# OVERCOMING LOOKBACK WINDOW LIMITATIONS: EXPLORING LONGER WINDOWS IN LONG-TERM TIME SERIES FORECASTING

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#### ABSTRACT

Long-term time series forecasting (LTSF) aims to predict future trends based on historical data. While longer lookback windows theoretically provide more comprehensive insights, current Transformer-based models face the Lookback Window Limitation (LWL). On one hand, longer windows introduce redundant information, which can hinder model learning. On the other hand, Transformers tend to overfit temporal noise rather than extract meaningful temporal information when dealing with longer sequences, compounded by their quadratic complexity. In this paper, we aim to overcome LWL, enabling models to leverage more historical information for improved performance. Specifically, to mitigate information redundancy, we introduce the Information Bottleneck Filter (IBF), which applies information bottleneck theory to extract essential subsequences from the input. Additionally, to address the limitations of the Transformer architecture in handling long sequences, we propose the Hybrid-Transformer-Mamba (HTM), which combines the linear complexity and long-range modeling capabilities of Mamba with the Transformer's strength in modeling short sequences. We integrate these two model-agnostic modules into various existing methods and conduct experiments on seven datasets. The results demonstrate that incorporating these modules effectively overcomes the lookback window limitations. Notably, by combining them with the Patch strategy, we design the PIH (Patch-IBF-HTM), successfully extending the window length to 1024—a significantly larger window than previously achieved—and achieving state-of-the-art results, highlighting the potential of exploring even longer windows.

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## 1 INTRODUCTION

Long-term time series forecasting (LTSF) (Lim & Zohren, 2020) holds significant importance 037 across various domains such as traffic management, energy optimization, and financial analysis. Transformer-base methods (Vaswani et al., 2017), known for their attention mechanisms that facilitate the automatic learning of sequential dependencies, have emerged as promising tools for LTSF. 040 Notable models like Informer (Zhou et al., 2021), Autoformer (Wu et al., 2021), and PatchTST (Nie 041 et al., 2023) have demonstrated successful applications of Transformers in this domain. To enhance 042 the forecasting capability of the model, extending the lookback window is a natural choice. A longer 043 window enables the model to capture long-term trends more accurately, improving its ability to pre-044 dict seasonal variations, cyclical patterns, and overall trends. For example, as shown in Fig. 1 (a), when using a longer window  $L_2$ , the model successfully captures the cyclical trend in the highlighted elliptical region, whereas using a shorter window  $L_1$  results in failure. In theory, as the 046 window length L increases, the model's performance should gradually improve. However, current 047 Transformer-based models encounter a Lookback Window Limitation (LWL) (Zeng et al., 2022). 048 This limitation implies that after reaching the optimal performance at a certain window length L, further increasing the window does not yield better results. A natural question then arises: How can we break through LWL and enable the model to perform better with longer windows? 051

We analyse this issue from both an information-theoretic perspective and a model architecture per spective. From the information perspective, time series naturally possess redundancy, and longer windows tend to have higher redundancy (Prichard & Theiler, 1994a;b). As shown in Fig. 1 (b), after

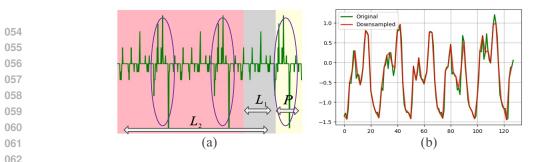


Figure 1: (a): When predicting P using a smaller lookback window  $L_1$ , the information regarding the elliptical part is not captured, resulting in inaccurate predictions. In contrast, longer window  $L_2$ can capture the periodicity of the elliptical part. (b): The redundancy in temporal information is evident from the fact that both the original sequence (green) and the downsampled sequence (red) maintain almost identical temporal characteristics.

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069 downsampling the original sequence, the subsequences can still maintain almost identical temporal characteristics. Longer windows exacerbate this redundancy, as illustrated in Fig. 1 (a). Although 071  $L_2$  provides more historical information, the several subsequences formed by elliptical segmentation are highly repetitive, resulting in  $L_2$  having significantly higher redundancy than  $L_1$ . Therefore, 072 although larger windows provide more information, the high level of redundancy can interfere with 073 the model's learning. From the model architecture perspective, despite the Transformer's pow-074 erful sequence modeling capabilities, recent research (Zeng et al., 2022) has indicated that it tends 075 to overfit temporal noises rather than extract temporal information when presented with longer se-076 quences. Additionally, the quadratic complexity of the Transformer also hinders the exploration of 077 longer windows.

The Patch strategy is one approach to overcome LWL by treating consecutive time steps as a single patch (Nie et al., 2023; Zhang & Yan, 2023). This reduces sequence redundancy and significantly decreases the effective sequence length for the Transformer. However, the Patch method is heuristic and lacks adaptability. It can only reduce redundancy at the local level, failing to address redundancy at the global level. Moreover, it does not mitigate the quadratic complexity inherent in Transformers. As the number of patches increases, the computational demands increase dramatically.

In this paper, we propose two model-agnostic modules to address the issues of information redundancy and architectural limitations, respectively. To alleviate information redundany, we intro-087 duce the Information Bottleneck Filter (IBF) module based on information bottleneck (IB) the-088 ory. The IBF module aims to identify informative subsequences while minimizing redundancy and noise (Alemi et al., 2016), enabling the model to prioritize significant subsequences within the se-090 quence. Directly optimizing the IB objective for sequences proves challenging owing to their dis-091 crete nature (Yu et al., 2021b;a), often resulting in training instability and degraded outcomes. Here, 092 we propose the adoption of a probabilistic framework for sequence selection, alongside the introduction of a noise injection strategy. Initially, noise is injected into sequence elements with a certain probability, thereby disrupting the flow of information from the input sequence to the perturbed 094 sequence. Subsequently, we incentivize the perturbed sequence to retain its informative proper-095 ties in relation to the labels. The fundamental concept underlying this approach is that important 096 subsequences should have a low probability of noise injection, whereas injecting larger noise into redundant sequences does not significantly impact predictions. By tailoring a noise prior for each 098 input, the IB objective can yield a manageable variational upper bound. To address the difficulties that Transformers face in handling long sequences, we introduce Mamba (Gu & Dao, 2023), a re-100 cently proposed State Space Model (SSM) characterized by linear complexity. Mamba has garnered 101 attention for its efficacy and efficiency in modeling extensive dependencies within sequential data 102 (Ma et al., 2024; Liu et al., 2024b; Wang et al., 2024), rendering it particularly suitable for temporal 103 data analysis. However, this does not imply a complete replacement of Transformers with Mamba. 104 On one hand, while Mamba theoretically demonstrates linear complexity, Transformers incur lower 105 computational overheads for shorter sequences owing to efficient hardware optimizations (see Appendix A.6). On the other hand, in short sequence modeling, we observe discernible performance 106 differences between Transformers and Mamba across various datasets, potentially stemming from 107 their distinct capabilities in encoding diverse sequence patterns. To harness the strengths of both architectures simultaneously, we propose Hybrid-Transformer-Mamba (HTM). Specifically, rooted in
 the unique characteristics of time series data where temporal relationships persist even after down sampling, we partition lengthy sequences into shorter subsequences. Then, we employ Mamba to
 capture long-term information from the input long sequence, while utilizing Transformer to capture
 short-term information from the short subsequences.

113 We integrated the two aforementioned model-agnostic modules into multiple Transformer-based 114 models and conducted detailed experiments on seven datasets. The results demonstrate that these 115 modules can effectively assist Transformer-based models in overcoming the LWL, enabling better 116 performance with larger windows while reducing computational costs by 2 to 3 times. Notably, 117 by incorporating these modules into the PatchTST model, we developed the PIH model (Patch-118 IBF-HTM), where the window length was extended to 1024—a significantly larger setting than in previous studies. The PIH model achieved state-of-the-art results, proving the effectiveness of using 119 longer lookback windows. Our work can inspire future research to explore even longer window 120 sizes. (Recent time series large models (Liu et al., 2024a; Jin et al., 2024) have adopted window 121 sizes greater than L = 1024, which we will discuss in Appendix A.1 in relation to our approach.) 122

123 In summary, our primary contributions are as follows: First, while previous work has identified the existence of the LWL in Transformer-based methods, we focus on overcoming this limitation. 124 Secondly, we introduce IBF and HTM, two model-agnostic modules designed from the perspectives 125 of the information bottleneck and model architecture, respectively, to address the LWL. Thirdly, 126 by integrating these modules into multiple existing models, we observe substantial performance 127 improvements across seven datasets. Notably, the PIH model, which combines these modules with 128 the Patch strategy, achieved state-of-the-art results, demonstrating the effectiveness and versatility 129 of our proposed modules. 130

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# 2 RELATED WORK

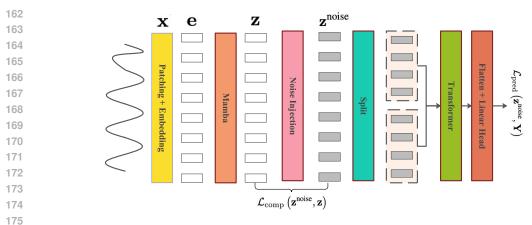
## 2.1 TRANSFORMER-BASED MODELS

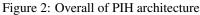
Due to the attention mechanism's capability to capture long-range dependencies, Transformer-based 136 models have found widespread application in language and vision tasks. Early attempts (Song et al., 137 2018; Ma et al., 2019; Li et al., 2019) at directly applying vanilla Transformers to time series data 138 failed in long sequence forecasting tasks, as the self-attention operation scales quadratically with the 139 input sequence length. Existing approaches primarily address this challenge through two avenues. 140 Patch-based methods, exemplified by PatchTST (Nie et al., 2023) and CrossFormer (Zhang & Yan, 141 2023), conceptualize consecutive time steps as patches, reducing the number of input tokens and 142 augmenting local semantics to mitigate redundancy. However, patch-based methods impose con-143 straints on the input data format, and computational expenses persist even at the patch level when 144 the window is large. Another approach focuses on sparse attention mechanisms. Models such as 145 Informer (Zhou et al., 2021), Autoformer (Wu et al., 2021), Pyraformer (Liu et al., 2022b), and FEDformer (Zhou et al., 2022) adapt the self-attention mechanism to achieve complexities of O(L)146 or  $O(L \log(L))$ . These models rely on specific designs and often sacrifice representational capac-147 ity, thereby compromising performance. Our work is independent of these approaches and can be 148 effectively integrated into them. 149

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2.2 MAMBA FOR TIME SERIES

152 Recently, several approaches have emerged to incorporate Mamba into time series modeling, each 153 introducing unique innovations to enhance the capture of temporal dynamics. Bi-Mamba+ (Liang 154 et al., 2024) introduces a novel Mamba+ block by incorporating a forget gate within Mamba. This 155 modification enables the selective combination of new features with historical ones in a comple-156 mentary manner, boosting the model's ability to balance past and present information. To further 157 enhance feature interactions among time series elements, Bi-Mamba+ applies this approach in both 158 forward and backward directions. S-Mamba (Wang et al., 2024) adopts a different approach by 159 autonomously tokenizing time points of each variate using a linear layer. The method employs a bidirectional Mamba layer to extract inter-variate correlations and a Feed-Forward Network to learn 160 temporal dependencies. Ultimately, S-Mamba generates forecasting results through a linear map-161 ping layer, highlighting its structured yet flexible approach to capturing temporal patterns. TimeMa-





177 chine (Ahamed & Cheng, 2024) takes a broader view of time series data by leveraging multi-scale 178 contextual cues. Its architecture integrates a quadruple-Mamba design, allowing the model to man-179 age both channel-mixing and channel-independence scenarios. By unifying global and local contexts at varying scales, TimeMachine effectively selects key information for prediction, thus offering 181 robust handling of complex temporal structures. MambaTS (Cai et al., 2024) challenges the neces-182 sity of causal convolution within Mamba for long-term series forecasting (LTSF). It proposes the 183 Temporal Mamba Block (TMB) as an alternative. To further prevent model overfitting, MambaTS incorporates a dropout mechanism that selectively applies to TMB's parameters, ensuring a more 185 stable and generalizable model performance.

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### 2.3 INFORMATION BOTTLENECK (IB)

The essence of the IB principle lies in distilling a compact yet predictive code from the input sig-189 nal (Tishby et al., 2000). Pioneering work by (Alemi et al., 2016) introduced the concept of vari-190 ational information bottleneck (VIB), thereby enriching deep learning methodologies. Presently, 191 IB and VIB find extensive applications in deep learning, predominantly in representation learning 192 and feature selection domains. In representation learning, the focus is on training deterministic or 193 stochastic encoders to derive condensed yet semantically rich representations of input data. These 194 representations serve as valuable inputs for a plethora of downstream tasks spanning computer vi-195 sion (Luo et al., 2019; Peng et al., 2019), reinforcement learning (Goyal et al., 2019; Igl et al., 2019), 196 natural language processing (Wang et al., 2020), and node representation learning (Wu et al., 2020). 197 Meanwhile, in the realm of feature selection, IB is used to select a subset of input features such as pixels in images or dimensions in vectors, which are maximally predictive to the label of input data. Strategies such as injecting noise into intermediate representations of pre-trained networks and sub-199 sequently selecting regions with optimal information per dimension have been explored (Achille & 200 Soatto, 2018; Schulz & et al., 2020). Additionally, techniques like learning drop rates for individual 201 dimensions of vector-structured features have been proposed (Kim et al., 2021). 202

**METHOD** 3

206 Given a collection of multivariate time series samples with lookback window L :  $(\mathbf{x}_1, \ldots, \mathbf{x}_L)$ 207 where each  $\mathbf{x}_t$  at time step t is a vector of dimension C, we would like to forecast T future values 208  $(\mathbf{x}_{L+1}, \dots, \mathbf{x}_{L+T})$ . We integrate HTM and IBF into the PatchTST framework, resulting in PIH, as 209 illustrated in Fig. 2. It is worth noting that our method is model-agnostic. In section 4, we also 210 discuss its integration into other Transformer-based models.

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- 3.1 PATCHING
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Given our utilization of a channel-independent strategy, we opt for simplicity by converting mul-214 tivariate time series into univariate ones. The input univariate time series  $\mathbf{x}$  is initially segmented 215 into patches, which may be either overlapping or non-overlapping. Employing patching strategies enhances locality and captures comprehensive semantic information beyond the point level by aggregating time steps into subseries-level patches. Furthermore, to ensure uniform partitioning of the patch sequence into *K* equally-sized blocks in subsequent modules (refer to section 3.3), we employ Padding(·) to extend the input sequence. Denoting the patch length as *P* and the stride (the nonoverlapping region between two consecutive patches) as *S*, the Patch(·) process yields a sequence of patches  $\mathbf{h} \in \mathbb{R}^{N \times P}$ , where *N* denotes the number of patches,  $N = \lceil \frac{(L-P)}{SK} \rceil * K$ . Subsequently, we employ an embedding layer to map the dimension of each patch from  $\mathbf{h} \in \mathbb{R}^{N \times P}$  to  $\mathbf{e} \in \mathbb{R}^{N \times d}$ .

 $\mathbf{e} = \text{Embedding}\left(\text{Patch}\left(\text{Padding}\left(\mathbf{x}\right)\right)\right) \tag{1}$ 

#### 3.2 INFORMATION BOTTLENECK FILTER (IBF) MODULE FOR REDUNDANCY FILTERING

After obtaining the patch embedding sequence  $\mathbf{e} = \{e_1, e_2, \dots, e_N\}$ , our approach involves the application of Mamba, followed by a subsequent Dropout layer to capture long-term dependency:

$$\mathbf{z} = \text{Dropout}(\text{Mamba}(\mathbf{e})) \tag{2}$$

(3)

In scenarios where the patch sequence length N is considerable, there exists a possibility of significant redundancy. To address this issue, we leverage the information bottleneck theory to filter out redundant information of z.

Information Bottleneck (IB). In machine learning, determining which aspects of input data to retain and which to discard is crucial. The Information Bottleneck (IB) principle (Alemi et al., 2016) offers a systematic approach to this by compressing the source random variable to preserve information relevant for predicting the target random variable, while discarding irrelevant information. Given random variables X and Y, IB aims to compress X into a bottleneck random variable B, while retaining information pertinent to predicting Y:

 $\min_B -I(Y;B) + \beta I(X;B)$ 

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Here,  $\beta$  serves as a Lagrangian multiplier to balance the two mutual information terms.

**Rationale for filtering information from z instead of directly from e:** Mamba can be conceptualized as a variant of recurrent neural networks (Hochreiter & Schmidhuber, 1997; Schuster & Paliwal, 1997). Therefore, the representation  $z_t$  of the *t*-th patch in Mamba accumulates information not only from the current patch  $e_t$ , but also from historical data  $[e_1, \ldots, e_{t-1}]$ . In contrast,  $e_t$ solely contains information from the current patch. Considering the temporal nature of time series data, the importance of the *t*-th patch is influenced not only by its own state but also by preceding patches. Therefore, we apply IBF after Mamba layers.

The IBF module seeks to retrieve the most relevant subsequence  $\mathbf{x}^{\text{sub}}$  for a target prediction  $\mathbf{Y}$  from the input sequence  $\mathbf{x}$ . We adopt the sufficient encoder assumption (Tian et al., 2020), implying that the information of the input subsequence  $\mathbf{x}^{\text{sub}}$  is preserved in the encoding process, resulting in  $I(\mathbf{x}^{\text{sub}}, \mathbf{Y}) \approx I(\mathbf{z}^{\text{sub}}, \mathbf{Y})$  and  $I(\mathbf{x}^{\text{sub}}, \mathbf{x}) \approx I(\mathbf{z}^{\text{sub}}, \mathbf{z})$ , where  $\mathbf{z}^{\text{sub}}$  is a subsequence of  $\mathbf{z}$ . The Eq. 3 are transformed into:

$$\min_{\mathbf{x}^{\text{sub}}} -I(\mathbf{z}^{\text{sub}}, \mathbf{Y}) + \beta I(\mathbf{z}^{\text{sub}}, \mathbf{z})$$
(4)

The first term encourages  $z^{sub}$  to be informative to the label Y and the second term minimizes the mutual information of z and  $z^{sub}$ , so that  $z^{sub}$  only receives limited information from z. The discrete nature of sequences renders direct optimization of IB objective impractical, as there are  $2^N$ potential subsequences  $z^{sub}$  for a patch sequence of length N. To address this challenge, we relax patch weights from binary to continuous variables within the range (0, 1). Considering  $z_i$  as the representation of the *i*-th patch, encapsulating information up to and including the *i*-th patch, we utilize MLP to assess the importance  $c_i$  of patch  $z_i$ :

$$\mathbf{c}_{i} = \operatorname{sigmoid}\left(\operatorname{MLP}\left(\mathbf{z}_{i}\right)\right) \tag{5}$$

Consequently, the selection of patch  $z_i$  can be obtained by sampling from  $\lambda_i \sim \text{Bern}(\mathbf{c}_i)$ , where Bern $(\mathbf{c}_i)$  represents a Bernoulli distribution parameterized by  $\mathbf{c}_i$ . To ensure the differentiability of the sampling process, we utilize the gumbel sigmoid (Maddison et al., 2017; Jang et al., 2017) function for the discrete random variable  $\lambda_i$ , defined as:

$$\lambda_i = \text{Sigmoid}\left(\frac{1}{\tau}\log\left[\frac{\mathbf{c}_i}{1-\mathbf{c}_i}\right] + \log\left[\frac{u}{1-u}\right]\right) \tag{6}$$

270 where  $u \sim \text{Uniform}(0,1)$ , and  $\tau$  is the temperature hyperparameter. Subsequently, subsequence 271  $z^{sub}$  can be obtained by  $z^{sub} = \lambda z$ . Although we can employ shannon mutual information (Duncan, 272 1970) to quantify the compressed and informative nature of the distribution of subsequences  $z^{sub}$ , 273 the optimization process is inefficient and unstable due to mutual information estimation (Yu et al., 274 2021b). To address this challenge, we employ an optimization strategy known as noise injection (Yu et al., 2021a), which consists of two stages: sequence perturbation and sequence selection. The 275 core concept is to allow the model to introduce noise into less informative subsequences while 276 minimizing noise injection into more informative ones. Initially, noise injection disrupts the flow of 277 information from the input sequence z to the perturbed sequence  $z^{noise}$ . Subsequently, we encourage 278 the perturbed sequence  $z^{noise}$  to maintain its informative properties relative to the label Y. Finally, 279  $\mathbf{z}^{sub}$  is derived by removing the noise from  $\mathbf{z}^{noise}$ . Eq. 4 can be reformulated as: 280

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$$\min_{\text{noise}} -I(\mathbf{z}^{\text{noise}}, Y) + \beta I(\mathbf{z}^{\text{noise}}, \mathbf{z})$$
(7)

283 where  $\mathbf{z}^{\text{noise}} = \lambda \mathbf{z} + (1 - \lambda)\epsilon$ , and  $\epsilon$  follows a random Gaussian distribution. To preserve the semantic of  $\mathbf{z}^{\text{noise}}$ , we set  $\epsilon \sim \mathcal{N}(\mu_{\mathbf{z}}, \sigma_{\mathbf{z}}^2)$ , where  $\mu_{\mathbf{z}}$  and  $\sigma_{\mathbf{z}}^2$  denote the mean and variance of  $\mathbf{z}$ . We first examine the first term  $-I(\mathbf{z}^{\text{noise}}, \mathbf{Y})$  in Eq. 7 which encourages  $\mathbf{z}^{\text{noise}}$  is informative of label 284 285 286  $\mathbf{Y}$ :

$$-I\left(\mathbf{z}^{\text{noise}},\mathbf{Y}\right) \leq \mathbb{E}_{\mathbf{Y},\mathbf{z}^{\text{noise}}} - \log p_{\theta}\left(\mathbf{Y} \mid \mathbf{z}^{\text{noise}}\right) := \mathcal{L}_{\text{pred}}\left(\mathbf{z}^{\text{noise}},\mathbf{Y}\right)$$
(8)

Here,  $p_{\theta}(\mathbf{Y} \mid \mathbf{z}^{\text{noise}})$  represents the variational approximation to the true posterior distribution  $p(\mathbf{Y} | \mathbf{z}^{\text{noise}})$  (A detailed proof can be found in Appendix A.4). We model  $p_{\theta}(\mathbf{Y} | \mathbf{z}^{\text{noise}})$  as a predictor parametrized by  $\theta$ , which outputs the model prediction Y based on the input  $z^{noise}$ . Thus, we can minimize the upper bound of  $-I(\mathbf{z}^{\text{noise}}, \mathbf{Y})$  by minimizing the model prediction loss  $\mathcal{L}_{\text{pred}}(\mathbf{z}^{\text{noise}}, \mathbf{Y})$ . We choose to utilize the Mean Squared Error (MSE) loss as  $\mathcal{L}_{\text{pred}}(\mathbf{z}^{\text{noise}}, \mathbf{Y})$ .

For the second term  $I(\mathbf{z}^{noise}, \mathbf{z})$  in Eq. 7, we can derive its variational upper bound:

$$-I\left(\mathbf{z}^{\text{noise}}, \mathbf{z}\right) \le \mathbb{E}_{\mathbf{z}}\left(-\frac{1}{2}\log A + \frac{1}{2N}A + \frac{1}{2N}B^2\right) := \mathcal{L}_{\text{comp}}\left(\mathbf{z}^{\text{noise}}, \mathbf{z}\right)$$
(9)

298 where  $A = \sum_{j=1}^{N} (1 - \lambda_j)^2$  and  $B = \frac{\sum_{j=1}^{N} \lambda_j (\mathbf{z}_j - \mu_z)}{\sigma_z}$ . A detail proof is given in Appendix A.4. 299

300 Finally, we can efficiently estimate Eq. 8 and Eq. 9 with the batched data in the training set. The 301 overall loss is: 302

$$\mathcal{L} = \mathcal{L}_{\text{pred}} \left( \mathbf{z}^{\text{noise}}, \mathbf{Y} \right) + \beta \mathcal{L}_{\text{comp}} \left( \mathbf{z}^{\text{noise}}, \mathbf{z} \right)$$
(10)

#### 3.3 HYBRID-TRANSFORMER-MAMBA(HTM)

Modeling the input long sequence with Mamba and then using Transformer to model the partitioned 306 short sequences is a promising paradigm (Mehta et al., 2023; Pilault et al., 2023; Lieber et al., 307 2024), as it can leverage the strengths of both architectures simultaneously. We have designed two 308 split methods capable of retaining semantic information: interval split and block split, denoted as: 309

$$b_i = \{ \mathbf{z}_j^{\text{noise}} \in \mathbf{z}^{\text{noise}} : i \equiv j \pmod{K} \}$$
(11)

$$b_i = \{ \mathbf{z}_j^{\text{noise}} \in \mathbf{z}^{\text{noise}} : i \equiv j \pmod{K} \}$$
(11)  
$$b_i = \mathbf{z}_{(i-1)*N/K:i*N/K}^{\text{noise}}$$
(12)

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where  $b_i$  represents the *i*-th sequence block, and K is the number of blocks. The premise for splitting 314 sequences into subsequences is that the latter can still retain the semantic meaning of the original 315 long sequences. Fortunately, time series data often adhere to this principle. The *interval split* is 316 inspired by SCINet (Liu et al., 2022a), which highlights a unique property of time series: temporal 317 relations (e.g., trend and seasonal components) are largely preserved after downsampling into two 318 subsequences. SCINet downsamples the original sequence into two subsequences by separating 319 the even and odd elements, our *interval split* extends this approach to partitioning patch sequence 320 into K blocks, distributing contiguous K patches into K distinct blocks. This partitioning method 321 preserves the global characteristics of the sequence. Additionally, we propose the *block split*, where a continuous segment of patch subsequence forms a block. This partitioning method is based on the 322 periodicity of time series, where one period (or multiples of a period) is considered as a block, thus 323 preserving the local information of the sequence.

324 The patch operation and partitioning reduce the length of the input sequence for Transformer from 325 L to L/PK, significantly reducing the computational overhead. Combined with Mamba processing 326 the entire sequence, the overall time complexity of the Hybrid Transformer Model (HTM) becomes 327  $O(L/P) + O((L/PK)^2)$ . Although the latter term still exhibits quadratic complexity, appropriate 328 choices of P and K can maintain L/P within an acceptable constant range.

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EXPERIMENT

Our experiments are divided into three parts. In the first part, we set the lookback window length 333 to L = 1024, which, to our knowledge, is longer than any previously used method. The PIH model 334 achieved state-of-the-art results, encouraging future research to explore even longer windows. Addi-335 tionally, the IBF module enhances the model's interpretability, while the HTM module significantly 336 reduces computational costs. In the second part, we investigate the integration of the IBF and HTM 337 modules into other Transformer-based models, such as Transformer, Informer, and Autoformer. The 338 results demonstrate that, after incorporating these modules, the models effectively overcome LWL and achieve better performance with longer windows, highlighting the general applicability of these 339 modules. Future research could adopt these model-agnostic modules to improve performance with 340 extended windows. Finally, in the third part, we conducted ablation experiments on the model com-341 ponents. 342

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# 4.1 COMPARISON OF PIH WITH OTHER MODELS

345 **Experimental Settings and Baselines.** We evaluate PIH on seven popular datasets (See Ap-346 pendix A.2), including Weather, Traffic, Electricity, and four ETT datasets (Etth1, Etth2, Ettm1, 347 Ettm2). PIH integrates the IBF and HTM modules into the PatchTST model, making PatchTST the 348 primary baseline. To assess how effectively our model utilizes longer lookback windows, we set 349 L = 1024 for both PIH and PatchTST, which is significantly longer than in previous studies. The 350 other experimental settings can be found in Appendix A.5.

351 We additionally selected Mamba-based, Transformer-based, and Linear-based models as baselines. 352 S-Mamba (Wang et al., 2024) utilizes a bidirectional Mamba layer to extract inter-variate correla-353 tions, while a Feed-Forward Network is employed to learn temporal dependencies. For Transformer-354 based models, in addition to PatchTST, we selected three other models: FEDformer (Zhou et al., 355 2022), Autoformer (Wu et al., 2021), and Informer (Zhou et al., 2021). Since these baselines were 356 originally designed with relatively shorter windows (e.g., 96), we reran them with seven different 357 lookback windows  $L = \{24, 48, 96, 192, 336, 720, 1024\}$  and selected the best results to establish 358 robust baselines. Furthermore, we include two Linear-based models, DLinear and NLinear (Zeng et al., 2022). Given that these two models were proposed to address the limitations of Transformer-359 based models in handling long lookback windows, we also set L = 1024 for them. All models 360 follow the same experimental setup, with prediction lengths  $T \in \{96, 192, 336, 720\}$ . We use MSE 361 and MAE as evaluation metrics. 362

- **Results and Analysis.** The results of multivariate long-term forecasting are summarized in Tab. 1. 364 For models like S-Mamba, Transformer, Autoformer, and Informer, PIH significantly outperforms 365 them. Even for models specifically designed to handle long sequences, such as PatchTST, DLin-366 ear, and NLinear, PIH still surpasses them, demonstrating its effectiveness in processing longer 367 sequences. It is worth noting that we did not intentionally choose an unusual setting like L = 1024368 to lower the performance of these three models. In Appendix A.3, we also provide their performance 369 under shorter windows (e.g., 336 and 512), where PIH continues to outperform them. Overall, PIH 370 with a much longer window setting achieves better results than other models with shorter windows. 371 Our experiments highlight the potential for further increasing the window size.
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373 The Potential of Longer Windows. Tab. 1 shows that under long lookback window settings 374 with L = 1024, PIH significantly outperforms other methods. We further explore whether ex-375 panding the window size is meaningful. As shown in Fig. 3 (a), we set the lookback window to  $L = \{96, 336, 512, 1024\}$  and used the average MSE over 7 datasets with forecasting horizons 376 of  $T \in \{96, 192, 336, 720\}$  as the evaluation metric. The results indicate that the performance of 377 PatchTST improves steadily as the window increases from 96 to 512, but declines when extended

Models			Η	Patch		S-Ma		FEDf		Autoformer		Informer		DLinear		NLinear	
M	etric	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MA
-	96	0.360	0.394	0.371	0.405	0.386	0.406	0.376	0.415	0.435	0.446	0.941	0.769	0.511	0.520	0.379	0.40
ΓP	192	0.396	0.418	0.408	0.429	0.448	0.444	0.423	0.446	0.456	0.457	1.007	0.786	0.414	0.428	0.414	0.42
ETTh1	336	0.409	0.432	0.431	0.449	0.494	0.468	0.444	0.462	0.486	0.487	1.038	0.784	0.453	0.458	0.442	0.44
	720	0.435	0.466	0.482	0.483	0.493	0.488	0.469	0.492	0.515	0.517	1.144	0.857	0.511	0.520	0.470	0.47
2	96	0.263	0.328	0.277	0.340	0.298	0.349	0.332	0.374	0.332	0.368	1.549	0.952	0.294	0.361	0.296	0.3
ETTh2	192	0.324	0.370	0.343	0.385	0.379	0.398	0.407	0.446	0.426	0.434	3.792	1.542	0.430	0.448	0.337	0.3
H	336	0.314	0.376	0.338	0.394	0.417	0.432	0.400	0.447	0.477	0.479	4.215	1.642	0.492	0.484	0.359	0.4
_	720	0.378	0.425	0.403	0.442	0.431	0.449	0.412	0.469	0.453	0.490	3.656	1.619	0.905	0.683	0.417	0.4
1	96	0.291	0.349	0.294	0.349	0.331	0.368	0.326	0.390	0.510	0.492	0.626	0.560	0.314	0.358	0.317	0.3
ETTm1	192	0.337	0.374	0.334	0.374	0.371	0.387	0.365	0.415	0.514	0.495	0.725	0.619	0.356	0.391	0.352	0.3
	336	0.360	0.386	0.363	0.392	0.417	0.418	0.392	0.425	0.510	0.492	1.005	0.741	0.365	0.388	0.374	0.3
T	720	0.405	0.411	0.407	0.416	0.471	0.448	0.446	0.458	0.527	0.493	1.133	0.845	0.410	0.417	0.409	0.4
12	96	0.161	0.253	0.164	0.259	0.179	0.263	0.180	0.271	0.205	0.293	0.355	0.462	0.164	0.260	0.163	0.2
Ц	192	0.213	0.289	0.216	0.295	0.253	0.310	0.252	0.318	0.278	0.336	0.595	0.586	0.238	0.317	0.216	0.2
ETTm2	336	0.265	0.326	0.268	0.331	0.312	0.348	0.324	0.364	0.343	0.379	1.270	0.871	0.265	0.326	0.265	0.3
Η	720	0.342	0.375	0.350	0.383	0.412	0.408	0.410	0.420	0.414	0.419	3.001	1.267	0.338	0.375	0.338	0.3
er	96	0.147	0.198	0.147	0.197	0.166	0.210	0.238	0.314	0.249	0.329	0.354	0.405	0.167	0.225	0.170	0.2
Weather	192	0.191	0.239	0.190	0.241	0.215	0.253	0.275	0.329	0.325	0.370	0.419	0.434	0.211	0.267	0.215	0.2
Ve	336	0.241	0.280	0.243	0.283	0.276	0.298	0.339	0.377	0.351	0.391	0.583	0.543	0.255	0.304	0.259	0.2
-	720	0.309	0.329	0.306	0.328	0.353	0.349	0.389	0.409	0.415	0.426	0.916	0.705	0.313	0.351	0.321	0.3
S	96	0.357	0.248	0.394	0.289	0.381	0.261	0.576	0.359	0.597	0.371	0.733	0.410	0.385	0.275	0.383	0.2
Π	192	0.371	0.255	0.407	0.295	0.397	0.267	0.610	0.380	0.607	0.382	0.777	0.435	0.397	0.279	0.397	0.2
Traffic	336	0.392	0.261	0.422	0.302	0.423	0.276	0.608	0.375	0.623	0.387	0.776	0.434	0.412	0.288	0.410	0.2
	720	0.430	0.282	0.46	0.319	0.458	0.300	0.621	0.375	0.639	0.395	0.827	0.466	0.450	0.309	0.449	0.3
ij.	96	0.127	0.220	0.133	0.226	0.142	0.238	0.186	0.302	0.196	0.313	0.304	0.393	0.132	0.229	0.133	0.2
Electricity	192	0.145	0.240	0.151	0.249	0.169	0.267	0.197	0.311	0.211	0.324	0.327	0.417	0.146	0.243	0.148	0.2
ect	336	0.160	0.256	0.167	0.263	0.178	0.275	0.213	0.328	0.214	0.327	0.333	0.422	0.161	0.260	0.164	0.2
	720	0.192	0.287	0.206	0.299	0.207	0.303	0.233	0.344	0.236	0.342	0.351	0.427	0.195	0.292	0.203	0.2
Me	an	0.297	0.326	0.310	0.336	0.338	0.346	0.372	0.386	0.412	0.408	1.17	0.728	0.341	0.355	0.314	0.3

Table 1: Multivariate long-term forecasting results with different prediction lengths TE {96, 192, 336, 720}. We provide the mean value for each column in the final row.

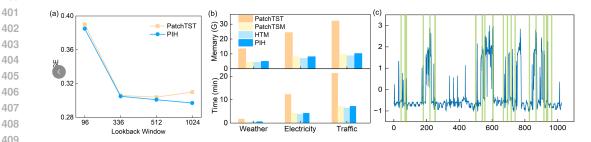


Figure 3: (a): The performance comparison between PIH and PatchTST at L ∈ {96, 336, 512, 1024}. (b): Comparison of GPU memory (GB) and training time (minutes/epoch) for PatchTST, PatchTST, HTM, and PIH. (c): Visualization of a sample sequence in the *Electricity*, highlighting the most important 20 patches identified by the IBF module with green shading.

415 to 1024. In contrast, PIH exhibits a consistent performance improvement as the window size in-416 creases from 96 to 1024. This suggests that the HTM and IBF modules help PatchTST overcome 417 the L = 512 window limitation, achieving better performance with longer windows. Another noteworthy observation is that, except for L = 96, PIH consistently outperforms PatchTST for the same 418 L. We hypothesize that with L = 96, sequence redundancy is low, and the Patch strategy alone 419 is sufficient to manage it effectively, rendering IBF and HTM unnecessary. Consequently, PIH lags 420 behind PatchTST at this window size. However, as the window length increases and sequence redundancy grows, the IBF and HTM modules become more effective, allowing PIH to surpass PatchTST. 422

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424 **Computational Overhead.** In addition to performance comparisons, we evaluated computation 425 time and memory usage, as shown in Fig. 3 (b). When using only the HTM module without the 426 IBF (referred to as HTM), it demonstrates significant improvements in both computational time and 427 memory usage compared to the pure Transformer architecture (referred to as PatchTST), surpassing 428 it by a notable margin (2 to 3 times). Additionally, HTM outperforms the pure Mamba architec-429 ture (referred to as PatchTSM), which can be attributed to the Transformer's lower computational cost when handling shorter sequences compared to Mamba. Moreover, when both HTM and IBF 430 are integrated (i.e., PIH), the additional overhead introduced is negligible, as the IBF module only 431 consists of a simple MLP.

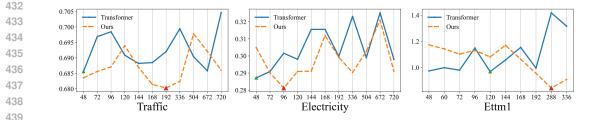


Figure 5: The performance changes across the Traffic, Electricity, and ETTm1 datasets upon integrating HTM and IBF into Transformers. The triangular markers indicate the window limitations.

**Interpretability of IBF.** Another advantage of incorporating the IBF module is its ability to enhance interpretability by identifying crucial subsequences for the final prediction. As shown in Fig. 3 (c), we provide a visualization of a sample from the *Electricity* dataset. The top 20 most important patches are marked in green, indicating that the model focuses more on sequences at peak positions.

4.2 INTEGRATION INTO OTHER MODELS.

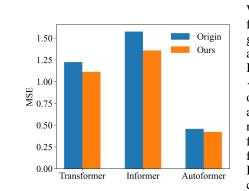


Figure 4: Performance comparison after integrating HTM and IBF into Transformer, Informer, and Autoformer.

We integrate the HTM and IBF modules into three different Transformer-based architectures to validate their generality (where "Origin" represents the original model and "Ours" denotes the integration of the HTM and IBF modules). We set various lookback windows L ={24, 48, 96, 192, 336, 720, 1024} and a prediction length of T = 720, selecting the best results. We utilize the average MSE across seven datasets as the evaluation metric, with the results illustrated in Fig. 4. Informer, Autoformer, and Transformer all demonstrate significant performance improvements after incorporating the HTM and IBF modules. Additionally, we present the performance curves (MSE) for the ETTm1, Electricity, and Traffic datasets with a prediction length of T = 720 in Fig. 5. For the original Transformer models, the lookback window limitations for these three datasets are 48, 48, and 120, respectively, while our models increase these limitations to 192, 96, and 228, achieving better performance.

Furthermore, we observe that with smaller windows, issues such as information redundancy and
 the inherent weaknesses of Transformers are less pronounced, leading to similar or even worse
 performance from our models. However, as the window size increases, our models significantly
 outperform the original Transformers.

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4.3 ABLATION STUDY

**Component Ablation.** We introduce HTM module and IBF module. To assess their effective-474 ness, we utilize PatchTST as a baseline, upon which we separately introduce IBF, HTM and both 475 simultaneously to obtain three variants: +IB, +HTM, and PIH. Additionally, we introduce a variant 476 of HTM, HMM, which solely employs Mamba to handle both the original long sequences and the 477 divided short sequences. We refrain from designing a variant that processes the original long se-478 quences with Transformer and the divided short sequences with Mamba, as it contradicts our goal of 479 reducing computational complexity. All experiments maintain consistent settings, with a lookback 480 window set to 1024 and prediction lengths set to 96, 192, 336, and 720. The average MSE across 481 seven datasets is used as the evaluation metric. As illustrated in Fig. 6, the following observations are 482 made: (1) Both IBF and HTM modules enhance the model's performance, and combining these two modules yields superior results. (2) Compared to HMM, HTM exhibits slightly better performance, 483 which can be attributed to the different mechanisms between Transformer and Mamba, making each 484 more suited to handling different types of sequences. By combining the strengths of both, the hybrid 485 approach achieves superior results. As discussed earlier, the Transformer has lower computational

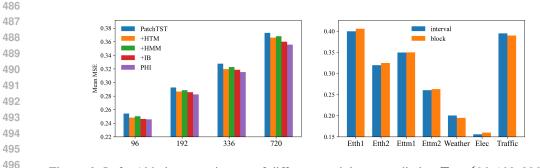


Figure 6: Left: Ablation experiments of different modules at prediction  $T = \{96, 192, 336, 720\}$ , using average MSE across 7 datasets as the evaluation metric. Right: Comparison of *interval split* and *block split* methods across different datasets, using average MSE across 7 datasets at prediction lengths  $T = \{96, 192, 336, 720\}$  as the evaluation metric.

costs for shorter sequences, while Mamba is more efficient for longer sequences. Therefore, from both performance and computational overhead perspectives, using a combination of both architectures is a better choice than relying solely on one. (3) At longer prediction lengths, such as T = 720, our model demonstrates greater improvements compared to T = 96, indicating that larger windows *L* provide more significant benefits for longer-term predictions (longer *T*).

506 Interval Split vs. Block Split. We compared the performance of interval split and block split 507 across various datasets, as illustrated in Fig. 6. Overall, the effectiveness of both partitioning meth-508 ods is roughly comparable, demonstrating their capability to preserve sequential characteristics. 509 However, slight variations in performance are observed across different datasets. We speculate that 510 this discrepancy arises from the distinct abilities of each partitioning method to retain specific sequential patterns. Intuitively, *interval split* emphasizes global variations, while *block split* focuses 511 on variations within periods. Determining the most suitable partitioning strategy remains a subject 512 for future investigation. 513

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## 5 CONCLUSION AND FUTURE WORK

Conclusion. In this paper, we focus on addressing the LWL by analyzing it from both model architecture and information-theoretic perspectives, proposing the HTM and IBF modules. We combine these with the patch strategy to design the PIH model, which can handle longer windows than previous works and achieves state-of-the-art results, demonstrating the potential of exploring longer windows. Additionally, we integrate these two modules into other Transformer-based models, enabling them to overcome window limitations and achieve improved performance with longer windows.

**Limitations and Future Work.** First, our experiments demonstrate that extending the window 524 length to L = 1024 still yields performance improvements, suggesting that further exploration of 525 longer windows is a promising direction. Secondly, we found that longer lookback windows are not 526 always beneficial for all datasets. Therefore, identifying which types of data are suitable for very 527 long windows is another important area for future research. Thirdly, the *interval split* and *block* 528 *split* methods proposed in this paper are heuristic. Designing an adaptive, end-to-end segmentation 529 method tailored to each training dataset may lead to better results. Lastly, while recent large time-530 series models have adopted much longer windows, we claim that our approach is orthogonal to 531 theirs. It is worth exploring whether our method can be integrated into these large models to further 532 extend their window sizes.

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- A APPENDIX
- 716 A.1 RELATIONSHIP WITH LARGE TIME-SERIES MODELS

Although some recent large time-series models are capable of handling longer windows, they rely on significantly more parameters and much larger training datasets compared to our experiments. Additionally, when tested on the same datasets we used, these models still employ smaller window sizes. Our work does not conflict with these advancements in large time-series models. This is because the HTM and IBF modules we propose are model-agnostic and can be integrated into large time-series models, a direction worth exploring in future research.

A.2 DATASET

We use 7 popular multivariate datasets provided in (Wu et al., 2021) for forecasting and representa-726 tion learning. Weather dataset collects 21 meteorological indicators in Germany, such as humidity 727 and air temperature. Traffic dataset records the road occupancy rates from different sensors on 728 San Francisco freeways. *Electricity* is a dataset that describes 321 customers' hourly electricity 729 consumption. *ETT*(Electricity Transformer Temperature) datasets are collected from two different 730 electric transformers labeled with 1 and 2, and each of them contains 2 different resolutions (15 731 minutes and 1 hour) denoted with m and h. Thus, in total we have 4 ETT datasets: ETTm1, ETTm2, 732 ETTh1, and ETTh2. 733

Table 2: Statistics of popular datasets for benchmark.

Datasets	Weather	Traffic	Electricity	ETTh1	ETTh2	ETTm1	ETTm2
Features Timesteps			321 26304	7 17420	7 17420	7 69680	7 69680

# A.3 PERFORMANCE OF PATCHTST, DLINEAR, AND NLINEAR UNDER DIFFERENT WINDOW LENGTHS

Here, we conducted experiments with DLinear and NLinear, two linear-based models, under two settings: L = 336 and L = 1024, with results shown in Table 3. For PatchTST, we do not present the results here because the original paper provides detailed results for PatchTST at window lengths of 336 and 512, while this paper includes results for a window length of 1024, making it unnecessary to repeat the information. We can draw the following conclusions:

- Linear-based models indeed perform well against noise, with NLinear(L = 1024) generally outperforming NLinear(L = 336). This is consistent with the results of PIH, indicating that larger windows are beneficial.
- NLinear(L = 1024) generally outperforms NLinear(L = 336), whereas DLinear(L = 1024) consistently underperforms compared to DLinear(L = 336). Thus, directly increasing the window size in linear-based methods is not always effective.
- PIH(L = 1024) outperforms NLinear(L = 1024), which can be attributed to the superior representational capabilities of the Transformer and Mamba modules compared to linear

modules. Therefore, it is essential to continue exploring the potential of Transformer-based models with longer windows rather than relying solely on linear-based models.

Table 3: Comparison between DLinear, NLinear, and PIH with lookback windows LL of 336 and 1024.

		Wea	ther	Tra	ffic	Elect	ricity	Et	th1	Ett	th2	Ett		Ett	m2	Av	/g.	Total	Avg.
		MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE
DLinear(336)	96	0.176	0.237	0.410	0.282	0.140	0.237	0.375	0.399	0.289	0.353	0.299	0.343	0.167	0.260	0.265	0.302	0.332	0.351
	192	0.220	0.282	0.423	0.287	0.153	0.249	0.405	0.416	0.383	0.418	0.335	0.365	0.224	0.303	0.306	0.331		
	336	0.265	0.319	0.436	0.296	0.169	0.267	0.439	0.443	0.448	0.465	0.369	0.386	0.281	0.342	0.344	0.360		
	720	0.323	0.362	0.466	0.315	0.203	0.301	0.472	0.490	0.605	0.551	0.425	0.421	0.397	0.421	0.413	0.409		
DLinear(1024)	96	0.167	0.225	0.385	0.275	0.132	0.229	0.378	0.403	0.294	0.361	0.314	0.358	0.164	0.260	0.262	0.301	0.341	0.355
	192	0.211	0.267	0.397	0.279	0.146	0.243	0.414	0.428	0.430	0.448	0.356	0.391	0.238	0.317	0.313	0.339		
	336	0.255	0.304	0.412	0.288	0.161	0.260	0.453	0.458	0.492	0.484	0.365	0.388	0.265	0.326	0.343	0.358		
	720	0.313	0.351	0.450	0.309	0.195	0.292	0.511	0.520	0.905	0.683	0.410	0.417	0.338	0.375	0.446	0.421		
NLinear(336)	96	0.182	0.232	0.410	0.279	0.141	0.237	0.374	0.394	0.277	0.338	0.306	0.348	0.167	0.255	0.265	0.298	0.337	0.333
	192	0.225	0.269	0.410	0.279	0.154	0.248	0.408	0.415	0.344	0.381	0.349	0.375	0.221	0.293	0.302	0.323		
	336	0.271	0.301	0.435	0.290	0.171	0.265	0.429	0.427	0.357	0.400	0.375	0.388	0.274	0.327	0.330	0.343		
	720	0.338	0.348	0.464	0.307	0.210	0.297	0.440	0.453	0.394	0.436	0.433	0.422	0.368	0.384	0.378	0.368		
NLinear(1024)	96	0.170	0.226	0.383	0.270	0.133	0.229	0.379	0.404	0.296	0.351	0.317	0.359	0.163	0.257	0.263	0.299	0.314	0.336
	192	0.215	0.265	0.397	0.274	0.148	0.242	0.414	0.426	0.337	0.382	0.352	0.381	0.216	0.294	0.297	0.323		
	336	0.259	0.298	0.410	0.281	0.164	0.259	0.442	0.445	0.359	0.407	0.374	0.393	0.265	0.326	0.325	0.344		
	720	0.321	0.342	0.449	0.303	0.203	0.292	0.470	0.477	0.417	0.456	0.409	0.413	0.338	0.375	0.372	0.379		
PIH(1024)	96	0.147	0.198	0.357	0.248	0.127	0.220	0.360	0.394	0.263	0.328	0.291	0.349	0.161	0.253	0.244	0.284	0.297	0.326
	192	0.191	0.239	0.371	0.255	0.145	0.240	0.396	0.418	0.324	0.370	0.337	0.374	0.213	0.289	0.282	0.312		
	336	0.241	0.280	0.392	0.261	0.160	0.256	0.409	0.432	0.314	0.376	0.360	0.386	0.265	0.326	0.306	0.331		
	720	0.309	0.329	0.430	0.282	0.192	0.287	0.435	0.466	0.378	0.425	0.405	0.411	0.342	0.375	0.356	0.368		

#### A.4 PROOFS OF IB

A.4.1 PROOF OF EQ. 8

We first examine the first term  $-I(\mathbf{z}^{\text{noise}}, \mathbf{Y})$  in Eq. 4 which encourages  $\mathbf{z}_{\text{noise}}$  is informative of label  $\mathbf{Y}$ .

$$-I\left(\mathbf{z}^{\text{noise}}, \mathbf{Y}\right) \leq \mathbb{E}_{\mathbf{Y}, \mathbf{z}^{\text{noise}}} - \log q_{\theta}\left(\mathbf{Y} \mid \mathbf{z}^{\text{noise}}\right)$$
  
$$:= \mathcal{L}_{\text{pred}}\left(\mathbf{z}^{\text{noise}}, Y\right)$$
(13)

Here,  $p_{\theta}(\mathbf{Y} | \mathbf{z}^{\text{noise}})$  represents the variational approximation to the true posterior distribution  $p(\mathbf{Y} | \mathbf{z}^{\text{noise}})$  (a detailed proof can be found in Appendix A.4). This equation illustrates that minimizing  $-I(\mathbf{z}^{\text{noise}}, \mathbf{Y})$  is achieved by minimizing the prediction loss between  $\mathbf{z}^{\text{noise}}$  and  $\mathbf{Y}$ . We choose to utilize the Mean Squared Error (MSE) loss to quantify the disparity between the prediction and the ground truth.

Here we provide more details about how to yield Eq. 13. By the definition of mutual information and introducing variational approximation  $p_{\theta} (\mathbf{Y} | \mathbf{z}^{\text{noise}})$  of intractable distribution  $p (\mathbf{Y} | \mathbf{z}^{\text{noise}})$ , we have:

$$I\left(\mathbf{Y}, \mathbf{z}^{\text{noise}}\right) = \mathbb{E}_{\mathbf{Y}, \mathbf{z}^{\text{noise}}} \left[ \log \frac{p\left(\mathbf{Y} \mid \mathbf{z}^{\text{noise}}\right)}{p(\mathbf{Y})} \right]$$
$$= \mathbb{E}_{\mathbf{Y}, \mathbf{z}^{\text{noise}}} \left[ \log \frac{p_{\theta}\left(\mathbf{Y} \mid \mathbf{z}^{\text{noise}}\right)}{p(\mathbf{Y})} \right]$$
$$+ \mathbb{E}_{\mathbf{z}^{\text{noise}}} \left[ KL\left(p\left(\mathbf{Y} \mid \mathbf{z}^{\text{noise}}\right) \parallel p_{\theta}\left(\mathbf{Y} \mid \mathbf{z}^{\text{noise}}\right)\right) \right]$$
(14)

According to the non-negativity of the KL divergence, we have:

$$\begin{split} I\left(\mathbf{Y}; \mathbf{z}^{\text{noise}}\right) &\geq \mathbb{E}_{\mathbf{Y}, \mathbf{z}^{\text{noise}}} \left[\log \frac{p_{\theta}\left(\mathbf{Y} \mid \mathbf{z}^{\text{noise}}\right)}{p(\mathbf{Y})}\right] \\ &= \mathbb{E}_{\mathbf{Y}, \mathbf{z}^{\text{noise}}} \left[\log p_{\theta}\left(\mathbf{Y} \mid \mathbf{z}^{\text{noise}}\right)\right] + H(\mathbf{Y}) \end{split}$$

We can ignore  $H(\mathbf{Y})$  since it can be treated as a constant. We model  $p_{\theta} (\mathbf{Y} | \mathbf{z}^{\text{noise}})$  as a predictor parameterized by  $\theta$ , which generates the model prediction  $\mathbf{Y}$  based on the input  $\mathbf{z}^{\text{noise}}$ . Thus, minimizing the upper bound of  $-I (\mathbf{z}^{\text{noise}}, \mathbf{Y})$  entails minimizing the model prediction loss  $\mathcal{L}_{\text{pred}} (\mathbf{z}^{\text{noise}}, \mathbf{Y})$ . We opt to employ the Mean Squared Error (MSE) loss to quantify the difference between the prediction and the ground truth.

# 810 A.4.2 PROOF OF EQ. 9

We derive the upper bound of  $I(\mathbf{z}^{\text{noise}}, \mathbf{z})$  by introducing the variation approximation  $q(\mathbf{z}^{\text{noise}})$  of distribution  $p(\mathbf{z}^{\text{noise}})$ :

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 $I\left(\mathbf{z}^{\text{noise}}, \mathbf{z}\right) = \mathbb{E}_{\mathbf{z}, \mathbf{z}^{\text{noise}}} \left[ \log \frac{p_{\phi}\left(\mathbf{z}^{\text{noise}} \mid \mathbf{z}\right)}{p(\mathbf{z})} \right]$  $= \mathbb{E}_{\mathbf{z}, \mathbf{z}^{\text{noise}}} \left[ \log \frac{p_{\phi}\left(\mathbf{z}^{\text{noise}} \mid \mathbf{z}\right)}{q(\mathbf{z}^{\text{noise}})} \right]$  $- \mathbb{E}_{\mathbf{z}^{\text{noise}}, \mathbf{z}} \left[ KL\left(p\left(\mathbf{z}^{\text{noise}}\right)\right) \| q\left(\mathbf{z}^{\text{noise}}\right)\right) \right]$ (15)

According to the non-negativity of KL divergence, we have:

$$I\left(\mathbf{z}^{\text{noise}}, \mathbf{z}\right) \leq \mathbb{E}_{\mathbf{z}}\left[KL\left(p_{\phi}\left(\left(\mathbf{z}^{\text{noise}} \mid \mathbf{z}\right) \| q\left(\mathbf{z}^{\text{noise}}\right)\right)\right)\right]$$
(16)

we assume that  $q(\mathbf{z}^{\text{noise}})$  is obtained by aggregating the patch representations in a fully perturbed sequences. The noise  $\epsilon \sim \mathcal{N}(\mu_{\mathbf{z}}, \sigma_{\mathbf{z}}^2)$  is sampled from a Gaussian distribution where  $\mu_{\mathbf{z}}$  and  $\sigma_{\mathbf{z}}^2$  are mean and variance of  $\mathbf{z}$ . Choosing sum pooling as the aggregation function, since the summation of Gaussian distributions is a Gaussian, we have the following equation:

$$q\left(\mathbf{z}^{\text{noise}}\right) = \mathcal{N}\left(N\mu_{\mathbf{z}}, N\sigma_{\mathbf{z}}^{2}\right)$$
(17)

Then for  $p_{\phi}$  ( $\mathbf{z}^{\text{noise}} | \mathbf{z}$ ), we have the following equation:

$$p_{\phi}\left(\left(\mathbf{z}^{\text{noise}} \mid \mathbf{z}\right) = \mathcal{N}\left(N\mu_{\mathbf{z}} + \sum_{j=1}^{N}\lambda_{j}\mathbf{z}_{j} - \sum_{j=1}^{N}\lambda_{j}\mu_{\mathbf{z}}, \sum_{j=1}^{N}\left(1 - \lambda_{j}\right)^{2}\sigma_{\mathbf{z}}^{2}\right)$$
(18)

Finally, we have following inequality by plugging Equation 17 and Equation 18 into Equation Equation 16:

$$I\left(\mathbf{z}^{\text{noise}}, \mathbf{z}\right) \leq \mathbb{E}_{\mathbf{z}}\left[-\frac{1}{2}\log A + \frac{1}{2N}A + \frac{1}{2N}B^2\right] + C$$

where  $A = \sum_{j=1}^{N} (1 - \lambda_j)^2$ ,  $B = \frac{\sum_{j=1}^{N} \lambda_j (\mathbf{z}_j - \mu_{\mathbf{z}})}{\sigma_{\mathbf{H}^1}}$  and C is a constant term which is ignored during optimization.

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#### A.5 EXPERIMENTS SETTINGS

846 PIH is built upon the PatchTST framework and thus incorporates all hyperparameters from 847 PatchTST. To ensure a fair comparison, we adhered strictly to the settings of PatchTST for these 848 shared hyperparameters, with the exception of the learning rate. We conducted a hyperparameter search only for those introduced by the HTM and IBF modules, as this was necessary. The only ex-849 ception is the learning rate. Given the introduction of the Mamba and IBF modules, the default learn-850 ing rate of lr = 0.0001 in PatchTST is suboptimal. Consequently, we set the search space for the 851 PIH learning rate to  $lr = \{0.001, 0.0005, 0.0001\}$ . To ensure a fair comparison, we also performed 852 a hyperparameter search for the learning rate in PatchTST, using  $lr = \{0.001, 0.0005, 0.0001\}$ , 853 and selected the optimal results. The resulting mean Absolute Error (MAE) values were 0.310 and 854 0.335, which are almost unchanged compared to the default learning rate (lr = 0.0001), yielding 855 0.310 and 0.336. Thus, this does not affect our result analysis. 856

<sup>857</sup> Our model incorporates several crucial hyperparameters, including K, which determines the number of partitions;  $\beta$ , which governs the balance between prediction and compression in the information bottleneck (IB) objective; and the temperature factor  $\tau$ , which influences subsequence sampling. We set  $K \in \{2, 4\}, \beta \in \{0.0001, 0.001, 0.1, 1\}$ , and  $\tau \in \{0.1, 0.5, 1, 2\}$ . We selected the optimal hyperparameters based on the results from the validation set.

Additionally, we analyzed the effects of these hyperparameters. The results indicate that the choice of K does not significantly impact performance. In contrast, both  $\tau$  and  $\beta$  exhibit considerable influence on performance, likely due to variations in the redundancy levels across different datasets.

# A.6 MAMBA VS TRANSFORMER

We analyze our model from both performance and computational overhead perspectives and find that the hybrid architecture has distinct advantages over using only Mamba or Transformer.

From a performance perspective , the ablation experiments presented in Fig. 6 indicate that removing the Transformer results in slightly worse performance, highlighting the significant advantage of the combined Transformer and Mamba architecture. This finding is further supported by recent works such as Mamba-2-Hybrid (Waleffe et al., 2024), Dimba (Fei et al., 2024), and Jamba (Lieber et al., 2024).

**Considering computational overhead**, our framework employs the Transformer solely to pro-cess the partitioned short subsequences, which generally mitigates concerns about the costs associ-ated with the Transformer. To validate this, we compared the computation time and GPU memory usage between using a single layer of Mamba and a single layer of Transformer under various look-back window settings (with nearly identical parameter counts). As shown in Fig. 4, when  $L \leq 336$ , the computational overhead of the Transformer is even lower than that of Mamba; however, at L = 1024, the computational cost of the Transformer is nearly twice that of Mamba. In our experiments, K is typically set to 4, resulting in a subsequence length of L/K = 1024/4 < 336. Consequently, the addition of the Transformer module incurs less overhead compared to using only Mamba. 

In summary, we conclude that retaining the Transformer module is essential for enhancing performance while managing computational costs effectively.

Table 4: Comparison of GPU memory usage and training time per epoch for a single-layer Transformer and Mamba on the Weather dataset as the lookback window L varies.

		96	192	336	512	1024
Mamba	time (s)	18.76	21.63	28.25	36.52	58.47
	memory (G)	2.02	3.30	4.90	6.78	9.53
Transformer	time (s)	7.33	17.94	27.84	44.70	96.57
	memory (G)	0.75	1.64	3.21	5.56	15.05