

# Let LLMs Take on the Latest Challenges !

## A Chinese Dynamic Question Answering Benchmark

Anonymous ACL submission

### Abstract

How to better evaluate the capabilities of Large Language Models (LLMs) is the focal point and hot topic in current LLMs research. Previous work has noted that due to the extremely high cost of iterative updates of LLMs, they are often unable to answer the latest dynamic questions well. To promote the improvement of Chinese LLMs’ ability to answer dynamic questions, in this paper, we introduce **CDQA**, a Chinese **D**ynamic **Q**A benchmark containing question-answer pairs related to the latest news on the Chinese Internet. We obtain high-quality data through a pipeline that combines humans and models, and carefully classify the samples according to the frequency of answer changes to facilitate a more fine-grained observation of LLMs’ capabilities. We have also evaluated and analyzed mainstream and advanced Chinese LLMs on *CDQA*. Extensive experiments and valuable insights suggest that our proposed *CDQA* is challenging and worthy of more further study<sup>1</sup>. We believe that the benchmark we provide will become one of the key data resources for improving LLMs’ Chinese question-answering ability in the future.

### 1 Introduction

Due to the excellent emergence capabilities and unified task paradigm, Large Language Models (LLMs) are undoubtedly the more popular stars in the field of Natural Language Processing (NLP) or Artificial Intelligence (Wei et al., 2022; Li et al., 2023; Shanahan, 2024). To promote the improvement of LLMs capabilities, more and more researchers have invested in building various LLMs evaluation benchmarks (Chang et al., 2023; Huang et al., 2023a). In the era of LLMs, high-quality evaluation benchmarks allow researchers to better understand the capabilities of LLMs, thereby stimulating further research on how to enhance LLMs.

<sup>1</sup>Our dataset and code will be publicly available after the anonymous review period.

<b>Static Question</b>	ACL 主会每年举办几次? How many times does the ACL annual meeting take place each year?
<b>GPT-4’s Answer</b>	一年一次。 Once a year. ✓
<b>Dynamic Question</b>	下一次ACL 将在哪里举办? Where will the next ACL be held?
<b>GPT-4’s Answer</b>	我无法提供相关信息。 I can’t provide the information. ✗

Table 1: Examples of static and dynamic questions. The **GPT-4** is on Feb 11, 2024.

Question answering is an important and long-standing topic in NLP (Rajpurkar et al., 2016; Joshi et al., 2017; He et al., 2018). Especially for LLMs, QA tasks have almost become the indispensable basic task in LLMs research (Pan et al., 2024). Various forms of QA benchmarks can be used to measure the capabilities of LLMs in different dimensions (Adlakha et al., 2022; Bosselut et al., 2022; Rein et al., 2023; Huang et al., 2023b). Recently, the introduction of English FreshQA (Vu et al., 2023) has attracted widespread attention. It challenges LLMs through questions with dynamically changing answers, aiming to test LLMs’ mastery of the latest factual knowledge. Obviously, being able to answer the latest questions determines to some extent whether LLMs can truly move towards large-scale daily applications. **Urgently, we note that there is still no such benchmark in the Chinese community, although LLMs in the Chinese scenario still face the same challenges and dilemmas**, as shown in Table 1.

To let LLMs in Chinese scenarios take on the latest challenges and empower them to answer dynamic questions, in this work, we present **CDQA**, a Chinese **D**ynamic **Q**A benchmark. Specifically, we design a semi-automatic data production pipeline to construct our benchmark. In this pipeline, we first automatically generate a large number of raw

068 queries with the help of two LLMs with different  
069 roles, one is to extract key entities from the latest  
070 Chinese news, and the other is to automatically  
071 generate question queries based on the extracted  
072 entities that will be as the corresponding answers.  
073 Then we ask the well-trained annotators to filter,  
074 rewrite, and classify the automatically generated  
075 question samples to ensure the quality of *CDQA*.  
076 Through such a semi-automatic data construction  
077 method with human participation, we obtain 1,339  
078 question-answer pairs for *CDQA*, classified by how  
079 frequently their answers change (i.e., fast-changing,  
080 slow-changing, and never-changing). The purpose  
081 of classifying *CDQA* samples by the frequency of  
082 answer changes is to provide finer-grained evalu-  
083 ation for LLMs, facilitating researchers to better  
084 perceive the true performance of LLMs.

085 Based on our constructed *CDQA*, we select a  
086 series of widely used and advanced LLMs in the  
087 Chinese community for evaluation. Results show  
088 that **Qwen1.5-72B-Chat** performs the best across  
089 all models with retrieval augmentation as it has  
090 better Chinese instruction following abilities and  
091 related knowledge while **Deepseek-67B-Chat** has  
092 the best knowledge of our questions without re-  
093 trieval augmentation and **GPT-4** is weak at Chi-  
094 nese knowledge but has better retrieval augmented  
095 generation (RAG) ability than the Deepseek model.  
096 However, no LLM baselines achieves above 40  
097 and 70 in F1-recall scores by standalone and RAG  
098 respectively, demonstrating the challenge of our  
099 dataset. Besides, **in-context learning** and **prompt-**  
100 **ing methods** like Chain-of-Thought generally in-  
101 crease performances with searched evidence but  
102 also elicit more hallucinations in LLMs. For **search**  
103 **engines** in the RAG scenario, Google consistently  
104 takes advantage over Bing for all baseline models,  
105 showing its strength as a good retriever for LLMs.

106 In summary, the contributions of our work are  
107 summarized as follows:

- 108 1. We first introduce the idea of using dynamic  
109 questions to challenge Chinese LLMs, which  
110 provides a new direction for the development  
111 of LLMs in Chinese community.
- 112 2. We construct the high-quality *CDQA* bench-  
113 mark composed of dynamic questions, which  
114 will become an important data resource for  
115 promoting the progress of Chinese LLMs.
- 116 3. Extensive experiments and detailed analyses  
117 based on *CDQA* provide valuable insights and

discoveries, which are instructive for subse- 118  
quent research about how to enhance LLMs 119  
to handle dynamic questions. 120

## 2 Chinese Dynamic Question Answering (CDQA) 121

### 2.1 Overview 122

123 Our **CDQA** mainly originates from latest news 124  
in Chinese Internet from different areas such as fi- 125  
nance, daily life, politics, technology and so on. Be- 126  
sides, there are also queries collected from Chinese 127  
labelers. They represent the information-seeking 128  
cases of Chinese people. The generation pipeline 129  
could be illustrated in Figure 1. The dataset cur- 130  
rently consists of 1,339 questions covering a range 131  
of topics with evolving answers which are mostly 132  
extracted entities from the raw corpus scraped from 133  
Chinese Internet and it is being regularly updated. 134  
We believe this initial data scale is suitable for 135  
benchmarking LLMs in the dynamic QA chal- 136  
lenge (Joshi et al., 2017; Kasai et al., 2022; Rein 137  
et al., 2023; Vu et al., 2023; Mialon et al., 2023). 138

### 2.2 Data Collection 139

140 We collect *CDQA* dataset in two stage. **The first**  
141 **stage is automatic generations with Entity Ex-**  
142 **traction and Doc2Query**, for which we use Seq-  
143 GPT (Yu et al., 2023), and GPT-4 (OpenAI, 2023),  
144 which could give great amount of raw question-  
145 answering pairs as SeqGPT extracts entities from  
146 latest Chinese news and GPT-4 is prompted into  
147 generating corresponding questions. For GPT-4  
148 prompts, we use few-shot prompting in generating  
149 diverse questions from entities. **The second stage**  
150 **is manual labeling from crowd-sourced work-**  
151 **ers**. The Chinese labelers not only filter questions  
152 which are answered with biases, ambiguities and  
153 obsolete<sup>2</sup> knowledge but also annotate with **tags**,  
154 check the correctness and **rewrite** the question  
155 answer pairs to be more time-related and dynamic.  
156 At the very beginning, the labelers are shown with  
157 pre-annotation examples and annotation guides.

158 **Tags** The tags are annotated for questions and  
159 answers. For questions, we have the same taxonomy  
160 as *FreshQA* (Vu et al., 2023). The questions are  
161 categorized as **fast-changing**, **slow-changing**, and  
162 **never-changing**. For answers, we categorize these  
163 entities or short texts as **person**, **location**, **time**,

<sup>2</sup>The answer should be only supported with the knowl-  
edge after Jan 1, 2019 except for static knowledge, i.e., never-  
changing.

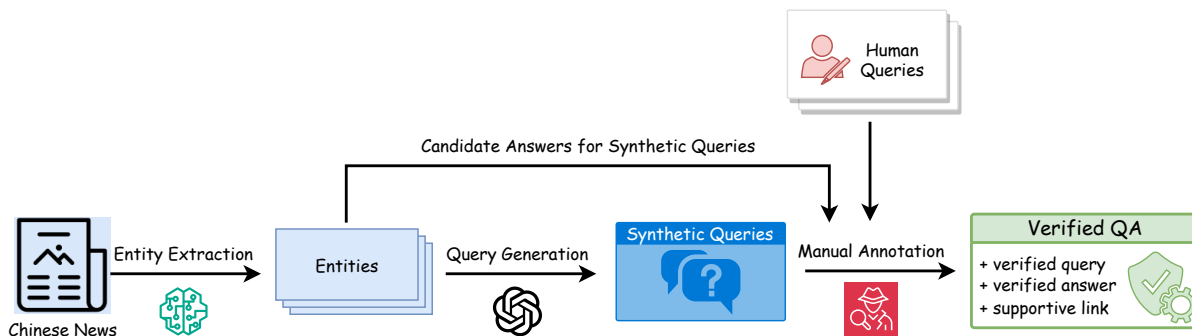


Figure 1: Data Generation Pipeline for CDQA dataset. We first collect Chinese News from Internet and then extract entities from these news passages. Based on GPT-4, we generate synthetic queries from passages and corresponding entities. Manual annotation is conducted to verify the synthetic data and extra human-crafted queries, providing the verified queries, answers and supportive evidence links.

164 **event, artificial work, group, nature, quantity**  
 165 **and other.** Therefore, we could evaluate the mod-  
 166 els’ latest world knowledge from various perspec-  
 167 tives. The taxonomy and corresponding examples  
 168 are illustrated in Appendix A.

169 **Quality Control** After getting the synthetic  
 170 queries, the human annotators could rewrite and  
 171 calibrate the questions and answers to make the QA  
 172 pairs correct, consistent and dynamic. For example,  
 173 annotators are required to provide the supporting  
 174 evidence URLs along with correct answers using  
 175 search engines. This calibration process could so-  
 176 lidify our answers with supplementary valid infor-  
 177 mation and help us better iterate the dataset as the  
 178 generation process in the previous stage is not well-  
 179 evaluated with supportive documents, let alone the  
 180 correctness. Moreover, in order to facilitate the  
 181 periodic updates, we filter out the questions with  
 182 more than one valid answer.

183 For inter-annotator agreement, we randomly  
 184 sample 100 examples from synthetic question-  
 185 answer pairs and annotations from two annotators  
 186 in the same annotation vendor are measured by  
 187 **acceptance** (*whether the pair is accepted or dis-*  
 188 *carded*), **question tags** and **answer types**. The  
 189 ground-truth labels are provided by authors. For  
 190 each category, we calculate their Cohen Kappa  
 191 scores (McHugh, 2012). From Table 2, the av-  
 192 eraged score across all types of annotations are  
 193 above 63.1, representing “substantial agreement”  
 194 for our dataset annotations.

### 2.3 Regular Updates

195 Our dataset is highly sensitive to time since the  
 196 ground truth is evolving along the world develop-  
 197 ment. Therefore, we commit to updating the dataset  
 198

	Acceptance	Question Tags	Answer Types
Ann1 v.s. Ann2	62.3	87.2	96.6
GT v.s. Ann1	79.6	59.1	100
GT v.s. Ann2	47.3	68.3	100
Avg	<b>63.1</b>	<b>71.5</b>	<b>98.9</b>

Table 2: Inter-annotator agreement for different anno-  
 tation sections are calculated by **Cohen Kappa scores**.  
 Ann1/2 represents Annotator1/2 respectively and GT  
 represents Ground Truth. Our annotations could be con-  
 sidered as “substantial agreement” as the average scores  
 are above 60.

199 regularly and researchers are strongly encouraged  
 200 to stay tuned with our latest version for evaluation.  
 201 And the datasets are mainly calibrated with infor-  
 202 mation from Chinese Internet. Currently, we are  
 203 going to maintain it yearly.

### 2.4 Data Statistics

204 Due to limitations in automatic query generation  
 205 by GPT-4 and SeqGPT from the first stage, our  
 206 dataset has low **retention rate** in which only 44.6%  
 207 synthetic data are accepted by human annotators.  
 208 Among the accepted data, 53.1% of them still need  
 209 further modifications because of improper ques-  
 210 tions or wrong answers. For **question tags**, we  
 211 have relatively balanced distributions between *fast-*  
 212 *changing* and *slow-changing* questions with fewer  
 213 *never-changing* questions. For **answer types**, we  
 214 have biased distributions as nearly 70% of enti-  
 215 ties extracted from passages lie in “person” and  
 216 “group” categories. This is because most of entities  
 217 in first stage by automatic generation are “person”  
 218 and “group”. However, question tags and answer  
 219 types could be changed or calibrated over time by  
 220 re-annotation of the dataset. These distribution  
 221

graphs and more analysis about our dataset are in Appendix B.

## 2.5 Evaluation

As *CDQA* is constructed from Internet, our evaluation is mainly based on **retrieval-augmented generation (RAG)** (Chen et al., 2017; Gao et al., 2023) of LLMs with different search engines and the evaluation metrics are *answer rate* and *F1-recall*. Results from standalone LLMs are used as comparison. Overall, our evaluation provides a comprehensive understanding of current LLMs in factuality, especially for evolving knowledge. Besides, due to the safety implementation for different LLMs from helpful and harmless responses in training data (Bai et al., 2022), **F1-recall only counts on questions with effective responses by default while answer rate is used in representing the ratio of answered questions to the total questions**, which is a practical metric for the real world application of LLMs and could directly indicate the degree of hallucination in generated responses.

**Evaluation Metrics** For **F1-recall**, we calculate *the ratio of common tokens between model-generated responses and ground truth to the ground truth*. Specifically, we first segment the generated text and golden text into token lists using word segmentation tools<sup>3</sup>, then calculate the ratio of tokens generated by models belonging to the golden token list to golden tokens. For **answer rate**, we directly calculate *the ratio of effectively answered questions to total questions*, i.e., responses of refusal, summarized from our empirical observations on predictions from these baseline LLMs, are filtered out in our evaluation.

## 3 Experiments

### 3.1 Experiment Setup

**Baselines** We experiment with a series of baseline models pretrained with Chinese data, including **Qwen1.5-72B-Chat** (Bai et al., 2023), OpenAI’s **ChatGPT** (*gpt-3.5-turbo-1106*) (OpenAI, 2022) and **GPT-4** (*gpt-4-1106-preview*) (OpenAI, 2023), open-sourced Chinese-oriented models such as **Internlm2-20B-Chat** (Cai et al., 2024), **Aquila2-34B-Chat** (BAAI, 2023), **Yi-34B-Chat** (01-ai, 2023), **Deepseek-67B-Chat** (DeepSeek-AI, 2024). In the close-book scenario, we only use the standalone LLM to directly answer questions. For the

<sup>3</sup><https://github.com/fxsjy/jieba>

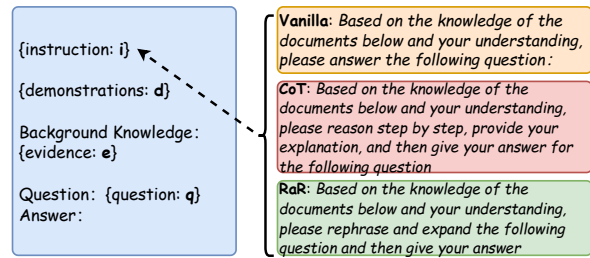


Figure 2: Our prompts are formulated under this framework. Different prompting methods are used with different instructions *i*. The Chinese version of our prompts is in Appendix C.

open-book scenario, we use retrieval augmented generation with LLMs in which search engines are used for retrieving question-related results on the Internet and then fed into LLMs for reading.

**Search Engines** Except for language models for information synthesis, we select two representative search engines to recall relevant passages from the Chinese Internet namely **Google** and **Bing**. These search engines are mainly used by Chinese people for information seeking. **Baidu** is omitted due to the difficulty in scraping its contents. The Top-10 searched results are provided to models in the **RAG** setting.

**Prompt Design** Our prompt framework, which is in Chinese, could be framed as concatenation of (*i*, *d*, *e*, *q*), in Figure 2 where *i* represents the instruction, *d* for question-answer pairs from crowdsourced labelers, *e* for search results and *q* for current question. Different instructions *i* are used with three widely adopted prompting styles, **Vanilla**, **Chain-of-Thought (CoT)** (Wei et al., 2023) and **Rephrase-and-Respond (RaR)** (Deng et al., 2023). **Vanilla** instruction is directly asking models to answer questions with the context. **CoT** instruction is asking models to first explain and analyze the question *q* step by step and then give their answers. **RaR** instruction, however, is asking models to first rephrase and expand the question *q* and then give their answers, which could be viewed as a complement of CoT as CoT is for diving deeper while RaR is for exploring broader. Besides, for demonstrations *d*, we have used zero-shot and different few-shot settings, i.e., 5-shot and 16-shot. More specifically, our few-shot demonstrations are made up of human written questions and answers similar to *CDQA* dataset without contexts or other explanations as it costs longer time without any improvement.

Models	fast-changing		slow-changing		never-changing		average F1-recall	
	w/o RAG	RAG	w/o RAG	RAG	w/o RAG	RAG	w/o RAG	RAG
Internlm2-20B-Chat	18.0 (99.6%)	58.4	17.8	68.2	34.8	77.0	23.5	67.9
Aquila2-34B-Chat	14.9	51.5	17.7	62.5	35.6	69.4	22.7	61.1
Yi-34B-Chat	22.9	56.5	30.8	68.8	46.9	76.9	33.5	67.4
Deepseek-67B-Chat	24.3	58.4	<b>37.2</b>	70.0	53.1	79.2	<b>38.2</b>	69.2
Qwen1.5-72B-Chat	28.9 (67.6%)	<b>65.2 (97.3%)</b>	29.1 (83.7%)	<b>72.5 (98.7%)</b>	<b>55.6 (88.4%)</b>	<b>85</b>	31	<b>73.3</b>
ChatGPT	18.1 (96.6%)	59.2 (98.3%)	14.1 (93.3%)	66.3 (98.3%)	34.7 (99%)	73.7 (99.7%)	21.7	65.6
GPT-4	<b>35.1 (13.5%)</b>	61.2 (96.4%)	33.8 (25.4%)	68.4 (96.5%)	54.4 (56.1%)	78.8 (98.6%)	14.6	67.6

Table 3: Best performance over different few-shot settings for **Vanilla** prompt with Top10 searched results from Google. We report in the form of *F1-recall (answer rate)* for different types of questions and omit the answer rate if it is 100%. For “average F1-Recall”, they are *F1-recall* calculated **among all questions** in our dataset for better comparing baseline models. Data with the highest F1-recall scores are marked in bold.

Models	fast-changing		slow-changing		never-changing		average F1-recall	
	w/o RAG	RAG	w/o RAG	RAG	w/o RAG	RAG	w/o RAG	RAG
Internlm2-20B-Chat	16.4	55.2	17.4	64.8	34.3	72.4	22.7	64.1
Aquila2-34B-Chat	14.5	51.9	17.1	61.4	35.6	69.8	22.4	61.0
Yi-34B-Chat	23.2	57.4	30.4	68.5	47.0	77.3	33.5	67.7
Deepseek-67B-Chat	22.9	59.2	<b>37.0</b>	70.6	53.0	80.2	<b>37.6</b>	70
Qwen1.5-72B-Chat	<b>26.0 (86.7%)</b>	<b>71.0 (86.9%)</b>	26.7 (91.4%)	<b>77.5 (89.4%)</b>	<b>58.2 (77.2%)</b>	<b>85.6 (98.3%)</b>	30.6	<b>71.7</b>
ChatGPT	17.9 (97.3%)	61.4 (96.6%)	13.9 (98.3%)	65.7 (98.7%)	36.0 (99.7%)	74.9 (98.6%)	22.3	66.0
GPT-4	22.1 (82.9%)	68.0 (89.0%)	19.8 (86.7%)	74.7 (90.4%)	48.2 (56.1%)	83.5 (98.3%)	20.8	70.0

Table 4: Best performance over different few-shot settings for **CoT** prompt with Top10 searched results from Google. We report in the form of *F1-recall (answer rate)* for different types of questions and omit the answer rate if it is 100%. For “average F1-Recall”, they are *F1-recall* calculated **among all questions** in our dataset for better comparing baseline models. Data with the highest F1-recall scores are marked in bold.

### 3.2 Results and Analyses

Table 3, 4, 5 summarize best performances over few-shot prompting across different baselines for Vanilla, CoT and RaR prompts respectively. Our default search engine for analysis is **Google** as it is most widely used around the world.

**Baseline Comparison** From the **average F1-recall** in above tables, we see that **Deepseek-67B-Chat** has the best performance without retrieval augmentation, showing its superior memorization of Chinese knowledge related to CDQA questions. On the contrary, **Qwen1.5-72B-Chat** ranks the best in RAG scenario, surpassing 70 in average F1-recall scores with all different prompts styles for all questions. Moreover, for detailed results among different types of questions, we notice that Qwen1.5-72B-Chat, ChatGPT and GPT-4 have higher answer rates with retrieval augmentation while other baseline models actively answer all questions (i.e. 100% answer rate) in both scenarios which indicates that these three models are aligned with hallucination reduction measures such as refusal of questions.

**How do different styles of prompts work in LLMs?** To rule out the other influences such as few-shot demonstrations, we use zero-shot setting with Qwen and GPT-4 models as open-sourced and closed representative models in the following analysis. In Figure 3, **without RAG**, we see that

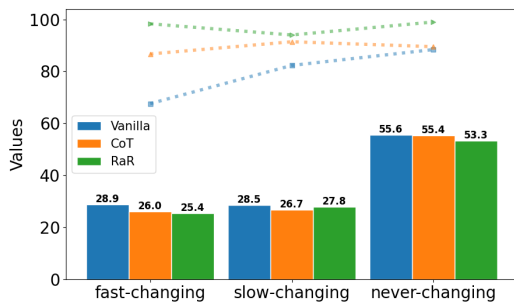
Qwen1.5-72B-Chat has higher answer rates over different prompts on different questions than GPT-4 and there are more apparently different answering behaviors in GPT-4. Specifically, GPT-4 answers with great care in vanilla prompts with lowest answer rates but high F1-recall scores while GPT-4 suffers from hallucination in CoT and RaR prompts with at most +522% and +176% in answer rates but -43% and -17% in F1-recall scores compared to Vanilla prompt. For both models, Vanilla prompt outperform the other two kinds of prompts with higher F1-recall scores. **This indicates that verbose explanation or expansion could increase hallucination especially when without evidence.**

In Figure 4, **with RAG**, we see that Qwen1.5-72B-Chat and GPT-4 both have fewer gaps in answer rates across different prompts and question types compared to close-book counterparts, representing adding contextual information elicits LLMs in answering questions more efficiently. Besides, with search results, CoT and RaR both outperform Vanilla prompt and CoT performs the best in GPT-4 and Qwen1.5-72B-Chat with less hallucination, i.e., lower answer rate and higher F1-recall score. **This indicates that CoT and RaR could improve LLMs on complex tasks but CoT elicits more reasoning abilities to improve the answering.**

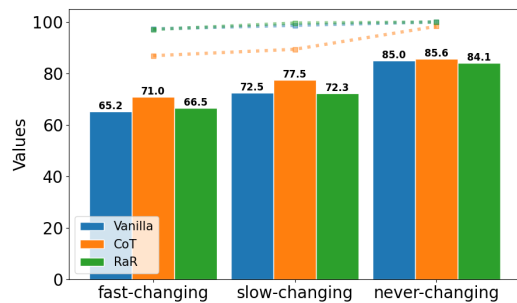
Nevertheless, model sizes and training data are both fundamental for these prompts to work. In

Models	fast-changing		slow-changing		never-changing		average F1-recall	
	no-RAG	RAG	no-RAG	RAG	no-RAG	RAG	no-RAG	RAG
Internlm2-20B-Chat	17.2	57.7	17.8	67.8	33.4	76.4	22.8	67.3
Aquila2-34B-Chat	15.5	51.4	17.5	61.9	36.1	69.5	23.0	60.9
Yi-34B-Chat	22.8	57.0	30.6	68.5	47.7	76.8	33.7	67.4
Deepseek-67B-Chat	23.3	58.9	<b>37.7</b>	70.7	54.2	79.8	<b>38.4</b>	69.8
Qwen1.5-72B-Chat	25.4 (98.3%)	<b>66.5 (97.1%)</b>	27.8 (94.0%)	<b>72.9 (99.6%)</b>	53.3 (99.0%)	<b>84.1</b>	34.6	<b>73.8</b>
ChatGPT	19.2	61.7	15.9	67.6 (99.6%)	35.6	76.5 (99.7%)	23.6	68.4
GPT-4	<b>29.1 (37.3%)</b>	64.9 (95.2%)	28.3 (54.6%)	71.6 (96.2%)	<b>54.9 (72.5%)</b>	82.6 (99.3%)	22.0	70.9

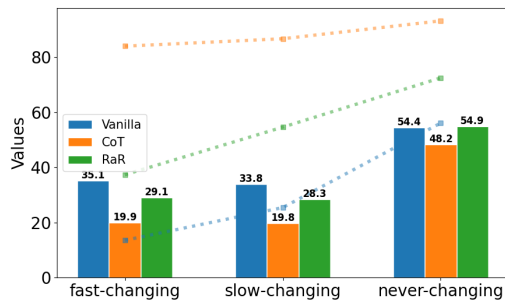
Table 5: Best performance over different few-shot settings for **RaR** prompt with Top10 searched results from Google. We report in the form of *F1-recall (answer rate)* for different types of questions and omit the answer rate if it is 100%. For “average F1-Recall”, they are *F1-recall* calculated **among all questions** in our dataset for better comparing baseline models. Data with the highest F1-recall scores are marked in bold.



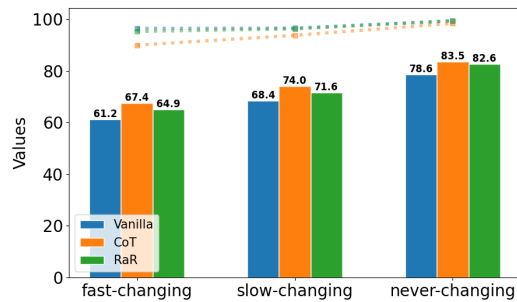
(a) Qwen1.5-72B-Chat



(a) Qwen1.5-72B-Chat



(b) GPT-4



(b) GPT-4

Figure 3: F1-recall scores and Answer Rates of **different prompts** for LLMs **without RAG** under zero-shot setting. We represent F1-recall scores with bar plots and answer rates with dotted lines.

Figure 4: F1-recall scores and Answer Rates of **different prompts** for LLMs **with RAG** under zero-shot setting. We represent F1-recall scores with bar plots and answer rates with dotted lines.

Figure 5, **not every model improves with CoT or RaR compared to Vanilla prompt**. For example, Deepseek-34B-Chat and Internlm2-20B-Chat’s performances decrease in CoT and RaR; ChatGPT prefers RaR while Qwen1.5-72B-Chat, GPT-4 and Yi-34B-Chat prefer CoT for larger gains; Aquila2-34B-Chat is robust to all prompt types.

**Does few-shot prompting always work for all LLMs?** For better analyzing the influence of few-shot prompting, we collect experiments results with and without RAG in **vanilla** prompt. In Figure 6, based on nearly 100% answer rate, four (i.e.

Internlm2-20B-Chat, Aquila2-34B-Chat, Yi-34B-Chat, Deepseek-67B-Chat) without RAG and three (i.e. Internlm2-20B-Chat, Yi-34B-Chat, Deepseek-67B-Chat) with RAG out of all five open-sourced Chinese-oriented models have better performance with more few-shot demonstrations, which are sampled in the same data distribution during the generation of *CDQA* dataset.

However, we also notice that Qwen1.5-72B-Chat, ChatGPT and GPT-4 have shown different trends compared to other open-sourced models, i.e., more few-shot examples lead to decreases in

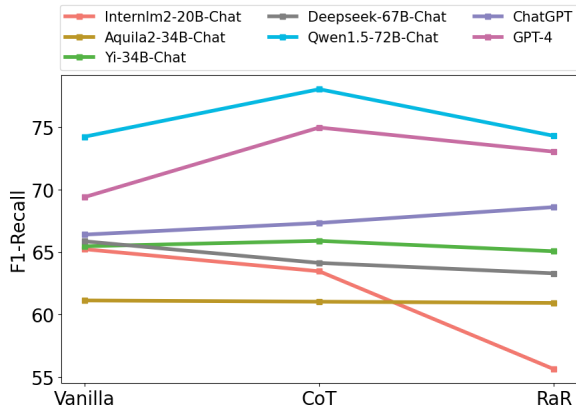


Figure 5: F1-recall scores averaged over all three different questions for all models with **different prompts** in open-book scenario under zero-shot setting. We present F1-recall score only since all answer rates  $\geq 90\%$ .

Models	w/o RAG			RAG		
	0-shot	5-shot	16-shot	0-shot	5-shot	16-shot
Qwen1.5-72B-Chat	79.4	86.5	93.2	98.7	98.3	<b>99.2</b>
ChatGPT	96.3	95.0	96.7	98.8	99.7	<b>99.9</b>
GPT-4	31.7	52.2	64.7	97.4	97.7	<b>98.0</b>

Table 6: Answer rates (%) for ChatGPT and GPT-4 averaged on all types of questions with **different few-shot settings**.

F1-recall scores. Therefore, we check their averaged answer rates over all types of questions in Table 6 where ChatGPT stays in fairly high answer rates ( $\geq 95\%$ ) and Qwen1.5-72B-Chat and GPT-4 increase their answer rates with more few-shot examples. Combined with their monotonic decrease in F1-recall scores, we reveal that they hallucinate more with more few-shot examples in prompts. **This indicates that few-shot demonstrations are not always useful for LLMs. For models in weaker abilities, it might help on teaching LLMs on how to answer instructions by analogy while induce more hallucinations and distraction on LLMs.**

**How do different search engines help?** For fair comparison between search engines across all baselines, we use vanilla prompt under zero-shot setting as CoT and RaR have different effects on models behaviors from previous analysis. In Figure 7, searched results from Google consistently outperform Bing among all baseline models, which indicates that the **Google currently provides more**

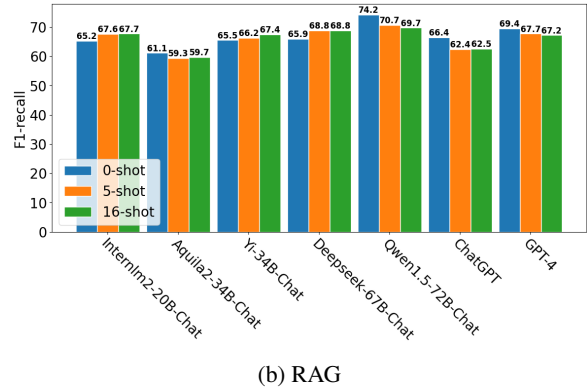
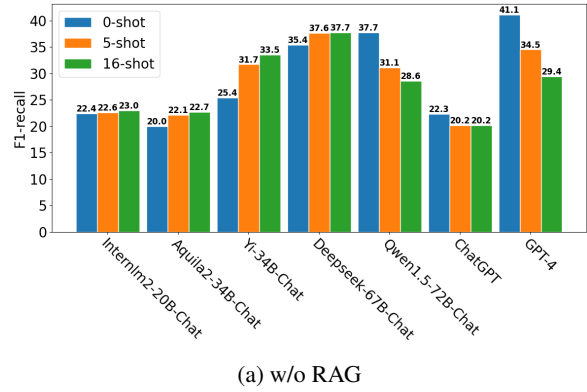


Figure 6: F1-recall scores averaged over all types of questions for different models with **different few-shot settings**.

**useful retrieved evidence for question answering about Chinese news.**

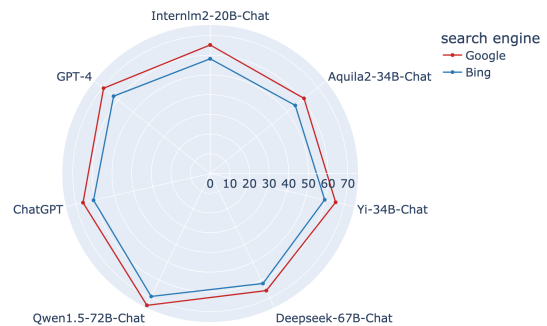


Figure 7: F1-recall scores averaged over all questions for different models with **different search engines**.

**How do LLMs perform across different answer types?** As answers in CDQA are mainly entities from news, we conduct analysis across different answer types for three representative LLMs, i.e., Deepseek-67B-Chat, Qwen1.5-72B-Chat and GPT-4. In Figure 8, we observe that **GPT-4's internal knowledge is poorer than Chinese-oriented models such as Deepseek-67B-**

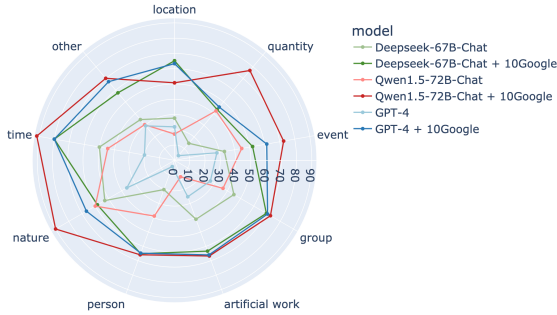


Figure 8: F1-recall scores on **different answer types** for Qwen-72B-Chat and GPT-4 in close-book and open-book scenarios with Vanilla prompt. We use Top 10 searched results from Google. Under close-book scenario, Qwen1.5-72B-Chat holds larger answer rates than GPT-4 whose drastically increases to 100% with searched results from Google.

**Chat and Qwen1.5-72B-Chat for Chinese users.** However, with enough retrieved evidence, **GPT-4 has stronger abilities in learning from contexts than Deepseek-67B-Chat and Qwen1.5-72B-Chat** where this “learning efficiency”, i.e., *the ratio of gaps between open-book scores and close-book scores to the close-book* could reach at most 1370% compared to 219% in Deepseek-67B-Chat and 450% in Qwen1.5-72B-Chat. Moreover, from Figure 8, we also could notice that “quantity” and “location” groups are hardest for GPT-4 and Qwen1.5-72B-Chat respectively to figure out the correct answers, which is due to the granularity of answers and the need of reasoning abilities.

## 4 Related Work

Question Answering (QA) is a long-standing task in NLP area (Wang et al., 2024; Li et al., 2024), ranging from classic single-turn benchmarks such as *SQuAD* (Rajpurkar et al., 2016, 2018), *TriviaQA* (Joshi et al., 2017) and *Natural Questions* (Kwiatkowski et al., 2019) to conversational QA like *TopiOCQA* (Adlakha et al., 2022).

**Temporal and Dynamic QA Benchmark** *StreamingQA* (Liska et al., 2022) is a QA dataset where questions are generated on given dates, showing how open-book and close-book QA models adapt to new knowledge over time and importance of retrieval augmentation in up-to-date search space. *TimeQA* (Chen et al., 2021) is formed from extracted evolving facts in *WikiData* by manual extraction and verification while we extract

entities to directly formulate them as answer candidates based on the documents. *RealTimeQA* (Kasai et al., 2022), a dynamic QA benchmark with automatic weekly updates from the weekly News Quiz section in social media such as CNN, is most related to our semi-automatic question generation with the latest Chinese news corpus.

**Chinese QA benchmark** In contrast to prosperous English QA benchmarks, Chinese counterparts are still under-explored. *DuReader* (He et al., 2018) is a classic free-form QA benchmark collected by Baidu from its own products and *CLUE* (Xu et al., 2020) is the first large scale NLU benchmark in Chinese. After the recent debut of powerful large language models, a series of Chinese QA benchmarks are proposed for better evaluating them. *C-Eval* (Huang et al., 2023b) is a multiple-choice questions answering dataset from Chinese Standard Exams. *WebCPM* (Qin et al., 2023) collects questions from web forums through web searching and browsing and *SuperCLUE* (Xu et al., 2023) is a comprehensive Chinese benchmark for question answering in aligning users needs. But they all suffer from either data leakage or the risk of saturated performance which hinders the accurate evaluation on questions requiring fresh knowledge to answer as static questions are readily overfitted.

## 5 Conclusion

The creation of *CDQA* addresses the urgent need for the evaluation of Chinese LLMs, thereby improving LLM-driven applications for Chinese users. Given the cultural influences in LLMs’ training data, it is our aspiration that *CDQA* will foster development in various capabilities of LLMs, particularly within Chinese contexts. While *CDQA* progresses further with a semi-automatic generation pipeline with more data than *FreshQA*, we acknowledge that it is far from a perfect LLM evaluation. Other critical dimensions, including tool learning, LLMs safety, and robustness, remain to be explored. However, we believe that our constructed *CDQA* and the series of insights obtained based on it will provide valuable resources and guidance for subsequent research on Chinese LLMs. In the future, we will conduct more in-depth analyses of the capabilities of LLMs based on *CDQA* and investigate how to enhance the LLMs’ ability to handle dynamic questions. This will empower LLMs to better cope with the complex and ever-changing real-world application environments.



## 501 Limitations

502 One of the limitations of our work is that the  
503 language we study is Chinese only. As the two  
504 most widely used languages in the world, English  
505 and Chinese have always been equally valued and  
506 widely concerned in the NLP community. In fact,  
507 our work is inspired by previous *FreshQA* in the  
508 English scenario and aims to provide similar data  
509 resources to Chinese LLMs researchers. We also  
510 encourage and welcome more researchers from  
511 other languages to engage in similar research.

512 In addition, another limitation that cannot be ig-  
513 nored is how to keep our *CDQA* updated. Because  
514 *CDQA* focuses on questions whose answers change  
515 dynamically, it is critical to ensure that the answers  
516 to questions in *CDQA* are always correct and up-  
517 to-date. Therefore, we also commit to updating our  
518 *CDQA* regularly and providing researchers with the  
519 latest version of *CDQA* for LLMs evaluation.

## 520 Ethics Statement

521 The task we focus on is the evaluation of LLMs,  
522 and the LLMs we evaluate are all public and widely  
523 used LLMs, so they do not bring potential ethical  
524 risks. The data samples of *CDQA* that we collect  
525 have been manually cleaned and pre-processed to  
526 ensure that they do not contain any data that will  
527 cause moral risks, such as politically sensitive, vi-  
528 olent, and private data. In addition, we also have  
529 signed legal labor contracts with the human annota-  
530 tors we employ, and pay them higher than market  
531 prices based on their workload.

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## 748 A Tag Taxonomy of CDQA

749 The tag taxonomy of *CDQA* and examples are pre-  
 750 sented in Table 7.

## 751 B Dataset Distributions

752 Knowledge types for queries and answer types are  
 753 visualized in the following Figure 9, 10. More  
 754 specifically, we have further visualized the answer  
 755 type distributions in each question tag. From Fig-  
 756 ure 11, Figure 12 and Figure 13, we see that nearly  
 757 80% of slow changing questions are about per-  
 758 son and group. Although it seems to be biased,  
 759 CDQA is based on News articles in which who,  
 760 what, when, where, why and how (5Ws and H)  
 761 are key components and protagonists or characters  
 762 are the most significant. So it is reasonable that  
 763 our data comprises many ‘persons’ and ‘groups’  
 764 answers as they are indeed under frequent chang-  
 765 ing phase and reflect the dynamic aspect. Except

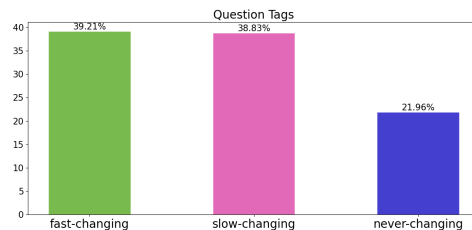


Figure 9: Distributions of question tags for full data.

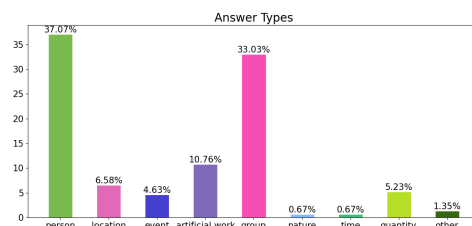


Figure 10: Distribution of answer types for full data.

766 for person and group, artificial work should be the  
 767 third largest category for answers, which includes  
 768 jobs, titles, knowledge and so on. These observa-  
 769 tions are all consistent with our data sources as  
 770 information for the protagonists, places and events  
 771 are compulsory and most frequent in news reports.  
 772 Besides, percentages of time reach the maximum in  
 773 never-changing tag as currently most of questions  
 774 answered with time are about the frequencies.

775 As our data generation pipeline is semi-  
 776 automatic, it is important to demystify how our  
 777 dataset would represent the real-world dynamic  
 778 QA challenge. In such, we compare the data dis-  
 779 tributions before and after the manual annotation  
 780 process by t-SNE analysis where concatenated QA  
 781 pairs are transformed into embedding represen-  
 782 tations. The resultant t-SNE graphical represen-  
 783 tations in Figure 14 indicate minimal alteration  
 784 in the structural framework of the data. Further-  
 785 more, the spatial analysis, measured via the L2-  
 786 norm distance between the centers of synthetic QA

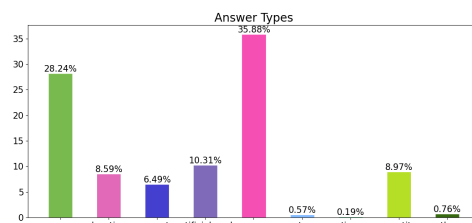


Figure 11: Distributions of answer types for fast-changing questions.

Category	Description	Example
fast-changing	The answer to the question is prone to changing within <b>one year</b>	<i>(How many sessions has the Maritime Silk Road Cultural Heritage Forum been held?, Four)</i>
slow-changing	The answer to the question is prone to changing in <b>several years</b>	<i>(Which ancient city site in China has recently been recognized as a UNESCO World Cultural Heritage?; the Liangzhu Ancient City Site)</i>
never-changing	The answer to the question is from <b>static knowledge</b> such as scientific theories, historical facts and so on	<i>(In rural areas during winter heating, it is necessary to guard against the risk of poisoning from which gas?; Carbon monoxide)</i>
person	Specific individual, usually referring to a human being.	<i>(Who among the current representatives of the Fuxin County People's Congress was one of the first batch of anti-epidemic heroes to rush to support Wuhan?; Xin Li)</i>
location	Geographical position.	<i>(Which province has recently strengthened the regulation of the intellectual property agency industry?; Hainan)</i>
time	Points or intervals of a continuous sequence of events or conditions.	<i>(In which year was the recent "Haikou Cup" sailing competition held?; 2023)</i>
event	Something that happens, which can be planned or spontaneous.	<i>(What themed event was recently launched in Suzhou High-speed Railway New Town to promote the development of private enterprises?; "Suzhou Sentiments, Private Enterprises Connected at Heart")</i>
artificial work	Items or intellectual achievements created by humans, which have artistic, academic, or practical value.	<i>(What is the latest TV series aired starring Xin Jiang?; As Long As We Are Together)</i>
group	Entities formed by multiple individuals for a specific purpose.	<i>(Which undergraduate university is recently established in the Ningxia Hui Autonomous Region recently?; Ningxia Minjiang Institute of Applied Technology)</i>
nature	Phenomena or entities in the natural world.	<i>(Please explain to me what Nucleases is?; Small RNA molecules with catalytic function, belonging to the category of biological catalysts?; capable of degrading specific mRNA sequences.)</i>
quantity	Numeric value for times or stuff.	<i>(How many base pairs in human Y chromosome have been observed from the latest sequencing results?; More than 30 million)</i>
other	Other answer not classified to the above categories.	<i>(Is there any fee for withdrawing WeChat balance to bank card?; Yes)</i>

Table 7: **Descriptions** and **examples** of *question tags* (first three rows) and *answer types* (last nine rows). We represent (*<question>*; *<answer>*) as examples. Original language for these examples is Chinese. We translate them here for better preview.

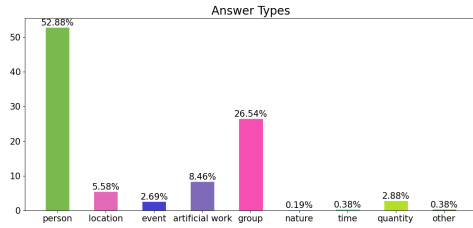


Figure 12: Distributions of answer types for slow-changing questions.

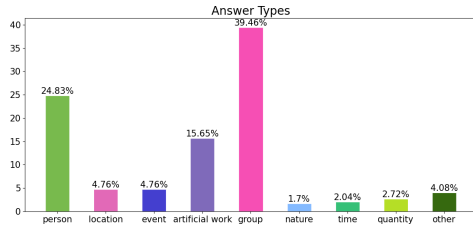
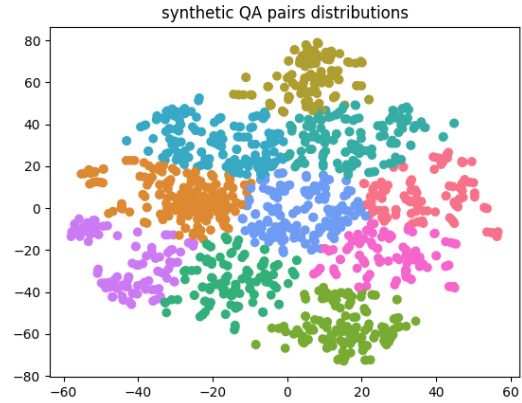
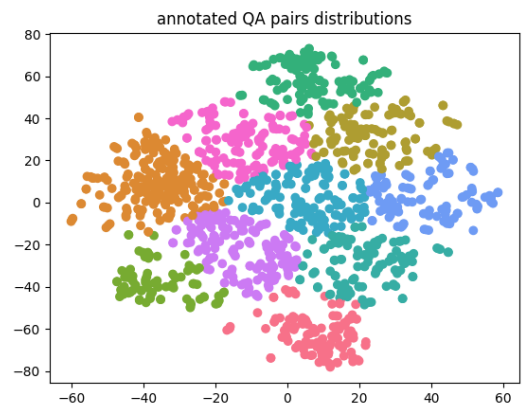


Figure 13: Distributions of answer types for never-changing questions.



(a) Synthetic QA generated by GPT-4



(b) Annotated QA produced by manual annotations

Figure 14: t-SNE analysis for CDQA QA pairs

and annotated QA embeddings, yields a negligible value of approximately 0.54. Such a small divergence suggests that even with human intervention, the essence of the synthetic QA data is largely preserved showing the satisfaction of human labelers in using them as information-seeking questions. This finding strengthens our confidence in the generalizability and real-world applicability of our models derived from the dataset in question.

### C Translated Chinese Prompts

The translated prompt framework is illustrated in Figure 15.

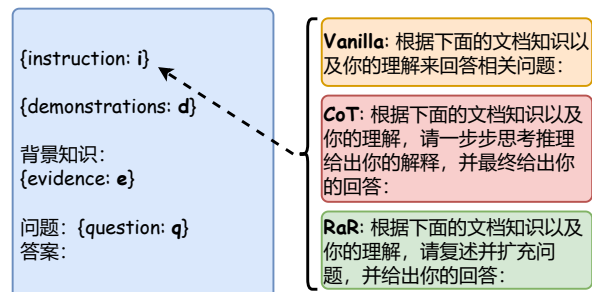


Figure 15: The Chinese prompt framework for Figure 2.