## SuperMag: Vision-based Tactile Data Guided High-resolution Tactile Shape Reconstruction for Magnetic Tactile Sensors

Peiyao Hou<sup>1,2\*</sup>, Danning Sun<sup>1\*</sup>, Meng Wang<sup>2</sup>, Yuzhe Huang<sup>1,2</sup>, Zeyu Zhang<sup>2</sup>, Hangxin Liu<sup>2</sup>, Wanlin Li<sup>2†</sup>, Ziyuan Jiao<sup>2†</sup>

Abstract—Magnetic-based tactile sensors (MBTS) combine the advantages of compact design and high-frequency operation but suffer from limited spatial resolution due to their sparse taxel arrays. This paper proposes SuperMag, a tactile shape reconstruction method that addresses this limitation by leveraging high-resolution vision-based tactile sensor (VBTS) data to supervise MBTS super-resolution. Co-designed, opensource VBTS and MBTS with identical contact modules enable synchronized data collection of high-resolution shapes and magnetic signals via a symmetric calibration setup. We frame tactile shape reconstruction as a conditional generative problem, employing a conditional variational auto-encoder to infer high-resolution shapes from low-resolution MBTS inputs. The MBTS achieves a sampling frequency of 125 Hz, whereas the shape reconstruction sustains an inference time within 2.5 ms. This cross-modality synergy advances tactile perception of the MBTS, potentially unlocking its new capabilities in highprecision robotic tasks.

## I. INTRODUCTION

Among current tactile sensing techniques, Magnetic-based Tactile Sensors (MBTS) [1–7] offer advantages such as compact and simple designs, high response frequencies (> 100 Hz), multi-axis force detection, and cost-effectiveness. A key limitation of MBTS, shared with other non-vision-based method [8], is their taxel-array configuration, which restricts spatial resolution due to the physical space occupied by each sensing element. This limitation impedes their performance in applications requiring fine-grained tactile perception.

Vision-based Tactile Sensors (VBTS) [9–21], offer a promising solution to these limitations. Despite their bulky form factor and lower frequencies (30-60 Hz), VBTS inherently achieve high-resolution shape reconstruction through direct visual feedback by leveraging learned pixel-level depth mappings from minimal training data [22, 23]. The complementary strengths and weaknesses of MBTS and VBTS suggest a synergistic potential. We propose that the easily acquired tactile data from VBTS—which encapsulate fine geometric and textural details—could serve as supervisory signals to guide MBTS in reconstructing high-resolution shapes. By integrating cross-modal learning frameworks, the high-resolution priors captured by VBTS could enable MBTS to surpass their physical resolution limits, bridging the gap between sparse tactile data acquisition and dense, accurate shape estimation.

\* Peiyao Hou and Danning Sun contributed equally to this work. This work was conducted during Peiyao Hou's internship at the Beijing Institute for General Artificial Intelligence (BIGAI). † Corresponding authors. 

Department of Automation, Beihang University. <sup>2</sup> State Key Laboratory of General Artificial Intelligence, BIGAI, Beijing, China.

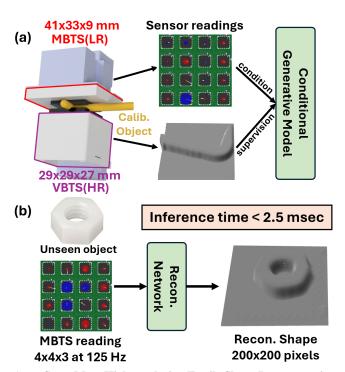


Fig. 1: SuperMag: High-resolution Tactile Shape Reconstruction for Magnetic-based Tactile Sensors (MBTS) with Vision-based Tactile Sensors (VBTS) data. (a) Training: High-Resolution (HR) VBTS [24] depth images serve as supervisory signals to guide Low-Resolution (LR) MBTS [6] in reconstructing high-resolution tactile shapes of the object. (b) Inference: Sparse MBTS data are used to reconstruct the tactile shape of an unseen test object.

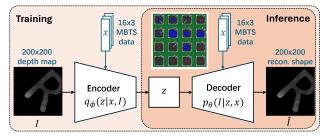


Fig. 2: Network architecture of SuperMag.

In this work, we propose SuperMag, a tactile shape reconstruction method that leverages high-resolution tactile data from VBTS [24] to guide the super-resolution of low-resolution MBTS signals [6], enabling high-spatial-resolution shape reconstruction at high operational frequencies. We frame the reconstruction task as a conditional generative problem, where high-resolution depth maps are inferred

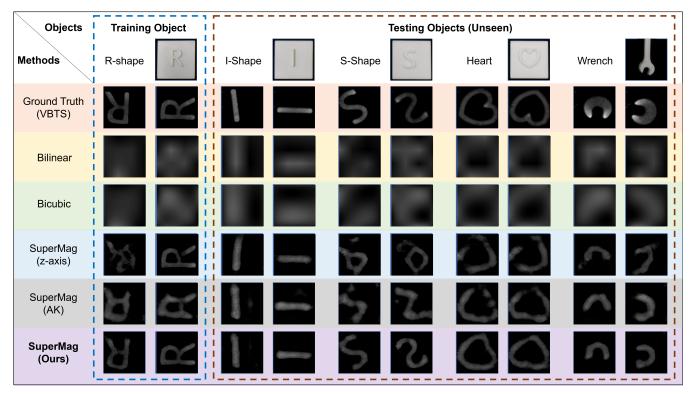


Fig. 3: Shape reconstruction results for ground truth, baselines, and SuperMag on seen training object and unseen testing objects. The ground truth is from the vision-based tactile sensor (VBTS). Baselines are Bilinear and Bicubic interpolation of z-axis magnetic-based tactile sensor (MBTS) data. SuperMag (z-axis) is trained on R-shape z-axis MBTS data; SuperMag (AK) is trained on Allen key (AK) MBTS data, noted that R-shape is an unseen object for SuperMag (AK); SuperMag is trained on both Allen key and R-shape MBTS data.

from sparse MBTS readings using a conditional variational autoencoder (CVAE). Experiments show that SuperMag outperforms baseline methods in both quantitative metrics and qualitative evaluations, achieving high-resolution shape reconstruction with an inference time of 2.5 ms per reading.

TABLE I: Comparison of SuperMag against baselines.

Method Name	FID↓	PSNR[dB]↑	SSIM↑
Bilinear	402.63	$8.03 \pm 1.78$	$0.10\pm0.04$
Bicubic	309.10	$6.75 \pm 1.60$	$0.10\pm0.04$
SuperMag (z-axis)	234.16	$20.86 \pm 1.93$	$0.69\pm0.08$
SuperMag (AK)	213.43	$22.36 \pm 2.32$	$0.65\pm0.07$
SuperMag (Ours)	210.10	$24.24 \pm 2.88$	$0.78 \pm 0.06$

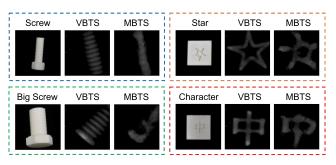


Fig. 4: Example results of SuperMag shape reconstruction for unseen objects with fine texture details.

## II. DISCUSSION & CONCLUSION

This work presents SuperMag, a tactile shape reconstruction method that enables super-resolution of Magnetic-based Tactile Sensors (MBTS) using Vision-based Tactile Sensors (VBTS) data. Leveraging co-designed sensors with identical contact modules and a symmetric calibration setup, we train a conditional variational autoencoder (CVAE) to infer high-resolution tactile shapes from low-resolution MBTS inputs. SuperMag reconstructs  $200 \times 200$  pixel shapes from  $4 \times 4 \times 3$  taxel arrays, outperforming baselines in Frechet Inception Distance (FID), Peak-Signal-to-Noise Ratio (PSNR), and Structural Similarity (SSIM), while operating at a 95 Hz.

However, several limitations and future directions remain. First, the proposed method is currently constrained to MBTS sensors equipped with contact modules that match the dimensions and silicone material of the VBTS. Additionally, the use of MBTS may be unsuitable for grasping magnetizable materials such as steel. Future work will investigate the transferability and generalization of the approach across a broader range of taxel-based sensors with varying structural and material designs. Second, while SuperMag excels at shape contour reconstruction, its ability to recover fine details remains inferior to VBTS (see Fig. 4), requiring further refinement. Finally, the inherent limitation of VBTS in detecting large planar surfaces impacts MBTS performance, necessitating additional research. These advancements aim to further bridge the gap between high-frequency and highresolution tactile sensing for robotics.

## REFERENCES

- [1] H. Wang, G. De Boer, J. Kow, A. Alazmani, M. Ghajari, R. Hewson, and P. Culmer, "Design methodology for magnetic field-based soft tri-axis tactile sensors," *Sensors*, vol. 16, no. 9, p. 1356, 2016.
- [2] M. Rehan, M. M. Saleem, M. I. Tiwana, R. I. Shakoor, and R. Cheung, "A soft multi-axis high force range magnetic tactile sensor for force feedback in robotic surgical systems," *Sensors*, vol. 22, no. 9, p. 3500, 2022.
- [3] J. Ge, X. Wang, M. Drack, O. Volkov, M. Liang, G. S. Cañón Bermúdez, R. Illing, C. Wang, S. Zhou, J. Fassbender, et al., "A bimodal soft electronic skin for tactile and touchless interaction in real time," *Nature communications*, vol. 10, no. 1, p. 4405, 2019.
- [4] H. Dai, C. Zhang, C. Pan, H. Hu, K. Ji, H. Sun, C. Lyu, D. Tang, T. Li, J. Fu, et al., "Split-type magnetic soft tactile sensor with 3d force decoupling," Advanced Materials, vol. 36, no. 11, p. 2310145, 2024
- [5] J. Li, H. Qin, Z. Song, L. Hou, and H. Li, "A tactile sensor based on magnetic sensing: Design and mechanism," *IEEE Transactions on Instrumentation and Measurement (TIM)*, 2024.
- [6] R. Bhirangi, T. Hellebrekers, C. Majidi, and A. Gupta, "Reskin: versatile, replaceable, lasting tactile skins," in *Annual Conference on Robot Learning (CoRL)*, 2021.
- [7] Y. Yan, Z. Hu, Z. Yang, W. Yuan, C. Song, J. Pan, and Y. Shen, "Soft magnetic skin for super-resolution tactile sensing with force self-decoupling," *Science Robotics*, vol. 6, no. 51, p. eabc8801, 2021.
- [8] J. Hughes, A. Spielberg, M. Chounlakone, G. Chang, W. Matusik, and D. Rus, "A simple, inexpensive, wearable glove with hybrid resistivepressure sensors for computational sensing, proprioception, and task identification," *Advanced Intelligent Systems*, vol. 2, no. 6, p. 2000002, 2020
- [9] S. Cui, R. Wang, J. Hu, C. Zhang, L. Chen, and S. Wang, "Self-supervised contact geometry learning by gelstereo visuotactile sensing," *IEEE Transactions on Instrumentation and Measurement (TIM)*, vol. 71, pp. 1–9, 2021.
- [10] B. Ward-Cherrier, N. Pestell, L. Cramphorn, B. Winstone, M. E. Giannaccini, J. Rossiter, and N. F. Lepora, "The tactip family: Soft optical tactile sensors with 3d-printed biomimetic morphologies," *Soft robotics*, vol. 5, no. 2, pp. 216–227, 2018.
- [11] M. Bauza, O. Canal, and A. Rodriguez, "Tactile mapping and localization from high-resolution tactile imprints," in 2019 International Conference on Robotics and Automation (ICRA), pp. 3811–3817, IEEE, 2019.
- [12] W. Yuan, S. Dong, and E. H. Adelson, "Gelsight: High-resolution robot tactile sensors for estimating geometry and force," *Sensors*, vol. 17, no. 12, p. 2762, 2017.
- [13] E. Donlon, S. Dong, M. Liu, J. Li, E. Adelson, and A. Rodriguez, "Gelslim: A high-resolution, compact, robust, and calibrated tactilesensing finger," in *IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)*, pp. 1927–1934, IEEE, 2018.
- [14] P. Lin, Y. Huang, W. Li, J. Ma, C. Xiao, and Z. Jiao, "Pp-tac: Paper picking using tactile feedback in dexterous robotic hands," arXiv preprint arXiv:2504.16649, 2025.
- [15] D. F. Gomes, Z. Lin, and S. Luo, "Geltip: A finger-shaped optical tactile sensor for robotic manipulation," in 2020 IEEE/RSJ international conference on intelligent robots and systems (IROS), pp. 9903–9909, IEEE, 2020.
- [16] W. Yuan, R. Li, M. A. Srinivasan, and E. H. Adelson, "Measurement of shear and slip with a gelsight tactile sensor," in *IEEE International Conference on Robotics and Automation (ICRA)*, pp. 304–311, IEEE, 2015
- [17] B. Romero, H.-S. Fang, P. Agrawal, and E. Adelson, "Eyesight hand: Design of a fully-actuated dexterous robot hand with integrated vision-based tactile sensors and compliant actuation," in 2024 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS), pp. 1853–1860, IEEE, 2024.
- [18] C. Sferrazza and R. D'Andrea, "Design, motivation and evaluation of a full-resolution optical tactile sensor," *Sensors*, vol. 19, no. 4, p. 928, 2019
- [19] J. Xu, W. Chen, H. Qian, D. Wu, and R. Chen, "Thintact: Thin vision-based tactile sensor by lensless imaging," *IEEE Transactions* on Robotics, 2025.
- [20] Z. Si and W. Yuan, "Taxim: An example-based simulation model for gelsight tactile sensors," *IEEE Robotics and Automation Letters*, vol. 7, no. 2, pp. 2361–2368, 2022.

- [21] S. Zhang, Z. Chen, Y. Gao, W. Wan, J. Shan, H. Xue, F. Sun, Y. Yang, and B. Fang, "Hardware technology of vision-based tactile sensor: A review," *IEEE Sensors Journal*, vol. 22, no. 22, pp. 21410–21427, 2022.
- [22] S. Zhong, A. Albini, O. P. Jones, P. Maiolino, and I. Posner, "Touching a nerf: Leveraging neural radiance fields for tactile sensory data generation," in *Annual Conference on Robot Learning (CoRL)*, pp. 1618– 1628, PMLR, 2023.
- [23] S. Li, Z. Wang, C. Wu, X. Li, S. Luo, B. Fang, F. Sun, X.-P. Zhang, and W. Ding, "When vision meets touch: A contemporary review for visuotactile sensors from the signal processing perspective," *IEEE Journal of Selected Topics in Signal Processing*, 2024.
- [24] C. Lin, Z. Lin, S. Wang, and H. Xu, "Dtact: A vision-based tactile sensor that measures high-resolution 3d geometry directly from darkness," in *IEEE International Conference on Robotics and Automation* (ICRA), pp. 10359–10366, IEEE, 2023.