

Mining Information from Event Structure Relation Graph for Event Argument Extraction

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Abstract

Event Argument Extraction is a vital subtask of Event Extraction. Despite the achievements in existing methods, they can not fully use the event structure information and the rich semantics of the labels, which can provide richer external knowledge for extracting event arguments. To this end, we propose an efficient and end-to-end event argument extraction model based on the **Event Structure and Question Answering (ESQA-EAE)**: (1) we model a multi-relational graph of event ontologies to get the structure-aware node representations; (2) we encode the questions and event mentions separately to avoid premature fusion of the two features. Experiments on the ACE2005¹ show that ESQA-EAE surpasses the baseline models, which further show that ESQA-EAE can use the structural information to improve the accuracy of event argument extraction.

1 Introduction

Event Argument Extraction (EAE) aims to identify the event arguments and classify their roles in the event mention, according to the given event type and trigger word. As in the sentence "Tugle was on trial for raping and killing a southwest Virginia grandmother.", the event type is *Conflict.Attack* triggered by the word "raping", EAE needs to extract "Tugle" and "grandmother" as two arguments, and classify their roles into *Attacker* and *Target* respectively.

Most of the existing methods regard EAE as an entity classification task (Chen et al., 2015; Nguyen et al., 2016; Liu et al., 2018; Sha et al., 2018; Wang et al., 2019; Ma et al., 2020; Xiangyu et al., 2021; Ahmad et al., 2021), a sequence labeling task (Ma et al., 2020; Yang et al., 2018; Chen et al., 2020a; Du and Cardie, 2020a), or a joint learning task

¹<https://catalog.ldc.upenn.edu/LDC2006T06>

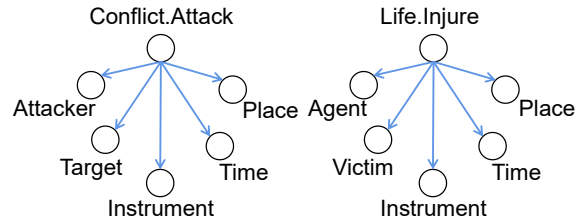


Figure 1: Event Type Structures of *Conflict.Attack* and *Life.Injure*. The event types and argument roles are defined in ACE2005, where argument roles *Instrument*, *Time* and *Place* are in both two event type structures.

(Nguyen and Nguyen, 2019; Wadden et al., 2019; Lin et al., 2020). Recently, some studies model it as a Machine Reading Comprehension (MRC) / Question Answering (QA) task (Yang et al., 2019; Du and Cardie, 2020b; Liu et al., 2020; Li et al., 2020; Chen et al., 2020b; Zhou et al., 2021; Zhang et al., 2020), which can solve the shortcomings in the previous methods well. Yet, there are still weaknesses in the existing methods: (1) The existing methods cannot make full use of the complex relations between events and argument roles; (2) MRC / QA methods need to design the questions carefully; (3) MRC / QA methods encode the questions and the contexts jointly, fusing the information of the two prematurely.

For tackling the weaknesses, we propose an efficient and end-to-end event argument extraction model based on the **Event Structure and Question Answering (ESQA-EAE)**. For weaknesses (1), we assume that there are complex relations between event types and argument roles, which can be used as external knowledge for EAE. Huang et al. (2018) pointed out that Event Ontology can be represented by structure, which defines each event type and a set of argument roles and the relation between them. As shown in Fig. 1, we found that there are common roles in different event type structures, which implies certain information. To better utilize this information, we model the event type structures as a

068 multi-relational graph to obtain the structure-aware
069 node representations for event argument QA.

070 For weakness (2), we assume that what works in
071 a question are the keywords, and the other words in
072 the well-designed query will introduce noise and
073 cause unnecessary encoding costs. For weakness
074 (3), we assume that fully understanding the ques-
075 tion and context is the key to answering correct
076 answers, while jointly encoding causes attention
077 distraction. Thus, ESQA-EAE encodes the ques-
078 tion and event mention separately, and then the
079 fusion features are used for predicting answers.
080 Note that in ESQA-EAE, only the event types
081 and the argument roles are used to construct ques-
082 tions, simplifying the question design. Besides,
083 ESQA-EAE makes it possible to extract multiple
084 argument answers simultaneously to overcome the
085 multi-arguments problem.

086 In general, the contributions of this paper are:

087 • We model a multi-relational graph ESRG
088 for the complex relations in event type structures,
089 which is used as external knowledge for event argu-
090 ment QA.

091 • We propose a model ESRG-EAE that encodes
092 the questions and event mentions separately and
093 make use of the features learned from ESRG as
094 questions for event argument extraction.

095 • Experiment results show that our proposed
096 model outperforms the baseline models.

097 2 Related Works

098 2.1 Event Argument Extraction

099 The existing event argument extraction studies can
100 be divided into the following categories.

101 2.1.1 Entity Classification task

102 Most researchers model EAE as an entity classi-
103 fication task, that is, classify the corresponding
104 argument roles for the candidate argument entities.
105 [Chen et al. \(2015\)](#) introduce dynamic multi-pooling
106 layer to reserve more crucial information. [Nguyen
107 et al. \(2016\)](#) use RNN and memory matrices. [Liu
108 et al. \(2018\)](#) make use of semantic arcs and graph
109 attention convolution. [Sha et al. \(2018\)](#) introduces
110 syntactic dependency bridge into RNN. [Wang et al.
111 \(2019\)](#) proposes "superordinate concept" and use
112 the concept hierarchy for EAE. [Ma et al. \(2020\)](#) in-
113 troduce a Syntax-Attending Transformer. [Xiangyu
114 et al. \(2021\)](#) propose a novel Bi-directional Entity-
115 level Recurrent Decoder. [Ahmad et al. \(2021\)](#) pro-
116 poses Graph Attention Transformer Encoder that

it takes into account the syntactic structure and
distances.

117 2.1.2 Joint Method

118 The error propagation problem between Named
119 Entity Recognition(NER) and EAE has prompted
120 scholars to study joint methods of the two tasks.
121 One is to model EAE as a sequence labeling
122 task([Ma et al., 2020](#); [Yang et al., 2018](#); [Chen
123 et al., 2020a](#); [Du and Cardie, 2020a](#)), that is,
124 classify a BIO label² for each word, and obtain
125 one optimal extraction in combination with Condi-
126 tional Random Field(CRF) and Viterbi Algorithm,
127 therefore the NER is not required. Another ap-
128 proach is to jointly learn the NER and EAE in one
129 model([Nguyen and Nguyen, 2019](#); [Wadden et al.,
130 2019](#); [Lin et al., 2020](#)), for alleviating the error
131 propagation problem. 132 133

134 2.1.3 Machine Reading Comprehension / 135 Question Answering

136 Recently, some studies model the EAE as a Ma-
137 chine Reading Comprehension(MRC) / Question
138 Answering(QA) task. The model needs to under-
139 stand the context(i.e., event mention) and answer
140 the questions related to argument roles, in which
141 the answers are the event arguments. [Yang et al.
142 \(2019\)](#) use BERT([Devlin et al., 2019](#)) as the feature
143 extractor and extract arguments based on roles. [Du
144 and Cardie \(2020b\)](#) and [Zhang et al. \(2020\)](#) gener-
145 ate questions for each role. [Liu et al. \(2020\)](#) use
146 templates and unsupervised style transfer model to
147 construct questions. [Li et al. \(2020\)](#) models EAE as
148 multi-turns QA task. [Chen et al. \(2020b\)](#) requires
149 the model to fill the extraction templates. [Zhou et al.
150 \(2021\)](#) proposes a semi-supervised EAE approach
151 via Dual Question Answering.

152 2.2 Graph

153 Graph can easily model complex relations, which
154 has attracted many researchers([Kipf and Welling,
155 2017](#); [Veličković et al., 2018](#); [Schlichtkrull et al.,
156 2018](#); [Wang et al., 2020](#); [He et al., 2020](#); [Fu et al.,
157 2019](#); [Zeng et al., 2020](#)). Some of EAE researches
158 also make use of Graph information, [Liu et al.
159 \(2018\)](#) uses graph attention convolution to aggre-
160 gate the syntactic information. [Wadden et al. \(2019\)](#)
161 does information extraction using dynamically con-
162 structed span graphs. [Ahmad et al. \(2021\)](#) intro-

²"B-":the beginning of an argument, "I-": inside of an argu-
ment, "O": not a part of an argument.

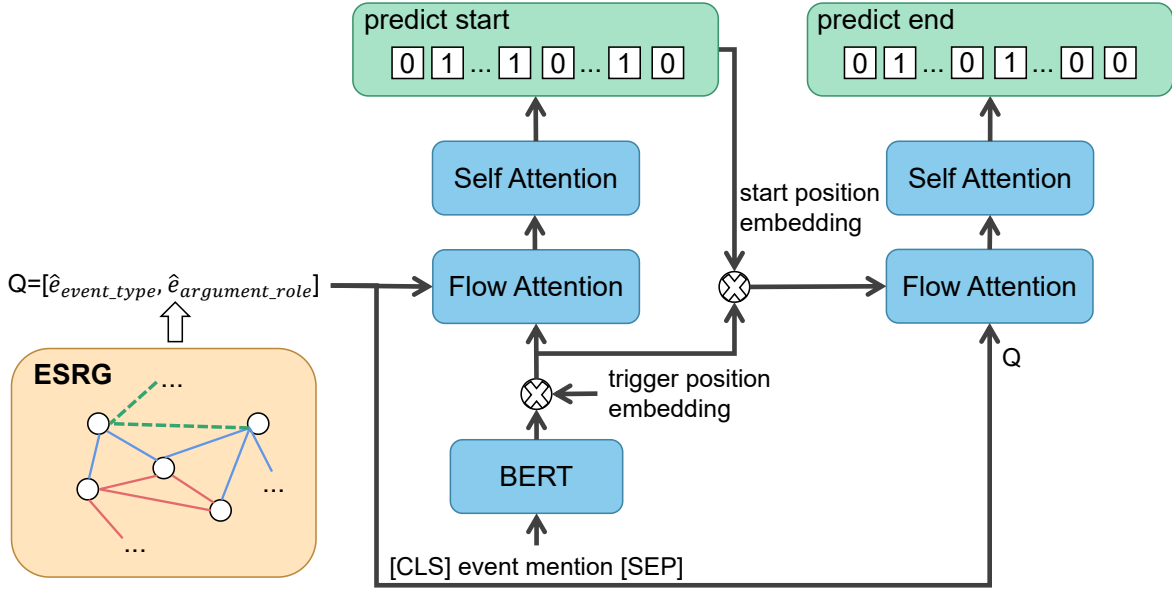


Figure 2: Model architecture of ESQA-EAE

163 duces the syntactic distances in the syntactic struc-
 164 ture into Transformer.

165 3 Methodology

166 3.1 task setup

167 Consider an event mention sentence $EM =$
 168 $\{w_1, \dots, w_{tri}, \dots, w_n\}$ with n tokens, w_{tri} is the
 169 trigger of the event type $event_type_t$, where
 170 $event_type_t$ belongs to a fixed set of pre-defined
 171 event types. Given w_{tri} and $event_type_t$, EAE
 172 aims to identify all argument spans from EM and
 173 classify the role r for each argument, where r be-
 174 longs to a fixed set of pre-defined roles for the
 175 $event_type_t$. An extracted argument can be ex-
 176 pressed as $[s, e, r]$, where s / e is the index of the
 177 start / end token of the argument in the EM .

178 Fig.2 presents our model architecture, which will
 179 be explained in detail in the following subsections.

180 3.2 Event Structure Relation Graph (ESRG)

181 We assume that there are complex relations be-
 182 tween event types and argument roles. To capture
 183 these features, we use event ontologies to model a
 184 multi-relational graph and encode the graph using
 185 Attention Mechanism to obtain the structure-aware
 186 node representations.

187 3.2.1 Graph building

188 We connect event type structures and expand
 189 the relational connections, and model as a multi-
 190 relational undirected graph, denoted as **Event**
 191 **Structure Relation Graph (ESRG)** $\mathcal{G} = \{\mathcal{V}, \mathcal{E}, \mathcal{R}\}$,

192 \mathcal{V} is composed of event type nodes and argu-
 193 ment roles nodes³, \mathcal{E} is the set of edges, $\mathcal{R} =$
 194 $\{r_1, r_2, r_3\}$ is the set of three relations types, where
 195 $(\nu_i, r_k, \nu_j) \in \mathcal{E}$.

196 Fig.3 shows an ESRG with only two event types:
 197 *Life.Die* and *Conflict.Attack*. There are three types
 198 of relations in an ESRG:

- 199 • **Event Type-Event Type**, that is, any two event
 200 type nodes are connected to capture the correlation
 201 and dependency between the events.
- 202 • **Event Type-Argument Role**, the event type
 203 node and its corresponding set of argument role
 204 nodes are connected to capture the structural infor-
 205 mation within the event type structure.
- 206 • **Argument Role-Argument Role**, any two role
 207 nodes are connected to capture the similarities and
 208 correlations between the roles.

209 We explicitly model the complex relations into
 210 an ESRG, update the features of nodes so that each
 211 node aggregates the features of the neighbors prop-
 212 agated from three kinds of relations to obtain the
 213 structured-aware node representations.

214 3.2.2 Node feature initialization

215 We use BERT (Devlin et al., 2019) as the feature
 216 extractor for initializing each node’s feature, each
 217 node ν_i should be processed into a standard BERT-
 218 style format "[CLS] ν_i [SEP]"⁴ as input, then we
 219 take the output of the [CLS] of the last hidden layer

³We have conducted experiments to distinguish these two types of nodes, which did not significantly affect the results.

⁴[CLS] and [SEP] are two special tokens in BERT.

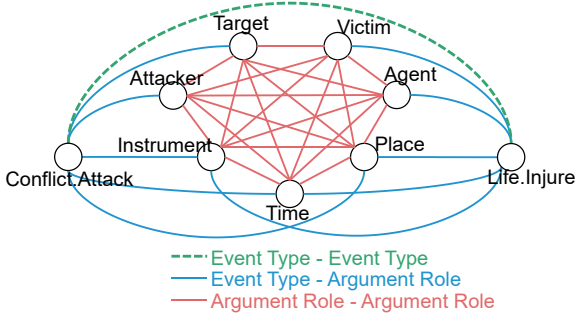


Figure 3: Event Structure Relation Graph for only two event types. *Conflict.Attack* and *Life.Injure* are two event type nodes, and the rest are all argument role nodes. There are three type of edges between nodes.

as the initial feature e_i of the node ν_i :

$$e_i = \text{BERT}_{[CLS]}([\text{CLS}]\nu_i[\text{SEP}]) \quad (1)$$

Therefore we get the initial feature matrix of all nodes $E = \{e_1, \dots, e_m\} \in \mathbb{R}^{d \times m}$, where d is the dimension of the BERT's last hidden layer and m is the number of nodes.

3.2.3 Relational Graph Attention Network (RGAT)

Inspired by RGCN (Schlichtkrull et al., 2018) and R-GAT (Wang et al., 2020), we adopt Attention Mechanism into RGCN to learn the Event Structure Relation Graph.

Specifically, in the L -th RGAT layer, we first calculate the correlation score s_{ij}^L of any two different nodes ν_i and ν_j , the scoring function we adopted is proposed by (Luong et al., 2015):

$$s_{ij}^L = \text{score}(e_i^L, e_j^L) \quad (2)$$

$$\text{score}(e_i^L, e_j^L) = \sigma(W_s^L[e_i^L || e_j^L]) \quad (3)$$

where W_s^L is learnable weight matrix, $\sigma(\cdot)$ is the activation function, " $||$ " denotes the concatenation, and $e_i^0 = e_i$. Then, the relational adjacency matrix is used as the attention mask to calculate the attention weight $\alpha_{r,ij}^L$ between nodes ν_i and ν_j under specific relation $r \in \mathcal{R}$:

$$\alpha_{r,ij}^L = \frac{\exp(s_{ij}^L)}{\sum_{k \in N_i^r} \exp(s_{ik}^L)} \quad (j \in N_i^r) \quad (4)$$

where N_i^r is the neighbor set of node ν_i under relation $r \in \mathcal{R}$. The attention weight is used to aggregate the features of neighbors, thus the feature update for node ν_i at L -th RGAT layer can be

formulated as:

$$e_i^{L+1} = \sigma\left(\sum_{r \in \mathcal{R}} \sum_{j \in N_i^r} \frac{1}{c_i^r} \alpha_{r,ij}^L W_r^L e_j^L + \alpha_{ii}^L W_0^L e_i^L\right) \quad (5)$$

where c_i^r is a normalization constant, W_r^L and W_0^L are learnable weight matrices.

Through the learning of L layers RGAT, we obtain the structure-aware node representations, $\tilde{E} = \{\tilde{e}_1, \dots, \tilde{e}_m\} \in \mathbb{R}^{d \times m}$. In Section 3.3.2, we will explain how to construct questions for EAE based on the features of the nodes.

3.3 Event Argument Extraction based on Question Answering

We assume that: (1) what really works in the question are the keywords; (2) fully understanding the question and context is the key to answering correct answers. Therefore, we propose a Question Answering method that encodes the questions and event mentions separately, and the fusion features of them are used for predicting answers.

3.3.1 Event Mention Encoding

Same as Section 3.2.2, we employ BERT (Devlin et al., 2019) to encode the EM . Firstly convert the EM into the input format of BERT, then take the output of BERT's last hidden layer as the initial representation of the event mention H^{EM} :

$$\begin{aligned} H^{EM} &= \text{BERT}([\text{CLS}]EM[\text{SEP}]) \\ &= \text{BERT}([\text{CLS}]w_1, \dots, w_{tri}, \dots, w_n[\text{SEP}]) \end{aligned} \quad (6)$$

where $H^{EM} \in \mathbb{R}^{d \times N}$, N is the length of the BERT input. Besides, we introduce two embeddings to jointly construct event mention representation for EAE:

- **Trigger Position Embedding, E^{tri}** : EAE depends on the event type determined by the trigger word, so the model needs to know which is the trigger word (Yang et al., 2019). Thus, we introduce a learnable embedding to every token indicating whether it is the trigger word or not, named Trigger Position Embedding.

- **Start Position Embedding, E^{start}** : When predicting the end of argument spans, we introduce the learnable Start Position Embedding to every token indicating whether it is a start of an argument or not, flowing information from the start predictor to the end predictor.

So, the event mention representation for predicting the start of answers H_s^{EM} is composed of

H^{EM} and E^{tri} , while H_e^{EM} for predicting the end of answers is composed of H^{EM} , E^{tri} and E^{start} :

$$\begin{aligned} H_s^{EM} &= \sigma(W_s[H^{EM}||E^{tri}] + b_s) \\ H_e^{EM} &= \sigma(W_e[H^{EM}||E^{tri}||E^{start}] + b_e) \end{aligned} \quad (7)$$

where $H_s^{EM}, H_e^{EM} \in \mathbb{R}^{d*N}$, W_s, b_s, W_e and b_e are learnable parameters.

3.3.2 Question Constructing

The question we designed only needs two elements: event type and argument role, and utilize the features of the nodes obtained in Section 3.2 to construct the question representation:

$$\begin{aligned} Q &= \{q_1, q_2\} \\ &= \{\hat{e}_{event_type}, \hat{e}_{role}\} \end{aligned} \quad (8)$$

where \hat{e}_{event_type} and \hat{e}_{role} are representations of the event type and the argument role, fused by the initial feature in Section 3.2.2 and the updated feature in Section 3.2.3 of the corresponding node:

$$\begin{aligned} \hat{e}_\theta &= Fusion(e_\theta, \tilde{e}_\theta) \\ \theta &\in \{event_type, role\} \end{aligned} \quad (9)$$

where $Fusion(\cdot)$ is the feature fusion function, which can be summation, averaging or concatenation, $Q \in \mathbb{R}^{d*2}$. Thus, \hat{e}_θ is a rich semantic representation that integrates the semantics of the label itself and the relational structure information, which is crucial to answering questions correctly.

3.3.3 Flow Attention

To combine the features of the question and the context, we follow (Zhou et al., 2021) and (Seo et al., 2016) to use Flow Attention to generate question-aware context representation:

$$H_\xi^{FA} = FlowAtt(H_\xi^{EM}, Q) \quad (\xi \in \{s, e\}) \quad (10)$$

where $FlowAtt(\cdot)$ is the Flow Attention function. It takes the event mention representation and question representation as input, and outputs the question-aware event mention representation we wanted.

Flow attention calculates the attention between question and event mention from two directions: from event mention to question (EM2Q) and from question to event mention (Q2EM). Firstly, the

similarity matrix of event mention and question is calculated:

$$\begin{aligned} SA_\xi &= \delta(H_\xi^{EM}, Q) \\ &= MLP([H_\xi^{EM}||Q]([H_\xi^{EM} \circ Q])) \quad (11) \\ &(\xi \in \{s, e\}) \end{aligned}$$

where $MLP(\cdot)$ is a Multilayer Perceptron, " \circ " denotes element-wise multiplication, $SA_{\xi,ij}$ indicates the similarity between the i -th token in the EM and the j th element in Q while predicting start / end. Then it use SA_ξ to calculate attention from two directions.

EM2Q Indicates the most relevant question element (event type or argument role) to each event mention token. First calculates the EM2Q attention score $\eta_{\xi,ij}$, and then aggregate the features from EM to Q according to $\eta_{\xi,ij}$ to produce the feature vector h_ξ^{EM2Q} :

$$\begin{aligned} \eta_{\xi,ij} &= \frac{\exp(SA_{\xi,ij})}{\sum_{k=1}^{|Q|} \exp(SA_{\xi,ik})} \\ h_{\xi,i}^{EM2Q} &= \sum_j \eta_{\xi,ij} q_j \\ &(\xi \in \{s, e\}) \end{aligned} \quad (12)$$

where q_j indicates the j th feature vector of Q . Therefore, we get the EM2Q event mention representation $H_\xi^{EM2Q} = \{h_{\xi,1}^{EM2Q}, \dots, h_{\xi,N}^{EM2Q}\} \in \mathbb{R}^{d*N}$ ($\xi \in \{s, e\}$).

Q2EM Indicates which event mention tokens have the closest similarity to one of the question elements, which are very important for answering. First calculates the Q2EM attention score $\mu_{\xi,ij}$, and then aggregate the features to produce h_ξ^{Q2EM} :

$$\begin{aligned} \mu_{\xi,i} &= \frac{\exp(\max(SA_{\xi,i}))}{\sum_{k=1}^N \exp(\max(SA_{\xi,k}))} \\ h_\xi^{Q2EM} &= \sum_i \mu_{\xi,i} h_{\xi,i}^{EM} \\ &(\xi \in \{s, e\}) \end{aligned} \quad (13)$$

where SA_k : denotes the i -th row elements of SA , $h_{\xi,i}^{EM}$ is the i -th feature vector of H_ξ^{EM} ($\xi \in \{s, e\}$). Therefore, h_ξ^{Q2EM} is the weighted sum of the most important features in the event mention about the question, and it is tiled N times to form the Q2EM event mention representation, that is $H_\xi^{Q2EM} \in \mathbb{R}^{d*N}$ ($\xi \in \{s, e\}$).

Finally, H_ξ^{EM2Q} and H_ξ^{Q2EM} are combined together to yield $H_\xi^{FA} \in \mathbb{R}^{4d*N}$ as output:

$$\begin{aligned} H_\xi^{FA} &= \beta(H_\xi^{EM}, H_\xi^{EM2Q}, H_\xi^{Q2EM}) \\ &= [H_\xi^{EM} || H_\xi^{EM2Q} || (H_\xi^{EM} \circ H_\xi^{EM2Q}) \\ &\quad || (H_\xi^{EM} \circ H_\xi^{Q2EM})] \\ &\quad (\xi \in \{s, e\}) \end{aligned} \quad (14)$$

3.3.4 Self Attention

To further integrate the features of event mention and question, we add a Self Attention Layer after the Flow Attention Layer to obtain the event mention representation for predicting answer spans.

$$\begin{aligned} H_\xi^{SA} &= Attention(H_\xi^{FA}, H_\xi^{FA}, H_\xi^{FA}) \\ &\quad (\xi \in \{s, e\}) \end{aligned} \quad (15)$$

Where $Attention(\cdot)$ is the attention function, we implement it with reference to (Vaswani et al., 2017) and (Bahdanau et al., 2015).

$$\begin{aligned} Attention(Q, K, V) \\ = softmax(W_a^T tanh(W_q Q + W_k K))V \end{aligned} \quad (16)$$

where W_a, U_q and W_k are learnable parameters.

3.3.5 Prediction

Instead of using two N-classifiers to predict the start and end of an answer, which can not solve the multi-answers problem, we adopt N 2-classifiers to predict the probability of whether each token in the event mention is the start / end of an answer.

$$start_prob = sigmoid(W_{sp} H_s^{FA} + b_{sp}) \quad (17)$$

$$end_prob = sigmoid(W_{ep} H_e^{FA} + b_{ep}) \quad (18)$$

where W_{sp}, b_{sp}, W_{ep} and b_{ep} are learnable parameters.

Finally, we run the Answer Span Matching Algorithm (ASMA) to obtain all the extracted answer spans as event arguments. Specifically, ASMA first finds the index s that is inside the event mention and $start_prob[s] \geq start_threshold$ as a start of an answer. Next to find the index e that nearest s , inside the event mention and $end_prob[e] \geq end_threshold$, as the end. Add the answer $[s, e, event_type, role]$ to the *answer_list*, and repeat the above steps until the appropriate start index cannot be found.

3.4 Loss Function

We adopt Binary Cross-Entropy for calculating the loss between the predicted result and ground truth. The final loss $Loss$ is the sum of the start token loss $Loss_s$ and the end token loss $Loss_e$:

$$Loss = Loss_s + Loss_e \quad (19)$$

$$Loss_s = BCE(start_prob, start_label) \quad (20)$$

$$Loss_e = BCE(end_prob, end_label) \quad (21)$$

4 Experiments

4.1 Experimental Setup

Dataset and Evaluation We conduct experiments on the dataset ACE2005 (Walker et al., 2006), which annotated 33 event subtypes and 35 argument roles. For a fair comparison with other methods, we use the same data split and pre-processing step as in the prior works (Wadden et al., 2019; Du and Cardie, 2020b), retaining 33 event subtypes and 22 roles.

We also adopt the same criteria they used: (1) An event argument is correctly identified if the start and end offset and the event type match those of any of the arguments labeled (**AI**); (2) It is correctly classified if the argument role is also correct (**RC**). The criteria mentioned above are evaluated using Precision (P), Recall (R), and F1 score (F1).

4.2 Experiment Details

We utilize BERT-Base as the feature extractor, which has 12 layers, 768 hidden units, and 12 attention heads. AdamW is used as the optimizer with the learning rate is 5e-5, and the weight decay is 0.01. The embedding size of Trigger Position Embedding and Start Position Embedding is 50. We use 2-layer RGAT to update the features of the nodes in ESRG. In ASMA, we limit the max length of an answer span to 5.

4.3 Baseline Models

We compare our model with: (1) **dbRNN** (Sha et al., 2018) leverages the dependency information; (2) **Joint3EE** (Nguyen and Nguyen, 2019) proposes a model to perform predictions for entities and events jointly; (3) **DyGIE++** (Wadden et al., 2019), a framework that models the spans and captures within-sentence and cross-sentence context; (4) **GAIL-ELMo** (Zhang et al., 2019), an ELMo-based inverse reinforcement learning method using a generative adversarial network (GAN) for entity and event extraction; (5) **EEQA** (Du and Cardie,

Model	Argument Identification(AI)			Role Classification(RC)		
	P	R	F1	P	R	F1
dbRNN	-	-	57.20	-	-	50.10
Joint3EE	59.90	59.80	59.90	52.10	52.10	52.10
DyGIE++	-	-	55.40	-	-	52.50
GAIL-ELMo	63.60	48.70	55.10	61.60	45.70	52.40
EEQA	58.90	52.80	55.29	56.77	50.24	53.31
(Ma et al., 2020)	58.40	56.90	57.60	56.00	54.80	55.30
ESQA-EAE	53.51	62.15	57.51	51.72	60.07	55.58

Table 1: Overall Result on ACE2005

Model	Argument Identification			Argument Role Classification		
	P	R	F1	P	R	F1
EEQA	58.90	52.80	55.29	56.77	50.24	53.31
ESQA-EAE	53.51	62.15	57.51	51.72	60.07	55.58
w/o ESRG	51.61	64.06	57.16	48.39	60.07	53.60

Table 2: Results of Ablation Study

2020b) formulates event extraction as a QA task; (6) Ma et al. (2020) introduces a syntax-attending Transformer for event argument extraction.

4.4 Overall Result

Table 1 shows the comparison between ESQA-EAE and baseline models⁵. We observed that: (1) ESQA-EAE achieves the best Recall and F1 score on RC; (2) ESQA-EAE can make up for the gap in event detection, which shows that ESQA-EAE is less sensitive to the results of event detection and focuses more on the event argument extraction itself; (3) ESQA-EAE only takes event types and argument roles as questions, and the result shows that ESQA-EAE is significantly better than EEQA, which confirms our hypothesis: what really works in the question are the keywords and fully understanding is the key to answering correct answers.

4.5 Ablation Study

To better understand the effectiveness of the Event Structure Relation Graph we proposed, we ablate the ESRG. We (w/o ESRG) only construct the questions based on the initial features. The results are

⁵Although event detection is not the focus of our work, for a fair comparison with other methods, we adopt an event detection QA same as EEQA(Du and Cardie, 2020b) to generate the event detection results to test the effect of ESQA-EAE. In our experiment, the trigger classification F1 score is **71.03**. Note that this result will directly affect the performance of EAE.

shown in Table 2: (1) All indices on RC of the ablation model are significantly decreased, which proves our hypothesis: there are complex relations in the event structure, which can provide richer external knowledge for extracting event arguments. (2) In addition, the ablation model can still exceed the performance of EEQA. This observation proves another hypothesis: fully understanding the semantics of questions and contexts is the key to answering correct answers, and separate encoding can avoid premature integration of the features of questions and contexts.

4.6 Complex Data Scenarios

To further explore the performance of our proposed model in complex data scenarios, we build different subsets of the test set according to the special scenario for testing:

- **Multi-Arguments / Multi-Answers (MA)**

We construct a subset of data with more than two event arguments in an argument role. One sample is identified by the event mention, event type, and role. The constructed subset contains 54 samples. We only report the F1 score on RC under the golden triggers.

- **No-Arguments / No-Answers (NA)**

We construct a subset of data with no event argument in an event. One sample is identified by the event mention and the event type. The constructed subset contains 91 samples. Since there are no golden

Model	Data Scenarios		
	Multi-Arguments(MA) (F1 on RC)	No-Arguments(NA) (wrong answers count)	Multi-Events(ME) (F1 on RC)
EEQA [†]	65.55	65	67.23
ESQA-EAE	76.79	33	72.13

Table 3: Results on different data scenarios

arguments for calculating PRF value, we report the number of extracted answers, which are all wrong.

• **Multi-Events (ME)** We construct a subset of data with multiple events in an event mention. Each event may fit the previously mentioned data scenario, making it more complex than the scenarios mentioned above. An event mention identifies one sample, and the subset contains 99 samples. We report the F1 score on RC under the golden triggers.

We compare our model with EEQA[†]⁶, our model is consistent with the one reported in Section 4.4. As shown in table 3, ESQA-EAE outperforms EEQA[†] in all scenarios: (1) In the MA scenario, ESQA-EAE surpasses the F1 score of EEQA[†] significantly. EEQA transforms multi-answer extraction into multiple rounds of QA with different standard answers during training, while at test time, the model has to predict multiple answers, which confuses the model. In contrast, ESQA-EAE extracts multiple answers simultaneously in one turn QA, keeping consistent during training and testing. (2) In the NA scenario, the number of incorrect answers extracted by ESQA-EAE is significantly less than EEQA[†]. This observation indicates that ESQA-EAE can better capture the global information via fully knowing the context itself for judging whether there is an argument / answer (similar to the global feature in OneIE (Lin et al., 2020)). (3) ESQA-EAE achieves a better F1 score in the ME scenario. By modeling the event structure, ESQA-EAE takes the complex relations to guide the EAE. Besides, ESQA-EAE independently extracts the semantic representation of the event mention to avoid fusing information of queries in advance, We argue that this strategy is closer to human reading, i.e., the semantics of the context itself should not change due to the questions.

⁶EEQA[†] is obtained by re-implementing EEQA(Du and Cardie, 2020b) using the best question generation strategy, the best F1 score we got is **64.43**.

5 Conclusion

We propose an efficient and end-to-end event argument extraction model ESQA-EAE, which utilizes the structure information to guide the event argument question answering. ESQA-EAE simplifies the previous QA methods and achieves better scores. The limitations on few-shot learning and document-level extraction will be our future works.

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