to be a date. Second we modify the answer to be "yes." We see larger gains in difficulty when using yes as an answer. However, both increase the difficulty far more than changes to the question did.

We note some of the hardest questions in the test set were those that had yes/no answers or numeric answers. If the model was only considering the question type via the BERT embedding, we would expect the model to predict difficulties between 1 and 4. The prediction for the yes/no modification was 1.02, while the prediction for the date modification was 0.53. This indicates that the model is capable of taking into account individual characteristics of a question besides its surface level type and topic, however, it can be severely limited in this task depending on the question type. Some of our changes and their corresponding predictions are listed below:

- Question (original): Which university is this American philosopher, theologian, and Christian apologist, who supports theistic science, professor at?'
 - Answer: "Biola University" 50
 - Pred. Diff: -.507
- Question : Which school is this philoso- 510

511 512	pher and theologian who supports sci- ence, professor at?	Comma Count
513	– Answer: "Biola University"	Comma Incidence
514	– Pred. Diff:210	Average Word Length In Syllables
515	• – Question : What was the birth date of a	Complex Word Count
516 517	professor at Biola University who is an American philosopher, theologian, and	Complex Word Incidence,
518	Christian apologist, who supports theis-	Average Sentence Length
519	tic science?	Negation Count
520 521	Answer: March 9, 1948Pred. Diff: 0.534	
JZT		Negation Incidence
522 523	 Question : Does Biola University have a professor who is an American philoso- 	Negation In Stem
524	pher, theologian, and Christian apologist,	• NP Count
525	who supports theistic science?	NP Incidence
526 527	Answer: yesPred. Diff: 1.02	Average NP Length
528	G Lexical Features	• NP Count With Embedding
529	We list our full list of lexical features, these features	• NP Incidence With Embedding
530	are a subset of the lexical features used in Ha et al.	• Average All NP Length,
531	(2019).	PP Count
532	Word Count	
533	Content Word Count	• PP Incidence
534	Content Word Incidence	PPs Per Sentence Ratio
525	Content Word Count No Stopwords	• VP Count
535	•	VP Incidence
536	Noun Count	Passive Active Ratio
537	Noun Incidence	Proportion Active VPs
538	Verb Count	Proportion Passive VPs
539	Verb Incidence	Agentless Passive Count
540	Adjective Count	Relative Clauses Count
541	Adjective Incidence	Relative Clauses Incidence
542	Adverb Count	Proportion Relative Clauses
543	Adverb Incidence	Polysemic Word Count
544	Number Count	Polysemic Word Incidence
545	Number Incidence	Average Sense No Content Words
		-
546	• Type Count	Average Sense No Nouns
547	Type Token Ratio	Average Sense No Verbs

580	Average Sense No Non Auxiliary Verbs
581	Average Sense No Adjectives
582	Average Sense No Adverbs
583	Average Noun Distance To WNRoot
584	• Average Verb Distance To WNRoot,
585 586	• Average Noun And Verb Distance To WN-Root
587	• Answer Words In Word Net Ratio
588	Average Word Frequency Abs
589	Average Word Frequency Rel
590	Average Word Frequency Rank
591	Average Content Frequency Abs
592	• Average Content Frequency Rel
593	Average Content Frequency Rank
594	• Not In First 2000 Count
595	• Not In First 2000 Incidence
596	• Not In First 3000 Count
597	• Not In First 3000 Incidence
598	• Not In First 4000 Count
599	• Not In First 4000 Incidence
600	• Not In First 5000 Count
601	• Not In First 5000 Incidence
602	• Imagability
603	Imagability Found Only
604	Imagability Ratio
605	• Familiarity
606	Familiarity Found Only
607	Familiarity Ratio
608	• Concreteness
609	Concreteness Found Only
610	Concreteness Ratio
611	Age Of Acquisition

Age Of Acquisition Found Only	612
Age Of Acquisition Ratio	613
Meaningfulness Colorado Found Only	614
Meaningfulness Pavio Found Only	615
No Imagability Rating	616
No Familiarity Rating	617
No Concreteness Rating	618
No Age of Acquisition Rating	619
Connectives Count	620
Connectives Incidence	621
Additive Connectives Count	622
Additive Connectives Incidence	623
Temporal Connectives Count	624
Temporal Connectives Incidence	625
Causal Connectives Count	626
Causal Connectives Incidence	627
Referential Pronoun Count,	628
Referential Pronoun Incidence	629
I Discrimination UMAP plots	630

H Discrimination UMAP plots

We provide the same UMAP plots as we did for difficulty in the paper. We see that clusters of similar questions have similar discrimination values as was the case for difficulty.

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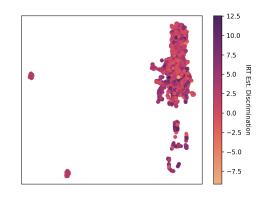


Figure 5: Answer BERT UMAP Reduction VS Discrimination values, train/dev set

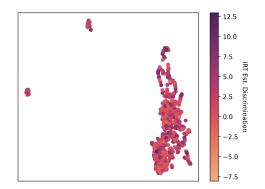


Figure 6: Answer BERT UMAP Reduction VS Discrimination values, test set

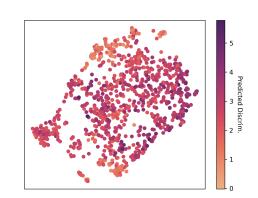


Figure 9: Question BERT UMAP Reduction VS Predicted Discrimination values, test set

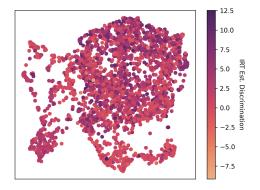


Figure 7: Question BERT UMAP Reduction VS Discrimination values, train/dev set

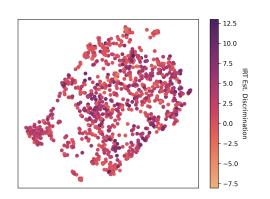


Figure 10: Question BERT UMAP Reduction VS Discrimination prediction error, test set

Figure 8: Question BERT UMAP Reduction VS Discrimination values, test set