

STRUC-BENCH: Are Large Language Models Really Good at Generating Complex Structured Data?

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Abstract

Despite the impressive capabilities of Large Language Models (LLMs) such as GPT-4, they still encounter challenges when it comes to generating complex, structured outputs. This study aims to assess the current capability of LLMs in generating structured data and proposes a novel structure-aware fine-tuning approach to enhance their ability in this aspect. Here we introduce STRUC-BENCH, a benchmark that includes representative LLMs (GPT-NeoX-20B, GPT-3.5, GPT-4, and Vicuna), encompassing text tables, HTML, and LaTeX formats. To construct the benchmark, we employ FORMATCOT (Chain-of-Thought) to generate format instructions from target outputs. Moreover, considering the lack of task-specific metrics, we introduce two novel metrics: P-Score (Prompting Score) and H-Score (Heuristical Score). Experimental results demonstrate that our structure-aware fine-tuning approach, applied to LLaMA-7B, significantly improves adherence to natural language constraints, surpassing other evaluated LLMs. Our analysis reveals common errors and areas open for improvement. Accordingly, we present an ability map across six dimensions (coverage, formatting, reasoning, comprehension, pragmatics, and hallucination), suggesting promising directions for future research.

1 Introduction

Significant advancements have been made in various natural language processing tasks by Large Language Models (LLMs) (Brown et al., 2020; Scao et al., 2022; Ouyang et al., 2022; Muennighoff et al., 2022; OpenAI, 2023; Zhao et al., 2023a), especially in text generation tasks (Qin et al., 2023). The ability to output structured data, one of the key aspects of generative capability, has also attracted great interest in previous studies (Wu et al., 2022;

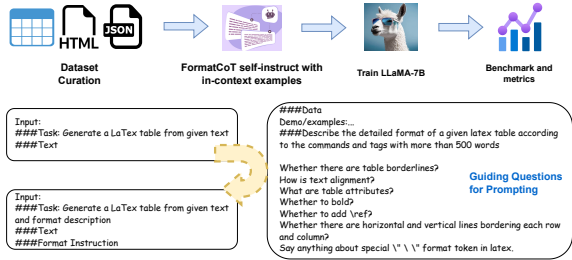


Figure 1: A system for describing complex structured formats and learning to follow this format in human language. We use zero-shot for inference.

Zhao et al., 2023c,b; Zha et al., 2023).

However, LLMs still underperform in generating complex structured outputs – a critical ability for various applications ranging from coding assistance to automated report writing. Furthermore, most evaluation of LLMs has been on natural text or code generation, and relatively less research has been conducted to evaluate LLMs on their ability to generate structured output. This leaves it unclear whether LLMs can generate complex structured data effectively. We aim to address the following unanswered questions and deliver an in-depth examination of our research.

First, there is a lack of systematic analysis and comprehensive benchmarks of the ability of LLMs to output complex structured data. Previous efforts on evaluating LLMs (Qin et al., 2023; Ma et al., 2023) on structured data primarily centered around simple Information Extraction (IE) tasks: recognizing named entities, extracting relations, and detecting events. Here the goal of IE tasks is to gather the extracted data in a highly structured form (Zhong and Chen, 2020). Much earlier work was considerably more task-centric as opposed to LLM-centric. The focus was predominantly on generating structured data from text (text-to-data) tasks with pre-trained models (He et al., 2023; Rossiello et al., 2022; Whitehouse et al., 2023; Pietruszka et al., 2022) like BART (Lewis et al., 2019) and

068 T5 (Raffel et al., 2020).

069 *Second, there is a lack of evaluation metrics* of
070 structured data generation. Existing benchmarks
071 often rely on rudimentary objective metrics such
072 as word overlap to measure the accuracy of the
073 content generated by the model (Li et al., 2023;
074 Wu et al., 2022; Pietruszka et al., 2022). This may
075 be insufficient for evaluating whether LLMs can
076 generate structured output, as an ideal evaluation
077 metric ought to also consider the format of gener-
078 ated content.

079 Third, is there potential for enhancing the per-
080 formance of current LLMs to better *follow natural*
081 *language inputs and generate outputs with the cor-*
082 *rect format?*

083 Our contributions are summarized as:

084 (1) We introduce STRUC-BENCH, a benchmark
085 specifically designed to generate structured data
086 in Tables, HTML, and LaTeX formats. (2) We
087 evaluate popular LLMs on STRUC-BENCH via two
088 proposed metrics to gain a comprehensive under-
089 standing of prevailing error types and limitations.
090 (3) We propose structure-aware instruction tuning,
091 leveraging GPT-3.5 to generate format instructions
092 and training the LLaMA model to follow these
093 formats. The promising results demonstrate that
094 fine-tuning small models can surpass the perfor-
095 mance of a large language model in this particular
096 task.

097 2 Problem Analysis and Benchmark

098 2.1 Problem Analysis

099 The task of generating complex structured data
100 presents a notable challenge that tests the capabili-
101 ties of LLMs in producing intricate, format-specific
102 outputs. This task moves beyond conventional text
103 generation. The complexity lies not only in the
104 need to generate accurate and coherent content but
105 also in maintaining a strict and specific data struc-
106 ture or format. For example, text-to-table is a task
107 that aims to convert unstructured textual data into
108 structured tabular data, by extracting necessary con-
109 tents from text and following the required structure
110 or format.

111 In our investigation, we have identified a signifi-
112 cant limitation of GPT-3.5 and GPT-4 in handling
113 complex structured output. Despite being state-of-
114 the-art LLMs developed by OpenAI, these models
115 both have demonstrated certain limitations in gener-
116 ating output in more complex formats, examples
117 can be found in Appendix A.

118 This shortcoming becomes evident when the
119 model is tasked with producing data that adhere
120 to specific structural formats or templates, such as
121 tables. Here, we select the Rotowire dataset (Wise-
122 man et al., 2017) as an investigation, as shown
123 in Appendix B. We collect human annotation by
124 MTurk (See Appendix C) to examine the error
125 types in 100 example instances. Figure 2 presents
126 the proportions of errors and each error type: EL-
127 ELEMENT ERRORS, ELEMENT FORMAT ERRORS,
128 STRUCTURE ERROR, STRUCTURE NAMING ER-
129 RORS.

130 We find that only **3%** of the output of GPT-3.5 is
131 completely correct, while GPT-4 is only **9%**. This
132 observation may be attributed to the inherent design
133 of the GPT family. While the GPT-4 excels at cap-
134 turing the statistical patterns of human language, it
135 does not specifically account for structured outputs
136 that require maintaining a state across a longer span
137 of tokens.

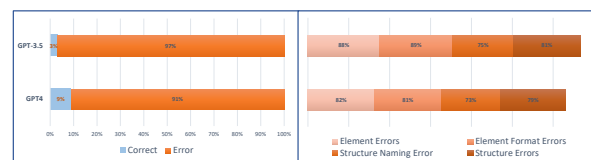


Figure 2: Error analysis by human annotation. Some error types are explained in Appendix A.

138 2.2 Benchmark

139 Firstly, we select tables from four prominent data-
140 to-text datasets: Rotowire (Wiseman et al., 2017),
141 E2E (Novikova et al., 2017), WikiTableText (Bao
142 et al., 2018), and WikiBio (Lebret et al., 2016) with
143 dimensions greater than 3x3 to ensure a sufficient
144 level of complexity. Simultaneously, we construct
145 more diverse datasets drawn from broader domains.
146 This includes tables from L^AT_EX and HTML data
147 strategically sourced from GitHub. Every kind of
148 table format introduces its unique intricacies, layers
149 of complexity, and degrees of structuration.

150 Table 1 gives statistics for the Rotowire dataset
151 and our constructed datasets. Then we evaluate 4
152 popular LLMs, including GPT-NeoX-20B (Black
153 et al., 2022), GPT-3.5 (Ouyang et al., 2022), GPT-
154 4 (OpenAI, 2023) and Vicuna-13B (Chiang et al.,
155 2023). For LaTeX and HTML data without paired
156 text, we harness GPT-3.5 to construct synthetic
157 descriptions to be utilized as input. To guarantee
158 the quality of our benchmark, we sample 50 ta-
159 bles for each format to ensure the correctness of
160 the descriptions. Initially, we achieved a satisfac-
161 tion rate of 76%. However, upon incorporating a

manual interpretation template (e.g. tab names for HTML) tailored to each format (Appendix E), our satisfaction rate improved significantly, reaching 96%. For example, HTML tables possess their own unique tags and structure, conforming faithfully to the syntax rules of HTML language.

Dataset	# Train	# Test	Format	Rows & Columns
Rotowire (Wiseman et al., 2017)	3.4k	728	Raw tex	7.26 & 8.75
Struc-Bench \LaTeX	5.3k	500	\LaTeX	2.75 & 4.47
Struc-Bench HTML	5.4k	499	HTML	5.50 & 3.54

Table 1: Struc-Bench data statistics. The number of Rows & Columns has been averaged.

3 Methodology

3.1 Data Generation

As shown in Figure 1, we propose FORMATCOT and self-instruct with GPT-3.5 to generate data, instruction pairs. Here the prompt of FORMATCOT involves guiding models to accurately extract, interpret, and employ the core elements present in a LaTeX table, inspired by (Wang et al., 2023b) in the summarization task. To verify the effectiveness of the FormatCOT, we do an ablation study in Appendix G. In essence, FORMATCOT analyzes a given LaTeX table and generates a comprehensive description that exceeds 500 words. This detailed description encompasses all relevant factors in defining and formatting a LaTeX table, then used as the input.

3.2 Structure-aware Instruction Tuning

Here we propose a structure-aware instruction tuning method to bolster the capability of LLMs in generating structured text (Touvron et al., 2023; Patil et al., 2023). Our ultimate goal is to enable LLaMA to comprehend the task at hand and deliver the output in a conversational mode. The entire pipeline can be found in Figure 1.

3.3 Evaluation Metrics

Evaluating the similarity of generated tables to the ground-truth tables is non-trivial: for instance, the same table can be formatted in many different ways in HTML or \LaTeX . Hence, our evaluation metric should ideally capture meaningful differences in the data presented, while being invariant to insignificant differences in formatting.

We propose to break down the similarity of two tables into two coarse components: *content* and *format*. In scoring content similarity, we attempt to parse *content* out the data within the table cells,

and compute the similarity. This similarity is computed between the generated and ground-truth table cells by commonly used similarity metrics. In scoring format similarity, we place higher emphasis on components such as the number of columns and rows, cell alignment, and the table caption. Both similarity scores do overlap (e.g. a table with the wrong number of rows/columns would likely score poorly on content), but we find that these two scores allow us to perform more involved analysis on where predicted and ground-truth tables differ.

3.3.1 P-Score

We take two approaches to score each metric. First, we perform model-based evaluation, querying GPT-3.5 with both tables and having it score the similarity of content and format separately. Following Wang et al. (2023a), we prompt the model to perform Chain-of-Thought (Wei et al., 2023) reasoning before outputting its scores, and we query the model with the predicted and ground-truth tables in both orders and average the scores. We report these as the *P-Score* (Prompting Score). The prompt of P-Score can be found in Appendix D.

3.3.2 H-Score

In addition to model-based evaluation, we also implement hand-crafted scoring functions to score the similarity of the tables. Since the tables can be presented in different formats, we implement several heuristics to normalize the tables and to compute their similarity. We use an average of Levenshtein distance and the Ratcliff/Obershelp similarity metric to compute the similarities between strings or data structures. These heuristically normalized metrics are reported as the *H-Score* (Heuristical Score). The implementation of scoring functions for different formats can be found in Appendix D.

4 Experiments

4.1 Basic Settings

For metrics, we use SacreBLEU, ROUGE-L, BERTScore, BARTScore, and BLEURT metrics as they are all classical metrics to evaluate text similarity, as well as two proposed metrics: P-Score and H-score. In our dataset, each item consists of three parts: instruction, input, and output. When generating results, we put each item’s instruction and input together as the final input to models. During the inference process, we provide the model with a natural language prompt to describe the form and content of our task, as well as the expected re-

Model	SacreBLEU	ROUGE-L	BERTScore	BARTScore	BLEURT	Content P-Score	Format P-Score	Content H-Score	Format H-Score
<i>Tables from Raw Text</i>									
GPT-NeoX-20B	35.24	55.78	68.91	-2.34	33.51	3.86	6.10	0.50	-1.32
GPT-3.5	56.92	70.97	91.35	-1.68	36.85	6.19	8.16	0.52	-1.27
GPT-4	68.13	75.44	94.89	-0.99	55.24	6.88	8.30	0.85	0.53
Vicuna-13B	40.12	50.77	75.21	-2.05	40.02	4.07	6.33	0.55	-1.38
Ours-7B	90.6	88.98	98.54	-0.69	66.07	7.69	8.60	1.65	3.61
<i>w.o.finetune</i>	9.9	36.56	81.63	-2.50	70.24	4.58	6.00	0.51	-1.01
<i>LaTeX</i>									
GPT-NeoX-20B	45.92	65.10	76.09	-2.05	40.87	7.23	7.02	0.56	0.72
GPT-3.5	56.94	75.99	86.25	-1.30	42.89	8.22	8.41	0.99	1.27
GPT-4	78.15	85.34	88.07	-1.09	67.11	8.78	8.81	1.10	1.35
Vicuna-13B	50.80	69.48	80.44	-1.07	36.74	7.70	8.10	0.78	1.06
Ours-7B	89.13	88.99	98.55	-0.69	66.07	8.94	9.05	1.14	1.52
<i>w.o.finetune</i>	47.24	70.89	73.27	-2.13	38.13	7.10	6.98	0.51	0.69
<i>HTML</i>									
GPT-NeoX-20B	60.36	72.13	86.88	-1.59	30.06	8.42	8.94	0.81	0.92
GPT-3.5	73.80	85.19	96.76	-1.46	34.81	9.11	9.35	1.10	2.15
GPT-4	79.25	85.95	97.22	-1.31	41.59	9.17	9.62	1.15	2.29
Vicuna-13B	58.75	70.37	88.65	-1.58	31.11	8.55	8.88	0.79	0.93
Ours-7B	77.50	86.08	96.25	-1.30	42.89	9.20	9.70	1.18	2.49
<i>w.o.finetune</i>	65.30	78.24	88.12	-1.57	32.78	8.22	8.81	0.92	0.96
<i>Average</i>									
GPT-NeoX-20B	47.47	64.33	77.29	-1.99	34.81	6.50	7.35	0.62	0.11
GPT-3.5	62.55	77.38	91.45	-1.48	38.18	7.84	8.64	0.87	0.72
GPT-4	68.11	82.24	93.39	-1.13	54.65	8.28	8.91	1.03	1.39
Vicuna-13B	49.89	63.54	81.43	-1.57	35.96	6.77	7.77	0.71	0.20
Ours-7B	85.74	88.02	97.78	-0.89	58.34	8.61	9.12	1.32	2.54
<i>w.o.finetune</i>	40.81	61.90	81.00	-2.07	47.05	6.63	7.26	0.64	0.21

Table 2: Automated evaluation results on the test set, involving five types of previous metrics and four proposed ones. *w.o.finetune* means that we also compared the performance of our model without structure-aware finetuning as an ablation study. ‘Average’ means calculating each model’s average score. ‘Ours-7B’ means the finetuned LLaMA.

253 sponse (e.g., “please generate a table given by the
254 following information and format”). Considering
255 the inconsistency observed by different metrics, we
256 also conducted a human evaluation on 100 exam-
257 ples using MTurk. Evaluators rated each example
258 on a scale of 10, assessing both format consistency
259 and content consistency. Our proposed P-Score and
260 Format H-Score have better instance-level Spear-
261 man correlation for format accuracy.

262 4.2 Results

263 Table 2 provides a comparative analysis of differ-
264 ent LLMs based on several metrics. For ‘Tables
265 from Raw Text’, the Ours-7B outperforms the other
266 models in every metric. Interestingly, without fine-
267 tuning, the performance drops significantly, partic-
268 ularly in SacreBLEU, ROUGE-L, and BERTScore.
269 The results for ‘LaTeX’ reveal a similar trend where
270 we again achieve the best results across all metrics,
271 except for the BLEURT metric, where GPT-4 takes
272 the lead. In the ‘HTML’ category, GPT-4 scores
273 the highest in SacreBLEU and BERTScore. How-
274 ever, these differences are slight and our 7B model
275 comes out on top for the rest of the metrics. The
276 results demonstrate that our approach exhibits supe-
277 rior performance, highlighting the efficacy of fine-
278 tuning smaller models in surpassing much larger

models.

279 Moreover, we delve into an analysis based on
280 our Mturk annotation, attributing observed short-
281 comings to several error types, spanning some key
282 dimensions. And we present an ability map, see
283 details in Appendix F.
284

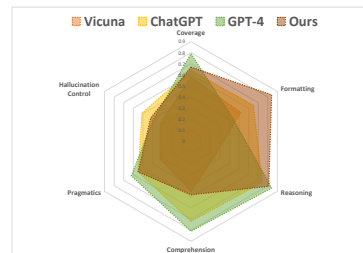


Figure 3: Visualization of LLM capability with human evaluation over STRUC-BENCH.

285 5 Conclusion

286 In conclusion, this work presents a comprehensive
287 examination of the limitations of LLMs in gener-
288 ating structured data. We propose new evaluation
289 metrics and incorporate diverse data types to de-
290 velop a dedicated benchmark. Our analysis iden-
291 tifies several areas of concern, notably in terms of
292 content accuracy, formatting, numerical reasoning,
293 and the handling of long tables.

6 Limitations

Although we present a comprehensive analysis, the exploration of LLMs in structured text generation presented in this paper has several limitations:

Domain-Specific Benchmark Development

While we’ve made strides in constructing benchmarks for structured text generation, it may be beneficial to develop benchmarks that cater to specific domains. Different fields might have unique structural requirements and understanding these nuances can significantly improve the models’ applicability across diverse contexts.

Expand the Range of Datasets There are endless data types and sources that can be explored. Incorporating a broader variety of datasets could expose the models to an even wider range of structural formats, ultimately enhancing their overall performance.

Enhancing Numerical Reasoning Capabilities

Our study identified inadequate numerical reasoning as one of the challenges faced by LLMs. Investigating techniques to bolster numerical reasoning in these models could lead to significant improvements in their performance.

Developing Advanced Methods

While our structure-aware instruction tuning method showed promising results, more sophisticated techniques could be developed. For instance, future work could explore ways of incorporating more explicit structural information into the model or developing methods that allow the model to learn structural patterns more effectively.

Exploring Multimodal LLMs As LLMs continue to evolve, there are opportunities to explore multimodal models that can process and generate both text and other forms of data, such as sound or images (Kamigaito et al., 2023), in a structured manner.

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A Analysis with Examples

A.1 Example Table A

The main difference between the reference tables and the tables generated by GPT-3.5 and GPT4 is in the completeness and precision of the data provided.

In the reference tables, all relevant data is fully represented: For the teams (Table 1), each team has a precise number or percentage for every statistic. Similarly, for the players (Table 2), each player has a definite number for every statistic, including minutes played in the format “mm:ss”.

of field goals’ column for Grizzlies is represented as "50" instead of "50.0%". Moreover, the ‘Wins’ column for the Suns is represented as "3" instead of "0". This misrepresentation can lead to significant misunderstanding of the data. The ‘Player’ table also has format errors. For instance, the ‘Minutes played’ column is missing the time format (i.e., “00:00”). On the other hand, the reference tables adhere to a standard format. Percentage data is represented with a ‘%’ sign, time data uses the ‘00:00’ format, and numeric data correctly represents each statistic.

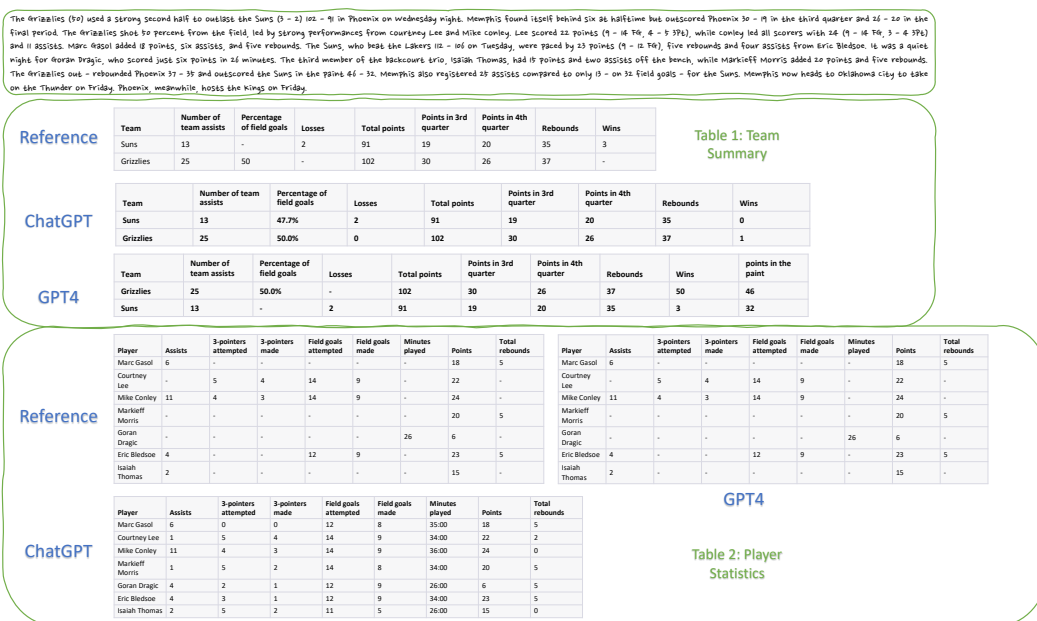


Figure 4: Using GPT-3.5 and GPT-4 to generate a table based on the input text, the generated results contain a large number of errors, including format errors and content errors.

In contrast, the generated tables show data that is incomplete and imprecise. For GPT-3.5 generated one, the team statistics table has some statistics missing, as represented by empty cells, and some are not presented as percentages. The player statistics table also has missing data in a similar fashion, and it lacks the "minutes played" statistics entirely. For instance, in the 'team' table, the "Percentage of field goals" column for the Suns is missing. Similarly, in the 'player' table, many key statistics such as "3-pointers attempted", "3-pointers made", "Field goals attempted", "Field goals made", and "Minutes played" are missing for various players. Regarding the format, we observe a lot of format errors. For example, the 'Percentage

The Grizzlies (10) used a strong second half to outlast the Suns (3 - 2) 102 - 91 in Phoenix on Wednesday night. Memphis found itself behind six at halftime but outscored Phoenix 30 - 19 in the third quarter and 26 - 20 in the final period. The Grizzlies shot 50 percent from the field, led by strong performances from Courtney Lee and Mike Conley. Lee scored 22 points (9 - 14 FG, 4 - 9 3PT), while Conley led all scorers with 24 (9 - 14 FG, 3 - 4 3PT) and 11 assists. Marc Gasol added 10 points, six assists, and five rebounds. The Suns, who beat the Lakers 112 - 106 on Tuesday, were paced by 23 points (9 - 12 FG), five rebounds and four assists from Eric Bledsoe. It was a quiet night for Goran Dragic, who scored just six points in 24 minutes. The third member of the backcourt Eric, Isaiah Thomas, had 19 points and two assists off the bench, while Markieff Morris added 20 points and five rebounds. The Grizzlies out-rebounded Phoenix 33 - 29 and outscored the Suns in the paint 44 - 31. Memphis also registered 29 assists compared to only 19 on 30 field goals - for the Suns. Memphis now heads to Oklahoma City to take on the Thunder on Friday. Phoenix, meanwhile, hosts the Kings on Friday.

Reference

Team	Number of team assists	Percentage of field goals	Losses	Total points	Points in 3rd quarter	Points in 4th quarter	Rebounds	Wins
Suns	13	-	2	91	19	20	35	3
Grizzlies	25	50	-	102	30	26	37	-

Vicuna-13B

Team	Number of team assists	Percentage of field goals	Losses	Total points	Points in 3rd quarter	Points in 4th quarter	Rebounds	Wins
Suns	13	-	3	91	19	20	35	5
Grizzlies	25	50.0%	-	102	30	26	37	7

LLaMA2-7B

Team	Number of team assists	Percentage of field goals	Losses	Total points	Points in 3rd quarter	Points in 4th quarter	Rebounds	Wins
Suns	13	40.6%	2	91	19	20	35	0
Grizzlies	25	50.0%	1	102	30	26	37	1

Table 1: Team Summary

Reference

Player	Assists	3-pointers attempted	3-pointers made	Field goals attempted	Field goals made	Minutes played	Points	Total rebounds
Marc Gasol	6	-	-	-	-	18	5	-
Courtney Lee	-	5	4	14	9	-	22	-
Mike Conley	11	4	3	14	9	-	24	-
Markieff Morris	-	-	-	-	-	20	5	-
Goran Dragic	-	-	-	-	26	6	-	-
Eric Bledsoe	4	-	-	12	9	-	23	5
Isaiah Thomas	2	-	-	-	-	15	-	-

Vicuna-13B

Player	Assists	3-pointers attempted	3-pointers made	Field goals attempted	Field goals made	Minutes played	Points	Total rebounds
Marc Gasol	6	-	-	14	9	32	38	5
Courtney Lee	-	4	5	14	9	32	22	-
Mike Conley	11	3	4	14	9	32	24	-
Markieff Morris	-	2	1	12	6	26	20	5
Goran Dragic	-	2	0	12	6	26	6	-
Eric Bledsoe	-	1	1	12	9	26	23	5
Isaiah Thomas	-	1	0	8	4	18	15	2

LLaMA2-7B

Player	Assists	3-pointers attempted	3-pointers made	Field goals attempted	Field goals made	Minutes played	Points	Total rebounds
Marc Gasol	6	-	-	14	9	32	38	5
Courtney Lee	-	4	5	14	9	32	22	-
Mike Conley	11	3	4	14	9	32	24	-
Markieff Morris	-	2	1	12	6	26	20	5
Goran Dragic	-	2	0	12	6	26	6	-
Eric Bledsoe	-	1	1	12	9	26	23	5
Isaiah Thomas	-	1	0	8	4	18	15	2

Table 2: Player Statistics

Figure 5: Using Vicuna-13B and LLaMA2-7B to generate a table based on the input text, the generated results contain a large number of errors, including format errors and content errors.

For Vicuna-13B results, although it has the correct format for both tables, there are still many element errors. For instance, the 'team' table has wrong statistics such as "Losses" and "Wins" for the Suns. Besides, in the 'player' table, many cells shouldn't have data. However, they actually have, which is obviously a mistake. Some cells like Isaiah Thomas's and Eric Bledsoe's 'Assists' should be 2 and 4, but they are none in Vicuna-13B 'player' table. Similarly, LLaMA2-7B results, have the same element errors in the 'team' table and worse errors in the 'player' table. It fills all cells, many of which should be none. As for some cells that should have data, their data are wrongly filled in like Eric Bledsoe's 'Assists' and 'Field goals made'.

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A.2 Error Type

Structure Errors: These errors pertain to the structural integrity of the generated tables. Specifically, they include instances where there are excess or missing rows or columns in comparison to the correct table structure. For instance, in figure 6 GPT4 generated result has missing columns like "Wins" and "Losses" in 'team' table.

Structure Naming Errors: This category captures errors related to the naming conventions used for rows or columns. Any discrepancies in a row or column names between the generated and correct table are flagged as structure naming errors. For instance, in figure 6 GPT4 generated result has wrong column names like "Half-Time Score" in the 'team' table.

Element Errors: These are inaccuracies observed at the element level within the generated table. Element errors encompass incorrect numbers, values, or inappropriately empty cells, reflecting discrepancies in individual table entries relative to the correct table. In figure 4 and figure 5, most errors are element errors.

The Grizzlies (30) used a strong second half to outlast the Suns (3-2) 102-91 in Phoenix on Wednesday night. Memphis found itself behind six at halftime but outscored Phoenix 30-19 in the third quarter and 26-20 in the final period. The Grizzlies shot 46 percent from the field, led by strong performances from Courtney Lee and Mike Conley. Lee scored 22 points (9-14 FG, 4-5 3Pt), while Conley led all scorers with 24 (9-14 FG, 3-4 3Pt) and 11 assists. Marc Gasol added 18 points, six assists, and five rebounds. The Suns, who beat the Lakers 12-106 on Tuesday, were paced by 23 points (9-12 FG), five rebounds and four assists from Eric Bledsoe. It was a quiet night for Goran Dragic, who scored just six points in 16 minutes. The third member of the backcourt Eric, Isaiah Thomas, had 15 points and two assists off the bench, while Markieff Morris added 20 points and five rebounds. The Grizzlies out-rebounded Phoenix 37-35 and outscored the Suns in the paint 46-32. Memphis also registered 25 assists compared to only 13 - on 32 field goals - for the Suns. Memphis now heads to Oklahoma City to take on the Thunder on Friday. Phoenix, meanwhile, hosts the Kings on Friday.

Reference

Team	Number of team assists	Percentage of field goals	Losses	Total points	Points in 3rd quarter	Points in 4th quarter	Rebounds	Wins
Suns	13	-	2	91	19	20	35	3
Grizzlies	25	50	-	102	30	26	37	-

Table 1: Team Summary

GPT4

Team	Half-Time Score	Final Score	Field Goals (%)	3Pt (%)	Rebounds	Assists	Points in the Paint
Grizzlies	46	102	50	N/A	37	25	46
Suns	52	91	N/A	N/A	35	13	32

Table 2: Player Statistics

Player	Assists	3-pointers attempted	3-pointers made	Field goals attempted	Field goals made	Minutes played	Points	Total rebounds
Marc Gasol	6	-	-	-	-	-	18	5
Courtney Lee	-	5	4	14	9	-	22	-
Mike Conley	11	4	3	14	9	-	24	-
Markieff Morris	-	-	-	-	-	-	20	5
Goran Dragic	-	-	-	-	-	26	6	-
Eric Bledsoe	4	-	-	12	9	-	23	5
Isaiah Thomas	2	-	-	-	-	-	15	-

Reference

Player	Team	Points	Assists	Rebounds	Field Goals (FG)	Three-Points (3Pt)
Courtney Lee	Grizzlies	22	N/A	N/A	9-14	4-5
Mike Conley	Grizzlies	24	11	N/A	9-14	3-4
Marc Gasol	Grizzlies	18	6	5	N/A	N/A
Eric Bledsoe	Suns	23	4	5	9-12	N/A
Goran Dragic	Suns	6	N/A	N/A	N/A	N/A
Isaiah Thomas	Suns	15	2	N/A	N/A	N/A
Markieff Morris	Suns	20	N/A	5	N/A	N/A

GPT4

Figure 6: Using GPT-4 to generate a table based on the input text without FORMATCOT, the generated results contain a large number of errors, including format errors and content errors.

B Rationale for Selecting the RotoWire Dataset

Traditional data-to-text datasets include Rotowire (Wiseman et al., 2017), E2E (Novikova et al., 2017), WikiTableText (Bao et al., 2018), and WikiBio (Lebret et al., 2016). Given that only the RotoWire dataset contains tables with more than 2 columns, we specifically opted to utilize this dataset. Furthermore, to maintain a certain level of complexity in our study, we filtered out tables with dimensions smaller than 3x3 in Rotowire.

Dataset	Train	Valid	Test	# of tokens	# of rows	# of columns
E2E	42.1k	4.7k	4.7k	24.90	4.58	2.00
WikiTableText	10.0k	1.3k	2.0k	19.59	4.26	2.00
WikiBio	582.7k	72.8k	72.7k	122.30	4.20	2.00

Table 3: Statistics of E2E, WikiTableText, and WikiBio datasets, including the number of instances in training, validation, and test sets, number of BPE tokens per instance, and number of rows per instance.

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C MTurk

About the qualifications of Amazon Mechanical Turk (MTurk) workers, we use the following qualifications to recruit in total of 10 MTurk workers with good track records: HIT approval rate greater than or equal to 98%, number of HITs approved greater than or equal to 500, and located in one of the following English native-speaking countries: Australia, Canada, New Zealand, United Kingdom, United States. Each annotator is limited to annotating 10 examples, including both the output of GPT-3.5 and GPT-4.

Annotators workers were compensated \$7, calibrated to equal a \$42/hour pay rate. We first annotated examples in-house to determine the required annotation speed. A summary block usually takes around 10 minutes.

To demonstrate our annotation template and facilitate future research, we show the interface for annotations.

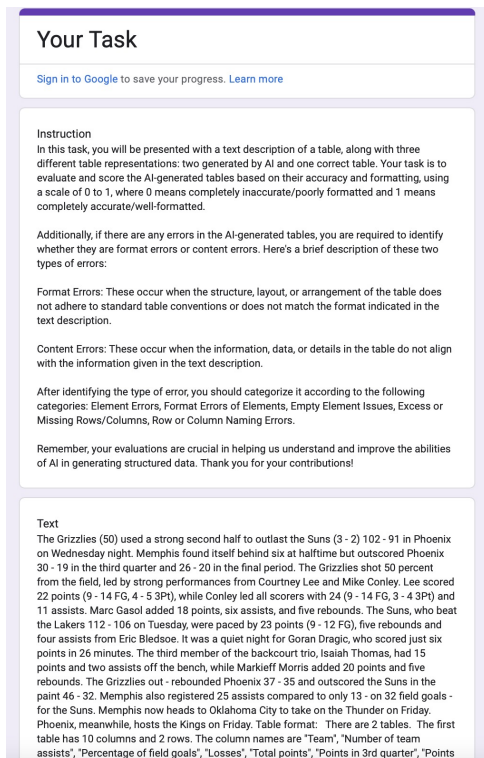


Figure 7: Interface of Mturk.

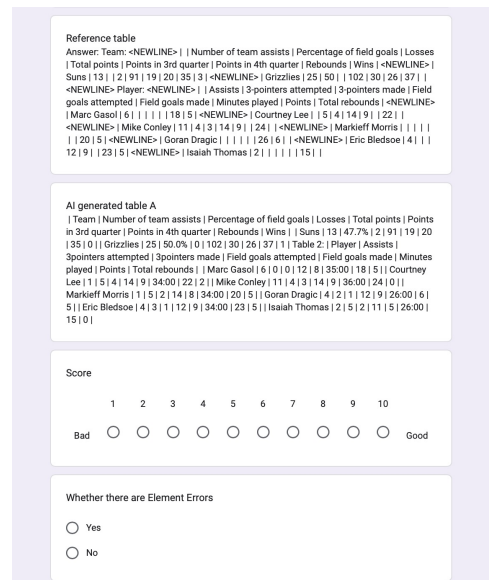


Figure 8: Interface of Mturk.

D Scoring

D.1 P-Score

Our approach involves prompting the model to engage in Chain-of-Thought reasoning prior to issuing its scores. Firstly, we instruct GPT on how to evaluate both "content similarity" and "structural similarity". Following this, the model is guided on the correct procedure to output its answer. In order to calculate the scores, the model is queried with both the predicted table and the ground truth table in varying sequences, after which the scores are averaged. We'll illustrate this process using the P-Scores prompt for raw text tables as an illustrative example:

"Based on the above, we wanted to determine if the above tables are similar. Ideally, they should have identical content and structure. Score the "content similarity" and "structural similarity" between 0 and 10.

- Content similarity: 10 if the contents of the table cells are identical, 0 if they are entirely different. If about 50% of the cells have the same data, the score should be 5.

- Structural similarity: 10 if the tables have the same structure (e.g. same column and rows with identical ordering, same alignment, etc.) although text formatting differences can be ignored (e.g. colors, font).

Output a JSON object such as the following:

```
""json
{{
  "content_similarity": ...
  "structural_similarity": ...
}}
```

Think carefully, and then output the scores."

D.2 H-Score

L^AT_EX We use the `pylatexenc` library to parse a given L^AT_EX table, and walk through the parse-tree structure in the `tabular` environment to identify the table "cells". We score the content similarity based on strings within the cells, and score structural similarity based on having the matching number of rows and columns, the same caption, and the same cell alignment.

HTML We use the `beautifulsoup4` library to parse a given L^AT_EX HTML snippet and walk through the parse-tree structure in `<table>`, `` or `` tags to identify data cells. We separately

build a tree of white-listed HTML tags to score the structural similarity, traversing an HTML document tree structure, disregarding the actual content within the tags and simplifying it by focusing only on specific HTML tags (defined in `RECOGNIZED_HTML_TAGS`). We score the content similarity based on strings within the cells and score structural similarity based on the similarity of the structure tree and the total number of cells matching.

White-listed HTML tags:

```
RECOGNIZED_HTML_TAGS = [
  "table", "tr", "th", "td",
  "ul", "ol", "li",
  "div", "span", "p",
  "a", "img", "embed", "pre",
  "h1", "h2", "h3", "h4", "h5", "h6",
  "input", "button",
]
```

Raw Text Tables In our evaluated dataset, each example consists of two tables (Team and Player). We do a string search for "Team" and "Player" headers to identify the two tables. We then parse the tables according to Markdown formatting, with newlines and pipes as row and column dividers respectively, to identify the table cells. We score the content similarity based on strings within the cells, and score structural similarity based on the similarity of column names and the number of rows and columns matching.

String Similarity Measurement: Our script includes methods to calculate the similarity between two strings. These methods can be used to compare the structure or content of HTML, latex documents, or any other pair of strings. The similarity is evaluated using well-established algorithms in text analysis: the Levenshtein distance and the `SequenceMatcher` from Python's `difflib` module.

E Prompt for Description Generation and Inference

Raw Text Table Description Prompt Traditional data-to-text datasets only have raw text for each table. However, it is not enough for Chatgpt or other LLMs to generate correct tables. As a result, we added some format descriptions to help them generate the correct tables. We use GPT-3.5 to achieve this. We want to get detailed format information without concrete contents in cells, so we explicitly include these requirements in the prompt. Here is our prompt: “Describe details about the given text. First, give the number of tables, and then for each table, describe its format such as the number of columns and rows, column names, and row names.”

HTML Table Description Prompt Unlike data-to-text datasets, HTML datasets only have final outputs, so we are required to generate a detailed description of their format and content. For content descriptions, we can simply ask GPT-3.5 to output raw text without HTML tags. For format descriptions, however, we need to ask GPT-3.5 to describe each tag, otherwise, it will leave out some tags and describe the table in general rather than detailed information. Moreover, it is necessary to ask it to use specific numbers instead of ‘several’ or ‘multiple’. Here is our prompt for HTML format descriptions: “Describe the format of this HTML in detail according to each HTML tag of the following HTML code. Be careful and make sure don’t miss any HTML tags. Please use more than 300 words to explain the format. Use specific numbers rather than being vague about several.”

LaTEX Table Description Prompt Similar to HTML prompt generation, it is necessary to ask GPT-3.5 to generate both format descriptions and content descriptions as latex datasets only have final outputs. For content descriptions, we can simply ask GPT-3.5 to describe the given latex table as detailed as it can and include all cells. For format description, since the latex format is too complex, we need to give it a small example to learn. Then we ask GPT-3.5 to describe the detailed format of a given latex table, including specific questions to help it generate format descriptions. Here is our prompt for latex format descriptions: “Describe the detailed format of a given latex table according to the commands and tags with more than 500 words. Include: Whether there is table

border lines? How is text alignment? What are table attributes? Whether to bold? Whether to add \ref? Please clearly explain whether there are horizontal and vertical lines bordering each row and column. Say anything about a special "\" format token in latex if there is one. Don’t display latex code directly. Use natural language. And provide enough format information for me to recreate this table based on your output description.”

Prompt for Inference When inferencing raw text tables, LLMs tend to output tabular results rather than raw text tables. As a result, we need to give it an example output first, then tell the model that the input consists of two parts, text and format descriptions, and ask the model to generate the output based on them. For HTML and Latex inference, we can simply ask models to infer from the input and specify the format and content sections in the input, since models can generate correct syntax.

746 **F Ability Map**

747 Based on our automated evaluation, we selected Vi-
748 cuna, ChatGPT, GPT-4, and Ours as representative
749 models and conducted an in-depth analysis of the
750 causes of model errors.

751 We identified content accuracy, formatting, nu-
752 merical reasoning, and handling of long tables as
753 the main sources of these errors.

754 At the fundamental level, we decompose the pro-
755 cess of model-generated complex structured out-
756 puts into two parts: Content Selection and Format
757 Planning. Initially, the model needs to identify key
758 information from a given vast amount of unstruc-
759 tured input, extract this information, understand
760 it, and organize it. Subsequently, it needs to plan
761 how to summarize these extracted details, devise
762 the format of the table to be generated, and then fill
763 in the information.

764 Accordingly, we can break down the model’s ca-
765 pabilities into Coverage, Formatting Reasoning,
766 Comprehension, Pragmatics, and Hallucination
767 Control.

768 Coverage entails the model’s ability to accurately
769 cover the content in the input. Formatting Reason-
770 ing pertains to judgment about the output format,
771 assessing if the model can find the most appropriate
772 and reasonable structured format.

773 Comprehension reflects whether the model can
774 understand the content of the input, as there are
775 times when it is necessary to infer from a large
776 amount of data (including performing addition or
777 subtraction or comparing multiple elements).

778 Pragmatics involves the ability to utilize special
779 formats, such as HTML tags and specific syntax in
780 LaTeX.

781 Finally, Hallucination Control signifies the
782 model’s ability to refrain from generating content
783 not present in the input.

784 We carried out manual annotations and obtained
785 visualized results to demonstrate these aspects.

786 **G Ablation Study for FormatCOT**

787 **G.1 Contrast between descriptions**

788 In this section, we conduct an ablation study to
789 examine the impact of our proposed FormatCOT.
790 In the generation of table descriptions sans For-
791 matCOT, we simply utilize the prompt: "Provide a
792 description of the following tables." The primary
793 differentiation between results pivots on the extent
794 of details incorporated.

795 For instance, in the FormatCOT result, the de-
796 scription comprises an array of detailed format
797 information - encompassing row names, column
798 names, and table count. The precision in these
799 details proves substantial enough for models to ac-
800 curately recreate the tables in question.

801 Contrastingly, the outcome bereft of FormatCOT
802 conveys considerably less information - providing
803 incomplete column names without the accompani-
804 ment of row names. This sparse degree of detail
805 proves insufficient for models seeking to faithfully
806 regenerate the corresponding tables.

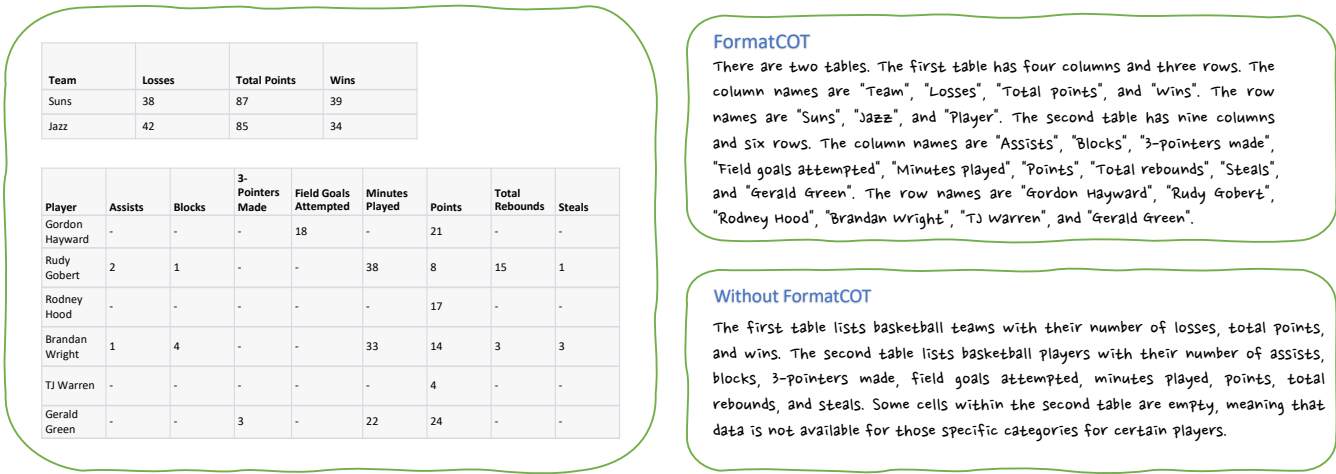


Figure 9: Using FormatCOT and normal instructions to ask GPT-3.5 to generate table descriptions based on the input text, FormatCOT results contain more detailed information about row names.

807 **G.2 Contrast between results**

808 In this section, we draw a comparison between
809 two sets of description results. The FormatCOT re-
810 sult showcases a table that stands remarkably close
811 to the correct table, albeit with minor errors. It
812 contains an extra row termed "Player" in the ini-
813 tial table, a discrepancy potentially attributable to
814 the fact that the result comprises two tables, with
815 "Player" denoting the header of the subsequent ta-
816 ble. We posit that this error could potentially be
817 circumvented with a different method of integrating
818 table names.

819 Furthermore, an additional column surfaces in
820 the second table, which in reality represents the
821 final row of that table. Besides these minor inaccur-
822 acies, the FormatCOT result accurately replicates
823 the content in each cell as well as maintaining the
824 overall format.

825 Conversely, the alternative result contains mul-
826 tiple errors that span both content and format. Ini-
827 tially, an additional row is present in the first ta-
828 ble, introducing an unrelated basketball team that
829 bears no relevance to the game under considera-
830 tion. Following this, the second table possesses an
831 excessive number of player names, encompassing
832 unnecessary players along with coaches who did
833 not participate in the game.

834 Furthermore, its content is not entirely accu-
835 rate, with discrepancies present in the statistics at-
836 tributed to both Gordon Hayward and Gerald Green.
837 These shortcomings underscore the efficiency and
838 essentiality of implementing the FormatCOT in
839 order to ensure accuracy and precision.

FormatCOT

Team	Losses	Total Points	Wins
Suns	38	87	39
Jazz	42	85	34
Player			

Player	Assists	Blocks	3-Pointers Made	Field Goals Attempted	Minutes Played	Points	Total Rebounds	Steals	Gerald Greens
Gordon Hayward	-	-	-	-	-	21	-	-	
Rudy Gobert	2	1	-	-	38	8	15	1	
Rodney Hood	-	-	1	-	-	17	-	-	
Brandan Wright	1	4	-	-	33	14	3	3	
TJ Warren	-	-	-	-	-	4	-	-	
Gerald Green	-	-	3	-	22	24	-	-	

Without FormatCOT

Team	Losses	Total Points	Wins
Phoenix Suns	38	87	39
Utah Jazz	42	85	34
Oklahoma City Thunder			

Player	Assists	Blocks	3-Pointers Made	Field Goals Attempted	Minutes Played	Points	Total Rebounds	Steals
Rodney Hood	-	-	-	-	-	-	-	-
Gerald Green	-	-	-	-	-	24	-	-
Brandan Wright	1	4	-	-	33	14	3	3
Trey Burke	-	-	-	-	-	-	-	-
T.J. Warren	-	-	-	-	-	4	-	-
Dante Exum	-	-	-	-	-	-	-	-
Joe Ingles	-	-	-	-	-	-	-	-
Gordon Hayward	2	1		18		21	15	1
Rudy Gobert	2	1			38	8	15	1

Figure 10: Using two descriptions to regenerate table descriptions based on the input text and descriptions, FormatCOT result is more correct in both format and content.