000 001 002 BAYESIAN EXPERIMENTAL DESIGN VIA CONTRASTIVE DIFFUSIONS

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ABSTRACT

Bayesian Optimal Experimental Design (BOED) is a powerful tool to reduce the cost of running a sequence of experiments. When based on the Expected Information Gain (EIG), design optimization corresponds to the maximization of some intractable expected *contrast* between prior and posterior distributions. Scaling this maximization to high dimensional and complex settings has been an issue due to BOED inherent computational complexity. In this work, we introduce a *pooled posterior* distribution with cost-effective sampling properties and provide a tractable access to the EIG contrast maximization via a new EIG gradient expression. Diffusion-based samplers are used to compute the dynamics of the pooled posterior and ideas from bi-level optimization are leveraged to derive an efficient joint sampling-optimization loop. The resulting efficiency gain allows to extend BOED to the well-tested generative capabilities of diffusion models. By incorporating generative models into the BOED framework, we expand its scope and its use in scenarios that were previously impractical. Numerical experiments and comparison with state-of-the-art methods show the potential of the approach.

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1 INTRODUCTION

029 030 031 032 033 034 035 036 037 038 039 040 041 042 043 044 045 046 Designing optimal experiments can be critical in numerous applied contexts where experiments are constrained in terms of resources or more generally costly and limited. In this work, design is assumed to be characterized by some continuous parameters $\xi \in \mathcal{E} \subset \mathbb{R}^d$, which refers to the experimental part, such as the choice of a measurement location, that can be controlled to optimize the experimental outcome. We consider a Bayesian setting in which the parameters of interest is $\theta \in \Theta \subset \mathbb{R}^m$ and design is optimized to maximize the information gain on θ . Bayesian optimal experimental design (BOED) is not a new topic in statistics, see *e.g.* [Chaloner and Verdinelli](#page-10-0) [\(1995\)](#page-10-0); [Sebastiani and Wynn](#page-12-0) [\(2000\)](#page-12-0); [Amzal et al.](#page-10-1) [\(2006\)](#page-10-1) but has recently gained new interest with the use of machine learning techniques, see [Rainforth et al.](#page-12-1) [\(2024\)](#page-12-1); [Huan et al.](#page-11-0) [\(2024\)](#page-11-0) for recent reviews. The most common approach consists of maximizing the so-called expected information gain (EIG), which is a mutual information criterion that accounts for information via the Shannon's entropy. Let $p(\theta)$ denote a prior probability distribution and $p(\boldsymbol{y}|\theta,\boldsymbol{\xi})$ a likelihood defining the observation $y \in Y$ generating process. The prior is assumed to be independent on ξ and $p(y|\theta, \xi)$ available in closed-form. To our knowledge, all previous BOED approaches also assume that the prior is available in closed-form, a setting that we refer to as **density-based BOED**. In this work, by making BOED more computationally efficient, we open the first access to diffusion-based generative models and introduce data-based BOED when the prior is only available through samples. This broadens the scope of problems that can be tackled with BOED to a wide range of inverse problems [\(Daras et al.,](#page-10-2) [2024\)](#page-10-2).

047 048 049 050 051 The EIG, denoted below by I, admits several equivalent expressions, see *e.g.* [Foster et al.](#page-11-1) [\(2019\)](#page-11-1). It can be written as the expected loss in entropy when accounting for an observation y at ξ (eq. [\(1\)](#page-0-0)) or as a mutual information (MI) or expected Kullback-Leibler (KL) divergence (eq. [\(2\)](#page-0-1)). Denoting $p_{\boldsymbol{\xi}}(\boldsymbol{\theta}, \boldsymbol{y}) = p(\boldsymbol{\theta}, \boldsymbol{y} | \boldsymbol{\xi})$ the joint distribution of $(\boldsymbol{\theta}, \boldsymbol{Y})$ and using $p(\boldsymbol{\theta}, \boldsymbol{y} | \boldsymbol{\xi}) = p(\boldsymbol{\theta} | \boldsymbol{y}, \boldsymbol{\xi}) p(\boldsymbol{y} | \boldsymbol{\xi}) =$ $p(\mathbf{y}|\boldsymbol{\theta}, \boldsymbol{\xi})p(\boldsymbol{\theta})$, it comes,

$$
I(\xi) = \mathbb{E}_{p(\mathbf{y}|\xi)}[\mathbf{H}(p(\boldsymbol{\theta})) - \mathbf{H}(p(\boldsymbol{\theta}|\boldsymbol{Y},\xi))]
$$
(1)

$$
= \mathbb{E}_{p(\boldsymbol{y}|\boldsymbol{\xi})} \left[\mathrm{KL}(p(\boldsymbol{\theta}|\boldsymbol{y},\boldsymbol{\xi}), p(\boldsymbol{\theta})) \right] = \mathrm{MI}(p_{\boldsymbol{\xi}}) , \qquad (2)
$$

054 055 056 057 058 059 where random variables are indicated with uppercase letters, $\mathbb{E}_{p(\cdot)}[\cdot]$ or $\mathbb{E}_p[\cdot]$ denotes the expectation with respect to p and $H(p(\theta)) = -\mathbb{E}_{p(\theta)}[\log p(\theta)]$ is the entropy of p. The joint distribution p_{ξ} completely determines all other distributions, marginal (prior) and conditional (posterior) distributions, so that the mutual information, which is the KL between the joint and the product of its marginal distributions, can be written as a function of $p_f \in \mathcal{P}(\Theta \times \mathcal{Y})$ only. In the following $\mathcal{P}(\Theta \times \mathcal{Y})$, resp. $\mathcal{P}(\Theta)$, resp. $\mathcal{P}(\mathcal{Y})$, denotes the set of probability measures on $\Theta \times \mathcal{Y}$, resp. Θ , resp. \mathcal{Y} .

060 061 In BOED, we look for ξ^* satisfying

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$$
\boldsymbol{\xi}^* \in \arg\max_{\boldsymbol{\xi} \in \mathbb{R}^d} I(\boldsymbol{\xi}) = \arg\max_{\boldsymbol{\xi} \in \mathbb{R}^d} \mathbf{M}(p_{\boldsymbol{\xi}}) . \tag{3}
$$

064 065 066 067 068 069 070 071 072 073 074 075 076 077 078 079 080 081 082 083 084 085 The above optimization is usually referred to as static design optimization. The main challenge in EIG-based BOED is that both the EIG and its gradient with respect to ξ are doubly intractable. Their respective expressions involve an expectation of an intractable integrand over a posterior distribution which is itself not straightforward to sample from. The posterior distribution is generally only accessible through an iterative algorithm providing approximate samples. In practice, the inference problem is further complicated as design optimization is considered in a sequential context, in which a series of experiments is planned sequentially and each successive design has to be accounted for. In order to remove the integrand intractability issue, solutions have been proposed which optimize an EIG lower bound [\(Foster et al.,](#page-11-1) [2019\)](#page-11-1). This lower bound can be expressed as an expectation of a tractable integrand and becomes tight with increased simulation budgets. The remaining posterior sampling issue has then been solved in different ways. A set of approaches consists of approximating the problematic posterior distribution, either with variational techniques [\(Foster et al.,](#page-11-1) [2019\)](#page-11-1) or with efficient sequential Monte Carlo (SMC) sampling [\(Iollo et al.,](#page-11-2) [2024;](#page-11-2) [Drovandi et al.,](#page-11-3) [2013\)](#page-11-3). Other approaches avoid posterior estimation, using reinforcement learning (RL) and off-line policy learning to bypass the need for sampling [\(Foster et al.,](#page-11-4) [2021;](#page-11-4) [Ivanova et al.,](#page-11-5) [2021;](#page-11-5) [Blau et al.,](#page-10-3) [2022\)](#page-10-3). However, some studies have shown that estimating the posterior was beneficial, *e.g.* [Iollo et al.](#page-11-2) [\(2024\)](#page-11-2) and [Ivanova et al.](#page-11-6) [\(2024\)](#page-11-6), which improves on [Foster et al.](#page-11-4) [\(2021\)](#page-11-4) by introducing posterior estimation steps in order to refine the learned policy. In addition, one should keep in mind that posterior inference is central in BOED as the ultimate goal is not design per se but to gain information on the parameter of interest. This is challenging especially in a sequential context. Previous attempts that provide both candidate design and estimates of the posterior distribution, such as [Foster et al.](#page-11-1) [\(2019\)](#page-11-1); [Iollo et al.](#page-11-2) [\(2024\)](#page-11-2), are thus essentially in 2 alternating stages, approximate design optimization being dependent on approximate posterior sampling and vice-versa.

086 087 088 089 090 091 092 093 094 095 096 097 098 099 In this work, we propose a novel 1-stage approach which leverages a sampling-as-optimization setting [\(Korba and Salim,](#page-12-2) [2022;](#page-12-2) [Marion et al.,](#page-12-3) [2024\)](#page-12-3) where sampling is seen as an optimization task over the space of probability distributions. We introduce a new EIG gradient expression (Section [3\)](#page-2-0), which highlights the EIG gradient as a function of both the design and some sampling outcome. This fits into a bi-level optimization framework adapted to BOED in Section [4.](#page-4-0) So doing, at each step, both an estimation of the optimal design and samples from the current posterior distribution can be provided in a single loop described in Section [5.](#page-5-0) It results an efficient procedure that can handle both traditional density-based samplers and data-based samplers such as provided by the highly successful diffusion-based generative models. The resulting efficiency gain enables BOED applications at significantly larger scales than previously feasible, including inpainting problems ranging from computer vision to protein engineering and MRI [\(Quan et al.,](#page-12-4) [2024;](#page-12-4) [Yang et al.,](#page-12-5) [2019;](#page-12-5) [Aali et al.,](#page-10-4) [2023\)](#page-10-4). Figure [1](#page-1-0) is an illustration on a 28×28 image θ reconstruction problem from 7×7 sub-images centered at locations ξ to be selected, details in Section [6.](#page-7-0) For simpler notation, we first present our approach in the static design case. Adaptation to the sequential case is specified in Section [6](#page-7-0) and all numerical examples are in the sequential setting.

108 2 RELATED WORK

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110 111 112 113 114 115 116 117 118 119 120 121 122 123 124 125 126 127 128 129 130 131 132 133 134 We focus on gradient-based BOED for continuous problems. Applying a first-order method to solve (3) requires computing gradients of the EIG I, which are no more tractable than I itself. Gradient-based BOED is generally based on stochastic gradient-type algorithms (see Section 4.3.2. in [Huan et al.](#page-11-0) [\(2024\)](#page-11-0)). This requires in principle unbiased gradient estimators, although stochastic approximation solutions using biased oracles have also been investigated, see *e.g.* [Demidovich](#page-10-5) [et al.](#page-10-5) [\(2023\)](#page-10-5); [Liu and Tajbakhsh](#page-12-6) [\(2024\)](#page-12-6). To meet this requirement, most stochastic gradient-based approaches start from an EIG lower bound that yields tractable unbiased gradient estimators. More specifically, EIG lower bounds have usually the advantage to remove the nested expectation issue, see *e.g.* [Foster et al.](#page-11-1) [\(2019\)](#page-11-1). In contrast, very few approaches focus on direct EIG gradient estimators. To our knowledge, this is only the case in [Goda et al.](#page-11-7) [\(2022\)](#page-11-7) and [Ao and Li](#page-10-6) [\(2024\)](#page-10-6). [Goda et al.](#page-11-7) [\(2022\)](#page-11-7) propose an unbiased estimator of the EIG gradient using a randomized version of a multilevel nested Monte Carlo (MLMC) estimator from [Rhee and Glynn](#page-12-7) [\(2015\)](#page-12-7). A different estimator is proposed by [Ao and Li](#page-10-6) [\(2024\)](#page-10-6), who use MCMC samplers leading to biased estimators, for which the authors show empirically that the bias could be made negligible. In this work, we first show, in Section [3,](#page-2-0) that their two apparently different solutions actually only differ in the way the intractable posterior distribution is approximated. We then propose a third way to compute EIG gradients that is more computationally efficient and scales better to larger data volumes and sequential design contexts. This new expression makes use of a distribution that we introduce and name the *pooled posterior* distribution. This latter distribution has interesting sampling features that allows us to leverage score-based sampling techniques and connect to the so-called *implicit diffusion* framework of [Marion](#page-12-3) [et al.](#page-12-3) [\(2024\)](#page-12-3). Our single loop procedure in Section [5](#page-5-0) is inspired by [Marion et al.](#page-12-3) [\(2024\)](#page-12-3) and other recent developments in bi-level optimization [\(Yang et al.,](#page-12-8) [2021;](#page-12-8) [Dagréou et al.,](#page-10-7) [2022;](#page-10-7) [Hong et al.,](#page-11-8) [2023\)](#page-11-8). However, these latter settings do not cover doubly intractable objectives such as the EIG, which requires both appropriate gradient estimators and sampling operators, see our Sections [3](#page-2-0) and [4.](#page-4-0) In BOED, efficient single loop procedures have been proposed by [Foster et al.](#page-11-9) [\(2020\)](#page-11-9) but they rely heavily on variational approximations, which may limit accuracy in scenarios with complex posterior distributions.

3 POOLED-POSTERIOR ESTIMATION OF THE EIG GRADIENT

138 139 140 Efficient EIG gradient estimators are central for accurate scalable BOED. Gradients derived from the reparameterization trick are often preferred, over the ones obtained with score-based techniques, as they have been reported to exhibit lower variance $(Xu \text{ et al.}, 2019)$ $(Xu \text{ et al.}, 2019)$.

142 143 144 145 146 147 148 149 150 EIG gradient via a reparametrization trick. Assuming $p(y|\theta, \xi)$ is such that Y can be rewritten as $Y = T_{\xi,\theta}(U)$ with $T_{\xi,\theta}$ invertible so that $U = T_{\xi,\theta}^{-1}(Y)$ and U is a random variable independent on θ and ξ with a tractable distribution $p_U(\boldsymbol{U})$. The existence of $T_{\xi,\theta}$ is straightforward if the direct model corresponds to an additive Gaussian noise as the transformation is then linear in U . Results exist to guarantee the existence of such a transformation in more general situations [\(Papamakarios](#page-12-10) [et al.,](#page-12-10) [2021\)](#page-12-10). Using this change of variable, two expressions of the EIG gradient, [\(5\)](#page-2-1) and [\(6\)](#page-3-0) below, can be derived. Detailed steps are given in Appendix [A.](#page-13-0) With p_{ξ} denoting the joint distribution $p(\theta, y | \xi), g$ a quantity related to the score $g(\xi, y, \theta, \theta') = \nabla_{\xi} \log p(T_{\xi, \theta}(u) | \theta', \xi)_{|u=T_{\xi, \theta}^{-1}(y)}$ and denoting $h(\xi, y, \theta, \theta') = \nabla_{\xi} p(T_{\xi, \theta}(\boldsymbol{u}) | \theta', \xi)_{|\boldsymbol{u} = T_{\xi, \theta}^{-1}(\boldsymbol{y})}$, a first expression is

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$$
\nabla_{\xi} I(\xi) = \mathbb{E}_{p_{\xi}} \left[g(\xi, \mathbf{Y}, \theta, \theta) - \frac{\mathbb{E}_{p(\theta')} \left[h(\xi, \mathbf{Y}, \theta, \theta') \right]}{\mathbb{E}_{p(\theta')} \left[p(\mathbf{Y} | \theta', \xi) \right]} \right]. \tag{4}
$$

155 156 Considering importance sampling formulations for the second term of [\(4\)](#page-2-2), with an importance distribution $q \in \mathcal{P}(\Theta)$, potentially depending on y, θ and ξ , further leads to

$$
\nabla_{\xi} I(\xi) = \mathbb{E}_{p_{\xi}} \left[g(\xi, \mathbf{Y}, \theta, \theta) - \frac{\mathbb{E}_{q(\theta' | \mathbf{Y}, \theta, \xi)} \left[\frac{p(\theta')}{q(\theta' | \mathbf{Y}, \theta, \xi)} h(\xi, \mathbf{Y}, \theta, \theta') \right]}{\mathbb{E}_{q(\theta' | \mathbf{Y}, \theta, \xi)} \left[\frac{p(\theta')}{q(\theta' | \mathbf{Y}, \theta, \xi)} p(\mathbf{Y} | \theta', \xi) \right]} \right].
$$
 (5)

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161 In [Goda et al.](#page-11-7) [\(2022\)](#page-11-7), this latter expression is used in a randomized MLMC procedure with q set to a Laplace approximation of the posterior distribution, without justification for this specific choice of q .

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162 163 164 It results an estimator which is not unbiased but can be de-biased following [Rhee and Glynn](#page-12-7) [\(2015\)](#page-12-7). Alternatively, a second expression of the EIG gradient is the starting point of [Ao and Li](#page-10-6) [\(2024\)](#page-10-6),

$$
\nabla_{\xi} I(\xi) = \mathbb{E}_{p_{\xi}} \left[g(\xi, \mathbf{Y}, \theta, \theta) - \mathbb{E}_{p(\theta' | \mathbf{Y}, \xi)} \left[g(\xi, \mathbf{Y}, \theta, \theta') \right] \right] . \tag{6}
$$

166 167 168 169 170 171 172 173 174 175 176 It follows a nested Monte Carlo estimator [\(30\)](#page-14-0) given in Appendix [A,](#page-13-0) using samples $\{(\bm{y}_i, \bm{\theta}_i)\}_{i=1:N}$ from the joint p_{ξ} and for each y_i , samples $\{\theta'_{i,j}\}_{j=1:M}$ from an MCMC procedure approximating the intractable posterior $p(\theta' | y_i, \xi)$. Interestingly, expression [\(6\)](#page-3-0) can also be recovered by setting the importance proposal $q(\theta' | y, \theta, \xi)$ to $p(\theta' | y, \xi)$ in [\(5\)](#page-2-1), which provides a clear justification of why the choice of q made in [Goda et al.](#page-11-7) [\(2022\)](#page-11-7) is relevant. Approaches by Goda et al. (2022) and [Ao and Li](#page-10-6) [\(2024\)](#page-10-6) thus mainly differ in their choice of approximations for the posterior distribution. Using a Laplace approximation as in [Goda et al.](#page-11-7) [\(2022\)](#page-11-7) is relevant only if the posterior is unimodal, which may not be the case in practice. The MCMC version of [Ao and Li](#page-10-6) (2024) is then potentially more general but also more costly as it requires running N times a MCMC sampler, targeting each time a different posterior $p(\theta | y_i, \xi)$. In the next paragraph, we introduce the *pooled posterior* distribution and derive another, more computationally efficient, gradient expression.

178 179 180 181 182 183 184 Importance sampling EIG gradient estimator with a *pooled posterior* proposal. In their work, [Ao and Li](#page-10-6) [\(2024\)](#page-10-6) consider only static design, which hides the fact that for more realistic sequential design contexts, their solution is not tractable due to its computational complexity. Their solution faces the standard issue of nested estimation [\(Rainforth et al.,](#page-12-11) [2018\)](#page-12-11). To avoid this issue we propose to use an importance sampling expression for the second term in (6) , which has the advantage to move the dependence on y (and θ) from the sampling part to the integrand part. We consider a proposal distribution $q \in \mathcal{P}(\theta)$ that does not depend on Y nor θ . It comes,

$$
\nabla_{\boldsymbol{\xi}} I(\boldsymbol{\xi}) = \mathbb{E}_{p_{\boldsymbol{\xi}}} \left[g(\boldsymbol{\xi}, \boldsymbol{Y}, \boldsymbol{\theta}, \boldsymbol{\theta}) - \mathbb{E}_{q(\boldsymbol{\theta}'|\boldsymbol{\xi})} \left[\frac{p(\boldsymbol{\theta}'|\boldsymbol{Y}, \boldsymbol{\xi})}{q(\boldsymbol{\theta}'|\boldsymbol{\xi})} g(\boldsymbol{\xi}, \boldsymbol{Y}, \boldsymbol{\theta}, \boldsymbol{\theta}') \right] \right], \tag{7}
$$

and an approximate gradient can be obtained as

$$
\frac{1}{N} \sum_{i=1}^N \left[g(\boldsymbol{\xi}, \boldsymbol{y}_i, \boldsymbol{\theta}_i, \boldsymbol{\theta}_i) - \mathbb{E}_{q(\boldsymbol{\theta}'|\boldsymbol{\xi})} \left[\frac{p(\boldsymbol{\theta}'|\boldsymbol{y}_i, \boldsymbol{\xi})}{q(\boldsymbol{\theta}'|\boldsymbol{\xi})} g(\boldsymbol{\xi}, \boldsymbol{y}_i, \boldsymbol{\theta}_i, \boldsymbol{\theta}') \right] \right] \ . \tag{8}
$$

The second term in (8) still requires N importance sampling approximations whose quality depends on the choice of the proposal distribution q. The ideal proposal q is easy to simulate, with computable weights at least up to a constant, and so that q and the multiple target distributions $p(\cdot|\bm{y}_i,\bm{\xi})$ are not too far apart. Given N samples $\{(\theta_i, y_i)\}_{i=1:N}$ from p_{ξ} , we propose thus to take $q = q_{\xi,N}$ where $q_{\xi,N}$ is the following logarithmic pooling or geometric mixture, with $\sum_{i=1}^{N} \nu_i = 1$,

$$
q_{\boldsymbol{\xi},N}(\boldsymbol{\theta}) \propto \prod_{i=1}^N p(\boldsymbol{\theta}|\boldsymbol{y}_i,\boldsymbol{\xi})^{\nu_i} \propto p(\boldsymbol{\theta}) \prod_{i=1}^N p(\boldsymbol{y}_i|\boldsymbol{\theta},\boldsymbol{\xi})^{\nu_i} . \qquad (9)
$$

201 202 203 204 205 206 207 208 209 We refer to $q_{\xi,N}$ as the *pooled posterior* distribution, defined in a more general way in [\(13\)](#page-4-1). It allows to assess the effect of a candidate design ξ on samples from the prior. It differs from a standard posterior as no real data y obtained by running the experiment ξ is available during the optimization. We only have access to samples $\{(\theta_i, y_i)\}_{i=1:N}$ from the joint p_{ξ} . The pooled posterior can be seen as a distribution that takes into account all possible outcomes of a candidate experiment ξ given the samples $\{\theta_i\}_{i=1:N}$ from the prior. This choice of $q_{\xi,N}$ is justified in Appendix [B,](#page-14-1) using Lemma [2,](#page-15-0) proved therein. Lemma [2](#page-15-0) shows that, for $\sum_{i=1}^{N} \nu_i = 1$, $q_{\xi,N}$ is the distribution q that minimizes the weighted sum of the KLs against each posterior $p(\bm{\theta}|\bm{y}_i,\bm{\xi}),$ *i.e.* $\sum_{i=1}^N \nu_i \text{KL}(q,p(\bm{\theta}|\bm{y}_i,\bm{\xi})),$ leading to an efficient importance sampling proposal. It follows our new gradient estimator,

> $\nabla_{\boldsymbol{\xi}} I(\boldsymbol{\xi}) \approx \frac{1}{N}$ N $\sum_{i=1}^{N}$ $i=1$ \lceil $g(\boldsymbol{\xi}, \boldsymbol{y}_i, \boldsymbol{\theta}_i, \boldsymbol{\theta}_i) - \frac{1}{M}$ M \sum^M $j=1$ $w_{i,j}$ $g(\boldsymbol{\xi}, \boldsymbol{y_i}, \boldsymbol{\theta}_i, \boldsymbol{\theta}_j^{\prime})$ 1 $\Big| , \qquad (10)$

214 215 where $\{(\theta_i, y_i)\}_{i=1:N}$ follow p_{ξ} , $\{\theta'_i\}_{j=1:M}$ follow $q_{\xi,N}$ and $w_{i,j} = \frac{p(\theta'_j|y_i,\xi)}{q_{\xi,N}(\theta'_j)}$ $\frac{\partial(\mathbf{v}_j|\mathbf{g}_i,\mathbf{s})}{\partial \xi, N(\theta'_j)}$ denotes the importance sampling weight. When this fraction can only be evaluated up to a constant, we consider **216 217** self normalized importance sampling (SNIS) using \tilde{p} , $\tilde{q}_{\epsilon,N}$ the unnormalized versions of p and $q_{\epsilon,N}$,

$$
\begin{array}{c} 218 \\ 219 \end{array}
$$

$$
\tilde{w}_{i,j} = \frac{\tilde{p}(\boldsymbol{\theta}'_j | \boldsymbol{y}_i, \boldsymbol{\xi})}{\tilde{q}_{\boldsymbol{\xi},N}(\boldsymbol{\theta}'_j)} = \frac{p(\boldsymbol{y}_i | \boldsymbol{\theta}'_j, \boldsymbol{\xi})}{\prod_{\ell=1}^N p(\boldsymbol{y}_\ell | \boldsymbol{\theta}'_j, \boldsymbol{\xi})^{\nu_\ell}} \quad \text{and} \quad w_{i,j} = \frac{\tilde{w}_{i,j}}{\sum_{j=1}^M \tilde{w}_{i,j}}.
$$
 (11)

Although with a reduced computational cost, computing gradients with [\(10\)](#page-3-2) still requires an iterative sampling algorithm ideally run for a large number of iterations to reach satisfying approximations of the joint p_{ξ} and the pooled posterior $q_{\xi,N}$. In static design, sampling from the joint is not generally difficult as the prior and the likelihood are assumed available but this becomes problematic in sequential design, as further detailed in Section [6.1.](#page-7-1) Sequential design is the setting to be kept in mind in this paper and in practice, the exact distributions are rarely reached. To assess the impact on gradient approximations, it is convenient to introduce, as in [Marion et al.](#page-12-3) [\(2024\)](#page-12-3), gradient *operators*. In the next section, we show how to adapt the formalism of [Marion et al.](#page-12-3) [\(2024\)](#page-12-3) to our BOED task.

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4 EIG OPTIMIZATION THROUGH SAMPLING

232 233 234 235 236 237 238 239 240 To maximize the EIG using its gradient estimator [\(10\)](#page-3-2), samples are needed from both the joint distribution p_f and the pooled posterior proposal q_f , N. If handled naively, it results a computationally expensive nested sampling-optimization loop where new samples from both distributions need to be generated at every update of the design parameter ξ. To derive more efficient procedures, we propose to adapt to BOED the framework of [Marion et al.](#page-12-3) [\(2024\)](#page-12-3) that integrates sampling and optimization into a single bi-level optimization loop. To do so, the EIG gradient $\nabla_{\xi} I(\xi)$ has first to be expressed as a function Γ of three key components: the joint distribution p_{ξ} , the proposal distribution q, and the design parameter ξ itself. Our choice of the pooled posterior as proposal distribution q is then justified for its interesting sampling properties and the concept of sampling operator of [Marion et al.](#page-12-3) [\(2024\)](#page-12-3) is generalized to efficiently generate the samples needed to estimate our EIG gradient via Γ.

242 243 Estimation of gradients through sampling. Denote Γ a function from $\mathcal{P}(\Theta \times \mathcal{Y}) \times \mathcal{P}(\Theta) \times \mathbb{R}^d$ to \mathbb{R}^d , defined as,

 $\Gamma(p,q,\boldsymbol{\xi}) = \mathbb{E}_p \left[g(\boldsymbol{\xi}, \boldsymbol{Y}, \boldsymbol{\theta}, \boldsymbol{\theta}) - \mathbb{E}_q \left[\frac{p(\boldsymbol{\theta}' | \boldsymbol{Y})}{\rho \sqrt{N}} \right] \right]$ $\left. \frac{\left(\boldsymbol{\theta}' | \boldsymbol{Y} \right)}{q(\boldsymbol{\theta}')} g(\boldsymbol{\xi}, \boldsymbol{Y}, \boldsymbol{\theta}, \boldsymbol{\theta}') \right] \right] \ .$ (12)

247 248 249 250 251 Expression [\(7\)](#page-3-3) shows that $\nabla_{\xi} I(\xi) = \Gamma(p_{\xi}, q, \xi)$, where q is a distribution $q(\theta'|\xi)$ on θ' possibly depending on ξ . The gradient estimator [\(10\)](#page-3-2) corresponds then to $\nabla_{\xi}I(\xi) \approx \Gamma(\hat{p}_{\xi},\hat{q}_{\xi,N},\xi)$, where $\hat{p}_{\xi} = \sum_{i=1}^{N} \delta_{(\theta_i, y_i)}$ and $\hat{q}_{\xi, N} = \sum_{j=1}^{M} \delta_{\theta'_j}$. In general, sampling from p_{ξ} , or its sequential counterpart, and $q_{\xi,N}$ is challenging and only possible through an iterative procedure. However, an interesting feature of our pooled posterior is that it does not add additional sampling difficulties.

Pooled posterior distribution. More generally (details in Appendix **B**), we define,

$$
q_{\boldsymbol{\xi},\rho}(\boldsymbol{\theta}) \propto \exp\left(\mathbb{E}_{\rho}[\log p(\boldsymbol{\theta}|\boldsymbol{Y},\boldsymbol{\xi})]\right) \tag{13}
$$

255 256 257 258 259 where ρ is a measure on *Y*. When $\rho(\mathbf{y}) = \sum_{i=1}^{N} \nu_i \delta_{\mathbf{y}_i}(\mathbf{y})$ with $\sum_{i=1}^{N} \nu_i = 1$, we recover $q_{\mathbf{\xi},\rho}(\boldsymbol{\theta}) =$ $q_{\xi,N}(\theta)$ in [\(9\)](#page-3-4). The special structure of the pooled posterior allows to sample from it using the same algorithmic structure to sample from a single posterior $p(\theta|\mathbf{y}, \boldsymbol{\xi})$. Indeed, the score of $q_{\boldsymbol{\xi},\rho}(\theta)$ is linked to the posterior score,

$$
\nabla_{\theta} \log q_{\xi,\rho}(\theta) = \mathbb{E}_{\rho} [\nabla_{\theta} \log p(\theta | \mathbf{Y}, \boldsymbol{\xi})], \qquad (14)
$$

261 262 263 which for $q_{\xi,N}$ simplifies into $\sum_{i=1}^N \nu_i \nabla_{\theta} \log p(\theta | \mathbf{y}_i, \xi)$. In practice, we consider the operation of sampling as the output of a stochastic process iterating a so-called *sampling operator*.

264 265 266 267 268 Iterative sampling operators. Iterative sampling operators, as introduced in [Marion et al.](#page-12-3) [\(2024\)](#page-12-3), are mappings to a space of probabilities. In our BOED setting, we consider two such operators. The first one is defined, for each ξ , through a sequence over s of functions from $\mathcal{P}(\Theta \times \mathcal{Y})$ to $\mathcal{P}(\Theta \times \mathcal{Y})$ and denoted by $\Sigma_s^{\mathbf{Y},\theta}(p,\xi)$. Sampling is defined as the outcome in the limit $s \to \infty$ or for some finite $s = S$ of the following process starting from $p^{(0)} \in \mathcal{P}(\Theta \times \mathcal{Y})$ and iterating

$$
p^{(s+1)} = \sum_{s}^{Y,\theta}(p^{(s)}, \xi) ,
$$
\n(15)

Figure 2: Source localisation example. Prior (left) and pooled posterior (right) samples at experiment k. Final ξ_k^* (orange cross) at the end of the optimization sequence ξ_0, \cdot, ξ_T (blue crosses). This optimization "contrasts" the two distributions by making the pooled posterior "as different as possible" from the prior.

where $p^{(s)}$ can be explicit, *e.g.* $p^{(s)}$ is a Gaussian distribution with parameters depending on s, or represented by a random variable $X_s \sim p^{(s)}$. For example, in density-based BOED, for $X_s = (Y_s, \theta_s)$, we consider the Euler discretization of the Langevin diffusion converging to p_f

$$
\mathbf{y}^{(s+1)} = \mathbf{y}^{(s)} - \gamma_s \nabla_{\mathbf{y}} V(\mathbf{y}^{(s)}, \boldsymbol{\theta}^{(s)}, \boldsymbol{\xi}) + \sqrt{2\gamma_s} \mathbf{B}_{\mathbf{y}, s}, \n\mathbf{\theta}^{(s+1)} = \mathbf{\theta}^{(s)} - \gamma_s \nabla_{\boldsymbol{\theta}} V(\mathbf{y}^{(s)}, \boldsymbol{\theta}^{(s)}, \boldsymbol{\xi}) + \sqrt{2\gamma_s} \mathbf{B}_{\boldsymbol{\theta}, s}.
$$
\n(16)

where $B_{y,s}$ and $B_{\theta,s}$ are realizations of independent standard Gaussian variables, γ_s is a step-size and $V(y, \theta, \xi) = -\log p(\theta) - \log p(y|\theta, \xi)$ is the p_{ξ} potential, $p_{\xi}(y, \theta) \propto \exp(-V(y, \theta, \xi))$. The dynamics induced lead to samples from p_{ξ} for $s \to \infty$. In the following, we will thus use the notation $\Sigma_s^{\mathbf{Y},\theta}$ to mean that we have access to samples from $p^{(s+1)}$, which is equivalent to apply $\Sigma_s^{\mathbf{Y},\theta}$ to an empirical version of $p^{(s)}$ built from samples $\{(\bm{y}_i^{(s)}, \bm{\theta}_i^{(s)})\}_{i=1:N}$. Similarly, we can produce samples $\{\boldsymbol{\theta}_{j}^{\prime(s+1)}\}_{j=1:M}$ from the pooled posterior $q_{\boldsymbol{\xi},N}$, using its score expression, via the updating,

$$
\boldsymbol{\theta}'^{(s+1)} = \boldsymbol{\theta}'^{(s)} - \gamma_s' \sum_{i=1}^N \nu_i \nabla_{\boldsymbol{\theta}} V(\boldsymbol{y}_i, \boldsymbol{\theta}'^{(s)}, \boldsymbol{\xi}) + \sqrt{2\gamma_s'} \boldsymbol{B}_{\boldsymbol{\theta}',s} . \qquad (17)
$$

For a sampling operator of the pooled posterior general form [\(13\)](#page-4-1), we need to extend the definition in [Marion et al.](#page-12-3) [\(2024\)](#page-12-3) by adding a dependence on some distribution $\rho \in \mathcal{P}(\mathcal{Y})$ for the conditioning part. The second sampling operator is defined, for some given ξ and ρ , through a sequence over s of parameterized functions from $P(\Theta)$ to $P(\Theta)$ and denoted by $\Sigma^{\theta'}_s(q,\xi,\rho)$. The sampling operator is defined as the outcome of the following process starting from $q^{(0)} \in \mathcal{P}(\Theta)$ and iterating

$$
q^{(s+1)} = \Sigma_s^{\theta'}(q^{(s)}, \xi, \rho) \,. \tag{18}
$$

For instance, when $\rho = \sum_{i=1}^{N} \nu_i \delta_{\mathbf{y}_i}$, $q^{(s+1)} = \sum_{s}^{\theta'} (q^{(s)}, \xi, \rho)$ can then be a shorthand for [\(17\)](#page-5-1).

5 SINGLE LOOP CONTRASTIVE EIG OPTIMIZATION

315 316 317 318 319 320 321 322 323 The perspective of optimization through sampling leads naturally to a nested loop procedure. An inner loop is performed to reach good approximations of p_{ξ} and $q_{\xi,N}$ using two samplers as specified in Section [4](#page-4-0) and summarized in the nested loop Algorithm [1.](#page-6-0) Considering sampling as an optimization over the space of distributions [\(Marion et al.,](#page-12-3) [2024\)](#page-12-3), a more efficient single loop procedure can be derived. As illustrated in the single loop Algorithm [2,](#page-6-1) at each optimization step over ξ , the sampling operators are applied only once using the current ξ , which is updated in turn, etc. Sampling operators can be derived from traditional density-based sampling, like in [\(16\)](#page-5-2) and [\(17\)](#page-5-1), where an expression of the target distribution is required to compute the score, and also from data-based sampling where only training samples are available. In the latter case, conditional score-based generative models have emerged as a very active field of research. We explicit below how a recent such framework proposed by [Dou and Song](#page-11-10) [\(2024\)](#page-11-10) can be used in our setting.

324 325 326 327 328 329 330 331 332 333 334 335 336 337 338 339 340 341 342 Data-based samplers. In BOED, we are interested in sampling from a conditional distribution $p(\theta|\mathbf{y}, \xi)$ with the following objectives. First we need to sample from the pooled posterior $q_{\xi,N}(\theta)$ which requires conditioning on the observation y . Second, in sequential design problems (see section [6.1](#page-7-1) and Appendix [D\)](#page-17-0), we need to condition on the history of observations D_{k-1} and produce samples from $p(\theta|D_{k-1})$. Both these issues can be tackled in the framework of Diffusion Models for Inverse Problems [\(Daras et al.,](#page-10-2) [2024\)](#page-10-2). When the likelihood corresponds to a linear measurement Y with $Y = A_{\xi} \theta + \eta$ and $\eta \sim \mathcal{N}(0, \Sigma)$, inspiring recent attempts, such as [\(Corenflos et al.,](#page-10-8) [2024;](#page-10-8) [Cardoso et al.,](#page-10-9) [2024\)](#page-10-9), have addressed the problem of sampling efficiently from $p(\theta | y, \xi)$ using only the pre-trained score $s_{\phi}(\theta^{(t)}, t)$ of a diffusion model, without the need for any kind of retraining (see Appendix [C](#page-15-1) for details). For conditional sampling, this would mean running an SDE with a conditional score $\nabla_{\theta} \log p(\theta^{(t)} | y, \xi)$, which is intractable. See [\(42\)](#page-16-0) and more details in Appendix [C.2.](#page-16-1) As a solution, [Dou and Song](#page-11-10) [\(2024\)](#page-11-10) propose a method named FPS that approximates $p(\theta^{(t)} | y, \xi)$ by $p(\theta^{(t)} | y^{(t)}, \xi)$ with $y^{(t)}$ the noised observation at time t. As the score $\nabla_{\theta} \log p(\theta^{(t)} | y^{(t)}, \xi)$ can be written as $\nabla_{\bm{\theta}} \log p(\bm{\theta}^{(t)}) + \nabla_{\bm{\theta}} \log p(\bm{y}^{(t)}|\bm{\theta}^{(t)},\bm{\xi}),$ we can leverage the learned score $s_\phi(\bm{\theta}^{(t)},t)$ and the closed form of $\nabla_{\theta} \log p(\bm{y}^{(t)}|\bm{\theta}^{(t)},\bm{\xi})$ to sample approximately from $p(\bm{\theta}|\bm{y},\bm{\xi})$ using a backward SDE with the approximate score, see (44) in Appendix [C.2.](#page-16-1) This allows to sample efficiently from $p(\theta | \mathbf{D}_{k-1})$ and, using $\nabla_{\theta} \log q_{\xi,N}(\theta') = \sum_{i=1}^{N} \nu_i \nabla_{\theta} \log p(\theta' | \mathbf{y}_i, \xi)$, from the pooled posterior with the extension of [\(44\)](#page-17-1) below, where $y_i^{(t)}$ is the noised y_i at time t,

$$
d\boldsymbol{\theta}'^{(t)} = \left[-\frac{\beta(t)}{2} \boldsymbol{\theta}'^{(t)} - \beta(t) \sum_{i=1}^{N} \nu_i \nabla_{\boldsymbol{\theta}} \log p(\boldsymbol{\theta}'^{(t)} | \mathbf{y}_i^{(t)}, \boldsymbol{\xi}) \right] dt + \sqrt{\beta(t)} dB_t.
$$
 (19)

346 347 An additional resampling SMC-like step can also be added as explained in Appendix \overline{E} . The approach allows to handle new sequential data-based BOED tasks as illustrated in Section [6.3.](#page-8-0)

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> Density-based samplers. Among density-based samplers, we can mention score-based MCMC samplers, including Langevin dynamics via the Unadjusted Langevin Algorithm (ULA) and

Metropolis Adjusted Langevin Algorithm (MALA) [\(Roberts and Tweedie,](#page-12-12) [1996\)](#page-12-12), Hamiltonian Monte Carlo (HMC) samplers [\(Hoffman and Gelman,](#page-11-11) [2014\)](#page-11-11). In Section [6.2,](#page-7-2) an illustration is given with Langevin and sequential Monte Carlo (SMC) to handle a sequential density-based BOED task.

375 376 377 Contrastive Optimization. Optimizing ξ using the gradient expression [\(10\)](#page-3-2) encourages to select a ξ that gives either high probability $p(y_i|\theta_i,\xi)$ to samples (θ_i,y_i) from p_{ξ} or low probability $p(\mathbf{y}_j | \theta'_j, \xi)$ to samples θ'_j from $q_{\xi,N}$. This contrastive behaviour is also visible in [\(2\)](#page-0-1) where the EIG is defined as the mean over the experiment outcomes of the KL between posterior and prior

378 379 380 381 382 383 384 distributions. The pooled posterior $q_{\epsilon,N}$ is then used as a proxy to the intractable posterior, to perform this contrastive optimization. Figure [2](#page-5-3) provides a visualization of this contrastive behavior in the source localization example of Section [6.2.](#page-7-2) It corresponds to set the next design ξ to a value that eliminates the most parameter θ values (right plot) among the possible ones a priori (left plot). This is analogous to Noise Constrastive Estimation [\(Gutmann and Hyvärinen,](#page-11-12) [2010\)](#page-11-12) methods where model parameters are computed so that the data samples are as different as possible from the noise samples. Additional illustrations are given in Appendix Figure [6.](#page-21-0)

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6 NUMERICAL EXPERIMENTS

Two sequential density-based (Section [6.2\)](#page-7-2) and data-based (Section [6.3\)](#page-8-0) BOED examples are considered to illustrate that our method extends to the sequential case in both settings.

6.1 SEQUENTIAL BAYESIAN EXPERIMENTAL DESIGN

393 394 395 In the sequential setting, a sequence of K experiments is planned while gradually accounting for the successively collected data. At step k, we wish to pick the best design ξ_k given previous outcomes $D_{k-1} = \{(\mathbf{y}_1, \boldsymbol{\xi}_1), \dots, (\mathbf{y}_{k-1}, \boldsymbol{\xi}_{k-1})\}\.$ The expected information gain in this scenario is given by:

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 $I_k(\boldsymbol{\xi},\boldsymbol{D}_{k-1}) = \mathbb{E}_{p(\boldsymbol{y}|\boldsymbol{\xi},\boldsymbol{D}_{k-1})}\left[\text{KL}(p(\boldsymbol{\theta}|\boldsymbol{y},\boldsymbol{\xi},\boldsymbol{D}_{k-1}),p(\boldsymbol{\theta}|\boldsymbol{D}_{k-1}))\right],$

397 398 399 400 401 402 403 404 where $p(\theta|\mathbf{D}_{k-1})$ and $p(\theta|\mathbf{y}, \boldsymbol{\xi}, \mathbf{D}_{k-1})$ act respectively as prior and posterior analogues to the static case (2) . See Appendix [D](#page-17-0) for more detailed explanations. The main difference is that we no longer have direct access to samples from the step k prior $p(\theta|D_{k-1})$. However, as $p(\boldsymbol{\theta}|\boldsymbol{D}_{k-1}) \propto p(\boldsymbol{\theta}) \prod_{n=1}^{k-1} p(\boldsymbol{y}_n|\boldsymbol{\theta},\boldsymbol{\xi}_n)$ and $p(\boldsymbol{\theta}|\boldsymbol{y},\boldsymbol{\xi},\boldsymbol{D}_{k-1}) \propto p(\boldsymbol{\theta}) p(\boldsymbol{y}|\boldsymbol{\theta},\boldsymbol{\xi}) \prod_{n=1}^{k-1} p(\boldsymbol{y}_n|\boldsymbol{\theta},\boldsymbol{\xi}_n)$ we can still compute the score of these distributions and run sampling operators similar to [\(15\)](#page-4-3) and [\(18\)](#page-5-4). To emphasize their dependence on D_{k-1} , they are denoted by $\sum_{s}^{\mathbf{Y},\theta|D_{k-1}}(p^{(s)},\xi)$ and $\Sigma_s^{\theta'|D_{k-1}}(q^{(s)}, \xi, \rho)$. Examples of these operators are provided in [\(20\)](#page-8-1) and [\(21\)](#page-8-2) in Section [6.2.](#page-7-2)

405 406 407 408 409 410 411 412 413 414 415 416 417 418 419 420 Evaluation metrics and comparison. We refer to our method as CoDiff. In Section [6.2,](#page-7-2) comparison is provided with other recent approaches, namely a reinforcement learning-based approach RL-BOED from [Blau et al.](#page-10-3) [\(2022\)](#page-10-3), the *variational prior contrastive estimation* VPCE of [Foster et al.](#page-11-9) [\(2020\)](#page-11-9) and a recent approach named PASOA [\(Iollo et al.,](#page-11-2) [2024\)](#page-11-2) based on tempered sequential Monte Carlo samplers. We also compare with a non tempered version of this latter approach (SMC) and with a random baseline, where the observations $\{y_1, \cdot, y_K\}$ are simulated with designs generated randomly. More details about these methods are given in Appendix [F.2.](#page-20-0) To compare methods in terms of information gains, we use the *sequential prior contrastive estimation* (SPCE) and *sequential nested Monte Carlo* (SNMC) bounds introduced in [Foster et al.](#page-11-4) [\(2021\)](#page-11-4) and used in [Blau et al.](#page-10-3) [\(2022\)](#page-10-3). These quantities allow to compare methods on the produced design sequences only, via their [SPCE, SNMC] intervals which contain the total EIG. Their expressions are given in Appendix [F.1.](#page-19-0) We also provide the L_2 Wasserstein distance between the produced samples and the true parameter θ . For methods that do not provide posterior estimations or poor quality ones (RL-BOED, VPCE, Random), we compute Wasserstein distances on posterior samples obtained by using tempered SMC on their design and observation sequences. In contrast, SMC Wasserstein distances are computed on the SMC posterior samples. In Section [6.3,](#page-8-0) our evaluation is mainly qualitative. The previous methods do not apply and we are not aware of existing attempts that could handle such a generative setting.

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6.2 SOURCES LOCATION FINDING

423 424 425 426 427 428 429 430 431 We present a source localization example inspired by [Foster et al.](#page-11-4) (2021) ; [Blau et al.](#page-10-3) (2022) . The setup involves C sources in \mathbb{R}^2 , with unknown positions $\theta = {\theta_1, \ldots, \theta_C}$. The challenge is to determine optimal measurement locations to accurately infer the sources positions. When a measurement is taken at location $\xi \in \mathbb{R}^2$, the signal strength is defined as $\mu(\theta, \xi) = b + \sum_{c=1}^C \frac{\alpha_c}{m + ||\theta_c - \xi||_2^2}$ where α_c , b, and m are predefined constants. We assume a standard Gaussian prior for each source location, $\theta_{c} \sim \mathcal{N}(0, I_2)$, and model the likelihood as log-normal: $(\log y \mid \theta, \xi) \sim \mathcal{N}(\log \mu(\theta, \xi), \sigma)$, with σ representing the standard deviation. For this experiment, we set $C = 2$, $\alpha_1 = \alpha_2 = 1$, $m = 10^{-4}$, $b = 10^{-1}$, $\sigma = 0.5$, and plan $K = 30$ sequential design optimizations. In the notation of the single loop Algorithm [2,](#page-6-1) we consider $\Sigma_t^{\mathbf{Y}, \theta| \mathbf{D}_{k-1}}(p^{(t)}, \xi_t)$ and $\Sigma_t^{\theta'| \mathbf{D}_{k-1}}(q^{(t)}, \xi_t, \hat{\rho}_{t+1})$ operators

that correspond respectively to the update of batch samples of size $N = 200$ and $M = 200$ $\{(y_i^{(t)}, \theta_i^{(t)})\}_{i=1:N}$ and $\{\theta_j^{(t)}\}_{j=1:N}$ with $\hat{\rho}_{t+1} = \sum_{i=1}^N \nu_i \delta_{y_i^{(t+1)}}$ using Langevin diffusions. Making use of the availability of the likelihood in this example, sampling from it, is straightforward and sampling operator iterations simplify into, for $i = 1 : N$ and $j = 1 : M$

$$
\boldsymbol{\theta}_{i}^{(t+1)} = \boldsymbol{\theta}_{i}^{(t)} - \gamma_{t} \nabla_{\boldsymbol{\theta}} \log p(\boldsymbol{\theta}_{i}^{(t)} | \boldsymbol{D}_{k-1}) + \sqrt{2 \gamma_{t}} \boldsymbol{B}_{\boldsymbol{\theta},t} \quad \text{and} \quad \boldsymbol{y}_{i}^{(t+1)} \sim p(\boldsymbol{y} | \boldsymbol{\theta}_{i}^{(t+1)}, \boldsymbol{\xi}_{t}) \tag{20}
$$

$$
\boldsymbol{\theta'}_{j}^{(t+1)} = \boldsymbol{\theta'}_{j}^{(t)} - \gamma'_{t} \sum_{i=1}^{N} \nu_{i} \nabla_{\boldsymbol{\theta}} \log p(\boldsymbol{\theta'}_{j}^{(t)} | \boldsymbol{y}_{i}^{(t+1)}, \boldsymbol{\xi}_{t}, \boldsymbol{D}_{k-1}) + \sqrt{2 \gamma'_{t}} \boldsymbol{B}_{\boldsymbol{\theta'},t} .
$$
 (21)

In practice, Langevin diffusion can get trapped in local minima and causes the sampling to be too slow to keep pace with the optimization process. To address this, we augment the Langevin diffusion with the Diffusive Gibbs (DiGS) MCMC kernel proposed by [Chen et al.](#page-10-10) [\(2024\)](#page-10-10). DiGS is an auxiliary variable MCMC method where the auxiliary variable X is a noisy version of the original variable X . DiGS enhances mixing and helps escape local modes by alternately sampling from the distributions $p(\tilde{x}|x)$, which introduces noise via Gaussian convolution, and $p(x|\tilde{x})$, which denoises the sample back to the original space using a score-based update (here a Langevin diffusion). With 400 total samples, each measurement step takes 2.9 s. This number of samples is insightful as it is usually the amount of samples one can afford to compute in the diffusion models of Section [6.3.](#page-8-0) The whole experiment is repeated 100 times with random source locations each time. Figure [3](#page-8-3) shows, with respect to k, the median for SPCE, the L_2 Wasserstein distances between weighted samples and the true source locations and SNMC. CoDiff clearly outperforms all other methods, with significant improvement, both in terms of information gain and posterior estimation. It improves by 30% the non-myopic RL-BOED results on SPCE and provides much higher SNMC. The L_2 Wasserstein distance is two order of magnitude lower, suggesting the higher quality of our measurements.

Figure 3: Source location. Median and standard error over 100 rollouts for SPCE, L_2 Wasserstein distance (log-scale), SNMC with respect to number of experiments k. Number of samples N+M=400.

6.3 IMAGE RECONSTRUCTION WITH DIFFUSION MODELS

471 472 473 474 475 476 477 478 479 480 481 482 483 484 485 We build an artificial experimental design task to illustrate the ability of our method to handle design parameters related to inverse problems with a high dimensional parameter θ . We consider the task of recovering an hidden image from only partial observations of its pixels. The image to be recovered is denoted by θ . An experiment corresponds to the choice of a pixel ξ around which an observation mask is centered and the image becomes visible. The measured observation y is then a masked version of θ . The likelihood derives from the model $Y = A_{\xi} \theta + \eta$ where A_{ξ} is a square mask centered at ξ and η some Gaussian variable. For the image prior, we consider a diffusion model trained for generation of the MNIST dataset [\(LeCun et al.,](#page-12-13) [1998\)](#page-12-13). The goal is thus to select sequentially the best central pixel locations for 7×7 masks so as to reconstruct an entire 28×28 MNIST image in the smallest number of experiments. The smaller the mask the more interesting it becomes to optimally select the mask centers. Algorithm [2](#page-6-1) is used with diffusion-based sampling operators specified in Appendix [F.2.2.](#page-20-1) The gain in optimizing the mask placements is illustrated in Figure [1](#page-1-0) and Appendix Figure [9.](#page-23-0) It is confirmed quantitatively in Table [1,](#page-6-2) which reports reconstruction quality as measured by the structural similarity index measure (SSIM) [\(Wang et al.,](#page-12-14) [2004\)](#page-12-14), details in Appendix [F.2.2.](#page-20-1) Progressive reconstructions are shown in Figures [4,](#page-9-0) [7](#page-22-0) and [8.](#page-23-1) The digit to be recovered is shown in the 1st column. The successively selected masks are shown (red line squares) in the 2nd column with the resulting gradually discovered part of the image. The reconstruction per se can be estimated from the

posterior samples shown in the last 16 columns. At each experiment, the upper sub-row shows the 16 most-likely reconstructed images, while the lower sub-row shows the 16 less probable ones. As the number of experiments increases the posterior samples gradually concentrate on the right digit.

Figure 4: Image reconstruction. First 6 experiments (rows): image ground truth, measurement at experiment k , samples from current prior $p(\theta|D_{k-1})$, with best (resp. worst) weights in upper (resp. lower) sub-row. The samples incorporate past measurement information as the procedure advances. Each design steps takes ∼ 7.3s

7 CONCLUSION

 We presented a new approach, CoDiff, to gradient-based BOED that allows very efficient implementations. The performance was illustrated in a traditional density-based setting with superior accuracy and lower computational cost compared to state-of-the-art methods. In addition, the possibility of our method to also handle data-based sampling represents, to our knowledge, the first extension of BOED to diffusion-based generative models. By integrating the highly successful framework of diffusion models for our sampling operators, we were able to optimize a design parameter ξ concurrently with the diffusion process. This was illustrated in a new application for BOED involving high dimensional image parameters. The foundation of our approach lies on a new EIG gradient estimator, bi-level optimization, conditional diffusion models and their application to inverse problems. Thanks to this advancement, there are as many new potential applications of BOED as there are trained diffusion models for specific inverse problem tasks. Current limitations include that CoDiff remains a greedy approach, that it requires an explicit expression of the likelihood and that when using diffusions to address inverse problems only linear forward models are currently handled. However, the non-linear setting is an active field of research, and advancements in this area could be directly applied to our framework. The applicability of our method could also be extended by considering settings with no explicit expression of the likelihood and investigating simulation-based inference such as developed by [Ivanova et al.](#page-11-5) [\(2021\)](#page-11-5); [Kleinegesse and Gutmann](#page-12-15) [\(2021\)](#page-12-15); [Kleinegesse](#page-12-16) [et al.](#page-12-16) [\(2020\)](#page-12-16). In addition, although in density-based BOED, we have shown that greedy approaches could outperform long-sighted reinforcement learning procedures, in a data-based setting, it would be interesting to investigate an extension to non myopic approaches such as [Iqbal et al.](#page-11-13) [\(2024\)](#page-11-13).

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A TWO EXPRESSIONS FOR THE EIG GRADIENT

Both approaches presented below, that of [Goda et al.](#page-11-7) [\(2022\)](#page-11-7) and [Ao and Li](#page-10-6) [\(2024\)](#page-10-6), start from EIG gradient expressions derived using a reparameterization trick. Using the change of variable $Y = T_{\xi,\theta}(U)$, we can derive the following expression for the EIG gradient,

$$
\nabla_{\xi} I(\xi) = \mathbb{E}_{p_U(\mathbf{u})p(\theta)} \left[\nabla_{\xi} \log p(T_{\xi, \theta}(\mathbf{U}) | \theta; \xi) \right] - \mathbb{E}_{p_U(\mathbf{u})p(\theta)} \left[\nabla_{\xi} \log p(T_{\xi, \theta}(\mathbf{U}) | \xi) \right]. \tag{22}
$$

The first term in [\(22\)](#page-13-1) involves only the known likelihood and is generally not problematic. For the second term, we can use,

 $\nabla_{\boldsymbol{\xi}} \log p(T_{\boldsymbol{\xi},\boldsymbol{\theta}}(\boldsymbol{U})|\boldsymbol{\xi}) = \frac{\nabla_{\boldsymbol{\xi}} p(T_{\boldsymbol{\xi},\boldsymbol{\theta}}(\boldsymbol{U})|\boldsymbol{\xi})}{p(T_{\boldsymbol{\xi},\boldsymbol{\theta}}(\boldsymbol{U})|\boldsymbol{\xi})}$

$$
\begin{array}{c} 711 \\ 712 \end{array}
$$

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with $p(T_{\xi,\theta}(U)|\xi) = \mathbb{E}_{p(\theta')} [p(T_{\xi,\theta}(U)|\theta', \xi)]$ and

$$
\nabla_{\xi} p(T_{\xi,\theta}(U)|\xi) = \nabla_{\xi} \mathbb{E}_{p(\theta')} \left[p(T_{\xi,\theta}(U)|\theta',\xi) \right]
$$
\n
$$
= \mathbb{E}_{p(\theta')} \left[\nabla_{\xi} p(T_{\xi,\theta}(U)|\theta',\xi) \right]
$$
\n
$$
= \mathbb{E}_{p(\theta')} \left[p(T_{\xi,\theta}(U)|\theta',\xi) \nabla_{\xi} \log p(T_{\xi,\theta}(U)|\theta',\xi) \right] . \tag{25}
$$

(23)

Subsequently, two expressions of the EIG gradient can be derived depending on which of [\(24\)](#page-13-2) or [\(25\)](#page-13-3) is used. Using [\(24\)](#page-13-2) and $p(T_{\xi,\theta}(U)|\xi) = \mathbb{E}_{p(\theta')} [p(T_{\xi,\theta}(U)|\theta', \xi)]$, it comes

$$
\nabla_{\xi} I(\xi) = \mathbb{E}_{p_U(u)p(\theta)} \left[\nabla_{\xi} \log p(T_{\xi,\theta}(U)|\theta; \xi) - \frac{\mathbb{E}_{p(\theta')} \left[\nabla_{\xi} p(T_{\xi,\theta}(U)|\theta', \xi) \right]}{\mathbb{E}_{p(\theta')} \left[p(T_{\xi,\theta}(U)|\theta', \xi) \right]} \right]
$$
\n
$$
= \mathbb{E}_{p_{\xi}} \left[g(\xi, \mathbf{Y}, \theta, \theta) - \frac{\mathbb{E}_{p(\theta')} \left[h(\xi, \mathbf{Y}, \theta, \theta') \right]}{\mathbb{E}_{p(\theta')} \left[p(\mathbf{Y}|\theta', \xi) \right]} \right]. \tag{26}
$$

with

$$
g(\pmb{\xi},\pmb{y},\pmb{\theta},\pmb{\theta}')\!=\!\nabla_{\pmb{\xi}}\!\log p(T_{\pmb{\xi},\pmb{\theta}}(\pmb{u})|\pmb{\theta}',\pmb{\xi})_{|\pmb{u}=\smash{T_{\pmb{\xi},\pmb{\theta}}^{-1}(\pmb{y})}}
$$

and

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$$
h(\xi, \mathbf{y}, \boldsymbol{\theta}, \boldsymbol{\theta}') \!=\! \nabla_{\xi} p(T_{\xi, \boldsymbol{\theta}}(\mathbf{u}) | \boldsymbol{\theta}', \xi)_{|\mathbf{u} = T_{\xi, \boldsymbol{\theta}}^{-1}(\mathbf{y})}.
$$

Considering, in the second term, an additional importance distribution $q(\theta' | y, \theta, \xi)$ leads to the expression used in [Goda et al.](#page-11-7) [\(2022\)](#page-11-7),

$$
\nabla_{\xi} I(\xi) = \mathbb{E}_{p_{\xi}} \left[g(\xi, \mathbf{Y}, \theta, \theta) - \frac{\mathbb{E}_{q(\theta' | \mathbf{Y}, \theta, \xi)} \left[\frac{p(\theta')}{q(\theta' | \mathbf{Y}, \theta, \xi)} h(\xi, \mathbf{Y}, \theta, \theta') \right]}{\mathbb{E}_{q(\theta' | \mathbf{Y}, \theta, \xi)} \left[\frac{p(\theta')}{q(\theta' | \mathbf{Y}, \theta, \xi)} p(\mathbf{Y} | \theta', \xi) \right]} \right].
$$
 (27)

It can be used to derive estimators of the form,

$$
\nabla_{\xi} I(\xi) \approx \frac{1}{N} \sum_{i=1}^{N} \left[g(\xi, y_i, \theta_i, \theta_i) - \frac{\frac{1}{M} \sum_{j=1}^{M} \frac{p(\theta'_{i,j})}{q(\theta'_{i,j} | y_i, \theta_i, \xi)} h(\xi, y_i, \theta_i, \theta'_{i,j})}{\frac{1}{M} \sum_{j=1}^{M} \frac{p(\theta'_{i,j})}{q(\theta'_{i,j} | y_i, \theta_i, \xi)} p(y_i | \theta'_{i,j}, \xi)} \right], \quad (28)
$$

744 745 746 747 748 749 750 where $\{(\bm{y}_i, \bm{\theta}_i)\}_{i=1:N}$ are simulated from the joint distribution p_{ξ} and for each $i = 1:N$, ${\{\theta'_{i,j}\}}_{j=1:M}$ is a sample from $q(\cdot|\mathbf{y}_i,\theta_i,\xi)$. [Goda et al.](#page-11-7) [\(2022\)](#page-11-7) use [\(28\)](#page-13-4) with $N=1$. Even with perfect sampling, this estimator is not unbiased due to the ratio in the second term but can be de-biased following [Rhee and Glynn](#page-12-7) [\(2015\)](#page-12-7). The randomized MLMC procedure of [Rhee and Glynn](#page-12-7) [\(2015\)](#page-12-7) is a post-hoc general procedure that can be more generally applied to de-bias a sequence of possibly biased estimators, provided the estimators are consistent.

751 752 Alternatively, using [\(25\)](#page-13-3) instead, another expression of the EIG gradient can be derived. Replacing (25) in (23) , it comes,

$$
\nabla_{\xi} \log p(T_{\xi,\theta}(U)|\xi) = \mathbb{E}_{p(\theta')} \left[\frac{p(T_{\xi,\theta}(U)|\theta',\xi) \nabla_{\xi} \log p(T_{\xi,\theta}(U)|\theta',\xi)}{p(T_{\xi,\theta}(U)|\xi)} \right]
$$

= $\mathbb{E}_{p(\theta'|T_{\xi,\theta}(U),\xi)} \left[\nabla_{\xi} \log p(T_{\xi,\theta}(U)|\theta',\xi) \right],$

756 757 which, with the definition of q above, leads to

$$
\nabla_{\xi} I(\xi) = \mathbb{E}_{p_{\xi}} \left[g(\xi, \mathbf{Y}, \theta, \theta) - \mathbb{E}_{p(\theta' | \mathbf{Y}, \xi)} \left[g(\xi, \mathbf{Y}, \theta, \theta') \right] \right] \tag{29}
$$

760 This alternative expression (29) is the starting point of [Ao and Li](#page-10-6) (2024) , who subsequently use the following estimator,

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766

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$$
\nabla_{\boldsymbol{\xi}} I(\boldsymbol{\xi}) \approx \frac{1}{N} \sum_{i=1}^N \left[g(\boldsymbol{\xi}, \boldsymbol{y}_i, \boldsymbol{\theta}_i, \boldsymbol{\theta}_i) - \mathbb{E}_{q(\boldsymbol{\theta}'|\boldsymbol{y}_i, \boldsymbol{\xi})} \left[g(\boldsymbol{\xi}, \boldsymbol{y}_i, \boldsymbol{\theta}_i, \boldsymbol{\theta}') \right] \right],
$$

765 767 768 769 770 where $\{(\bm{y}_i, \bm{\theta}_i)\}_{i=1:N}$ is as before a sample from the joint distribution p_{ξ} and where for each \bm{y}_i , $q(\theta' | y_i, \xi)$ is a tractable approximation of the intractable posterior $p(\theta' | y_i, \xi)$. More specifically, [Ao](#page-10-6) [and Li](#page-10-6) [\(2024\)](#page-10-6) propose to approximate each posterior distribution by $q(\theta' | y_i, \xi) = \frac{1}{M} \sum_{j=1}^{M} \delta_{\theta'_{i,j}}$, using a sample $\{\theta'_{i,j}\}_{j=1:M}$ from an MCMC procedure. It follows the nested Monte Carlo estimator below,

$$
\nabla_{\boldsymbol{\xi}} I(\boldsymbol{\xi}) \approx \frac{1}{N} \sum_{i=1}^{N} \left[g(\boldsymbol{\xi}, \boldsymbol{y}_i, \boldsymbol{\theta}_i, \boldsymbol{\theta}_i) - \frac{1}{M} \sum_{j=1}^{M} g(\boldsymbol{\xi}, \boldsymbol{y}_i, \boldsymbol{\theta}_i, \boldsymbol{\theta}_{i,j}) \right].
$$
 (30)

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B LOGARITHMIC POOLING AS A GOOD IMPORTANCE SAMPLING PROPOSAL

776 777 778 779 780 781 782 783 784 785 786 787 788 When considering importance sampling with a proposal distribution q and a target distribution p , [Chatterjee and Diaconis](#page-10-11) [\(2018\)](#page-10-11) proved that under certain conditions, the number of simulation draws required for both importance sampling and self normalized importance sampling (SNIS) estimators to have small L_1 error with high probability was roughly $\exp(KL(p,q))$, see Theorem 1.2 in [Chatterjee](#page-10-11) [and Diaconis](#page-10-11) [\(2018\)](#page-10-11) for SNIS. Similarly, selecting a proposal distribution which minimizes the importance sampling estimator variance is equivalent to finding a distribution with small χ^2 -distance to p, see *e.g.* Appendix E of [Minka](#page-12-17) [\(2005\)](#page-12-17). More generally, finding a good proposal q is linked to the problem of minimizing α -divergences or f-divergence between p and q, which are jointly convex in p and q, see [Minka](#page-12-17) [\(2005\)](#page-12-17). In this work, we consider $KL(q, p)$ as a measure of proximity between p and q. This choice is ultimately arbitrary but has the advantage of leading to an interpretable proposal with interesting sampling properties. To justify the pooled posterior $q_{\xi,N}$ in [\(9\)](#page-3-4) and its use in [\(10\)](#page-3-2), we then use Lemma [2](#page-15-0) below to show that for $\sum_{i=1}^{N} \nu_i = 1$, the distribution q^* that minimizes the weighted sum of the KL against each posterior $p(\theta | y_i, \xi)$, *i.e.* $\sum_{i=1}^{N} \nu_i \text{KL}(q, p(\theta | \boldsymbol{y}_i, \xi))$ is

$$
\frac{789}{}
$$

$$
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$$

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 $i=1$ which is the logarithmic pooling (or geometric mixture) of the respective posterior distributions $p(\theta | \mathbf{y}_i, \boldsymbol{\xi})$. Lemma [2](#page-15-0) results from an application of a lemma mentioned by [Alquier](#page-10-12) [\(2024\)](#page-10-12) (Lemma 2.2 therein), and recalled below in Lemma [1.](#page-14-3) This Lemma [1](#page-14-3) has been known since Kullback [\(Kullback,](#page-12-18) [1959\)](#page-12-18) in the case of a finite parameter space Θ, but the general case is due to Donsker and Varadhan [\(Donsker and Varadhan,](#page-11-14) [1976\)](#page-11-14). Recall that $\mathcal{P}(\Theta)$ denotes the set of probability measures on Θ and p a given probability measure in $\mathcal{P}(\Theta)$.

 $q^*(\boldsymbol{\theta}) \propto p(\boldsymbol{\theta}) \prod^N$

 \propto \prod^N

 $i=1$

 $p(\bm{y}_i|\bm{\theta}, \bm{\xi})^{\nu_i}$

 $p(\boldsymbol{\theta}|\boldsymbol{y}_i,\boldsymbol{\xi})^{\nu_i}$, (32)

(31)

Lemma 1 (Donsker and Varadhan's variational formula) *For any measurable, bounded function* $f : \Theta \to \mathbb{R}$, the supremum with respect to $q \in \mathcal{P}(\Theta)$ of

$$
\mathbb{E}_q\left[f(\boldsymbol{\theta})\right] - \textit{KL}(q,p)
$$

is the following Gibbs measure p_f *defined by its density with respect to* p *,*

$$
dp_f = \frac{\exp(f(\boldsymbol{\theta}))}{\mathbb{E}_p[\exp(f(\boldsymbol{\theta}))]}dp.
$$

The following Lemma [2](#page-15-0) is an application of Lemma [1.](#page-14-3)

810 811 812 Lemma 2 *For a given probability measure* $p \in \mathcal{P}(\Theta)$ *and a measure* ρ *on* $\mathcal Y$ *(not necessarily a probability measure), define for any probability measure* $q \in \mathcal{P}(\Theta)$

$$
\ell(q) = \mathbb{E}_q \left[\mathbb{E}_{\mathbf{Y} \sim \rho} \left[\log p(\mathbf{Y} | \boldsymbol{\theta}) \right] \right] - KL(q, p) \,. \tag{33}
$$

814 815 *It results from the Donsker and Varadhan's variational formula Lemma [1](#page-14-3) that the supremum of* $\ell(q)$ *with respect to* q *is reached for the Gibbs measure* q [∗] *defined by its density with respect to* p*,*

$$
q^*(\boldsymbol{\theta}) \propto p(\boldsymbol{\theta}) \, \exp(\mathbb{E}_{Y \sim \rho}[\log p(\boldsymbol{Y}|\boldsymbol{\theta})]) \, .
$$

817 818 *In addition maximizing* ℓ *is equivalent to minimising*

$$
\mathbb{E}_{\boldsymbol{Y}\sim\rho}\left[\textit{KL}(q(\boldsymbol{\theta}),p(\boldsymbol{\theta}|\boldsymbol{Y}))\right]
$$

which means that q^* is the measure that minimizes the KL to each $p(\bm{\theta}|\bm{y})$ on average with respect to y*.*

Proof of Lemma [2](#page-15-0) The expression of q^* results from a direct application of Lemma [1](#page-14-3) to $f(\theta)$ = $\mathbb{E}_{Y \sim \rho} [\log p(Y | \theta)]$ assuming it is measurable and bounded as a function of θ (to be checked in practice). The second part results from rewriting ℓ as

$$
\ell(q) = \mathbb{E}_{\mathbf{Y} \sim \rho} \left[\mathbb{E}_{\boldsymbol{\theta} \sim q} \left[\frac{\log(p(\mathbf{Y} | \boldsymbol{\theta}) p(\boldsymbol{\theta}))}{\log q(\boldsymbol{\theta})} \right] \right]
$$

= -\mathbb{E}_{\mathbf{Y} \sim \rho} \left[\text{KL}(q, p(\boldsymbol{\theta} | \mathbf{Y})) + \mathbb{E}_{\mathbf{Y} \sim \rho} \left[\log p(\mathbf{Y}) \right] \right].

 \Box

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831 832 833 Example: as already mentioned our pooled posterior $q_{\xi,N}$ corresponds to the application of this result to $\rho = \sum_{i=1}^{N} \nu_i \delta_{\boldsymbol{y}_i}$ with $\sum_{i=1}^{N} \nu_i = 1$.

834 835 836 837 838 Remark 1: If $\rho = \delta_y$, or $\rho = \sum_{i=1}^{N} \delta_{y_i}$, we recover the standard variational formulation of the posterior distribution (see *e.g.* Table 1 in [\(Knoblauch et al.,](#page-12-19) [2022\)](#page-12-19)). The posterior distribution $p(\theta|\mathbf{y}_1,\dots,\mathbf{y}_N)$ differs from the logarithmic pooling (for which the weights ν_i sum to 1) in the relative weight given to the prior. The result is valid for very general ℓ not necessarily expressed as an expectation.

839 840 841 842 Remark 2: Regarding logarithmic pooling, the result is similar to a result in [Carvalho et al.](#page-10-13) [\(2022\)](#page-10-13) (Remark 3.1 therein) by showing that, in the case of the sum of the KL, $\sum_{i=1}^{N}$ KL $(q, p(\theta | y_i))$, the optimal pooling weights are equal, $\nu_i = \frac{1}{N}$.

843 844 845 Remark 3: The pooled posterior distribution can also be recovered as a *constrained* mean field solution. Indeed, it is easy to show that q^* is also the measure that minimizes the KL between the joint distribution and a product form approximation where one of the factor is fixed to $\rho(\mathbf{y})$,

$$
q^* = \arg\min_{q \in \mathcal{P}(\Theta)} \mathrm{KL}(q(\boldsymbol{\theta})\rho(\boldsymbol{y}), p(\boldsymbol{\theta}, \boldsymbol{Y}))
$$

C DIFFUSION-BASED GENERATIVE MODELS

C.1 DENOISING DIFFUSION MODELS

852 853 854 855 856 857 Given a distribution $p_0 \in \mathcal{P}(\Theta)$ only available through a set of samples of θ , diffusion models are based on the addition of noise to the available samples in such a manner that allows to learn the reverse process that "denoises" the samples. This learned process can then be exploited to generate new samples by denoising random noise samples until we get back to the original data distribution. As an appropriate noising process, in our experiments we ran the Variance Preserving SDE from [Dhariwal and Nichol](#page-11-15) [\(2021\)](#page-11-15):

$$
d\tilde{\boldsymbol{\theta}}^{(t)} = -\frac{\beta(t)}{2}\tilde{\boldsymbol{\theta}}^{(t)}dt + \sqrt{\beta(t)}d\tilde{\boldsymbol{B}}_t
$$
\n(34)

where $\beta(t) > 0$ is a linear noise schedule that controls the amount of noise added at time t. Solving SDE [\(34\)](#page-15-2) leads to

$$
(\tilde{\boldsymbol{\theta}}^{(t)}|\tilde{\boldsymbol{\theta}}^{(0)}) \sim \mathcal{N}\bigg(\tilde{\boldsymbol{\theta}}^{(0)}\exp(-\frac{1}{2}\int_0^t \beta(s)ds), (1 - \exp(-\int_0^t \beta(s)ds))\mathbf{I}\bigg) ,\qquad (35)
$$

864 865 which can be written as

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$$
\tilde{\boldsymbol{\theta}}^{(t)} = \sqrt{\bar{\alpha}_t} \tilde{\boldsymbol{\theta}}^{(0)} + \sqrt{1 - \bar{\alpha}_t} \boldsymbol{\epsilon} \quad \text{with} \quad \bar{\alpha}_t = \exp(-\int_0^t \beta(s) ds) \quad \text{and} \tag{36}
$$

where $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ is a standard Gaussian random variable. Samples from p_0 are transformed to samples from a standard Gaussian distribution after some large time T.

871 872 The reverse denoising process can then be written as the reverse of the diffusion process [\(34\)](#page-15-2), which as stated by [Anderson](#page-10-14) [\(1982\)](#page-10-14) is:

$$
d\boldsymbol{\theta}^{(t)} = \left[-\frac{\beta(t)}{2} \boldsymbol{\theta}^{(t)} - \beta(t) \nabla_{\boldsymbol{\theta}} \log p_t(\boldsymbol{\theta}^{(t)}) \right] dt + \sqrt{\beta(t)} d\boldsymbol{B}_t , \qquad (37)
$$

where p_t is the distribution of $\tilde{\theta}^{(t)}$ from [\(34\)](#page-15-2). Solving this reverse SDE, the distribution of $\theta^{(T)}$ is closed to p_0 for large T, which allows approximate sampling from p_0 .

The score function $\nabla_{\theta} \log p_t(\theta^{(t)})$ of the noisy data distribution at time t is intractable and is then estimated by learning a neural network $s_{\phi}(\theta, t)$ with parameters ϕ . Score matching [\(Hyvärinen,](#page-11-16) 2005) is a method to train s_{ϕ} by minimizing the following loss:

$$
\mathbb{E}_{p_t(\boldsymbol{\theta})}\left[||s_{\phi}(\boldsymbol{\theta},t)-\nabla_{\boldsymbol{\theta}}\log p_t(\boldsymbol{\theta})||^2\right].
$$
\n(38)

As $p_t(\theta)$ is still unknown and only samples from $p_t(\theta|\tilde{\theta}^{(0)})$ in [\(35\)](#page-15-3) are available, [Song et al.](#page-12-20) [\(2021\)](#page-12-20) rewrite this loss function as:

$$
\mathbb{E}_{t \sim U[0,T]} \mathbb{E}_{p_0(\boldsymbol{\theta}^{(0)})} \mathbb{E}_{p_t(\boldsymbol{\theta}|\boldsymbol{\theta}^{(0)})} \left[\lambda(t) || s_{\phi}(\boldsymbol{\theta},t) - \nabla_{\boldsymbol{\theta}} \log p_t(\boldsymbol{\theta}|\boldsymbol{\theta}^{(0)}) ||^2 \right]
$$
(39)

888 where $\lambda(t) > 0$ is a weighting function that allows to focus more on certain timesteps than others. It is common to take $\lambda(t)$ inversely proportional to the variance of (35) at time t.

Once the neural network s_{ϕ} has been trained by minimizing [\(39\)](#page-16-2), it can be used to generate new samples approximately distributed as the target distribution p_0 by running a numerical scheme on the reverse SDE (37) . By running for example the Euler-Maruyama scheme on (37) , we get the following update step for the reverse process:

$$
\boldsymbol{\theta}^{(t-\Delta t)} = \boldsymbol{\theta}^{(t)} + \frac{\beta(t)}{2} \boldsymbol{\theta}^{(t)} \Delta t + \beta(t) s_{\phi}(\boldsymbol{\theta}^{(t)}, t) \Delta t + \sqrt{\beta(t) \Delta t} \boldsymbol{\epsilon}.
$$
 (40)

We can then generate samples approximately from p_0 by running the reverse process [\(40\)](#page-16-4) with a small enough Δt .

C.2 CONDITIONAL DIFFUSION MODELS

902 903 904 905 906 907 Conditional diffusion models arise when, for some measurement y , we want to produce samples from some conditional distribution $p_0(\theta|\mathbf{y})$. Sampling from conditional distributions is a problem that arises in inverse problems. When using diffusion models, numerous solutions have been investigated as mentioned in a very recent review [\(Daras et al.,](#page-10-2) [2024\)](#page-10-2). We specify in this section the approach adopted for our applications. With the application to experimental design in mind, we assume here that

$$
Y = A_{\xi} \theta + \eta \tag{41}
$$

where $\eta \sim \mathcal{N}(0, \sigma^2 I)$ is the measurement noise, A_{ξ} is the operator that represents the experiment at ξ.

Sampling from the conditional distribution $p(\theta|\mathbf{y}, \boldsymbol{\xi})$ can be done by running the reverse diffusion process on the conditional SDE:

$$
d\boldsymbol{\theta}^{(t)} = \left[-\frac{\beta(t)}{2} \boldsymbol{\theta}^{(t)} - \beta(t) \nabla_{\boldsymbol{\theta}} \log p(\boldsymbol{\theta}^{(t)} | \mathbf{y}, \boldsymbol{\xi}) \right] dt + \sqrt{\beta(t)} dB_t,
$$
\n(42)

917 with the usual score $\nabla_{\theta} \log p_t(\theta^{(t)})$ replaced by the conditionnal score $\nabla_{\theta} \log p_t(\theta^{(t)} | y, \xi)$. The main objective of conditional SDE is to generate samples from the conditional distribution $p(\theta|\mathbf{y}, \boldsymbol{\xi})$ **918 919 920** without retraining a new neural network s_{ϕ} for the new conditional score. By noting that the conditional score can be written as:

$$
\nabla_{\theta} \log p_t(\boldsymbol{\theta}^{(t)} | \mathbf{y}, \boldsymbol{\xi}) = \nabla_{\theta} \log p_t(\mathbf{y} | \boldsymbol{\theta}^{(t)}, \boldsymbol{\xi}) + \nabla_{\theta} \log p_t(\boldsymbol{\theta}^{(t)})
$$
(43)

922 923 924 925 926 927 928 929 we can leverage a pre-computed neural network s_{ϕ} that was trained to estimate the score $\nabla_{\theta} \log p_t(\theta^{(t)})$ in the unconditional case. If we know how to evaluate the first term $\nabla_{\theta} \log p_t(\bm{y}|\theta^{(t)}, \bm{\xi})$, we can then run the reverse process [\(42\)](#page-16-0) to generate samples from the conditional distribution $p(\theta|\mathbf{y}, \boldsymbol{\xi})$. Unfortunately this term does not have a closed form expression. As a solution, [Dou and Song](#page-11-10) [\(2024\)](#page-11-10) propose to approximate the intractable $\nabla_{\bm{\theta}} \log p_t(\bm{y}|\bm{\theta}^{(t)},\bm{\xi})$ by the tractable $\nabla_{\theta} \log p_t(\bm{y}^{(t)}|\bm{\theta}^{(t)},\bm{\xi})$ where $\bm{y}^{(t)}$ is a noisy version of \bm{y} at time t . Then, the following backward SDE can be run to generate samples from the conditional distribution $p(\theta|\mathbf{y}, \boldsymbol{\xi})$:

$$
d\boldsymbol{\theta}^{(t)} = \left[-\frac{\beta(t)}{2} \boldsymbol{\theta}^{(t)} - \beta(t) \nabla_{\theta} \log p_t(\boldsymbol{y}^{(t)} | \boldsymbol{\theta}^{(t)}, \boldsymbol{\xi}) - \beta(t) \nabla_{\theta} \log p_t(\boldsymbol{\theta}^{(t)}) \right] dt + \sqrt{\beta(t)} dB_t
$$
 (44)

The sequence of noisy $y^{(t)}$ can be generated with a noising process like [\(36\)](#page-16-5),

$$
\mathbf{y}^{(t)} = \sqrt{\bar{\alpha}_t} \mathbf{y} + \sqrt{1 - \bar{\alpha}_t} \mathbf{A}_{\xi} \boldsymbol{\epsilon} \quad \text{with} \quad \bar{\alpha}_t = \exp(-\int_0^t \beta(s) ds) , \qquad (45)
$$

which using the forward model (41) can be written as:

$$
\mathbf{y}^{(t)} = A_{\xi} \boldsymbol{\theta}^{(t)} + \sqrt{\bar{\alpha}_t} \boldsymbol{\eta} \,. \tag{46}
$$

We can then evaluate $\nabla_{\boldsymbol{\theta}} \log p_t(\boldsymbol{y}^{(t)}|\boldsymbol{\theta}^{(t)},\boldsymbol{\xi})$ as :

$$
\nabla_{\boldsymbol{\theta}} \log p_t(\boldsymbol{y}^{(t)} | \boldsymbol{\theta}^{(t)}, \boldsymbol{\xi}) = \frac{1}{\sigma^2 \bar{\alpha}_t} \mathbf{A}_{\boldsymbol{\xi}}^T(\boldsymbol{y}^{(t)} - \mathbf{A}_{\boldsymbol{\xi}} \boldsymbol{\theta}^{(t)}).
$$
(47)

D SEQUENTIAL BAYESIAN EXPERIMENTAL DESIGN

948 949 950 952 In this framework, experimental conditions are determined sequentially, making use of measurements that are gradually made. This sequential view is referred to as sequential or iterated design. In a sequential setting, we assume that we plan a sequence of K experiments. For each experiment, we wish to pick the best ξ_k using the data that has already been observed D_{k-1} = $\{(y_1,\xi_1),\ldots,(y_{k-1},\xi_{k-1})\}\.$ Given this design, we conduct an experiment using ξ_k and obtain outcome y_k . Both ξ_k and y_k are then added to D_{k-1} for a new set $D_k=D_{k-1}\cup(y_k,\xi_k)$. After each step, our belief about θ is updated and summarised by the current posterior $p(\theta|D_k)$, which acts as the next prior at step $k + 1$. When the observations are assumed conditionally independent, it comes,

$$
p(\theta|\mathbf{D}_k) \propto p(\theta) \prod_{n=1}^k p(\mathbf{y}_n|\theta, \boldsymbol{\xi}_n)
$$
\n(48)

and

951

921

$$
p(\mathbf{y},\boldsymbol{\theta}|\boldsymbol{\xi},\boldsymbol{D}_{k-1}) \propto p(\boldsymbol{\theta}) p(\mathbf{y}|\boldsymbol{\theta},\boldsymbol{\xi}) \prod_{n=1}^{k-1} p(\mathbf{y}_n|\boldsymbol{\theta},\boldsymbol{\xi}_n).
$$
 (49)

A greedy design can be seen as choosing each design ξ_k as if it was the last one. This means that ξ_k is chosen as ξ_k^* the value that maximizes

$$
\boldsymbol{\xi}_k^* = \arg\max_{\boldsymbol{\xi}} I_k(\boldsymbol{\xi}, \boldsymbol{D}_{k-1})
$$

where

$$
I_k(\boldsymbol{\xi}, \boldsymbol{D}_{k-1}) = \mathbb{E}_{p_{\boldsymbol{\xi}}^k} \left[\log \frac{p_{\boldsymbol{\xi}}^k(\boldsymbol{\theta}, \boldsymbol{Y})}{p(\boldsymbol{Y}|\boldsymbol{\xi}, \boldsymbol{D}_{k-1}) p(\boldsymbol{\theta}|\boldsymbol{D}_{k-1})} \right] = \mathbf{M}(\boldsymbol{p}_{\boldsymbol{\xi}}^k)
$$
(50)

972 973 974 975 with p_{ξ}^{k} denoting the joint distribution $p(\bm{y}, \bm{\theta} | \bm{\xi}, \bm{D}_{k-1}) = p(\bm{y} | \bm{\theta}, \bm{\xi}) p(\bm{\theta} | \bm{D}_{k-1})$. Distribution p_{ξ}^{k} involves the current prior $p(\theta|D_{k-1})$, which is not available in closed-form and is not straightforward to sample from. Distribution p_{ξ}^{k} can be written as a Gibbs distribution by defining the potential V_{k} as

$$
p_{\bm{\xi}}^k(\bm{y},\bm{\theta}) \propto \exp\left(-V_k(\bm{y},\bm{\theta},\bm{\xi})\right)
$$

with
$$
V_k(\boldsymbol{y}, \boldsymbol{\theta}, \boldsymbol{\xi}) = -\log p(\boldsymbol{\theta}) - \log p(\boldsymbol{y}|\boldsymbol{\theta}, \boldsymbol{\xi}) - \sum_{n=1}^{k-1} \log p(\boldsymbol{y}_n|\boldsymbol{\theta}, \boldsymbol{\xi}_n)
$$

$$
= V(\boldsymbol{y},\boldsymbol{\theta},\boldsymbol{\xi}) + \tilde{V}_k(\boldsymbol{\theta}),
$$

where $V(y, \theta, \xi)$ has been already defined in Section [4.](#page-4-0) Note that the marginal in θ of p_{ξ}^{k} is the posterior at step $k - 1$ or equivalently the current prior $p(\theta | \mathbf{D}_{k-1})$ and the marginal in y is

$$
p(\boldsymbol{y}|\boldsymbol{\xi},\boldsymbol{D}_{k-1})=\mathbb{E}_{p(\boldsymbol{\theta}|\boldsymbol{D}_{k-1})}\left[p(\boldsymbol{y}|\boldsymbol{\theta},\boldsymbol{D}_{k-1})\right].
$$

Once a new ξ_k is computed and a new observation y_k is performed, the posterior at step k is $p(\bm{\theta}|\bm{y}_k,\bm{\xi}_k,\bm{D}_{k-1})$ which is the conditional distribution of $p(\bm{y}_k,\bm{\theta}|\bm{\xi}_k,\bm{D}_{k-1})$.

E SEQUENTIAL MONTE CARLO (SMC)-STYLE RESAMPLING

991 992 993 994 995 996 997 998 SMC is an essential addition when dealing with sequential BOED. In density-based BOED, it has been already exploited in the sequential context showing a real improvement in the quality of the generated samples [\(Iollo et al.,](#page-11-2) [2024\)](#page-11-2). SMC is also useful in simpler static cases as it can improve the quality of the generated θ and contrastive θ' samples, that in turn improves the accuracy of the gradient estimator [\(30\)](#page-14-0). A particularly central step in SMC is the resampling step, first recalled below in the density-based case. Using our framework, is it also possible to derive a SMC-style resampling scheme in the data-based case. This is becoming a popular strategy in the context of generative models [\(Dou and Song,](#page-11-10) [2024;](#page-11-10) [Cardoso et al.,](#page-10-9) [2024\)](#page-10-9).

1000 1001 1002 1003 1004 1005 Density-based BOED. In static density-based BOED, the prior $p(\theta)$ and the likelihood $p(\mathbf{y}|\theta, \xi)$ are available in closed-form. In the sequential experiment context, we want to generate N samples θ_1,\ldots,θ_N from the current prior $p(\theta|\mathbf{D}_{k-1})$ and M samples $\theta'_1,\ldots,\theta'_M$ from the pooled posterior $q_{\xi,N}(\boldsymbol{\theta}')$. As both $p(\boldsymbol{\theta}|\boldsymbol{D}_{k-1})$ and $q_{\xi,N}(\boldsymbol{\theta}') \propto \prod_{i=1}^N p(\boldsymbol{\theta}'|\boldsymbol{y}_i,\boldsymbol{\xi},\boldsymbol{D}_{k-1})^{\nu_i}$ can be evaluated up to a normalizing constant, it is straightforward to extend the sampling operators of Section [4](#page-4-0) and add a resampling step to the samples $\theta_1, \ldots, \theta_N$ and $\theta'_1, \ldots, \theta'_M$ with weights w_i and w'_j :

$$
w_i = \frac{\tilde{w_i}}{\sum_{i=1}^{N} \tilde{w_i}} \quad \text{with} \quad \tilde{w_i} = \tilde{p}(\boldsymbol{\theta}_i)
$$

1009

$$
w_j' = \frac{\tilde{w_j'}}{\sum_{j=1}^M \tilde{w_j'}} \quad \text{with} \quad \tilde{w_j'} = \tilde{q}(\boldsymbol{\theta}_j')
$$

1012

where \tilde{p} and \tilde{q} are the unnormalized versions of $p(\theta|\mathbf{D}_{k-1})$ and $q_{\xi,N}(\theta')$ respectively.

1014 1015 1016 1017 1018 Data-based BOED. In the setting of data-based BOED, we assume access to a conditional diffusion model that allows to generate samples from $p(\theta | \mathbf{D}_{k-1})$ and $q_{\xi,N}(\theta')$. The resampling scheme proposed in [\(Dou and Song,](#page-11-10) [2024\)](#page-11-10) can be used as is, to improve the quality of the samples from $p(\theta|\mathbf{D}_{k-1})$ as this is an usual conditional distribution. The resampling scheme is based on the FPS update:

$$
p(\boldsymbol{\theta}^{(t-1)}|\boldsymbol{\theta}^{(t)}, \boldsymbol{y}^{(t-1)}, \boldsymbol{\xi}, \boldsymbol{D}_{k-1}) \propto p_t(\boldsymbol{\theta}^{(t-1)}|\boldsymbol{\theta}^{(t)}, \boldsymbol{D}_{k-1}) p(\boldsymbol{y}^{(t-1)}|\boldsymbol{\theta}^{(t-1)}, \boldsymbol{\xi})
$$
(51)

1021 1022 1023 1024 1025 where $p_t(\theta^{(t-1)} | \theta^{(t)}, D_{k-1})$ is given in closed form by the unconditional diffusion model and $p(\mathbf{y}^{(t-1)} | \boldsymbol{\theta}^{(t-1)}, \boldsymbol{\xi})$ is given by [\(46\)](#page-17-2). As both these distributions are Gaussian, $p(\theta^{(t-1)}|\theta^{(t)}, y^{(t-1)}, \xi, D_{k-1})$ can be written in closed form and resampling weights can be written as:

$$
w_i = \frac{\tilde{w}_i}{\sum_{i=1}^N \tilde{w}_i} \quad \text{with} \quad \tilde{w}_i = p(\boldsymbol{y}^{(t-1)} | \boldsymbol{\theta}_i^{(t)}, \boldsymbol{\xi}) \tag{52}
$$

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1019 1020

999

1006 1007 1008

1010 1011

1026 1027 1028 1029 1030 1031 1032 1033 1034 1035 where $p(\bm{y}^{(t-1)}|\bm{\theta}_i^{(t)}, \bm{\xi})$ is tractable (see [Dou and Song](#page-11-10) [\(2024\)](#page-11-10) for more details). For the pooled posterior $q_{\xi,N}(\theta') \propto \prod_{i=1}^N p(\theta'|y_i,\xi,D_{k-1})^{\nu_i}$, update [\(51\)](#page-18-1) takes the form: \prod^N $i=1$ $p(\bm{\theta}^{(t-1)}|\bm{\theta}^{(t)}, \bm{y}_i^{(t-1)}, \bm{\xi}, \bm{D}_{k-1})^{\nu_i} \propto p_t(\bm{\theta}^{(t-1)}|\bm{\theta}^{(t)}, \bm{D}_{k-1}) \; \prod^N \;$ $i=1$ $p(\bm{y}_i^{(t-1)}|\bm{\theta}^{(t-1)}, \bm{\xi})^{\nu_i}$ \propto \prod^N $i=1$ $\left(p(\boldsymbol{\theta}^{(t-1)}|\boldsymbol{\theta}^{(t)}, \boldsymbol{D}_{k-1})\ p(\boldsymbol{y}_i^{(t-1)}|\boldsymbol{\theta}^{(t-1)}, \boldsymbol{\xi})\right)^{\nu_i}$ (53)

which leads to the following resampling weights:

$$
w'_j = \frac{\tilde{w}'_j}{\sum_{j=1}^M \tilde{w}'_j} \quad \text{with} \quad \tilde{w}'_j = \prod_{i=1}^N p(\pmb{y}_i^{(t-1)}|\pmb{\theta}_j^{\prime(t)},\pmb{\xi})^{\nu_i} \; .
$$

F NUMERICAL EXPERIMENTS

1044 1045 F.1 SEQUENTIAL PRIOR CONTRASTIVE ESTIMATION (SPCE) AND SEQUENTIAL NESTED MONTE CARLO (SNMC) CRITERIA

1047 1048 1049 The SPCE introduced by [Foster et al.](#page-11-4) (2021) is a tractable quantity to assess the design sequence quality. For a number K of experiments, $D_K = \{(\mathbf{y}_1, \boldsymbol{\xi}_1), \cdot, (\mathbf{y}_K, \boldsymbol{\xi}_K)\}\$ and L contrastive variables, SPCE is defined as

$$
SPCE(\boldsymbol{\xi}_1, \cdot, \boldsymbol{\xi}_K) = \mathbb{E}_{\substack{K \\ \prod_{k=1}^{K} p(\boldsymbol{y}_k | \boldsymbol{\xi}_k, \boldsymbol{\theta}_0)}} \prod_{\substack{L \\ \ell=0}}^{L} p(\boldsymbol{\theta}_{\ell}) \left[\log \frac{\prod_{k=1}^{K} p(\boldsymbol{y}_k | \boldsymbol{\theta}_0, \boldsymbol{\xi}_k)}{\frac{1}{L+1} \sum_{\ell=0}^{L} \prod_{k=1}^{K} p(\boldsymbol{y}_k | \boldsymbol{\theta}_{\ell}, \boldsymbol{\xi}_k)} \right].
$$
 (54)

1055 1056 1057 1058 1059 1060 1061 SPCE is a lower bound of the total EIG which is the expected information gained from the entire sequence of design parameters ξ_1, \ldots, ξ_K and it becomes tight when L tends to ∞ . In addition, SPCE has the advantage to use only samples from the prior $p(\theta)$ and not from the successive posterior distributions. It makes it a fair criterion to compare methods on design sequences only. Considering a true parameter value denoted by θ^* , given a sequence of design values $\{\xi_k\}_{k=1:K}$, observations $\{y_k\}_{k=1:K}$ are simulated using $p(y|\theta^*, \xi_k)$ respectively. Therefore, for a given D_k , the corresponding SPCE is estimated numerically by sampling $\theta_1, \cdot, \theta_L$ from the prior,

$$
S PCE(\boldsymbol{D}_{K}) = \frac{1}{N} \sum_{i=1}^{N} \left\{ \log \frac{\prod_{k=1}^{K} p(\boldsymbol{y}_{k} | \boldsymbol{\theta}^{*}, \boldsymbol{\xi}_{k})}{\frac{1}{L+1} \left(\prod_{k=1}^{K} p(\boldsymbol{y}_{k} | \boldsymbol{\theta}^{*}, \boldsymbol{\xi}_{k}) + \sum_{\ell=1}^{L} \prod_{k=1}^{K} p(\boldsymbol{y}_{k} | \boldsymbol{\theta}_{\ell}^{i}, \boldsymbol{\xi}_{k}) \right)} \right\}
$$

.

Similarly, an upper bound on the total EIG has also been introduced by [Foster et al.](#page-11-4) [\(2021\)](#page-11-4) and named the Sequential nested Monte Carlo (SNMC) criterion,

$$
SNMC(\boldsymbol{\xi}_1,\cdot,\boldsymbol{\xi}_K)=\mathbb{E}_{\substack{K\\ \prod\limits_{k=1}^{K}p(\boldsymbol{y}_k|\boldsymbol{\xi}_k,\boldsymbol{\theta}_0)}}\prod_{\substack{L\\ \ell=0}}^{L}p(\boldsymbol{\theta}_\ell)\left[\log\frac{\prod\limits_{k=1}^{K}p(\boldsymbol{y}_k|\boldsymbol{\theta}_0,\boldsymbol{\xi}_k)}{\frac{L}{L}\sum\limits_{\ell=1}^{L}\prod\limits_{k=1}^{K}p(\boldsymbol{y}_k|\boldsymbol{\theta}_\ell,\boldsymbol{\xi}_k)}\right].
$$

1073 1074

1046

1075 1076 1077 1078 1079 As shown in [Foster et al.](#page-11-4) (2021) (Appendix A), SPCE increases with L to reach the total EIG when $L \to \infty$ at a rate $\mathcal{O}(L^{-1})$ of convergence. It is also shown in [Foster et al.](#page-11-4) [\(2021\)](#page-11-4) that for a given L, SPCE is bounded by $log(L+1)$ while the upper bound SNMC below is potentially unbounded. As in [Blau et al.](#page-10-3) [\(2022\)](#page-10-3), if we use $L = 10^7$ to compute SPCE and SNMC, the bound is $log(L+1) = 16.12$ for SPCE. In practice this does not impact the numerical methods comparison as the intervals [SPCE, SNMC] containing the total EIG remain clearly distinct.

 F.2 IMPLEMENTATION DETAILS

F.2.1 SOURCE EXAMPLE

 For VPCE [\(Foster et al.,](#page-11-9) [2020\)](#page-11-9) and RL-BOED [\(Blau et al.,](#page-10-3) [2022\)](#page-10-3), we used the code available at [github.com/csiro-mlai/RL-BOED,](https://github.com/csiro-mlai/RL-BOED/tree/master) using the settings recommended therein to reproduce the results in the respective papers. VPCE optimizes an EIG lower bound in a myopic manner estimating posterior distributions with variational approximations. RL-BOED is a non-myopic approach which does not provide posterior distributions. From the obtained sequences of observations and design values, we computed SPCE and SNMC as explained above and retrieved the same results as in their respective papers. For PASOA and SMC procedures, we used the code available at [github.com/iolloj/pasoa.](https://github.com/iolloj/pasoa) PASOA is a myopic approach, optimizing an EIG lower bound using sequential Monte Carlo (SMC) samplers and tempering to also provide posterior estimations. The method refered to as SMC is a variant without tempering.

 For CoDiff, the ν_i 's in the pooled posterior distribution were set to $\nu_i = \frac{1}{N}$. The current prior and posterior distributions at experimental step k were initialized using respectively the prior and posterior samples at step $k - 1$. Design optimization was performed using the Adam optimizer with an exponential learning rate decay schedule with initial learning rate 10^{-2} and decay rate .98. The Langevin step-size in the DiGS method [Chen et al.](#page-10-10) [\(2024\)](#page-10-10) was set to 10[−]² . The joint optimization-sampling loop was run for 5000 steps. Figure [5](#page-20-2) shows samples from the current prior $p(\theta|D_{k-1})$, which gradually concentrate around the true sources as k increases. The additional Figure [6](#page-21-0) shows, at some intermediate step k, samples from the current prior $p(\theta|\mathbf{D}_{k-1})$ and from the pooled posterior distribution in comparison, to illustrate its contrastive nature.

 F.2.2 MNIST EXAMPLE

 For the numerical example of Section [6.3,](#page-8-0) we used the MNIST dataset [\(LeCun et al.,](#page-12-13) [1998\)](#page-12-13), the time varying SDE [\(34\)](#page-15-2) with a noise schedule $(b_{max} - b_{min})/(T - t_0) + (b_{min} - b_{max})t_0/(T - t_0)$ (with

 Figure 6: Several source localisation examples. Prior (left) and pooled posterior (right) samples at experiment k. Final ξ_k^* value (orange cross) at the end of the optimization sequence ξ_0, \cdot, ξ_T (blue crosses). This optimization "contrasts" the two distributions by making the pooled posterior "as different as possible" from the prior.

-
-

 $b_{max} = 5, b_{min} = 0.2, t_0 = 0, T = 2$. The training of the usual score matching was done for 3000 epochs with a batch size of 256 and using Adam optimizer [Kingma and Ba](#page-11-17) [\(2015\)](#page-11-17). We used gradient clipping and the training was done on a single A100 GPU.

 Update equations for the sampling operators were derived from SDE [\(19\)](#page-6-3) for the contrastive samples of the pooled posterior $q_{\xi,N}(\hat{\theta}')$ and [\(44\)](#page-17-1) for samples from the current prior $p(\theta|D_{k-1})$, where D_{k-1} can be added in the conditioning part without difficulty. Those updates are equivalent to (53) and (51) respectively. The resampling weights were computed as in Section [E.](#page-18-0)

 Figures [7](#page-22-0) and [8](#page-23-1) show additional image reconstruction processes. The digit to be recovered is shown in the first column. The successively selected masks are shown (red line squares) in the second column with the resulting gradually discovered part of the image. The reconstruction per se can be estimated from the posterior samples shown in the last 16 columns. At each experiment, the upper sub-row shows the 16 most-likely reconstructed images, while the lower sub-row shows the 16 less-probable ones. As the number of experiments increases the posterior samples gradually concentrate on the right digit.

 Figure [9](#page-23-0) then shows that design optimization is effective by showing better outcomes when masks locations are optimized (second column) than when masks are selected at random centers (third column). The highest posterior weight samples in the last 14 columns also clearly show more resemblance with the true digit in the optimized case. The superior performance of design optimization is confirmed quantitatively in Table [1,](#page-6-2) which reports the reconstruction quality as measured by the structural similarity index measure (SSIM) [\(Wang et al.,](#page-12-14) [2004\)](#page-12-14), for both CoDiff and random design. 20 ground truth digit images are randomly selected and the SSIM is computed for the CoDiff and random reconstructions, after each successive experiment out of 6. Table [1](#page-6-2) reports the median SSIM over the 20 selected digits. The SSIM is a decimal value between -1 and 1, where 1 indicates perfect similarity, 0 indicates no similarity, and -1 indicates perfect anti-correlation.

Figure 8: Image reconstruction. First 7 experiments (rows): image ground truth, measurement at experiment k, samples from current prior $p(\theta|D_{k-1})$, with best (resp. worst) weights in upper (resp. lower) sub-row. The samples incorporate past measurement information as the procedure advances.

Figure 9: Image θ (1st column) reconstruction from 7 sub-images $y = A_{\xi}\theta + \eta$ selected sequentially at 7 central pixel ξ . Optimized vs. random designs: measured outcome y (2nd vs. 3rd column) and parameter θ estimates (reconstruction) with highest weights (upper vs. lower sub-row).

F.3 HARDWARE DETAILS

 The source example [6.2](#page-7-2) can be run locally. It was tested on an Apple M1 Pro 16Gb chip but faster running times can be achieved on GPU. The MNIST example [6.3](#page-8-0) was run on a single A100 80Gb GPU.

F.4 SOFTWARE DETAILS

Our code is implemented in Jax [Bradbury et al.](#page-10-15) [\(2020\)](#page-10-15) and uses Flax as a Neural Network library and Optax as optimization one [Babuschkin et al.](#page-10-16) [\(2020\)](#page-10-16).