TRAVELPLANNER: A BENCHMARK FOR REAL-WORLD PLANNING WITH LANGUAGE AGENTS

Jian Xie[♠]*Kai Zhang[♣]*Jiangjie Chen[♠] Tinghui Zhu[♠] Renze Lou[♡] Yuandong Tian[◊] Yanghua Xiao[♠] Yu Su[♣]

♣Fudan University ♣The Ohio State University

[♡]The Pennsylvania State University [◊]Meta AI

jianxie22@m.fudan.edu.cn, shawyh@fudan.edu.cn, {zhang.13253, su.809}@osu.edu

Abstract

Planning has been part of the core pursuit for artificial intelligence since its conception, but earlier AI agents mostly focused on constrained settings because many of the cognitive substrates necessary for human-level planning have been lacking. Recently, language agents powered by large language models (LLMs) have shown interesting capabilities such as tool use and reasoning. Are these language agents capable of planning in more complex settings that are out of the reach of prior AI agents? To advance this investigation, we propose TravelPlanner, a new planning benchmark that focuses on travel planning, a common real-world planning scenario. It provides a rich sandbox environment, various tools for accessing nearly four million data records, and 1,225 meticulously curated planning intents and reference plans. Comprehensive evaluations show that the current language agents are not yet capable of handling such complex planning tasks—even GPT-4 only achieves a success rate of 0.6%. Language agents struggle to stay on task, use the right tools to collect information, or keep track of multiple constraints. However, we note that the mere possibility for language agents to tackle such a complex problem is in itself non-trivial progress. TravelPlanner provides a challenging yet meaningful testbed for future language agents.

1 INTRODUCTION

Planning is a hallmark of human intelligence. It is an evolutionary feat built upon numerous other capacities: using various tools to iteratively collect information and make decisions, recording intermediate plans (in working memory or on a physical device) for deliberation, and exploring alternative plans by running simulations, which in turn depends on a world model (Mattar & Lengyel, 2022; Ho et al., 2022). For decades, researchers have been attempting to develop AI agents to mimic humans' planning capability (Russell & Norvig, 2010; Georgievski & Aiello, 2015), but often in constrained settings (Campbell et al., 2002; Silver et al., 2016; 2017) because many of the cognitive substrates necessary for human-level planning have been lacking. AI agents that can work robustly in the largely unconstrained settings in which humans operate remain a distant goal.

The advent of large language models (LLMs; OpenAI (2022; 2023); Touvron et al. (2023a;b); Jiang et al. (2023)) brings new light to this classic problem. A new generation of language agents (Su, 2023; Sumers et al., 2023; Xie et al., 2023) powered by LLMs has emerged, characterized by their capability of using language as a vehicle for thought and communication. These agents have shown interesting capabilities, such as tool use (Schick et al., 2023; Patil et al., 2023; Qin et al., 2023) and various forms of reasoning (Wei et al., 2022; Yao et al., 2022; Lewkowycz et al., 2022), potentially fulfilling the role of some of the cognitive substrates that were lacking in earlier AI agents. Researchers have therefore investigated their potential in an array of planning tasks ranging from classic planning settings like Blocksworld (Valmeekam et al., 2023) to embodied agents (Huang et al., 2022; Ichter et al., 2022; Song et al., 2023; Wang et al., 2023) and web agents (Deng et al., 2023; Zhou et al., 2023a). However, the planning settings in existing work still largely follow the conventional setting that focuses on

^{*} The first two authors contributed equally. Work done during Jian Xie's internship at OSU NLP Group.

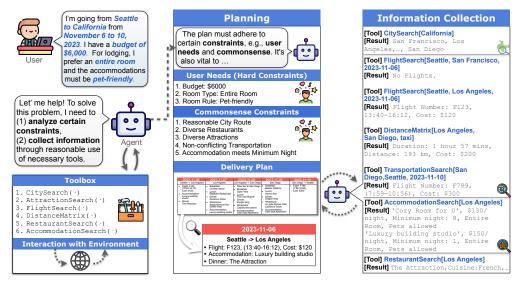


Figure 1: Overview of TravelPlanner. Given a query, language agents are tasked with employing various search tools to gather information. Based on the collected information, language agents are expected to deliver a plan that not only satisfies the user's needs specified in the query but also adheres to commonsense constraints.

single-objective optimization with fixed ground truths. An agent is tasked with predicting from a pre-defined set of actions, just now made by an LLM-powered agent.

Are language agents capable of planning in more complex yet realistic settings, closer to those in which humans operate? To advance this investigation, we propose TravelPlanner, a new planning benchmark that focuses on a common real-world planning scenario—travel planning. This is a challenging, time-consuming task even for humans (but most people can do it successfully, with the right tools and enough time): 1) Planning a multi-day itinerary is inherently *long-horizon*, involving a large number of interdependent decisions on places, lodging, transportation, dining, etc. 2) Travel planning involves many *constraints*, ranging from explicit constraints such as budget and various user needs to implicit commonsense constraints, e.g., people cannot teletransport to another city without using some means of transportation. 3) Travel planning requires strong *agency* to proactively acquire necessary information using various tools (e.g., to search flights and restaurants) from the partially observable environment and deliberate over the collected information to further the planning while being mindful of all the explicit and implicit constraints. Planning tasks of such complexity are out of the reach of prior AI agents (Russell & Norvig, 2010).

TravelPlanner provides a rich sandbox environment with around four million data entries crawled from the Internet that can be accessed via six tools. We also meticulously curate 1,225 diverse user queries (along with their reference plans), each imposing a different combination of constraints. A representative example is illustrated in Figure 1.

We comprehensively evaluate five LLMs, such as GPT-4 (OpenAI, 2023), Gemini (G Team et al., 2023), and Mixtral (Jiang et al., 2024), and four planning strategies, such as ReAct (Yao et al., 2022) and Reflexion (Shinn et al., 2023), on their capability of delivering complete plans and following constraints. The main findings are as follows:

• State-of-the-art LLMs cannot handle complex planning tasks like those in TravelPlanner. GPT-4 successfully produces a plan that meets all the constraints for a few tasks (0.6%), while all other LLMs fail to complete any tasks.

• Existing planning strategies such as ReAct and Relexion, which may be effective for simpler planning settings, are insufficient for the multi-constraint tasks in TravelPlanner. They often fail to convert their reasoning into the right actions correctly and keep track of global or multiple constraints. Language agents need more sophisticated planning strategies to approach human-level planning.

• Further analyses reveal many common failure modes of existing language agents, such as argument errors in tool use, being trapped in dead loops, and hallucinations.

Although most of our findings lean negatively toward the current language agents, we should note that the mere possibility for an artificial agent to tackle such a complex task is non-trivial progress in itself. TravelPlanner provides a challenging yet meaningful testbed for future agents to hill-climb toward human-level planning in complex settings.

Finally, a silver lining: while our well-trained human annotators averagely take 12 minutes to manually annotate a plan, a language agent can produce a plan in just 1–2 minutes automatically. Perhaps one day, language agents will become capable enough to help automate away many of such tedious tasks for us.

2 RELATED WORK

2.1 LARGE LANGUAGE MODEL BASED AGENTS

Empowered by large language models (LLMs), language agents have the capability to decompose complex tasks and arrive at solutions through a series of reasoned actions. Notable examples such as AutoGPT (AutoGPT, 2023), BabyAGI (Nakajima, 2023), and HuggingGPT (Shen et al., 2023) have illuminated the community with their impressive abilities. Current LLM-powered language agents, equipped with Memory, Tool-use, and Planning modules, have seen a substantial improvement in their general abilities (Weng, 2023). Memory in language agents refers to their ability to acquire and process information. It is divided into two types: long-term memory, which is the parametric memory inherent in LLMs, and short-term memory also known as in-context learning (Brown et al., 2020) or working memory. Techniques like memory summarization (Chen et al., 2023; Zhou et al., 2023); Liang et al., 2023) and retrieval (Andreas, 2022; Park et al., 2023; Zhong et al., 2023) are widely employed to enhance the memory capabilities of language agents. Moreover, by interacting with external tools, language agents expand their potential capabilities significantly. This tool-augmentation paradigm has been validated as effective in previous work (Nakano et al., 2021; Lu et al., 2023; Xie et al., 2023). We discuss the planning module in Section 2.2.

2.2 PLANNING

Planning, a hallmark of human intelligence, entails a sequence of actions that involve decomposing tasks, searching for solutions, and making final decision (Hayes-Roth & Hayes-Roth, 1979; Grafman et al., 2004; Su, 2023). This skill is crucial for achieving human-level intelligence and has been widely studied in areas such as robotics (McDermott, 1992; Alterovitz et al., 2016) and transportation scheduling (Cross & Estrada, 1994; Pinedo, 2005). The emergence of language agents powered by LLMs has further intensified discussions around their planning capabilities (Liu et al., 2023a; Valmeekam et al., 2023). Previous research has demonstrated that language agents can effectively decompose tasks and engage in step-by-step reasoning, leading to significant improvements (Wei et al., 2022; Yuan et al., 2023; Zheng et al., 2024). Furthermore, to optimize solution searches in fewer steps, classical data structures like trees and graphs have been employed in prior studies (Yao et al., 2023; Besta et al., 2023), enhancing the planning capabilities of language agents. In addition, methods involving feedback from the environment (Yao et al., 2022; Shinn et al., 2023) have been shown to be beneficial. However, while these planning abilities have shown promise in specific tasks, the effectiveness of these planning strategies in scenarios with multiple constraints remains uncertain.

2.3 EVALUATION OF LANGUAGE AGENTS

Previous studies typically assess LLM-powered language agents in focused domains: arithmetic reasoning targeting correct solutions (Roy & Roth, 2015; Cobbe et al., 2021; Patel et al., 2021); tool-use evaluating agents' proficiency in employing tools and reporting results (Li et al., 2023; Xu et al., 2023; Zhuang et al., 2023b); and web navigation, testing agents' ability to locate specific websites (Deng et al., 2023; Zhou et al., 2023a; Liu et al., 2023c). However, the complexity of the real world implies that previous evaluation methods, which focus on single objective and fixed ground truths, may fall short of capturing the full scope of agents' capabilities. To address this, we introduce TravelPlanner for comprehensive evaluations, assessing whether language agents can generate feasible solutions facing various objectives, referred to as constraints in this paper.

Table 1: Constraint description. The environment constraints are manifested through the feedback received from the environment, assessing whether the language agent can adjust its plan appropriately. The commonsense constraints and hard constraints are evaluated based on how well the language agent's plan aligns with these specific criteria.

Constraint	Description							
Environment Constraint								
Unavailable Transportation	There is no available flight or driving information between the two cities.							
Unavailable Attractions	There is no available attraction information in the queried city.							
	Commonsense Constraint							
Within Sandbox	All information in the plan must be within the closed sandbox; otherwise, it will be considered a hallucina tion.							
Complete Information	No key information should be left out of the plan, such as the lack of accommodation during travel.							
Within Current City All scheduled activities for the day must be located within that day's city(s).								
Reasonable City Route Changes in cities during the trip must be reasonable.								
Diverse Restaurants	Restaurant choices should not be repeated throughout the trip.							
Diverse Attractions	Attraction choices should not be repeated throughout the trip.							
Non-conf. Transportation	Transportation choices within the trip must be reasonable. For example, having both "self-driving" and "flight" would be considered a conflict.							
Minimum Nights Stay	The number of consecutive days spent in a specific accommodation during the trip must meet the corre sponding required minimum number of nights' stay.							
	Hard Constraint							
Budget	The total budget of the trip.							
Room Rule	Room rules include "No parties", "No smoking", "No children under 10", "No pets", and "No visitors".							
Room Type	Room types include "Entire Room", "Private Room", "Shared Room", and "No Shared Room".							
Cuisine	Cuisines include "Chinese", "American", "Italian", "Mexican", "Indian", "Mediterranean", and "French'							
Transportation	Transportation options include "No flight" and "No self-driving".							

3 TRAVELPLANNER

3.1 OVERVIEW

We introduce TravelPlanner, a benchmark crafted for evaluating language agents in tool-use and complex planning within multiple constraints. Grounding to travel planning, a real-world use-case that naturally includes diverse constraints such as user needs and commonsense constraints, TravelPlanner evaluates whether agents can develop flexible travel plans by collecting information via diverse tools and making decisions while satisfying the constraints.

TravelPlanner comprises 1,225 queries in total. The queries in TravelPlanner are divided into nine groups. This classification is based on two criteria: the duration of travel and the number of hard constraints. The dataset is divided into the training, validation, and test set. The training set includes 5 queries per group with human-annotated plans (45 pairs in total), the validation set includes 20 queries per group (180 in total), and the test set includes 1,000 queries.

3.2 CONSTRAINT INTRODUCTION

In order to assess whether agents can perceive, understand, and satisfy various constraints to formulate a feasible plan, as outlined in Table 1, we include three types of constraints:

• Environment Constraints: The real world is dynamic, necessitating agents to be adaptable. For instance, flights to a particular destination may be unavailable at certain times (e.g., no flights from Seattle to San Francisco in Figure 1), possibly because tickets are sold out. In such cases, the agent must dynamically seek an alternative, like changing the destination of the flight or the way of transportation. To simulate this, we introduce environment constraints within TravelPlanner to test the adaptability of agents in planning.

• **Commonsense Constraints**: Agents, functioning in real-world and serving humans, should consider commonsense when designing plans. For instance, repeatedly visiting the same attraction is not typical. To evaluate agents' understanding and utilization of commonsense during planning, we include the commonsense constraint in TravelPlanner.

• **Hard Constraints**: A crucial ability for agents is to effectively satisfy personalized user needs. To evaluate this, TravelPlanner incorporates various user needs, such as budget constraints. These user needs are termed hard constraints. The hard constraint measures the agent's generalization ability with regard to different user needs.

3.3 BENCHMARK CONSTRUCTION PIPELINE

Environment Setting. In TravelPlanner, we create a static and closed sandbox environment Table 2: The number of data entries in the database. for consistent and unbiased evaluations. This setup ensures that all agents access the same unchanging information from our static databases, avoiding the variability and potential biases introduced by dynamic data. To offer various travel options that align with the real world, we ensure the database for each tool in TravelPlanner contains rich information. The database size of each tool is listed in Table 2. For more tool

Tool	Data Entries (#)
CitySearch	312
FlightSearch	3,827,361
DistanceMatrix	$17,\!603$
RestaurantSearch	9,552
AttractionSearch	5,303
AccommodationSearch	5,064

details, please refer to Appendix A.2 and A.3. Additionally, agents are instructed to use the "Notebook-Write" tool to record necessary information for planning. This tool is integrated to evaluate agents' working memory management and prevents maximum token limit caused by context accumulation.

Query Construction. To create diverse queries for TravelPlanner, we begin with several fundamental elements, including departure city, destination, and specific date range, randomly chosen to form the skeleton of each query. Subsequently, we adjust the duration of travel and the number of hard constraints to create different levels of complexity.

The duration of the travel—3, 5, or 7 days—determines the number of cities included in the plan. Specifically, 3-day plans focus on one city, while 5 days and 7 days involve visiting one randomly chosen state, with trips to 2 cities for the 5-day plans and 3 cities for the 7-day plans, respectively. A greater number of days requires more frequent tool usage by language agents, thus increasing the difficulty of managing the long-horizon aspect of planning. The uncertain destination challenges agents to decide on multiple cities, where they must consider factors such as inter-city connectivity.

Furthermore, we introduce diverse user needs as hard constraints to add further complexity and realism. The difficulty levels are categorized as follows:

• Easy: Queries at this level are primarily budget-constrained for a single person. The initial budget for each query is determined using a set of crafted heuristic rules.

• Medium: In addition to budget constraints, medium queries introduce an additional hard constraint, randomly selected from a constraint pool including cuisine type, room type, and room rule. Furthermore, the number of people varies between 2 and 8, which influences the calculation of costs for both transportation and accommodation.

• Hard: Hard queries include additional transportation preference into the constraint pool, along with all the constraints in medium queries. Each hard query contains three hard constraints randomly selected from the constraint pool.

This method ensures the diversity of queries. Minor changes in these elements can lead to significantly different plans. Finally, based on elements, we utilize GPT-4 (OpenAI, 2023) to generate natural language queries.

Human Annotation. To ensure every query has at least one feasible plan, we invite 20 graduate students to meticulously annotate plans for synthesized queries. One plan is deemed eligible only if it meets all the constraints outlined in our evaluation script, which is detailed in Section 3.4. This rigorous process resulted in the creation of 1,225 validated query-plan pairs. We pay annotators an average of \$0.80 for each plan they annotate.

Quality Control. To ensure the quality of each natural language query and its corresponding annotated plan, the authors performed a detailed review of every query and plan, rectifying any errors found. Additionally, to ensure the challenges, we re-calibrate each query's budget using the costs from corresponding human-annotated plans. This approach replaces the initial heuristic-generated budgets, which might be too high, thus reducing the number of feasible plans. Through multiple stages of human verification, we ensure the high quality of each query in TravelPlanner and the presence of at least one feasible solution.

3.4 EVALUATION

To ensure a comprehensive evaluation of the plans offered by agents, we assess them from multiple dimensions. Specifically, we first extract key components¹, including transportation, restaurants, attractions, and accommodations, which are initially presented as natural language. These components are then organized into a formally structured plan, which will be evaluated automatically through pre-defined scripts. The evaluation criteria include the following:

• **Delivery Rate**: This metric assesses whether agents can successfully deliver a final plan within a limited number of steps. Falling into dead loops, experiencing numerous failed attempts, or reaching the maximum number of steps (30 steps in our experimental setting) will result in failure.

• Commonsense Constraint Pass Rate: Comprising eight commonsense dimensions, this metric evaluates whether a language agent can incorporate commonsense into their plan without explicit instructions.

• Hard Constraint Pass Rate: This metric measures whether a plan satisfies all explicitly given hard constraints in the query, which aims to test the agents' ability to adapt to diverse user needs.

• Final Pass Rate: This metric represents the proportion of feasible plans that meet all aforementioned constraints among all tested plans. It serves as an indicator of agents' proficiency in producing plans that meet a practical standard.

We do not separately assess environment constraints since their impact is inherently reflected in the "Within Sandbox" and "Complete Information" metrics. For instance, when cities lack transportation or attractions, agents typically resort to hallucination or opt not to provide an answer, reflecting the impact of environment constraints.

For the Commonsense Constraint Pass Rate and Hard Constraint Pass Rate, we utilize two evaluation strategies: *micro* and *macro*. The *micro* strategy calculates the ratio of passed constraints to the total number of constraints. The **Micro Pass Rate** is defined as:

Micro Pass Rate =
$$\frac{\sum_{p \in P} \sum_{c \in C_p} \mathbb{1}_{passed(c,p)}}{\sum_{p \in P} |C_p|},$$
(1)

where P represents the set of all plans being evaluated, C_p denotes the set of constraints applicable to a specific plan p in P, and passed(X, Y) is a function determining whether Y meets constraints X.

The *macro* strategy calculates the ratio of plans that pass all commonsense or hard constraints among all tested plans. We define the **Macro Pass Rate** as:

Macro Pass Rate =
$$\frac{\sum_{p \in P} \mathbb{1}_{\text{passed}(C_p, p)}}{|P|}.$$
 (2)

These two metrics evaluate an agent's capability of following individual constraints vs. all the constraints holistically.

3.5 SOLE-PLANNING SETTING

While TravelPlanner is designed to assess the overall abilities of agents in tool-use and planning (two-stage mode), we also setup a simplified mode solely evaluating agents' planning skills (soleplanning mode). In this setting, we utilize human-annotated plans to pre-determine the destination cities, and provide detailed and necessary information directly to agents, such as restaurants in the provided cities. This eliminates the need for tool calling as agents don't need to collect information from scratch via tools anymore.

4 EXPERIMENTS

We evaluate the performance of various LLMs and planning strategies on TravelPlanner. In the two-stage mode, we use the ReAct (Yao et al., 2022) framework for information collection, which is recognized for its effective iteration with tools (Zhuang et al., 2023b) while varying the foundation

¹We use GPT-4-Turbo for this extraction process. Please refer to Appendix B.4.5 for more details.

Table 3: Main results of different LLMs and planning strategies on the TravelPlanner validation and test set. The best results are marked in bold. When the collected information is insufficient, Gemini Pro tends to directly refuse to provide the plan. Interviews with annotators reveal that manually annotating a plan averagely takes around 12 minutes. However, language agents, such as GPT-3.5-Turbo, can accomplish this task in just 1 to 2 minutes, showcasing their efficiency. We provide tool-use error analysis in Appendix B.3.

	Validation (#180)				Test (#1,000)							
	Delivery Rate	Delivery Pass		monsense Hard Con ass Rate Pass R		Hing		Commonsense Pass Rate		Hard Constraint Pass Rate		Final Pass Rate
		Micro	Macro	Micro	Macro	1 ass Rate	Rate	Micro	Macro	Micro	Macro	. I ass Kate
Greedy Search	100	74.4	0	60.8	37.8	0	100	72.0	0	52.4	31.8	0
				Two-	stage							
Mistral-7B-32K (Jiang et al., 2023)	8.9	5.9	0	0	0	0	7.0	4.8	0	0	0	0
Mixtral-8×7B-MoE (Jiang et al., 2024)	49.4	30.0	0	1.2	0.6	0	51.2	32.2	0.2	0.7	0.4	0
Gemini Pro (G Team et al., 2023)	28.9	18.9	0	0.5	0.6	0	39.1	24.9	0	0.6	0.1	0
GPT-3.5-Turbo (OpenAI, 2022)	86.7	54.0	0	0	0	0	91.8	57.9	0	0.5	0.6	0
GPT-4-Turbo (OpenAI, 2023)	89.4	61.1	2.8	15.2	10.6	0.6	93.1	63.3	2.0	10.5	5.5	0.6
				Sole-p	lanning							
Direct _{GPT-3.5-Turbo}	100	60.2	4.4	11.0	2.8	0	100	59.5	2.7	9.5	4.4	0.6
CoT _{GPT-3.5-Turbo}	100	66.3	3.3	11.9	5.0	0	100	64.4	2.3	9.8	3.8	0.4
ReAct _{GPT-3.5-Turbo}	82.2	47.6	3.9	11.4	6.7	0.6	81.6	45.9	2.5	10.7	3.1	0.7
Reflexion _{GPT-3.5-Turbo}	93.9	53.8	2.8	11.0	2.8	0	92.1	52.1	2.2	9.9	3.8	0.6
Direct _{Mixtral-8x7B-MoE}	100	68.1	5.0	3.3	1.1	0	99.3	67.0	3.7	3.9	1.6	0.7
Direct _{Gemini Pro}	93.9	65.0	8.3	9.3	4.4	0.6	93.7	64.7	7.9	10.6	4.7	2.1
Direct _{GPT-4-Turbo}	100	80.4	17.2	47.1	22.2	4.4	100	80.6	15.2	44.3	23.1	4.4

LLMs. This approach allows us to assess how different LLMs perform under a uniform tool-use framework. The agents are required to give the plan directly based on the information collected by themselves, without employing any other planning strategies. In the sole-planning mode, our evaluation goes beyond varying LLMs to include different planning strategies. This aims to assess if the strategies proven effective in other planning benchmarks maintain their efficacy in TravelPlanner. All experiments are conducted in a zero-shot setting.

4.1 **BASELINES**

Greedy Search. To evaluate the effectiveness of traditional rule-based strategies within TravelPlanner, we include greedy search as a baseline and set cost as the optimization objective. Please refer to Appendix B.1 for more details.

LLMs. Due to the long context window requirement of ReAct and the massive information as text, we limit our consideration to LLMs capable of handling inputs exceeding 8K in length. As a result, our selection includes three closed-source LLMs: **GPT-3.5-Turbo** (OpenAI, 2022), **GPT-4-Turbo** (OpenAI, 2023), and **Gemini Pro** (G Team et al., 2023), as well as two open-source LLMs: **Mistral-7B-32K** (Jiang et al., 2023) and **Mixtral-8x7B-MoE** (Jiang et al., 2024). For all these models, we adopt the official instruction formats whenever available.

Planning Strategies. To explore the effectiveness of current planning strategies, we evaluate four representative ones: **Direct, ZS-CoT** (Wei et al., 2022), **ReAct** (Yao et al., 2022), and **Reflexion** (Shinn et al., 2023). For the implementation details, please refer to Appendix B.1. We do not include **ToT** (Yao et al., 2023) and **GoT** (Besta et al., 2023) because they require extensive exploration of the search space, prohibitively costly for problems as complex as TravelPlanner. Also, given their performance close to ReAct in complex tasks (Zhuang et al., 2023a), the potential benefits of these methods may be limited.

4.2 MAIN RESULTS

In this section, we discuss the performance of various LLMs and planning strategies on TravelPlanner (Table 3). We have the following observations:

TravelPlanner poses a significant challenge. In the two-stage mode, GPT-4-Turbo with ReAct achieves only 0.6% in the final pass rate, and none of the other LLMs can pass any of the tasks. Even given all the necessary information in the sole-planning mode, existing planning strategies like ReAct and Reflexion still struggle with planning in TravelPlanner, even though they have shown their

effectiveness in conventional planning tasks. It is noteworthy that the best-performing agent still falls short on hard constraints even when compared to greedy search. This poor performance underlines the difficulty of TravelPlanner and shows that current agents struggle with complex planning.

Agents show a substantial gap between the two modes. The comparison of the two modes reveals the agents' struggles in fiddling with both information collection and planning. Across all metrics, the scores of any model in the two-stage mode are lower than those in the sole-planning mode, with the largest gap reaching over 30%. Similar to humans, language agents also seem to have a limited "cognitive capacity" and their performance deteriorates when multitasking. We provide a further analysis in Section 5.1.

Agents struggle in obtaining a high macro pass rate. While some agents achieve high micro scores, their macro scores remain low. This pattern shows that although agents manage to satisfy some constraints, they often overlook some other constraints in the meantime. Consequently, this indicates the current agents fail to consider multiple constraints holistically, a critical requirement for navigating the complex tasks in TravelPlanner.

In summary, TravelPlanner poses a great challenge to current agents. The SoTA LLMs and planning strategies, which often show equal or superior to human-level performance on many traditional tasks, are far from sufficient for complex planning tasks that humans are capable of. TravelPlanner provides a challenging yet meaningful benchmark for the development of more capable agents.

5 IN-DEPTH ANALYSIS

5.1 PLANNING ERROR ANALYSIS

We detail each constraint pass rate in Table 4, from which we have the following observations: **The number of hard constraints affects the performance of agents.** Agents consistently exhibit pass rates below 10% across all levels of difficulty, and this performance deteriorates further as more constraints are introduced. This trend highlights that current agents struggle with multi-constraint tasks, a key aspect of TravelPlanner.

Comprehensive information collection is essential for agents to plan effectively. In the sole-planning mode, agent performance improves over the two-stage mode. To investigate this, Table 5 shows agents in two-stage mode use tools less effectively compared to the reference plans. This comparison indicates that agents often fail to finish completed information collection. Consequently, they either generate made-up information or omit specific details. This leads to low pass rates for the "Within Sandbox" and "Complete Information" constraints. Additionally, this discrepancy becomes more pronounced with an increase in the duration of travel. This emphasizes the need for agents to improve their capabilities in long-horizon tasks.

Agents struggle with global planning scenarios. Global constraints "Minimum Nights Stay" and "Budget" demand a holistic approach to planning, necessitating that agents not only assess their current decisions but also anticipate

Table 4: Constraint pass rate of GPT-4-Turbo on
test set. The results of the sole-planning mode are
based on the Direct strategy.

Constraint Type		Two-stag	e	Sole-planning				
	Easy	Medium	Hard	Easy	Medium	Hard		
Commonsense Constraint								
Within Sandbox	37.4	31.2	33.9	76.4	71.5	79.3		
Complete Information	53.4	52.9	58.0	94.5	96.4	96.2		
Within Current City	69.3	67.3	68.3	89.1	80.8	82.4		
Reasonable City Route	44.5	45.6	54.9	99.4	99.7	99.1		
Diverse Restaurants	85.1	81.4	86.8	91.1	89.8	87.8		
Diverse Attractions	94.3	90.4	94.0	100.0	100.0	100.0		
Non-conf. Transportation	70.1	73.3	83.1	60.1	56.5	87.5		
Minimum Nights Stay	46.8	46.2	51.1	37.4	28.8	30.1		
	Hard	l Constrai	int					
Budget	10.1	8.4	4.4	37.4	35.1	25.1		
Room Rule	-	5.6	11.3	-	31.5	43.6		
Cuisine	-	10.8	11.4	-	57.5	46.7		
Room Type	-	12.4	13.8	-	45.7	56.7		
Transportation	-	-	18.6	-	-	77.5		
Final								
Final Pass Rate	1.1	0.3	0.3	8.0	2.7	2.2		

Table 5: Comparison of the numbers of different tool uses between agent (GPT-4-Turbo) and reference. The results of agent are based on the number of entries written into the "Notebook".

Average		Agent		Reference			
	3-day	5-day	7-day	3-day	5-day	7-day	
FlightSearch	0.7	1.2	0.8	2.0	3.0	4.0	
DistanceMatrix	0.3	0.6	1.2	2.0	3.0	4.0	
RestaurantSearch	0.9	1.5	2.4	1.0	2.0	3.0	
AttractionSearch	0.9	1.7	2.4	1.0	2.0	3.0	
AccommodationSearch	0.9	1.6	2.5	1.0	2.0	3.0	

future implications. Current LLMs' auto-regressive nature limits them to independently obtain out-

Tool-use	Direct	Reflexion
Query: Please plan a travel itinerary for me.	Query: Please create a travel itinerary for a	Query: Can you help construct a travel plan
I'm departing from Cincinnati and heading to	solo traveler departing from Jacksonville and	that begins in Philadelphia and includes visits
Norfolk for three days. The dates of travel	heading to Los Angeles for a period of 3	to 3 cities in Virginia? The trip duration is for
are from March 10th to March 12th, 2022.	days, from March 25th to March 27th, 2022.	7 days, from March 15th to March 21st,
I have a budget of \$1,400 for this trip.	The budget for this trip is now set at \$2,400.	2022, with a total budget of \$1,800.
Trajectory:	Plan:	Trajectory:
Action 1: FlightSearch[Cincinnati, Norfolk,	Day 1:	
2023-03-10]	transportation: Flight Number: F3765485,	Observation 3: The cost of your current
Observation 1: There is no flight from	from Jacksonville to Los Angeles	plan is 316.0 dollars.
Cincinnati to Norfolk on 2023-03-10.		
Action 2: FlightSearch[Cincinnati, Norfolk,	accommodation: Midtown East 2 Bed/2 Bath	Thought 4: I need to select a more
2023-03-09	Elevator Building Apt (7-day minimum night)	budget-friendly accommodation to keep
Action 3: FlightSearch[Cincinnati, Norfolk,		the overall trip within the \$1,800 budget.
2023-03-11	Day 2:	Action 4: CostEnquiry[{"transportation": "-",
Action 4: FlightSearch[Cincinnati, Richmond,		"breakfast": "-", "attraction": "Virginia
2023-03-10]	accommodation: Midtown East 2 Bed/2 Bath	Museum", "lunch": "Guang Zhou Chinese
	Elevator Building Apt (7-day minimum night)	Restaurant, Richmond", "dinner": "Sandpiper
Action 8: FlightSearch[Cincinnati, Charlotte,	5	Restaurant & Lounge, Richmond",
2023-03-10]	Day 3:	"accommodation": "2 bd 2 bathroom
Action 9: I'm sorry, but as an AI	transportation: Flight Number: F3765485,	Apartment in Upper East Side, Richmond"}]
language model, I am unable to execute actions or observe their outcomes.	from Los Angeles to Jacksonville	Observation 4: The cost of your plan is 389.0 dollars.
actions of observe their outcomes.		Sosio dollars.

Figure 2: Case studies of failures. All cases are gained from GPT-4-Turbo based agents. For details of GPT-4-Turbo with the Reflexion strategy and more cases, please refer to Appendix B.2 and C.2.

comes from multiple future branches. This highlights the necessity and urgent need of new strategies, such as backtracking for adjusting or employing heuristic methods for forward-looking planning.

5.2 CASE STUDIES

To investigate the drawbacks of current agents in-depth, we provide several failure cases in Figure 2. We conclude with the following features:

Agents fail to complete a plan due to the inability to rectify persistent errors. In tool-use scenarios, agents often fail to deliver a plan even when all preceding steps are executed correctly. Further investigation reveals that this issue often stems from incorrect date inputs. As shown in the left part of Figure 2, despite correct execution, agents repeatedly use incorrect dates. This leads to null results, as the data in the TravelPlanner sandbox is based on 2022. Such repeated failures eventually cause the agents to stop planning. This indicates a significant limitation: agents cannot self-correct their initial and incorrect assumptions.

Agents produce hallucinatory answers due to information confusion. To understand why agents provide hallucinatory answers even when supplied with sufficient information in the sole-planning mode, we conduct a detailed analysis. We observe a tendency for agents to confuse one piece of information with another. As shown in the middle part of Figure 2, agents mistakenly use the same flight number for both departure and return flights. Such errors result in hallucinations, as the information provided in the plan does not align with the data in the sandbox. This suggests that agents might be lost when faced with mass information, known as "Lost in the Middle" (Liu et al., 2023b).

Agents struggle to align their actions with their reasoning. To understand the reasons behind the lower delivery rate of Reflexion (Shinn et al., 2023), we examine specific examples. As illustrated in the right part of Figure 2, we observe a discrepancy between what agents think and what they do. Despite recognizing the necessity to minimize costs, they tend to randomly select items, some of which may be more expensive. This discrepancy demonstrates that agents struggle to synchronize their actions with their analytical reasoning, severely impeding their delivery rate.

6 CONCLUSION

We introduce TravelPlanner, a benchmark grounded in real-world scenarios, designed to assess the multi-constraint planning and tool-use abilities of current language agents. Our benchmark presents a significant challenge: even the most advanced language agent frameworks only achieve a mere 0.6% score in the final pass rate. Further analysis shows that these agents are unable to take all constraints into consideration to deliver feasible plans.

TravelPlanner's intricate logic and general applicability stand as vital components in the progressive development of language agents, thus contributing to the broader quest for AI abilities. We envision TravelPlanner as a catalyst for future research, aiming to enhance agents' performance in increasingly complex scenarios, hill-climbing towards human-level cognitive capabilities.

REFERENCES

- Ron Alterovitz, Sven Koenig, and Maxim Likhachev. Robot planning in the real world: Research challenges and opportunities. *Ai Magazine*, 37(2):76–84, 2016.
- Jacob Andreas. Language models as agent models. In Yoav Goldberg, Zornitsa Kozareva, and Yue Zhang (eds.), *Findings of the Association for Computational Linguistics: EMNLP 2022*, pp. 5769–5779, Abu Dhabi, United Arab Emirates, December 2022. Association for Computational Linguistics. doi: 10.18653/v1/2022.findings-emnlp.423. URL https://aclanthology.org/ 2022.findings-emnlp.423.

AutoGPT. Autogpt, 2023. URL https://github.com/Significant-Gravitas/AutoGPT.

- Maciej Besta, Nils Blach, Ales Kubicek, Robert Gerstenberger, Lukas Gianinazzi, Joanna Gajda, Tomasz Lehmann, Michal Podstawski, Hubert Niewiadomski, Piotr Nyczyk, et al. Graph of thoughts: Solving elaborate problems with large language models. *arXiv preprint arXiv:2308.09687*, 2023.
- Tom Brown, Benjamin Mann, Nick Ryder, Melanie Subbiah, Jared D Kaplan, Prafulla Dhariwal, Arvind Neelakantan, Pranav Shyam, Girish Sastry, Amanda Askell, et al. Language models are few-shot learners. *Advances in neural information processing systems*, 33:1877–1901, 2020.
- Murray Campbell, A Joseph Hoane Jr, and Feng-hsiung Hsu. Deep blue. *Artificial intelligence*, 134 (1-2):57–83, 2002.
- Howard Chen, Ramakanth Pasunuru, Jason Weston, and Asli Celikyilmaz. Walking down the memory maze: Beyond context limit through interactive reading. *arXiv preprint arXiv:2310.05029*, 2023.
- Karl Cobbe, Vineet Kosaraju, Mohammad Bavarian, Mark Chen, Heewoo Jun, Lukasz Kaiser, Matthias Plappert, Jerry Tworek, Jacob Hilton, Reiichiro Nakano, et al. Training verifiers to solve math word problems. arXiv preprint arXiv:2110.14168, 2021.
- S. Cross and R. Estrada. Dart: an example of accelerated evolutionary development. In *Proceedings* of *IEEE 5th International Workshop on Rapid System Prototyping*, pp. 177–183, 1994. doi: 10.1109/IWRSP.1994.315895.
- Xiang Deng, Yu Gu, Boyuan Zheng, Shijie Chen, Samuel Stevens, Boshi Wang, Huan Sun, and Yu Su. Mind2web: Towards a generalist agent for the web. In *Thirty-seventh Conference on Neural Information Processing Systems Datasets and Benchmarks Track*, 2023. URL https: //openreview.net/forum?id=kiYqb03wqw.
- Gemini G Team, Rohan Anil, Sebastian Borgeaud, Yonghui Wu, Jean-Baptiste Alayrac, Jiahui Yu, Radu Soricut, Johan Schalkwyk, Andrew M Dai, Anja Hauth, et al. Gemini: a family of highly capable multimodal models. *arXiv preprint arXiv:2312.11805*, 2023.
- Yingqiang Ge, Wenyue Hua, Jianchao Ji, Juntao Tan, Shuyuan Xu, and Yongfeng Zhang. Openagi: When llm meets domain experts. *arXiv preprint arXiv:2304.04370*, 2023.
- Ilche Georgievski and Marco Aiello. Htn planning: Overview, comparison, and beyond. *Artificial Intelligence*, 222:124–156, 2015.
- Jordan Grafman, Lee Spector, and Mary Jo Rattermann. Planning and the brain. In *The cognitive* psychology of planning, pp. 191–208. Psychology Press, 2004.
- Barbara Hayes-Roth and Frederick Hayes-Roth. A cognitive model of planning. *Cognitive science*, 3 (4):275–310, 1979.
- Mark K Ho, Rebecca Saxe, and Fiery Cushman. Planning with theory of mind. *Trends in Cognitive Sciences*, 26(11):959–971, 2022.
- Wenlong Huang, Pieter Abbeel, Deepak Pathak, and Igor Mordatch. Language models as zero-shot planners: Extracting actionable knowledge for embodied agents. In *International Conference on Machine Learning*, pp. 9118–9147. PMLR, 2022.

- Brian Ichter, Anthony Brohan, Yevgen Chebotar, Chelsea Finn, Karol Hausman, Alexander Herzog, Daniel Ho, Julian Ibarz, Alex Irpan, Eric Jang, Ryan Julian, Dmitry Kalashnikov, Sergey Levine, Yao Lu, Carolina Parada, Kanishka Rao, Pierre Sermanet, Alexander Toshev, Vincent Vanhoucke, Fei Xia, Ted Xiao, Peng Xu, Mengyuan Yan, Noah Brown, Michael Ahn, Omar Cortes, Nicolas Sievers, Clayton Tan, Sichun Xu, Diego Reyes, Jarek Rettinghouse, Jornell Quiambao, Peter Pastor, Linda Luu, Kuang-Huei Lee, Yuheng Kuang, Sally Jesmonth, Nikhil J. Joshi, Kyle Jeffrey, Rosario Jauregui Ruano, Jasmine Hsu, Keerthana Gopalakrishnan, Byron David, Andy Zeng, and Chuyuan Kelly Fu. Do as I can, not as I say: Grounding language in robotic affordances. In Karen Liu, Dana Kulic, and Jeffrey Ichnowski (eds.), *Conference on Robot Learning, CoRL 2022, 14-18 December 2022, Auckland, New Zealand*, volume 205 of *Proceedings of Machine Learning Research*, pp. 287–318. PMLR, 2022. URL https://proceedings.mlr.press/v205/ichter23a.html.
- Albert Q Jiang, Alexandre Sablayrolles, Arthur Mensch, Chris Bamford, Devendra Singh Chaplot, Diego de las Casas, Florian Bressand, Gianna Lengyel, Guillaume Lample, Lucile Saulnier, et al. Mistral 7b. *arXiv preprint arXiv:2310.06825*, 2023.
- Albert Q. Jiang, Alexandre Sablayrolles, Antoine Roux, Arthur Mensch, Blanche Savary, Chris Bamford, Devendra Singh Chaplot, Diego de las Casas, Emma Bou Hanna, Florian Bressand, Gianna Lengyel, Guillaume Bour, Guillaume Lample, Lélio Renard Lavaud, Lucile Saulnier, Marie-Anne Lachaux, Pierre Stock, Sandeep Subramanian, Sophia Yang, Szymon Antoniak, Teven Le Scao, Théophile Gervet, Thibaut Lavril, Thomas Wang, Timothée Lacroix, and William El Sayed. Mixtral of experts, 2024.
- Aitor Lewkowycz, Anders Andreassen, David Dohan, Ethan Dyer, Henryk Michalewski, Vinay V. Ramasesh, Ambrose Slone, Cem Anil, Imanol Schlag, Theo Gutman-Solo, Yuhuai Wu, Behnam Neyshabur, Guy Gur-Ari, and Vedant Misra. Solving quantitative reasoning problems with language models. In Sanmi Koyejo, S. Mohamed, A. Agarwal, Danielle Belgrave, K. Cho, and A. Oh (eds.), Advances in Neural Information Processing Systems 35: Annual Conference on Neural Information Processing Systems 2022, NeurIPS 2022, New Orleans, LA, USA, November 28 December 9, 2022, 2022. URL http://papers.nips.cc/paper_files/paper/2022/hash/18abbeef8cfe9203fdf9053c9c4fe191-Abstract-Conference.html.
- Minghao Li, Yingxiu Zhao, Bowen Yu, Feifan Song, Hangyu Li, Haiyang Yu, Zhoujun Li, Fei Huang, and Yongbin Li. Api-bank: A comprehensive benchmark for tool-augmented llms. In *Proceedings* of the 2023 Conference on Empirical Methods in Natural Language Processing, pp. 3102–3116, 2023.
- Xinnian Liang, Bing Wang, Hui Huang, Shuangzhi Wu, Peihao Wu, Lu Lu, Zejun Ma, and Zhoujun Li. Unleashing infinite-length input capacity for large-scale language models with self-controlled memory system. *arXiv preprint arXiv:2304.13343*, 2023.
- Bo Liu, Yuqian Jiang, Xiaohan Zhang, Qiang Liu, Shiqi Zhang, Joydeep Biswas, and Peter Stone. Llm+ p: Empowering large language models with optimal planning proficiency. *arXiv preprint arXiv:2304.11477*, 2023a.
- Nelson F. Liu, Kevin Lin, John Hewitt, Ashwin Paranjape, Michele Bevilacqua, Fabio Petroni, and Percy Liang. Lost in the middle: How language models use long contexts, 2023b. arXiv:2307.03172.
- Xiao Liu, Hao Yu, Hanchen Zhang, Yifan Xu, Xuanyu Lei, Hanyu Lai, Yu Gu, Hangliang Ding, Kaiwen Men, Kejuan Yang, et al. Agentbench: Evaluating llms as agents. *arXiv preprint arXiv:2308.03688*, 2023c.
- Pan Lu, Baolin Peng, Hao Cheng, Michel Galley, Kai-Wei Chang, Ying Nian Wu, Song-Chun Zhu, and Jianfeng Gao. Chameleon: Plug-and-play compositional reasoning with large language models. In *Thirty-seventh Conference on Neural Information Processing Systems*, 2023. URL https://openreview.net/forum?id=HtqnVSCj3q.

Marcelo G Mattar and Máté Lengyel. Planning in the brain. Neuron, 110(6):914-934, 2022.

Drew McDermott. Robot planning. AI magazine, 13(2):55-55, 1992.

- Yohei Nakajima. Task-driven autonomous agent utilizing gpt-4, pinecone, and langchain for diverse applications, 2023.
- Reiichiro Nakano, Jacob Hilton, Suchir Balaji, Jeff Wu, Long Ouyang, Christina Kim, Christopher Hesse, Shantanu Jain, Vineet Kosaraju, William Saunders, et al. Webgpt: Browser-assisted question-answering with human feedback. *arXiv preprint arXiv:2112.09332*, 2021.

OpenAI. Chatgpt, 2022. URL https://openai.com/blog/chatgpt.

- OpenAI. Gpt-4 technical report. *arXiv preprint arXiv:2303.08774*, 2023. URL https://arxiv. org/abs/2303.08774.
- Joon Sung Park, Joseph O'Brien, Carrie Jun Cai, Meredith Ringel Morris, Percy Liang, and Michael S Bernstein. Generative agents: Interactive simulacra of human behavior. In *Proceedings of the 36th Annual ACM Symposium on User Interface Software and Technology*, pp. 1–22, 2023.
- Arkil Patel, Satwik Bhattamishra, and Navin Goyal. Are NLP models really able to solve simple math word problems? In *Proceedings of the 2021 Conference of the North American Chapter of the Association for Computational Linguistics: Human Language Technologies*, pp. 2080–2094, Online, June 2021. Association for Computational Linguistics. doi: 10.18653/v1/2021.naacl-main. 168. URL https://aclanthology.org/2021.naacl-main.168.
- Shishir G Patil, Tianjun Zhang, Xin Wang, and Joseph E Gonzalez. Gorilla: Large language model connected with massive apis. *arXiv preprint arXiv:2305.15334*, 2023.
- Michael Pinedo. Planning and scheduling in manufacturing and services. Springer, 2005.
- Yujia Qin, Shihao Liang, Yining Ye, Kunlun Zhu, Lan Yan, Yaxi Lu, Yankai Lin, Xin Cong, Xiangru Tang, Bill Qian, et al. Toolllm: Facilitating large language models to master 16000+ real-world apis. arXiv preprint arXiv:2307.16789, 2023.
- Subhro Roy and Dan Roth. Solving general arithmetic word problems. In Lluís Màrquez, Chris Callison-Burch, and Jian Su (eds.), *Proceedings of the 2015 Conference on Empirical Methods in Natural Language Processing*, pp. 1743–1752, Lisbon, Portugal, September 2015. Association for Computational Linguistics. doi: 10.18653/v1/D15-1202. URL https://aclanthology.org/D15-1202.

Stuart J Russell and Peter Norvig. Artificial intelligence a modern approach. London, 2010.

- Timo Schick, Jane Dwivedi-Yu, Roberto Dessi, Roberta Raileanu, Maria Lomeli, Eric Hambro, Luke Zettlemoyer, Nicola Cancedda, and Thomas Scialom. Toolformer: Language models can teach themselves to use tools. In *Thirty-seventh Conference on Neural Information Processing Systems*, 2023. URL https://openreview.net/forum?id=Yacmpz84TH.
- Yongliang Shen, Kaitao Song, Xu Tan, Dongsheng Li, Weiming Lu, and Yueting Zhuang. Hugging-GPT: Solving AI tasks with chatGPT and its friends in hugging face. In *Thirty-seventh Conference* on Neural Information Processing Systems, 2023. URL https://openreview.net/forum?id= yHdTscY6Ci.
- Noah Shinn, Federico Cassano, Ashwin Gopinath, Karthik R Narasimhan, and Shunyu Yao. Reflexion: Language agents with verbal reinforcement learning. In *Thirty-seventh Conference on Neural Information Processing Systems*, 2023.
- David Silver, Aja Huang, Chris J Maddison, Arthur Guez, Laurent Sifre, George Van Den Driessche, Julian Schrittwieser, Ioannis Antonoglou, Veda Panneershelvam, Marc Lanctot, et al. Mastering the game of go with deep neural networks and tree search. *nature*, 529(7587):484–489, 2016.
- David Silver, Hado Hasselt, Matteo Hessel, Tom Schaul, Arthur Guez, Tim Harley, Gabriel Dulac-Arnold, David Reichert, Neil Rabinowitz, Andre Barreto, et al. The predictron: End-to-end learning and planning. In *International Conference on Machine Learning*, pp. 3191–3199. PMLR, 2017.

- Chan Hee Song, Jiaman Wu, Clayton Washington, Brian M Sadler, Wei-Lun Chao, and Yu Su. Llm-planner: Few-shot grounded planning for embodied agents with large language models. In Proceedings of the IEEE/CVF International Conference on Computer Vision, pp. 2998–3009, 2023.
- Yu Su. Language agents: a critical evolutionary step of artificial intelligence. *yusu.substack.com*, Sep 2023. URL https://yusu.substack.com/p/language-agents.
- Theodore R Sumers, Shunyu Yao, Karthik Narasimhan, and Thomas L Griffiths. Cognitive architectures for language agents. *arXiv preprint arXiv:2309.02427*, 2023.
- Hugo Touvron, Thibaut Lavril, Gautier Izacard, Xavier Martinet, Marie-Anne Lachaux, Timothée Lacroix, Baptiste Rozière, Naman Goyal, Eric Hambro, Faisal Azhar, et al. Llama: Open and efficient foundation language models. *arXiv preprint arXiv:2302.13971*, 2023a. URL https://arxiv.org/abs/2302.13971.
- Hugo Touvron, Louis Martin, Kevin Stone, Peter Albert, Amjad Almahairi, Yasmine Babaei, Nikolay Bashlykov, Soumya Batra, Prajjwal Bhargava, Shruti Bhosale, et al. Llama 2: Open foundation and fine-tuned chat models. *arXiv preprint arXiv:2307.09288*, 2023b.
- Karthik Valmeekam, Alberto Olmo, Sarath Sreedharan, and Subbarao Kambhampati. Planbench: An extensible benchmark for evaluating large language models on planning and reasoning about change. In *Thirty-seventh Conference on Neural Information Processing Systems*, 2023.
- Guanzhi Wang, Yuqi Xie, Yunfan Jiang, Ajay Mandlekar, Chaowei Xiao, Yuke Zhu, Linxi Fan, and Anima Anandkumar. Voyager: An open-ended embodied agent with large language models. *arXiv* preprint arXiv:2305.16291, 2023.
- Jason Wei, Xuezhi Wang, Dale Schuurmans, Maarten Bosma, Fei Xia, Ed Chi, Quoc V Le, Denny Zhou, et al. Chain-of-thought prompting elicits reasoning in large language models. *Advances in Neural Information Processing Systems*, 35:24824–24837, 2022.
- Lilian Weng. Llm-powered autonomous agents. *lilianweng.github.io*, Jun 2023. URL https: //lilianweng.github.io/posts/2023-06-23-agent/.
- Tianbao Xie, Fan Zhou, Zhoujun Cheng, Peng Shi, Luoxuan Weng, Yitao Liu, Toh Jing Hua, Junning Zhao, Qian Liu, Che Liu, Leo Z. Liu, Yiheng Xu, Hongjin Su, Dongchan Shin, Caiming Xiong, and Tao Yu. Openagents: An open platform for language agents in the wild, 2023.
- Qiantong Xu, Fenglu Hong, Bo Li, Changran Hu, Zhengyu Chen, and Jian Zhang. On the tool manipulation capability of open-source large language models, 2023.
- Shunyu Yao, Jeffrey Zhao, Dian Yu, Nan Du, Izhak Shafran, Karthik R Narasimhan, and Yuan Cao. React: Synergizing reasoning and acting in language models. In *The Eleventh International Conference on Learning Representations*, 2022.
- Shunyu Yao, Dian Yu, Jeffrey Zhao, Izhak Shafran, Thomas L. Griffiths, Yuan Cao, and Karthik R Narasimhan. Tree of thoughts: Deliberate problem solving with large language models. In *Thirty-seventh Conference on Neural Information Processing Systems*, 2023. URL https:// openreview.net/forum?id=5Xc1ecx01h.
- Siyu Yuan, Jiangjie Chen, Ziquan Fu, Xuyang Ge, Soham Shah, Charles Jankowski, Yanghua Xiao, and Deqing Yang. Distilling script knowledge from large language models for constrained language planning. In *Proceedings of the 61st Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers)*, pp. 4303–4325, Toronto, Canada, July 2023. Association for Computational Linguistics. doi: 10.18653/v1/2023.acl-long.236. URL https://aclanthology.org/2023.acl-long.236.
- Boyuan Zheng, Boyu Gou, Jihyung Kil, Huan Sun, and Yu Su. Gpt-4v(ision) is a generalist web agent, if grounded. *arXiv preprint arXiv:2401.01614*, 2024.
- Wanjun Zhong, Lianghong Guo, Qiqi Gao, and Yanlin Wang. Memorybank: Enhancing large language models with long-term memory. *arXiv preprint arXiv:2305.10250*, 2023.

- Shuyan Zhou, Frank F Xu, Hao Zhu, Xuhui Zhou, Robert Lo, Abishek Sridhar, Xianyi Cheng, Yonatan Bisk, Daniel Fried, Uri Alon, et al. Webarena: A realistic web environment for building autonomous agents. *arXiv preprint arXiv:2307.13854*, 2023a. URL https://webarena.dev.
- Wangchunshu Zhou, Yuchen Eleanor Jiang, Peng Cui, Tiannan Wang, Zhenxin Xiao, Yifan Hou, Ryan Cotterell, and Mrinmaya Sachan. Recurrentgpt: Interactive generation of (arbitrarily) long text. *arXiv preprint arXiv:2305.13304*, 2023b.
- Yuchen Zhuang, Xiang Chen, Tong Yu, Saayan Mitra, Victor Bursztyn, Ryan A Rossi, Somdeb Sarkhel, and Chao Zhang. Toolchain*: Efficient action space navigation in large language models with a* search. *arXiv preprint arXiv:2310.13227*, 2023a.
- Yuchen Zhuang, Yue Yu, Kuan Wang, Haotian Sun, and Chao Zhang. ToolQA: A dataset for LLM question answering with external tools. In *Thirty-seventh Conference on Neural Information Processing Systems Datasets and Benchmarks Track*, 2023b. URL https://openreview.net/forum?id=pV1xV2RK61.

APPENDIX

Within this supplementary material, we elaborate on the following aspects:

- Appendix A: Benchmark Details
- Appendix B: Experiment Details
- Appendix C: Case Presentation

A BENCHMARK DETAILS

A.1 DATASET DISTRIBUTION

In Table A.1, we list the detailed group distribution on training, validation and test set.

Table A.1: Dataset distribution.						
	Days	Easy	Medium	Hard		
Training (#45)	3-day 5-day 7-day	5 5 5	5 5 5	555		
Validation (#180)	3-day 5-day 7-day	20 20 20	20 20 20	$20 \\ 20 \\ 20 \\ 20$		
Test (#1,000)	3-day 5-day 7-day	$122 \\ 116 \\ 110$	$104 \\ 114 \\ 115$	82 121 116		

A.2 TOOL DESCRIPTION

In Table A.2, we list the detailed tool description. The original data for each tool is sourced from publicly available Internet data. We then modify this data, which includes adding, deleting, and altering certain keys and values to suit our requirements. In this way, we effectively avoid the problem of data contamination. For more details, please refer to Appendix A.3.

Table A.2: Tool description and the number of data entries in the database.

Tool	Data Entries(#)	Description
CitySearch	312	Search cities in the given state.
FlightSearch	3,827,361	Search flight information for a specific date between two cities.
DistanceMatrix	17,603	Search the driving distance, time, and possible cost between two cities.
RestaurantSearch	9,552	Search restaurants in the given city.
AttractionSearch	5,303	Search attractions in the given city.
AccommodationSearch	5,064	Search accommodations in the given city.
NotebookWrite	-	Write the selected data entry into the Notebook tool with a short description.

A.3 ENVIRONMENT DATABASE CONSTRUCTION

FlightSearch For FlightSearch, we source original data from the Kaggle Flight Status Prediction dataset². From this dataset, we extract data spanning from 2022-03-01 to 2022-04-01. We specifically included fields like "FlightDate", "DepTime", "ArrTime", "ActualElapsedTime", "Distance", "OriginCityName", and "DestCityName" while discarding other values. To incorporate "Price" into our dataset, we generate this value by multiplying the "Distance" by a random factor ranging from 0.2 to 0.5.

²https://www.kaggle.com/datasets/robikscube/flight-delay-dataset-20182022?select= Combined_Flights_2022.csv

DistanceMatrix We utilize the Google Distance Matrix API³ to calculate the driving distance and estimated travel time between two cities. For the "self-driving" and "taxi" modes of transportation, we calculate the 'Price' by multiplying the 'Distance' by factors of 1 and 0.15, respectively. To ensure consistency and reliability of data, we store the search results in our database, thereby creating a fixed dataset for our evaluations.

RestaurantSearch Our restaurant data is sourced from the Kaggle Zomato Restaurants Dataset⁴. From this dataset, we extract the "Restaurant Name" and "Average Cost" for each establishment. Subsequently, we randomly assign these restaurants to various cities. To align with the constraint requirements of TravelPlanner, we also randomly categorize each restaurant under the following cuisines: "Chinese", "American", "Italian", "Mexican", "Indian", "Mediterranean", "Middle Eastern", "Korean", "Asian", "French".

AttractionSearch For AttractionSearch, we employ the Google Places API⁵ to gather information about attractions in each city. In TravelPlanner, we retain essential details such as "Name", "Address", "Phone", "Website", "Latitude", and "Longtitue" for each attraction. To maintain data consistency and reliability, we store these search results in our database, creating a standardized dataset for our analyses.

AccommodationSearch Our accommodation data is obtained from the Kaggle Airbnb Open Data Dataset⁶. From this dataset, we extract key details "NAME", "room type", "price", "minimum nights", "review rate number", and "maximum occupancy". Items are then randomly assigned to various cities. To meet the specific constraint requirements of TravelPlanner, we also assign each item random room rules, including "No parties", "No smoking", "No children under 10", "No pets", and "No visitors".

B EXPERIMENT DETAILS

B.1 BASELINES

Greedy Search To assess the effectiveness of traditional search algorithms in TravelPlanner, we integrate a greedy search approach, focusing on minimizing costs. For 5 or 7-day travel plans, the first one or two cities in the returned city search result are selected as destinations. The transportation choice is based on the lowest cost option among flights, taxis, and self-driving. The diet component involves selecting the restaurant with the lowest average cost. The cheapest accommodation is chosen for lodging. For attractions, we opt for a random selection for each day of the itinerary.

Planning Strategy Current planning strategies have shown effectiveness in traditional tasks like mathematical problem-solving, but their capability to handle the more complex and constrained scenarios like TravelPlanner remains to be seen. To explore this, we evaluate four distinct planning strategies on TravelPlanner: 1) **Direct**: In this method, the query is input directly into the model along with instructions detailing the task and relevant information gathered. 2) **ZS-CoT** Wei et al. (2022): This strategy enhances the reasoning process by requiring intermediate steps. Building on the Direct method, we add the prompt "Let's think step by step" to elicit reasoning. 3) **ReAct** Yao et al. (2022): This strategy incorporates environmental feedback into the reasoning process. Thus, it enhances the language agent's reasoning ability by offering additional information. In TravelPlanner, we provide the cost associated with each entire day's plan as environmental feedback. 4) **Reflexion** Shinn et al. (2023): This approach utilizes a reflection model to provide high-level insights on previous erroneous attempts. Such reflective guidance aids language agents in identifying and correcting flawed reasoning. In order to control the cost, we conduct tests on Direct using four different models, while the other strategies are evaluated using GPT-3.5-Turbo. Detailed instructions for each strategy are available in Appendix B.4.

³https://developers.google.com/maps/documentation/distance-matrix/overview?hl=en

⁴https://www.kaggle.com/datasets/shrutimehta/zomato-restaurants-data

⁵https://developers.google.com/maps/documentation/places/web-service/overview?hl=en ⁶https://www.kaggle.com/datasets/arianazmoudeh/airbnbopendata

B.2 GPT-4-TURBO WITH REFLEXION STRATEGY IN SOLE-PLANNING MODE.

We provide the results of GPT-4-Turbo with Reflexion strategy on validation set in Table B.3.

Table B.3: GP1-4-Turbo with Reflexion strategy on validation set.								
	Delivery Rate	Pass Rate			onstraint Rate	Final Pass Rate		
	11000	Micro	Macro	Micro	Macro	1 455 1 440		
$Reflexion_{GPT-4-Turbo}$	80.6	62.9	6.1	52.4	40.0	3.3		

Table B.3: GPT-4-Turbo with Reflexion strategy on validation set.

B.3 TOOL-USE ERROR ANALYSIS

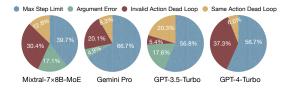


Figure B.1: Tool-use error distribution on the test set. An early stop will be triggered if the agent either makes three consecutive failed attempts or repetitive actions, indicating a dead loop.

As shown in Table 3, even based on GPT-4-Turbo, agents still make mistakes in the process of information collection and thus fail to deliver a plan. This problem is more severe in Gemini Pro and Mixtral. To delve into the underlying causes, we categorize all error types in Figure B.1. We find: 1) Agents incorrectly use tools. Except for GPT-4-Turbo, other LLMs-based agents all have argument error problems to varying degrees. It sheds light that the use of simple tools still poses a significant challenge for agents. 2) Agents trap in dead loops. Even with GPT-4-Turbo, invalid actions and repetitive action loops contribute to 37.3% and 6.0% of errors, respectively. Despite receiving feedback that actions are invalid or yield null results, agents persistently repeat these actions. This suggests that agents fail to dynamically adjust their plans based on environment feedback.

B.4 PROMPT LIST

B.4.1 TOOL-USE PROMPT

We tailor the ReAct Yao et al. (2022) framework to suit our specific requirements in TravelPlanner. An example of the instruction prompt for our needs is as follows:

```
Collect information for a query plan using interleaving 'Thought', '
Action', and 'Observation' steps. Ensure you gather valid information
related to transportation, dining, attractions, and accommodation. All
information should be written in Notebook, which will then be input into
the Planner tool. Note that the nested use of tools is prohibited.
Thought' can reason about the current situation, and 'Action' can have 8
different types:
(1) FlightSearch[Departure City, Destination City, Date]:
Description:
A flight information retrieval tool.
Parameters:
Departure City: The city you'll be flying out from.
Destination City: The city you aim to reach.
Date: The date of your travel in YYYY-MM-DD format.
Example: FlightSearch[New York, London, 2022-10-01] would fetch flights
from New York to
London on October 1, 2022.
(2) DistanceMatrix[Origin, Destination, Mode]:
```

```
Description: Estimate the distance, time and cost between two cities.
Parameters:
Origin: The departure city of your journey.
Destination: The destination city of your journey.
Mode: The method of transportation. Choices include 'self-driving' and '
taxi'.
Example: DistanceMatrix[Paris, Lyon, self-driving] would provide driving
distance, time
and cost between Paris and Lyon.
(3) AccommodationSearch[City]:
Description: Discover accommodations in your desired city.
Parameter: City - The name of the city where you're seeking accommodation
Example: AccommodationSearch[Rome] would present a list of hotel rooms in
Rome.
(4) RestaurantSearch[City]:
Description: Explore dining options in a city of your choice.
Parameter: City - The name of the city where you're seeking restaurant.
Example: RestaurantSearch[Tokyo] would show a curated list of restaurants
in Tokyo.
(5) AttractionSearch[City]:
Description: Find attractions in a city of your choice.
Parameter: City - The name of the city where you're seeking attractions.
Example: AttractionSearch[London] would return attractions in London.
(6) CitySearch[State]
Description: Find cities in a state of your choice.
Parameter: State - The name of the city where you're seeking cities.
Example: CitySearch[California] would return cities in California.
(7) NotebookWrite[Short Description]
Description: Writes a new data entry into the Notebook tool with a short
description. This tool should be used immediately after FlightSearch,
AccommodationSearch, AttractionSearch, RestaurantSearch or DistanceMatrix
. Only the data stored in Notebook can be seen by Planner. So you should
write all the information you need into Notebook.
Parameters: Short Description - A brief description or label for the
stored data.
You don't need to write all the information in the description.
The data you've searched for will be automatically stored in the Notebook
Example: NotebookWrite[Flights from Rome to Paris in 2022-02-01] would
store the
informatrion of flights from Rome to Paris in 2022-02-01 in the Notebook.
(8) Planner[Query]
Description: A smart planning tool that crafts detailed plans based on
user input and the information stroed in Notebook.
Parameters:
Query: The query from user.
Example: Planner[Give me a 3-day trip plan from Seattle to New York]
would return a
detailed 3-day trip plan.
You should use as many as possible steps to collect engough information
to input to the
Planner tool.
Each action only calls one function once. Do not add any description in
the action.
Query: {query}
```

B.4.2 DIRECT PLANNING PROMPT

We provide the instruction prompt of Direct strategy as follows:

You are a proficient planner. Based on the provided information and query , please give me a detailed plan, including specifics such as flight numbers (e.g., F0123456), restaurant names, and accommodation names. Note that all the information in your plan should be derived from the provided data. You must adhere to the format given in the example. Additionally, all details should align with commonsense. The symbol '-' indicates that information is unnecessary. For example, in the provided sample, you do not need to plan after returning to the departure city. When you travel to two cities in one day, you should note it in the Current City' section as in the example (i.e., from A to B). **** Example **** Query: Could you create a challenging travel plan for 7 people from Roanoke to Illinois spanning a week, from March 8th to March 14th, 2022, with a budget of \$30,200? The preference is for an entire room, and we would not be taking any flights. In terms of cuisine, we are interested in sampling some Italian and Chinese food. Travel Plan: Day 1: Current City: from Ithaca to Charlotte Transportation: Flight Number: F3633413, from Ithaca to Charlotte, Departure Time: 05:38, Arrival Time: 07:46 Breakfast: Nagaland's Kitchen, Charlotte Attraction: The Charlotte Museum of History, Charlotte Lunch: Cafe Maple Street, Charlotte Dinner: Bombay Vada Pav, Charlotte Accommodation: Affordable Spacious Refurbished Room in Bushwick!, Charlotte Day 2: Current City: Charlotte Transportation: -Breakfast: Olive Tree Cafe, Charlotte Attraction: The Mint Museum, Charlotte; Romare Bearden Park, Charlotte. Lunch: Birbal Ji Dhaba, Charlotte Dinner: Pind Balluchi, Charlotte Accommodation: Affordable Spacious Refurbished Room in Bushwick!, Charlotte Day 3: Current City: Charlotte Transportation: Flight Number: F3786167, from Charlotte to Ithaca, Departure Time: 21:42, Arrival Time: 23:26 Breakfast: Subway, Charlotte Attraction: Books Monument, Charlotte. Lunch: Olive Tree Cafe, Charlotte Dinner: Kylin Skybar, Charlotte Accommodation: -***** Example Ends ***** Given information: {text} Query: {query} Travel Plan:

B.4.3 REACT & REFLEXION PLANNING PROMPT

The instruction prompts for the React and Reflexion planning strategies are provided as follows:

You are a proficient planner. Based on the provided information and query , please give me a detailed plan, including specifics such as flight numbers (e.g., F0123456), restaurant names, and hotel names. Note that all the information in your plan should be derived from the provided data . You must adhere to the format given in the example. Additionally, all details should align with common sense. Attraction visits and meals are expected to be diverse. The symbol '-' indicates that information is unnecessary. For example, in the provided sample, you do not need to plan after returning to the departure city. When you travel to two cities in one day, you should note it in the 'Current City' section as in the example (i.e., from A to B). Solve this task by alternating between Thought, Action, and Observation steps. The 'Thought' phase involves reasoning about the current situation. The 'Action' phase can be of two types: (1) CostEnquiry[Sub Plan]: This function calculates the cost of a detailed sub plan, which you need to input the people number and plan in JSON format. The sub plan should encompass a complete one-day plan. An example will be provided for reference. (2) Finish[Final Plan]: Use this function to indicate the completion of the task. You must submit a final, complete plan as an argument. **** Example ***** Query: Could you create a challenging travel plan for 7 people from Roanoke to Illinois spanning a week, from March 8th to March 14th, 2022, with a budget of \$30,200? The preference is for an entire room, and we would not be taking any flights. In terms of cuisine, we are interested in sampling some Italian and Chinese food.You can call CostEuquiry like CostEuquiry[{{"people_number": 7,"day": 1,"current_city": "from Ithaca to Charlotte","transportation": "Flight Number: F3633413, from Ithaca to Charlotte, Departure Time: 05:38, Arrival Time: 07:46","breakfast": " Nagaland's Kitchen, Charlotte","attraction": "The Charlotte Museum of History, Charlotte","lunch": "Cafe Maple Street, Charlotte","dinner": " Bombay Vada Pav, Charlotte", "accommodation": "Affordable Spacious Refurbished Room in Bushwick!, Charlotte"}}] You can call Finish like Finish[Day: 1 Current City: from Ithaca to Charlotte Transportation: Flight Number: F3633413, from Ithaca to Charlotte, Departure Time: 05:38, Arrival Time: 07:46 Breakfast: Nagaland's Kitchen, Charlotte Attraction: The Charlotte Museum of History, Charlotte Lunch: Cafe Maple Street, Charlotte Dinner: Bombay Vada Pav, Charlotte Accommodation: Affordable Spacious Refurbished Room in Bushwick!, Charlotte Day 2: Current City: Charlotte Transportation: -Breakfast: Olive Tree Cafe, Charlotte Attraction: The Mint Museum, Charlotte; Romare Bearden Park, Charlotte. Lunch: Birbal Ji Dhaba, Charlotte Dinner: Pind Balluchi, Charlotte Accommodation: Affordable Spacious Refurbished Room in Bushwick!, Charlotte Day 3: Current City: Charlotte Transportation: Flight Number: F3786167, from Charlotte to Ithaca, Departure Time: 21:42, Arrival Time: 23:26 Breakfast: Subway, Charlotte Attraction: Books Monument, Charlotte. Lunch: Olive Tree Cafe, Charlotte

```
Dinner: Kylin Skybar, Charlotte
Accommodation: -]
***** Example Ends *****
You must use Finish to indict you have finished the task. And each action
only calls one function once.
Given information: {text}
Query: {query}
```

B.4.4 QUERY GENERATION PROMPT

The instruction prompt for query generation is provided as follows:

```
Given a JSON, please help me generate a natural language query. In the
JSON, 'org' denotes the departure city. When 'days' exceeds 3,
visiting_city_number' specifies the number of cities to be covered in the
 destination state. Here are three examples.
----EXAMPLE 1-----
JSON:
{"org": "Gulfport", "dest": "Charlotte", "days": 3, "visiting_city_number
": 1, "date": ["2022-03-05", "2022-03-06", "2022-03-07"], "people_number
": 1, "constraint": {"room rule": null, "cuisine": null, "room type":
null}, "budget": 1800}
QUERY:
Please design a travel plan departing Gulfport and heading to Charlotte
for 3 days, spanning March 5th to March 7th, 2022, with a budget of $1800
----EXAMPLE 2-----
JSON:
{"org": "Omaha", "dest": "Colorado", "days": 5, "visiting_city_number":
2, "date": ["2022-03-14", "2022-03-15", "2022-03-16", "2022-03-17",
"2022-03-18"], "people_number": 7, "constraint": {"room rule": "pets", "
cuisine": null, "room type": null}, "budget": 35300}
OUERY:
Could you provide a 5-day travel itinerary for a group of 7, starting in
 Omaha and exploring 2 cities in Colorado between March 14th and March 18
th, 2022? Our budget is set at $35,300, and it's essential that our
accommodations be pet-friendly since we're bringing our pets.
----EXAMPLE 3---
JSON:
{"org": "Indianapolis", "dest": "Georgia", "days": 7, "
visiting_city_number": 3, "date": ["2022-03-01", "2022-03-02",
"2022-03-03", "2022-03-04", "2022-03-05", "2022-03-06", "2022-03-07"], "
people_number": 2, "constraint": {"room rule": null, "cuisine": ["Bakery
", "Indian"], "room type": "entire room", "transportation": "self driving
"}, "budget": 6200}
QUERY:
I'm looking for a week-long travel itinerary for 2 individuals. Our
journey starts in Indianapolis, and we intend to explore 3 distinct
cities in Georgia from March 1st to March 7th, 2022. Our budget is capped
at $6,200. For our accommodations, we'd prefer an entire room. We plan
to navigate our journey via self-driving. In terms of food, we're
enthusiasts of bakery items, and we'd also appreciate indulging in
genuine Indian cuisine.
----EXAMPLES END---
JSON: {json}
QUERY:
```

B.4.5 Key Components Extraction Prompt

The instruction prompt for plan key components extraction is provided as follows:

```
Please assist me in extracting valid information from a given natural
language text and reconstructing it in JSON format, as demonstrated in
the following example. Use a ';' to separate different attractions, with
each attraction formatted as 'Name, City'. If there's information about
transportation, ensure that the 'current_city' aligns with the
destination mentioned in the transportation details (i.e., the current
city should follow the format 'from A to B'). Also, ensure that all
flight numbers and costs are followed by a colon (i.e., 'Flight Number:'
and 'Cost:'), consistent with the provided example. Each item should
include ['day', 'current_city', 'transportation', 'breakfast', '
attraction', 'lunch', 'dinner', 'accommodation']. Replace non-specific
information like 'eat at home/on the road' with '-'. Additionally, delete
any '$' symbols.
----EXAMPLE -----
 ]}]
        "days": 1,
        "current_city": "from Dallas to Peoria",
        "transportation": "Flight Number: 4044830, from Dallas to Peoria,
         Departure Time: 13:10, Arrival Time: 15:01",
        "breakfast": "-",
        "attraction": "Peoria Historical Society, Peoria; Peoria Holocaust
         Memorial, Peoria;",
        "lunch": "-",
        "dinner": "Tandoor Ka Zaika, Peoria",
        "accommodation": "Bushwick Music Mansion, Peoria"
    }},
    {{
        "days": 2,
        "current_city": "Peoria",
        "transportation": "-"
        "breakfast": "Tandoor Ka Zaika, Peoria",
        "attraction": "Peoria Riverfront Park, Peoria; The Peoria
        PlayHouse, Peoria; Glen Oak Park, Peoria;",
        "lunch": "Cafe Hashtag LoL, Peoria",
        "dinner": "The Curzon Room - Maidens Hotel, Peoria",
        "accommodation": "Bushwick Music Mansion, Peoria"
    }},
    { {
        "days": 3,
        "current_city": "from Peoria to Dallas"
        "transportation": "Flight Number: 4045904, from Peoria to Dallas,
         Departure Time: 07:09, Arrival Time: 09:20",
        "breakfast": "-"
        "attraction": "-"
        "lunch": "-"
        "dinner": "-"
         "accommodation": "-"
    }}]
----EXAMPLE ENDS-----
Text: {text}
JSON:
```

C CASE PRESENTATION

{

C.1 EXAMPLE OF QUERY AND REFERENCE PLAN

we present an example of a query and its corresponding reference plan in our train set as follows:

```
"org": "Indianapolis",
"dest": "Colorado",
"days": 7,
```

```
"visiting_city_number": 3,
"date": [
    "2022-03-11",
    "2022-03-12",
    "2022-03-13",
    "2022-03-14",
    "2022-03-15"
    "2022-03-16"
    "2022-03-17"
],
"people_number": 5,
"room rule": "pets",
"cuisine": [
    "Mexican",
    "Italian",
    "Mediterranean",
    "Indian"
],
"room type": "entire room",
"transportation": null,
"budget": 15100,
"query": "Can you help with generating a 7-day travel plan for a
party of 5? We're setting off from Indianapolis and planning to
explore 3 cities in Colorado from March 11th to March 17th, 2022. We
have a budget of $15,100 for this trip. We'll be bringing our pets,
so pet-friendly accommodations are a must. We're also hoping to find
places that offer Mexican, Italian, Mediterranean, and Indian
cuisines. Entire rooms for accommodations would be ideal.",
"level": "hard",
"annotated plan": [
    {
        "days": 1,
        "current_city": "from Indianapolis to Grand Junction(Colorado
        )",
        "transportation": "Self-driving, from Indianapolis to Grand
        Junction(Colorado), duration: 19 hours 21 mins, distance:
        2,132 km, cost: 106",
        "breakfast": "-"
        "attraction": "-"
        "lunch": "-",
        "dinner": "Nukkadwala, Grand Junction(Colorado)"
        "accommodation": "Lovely 1 BD on the Upper West Side, Grand
        Junction(Colorado)"
    },
    {
        "days": 2,
        "current_city": "Grand Junction(Colorado)",
        "transportation": "-",
        "breakfast": "Om Ji Bhature Wale, Grand Junction(Colorado)",
        "attraction": "Museum of the West, Museums of Western
        Colorado, Grand Junction(Colorado); Eureka! McConnell Science
        Museum, Grand Junction(Colorado);",
"lunch": "Penta Cafe, Grand Junction(Colorado)",
        "dinner": "Kings Kulfi, Grand Junction(Colorado)"
        "accommodation": "Lovely 1 BD on the Upper West Side, Grand
        Junction(Colorado)"
    },
    {
        "days": 3,
        "current_city": "from Grand Junction(Colorado) to Alamosa(
        Colorado)",
        "transportation": "Self-driving, from Grand Junction(Colorado
        ) to Alamosa(Colorado), duration: 4 hours 37 mins, distance:
        397 km, cost: 19"
        "breakfast": "Punjab Da Pind, Grand Junction(Colorado)",
```

```
"attraction": "Alamosa Colorado Welcome Center, Alamosa(
         Colorado); Toivo Malm Trail System, Alamosa(Colorado); "
         "lunch": "Emperor's Lounge - The Taj Mahal Hotel, Alamosa(
         Colorado)"
         "dinner": "Cafe Dalal Street, Alamosa(Colorado)",
         "accommodation": "Sunny Chelsea Studio, Alamosa(Colorado)"
    },
    {
         "days": 4,
         "current_city": "Alamosa(Colorado)",
         "transportation": "-",
         "breakfast": "Good Luck Cafe, Alamosa(Colorado)",
         "attraction": "Alamosa Archery Range, Alamosa(Colorado);
         Alamosa Riparian Park, Alamosa(Colorado); Alamosa Sub, Alamosa
         (Colorado);",
         "lunch": "Shri Durga Dosa Corner, Alamosa(Colorado)",
"dinner": "Lahore, Alamosa(Colorado)",
"accommodation": "Sunny Chelsea Studio, Alamosa(Colorado)"
    },
    {
        "days": 5,
         "current_city": "from Alamosa(Colorado) to Denver(Colorado)",
         "transportation": "Self-driving, from Alamosa(Colorado) to
        Denver(Colorado), duration: 3 hours 38 mins, distance: 377 km
         , cost: 18",
         "breakfast": "Hamburg To Hyderabad, Alamosa(Colorado)",
"attraction": "Denver Zoo, Denver(Colorado);",
         "lunch": "The Fatty Bao - Asian Gastro Bar, Denver(Colorado)
         "
         "dinner": "Woods Spice, Denver(Colorado)",
         "accommodation": "Peaceful, beautiful home away , Denver(
         Colorado)"
    },
    {
         "days": 6,
         "current_city": "Denver(Colorado)",
         "transportation": "-",
         "breakfast": "The Urban Socialite, Denver(Colorado)",
         "attraction": "Denver Art Museum, Denver(Colorado);Denver
         Museum of Nature & Science, Denver(Colorado);",
         "lunch": "Breaktym, Denver(Colorado)",
         "dinner": "Chawla's\u5b8a, Denver(Colorado)",
         "accommodation": "Peaceful, beautiful home away , Denver(
        Colorado)"
    },
         "days": 7,
         "current_city": "from Denver(Colorado) to Indianapolis",
         "transportation": "Self-driving, from Denver(Colorado) to
         Indianapolis, duration: 15 hours 37 mins, distance: 1,747 km,
         cost: 87"
         "breakfast": "Starve Stalkers, Denver(Colorado)",
         "attraction": "-",
         "lunch": "-"
         "dinner": "-"
         "accommodation": "-"
    }
]
```

}

C.2 ADDITIONAL CASE STUDY

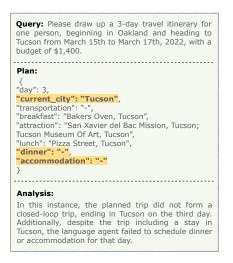


Figure C.2: Case 4 (Two-stage Mode).

people departing from Syracuse to visit 2 cities in Georgia? We are planning to travel from March 16th to March 20th, 2022. Our budget is approximately \$2,000. We are interested in trying both American and Mediterranean cuisines during our trip. Trajectory: Action 13: FlightSearch[Syracuse, Atlanta, 2023-03-20] Thought 14: Since I have **exhausted the options** for finding flights from Syracuse to any city in Georgia on the desired dates, and I am unable to search for alternative transportation methods due to the nested use of tools restriction, the only remaining step is to use the Planner tool with the information that has been gathered so far. Action 14: Planner[Create a 5-day travel plan from Syracuse to Georgia] Plan: Day 1: transportation: Flight Number: F1234567, from Syracuse toAtlanta Analysis: In this example, the language agent's persistent date errors and fixation on airplane travel lead it to bypass valid information search. Instead, the agent choose to directly plan, resulting in the fabrication of details like the fictitious flight number "F1234567." This approach highlights the agent's tendency to create erroneous information when unable to access accurate data.

Query: Can you create a 5-day travel plan for 2

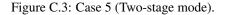




Figure C.4: Case 6 (Two-stage mode).

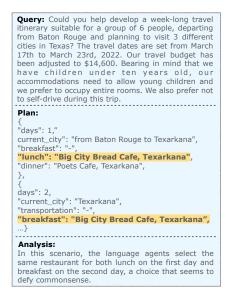


Figure C.5: Case 7 (Direct strategy in sole-planning mode).

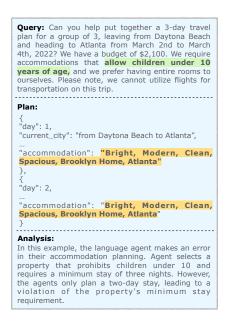


Figure C.6: Case 8 (Direct strategy in sole-planning mode).



Figure C.7: Case 9 (Direct strategy in sole-planning mode).

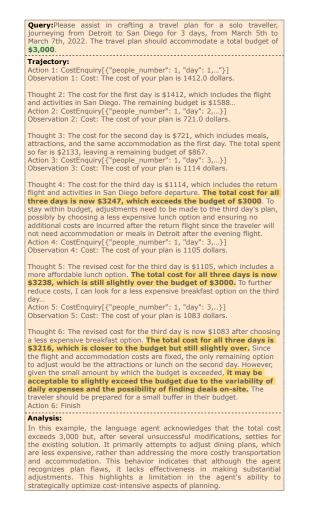


Figure C.8: Case 10 (Reflexion strategy in sole-planning mode).