# 002 004 800 011 012 014 017 018 019 027 034 035

# ParallelPARC: A Scalable Pipeline for Generating Natural-Language Analogies

# **Anonymous ACL submission**

## **Abstract**

Analogy-making is central to human cognition, allowing us to adapt to novel situations – an ability that current AI systems still lack. Most analogy datasets today focus on simple analogies (e.g., word analogies); datasets including complex types of analogies are typically manually curated and very small. We believe that this holds back progress in computational analogy.

In this work, we design a data generation pipeline, ParallelPARC (Parallel Paragraph Creator) leveraging state-of-the-art Large Language Models (LLMs) to create complex, paragraph-based analogies, as well as distractors, both simple and challenging. We demonstrate our pipeline and create ProPara-Logy, a dataset of analogies between scientific processes. We publish a gold-set, validated by humans, and a silver-set, generated automatically<sup>1</sup>. We test LLMs' and humans' analogy recognition in binary and multiple-choice settings, and found that humans outperform the best models ( $\sim$ 13% gap) after a light supervision. We demonstrate that our silver-set is useful for training models. Lastly, we show challenging distractors confuse LLMs, but not humans. We hope our pipeline will encourage research in this emerging field.

# 1 Introduction

Analogy-making is a central to human cognition. It allows us to abstract information and understand novel situations in terms of familiar ones (Minsky, 1988; Hofstadter and Sander, 2013; Holyoak, 1984) – abilities that are still lacking in current AI systems. Research suggests that these abilities are essential for robust AI that can effectively generalize and adapt to diverse domains (Mitchell, 2021).

According to Gentner's Structure Mapping Theory (SMT) (Gentner, 1983), analogy is a *mapping* from entities in base  $\mathcal{B}$  to entities in target  $\mathcal{T}$ , relying on *relational similarity*, not *object attributes*.

For example, in the analogy between an electrical circuit and a water pump, there is a mapping between *electrons*  $\rightarrow$  *water*, *wire*  $\rightarrow$  *pipe*. While object attributes are different (water is liquid, electrons are not), the *relations* are similar (electrons move through wires like water flows in pipes).

041

042

043

044

045

047

049

052

053

055

059

060

061

062

063

064

065

066

067

068

069

070

071

072

073

074

075

076

077

078

081

Despite the importance of analogy, relatively few analogy resources exist today. Most resources mainly focus on word-analogies ("A:B is like C:D"). We argue that this setting is too simplistic. Word analogies often boil down to a single relation ("PartOf", conjugation); in the real world, analogies are often complex, involving multiple entities and intricate relations between them. Real-world analogies are often described in natural language, adding to the complexity of the problem. A very recent work employed LLMs to generate analogies at scale between 2-sentence snippets ( $\sim$ 20 tokens) (Jiayang et al., 2023). However, resources of more complex analogies (e.g., full paragraphs) are few and sparse (18 samples max). We believe this lack of data hinders progress in computational analogy.

In this work, we design a pipeline, *ParallelPARC* (*Parallel Paragraph Creator*) to scale up the process of generating analogies between paragraphs (see Figure 1), leveraging recent progress in LLMs. We release a *gold-set*, validated by humans, and a *silver-set*, which is automatically generated.

Coming up with non-trivial negative examples of an analogy is a challenging task. Our pipeline generates, in addition to positive examples (analogies), both *simple negatives* (random paragraphs) and *challenging negatives* (distractors).

To demonstrate our pipeline, we create *ProPara-Logy*, a dataset of paragraphs describing *scientific processes* across various domains, meant for studying analogical reasoning. See Figure 2 for example of an *analogous* sample from our dataset. A sample includes two processes, each described via a title ("How does a solar panel work?"), a domain ("Engineering"), and a full paragraph. In addition,

<sup>&</sup>lt;sup>1</sup>We include data and code as supplementary material.

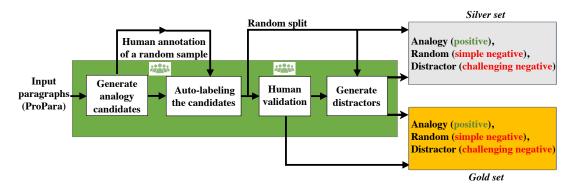


Figure 1: Our data generation pipeline. We generate analogy candidates, then collect human annotations on a random sample to be used as few-shot for an auto-labeling model. We run the model to label candidates at scale. We randomly split the data into *silver-set* and *gold-set*, which is validated by humans. In addition to *positives* (analogies), we include random target paragraphs (simple negatives), and generate distractors (challenging negatives).

the data includes *similar relations* between the two processes, which is a core part in understanding why they could be analogous.

We evaluate LLMs and humans on *binary* and *multiple-choice* analogical reasoning tasks on *ProPara-Logy*. We found that humans outperform the best models (~13% gap) after a light supervision. We show the automatically-generated *silverset* is useful for training, and can significantly improve model performance. Finally, we demonstrate the distractors significantly reduce the performance of LLMs, but not performance of humans.

Our main contributions are: (1) We develop a data pipeline to create complex, paragraph-based analogies; (2) We demonstrate our pipeline and create *ProPara-Logy*, a dataset for analogical reasoning over paragraphs describing processes in science. Our dataset is orders of magnitude larger than previous work, and could easily be expanded; (3) We use *ProPara-Logy* to evaluate humans and LLMs (both in zero-shot and supervised settings) on different tasks; (4) We release data and code.

# 2 Existing Analogy Datasets

We now survey available analogy resources.

Word analogies. Many analogy resources focus on word analogies ("A:B is like C:D") (Jurgens et al., 2012; Popov et al., 2017; Kmiecik et al., 2019; Rogers et al., 2016; Czinczoll et al., 2022). Such analogies are widely used in entrance tests like the SAT in the US or NCEE in China.

This area has gained popularity in the NLP community after Mikolov et al. (2013) show that word embeddings can model some relational similarities in terms of word vector offsets. This method can find analogies relying on certain simple types

of relations, but struggles with complex relations (Linzen, 2016; Schluter, 2018; Ushio et al., 2021). More recently, several studies explored the use of LLMs in generating word analogies (Bhavya et al., 2022; Yuan et al., 2023a,b).

In addition to the word analogy itself (A, B, C and D), some resources include extra information, such as explanations (Chen et al., 2022). Other resources include multiple correct options, either close analogies (C, D are similar to A, B) or far (C, D are from a different domain than A, B) (Green et al., 2010). Some resources include wrong answers, but often quite simple (e.g., random words). Visual analogies. This is the visual equivalent of word analogies (where A, B, C, D are images). There have been multiple attempts to represent transformations between pairs of images (Reed et al., 2015; Radford et al., 2016; Tewel et al., 2021), typically stylistic or geometric, and several resources published (Sadeghi et al., 2015; Bitton et al., 2022). As in word analogies, generating wrong answers is challenging. They are often created by either using random images or images that contain elements of the correct answer but exclude another element that is crucial for the analogy.

A different kind of resource is ARC – Abstraction and Reasoning Challenge (Chollet, 2019): test-takers in ARC have to discern rules from *pixel grids* to deduce the correct output grid.

Paragraph-level analogies. Very recently, Jiayang et al. (2023) created a dataset of 24K story pairs. However, the pairs are short snippets (2 sentences,  $\sim$ 20 tokens), and well-aligned, making the setting overly simplistic. Moreover, their work does not assess directly whether a pair is analogous. There are few resources of analogies between *full* 

Base	Target	Similar Relations		
<b><u>Title</u></b> : How does a solar panel work?	<u>Title</u> : How does photosynthesis occur?	(solar energy, powers, electric current)		
<b>Domain</b> : Engineering	<b>Domain</b> : Natural Science	(sunlight, powers, chemical reactions)		
Paragraph: solar energy powers an	<b>Paragraph</b> : Photosynthesis occurs			
<b>electric current</b> within a solar panel.	when sunlight powers chemical	(photovoltaic cells, convert, energy)		
The <b>photovoltaic cells</b> within the	reactions within the chloroplasts of a	(chloroplasts, tranform, energy)		
panel <i>convert</i> the <b>energy</b> from the	plant. The <b>chloroplasts</b> are able to			
sun into electricity. The <b>electrical</b>	<i>transform</i> the energy from the <b>sunlight</b>	(electrical wires, spread, power)		
wires then <i>spread</i> this <b>power</b>	into usable energy for the <b>plant</b> . This	(plants, distribute, nutrients)		
throughout the panel. The <b>electric</b>	energy is then used to produce			
<b>current</b> is then used to <i>power</i>	<b>nutrients</b> for the plant, which are then			
whatever the panel is connected to.	distributed throughout the plant.			

Figure 2: An illustration of an *analogous* sample from base  $\mathcal{B}$  to target  $\mathcal{T}$ . Processes include a title, a domain, and a paragraph. A sample also includes *similar relations*, which explains why the processes are analogous.

paragraphs, most notably stories from cognitive-psychology literature (Gentner et al., 1993; Wharton et al., 1994; Clement and Gentner, 1991). These datasets are manually curated and very small (18 samples max), rendering them inadequate for training models. Furthermore, the stories have a near-identical structure ("Mr. Newton was the manager of a company that made razors"/"Mr. Boyce was director of manufacturing shaving knives..."), again making the setting non-realistic.

Notably, the dataset of Gentner et al. (1993) also includes false analogy stories, which are similar to the base paragraph in terms of first-order relations, but dissimilar in higher-order relations (relations between the first-order relations). Jiayang et al. (2023) includes simple (random) negatives and hard negatives (snippets with similar entities).

A recent work focused on finding analogies between paragraphs describing processes (Sultan and Shahaf, 2022). Their method ranks pairs of paragraphs from a dataset, such that analogous pairs rank high. However, this is a noisy resource, as many non-analogies rank high, and many of the identified analogies are from very close topics.

# 3 Dataset Generation

Our goal is to develop a *pipeline* for generating high-quality data that could drive forward research efforts in computational analogy. 2 illustrates the format of our data. A record includes two processes, base  $\mathcal{B}$  and target  $\mathcal{T}$ . Each process is described via a title ("How does a solar panel work?"), a domain ("Engineering"), and a full paragraph. In addition to expressive natural-language paragraphs, the data also includes *similar relations* between the two processes, which is a core element in identifying analogies. The relations can also be used for added explainability. In addition to *positive* 

examples (analogies), our pipeline generates simple negative examples and challenging distractors, designed to fool both humans and models. The pipeline (see Figure 1) begins by using LLM for generating **analogy candidates** – paragraphs (and relations) that potentially describe analogous processes across diverse domains in science (§3.1). Then, we use **human annotators** to label a random sample of the candidates (§3.2). Next, we use the annotated data as a few-shot for **automatic labeling** of candidates (§3.3). Then, we randomly split the filtered data into two disjoint sets: our *gold-set*, **validated by humans**, and our *silver-set*, which is not (§3.4). Finally, we employ an LLM to generate challenging **distractors** (§3.5).

# 3.1 Analogy Candidates Generation

Our goal in this section is to generate analogy candidates from diverse scientific domains.

We employed GPT-3.5 (text-davinci-003) (Brown et al., 2020) (see implementation details in Appendix A.2<sup>2</sup>). We first tried to naïvely ask GPT repetitively to write down two analogous scientific processes (with no additional constraints or guidance). We found that GPT (1) tends to repeat itself, and (2) often creates analogies revolving around extremely similar topics.

To solve the problem of *repetitiveness*, we seeded it with  $\mathcal{B}$  instead of asking for generating both  $\mathcal{B}$  and  $\mathcal{T}$ . We used the ProPara dataset (Dalvi et al., 2018) of English paragraphs describing scientific processes, taking 390 titles from its training set. To solve the problem of *similar topics*, we tried to explicitly diversify the target paragraphs by asking for analogies in specific fields (e.g., zoology),

<sup>&</sup>lt;sup>2</sup>We acknowledge there are newer LLMs available. We have chosen GPT-3.5 after experimenting with several, and finding that it delivers high-quality results at a reasonable cost.

but often no analogies were found. Ultimately, we selected several *broad* domains: *Engineering*, *Natural Science*, *Social Science* and *Biomedical and Health Science*. This provided the right balance between diversity and specificity, and also allowed us to control the distribution of target domains.

In addition to the paragraphs, subjects, and domains, we wish to include some form of explanations. We asked GPT to generate the *similar relations* between the processes (Figure 2, right). We first tried using one prompt for generating the paragraph and the relations. However, that led to paragraphs that were mostly identical except for nouns ("The sediment is deposited again in a new place"/"Money is deposited again in a new place"/, and artificially sounding sentences ("Money travels through the economy"). Hence, we decided to use two *separate prompts*, one for finding an analogous subject and similar relations, and another for writing the paragraphs in natural language. This approach has proven to be effective in practice.

We experimented with one-shot and few-shot settings, and chose the one-shot prompt, which was more cost-effective (see Appendix A.2).

For each paragraph in ProPara, we generate 3 analogy candidates in 4 broad domains, resulting in 4680 samples. We filter out samples with less than 3 similar relations (less likely to be analogies), leaving us with 4288 candidates.

# 3.2 Human Annotation Task

In the previous section we generated analogy candidates. We now annotate a small portion of this data. Our goal is two-fold: (1) to estimate the proportion of analogies in the data, as well as identify issues with the generation process, and (2) to use the annotated data to train models.

We hired Amazon Mechanical Turk (AMT) workers who passed a qualification task. Workers received two paragraphs, base  $\mathcal{B}$  and target  $\mathcal{T}$ , corresponding subjects, domains, and the similar relations generated by the LLM. The task is to determine whether the paragraphs are analogous and the similar relations are correct. If they are, the worker needs to select between close analogy (close topic, similar entities) or far analogy (unrelated topics). If there is an issue with the analogy or the relations, the worker marks it "for further inspection", along with a reason: dissimilar relations, misinformation, cyclic vs. non-cyclic process, or other (with a free-text explanation).

Note that two processes may be deemed analo-

gous or not depending on the annotator's abstraction, which is affected by their domain knowledge. To ameliorate this, we explicitly instructed annotators to focus on relational similarity, between relations as they are expressed in the texts, and not take domain knowledge into account.

Three workers labeled each sample, for a reward of \$0.5 per sample. See Appendix A.4 for more details about the annotation process.

# 3.3 Automatic Filtering and Labeling

Based on the annotations in Section 3.2, we estimate analogies to be less than 30% of the dataset.

Next, we decided to use annotated data for training a *filtering model*. The goal is two-fold: (1) As the annotation process is long and costly, it could identify the most probable analogous candidates to show our annotators. (2) If the model performance matches humans, we can replace the human-in-the-loop and achieve a **fully automated** pipeline.

This task is complex, and thus we use GPT-4 (OpenAI, 2023), a state-of-the-art LLM (parameters in Appendix A.3). We input randomly selected annotated candidates (30 examples, maximum allowed tokens) into GPT, comprising two paragraphs, their subjects, similar relations, and a label indicating how many workers labeled it as an analogy (0-3). See Appendix A.3 for the prompt.

Following the in-context learning phase, we run the model on our unlabeled analogy candidates.

#### 3.4 Human Validation

Our goal in this paper is to demonstrate how our pipeline can be used for creating datasets. We consider two types of datasets: a *silver-set*, automatically labeled, and a *gold-set*, validated by humans.

Thus, we returned to the task from Section 3.2. We show annotators both the most likely analogous candidates, as predicted by the model, but also the least likely candidates. This allows us to evaluate the filtering model where it is most certain. It also balances the data for the annotators. In addition, it is surprisingly hard to come up with hard negative examples. We believe that the least likely candidates (according to the model) hold the potential to be useful in future research (see Section 4).

To guarantee the quality of the *gold-set*, we chose a strict setting: a sample is positive only if *all three* annotators agree it is an analogy. For our proof-of-concept, we wanted a *gold-set* with at least 300 positives. We randomly gave annotators small batches to label until reaching 310 positives.

 $\mathcal{T}$ : How do submarines use sonar? (Engineering) Submarines use sonar technology to detect objects in the water. They emit sound waves, which travel through the water and bounce off the objects. The sound waves are then received back as an echo. Submarines interpret the echo to determine the distance and size of the object.

 $\mathcal{T}'$ : How do submarines use sonar? (Engineering) Submarines interpret the echo to determine the distance and size of the object. After interpreting the echo, they emit sound waves, which travel through the water and bounce off the objects. These sound waves are then received back as an echo. Finally, submarines use sonar technology to detect objects in the water.

362

363

365

366

367

369

370

371

372

373

374

375

376

377

378

379

380

381

383

384

386

389

390

391

392

394

395

396

397

398

400

Figure 3: An example of distractor  $\mathcal{T}'$  (right) generated from  $\mathcal{T}$  (left). The switched events in  $\mathcal{T}$  are (x): The emission of sound waves, followed by their reception as an echo, and (y): submarines interpret the received echo. In the distractor  $\mathcal{T}'$  (y) happens before (x), changing the cause-and-effect relation (higher-order relation) from  $\mathcal{T}$ .

Annotators labeled 828 instances (not including the 130 from Section 3.2), for a total cost of \$1,804.

325

326

333

335

337

338

341

342

343

345

347

349

352

353

361

Our annotators' agreement is 78.6%, where random chance is 25% (% of perfect agreement).

Filtering model evaluation. We also use the annotated data to evaluate the filtering model. We compare its predictions to workers' majority vote. Our model achieves an accuracy of 85.1%, f1-score of 83.4%. Importantly, it reaches 79.5% precision when predicting high likelihood of an analogy, which is significantly higher than the 30% base rate, and 90% precision when predicting low likelihood. These results show our model reliably replicates annotators on the high-confidence samples, rendering our approach *scalable*. Consequently, we release a *silver-set*, generated by applying the filtering model on the remaining candidates. This data could also be useful for training models (Section 5).

#### 3.5 Distractors Generation

In addition to the 310 analogies in our *gold-set*, we create *simple* negatives from random ProPara paragraphs on different subjects  $^3$  as  $\mathcal{T}$ . However, those are quite easy to tell apart from analogies; thus, we now focus on creating *challenging* negatives.

While many types of distractors are possible, we are inspired by the ideas in Gentner et al. (1993). There, story pairs match or not match at three levels: attributes, first-order and higher-order relations. We focus on the most *complex and challenging* setting – stories matching only in first-order relations. We leave other dimensions for future work.

**Formulation.** Let  $\mathcal{B}$  and  $\mathcal{T}$  be two analogous paragraphs. The intuition is to create distractor  $\mathcal{T}'$  that keeps first-order relations of  $\mathcal{T}$  (Figure 2, right) but changes the higher-order relations – i.e., relations between first-order relations, such as cause and effect, or temporal dependencies between events. To

create  $\mathcal{T}'$ , we find two dependent events in  $\mathcal{T}$  such that one must precede the other, and switch their order. See Figure 3 for an example, generated by our method: the relations are the same, but the submarines interpret the echo before emitting sounds returning as echos. See Appendix A.5 for details. **Generation.** We use GPT-4 to automatically generate distractors with two separate prompts: (1) finding and replacing two dependent events, and (2) writing a *coherent*  $\mathcal{T}'$ . For the first task, we use one-shot. We ask GPT-4 to output a list of the events in  $\mathcal{T}$  according to their order in time, and then replace two dependent events, along with an explanation. For the second task, we use few-shot. The input is an order of events and the output is a *coherent* paragraph. See details in Appendix A.5. **Evaluation.** We now evaluate the generated distractors. A correct distractor should switch two dependent events, with a paragraph that is coherent and consistent with the new order. We begin with a sanity check of 10 distractors, involving three members from our team. The members reach a full consensus on the 10 samples. After reaching calibration, two team members proceeded to label 100 more distractors (50 each). The annotators found that 10 paragraphs could not have been made into good distractors (as they contain no dependencies). Out of the rest, 89% of the generated distractors were correct. For the wrong ones, in 5 samples the generated paragraph was not coherent, and in 5 the choice of events to replace was wrong.

We deduce the distractor generation is effective, and create distractors for both gold and silver sets.

# 4 Dataset Analysis

Our *gold-set* contains 310 positives (analogies), each with one corresponding simple (random) distractor and one challenging distractor. Our *silver-set* contains 403 positives, again with corresponding distractors. We note this is a proof-of-concept,

 $<sup>^3</sup>$  We estimate two ProPara paragraphs on different subjects are analogous in  $\sim$ 1%, based on Sultan and Shahaf (2022).

and it is possible to construct larger sets if desired. **Gold-set analysis.** We first computed the distribution of close and far analogies (based on majority vote). When all three annotators voted positive, 40% were far analogies. When at least one voted positive, the number increased to 47%. We conclude that our dataset is relatively balanced between close/far analogies. Not surprisingly, disagreements are more common for far analogies.

Table 1 shows different issues raised with the candidates. The most common is "dissimilar relations", indicating that GPT-3.5 has difficulties generating the relations. We note it is also quite easy for annotators to detect. "Other" was chosen in approximately a quarter of the cases. An example reason provided is *inconsistent mapping* of entities. See Appendix A.6 for more reasons.

A Note on Scalability. The *silver-set* is generated automatically at scale. Our major annotation effort was to create the *gold-set*. For future users of the pipeline, we recommend the automatic route, with short annotation rounds for quality assessment.

A Note on Additional Data Released. Through the different stages of the pipeline, we collect information about candidates that does not make it into our gold or silver sets. We believe that this information might be beneficial for further research in this area. For example, differences in judgments might be interesting. In addition, our human annotators give structured feedback (see Section 3.2). If the annotators identified an issue with the generated relations, for example, it could still be the case that the paragraphs themselves are analogous (which is the reason we do not use them as negatives). Thus, we decide to make this data available to the community. We believe it opens up interesting avenues, from creating new types of distractors to teaching models how to automatically fix flawed analogies.

# 5 Evaluating Humans and LLMs

We use the data to develop the ProPara-Logy benchmark of analogy recognition. We propose binary classification and multiple-choice tasks. We evaluate the performance of both humans and state-of-the-art models, experimenting in zero-shot and supervised settings. Our research questions are:

**RQ1:** How well can humans and models recognize analogies? **RQ2:** Is the *silver-set* useful for training models and improving their performance? **RQ3:** Can the distractors fool humans and models?

Votes	Size	Drel	Minfo	Cyclic	Other
=0	443	93%	16%	21%	22%
$\leq 1$	540	85%	23%	19%	27%
$\leq 2$	648	73%	28%	17%	29%

Table 1: Distribution of issues raised, by #positive annotations: dissimilar relations (Drel), misinformation (Minfo), cyclic vs. non-cyclic (Cyclic), and other. Annotators could choose more than one (hence sum >100%). Most of the issues are with (LLM-generated) relations.

# 5.1 Tasks

We propose two tasks. *Binary classification* offers a simple and clean formulation; *multiple-choice* is more similar to standardized test questions, adding an aspect of *ranking* (among choices).

Binary classification. Given a pair of paragraphs base  $\mathcal{B}$  and target  $\mathcal{T}$ , each describing a scientific process in natural language, the task is to decide whether the processes are analogous. The target paragraph could either be: (1) Analogy (positives), (2) Random ProPara paragraphs with a different subject than  $\mathcal{B}$  (simple negatives, see footnote 3) or (3) Distractor paragraphs generated for  $\mathcal{T}$  (challenging negatives, see Section 3.5). In the benchmark, we balance the samples such that 50% of target paragraphs are analogies, 25% are simple negatives and 25% are distractors.

**Multiple-choice.** Given a base paragraph  $\mathcal{B}$ , along with four candidate paragraphs, the task is to identify the paragraph that is most analogous to  $\mathcal{B}$ . We use two different setups. (1) **Basic**: candidates are one analogous paragraph and 3 random paragraphs. (2) **Advanced**: In this setup, we increase the difficulty by including the distractor corresponding to the correct answer. However, this results in always having two extremely similar candidates (the analogous paragraph and its distractor), and both trained models and humans might realize that the correct answer always lies between them. To overcome this issue, we generate distractors both for the correct answer and for the random paragraph, and use them as our four candidates. This way, candidates include *two* pairs of similar paragraphs.

# 5.2 Baselines

We evaluate both *state-of-the-art LLMs* and *hu-mans* in zero-shot and supervised settings.

**Models.** We tested ChatGPT<sup>4</sup>, GPT-4 (OpenAI,

<sup>4</sup>https://chat.openai.com/chat

487
488
489
490
491
492
493
494
495
496
497
498
499
500
501
502
503
504
505
506
507
508
509
510
511
512
513
514
515
516

		Binary classification				Multiple-choice	
Settings	Method	Positive Negative		Overall	Basic	Advanced	
Seemings		Analogy	Random	Distractor	Overun	24510	114, 111004
	Random Guess	50	50	50	50	25	25
	GPT4	95.2	92.9	34.8	79.5	95.5	83.2
Zana ahat	ChatGPT	53.5	96.8	69.0	68.2	74.2	59
Zero-shot	FlanT5-XXL	28.1	100	88.4	61.1	87.4	75.2
	FlanT5-XL	25.1	100	88.4	59.7	68.4	55.5
	FlanT5-small	0	97.4	100	49.3	32.9	32.9
	Humans (majority vote)	58	100	100	79	_	_
Supervised	GPT4	86.5	98.1	40.7	78	_	
	FlanT5-small (fine-tune)	87.1	96.1	27.1	74.4	_	_
	Humans (majority vote)	95	100	80	92.5	100	96

Table 2: The accuracy (%) of *LLMs* and *humans* in *zero-shot* and *supervised* settings, on the tasks of *binary classification* and *multiple-choice*, evaluated on the *gold-set*. Humans achieve better performance than models (~13% gap) after some light supervision; out of the models, GPT4 achieves the best results (**RQ1**). The training of FlanT5-small on the *silver-set* significantly improved its performance (**RQ2**). Distractors reduce performance in both humans and LLMs. This decline is statistically significant for the models, but not for humans (**RQ3**).

2023), FlanT5-small, FlanT5-XL, and FlanT5-XXL (Chung et al., 2022), all with their official implementations and default parameters.

We start experimenting in a *zero-shot* setting. Note that while GPT4 is used in the pipeline (§3.3), its parameters have not been updated<sup>5</sup>. In the binary task, we use 620 instances (310 analogies, 155 distractors and 155 random) from our *gold-set*. In the multiple-choice we use the 310 analogous paragraphs as one of the candidates, adding three random paragraphs (basic setup), or a distractor, a random paragraph and a distractor generated for it (advanced setup). See prompts in Appendix A.7.

In the *supervised setting* we try to improve the performance of models in the binary task. We first test the best model from zero-shot (GPT4), by including few-shot examples. We experimented with several prompts, based on successes and failures. Overall accuracy remains stable, and we chose a prompt with five mistakes (3 distractors, 1 analogy, 1 random, Appendix A.7). The rationale was to include more examples of common mistakes.

Our task poses significant NLP challenges. Recent work by Sultan and Shahaf (2022) suggests that more traditional models such as SBERT (Reimers and Gurevych, 2019) could only identify very close analogies with similar entities. Thus, we decided to focus on recent state-of-the-art LLMs. We included only the top performers in the analysis below. See more results in Appendix A.7.

**Humans.** In addition to the evaluation of LLMs,

we are also interested in assessing the performance of humans on both tasks. We employ new AMT workers, who had not participated in creating the dataset. In both tasks, every instance is evaluated by 3 annotators. We publish the majority vote accuracy, and agreement as the % of perfect agreement. See Appendix A.7 for task instructions.

On the binary task, we run the experiment in two stages, mimicking the zero-shot and supervised settings of the models. In the zero-shot setting, we show the crowdworkers 100 randomly sampled instances from the *gold-set*, including 50 positives (equally divided into close and far analogies), 25 simple negatives and 25 challenging distractors.

For the supervised stage, we show workers examples based on their errors. Then, we use another set of samples (with different base paragraphs) with 10 close analogies, 10 far analogies, 10 simple negatives, and 10 distractors. For the multiple-choice task, we show 25 instances for the basic setup, and another 50 for the advanced setup (using different base paragraphs). See Appendix A.7 for the tasks.

# 5.3 Results

Our results are summarized in Table 2.

**RQ1:** What is the performance of humans and models? In the binary task in zero-shot, GPT4 achieves the highest accuracy of 79.5%, succeeding on analogies and simple negatives but struggling with distractors. ChatGPT follows with accuracy of 68.2%. Not surprisingly, we can also see that Flan models get better as they grow bigger.

<sup>&</sup>lt;sup>5</sup>https://platform.openai.com/docs/models/gpt-3

Humans achieve 79% accuracy ( $\sigma = 0.04$ ), nearly matching the best model. Interestingly, humans achieved perfect accuracy on simple negatives and distractors, but were too strict and ruled out many correct analogies. Agreement was 70% (random chance 25%). Initially, we expected humans to outperform models. Thus, we set out to explore whether adding supervision helps. For the supervised settings, we used the best model (GPT4) with few-shot examples of its mistakes. Similarly, we showed the crowdworkers their mistakes. We found that humans were able to improve significantly, achieving an overall accuracy of 92.5% ( $\sigma = 0.014$ ) and agreement of 80%. We conclude the task is complex, but possible to explain. On the other hand, GPT4's performance is similar, even testing numerous prompt variations (Section 5.2).

We note that this task is harder than the annotation task of Section 3.2. Here, annotators only see the paragraphs (not the similar relations, subjects, or domains). Additionally, they have to decide whether the paragraphs are analogous, as opposed to going over a structured list of potential issues.

In the *multiple-choice* task, the best model is again GPT4, achieving accuracy of 95.5% (basic setup) and 83.2% (advanced setup). Interestingly, FlanT5-XXL achieved higher accuracy than Chat-GPT in both setups, even though ChatGPT had a higher overall accuracy in the binary task.

For the multiple-choice task, we employed the same annotators from the binary task after they received supervision (thus, in the table they are considered supervised). In the basic setup, humans (majority vote) achieve a perfect accuracy of 100% ( $\sigma=0.04$ ), and agreement of 88%. In the advanced setup, an accuracy of 96% ( $\sigma=0.04$ ), and agreement of 66% (chance agreement is 6.25%).

To conclude, humans achieve better performance than models (~13% gap) after light supervision; out of the models, GPT4 achieves the best results. **RQ2:** Is the *silver-set* useful for training models? We employ FlanT5-small, which is a small model of only 80M parameters, fine-tune it on the *silver-set* (which was automatically generated) for the binary classification task, and test it on the *gold-set*. We choose FlanT5-small to test whether high accuracy can be achieved even with a small model. We use the same prompt from the zero-shot setting. See Appendix A.7 for details about training.

FlanT5-small's accuracy improved from 49.3% to 74.4% after fine-tuning, surpassing even the largest Flan model (FlanT5-XXL), in zero-shot (see

Table 2). This result is statistically significant with a p-value of 1.3e-06 in the McNemar test, at the 0.05 level with Bonferroni correction.

**RO3:** Are the distractors effective? In the binary classification task, we can see that both humans and LLMs (except FlanT5-small, which almost always predicted "not analogy") achieve nearly perfect accuracy on the simple negatives, but lower accuracy on the challenging distractors. In the multiple-choice task, we can see a drop in performance for both LLMs (except FlanT5-small) and humans when transitioning from basic setup (no distractors) to advanced (with distractors). We use the McNemar test to assess statistical significance, reaching p-values of 7e-08 for GPT4, 6.3e-06 for ChatGPT, 1.5e-05 for FlanT5-XXL, and 0.0009 for FlanT5-XL (all statistically significant at the 0.05 level after Bonferroni correction). The drop in accuracy for humans was not significant.

Next, we compute the *percentage* of errors resulting from incorrectly choosing the distractor: In humans it is 100%, for GPT4 92.3%, ChatGPT 66.9%, FlanT5-XXL 62.3%, FlanT5-XL 25.4%, and FlanT5-small 40.5%. Thus, LLM mistakes mainly stem from selecting the distractor. In the case of humans, the *absolute* number of mistakes is quite small, so we cannot draw a firm conclusion.

# 6 Conclusions

Analogy-making is crucial for AI to generalize and adapt to unfamiliar contexts. We designed a pipeline, *ParallelPARC*, leveraging LLMs to generate complex analogies and distractors. We demonstrated our pipeline by creating *ProPara-Logy*, a dataset of analogies between scientific processes. *ProPara-Logy* is orders of magnitude larger than previous datasets of full paragraphs, and could easily be expanded via the pipeline.

Our experiments show humans outperform models after light supervision, and that even the best models are more sensitive to distractors than humans. We also show that automatically generated data is useful for training and improving models.

Our pipeline is easy to adapt to new domains, requiring only small prompt changes. We hope researchers will use it in domains where analogies have shown promise, such as education (Duit, 1991; Clement, 1993) and computer-assisted creativity (Moreno et al., 2014; Hope et al., 2017). We hope this work will spur more NLP work on analogies, including novel tasks and benchmarks.

# **Ethical Considerations**

Misuse of analogies. Research has revealed that people often find it difficult to discern nuances or limitations in presented analogies (Holyoak and Thagard, 1996). For example, in Swain (2000) an analogy is used to explain medical students the intricacies of the cardiovascular system by likening it to a city water supply. However, this analogy might also confuse them, as it fails to acknowledge crucial distinctions between water and blood, such as the existence of blood clots. Thus, one might wish to alert people who read analogies generated by our pipeline to this possibility, as well as the possibility of LLM hallucinations.

Crowdsourcing. Human annotations and evaluations were carried out through crowdsourcing (Amazon Mechanical Turk platform). The workers are native English speakers from the US. Workers were compensated at a rate of \$15 per hour (higher than the minimum wage in their states). We set the price per HIT by calculating the average completion time for sample HITs.

**Dataset.** We used the ProPara dataset of paragraphs describing scientific processes in English, taking 390 titles from its training set (allenai.org/data/propara)<sup>6</sup> and generated the ProPara-Logy dataset. We removed all content in the ProPara-Logy that might contain information about the annotators, such as worker IDs. Note that our generated dataset focus is on the scientific domain, limiting cultural or situational biases.

Computation. Zero-shot experiments require about an hour to run both tasks on an NVIDIA A100 GPU, with the majority of the time spent on interactions with the GPT model's API. These experiments are conducted using Google Colab Pro+ on the Ubuntu version of Linux. Fine-tuning experiments, involving both training and inference of FlanT5-small, take less than 15 minutes on an NVIDIA RTX 6000 GPU. These experiments are run from the university cluster, operating on Debian GNU/Linux.

# Limitations

Relying on closed models (e.g., OpenAI models). In closed models, the architecture, training data, and training methodologies are not available; furthermore, these models belong to a company and

thus might be shut down or deprecated in the future. Nevertheless, these models are considered to be state-of-the-art, are widely in use and have gained significant attention from both experts and non-experts. Thus, we believe it is valuable to use them in this work, acknowledging their limitations. **Sensitivity to prompts.** It is known that LLMs are sometimes sensitive to small changes to the prompts.

**Domains.** In this work we focused on generated data for scientific processes across several (specific) domains. The results in other domains are yet to be explored.

**Language.** Our benchmark contains solely English texts. The results may differ in other languages.

#### References

Bhavya Bhavya, Jinjun Xiong, and ChengXiang Zhai. 2022. Analogy generation by prompting large language models: A case study of InstructGPT. In *Proceedings of the 15th International Conference on Natural Language Generation*, pages 298–312, Waterville, Maine, USA and virtual meeting. Association for Computational Linguistics.

Yonatan Bitton, Ron Yosef, Eli Strugo, Dafna Shahaf, Roy Schwartz, and Gabriel Stanovsky. 2022. Vasr: Visual analogies of situation recognition. In *AAAI* Conference on Artificial Intelligence.

Tom B. Brown, Benjamin Mann, Nick Ryder, Melanie Subbiah, Jared Kaplan, Prafulla Dhariwal, Arvind Neelakantan, Pranav Shyam, Girish Sastry, Amanda Askell, Sandhini Agarwal, Ariel Herbert-Voss, Gretchen Krueger, T. J. Henighan, Rewon Child, Aditya Ramesh, Daniel M. Ziegler, Jeff Wu, Clemens Winter, Christopher Hesse, Mark Chen, Eric Sigler, Mateusz Litwin, Scott Gray, Benjamin Chess, Jack Clark, Christopher Berner, Sam McCandlish, Alec Radford, Ilya Sutskever, and Dario Amodei. 2020. Language models are few-shot learners. *ArXiv*, abs/2005.14165.

Jiangjie Chen, Rui Xu, Ziquan Fu, Wei Shi, Zhongqiao Li, Xinbo Zhang, Changzhi Sun, Lei Li, Yanghua Xiao, and Hao Zhou. 2022. E-kar: A benchmark for rationalizing natural language analogical reasoning. In *Findings of the Association for Computational Linguistics: ACL* 2022, pages 3941–3955.

Wei-Lin Chiang, Zhuohan Li, Zi Lin, Ying Sheng, Zhanghao Wu, Hao Zhang, Lianmin Zheng, Siyuan Zhuang, Yonghao Zhuang, Joseph E. Gonzalez, Ion Stoica, and Eric P. Xing. 2023. Vicuna: An open-source chatbot impressing gpt-4 with 90%\* chatgpt quality.

François Chollet. 2019. On the measure of intelligence. *ArXiv*, abs/1911.01547.

<sup>&</sup>lt;sup>6</sup>https://github.com/allenai/propara (Apache-2.0 license, no explicit intended use)

Hyung Won Chung, Le Hou, Shayne Longpre, Barret Zoph, Yi Tay, William Fedus, Eric Li, Xuezhi Wang, Mostafa Dehghani, Siddhartha Brahma, et al. 2022. Scaling instruction-finetuned language models. arXiv preprint arXiv:2210.11416.

- C. Clement and D. Gentner. 1991. Systematicity as a selection constraint in analogical mapping. *Cognitive Science*, 15:89–132.
- John J. Clement. 1993. Using bridging analogies and anchoring institutions to seal with students' preconceptions in physics.
- Tamara Czinczoll, Helen Yannakoudakis, Pushkar Mishra, and Ekaterina Shutova. 2022. Scientific and creative analogies in pretrained language models. In *Conference on Empirical Methods in Natural Language Processing*.
- Bhavana Dalvi, Lifu Huang, Niket Tandon, Wen tau Yih, and Peter Clark. 2018. Tracking state changes in procedural text: A challenge dataset and models for process paragraph comprehension. *NAACL*.
- Reinders Duit. 1991. On the role of analogies and metaphors in learning science. *Science Education*, 75:649–672.
- Dedre Gentner. 1983. Structure-mapping: A theoretical framework for analogy. *Cognitive Science*, 7(2):155–170.
- Dedre Gentner, Mary Jo Rattermann, and Kenneth D Forbus. 1993. The roles of similarity in transfer: Separating retrieval from inferential soundness. *Cognitive Psychology*, 25:524–575.
- Adam E Green, David J M Kraemer, Jonathan A Fugelsang, Jeremy R Gray, and Kevin N Dunbar. 2010. Connecting long distance: semantic distance in analogical reasoning modulates frontopolar cortex activity. *Cerebral cortex (New York, N.Y.: 1991)*, 20(1):70—76.
- Douglas R Hofstadter and Emmanuel Sander. 2013. Surfaces and essences: Analogy as the fuel and fire of thinking. Basic books.
- Keith J Holyoak. 1984. Analogical thinking and human intelligence. *Advances in the psychology of human intelligence*, 2:199–230.
- Keith J Holyoak and Paul Thagard. 1996. *Mental leaps: Analogy in creative thought.*
- Tom Hope, Joel Chan, Aniket Kittur, and Dafna Shahaf. 2017. Accelerating innovation through analogy mining. Proceedings of the 23rd ACM SIGKDD International Conference on Knowledge Discovery and Data Mining.
- Cheng Jiayang, Lin Qiu, Tsz Ho Chan, Tianqing Fang, Weiqi Wang, Chunkit Chan, Dongyu Ru, Qipeng Guo, Hongming Zhang, Yangqiu Song, et al. 2023. Storyanalogy: Deriving story-level analogies from large language models to unlock analogical understanding. arXiv preprint arXiv:2310.12874.

David Jurgens, Saif Mohammad, Peter Turney, and Keith Holyoak. 2012. SemEval-2012 task 2: Measuring degrees of relational similarity. In \*SEM 2012: The First Joint Conference on Lexical and Computational Semantics – Volume 1: Proceedings of the main conference and the shared task, and Volume 2: Proceedings of the Sixth International Workshop on Semantic Evaluation (SemEval 2012), pages 356–364, Montréal, Canada. Association for Computational Linguistics.

- Matthew J. Kmiecik, Ryan J. Brisson, and Robert G. Morrison. 2019. The time course of semantic and relational processing during verbal analogical reasoning. *Brain and Cognition*, 129:25–34.
- Tal Linzen. 2016. Issues in evaluating semantic spaces using word analogies. In *Proceedings of the 1st Workshop on Evaluating Vector-Space Representations for NLP*, pages 13–18, Berlin, Germany. Association for Computational Linguistics.
- Ilya Loshchilov and Frank Hutter. 2017. Decoupled weight decay regularization. *arXiv preprint* arXiv:1711.05101.
- Tomas Mikolov, Kai Chen, Gregory S. Corrado, and Jeffrey Dean. 2013. Efficient estimation of word representations in vector space. In *International Conference on Learning Representations*.
- Marvin Minsky. 1988. *Society of mind*. Simon and Schuster.
- Melanie Mitchell. 2021. Abstraction and analogymaking in artificial intelligence. *Annals of the New York Academy of Sciences*, 1505.
- Diana P. Moreno, Alberto A. Hernández, Maria C. Yang, Kevin N. Otto, Katja Hölttä-Otto, Julie S. Linsey, Kristin L. Wood, and Adriana Linden. 2014. Fundamental studies in design-by-analogy: A focus on domain-knowledge experts and applications to transactional design problems. *Design Studies*, 35:232–272.
- R OpenAI. 2023. Gpt-4 technical report. *arXiv*, pages 2303–08774.
- Guilherme Penedo, Quentin Malartic, Daniel Hesslow, Ruxandra Cojocaru, Alessandro Cappelli, Hamza Alobeidli, Baptiste Pannier, Ebtesam Almazrouei, and Julien Launay. 2023. The refinedweb dataset for falcon llm: Outperforming curated corpora with web data, and web data only.
- Vencislav Popov, Penka Hristova, and Royce Anders. 2017. The relational luring effect: Retrieval of relational information during associative recognition. *Journal of Experimental Psychology: General*, 146:722–745.
- Alec Radford, Luke Metz, and Soumith Chintala. 2016. Unsupervised representation learning with deep convolutional generative adversarial networks. In *4th*

International Conference on Learning Representations, ICLR 2016, San Juan, Puerto Rico, May 2-4, 2016, Conference Track Proceedings.

Scott E. Reed, Yi Zhang, Yuting Zhang, and Honglak Lee. 2015. Deep visual analogy-making. In Advances in Neural Information Processing Systems 28: Annual Conference on Neural Information Processing Systems 2015, December 7-12, 2015, Montreal, Quebec, Canada, pages 1252–1260.

Nils Reimers and Iryna Gurevych. 2019. Sentence-bert: Sentence embeddings using siamese bert-networks. In *Proceedings of the 2019 Conference on Empirical Methods in Natural Language Processing*. Association for Computational Linguistics.

Anna Rogers, Aleksandr Drozd, and Satoshi Matsuoka. 2016. Analogy-based detection of morphological and semantic relations with word embeddings: what works and what doesn't. In *North American Chapter of the Association for Computational Linguistics*.

Fereshteh Sadeghi, C. Lawrence Zitnick, and Ali Farhadi. 2015. Visalogy: Answering visual analogy questions. In Advances in Neural Information Processing Systems 28: Annual Conference on Neural Information Processing Systems 2015, December 7-12, 2015, Montreal, Quebec, Canada, pages 1882–1890.

Natalie Schluter. 2018. The word analogy testing caveat. In Proceedings of the 2018 Conference of the North American Chapter of the Association for Computational Linguistics: Human Language Technologies, Volume 2 (Short Papers), pages 242–246, New Orleans, Louisiana. Association for Computational Linguistics.

Oren Sultan and Dafna Shahaf. 2022. Life is a circus and we are the clowns: Automatically finding analogies between situations and processes. In *Proceedings of the 2022 Conference on Empirical Methods in Natural Language Processing*, pages 3547–3562, Abu Dhabi, United Arab Emirates. Association for Computational Linguistics.

David P. Swain. 2000. The water-tower analogy of the cardiovascular system. *Advances in physiology education*, 24 1:43–50.

Rohan Taori, Ishaan Gulrajani, Tianyi Zhang, Yann Dubois, Xuechen Li, Carlos Guestrin, Percy Liang, and Tatsunori B Hashimoto. 2023. Alpaca: A strong, replicable instruction-following model. *Stanford Center for Research on Foundation Models.* https://crfm. stanford. edu/2023/03/13/alpaca. html, 3(6):7.

Yoad Tewel, Yoav Shalev, Idan Schwartz, and Lior Wolf. 2021. Zero-shot image-to-text generation for visual-semantic arithmetic. *ArXiv preprint*, abs/2111.14447.

Hugo Touvron, Thibaut Lavril, Gautier Izacard, Xavier Martinet, Marie-Anne Lachaux, Timothée Lacroix,

Baptiste Rozière, Naman Goyal, Eric Hambro, Faisal Azhar, Aurelien Rodriguez, Armand Joulin, Edouard Grave, and Guillaume Lample. 2023a. Llama: Open and efficient foundation language models.

Hugo Touvron, Louis Martin, Kevin Stone, Peter Albert, Amjad Almahairi, Yasmine Babaei, Nikolay Bashlykov, Soumya Batra, Prajjwal Bhargava, Shruti Bhosale, et al. 2023b. Llama 2: Open foundation and fine-tuned chat models. *arXiv preprint arXiv:2307.09288*.

Asahi Ushio, Luis Espinosa-Anke, Steven Schockaert, and Jose Camacho-Collados. 2021. Bert is to nlp what alexnet is to cv: can pre-trained language models identify analogies? *arXiv preprint arXiv:2105.04949*.

Christine M Wharton, Keith J Holyoak, Peggy E Downing, Thomas E Lange, Thomas D Wickens, and Evan R Melz. 1994. Below the surface: Analogical similarity and retrieval competition in reminding. *Cognitive Psychology*, 26:64–101.

Siyu Yuan, Jiangjie Chen, Xuyang Ge, Yanghua Xiao, and Deqing Yang. 2023a. Beneath surface similarity: Large language models make reasonable scientific analogies after structure abduction. *ArXiv*, abs/2305.12660.

Siyu Yuan, Jiangjie Chen, Changzhi Sun, Jiaqing Liang, Yanghua Xiao, and Deqing Yang. 2023b. Analogykb: Unlocking analogical reasoning of language models with a million-scale knowledge base. *ArXiv*, abs/2305.05994.

# A Appendix

# A.1 Reproducibility

# A.1.1 Models

The models we used for evaluation are detailed in Section 5.2. Regarding the zero-shot experiments: after loading the models, it takes approximately one hour to run the models on both tasks on an NVIDIA A100 GPU. The majority of this duration is attributed to interactions with the GPT model's API. We run it using Google Colab Pro+ (the operating system is the Ubuntu version of Linux).

Regarding the fine-tuning experiments: both training and inference of FlanT5-small took less than 15 minutes on NVIDIA RTX 6000 GPU. We run it from the cluster of the university (the operating system is: Debian GNU/Linux). Trained models hyper-parameters (and the range of values we tried) are provided in Appendix A.7.2. Full implementation is provided in the attached code.

# A.1.2 Statistics

The details about the pipeline generation are provided in Section 3. Dataset Statistics are provided

in Section 4. A link to a downloadable version of the dataset is available in the code. A complete description of the annotation process is provided in Sections 3.2, and 3.4.

#### **A.1.3** Code

968

969

970

971

972

973

974

975

978

980

981

985

987

992

993

999

1000

1002

1003

1005

1006

1007

1008

1009

1011

The attached code includes the full implementation, dependencies, training code, evaluation code, pretrained models, README files, and commands necessary to reproduce the results presented in the paper.

# A.2 Analogy Candidates Generation

See Figures 4, and 5 for our solution using the two prompts. See Figure 6 for an example of what happens when we used one prompt for the whole task.

# A.2.1 Model's parameters

For generating the analogy candidates, we use GPT-3.5 (text-davinci-003) (Brown et al., 2020) with temperature=0.7, max\_tokens=1000, and top\_p=1.

# A.3 Automatic Filtering and Labeling

See Figure 7 for the prompt given to the autolabeling model.

# A.3.1 Model's parameters

For our auto-labeling model, we used GPT-4 (Ope-nAI, 2023) with the following parameters: temperature=0.5, max\_tokens=4000, top\_p=0.

## A.4 Human Annotation

In this section we will give more details about the reasons for further inspection, and the annotation process.

# A.4.1 Reasons for further inspection

Here is the list of some popular reasons we found:

- **Dissimilar relations** when at least one line of relations consists of dissimilar relations. For example: (precipitation, *falls*, on the ground) like (rotor, *rotates*, generator) contains a pair of relations with dissimilar meaning for the verbs "falls" and "rotates".
- **Misinformation** when one of the paragraphs (or the relations) contain misinformation. For example, one paragraph mentions "rain droplets rise to the atmosphere" instead of "falls to the ground".

 Cyclic vs. non-cyclic process – when one paragraph describes a cyclic process and the other not (e.g, one paragraph about the water cycle process which is cyclic, and another on human digestive system, which is not cyclic).

1012

1013

1014

1015

1016

1017

1018

1019

1020

1021

1022

1023

1024

1025

1026

1027

1028

1029

1030

1031

1032

1033

1034

1035

1036

1037

1038

1039

1040

1041

1042

1044

1045

1046

1047

1048

1049

1050

1051

1052

1053

1054

1058

• Other – any other reason.

# A.4.2 The annotation process

**Human annotation task** We start by giving the workers the instructions for the task, which include a background on analogies, explanation about the task and the labels. See Figure 9, and Figure 10 for the instruction screens given to the workers in the Amazon Mechanical Turk platform. In addition to the instructions, we supplied 5 full examples (close analogy, far analogy, and 3 candidates for further inspection with different reasons). See Figures 11, 12, 13, 14 and 15 for the five examples. After the workers read the instructions for the task, they performed a qualification exam consists of 10 samples (equally divided between analogies and rejected samples). 7 out of 12 workers passed our performance bar - at least 8 out of 10 correct answers. Then, the workers start to annotate *analogy* candidates. The first phase is **initial annotation**, where our 7 highly-qualified workers labeled 130 samples from the analogy candidates. We chose 30 random samples with their label of how many workers vote for analogy (between 0 and 3) to feed as in-context few-shot samples to the GPT-4 autolabeling model.

**Human validation** The next phase is the **validation**, in which we run our GPT-4 auto-labeling model in batches from the *analogy candidates*, and give the highly-qualified workers to label only samples where the model predicts full agreement. In this way, we filter the most probable analogies and candidates for further inspection.

Workers consent We obtained worker consent for all workers participating in the task. Workers have been told about the objective of the work, and how their annotations will be used. They have also been told they were annotating data generated by AI. Data collection has been approved by the Hebrew University board of ethics.

## A.5 Distractors Generation

See Figures 16 and 17 for the two prompts to generate distractors.

#### A.5.1 Distractors formulation

Here is the formulation of our distractors. Let x and y be two events in  $\mathcal{T}$  which describes an analogous process to  $\mathcal{B}$ , which is a paragraph from the ProPara dataset, in the form of procedural text. An event in paragraph is usually described in 1–2 sentences. Let  $t_x$  and  $t_y$  be the timestamps of events x and y in  $\mathcal{T}$ , such that  $t_x < t_y$ , and x must happen before y, in other words x is a prerequisite of y, or y is dependent on x which has to be presented before y. Our aim is to create a *coherent* paragraph T' such that y will be presented before x in the sequence of events. This distractor paragraph will include similar first-order relations, but dissimilar higher-order relations, which result in different cause-and-effect-relationships and possibly make  $\mathcal{T}'$  illogical.

# A.5.2 Model's parameters

We use GPT-4 with temperature=1.0 (for the one-shot prompt of creating new events order) and temperature=0.00001 (for the second few-shot prompt of creating the distractor paragraph). We used the other default parameters for both prompts.

# A.6 Dataset Analysis

Here are the popular issues that annotators found as "Other".

- **Inconsistent mapping**: when the mapping that can be inferred by the supplied relations is inconsistent, which means one entity in the base is mapped to more than one entity in the target
- **Incorrect structure of relation**: the correct format for relations is: (entity1, verb, entity2), but some generated candidates had a wrong format (e.g., (verb, verb, entity)).
- · Relations and paragraphs misalignment

### A.7 Evaluating Humans and LLMs

See Figures 18 and 19 for the display screens to the crowdworkers in Amazon Mechanical Turk for the binary classification task and the multiple-choice task. See Figures 20 and 21 for the prompts given to both humans and models in the zero shot setting for both tasks. See Figure 22 for the prompt given to GPT4 in the supervised setting. This prompt includes five mistakes as few-shot examples from the zero-shot experiment.

## A.7.1 Methods

In the evaluation of both the *binary classification* and *multiple-choice* tasks, we employ several state-of-the-art LLMs, including GPT-3.5 (Brown et al., 2020), GPT-4 (OpenAI, 2023), FlanT5-XL (3B parameters), and FlanT5-XXL (Chung et al., 2022) (11B parameters). Other models we also considered, but we did not include are: Falcon, Flacon-instruct (Penedo et al., 2023), and Alpaca (Taori et al., 2023) with their 7B version, and Vicuna (Chiang et al., 2023), LLAMA, and LLAMA2 with 7B and 13B versions (Touvron et al., 2023a,b). We did not include the results of these models, since they failed to understand the task (chose the same candidate in the multiple-choice task or outputted an empty string).

# A.7.2 FlanT5-small Fine-tune Parameters

We use the default AdamW (Loshchilov and Hutter, 2017) optimizer, a learning rate of 1e-5 (other learning rate values we tried are 1e-3), batch size of 16 (we tried a different batch sizes including 4, 8, and 32), and train for 7 epochs (we tried a different number of epochs in the range of 1 to 20). The metric is "overall accuracy" (remains relatively stable).

Finding analogous target subject and relations Prompt

Your task is to find an analogy between BASE and TARGET.

Here are the instructions for the format of relations you should provide in SIMILAR\_RELATIONS.

Every similar relation should be in the following format: (ENTITY1\_BASE, VERB\_BASE, ENTITY12\_BASE, VERB\_BASE, VERB\_BASE, ENTITY12\_BASE, VERB\_BASE, VERB\_

TITY2\_BASE)

like (ENTITY1\_TARGET, VERB\_TARGET, ENTITY2\_TARGET).

ENTITY1\_BASE and ENTITY2\_BASE must be noun phrases from BASE.

ENTITY1\_TARGET and ENTITY2\_TARGET must be noun phrases from TARGET.

VERB\_BASE and VERB\_TARGET must be verbs with the same meanings.

Inputs: BASE, TARGET\_DOMAIN

Outputs: TARGET, TARGET\_FIELD, SIMILAR\_RELATIONS

**Inputs**:

**BASE**: How does the electrical circuit works?

TARGET\_DOMAIN: One of the fields of Engineering

**Outputs:** 

**TARGET**: How does a mechanical system of water pump works?

**TARGET\_FIELD**: Mechanical Engineering

SIMILAR\_RELATIONS:

(battery, generates, electrical voltage) like (pump, generates, pressure)

(electrons, move through, copper wire) like (water, move through, pipe)

(resistor, decrease, voltage rate) like (valve, decrease, flow rate)

Figure 4: A one-shot prompt for finding a target analogous subject and generating the similar relations between base and target.

# Writing a target paragraph Prompt

Your task is to write a paragraph given SUBJECT and RELATIONS.

PARAGRAPH has to include RELATIONS in the text.

**Inputs**: SUBJECT, RELATIONS

**Outputs: PARAGRAPH** 

**Inputs:** 

**SUBJECT**: How does the electrical circuit work?

**RELATIONS:** 

(battery, generates, electrical voltage)

(electrons, move through, copper wire)

(resistor, decrease, voltage rate)

**Outputs:** 

PARAGRAPH:

The battery generates electrical voltage.

This voltage creates a potential difference that causes electrons to flow through the circuit.

The electrical voltage causes electrons to move through the copper wire.

The electrons pass through the resistor.

The resistor presents a higher resistance to the flow of electrons,

which causes a decrease in the voltage of the circuit.

Figure 5: A one-shot prompt for writing a target paragraph given the subject and the relations in target.

## $\mathcal{B}$ : How is sediment transported across the Earth?

Sediment settles in a place due to gravity.

The sediment breaks down into small particles.

Wind or water picks up the sediment.

The sediment travels along the same route as the wind or water. The sediment is deposited at new locations by the wind or

water

The sediment is picked up again by new wind or water.

The sediment travels further.

The sediment is deposited again in a new place.

#### $\mathcal{T}$ : How is money transported across the economy?

Money flows through the economy.

Money settles in different places.

Money breaks down into smaller denominations.

Investment or spending causes money to move.

Money is deposited into new accounts.

The money is picked up again by new investment or spending.

Money travels through the economy.

Money is deposited again in a new place.

Figure 6: An example of an analogous target paragraph ( $\mathcal{T}$ ) of "How is money transported across the economy" to a base paragraph ( $\mathcal{B}$ ) which is about "How is sediment transported across the Earth?", using one prompt for the whole task of both finding the analogous target subject and writing the paragraph, generated by GPT-3.5. As we can see, using one-prompt lead to paragraphs which are mostly identical other than the nouns ("The sediment is deposited again in a new place"/"Money is deposited again in a new place"), and to artificially sounding sentences (e.g., "Money travels through the economy").

# Analogies candidates Auto-labeling Prompt

Your task is to rate how analogous are paragraph pairs from 0 (non-analogous) to 3 (very analogous) based on whether they describe similar underlying processes or mechanisms.

# **SOURCE-SUBJECT**: How do floods happen?

**SOURCE-PARAGRAPH**: Floods happen when there is excessive rainfall which increases the water levels in rivers and streams. When the water levels get too high, the rivers and streams will overflow their banks. Additionally, heavy rainfall can also cause groundwater to rise above ground. This can lead to flooding as well.

**TARGET-SUBJECT**: How does a social movement develop?

**TARGET-PARAGRAPH**: A social movement begins with the spread of ideas among people. As more individuals learn about the movement and join it, support for the cause grows. This support often includes donations, participation in protests, and other forms of support, which helps to further the cause of the social movement.

**RELATIONS**: (rainfall, increases, water levels) like (ideas, spread, among people).

(rivers, overflow, banks) like (individuals, join, the movement).

(groundwater, rises, above ground) like (support, grows, for the cause)

LABEL: 0

Figure 7: The beginning of the prompt we used for analogous paragraph's candidate auto-labeling, where no annotator classified the example as an analogy. This is one example out of 30 few-shot.

Source domain:	Relations:		larget domain:		
Natural Sciences	(seeds, planted, soil) like (chromosomes, replicates, nucleus)		Biomedical and Health Sciences		
Source subject:	(fertilizer, provides, nutrients) like (nutrients, provide, energy)		Target subject:		
How do you grow vegetables?	(sunlight, stimulates, photosynthesis) like (oxygen, stimulate, respiration)		How do cells divide and reproduce?		
Source paragraph:		Target paragraph:			
Growing vegetables begins with planting seeds in the soil.  Fertilizer is then added to the soil to provide essential nutrients for the plants to grow. Finally, sunlight is important for stimulating photosynthesis in the plants, which is necessary for them to produce their own food.		Cells divide and reproduce when chromosomes are replicated in the nucleus. To do this, the cell needs energy, which is provided by nutrients. Additionally, oxygen stimulates cellular respiration, which helps to ensure that sufficient energy is available for the cell to divide and reproduce.			
Not analogy - dissimilar relation  ○ Not analogy - misinformation ○ Not analogy - cyclic/non-cyclic ○ Not analogy - other					
○ Close analogy ○ Far analogy					
If you chose 'Not analo	gy - other' please explain your other reason.				

Figure 8: The display screen of the annotators in Amazon Mechanical Turk. The worker has to choose one of *close analogy* or *far analogy* in the case of analogy, or the reasons for possible issues in the generation. If the worker chooses *not analogy - other*, filling the text box with the other reason is mandatory. Note that this example is not analogy (in the current form), hence it should be postponed for further inspection. The issues raised are: *dissimilar relations* ("planted" vs. "replicated") and cyclic/non-cyclic (the target paragraph is a cyclic process, while the source paragraph is not)

#### Analogy

Analogy is a **mapping** between entities in two domains **source** and **target**, that relies on **relational similarity**, rather than **object attributes**. For example, given a **source paragraph** on: "How does an electrical circuit work?", and a **target paragraph** on: "How does a mechanical water pump work?", one mapping between entities in the domains is: **electrons**  $\rightarrow$  **water**. Note that their attributes are **different** (e.g., water can be in a state of liquid, while electrons are not considered to be in any state of matter), but we care on **relational similarity** (e.g., both share a similar relation that the **electrons** move through the copper wire, like the **water** moves through the pipe). **In this example the paragraphs describe an analogous process.** 

Some mappings between entities that play a similar role:

battery → pump electrons → water copper wire → pipe resistor → valve

#### Similar relations include:

(battery, generates, electrical voltage) like (pump, generates, pressure) (electrons, move through, copper wire) like (water, move through, pipe) (resistor, decrease, voltage rate) like (valve, decrease, flow rate)

- \* Note that similar relations means that the verbs have a **similar meaning**, but does not have to be **identical**. For example, (battery, creates, electrical voltage) like (pump, generates, pressure) is also a similar relation as "creates" and "generates" have a similar meaning.
- \* Note that some verbs in the relations could be **non-indicative** (e.g, **auxiliary verbs** such as "be", "do", "have", and **linking verbs**. For example if in one paragraph we have "**Y was something**" and in the other paragraph we have "**Y was something**" it's not indicative enough to hint that X and Y is a good mapping. If you found relations with these verbs only, so it's not a good analogy. We are looking for relations which are similar but with indicative verbs such as "flows", "destroy", "create" and many more indicative verbs.

# The task

Given a **source paragraph, target paragraph,** and the **relations** between them, your task is to determine whether the pair of paragraphs describe an analogous process, such that there is a mapping between entities according to relational similarity (entities that play a similar role), as explained above.

#### **Detailed instructions**

Please read the Detailed Instructions in the next tab

Figure 9: The instructions screen of the annotators in Amazon Mechanical Turk. It includes a background on analogies, and explanation about the task.

# Some reasons why paragraphs are \*not\* analogous

#### Misinformation:

when one of the paragraphs (or the relations) contain misinformation. For example, one paragraph mentions "rain droplets rise to the atmosphere" instead of "falls to the ground"

#### · Dissimilar relations:

when at least one line of relations consists of dissimilar relations. For example: (precipitation, falls, on the ground) like (rotor, rotates, generator)
This line contains a pair of relations with dissimilar verbs "falls" and "rotates".

# · Cyclic vs. non-cyclic process:

For example, one paragraph on water cycle (cyclic), and the other on human digestive system (non-cyclic).

#### Other:

Any other reason.

# Types of Analogy

If two paragraphs describe analogous processes, you should specify the type of analogy.

Close analogy: when the topic is close, and the entities from a similar domain. For example, a **source paragraph** about "How does rain form?", and a **target paragraph** about "How does snow form?"

Far analogy: when the topics are unrelated, and the entities are different. For example, a source paragraph about "How does a solar panel work?", and a target paragraph about "What happens during photosynthesis?"

Figure 10: The detailed instructions screen of the annotators in Amazon Mechanical Turk. It includes the reasons why a sample is currently not analogous (in its current form), hence is given for further inspection, as well as the types of analogy.

# Source domain: Target domain:

Natural Sciences

Source subject: Target subject:

What causes a volcano to erupt?

What causes a boiler to explode?

# Source paragraph:

When magma heats up underground water, pressure begins to build up inside the volcano. This pressure forces the magma to push against the walls of the volcano, leading to an eruption. The eruption is caused by the pressure of the magma against the walls of the volcano, as well as the heat of the magma heating up the underground water.

#### Target paragraph:

Engineering

Steam heats the liquid inside the boiler, causing the pressure to build up. As the pressure increases, the steam begins to push against the walls of the boiler. The increased pressure can be too much for the boiler to take and if the pressure exceeds the boiler's capacity, it can cause an explosion.

# Relations:

(magma, heats, underground water) like (steam, heats, liquid)
(pressure, builds, inside the volcano) like (pressure, builds, inside the boiler)
(magma, pushes, against the walls of the volcano) like (steam, pushes, against the walls of the boiler)

Figure 11: An example for a sample from the *analogy candidates* given to the workers in the phase of instructions. This example is labeled as a *far analogy*.

# Source domain:

Natural Sciences

## Source subject:

How do caverns form?

# Source paragraph:

Caverns are formed when erosion carves rock. The erosive forces of wind, water, and ice can wear away at solid rock to create a cave. The cave is then further sculpted by the process of dissolution, which is when water dissolves the rock and creates a chamber. Sediment can also fill in a chamber, further adding to the formation of a cavern.

#### Relations:

(erosion, carve, rock) like (permeation, carve, sediment) (dissolution, create, cave) like (infiltration, create, aquifer) (sediment, fill, chamber) like (water, fill, aquifer)

# Target domain:

**Natural Sciences** 

#### Target subject:

How do underground aquifers form?

#### Target paragraph:

Underground aquifers form through the process of permeation. The process of permeation carves out spaces in the sediment, allowing infiltration of water. This infiltration creates an aquifer, which is a type of underground reservoir. The water then fills the aquifer creating an underground water source.

Figure 12: An example for a sample from the *analogy candidates* given to the workers in the phase of instructions. This example is labeled as a *close analogy*.

#### Source domain:

**Natural Sciences** 

# Source subject:

How does snow form?

# Source paragraph:

Snow is formed when water vapor condenses into tiny droplets in the atmosphere. When the temperatures decrease, the droplets freeze and form snowflakes. The colder the temperatures, the more droplets are likely to freeze, resulting in snow precipitation.

#### Target domain:

Social Sciences

#### Target subject:

How does a political system work?

# Target paragraph:

In a political system, people's ideas are condensed into a shared opinion. Ideas shape policy and the public's attitudes toward it. If public attitudes decrease the support for a policy, then it is likely that the policy will be changed or abandoned.

#### Relations:

(water vapor, condenses, tiny droplets) like (people's ideas, condenses, a shared opinion) (droplets, **freeze**, snowflakes) like (ideas, **shape**, policy)

(temperatures, decrease, snow precipitation) like (public attitudes, decrease, support for a policy).

Figure 13: An example for a sample from the *analogy candidates* given to the workers in the phase of instructions. This example is labeled with the reason of *dissimilar relations*.

<sup>\*</sup> In the second line of relations, the verbs "freeze" and "shape" are dissimilar

#### Source domain:

**Natural Sciences** 

# Source subject:

How does snow form?

#### Source paragraph:

The water cycle is a cycle of continuous movement of water on the Earth. During the water cycle, evaporation creates water vapor from the oceans, lakes and rivers. This vapor then rises and condenses to form clouds. The clouds then release precipitation such as rain and snow, which returns water to the surface of the Earth. The runoff carries the water into streams and rivers, which will eventually return to the oceans and start the cycle again.

#### Target domain:

**Natural Sciences** 

#### Target subject:

How do clouds form?

# Target paragraph:

When water vapor condenses, tiny droplets form. As the temperature of the air decreases, the droplets become larger and heavier. The droplets eventually become too heavy for the air to hold and **rise higher into the atmosphere**, where they form clouds.

#### Relations:

(water vapor, condenses, snowflakes) like (water vapor, condenses, droplets) (temperature, decreases, snowflakes) like (temperature, decreases, droplets) (air, rises, snowflakes) like (air, rises, droplets)

\* Misinformation in both the target paragraph and the relations (in red).

Figure 14: An example for a sample from the *analogy candidates* given to the workers in the phase of instructions. This example is labeled with the reason of *misinformation*.

## Source domain:

Natural Sciences

# Source subject:

What happens during the water cycle?

# Source paragraph:

The water cycle is a continuous cycle of water molecules being evaporated into the air from the oceans. Condensation then forms clouds of water vapor which eventually precipitate back to the land, adding water to rivers, lakes, and streams. Runoff carries this water from the land back to the oceans, completing the cycle. Evaporation takes water molecules from the oceans and begins the cycle again.

# Target domain:

Biomedical and Health Sciences

# Target subject:

How does the human body's digestive system work?

#### Target paragraph:

The human body's digestive system begins with ingestion, which is the act of taking food from the environment. Secretion adds enzymes to the stomach, which helps the stomach break down the food. Digestion further breaks down the food so that the body can absorb the nutrients. Finally, absorption carries the nutrients to the cells, providing them with the energy they need.

#### Relations:

(evaporation, takes water from, oceans) like (ingestion, takes food from, environment) (precipitation, adds water to, land) like (secretion, adds enzymes to, stomach) (condensation, forms clouds of, water vapor) like (digestion, breaks down, food) (runoff, carries water to, rivers) like (absorption, carries nutrients to, cells)

Figure 15: An example for a sample from the *analogy candidates* given to the workers in the phase of instructions. This example is labeled with the reason of *cyclic vs. non-cyclic process*.

# Events new order Prompt

Your task is given an INPUT\_PARAGRAPH, create a list of events in the paragraph

INPUT\_PARAGRAPH\_ORDER according to their order in time. Then, find two events where the first event must happen before the second event (a prerequisite).

Then, replace these events and create NEW\_PARAGRAPH\_ORDER which are the events in the new order after the replacement, so the NEW\_PARAGRAPH\_ORDER is illogical.

You also need to write an EXPLANATION why NEW\_PARAGRAPH\_ORDER is illogical.

**Inputs**: INPUT\_PARAGRAPH

Outputs: INPUT\_PARAGRAPH\_ORDER, NEW\_PARAGRAPH\_ORDER, EXPLANATION

# **Inputs**:

## **INPUT PARAGRAPH:**

When you get a cut on your hand, the first step is to clean the wound with antiseptic.

This is to help prevent infection. Then, a bandage is applied to cover the injury and protect it from further harm.

As time passes, the healing process begins, in which the incision is gradually closed up.

# **Outputs:**

# INPUT\_PARAGRAPH\_ORDER:

- [1]: A cut occurs on your hand.
- [2]: The wound is cleaned with antiseptic to help prevent infection.
- [3]: A bandage is applied to cover the injury and protect it from further harm.
- [4]: The healing process begins and the incision is gradually closed up.

# NEW\_PARAGRAPH\_ORDER:

- [1]: A cut occurs on your hand.
- [2]: A bandage is applied to cover the injury and protect it from further harm.
- [3]: The wound is cleaned with antiseptic to help prevent infection.
- [4]: The healing process begins and the incision is gradually closed up.

## **EXPLANATION:**

By looking at INPUT\_PARAGRAPH\_ORDER, I found that "[2]: The wound is cleaned with antiseptic to help prevent infection."

must happen before "[3]: A bandage is applied to cover the injury and protect it from further harm." because the wound should be cleaned first before a bandage can be applied.

After a bandage is applied and cover the wound, the wound cannot be cleaned, since the bandage cover the wound, and we have no access to the wound, so it's illogical.

Figure 16: A one-shot prompt for generating the events order in the paragraph, as well as new events order after replacing two dependent events, along with explanation of choosing the specific events.

# Writing a coherent paragraph Prompt

Your task is to concatenate the EVENTS\_ORDER according to the temporal order in EVENTS\_ORDER which is wrong, to create illogical paragraph.

Inputs: EVENTS\_ORDER

Outputs: OUTPUT\_PARAGRAPH

#### **Inputs**:

# **EVENTS\_ORDER**:

- [1]: A cut occurs on your hand.
- [2]: A bandage is applied to cover the injury and protect it from further harm.
- [3]: The wound is cleaned with antiseptic to help prevent infection.
- [4]: The healing process begins and the incision is gradually closed up.

# **Outputs:**

# **OUTPUT PARAGRAPH:**

When you get a cut on your hand, [2] the first step is to apply a bandage to cover the injury and protect it from further harm. [3] After a bandage is applied, the next step is to clean the wound with antiseptic to help prevent infection. [4] As time passes, the healing process begins, in which the incision is gradually closed up.

Figure 17: The beginning of a few-shot prompt for writing a new coherent paragraph according to the new events order after replacement of two dependent events. We show here the first out of five-shot examples in the prompt.

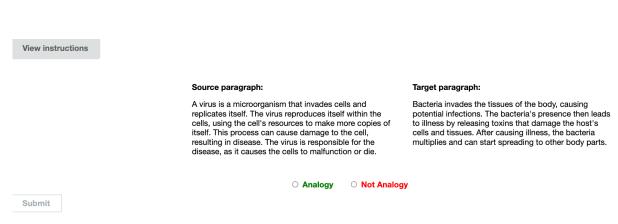


Figure 18: The screen for the crowdworkers in AMT for the binary classification task.

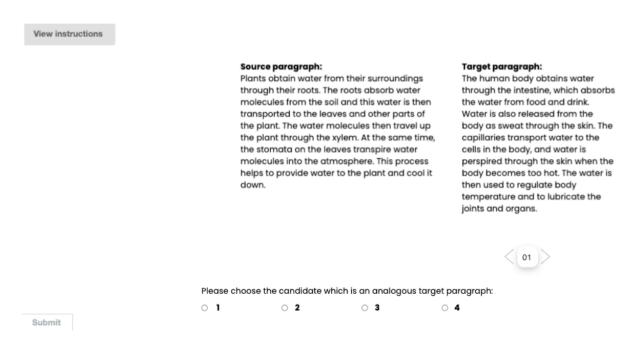


Figure 19: The screen for the crowdworkers in AMT for the multiple-choice task. The annotator can press the button (right) and scroll to different target paragraphs (four in total).

# Binary Classification Task Prompt

In this task, you'll be given two paragraphs that describe scientific processes. Your goal is to decide whether the processes are analogous. Analogy is a mapping in which the objects of one process are structurally aligned with the objects of another. It is based on similarity of the relationships between the objects and the roles they play throughout the process, and not on the similarity between object attributes. For example, there is an analogy between a paragraph about "How does an electrical circuit work?", and a paragraph about "How does a mechanical water pump work?". In this analogy, electrons are mapped to water: both start at some state (low voltage/low pressure), then move through something (wire/pipe), and change their state (high voltage/high pressure) because of another object (battery/pump). Similar first order relations between the domains include: (battery, creates, electrical voltage) like (pump, generates, pressure) (electrons, move through, copper wire) like (water, flows through, pipe). On the other hand, if for example the second paragraph about the pump is describing that: first the water flows inside the pipe, and following this the pump creates pressure, it changes the cause and effect relationship (higher order relation) to be different from the first paragraph about the electrical circuit, and in this case, the processes are not analogous.

Answer "1" if the two paragraphs describe analogous processes, and "0" if not.

Figure 20: The prompt given for both humans and LLMs in the binary classification task

# Multiple Choice Task Prompt

In this task, you'll be given a paragraph detailing a scientific process P, and four candidate paragraphs (C1, C2, C3, C4). Your goal is to identify the candiate paragraph that is analogous to P. Only one candidate paragraph is analogous to P. Analogy is a mapping in which the objects of one process are structurally aligned with the objects of another. It is based on similarity of the relationships between the objects and the roles they play throughout the process, and not on the similarity between object attributes. For example, there is an analogy between a paragraph about "How does an electrical circuit work?", and a paragraph about "How does a mechanical water pump work?". In this analogy, electrons are mapped to water: both start at some state (low voltage/low pressure), then move through something (wire/pipe), and change their state (high voltage/high pressure) because of another object (battery/pump). Similar first order relations between the domains include: (battery, creates, electrical voltage) like (pump, generates, pressure) (electrons, move through, copper wire) like (water, flows through, pipe). On the other hand, if for example the second paragraph about the pump is describing that: first the water flows inside the pipe, and following this the pump creates pressure, it changes the cause and effect relationship (higher order relation) to be different from the first paragraph about the electrical circuit, and in this case, the processes are not analogous.

Please write only the name of the candidate in your answer between C1, C2, C3, C4 that you find as describing an analogous process to the one described in P.

Figure 21: The prompt given for both humans and LLMs in the multiple-choice task

#### GPT4 (few-shot) Binary Task Prompt

In this task, you'll be given two paragraphs that describe scientific processes. Your goal is to decide whether the processes are analogous. Analogy is a mapping in which the objects of one process are structurally aligned with the objects of another. It is based on similarity of the relationships between the objects and the roles they play throughout the process, and not on the similarity between object attributes. For example, there is an analogy between a paragraph about "How does an electrical circuit work?", and a paragraph about "How does a mechanical water pump work?". In this analogy, electrons are mapped to water: both start at some state (low voltage/low pressure), then move through something (wire/pipe), and change their state (high voltage/high pressure) because of another object (battery/pump). Similar first order relations between the domains include: (battery, creates, electrical voltage) like (pump, generates, pressure) (electrons, move through, copper wire) like (water, flows through, pipe). On the other hand, if for example the second paragraph about the pump is describing that: first the water flows inside the pipe, and following this the pump creates pressure, it changes the cause and effect relationship (higher order relation) to be different from the first paragraph about the electrical circuit, and in this case, the processes are not analogous. Answer "1" if the two paragraphs describe analogous processes, and "0" if not.

Inputs: First Paragraph, Second Paragraph

# Outputs: Answer First Paragraph:

A wind-powered power station generates electricity by using wind turbines that capture kinetic energy from the wind. This energy is then converted by a generator into electricity, which then flows through power lines to be used in homes and businesses. The wind turbine captures the kinetic energy of the wind and converts it into electrical energy by spinning a generator, which then causes electricity to flow through the power lines.

#### Second Paragraph:

Solar energy is captured by the solar panels. The electricity generated can then be used to power various electrical appliances. Afterward, the generator converts solar energy into electricity. Finally, electricity flows through wires to reach the appliances.

#### Answer: 0

#### First Paragraph:

Floods happen when heavy rain saturates the soil, causing water to accumulate in low-lying areas. The excess water can cause the ground to become unstable, leading to flooding.

#### Second Paragraph:

A heavy snowfall saturates the mountain slope. This instability then causes the snow to break loose. After the snow breaks loose, it accumulates on the steep slopes. As the snow accumulates, it becomes increasingly unstable. Finally, the avalanche is created.

#### Answer: 0

# First Paragraph:

Bats use echolocation to navigate and find food. They emit high frequency sound waves that bounce off of objects in their environment. The bats then receive the echoes and interpret the information to locate their prey and navigate their surroundings. The echo provides the bats with information about the shape, size, and distance of the object.

# Second Paragraph:

Submarines interpret the echo to determine the distance and size of the object. After interpreting the echo, they emit sound waves, which travel through the water and bounce off the objects. These sound waves are then received back as an echo. Finally, submarines use sonar technology to detect objects in the water.

# Answer: 0

#### First Paragraph:

Floods happen when there is an excessive amount of rainfall in a certain area. The rain causes the ground to be saturated, leading to flooding. The flood water can damage buildings and crops, as well as cause disruption to transport and other infrastructure. In addition, rivers can overflow their banks due to the high levels of water, leading to even further flooding.

# Second Paragraph:

The wind causes vibration and can damage structures, so engineers must design bridges to withstand the forces the wind exerts. The wind can produce a force that pushes the bridge sideways and could cause it to collapse if not designed properly. Engineers must build bridges in such a way that the wind does not exert too much force on the bridge, and that the bridge is able to withstand the vibration caused by the wind."

# Answer: 1

# First Paragraph:

Igneous rocks are formed from molten material. This molten material is known as magma and it solidifies into rock as it cools. As the magma cools, crystals form within it, creating the igneous rock. The combination of the cooling of magma and the formation of crystals is what creates igneous rock.

#### Second Paragraph:

People come together to form a social movement. The organization of people, who have a common goal, creates a movement. Social movements are formed from collective action, as individuals come together to fight for a shared cause. By uniting, people can accomplish goals that they cannot achieve on their own. **Answer:** 1

Figure 22: The few-shot prompt given to GPT4 on the binary classification task. It includes 5 examples of mistakes made by GPT4 in the zero-shot experiment. Three on distractors, one on analogy, and one on random.