SECURE DIFFUSION MODEL UNLOCKED: EFFICIENT INFERENCE VIA SCORE DISTILLATION

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ABSTRACT

As services based on diffusion models expand across various domains, preserving the privacy of client data becomes more critical. Fully homomorphic encryption and secure multi-party computation have been employed for privacy-preserving inference, but these methods are computationally expensive and primarily work for linear computations, making them challenging to apply to large diffusion models. While homomorphic encryption has been recently applied to diffusion models, it falls short of fully safeguarding privacy, as inputs used in the ϵ prediction are not encrypted. In this paper, we propose a novel framework for private inference for both inputs and outputs. To ensure robust approximations, we introduce several techniques for handling non-linear operations. Additionally, to reduce latency, we curtail the number of denoising steps while minimizing performance degradation of conditional generation through score distillation from the unconditional generation of the original model with full denoising steps. Experimental results show that our model produces high-quality images comparable to the original, and the proposed score distillation significantly enhances performance, compensating for fewer steps and approximation errors.

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1 INTRODUCTION

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Modern conditional diffusion models show impressive performance in generating images and are employed across a wide range of applications. Notably, Stable Diffusion (Rombach et al., 2022), one of the leading models, can produce high-quality images from user prompts or visual inputs such as sketches and key points. Building on the recent success of diffusion models, there is an increasing interest in their application in privacy-sensitive fields, such as medical domain and content creation. In the medical field, they are utilized for translating MRI to CT, denoising medical images, and medical anomaly detections. Additionally, DALL·E (Ramesh et al., 2022) and Midjourney have become popular as commercial tools for content generation and creative industries.

038 Despite these advancements, the substantial computational costs of image generation typically necessitate processing on powerful remote servers rather than local devices. This reliance on external 040 servers introduces potential privacy concerns, as both user inputs and corresponding outputs may be 041 exposed to the model provider. These concerns are especially critical in the medical domain, where 042 inputs consist of sensitive information such as patient profiles and medical images, and outputs also 043 include critical data such as CT scans in image translation tasks or enhanced images in denoising 044 tasks. Even when inference is performed on client devices, the risk of exposing the model provider's proprietary model weights remains a critical issue, further complicating the deployment of diffusion models in privacy-sensitive fields. 046

Faced with the issue, several studies utilize secure computation methods such as fully homomorphic
encryption (FHE) (Gentry, 2009) and secure multi-party computation (MPC) (Evans et al., 2018).
CryptoNet (Gilad-Bachrach et al., 2016) propose a HE-friendly architecture for convolutional neural networks, using polynomial activations. MPCFORMER (Li et al., 2023) introduces a framework
for private inference in transformer models by leveraging secure MPC. However, it is challenging
to utilize these approaches for large diffusion models. First, both FHE and MPC require substantial overhead since FHE has significant computational costs and secure MPC introduces significant
communication costs. Additionally, both FHE and MPC only support linear operations, necessitat-

ing the approximation of non-linear functions like GroupNorm (Wu & He, 2018), LayerNorm (Ba, 2016), SiLU, GeLU (Hendrycks & Gimpel, 2016), and softmax.

Recently, HE-Diffusion (Chen & Yan, 2024) introduces FHE to secure outputs during the denoising 057 process. At each denoising step, the client transmits both the intermediate representations of the text 058 input and the distorted image to the model provider. Then, the model provider predicts the noise, adds it to the encrypted part, and generates the next-step image. A key advantage of this method 060 is that noise prediction occurs outside the ciphertext space, avoiding the need to approximate non-061 linear functions and significantly reducing latency caused by the computations in the ciphertext 062 space. However, this approach still has a risk of privacy leakage: the text inputs remain unencrypted, 063 and Chen et al. (2024) observes that it may be possible to recover the text inputs from the interme-064 diate embeddings. Therefore, encrypting the text inputs is essential to ensure complete privacy.

To safeguard the privacy of both inputs and outputs, we propose Private Inference for Diffusion Models (PIDM) that enables image generation from encrypted inputs using approximation methods. Inference in the ciphertext space for models like Stable Diffusion poses challenges, due to the numerical instability associated with approximating non-linear operations, such as GroupNorm, SiLU, GeLU, and softmax. To address this, we introduce the techniques that provide more stable approximations for normalization, the error functions, and softmax. Through the experiments, we show that our approach performs better than the existing approximation used in CrypTen (Knott et al., 2021).

Furthermore, to reduce the latency, we propose a novel score distillation sampling approach to guide the conditional denoising process using the unconditional path. The key idea is to leverage computations in plaintext space to minimize those in ciphertext space, thereby reducing latency with only a small performance trade-off. Specifically, our method takes fewer denoising steps for the conditional denoising process and this strategy would result in performance degradation. However, by using the unconditional denoising process, which takes the full number of steps and does not utilize the approximations, as a guiding score, we mitigate this issue. Empirical results show that this approach significantly reduces latency with only a minor decrease in performance.

080 Our contribution is threefold: 081

- To the best of our knowledge, we are the first to propose a framework for Stable Diffusion that generates images from encrypted inputs, utilizing several techniques.
- We introduce a novel score distillation sampling method from the unconditional denoising process, reducing computations within the ciphertext space by taking more computational effort to the plaintext space.
 - Empirical results demonstrate that our framework achieves comparable performance to the original Stable Diffusion, while our sampling method reduces the latency with small performance trade-offs.

2 PRELIMINARIES

2.1 DIFFUSION MODEL

Diffusion models (Sohl-Dickstein et al., 2015) learn data distribution p_{data} by denoising a variable following a normal distribution. To learn the reverse process, the models are trained to produce the latent variables from noise over T steps. Let $\mathbf{x}_1, \ldots, \mathbf{x}_T$ be latent variables where the initial noise, \mathbf{x}_T , follows Gaussian distribution and $\mathbf{x}_0 \sim p_{data}$. For the model parameter θ , the previous variable is obtained by the reverse process as follows:

$$p_{\theta}(\mathbf{x}_{t-1}|\mathbf{x}_{t}) \coloneqq \mathcal{N}\left(\mathbf{x}_{t-1}; \mu_{\theta}\left(\mathbf{x}_{t}, t\right), \boldsymbol{\Sigma}_{\theta}\left(\mathbf{x}_{t}, t\right)\right).$$
(1)

In DDPM (Ho et al., 2020), the mean and covariance, $\mu_{\theta}(\mathbf{x}_t, t)$ is computed as:

$$\mu_{\theta}\left(\mathbf{x}_{t},t\right) = \frac{1}{\sqrt{\alpha_{t}}} \left(\mathbf{x}_{t} - \frac{\beta_{t}}{\sqrt{1 - \bar{\alpha}_{t}}} \epsilon_{\theta}(\mathbf{x}_{t},t)\right), \mathbf{\Sigma}_{\theta}\left(\mathbf{x}_{t},t\right) = \beta_{t} \mathbf{I},$$
(2)

105 where β_1, \ldots, β_T are variance schedules, $\alpha_t = 1 - \beta_t$, and $\bar{\alpha}_t = \prod_{s=1}^t \alpha_s$. For $\epsilon_{\theta}(\mathbf{x}_t, t) = \epsilon_{\theta} \left(\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon, t \right)$, the diffusion model is trained by the ϵ prediction:

$$\mathbb{E}_{t,\mathbf{x}_{0},\epsilon} \left[\left\| \epsilon - \epsilon_{\theta}(\mathbf{x}_{t},t) \right\|_{2}^{2} \right].$$
(3)

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108 Plaintext Space Server L) Latent Diffusion Model 110 Repeat Latent Distillati 111 Ciphertext Space 112 Encryption 113 Latent Diffusion Model Encrypted Decoder 114 (Approximated) Output Noise 115 Repeat Latent Text Encoder 0 116 Unconditional Sampling Conditional Sampling (Approximated) 117 _____ _____ 118 Client Encryption Decryption 119 121 Input Text Normalized Token 122 Embedding Embedding Layer Norm 123 Output

Figure 1: The overview of PIDM. The client sends encrypted input to the server, which processes and returns the result. Denoising process occurs in the ciphertext space, with the non-linear functions of the diffusion model approximated as linear, as only linear operations are possible in this space. Score distillation from unconditional generation is employed to reduce latency by decreasing the computations in the ciphertext space.

Note that we will utilize the score function as $s_{\theta}(\mathbf{x}_t, t) = -\epsilon_{\theta}(\mathbf{x}_t, t)/\sqrt{\beta_t}$ based on Tweedie's formula (Robbins, 1992). However, diffusion models are computationally intensive, as the diffusion process operates at the pixel level, resulting in substantial memory and computational demands, particularly for high-resolution image generation. To reduce the computational complexity, Latent Diffusion Model (LDM) (Rombach et al., 2022) performs diffusion processes in latent space using autoencoder. In the training process, diffusion models are trained by:

$$\mathbb{E}_{t,\mathbf{z}_0,\epsilon} \left[\left\| \epsilon - \epsilon_{\theta}(\mathbf{z}_t, t) \right\|_2^2 \right],\tag{4}$$

where \mathbf{z}_t is calculated by adding noises to the latent vector of the original image.

138 2.2 PRIVATE INFERENCE

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Fully homomorphic encryption (FHE) (Gentry, 2009) and secure multi-party computation (MPC) (Evans et al., 2018) are widely adopted for private inference. FHE allows operations to be performed directly on encrypted data, ensuring that the decrypted result is nearly identical to the output of plaintext data. For input x, y, the following approximations hold:

 $\operatorname{Dec}\left(\operatorname{Enc}(x)\right) \approx x, \operatorname{Dec}\left(\operatorname{Enc}(x) \oplus \operatorname{Enc}(y)\right) \approx x + y, \operatorname{Dec}\left(\operatorname{Enc}(x) \odot \operatorname{Enc}(y)\right) \approx x * y, \quad (5)$

where Enc and Dec denote the encryption and decryption functions, respectively. (\oplus, \odot) are operations in the ciphertext space while (+, *) correspond to operations in the plaintext space. The key issue here is that FHE supports only addition and multiplication. Furthermore, the computational overhead is significant (nearly $100 \times$ slower than in the plaintext space) for large models due to bootstrapping required to mitigate decryption errors that arise from extensive computations.

On the other hand, secure MPC allows multiple parties to jointly compute operations on combined data while preserving the privacy of each party's data. In secure MPC, secret data is divided into multiple shares and distributed among participants (Damgård et al., 2012), ensuring that reconstructing the original data is computationally infeasible without all shares. Computations are executed on these shares, ensuring privacy is maintained throughout the process. However, secure MPC also supports only addition and multiplication and demands significant communication overhead.

In deep learning, these private inference methods are commonly used in machine learning-asservice scenarios. In such a scenario, a client submits encrypted data to a model provider, which processes it and returns the results. Both the data and model parameters are encrypted and operated on in the ciphertext space. Since non-linear operations are unsupported, methods such as polynomial approximations or iterative algorithms have been proposed (Gilad-Bachrach et al., 2016; Li et al.,

^{161 2023).} Other approaches focus on reducing computational costs by introducing new frameworks or protocols (Hao et al., 2022; Wu et al., 2024).



Figure 2: The graphs highlight CrypTen's limitations compared to our approximation. Figures 2a and 2d show that CrypTen's approximations for the inverse square root and reciprocal functions become inaccurate for values above 100 and 400, respectively. Figure 2b contrasts CrypTen's use of Taylor approximation for the Gaussian error function with our approach, which employs the hyperbolic tangent function. Figure 2c compares the GeLU function, showing the original, CrypTen, and our method based on our error function.

3 PRIVATE INFERENCE FOR DIFFUSION MODEL

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We now present our overall algorithm whose two key ingredients are i) approximation techniques for complex operations of diffusion models and ii) score distillation from unconditional generation.
Before delving into our method, note that while we mainly use a Stable Diffusion (Rombach et al., 2022) for our explanations, our method is not inherently dependent on Stable Diffusion and can be applied to other models. In our framework, the client transmits encrypted input to the model provider, who processes the input and returns the result. To ensure private inference, either homomorphic encryption (FHE) or secure multi-party computation (MPC) can be employed. The overall framework is illustrated in Figure 1.

Specifically, the client computes the token embeddings and the first LayerNorm (Ba, 2016) within the text encoder of Stable Diffusion. These tensors are then encrypted and transmitted to the server (model provider). This step is performed client-side because the initial token embeddings have high variance, and processing them before encryption preserves performance. Since this computation represents a very small fraction of the overall workload, the client's computational burden remains minimal. After these initial operations, all subsequent layers and components are processed within the ciphertext space on the server.

To perform the denoising process in the ciphertext space, where only linear operations are supported, we approximate the non-linear functions in the diffusion model to linear counterparts. The details of these approximation techniques are discussed in Section 3.1. To reduce latency, we decrease the number of denoising steps. To address the score deviations caused by insufficient steps and the approximations, we apply score distillation from unconditional generation, as detailed in Section 3.2.

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200 3.1 PRACTICAL APPROXIMATION TECHNIQUES

202 Stable Diffusion includes several non-linear functions such as GroupNorm (Wu & He, 2018), LayerNorm, SiLU, GeLU (Hendrycks & Gimpel, 2016), and softmax. However, fully homomorphic 203 encryption (FHE) and secure multi-party computation (MPC) only support linear operations, neces-204 sitating the approximation of non-linear functions for private inference. The approximation methods 205 utilized in CrypTen (Knott et al., 2021), a widely used open-source library, may not suffice to achieve 206 comparable performance to the original model. To address this challenge, we suggest several tech-207 niques that enhance the approximation abilities of the library without additional training. Note that 208 each technique is significant since removing any of them can lead to noisy or black images. 209

First, GroupNorm and LayerNorm normalize input tensors using the inverse square root of the variance, a non-linear operation that can be approximated with the Newton-Raphson method. However, we observe that the approximation error increases significantly for input values exceeding 10^2 in Figure 2a. Using the fact that $\frac{x-\text{mean}(x)}{\text{deviation}(x)} = \frac{x/d-\text{mean}(x/d)}{\text{deviation}(x/d)}$ for any non-zero *d*, we scale down the variance of the input tensor by a sufficiently large factor before normalization. Specifically, we increase *d* as the number of channels in the group decreases, leveraging the fact that variance is proportional to the number of samples. The details of scaling factors are provided in Appendix A.

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For every m steps Unconditional Generation $z_{t-kt_c} \rightarrow z_{t-kt_c} \rightarrow z_{t-kt_c}$

Figure 3: The overview of score distillation from unconditional generation. Conditional generation derives $\hat{\epsilon}_{\theta}(\hat{\mathbf{z}}_t, y, t)$ from the results of unconditional generation that have undergone full denoising steps, and utilizes it in its generation.

Next, SiLU contains the sigmoid, which can be approximated as reciprocal $(1 + \exp(-x))$. The exponential function is approximated as $\exp = (1 + \frac{x}{n})^n$ for a large value of n in CrypTen. GeLU includes both the sigmoid and the Gaussian error function. The sigmoid is approximated similarly to SiLU, while the error function is approximated using a Taylor series in CrypTen. However, this highorder Taylor approximation can lead to explosive values for larger inputs in Figure 2b. To address this, we adopt an approximation based on the hyperbolic tangent function: $\tanh\left(\frac{2}{\sqrt{\pi}}(x + \frac{11}{123}x^3)\right)$. Since $\tanh(x) = 2 \cdot \text{sigmoid}(2x) - 1$ and the output of the sigmoid is bounded by [-1, 1], this approximation is more robust for large input values, as shown in Figure 2b and 2c.

240 Lastly, softmax involves both exponential and reciprocal functions. We applied the same approxi-241 mations as those used in SiLU. However, we observe that the reciprocal exhibits significant errors for input values exceeding 400 in Figure 2d. While CrypTen mitigates this issue by subtracting the 242 maximum input value, as $\frac{\exp(x_i)}{\sum_j \exp(x_j)} = \frac{\exp(x_i - x_{\max})}{\sum_j \exp(x_j - x_{\max})}$ for $x_{\max} = \max_j x_j$, the sum of exponential 243 244 values can still become large when processing many tokens. In Stable Diffusion, the model pro-245 cesses 4096 visual tokens, leading to substantial approximation errors. To alleviate this, we divide 246 the input tensor by the square root of the number of tokens after applying the exponential but before applying the reciprocal. Thus, we compute the softmax as: $\frac{\exp(x_i - x_{\max})}{\sum_j \exp(x_j - x_{\max})} = \frac{\exp(x_i - x_{\max})/\sqrt{d}}{\sum_j (\exp(x_j - x_{\max})/\sqrt{d})}$ 247 248 where d is the number of tokens. Additional minor techniques are discussed in Appendix A. 249

250 251 3.2 Score distillation from unconditional generation

Since computations in the ciphertext space are drastically slower than in the plaintext space as men-253 tioned in Section 2.2, it is critically important to perform only a limited number of denoising steps to 254 reduce the inference overhead. However, the naive reduction in denoising steps, combined with ap-255 proximation errors, can result in severe performance degradation. To address this, we propose score 256 distillation from unconditional generation (SDU), which refines the score obtained from the condi-257 tional generation with unconditional generation of the original diffusion model with full denoising steps. The key insight is that, since unconditional generation can be performed in plaintext space, it 258 can take more steps and avoid approximation errors, resulting in a distribution that is closer to that 259 of the original model. The overall process is illustrated in Figure 3. 260

Specifically, our objective is to minimize the divergence between the image distribution generated by the encrypted model and that produced by the original model. Let $p_{\theta}(\hat{\mathbf{z}}_t|y)$ denote the image distribution of the original model and $\hat{p}_{\theta}(\hat{\mathbf{z}}_t|y)$ indicate that of the encrypted model. The widely adopted objective is computed as $D_{\text{KL}}(\hat{p}_{\theta}(\hat{\mathbf{z}}_t|y), p_{\theta}(\hat{\mathbf{z}}_t|y))$. Since our main goal is to enhance performance through a correction step during inference, we focus on reducing the divergence for high-density samples from the original model. Therefore, our objective is formulated as:

$$\min_{\hat{\boldsymbol{e}}_{\theta}} D_{\mathrm{KL}}(p_{\theta}(\hat{\mathbf{z}}_t|y), \hat{p}_{\theta}(\hat{\mathbf{z}}_t|y)).$$
(6)

Note that $\hat{p}_{\theta}(\hat{\mathbf{z}}_t|y)$ may deviate from $p_{\theta}(\hat{\mathbf{z}}_t|y)$ due to the limited number of steps and approximation errors, resulting in performance degradation. This phenomenon is illustrated in Figure 6 and Table 1.

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Algorithm 1 Score distillation from unconditional generation

1: **Input:** weight function $\mathbf{w}(t)$, learning rate η , condition y, number of total timestep T, timestep offset for unconditional generation t_u , for conditional generation $t_c = m \cdot t_u$, classifier-free guidance strength w_{cfg} 2: $\mathbf{z}_T \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ 3: $\hat{\mathbf{z}}_T \leftarrow \mathbf{z}_T$

4: $\mathbf{n} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ if $t > t_u$, else $\mathbf{n} = \mathbf{0}$ 275

5: for $t = T - t_u, T - 2t_u, \dots, t_u, 0$ do 276

 $\mathbf{z}_{t} \leftarrow \frac{1}{\sqrt{\alpha_{t+t_{u}}}} \left(\mathbf{z}_{t+t_{u}} - \frac{\beta_{t+t_{u}}}{\sqrt{1-\bar{\alpha}_{t+t_{u}}}} \epsilon_{\theta}(\mathbf{z}_{t+t_{u}}, t+t_{u}) \right) + \sqrt{\beta_{t+t_{u}}} \mathbf{n}$ if $t \in [T - t_{c}, T - 2t_{c} \dots, t_{c}, 0]$ then $\epsilon_{\theta}^{SDU} \leftarrow \frac{\sqrt{1-\bar{\alpha}_{t+t_{c}}}}{\beta_{t+t_{c}}} \left(\mathbf{z}_{t+t_{c}} - \sqrt{\alpha_{t+t_{c}}} \mathbf{z}_{t} \right) \qquad \triangleright \text{Comp}$ 6: 7:

▷ Conditional generation

 \triangleright Score distillation using ϵ_{θ}^{SDU}

 \triangleright Compute ϵ_{θ}^{SDU} by reverse engineering

▷ Unconditional generation

8:

end if

 $\begin{aligned} \hat{\epsilon}_{\theta}^{\text{cfg}} &\leftarrow (1 + w_{\text{cfg}})\hat{\epsilon}_{\theta}(\hat{\mathbf{z}}_{t+t_c}, y, t+t_c) - w_{\text{cfg}}\hat{\epsilon}_{\theta}(\hat{\mathbf{z}}_{t+t_c}, t+t_c) \\ \hat{\epsilon}_{\theta}^{\text{cfg}} &\leftarrow \hat{\epsilon}_{\theta}^{\text{cfg}} - \eta \cdot w(t+t_c)(\hat{\epsilon}_{\theta}(\hat{\mathbf{z}}_{t+t_c}, y, t+t_c) - \hat{\epsilon}_{\theta}^{\text{SDU}}) \end{aligned}$ 9: 10:

11:
$$\hat{\mathbf{z}}_t \leftarrow \frac{1}{\sqrt{\alpha_{t+t_c}}} \left(\hat{\mathbf{z}}_{t+t_c} - \frac{\beta_{t+t_c}}{\sqrt{1-\bar{\alpha}_{t+t_c}}} \hat{\epsilon}_{\theta}^{\text{cfg}} \right) + \sqrt{\beta_{t+t_c}} \mathbf{n}$$

12:
$$\mathbf{n} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$$
 if $t > t_c$, else $\mathbf{n} = \mathbf{0}$

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14: end for 287

15: Output: \hat{z}_0

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However, directly obtaining conditional samples from the original model, $p_{\theta}(\hat{\mathbf{z}}_t|y)$, is infeasible since the condition y is encrypted. Instead, we leverage the unconditional distribution $p_{\theta}(\mathbf{z}_t)$, where \mathbf{z}_t represents the latent vector from unconditional sampling, initialized as $\mathbf{z}_T = \hat{\mathbf{z}}_T$. This approach offers several advantages. First, sampling from $p_{\theta}(\mathbf{z}_t)$ is computationally more efficient than from 293 $\hat{p}_{\theta}(\hat{\mathbf{z}}_t|y)$, as it avoids the complexities of handling the encrypted condition. Additionally, it can be computed using the original model with full steps, eliminating approximation errors. Thus, we target to minimize $D_{KL}(\hat{p}_{\theta}(\mathbf{z}_t|y), p_{\theta}(\mathbf{z}_t))$. Note that, since unconditional generation starts from the same 296 noise as conditional generation, we assume $\mathbf{z}_t = \hat{\mathbf{z}}_t$ for the larger timesteps t.

According to our learning objective, the gradient of $\epsilon_{\theta}(\hat{\mathbf{z}}_t, y, t)$ is computed as: 298

$$\nabla_{\epsilon_{\theta}} D_{\mathrm{KL}}(p_{\theta}(\mathbf{z}_{t}), \hat{p}_{\theta}(\hat{\mathbf{z}}_{t}|y)) = \mathbb{E}_{t,\epsilon} \left[w(t) \left(\hat{\epsilon}_{\theta}(\hat{\mathbf{z}}_{t}, y, t) - \epsilon_{\theta}(\mathbf{z}_{t}, t) \right) \right], \tag{7}$$

with the detailed derivation provided in Appendix **B**. The correction is applied as follows:

$$\hat{\epsilon}_{\theta}(\hat{\mathbf{z}}_{t}, y, t) \leftarrow \hat{\epsilon}_{\theta}(\hat{\mathbf{z}}_{t}, y, t) - \eta \cdot w(t) \left(\hat{\epsilon}_{\theta}(\hat{\mathbf{z}}_{t}, y, t) - \epsilon_{\theta}(\mathbf{z}_{t}, t)\right), \tag{8}$$

where η is the learning rate. However, acquiring $\epsilon_{\theta}(\mathbf{z}_t, t)$ is challenging due to the differing number 303 of denoising steps between unconditional and conditional generation. Specifically, let the timesteps 304 for unconditional generation be $\{T, T-t_u, T-2 \cdot t_u, \ldots, 0\}$, and for conditional generation, $\{T, T-t_u, T-2 \cdot t_u, \ldots, 0\}$ 305 $t_c, T-2 \cdot t_c, \ldots, 0\}$. Here, $t_c = m \cdot t_u$ for some $m \in \mathbb{N}$, as unconditional sampling uses more steps. 306 At a given timestep $T - k \cdot t_c$ where $k \in \mathbb{N}$, our objective is to compute $\epsilon_{\theta}(\mathbf{z}_{T-k \cdot t_c})$ for the previous 307 latent vector $\mathbf{z}_{T-(k+1) \cdot t_c}$, using all predictions between $T - k \cdot t_c$ and $T - (k+1) \cdot t_c$. Note that, 308 for simplicity, we omit the timestep inputs for ϵ prediction.

To incorporate all predictions, we estimate $\epsilon_{\theta}(\mathbf{z}_t, t)$ from $\mathbf{z}_{T-k \cdot t_c}$ and $\mathbf{z}_{T-(k+1) \cdot t_c}$ by reverse-310 engineering the reverse process. Since $\mathbf{z}_{T-(k+1)\cdot t_c}$ is derived from all preceding predictions, its 311 inclusion allows us to implicitly exploit information from these earlier steps. For DDPM (Ho et al., 312 2020), this estimation can be derived from Equation 2 as: 313

$$\epsilon_{\theta}^{\mathbf{SDU}}(\mathbf{z}_{T-k\cdot t_{c}}, \mathbf{z}_{T-(k+1)\cdot t_{c}}) = \frac{\sqrt{1-\bar{\alpha}_{t}}}{\beta_{t}} \left(\mathbf{z}_{T-k\cdot t_{c}} - \sqrt{\alpha_{t}} \mathbf{z}_{T-(k+1)\cdot t_{c}} \right).$$
(9)

316 This approach can also be applied to other sampling methods, such as DDIM (Song et al.) through 317 reverse engineering. The correction process is then updated as: 318

$$\hat{\epsilon}_{\theta}(\hat{\mathbf{z}}_{t}, y, t) \leftarrow \hat{\epsilon}_{\theta}(\hat{\mathbf{z}}_{t}, y, t) - \eta \cdot w(t) \left(\hat{\epsilon}_{\theta}(\hat{\mathbf{z}}_{t}, y, t) - \epsilon_{\theta}^{\mathbf{SDU}}(\mathbf{z}_{t}, \mathbf{z}_{t-t_{c}}) \right),$$
(10)

for a given timestep t. The full algorithm is outlined in Algorithm 1. Note that our score distillation 320 method is compatible with both FHE and secure MPC. In practice, we use $\eta = 0.02$. To decrease 321 the extent of distillation following the assumption, we adopt the weighting function as $w(t) = \frac{\alpha_t}{\sigma_t}$ 322 where $\alpha_t = 1 - \beta_t$ and $\sigma_t = \sqrt{1 - \alpha_t^2}$. During inference, we update $\hat{\epsilon}_{\theta}$ only once per timestep. The 323 number of denoising steps in unconditional sampling is set to 50.



4 EXPERIMENTS

In this section, we evaluate our approach on the text-to-image benchmark dataset in a secure multiparty computation (MPC) setting. We first briefly describe the experimental settings and evaluation protocol, followed by a qualitative comparison in Section 4.1 and a quantitative analysis in Section 4.2. Finally, we provide an analysis of the impact of varying the number of denoising steps in Section 4.3.

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Experimental setting For the image generation model, we employ pre-trained Stable Diffusion v1.5 (Rombach et al., 2022) without any further fine-tuning. The DDIM sampler (Song et al.) is
employed with a classifier-free guidance scale of 7.5 (Ho & Salimans, 2021). The evaluation of our method in the secure MPC setting is conducted using CrypTen (Knott et al., 2021). We follow the default environment of CrypTen with the exception of setting the precision to 22 bits and the number of iterations for the inverse square root to 10. To quantitatively assess the quality of text-to-image generation, we perform experiments on the MSCOCO (Lin et al., 2014).

Table 1: Comparison of FID, CLIP score, and latency on MSCOCO-30K.

Method	$\text{FID}\left(\downarrow\right)$	$\text{CLIP-Score} (\uparrow)$	Latency (\downarrow)
SDv1.5 (50 step)	13.25	0.3254	11s
PIDM (50 step)	13.98	0.3215	49m 32s
PIDM (10 step)	14.00	0.3174	10m 49s
PIDM+ SDU (10 step)	13.00	0.3181	11m 01s



Evaluation protocol We follow the evaluation protocol used in Kang et al. (2023). We use Frechet Inception Distance (FID) (Heusel et al., 2017) to measure image quality and the CLIP-Score (Radford et al., 2021) to evaluate alignments between text prompts and corresponding generated images. Specifically, we generate 30,000 images to compute both FID and CLIP-Score. To estimate the latency, we measure the wall clock time for MSCOCO by averaging the next ten repetitions after discarding the first image generation runs using a machine with Intel Xeon Platinum 8468 processors, 2TB RAM, and NVIDIA H100 (80GB VRAM). Due to the substantial computational overhead in secure MPC environments, combined with limited computational resources, we compute FID and CLIP-Score without using the secure MPC setting. Instead, we use a model where non-linear operations are approximated with the techniques employed in CrypTen and our approach, rather than performing evaluations in the secure MPC setting. For qualitative analysis and latency measurements, we evaluate our method in the secure MPC environment using CrypTen.

Model notation SDv1.5 refers to the original diffusion model. PIDM represents the diffusion model where all non-linear operations are approximated in a secure MPC setting. PIDM+SDU denotes PIDM utilizing our score distillation from unconditional generation to sample images. (k step) indicates that the model generates images using k denoising steps.

407 4.1 QUALITATIVE ANALYSIS

To demonstrate the effectiveness of our method, we compare generated images from various models in Figure 6. We observe that PIDM (50 steps) produces high-quality images that are well-aligned with the text prompts, with image quality comparable to SDv1.5 (50 steps). This result implies that our approximation is effective. However, as the number of denoising steps is reduced, the image quality degrades, as seen when comparing PIDM (50 steps) and PIDM (10 steps). The images gen-erated by PIDM (10 steps) exhibit blurred details. In contrast, when our method (SDU) is used during the sampling process, higher-quality images are produced, as demonstrated in the compar-ison between PIDM (10 steps) and PIDM+SDU (10 steps). The details and object boundaries in PIDM+SDU (10 steps) are noticeably clearer than those in PIDM (10 steps). Furthermore, even when comparing PIDM+SDU (10 steps) to PIDM (50 steps), the quality of PIDM+SDU (10 steps) is comparable to PIDM (50 steps) except for some image details.

4.2 QUANTITATIVE ANALYSIS

We also conduct a quantitative study in MSCOCO in Table 1 and the results are consistent with the qualitative result. We observe that PIDM (50 steps) is slightly inferior to SDv1.5 (50 steps) in both FID and CLIP-Score, indicating that our approximation techniques work. PIDM (10 steps) shows comparable performance to PIDM (50 steps). Surprisingly, PIDM+SDU (10 steps) improves the FID of PIDM (10 steps), achieving performance comparable to SDv1.5 (50 steps). This re-sult implies that our score distillation approach effectively brings the score distribution closer to the true score distribution. Regarding alignment, since our score distillation method is not specifically designed to enhance alignment between text prompts and corresponding images, PIDM+SDU (10 steps) demonstrates a result comparable to that of PIDM (10 steps) in CLIP-Score.

For the latency, SDv1.5 (50 steps) is approximately 270 times faster than PIDM (50 steps), primarily due to the communication costs in the secure MPC setting and iterative approximations. However, latency can be significantly reduced by using fewer steps, as demonstrated by PIDM (10 steps). For

SDU, since unconditional generation occurs in the plaintext space, the additional latency introduced
 by our score distillation method is very small compared to the overall latency of PIDM (10 steps).
 The overall results indicate that our score distillation is both effective and efficient, yielding significant performance gains with only a small increase in latency.

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4.3 ANALYSIS OF THE NUMBER OF DENOISING STEPS

Although reducing the number of sampling steps significantly decreases latency, it also leads to per formance degradation. To address this, we investigate how many denoising steps can be reduced
 while maintaining only a small performance trade-off. The trade-off between performance and latency is illustrated in Figure 5. We observe a significant drop in performance when the number of
 denoising steps falls below 10. Nevertheless, our score distillation method still improves performance, even with fewer steps.

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5 RELATED WORK

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5.1 CONDITIONAL DIFFUSION MODEL

449 With the development of diffusion-based models(Sohl-Dickstein et al., 2015; Ho et al., 2020; Song 450 et al.; Nichol & Dhariwal, 2021), significant progress has been made in various conditional image 451 generation tasks, such as text-conditioned image synthesis (Saharia et al., 2022) and masked-region 452 image editing (Lugmayr et al., 2022). Various open source models and commercial models such 453 as DALLE (Ramesh et al., 2022), Imagen (Saharia et al., 2022), and GLIDE (Nichol et al., 2022) 454 have contributed to this development. Recently, classifier-free guidance (Ho & Salimans, 2021) sim-455 plifies the conditional image generation process by directly incorporating class conditions into the 456 diffusion model, eliminating the need for an external classifier. Based on this work, stable diffusion models (Rombach et al., 2022) have excelled in generating high-quality images efficiently, leading 457 to the exploration of various applications. 458

459 In addition to these advancements, Score Distillation Sampling (SDS) (Poole et al.) which distills 460 knowledge from a large pre-trained diffusion model into a more efficient student model further en-461 hances the quality of generated images. Our approach shares similarities with SDS in that it transfers 462 knowledge to conditional generation (student) from unconditional generation (teacher), but there are 463 several key differences. First, we use score distillation during the inference phase, with a different input ordering of the KL divergence to reduce divergence in high-density samples. Additionally, our 464 method takes more steps in the distillation process for unconditional generation than for conditional 465 generation, and we further refine the score through reverse engineering. 466

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5.2 PRIVATE INFERENCE

469 Fully homomorphic encryption (Gentry, 2009; Cheon et al., 2017) and secure multi-party com-470 putation (Yao, 1986; Evans et al., 2018; Damgård et al., 2019; Goldreich et al., 2019) are widely 471 employed in private inference. CryptoNets (Gilad-Bachrach et al., 2016) pioneered the use homo-472 morphic encryption for small neural networks in image classification using polynomial approxima-473 tions. To reduce the latency, GAZELLE (Juvekar et al., 2018) proposes a hybrid method combining 474 homomorphic encryption and two-party computation. Cheetah (Reagen et al., 2021) further accel-475 erated private inference through hardware optimizations. For better approximations of non-linear operations like ReLU (Lou & Jiang, 2019; Ghodsi et al., 2020; Jha et al., 2021; Kundu et al., 2023; 476 Peng et al., 2023; Li et al., 2024), inverse square root (Panda, 2022), and softmax (Lee et al., 2023), 477 several works have proposed approximating algorithms. For transformer architectures, various meth-478 ods (Hao et al., 2022; Li et al., 2023; Zeng et al., 2023; Zhang et al., 2023; Wu et al., 2024; Zimer-479 man et al., 2024) are proposed to effectively approximate and compute non-linear operations such 480 as GeLU (Hendrycks & Gimpel, 2016), LayerNorm (Ba, 2016), and attention mechanism (Vaswani, 481 2017). For diffusion models, HE-Diffusion (Chen & Yan, 2024) enables privacy-preserving image 482 generation using homomorphic encryption. However, there remains a risk of input exposure to the 483 model provider when sharing intermediate representations. In contrast, our method ensures the pri-484 vacy of both inputs and outputs during image generation. 485

486 6 CONCLUSION

488 In this paper, we propose a new framework for private inference of pre-trained diffusion models. 489 We introduce the practical approximation techniques, which are more robust in the larger input val-490 ues. Additionally, we significantly reduce the latency with a small performance trade-off by using 491 fewer steps and incorporating our new score distillation method, where the score from unconditional 492 generation is distilled into conditional generation during the sampling process. In experiments, we demonstrate that the diffusion model with our approximations can achieve performance comparable 493 494 to the original model. Furthermore, our score distillation method enhances performance, approaching the quality of full denoising steps even with fewer sampling steps. 495

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Limitations In this study, we enable diffusion models to generate high-quality images in private inference while substantially reducing latency. However, the absolute latency of a single forward pass remains too high for practical deployment in real-world applications. By unlocking the secure diffusion model for the first time, we believe this research paves the way for practical private inference in diffusion models.

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702 A APPROXIMATION DETAILS

A.1 THE SCALING FACTOR OF GROUPNORM AND LAYERNORM

For numerical stability, input tensors are divided by a scaling factor d before being processed by GroupNorm (Wu & He, 2018) and LayerNorm (Ba, 2016). The denominator d is determined based on the channel size of a group. Specifically, in the text encoder, we set d = 8 for LayerNorm. In the latent diffusion model, we use $d = \max(\sqrt{(64 \cdot 64 \cdot 30)/d_x}, 1)$ for GroupNorm, where d_x denotes the dimension of the channels of each group, and d = 1 for LayerNorm. In the decoder of the compression model, we apply $d = \sqrt{(512 \cdot 512 \cdot 256)/d_x}$ for GroupNorm.

A.2 OTHER MINOR TECHNIQUES

We apply several techniques to adjust the output values of basic non-linear functions. For the sigmoid function, the output is clamped within the range $0 \le \text{sigmoid}(x) \le 1$, and a scaling factor d = 16is used when computing the reciprocal: reciprocal(x/d)/d. For the softmax function, we ensure that the sum of the output values over a given axis equals 1 after softmax processing. In GeLU, we apply a scaling factor d = 64 when computing the sigmoid function within the text encoder. Additionally, we increase the number of iterations to 20 for the exponential approximation in the sigmoid function used within GeLU and LayerNorm of the text encoder, as well as SiLU in the decoder.

B DERIVING SCORE DISTILLATION FROM UNCONDITIONAL GENERATION

We now derive the gradient of our objective function in Equation 8. We consider the KL divergence in Equation 6.

$$D_{\mathrm{KL}}(p_{\theta}(\mathbf{z}_t), \hat{p}_{\theta}(\hat{\mathbf{z}}_t|y)) = \mathbb{E}_{t,\epsilon} \left[\log p_{\theta}(\mathbf{z}_t) - \log \hat{p}_{\theta}(\hat{\mathbf{z}}_t|y) \right]$$

$$\nabla_{\hat{\epsilon}_{\theta}} D_{\mathrm{KL}}(p_{\theta}(\mathbf{z}_{t}), \hat{p}_{\theta}(\hat{\mathbf{z}}_{t}|y)) = \mathbb{E}_{t,\epsilon} \left[\nabla_{\hat{\epsilon}_{\theta}} \log p_{\theta}(\mathbf{z}_{t}) - \nabla_{\hat{\epsilon}_{\theta}} \log \hat{p}_{\theta}(\hat{\mathbf{z}}_{t}|y) \right]$$

The first term is computed using $\nabla_{\mathbf{z}_t} \log \hat{p}_{\theta}(\mathbf{z}_t) \approx s_{\theta}(\mathbf{z}_t)$ and the assumption that $\mathbf{z}_t = \hat{\mathbf{z}}_t$:

$$\nabla_{\hat{\epsilon}_{\theta}} \log p_{\theta}(\mathbf{z}_{t}) = s_{\theta}(\mathbf{z}_{t}) \frac{\partial \mathbf{z}_{t}}{\partial \epsilon_{\theta}} = -\frac{1}{\sqrt{\beta_{t}}} \epsilon_{\theta}(\mathbf{z}_{t}) \frac{\partial \mathbf{z}_{t}}{\partial \hat{\epsilon}_{\theta}} = -\frac{1}{\sqrt{\beta_{t}}} \epsilon_{\theta}(\mathbf{z}_{t}) \frac{\partial \hat{\mathbf{z}}_{t}}{\partial \hat{\epsilon}_{\theta}} = -\epsilon_{\theta}(\mathbf{z}_{t}).$$

Similarly, we compute $\nabla_{\hat{\epsilon}_{\theta}} \log \hat{p}_{\theta}(\hat{\mathbf{z}}_t|y)$ as:

$$\nabla_{\hat{\epsilon}_{\theta}} \log \hat{p}_{\theta}(\hat{\mathbf{z}}_t | y) = s_{\theta}(\hat{\mathbf{z}}_t | y) \frac{\partial \hat{\mathbf{z}}_t}{\partial \hat{\epsilon}_{\theta}} = -\hat{\epsilon}_{\theta}(\hat{\mathbf{z}}_t | y).$$

Combining the previous equations, the gradient of $\nabla_{\hat{\epsilon}_{\theta}} D_{\text{KL}}(p_{\theta}(\mathbf{z}_t), \hat{p}_{\theta}(\hat{\mathbf{z}}_t|y))$ is calculated by:

$$\nabla_{\hat{\epsilon}_{\theta}} D_{\mathrm{KL}}(p_{\theta}(\mathbf{z}_{t}), \hat{p}_{\theta}(\hat{\mathbf{z}}_{t}|y)) = \mathbb{E}_{t,\epsilon} \left[w(t) \left(\hat{\epsilon}_{\theta}(\hat{\mathbf{z}}_{t}, y, t) - \epsilon_{\theta}(\mathbf{z}_{t}, t) \right) \right].$$

C MORE EXAMPLES

Below, we provide visualizations of generation examples for extended qualitative assessment. As shown in the following examples, the use of SDU at the same denoising step, compared to PIDM, results in superior image quality and more accurate reflection of the textual content. Furthermore, when compared to PIDM with 50 steps, it is observed that comparable image quality can be achieved with only one-fifth of the number of steps.



Figure 6: Comparison of text-to-image samples between Original SDv1.5, PIDM, PIDM+SDU.