UNCERTAINTY ESTIMATION AND QUANTIFICATION FOR LLMS: A SIMPLE SUPERVISED APPROACH

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ABSTRACT

In this paper, we study the problem of uncertainty estimation and calibration for LLMs. We begin by formulating the uncertainty estimation problem, a relevant yet underexplored area in existing literature. We then propose a supervised approach that leverages labeled datasets to estimate the uncertainty in LLMs' responses. Based on the formulation, we illustrate the difference between the uncertainty estimation for LLMs and that for standard ML models and explain why the hidden neurons of the LLMs may contain uncertainty information. Our designed approach demonstrates the benefits of utilizing hidden activations to enhance uncertainty estimation across various tasks and shows robust transferability in outof-distribution settings. We distinguish the uncertainty estimation task from the uncertainty calibration task and show that better uncertainty estimation leads to better calibration performance. Furthermore, our method is easy to implement and adaptable to different levels of model accessibility including black box, grey box, and white box.

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1 INTRODUCTION

027 028 029 030 031 032 033 034 Large language models (LLMs) have marked a significant milestone in the advancement of natural language processing [\(Radford et al.,](#page-12-0) [2019;](#page-12-0) [Brown et al.,](#page-10-0) [2020;](#page-10-0) [Ouyang et al.,](#page-12-1) [2022;](#page-12-1) [Bubeck](#page-10-1) [et al.,](#page-10-1) [2023\)](#page-10-1), showcasing remarkable capabilities in understanding and generating human-like text. However, their tendency to produce hallucinations—misleading or fabricated information—raises concerns about their reliability and trustworthiness [\(Rawte et al.,](#page-12-2) [2023\)](#page-12-2). The problem of whether we should trust the response from machine learning models is critical in machine-assisted decision applications, such as self-driving cars [\(Ramos et al.,](#page-12-3) [2017\)](#page-12-3), medical diagnosis [\(Esteva et al.,](#page-10-2) [2017\)](#page-10-2), and loan approval processes [\(Burrell,](#page-10-3) [2016\)](#page-10-3), where errors can lead to significant loss.

035 036 037 038 039 040 This issue becomes even more pressing in the era of generative AI, as the outputs of these models are random variables sampled from a distribution, meaning incorrect responses can still be produced with positive probability. Due to this inherent randomness, the need to address uncertainty estimation in generative AI is even greater than that in other machine learning models (Gal $\&$ Ghahramani, [2016;](#page-11-0) [Lakshminarayanan et al.,](#page-11-1) [2017;](#page-11-1) [Guo et al.,](#page-11-2) [2017;](#page-11-2) [Minderer et al.,](#page-12-4) [2021\)](#page-12-4), and yet there has been limited research in this area [\(Kuhn et al.,](#page-11-3) [2023;](#page-11-3) [Manakul et al.,](#page-12-5) [2023;](#page-12-5) [Tian et al.,](#page-13-0) [2023\)](#page-13-0).

041 042 043 044 045 046 047 048 049 In this work, we aim to formally define the problem of uncertainty estimation for LLMs and propose methods to address it. As shown in Figure [1,](#page-1-0) uncertainty estimation for LLMs can be broadly defined as the task of predicting the quality of the generated response based on the input. In this context, "quality" typically refers to aspects such as confidence, truthfulness, and uncertainty. Assuming access to a universal metric for evaluating the confidence of the output, the goal of uncertainty estimation is to produce a confidence score that closely aligns with this metric. Given the inherent randomness in LLMs, where incorrect responses can still be generated with positive probability, uncertainty estimation serves as a crucial safeguard. It helps assess the reliability of responses, enhance the trustworthiness of the model, and guide users on when to trust or question the output.

050 051 052 053 It is also worth noting that calibration is closely related and can be viewed as a subclass of uncertainty estimation, where the metric corresponds to the conditional probability in the individual level. Most studies on uncertainty estimation or calibration in language models focus on fixed-dimensional prediction tasks (i.e., the output of the LLM only has one token limited in a finite set), such as sentiment analysis, natural language inference, and commonsense reasoning [\(Zhou et al.,](#page-13-1) [2023;](#page-13-1) [Si et al.,](#page-12-6)

064 065 066 067 Figure 1: An example to illustrate the uncertainty estimation task. The LLM randomly generates an answer to the question (It's Paris, Paris, or London). The goal of the uncertainty estimation is to estimate a confidence score to the question-answer pair, where a higher score indicates a higher confidence to believe that the answer is correct.

071 072 073 074 [2022;](#page-12-6) [Xiao et al.,](#page-13-2) [2022;](#page-13-2) [Desai & Durrett,](#page-10-4) [2020\)](#page-10-4). However, given the structural differences in how modern LLMs are used, alongside their proven capability to handle complex, free-form tasks with variable-length outputs, there is a growing need to address uncertainty estimation and calibration specifically for general language tasks in the domain of LLMs.

075 076 077 078 079 080 081 082 083 084 085 086 087 This work explores a simple supervised method motivated by two ideas in the existing literature on LLMs. First, prior work on uncertainty estimation for LLMs primarily focused on designing uncertainty metrics in an unsupervised way by examining aspects like the generated outputs' consistency, similarity, entropy, and other relevant characteristics [\(Lin et al.,](#page-12-7) [2023;](#page-12-7) [Manakul et al.,](#page-12-5) [2023;](#page-12-5) [Kuhn](#page-11-3) [et al.,](#page-11-3) [2023;](#page-11-3) [Hou et al.,](#page-11-4) [2023;](#page-11-4) [Lin et al.,](#page-12-8) [2022;](#page-12-8) [Kuhn et al.,](#page-11-3) [2023;](#page-11-3) [Chen et al.,](#page-10-5) [2024\)](#page-10-5). The absence of the need for knowledge of the model's weights enables their application to some black-box or gray-box models. Second, a growing stream of literature argues that hidden layers' activation values within the LLMs offer insights into the LLMs' knowledge and confidence [\(Slobodkin et al.,](#page-13-3) [2023;](#page-13-3) [Ahdritz et al.,](#page-10-6) [2024;](#page-10-6) [Duan et al.,](#page-10-7) [2024\)](#page-10-7). It has shown success in other fields of LLMs, like hallucination detection [\(CH-Wang et al.,](#page-10-8) [2023;](#page-10-8) [Azaria & Mitchell,](#page-10-9) [2023;](#page-10-9) [Ahdritz et al.,](#page-10-6) [2024\)](#page-10-6). Based on this argument, white-box LLMs, which allow access to more of LLMs' inner values, such as logits and hidden layers, are believed to have the capacity to offer a more nuanced understanding and improved uncertainty estimation results [\(Verma et al.,](#page-13-4) [2023;](#page-13-4) [Chen et al.,](#page-10-5) [2024;](#page-10-5) [Plaut et al.,](#page-12-9) [2024\)](#page-12-9).

- **088 089 090 091 092 093 094 095 096 097 098 099** Both of the above approaches, however, have key limitations. For the unsupervised metrics, given the complexity of LLMs' underlying architectures, semantic information may be diluted when processing through self-attention mechanisms and during token encoding/decoding. For the second idea, the requirements of hidden layer features restrict its application to close-source/black-box LLMs. In this paper, we combine the strengths of these two ideas by proposing a general supervised learning method and pipeline design that address these limitations. Specifically, to incorporate more features (e.g., hidden layers) in estimating the uncertainty, we train an external uncertainty estimation model in a supervised way to estimate the uncertainty/confidence of the response generated from an LLM (*target LLM*). As the quality of the response reveals to what extent we should believe the response is correct, we formulate this supervised uncertainty estimation problem as a regression task and prepare the labels in the training dataset by measuring the response's quality. To extend our method to black-box LLMs, we allow the semantic features of the question-response pair to come from another language model (*tool LLM*). The overall pipeline of this method is shown in Figure [2.](#page-2-0)
- **100 101** Our contributions are four-fold:

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102 103 104 - First, we formally define the task of uncertainty estimation, while some of the existing literature either does not distinguish uncertainty estimation and uncertainty calibration or misuses and confuses the terminologies of uncertainty and hallucination.

105 106 107 - Second, we adopt a supervised method for uncertainty estimation that is intuitive, easy to implement, and executable even on black-box LLMs. Leveraging supervised labels from the uncertainty metric, our approach sets an upper bound for the performance of all unsupervised methods, representing the highest achievable performance for these approaches.

Figure 2: Illustration of our proposed supervised method. The tool LLM is an open-source LLM and can be different from the target LLM. In the training phase, where the reference response is available, we train the uncertainty estimator using the quality of the response as the label. In the test phase, the uncertainty estimator predicts the quality of the generated response to obtain an uncertainty score.

- Third, we systematically discuss the relationship and the difference between deep learning and LLM in uncertainty estimation. Formally, we give an explanation to see why the method for the traditional deep learning model may fail in LLM, and why the hidden layer is useful in estimating the uncertainty in our context.

- Finally, numerical experiments on various natural language processing tasks demonstrate the superiority of our methods over existing benchmarks. The results also reveal several insightful observations, including the role of neural nodes in representing uncertainty, and the transferability of our trained uncertainty estimation model.

1.1 RELATED LITERATURE

134 135 136 137 138 139 140 141 142 143 144 145 146 147 148 The uncertainty estimation and calibration for traditional machine learning is relatively well-studied [\(Abdar et al.,](#page-10-10) [2021;](#page-10-10) [Gawlikowski et al.,](#page-11-5) [2023\)](#page-11-5). However, with the rapid development of LLMs, there is a pressing need to better understand the uncertainty for LLMs' responses, and measuring the uncertainty from sentences instead of a fixed-dimension output is more challenging. One stream of work has been focusing on unsupervised methods that leverage entropy [\(Malinin & Gales,](#page-12-10) [2021\)](#page-12-10), similarity [\(Fomicheva et al.,](#page-11-6) [2020;](#page-11-6) [Lin et al.,](#page-12-8) [2022\)](#page-12-8), semantic [\(Kuhn et al.,](#page-11-3) [2023;](#page-11-3) [Duan et al.,](#page-10-11) [2023\)](#page-10-11), logit or hidden states' information [\(Kadavath et al.,](#page-11-7) [2022;](#page-11-7) [Chen et al.,](#page-10-5) [2024;](#page-10-5) [Su et al.,](#page-13-5) [2024;](#page-13-5) [Plaut](#page-12-9) [et al.,](#page-12-9) [2024\)](#page-12-9) to craft an uncertainty metric that helps to quantify uncertainty. For black-box models, some of the metrics can be computed based on multiple sampled output of the LLMs (Malinin $\&$ [Gales,](#page-12-10) [2021;](#page-12-10) [Lin et al.,](#page-12-7) [2023;](#page-12-7) [Manakul et al.,](#page-12-5) [2023;](#page-12-5) [Chen & Mueller,](#page-10-12) [2023\)](#page-10-12); while for white-box models, more information such as the output's distribution, the value of the logit and hidden layers make computing the uncertainty metric easier. We also refer to [Desai & Durrett](#page-10-4) [\(2020\)](#page-10-4); [Zhang](#page-13-6) [et al.](#page-13-6) [\(2021\)](#page-13-6); [Ye & Durrett](#page-13-7) [\(2021\)](#page-13-7); [Si et al.](#page-12-6) [\(2022\)](#page-12-6); [Quach et al.](#page-12-11) [\(2023\)](#page-12-11); [Kumar et al.](#page-11-8) [\(2023\)](#page-11-8); [Mohri](#page-12-12) [& Hashimoto](#page-12-12) [\(2024\)](#page-12-12) for other related uncertainty estimation methods such as conformal prediction. We defer more discussions on related literature, in particular, on the topics of hallucination detection and information in hidden layers of LLMs, to Appendix [A.](#page-13-8)

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2 PROBLEM SETUP

152 153 154 155 Consider the following environment where one interacts with LLMs through prompts and responses: An LLM is given with an input prompt $x = (x_1, x_2, ..., x_k) \in \mathcal{X}$ with $x_i \in \mathcal{V}$ representing the *i*-th token of the prompt. Here V denotes the vocabulary for all the tokens. Then the LLM randomly generates its response $y = (y_1, y_2, ..., y_m) \in \mathcal{Y}$ following the probability distribution

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$$
y_j \sim p_{\theta}(\cdot | \boldsymbol{x}, y_1, y_2, ..., y_{j-1}).
$$

157 158 159 160 Here the probability distribution p_θ denotes the distribution (over vocabulary V) as the LLM's output, and θ encapsulates all the parameters of the LLM. The conditional part includes the prompt x and all the tokens $y_1, y_2, ..., y_{i-1}$ generated preceding the current position.

161 We consider using the LLM for some downstream NLP tasks such as question answering, multiple choice, and machine translation. Such a task usually comes with an evaluation/scoring function that

162 163 164 165 166 167 evaluates the quality of the generated response $s(\cdot, \cdot): \mathcal{Y} \times \mathcal{Y} \rightarrow [0, 1]$. For each pair of (x, y) , the evaluation function rates the response y with the score $z := s(y, y_{true})$ where y_{true} is the true response for the prompt x. The true response y_{true} is usually decided by factual truth, humans, or domain experts, and we can assume it follows a distribution condition on the prompt x . It does not hurt to assume a larger score represents a better answer; $z = 1$ indicates a perfect answer, while $z = 0$ says the response y is off the target.

168 169 170 We define the task of *uncertainty estimation* for LLMs as the learning of a function g that predicts the score

$$
g(\boldsymbol{x}, \boldsymbol{y}) \approx \mathbb{E}\left[s(\boldsymbol{y}, \boldsymbol{y}_{\text{true}})|\boldsymbol{x}, \boldsymbol{y}\right]
$$
 (1)

171 172 173 174 175 176 where the expectation on the right-hand side is taken with respect to the (possible) randomness of the true response y_{true} , and for notational clarity, we omit the dependence of y_{true} on x. We emphasize two points on this task definition: The uncertainty function g takes the prompt x and y as its inputs. This implies (i) the true and predicted uncertainty score can and should depend on the specific realization of the response y, not just x [\(Zhang et al.,](#page-13-6) [2021;](#page-13-6) [Kuhn et al.,](#page-11-3) [2023\)](#page-11-3), and (ii) the uncertainty function g does not require the true response y_{true} as the input.

177 178 179 180 181 We note that a significant body of literature explores uncertainty estimation and calibration in language models [\(Zhou et al.,](#page-13-1) [2023;](#page-13-1) [Si et al.,](#page-12-6) [2022;](#page-12-6) [Xiao et al.,](#page-13-2) [2022;](#page-13-2) [Desai & Durrett,](#page-10-4) [2020\)](#page-10-4). They primarily focus on classification tasks where outputs are limited to a finite set of tokens (i.e., y contains only one element). In contrast, our work extends this to allow free-form responses, and the ability to handle variable-length outputs aligns more closely with current advancements in LLMs.

3 UNCERTAINTY ESTIMATION VIA SUPERVISED LEARNING

3.1 OVERVIEW OF SUPERVISED UNCERTAINTY ESTIMATION

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187 188 189 We consider a supervised approach of learning the uncertainty function $q : \mathcal{X} \times \mathcal{Y} \to [0, 1]$, which is similar to the standard setting of uncertainty quantification for ML/deep learning models. First, we start with a raw dataset of n samples

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\mathcal{D}_{\text{raw}} = \left\{(\boldsymbol{x}_i, \boldsymbol{y}_i, \boldsymbol{y}_{i,\text{true}}, s(\boldsymbol{y}_i, \boldsymbol{y}_{i,\text{true}}))\right\}_{i=1}^n.
$$

191 192 193 194 \mathcal{D}_{raw} can be generated based on a labeled dataset for the tasks we consider. Here $\bm{x}_i=(x_{i,1},...,x_{i,k_i})$ and $y_i = (y_{i,1},...,y_{i,m_i})$ denote the prompt and the corresponding LLM's response, respectively. $y_{i,\text{true}}$ denotes the true response (that comes from the labeled dataset) of x_i , and $s(y_i, y_{i,\text{true}})$ assigns a score for the response y_i based on the true answer $y_{i,\text{true}}$.

195 196 The next is to formulate a supervised learning task based on \mathcal{D}_{raw} . Specifically, we construct

$$
\mathcal{D}_{\rm sl}=\left\{(\boldsymbol{v}_i,z_i)\right\}_{i=1}^n
$$

198 199 200 where $z_i := s(y_i, y_{i,\text{true}}) \in [0,1]$ denotes the target score to be predicted. The vector v_i summarizes useful features for the *i*-th sample based on (x_i, y_i) . With this design, a supervised learning task on the dataset $\mathcal{D}_{\rm sl}$ coincides exactly with learning the uncertainty estimation task defined in [\(1\)](#page-3-0).

201 202 203 204 205 206 207 Getting Features. When constructing v_i , a natural implementation is to use the features of (x, y) extracted from the LLM (denoted as *target LLM*) that generates the response y as done in [Duan et al.](#page-10-7) [\(2024\)](#page-10-7) for hallucination detection and [Burns et al.](#page-10-13) [\(2022\)](#page-10-13) for discovering latent knowledge. This method functions effectively with white-box LLMs where hidden activations are accessible. We note that obtaining hidden layers' activations merely requires an LLM and the prompt-response pair (x, y) , and the extra knowledge of uncertainty can come from the hidden layers of any white-box LLM that takes as input the (x, y) pair, not necessarily from the target LLM.

208 209 210 211 Another note is that our goal is to measure the uncertainty of the input-output pair (x, y) using the given metric, which is independent of the target LLM that generates the output from input x . Therefore, due to the unique structure of LLMs, any white-box LLM can take (x, y) together as input, allowing us to extract features from this white-box LLM (referred to as the *tool LLM*).

212 213 214 215 This observation has two implications: First, if the *target LLM* is a black-box one, we can rely on a white-box *tool LLM* to extract feature; Second, even if the *target LLM* is a Which-box one, we can also adopt a more powerful white-box *tool LLM*) that could potentially generate more useful feature. In Algorithm [1,](#page-4-0) we present the algorithm of our pipeline that is applicable to *target LLMs* of any type, and we provide an illustration of the algorithm pipeline in Figure [2.](#page-2-0)

3.2 FEATURES FOR UNCERTAINTY ESTIMATION

231 232 233 234 A bunch of features that can be extracted from an LLM show a potential relationship to the measurement of uncertainty in the literature. Here we categorize these features into two types based on their sources:

235 236 *White-box features:* LLM's hidden-layer activations. We feed (x_i, y_i) as input into the tool LLM, and extract the corresponding hidden layers' activations of the LLM.

237 238 239 240 241 *Grey-box features:* Entropy- or probability-related outputs. The entropy of a discrete distribution p over the vocabulary V is defined by $H(p) := -\sum_{v \in V} p(v) \log(p(v))$. For a prompt-response pair $(x, y) = (x_1, ..., x_k, y_1, ..., y_m)$, we consider as the features the entropy at each token such as $H(q_{\theta}(\cdot|x_1, ..., x_{j-1}))$ and $H(q_{\theta}(\cdot|x, y_1, ..., y_{j-1}))$ where q_{θ} denotes the tool LLM. We defer the detailed discussions on feature construction to Appendix [D.](#page-17-0)

242 243 244 245 246 247 248 There can be other useful features such as asking the LLM "how certain it is about the response" [\(Tian et al.,](#page-13-0) [2023\)](#page-13-0). We do not try to exhaust all the possibilities, and the aim of our paper is more about formulating the uncertainty estimation for the LLMs as a supervised task and understanding how the internal states of the LLM encode uncertainty. To the best of our knowledge, our paper is the first one to do so. Specifically, the above formulation aims for the following two outcomes: (i) an uncertainty model $\hat{g}(v_i)$ that predicts z_i and (ii) knowing whether the hidden layers carry the uncertainty information.

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3.3 THREE REGIMES OF SUPERVISED UNCERTAINTY ESTIMATION

252 253 254 In Section [3.1,](#page-3-1) we present that our supervised uncertainty estimation method can be extended to a black-box LLM by separating the target LLM and tool LLM. Next, we formally present our method for white-box, grey-box, and black-box target LLMs.

255 256 White-box supervised uncertainty estimation (Wb-S): This Wb-S approach is applicable to a whitebox LLM where the tool LLM coincides with the target LLM (i.e., $p_{\theta} = q_{\theta}$).

257 258 259 260 Grey-box supervised uncertainty estimation (Gb-S): This Gb-S regime also uses the same target and tool LLMs ($p_{\theta} = q_{\theta}$) and constructs the features only from the grey-box source, that is, those features relying on the probability and the entropy (such as those in Table [5](#page-21-0) in Appendix [D\)](#page-17-0), but it ignores the hidden-layer activations.

261 262 263 264 265 266 Black-box supervised uncertainty estimation (Bb-S): The Bb-S regime does not assume the knowledge of the parameters of p_{θ} but still aims to estimate its uncertainty. To achieve this, it considers another open-source LLM denoted by q_θ . The original data \mathcal{D}_{raw} is generated by p_θ but then the uncertainty estimation data \mathcal{D}_{s1} is constructed based on q_θ from \mathcal{D}_{raw} as illustrated in the following diagram

$$
\mathcal{D}_{raw} \xrightarrow{q_{\theta}} \mathcal{D}_{sl}.
$$

268 269 For example, for a prompt x, a black-box LLM p_{θ} generates the response y. We utilize the opensource LLM q_{θ} to treat (x, y) jointly as a sequence of (prompt) tokens and extract the features of hidden activations and entropy as in Section [3.2.](#page-4-1) In this way, we use q_θ together with the learned

270 271 272 uncertainty model from \mathcal{D}_{sl} to estimate the uncertainty of responses generated from p_θ which we do not have any knowledge about.

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4 INSIGHTS FOR THE ALGORITHM DESIGN

4.1 UNCERTAINTY ESTIMATION V.S. UNCERTAINTY CALIBRATION

277 278 279 280 281 282 283 284 285 286 287 So far in this paper, we focus on the uncertainty estimation task which aims to predict the quality of the response to reveal whether the LLM makes mistakes in its response or not. There is a different but related task known as the uncertainty calibration problem. In comparison, the uncertainty calibration aims to ensure that the output from the uncertainty estimation model for [\(1\)](#page-3-0) conveys a probabilistic meaning. That is, $g(x, y)$ is defined as the *probability* that y is true. This is compatible with our method by replacing the quality $s(y, y_{true})$ with $1\{y \in \mathcal{Y}_{true}\}$, where \mathcal{Y}_{true} is a set containing all the possible true responses. Another aspect of the relation between our uncertainty estimation method and uncertainty calibration is that our method can be followed by any recalibration methods for ML models to form a pipeline for calibration. And intuitively, a better uncertainty estimation/prediction will lead to a better-calibrated uncertainty model, which is also verified in our numerical experiments in Appendix [C.](#page-16-0)

4.2 WHY HIDDEN LAYERS AS FEATURES?

290 291 292 293 294 In this subsection, we provide a simple theoretical explanation for why the hidden activations of the LLM can be useful in uncertainty estimation. Consider a binary classification task where the features $\mathbf{X} \in \mathbb{R}^d$ and the label $Y \in \{0, 1\}$ are drawn from a distribution \mathcal{P} . We aim to learn a model $f: \mathbb{R}^d \to [0,1]$ that predicts the label Y from the feature vector X, and the learning of the model employs a loss function $l(\cdot, \cdot) : [0, 1] \times [0, 1] \rightarrow \mathbb{R}$.

295 296 297 Proposition 4.1. Let F be the class of measurable function that maps from \mathbb{R}^d to $[0,1]$. Under the *cross-entropy loss* $l(y, \hat{y}) = y \log(\hat{y}) + (1 - y) \log(1 - \hat{y})$, the function f^* that minimizes the loss

$$
f^* = \argmin_{f \in \mathcal{F}} \mathbb{E}\left[l(Y, f(\boldsymbol{X}))\right]
$$

is the Bayes optimal classifier $f^*(x) = \mathbb{P}(Y = 1 | \mathbf{X} = x)$ where the expectation and the probability *are taken with respect to* $(X, Y) \sim \mathcal{P}$. *Moreover, the following conditional independence holds* $Y \perp \mathbf{X} | f^*(\mathbf{X}).$

303 304 305 306 307 308 309 310 311 312 313 314 315 The proposition is not technical and it can be easily proved by using the structure of $f^*(X)$ so we refer the proof to [Berger](#page-10-14) [\(2013\)](#page-10-14). It states a nice property of the cross-entropy loss that the function learned under the cross-entropy loss coincides with the Bayes optimal classifier. Note that this is contingent on two requirements. First, the function class F is the measurable function class. Second, it requires the function f^* learned through the population loss rather than the empirical loss/risk. The proposition also states one step further on conditional independence $Y \perp \bm{X} \mid \hat{f}^*(\bm{X})$. This means all the information related to the label Y that is contained in X is summarized in the prediction function f^* . This intuition suggests that for classic uncertainty estimation problems, when a prediction model $\hat{f} : \mathbb{R}^d \to [0, 1]$ is well-trained, the predicted score $\hat{f}(X)$ should capture all the information about the true label Y contained in the features X , without relying on the features of X . This indeed explains why the classic uncertainty estimation and calibration methods only work with the predicted score $\hat{f}(\mathbf{X})$ for re-calibration, including Platt scaling [\(Platt et al.,](#page-12-13) [1999\)](#page-12-13), isotonic regression [\(Zadrozny & Elkan,](#page-13-9) [2002\)](#page-13-9), temperature scaling [\(Guo et al.,](#page-11-2) [2017\)](#page-11-2), etc.

316 317 318 319 320 When it comes to uncertainty estimation for LLMs, which is different from calibration and LLMs' structure is much more complex, we will no longer have conditional independence, and that requires additional procedures to retrieve more information on Y . The following supporting corollary states that when the underlying loss function \hat{l} does not possess this nice property (the Bayes classifier minimizes the loss point-wise) of the cross-entropy loss, the conditional independence will collapse.

Corollary 4.2. *Suppose the loss function l satisfies*

$$
\mathbb{P}\left(f^*(\boldsymbol{x}) \neq \argmin_{\tilde{y} \in [0,1]} \mathbb{E}\left[\tilde{l}(Y, \tilde{y})|\boldsymbol{X}=\boldsymbol{x}\right]\right) > 0,
$$

324 325 326 327 where f^* is defined as Proposition [4.1,](#page-5-0) then for the function $\tilde{f} = \arg \min_{f \in \mathcal{F}} \mathbb{E} \left[\tilde{l}(Y, f(\boldsymbol{X})) \right],$ *where the expectation is with respect to* (X, Y) ∼ P, *there exists a distribution* P *such that the conditional independence no longer holds*

$$
Y \not\perp \mathbf{X} \mid \tilde{f}(\mathbf{X}).
$$

330 331 332 333 334 335 336 337 338 339 340 341 342 343 Proposition [4.1](#page-5-0) and Corollary [4.2](#page-5-1) together illustrate the difference between uncertainty estimation for a traditional ML model and that for LLMs. In this task, the output $f(X)$ of the model (traditional ML model or LLM) is restricted in [0,1] to indicate the confidence of $Y = 1$. For the traditional ML models, the cross-entropy loss, which is commonly used for training the model, is aligned toward the uncertainty calibration objective. When it comes to uncertainty estimation for LLMs, the objective can be different from calibration, and the LLMs are often pretrained with some other loss functions (for example, the negative log-likelihood loss for next-token prediction) on diverse language tasks besides binary classifications. These factors cause a misalignment between the model pre-training and the uncertainty estimation task. Consequently, the original features (e.g., the output logits) may and should (in theory) contain information about the uncertainty score Y that cannot be fully captured by $\tilde{f}(\boldsymbol{X})$. This justifies why we formulate the uncertainty estimation task as the previous subsection and take the hidden-layer activations as features to predict the uncertainty score; it also explains why we do not see much similar treatment in the mainstream uncertainty estimation literature [\(Kuhn et al.,](#page-11-3) [2023;](#page-11-3) [Manakul et al.,](#page-12-5) [2023;](#page-12-5) [Tian et al.,](#page-13-0) [2023\)](#page-13-0).

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5 NUMERIAL EXPERIMENTS AND FINDINGS

5.1 LLMS, TASKS, BENCHMARKS, AND PERFORMANCE METRICS

349 350 Here we outline the general setup of the numerical experiments. Certain tasks may deviate from the general setup, and we will detail the specific adjustments as needed.

351 352 353 354 355 LLMs. For our numerical experiments, we mainly consider three open-source LLMs, LLaMA2- 7B (L-7B) [\(Touvron et al.,](#page-13-10) [2023\)](#page-13-10), LLaMA3-8B (L-8B)[\(AI@Meta,](#page-10-15) [2024\)](#page-10-15) and Gemma-7B (G-7B) [\(Gemma Team et al.,](#page-11-9) [2024\)](#page-11-9) as p_θ defined in Section [2.](#page-2-1) For certain experiments, we also employ the models of LLaMA2-13B and Gemma-2B. We also use their respective tokenizers as provided by Hugging Face. We do not change the parameters/weights θ of these LLMs.

356 357 358 359 360 361 362 363 364 Tasks and Datasets. We mainly consider three tasks for uncertainty estimation, question answering (the CoQA and TriviaQA [\(Joshi et al.,](#page-11-10) [2017\)](#page-11-10) datasets), multiple choice (the MMLU dataset [\(Hendrycks et al.,](#page-11-11) [2020\)](#page-11-11)), and machine translation (the WMT 2014 dataset [\(Bojar et al.,](#page-10-16) [2014\)](#page-10-16)). All the labeled datasets for these tasks are in the form of $\{(x_i, y_{i,\text{true}})\}_{i=1}^n$ where x_i can be viewed as the prompt for the *i*-th sample and $y_{i,\text{true}}$ the true response. We adopt the few-shot prompting when generating the LLM's response y_i , and we use 5 examples in the prompt of the multiple-choice task and 3 examples for the remaining natural language generation tasks. This enables the LLM's incontext learning ability [\(Radford et al.,](#page-12-0) [2019;](#page-12-0) [Zhang et al.,](#page-13-11) [2023\)](#page-13-11) and ensures the LLM's responses are in a desirable format. We defer more details of the few-shot prompting to Appendix [D.1.](#page-17-1)

365 366 367 368 369 370 371 372 373 374 375 376 377 Benchmarks. We compare our approach with a number of the state-of-the-art benchmarks for the problem. [Manakul et al.](#page-12-5) [\(2023\)](#page-12-5) give a comprehensive survey of the existing methods and compare four distinct measures for predicting sentence generation uncertainty. The measures are based on either the maximum or average values of entropy or probability across the sentence, including Max Likelihood, Avg Likelihood, Max Ent, and Avg Ent (denoted as MaxL, AvgL, MaxE, AvgE) defined in Table [5.](#page-21-0) We note that each of these measures can be applied as a single uncertainty estimator, and they are all applied in an unsupervised manner that does not require additional supervised training. In particular, in applying these measures for the MMLU dataset, since the answer only contains one token from $\{A, B, C, D\}$, we use the probabilities and the entropy (over these four tokens) as the benchmarks which represent the probability of the most likely choice and the entropy of all choices, respectively. [Kuhn et al.](#page-11-3) [\(2023\)](#page-11-3) generate multiple answers, compute their entropy in a semantic sense, and define the quantity as *semantic entropy*. This semantic-entropy uncertainty (SU) thus can be used as an uncertainty estimator for the LLM's responses. [Tian et al.](#page-13-0) [\(2023\)](#page-13-0) propose the approach of asking the LLM for its confidence (denoted as A4U) which directly obtains the uncertainty score from the LLM itself.

378 379 380 381 382 383 384 385 Our methods. We follow the discussions in Section [3.3](#page-4-2) and implement three versions of our proposed supervised approach: black-box supervised (Bb-S), grey-box supervised (Gb-S), and whitebox supervised (Wb-S). These models have the same pipeline of training the uncertainty estimation model and the difference is only on the availability of the LLM. For the Bb-S method, we use the Gemma-7B as the model q_θ to evaluate the uncertainty of LLaMA2-7B/LLaMA3-8B p_θ (treated as a black-box), and reversely, use LLaMA2-7B to evaluate Gemma-7B. The supervised uncertainty model \hat{g} is trained based on the random forest model [\(Breiman,](#page-10-17) [2001\)](#page-10-17). Details on the feature construction and the training of the random forest model are deferred to Appendix [D.2.](#page-20-0)

386 387 388 389 390 391 392 Performance metrics. For the model evaluation, we follow [Filos et al.](#page-11-12) [\(2019\)](#page-11-12); [Kuhn et al.](#page-11-3) [\(2023\)](#page-11-3) and compare the performance of our methods against the benchmark using the generated uncertainty score to predict whether the answer is correct. The area under the receiver operator characteristic curve (AUROC) metric is employed to measure the performance of the uncertainty estimation. As noted in Section [4.1,](#page-5-2) AUROC works as a good metric for uncertainty estimation whereas for uncertainty calibration, we follow the more standard calibration metrics and present the results in Section [C.](#page-16-0)

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5.2 PERFORMANCE OF UNCERTAINTY ESTIMATION

395 396 5.2.1 QUESTION ANSWERING AND MACHINE TRANSLATION

The question answering and machine translation tasks can all be viewed as natural language generation tasks so we present their results together. Table [1](#page-7-0) summarizes the three versions of our proposed supervised method against the existing benchmarks in terms of AUROC.

Table 1: Out-of-sample AUROC performance for benchmarks and our methods on natural language generation tasks.

Dataset	LLM			Benchmarks					Ours	
		MaxL	AvgL	MaxE	AvgE	SU	A4C	$Bb-S$	$Gb-S$	Wb-S
	$G-7B$	0.857	0.862	0.849	0.854	0.847	0.534	0.879	0.866	0.882
TriviaQA	$L-7B$	0.565	0.761	0.761	0.773	0.678	0.526	0.925	0.811	0.897
	$L-8B$	0.838	0.851	0.849	0.853	0.826	0.571	0.843	0.861	0.874
	$G-7B$	0.710	0.708	0.725	0.708	0.674	0.515	0.737	0.737	0.762
CoQA	$L-7B$	0.535	0.600	0.603	0.580	0.541	0.502	0.848	0.667	0.807
	$L-8B$	0.692	0.697	0.716	0.699	0.684	0.506	0.745	0.737	0.769
	$G-7B$	0.668	0.589	0.637	0.811	0.572	0.596	0.863	0.829	0.855
WMT-14	$L-7B$	0.606	0.712	0.583	0.711	0.513	0.506	0.792	0.724	0.779
	$L-8B$	0.554	0.685	0.616	0.729	0.510	0.502	0.700	0.724	0.745

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416 417 418 419 420 421 422 423 424 425 We make several remarks on the numerical results. First, our methods generally have a better performance than the existing benchmarks. Note that the existing benchmarks are mainly unsupervised and based on one single score, and also that our method proceeds with the most standard pipeline for supervised training of an uncertainty estimation model. The advantage of our method should be attributed to the supervised nature and the labeled dataset. While these unsupervised benchmark methods can work in a larger scope than these NLP tasks (though they have not been extensively tested on open questions yet), our methods rely on the labeled dataset. But in addition to these better numbers, the experiment results show the potential of labeled datasets for understanding the uncertainty in LLM's responses. In particular, our method Gb-S uses features including the benchmark methods, and it shows that some minor supervised training can improve a lot upon the ad-hoc uncertainty estimation based on one single score such as MaxL or MaxE.

426 427 428 429 430 431 Second, our method Wb-S has a clear advantage over our method Gb-S. Note that these two methods differ in that the Wb-S uses the hidden activations while the Gb-S only uses probability-related (and entropy-related) features. This implies that the hidden activations do contain uncertainty information which we will investigate more in Appendix [B.](#page-14-0) Also, we note from the table that there is no single unsupervised grey-box method (under the Benchmarks columns) that consistently surpasses others across different datasets/NLP tasks. For example, among all these unsupervised benchmark methods for grey-box LLMs, AvgE emerges as a top-performing one for the Gemma-7B model when applied

432 433 434 to the machine translation task, but it shows the poorest performance for the same Gemma-7B model when tested on the question-answering CoQA dataset. This inconsistency highlights some caveats when using the unsupervised approach for uncertainty estimation of LLMs.

435 436 437 438 439 440 441 442 443 444 Lastly, we note that the Bb-S method has a similar or even better performance as the Wb-S method. As discussed in Section [3.3,](#page-4-2) the performance of uncertainty estimation relies on the LLM that we use to evaluate the prompt-response pair. Therefore, it is not surprising to see that in the questionanswering task, for answers generated by LLaMA2-7B, Bb-S features better uncertainty estimation than Wb-S, possibly because Gemma-7B, the LLM that is used as the "tool LLM" in Algorithm [1,](#page-4-0) encodes better knowledge about the uncertainty of the answers than LLaMA-7B. We also note that the performance of Bb-S is not always as good as Wb-S, and we hypothesize that it is because LLMs' output distribution differs, which could result in evaluating the uncertainty of different answers. Despite these inconsistencies, the performance of Bb-S is still strong, and these results point to a potential future avenue for estimating the uncertainty of closed-source LLMs.

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5.2.2 MULTIPLE CHOICE (MMLU)

447 448 449 450 Table [2](#page-8-0) presents the performance of our methods against the benchmark methods on the MMLU dataset. For this multiple choice task, the output is from ${A,B,C,D}$ which bears no semantic meaning, and therefore we do not include the Semantic Uncertainty (SU) as Table [1.](#page-7-0) The results show the advantage of our proposed supervised approach, consistent with the previous findings in Table [1.](#page-7-0)

452 453 454 Table 2: Out-of-sample AUROC performance for benchmarks and our methods on the MMLU dataset. The column Probability represents using the probability of the most likely choice as the uncertainty metric. The column Entropy represents the entropy of the distribution over the choices.

462 463 464 We defer more numerical experiments and visualization to Appendices \overline{B} \overline{B} \overline{B} and \overline{C} \overline{C} \overline{C} where we investigate more on (i) the effect of the choice of layers; (ii) the scale of the LLMs used; (iii) the *uncertainty neurons* of the LLMs; and (iv) the calibration performance.

466 5.3 TRANSFERABILITY

468 In this subsection, we evaluate the robustness of our methods under the OOD setting.

469 470 471 472 473 474 Setup for the OOD multiple-choice task. We split the MMLU datasets into two groups based on the subjects: Group 1 contains questions from the first 40 subjects while Group 2 contains the remaining 17 subjects, such that the test dataset size of each group is similar (around 600 questions). Note that these 57 subjects span a diverse range of topics, and this means the training and test set can be very different. To test the OOD robustness, we train the proposed methods on one group and evaluate the performance on the other group.

475 476 477 478 479 480 481 482 Setup for the OOD question-answering task. For the QA task, since we have two datasets (CoQA and TriviaQA), we train the supervised model on either the TriviaQA or CoQA dataset and then evaluate its performance on the other dataset. While both datasets are for question-answering purposes, they diverge notably in two key aspects: (i) CoQA prioritizes assessing the LLM's comprehension through the discernment of correct responses within extensive contextual passages, while TriviaQA focuses on evaluating the model's recall of factual knowledge. (ii) TriviaQA typically contains answers comprising single words or short phrases, while CoQA includes responses of varying lengths, ranging from shorter to more extensive answers.

483 484 485 Table [3](#page-9-0) summarizes the performance of these OOD experiments. As expected, for all the methods, there is a slight drop in terms of performance compared to the in-distribution setting (reported by the numbers in the parentheses in the table). We make the following observations based on the experiment results. First, based on the performance gap between in-distribution and OOD evalua-

486 487 488 489 490 491 492 Table 3: Transferability of the trained uncertainty estimation model across different groups of subjects in MMLU and question-answering datasets. For our proposed Bb-S, Gb-S, and Wb-S methods, values within the parentheses (\cdot) represent the AUROCs where the uncertainty estimation model is trained and tested on the same group of subjects or dataset, while values outside the parentheses represent models trained on another group of subjects or dataset. The Best GB and Best BB columns refer to the best AUROC achieved by the unsupervised grey-box benchmarks and black-box benchmarks (fully listed in Table [1](#page-7-0) and Table [2\)](#page-8-0), respectively.

LLMs	Test data	$Bb-S$	Ours $Gb-S$	Wb-S	Best GB	Best of benchmarks Best BB
			Transferability in MMLU			
$G-7B$	Group 1	0.756(0.768)	0.793(0.799)	0.846(0.854)	0.765	0.538
	Group 2	0.738(0.760)	0.755(0.754)	0.804(0.807)	0.721	0.616
$L-7B$	Group 1	0.733(0.749)	0.715(0.713)	0.726(0.751)	0.719	0.504
	Group 2	0.700(0.714)	0.676(0.677)	0.685(0.692)	0.679	0.529
$L-8B$	Group 1	0.763(0.773)	0.796(0.795)	0.836(0.839)	0.799	0.524
	Group 2	0.729(0.761)	0.786(0.785)	0.794(0.818)	0.782	0.507
				Transferability in Question-Answering Datasets		
$G-7B$	TriviaOA	0.842(0.879)	0.861(0.866)	0.861(0.882)	0.862	0.847
	CoOA	0.702(0.737)	0.722(0.737)	0.730(0.762)	0.725	0.674
$L-7B$	TriviaOA	0.917(0.925)	0.801(0.811)	0.881(0.897)	0.773	0.678
	CoOA	0.825(0.848)	0.623(0.667)	0.764(0.807)	0.603	0.541
$L-8B$	TriviaQA	0.813(0.843)	0.859(0.861)	0.863(0.874)	0.853	0.826
	CoQA	0.710(0.745)	0.714(0.737)	0.725(0.769)	0.716	0.684

514 515 516 517 518 519 520 521 522 523 tion, it is evident that although incorporating white-box features such as hidden activations makes the model more susceptible to performance decreases on OOD tasks, these features also enhance the uncertainty estimation model's overall capacity, and the benefits outweigh the drawbacks. It is also noteworthy that even in these scenarios of OOD, our Wb-S and Bb-S method almost consistently outperform corresponding benchmarks. Overall, the robustness of our methods shows that the hidden layers' activations within the LLM exhibit similar patterns in encoding uncertainty information to some extent. The performance drop (from in-distribution to OOD) observed in the MMLU dataset is notably less than that in the question-answering dataset, which may stem from the larger disparity between the CoQA and TriviaQA datasets compared to that between two distinct groups of subjects within the same MMLU dataset. This suggests that in cases of significant distributional shifts, re-training or re-calibrating the uncertainty estimation model using test data may be helpful.

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6 CONCLUSIONS

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529 530 531 532 533 534 535 536 537 538 539 In this paper, we study the problem of uncertainty estimation and calibration for LLMs. We follow a simple and standard supervised idea and use the labeled NLP datasets to train an uncertainty estimation model for LLMs. Our finding is that, first, the proposed supervised methods have better performances than the existing unsupervised methods. Second, the hidden activations of the LLMs contain uncertainty information about the LLMs' responses. Third, the black-box regime of our approach (Bb-S) provides a new approach to estimating the uncertainty of closed-source LLMs. Lastly, we distinguish the task of uncertainty estimation from uncertainty calibration and show that a better uncertainty estimation model leads to better calibration performance. One limitation of our proposed supervised method is that it critically relies on the labeled data. For the scope of our paper, we restrict the discussion to the NLP tasks and datasets. One future direction is to utilize the humanannotated data for LLMs' responses to train a supervised uncertainty estimation model for openquestion prompts. We believe the findings that the supervised method gives a better performance and the hidden activations contain the uncertainty information will persist.

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A MORE RELATED LITERATURE

744 745 746 747 748 749 750 751 752 753 754 755 Hallucination detection. Recently, there is a trend of adopting uncertainty estimation approaches for hallucination detection. The rationale is that the information of the value of logits and the hidden states contain some of the LLMs' beliefs about the trustworthiness of its generated output. By taking the activations of hidden layers as input, [Azaria & Mitchell](#page-10-9) [\(2023\)](#page-10-9) train a classifier to predict hallucinations, and [Verma et al.](#page-13-4) [\(2023\)](#page-13-4) develop epistemic neural networks aimed at reducing hallucinations. [Slobodkin et al.](#page-13-3) [\(2023\)](#page-13-3) demonstrate that the information from hidden layers of LLMs' output can indicate the answerability of an input query, providing indirect insights into hallucination occurrences. [Chen et al.](#page-10-5) [\(2024\)](#page-10-5) develop an unsupervised metric that leverages the internal states of LLMs to perform hallucination detection. More related works on hallucination detection can be found in [CH-Wang et al.](#page-10-8) [\(2023\)](#page-10-8); [Duan et al.](#page-10-7) [\(2024\)](#page-10-7); [Xu et al.](#page-13-12) [\(2024\)](#page-13-12). While there is a lack of a rigorous definition of hallucination, and its definition varies in the above-mentioned literature, the uncertainty estimation problem can be well defined, and our results on uncertainty estimation can also help the task of hallucination detection.

756 757 758 759 760 761 762 763 764 765 766 767 768 Leveraging LLMs' hidden activation. The exploration of hidden states within LLMs has been studied to better understand LLMs' behavior. [Mielke et al.](#page-12-14) [\(2022\)](#page-12-14) improve the linguistic calibration performance of a controllable chit-chat model by fine-tuning it using a calibrator trained on the hidden states, [Burns et al.](#page-10-13) [\(2022\)](#page-10-13) utilizes hidden activations in an unsupervised way to represent knowledge about the trustfulness of their outputs. [Liu et al.](#page-12-15) [\(2023\)](#page-12-15) show that LLMs' linguistic outputs and their internal states can offer conflicting information about truthfulness, and determining whether outputs or internal states are more reliable sources of information often varies from one scenario to another. By taking the activations of hidden layers as input, [Ahdritz et al.](#page-10-6) [\(2024\)](#page-10-6) employ a linear probe to show that hidden layers' information from LLMs can be used to differentiate between epistemic and aleatoric uncertainty. [Duan et al.](#page-10-7) [\(2024\)](#page-10-7) experimentally reveal the variations in hidden layers' activations when LLMs generate true versus false responses in their hallucination detection task. Lastly, [Li et al.](#page-11-13) [\(2024\)](#page-11-13) enhance the truthfulness of LLMs during inference time by adjusting the hidden activations' values in specific directions.

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We also remark on the following two aspects:

- Fine-tuning: For all the numerical experiments in this paper, we do not perform any finetuning with respect to the underlying LLMs. While the fine-tuning procedure generally boosts the LLMs' performance on a downstream task, our methods can still be applied for a fine-tuned LLM, which we leave as future work.
- Hallucination: The hallucination problem has been widely studied in the LLM literature. Yet, as mentioned earlier, it seems there is no consensus on a rigorous definition of what hallucination refers to in the context of LLMs. For example, when an image classifier wrongly classifies a cat image as a dog, we do not say the image classifier hallucinates, then why or when we should say the LLMs hallucinate when they make a mistake? Comparatively, the uncertainty estimation problem is more well-defined, and we provide a mathematical formulation for the uncertainty estimation task for LLMs. Also, we believe our results on uncertainty estimation can also help with a better understanding of the hallucination phenomenon and tasks such as hallucination detection.
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B INTERPRETING THE UNCERTAINTY ESTIMATION

787 788 789 Now we use some visualizations to provide insights into the working mechanism of the uncertainty estimation procedure for LLMs and to better understand the experiment results in the previous subsection.

792 B.1 LAYER COMPARISON

793 794 795 796 797 798 799 800 801 802 803 804 805 806 807 808 809 For general LLMs, each token is associated with a relatively large number of hidden layers (32 layers for LLaMA2-7B for example), each of which is represented by high-dimensional vectors (4096 for LLaMA2-7B). Thus it is generally not a good practice to incorporate all hidden layers as features for the uncertainty estimation due to this dimensionality. Previous works find that the middle layer and the last layer activations of the LLM's last token contain the most useful features for supervised learning [\(Burns et al.,](#page-10-13) [2022;](#page-10-13) [Chen et al.,](#page-10-5) [2024;](#page-10-5) [Ahdritz et al.,](#page-10-6) [2024;](#page-10-6) [Azaria & Mitchell,](#page-10-9) [2023\)](#page-10-9). To investigate the layer-wise effect for uncertainty estimation, we implement our Wb-S method with features different in two aspects: (i) different layers within the LLM architecture, specifically focusing on the middle and last layers (e.g., LLaMA2-7B and LLaMA3-8B: 16th and 32nd layers out of 32 layers with 4096 dimensions; Gemma-7B: 14th and 28th layers out of 28 layers with 3072 dimensions); and (ii) position of token activations, including averaging hidden activations over all the prompt/answer tokens or utilizing the hidden activation of the last token. The second aspect makes sense when the output contains more than one token, so we conduct this experiment on the natural language generation tasks only. Figure [3](#page-15-0) gives a visualization of the comparison result. While the performances of these different feature extraction ways are quite similar in terms of performance across different tasks and LLMs, activation features from the middle layer generally perform better than the last layer. This may come from the fact that the last layer focuses more on the generation of the next token instead of summarizing information of the whole sentence, as has been discussed by [Azaria & Mitchell](#page-10-9) [\(2023\)](#page-10-9).

Figure 3: Performance comparison of using hidden activations from different tokens and layers as features in the Wb-S method. The bars filled with '/' and '.' represent the activations averaged over the answer tokens and the hidden activation of the last token, respectively. And the green and orange bars denote the activations from the middle and the last layer, respectively.

B.2 SCALING EFFECT

In Figure [4,](#page-15-1) we investigate whether hidden activations from larger LLMs enhance our uncertainty estimation method. For a fair comparison, we fix the target LLM that generates the output in Algorithm [1](#page-4-0) and vary the tool LLM used for analysis. For example, in the left plot of Figure [4,](#page-15-1) we use Gemma-7B to generate the outputs, and LLaMA2-7B, LLaMA2-13B, and Gemma-7B to perform uncertainty estimation.

844 Figure 4: (Left) Using the hidden activations of LLaMA2-7B and LLaMA2-13B to estimate the uncertainty of the answer provided by Gemma-7B. (Middle) Using the hidden activations of Gemma-2B and Gemma-7B to estimate the uncertainty of the answer provided by LLaMA2-7B. (Right) Using the hidden activations of Gemma-2B and Gemma-7B to estimate the uncertainty of the answer provided by LLaMA3-8B

We find that larger LLM does encode better knowledge about the uncertainty, which is attributed to their improved knowledge in answering the questions. We also note that in the case of using Gemma to predict LLaMA2-7B, even a small tool LLM (Gemma-2B) is capable of achieving better performance than the Gb-S that only uses the entropy- and probability-related features from the target LLM. This result also underscores the benefits of adopting the internal state in estimating the uncertainty, even from an LLM different from the one generating the answers.

B.3 HISTOGRAM OF CORRELATIONS

857 858 859 860 861 862 863 Figure [5](#page-16-1) plots the histograms of the pairwise correlations between the neuron activations and the labels (whether the LLM's response is correct). We make two observations here: First, for both LLMs, some neurons have a significantly positive (or negative) correlation with the label. We can interpret these neurons as the *uncertainty neuron* for the corresponding task. When these neurons are activated, the LLMs are uncertain about their responses. Second, Gemma-7B and LLaMA3-8B have more significant neurons than LLaMA2-7B, and this is consistent with the better performance of Gemma-7B and LLaMA3-8B in Table [1](#page-7-0) and Table [2.](#page-8-0) Also, this reinforces that the hidden activations of the LLMs contain uncertainty information about the LLM's output.

Figure 5: The histograms of the pairwise correlations on the TriviaQA task between the neuron activations and the labels (whether the LLM's response is correct), where the neural values are the last-token hidden activations of answers from the middle layer (upper) and the last layer (lower) of two models respectively.

Figure [6](#page-17-2) plots some example neurons' activation by selecting the neurons with the largest absolute correlations in Figure [5.](#page-16-1) More neurons from the last layer can be found in Figure [7.](#page-18-0) These neurons as an individual indicator exhibit different distributional patterns when the response is correct compared to when the response is incorrect, and thus reflect the uncertainty of the LLM's responses.

B.4 PROOF OF PROPOSITION [4.1](#page-5-0)

The proof of Proposition [4.1](#page-5-0) follows from the definition of f^* .

C CALIBRATION PERFORMANCE

 In Section [4.1,](#page-5-2) we distinguish the two tasks of uncertainty estimation and uncertainty calibration. Throughout the paper, we have been focused on improving the performance on the task of uncertainty estimation – to predict when the LLM is uncertain about its response. Generally, a better uncertainty estimation model leads to one with better calibration performance. The calibration (or recalibration) of the uncertainty estimation model can be indeed reduced to the classic ML setting which does not involve the LLM. Table [4](#page-19-0) gives the calibration performance and we see an advantage of our supervised methods over benchmark methods consistent with the AUROC performance in Table [1.](#page-7-0) We adopt the histogram binning method here because we find that the temperature scaling method and the Platt scaling method will give all predicted scores concentrated within a small range such as $[0.2, 0.6]$. We also do not exclude the possibility that the other calibration methods can give even better performance. The point to make here is that uncertainty estimation and uncertainty calibration are two closely related tasks. Note that (i) a better uncertainty estimation model leads to a better calibration performance and (ii) the LLMs are pretrained and not designed for these NLP tasks in the first place (see Section [4.2\)](#page-5-3) so that there is no uncertainty score readily available (as the predicted probabilities for the image classifiers); we emphasize the importance of an extra uncertainty estimation procedure as our supervised one so to extract the uncertainty information from the inside of the LLMs.

Figure 6: Distribution of values from particular neurons of mid-layers on TriviaQA dataset.

D DETAILS FOR THE NUMERICAL EXPERIMENTS

We ran all of our experiments on an AMD EPYC 7452 128-core processor with 4×48 G NVIDIA A6000 GPUs.

D.1 DATASET PREPARATION

In the following we provide more information for the three tasks considered in our numerical experiments.

- Question answering. We follow [Kuhn et al.](#page-11-3) [\(2023\)](#page-11-3) and use the CoQA and TriviaQA [\(Joshi](#page-11-10) [et al.,](#page-11-10) [2017\)](#page-11-10) datasets. The CoQA task requires the LLM to answer questions by understanding the provided text, and the TriviaQA requires the LLM to answer questions based on its pre-training knowledge. We adopt the scoring function $s(\cdot, \cdot)$ as Rouge-1 [\(Lin & Och,](#page-11-14) [2004b\)](#page-11-14) and label a response y_i as correct if $s(y_i, y_{i,\text{true}}) \geq 0.3$ and incorrect otherwise.
- Multiple choice. We consider the Massive Multitask Language Understanding (MMLU) dataset [\(Hendrycks et al.,](#page-11-11) [2020\)](#page-11-11), a collection of 15,858 questions covering 57 subjects across STEM. Due to the special structure of the dataset, the generated output y_i and the correct answer $y_{true,i} \in \{A, B, C, D\}$. Therefore, this task can also be regarded as a classification problem for the LLM by answering the question with one of the four candidate choices.
- • Machine translation. We consider the WMT 2014 dataset [\(Bojar et al.,](#page-10-16) [2014\)](#page-10-16) for estimating LLM's uncertainty on the machine translation task. The scoring function $s(\cdot, \cdot)$ is chosen to be the BLEU score [\(Papineni et al.,](#page-12-16) [2002;](#page-12-16) [Lin & Och,](#page-11-15) [2004a\)](#page-11-15) and the generated answer y_i is labeled as correct if $s(y_i, y_{i,\text{true}}) > 0.3$ and incorrect otherwise.

 Figure 7: More distribution of values from specific neurons of last layers on the TriviaQA dataset. The plots are obtained in the same way as Figure [6.](#page-17-2)

						Benchmarks				Ours	
Metric	Dataset	Model	MaxL	AvgL	MaxE	AvgE	SU	A4C	Bb-S	$Gb-S$	Wb-S
		$G-7B$	0.478	0.500	0.428	0.472	0.739	8.710	0.414	0.467	0.392
	TriviaQA	$L-7B$	1.155	0.551	0.575	0.600	1.481	21.119	0.338	0.580	0.388
		$L-8B$	0.483	0.407	0.383	0.401	0.719	8.515	0.423	0.467	0.365
NLL		$G-7B$	0.778	0.474	0.469	0.476	0.632	8.106	0.474	0.497	0.457
	CoQA	$L-7B$	1.047	0.620	0.637	0.649	1.358	11.708	0.417	0.607	0.457
		$L-8B$	0.823	0.502	0.508	0.499	0.762	8.007	0.551	0.535	0.507
		$G-7B$	9.674	1.266	0.809	0.618	0.701	17.933	0.454	0.463	0.449
	WMT-14	$L-7B$	1.204	1.150	0.718	0.809	0.796	16.913	0.553	0.622	0.583
		$L-8B$	1.490	0.752	0.652	0.676	0.722	21.340	0.649	0.673	0.612
		$G-7B$	0.152	0.138	0.066	0.115	0.275	0.253	0.056	0.075	0.067
	TriviaQA	$L-7B$	0.437	0.068	0.048	0.146	0.188	0.616	0.043	0.087	0.049
		$L-8B$	0.171	0.082	0.046	0.081	0.196	0.283	0.107	0.087	0.075
ECE		$G-7B$	0.356	0.054	0.112	0.064	0.221	0.237	0.121	0.129	0.113
	CoQA	$L-7B$	0.397	0.065	0.105	0.073	0.174	0.494	0.052	0.071	0.038
		$L-8B$	0.339	0.031	0.071	0.033	0.196	0.312	0.156	0.110	0.122
		$G-7B$	0.499	0.464	0.234	0.197	0.072	0.521	0.097	0.063	0.073
	WMT-14	$L-7B$	0.164	0.389	0.065	0.269	0.127	0.491	0.045	0.090	0.101
		$L-8B$	0.318	0.192	0.051	0.142	0.029	0.618	0.145	0.201	0.137
		$G-7B$	0.282	0.221	0.224	0.215	0.344	0.279	0.266	0.288	0.282
	TriviaQA	$L-7B$	0.431	0.241	0.271	0.259	0.322	0.645	0.334	0.322	0.315
		$L-8B$	0.262	0.192	0.204	0.188	0.291	0.373	0.258	0.265	0.255
Brier		$G-7B$	0.318	0.174	0.188	0.171	0.232	0.241	0.207	0.218	0.212
	CoQA	$L-7B$	0.395	0.233	0.242	0.230	0.265	0.464	0.296	0.256	0.276
		$L-8B$	0.338	0.197	0.201	0.191	0.255	0.359	0.258	0.242	0.248
		$G-7B$	0.505	0.454	0.330	0.319	0.247	0.606	0.327	0.287	0.309
	WMT-14	$L-7B$	0.313 0.343	0.413	0.271 0.250	0.334	0.275 0.246	0.502	0.296	0.277	0.288
		$L-8B$		0.279		0.263		0.620	0.282	0.300	0.284

1026 1027 1028 Table 4: Calibration performance on natural language generation tasks after histogram binning. The base models are from Table [1.](#page-7-0) The original uncertainty scores from the base models are first scaled into $[0, 1]$ and then a histogram binning is performed with 20 bins of equal length.

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1061 1062 1063 1064 1065 1066 1067 1068 1069 1070 Prompt dataset generation. For all the tasks studied in this paper, we adopt the few-shot prompting for the LLM. Specifically, in the prompt, we provide r examples to make the LLM learn the format of the response, as illustrated in the following. For the question-answering task, we construct the prompt without using any question-answering sample repeatedly in the original dataset. For example, Prompt 1 includes the 1st to r -th question-answering samples in the original dataset as the examples and the $(r + 1)$ -th sample as the target question-answering pair for the LLM; next, Prompt 2 uses the $(r+2)$ -th to $(2r+1)$ -th samples as the examples and the $(2r+2)$ -th sample as the target question-answering pair. However, as the test datasets of MMLU and WMT used for evaluation are not sufficiently large, we generate the prompt in a convolution-like manner: Prompt 2 includes the 2nd to $(r+1)$ -th question-answering samples as the examples and the $(r+2)$ -th sample as the target question-answering pair.

1071 1072 1073 1074 1075 Dataset split. After generating the prompt-answering dataset, we split this dataset into two parts for training the calibration model and evaluation/test. For the MMLU and WMT datasets, we take the dataset generated from the original validation/test dataset. For the question-answering task, as the answer of TriviaQA in the original test dataset is vacant, we take the first 2000 generated promptanswering pairs from the training dataset as the test dataset, and the remaining for training.

1076 1077 1078 1079 Prompting format. Here we give the different prompting templates used for different tasks. We use few-shot prompting and the templates can always be roughly divided into four parts: introduction (empty only for WMT), examples, question, and answer, where examples are just r distinct questionanswer pairs in the same form as the question and answer parts. We feed the model with the template string except for the reference answer as inputs.

```
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```
COQA Reading the passage and answer given questions accordingly. Passage: {a passage in COQA} Examples: {r distinct QA pairs related to the given passage} Q: {a new question related to the given passage} A: {reference answer}

TriviaQA

Answer the question as following examples. Examples: {r distinct QA pairs} Q: {a new question} A: {reference answer}

MMLU

```
You would be given a multiple-choice question paired with
4 choices (A-D). Choose one of them using letter A, B, C,
or D as the correct answer to the question. Here are some
examples:
{r distinct QA pairs}
Now answer the question:
{a new question}
A: {answer sentence A}
B: {answer sentence B}
C: {answer sentence C}
D: {answer sentence D}
Answer: {reference answer (a letter)}
```
WMT

```
{r distinct QA pairs}
Q: What is the English translation of the following
sentence? { a French sentence}
A: {reference answer (an English sentence)}
```
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1114 D.2 DETAILS OF THE TRAINING PROCEDURE

1116 1117 For the three regimes of our supervised approach presented in Section [3.3,](#page-4-2) the details of the supervised training procedure are as below:

1118 1119 1120 1121 1122 Gb-S. For the natural language generation tasks (question-answering and machine-translation), we train a random forest model with the input features listed in Table [5](#page-21-0) (20 features in total). For the multiple-choice task, as the answer has only one token from $\{A, B, C, D\}$, we take the output logits of these 4 tokens (denoted as α_A , α_B , α_C , and α_D) after inputting the question prompt x to the LLM. Then, we get the probability of each choice as follows:

$$
p_{\theta}(y|\boldsymbol{x}) = \frac{\exp(\alpha_y)}{\sum_{y' \in \{\text{A}, \text{B}, \text{C}, \text{D}\}} \exp(\alpha_{y'})}, \ \forall y \in \{\text{A}, \text{B}, \text{C}, \text{D}\}.
$$

1126 1127 Then we use 5 features as the input to Gb-S: the entropy of this distribution, and the sorted probability values in descending order.

1128 1129 1130 1131 1132 1133 Wb-S. The dimension of a hidden layer from LM is typically high (e.g., 4096 for LLaMA2-7B), which may prevent the calibration model from capturing the effective uncertainty information revealed from the activations, especially with limited training samples. Thus, before training a model, we do the feature selection first. We maintain all the features used in the Gb-S and select another 300 features (neural nodes): (i) We use all the features to train a Lasso model and select 100 neural nodes with the highest absolute coefficient values; (ii) By calculating the mutual information between any neural node and the label (correct or not), we select another 100 features possessing top absolute

Table 5: Grey-box features used for the supervised task of uncertainty estimation for LLMs.

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1152 1153 1154 mutual information; (iii) We select another 100 features with top absolute Pearson correlation coefficient. After the feature selection, we train a random forest model to predict whether the response is correct based on the selected features.

1155 1156 1157 1158 1159 1160 In the experiment section of the main text, the features in the Wb-S for natural language generation tasks include (i) all the features used in the Gb-S, (ii) the hidden activations of the last token of the question from the middle layer (LLaMA2-7B or LLaMA3-8B: 16th layer; Gemma-7B: 14th layer), and (iii) the hidden activations of the last token of the answer from the middle layer. Therefore, in these natural language generation tasks, the dimension is 8212 for LLaMA2-7B/LLaMA3-8B and 6164 for Gemma-7B.

1161 1162 1163 The features in the Wb-S for the multiple-choice task include (i) all the features used in the Gb-S and (ii) the hidden activations of the last token of the answer (letter A, B, C, or D) from the middle layer. The dimension is 4101 for LLaMA2-7B/LLaMA3-8B and 3077 for Gemma-7B.

1164 1165 Notably, there are many choices of the hidden activations employed in the Wb-S. Besides what has been shown in Section [B,](#page-14-0) we provide further discussion in Section [E.](#page-21-1)

1166 1167 1168 1169 1170 1171 1172 1173 1174 1175 1176 Bb-S. The idea of building a supervised calibration model for a black-box LLM is to use the hidden layers and output distributions from another open-source LLM model by feeding it with the question and the provided response. Therefore, the features available for the Wb-S are also available for the open-source LLM, so we just take the corresponding features from the open-source LLM in the Bb-S. Hence, in the natural language generation tasks, the input dimension of the calibration model is 4196 (including hidden activations of the question and answer and 20 entropy and likelihood-related features, $2 \times 2048 + 20$) for Gemma-2B, 6164 for Gemma-7B, 8212 for LLaMA2-7B/LLaMA3-8B, and 10260 for LLaMA2-13B. In the multiple-choice task, the dimension is 2053 for Gemma-2B (including the hidden activations of the answer and 5 entropy- and probability-related features used in the Gb-S), 3077 for Gemma-7B, 4101 for LLaMA2-7B/LLaMA3-8B, and 5125 for LLaMA2- 13B.

1177 1178 1179 1180 1181 For all these methods, we employ the random forest [\(Breiman,](#page-10-17) [2001\)](#page-10-17) using the implementation from the scikit-learn package [\(Pedregosa et al.,](#page-12-17) [2011\)](#page-12-17) to estimate the uncertainty. The hyperparameters are set as [n_estimators=150, random_state=0, max_depth=8, verbose=2, max_features=45] if the number of selected features is no less than 100 and [n_estimators=100, random_state=0, max_depth=4, verbose=2] otherwise.

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1183 1184 E ADDITIONAL RESULTS AND VISUALIZATIONS

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1186 1187 In Section [B,](#page-14-0) we show the advantage of utilizing the hidden activations of the *answer* from the middle layer of the LLM to estimate the uncertainty in Wb-S. In this section, we further discuss the impact of employing the hidden activations from the *question* in the Wb-S.

1188 1189 1190 1191 1192 1193 1194 1195 The motivation stems from the observation that within the transformer architecture, although the hidden activation of a question's last token (referred to as the question's activation) is forwarded to obtain the hidden activation of the answer's last token (referred to as the answer's activation), implying that the answer's activation incorporates the question's activation information, it has been discovered that concatenating the question's activation with the answer's activation offers additional insights into the answer's uncertainty [\(Duan et al.,](#page-10-7) [2024\)](#page-10-7). We would like to further investigate the effectiveness of incorporating the question's activation along with the answer's activation into the supervised setting.

1196 1197 1198 1199 1200 1201 1202 1203 We experiment with three feature combinations in our supervised setting: (i) Question: we use the hidden activation of the last token of the question from the middle layer, incorporated with the entropy- or probability-related features of the question (10 features in total listed in the right column of Table [5\)](#page-21-0) if it is a natural language generation task, otherwise incorporated with all the features in Gb-S; (ii) Answer: we use the hidden activation of the last token of the answer from the middle layer incorporated with all the features used in Gb-S; (iii) Question-Answer: we use the last-token hidden activation of both the question and answer from the middle layer and all the features in Gb-S. We compare their performance with Gb-S in Figure [8](#page-22-0) and present the following observations.

1204 1205 1206 1207 1208 1209 1210 Question itself cannot capture enough uncertainty information. From Figure [8,](#page-22-0) we observe that the method Bb-S consistently outperforms Question across all these tasks. This implies that incorporating the features relating to the question only cannot provide enough information about the uncertainty of the answer. This aligns with the inferior performance of the sample-based method [\(Kuhn et al.,](#page-11-3) [2023\)](#page-11-3) we tested in the earlier sections. In these methods, the uncertainty score is used to estimate the language model's uncertainty about the question. This result implies that uncertainty cannot be captured in the question by the language model without generating the answer.

1211 1212 1213 1214 1215 Question's hidden activation cannot help to generate more uncertainty information Again from Figure [8,](#page-22-0) by comparing the performance of Answer and Question-Answer, we find that the inclusion of question's activation has little impact on improving the performance. This shows that the uncertainty from the question might have already been well encoded in the last token activation of the answer.

1229 1230 1231 1232 1233 1234 1235 Figure 8: Performance comparison of using last-token middle layer hidden activations of the answer (Answer) or the concatenation of the question and answer (Question-Answer) as features in the Wb-S, where the features in Gb-S are also included in Wb-S. In the natural language generation tasks, the dimensions of Gb-S, Question, Answer, and Question-Answer for Gemma-7B are 20, 3082, 3092, and 6164, while for LLaMA2-7B or LLaMA3-8B they are 20, 4106, 4116, and 8212, respectively. In the MMLU task, for Gemma-7B they are 5, 3077, 3077, and 6149, while for LLaMA2-7B or LLaMA3-8B, they are 5, 4101, 4101, and 8197, respectively.

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1238 1239 1240 1241 The middle layer is still better than the last layer. In Section [B,](#page-14-0) Figure 3 shows that when using the hidden activation of the answer in the Wb-S, the middle layer of the LLM is a better choice than the last layer. The next question is: Does this conclusion still hold for using the concatenated hidden activations of the question and answer? We depict the experiment result in Figure [9,](#page-23-0) which is consistent with the conclusion drawn from Figure [3.](#page-15-0)

1253 1254 1255 1256 1257 Figure 9: Performance comparison of using *question-answer concatenated* hidden activations from different tokens and layers as features in the Wb-S method. Scores are normalized in [0,1], where a lower value indicates larger uncertainty. For Gemma-7B, the dimension of the Wb-S input is 6164 (3072 from the question, 3072 from the answer, and 20 from the grey-box features). For LLaMA2- 7B/LLaMA3-8B, it is 8212.

1260 1261 1262 1263 1264 1265 1266 1267 Our method better characterizes the uncertainty. We find that the grey-box and white-box features enhance the ability to characterize the dataset so that the distribution of the generated output's uncertainty score is better correlated with the output's correctness. According to Figure [10,](#page-23-1) we observe that with black-box features, the distributions of the uncertainty score for true and false answers are not very distinguishable, and the true answer's distribution is even similar to a uniform distribution. With grey-box and white-box features, the distributions of the uncertainty scores are more separated between the true and false answers. The results show the supervised learning approach not only achieves better AUROC but also learns to better separate the distribution of the uncertainty scores.

1279 1280 1281 1282 Figure 10: Uncertainty scores of different methods on the MMLU dataset for answers provided by the Gemma-7B model, where scores are normalized in [0,1], and US is short for uncertainty score. False answer refers to the sample where the choice assigned with maximum probability by the LLM is false, while true answer represents the sample answered correctly.

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F EXAMPLES

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1287 1288 1289 In this section, we show some examples of the wrong answers the LLM generated and explore how different methods understand the LLM's uncertainty. The wrong answers are selected from those samples where the LLM makes wrong predictions.

1290 1291 1292 1293 1294 1295 Since we let the LLM output the greedy answer, which could be wrong, we expect an ideal uncertainty estimation model to output a high confidence score when the LLM generates the correct answer, and give a low confidence score when the LLM outputs the wrong answer. By looking at different wrong answers generated by the LLM, we note that although our approach sometimes gives a high confidence score on a wrong answer generated by the LLM, at other times it shows desirable properties such as giving higher uncertainty scores to better answers, and giving low confidence score when LLM does not know the answer.

1296 1297 1298 1299 1300 1301 1302 Our illustrative examples are generated as follows: For questions where the LLM's greedy response is incorrect, we also extract the correct answer from the dataset and additional answers randomly generated by the LLM with lower probabilities than the greedy answer. Along with these answers, we also compute the answers' corresponding metrics and features so that we can observe how they behave with different outputs. We conduct this experiment in the test dataset of TriviaQA, in which both the question and answer are short. We summarize the ways that our uncertainty estimation model behaves as follows:

- Confidently support a wrong answer. The LLMs are confident that the wrong greedy answer is true and assign a high confidence score. Moreover, the LLMs give low uncertainty scores to the correct answers, suggesting a lack of knowledge about these questions. We give an example of LLaMA2-7B and Gemma-7B in Figure [11](#page-24-0) and [12.](#page-25-0) Note that in both examples, our method assigns a low uncertainty score to the correct answer and a much higher uncertainty score to the wrong answer. In contrast, the unsupervised grey-box methods assign higher uncertainty scores to the correct answer.
- Confidently reject a wrong answer. We give examples from LLaMA2-7B and Gemma-7B in Figure [13](#page-25-1) and [14.](#page-26-0) The uncertainty estimation model gives a higher score to the true answer or answers that are better than the wrong answer. This means that for these questions, our model actually knows which answer is better and can assign uncertainty scores accordingly. In contrast, the unsupervised methods tend to assign much higher uncertainty scores to the greedy (wrong) answer.
- **1316 1317 1318 1319 1320 1321 1322 1323 1324** • **Unconfident about any answer.** Due to the lack of knowledge, the LLM may not know the true answer. We show the examples in Figure [15](#page-26-1) and [16.](#page-27-0) From these examples, we can see that the model assigns almost the same uncertainty scores to these generated answers, including the true answer. In this scenario, the uncertainty estimation model is uncertain about the correctness of any answer. Furthermore, it is interesting to note that the unsupervised methods exhibit similar behavior, assigning almost similar scores to other answers as well, albeit with much higher uncertainty scores. This differs from the previous two cases, where the unsupervised method behaved differently from our uncertainty estimation model.

An example of a confidently wrong answer (LM: LLaMA2-7B)

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1344 1345 1346 1347 1348 1349 Figure 11: An example of LLaMA2-7B assigning a confidently wrong answer in the TriviaQA dataset. Scores are normalized in $[0, 1]$, where a lower value indicates a larger uncertainty. The score of the greedy answer provided by any uncertainty estimation method is higher than that of the true answer, but the greedy answer is incorrect. The UK band Paper Lace did indeed release a version of "Billy, Don't Be A Hero" in 1974, the same year as the version of Bo, but it was Bo Donaldson & The Heywoods (a band in the U.S.) whose version topped the charts as a No.1 hit.

	• Question: Which sitcom starred Leonard Rossiter in the role of a supermarket manager?									
	• Ref answer: Tripper's Day									
£	Greedy answer: Rising Damp									
	Answer 1: Rising Damp.									
	Answer 2: The Rise and Fall of Reginald Perrin									
	Rouge-1	Max Prob	Avg Prob	Ent	Max Avg Ent	$Gb-S$	Wb-S	Bb-S	SU	Ask4- conf
		0.00	0.66	0.70	0.74	0.14	0.15	0.24		
	$\boldsymbol{0}$	0.76	0.99	0.90	0.94	0.93	0.86	0.89	0.46	
Ref answer Greedy answer Answer 1	Ω	0.02	0.87	0.81	0.88	0.60	0.40	0.86		

1372 Figure 12: An example for Gemma-7B that assigns a high confidence score to a wrong answer. Leonard Rossiter starred in "Rising Damp" as a landlord, not as a supermarket manager.

An example that the LM identifies the better answer (LM: LLaMA2-7B)

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Figure 13: An example that LLaMA2-7B can successfully identify the better answer (by attaching a higher score). Scores are normalized in [0,1], where a lower value indicates larger uncertainty.

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	An example that the LM identifies the better answer (LM: Gemma-7B)													
\bullet	Question: The behavior of sound in rooms and concert halls is a separate science, what is its name?													
	• Ref answer: Acoustics													
ر کا	Greedy answer: Acoustical													
i£ì	Answer 1: Acoustical Engineering													
	Answer 2: Acoustiics													
	Rouge-1	Max Prob	Avg Prob	Ent	Max Avg Ent	$Gb-S$	Wb-S	Bb-S	${\rm SU}$	Ask4- conf				
Ref answer		0.45	0.96	0.86	0.88	0.64	0.73	0.93						
Greedy answer	$\boldsymbol{0}$	0.41	0.95	0.79	0.84	0.50	0.51	0.29	0.28					
Answer 1	$\overline{0}$	0.28	0.94	0.79	0.83	0.39	0.44	0.33						
Answer 2	$\overline{0}$	0.04	0.86	0.69	0.80	0.16	0.25	0.39						

Figure 14: An example that Gemma-7B can successfully identify the better answer (by attaching a higher score). Scores are normalized in [0,1], where a lower value indicates larger uncertainty.

	An example that the LM does not know the answer (LM: LLaMA2-7B)									
	• Question: Who played Sandy Richardson in the British tv series 'Crossroads'?									
\bullet	Ref answer: Roger Tonge									
V 3	Greedy answer: Noel Clarke									
£	Answer 1: Mike Pratt									
	Answer 2: Lucy Carless									
	Rouge-1	Max Prob	Avg Prob	Ent	Max Avg Ent	$Gb-S$	Wb-S	Bb-S	SU	Ask4- conf
Ref answer		0.01	0.78	0.28	0.71	0.08	0.09			
Greedy answer	$\mathbf{0}$	0.16	0.89	0.28	0.75	0.08	0.09	0.23	θ	Ω
Answer 1	$\mathbf{0}$	0.01	0.82	0.28	0.73	0.08	0.09			
Answer 2	$\mathbf{0}$	$\bf{0}$	0.71	0.28	0.63	0.08	0.08			

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1452 1453 1454 Figure 15: An example that LLaMA2-7B does not know the true answer. Scores are normalized in [0,1], where a lower value indicates larger uncertainty. The LM does not know the true answer and attempts to guess it by generating different names with low confidence scores, but the score is also low even when the LM faces the true answer.

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٠	Question: What is the name of the colliery in the 1939 film 'The Stars Look Down'?										
\bullet	Ref answer: Neptune Colliery										
Greedy answer: The Black Diamond a S											
	Answer 1: Oakwood Colliery										
	Answer 2: Northmoor Colliery										
	Rouge-1	Max Prob	Avg Prob	Ent	Max Avg Ent	$Gb-S$	Wb-S	Bb-S	SU	Ask4- conf	
Ref answer		$\overline{0}$	0.62	0.19	0.65	0.10	0.13	0.23			
Greedy answer	$\mathbf{0}$	0.02	0.72	0.18	0.20	0.10	0.10	0.12	θ		
Answer 1	$\mathbf{0}$	θ	0.73	0.18	0.57	0.10	0.11	0.18			
Answer 2	$\mathbf{0}$	$\bf{0}$	0.73	0.18	0.53	0.10	0.12	0.19			

Figure 16: An example that Gemma-7B does not know the true answer. Scores are normalized in [0,1], where a lower value indicates larger uncertainty.