
From Hawkes Processes to Attention: Time-Modulated Mechanisms for Event Sequences

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Abstract

Marked Temporal Point Processes (MTPPs) arise naturally in medical, social, commercial, and financial domains. However, existing Transformer-based methods mostly inject temporal information only via positional encodings, relying on shared or parametric decay structures, which limits their ability to capture heterogeneous and type-specific temporal effects. Inspired by this observation, we derive a novel attention operator called *Hawkes Attention* from the multivariate Hawkes process theory for MTPP, using learnable per-type neural kernels to modulate query, key and value projections, thereby replacing the corresponding parts in the traditional attention. Benefited from the design, Hawkes Attention unifies event timing and content interaction, learning both the time-relevant behavior and type-specific excitation patterns from the data. The experimental results show that our method achieves better performance compared to the baselines. In addition to the general MTPP, our attention mechanism can also be easily applied to specific temporal structures, such as time series forecasting.

and treatments, to social networks (Yang et al., 2011), where interactions unfold with irregular timing, and to high-frequency finance (Bacry et al., 2015), where transaction intervals drive volatility and risk. In these settings, predictive models must jointly capture *what* that occurs (type or value of the event), and *when* that occurs (timestamp or interval).

Classical models, such as the Poisson and multivariate Hawkes processes (Daley and Vere-Jones, 2008; Liniger, 2009), capture temporal excitation via hand-crafted kernels (e.g., exponential decay). While interpretable, these kernels impose rigid functional forms and rely on linear superposition, which limits their ability to model heterogeneous or higher-order interactions (Mei and Eisner, 2017).

A series of neural models replaces hand-crafted Hawkes kernels with learned dynamics. RMTTP (Du et al., 2016) uses recurrent networks to model event times and types jointly, while NHP (Mei and Eisner, 2017) employs a continuous-time LSTM to modulate intensity. FullyNN (Omi et al., 2019) parameterizes intensities end-to-end with neural networks, and IFTPP (Shchur et al., 2020) bypasses intensity functions via transport maps. ODETPP (Chen et al., 2021) integrates neural ordinary differential equations for spatio-temporal dynamics. Although powerful, these models inherit sequential inefficiency, struggle with long-range dependencies, and lack decomposable, interpretable influence kernels.

Self-attention has been adapted to MTPPs to address these issues. THP (Zuo et al., 2020) applies Transformer-style attention to continuous-time events, while SAHP (Zhang et al., 2020) uses accumulated attention weights to quantify influences. AttNHP (Yang et al., 2022) combines attention with neural Hawkes dynamics. These methods improve scalability and capture long-range dependencies, but typically handle time only indirectly, either through positional encodings or fixed decay terms, which limits both their flexibility and interpretability.

1 INTRODUCTION

Marked Temporal Point Processes (MTPPs) provide a principled framework for modeling event sequences in continuous time. They arise in diverse domains, from electronic health records (Wang et al., 2018), where patient trajectories are captured as diagnoses, tests,

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Beyond neural and attention-based MTPPs, several works extend temporal point processes (TPPs) with additional structure. Recent studies have adapted Transformers and neural ordinary differential equations for irregular time series (Irani and Metsis, 2025), highlighting the importance of directly encoding elapsed time. NJDTPP (Zhang et al., 2024) models TPP intensities as neural jump-diffusion stochastic differential equations and Bae et al. (2023) frames TPPs as neural processes for meta-learning, using context sets and attentive local history matching for fast adaptation. PromptTPP (Xue et al., 2023) brings continual learning to neural TPPs by maintaining a continuous-time prompt pool. Spatial-temporal point process models (Zhang et al., 2023) incorporate location along with time, while domain-specific variants have been proposed in epidemiology, finance, and healthcare (Zhou et al., 2013; Pang et al., 2021). These extensions underscore the broad applicability of point process models, but have not resolved the previous issues.

To overcome these challenges, we propose *Hawkes Attention*, a new attention mechanism derived directly from the mathematical structure of Hawkes processes. Our operator embeds the elapsed time in the core of query, key, and value computations, removing the need for positional encodings. Instead of fixed parametric kernels, we learn flexible per-type neural influence functions that capture heterogeneous patterns while preserving interpretability, separating influence magnitude and temporal profile. Through low-rank factorization of pairwise coefficients, Hawkes Attention balances expressivity with efficiency, yielding a time-aware attention operator that generalizes Hawkes processes while retaining scalability and parallelism.

Our contributions are:

- A principled derivation of a time-modulated attention operator from multivariate Hawkes process intensities, bridging probabilistic point process modeling with modern attention mechanisms.
- Per-type neural kernels that flexibly capture heterogeneous temporal influences while preserving interpretability.
- A fully time-aware attention mechanism that eliminates positional encodings and extends naturally to both irregular MTPPs and regularly sampled time series.

The remainder of this paper is organized as follows: Section 2 presents the mathematical derivation and architectural details of Hawkes Attention. Section 3 describes our experimental protocols, datasets, and results. Section 4 first discusses the generalization of our

method to traditional time series, providing a general framework for modeling sequential data, and finally concludes our work. Our code is available on Github¹.

2 FROM HAWKES PROCESS TO ATTENTION

We begin from the classical Hawkes formulation and progressively introduce three modifications that yield our Hawkes Attention model: (i) a low-rank decomposition of the influence matrix into event embeddings, (ii) flexible per-type neural kernels for temporal profiles, and (iii) an attention-based interactive aggregator in place of linear superposition. Each step addresses a specific limitation of Hawkes processes and naturally leads to the final architecture.

2.1 Hawkes process decomposition

We first model asynchronous event sequences as

$$\mathcal{H} = \{(t_1, c_1), (t_2, c_2), \dots, (t_m, c_m)\}, \quad (1)$$

where m is the length of the sequence, t_k is the time of occurrence of the k -th event with $t_1 \leq t_2 \leq \dots \leq t_m$; $c_k \in \mathcal{C}$ is the type of the k -th event with \mathcal{C} being the set of all distinct types of events and $|\mathcal{C}|$ being the cardinality of \mathcal{C} . MTPPs characterize the likelihood that the new event at timestamp t is type- c through the type-specific conditional intensity:

$$\lambda_c(t | \mathcal{H}_t) = \lim_{\Delta t \rightarrow 0} \frac{\mathbb{E}[\#\{c\text{-events in } [t, t + \Delta t)\} | \mathcal{H}_t]}{\Delta t}, \quad (2)$$

with $\mathcal{H}_t = \{(t_k, c_k) : t_k < t\}$ the history of events.

In a multivariate Hawkes process (Liniger, 2009), the conditional intensity of type- c event at timestamp t is

$$\lambda_c(t | \mathcal{H}_t) = \mu_c + \sum_{(t_k, c_k) \in \mathcal{H}_t} \Phi_{c, c_k}(t - t_k), \quad (3)$$

where μ_c is the base intensity of type c and Φ_{c, c_k} is a kernel that describes how a past event of type c_k influences the likelihood of type c over the elapsed time $\Delta t = t - t_k$.

Although the multivariate Hawkes formulation in Eq. (3) provides clear probabilistic semantics, it is practically infeasible to learn a distinct, unconstrained kernel Φ_{c, c_k} for every ordered pair (c, c_k) when $|\mathcal{C}|$ is large. To obtain a tractable yet expressive parameterization, we factorize the pairwise kernel into a type-specific temporal profile and a target-dependent magnitude:

$$\Phi_{c, c_k}(t - t_k) = \beta_{c, c_k} \cdot \phi_{c_k}(t - t_k), \quad (4)$$

¹<https://github.com/TanXZfra/Hawkes-Attention>

where $\phi_{c_k}(\cdot)$ is a fixed temporal decay (e.g. exponential) describing the temporal profile depending on the type of event c_k , and β_{c,c_k} are learnable coefficients representing static magnitudes that describe how strongly the type c_k influences c . This separation aligns with Hawkes’ intuition and drastically reduces the number of distinct temporal functions to learn, while allowing for more flexible modeling of ϕ_{c_k} and providing greater interpretability. In practice, this simplifies visual interpretation and aggregation across heads and types.

To express the intensity in vectorized form under this parameterization, we group the magnitude terms by the type of the target event c into an influence vector $\beta_c = (\beta_{c,1}, \dots, \beta_{c,|\mathcal{C}|})^\top$. The total influence can then be viewed as an inner product between this vector and the sum of a series of corresponding vectors $\phi_{c_k}(t-t_k)$, where each $\phi_{c_k}(t-t_k)$ is a sparse vector that has a nonzero value $\phi_{c_k}(t-t_k)$ only at the c_k -th index. The intensity function can thus be rewritten as:

$$\lambda_c(t|\mathcal{H}_t) = \mu_c + \beta_c^\top \sum_{(t_k, c_k) \in \mathcal{H}_t} \phi_{c_k}(t-t_k). \quad (5)$$

Let $\beta \in \mathbb{R}^{|\mathcal{C}| \times |\mathcal{C}|}$ denote the full influence matrix whose c -th row equals β_c^\top , equivalently, $\beta = [\beta_c^\top]_{c=1}^{|\mathcal{C}|}$. To reduce quadratic parameter complexity in β , structural assumptions such as sparsity and low rank are imposed (Zhou et al., 2013; Bacry et al., 2020). Under the low-rank assumption,

$$\beta = \mathbf{U}\mathbf{V}^\top, \quad \mathbf{U} = [\mathbf{u}_c^\top]_{c=1}^{|\mathcal{C}|}, \quad \mathbf{V} = [\mathbf{v}_c^\top]_{c=1}^{|\mathcal{C}|}, \quad (6)$$

where $\mathbf{U}, \mathbf{V} \in \mathbb{R}^{|\mathcal{C}| \times d}$, and $d \ll |\mathcal{C}|$. Here, \mathbf{v}_c is an event embedding that captures the identity of the type of event c within the sequence, a technique central to modern representation learning to map discrete elements to a continuous vector space. And \mathbf{u}_c is a context embedding that describes how c responds to historical influences.

Substituting the low-rank decomposition into Eq. (5) yields

$$\begin{aligned} \lambda_c(t|\mathcal{H}_t) &= \mu_c + \mathbf{u}_c^\top \mathbf{V}^\top \left(\sum_{(t_k, c_k) \in \mathcal{H}_t} \phi_{c_k}(t-t_k) \right) \\ &= \mu_c + \mathbf{u}_c^\top \left(\sum_{(t_k, c_k) \in \mathcal{H}_t} \mathbf{v}_{c_k} \phi_{c_k}(t-t_k) \right) \end{aligned} \quad (7)$$

where the inner product of the matrix \mathbf{V}^\top with the sparse vector $\phi_{c_k}(t-t_k)$ is equivalent to selecting the c_k -th column of \mathbf{V}^\top , which is precisely the vector of event embedding \mathbf{v}_{c_k} . Here, \mathbf{v}_{c_k} captures the semantic

representation of event type c_k , while $\phi_{c_k}(\Delta t)$ modulates its influence over time. The inner product with \mathbf{u}_c measures the compatibility between the target type and the historical context. Thus, each past event is represented as a time-modulated embedding $\mathbf{v}_{c_k} \phi_{c_k}(\Delta t)$, and the Hawkes intensity becomes an inner product between the target context vector \mathbf{u}_c and a linear history summary.

2.2 Per-type neural influence kernels

We now address the second limitation of rigid or shared decays by introducing flexible, per-type neural influence kernels that are both more expressive and more interpretable for capturing complex, heterogeneous event dynamics. We first let each type of event c have its own learnable kernel $\phi_c(\cdot)$, parameterized by a small multi-layer perceptron (MLP) applied to the elapsed time Δt . Concretely, for every event type $c \in \mathcal{C}$ we define

$$\phi_c(\Delta t) = \text{MLP}_c(\Delta t). \quad (8)$$

In practice, we use a lightweight MLP with a small hidden dimension and number of layers. This guarantees both computational efficiency and interpretability of learned kernel shapes, while providing expressiveness beyond fixed parametric forms. We do not impose monotonicity or positivity on $\phi_c(\Delta t)$ because (a) the direction of influence is domain-dependent and may exhibit inhibition, and (b) learning restrictions would reduce the generality of the model, effectively reverting it to a parametric Hawkes variant.

2.3 Hawkes Attention: time-modulated self-attention

Eq. (7) already resembles the attention pattern: the context vector \mathbf{u}_c acts like a query while time-modulated embeddings $\mathbf{v}_{c_k} \phi_{c_k}(\Delta t)$ serve as a key-value pair. Temporal information is injected through decay $\phi(\Delta t)$ rather than through positional encodings. However, the linear sum cannot model context-dependent interactions among past events. Motivated by these gaps, we naturally generalize by replacing the linear aggregator with a masked multi-head self-attention, which yields a nonlinear, context-aware history summary while keeping direct temporal modulation.

We let each historical event k contribute a time-modulated embedding $\mathbf{v}_{c_k} \phi_{c_k}(t_j-t_k)$ to the computation of the representation at target time t_j . Concretely,

for target index j and a past index k we form:

$$Q_{j,k} = W_Q \mathbf{v}_{c_j} \phi_{c_j}(t_j - t_k), \quad (9)$$

$$K_{k,j} = W_K \mathbf{v}_{c_k} \phi_{c_k}(t_j - t_k), \quad (10)$$

$$V_{k,j} = W_V \mathbf{v}_{c_k} \phi_{c_k}(t_j - t_k). \quad (11)$$

where $W_Q, W_K, W_V \in \mathbb{R}^{d \times d}$ are learnable projections. Under the attention transformation, the theoretically derived vectors map directly to trainable attention inputs: the target context vector \mathbf{u}_c naturally serves as the query, while each event semantic vector \mathbf{v}_c is obtained by the standard type-to-embedding projection.

A key design choice is how time-dependent kernels influence representations. We adopt a multiplicative modulation because it directly corresponds to the intuition of the Hawkes process and our previous derivations: the elapsed time changes the strength of contribution of a past event, multiplying by ϕ_{c_k} modulates how influence of a source evolves with lag, and multiplying by ϕ_{c_j} enables the target to encode temporal receptivity. This asymmetric design is a distinctive feature of Hawkes Attention. Empirically and conceptually, multiplicative modulation yields more interpretable influence curves and aligns with classical kernel scaling.

Masked scaled dot-product attention aggregates these modulated representations to get a context representation for event j :

$$\mathbf{h}(t_j) = \sum_{t_k < t_j} \text{softmax}_k \left(\frac{Q_{j,k}^\top K_{k,j}}{\sqrt{d}} \right) V_{k,j}. \quad (12)$$

2.4 Multi-head architecture

In practice, we implement multi-head attention by computing Eqs. (9)–(12) per head with independent projections, as in the Transformer encoder. Each head learns distinct per-type kernels ϕ_c , enabling heterogeneous temporal behaviors.

For each head h , the output at time t_j is given by

$$o_j^{(h)} = \sum_{k < j} \text{softmax}_k \left(\frac{\left(Q_{j,k}^{(h)} \right)^\top K_{k,j}^{(h)}}{\sqrt{d}} \right) V_{k,j}^{(h)}, \quad (13)$$

where $Q_{j,k}^{(h)}$, $K_{k,j}^{(h)}$, and $V_{k,j}^{(h)}$ denote the query, key, and value representations in the h -th head, respectively. The final hidden representation is obtained by concatenating the outputs of all heads,

$$\mathbf{h}(t_j) = \text{Concat}_{h=1}^H (o_j^{(h)}). \quad (14)$$

Given the attention-produced history representation $h(t)$ from Eq.(7) and Eq.(14), the final intensity is

$$\lambda_c(t|\mathcal{H}_t) = \text{softplus}(\mu_c + \mathbf{a}_c^\top \mathbf{h}(t)), \quad (15)$$

where softplus ensures intensity non-negativity and stabilizes optimization, and \mathbf{a}_c is a learnable vector that maps the hidden representation $\mathbf{h}(t)$ to a scalar.

Because $\mathbf{a}_c^\top \mathbf{h}(t)$ is linear in each $o_j^{(h)}$, the contribution of a past event k to λ_c is a linear combination of its per-head kernels:

$$\kappa_{a \rightarrow c}^{\text{eff}}(\Delta t) = \sum_{h=1}^H \bar{c}_{a \rightarrow c}^{(h)} \phi_a^{(h)}(\Delta t), \quad (16)$$

where $\phi_a^{(h)}(\Delta t)$ is the kernel induced by the h -th head for events of type a , and $\bar{c}_{a \rightarrow c}^{(h)}$ denotes the coefficient induced by the attention weights and the output projection. In other words, the multi-head architecture does not learn a single kernel directly; instead, it represents a rich family of Hawkes-like excitation functions by mixing multiple head-wise kernels across event types.

A causal mask is used to ensure that only events with $t_k < t_j$ are attended. In practice, stacking layers enables increasingly complex temporal dependencies, while an optional RNN layer can refine local dynamics in specific datasets (Wang et al., 2019). Figure 1 shows an overview of our model. We intentionally adopt the simplest possible architectural blocks to isolate the contribution of the proposed time-modulated mechanism.

2.5 Intensity and training

The final intensity Eq. (15) yields an end-to-end differentiable conditional intensity model, obtained by a principled generalization of the classic Hawkes process.

The training objective is the negative log-likelihood (Hawkes, 1971; Mei and Eisner, 2017)

$$\mathcal{L} = - \sum_{i=1}^m \log \lambda_{c_i}(t_i | \mathcal{H}_{t_i}) + \int_{t_0=0}^{t_m} \sum_{c \in \mathcal{C}} \lambda_c(t | \mathcal{H}_t) dt. \quad (17)$$

The survival integral has no closed form, so we approximate it via the Monte Carlo approximation by sampling a set of event times (Mei and Eisner, 2017). To predict the time and type of the next event, the minimum Bayes risk principle and the thinning algorithm are applied (Ogata, 1988; Xue et al., 2024).

The model parameter memory scales as $O(|\mathcal{C}| \cdot d + |\mathcal{C}| \cdot p_\phi + L \cdot d^2 + L \cdot d \cdot d_{\text{ff}})$, where L is the number of stacked attention layers, p_ϕ is the number of parameters of each single kernel ϕ , and d_{ff} is the hidden dimension of the feed-forward networks. However, since we only use small neural networks to parameterize the kernels, p_ϕ could be regarded as constant (see Experiment 3.4). Therefore, our model does not incur additional parameter space complexity compared

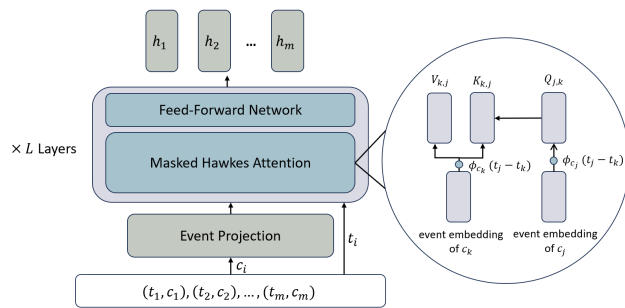


Figure 1: The complete model architecture from input sequence through event embedding, stacked Transformer-encoder layers (Feed-Forward Network after Masked Hawkes Attention) to hidden representations.

to the Transformer encoder structure. The runtime activation memory is dominated by the Transformer attention term $O(B \cdot H \cdot m^2)$ and the per-layer activations $O(B \cdot m \cdot d \cdot L)$, where B is the batch size and H is the number of heads. Thus, our model inherits the standard memory complexity of the Transformer encoders on sequence forecasting.

The final model unifies probabilistic interpretability with the flexibility of attention, providing a principled and scalable operator for MTPP data modeling.

3 EXPERIMENTS

In this section, we conduct a series of experiments to evaluate our proposed model in multiple real-world datasets and compare it with existing models. The experiments are designed to evaluate the effectiveness of our approach in modeling MTPP.

3.1 Datasets

We evaluate our model on several real-world datasets, each representing a distinct domain and temporal characteristic. These datasets contain event sequences, where each event is associated with a timestamp and a discrete type of event. The StackOverflow dataset (Leskovec and Krevl, 2014) contains sequences of user rewards on the StackOverflow platform, where each event records the receipt of a particular badge. The Amazon dataset (Ni, 2018) comprises time-stamped product review events from January 2008 to October 2018. Each event includes a timestamp and the category of the reviewed product, and we work with a subset of 5,200 active users

with $K = 16$ distinct event types. The Taxi dataset (Whong, 2014) records time-stamped taxi pick-up and drop-off events across New York City’s five boroughs. Each combination (borough, pick-up / drop-off) defines an event type such that $K = 10$, and we experiment on a subset of 2,000 drivers. Finally, the Taobao dataset (Xue et al., 2022) records the user click behavior on Taobao from November 25 to December 3, 2017. An item type categorizes each click. We retain $K = 17$ event types after preprocessing and evaluate on a subset of 4,800 active users. The statistics of each dataset are summarized in Table 1.

3.2 Metrics

We evaluate the models using standard metrics for MTPP modeling. We focus on the prediction of the next event: the ability of the model to predict the timestamp and the type of the next event given its history. We report Root Mean Square Error (RMSE) for time prediction and the classification error rate for type prediction. For all metrics, lower values indicate better performance.

3.3 Baselines

We compare our model against eight representative neural models. RMTTP and NHP follow recurrent structures such as RNN and LSTM; ODETPP utilizes ODEs for parameterization; FullyNN provides a general neural parameterization; and IFTPP bypasses explicit intensities; SAHP, THP and AttNHP are developed based on attention mechanisms. These models represent both RNN-based and attention-based methods. All hyperparameters, implementations of the benchmark model and tuning procedures are adopted from the EasyTPP suite (Xue et al., 2024) to ensure a consistent and fair comparison. Detailed hyperparameters are provided in the Appendix B.

3.4 Experimental Setup and Training Details

We perform our experiment using a uniform PyTorch (Paszke et al., 2019) codebase, which runs on a single NVIDIA RTX 4090 GPU. All MTPP models are implemented and evaluated within the EasyTPP framework, which provides standardized data splits, training pipelines, and faithful reimplementations of baselines. We train our model on the loss of negative log-likelihood Eq. (17) via the Adam optimizer (Kingma and Ba, 2015) with an initial learning rate chosen from $\{10^{-3}, 5 \times 10^{-4}, 10^{-4}\}$. We fix the number of attention layers $L \in \{2, 3, 4\}$, number of heads $H \in \{2, 4\}$, and the hidden dimensions $D \in \{32, 64, 128, 256\}$. We run the experiments on five different seeds. To ensure a fair comparison, we directly report EasyTPP’s

Table 1: Statistics of Each Dataset

DATASET	K	# Of EVENT TOKENS		SEQUENCE LENGTH			
		Train	Valid	Test	Min	Mean	Max
Taobao	17	350000	53000	101000	3	51	94
Amazon	16	288000	12000	30000	14	44	94
Taxi	10	51000	7000	14000	36	37	38
StackOverflow	22	90000	25000	26000	41	65	101

published results for all datasets except Taobao. Since our model structure is based on THP, we maintain consistency in model architecture and hyperparameters with THP, where applicable. A comparison with the THP results sufficiently demonstrates the effectiveness of our approach. We apply layer normalization (Ba et al., 2016), early stopping, weight decay, and dropout as in the THP configuration. We then report the RMSE for the next event time prediction and the error rates of the event type prediction. The detailed hyperparameters of our model are provided in Appendix B. All other implementation details, including dataset splits, numerical integration, task setups, hyperparameter settings, etc., are available in EasyTPP. Note that FullyNN does not support multi-type event sequences, and we did not get a reasonable result on the Taobao dataset. Therefore, it is excluded from the type prediction task and the Taobao dataset.

3.5 Next Event Time RMSE Comparison

We then present and analyze the performance of our model to demonstrate its effectiveness.

Table 2 compares the RMSE of the forecasts for the next event time (standard deviations in parentheses). Relative to THP, which is our direct architectural predecessor, our model produces a lower RMSE in Taxi (0.367 vs 0.370), Amazon (0.559 vs. 0.621) and StackOverflow (1.370 vs. 1.374), demonstrating that explicit, learnable influence kernels $\phi_{c_k}(\Delta t)$ improve the model’s ability to capture complex temporal decay patterns. Across all baselines, our RMSE is the best in three of four tasks, underscoring that modeling the temporal profile of each event type yields improved time-forecasting performance.

3.6 Next Event Type Error Rate Comparison

Table 3 reports next-event type prediction error rates (standard deviations in parentheses). Against THP, our model reduces the error from 66.1% to 65.3% on Amazon, from 55.0% to 54.6% on StackOverflow, from 8.68% to 8.50% on Taxi and from 40.3% to 39.0% on Taobao, confirming that explicit time-aware kernels

sharpen the semantic distinctions between event types and highlighting our model’s superior classification capacity on datasets with irregular intervals. These results demonstrate that integrating dedicated MLP kernels for each event type not only enhances temporal accuracy but also consistently improves event-type prediction across diverse real-world scenarios.

As shown in Tables 1–3, our model consistently improves the RMSE for the next event time and the error rates of the type between data sets exhibiting a wide range of characteristics, including short versus long sequence lengths and small versus large event-type vocabularies. By replacing THP’s implicit decay with explicit, per-type influence kernels $\phi_{c_k}(\Delta t)$, our approach adapts to heterogeneous temporal dynamics without altering the core Transformer-encoder architecture. This unified, time-aware mechanism yields robust gains in forecast accuracy and classification reliability regardless of whether the underlying data are sparse point streams, dense click sequences, or long user activity logs.

3.7 Ablation Study

We perform an ablation study on the same datasets and tasks as before, comparing our components against variants of Hawkes Attention to demonstrate their effectiveness. We maintain the training procedures and hyperparameters unchanged.

3.7.1 Comparing against THP

First, our structural predecessor THP shares the same encoder-based architecture as ours, including the number of heads and layers, etc. This design follows the principle of “equal-capacity” comparisons so that the temporal mechanism is the only changed component. It can be viewed as a special case of our model, obtained by setting $\phi(\Delta t) = 1$ to remove multiplicative time modulation, so that queries/keys/values are not scaled by elapsed time. Instead, temporal information is injected via standard positional encodings. Consequently, THP is a natural baseline for our ablation comparisons. According to Tables 2 and Table 3,

Table 2: Next Event Prediction Time RMSE Comparison

MODEL	RMSE			
	Taxi	Amazon	StackOverflow	Taobao
RMTPP	0.371 (0.003)	0.620 (0.005)	1.376 (0.018)	0.133 (0.0003)
NHP	0.369 (0.003)	0.621 (0.005)	1.372 (0.011)	0.147 (0.0013)
SAHP	0.372 (0.003)	0.619 (0.005)	1.375 (0.013)	0.133 (0.0006)
AttNHP	0.371 (0.003)	0.621 (0.005)	1.372 (0.019)	0.137 (0.0027)
ODETPP	0.371 (0.003)	0.620 (0.006)	1.374 (0.022)	0.141 (0.0034)
FullyNN	0.373 (0.003)	0.615 (0.005)	1.375 (0.015)	NA
IFTTP	0.373 (0.003)	0.618 (0.005)	1.373 (0.010)	0.173 (0.0158)
THP	0.370 (0.003)	0.621 (0.003)	1.374 (0.022)	0.134 (0.0006)
Ours	0.367 (0.002)	0.559 (0.009)	1.370 (0.022)	0.134 (0.0011)

Table 3: Next Event Type Error Rate Comparison

MODEL	ERROR RATE			
	Taxi	Amazon	StackOverflow	Taobao
RMTPP	9.51 (0.03)	68.1 (0.60)	57.3 (0.50)	39.1 (0.13)
NHP	8.50 (0.05)	67.1 (0.60)	55.0 (0.60)	44.6 (0.60)
SAHP	9.75 (0.08)	67.7 (0.60)	56.1 (0.50)	56.4 (0.05)
AttNHP	8.71 (0.04)	65.3 (0.60)	55.2 (0.30)	51.8 (0.97)
ODETPP	10.54 (0.08)	65.8 (0.80)	56.8 (0.40)	48.0 (0.37)
IFTTP	8.56 (0.60)	67.5 (0.70)	55.1 (0.50)	39.7 (0.24)
THP	8.68 (0.06)	66.1 (0.70)	55.0 (0.60)	40.3 (0.21)
Ours	8.50 (0.08)	65.3 (0.09)	54.6 (0.04)	39.0 (0.15)

our model attains better performance, suggesting that learning per-type multiplicative influence kernels can capture richer, type-specific temporal dynamics and information than standard positional encodings.

3.7.2 Per-type kernel

We then perform ablation on the Hawkes Attention variant by replacing the per-type MLP kernels with a single shared kernel ϕ for all types of events. From Table 4 we observe that the per-type kernels yield improvements on several metrics: notably lower RMSE on StackOverflow (1.370 vs. 1.410) and Taobao (0.134 vs. 0.137), and slightly better type error rates on Taxi and Taobao. The shared kernel variant achieves a marginally better RMSE on Amazon (0.553 vs. 0.559) but with larger run-to-run variance, suggesting the shared kernel can sometimes generalize better on particular data regimes, such as when per-type data are sparse, at the cost of losing type-specific temporal nuance. Overall, these results indicate that per-type temporal kernels tend to improve temporal and type prediction accuracy in practice, especially on datasets where different event types exhibit distinct temporal profiles, while the shared kernel offers a cheaper but

less expressive alternative.

3.7.3 Positional encodings

We further ablate the classical Transformer positional encodings (see Appendix A) by adding them to our full Hawkes-Attention model. The results are shown in Table 5. Adding standard positional encodings does not yield consistent or meaningful improvement (changes are small and fall within run-to-run variance), indicating that our learned kernels $\phi_c(\Delta t)$ already capture the relevant temporal information that positional encodings would provide. In other words, $\phi_c(\Delta t)$ effectively substitutes for classical positional encodings and offers more flexibility and interpretability.

3.8 Interpretability of the Influence Kernels

Taking StackOverflow as a case study, we illustrate how the learned influence kernels $\phi_c(\Delta t)$ accept intuitive interpretations. Each type of badge c corresponds to a different ϕ_c , and Figure 2 shows some learned kernel curves $\phi_c(\Delta t)$, demonstrating different temporal dynamics of user engagement.

Many badges exhibit a monotonically decaying $\phi(\Delta t)$,

Table 4: Ablation Study on Per-type Kernels

MODEL	RMSE / ERROR RATE (%)			
	Taxi	Amazon	StackOverflow	Taobao
Original	0.367/ 8.50 (0.002/0.08)	0.559/65.3 (0.009/0.09)	1.370/54.6 (0.022/0.04)	0.134/39.0 (0.0011/0.15)
Shared ϕ	0.367/8.60 (0.003/0.08)	0.553/65.3 (0.014/0.23)	1.410/54.8 (0.038/0.29)	0.137/39.1 (0.0011/0.08)

Table 5: Ablation Study on Positional Encodings (PE)

MODEL	RMSE / ERROR RATE (%)			
	Taxi	Amazon	StackOverflow	Taobao
Original	0.367/ 8.50 (0.002/0.08)	0.559/65.3 (0.009/0.09)	1.370/54.6 (0.022/0.04)	0.134/39.0 (0.0011/0.15)
Original+PE	0.365/8.59 (0.002/0.07)	0.555/65.3 (0.009/0.08)	1.382/54.5 (0.018/0.06)	0.136/39.1 (0.0009/0.14)

indicating a strong, short-lived boost in activity immediately after award that gradually fades. Other kernels plateau after an initial drop, suggesting a sustained moderate effect once the user overcomes an initial novelty period. In several instances, the ϕ curves show a brief local minimum followed by a rebound, capturing a temporary slowdown before reengaging more actively, perhaps due to the cooling effect. In contrast, some badges produce an increasing ϕ over time, reflecting rewards that encourage accumulating behavior or longer-term preparation before the next contribution.

The two attention heads decompose each badge’s impact into complementary components: one head typically learns a smooth and long-term trend (linear or sublinear growth or decay), while the other captures transient fluctuations (peaks, dips, or convexity) on shorter time scales. Together, they enable the model to represent both the enduring and the ephemeral influences of each badge.

In general, these patterns in $\phi_c(\Delta t)$ align with the real-world role of badges on StackOverflow, offering interpretable insights into how different rewards stimulate user behavior over time.

4 DISCUSSION AND CONCLUSION

In this section, we first extend our model originally designed for MTPP to a broader sequence modeling framework. By interpreting time series through the lens of the Hawkes process, we demonstrate that our attention mechanism can handle both evenly spaced and irregularly spaced timestamps, as well as discrete

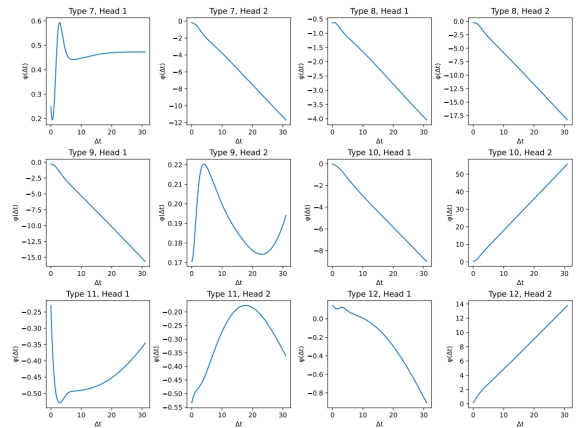


Figure 2: Sample ϕ curves of different event types

and continuous values. This extension bridges the gap between MTPP and traditional time series forecasting, forming a unified framework for sequential data modeling.

Our approach generalizes to time series by treating regular measurements as a special case of the same framework of asynchronous timestamps. This allows our model to adapt to different types of temporal data naturally, providing a consistent and mathematically grounded method for handling diverse sequential data tasks. The ability to seamlessly integrate discrete or continuous variables and to model both equally spaced and irregularly spaced timestamps positions our model as a versatile tool for a wide range of sequence-based tasks.

We further demonstrate the strength of this general

framework by applying it to traditional time series forecasting problems, achieving competitive results across a variety of datasets. This shows that our method can be effectively generalized beyond MTPP, offering a robust solution for sequential data modeling in both MTPP and time series domains. Details of the model and experiments can be found in Appendix C.

Finally, in this paper, we presented a novel approach for modeling MTPP using an attention mechanism mathematically derived from the Hawkes process. Unlike traditional methods, which rely on predefined influence kernels, our model uses neural networks to model event-specific influence kernels, providing greater flexibility and expressiveness. Additionally, by using time differences as input and leveraging event embeddings, our attention mechanism remains time-aware even without the need for positional encodings, making it suitable for a wide range of asynchronous sequential data tasks.

We demonstrated the effectiveness of our approach through experiments with MTPP tasks. Our model consistently outperforms existing MTPP methods in different metrics, showing its strong performance in real-world applications.

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Checklist

1. For all models and algorithms presented, check if you include:
 - (a) A clear description of the mathematical setting, assumptions, algorithm, and/or model. [Yes]
 - (b) An analysis of the properties and complexity (time, space, sample size) of any algorithm. [Yes]
 - (c) (Optional) Anonymized source code, with specification of all dependencies, including external libraries. [Yes]
2. For any theoretical claim, check if you include:
 - (a) Statements of the full set of assumptions of all theoretical results. [Not Applicable]
 - (b) Complete proofs of all theoretical results. [Not Applicable]
 - (c) Clear explanations of any assumptions. [Not Applicable]
3. For all figures and tables that present empirical results, check if you include:
 - (a) The code, data, and instructions needed to reproduce the main experimental results (either in the supplemental material or as a URL). [Yes]
 - (b) All the training details (e.g., data splits, hyperparameters, how they were chosen). [Yes]
 - (c) A clear definition of the specific measure or statistics and error bars (e.g., with respect to the random seed after running experiments multiple times). [Yes]
 - (d) A description of the computing infrastructure used. (e.g., type of GPUs, internal cluster, or cloud provider). [Yes]
4. If you are using existing assets (e.g., code, data, models) or curating/releasing new assets, check if you include:
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 - (b) The license information of the assets, if applicable. [Yes]
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 - (d) Information about consent from data providers/curators. [Yes]
 - (e) Discussion of sensible content if applicable, e.g., personally identifiable information or offensive content. [Not Applicable]
5. If you used crowdsourcing or conducted research with human subjects, check if you include:
 - (a) The full text of instructions given to participants and screenshots. [Not Applicable]
 - (b) Descriptions of potential participant risks, with links to Institutional Review Board (IRB) approvals if applicable. [Not Applicable]
 - (c) The estimated hourly wage paid to participants and the total amount spent on participant compensation. [Not Applicable]

From Hawkes Processes to Attention: Time-Modulated Mechanisms for Event Sequences: Supplementary Materials

A ATTENTION MECHANISM AND POSITIONAL ENCODING

The self-attention mechanism used in Transformers has been proven to be highly effective in capturing long-range dependencies in sequential data. In standard attention mechanisms, queries, keys, and values are projected from input representations, and attention weights are computed based on their pairwise similarity. The attention output for a query q is computed as a weighted sum of the values v , with the weights derived from the compatibility between q and the keys k using a similarity measure. Mathematically, the attention mechanism can be described as:

$$\text{Attention}(Q, K, V) = \text{softmax}\left(\frac{QK^\top}{\sqrt{d_k}}\right)V \quad (18)$$

where Q is the matrix of queries, K is the matrix of keys, V is the matrix of values and d_k is the dimension of the keys.

Positional encodings are introduced to inject information about the position of tokens in a sequence for the attention mechanism. The positional encoding used in Transformers is defined as a vector where the i -th dimension is given by the following formulas:

$$\text{Positional Encoding}_i = \begin{cases} \sin\left(\frac{i}{10000^{2j/d}}\right) & \text{if } j \text{ is even} \\ \cos\left(\frac{i}{10000^{2j/d}}\right) & \text{if } j \text{ is odd} \end{cases} \quad (19)$$

where i is the position of the token, j is the dimension, and d is the total dimensionality of the embedding.

These encodings are typically added to the input embeddings as follows:

$$\text{Input}_i = \text{Embedding}_i + \text{Positional Encoding}_i \quad (20)$$

where Embedding_i is the embedding of the i -th token, and $\text{Positional Encoding}_i$ provides a unique encoding that reflects the position of the token in the sequence. This ensures that the model remains sensitive to the order and timing of events. However, this positional encoding was originally developed for textual data and conveys only discrete token positions, thereby failing to capture the rich temporal information present in MTPP data.

B MODEL HYPERPARAMETERS

Table 6: Hyperparameters of Baselines

PARAMETER	RMTTP	NHP	SAHP	THP	AttNHP	ODETPP	FullyNN	IFTPP
d_model	32	64	32	64	32	32	32	32
time_emb_size	16	16	16	16	16	16	16	16
num_layers	2	2	2	2	1	2	2	2
num_heads	NA	NA	2	2	2	NA	NA	NA

Table 7: Hyperparameters of Our Model Structure

PARAMETER	VALUE
d_inner (hidden_size)	128
d_model	64
d_k, d_v	64
num_layers	2
num_heads	2

Table 8: Hyperparameters of Our Model on MTPP Datasets

PARAMETER	TAXI	AMAZON	STACKOVERFLOW	TAOBAO
decay	1×10^{-3}	1×10^{-3}	1×10^{-2}	1×10^{-3}
d_rnn	NA	64	256	64
phi_width	8	8	4	8
phi_depth	2	2	2	2
batch_size	256	256	256	256
learning_rate	1×10^{-4}	1×10^{-3}	1×10^{-3}	1×10^{-3}

C EXTENSION ON TIME SERIES

C.1 Related Work

Attention-based Time Series Forecasting A rich literature on forecasting regularly sampled signals has produced many high-performing architectures. Transformer variants specifically tailored to time series include Autoformer (Wu et al., 2021), which decomposes trend and seasonality; FEDformer (Zhou et al., 2022), which leverages frequency-domain attention for long horizons; Stationary Transformer variants that aim to utilize stationarity (Liu et al., 2022); Crossformer (Zhang and Yan, 2023) introduces cross-time and cross-dimension attention to better capture multivariate dependencies; PatchTST (Nie et al., 2023) treats subsequences as patches and applies channel-independent attention to efficiently model long-range temporal patterns; and the inverted or dimension-wise design of iTransformer (Liu et al., 2024). These attention-based methods excel at capturing dependencies in regularly sampled data, and often achieve state-of-the-art performance. However, they typically rely on assumptions, including regular sampling, positional encodings, and stationarity, that make them less natural for asynchronous event streams or heterogeneous mark spaces.

Other Time Series Models Complementary paradigms include linear and decomposition methods such as DLinear (Zeng et al., 2023), TiDE (Das et al., 2023), RLinear (Li et al., 2023), which show that carefully engineered linear components can be highly competitive and efficient, and convolutional models like SCINet (Liu et al., 2022) and TimesNet (Wu et al., 2023) that focus on local and multiscale motifs. These approaches trade off expressivity, inductive bias, and efficiency in different ways: linear models are efficient but may miss complex nonlinear interactions; convolutional models capture local structure well but can struggle with event-driven dependencies. Thus, while powerful on time series tasks, these approaches do not naturally provide a unified treatment of asynchronous, marked event streams and continuous signals.

C.2 Time Series Variant Model

C.2.1 Generalization from MTPP Model

Our approach can be naturally extended to time series, which, like marked temporal point processes (MTPP), are sequence modeling problems rich in temporal information. The key distinction between time series and MTPP lies in the type of variables: while MTPP deals with discrete event types (marks), time series models typically involve continuous variables. Despite this difference, we can apply the same attention mechanism to time series by adapting it to handle continuous-valued sequences. Specifically, the fundamental structure of the attention

mechanism remains unchanged, but instead of modeling influence kernels for each discrete event type, we use separate MLPs for the query, key, and value spaces to model the influence kernels for the continuous-valued time series data.

In this case, the attention formula becomes:

$$Q_{j,k} = W_Q \mathbf{v}_j \phi_Q(t_j - t_k), \quad K_{k,j} = W_K \mathbf{v}_k \phi_K(t_j - t_k), \quad V_{k,j} = W_V \mathbf{v}_k \phi_V(t_j - t_k) \quad (21)$$

We apply separate MLPs to the query, key, and value components, effectively learning different influence kernels for each of these spaces. As before, the temporal information is captured by the difference $\Delta t = t_j - t_k$, ensuring that the model remains time-aware even without relying on positional encodings. This allows us to extend the attention mechanism from the MTPP to continuous-valued time series while preserving its ability to model complex temporal dependencies. Because we use Δt and inherently fuse event embeddings, our attention mechanism is capable of handling sequences with evenly or irregularly spaced, discrete or continuous variates, thereby forming a unified and general framework for sequential data modeling.

C.2.2 Model on Time Series

As mentioned above, our framework extends directly to time series data, whether sampled evenly or irregularly, with only minor modifications in Eq. (21). Instead of discrete event embeddings, we feed raw observations at each timestamp into the same multi-head self-attention layers, using the elapsed time differences to modulate queries, keys, and values via shared temporal kernel networks. We adopt an encoder-only architecture and do not include a decoder, since our task focuses on generating contextualized representations of past measurements rather than autoregressive generation. The encoder outputs (i.e. sequence hidden representation) are then mapped to the target time series dimension and length through a simple linear projection, producing a unified model that handles both asynchronous event streams and continuous signals without positional encodings.

C.3 Experiment on Time Series Datasets

C.3.1 Time Series Datasets

We evaluate our time series variant on eight widely used multivariate benchmarks. The Weather dataset (Wu et al., 2021) contains 21 meteorological indicators (e.g. humidity and temperature) measured hourly across locations in Germany. The Traffic dataset (Wu et al., 2021) records the occupancy rates of the roads of multiple loop sensors on San Francisco highways at 10-minute intervals. The ECL (Electricity) dataset (Wu et al., 2021) tracks the hourly power consumption of 321 customers. The Exchange-rate dataset (Wu et al., 2021) logs daily exchange rates for eight currencies from 1990 to 2016. Finally, the ETT (Electricity Transformer Temperature) collection (Zhou et al., 2021) comprises four series: two transformers each sampled at 15-minute (m) and 1-hour (h) resolutions, denoted $ETTm1$, $ETTm2$, $ETTTh1$, and $ETTTh2$.

C.3.2 Metrics

For the time series experiments, we report point forecasting metrics, namely Mean Squared Error (MSE) and Mean Absolute Error (MAE), which quantify the average squared and absolute differences between predicted and true values. Lower values indicate better performance.

C.3.3 Time Series Baselines

To evaluate our model on time series forecasting, we compare it against eleven state-of-the-art or widely used benchmarks that span several architectural paradigms. Among Transformer-style methods we include Autoformer (Wu et al., 2021), which adopts a decomposition architecture to separate trend and seasonality; FEDformer (Zhou et al., 2022), which leverages frequency-domain attention to capture long-term dependencies; the Stationary Transformer (Liu et al., 2022), designed to improve stability by enforcing stationarity; Crossformer (Zhang and Yan, 2023), which exploits cross-dimensional attention patterns; PatchTST (Nie et al., 2023), which adapts patching strategies to time series; and iTransformer (Liu et al., 2024), which applies dimension-wise or “inverted” attention. We also include three recent linear-based approaches, DLinear (Zeng et al., 2023), a decomposition-based linear model; TiDE (Das et al., 2023), which uses time-delay embedding for linear forecasting; and RLinear (Li et al., 2023), which refines simple linear maps via residual learning. Finally, we include

two convolutional methods, SCINet (Liu et al., 2022), which uses interactive downsampling and up-sampling convolutional blocks, and TimesNet (Wu et al., 2023), which reshapes series in 2D and applies joint temporal and feature-wise convolutions. By benchmarking against this diverse set of models, we aim to demonstrate the robustness and generality of our time-aware, attention-based framework across both point-process and traditional time series forecasting tasks.

C.3.4 Experiment Setup

For time series forecasting, we evaluate our model along with eleven previously state-of-the-art or important baselines on eight standard benchmarks. All baseline results are taken from the iTransformer (Liu et al., 2024) paper or the original papers, and we adopt their exact training and evaluation protocol: the input window is fixed at 96, and we report forecasts at four horizons (96, 192, 336 and 720). We train for up to 10 epochs, optimizing the mean squared error (MSE) through Adam with an initial learning rate of 10^{-3} . We fix the number of attention layers $L \in \{2, 3, 4\}$, the number of heads $H \in \{2, 4\}$, and the hidden dimensions $D \in \{32, 64, 128, 256\}$, selecting the best model on the validation set. We similarly adopt proper layer normalization (Ba et al., 2016), early stopping, and dropout.

C.3.5 Results

Table 9: Time Series Result Comparison

Dataset	Pred len	Ours		iTransformer		RLinear		PatchTST		Crossformer		TIDE		TimesNet		DLinear		SCINet		FEDformer		Stationary		Autoformer		Rank	
		MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE
ETTm1	96	0.343	0.377	0.334	0.368	0.355	0.376	0.329	0.367	0.404	0.426	0.364	0.387	0.338	0.375	0.345	0.372	0.418	0.438	0.379	0.419	0.386	0.398	0.505	0.475	4(3)	5(3)
	192	0.400	0.407	0.377	0.391	0.391	0.392	0.367	0.385	0.450	0.451	0.398	0.404	0.374	0.387	0.380	0.389	0.439	0.450	0.426	0.441	0.459	0.444	0.553	0.496	7(3)	7(3)
	336	0.408	0.411	0.426	0.420	0.424	0.415	0.399	0.410	0.532	0.515	0.428	0.425	0.410	0.411	0.413	0.413	0.490	0.485	0.445	0.459	0.495	0.464	0.621	0.537	2(2)	2(2)
	720	0.500	0.460	0.491	0.459	0.487	0.450	0.454	0.439	0.666	0.589	0.487	0.461	0.478	0.450	0.474	0.453	0.595	0.550	0.543	0.490	0.585	0.516	0.671	0.561	7(3)	4(3)
ETTm2	96	0.185	0.270	0.180	0.264	0.182	0.265	0.175	0.259	0.287	0.366	0.207	0.305	0.187	0.267	0.193	0.292	0.286	0.377	0.203	0.287	0.192	0.274	0.255	0.339	4(3)	4(3)
	192	0.274	0.335	0.250	0.309	0.246	0.304	0.241	0.302	0.414	0.492	0.290	0.364	0.249	0.309	0.284	0.362	0.399	0.445	0.269	0.328	0.280	0.339	0.281	0.340	5(3)	6(4)
	336	0.331	0.361	0.311	0.348	0.307	0.342	0.305	0.343	0.597	0.542	0.377	0.422	0.321	0.351	0.369	0.427	0.637	0.591	0.325	0.366	0.334	0.361	0.339	0.372	6(4)	5(3)
	720	0.440	0.424	0.412	0.407	0.407	0.398	0.402	0.400	1.730	1.042	0.558	0.524	0.408	0.403	0.554	0.522	0.960	0.735	0.421	0.415	0.417	0.413	0.433	0.432	8(6)	7(5)
ETTth1	96	0.410	0.414	0.386	0.405	0.386	0.395	0.414	0.419	0.423	0.448	0.479	0.464	0.384	0.402	0.386	0.400	0.654	0.599	0.376	0.419	0.513	0.491	0.449	0.459	6(3)	5(2)
	192	0.478	0.453	0.441	0.436	0.437	0.424	0.460	0.445	0.471	0.474	0.525	0.492	0.436	0.429	0.437	0.432	0.719	0.631	0.420	0.448	0.534	0.504	0.500	0.482	8(5)	5(2)
	336	0.496	0.463	0.487	0.458	0.479	0.446	0.501	0.466	0.570	0.546	0.565	0.515	0.491	0.469	0.481	0.459	0.778	0.659	0.459	0.465	0.588	0.535	0.521	0.496	5(3)	4(2)
	720	0.504	0.488	0.503	0.491	0.481	0.470	0.500	0.488	0.653	0.621	0.594	0.558	0.521	0.500	0.519	0.516	0.836	0.699	0.506	0.507	0.643	0.616	0.514	0.512	4(3)	2(1)
ETTth2	96	0.326	0.371	0.297	0.349	0.288	0.338	0.302	0.348	0.745	0.584	0.400	0.440	0.340	0.374	0.333	0.387	0.707	0.621	0.358	0.397	0.476	0.458	0.346	0.388	4(3)	4(3)
	192	0.421	0.421	0.380	0.400	0.374	0.390	0.388	0.400	0.877	0.656	0.528	0.509	0.402	0.414	0.477	0.476	0.860	0.689	0.429	0.439	0.512	0.493	0.456	0.452	5(3)	5(3)
	336	0.450	0.452	0.428	0.432	0.415	0.426	0.426	0.433	1.043	0.731	0.643	0.571	0.452	0.452	0.594	0.541	1.000	0.744	0.496	0.487	0.552	0.551	0.482	0.486	4(3)	4(3)
	720	0.455	0.467	0.427	0.445	0.420	0.440	0.431	0.446	1.104	0.763	0.874	0.679	0.462	0.468	0.831	0.657	1.249	0.838	0.463	0.474	0.562	0.560	0.515	0.511	4(3)	4(3)
ECL	96	0.175	0.280	0.148	0.240	0.201	0.281	0.181	0.270	0.219	0.314	0.237	0.329	0.168	0.272	0.197	0.282	0.247	0.345	0.193	0.308	0.169	0.273	0.201	0.317	4(3)	5(4)
	192	0.201	0.304	0.162	0.253	0.201	0.283	0.188	0.274	0.231	0.322	0.236	0.330	0.184	0.289	0.196	0.285	0.257	0.355	0.201	0.315	0.182	0.286	0.222	0.334	5(4)	7(4)
	336	0.210	0.312	0.178	0.269	0.215	0.298	0.204	0.293	0.246	0.337	0.249	0.344	0.198	0.300	0.209	0.301	0.269	0.369	0.214	0.329	0.200	0.304	0.231	0.338	6(4)	7(4)
	720	0.281	0.364	0.225	0.317	0.257	0.331	0.246	0.324	0.280	0.363	0.284	0.373	0.220	0.302	0.245	0.333	0.299	0.390	0.246	0.355	0.222	0.321	0.254	0.361	10(7)	10(7)
Exchange	96	0.100	0.227	0.086	0.206	0.093	0.217	0.088	0.205	0.256	0.367	0.094	0.218	0.107	0.234	0.088	0.218	0.267	0.396	0.148	0.278	0.111	0.237	0.197	0.323	6(3)	6(3)
	192	0.193	0.320	0.177	0.299	0.184	0.307	0.176	0.299	0.470	0.509	0.184	0.307	0.226	0.344	0.176	0.315	0.351	0.459	0.271	0.315	0.219	0.335	0.300	0.369	5(3)	7(4)
	336	0.373	0.445	0.331	0.417	0.351	0.432	0.301	0.397	1.268	0.883	0.349	0.431	0.367	0.448	0.313	0.427	1.324	0.853	0.460	0.427	0.421	0.476	0.509	0.524	7(3)	7(4)
	720	0.911	0.725	0.847	0.691	0.886	0.714	0.901	0.714	1.767	1.068	0.852	0.698	0.964	0.746	0.839	0.695	1.058	0.797	1.195	0.695	1.092	0.769	1.447	0.941	6(3)	6(4)
Traffic	96	0.620	0.361	0.395	0.268	0.649	0.389	0.462	0.295	0.522	0.290	0.805	0.493	0.593	0.321	0.650	0.396	0.788	0.499	0.587	0.366	0.612	0.338	0.613	0.388	8(7)	7(5)
	192	0.658	0.372	0.417	0.276	0.601	0.366	0.466	0.296	0.530	0.293	0.756	0.474	0.617	0.336	0.598	0.370	0.789	0.505	0.604	0.373	0.613	0.340	0.616	0.382	10(7)	8(5)
	336	0.675	0.382	0.433	0.283	0.609	0.369	0.482	0.304	0.558	0.305	0.762	0.477	0.629	0.360	0.605	0.373	0.797	0.508	0.621	0.387	0.618	0.328	0.622	3(7)	9(6)	
	720	0.700	0.394	0.467	0.302	0.647	0.387	0.514	0.322	0.589	0.328	0.719	0.449	0.640	0.350	0.645	0.394	0.841	0.523	0.626	0.382	0.653	0.355	0.660	0.408	10(7)	8(6)
Weather	96	0.168	0.223	0.174	0.214	0.192	0.232	0.177	0.218	0.158	0.230	0.202	0.261	0.172	0.220	0.196	0.255	0.221	0.306	0.173	0.226	0.173	0.223	0.266	0.336	2(2)	4(2)
	192	0.218	0.264	0.221	0.254	0.240	0.271	0.225	0.259	0.206	0.277	0.242	0.298	0.219	0.261	0.237	0.297	0.261	0.340	0.276	0.336	0.245	0.285	0.307	0.367	2(2)	4(3)
	336	0.289	0.307	0.278	0.296	0.292	0.307	0.278	0.297	0.272	0.335	0.287	0.335	0.280	0.306	0.283	0.335	0.309	0.378	0.339	0.380	0.321	0.338	0.359	0.395	7(4)	4(3)
	720	0.355	0.353	0.358	0.347	0.364	0.353	0.354	0.348	0.398	0.418	0.351	0.386	0.365	0.359	0.345	0.381	0.377	0.427	0.403	0.428	0.414	0.410	0.419	0.428	4(2)	3(3)

Table 9 reports MSE and MAE for our time series variant model and eleven previous state-of-the-art baselines across eight multivariate forecasting tasks and four prediction horizons. The rank column lists the performance rankings of our model, with the numbers in parentheses indicating the rankings among the attention-based models. Although our method does not achieve the absolute best performance, it remains highly competitive and comparable to the strong baselines. For instance, on the ECL dataset at horizon 96, our MSE of 0.175 and MAE of 0.280 place us second only to TimesNet, and ahead of all other Transformers and convolutional methods. Similarly, on the Weather dataset at horizon 96, we obtain 0.168/0.223, outperforming FEDformer, Autoformer, DLinear, and all convolutional-based approaches, and matching the top Transformer-based results. Even on larger horizons (e.g. 336 or 720), our model generally remains adequate, demonstrating robustness over both short-term and long-term forecasts. These results confirm that, despite gaps to the very best performer on individual tasks, our unified time-aware attention mechanism yields consistently competitive performance across diverse real-world time series.

