### **Smaller Language Models Are Better Instruction Evolvers**

### **Anonymous ACL submission**

### Abstract

Instruction tuning has been widely used to unleash the complete potential of large language models. Notably, complex and diverse instructions are of significant importance as they can effectively align models with various downstream tasks. However, 007 current approaches to constructing large-scale instructions predominantly favour powerful models such as GPT-4 or those with over 70 billion parameters, under the empirical presumption that such larger language models (LLMs) inherently possess enhanced 013 capabilities. In this study, we question this prevalent assumption and conduct an in-depth exploration into the potential of smaller language models (SLMs) in the context of instruction evolution. Extensive experiments 018 across three scenarios of instruction evolution reveal that smaller language models (SLMs) can synthesize more effective instructions than LLMs. Further analysis demonstrates that SLMs possess a broader output space during instruction evolution, resulting in more complex and diverse variants. We also observe that the existing metrics fail to focus on the impact of the instructions. Thus, we propose Instruction Complex-Aware IFD (IC-IFD), which introduces instruction complexity in the original IFD score to evaluate the effectiveness of instruction data more accurately. Our source code is available at: https://anonymous.4open.science/r/Evolution-Analysis-8BB9

### 1 Introduction

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Large Language Models (LLMs) have demonstrated exceptional performance in various NLP tasks and are widely integrated into a variety of applications, represented by ChatGPT and Copilot (Ouyang et al., 2022; OpenAI, 2023; Dubey et al., 2024). A key factor in unleashing the full potential of these models is high-quality instruction tuning data, which plays a crucial role in posttraining and enhances their effectiveness as AI assistants. In particular, incorporating more complex and diverse instructions allows models to better align with different domains and tasks, boosting their performance in a variety of downstream applications (Zhang et al., 2023). However, generating such diverse instructions remains time-consuming and labor intensive (Zheng et al., 2024a; Zhao et al., 2024; Liu et al., 2024), which undoubtedly presents a significant challenge for the automated and scalable alignment of LLMs. Recently, a series of efforts utilizing LLMs for automatic instruction evolution have garnered sustained attention from the community. Specifically, foundational work like Self-Instruct (Wang et al., 2023) begins with a small set of seed instructions and uses a powerful supervision model to obtain a large number of synthetic instructions. Furthermore, Evol-Instruct (Xu et al., 2024a) refines and evolves existing instructions to produce more complex variants.

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However, previous studies mainly favour strong LLMs like GPT-4 or those with more than 70 billion parameters to synthesize instructions, empirically assuming that larger language models inherently have superior instruction evolution capabilities. But is this really the case? Recently, Xu et al. (2024c) propose the Larger Models' Paradox, which points out that larger models do not necessarily lead to better performance when generating responses, but it overlooks the analysis of instructions. We propose that smaller language models, which require less computational demand and have lower instruction following capabilities, may provide a more efficient and effective alternative for evolving more complex and diverse instructions. To gain insight into this, we investigate the differences between smaller language models (SLMs) and larger language models (LLMs) in generating high-quality instructions. Specifically, given a set of base models and seed instructions, we are particularly interested in the following research question:

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# *RQ1: Do SLMs Perform Better than LLMs in Evolving Instructions?*

In response to this, we conduct comprehensive experiments across three distinct instruction evolution scenarios: Evol-Instruct, AutoIF (Dong et al., 2024), and Auto Evol-Instruct (Zeng et al., 2024). In these experiments, we use small ( $\sim$ 8B) and large  $(\sim 70B)$  models from the Llama-3.1 and Qwen-2 families to evolve and synthesize new instructions, while also fine-tuning various backbone models. The experimental results across all three scenarios consistently indicate that larger, more powerful LLMs do not outperform SLMs in evolving effective instructions. More interestingly, SLMs even demonstrate the capability to evolve more complex and diverse instructions. To further investigate why more powerful LLMs perform worse than SLMs in generating new instructions, we subsequently pose the second research question.

*RQ2:* Why do SLMs Outerperform LLMs in Evolving Instructions?

To better understand why more powerful LLMs underperform compared to SLMs in evolving instructions, we compare the top-1 token probabilities of both models during the synthetic of instructions. Our findings demonstrate that LLMs, due to their superior instruction following capabilities, tend to generate a higher proportion of high-probability top-1 tokens when evolving new instructions. This overconfidence in token generation results in a narrower output space. In contrast, SLMs can generate a wider variety of tokens, leading to more complex and diverse instructions. To further investigate what kind of instruction data is effective, we propose the third research question.

*RQ3:* How Do We Determine Whether An Instruction is Effective without Instruction Tuning?

Evaluations that do not require instruction tuning can more efficiently assess instruction data. Recent such evaluations often fail to account for the impact of the instructions themselves. For instance, reward models (Cai et al., 2024) are commonly used to assess the quality of responses generated based on a given instruction, yet they tend to overlook the quality of the instruction itself. Similarly, while the IFD score (Li et al., 2024) measures the influence of instructions on response generation, it neglects the effect of the instruction's inherent complexity. We introduce the Instruction Complex-Aware IFD (IC-IFD) score, which incorporates the difficulty of the instruction as a penalty term in the original IFD. We conduct extensive filtering instruction data experiments, and the results demonstrate that the IC-IFD score provides a more accurate assessment of instruction data, particularly in scenarios where the instructions exhibit higher complexity levels. In summary, our key contributions are as follows: 136

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(1) To the best of our knowledge, we are the first to comprehensively explore the performance discrepancies between SLMs and LLMs in synthesizing instructions.

(2) Extensive experimental results demonstrate that SLMs have a broader output space, leading to evolving more complex and diverse instructions.

(3) We propose the IC-IFD score, which introduces the difficulty of the instruction as a penalty term. Comprehensive experiments show that IC-IFD can more accurately assess the effectiveness of instruction data without instruction tuning.

### 2 Preliminaries

(Auto) Evol-Instruct. The goal of (Auto) Evol Instruct is to refine original instructions by using artificially designed or LLM-generated evolutionary trajectories, thereby increasing their complexity and fostering the development of a more capable model. Formally, given an instruction evolution model  $\Theta_e$ , a response generation model  $\Theta_r$ , and an original instruction dataset  $\mathcal{D} = \{(\mathcal{I}_i, \mathcal{R}_i)\}_{i=1}^n$ , where  $\mathcal{I}$  and  $\mathcal{R}$  are instructions and responses and n represents the data size, we employ either artificially designed methods or the  $\Theta_e$ -generated evolutionary trajectory  $\mathcal{T}$  to obtain more complex and diverse evolutionary dataset  $D_{evol} = \{(\mathcal{I}_{ei} = \Theta_e(\mathcal{I}_i|\mathcal{T}), \mathcal{R}_{ei} = \Theta_r(\mathcal{R}|\mathcal{I}_{ei}))\}_{i=1}^n$ .

AutoIF. The goal of AutoIF is to automatically construct large-scale and reliable instructions from a small set of seed instructions (which can also be seen as constraints) to improve instruction following ability. In this paper, we only utilize the first several steps of AutoIF. Specifically, given a small set of seed instructions  $\mathcal{I}_s$ , we first prompt the supervised model  $\Theta$  to construct a large number of verifiable instructions  $\mathcal{I}_{new}$  based on  $\mathcal{I}_s$ . Subsequently, we prompt  $\Theta$  to generate the corresponding verification functions f and test cases c for  $\mathcal{I} = {\mathcal{I}_s, \mathcal{I}_{new}}$ . Finally, cross-validation is performed to obtain the final scalable and reliable instructions  $\mathcal{I}_{final} = {\mathcal{I} | f(\mathcal{I}, c) = True }$ .

Model	Instru	ction Fol	lowing (I	FEval)	Math Re	asoning	Code Gene	ration
	Pr.(S)	In.(S)	Pr.(L)	In.(L)	GSM8K	MATH	HumanEval	MBPP
		Su	pervised l	Model: Llar	na-3.1-70B-In	struct		
Mistral-7B-v0.3	19.59	31.77	22.74	34.65	33.89	3.16	24.39	6.00
DeepSeek-7B	36.23	48.20	41.04	52.52	48.07	2.96	28.66	33.00
Llama-3.2-3B	40.11	50.84	43.81	54.43	53.75	6.60	35.98	36.00
Llama-3-8B	33.83	46.28	36.41	49.28	63.00	7.62	43.90	36.20
Llama-3.1-8B	34.57	46.04	38.81	50.48	64.22	11.32	51.22	40.60
InternLM-2-7B	40.85	53.48	44.54	56.95	68.31	19.50	56.10	40.40
		Sı	pervised	Model: Lla	ma-3.1-8B-Ins	struct		
Mistral-7B-v0.3	24.40	35.01	26.25	37.53	40.18	2.84	29.27	19.60
DeepSeek-7B	36.60	48.08	41.77	53.12	47.92	3.56	34.76	33.80
Llama-3.2-3B	41.59	53.48	45.66	57.07	55.12	7.32	39.02	32.80
Llama-3-8B	35.49	47.00	39.56	50.72	63.38	11.44	48.17	37.60
Llama-3.1-8B	38.45	50.96	43.81	55.28	67.10	13.12	48.78	41.60
InternLM-2-7B	43.07	54.80	47.32	58.39	68.08	20.32	57.93	40.80

Table 1: Comparison of performance with Llama-3.1-8B-Instruct and Llama-3.1-70B-Instruct as supervised models under Evol-Instruct scenario.

Model	Instru	ction Fol	lowing (I	FEval)	Math Re	asoning	Code Gene	ration
	Pr.(S)	In.(S)	Pr.(L)	In.(L)	GSM8K	MATH	HumanEval	MBPP
		Sı	upervised	Model: Qu	ven-2-72B-Inst	truct		
Mistral-7B-v0.3	20.15	30.94	23.84	34.41	46.93	3.26	32.32	1.80
DeepSeek-7B	35.67	47.12	39.56	50.84	44.81	2.76	36.59	34.00
Llama-3.2-3B	39.74	51.44	43.99	55.40	53.83	7.40	38.41	31.00
Llama-3-8B	34.75	45.80	37.71	48.92	63.76	10.06	43.90	35.40
Llama-3.1-8B	36.41	47.60	39.00	50.60	65.43	10.84	48.17	38.40
InternLM-2-7B	41.96	53.60	43.99	55.64	65.28	17.96	56.71	40.60
		S	upervised	l Model: Qi	wen-2-7B-Inst	ruct		
Mistral-7B-v0.3	25.32	37.17	29.76	41.01	47.31	2.20	32.93	12.00
DeepSeek-7B	36.41	48.56	39.37	51.32	48.07	3.82	35.37	33.20
Llama-3.2-3B	43.81	55.16	47.87	58.27	56.56	7.18	39.63	31.40
Llama-3-8B	38.92	48.33	43.81	52.19	63.91	8.66	45.73	38.40
Llama-3.1-8B	34.75	45.80	39.93	51.08	68.76	14.02	46.34	38.60
InternLM-2-7B	44.12	55.16	48.62	58.73	66.87	19.60	58.54	41.40

Table 2: Comparison of performance with Qwen-2-7B-Instruct and Qwen-2-72B-Instruct as supervised models under Evol-Instruct scenario.

# **3 RQ1:** Do SLMs Perform Better than LLMs in Evolving Instructions?

In this section, we investigate the potential of SLMs in evolving complex and diverse instructions across three distinct scenarios: Evol-Instruct, AutoIF, and Auto Evol-Instruct. Through a series of comprehensive experiments and analyses, we attempt to answer the questions raised in RQ1. For clarity, we will refer to the instruction data evolved by SLMs and LLMs as SLM-INST and LLM-INST. The implementation details for the three scenarios, as well as our experimental hyperparameters, can be found in Appendix A.1.

### 3.1 Evol-Instruct Scenario

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In this section, we primarily focus on whether SLMs can evolve more complex and challenging instruction data compared to LLMs.

**Seed Datasets.** Following (Xu et al., 2024a; Zeng et al., 2024), we utilize the following seed datasets for instruction following, mathematical reasoning and code generation: (1) Alpaca (Taori et al., 2023), (2) GSM8K Train (Cobbe et al., 2021), and (3) Code Alpaca (Chaudhary, 2023). More detailed information can be found in Appendix A.2.

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**Evaluation Benchmarks and Metrics.** We use IFEval (Zhou et al., 2023b) to assess instruction following capability, GSM8K and MATH (Hendrycks et al., 2021b) to evaluate mathematical reasoning ability, and HumanEval (Chen et al., 2021) and MBPP (Austin et al., 2021) to assess code generation performance. For detailed information, please refer to Appendix A.3.



Figure 1: Comparison of performance on Llama-3-8B during three iterations of instruction evolution, using Llama-3.1-8B-Instruct and Llama-3.1-70B-Instruct as supervised models for each round under Evol-Instruct scenario.



Figure 2: Distribution of difficulty levels for instructions evolved during three iterations, using Llama-3.1-8B-Instruct and Llama-3.1-70B-Instruct as supervised models for each round under Evol-Instruct scenario.

**Results of Evol-Instruct.** We conduct two sets of experiments, using the Llama-3.1 (Dubey et al., 2024) and Qwen-2 (Yang et al., 2024) model series for instruction evolution. This approach helps eliminate potential biases specific to each model series, ensuring the generalizability of the conclusions. Specifically, we use Llama-3.1-8B-Instruct and Qwen-2-7B-Instruct as SLMs and Llama-3.1-70B-Instruct and Qwen-2-72B-Instruct serve as LLMs for instruction evolution. To ensure that the generated responses do not influence the experimental conclusions, we consistently use Qwen-2.5-72B-Instruct (Team, 2024) as the response generator.

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Table 1 and Table 2 present a comparative analysis of benchmark results for SLM-INST and LLM-INST using the Llama and Qwen model families, highlighting the following key insights<sup>1</sup>.

(1) We find that SLM-INST outperforms LLM-

INST across instruction following, mathematical reasoning, and code generation, demonstrating superior overall performance in both the Llama and Qwen model families.

(2) More complex and difficult instruction data leads to more effective improvements in instruction following capabilities (Dong et al., 2024). Our results show that SLM-INST significantly outperforms LLM-INST on IFEval, highlighting the ability of SLMs to generate more complex instructions compared to LLMs.

**Impact of Evolution Iteration.** Figure 1 illustrates the performance of Llama-3-8B after three rounds of evolution with the Llama-3.1 series (Detailed results can be found in Table 10). Iter 0 represents the performance of the seed instruction data and we release the following key insights.

(1) We find that during the first two rounds of evolution, the SLM-INST consistently outperforms LLM-INST. Notably, in terms of the instruction

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<sup>&</sup>lt;sup>1</sup>More results and analyses regarding the performance of seed instruction data and the impact of temperature are provided in Appendix A.4.



Figure 3: Comparison of performance among Qwen-2.5 series models. Detailed results can be found in Table 11.

following, LLM-INST even experiences negative growth, further proving that SLMs are superior to LLMs in generating complex instructions.

(2) The performance in the third round of evolution shows an interesting phenomenon. While the SLM-INST continues to perform well in mathematical reasoning, there is a significant drop in both instruction following and code generation. Following (Xu et al., 2024b), we use Qwen-2.5-72B-Instruct to assess the difficulty level of the evolved instructions in each round, as shown in Figure 2. We find that the difficulty of the SLM-INST in the third round is excessively high. For example, in the third-round SLM-INST for Alpaca, nearly 70% of the instructions are categorized as "very hard". Such overly complex and difficult-to-understand instructions result in a decline in performance. Further data analysis and the evaluation prompt templates can be found in Appendix A.5 and Figure 17.

(3) We find that the complexity of SLM-INST in the second iteration surpasses that of LLM-INST in the third iteration, with SLM-INST also demonstrating superior performance. This suggests that we can leverage SLMs to generate more complex and challenging instructions with fewer computational resources and evolutionary iterations, while simultaneously achieving better performance.

Scaling Experiments. To further validate
whether our findings hold across models of
different sizes, we train models of various sizes
within the Qwen-2.5 series (ranging from 0.5B to
72B). The training details can be found in Table 7.
Due to computational resource constraints, we
perform full fine-tuning for models ranging from
0.5B to 7B, while applying LoRA (Hu et al., 2022)
for models from 14B to 72B. To avoid introducing
additional biases, we switch the response generator

to Llama-3.1-70B-Instruct during the training of the Qwen-2.5 series models. As shown in Figure 3. We find that in the instruction following evaluation, SLM-INST performs slightly worse than LLM-INST on 0.5B and 1.5B models. We believe this is because the evolved instructions in Alpaca are too challenging, and smaller models with lower capabilities may struggle to understand the instructions, leading to performance discrepancies. However, in other evaluations, SLM-INST shows consistently better performance which further confirms our findings. 289

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### Finding 1

SLMs can evolve more complex and challenging instructions than LLMs.

### 3.2 AutoIF Scenario

In this section, we mainly concentrate on *whether SLMs* can generate more diverse instruction data compared to *LLMs*.

**Evaluation Benchmarks and Metrics.** We fully adhere to the evaluation benchmarks used in AutoIF. Specifically, we utilize IFEval and FollowBench (Jiang et al., 2024) to assess instruction following capabilities<sup>2</sup>. We also evaluate our models on C-Eval (Huang et al., 2023), MMLU (Hendrycks et al., 2021a), GSM8K, and HumanEval to obtain a comprehensive assessment of their capabilities. For detailed information, please refer to Appendix A.3.

**Results of AutoIF.** We use the Llama-3.1 series models for synthesizing instructions and we adopt Qwen-2.5-72B-Instruct for generating responses

<sup>&</sup>lt;sup>2</sup>We use the Microsoft Azure OpenAI GPT-4 API.

Model		IF	Eval			I	ollowBen	ch (HSR)				Comn	101 Abilities	
	Pr.(S)	In.(S)	Pr.(L)	In.(L)	Level 1	Level 2	Level 3	Level 4	Level 5	Avg.	C-Eval	MMLU	HumanEval	GSM8K
					Supe	rvision Ma	odel: Llam	a-3.1-70B	-Instruct					
Llama-3.2-3B	40.85	51.92	42.33	53.84	61.17	57.59	50.55	33.09	26.74	45.83	41.37	52.65	29.88	27.07
Llama-3-8B	37.71	50.00	39.19	52.04	49.64	46.60	41.56	27.05	22.37	37.44	41.87	51.14	26.83	37.76
Llama-3.1-8B	41.96	53.36	42.70	54.20	51.77	45.60	45.04	34.85	26.61	40.78	44.50	56.39	31.10	38.21
Qwen-2-7B	41.96	53.60	43.62	55.64	72.18	62.45	56.43	41.31	35.42	53.56	81.08	55.71	57.32	79.68
Qwen-2.5-7B	49.17	60.31	50.46	61.51	78.88	73.78	61.50	51.99	45.42	62.31	80.46	58.39	67.68	85.90
InternLM-2-7B	46.21	56.71	48.06	58.63	68.89	62.23	54.17	44.27	42.06	54.33	60.11	60.59	65.35	50.00
					Supe	ervision M	odel: Llan	1a-3.1-8B-	Instruct					
Llama-3.2-3B	43.62	54.20	46.95	57.07	56.95	61.46	50.20	37.65	34.16	48.08	40.56	49.08	25.00	29.87
Llama-3-8B	41.04	51.32	42.88	53.11	62.99	54.38	49.29	32.21	32.21	46.21	43.49	55.63	37.20	45.26
Llama-3.1-8B	42.51	54.92	44.73	56.71	63.99	58.15	53.29	39.49	36.02	50.19	43.77	58.32	32.32	47.92
Qwen-2-7B	44.92	55.76	47.50	58.39	78.75	63.30	52.31	50.28	43.08	57.54	80.11	56.84	65.24	79.53
Qwen-2.5-7B	50.09	59.59	52.50	61.75	77.86	70.22	59.86	53.35	47.18	61.69	79.74	60.17	72.56	84.69
InternLM-2-7B	47.50	57.67	50.83	61.15	74.73	66.16	61.94	54.10	46.28	60.64	63.03	63.16	70.96	54.27

Table 3: Comparison of performance with Llama-3.1-8B-Instruct and Llama-3.1-70B-Instruct as supervised models under AutoIF scenario.

under the AutoIF scenario. As shown in Table 3, on the IFEval and FollowBench instruction following benchmarks, the instruction data augmented by SLMs achieved better performance. Especially on FollowBench, SLM-INST even achieve nearly a 10% improvement over Llama-3-8B and Llama-3.1-8B. Meanwhile, on common abilities, SLM-INST also demonstrates competitive performance.



Figure 4: Distribution of Minimum Neighbor Distance for instructions generated by Llama-3.1-8B-Instruct and Llama-3.1-70B-Instruct in the AutoIF scenario.

AutoIF begins with a small set of manually crafted seed instructions, from which the model draws inspiration to generate a large number of new instructions and perform verifications to ensure their quality. Since the generated instructions have undergone multiple rounds of verification, their diversity becomes even more crucial. Following (Xu et al., 2024b), we use all-mpnet-basev2 (Song et al., 2020) to measure similarity via minimum neighbor distance (MND) in the embedding space. Notably, a high number of samples with low MND suggests poor diversity within the dataset. Figure 4 demonstrates that SLM-INST has more samples with a larger MND, indicating higher diversity than LLM-INST.

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### Finding 2

SLMs can generate more diverse instructions than LLMs.

### 3.3 Auto Evol-Instruct Scenario

In this section, we mainly focus on whether SLMs can automatically evolve more effective instructions compared to LLMs.

**Results of Auto Evol-Instruct.** As shown in Table 4, we find that the instruction data automatically evolved by SLMs consistently performs better across the Llama series models than LLMs. In addition, we prompt the Qwen-2.5-72B-Instruct model to summarize and deduplicate keywords from the trajectories generated by SLMs and LLMs (the prompt template can be found in Figure 18). We find that the number of trajectories produced by SLMs is 6.9% higher than that of LLMs, further highlighting that SLMs can design more varied evolutionary trajectories, leading to more complex and diverse instructions.

### Finding 3

SLMs can automatically evolve more effective instructions than LLMs.

### 4 RQ2: Why Do SLMs Outperform LLMs in Evolving Instructions?

In this section, we primarily analyze why SLMs perform better from the perspectives of model inference and real-world cases.

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Model	Instru	ction Fol	llowing (I	FEval)	Math Re	easoning	Code Gene	ration		
	Pr.(S)	In.(S)	Pr.(L)	In.(L)	GSM8K	MATH	HumanEval	MBPP		
Supervised Model: Llama-3.1-70B-Instruct										
Llama-3.2-3B	36.60	48.68	39.00	51.08	53.60	7.56	35.37	33.00		
Llama-3-8B	35.86	47.60	38.63	50.24	63.91	9.18	38.41	32.40		
Llama-3.1-8B	36.97	47.60	40.30	51.08	66.11	11.68	40.85	40.40		
		S	Supervised	l Model: Ll	ama-3.1-8B-Ir	istruct				
Llama-3.2-3B	45.47	57.43	50.28	61.27	56.48	8.42	38.41	34.40		
Llama-3-8B	37.34	49.64	39.74	51.56	67.40	12.26	43.90	34.80		
Llama-3.1-8B	38.08	49.76	40.48	52.40	69.52	15.62	51.22	38.80		

Table 4: Comparison of performance with Llama-3.1-8B-Instruct and Llama-3.1-70B-Instruct as supervised models under Auto Evol-Instruct scenario.



Figure 5: Comparison of output token probability distributions in the Evol-Instruct scenario.

**Comparison of Token Distributions.** The results of our previous experiments indicate that 367 SLMs are capable of evolving and generating more complex and diverse instructions. We hypothesize 370 that this is due to the superior instruction following capabilities of LLMs, which result in a nar-371 rower output space (overconfidence) when follow-372 ing instructions, thereby leading to less diversity and complexity in the generated new instructions. 374 To validate this hypothesis, we employ the Llama-375 3.1-8B-Instruct and Llama-3.1-70B-Instruct mod-376 els within the Evol-Instruct scenario to obtain the probability distributions of output tokens. By extracting the top-1 token probability at each output 379 position, we compare the output probability distributions between SLMs and LLMs. As shown in Figure 5, we observe that the top-1 token output probability for SLMs is lower, suggesting that the output distribution of SLMs is more diverse. This supports our hypothesis that, due to their relatively weaker instruction following capabilities compared to LLMs, SLMs generate a broader output space, 387

leading to more diverse and complex instructions. We also analyze some cases, and the detailed results can be found in Appendix A.4.

### Finding 4

SLMs have a broader output space and are less likely to be overconfident than LLMs.

## 5 RQ3: How Do We Determine Whether An Instruction is Effective without Instruction Tuning?

In this section, we primarily discuss how to determine whether instruction data is effective without instruction tuning.

**Instruction Complex-Aware IFD.** As mentioned in (Xu et al., 2024c), existing evaluations typically focus on assessing responses, such as using reward models, while neglecting the impact of instructions on the data. Recently, Li et al. (2024) proposed the instruction following Difficulty (IFD) score to evaluate the quality of instructions. Specifically, the formula for IFD is as follows.

$$\operatorname{IFD}_{\Theta}(Q, A) = \frac{L_{\Theta}(A|Q)}{L_{\Theta}(A)} \tag{1}$$

Where Q and A represent instructions and responses, and  $L_{\Theta}(\cdot)$  represents the average cross entropy loss determined by a model  $\Theta$ . IFD can be understood as the importance of instructions in generating responses. A lower IFD means that a sample does not require training, as the model is already able to generate the corresponding response effectively when given the instruction. However, as shown in Figure 1 and Table 15, when the difficulty of the instructions is too high, it may result in a higher IFD, but the overall performance may 388 389

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fall short of expectations. Inspired by this, we introduce the difficulty level of instructions into the original IFD and propose the Instruction Complex-Aware IFD (IC-IFD). Specifically, we introduce the perplexity of the instructions into the original IFD score, resulting in the following formula.

$$\text{IC-IFD}_{\Theta}(Q, A) = \frac{L_{\Theta}(A|Q)}{L_{\Theta}(Q) \cdot L_{\Theta}(A)}$$
(2)

Metrics		IFI	Eval	
	Pr.(S)	In.(S)	Pr.(L)	In.(L)
Original	33.09	44.72	36.41	48.32
Instruction Len.	29.94	39.69	33.83	43.53
Instruction PPL	27.91	39.69	32.35	44.36
IFD	30.87	43.53	36.04	47.60
IC-IFD	34.01	46.16	38.82	50.72

Table 5: Comparison of different metrics under 25% of Alpaca-iter3 evolved by SLMs on Llama-3-8B.

**Performance of IC-IFD.** To validate the effectiveness of IC-IFD, we aim to mitigate the performance degradation caused by the third round of instruction data evolved by SLMs. Specifically, we retain the top 25% of instruction data using several metrics, including instruction length (filtering out overly long instructions), instruction perplexity (PPL, filtering out instructions with excessively high PPL), IFD, and IC-IFD. As shown in Table 5, under the condition of retaining only 25% of the instruction data, IC-IFD outperforms the full dataset, while other metrics exhibit varying degrees of performance degradation, thereby demonstrating the effectiveness of IC-IFD. Further experiments on IC-IFD can be found in Appendix A.4.

### 6 Related Work

Instruction tuning has become an essential strategy for enhancing the capabilities of large language models (LLMs) (Ouyang et al., 2022; OpenAI, 2023). By curating high-quality datasets, we can more effectively align these models with specific objectives (Zhou et al., 2023a). Recently, some researchers have highlighted the significance of instruction data that is either manually annotated or developed with human involvement, such as ShareGPT (Chiang et al., 2023) and OpenAssistant (Köpf et al., 2023). Meanwhile, other studies concentrate on leveraging LLMs to generate highquality datasets with minimal human effort (Xu et al., 2024a; Luo et al., 2024, 2023). Wang et al. 454 (2023) introduces Self-Instruct, which begins with 455 a small collection of manually crafted seed instruc-456 tions and utilizes LLMs to expand these instruc-457 tions, ultimately producing a large-scale instruction 458 set that improves model abilities. Xu et al. (2024a) 459 presents Evol-Instruct, which employs LLMs for 460 the iterative enhancement of the original instruc-461 tions through both in-depth and breadth evolution, 462 resulting in a more complex and diverse instruction 463 dataset. Auto Evol-Instruct (Zeng et al., 2024) fur-464 ther removes human involvement, enabling LLMs 465 to autonomously design the evolution trajectory 466 based on the original instructions. AutoIF (Dong 467 et al., 2024) introduces a code feedback mechanism 468 that allows LLMs to generate evaluation code for 469 verifying whether the quality of the instructions 470 meets the required standards. Xu et al. (2024b) 471 only provides a single prompt to induce the model 472 to generate a large amount of instruction data. Cur-473 rent research primarily focuses on utilizing larger 474 language models, such as GPT-4 (OpenAI, 2023), 475 for constructing complex instructions. More re-476 cently, Xu et al. (2024c) explores the performance 477 differences of various-sized models as response 478 generators. In contrast, we concentrate on the po-479 tential of smaller language models in evolving com-480 plex instructions. This innovation not only reduces 481 the costs associated with instructions construction 482 but, more importantly, offers a comprehensive eval-483 uation and exploration, highlighting the significant 484 capabilities inherent in smaller models and provid-485 ing valuable insights for future work. 486

### 7 Conclusion

In this paper, we compare the performance of SLMs and LLMs in evolving instructions. Extensive experiments demonstrate that SLMs can synthesize more effective instructions at a lower computational cost than LLMs. Through an analysis of the model output distributions, we observe that SLMs exhibit a broader output space, leading to more complex and diverse instructions. Furthermore, we introduce instruction complexity as a penalty term in the original IFD and propose IC-IFD, which allows for more accurate assessment of instruction data effectiveness without the need for instruction tuning. Our work also lays the groundwork for future research on SLMs in instruction data synthesis, offering a foundation understanding for further exploration.

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Although our work provides valuable insights that SLMs perform better in evolving instructions through comprehensive experiments, several directions are worth exploring in future research.

(1) We have only conducted experiments in instruction following, mathematical reasoning, and code generation. We have not focused on other broader domains, and there may have interesting discoveries in these areas that require future work.

(2) Our work focuses on comparing SLMs and LLMs in evolving instruction sets, rather than exploring the full potential of SLMs in synthesizing entire instruction datasets. Future research that investigates the capabilities of SLMs across the entire instruction data synthesis pipeline would be a promising and exciting direction to explore.

(3) The IC-IFD we propose is based on our observation that performance degrades with the emergence of high-difficulty instructions, which leads us to introduce instruction complexity as a penalty term in the original IFD. In the future, further exploration into how to more accurately assess the effectiveness of instruction data without instruction tuning would be valuable.

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### А Appendix

### A.1 Experimental Details

Evolution Details of Evol-Instruct. As shown in Figure 10, 11 and 12, the instruction evolution prompts we utilized are derived from (Xu et al., 2024a; Luo et al., 2024), with minor modifications. For the Alpaca dataset, we employ four indepth evolution methods: deepening, concretizing, adding constraints, and adding reasoning steps, in addition to one breadth-focused evolution method. However, for the GSM8K Train and Code Alpaca datasets, we exclude the breadth-focused method and use only the four in-depth methods. To ensure a fair comparison, we apply these evolution methods to each original instruction in a fixed sequence, rather than randomly selecting them as in the original Evol-Instruct. This strategy is designed to eliminate variations in the evolution of the same instruction, thereby reducing the potential for biased experimental conclusions. The results in Table1 and Table 2 are obtained after one round of evolution of the seed instructions.

Evolution Details of AutoIF. Following the approach in AutoIF, we typically employ Llama-3.1-8B-Instruct and Llama-3.1-70B-Instruct to carry

out the Instruction Augmentation and Verification steps, generating 780 and 420 instructions, respectively. Due to the multiple verification steps required by AutoIF for filtering, the number of generated instructions varies. To ensure fairness, we randomly select 420 instructions from the 780 generated by the SLMs for comparison. These instructions are then concatenated with queries from ShareGPT to create a dataset of 6,720 instruction data for subsequent training.

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**Evolution Details of Auto Evol-Instruct.** We compare the performance of Llama-3.1-8B-Instruct and Llama-3.1-70B-Instruct in automatically designing evolutionary trajectories for evolving instructions. Using the prompt template from Auto Evol-Instruct (Zeng et al., 2024) (refer to Figure 15), we prompt the models to design evolutionary trajectories and evolve instructions autonomously. To avoid introducing additional bias, we exclude the optimization stage from Auto Evol-Instruct. The experimental setup and evaluation benchmarks are consistent with those in Section 3.1. Since the models occasionally fail to adhere to the specified output format, leading to instruction extraction errors, we perform random sampling on the larger sets of evolved instructions from both models to ensure consistent quantities of instruction data. We also use Qwen-2.5-72B-Instruct to generate the responses. Finally, for the Alpaca, GSM8K, and Code Alpaca datasets, we conduct automatic evolution and sampling, resulting in 40,483, 6,200, and 15,533 instruction data points, respectively.

**Implementation Details** For a fair comparison, all of our experiments maintain consistent data volumes. During the construction of the instruction data, we leverage the vLLM framework (Kwon et al., 2023) for acceleration using a temperature of 0.7 and a top p value of 0.95. For training the models, we utilize the LLaMA-Factory framework (Zheng et al., 2024b) with a global batch size of 64, a cutoff length of 2048, and a learning rate of 2e-5, following a cosine learning rate schedule over 3 epochs. No checkpoint selection is performed; instead, all models are evaluated using the final saved checkpoint. All experiments are carried out on 8  $\times$  NVIDIA Tesla A100 GPUs.

**Base Models.** In the Evol-Instruct scenario, we fine-tune Llama series models (Dubey et al., 2024) including Llama-3.2-3B, Llama-3.1-8B, Llama-3-8B, DeepSeek-7B (Bi et al., 2024), Mistral-7B- v0.3 (Jiang et al., 2023), and InternLM-2-7B (Cai et al., 2024) models. In the AutoIF scenario, we also use Llama series models as in Evol-Instruct, as well as Qwen series (Yang et al., 2024) models including Qwen-2.5-7B and Qwen-2-7B, along with InternLM-2-7B. For Auto Evol-Instruct, we evaluate the performance of the Llama series models.

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Hyperparameter	Value
Learning Rate	$2 \times 10^{-5}$
Number of Epochs	3
Number of Devices	8
Per-device Batch Size	1
Gradient Accumulation Steps	8
Learning Rate Scheduler	cosine
Warmup Ratio	0.03
Max Sequence Length	2048

Table 6: Hyperparameters utilized in Evol-Instruct, AutoIF and Auto Evol-Instruct scenarios.

More Hyperparameter Details. We provide the detailed hyperparameters for supervised finetuning in Table 6. Except for IFEval and Follow-Bench, which are evaluated using their respective repositories, all other evaluations are conducted using the OpenCompass (Contributors, 2023) framework, and vLLM is adopted for inference acceleration throughout the evaluation process to enhance computational efficiency and expedite the assessment procedures.

### A.2 Detailed Information of Seed Datasets

In Evol-Instruction and Auto Evol-Instruct scenarios, we utilize the following seed datasets for instruction following, mathematical reasoning, and code generation: (1) Alpaca, a dataset that contains about 52K instruction following data points, (2) GSM8K Train, a dataset that includes nearly 7K high-quality, linguistically diverse grade school math word problems; and (3) Code Alpaca, a code generation dataset comprising approximately 20K samples. Table 8 presents the statistical information of the seed datasets.

In the AutoIF scenario, we follow the setup described in the AutoIF paper, using the seed instructions provided by the authors and the queries from ShareGPT to construct the instructions.

Hyperparameter	Value							
General Hyperparame	ters							
Number of Epochs	2							
Number of Devices	8							
Per-device Batch Size	1							
Gradient Accumulation Steps	8							
Learning Rate Scheduler	cosine							
Warmup Ratio	0.03							
Max Sequence Length	2048							
LoRA Hyperparameters								
LoRA Rank	8							
LoRA Alpha	8							
LoRA Target	all module							
LoRA Dropout	0.0							
Qwen-2.5-0.5B and 1.	5B							
Learning Rate	$1 \times 10^{-5}$							
Qwen-2.5-3B and 7	В							
Learning Rate	$7 \times 10^{-6}$							
Qwen-2.5-14B, 32B and	l 72B							
Learning Rate	$5 \times 10^{-5}$							

Table 7: Hyperparameters utilized for fine-tuning Qwen-2.5 series models.

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### A.3 Detailed Information of Evaluations

To evaluate the instruction following capabilities of our models, we employ several benchmarks, including IFEval and FollowBench. IFEval consists of 25 types of verifiable instructions across approximately 500 prompts, while FollowBench is a finegrained, constraint-based instruction following a benchmark with five difficulty levels. It includes diverse open-ended instructions that require evaluation by strong LLMs. We report both strict and loose accuracy metrics at the prompt and instruction levels, and for FollowBench, we specifically report the Hard Satisfaction Rate (HSR).

In addition to instruction following benchmarks, we assess the models on other tasks. For mathematical reasoning, we use GSM8K and MATH. GSM8K consists of grade school math problems, while MATH presents more challenging mathematical problems. We report accuracy scores for both datasets. For code generation, we evaluate the models using HumanEval and MBPP, reporting the pass@1 metrics. We also evaluate our models on C-Eval, and MMLU to provide a comprehen-

	Seed Data				
	Dataset	Datasize			
Instruction Following	Alpaca	51,983			
Mathematical Reasoning	GSM8K Train	7,473			
Code Generation	Code Alpaca	20,022			

Table 8: Statistics of seed instruction data used in theEvol-Instruct and Auto-Evol-Instruct scenarios.

sive assessment of the models' capabilities acrossvarious domains.

### A.4 More Experimental Results

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Seed Instruction Data Results. Table 9 presents the experimental results for the seed instruction datasets used in Evol-Instruct and Auto Evol-Instruct scenarios. We observe that the performance of models trained on these seed data is suboptimal. We argue that the quality of these seed data is no longer adequate to further improve the performance of the current advanced base models.

**Detailed Results of Multi-Iteration Evolution.** Table 10 presents the detailed results of different evolved iterations which are referred to Figure 1.

**Detailed Results of Scaling Experiments.** Table 11 presents the detailed results of the model scaling experiment shown in Figure 3.

**The Impact of Temperatures.** To explore the impact of temperature on the evolutionary instruction data, we compare Llama-3.1-8B-Instruct and Llama-3.1-70B-Instruct under different temperatures. Specifically, we evolve the Code Alpaca data under greedy decoding (with a temperature of 0) and at five different temperatures ranging from 0.1 to 0.9, and uniformly use Qwen-2.5-72B-Instruct to generate the corresponding responses. As shown in Table 12, the results of training on Llama-3.2-3B indicate that the SLMs perform consistently better than LLMs under all temperatures, which further validates the universality of our conclusion.

More Results of IC-IFD. To further validate 1038 the broad applicability of IC-IFD, beyond high-1039 difficulty instruction data, we use the IC-IFD and 1040 IFD metrics to filter 5%, 10%, and 15% of the 1041 1042 original Alpaca dataset for training the Llama-3-8B and Llama-3.2-3B models. We fine-tune the 1043 models on the IC-IFD and IFD-filtered data and 1044 evaluate their performance using instructions from AlpacaFarm (Dubois et al., 2023). The generated 1046



Figure 6: Performance comparison of three data selection ratios on Alpaca dataset between IC-IFD and IFD.



Figure 7: Performance comparison of three data selection ratios on Alpaca dataset between IC-IFD and full dataset.

responses are then assessed using GPT-4 to determine the win-tie-lose ratio (the evaluation prompt template can be found in Figure 20). As shown in Figure 6, we observe that IC-IFD consistently outperforms IFD across all three data ratio settings for both models. Furthermore, we compare the performance of models trained on IC-IFD-filtered data with those trained on the full Alpaca dataset. As shown in Figure 7, models trained on IC-IFDfiltered data also perform better than those trained on the full dataset, further demonstrating the effectiveness of the proposed IC-IFD.

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**Case Study.** We compare the evolution of SLMs 1059 and LLMs across two specific in-depth cases. As il-1060 lustrated in Figure 8, we observe that in the "adding constraints" evolution trajectory, the evolved in-1062 structions of SLMs incorporate two additional con-1063 straints: lack of time for exercise and inability to 1064 limit diet, while the evolved instructions of LLMs 1065 only add the condition that the requirements must 1066 be feasible. Similarly, in the "deepening" evolu-1067 tion trajectory, as shown in Figure 9, the evolved 1068 instructions of SLMs are significantly more challenging, containing numerous in-depth conditions, 1070

Model	Instru	ction Fol	lowing (I	FEval)	Math Re	asoning	Code Gene	ration			
	Pr.(S)	In.(S)	Pr.(L)	In.(L)	GSM8K	MATH	HumanEval	MBPP			
Seed instruction data											
Mistral-7B-v0.3	17.01	26.86	19.04	29.14	27.07	0.12	10.20	8.80			
DeepSeek-7B	22.00	34.05	23.48	35.73	44.05	0.56	25.61	33.80			
Llama-3.2-3B	22.55	34.17	25.88	37.65	46.40	0.56	28.05	32.20			
Llama-3-8B	23.11	32.97	24.77	35.13	53.68	0.22	25.00	28.60			
Llama-3.1-8B	27.54	38.13	28.65	39.21	56.41	7.56	29.88	31.80			
InternLM-2-7B	32.72	45.08	35.30	48.08	61.87	10.28	42.07	40.00			

Table 9: Results of seed instruction dat	a.
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Model	Instru	ction Fol	lowing (I	FEval)	Math Re	asoning	Code Gene	ration	
	Pr.(S)	In.(S)	Pr.(L)	In.(L)	GSM8K	MATH	HumanEval	MBPP	
Supervised Model: Llama-3.1-70B-Instruct									
Iteration 1	33.83	46.28	36.41	49.28	63.00	7.62	43.90	36.20	
Iteration 2	32.53	43.76	34.20	46.16	64.59	10.04	42.07	36.60	
Iteration 3	35.12	47.36	36.97	49.28	64.75	11.82	43.29	37.20	
			Supervise	ed Model:	Llama-3.1-8B-	Instruct			
Iteration 1	35.49	47.00	39.56	50.72	63.38	11.44	48.17	37.60	
Iteration 2	36.78	48.20	40.30	50.84	64.82	11.48	48.78	39.40	
Iteration 3	33.09	44.72	36.41	48.32	65.88	14.12	44.51	40.80	

Table 10: Detailed performance of different evolved iterations on Llama-3-8B refer to Figure 1.

which is absent in the evolved instructions of LLMs.
Overall, from actual cases, SLMs can evolve more
complex and diverse instructions under the same
constraints or trajectories, achieving more effective
instructions at a lower computational cost.

### A.5 Further Analysis

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**Difficulty Scores of Evol-Instruct.** We utilize the prompt template shown in Figure 19 to prompt Qwen-2.5-72B-Instruct for evaluating the complexity scores of the three-round data in the Evol-Instruct scenario. As shown in Table 13, we find that in each round, SLM-INST consistently outperforms LLM-INST in terms of complexity scores. Interestingly, SLM-INST Iter 2 is even more difficult than LLM-INST Iter 3, as demonstrated by the experiment in Figure 1, where the overall performance of SLM-INST Iter 2 is superior to that of LLM-INST Iter 3.

Quality Score Evaluated by Reward Model. We also utilize InternLM-2-7B-Reward as the reward model to evaluate the average scores of the evolved instructions of both SLMs and LLMs. Specifically, given the evolved prompt templates (as shown in Figure 10 and 12), we then use the reward model to evaluate the rewards of the evolved instructions generated by SLMs and LLMs respectively and obtain the mean reward of the instruction set. As shown in Table 14, we find that the overall scores of the instructions evaluated by the reward model are approximately in line with its performance during the training stage. However, on some datasets, it could not accurately reflect the quality of the instructions. Moreover, using the reward model cannot directly assess the quality of the instructions. Instead, it requires the meta-instructions used when constructing the instructions. Therefore, the reward model cannot be well applied to the evaluation of instructions.

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**Comparison of IFD and IC-IFD.** We analyze the third-round evolved Alpaca dataset for both SLMs and LLMs. Specifically, we compute the IFD and IC-IFD scores for each sample in both datasets and compare their average scores. As shown in Table 15, we evaluate the average performance of IFEval on the two datasets using Llama-3-8B. We find that when the instruction difficulty level is too high, the IFD score tends to increase. However, the performance of the fine-tuned models does not align with expectations. In contrast, the IC-IFD score effectively captures the influence of instruction complexity, offering a more accurate data quality assessment.

### A.6 Prompt Templates

Prompt Templates of Evol-Instruct.Figure 101124shows the in-depth evolution prompt template for<br/>instruction evolution used in the Evol-Instruct sce-1125

Model	Instru	ction Fol	lowing (I	FEval)	Math Re	asoning	Code Gene	Code Generation           HumanEval         MBPP           30.49         27.60           50.00         43.20		
	Pr.(S)	In.(S)	Pr.(L)	In.(L)	GSM8K	MATH	HumanEval	MBPP		
Supervised Model: Llama-3.1-70B-Instruct										
Qwen-2.5-0.5B	18.48	32.73	22.00	35.85	40.26	16.32	30.49	27.60		
Qwen-2.5-1.5B	28.84	42.67	31.98	46.04	62.32	24.06	50.00	43.20		
Qwen-2.5-3B	37.89	48.56	42.70	53.60	76.12	26.44	63.41	55.40		
Qwen-2.5-7B	46.21	56.83	50.64	60.79	76.12	38.14	70.73	61.60		
Qwen-2.5-14B (LoRA)	40.11	54.43	48.24	61.99	87.79	49.94	75.00	67.20		
Qwen-2.5-32B (LoRA)	42.88	57.31	51.20	64.15	87.79	55.02	80.49	71.20		
Qwen-2.5-72B (LoRA)	50.63	68.43	57.12	70.98	91.05	58.83	82.93	76.00		
		Super	vised Mo	del: Llama-	-3.1-8B-Instru	ct				
Qwen-2.5-0.5B	17.38	29.38	19.78	32.01	40.71	16.26	34.76	28.00		
Qwen-2.5-1.5B	28.47	41.73	31.98	44.96	65.35	27.84	52.44	49.94		
Qwen-2.5-3B	38.82	49.76	42.51	53.96	76.57	30.92	64.02	55.80		
Qwen-2.5-7B	47.32	58.39	51.39	62.35	82.03	43.78	71.95	61.80		
Qwen-2.5-14B (LoRA)	42.51	55.16	51.02	62.47	88.17	52.22	75.61	67.20		
Qwen-2.5-32B (LoRA)	45.84	58.75	54.71	66.31	89.61	55.28	81.71	73.20		
Qwen-2.5-72B (LoRA)	52.79	72.56	61.25	73.27	91.36	60.75	84.67	76.80		

Table 11: Detailed performance among Qwen-2.5 series models refer to Figure 3.

Temperature	HumanEval	MBPP	HumanEval	MBPP
	Supervised Model: Llama-3.1-70B-Instruct		Supervised Model: Llama-3.1-8B-Instruct	
greedy	37.20	33.40	39.63	36.40
0.1	36.59	36.40	37.80	37.60
0.3	38.41	35.20	39.63	37.80
0.5	35.98	33.40	37.80	35.80
0.7	35.98	36.00	39.02	32.80
0.9	34.76	33.00	40.24	35.80

Table 12: Performance among different temperatures on Llama-3.2-3B under code generation scenario.

	Alpaca	GSM8K Train	Code Alpaca
Seed Instruction	27.63	34.05	26.01
LLM-INST Iter1	52.89	39.88	46.75
SLM-INST Iter1	<b>66.35</b>	<b>48.85</b>	<b>58.86</b>
LLM-INST Iter2	68.16	47.14	65.02
SLM-INST Iter2	<b>77.62</b>	<b>63.48</b>	<b>73.37</b>
LLM-INST Iter3	75.73	54.00	72.85
SLM-INST Iter3	<b>82.44</b>	<b>72.12</b>	<b>79.19</b>

Table 13: Scores of difficulty levels for instructions evolved during three iterations, using Llama-3.1-8B-Instruct and Llama-3.1-70B-Instruct as supervised models for each round under Evol-Instruct scenario.

nario, derived from (Xu et al., 2024a) and slightly modified. Figures 11 and 12 demonstrate the four in-depth methods and one in-breadth evolved prompt template we adopt.

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**Prompt Templates of AutoIF.** We utilize the prompt templates consistent with those in (Dong et al., 2024). Figures 13 and 14 represent the prompts used in the two stages: Self-Instruct Seed Instructions and Verification Funcs and Cases Generation.

Iteration	Average Reward							
iteration	Alpaca	GSM8K	Code Alpaca					
Supervised Model: Llama-3.1-70B-Instruct								
Iteration 1	1.54	0.74	1.10					
Iteration 2	1.68	0.73	1.19					
Iteration 3	1.56	0.69	1.14					
Supervised Model: Llama-3.1-8B-Instruct								
Iteration 1	1.59	1.01	1.23					
Iteration 2	1.54	0.79	0.96					
Iteration 3	1.42	0.97	1.03					

Table 14: Comparison of average rewards among different iteration evolution instruction data.

**Prompt Templates of Auto Evol-Instruct.** As shown in Figure 15, we utilize the prompt templates consistent with those in (Zeng et al., 2024) under Auto Evol-Instruct scenario.

Prompt Templates of Response Generation.1141We use the prompt template shown in Figure 161142to generate the corresponding responses for all in-<br/>structions. We adopt the data organization format1143

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### Case Study (Adding Constraints)

### **Original Instruction:**

Give three tips for staying healthy.

### LLMs Evolution Instruction:

Provide three actionable tips for staying healthy, considering a moderate lifestyle, and explain how they can be incorporated into a daily routine.

### **SLMs Evolution Instruction:**

Consider the following additional constraint:

Assuming a person has a busy schedule with limited time for exercise and a restrictive diet, provide three evidence-based tips for maintaining overall health and well-being.

Figure 8: Comparison of cases between LLMs and SLMs under adding constraints strategy.

### **Case Study (Deepening)**

### Original Instruction:

Weng earns \$12 an hour for babysitting. Yesterday, she just did 50 minutes of babysitting. How much did she earn?

### LLMs Evolution Instruction:

Weng earns \$12 an hour for babysitting, but her rate is prorated to the nearest 10-minute interval. Yesterday, she did 50 minutes of babysitting. How much did she earn, and would her earnings change if she had worked for the full hour?

### **SLMs Evolution Instruction:**

Consider a scenario where Weng earns a variable hourly wage for babysitting, which is \$12 plus a 10% bonus for every hour worked on a weekday and a 15% bonus for every hour worked on a weekend. Yesterday, she worked 50 minutes of babysitting, which falls on a Saturday. Additionally, she has a 5% additional ones on her total earnings if she completes the babysitting job within the scheduled time. How much did she earn, considering the bonuses and additional earns?

Figure 9: Comparison of cases between LLMs and SLMs under deepening strategy.

Datasets	IFD (%)	IC-IFD (%)	Performance
SLMs (Alpaca iter 3)	83.04	35.89	40.64
LLMs (Alpaca iter 3)	82.03	37.05	42.18

Table 15: Comparison of IFD and IC-IFD on third-round evolved Alpaca datasets from SLMs and LLMs.

- 1145from Llama-Factory, and therefore, when gener-<br/>ating responses, we classify them into two types1146based on the presence of an input.
- 1148Prompt Templates of Data Analysis.Figure 171149and 19 show the prompt templates used to assess1150the difficulty levels and scores of instructions.1151ure 18 displays the prompt template used to analyze1152the evolutionary trajectories automatically gener-1153ated by the model.
- 1154Prompt Templates of Evaluation.Figure 201155shows the prompt template used to assess the win-1156tie-lose rates on AlpacaFarm.

### **In-Depth Evolution Prompt**

I want you to act as a Prompt Rewriter. Your objective is to rewrite a given prompt into a more complex version to make those famous AI systems (e.g., ChatGPT and GPT-4) a bit harder to handle. But the rewritten prompt must be reasonable and must be understood and responded to by humans. You SHOULD complicate the given prompt using the following method: {METHOD} You should try your best not to make the #Rewritten Prompt# become verbose, #Rewritten Prompt# can only add 10 to 20 words into #The Given Prompt#. You MUST only generate the new prompt without #The Given Prompt# and #Rewritten Prompt#. #The Given Prompt#: {INSTRUCTION} #Rewritten Prompt#:

### Figure 10: In-depth evolution prompt template utilized in Evol-Instruct scenario.

# In-depth Evolution Method Adding Constraints: Please add one more constraint/requirement into #The Given Prompt# Deepening: If #The Given Prompt# contains inquiries about certain issues, the depth and breadth of the inquiry can be increased. Concretizing: Please replace general concepts with more specific concepts. Adding Reasoning Steps: If #The Given Prompt# can be solved with just a few simple thinking processes, you can rewrite it to explicitly request multiple-step reasoning.

### Figure 11: Four in-depth methods utilized in Evol-Instruct scenario.

### In-breadth Evolution Prompt

I want you to act as a Prompt Creator. Your goal is to draw inspiration from the #Given Prompt# to create a brand new prompt. This new prompt should belong to the same domain as the #Given Prompt# but be even more rare. The LENGTH and complexity of the #Created Prompt# should be similar to that of the #Given Prompt#. The #Created Prompt# must be reasonable and must be understood and responded to by humans or modern AI chatbots. You MUST only generate the new prompt without any other words or special symbols. #Given Prompt#: {INSTRUCTION} #Created Prompt#:

Figure 12: In-breadth evolution prompt template utilized in Evol-Instruct scenario.

### Self-Instruct Seed Instructions Prompt

You are an expert for writing instructions. Please provide 50 different instructions that meet the following requirements:

- Instructions are about the format but not style of a response

- Whether instructions are followed can be easily evaluated by a Python function

- Here are some examples of seed instructions we need:
- {SEED\_INSTRUCTIONS}

Do not generate instructions about writing style, using metaphor, or translation. Here are some examples of instructions we do not need:

- Incorporate a famous historical quote seamlessly into your answer

- Translate your answer into Pig Latin

- Use only words that are also a type of food
- Respond with a metaphor in every sentence
- Write the response as if you are a character from a Shakespearean play

Please generate one instruction per line in your response and start each line with '- '.

Do NOT repeat the seed instructions.

Figure 13: Prompt template of Self-Instruct Seed Instructions in AutoIF scenario.

### **Verification Funcs and Cases Generation**

You are an expert for writing evaluation functions in Python to evaluate whether a response strictly follows an instruction.

Here is the instruction: {INSTRUCTION}

Please write a Python function named 'evaluate' to evaluate whether an input string 'response' follows this instruction. If it follows, simply return True, otherwise return False.

Please respond with a single JSON that includes the evaluation function in the key `func`, and a list of three test cases in the key `cases`, which includes an input in the key `input` and an expected output in the key `output` in (true, false). Here is an example of output JSON format: {{"func": "JSON\_STR(use only \\n instead of \n)", "cases": [{{"input": "str", "output": "str"}}]}.

Figure 14: Prompt template of Verification Funcs and Cases Generation in AutoIF scenario.

### **Auto Evol-Instruct Prompt**

You are an Instruction Rewriter that rewrites the given #Instruction# into a more complex version. Please follow the steps below to rewrite the given #Instruction# into a more complex version. Step 1: Please read the #Instruction# carefully and list all the possible methods to make this instruction more complex

(to make it a bit harder for well-known AI assistants such as ChatGPT and GPT4 to handle). Please do not provide methods to change the language of the instruction!

Step 2: Please create a comprehensive plan based on the #Methods List# generated in Step 1 to make the #Instruction# more complex. The plan should include several methods from the #Methods List#.

Step 3: Please execute the plan step by step and provide the #Rewritten Instruction#. #Rewritten Instruction# can only add 10 to 20 words into the #Instruction#.

Step 4: Please carefully review the #Rewritten Instruction# and identify any unreasonable parts. Ensure that the #Rewritten Instruction# is only a more complex version of the #Instruction#. Just provide the #Final Rewritten Instruction# without any explanation.

Please reply strictly in the following format:

Step 1 #Methods List#:

Step 2 #Plan#:

Step 3 #Rewritten Instruction#:

Step 4 #Finally Rewritten Instruction#:

#Instruction#: {INSTRUCTION}

Figure 15: Prompt template of Auto Evol-Instruct scenario.

### **Response Generation Prompt**

### When input is provided:

Given the following instruction and input, please provide a comprehensive and accurate response. Instruction: {INSTRUCTION} Input: {INPUT} Response:

### When no input is provided:

Given the following instruction, please provide a comprehensive and accurate response. Instruction: {INSTRUCTION} Response:

Figure 16: Prompt template of response generation.

### **Evaluate Difficulty Level**

# Instruction

You first need to identify the given user intent and then label the difficulty level of the user query based on the content of the user query.

## User Query {QUERY}

## Output Format

Given the user query, in your output, you first need to identify the user intent and the knowledge needed to solve the task in the user query. Then, rate the difficulty level of the user query as 'very easy', 'easy', 'medium', 'hard', or 'very hard'.

Remember, only generate the difficulty level without any other words or symbols. ## Output

Figure 17: Prompt template of evaluating the difficulty levels.

### **Extract Keywords of Trajectory**

You are tasked with generating a concise summary for the given trajectory of instruction evolution. Please follow the steps below:

Step 1: Carefully read the given trajectories of instruction evolution and identify the key concept or process it describes. Step 2: Create a short and simple phrase that accurately summarizes the core idea of the trajectory. The summary should be succinct and focus on the essence of the evolution process. Ensure that the phrase does not contain any unnecessary symbols, punctuation, or formatting. It should be just a brief, clear description of the method. Please ignore the numerical labels or special identifiers at the beginning of the methods.

Provide only the summary phrase without any further explanation or additional information.

Trajectory of Instruction Evolution: {TRAJECTORY}

Figure 18: Prompt template of extracting the keywords from evolution trajectories.

### **Evaluate Difficulty Score**

# Instruction

You first need to identify the given user intent and then label the difficulty score of the user query based on the content of the user query.

## User Query {QUERY}

### ## Output Format

Given the user query, in your output, you first need to identify the user intent and the knowledge needed to solve the task in the user query. Then, rate the difficulty score of the user query from 0 to 100.

Remember, only generate the difficulty score without any other words or symbols. ## Output

Figure 19: Prompt template of evaluating the difficulty scores.

### **Evaluation Prompt**

[User] {USER QUERY} [Assistant 1] {ASSISTANT 1 QUERY} [Assistant 2] {ASSISTANT 2 QUERY} [System Information] We would like to request your feedback on the two dialogues shown above between two AI assistants. Focus on the AI's responses. The AI's responses should perfectly align with the user's needs. Additionally, the responses should be concise and to the point, avoiding unnecessary details or excessive information, while still being as comprehensive as possible in addressing the user's query. The answers must maintain good logical flow, use precise technical terms, and be factually accurate and objective. Based on the above criteria, compare the performance of Assistant 1 and Assistant 2. Determine which one is "better than," "worse than," or "equal to" the other. First, compare their responses and analyze which aligns better with the stated requirements. On the last line, output a single label only, selecting from one of the following: 'Assistant 1 is better than Assistant 2' 'Assistant 1 is worse than Assistant 2'

'Assistant 1 is equal to Assistant 2'

Figure 20: Prompt template of evaluating the win-tie-lose rates.