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ATTRIBUTION-GUIDED DECODING

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ABSTRACT

The capacity of Large Language Models (LLMs) to follow complex instructions and generate factually accurate text is critical for their real-world application. However, standard decoding methods often fail to robustly satisfy these requirements, while existing control techniques frequently degrade general output quality. In this work, we introduce Attribution-Guided Decoding (AGD), an interpretability-based decoding strategy. Instead of directly manipulating model activations, AGD considers a set of high-probability output token candidates and selects the one that exhibits the highest attribution to a user-defined Region of Interest (ROI). This ROI can be flexibly defined over different parts of the model’s input or internal components, allowing AGD to steer generation towards various desirable behaviors. We demonstrate AGD’s efficacy across three challenging domains. For instruction following, we show that AGD significantly boosts adherence (*e.g.*, improving the overall success rate on Llama 3.1 from 66.0% to 79.1%). For knowledge-intensive tasks, we show that guiding generation towards usage of internal knowledge components or contextual sources can reduce hallucinations and improve factual accuracy in both closed-book and open-book settings. Furthermore, we propose an adaptive, entropy-based variant of AGD that mitigates quality degradation and reduces computational overhead by applying guidance only when the model is uncertain. Our work presents a versatile, more interpretable, and effective method for enhancing the reliability of modern LLMs.

1 INTRODUCTION

Large Language Models (LLMs) have emerged as powerful tools capable of generating fluent, coherent and contextually relevant text across numerous applications (Brown et al., 2020; Ouyang et al., 2022; Achiam et al., 2023). Despite their success, their reliability is undermined by critical failures, most notably inconsistent adherence to user instructions (Sun et al., 2023; Zhou et al., 2023a; Zeng et al., 2024) and a tendency to generate non-factual, or *hallucinated* (Wei et al., 2024), information. A key enabler of the former has been instruction tuning, which teaches models to better follow human commands expressed in natural language (Zhou et al., 2023b). However, despite these advances, models still struggle to follow complex constraints, especially in lengthy contexts (Liu et al., 2024) or multi-turn dialogues (Li et al., 2024; Qin et al., 2024a) where constraints can drift. These shortcomings are not minor flaws but fundamental barriers to deploying LLMs in high-stakes environments that demand precision and trustworthiness.

To address these issues, significant research has focused on developing methods to control and guide the LLM generation process. Standard decoding strategies like top- k (Fan et al., 2018) or nucleus sampling (Holtzman et al., 2020) can modulate the randomness of the output but offer little direct control over semantic properties like factuality or instruction adherence. A more direct line of work involves steering model behavior by directly manipulating the model’s internal activations to guide it towards a desired style or content (Li et al., 2023a; Rimsky et al., 2024). While often effective at enhancing the targeted attribute, these interventions come with a significant drawback: a frequent degradation of general text quality (Arditi et al., 2024; Stolfo et al., 2025). Altering the internal representations can push the model into out-of-distribution states, leading to increased perplexity, repetitive outputs, and a loss of nuance. This creates an undesirable trade-off where users must choose between better control and higher-quality generation.

In this paper, we ask: can we guide generation towards a desired behavior without directly manipulating the model’s internal representations? We propose a new paradigm, Attribution-Guided

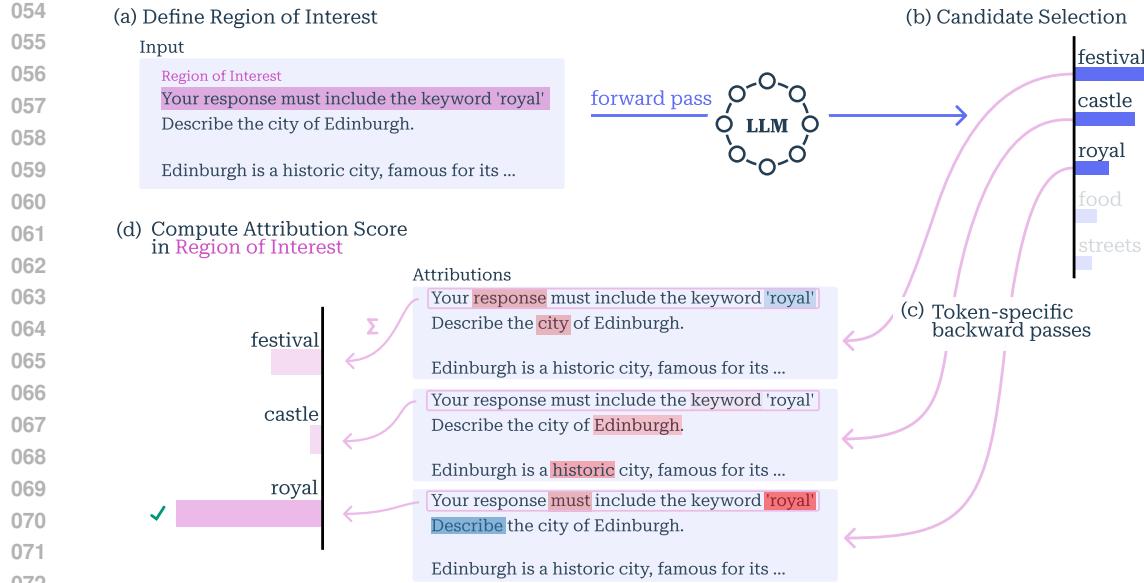


Figure 1: Illustration of the Attribution-Guided Decoding (AGD) framework. (a) A Region of Interest (ROI) is defined over a relevant area, such as the user’s instruction. (b) Next, a standard forward pass generates a candidate set of high-probability tokens, both “festival” (most probable) and “royal” are included. (c) An attribution method computes a relevance score for each candidate on the input tokens, quantifying a candidate’s dependence on the ROI. (d) AGD selects the token (“royal”) with the highest aggregated attribution score on the ROI, thereby satisfying the constraint.

Decoding (AGD), which reframes decoding as a search for the token that is best justified by a given rationale. The core idea is to leverage post-hoc attribution methods not just for understanding model decisions (Yin & Neubig, 2022), but for guiding them. The process is illustrated in Figure 1. At each generation step, we first identify a small set of plausible next tokens from the model’s output distribution. Then, using a feature attribution method, we quantify how much each candidate token *relies* on a specified part of the input, *e.g.* instruction, or model’s internals. Finally, the token with the highest attribution score is selected for generation. By restricting its choice to a set of high-probability candidates, AGD maintains fluency and coherence, mitigating degradation in output quality.

AGD is a versatile, fine-tuning-free framework that operates at decoding time, making it broadly applicable to modern LLMs. Although our method incurs additional computational overhead due to the necessity of computing token-level relevance scores, this trade-off results in marked improvements in controllability and interpretability. As contributions, we:

- Introduce AGD, a novel, flexible framework for steering LLM generation via post-hoc analysis of candidate tokens to make generation process more grounded.
- Apply AGD to instruction following and propose an entropy-based adaptive mechanism that dynamically applies guidance, achieving strong instruction adherence while preserving output quality and reducing computational cost.
- Demonstrate the versatility of AGD by targeting parametric knowledge heads to improve factuality and contextual sources to enhance in-context grounding.
- Show that AGD provides insights into interpretability, for instance offering an explanation why certain tokens are chosen over others during the generation process.

2 RELATED WORK

Controlled Text Generation Significant research has focused on steering LLM behavior at inference time without costly retraining. One prominent line of work is activation engineering, where

steering vectors are added to the model’s residual stream to guide its internal states towards desired concepts or styles (Subramani et al., 2022; Burns et al., 2023; Tigges et al., 2023; Rimsky et al., 2024). While powerful, these methods directly intervene in the model’s forward pass, fundamentally altering its computation in a way that can harm general output quality (Arditi et al., 2024; Stolfo et al., 2025). Other techniques modify the output logits, often using contrastive decoding approaches to improve properties like factual accuracy (Li et al., 2023b; Shi et al., 2024; Chuang et al., 2024). These methods can be broadly categorized as *interventionist* as they actively modify the model’s internal states or output distributions. In contrast, AGD is a *selectionist* method. It does not alter the model’s forward pass or logits. Instead, it utilizes model’s original output distribution and uses attribution methods as a way to select the candidate that best aligns with a specified goal. Other family of approaches rely on additional task-specific finetuning (Krause et al., 2021) or external LLM judges to validate constraint satisfaction (Tu et al., 2024), whereas our approach is fully post-hoc and uses attribution to trace the model’s own internal representations.

Instruction-Following The ability of LLMs to follow commands has been significantly advanced by instruction tuning (Ouyang et al., 2022; Wei et al., 2022; Gupta et al., 2022; Longpre et al., 2023; Chung et al., 2024), with a corresponding growth in benchmarks for evaluation under varying levels of complexity and context (Zhou et al., 2023a; Zeng et al., 2024; Qin et al., 2024b; Jiang et al., 2024). Current post-training methods aimed at enhancing instruction following often require model- and task-specific preparation, such as profiling (Zhang et al., 2024), training linear probes (Heo et al., 2025), or computing steering vectors (Stolfo et al., 2025). This preparation, combined with the need to tune hyperparameters like steering weights and intervention layers, can limit scalability. In contrast, our approach operates entirely at inference time.

Attribution Methods Attribution methods aim to explain a model’s prediction by assigning attribution scores to its inputs or internal components. While attention weights are a natural candidate for analysis, their unreliability as faithful explanations motivates the use of saliency-based methods (Bastings & Filippova, 2020). These techniques range from simpler gradient-based methods such as Input×Gradient (I×G) (Simonyan et al., 2014; Sundararajan et al., 2017; Smilkov et al., 2017) to more robust techniques like Layer-wise Relevance Propagation (LRP) (Bach et al., 2015; Voita et al., 2019; Achtibat et al., 2024). Historically, these attribution methods have been used mostly for post-hoc analysis – to understand and debug a model’s behavior after a decision has been made (Lapuschkin et al., 2019; Anders et al., 2022; Pahde et al., 2023; Achtibat et al., 2023). To our knowledge, our work is the first to integrate these analytical tools directly into the decoding loop of LLMs, transforming them from a passive, explanatory role into an active, generative one. By doing so, we not only steer the model’s output but also provide a rationale for each selection.

3 METHOD

An autoregressive language model θ receives a sequence of input tokens $x = (x_1, x_2, \dots, x_n)$, referred to as the *prompt*, and generates an output sequence $y = (y_1, y_2, \dots)$, one token at a time. Let \mathcal{V} denote the model’s vocabulary - the full set of discrete tokens that the model can emit. At each decoding step t , the model predicts a probability distribution over \mathcal{V} , denoted as $\mathbf{p}_\theta(y_t | x, y_{<t})$, conditioned on the input x and the previously generated prefix $y_{<t} = (y_1, \dots, y_{t-1})$.

3.1 FEATURE ATTRIBUTION

Attribution methods aim to explain a model’s prediction by quantifying the contribution of its input or internal components to a specific output. We define Ω as the set of all attributable components in the model, such as its input token embeddings or attention heads. A general attribution function \mathcal{A} maps a token c to a set of relevance scores over these components:

$$\mathcal{A}_\theta(c | x, y_{<t}) \rightarrow \{r_\omega | \omega \in \Omega\}, \quad (1)$$

where r_ω represents the relevance of component ω to the model’s logit for token c . In principle, any attribution method could be used, but they involve different trade-offs between faithfulness and computational cost. Perturbation-based methods, while often faithful, are too slow for decoding as they require numerous forward passes (Lundberg & Lee, 2017). Gradient-based methods like I×G

(Simonyan et al., 2014) are more efficient, requiring only a single backward pass, but can produce noisy and unreliable attributions due to the non-linearities in network architectures (Ali et al., 2022).

To balance these factors, we adopt Layer-wise Relevance Propagation (LRP) (Bach et al., 2015), which propagates the output logit value backward through the network in a layer-wise manner. Its adaptation for Transformers, AttnLRP (Achtibat et al., 2024), includes specific rules to handle non-linear components like self-attention and layer normalization, resulting in more stable and faithful relevance scores than simpler gradient methods (Arras et al., 2025). Crucially, LRP is as efficient as gradient-based methods, making it suitable for integration into the decoding loop. Therefore, we select LRP as our primary attribution method, additionally reporting results for I \times G for comparison.

3.2 ATTRIBUTION-GUIDED DECODING

Candidate Set Selection To control generation, decoding algorithms often restrict sampling to a subset of likely candidates. We restrict sampling to a small but plausible subset of the vocabulary, which we term the *candidate set* $\mathcal{C}_t \subseteq \mathcal{V}$. At each timestep t , this set is formed by first selecting the k tokens with the highest probabilities from the distribution $\mathbf{p}_\theta(y_t | x, y_{<t})$. From this initial set, we then filter out any token whose probability is below a minimum threshold π_{\min} . This step ensures that we only consider tokens that the model already deems likely, thereby preserving fluency.

Attribution Scoring For each candidate token $c \in \mathcal{C}_t$, we compute an attribution score that quantifies its reliance on a specific Region of Interest (ROI) R . It can be defined over any part of the model’s input or internal components, such as a subset of input embeddings or specific attention heads, making AGD adaptable to various tasks. The process starts from the model’s pre-softmax logit for the candidate token c . Using an attribution method \mathcal{A} (e.g., LRP), we backpropagate a signal from this logit to assign relevance scores $r_\omega = \mathcal{A}_\theta(c | x, y_{<t}; \omega)$ to the components ω of the model. The total attribution score $S(c, R)$ for a candidate c with respect to $R \subseteq \Omega$ is the sum of attributions over all components within that region:

$$S(c, R) = \sum_{\omega \in R} r_\omega = \sum_{\omega \in R} \mathcal{A}_\theta(c | x, y_{<t}; \omega). \quad (2)$$

A higher score $S(c, R)$ indicates that token c was more influenced by the components in R .

Token Selection Finally, we select the token y_t from the candidate set \mathcal{C}_t that maximizes the attribution score with respect to the Region of Interest R :

$$y_t = \arg \max_{c \in \mathcal{C}_t} S(c, R). \quad (3)$$

By replacing the standard probability-maximization objective with an attribution-maximization one, we guide the model to generate tokens that are most consistent with the function encapsulated by R .

3.3 DEFINING REGION OF INTEREST

The flexibility of AGD lies in how the ROI is defined. By selecting different subsets of the model’s attributable components ($R \subseteq \Omega$), we can steer generation towards various desirable behaviors.

Instruction Following For tasks requiring adherence to specific constraints, we partition the input prompt x into an instruction part, x_I , and a task-specific query, x_T (example in Table 2). Our objective is to select tokens that are maximally influenced by x_I . In this case, the ROI is defined as the set of input token embeddings corresponding to the instruction part of the prompt:

$$R_I = \{e_i \mid x_i \in x_I\}, \quad (4)$$

where $\{e_1, \dots, e_n\}$ is the sequence of input embeddings. The attribution score $S(c, R_I)$ for each candidate token $c \in \mathcal{C}_t$ is then computed by Equation 2 by summing relevance over these embeddings. This process selects the token that is most grounded in the instruction part of the prompt.

Factuality & In-Context Retrieval AGD can also be used to improve factual accuracy by defining the ROI over specialized attention heads, leveraging prior work that identifies heads crucial for knowledge processing and retrieval (Jin et al., 2024; Kahardipraja et al., 2025).

- **Closed-Book Factuality:** To reduce hallucinations, the ROI (R_P), is the set of pre-identified parametric knowledge heads. The attribution score $S(c, R_P)$ measures how much the prediction of token c relies on these heads. By maximizing this score, we encourage the model to select tokens based on the factual knowledge encoded within its parameters.
- **Open-Book Retrieval:** To ground the output in provided evidence, we can define the ROI in two ways: (1) as the set of in-context retrieval heads (R_{IC}), or (2) as the input embeddings of the context document itself ($R_C = \{e_i \mid x_i \in x_{\text{context}}\}$). Both approaches aim to select tokens that are maximally grounded in the provided evidence.

In Appendix D, we give additional details on the identification process of these specialized heads.

3.4 ADAPTIVE GUIDANCE WITH ENTROPY-GATING

Applying AGD at every decoding step is computationally expensive due to multiple backward passes of the attribution and can degrade text quality when the model is already confident. To mitigate this, we introduce an adaptive strategy that applies guidance selectively. Motivated by recent work showing that generation trajectories are largely determined by a few high-entropy *critical forks* (Wang et al., 2025), we use the Shannon entropy of the output distribution as a trigger for intervention. Let $H(\mathbf{p}_t)$ be the entropy of the probability distribution $\mathbf{p}_\theta(y_t \mid x, y_{<t})$. AGD is only applied when the model is uncertain, *i.e.*, when its output entropy exceeds threshold τ . Otherwise, we default to standard greedy decoding. The final selection rule is:

$$y_t = \begin{cases} \arg \max_{c \in \mathcal{V}} \mathbf{p}_\theta(c \mid x, y_{<t}) & \text{if } H(\mathbf{p}_t) < \tau \\ \arg \max_{c \in \mathcal{C}_t} S(c, R) & \text{if } H(\mathbf{p}_t) \geq \tau \end{cases} \quad (5)$$

This entropy-gating mechanism can significantly reduce the computational overhead of AGD while preserving its benefits for instruction adherence, as intervention is focused only on critical decision points where the model is most likely to deviate from the desired behavior.

4 INSTRUCTION FOLLOWING

To comprehensively evaluate the effectiveness of our decoding approach on instruction following task, we conduct experiments across three instruction-tuned language models: Llama 3.1 (8B) (Grattafiori et al., 2024), Qwen 2.5 (7B) (Yang et al., 2024), and Gemma 3 (4B) (Team et al., 2025). Below, we detail datasets, specify the ROI and the metrics used for evaluation.

4.1 EXPERIMENTAL SETUP

Datasets and metrics To assess the instruction-following ability under verifiable constraints, we utilized the *IHEval* rule following dataset (Heo et al., 2025), which is based on the *IFEval* dataset (Zhou et al., 2023a), covering 25 types of constraints. Each example contains a clear separation between the instruction (system prompt) and the task (user prompt). We select IHEval to isolate and control the constraint-following evaluation, avoiding the complexity introduced in the original IFEval, where instructions are embedded within less structured input. For AGD, the ROI is the set of input embeddings corresponding to the system prompt. As evaluation metrics, we report loose **Prompt Level Accuracy (PLA)**, the proportion of outputs satisfying all constraints, along with **Instruction Level Accuracy (ILA)**, as each example can consist of more than one constraint. To measure generation quality, we follow Stolfo et al. (2025) and report a **Quality Score (QS)**, which is a fraction of yes answers from an LLM evaluator to yes/no questions about the utility of a response, given that all constraints are satisfied. These questions were first generated by the same evaluator based on a task-only input (excluding constraint). We report details of this procedure in the Appendix B. Finally, we report the combined metric (**PLA * QS**) to balance adherence and quality.

To examine instruction-following in-the-wild, under more complex, multi-turn conversational settings, we leverage the *SysBench* dataset (Qin et al., 2024a), a bilingual Chinese-English benchmark containing 500 examples. Each example includes a system prompt with complex constraints and five subsequent user-model turns. The ROI for AGD is the entire system prompt across whole conversation. In line with Qin et al. (2024a), we report three metrics: **Constraint Satisfaction Rate**

270 Table 1: Performance on instruction following benchmarks. Higher is better for all metrics (%).
 271 AGD subscripts denote the attribution method (IxG or LRP) and whether it is entropy-gated (e).
 272 **PLA**: Prompt-Level Accuracy, **ILA**: Instruction-Level Accuracy, **QS**: Quality Score. **CSR**, **ISR**,
 273 and **SSR** are composite metrics for the multi-turn SysBench task.

Model	Method	IHEval			SysBench		
		PLA (ILA)	QS	PLA*QS	CSR	ISR	SSR
Llama 3.1 (8B)	Greedy	66.0 (75.8)	81.3	53.7	67.1	48.4	26.0
	Nucleus	63.6 (73.3)	73.9	47.0	58.0	40.6	20.2
	CAD	73.9 (81.3)	72.6	53.7	72.2	58.8	32.3
	AGD _{IXGe}	67.1 (76.9)	82.1	55.1	67.8	50.1	27.2
	AGD _{IXG}	70.8 (79.6)	81.8	57.9	65.1	46.5	24.2
	AGD _{LRPe}	74.5 (82.6)	76.4	56.9	74.3	58.2	33.9
	AGD _{LRP}	79.1 (85.0)	73.2	57.9	73.3	57.3	32.2
Qwen 2.5 (7B)	Greedy	63.2 (72.7)	74.1	46.8	67.6	47.9	27.1
	Nucleus	62.8 (72.7)	75.2	47.2	64.8	44.8	24.7
	CAD	67.3 (76.6)	67.4	45.4	65.7	49.2	25.2
	AGD _{IXGe}	62.5 (72.5)	75.9	47.4	67.3	46.9	25.1
	AGD _{IXG}	65.6 (74.2)	74.8	49.1	66.8	46.4	25.2
	AGD _{LRPe}	70.4 (78.3)	70.6	49.7	71.1	53.0	29.9
	AGD _{LRP}	70.1 (78.5)	67.4	47.2	73.7	56.4	32.7
Gemma 3 (4B)	Greedy	84.7 (89.8)	82.3	69.7	69.8	52.4	33.3
	Nucleus	83.3 (88.9)	85.2	71.0	69.3	52.2	33.2
	CAD	81.0 (87.1)	73.2	59.3	73.0	57.9	36.0
	AGD _{IXGe}	83.0 (88.7)	87.3	72.5	69.0	51.6	32.2
	AGD _{IXG}	80.6 (86.9)	86.6	69.8	68.5	50.4	31.8
	AGD _{LRPe}	86.7 (91.0)	81.4	70.6	73.0	57.9	36.0
	AGD _{LRP}	86.0 (90.5)	78.4	67.4	73.2	57.8	36.5

300 (**CSR**), measuring the average proportion of satisfied constraints; **Instruction Satisfaction Rate**
 301 (**ISR**), measuring the proportion of individual responses fully satisfying constraints; and **Session**
 302 **Stability Rate (SSR)**, measuring the average number of consecutive turns satisfying all constraints
 303 from the conversation’s start. Responses are evaluated exclusively by an LLM with respect to the
 304 system prompt constraints, thus blending adherence and utility metrics.

305 **Baselines** We compare AGD against standard decoding methods – **greedy** and **nucleus sampling**
 306 ($p = 0.95$) – and the stronger baseline **Context-aware Decoding (CAD)** (Shi et al., 2024), a method
 307 that modifies output logits via contrastive decoding between a prompt with and without the instruc-
 308 tion, adapted to improve adherence. For CAD we set the control hyperparameter $\alpha = 1$.

310 **Settings** To form the candidate set C_t (Section 3.2), we apply a top- k constraint and a minimum
 311 probability threshold π_{\min} . This design ensures that C_t remains small and focused, so that attri-
 312 butions are computed only over semantically plausible candidates. To ensure fair comparison and
 313 demonstrate the generality of the method, we fix the hyperparameters across all experiments, setting
 314 $k = 5$ and $\pi_{\min} = 0.05$. For our entropy-gated variants, we set the activation threshold to $\tau = 1.734$.
 315 This value corresponds to the 80th percentile of token-level entropy on IHEval and is motivated by
 316 prior work on identifying critical generation steps (Wang et al., 2025) (see Appendix C).

318 4.2 RESULTS

320 As shown in Table 1, our method significantly improves instruction adherence on both datasets. On
 321 IHEval, AGD with LRP attribution (AGD_{LRP}) consistently achieves the highest Prompt-Level Accu-
 322 racy (PLA), boosting it by 13.1 points for Llama 3.1 over greedy decoding. While this strong
 323 guidance can lower the Quality Score (QS), the entropy-gated version (AGD_{LRPe}) effectively miti-
 gates this trade-off, preserving higher quality while retaining most of the adherence gains. Overall,

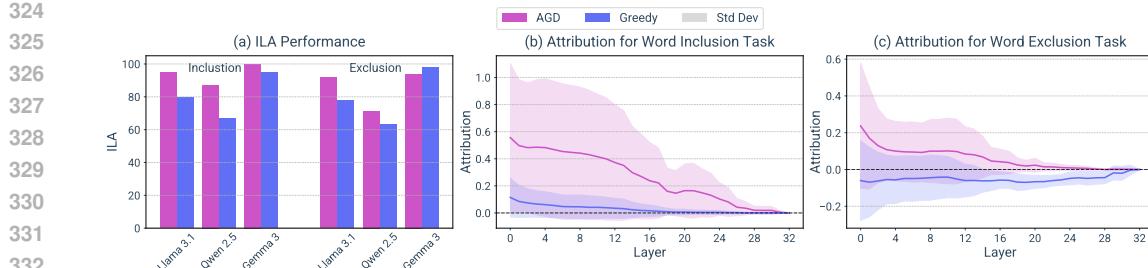


Figure 2: Analysis of attribution signal for word inclusion and exclusion tasks. (a) AGD improves performance on both task types. (b, c) Layer-wise attribution in the residual stream for Llama 3.1 (8B) at decision points where AGD’s choice diverges from the greedy path to satisfy a constraint.

entropy-gated variants consistently improve QS compared to their basic counterparts, with a notable trade-off in instruction adherence observed only for Llama 3.1. $I \times G$ attribution ($AGD_{I \times G}$) preserves or even enhances quality over greedy decoding, but does not consistently improve adherence.¹

On the more complex multi-turn SysBench benchmark, AGD’s advantages persist, particularly in maintaining long-term adherence. For example, with Llama 3.1, AGD_{LRP} improves the Session Stability Rate (SSR) by 7.9 points, showing a substantial increase in the model’s ability to remember and follow initial instructions over multiple turns. While the CAD baseline is sometimes competitive on the ISR metric, AGD variants consistently show superior performance across others. Overall, LRP proves to be a more effective attribution method than the simpler $I \times G$, providing a more robust mechanism for guiding generation toward instruction adherence.

4.3 ANALYSIS & CASE STUDIES

To illustrate how AGD operates, we visualize the attribution scores of candidate tokens for different instruction types in Figure 3. We observe that across various tasks – including word inclusion and exclusion (a, b), length manipulation (c, d), and format adherence (e) – tokens that satisfy the given instruction consistently exhibit higher attribution scores within the relevant parts of the prompt.

The Role of the Attribution Sign Attribution methods often produce both positive and negative scores, which provide distinct and valuable guidance signals. This is particularly evident when comparing two distinct instruction types from IHEval: keyword existence (e.g., Your response must include the keywords ‘forests’ and ‘riddle’) and forbidden words (e.g., Do not mention the words ‘Taylor’, ‘Swift’, or ‘Together’). As shown in Figure 2a, AGD successfully improves adherence for both positive (inclusion) and negative (exclusion) constraints (except on Gemma 3 (4B), where forbidden words baseline performance is already near-saturated). On average, a token that satisfies an inclusion rule exhibits a stronger positive attribution signal on instruction inputs throughout the residual stream of the model’s layers (Figure 2b), a process exemplified in Figure 3a where the candidate token “intern” receives high positive attribution from the same token in the instruction.

In contrast, for negative constraints, candidates must be suppressed. When a forbidden word appears as a candidate, it exhibits a negative attribution signal on the instruction inputs, a penalty observed on average across all layers (Figure 2c). For instance, as shown

(a) Word Inclusion
`student` [...] must include (...) `intern` [...]
`intern` [...] must include (...) `intern` [...]

(b) Word Exclusion
`night` [...] not include (...) `night` [...]
`training` [...] not include (...) `night` [...]

(c) Length Expansion
`<eot_id>` [...] at least 400 words. [...]
`The` [...] at least 400 words. [...]

(d) Length Reduction
`\n\n` [...] less than 30 words. [...]
`<eot_id>` [...] less than 30 words. [...]

(e) Format Adherence
`Here` [...] output in `JSON` [...]
`\n` [...] output in `JSON` [...]

Figure 3: Heatmap visualizations of attribution scores on input token embeddings. For each task, we compare a token that adheres to the instruction (**adherent**) with one that does not (**non-adherent**). Spaces are omitted for clarity. Full examples are in Appendix H.

¹Note that QS is measured only on samples where instructions are fully met; methods with lower PLA are thus evaluated on a potentially easier subset of examples, which may inflate their QS.

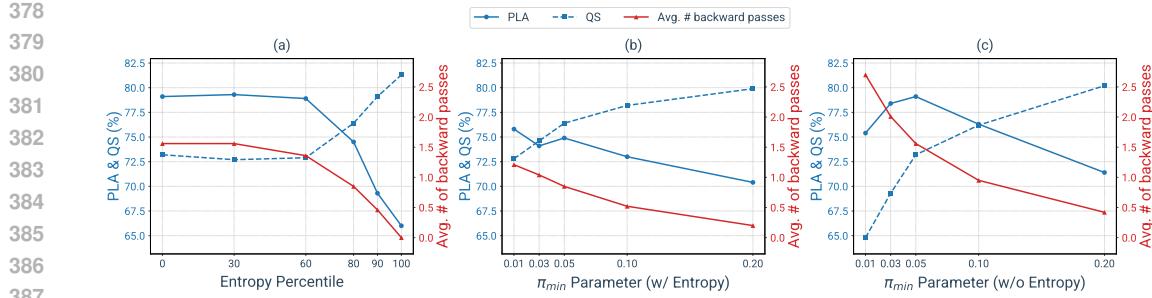


Figure 4: Ablation analysis for Llama 3.1 (8B)

Table 2: Qualitative comparison of model outputs for the riddle example. Tokens where AGD was activated (i.e., entropy exceeded τ) are highlighted in blue. For standard AGD (no entropy), all generated tokens are highlighted. More examples in Appendix C.

Example	Method	Output	Quality Evaluation
Instruction: Your response must include the keywords ‘afternoon’ and ‘distressed’. Do not use any commas in your response.	Greedy	I’m used to stitch and to sew\nIn the afternoon I’m often in view\nA tool for the crafty and skilled\nHelping to create with a delicate will\nI’m small but my work is grand\nA tiny hero a crafty hand\nWhat am I? Constraint failed: ‘distressed’ keyword not used.	[...] 4. Question: Is the riddle grammatically correct and well-structured? Reason: The riddle is grammatically correct and follows a coherent structure, making it easy to read and understand. Answer: Yes [...]
Task: Write a riddle about embroidery that has the answer ‘needle’.	AGD _{LRP} (w/o entropy)	In the afternoon I am carefully chosen to weave a delicate design on fabric with threads so fine I pierce through layers one stitch at a time leaving a path of yarn that is both intricate and a work of art often causing the crafter to become distressed when they lose their thread	[...] Reason: The response is a single, long sentence that lacks punctuation, making it difficult to read and understand. Answer: No [...]
	AGD _{LRPe} (w/ entropy)	I pierce the fabric with gentle care\nAfternoon sunbeams highlight my delicate thread there\nA tool for artisans both skilled and distressed\nI guide the yarn through intricate designs I’ve guessed.	[...] Reason: The riddle is grammatically correct and uses a consistent poetic structure, making it well-structured. Answer: Yes [...]

in Figure 3b, the token “night” exhibits negative attribution with respect to itself in the instruction prompt. This negative score penalizes its selection, allowing an alternative, correct token to be chosen instead, even if its own positive attribution score is small. This demonstrates that negative attribution scores offer a strong signal for avoidance, making them crucial for steering models away from undesirable outputs. Consequently, only attribution methods that produce negative signals are applicable in this context.

Qualitative Impact of Entropy-Gating As established in our main results, constant intervention during decoding can degrade output quality. Our entropy-gated AGD mitigates this by applying guidance only at decision points where the model is uncertain. This creates a trade-off, quantified in Figure 4a: more frequent intervention boosts instruction adherence (PLA) but can degrade output quality (QS). Our chosen 80th percentile threshold strikes a balance, capturing most of the adherence gains while preserving quality and reducing computational overhead. The detailed analysis of the computational efficiency is presented in the Appendix E.

Table 2 provides a qualitative illustration of this trade-off. In the example, the greedy-decoded riddle is well-formed but fails the instruction by omitting the keyword “distressed”. The standard AGD output, which intervenes at each decoding step, includes the keyword but produces a single, ungrammatical run-on sentence. In contrast, the entropy-gated version successfully adheres to all constraints while maintaining grammatical correctness and a coherent structure. This highlights that entropy-based intervention is essential for robust instruction adherence without harming quality.

Ablations We ablate the minimum probability threshold π_{\min} used to form C_t (Section 4.1) to analyze its impact on adherence, quality, and efficiency (Figure 4b,c). A lower π_{\min} expands the candidate set, which can improve adherence but becomes detrimental at extremely low values. We hypothesize this is because the set becomes polluted with noisy, low-probability tokens that may be selected due to spurious high attribution scores, degrading quality and increasing computational cost. Conversely, a high π_{\min} improves efficiency but causes adherence to drop sharply as correct tokens

432 are prematurely filtered out. Our experiments show that $\pi_{\min} = 0.05$ provides a robust balance,
 433 enabling high performance without being computationally prohibitive or susceptible to noise.
 434

436 5 FACTUALITY & IN CONTEXT RETRIEVAL

438 To demonstrate the versatility of AGD beyond instruction following, we evaluate it on knowledge-
 439 intensive Question Answering (QA) in two distinct settings. In the **closed-book** setting, the model
 440 must answer questions using only its internal, parametric knowledge. Here, the goal is to mitigate
 441 hallucinations by steering generation to rely on the components responsible for storing factual in-
 442 formation. In the **open-book** setting, the model is provided with a context document containing the
 443 answer. The goal is to improve its ability to accurately ground its response in the provided evidence.
 444

445 5.1 EXPERIMENTAL SETUP

447 For the **closed-book** setting, we guide generation by maximizing attribution towards a pre-identified
 448 set of parametric knowledge heads (AGD_{LRPh}). For the **open-book** setting, we explore two guidance
 449 strategies: maximizing attribution towards the input embeddings of the provided context (AGD_{LRPc}),
 450 or towards a pre-identified set of in-context heads responsible for contextual processing (AGD_{LRPh}).
 451 We evaluate on three standard QA benchmarks: MRQA version (Fisch et al., 2019) of TriviaQA
 452 (TQA) (Joshi et al., 2017) and Natural Questions (NQ) (Kwiatkowski et al., 2019), as well as Hot-
 453 PotQA (HPQA) (Zhilin et al., 2018), all of each can be processed with or without the context. We
 454 report recall (Adlakha et al., 2024) as our performance metric, since instruction-tuned models tend
 455 to produce verbose outputs.

456 To assess AGD across different retrieval quality scenarios, we employ two evaluation paradigms. For
 457 TQA and NQ, we provide a gold paragraph containing the answer as context, which makes them a
 458 standard RAG baselines where the retrieval step is replaced by oracle context provision. This setup
 459 isolates AGD’s ability to utilize provided evidence from retrieval quality concerns. To assess robust-
 460 ness in realistic RAG scenarios where retrieved contexts contain noise, we use the HPQA *distractor*
 461 split, which pairs each question with 2 gold and 8 distractor paragraphs, all shuffled randomly. This
 462 simulates imperfect retrieval and tests whether AGD’s attribution mechanism provides value beyond
 463 oracle retrieval settings. Details of the data preprocessing can be found in the Appendix A.

464 Our baselines include greedy decoding and nucleus sampling, supplemented by strong, task-specific
 465 methods. For the closed-book setting, we add DoLA (Chuang et al., 2024), which is designed to
 466 reduce hallucinations by contrasting logits from different model layers. For the open-book setting,
 467 we use again Context-aware Decoding (CAD) (Shi et al., 2024), as its contrastive mechanism is
 468 specifically designed to ground generation in a provided context.

470 5.2 RESULTS

472 The results are presented in Table 3. In the closed-book setting, guiding generation towards parametric knowledge heads
 473 (AGD_{LRPh}) improves factual recall. For Llama 3.1 (8B), it
 474 outperforms standard decoding and the DoLA baseline on
 475 TQA and HPQA. This trend holds for the Qwen 2.5 (7B)
 476 model, though improvements are less pronounced for the
 477 smaller Gemma 3 (4B). In the open-book setting, AGD yields
 478 more consistent and significant gains across all models. Guid-
 479 ing generation towards either the provided context embed-
 480 dings (AGD_{LRPc}) or in-context heads (AGD_{LRPh}) consistently
 481 outperforms baselines across all datasets and models, with the
 482 context-embedding strategy generally proving slightly more
 483 effective. Notably, even for Gemma 3 (4B), where closed-
 484 book improvements were limited, AGD provides a clear boost
 485 in performance, demonstrating its effectiveness at grounding
 generation in provided evidence.

Table 3: Recall score (%) of Llama 3.1 (8B) in both **closed-book** (top) and **open-book** (bottom) settings. Higher scores are better. Full results are in Appendix F.

Method	TQA	NQ	HPQA
Greedy	81.4	63.6	34.6
Nucleus	79.0	59.9	31.9
DoLA	81.2	63.8	34.3
AGD_{LRPh}	82.4	63.0	39.6
Greedy	89.4	83.5	81.3
Nucleus	89.7	83.3	80.7
CAD	87.9	84.6	83.7
AGD_{LRPh}	91.0	87.0	87.9
AGD_{LRPc}	91.4	87.9	87.9

486 The HPQA results demonstrate AGD’s effectiveness even with 80% distractor content. For
 487 Llama 3.1 (8B), both variants of AGD achieve an improvement of 6.6 points compared to greedy
 488 decoding. It suggests that the attribution mechanism helps models ground generation in relevant
 489 portions rather than being misled by noise. To verify that these gains come from the attribution
 490 mechanism rather than prompt engineering (Sclar et al., 2024), we tested an alternative prompt
 491 formulation (see Appendix G). AGD maintains consistent advantages across both prompt variants,
 492 confirming the robustness of our approach. Overall, these results show that AGD is a potent method
 493 for enhancing the factual accuracy and contextual grounding of LLMs, with particularly strong
 494 performance in open-book retrieval scenarios, including realistic settings with imperfect retrieval.
 495

496 6 CONCLUSION

497 In this work, we introduced Attribution-Guided Decoding (AGD), a fine-tuning-free decoding strat-
 498 egy that enhances LLM reliability by selecting tokens that maximally attribute to a specified Region
 499 of Interest (ROI), such as a user instruction or a knowledge-storing component. Our experiments
 500 demonstrate that this approach significantly improves both instruction adherence and factual accu-
 501 racy in closed-book and open-book settings, while an entropy-gated variant preserves output quality
 502 and reduces computational cost by applying guidance selectively.

503 AGD’s primary limitation is inherent to its design as a selection mechanism: it cannot generate a
 504 desired token if it is not proposed by the model. Other challenges include the computational cost of
 505 multiple backward passes and the need to define a relevant ROI for each task. Future work could
 506 focus on developing more efficient attribution proxies to mitigate these costs. Moreover, the ROI
 507 concept could be extended from input spans or attention heads to more monosemantic structures,
 508 such as specific, functionally-identified circuits within the model, enabling more granular control.
 509

510 511 REPRODUCIBILITY STATEMENT

512 The source code for Attribution-Guided Decoding (AGD) and all experimental scripts will be made
 513 publicly available upon publication. We provide detailed descriptions of our experimental setup
 514 throughout the paper, including the specific models used (Section 4), datasets and the fixed hyperpa-
 515 rameters for both AGD and all baselines (Sections 4.1 and Appendix A). All experiments involving
 516 randomness, such as nucleus sampling, were conducted with a fixed random seed to ensure consist-
 517 ent outcomes. Further implementation details, including the exact prompt templates used for data
 518 preprocessing steps (Appendix A), the quality scoring protocol (Appendix B), and the methodology
 519 for extracting specialized attention heads (Appendix D), are documented in the Appendix.
 520

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790 A GENERAL IMPLEMENTATION

791
 792 Method and experiments were implemented using PyTorch (Paszke et al., 2019). LLM-based
 793 evaluations for Quality Score (QS) for IHEval and SysBench metrics were performed using
 794 gpt-4o-2024-08-06.

795
 796 **Datasets** For the IHEval dataset, we used the rule-following/single-turn/aligned
 797 split from its official repository (<https://github.com/ytyz1307zzh/IHEval>). The
 798 SysBench dataset was sourced from its original repository (<https://github.com/PKU-Baichuan-MLSystemLab/SysBench>). For TriviaQA (TQA) and Natural Questions
 799 (NQ), we used the development splits from the MRQA 2019 Shared Task repository (<https://github.com/mrqa/MRQA-Shared-Task-2019>). Lastly, for HotPotQA (HPQA), we
 800 used the validation split from Hugging Face ([https://huggingface.co/datasets/](https://huggingface.co/datasets/hotpotqa)
 801 [hotpotqa](https://huggingface.co/datasets/hotpotqa)).

802 Factuality datasets underwent a preprocessing procedure. Specifically for NQ, we applied the steps
 803 proposed by Yu et al. (2024). Additionally, we filtered out duplicate entries from each dataset, per-
 804 forming this process independently for the closed-book (CB) and open-book (OB) settings. This
 805 filtering accounts for instances in the OB setting where the same question may be paired with dif-
 806 ferent evidence passages, but also when context was empty. This process resulted in final evaluation
 807 sets of 7,785 samples for TQA (CB and OB); 4,987 for NQ (CB) and 5,450 (OB); and 5,918 for
 808 HPQA (CB and OB).

810 For all experiments, we used the system prompt: You are a helpful assistant. For
 811 closed-book settings, the user prompt consisted solely of the question. For open-book settings,
 812 we used the following prompt structure: `{{ context }} \n\nBased on this text,
 813 answer this question:\nQ: {{ question }}\nA:.`

814
 815 **Baselines** Proposed by Shi et al. (2024), CAD is a contrastive decoding method designed to im-
 816 prove the faithfulness of generation to a given context. It modifies the output logits at each step by
 817 amplifying the difference between the distribution conditioned on the full input and a distribution
 818 conditioned on a partial, "context-free" input. The modified logit is computed as:

$$\text{logit}'(y_t) = (1 + \alpha) \cdot \text{logit}(y_t | x_{\text{full}}) - \alpha \cdot \text{logit}(y_t | x_{\text{context-free}}) \quad (6)$$

819 We use CAD as a baseline for both instruction following (where x_{full} includes the instruction and
 820 $x_{\text{context-free}}$ omits it) and open-book QA (where $x_{\text{context-free}}$ omits the provided document). Following
 821 the original work, as one of the plausible choices, we set the control hyperparameter $\alpha = 1.0$.
 822

823 Proposed by Chuang et al. (2024), DoLA is a method designed to reduce hallucinations in closed-
 824 book settings. It is based on the finding that factual knowledge in transformers is often localized
 825 in specific layers. The method works by modifying the output logits at each decoding step – it
 826 contrasts the logits from the final layer with logits projected from one of earlier layers, exploiting
 827 the hierarchical encoding of factual knowledge within LLMs. While the original implementation
 828 suggests contrasting with *higher* layers for QA tasks, we empirically found that contrasting the final
 829 layer with *lower* layers consistently yielded better recall scores across all models and datasets in our
 830 setup; we therefore report this.
 831

832 B QUALITY EVALUATION

833 To evaluate the generation quality for the IHEval dataset, we follow the procedure introduced by
 834 Stolfo et al. (2025). First, using only the task portion of the prompt (*i.e.*, without the instruction),
 835 we prompt an LLM evaluator to generate up to five simple yes/no questions that break down the
 836 core requirements of the task. The examples of these questions can be found in Table 2 and 6. The
 837 prompt used for this step is shown in Table 4.

838 Second, the model's response to the full prompt (task and instruction) along with task itself is eval-
 839 uated against these generated questions. The evaluator is prompted to answer *Yes*, *No* or *Not Applicable*
 840 for each question, providing a brief justification. The prompt for this evaluation step is shown
 841 in Table 5. The final Quality Score (QS) is defined as fraction of *Yes* responses out of *Yes* and *No*,
 842 calculated only for responses that successfully satisfied all instructions.
 843

844
 845 The following is a prompt that is used to evaluate the generations from a large
 846 language model. We do not know how to evaluate the quality of model answers for this
 847 prompt. Can you come up with 5 or less questions that can break down the quality to
 848 simpler evaluation tasks that we can then ask about the model answer? Each question
 849 should have a simple yes, no answer.
 850 Prompt: {{ prompt without instruction }}
 851 List all sub questions in the following format:
 852 Output:
 853 1: Question: <question>
 854 2: Question: <question>
 855 ...
 856 N: Question: <question>

857 Table 4: Prompt for Quality Evaluation Question Generation.
 858

859 C ENTROPY-GATING DETAILS

860 The entropy threshold ($\tau = 1.734$) for our adaptive AGD variant was chosen based on the distri-
 861 bution of token-level entropy observed on the IHEval dataset, as shown in Figure 5. This value
 862 corresponds to the 80th percentile.
 863

864
 865 We need to evaluate the quality of generations from a large language model. You will
 866 be given an input prompt, the response from a language model and a set of questions
 867 assessing the quality of the response. You need to review the response against the
 868 input prompt and provide an answer to each question as either 'Yes', 'No' or 'Not
 869 Applicable' if the question does not apply to the case along with a reason for your
 870 answer.
 871 Prompt: {{ prompt without instruction }}
 872 Response: {{ response }}
 873 Questions: {{ up to 5 evaluation questions }}
 874 List your answers in the following format:
 875 Output:
 876 1. Question: <question>. Reason: <reason>. Answer: <answer>
 877 2. Question: <question>. Reason: <reason>. Answer: <answer>
 878 ...
 879 N. Question: <question>. Reason: <reason>. Answer: <answer>
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Table 5: Prompt for Quality Score Evaluation

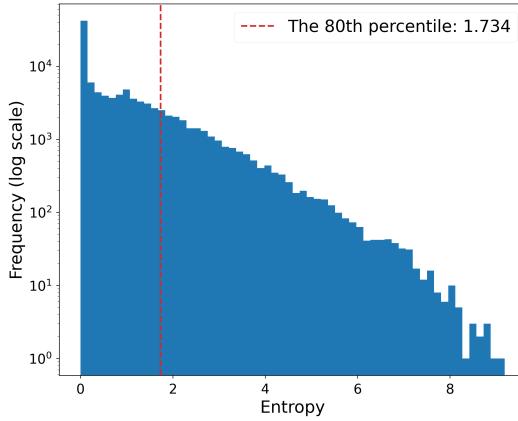


Figure 5: Distribution of token entropy on IHEval dataset for Llama 3.1 (8B)

893
 894 Another example of how entropy-gated version of AGD handles adherence-quality trade-off is pre-
 895 sented in Table 6. Greedy decoding fails to include enough placeholders. Standard AGD satisfies
 896 the constraints but overuses placeholders, resulting in an unnatural and poorly formatted email. The
 897 entropy-gated output again finds a superior balance, meeting the placeholder requirement while pre-
 898 serving the fluency and structure of a natural email.
 899
 900
 901

D EXTRACTION OF FACTUALITY & IN-CONTEXT HEADS

902
 903 Following the methodology of (Kahardipraja et al., 2025), we aim to identify sets of in-context heads
 904 \mathcal{H}_{ctx} , that retrieve contextual information, and parametric heads $\mathcal{H}_{\text{param}}$, that store the factual mem-
 905 ory of the model. In-context heads are defined as those contributing mainly in open-book settings
 906 by retrieving contextual information, whereas factual heads dominate in closed-book conditions by
 907 relying on internal parametric knowledge. Each head type is maximally influential in its respective
 908 setting while having minimal effect in the other. To extract the heads, we analyze counterfactual
 909 contexts from the NQ-Swap dataset (Longpre et al., 2021). First, open-book questions with coun-
 910 terfactual contexts are presented to the model, producing predictions c_{cf} that are guaranteed to be
 911 absent from the model's internal knowledge due to the counterfactual nature of the context. Next,
 912 closed-book questions, where contextual information is minimized, are used to isolate the model's
 913 parametric components, yielding parametric predictions c_{gold} .
 914
 915

916 Let $\mathbf{X} = (\mathbf{x}_1, \dots, \mathbf{x}_S) \in \mathbb{R}^{d \times S}$ denote the matrix of hidden token representations for a sequence
 917 of length S with dimension d , and suppose our model employs H parallel heads, each of dimension
 $d_h = d/H$. Then, the computation of the multi-head attention layer can be reformulated into H

918
 919 Table 6: Qualitative comparison of model outputs for the email example. Tokens where AGD was
 920 activated (i.e., entropy exceeded τ) are highlighted in blue. For standard AGD (no entropy), all
 921 generated tokens are highlighted.

922 Example	923 Method	924 Output	925 Quality Evaluation
926 Instruction: Your response must 927 contain at least 10 placeholders 928 represented by square brackets, 929 such as [name].	930 Greedy	931 Here is the rewritten sentence as an email:\n\nSubject: 932 Feedback on [brand] Boots\n\nDear [name],\n\nI 933 wanted to follow up with you regarding the [color] [brand] 934 boots I received. I have been wearing them for [length of 935 time] and I have to say that they are [adjective 1] but a little 936 [adjective 2]. I was hoping to get your thoughts on this 937 and see if there's anything that can be done to improve the 938 fit.\n\nBest,\n[Your Name] 939 Task: Rewrite the following sentence 940 into an email: The boots 941 are warm but a little uncomfortable.	942 [...] Question: Is the rewritten sentence 943 formatted appropriately for an email? Reason: The response includes a subject line, 944 a greeting, and a closing, which are typical 945 components of an email format. Answer: Yes [...]
946 Instruction: Your response must 947 contain at least 10 placeholders 948 represented by square brackets, 949 such as [name].	950 AGD _{LRP} (w/o entropy)	951 Here is the rewritten sentence as an email:\n\nSubject: 952 [name] - Boot Review\n\nDear [name],\n\nI wanted to 953 share with you my thoughts on the [brand] boots that [name] 954 bought [time] ago. Overall, they seem to be [adjective] and 955 [adjective] so far, but I have found them to be [adjective] at 956 times. Specifically, they can be [adjective] and [adjective], 957 making it [verb] for [name] to [action] for [time].\n\nBest 958 regards,\n[Your Name]	959 [...] Reason: The response includes a sub- 960 ject line and a greeting, which are typical 961 components of an email format. However, 962 the placeholders make it incomplete and not 963 fully formatted. Answer: No [...]
964 Instruction: Your response must 965 contain at least 10 placeholders 966 represented by square brackets, 967 such as [name].	968 AGD _{LRPe} (w/ entropy)	969 Here is the rewritten sentence as an email:\n\nSubject: 970 [name]'s Boot Review\n\nDear [name],\n\nI wanted to 971 follow up with you regarding the [brand] boots that [name] 972 purchased for [occasion]. The boots are [adjective1] [ad- 973 jective2], but [name] them to be a bit [adjective3] at 974 times.\n\nIf you have any concerns or would like to dis- 975 cuss further, please don't hesitate to reach out.\n\nBest re- 976 gards,\n[Your Name]	977 [...] Reason: The response includes a sub- 978 ject line and a greeting, which are typical 979 components of an email format. However, 980 the placeholders like [name], [brand], [oc- 981 casion], and [adjective] need to be replaced 982 with actual content for the email to be com- 983 plete. Answer: Yes [...]

939
 940
 941 complementary operations, where each head h produces an intermediate attention output $\mathbf{z}_i^h \in \mathbb{R}^{d_h}$:

$$943 \quad \mathbf{z}_i^h = \sum_{j=1}^S \mathbf{A}_{i,j}^h (\mathbf{W}_V^h \mathbf{x}_j) \quad (7)$$

944
 945 We use AttnLRP to quantify head contributions by summing relevance scores of each head's latent
 946 output \mathbf{z}^h across tokens and dimensions:

$$947 \quad r_h(c) = \sum_{i=1}^S \sum_{k=1}^{d_h} \mathcal{A}_\theta(c \mid x, y_{<t}; \mathbf{z}_i^h)_k. \quad (8)$$

948 To contrast behaviors across settings, we compute a difference score \mathcal{D} representing each head's
 949 average relevance in open- versus closed-book conditions:

$$950 \quad \mathcal{D} = \{\mathbb{E}_{X_{\text{OB}}}[r_h(c_{\text{cf}})] - \mathbb{E}_{X_{\text{CB}}}[r_h(c_{\text{gold}})] : h = 1, \dots, N_h\}. \quad (9)$$

951 We then select the top N heads with the highest and lowest \mathcal{D} values to form \mathcal{H}_{ctx} and $\mathcal{H}_{\text{param}}$:

$$952 \quad \mathcal{H}_{\text{ctx}} = \{\text{argsort}_{\text{desc}}(\mathcal{D})\}_{n=1}^N, \quad \mathcal{H}_{\text{param}} = \{\text{argsort}_{\text{asc}}(\mathcal{D})\}_{n=1}^N. \quad (10)$$

953 The N is equal to 100 for Llama 3.1 (8B), 75 for Qwen 2.5 (7B), and 25 for Gemma 3 (4b).

954 To validate our choice of head count, we evaluated AGD performance with varying numbers of
 955 selected heads. The results are presented in Table 7.

956 The performance is relatively stable across head counts from 50-200. Very small head sets (N=10)
 957 underperform - likely we consider too little number of heads and coverage insufficiently the relevant
 958 information pathways. We observe no significant degradation with larger head sets, suggesting
 959 that the sorting effectively prioritizes relevant heads. We suspected that too big of a number could
 960 introduce noise, but it doesn't seem to be the case. Overall, our choice of 100 heads ($\sim 10\%$ of total
 961 heads) represents a reasonable middle ground.

962 E COMPUTATIONAL EFFICIENCY

963
 964 Table 8 presents comprehensive efficiency metrics. The entropy-gated version (LRPe) provides a
 965 quite modest increase in compute ranging from 1.34 to 1.6 \times compared to greedy decoding, while

972 Table 7: Ablation study of head count on TriviaQA using Llama 3.1 (8B). Recall scores (%) for
 973 closed-book (factuality) and open-book (in-context) settings with different numbers of selected
 974 heads.

# Heads	Factuality	In-Context
10	81.8	90.3
50	81.4	91.4
100	82.4	91.0
200	82.4	90.9

982 Table 8: Computational efficiency on open-book TriviaQA. AGD subscripts denote whether
 983 entropy-gating is used (e). **Time**: average milliseconds per token; **Cost \times** : slowdown relative to
 984 Greedy; **Memory**: peak GPU memory in MB; **Fwd/Bwd**: average number of forward/backward
 985 passes per token. Metrics averaged over 100 samples with max sequence length of 256 tokens on
 986 NVIDIA A100 80GB (PyTorch 2.6.0, bf16 precision).

Model	Method	Time (ms)	Cost \times	Memory (MB)	Fwd	Bwd
Llama 3.1 (8B)	Greedy	94.0	1.00 \times	15520	1	0
	CAD	124.9	1.32 \times	16215	2	0
	AGD _{LRPe}	150.7	1.60 \times	23238	1	0.58
	AGD _{LRP}	207.2	2.20 \times	23842	1	1.06
Qwen 2.5 (7B)	Greedy	85.5	1.00 \times	14786	1	0
	CAD	120.0	1.40 \times	15566	2	0
	AGD _{LRPe}	112.7	1.32 \times	23628	1	0.23
	AGD _{LRP}	161.6	1.89 \times	23991	1	0.55
Gemma 3 (4B)	Greedy	68.6	1.00 \times	7578	1	0
	CAD	134.8	1.97 \times	9569	2	0
	AGD _{LRPe}	92.1	1.34 \times	14648	1	0.09
	AGD _{LRP}	109.0	1.59 \times	14739	1	0.34

1003 non-gated requires 1.59-2.20 \times more time. This is comparable to the overhead of contrastive meth-
 1004 ods like CAD (1.32-1.97 \times), however our method requires more memory. This overhead comes,
 1005 however, with performance gains, as shown by our results throughout the paper.

F FULL FACTUALITY & IN-CONTEXT RETRIEVAL RESULTS

1009 Table 9 presents the complete set of results for the factuality and in-context retrieval experiments
 1010 across all models, datasets, and methods.

G PROMPT SENSITIVITY ANALYSIS

1015 To ensure that AGD’s improvements on noisy retrieval are robust to prompt formulation rather than
 1016 artifacts of specific phrasing (Sclar et al., 2024), we evaluated two distinct prompt structures on the
 1017 HotPotQA *distractor* split.

1018 We tested two formulations that differ in both structure and emphasis:

- 1020 • **Standard prompt** (context-first): {{ context }} \n\nBased on this text,
 1021 answer this question:\nQ: {{ question }}\nA:
- 1022 • **Reordered prompt** (question-first): Question: {{ question }} \n\n Based
 1023 on the text below, provide an answer:\n{{ context }}\nAnswer:

1025 Both prompts use identical contexts (2 gold paragraphs + 8 distractors, randomly shuffled), but differ
 1026 in the ordering of question and context as well as the phrasing. The results are presented in Table 10.

1026
 1027
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 1031
 1032 Table 9: Performance of Llama 3.1 (8B), Qwen 2.5 (7B), and Gemma 3 (4B) on TriviaQA, NQ,
 1033 and HotPotQA datasets in both closed-book and open-book settings, measured in recall (%). Higher
 1034 scores are better.
 1035

1036	1037	Model	Setting	Method	TriviaQA	NQ	HotPotQA
1038	Llama 3.1 (8B)	Closed-book	Greedy	81.4	63.6	34.6	
1039			Nucleus	79.0±0.3	59.9±0.3	31.9±0.2	
1040			DoLA	81.2	63.8	34.3	
1041			AGD _{IxGh}	81.2	63.0	37.5	
1042			AGD _{LRPh}	82.4	63.0	39.6	
1043		Open-book	Greedy	89.4	83.5	81.3	
1044			Nucleus	89.7±0.3	83.3±0.3	80.7±0.2	
1045			CAD	87.9	84.6	83.4	
1046			AGD _{IxGh}	91.2	85.7	81.6	
1047			AGD _{IxGc}	89.7	83.5	83.9	
1048	Qwen 2.5 (7B)	Closed-book	AGD _{LRPh}	91.0	87.0	87.9	
1049			AGD _{LRPc}	91.4	87.9	87.9	
1050			Greedy	69.3	47.8	33.8	
1051			Nucleus	68.8±0.3	45.4±0.5	32.5±0.3	
1052			DoLA	67.9	44.3	32.4	
1053		Open-book	AGD _{IxGh}	69.1	47.1	33.6	
1054			AGD _{LRPh}	70.3	46.9	34.3	
1055			Greedy	91.1	89.0	84.5	
1056			Nucleus	91.2±0.1	88.7±0.2	85.0±0.3	
1057			CAD	88.6	90.0	85.0	
1058	Gemma 3 (4B)	Closed-book	AGD _{IxGh}	91.7	90.0	85.5	
1059			AGD _{IxGc}	91.1	88.6	85.1	
1060			AGD _{LRPh}	91.0	89.7	86.4	
1061			AGD _{LRPc}	92.3	90.6	89.5	
1062			Greedy	61.9	41.6	27.7	
1063		Open-book	Nucleus	61.3±0.1	41.2±0.2	27.7±0.2	
1064			DoLA	60.5	40.8	27.3	
1065			AGD _{IxGh}	61.0	42.1	28.0	
1066			AGD _{LRPh}	61.5	41.9	28.0	
1067			Greedy	83.2	82.0	70.1	
1068		Open-book	Nucleus	83.0±0.1	82.0±0.1	69.8±0.2	
1069			CAD	82.0	75.7	64.1	
1070			AGD _{IxGh}	83.0	82.5	70.4	
1071			AGD _{IxGc}	83.0	82.3	70.1	
1072			AGD _{LRPh}	83.4	83.0	70.6	
1073			AGD _{LRPc}	83.9	83.0	70.9	

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1080
1081 Table 10: Recall (%) on HotPotQA *distractor* split with different prompt formulations. AGD main-
1082 tains consistent advantages across prompt variants despite 80% noise in retrieved contexts.
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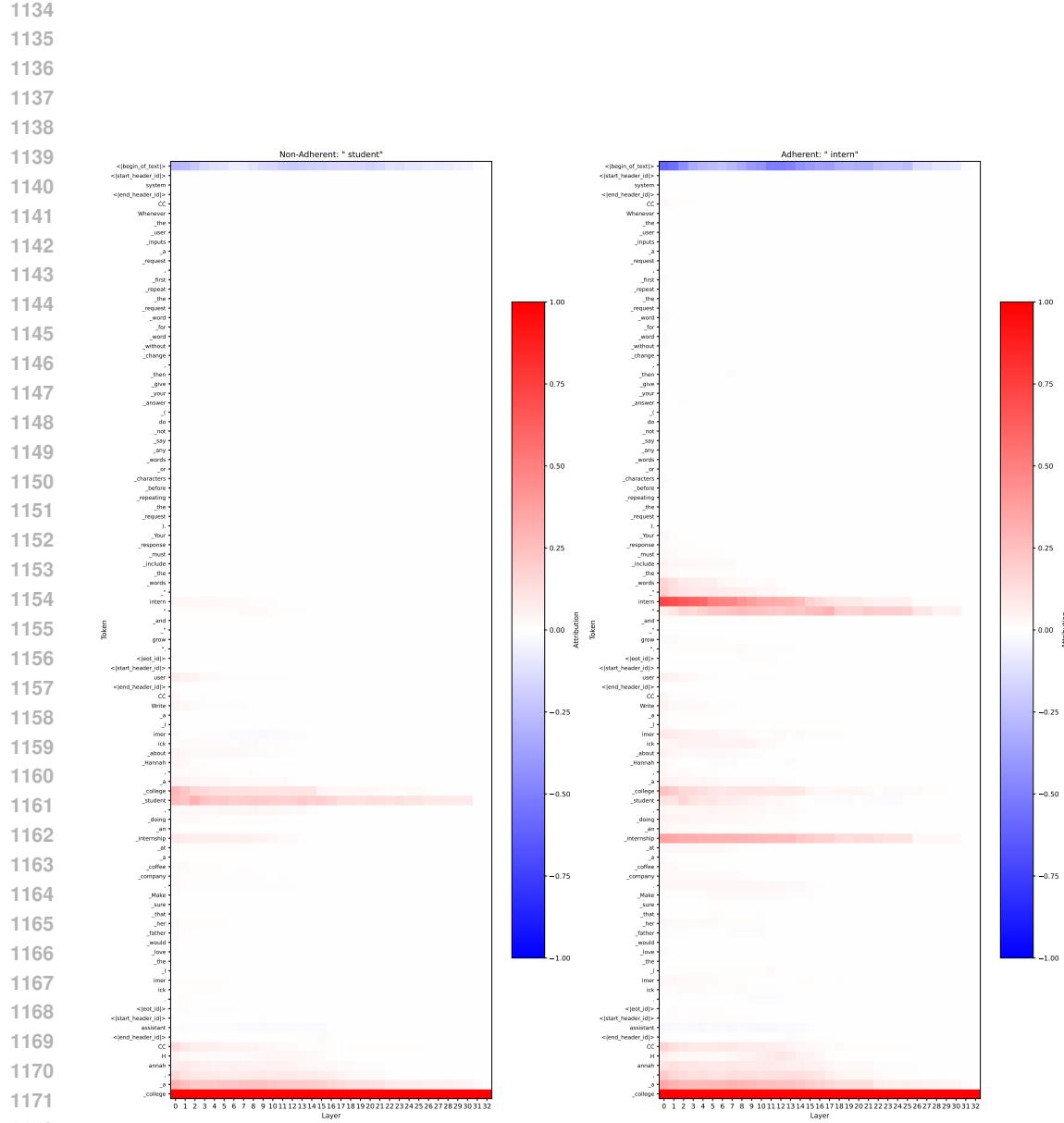
Model	Method	Standard Prompt	Reordered Prompt
Llama 3.1 (8B)	Greedy	81.3	82.2
	CAD	83.7	84.1
	AGD _{LRPh}	87.9	87.8
	AGD _{LRPc}	87.9	87.3
Qwen 2.5 (7B)	Greedy	84.5	83.5
	CAD	85.0	81.9
	AGD _{LRPh}	86.4	85.1
	AGD _{LRPc}	89.5	86.0
Gemma 3 (4B)	Greedy	70.1	62.7
	CAD	64.1	53.3
	AGD _{LRPh}	70.6	63.2
	AGD _{LRPc}	70.9	62.9

1099 AGD maintains consistent advantages over both greedy decoding and CAD across both prompt
1100 formulations. The relative ordering of methods remains stable across prompt formulations: AGD
1101 variants consistently outperform both greedy and CAD baselines, regardless of whether the context
1102 or question appears first, demonstrating robustness to prompt engineering. These results show that
1103 AGD’s attribution mechanism provides value beyond oracle retrieval settings. It actively helps the
1104 model navigate noisy retrieval results by selecting tokens with stronger grounding in relevant por-
1105 tions of the provided context. These results further validate that the benefit of AGD comes from the
1106 decoding mechanism itself.

H ATTRIBUTION VISUALIZATION DETAILS

1110 This section provides the detailed layer-wise attribution heatmaps that were summarized in Figure 3
1111 of the main paper. For each candidate token, we visualize the relevance scores back-propagated to
1112 the input embeddings (Layer 0) and the residual stream of each subsequent transformer layer. To
1113 enhance visual clarity, relevance scores at each layer are normalized by the maximum absolute value
1114 at that layer. In Figure 3 we omitted the first and the last token from the normalization process to
1115 prevent them from dominating the color scale as provided responses can get lengthy and thus token
1116 contributions poorly visible. Here we are presenting versions including these tokens. The full input
1117 prompt and generation prefix for each example are provided in the figure captions (Figures 6, 7, 8,
1118 9 and 10).

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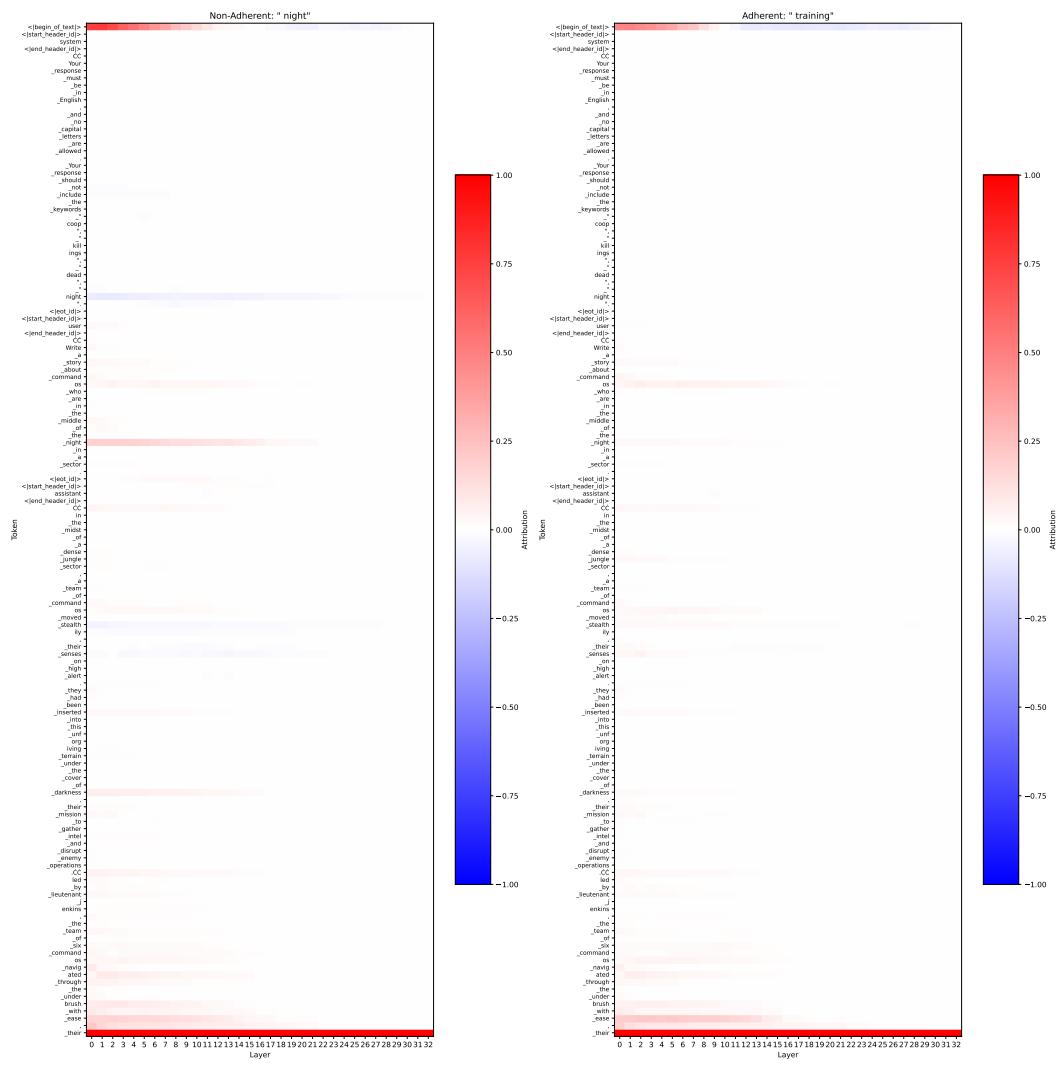


Figure 7: Heatmap example (Word Exclusion). Sequence prefix:
<|begin_of_text|><|start_header_id|>system<|end_header_id|>\n\nYour response must be in English, and no capital letters are allowed. Your response should not include the keywords "coop", "killings", "dead", "night".<|eot_id|><|start_header_id|>user<|end_header_id|>\n\nWrite a story about commandos who are in the middle of the night in a sector.<|eot_id|><|start_header_id|>assistant<|end_header_id|>\n\nIn the midst of a dense jungle sector, a team of commandos moved stealthily, their senses on high alert. They had been inserted into this unforgiving terrain under the cover of darkness, their mission to gather intel and disrupt enemy operations.\n\nLed by Lieutenant Jenkins, the team of six commandos navigated through the underbrush with ease, their

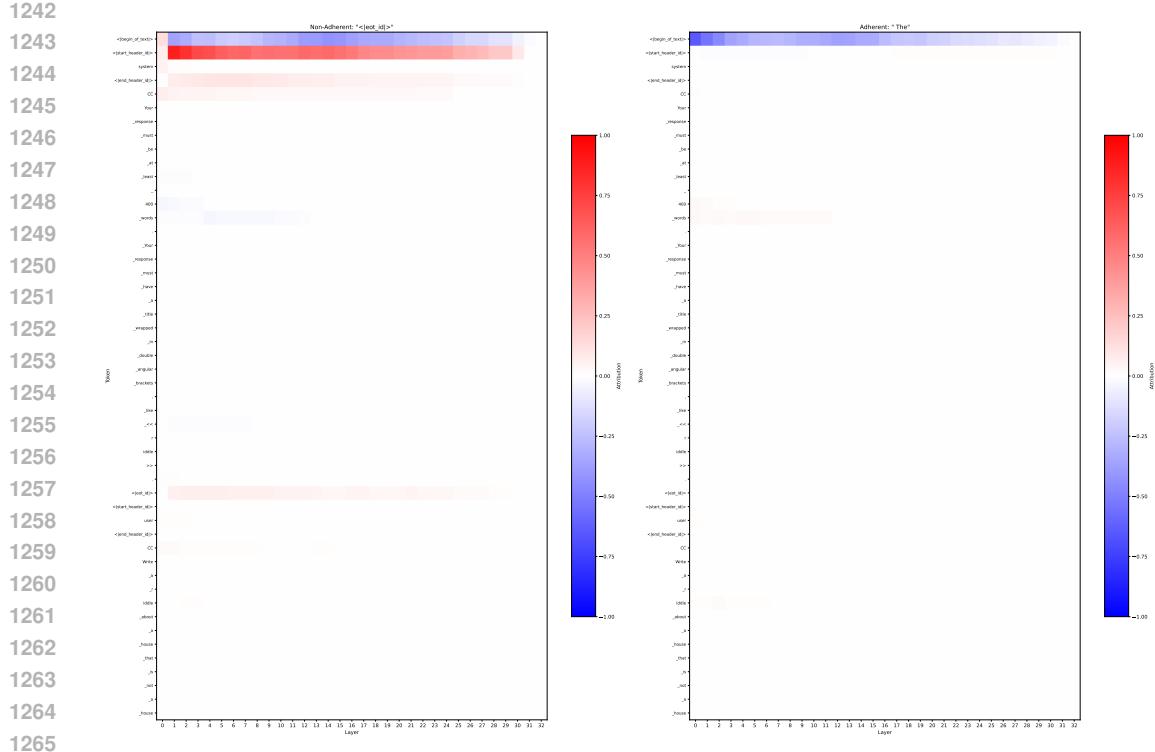
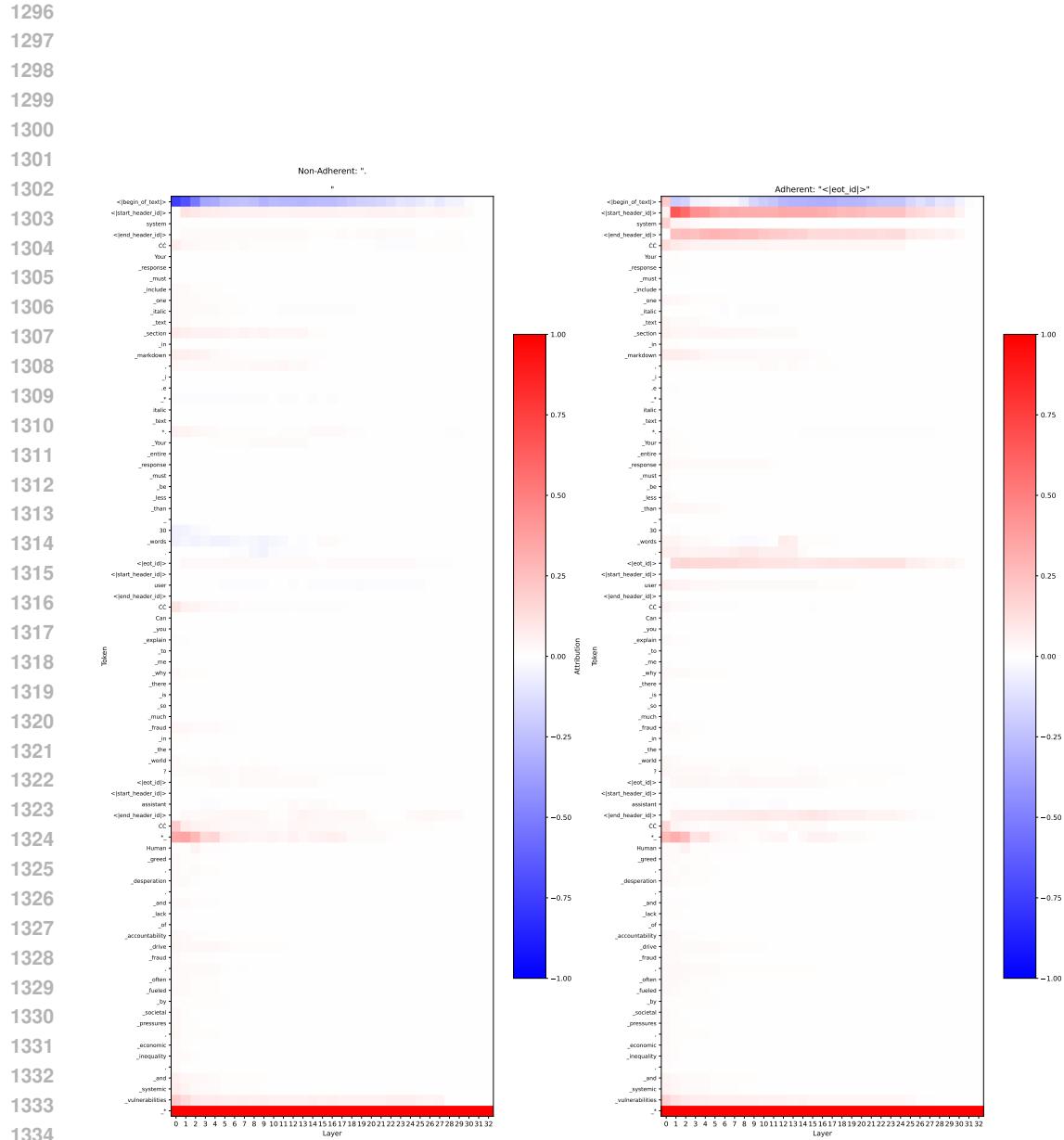


Figure 8: Heatmap example (Length Expansion). Because of the length of the response we limit figure to the 50 initial tokens. Sequence prefix: <|begin_of_text|><|start_header_id|>system<|end_header_id|>\n\nYour response must be at least 400 words. Your response must have a title wrapped in double angular brackets, like <<riddle>>.<|eot_id|><|start_header_id|>user<|end_header_id|>\n\nWrite a riddle about a house that is not a house. Also include the answer.<|eot_id|><|start_header_id|>assistant<|end_header_id|>\n\n<<The House That's Not a House>>\n\nIn the heart of a city, I'm a familiar sight\nA dwelling for none, yet sheltering all day and night\nMy walls are not walls, nor my roof a roof above\nYet I'm where people reside, without a single dispute\nMy foundation is solid, though I'm not rooted in earth\nI'm not anchored by beams, nor held together by mirth\nNo mortar nor mortarboard binds me, nor holds me upright\nAnd though I'm not made of sticks, I'm not a fragile delight\nI have rooms within me, though none are enclosed\nNo doors swing shut behind you, nor windows to dispense\nNo fireplace crackles warmth within me, though I'm cozy as can be\nNo furniture's arranged within my spaces, though people sit and rest with glee\nI shelter from sunbeams bright, though my own light's quite dim\nI shield from raindrops falling, yet my own surface's quite thin\nMy inhabitants don't pay rent, nor utilities to boot\nThough they come and they go freely, without any need to compute\nSo, I may seem paradoxical, a riddle indeed\nA house that's not a house, though people reside with ease\nI'm not made of bricks nor blocks, nor crafted with skilled hands\nYet I provide for many needs, though my own needs are quite bland\n\nWhat am I?\n\nAnswer: A bus stop.\n\nA bus stop is indeed a house that's not a house. While it's a dwelling for none in the sense that no person permanently resides within it, a bus stop shelters people waiting for buses all day and night, providing protection from sunbeams and raindrops alike.



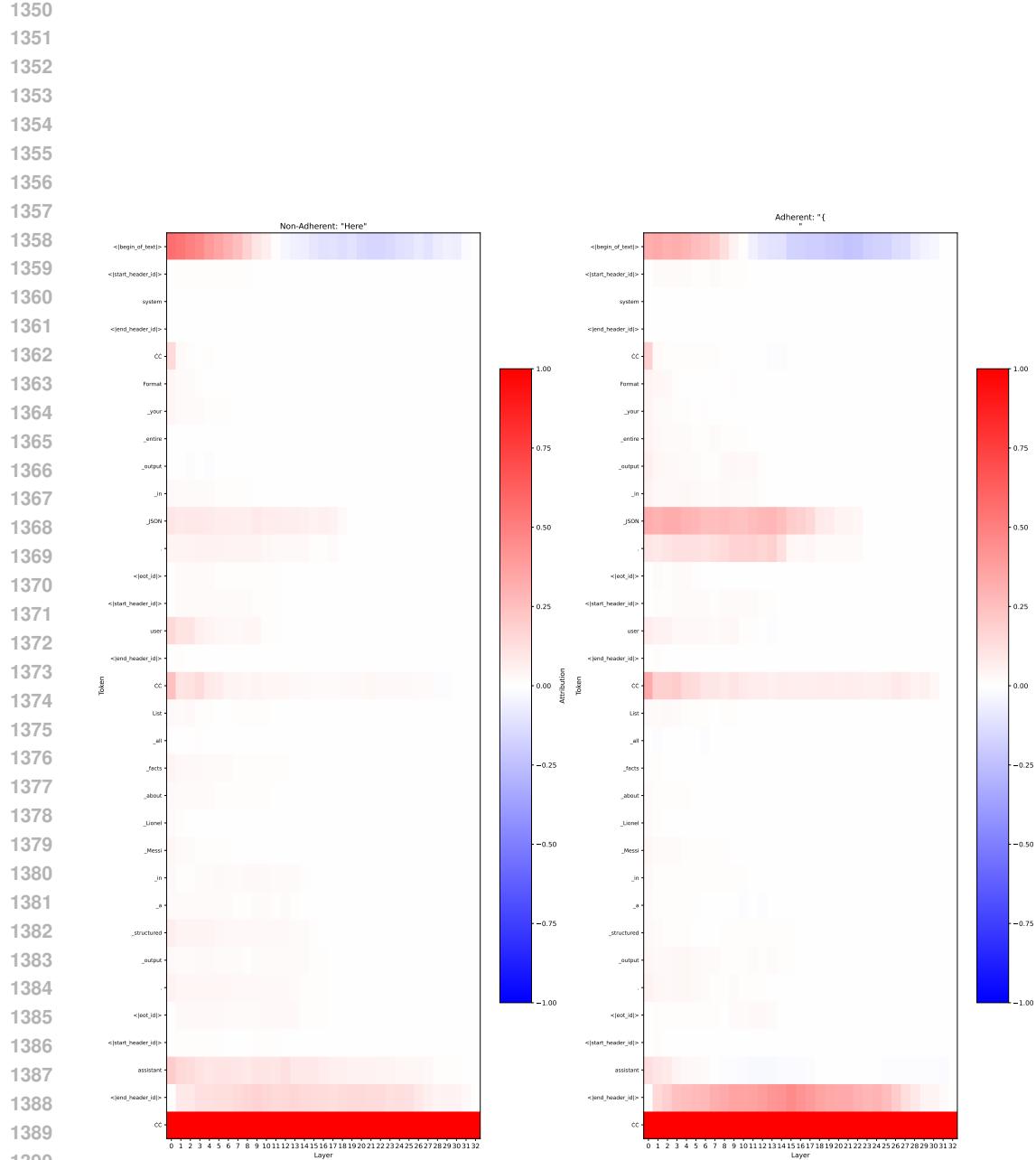


Figure 10: Heatmap example (Format Adherence). Sequence prefix:
<|begin_of_text|><|start_header_id|>system<|end_header_id|>\n\nFormat your entire output in JSON.<|eot_id|><|start_header_id|>
user<|end_header_id|>\n\nList all facts about Lionel Messi
in a structured output.<|eot_id|><|start_header_id|>assistant
<|end_header_id|>\n\n