Domain Adaptation Without the Compute Burden for Efficient Whole Slide Image Analysis

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Abstract

Computational methods on analyzing Whole Slide Images (WSIs) enable early diagnosis and treatments by supporting pathologists in detection and classification of tumors. However, the extremely high resolution of WSIs makes end-to-end training impractical compared to typical image analysis tasks. To address this, most approaches use pre-trained feature extractors to obtain fixed representations of whole slides, which are then combined with Multiple Instance Learning (MIL) for downstream tasks. These feature extractors are typically pre-trained on natural image datasets such as ImageNet, which fail to capture domain-specific characteristics. Although domain-specific pre-training on histopathology data yields more relevant feature representations, it remains computationally expensive and fail to capture task-specific characteristics within the domain. To address the computational cost and lack of task-specificity in domain-specific pre-training, we propose EfficientWSI (eWSI), a careful integration of Parameter-Efficient-Fine-Tuning (PEFT) and Multiple Instance Learning (MIL) that enables end-to-end training on WSI tasks. We evaluate eWSI on seven WSI-level tasks over Camelyon16, TCGA and BRACS datasets. Our results show that eWSI when applied with ImageNet feature extractors yields strong classification performance, matching or outperforming MILs with in-domain feature extractors, alleviating the need for extensive in-domain pre-training. Furthermore, when eWSI is applied with in-domain feature extractors, it further improves classification performance in most cases, demonstrating its ability to capture task-specific information where beneficial. Our findings suggest that eWSI provides a task-targeted, computationally efficient path for WSI tasks, offering a promising direction for task-specific learning in computational

Keywords: Histopathology, Multiple Instance Learning, Domain adaptation, Parameter-efficient fine-tuning

1. Introduction

Computational pathology has gained prominence in assisting pathologists by automating routine observational and analytical tasks in histopathology, thereby facilitating early diagnosis, prognosis assessment, and clinical decision-making. In particular, computational methods using deep learning for Whole Slide Image (WSI) analysis have been developed to automatically detect malignant tumor regions, classify cancer subtypes, and identify molecular properties of tissue, augmenting traditional pathology workflows that rely on manual examination.

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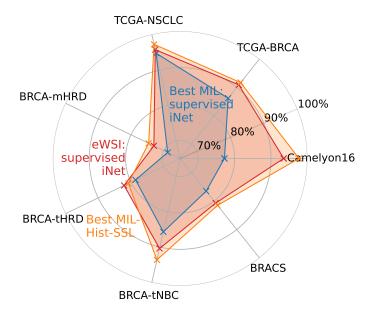


Figure 1: Moving from ImageNet to domain specific encoders, an easy path through eWSI (radial axis is %AUC).

However, traditional deep learning methods for image processing cannot directly be applied on WSIs due to memory constraints. WSIs are extremely large, and high-magnification WSIs can reach sizes on the order of gigapixels (Chen et al., 2022). Therefore, the common approach is to tile WSIs into a large collection of smaller patches (e.g.: $\approx 10 \mathrm{k}$ at a tiling resolution of 224×224 pixels), pre-compute patch representations through image encoders ahead of time, and perform learning on these fixed patch representations. The latter process of learning from frozen patch representations is typically carried out using Multiple Instance Learning (MIL) methods. In the context of WSI analysis, MIL methods are designed to learn a global slide-level WSI representation by aggregating the collection of individual patch representations using lightweight architectures.

Since MIL methods rely on fixed patch representations, downstream task performance is heavily dependent on the quality of those representations. In spite of that, MIL studies (Ilse et al., 2018; Zhang et al., 2023b; Deng et al., 2024; Shao et al., 2021) typically rely on features obtained from image encoder models pre-trained on ImageNet (Deng et al., 2009), hence their performance on WSI tasks is bottlenecked. While applying MIL methods with in-domain pretrained image encoders (Wang et al., 2022; Kang et al., 2023; Filiot et al., 2023; Lu et al., 2024; Shao et al., 2025) improves downstream performance, such pretraining is computationally expensive. Moreover, even with the use of publicly available in-domain pre-trained encoders, the reliance on fixed patch representations prevents the model from learning task-specific characteristics directly from raw WSI data.

This motivates the exploration of learning protocols that are not bottle-necked by patch representations, while remaining computationally efficient to train. We first build on the observation that existing ImageNet pre-trained encoders already capture low-level features such as intensity levels and texture patterns, which are also relevant in WSI data. Based on this, we investigate an end-to-end framework that reduces reliance on extensive pretraining while allowing task-specific characteristics to be learned directly from raw data. We refer to this framework as **EfficientWSI** (eWSI). eWSI combines parameter-efficient fine-tuning (PEFT) with a tailored MIL architecture. In eWSI, the PEFT component adapts encoder weights minimally yet effectively to capture task-specific information at the patch-level. In turn, the MIL architecture is able to leverage the enriched patch-level information to construct a stronger task-specific slide-level representation.

We evaluate eWSI on seven downstream tasks over Camelyon16 (Bejnordi et al., 2017), TCGA (Tomczak et al., 2015), and BRACS (Brancati et al., 2022) datasets. When applied with ImageNet encoders, eWSI outperforms standard MIL-only methods that rely on frozen patch representations extracted from ImageNet encoders, and achieves performance comparable to MIL methods using in-domain patch representations (see Figure 1). Moreover, applying eWSI with in-domain encoders yields further gains on most tasks, indicating that the framework effectively leverages task-specific information at the raw data level where beneficial.

2. Prior Works

We review existing studies on Multiple Instance Learning, the predominant paradigm for solving WSI tasks; end-to-end learning for WSIs, which is the primary aim of this work; and the emergence of PEFT methods based on low-rank adaptation, which we leverage to enable end-to-end learning.

Multiple Instance Learning. A significant body of research exists on MIL methods, particularly for histopathology and standard MIL benchmarks. Ilse et al. (2018) introduce attention-based MIL (ABMIL), using a learned weight vector to aggregate input features. TransMIL (Shao et al., 2021) replaces ABMIL's attention-pooling with a Vision Transformer (ViT) (Dosovitskiy, 2020) variant and Nyström based self attention approximation.

Recent advancements include ACMIL (Zhang et al., 2023b), which mitigates overfitting in ABMIL, and AEM (Zhang et al., 2024), which incorporates a loss for attention values itself. IBMIL (Lin et al., 2023) addresses contextual bias using backdoor adjustment, while Snuffy (Jafarinia et al., 2024) combines patch prediction with multi-headed attention. Multi-magnification methods (Li et al., 2021a; Deng et al., 2024; Mirabadi et al., 2024; Thandiackal et al., 2022) show slight improvements but are excluded here. This study focuses on single magnification encoder training, leaving multi-magnification approaches for future work.

End-to-end processing for WSIs. End-to-end WSI training research is limited due to the computational constraints caused by WSI size. Early works by Chikontwe et al. (2020) propose Convolutional Neural Networks (CNNs) for joint patch and slide-level classification, selecting top-k patches per epoch for end-to-end training, which is reliant on the precomputation of all patches at the start of an epoch. Xie et al. (2020) introduces End-to-end Part Learning (EPL), clustering patch and using centroids for slide-level predictions with a clustering loss. Cluster-to-Conquer (C2C) (Sharma et al., 2021) similarly clusters patches but samples from clusters, regularizing with KL-divergence. However, pre-computing and choosing top-k features, or clustering all features prior to each epoch is time-intensive. In

contrast, we implement data-efficient patch sampling during training. GIGA-SSL (Lazard et al., 2023) pre-trains WSIs using self-supervised using contrastive learning but freezes slide representations during fine-tuning, limiting task-specific adaptation capabilities.

Snuffy (Jafarinia et al., 2024) applies PEFT as pre-training step, but similarly lacks task-specific end-to-end learning. Streaming-CLAM (Dooper et al., 2023) combines streaming with CLAM (Lu et al., 2021) for end-to-end training, achieving high AUC on Camelyon16 but with significant computational overhead (165 seconds per forward pass and 1 hour per epoch on Camelyon16). In contrast, pre-training image encoders on histopathology datasets already achieves comparable performance with less time than StreamingCLAM.

Parameter Efficient Fine-tuning using low-rank matrices. DCD (Li et al., 2021b) is one of the initial studies to introduce the idea of low-rank matrices for deep neural networks through dynamic convolutions via matrix decompositions. LoRA (Hu et al., 2021) extend this by freezing pre-trained weights and fine-tuning attention projection matrices in LLMs. Subsequent works (Zhang et al., 2023a; Liu et al., 2024; Koohpayegani et al., 2023) improve efficiency through adaptive rank allocation, separating magnitude and direction changes, or using random basis functions with learnable scalars. In this study, we implement LoRA as the chosen PEFT method, however eWSI can be applied with other PEFT strategies.

3. Methods

We first describe the preliminaries, including the WSI processing pipeline and the standard multiple-instance learning (MIL) formulation. We then detail the workings of eWSI.

3.1. Preliminaries

WSI processing pipeline. We use the terms WSI and patches to refer to the whole slide image and the local image tiles within the WSI, respectively. For simplicity, we assume that the tiled WSI patches are in a single magnification. Thus, a single WSI is represented as,

$$\mathbf{X} = \{x_n \mid n \in N\} \in \mathbb{R}^{N \times 3 \times H \times W} \tag{1}$$

where x_n is a patch at location n, N is the number of patches, and (H, W) are the dimensions of the patches within the WSI. Typically, the tiling resolution is set to 224×224 pixels, consistent with the common practice in computer vision tasks. The goal is to solve the task $P(y \mid \mathbf{X}, \phi)$, where $y = \phi(\mathbf{X})$ is the outcome of the WSI given input \mathbf{X} and model ϕ . The outcome y is binary in most WSI classification tasks.

We define the overall model ϕ as a sequence comprising an image encoder f(.), an aggregator g(.), and a classifier c(.). Given the set of patches $\mathbf{X} = \{x_n \mid n \in N\}$, the image encoder converts the N patches into N local patch representations (2), aggregates the patch representations using $g(\cdot)$ (3), and classifies the aggregated WSI representation using $c(\cdot)$ (4) as,

$$\mathbf{p} = \{ f(x_n) \mid n \in N \} \in \mathbb{R}^{N \times D}, \tag{2}$$

$$z = g(\mathbf{p}) \in \mathbb{R}^{1 \times D},\tag{3}$$

$$y = c(z) \in \mathbb{R},\tag{4}$$

where D is the feature dimensionality of $f(\cdot)$, and y is the predicted WSI outcome. The MIL model generally contains both $g(\cdot)$ and $c(\cdot)$.

The MIL assumption and its relevance to WSI tasks. The MIL assumption is that, given a 'bag' of 'instances' with unknown instance labels but a known bag-level overall label, a positive bag must contain at least one positive instance, while a negative bag contains only negative instances. Formally, let a bag of instances be denoted as $B = \{x_1, x_2, \ldots, x_n\}$ with label $Y \in \{0, 1\}$, where Y = 1 indicates a positive bag and Y = 0 a negative bag. The MIL assumption can be expressed as,

$$Y = \begin{cases} 1, & \text{if } \exists i \in \{1, \dots, n\} \text{ such that } y_i = 1, \\ 0, & \text{otherwise,} \end{cases}$$
 (5)

where $y_i \in \{0,1\}$ is the (unknown) label of instance x_i . Thus, a positive bag (Y=1) contains at least one positive instance, while a negative bag (Y=0) contains none.

In the context of WSI analysis, the MIL assumption translates naturally where each WSI can be regarded as a bag B, consisting of a set of patches $\mathbf{X} = \{x_1, x_2, \dots, x_N\}$ that serve as the instances. The WSI is assigned a slide-level label $Y \in \{0, 1\}$ (e.g., tumor present or absent), while individual patch labels $\{y_i\}$ remain unknown.

In this setting, a WSI is labelled positive (Y = 1) if at least one patch in the WSI contains tumor tissue $(y_i = 1 \text{ for some } i)$, and negative (Y = 0) otherwise. Since only baglevel (slide-level) labels are available during training and patch-level annotations are rarely accessible, MIL has emerged as the default paradigm for solving task-specific problems using WSIs.

3.2. The eWSI Framework

We implement EfficientWSI (eWSI) to learn task-level WSI representations, without relying on heavy compute resources. eWSI enables on-site training for various downstream tasks on general purpose GPUs. The core components of eWSI are: (1) Patch sampling: A strategy for extracting M patches from each WSI at every training iteration, allowing efficient computations and diverse coverage of the WSI's tissue regions across training, (2) PEFT adaptation: An encoder with selectively trainable components for domain adaptation while avoiding the computational overhead, and (3) MIL aggregation: A gated linear pooling mechanism designed for robust feature aggregation under variable sampling rates, while integrating well with the PEFT encoder.

Through this framework, we achieve a balance between efficiency and effective learning, enabling a practical solution for adapting general-purpose models to the task-specific characteristics of WSI data. Below, we elaborate on each component of eWSI.

Patch sampling and PEFT adaptation. To reduce computational overhead while keeping the patch encoder $f(\cdot)$ learnable to obtain task-specific patch representations, we perform random patch sampling combined with parameter-efficient fine-tuning (PEFT). Specifically, we replace a frozen patch encoder $f(\cdot)$ with a Low-Rank Adaptation (LoRA) encoder (Hu et al., 2021) to fine-tune a frozen backbone on a sparse set of patches sampled from a WSI. The LoRA encoder selectively fine-tunes only the query (q) and feed-forward (mlp) parameters within the network. This targeted adaptation focuses on updating the

components of the encoder that acts as the latent signal (q) and the overall knowledge base (mlp).

Formally, given the input $\mathbf{X} = \{x_1, x_2, \dots, x_N\}$, we perform random patch sampling without replacement to obtain a sparse set of patches $\mathbf{X}_{\mathbf{M}}$,

$$\mathbf{X_M} = \text{sample}(\mathbf{X}, M) \in \mathbb{R}^{M \times 3 \times h \times w},$$
 (6)

where M is the sampled count of patches. For each sampled patch x_m , we pass it through a LoRA_{q,mlp} encoder to obtain the collection of patch representations **p**.

$$\mathbf{p} = \{ \mathbf{p}_m \mid m \in M \} \in \mathbb{R}^{M \times D} \quad \text{where} \quad \mathbf{p}_m = \text{LoRA}_{\mathbf{q}, mlp}(\mathbf{x}_m). \tag{7}$$

As mentioned above, we adapt only the q and mlp weights of the encoder. We validate the setting of these learnable layers in Section 4.2.

MIL aggregation. Given the patch-level representations \mathbf{p} , we design a simple yet effective MIL aggregator that integrates well with PEFT and conforms with the core MIL assumption. Traditional attention-based MIL methods, such as ABMIL and ACMIL (Ilse et al., 2018; Zhang et al., 2023b), tend to under perform when the number of sampled patches M is small, which we show later in Section 4.2. In contrast, we introduce a simple MIL aggregator LinMax, which is a stack of L fully connected layers with $\tanh(\cdot)$ activations, followed by a max-pooling operation over the patch/instance dimension. This architecture retains the robustness of max-pooling (while also conforming to the MIL assumption) while increasing representational capacity through increased layer depth as opposed to simple max-pooling. Given the encoded patch representations $\mathbf{p} \in \mathbb{R}^{M \times D}$, we compute the global WSI representation \mathbf{z} as,

$$\mathbf{h}^{(l)} = \tanh(\mathbf{h}^{(l-1)}\mathbf{W}^{(l)} + \mathbf{b}^{(l)}) \quad \text{for } l = 1, \dots, L \quad \text{and} \quad \mathbf{h}^{(0)} = \mathbf{p}$$
 (8)

$$\mathbf{z} = \max_{m \in \{1, \dots, M\}} \mathbf{h}_m^{(L)} \in \mathbb{R}^{1 \times D}.$$
 (9)

Here, $\mathbf{W}^{(l)} \in \mathbb{R}^{D \times D}$ and $\mathbf{b}^{(l)} \in \mathbb{R}^D$ are learnable parameters for each layer, and max-pooling is applied element-wise across the M samples. Finally, the obtained global representation \mathbf{z} is passed through a task-specific classifier $c(\cdot)$ to yield the overall WSI outcome. Typically, $c(\cdot)$ is a linear classifier with the output dimension being the number of classes.

3.3. Experimental details

Datasets, tasks and baselines. We run experiments on Camelyon16 for tumor metastasis detection, TCGA for cancer subtype classification (IDC vs. ILC in BRCA, LUAD vs. LUSC in NSCLC) and molecular property prediction (mHRD, tHRD, TNBC in BRCA), and BRACS for 3-way classification (benign, atypical, malignant). We use the published train-test splits for each dataset (Wang et al., 2016; Chen et al., 2022; Lazard et al., 2023; Brancati et al., 2022). For MIL baselines, we reproduce Max-pooling, Max-Pooling followed by an FC layer (FC-Max), ABMIL (Ilse et al., 2018), TransMIL (Shao et al., 2021), and the recent SoTA ACMIL (Zhang et al., 2023b). We also compare against reported results from DSMIL (Li et al., 2021a), IBMIL (Lin et al., 2023), Snuffy (Jafarinia et al., 2024), and AEM (Zhang et al., 2024).

Model training and evaluation. We perform our experiments using Vision Transformers (ViT-S/16) (Dosovitskiy, 2020). We use three encoder initializations: **iNet-Sup** which is an image encoder pre-trained on ImageNet using supervised learning, **iNet-SSL** which is an image encoder pre-trained on ImageNet using iBOT self-supervised learning (Zhou et al., 2021), and **Hist-SSL** which is an image encoder pre-trained on 4 million patches from 20 TCGA cancer datasets using iBOT.

We train MIL baselines with 8192 patches per WSI for Camelyon, 2048 patches for BRACS, and 1024 patches for TCGA. High sampling rates (> 1000) for MIL baselines have no negative effect on downstream performance, while enabling simpler implementation i.e.: batched inputs. We perform 10-fold cross-validation for Camelyon, 5-fold validation for TCGA, and report results for 5 random seeds on a pre-defined split for BRACS. For LinMax, we set the number of layers to 3. For eWSI, per single iteration, we sample 64, 384 and 512 patches per WSI on Camelyon16, and 64 patches on TCGA and BRACS. We perform experiments on RTX 2080Ti (64 patches) and A100 GPUs (384/512 patches).

Table 1: Performance Comparison (% AUC) on CAMELYON16 test split. (*: values reported in literature, \star : our standardized implementation.)

Encoder state	Method	Encoder initialization			
Encoder state	Method	iNet-sup	iNet-SSL	Hist-SSL	
	ABMIL	79.0 ± 4.9	-	94.5 ± 2.7	
	CLAM-SB	76.3 ± 4.9	-	96.9 ± 2.4	
	TransMIL	70.6 ± 7.6	-	94.3 ± 0.9	
	DSMIL	77.3 ± 3.4	-	91.7 ± 0.0	
Frozen:*	IBMIL	79.9 ± 5.0	-	95.4 ± 2.2	
	ACMIL	$\textbf{84.1}\pm3.0$	-	97.4 ± 1.2	
	Snuffy	-	-	98.7 ± 0.0	
	AEM	80.4 ± 2.7	-	96.7 ± 0.8	
	MaxPool	52.2 ± 1.8	59.2 ± 4.7	63.3 ± 3.2	
	ABMIL	71.5 ± 1.3	87.9 ± 1.6	96.4 ± 0.8	
Engany	TransMIL	72.8 ± 2.9	82.5 ± 1.9	90.7 ± 2.9	
Frozen:*	ACMIL	77.2 ± 2.1	87.6 ± 0.8	96.3 ± 0.4	
	FC-Max	67.8 ± 1.3	81.8 ± 1.8	97.7 ± 0.6	
	LinMax	73.9 ± 2.1	88.0 ± 1.8	96.7 ± 0.4	
Adapter / End-to-End	C2C*	-	91.1 ± 0.0	-	
	Snuffy-MAE*	-	91.0 ± 0.0	-	
	Snuffy-DINO*	-	93.6 ± 0.0	-	
	eWSI_{64}	90.6 ± 0.8	94.1 ± 1.1	97.7 ± 1.2	
	$eWSI_{384}$	93.3 ± 0.6	95.1 ± 1.7	95.8 ± 1.2	
	eWSI_{512}	93.5 ± 0.0	96.4 ± 0.0	97.6 ± 0.0	

Table 2: Performance Comparison (% AUC) on TCGA and BRACS datasets.

Method	TCGA				BRACS	
	BRCA	NSCLC	mHRD	tHRD	TNBC	Ditties
Inet-sup						
ABMIL	83.7 ± 6.4	92.8 ± 2.1	67.0 ± 6.2	72.7 ± 4.2	85.7 ± 4.3	76.4 ± 2.5
TransMIL	86.4 ± 4.9	90.3 ± 3.3	61.1 ± 3.9	72.9 ± 4.7	84.5 ± 7.2	73.9 ± 3.3
FC-Max	85.7 ± 3.0	94.7 ± 0.9	67.4 ± 5.6	77.6 ± 4.3	82.9 ± 6.6	76.5 ± 1.4
ACMIL	86.2 ± 6.3	93.6 ± 1.4	68.8 ± 2.4	78.6 ± 3.2	83.4 ± 7.6	75.8 ± 1.4
eWSI_{64}	90.9 ± 3.9	95.7 ± 1.3	73.0 ± 5.6	82.1 ± 3.4	90.4 ± 5.2	80.7 ± 0.6
Inet-SSL						
$\overline{\mathrm{ABMIL}}$	87.6 ± 3.7	92.1 ± 1.3	67.7 ± 3.6	71.5 ± 4.5	82.8 ± 4.3	77.8 ± 4.6
TransMIL	90.2 ± 5.1	93.6 ± 1.2	63.7 ± 5.2	75.1 ± 4.5	76.2 ± 10.3	82.2 ± 1.3
FC-Max	91.6 ± 3.6	95.4 ± 1.6	69.3 ± 2.8	78.7 ± 4.5	89.5 ± 3.1	80.6 ± 2.1
ACMIL	89.9 ± 4.1	94.6 ± 0.6	68.2 ± 4.6	71.6 ± 3.9	86.2 ± 9.0	81.3 ± 0.8
$eWSI_{64}$	93.4 ± 4.3	96.5 ± 1.5	72.6 ± 1.9	81.9 ± 4.6	92.9 ± 4.7	81.5 ± 1.3
Hist-SSL						
$\overline{\mathrm{ABMIL}}$	88.9 ± 5.0	94.7 ± 1.5	72.0 ± 4.1	74.9 ± 4.9	88.9 ± 5.7	77.9 ± 0.5
TransMIL	88.3 ± 5.9	97.1 ± 0.8	71.2 ± 3.3	74.9 ± 8.7	91.3 ± 5.4	79.2 ± 0.3
FC-Max	91.7 ± 4.1	97.2 ± 1.3	74.6 ± 3.6	80.8 ± 4.8	93.6 ± 2.9	80.7 ± 1.7
ACMIL	90.1 ± 4.0	96.5 ± 2.1	74.1 ± 4.3	77.5 ± 5.6	89.7 ± 6.3	81.5 ± 1.9
$eWSI_{64}$	92.4 ± 3.8	97.8 ± 0.8	76.3 \pm 3.4	83.7 ± 4.9	93.7 ± 5.3	80.7 ± 1.0

4. Results

4.1. Performance of eWSI on downstream tasks

Tumor metastasis detection on Camelyon16. In our primary experiments, we evaluate eWSI and LinMax against state-of-the-art MIL and end-to-end methods on the Camelyon16 test set. As shown in Table 1, LinMax performs similar to other MIL architectures. However, it improves on weaker initializations (i.e.: iNet-Sup) compared to FC-Max, TransMIL and ABMIL. More importantly, LinMax integrates well into PEFT due to its robustness, which we outline in Section 4.2. Moreover, eWSI outperforms all MIL methods, achieving a considerable performance gain with iNet-Sup and 512 patches. This improvement remains significant even with only 64 patches, demonstrating robustness to patch sampling. With an iNet-SSL encoder, eWSI still surpasses the best MIL method. However, using a Hist-SSL encoder (column 3) does not improve performance, suggesting its frozen features are already well-suited and require little adaptation via PEFT for Camelyon16.

Cancer subtype classification on TCGA and tumor classification on BRACS. We evaluate our method on BRACS and TCGA datasets (Table 2), where eWSI consistently outperforms MIL methods across tasks and encoders. Unlike in Camelyon16, we observe improvements using eWSI on the in-domain pre-trained encoder Hist-SSL, indicating that eWSI leverages task-specific learning capacity when available. On BRACS, performance improves with iNet-Sup but drops for iNet-SSL and Hist-SSL, possibly due to a learning plateau, as MIL methods show no gains with Hist-SSL.

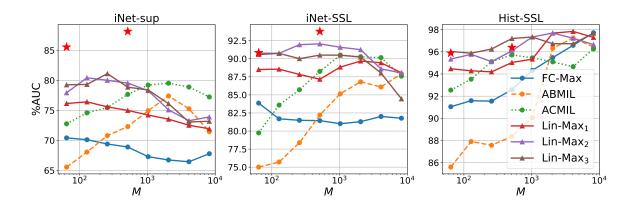


Figure 2: Robustness of MILs to patch sampling for each initialization. ★ denotes the PEFT+Lin-Max₃ performance under that setting.

4.2. Analysis

The integration of MIL with PEFT. Table 1 shows that stronger encoders consistently yield better performances regardless of MIL. However, unlike in TCGA, where the tumor region covers approximately 70% of the WSI, the tumor covers approximately only 5% of the whole WSI in Camelyon16 (Li et al., 2021a). This poses a difficulty in the attempt to integrate PEFT to the WSI training pipeline, as the compute constraints dictate that we are only able to choose a smaller number of patches (generally < 500 in a workable setting), as opposed to 8192 patches used for MILs with fixed patch representations. This motivates the need to find MIL/aggregator architectures that are robust to low patch sampling rates in order to integrate PEFT into our training.

We first investigate existing MIL architectures and their robustness to sampling rates, as shown in Figure 2. We find that with fixed patch representation, attention-based MILs (ABMIL, ACMIL) yield weaker downstream performance with lower sampling rates as opposed to Max-Pooling followed by a linear layer (FC-Max). However, we observe that the overall representation capability of FC-Max is limited as with higher M, it fails to outperform attention-based pooling methods. Assuming layer depth is the limitation, we redesign FC-Max to obtain LinMax, by distributing the parameters along stacked linear layers with smaller dimensionality. To increase the feature selecting capability of the network, we introduce tanh activations between the stacked layers. From Figure 2, we find that $LinMax_L$ (where L is the number of stacked layers) is not only robust but outperforms FC-Max, ABMIL and ACMIL for small M, indicating possible integration with PEFT. The trends observed in Figure 2 persist when applying PEFT (see Table 3), where using FC-Max and LinMax results in much higher performance overall as opposed to attention-based methods. This highlights the importance of max-pooling to maintain robustness to patch sampling frequency and stacked layers with activations to improve the selective choosing capability. The effect of activation layers is shown in Appendix B.1 in supplementary material.

The choice of layers to adapt using PEFT. Given that Hist-SSL is pre-trained with iBOT using Inet-SSL initialization, we analyze cross-domain weight transformations, and

find that later-layer mlp components showed the highest magnitude and direction changes, while q and k maintained a high degree of change throughout all layers. We provide visualizations for the change of weights in Appendix B.2. This observation in terms of q and k change is in line with Touvron et al. (2022), where they suggest that fine-tuning the attention layers (q, k, v) is sufficient for transfer-learning. However, the study is performed on natural images and does not take into account domain adaptation. We suspect that the change in mlp weights can be attributed to the domain shift itself. This led us to adopt (q, mlp) as opposed to (q, v) in the original study, showing improved performance especially with ImageNet checkpoints (Table 4). However, for Hist-SSL, learning only mlp reduced accuracy, suggesting that adapting q is enough if the overall knowledge base of the ViT (mlp) is sufficient i.e.: domain-specific pre-trained.

Table 3: Comparison of MILs for varying M implemented with PEFT (seed=0). Table 4: Effect of different trainable lay-

\mathbf{MIL}	$\#\mathbf{M}$	i-sup	i-SSL	H-SSL
ABMIL	64	77.2	82.1	85.6
	512	72.4	90.8	94.0
ACMIL	64	86.9	83.6	83.2
FC-Max	64	85.5	90.8	95.9
	512	88.2	93.8	96.4
Lin-Max ₃	64	90.6	95.8	97.7
	384	91.4	97.1	97.2
	512	93.5	96.4	97.6

Table 4: Effect of different trainable layers using 64 sampled patches and Lin-Max₃ (seed=0).

Layers	% AUC			
Lagoro	i-sup	i-SSL	H-SSL	
\overline{q}	84.8	92.0	96.0	
v	85.4	93.4	97.0	
q, v	86.7	93.6	97.8	
mlp	89.5	94.3	95.9	
q, mlp	90.6	95.8	97.7	

5. Conclusion

In this study, we propose eWSI, a practical alternative to compute-heavy pre-training to solve Whole Slide Image classification tasks, using a carefully chosen integration of Parameter-Efficient-Fine-Tuning (PEFT) and Multiple Instance Learning (MIL) that supports efficient and effective end-to-end training on WSIs. We first identify the key limitations of existing MIL methods, particularly when sampling a limited number of patch, and address these issues step-by-step, resulting in a robust MIL framework that integrates well with PEFT. For domain adaptation, we study the transformation of pre-trained weights from ImageNet to the Histopathology domain when pre-training, and explore ways to emulate this transfer using PEFT without the computational overhead. We highlight the effectiveness of our approach on Camelyon16, TCGA and BRACS datasets, where we observe significant improvements over ImageNet pre-trained models. Our results demonstrate that eWSI offers a promising and practical alternative for WSI pre-training using a single general purpose GPU, eliminating the need to rely on pre-trained models.

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Appendix A. Schematic diagram for eWSI

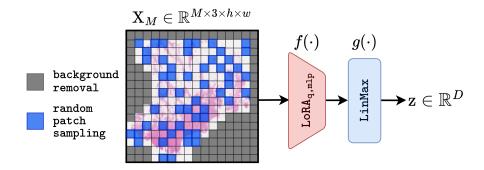


Figure 3: An outline of eWSI. The input patches are randomly sampled and fed into the Loral encoder. The encoded patches are then passed through the LinMax aggregator to yield the global WSI representation **z**.

Appendix B. Further analyses

B.1. The effect of sequential layers and activations for LinMax

When analyzing the effect of sequencing the layers and activations in LinMax, we find that LinMax iteratively attenuates and amplifies certain regions of the WSI. This can be seen in Figure 4.

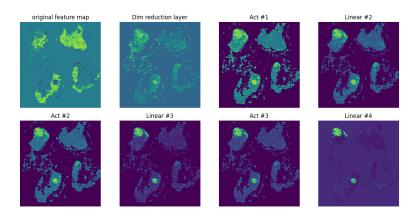


Figure 4: Iterative amplification and attenuation of features in the WSI using LinMax.

To analyze the effect of different activations, we experiment with Tanh, ReLU and Softsign activations, and no activation functions, where we find out that using no activations still achieves better results than FC-Max, perhaps due to the bottle-necking effect caused by lower dimensionality (see Figure 5). Tanh and Softsign being slightly more effective than

ReLU indicates the usefulness of a 'gating' mechanism with upper and lower bounds, where the feature values are cut-off at a lower and upper limit as opposed to gating at 0.

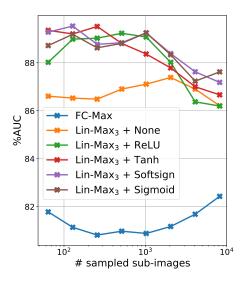


Figure 5: Effect of gate-like activation functions

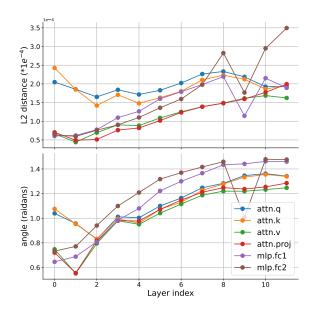


Figure 6: Change of weights in magnitude (top) and direction (bottom) from iNet-SSL to Hist-SSL.

B.2. The domain transfer from ImageNet to Histopathology

As our histopathology pre-trained encoder (Hist-SSL) is pre-trained using iBOT with the initialization being the same iBOT ImageNet encoder (Inet-SSL), we analyze the transformation in weights from the ImageNet to histopathology domain, by plotting the normalized weight magnitude and direction change for each sub-module in each layer, as shown in Figure 6.

We observed that the highest change in magnitude and direction in the latter layers were for the multi-layer perceptron (mlp) components in the ViT block. The query and key vectors (q and k), maintained a high degree of change throughout all layers. This observation is in line with (Touvron et al., 2022), where the authors suggest that fine-tuning the attention layers is sufficient for transfer-learning. However, the study is performed on natural images and does not take into account domain adaptation. We suspect that the change in mlp weights can be attributed to the domain shift itself.

Appendix C. Additional visualizations

Figure 7 shows the sub-image representations and the pre-pooling activation maps for iNet-sup, iNet-sup+eWSI and Hist-SSL, respectively. Upon observing the feature maps, we see a higher similarity between the features of iNet-sup+eWSI with the Hist-SSL reference than to the iNet-sup reference, for both encoder features and pre-pooling features. Both the iNet-sup+eWSI and Hist-SSL pre-pooling features show a sparser map in comparison to iNet-sup, and the higher activations tend to be in the samel location.

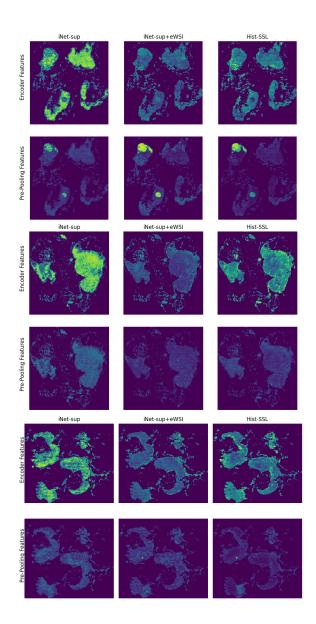


Figure 7: Sub-image representations and the pre-pooling activation maps for iNet-sup, iNet-sup+eWSI and Hist-SSL.