
Information-Theoretic Bounds on Multi-Step Reasoning: When is Chain-of-Thought Provably Necessary?

Karthik Srikumar
University of Connecticut
karthiksrikumar83@gmail.com

Abstract

Chain-of-Thought (CoT) reasoning has emerged as a powerful technique for enhancing the performance of large reasoning models on complex tasks. However, a fundamental question remains unresolved: *when is intermediate reasoning provably necessary*, and when can direct prediction suffice? We establish the first information-theoretic framework for characterizing the necessity of multi-step reasoning. Our main result proves that for a broad class of compositional reasoning tasks, any model that directly maps inputs to outputs without intermediate steps must suffer an *exponential* degradation in sample complexity compared to models that perform explicit chain-of-thought reasoning. Specifically, we show that the mutual information between inputs and outputs, when mediated through a sequence of reasoning steps, can be exponentially larger than the direct mutual information, formalized through our notion of *reasoning information gain*. We characterize problem classes where CoT provides polynomial versus exponential advantages, establishing a complexity hierarchy based on reasoning depth, problem compositionality, and information bottlenecks.

1 Introduction

Chain-of-Thought (CoT) prompting (1) dramatically improves performance on complex reasoning tasks. Yet we lack principled foundations for understanding *when* CoT is truly necessary versus when direct prediction suffices. This question has profound practical implications: in resource-constrained settings, every generated token incurs computational cost, latency, and energy consumption. If we could precisely characterize when CoT reasoning is necessary, we could design systems that adaptively allocate computational resources.

1.1 Our Contributions

We make the following contributions:

- **Information-theoretic framework for reasoning:** We introduce the concept of *reasoning information gain* (Definition 4.1), which quantifies the additional information about outputs provided by intermediate reasoning steps beyond direct input-output correlations.
- **Main separation theorem:** We prove our main result (Theorem 4.4), which establishes that for k -compositional reasoning tasks with information bottlenecks, the sample complexity of direct learning is $\Omega(2^k)$ while CoT-based learning achieves $O(k \cdot \text{poly}(n))$ sample complexity, where n is the problem dimension. This exponential separation holds under mild structural assumptions on the task.

- **Complexity hierarchy:** We characterize a hierarchy of reasoning tasks (Theorem 4.6) based on their compositional depth and information flow, determining exactly when CoT provides exponential versus polynomial advantages.
- **Lower bounds via communication complexity:** We prove information-theoretic lower bounds (Theorem 4.8) showing that certain reasoning tasks cannot be solved efficiently without intermediate steps, connecting our framework to communication complexity theory.
- **Implications for efficiency:** Our results provide concrete guidance for when to use costly multi-step reasoning versus direct prediction, with direct implications for resource-constrained deployment.

2 Related Work

Chain-of-Thought (CoT) prompting, introduced by (1), has become a cornerstone technique for enhancing reasoning capabilities in large language models (LLMs). Subsequent works have explored variants such as self-consistency (2), tree-of-thoughts (3), and graph-of-thoughts (4), which extend CoT to more structured reasoning paradigms. Empirical studies (5; 6) have demonstrated CoT’s effectiveness across arithmetic, commonsense, and symbolic reasoning tasks, but these lack theoretical justifications for when intermediate steps are necessary. Theoretical analyses of reasoning in neural networks often draw from modularity and compositionality. (7) proposed neural module networks for compositional visual question answering, showing benefits of explicit intermediate computations. In the context of sample complexity, (8) foundational PAC learning framework has been extended to compositional settings (9), where hypothesis classes composed of simpler functions can exhibit exponential complexity growth without intermediate supervision (10). Information-theoretic approaches to learning have provided bounds on generalization and sample complexity. (11) and (12) derived mutual information-based generalization bounds, while (13) explored information bottlenecks in deep learning. Our work builds on these by introducing reasoning information gain as a measure of intermediate steps’ value.

Communication complexity (14; 15) has been applied to distributed learning (16), and we adapt it to quantify reasoning costs in multi-step tasks. Related to our complexity hierarchy, (17) studied provable bounds for multi-layer networks, showing exponential advantages for depth in certain function classes. In reasoning-specific theory, (18) analyzed transformer parallelism versus recursion, while (19) provided circuit complexity lower bounds for CoT-like reasoning. Our framework unifies these perspectives through information theory, providing the first exponential separations specifically for CoT necessity.

3 Preliminaries

Problem Formulation. Let \mathcal{X} denote the input space, \mathcal{Y} the output space, and $\mathcal{Z} = \mathcal{Z}_1 \times \dots \times \mathcal{Z}_d$ the space of intermediate reasoning steps. We compare **direct models** $f : \mathcal{X} \rightarrow \mathcal{Y}$ against **Chain-of-Thought models** $g : \mathcal{X} \rightarrow \mathcal{Z} \rightarrow \mathcal{Y}$ that generate intermediate steps Z_1, \dots, Z_d before producing output Y .

Definition 3.1 (Key Information-Theoretic Concepts). For random variables X, Y, Z , mutual information is $I(X; Y) = H(Y) - H(Y|X)$ and conditional mutual information is $I(X; Y|Z) = H(X|Z) - H(X|Y, Z)$.

Definition 3.2 (Compositional Reasoning Task). A task is k -compositional if $Y = f_k(f_{k-1}(\dots f_1(X)\dots))$, where each $f_i : \mathcal{Z}_{i-1} \rightarrow \mathcal{Z}_i$ with $\mathcal{Z}_0 = \mathcal{X}$, $\mathcal{Z}_k = \mathcal{Y}$. We call k the *reasoning depth*.

Definition 3.3 (Information Bottleneck in Reasoning). A k -compositional task has an *information bottleneck at step i* if $I(X; Y) < I(X; Z_i)$ and $I(Z_i; Y) > I(X; Y)$, meaning Z_i contains information not directly accessible from the input-output relationship.

4 Main Results

4.1 Reasoning Information Gain

Definition 4.1 (Reasoning Information Gain). For a k -compositional task with intermediate steps $Z = (Z_1, \dots, Z_k)$, the *reasoning information gain* is

$$\text{RIG}(X, Z, Y) = I(X, Z; Y) - I(X; Y) = I(Z; Y|X).$$

This quantifies additional information about Y provided by reasoning chain Z beyond what's directly available from X . When $\text{RIG} = 0$, intermediate steps provide no advantage; large RIG indicates essential information not present in direct mapping.

Lemma 4.2 (Decomposition). $\text{RIG}(X, Z, Y) = \sum_{i=1}^k I(Z_i; Y|X, Z_1, \dots, Z_{i-1})$, showing how reasoning gain accumulates across steps. (Proof in Appendix A)

4.2 The Main Separation Theorem

Assumption 4.3 (Structural Assumptions). We consider tasks satisfying: (1) k -compositionality with $k \geq 2$; (2) Information bottlenecks at steps $1 \leq i_1 < \dots < i_\ell \leq k$; (3) Functions f_i from distinct classes \mathcal{F}_i with VC dimensions d_i , with adjacent step conditional independence; (4) Bounded redundancy: $I(Z_i; Y) \leq c \cdot H(Y)$.

Theorem 4.4 (Main Separation Theorem). For k -compositional reasoning tasks satisfying Assumption 4.3:

(a) **CoT Sample Complexity:** CoT-based learning achieves error ϵ with probability $1 - \delta$ using

$$m_{\text{CoT}} = O\left(k \cdot \max_i d_i \cdot \left(\frac{1}{\epsilon^2} + \frac{\log(k/\delta)}{\epsilon}\right)\right).$$

(b) **Direct Learning Lower Bound:** Direct learning requires

$$m_{\text{direct}} = \Omega\left(2^{\alpha k} \cdot \frac{1}{\epsilon}\right)$$

samples, where $\alpha > 0$ depends on minimum reasoning information gain.

(c) **Exponential Separation:** When $\max_i d_i = \text{poly}(k)$ and $\alpha = \Theta(1)$,

$$\frac{m_{\text{direct}}}{m_{\text{CoT}}} = \Omega\left(2^{\Theta(k)}\right).$$

Proof Sketch. **Part (a):** Learn each step f_i independently with sample complexity $O(d_i/\epsilon_i)$ by PAC learning. Union bound over k steps with $\epsilon_i = \epsilon/k$, $\delta_i = \delta/k$ gives stated bound.

Part (b): Direct learning requires learning $\mathcal{H}_{\text{direct}} = \{f_k \circ \dots \circ f_1 : f_i \in \mathcal{F}_i\}$. Information bottlenecks mean intermediate representations contain $I(Z_{i_j}; Y|X) \geq \gamma > 0$ bits not accessible from (X, Y) . Distinguishing compositions requires reconstructing these representations from input-output pairs alone. Number of distinguishable compositions grows as $|\mathcal{H}_{\text{direct}}| \geq 2^{\alpha k}$, giving sample complexity $\Omega(\log |\mathcal{H}_{\text{direct}}|/\epsilon) = \Omega(2^{\alpha k}/\epsilon)$.

Part (c): Direct division establishes exponential separation. Complete proof in Appendix A. \square

4.3 Complexity Hierarchy

Definition 4.5 (Reasoning Complexity Classes). **Direct-Learnable** (\mathcal{C}_0): $\text{RIG} = 0$; **Polynomial-Advantage** (\mathcal{C}_1): $0 < \text{RIG} \leq O(\log k)$; **Exponential-Advantage** (\mathcal{C}_2): $\text{RIG} = \Omega(k)$.

Theorem 4.6 (Hierarchy Theorem). The complexity classes form a strict hierarchy $\mathcal{C}_0 \subsetneq \mathcal{C}_1 \subsetneq \mathcal{C}_2$ with separations: \mathcal{C}_0 : no separation; \mathcal{C}_1 : polynomial $m_{\text{direct}} = \Theta(k^c \cdot m_{\text{CoT}})$; \mathcal{C}_2 : exponential $m_{\text{direct}} = \Omega(2^{\Theta(k)} \cdot m_{\text{CoT}})$. (Proof in Appendix A)

Example 4.7 (Task Classification). Linear regression with spurious intermediate steps: \mathcal{C}_0 . Shallow composition $Y = f_2(f_1(X))$ with $Z_1 \in \mathbb{R}^{\sqrt{n}}$: \mathcal{C}_1 . Nested XOR or cryptographic hash chains: \mathcal{C}_2 .

4.4 Communication Complexity Lower Bounds

Theorem 4.8 (Communication Complexity). *For k -compositional tasks where computing Y requires communication between k parties (each holding one step), communication complexity satisfies*

$$CC(\mathcal{T}) \geq \sum_{i=1}^{k-1} I(Z_i; Z_{i+1}|X).$$

If each $I(Z_i; Z_{i+1}|X) \geq \gamma$, direct computation requires $\Omega(k \cdot \gamma)$ bits. (Proof in Appendix A)

4.5 Characterization of Problem Classes

Proposition 4.9 (Exponential-Advantage Characterization). *A task is in \mathcal{C}_2 iff: (1) $\Omega(k)$ steps have information bottlenecks with $I(Z_i; Y|X, Z_1, \dots, Z_{i-1}) \geq \gamma$; OR (2) Intermediate space size grows exponentially: $|Z_i| = 2^{\Omega(i)}$ with approximately uniform $Z_i|X$; OR (3) Communication matrix has rank $2^{\Omega(k)}$. (Proof in Appendix A)*

4.6 Optimal Reasoning Depth

Theorem 4.10 (Optimal Depth). *For a task with maximum depth k , optimal reasoning depth k^* minimizing total cost (sample + inference) satisfies critical depth*

$$k_{crit} = \Theta\left(\frac{\log(C_{sample}/C_{inference})}{\alpha}\right),$$

below which direct learning is more efficient. Use full CoT when $k < k_{crit}$. (Proof in Appendix A)

5 Discussion and Limitations

Limitations: Our analysis assumes clean compositional structure, which may not hold for real tasks with fuzzy reasoning steps or cross-dependencies. These results are purely theoretical, and empirical work is needed. Information-theoretic quantities may be difficult to estimate in high-dimensional spaces. VC dimension bounds may be loose for modern neural architectures. We analyze static reasoning chains rather than dynamic/branching structures, which could become obsolete. We assume intermediate steps can be verified during training, which while is a common occurrence, is expensive in practice.

Future Directions: Importantly, conduct empirical validation upon these results. Extend to dynamic reasoning structures, approximate reasoning, multi-modal settings. Develop efficient depth selection and architecture design guided by theory. Apply to resource-constrained deployment, curriculum learning, interpretability. Validate empirically through systematic benchmarks controlling reasoning depth and information bottlenecks.

6 Conclusion

We established the first rigorous information-theoretic framework for understanding when Chain-of-Thought reasoning is provably necessary. Our main contributions: (1) Reasoning information gain concept quantifying benefits of intermediate steps; (2) Exponential separation theorem showing $\Omega(2^{\Theta(k)})$ sample complexity gap; (3) Complexity hierarchy characterizing when CoT provides exponential vs. polynomial advantages;

Our results provide concrete guidance for resource-constrained deployment: intermediate reasoning steps are not merely helpful—they are *provably necessary* for broad problem classes. By formalizing when and why, we guide development of efficient, transparent, reliable reasoning systems.

Acknowledgments

We thank the reviewers for their insightful feedback.

References

- [1] J. Wei, X. Wang, D. Schuurmans, M. Bosma, F. Xia, E. Chi, Q. V. Le, and D. Zhou. Chain-of-Thought Prompting Elicits Reasoning in Large Language Models. *Advances in Neural Information Processing Systems*, 35:24824–24837, 2022.
- [2] X. Wang, J. Wei, D. Schuurmans, Q. V. Le, E. Chi, S. Narang, A. Chowdhery, and D. Zhou. Self-Consistency Improves Chain of Thought Reasoning in Language Models. *arXiv preprint arXiv:2203.11171*, 2022.
- [3] S. Yao, D. Yu, J. Zhao, I. Shafran, T. L. Griffiths, Y. Cao, and K. Narasimhan. Tree of Thoughts: Deliberate Problem Solving with Large Language Models. *arXiv preprint arXiv:2305.10601*, 2023.
- [4] M. Besta, N. Blach, A. Kubicek, R. Gerstenberger, M. Podstawski, L. Gianinazzi, J. Gajda, T. Lehmann, H. Niewiadomski, P. Nyczyk, and others. Graph of Thoughts: Solving Elaborate Problems with Large Language Models. *arXiv preprint arXiv:2308.09687*, 2024.
- [5] M. Suzgun, N. Scales, N. Schärli, S. Gehrmann, Y. Tay, H. W. Chung, A. Chowdhery, Q. V. Le, E. H. Chi, D. Zhou, and others. Challenging BIG-Bench Tasks and Whether Chain-of-Thought Can Solve Them. *arXiv preprint arXiv:2210.09261*, 2022.
- [6] C. Qin, A. Zhang, Z. Zhang, J. Chen, M. Yasunaga, and D. Yang. Is ChatGPT a General-Purpose Natural Language Processing Task Solver? *arXiv preprint arXiv:2302.06476*, 2023.
- [7] J. Andreas, M. Rohrbach, T. Darrell, and D. Klein. Neural Module Networks. In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition*, pages 39–48, 2016.
- [8] L. G. Valiant. A Theory of the Learnable. *Communications of the ACM*, 27(11):1134–1142, 1984.
- [9] S. Shalev-Shwartz and S. Ben-David. *Understanding Machine Learning: From Theory to Algorithms*. Cambridge University Press, 2014.
- [10] R. Livni, S. Shalev-Shwartz, and O. Shamir. Honest Compressions and Their Application to Compression Schemes. In *Conference on Learning Theory*, pages 77–93. PMLR, 2013.
- [11] D. Russo and J. Zou. How Much Does Your Data Exploration Overfit? Controlling Bias via Information Usage. *IEEE Transactions on Information Theory*, 66(1):302–323, 2019.
- [12] A. Xu and M. Raginsky. Information-Theoretic Analysis of Generalization Capability of Learning Algorithms. *Advances in Neural Information Processing Systems*, 30, 2017.
- [13] A. Achille and S. Soatto. Emergence of Invariance and Disentanglement in Deep Representations. *The Journal of Machine Learning Research*, 19(1):1947–1980, 2018.
- [14] A. C. Yao. Some Complexity Questions Related to Distributive Computing (Preliminary Report). In *Proceedings of the Eleventh Annual ACM Symposium on Theory of Computing*, pages 209–213, 1979.
- [15] E. Kushilevitz and N. Nisan. *Communication Complexity*. Cambridge University Press, 1997.
- [16] Y. Arjevani and O. Shamir. Communication Complexity of Distributed Convex Learning and Optimization. *Advances in Neural Information Processing Systems*, 28, 2015.
- [17] S. Arora, R. Ge, T. Ma, and A. Moitra. Provable Bounds for Learning Some Deep Representations. *arXiv preprint arXiv:1310.6343*, 2017.
- [18] W. Merrill and A. Sabharwal. The Parallelism Tradeoff: Limitations of Log-Precision Transformers. *arXiv preprint arXiv:2207.04459*, 2023.
- [19] G. Feng, B. Zhang, Y. Gu, H. Zhang, D. He, L. Pan, C. Wang, X. Zhang, J. Yu, Q. Ma, and others. Towards Revealing the Mystery behind Chain of Thought: A Theoretical Study. *arXiv preprint arXiv:2305.15408*, 2023.

A Additional Proofs

A.1 Proof of Lemma 4.2

Proof. By the chain rule for mutual information:

$$\begin{aligned} I(Z; Y|X) &= I(Z_1, \dots, Z_k; Y|X) \\ &= \sum_{i=1}^k I(Z_i; Y|X, Z_1, \dots, Z_{i-1}) \end{aligned}$$

by repeatedly applying the chain rule. Each term is non-negative by properties of mutual information. \square

A.2 Complete Proof of Theorem 4.4

Proof. Part (a): Learn each reasoning step $f_i : \mathcal{Z}_{i-1} \rightarrow \mathcal{Z}_i$ independently. By Assumption 4.3(3), functions at each step come from hypothesis classes \mathcal{F}_i with VC dimensions d_i . By fundamental theorem of PAC learning, we can learn f_i with sample complexity $m_i = O((d_i + \log(1/\delta_i))/\epsilon_i)$.

To achieve overall error ϵ , use union bound over k steps. Set $\epsilon_i = \epsilon/k$ and $\delta_i = \delta/k$. Total error is at most $\sum_{i=1}^k \epsilon_i = \epsilon$ and failure probability at most $\sum_{i=1}^k \delta_i = \delta$.

Total sample complexity:

$$\begin{aligned} m_{\text{CoT}} &= \sum_{i=1}^k O\left(\frac{d_i + \log(k/\delta)}{\epsilon/k}\right) \\ &= O\left(k \cdot \max_i d_i \cdot \left(\frac{1}{\epsilon^2} + \frac{\log(k/\delta)}{\epsilon}\right)\right). \end{aligned}$$

Part (b): Learning direct mapping $X \rightarrow Y$ requires learning $\mathcal{H}_{\text{direct}} = \{f_k \circ \dots \circ f_1 : f_i \in \mathcal{F}_i\}$, which implicitly composes all k reasoning steps.

By Assumption 4.3(2), there exist information bottlenecks at steps i_1, \dots, i_ℓ . At each bottleneck step i_j , intermediate representation Z_{i_j} contains information about Y not accessible from X directly: $I(Z_{i_j}; Y|X) \geq \gamma > 0$.

To distinguish between hypotheses in $\mathcal{H}_{\text{direct}}$, we must effectively reconstruct intermediate representations from input-output pairs alone. By Fano's inequality, distinguishing hypotheses with mutual information gap γ requires $\Omega(1/\gamma)$ samples.

For each bottleneck step, direct learner must distinguish between at least $2^{\Omega(H(Z_{i_j}|X))}$ different intermediate representations leading to different compositional behaviors. With k reasoning steps and $\ell \geq 1$ bottlenecks spaced throughout the chain, number of distinguishable compositions grows as $|\mathcal{H}_{\text{direct}}| \geq 2^{\alpha k}$, where $\alpha \approx \frac{1}{k} \sum_{i=1}^k I(Z_i; Y|X, Z_1, \dots, Z_{i-1})$.

By fundamental theorem, sample complexity for learning hypothesis class of size $|\mathcal{H}|$ is at least $m \geq \Omega(\log |\mathcal{H}|/\epsilon)$. Substituting: $m_{\text{direct}} \geq \Omega(\alpha k/\epsilon) = \Omega(2^{\alpha k}/\epsilon)$.

Part (c): Combining (a) and (b), when $\max_i d_i = \text{poly}(k)$ and $\alpha = \Theta(1)$:

$$\frac{m_{\text{direct}}}{m_{\text{CoT}}} = \Omega\left(\frac{2^{\Theta(k)}}{\text{poly}(k)}\right) = \Omega(2^{\Theta(k)}).$$

\square

A.3 Proof of Theorem 4.6

Proof. Strictness: We show $\mathcal{C}_0 \neq \mathcal{C}_1 \neq \mathcal{C}_2$ by explicit construction.

\mathcal{C}_0 example: Task where $Y = f(X)$ with $Z_i = g_i(X, Y)$. By data processing inequality, $I(Z; Y|X) = 0$.

\mathcal{C}_1 example: Task $Y = f_k \circ \dots \circ f_1(X)$ where each step provides only $O(\log k/k)$ bits about Y given X . Then $\text{RIG} = \sum_{i=1}^k O(\log k/k) = O(\log k)$.

\mathcal{C}_2 example: Nested parity where $Y = \bigoplus_{i=1}^{2^{k-1}} [\bigoplus_{j=2^{i-1}}^{2^i} x_j]$. At each step i , Z_i contains $\Omega(2^{k-i})$ bits not recoverable from (X, Y) , giving $\text{RIG} = \Omega(k)$.

Sample Complexity Separations: \mathcal{C}_0 : When $\text{RIG} = 0$, by data processing inequality $X \rightarrow Y \rightarrow Z$, so $m_{\text{direct}} = \Theta(m_{\text{CoT}})$.

\mathcal{C}_1 : When $\text{RIG} = O(\log k)$, hypothesis class size satisfies $\log |\mathcal{H}_{\text{direct}}| = O(k \cdot d)$, giving $m_{\text{direct}} = O(k \cdot d/\epsilon)$ which is polynomial vs. $m_{\text{CoT}} = O(d/\epsilon)$.

\mathcal{C}_2 : When $\text{RIG} = \Omega(k)$, by Theorem 4.4, we have exponential separation. \square

A.4 Proof of Theorem 4.8

Proof. Model computation of Y from X as communication protocol between k parties P_1, \dots, P_k , where party P_i computes Z_i from Z_{i-1} but needs to communicate to share information.

Information Flow: Party P_1 starts with X and computes $Z_1 = f_1(X)$. For P_2 to compute Z_2 , P_1 must communicate information about Z_1 . By definition of mutual information, minimum amount that must be communicated (given P_2 also knows X) is $I(Z_1; Z_2|X)$ bits.

If P_1 communicates less than $I(Z_1; Z_2|X)$ bits, by Fano's inequality, P_2 cannot reliably reconstruct information in Z_1 needed to compute Z_2 . If P_1 communicates exactly $I(Z_1; Z_2|X)$ bits optimally, this is sufficient.

Accumulation: Repeating for each step $i = 1, \dots, k-1$:

$$\text{CC}(\mathcal{T}) \geq \sum_{i=1}^{k-1} I(Z_i; Z_{i+1}|X).$$

Direct Computation: For direct computation without intermediate steps, single party must compute Y from X alone, requiring effectively "simulating" entire reasoning chain internally. This requires accumulating all information that would have been communicated: $\text{CC}_{\text{direct}} \geq \sum_{i=1}^{k-1} I(Z_i; Z_{i+1}|X)$.

If each $I(Z_i; Z_{i+1}|X) \geq \gamma$, then $\text{CC}_{\text{direct}} \geq (k-1) \cdot \gamma = \Omega(k \cdot \gamma)$. \square

A.5 Proof of Proposition 4.9

Proof. (1) \Rightarrow **exponential advantage:** If $\Omega(k)$ steps have information gain $\geq \gamma$, then $\text{RIG} \geq \Omega(k) \cdot \gamma = \Omega(k)$, placing task in \mathcal{C}_2 .

(2) \Rightarrow **exponential advantage:** If $|\mathcal{Z}_i| = 2^{\Omega(i)}$ and Z_i approximately uniform given X , then $H(Z_i|X) = \Omega(i)$. Total information: $\sum_{i=1}^k H(Z_i|X) = \Omega(k^2)$. By information bottleneck arguments, significant fraction contributes to RIG , giving $\text{RIG} = \Omega(k)$.

(3) \Rightarrow **exponential advantage:** By rank lower bound theorem, communication complexity is $\Omega(k)$. By standard results, this implies exponential sample complexity separation.

Reverse implications follow by contrapositive: if task has polynomial advantage, it cannot satisfy any of these conditions. \square

A.6 Proof of Theorem A.1

An important consequence of our theory is that not all problems require the same reasoning depth. We can characterize when shorter reasoning chains suffice.

Theorem A.1 (Optimal Reasoning Depth). *For a reasoning task with maximum potential depth k , the optimal reasoning depth k^* that minimizes total computational cost (sample complexity + inference cost) satisfies:*

$$k^* = \arg \min_{k' \in [1, k]} \{m(k') \cdot C_{\text{sample}} + k' \cdot C_{\text{inference}}\},$$

where $m(k')$ is the sample complexity with depth k' , C_{sample} is the cost per training sample, and $C_{\text{inference}}$ is the cost per reasoning step at inference.

Furthermore, there exists a critical depth k_{crit} below which direct learning is more efficient:

$$k_{\text{crit}} = \Theta\left(\frac{\log(C_{\text{sample}}/C_{\text{inference}})}{\alpha}\right),$$

where α is the information gain rate from Theorem 4.4.

Proof. The total cost for reasoning depth k' is:

$$\text{Cost}(k') = m(k') \cdot C_{\text{sample}} + k' \cdot C_{\text{inference}}.$$

From Theorem 4.4, we have:

$$m(k') = \begin{cases} \Theta(2^{\alpha k'} / \epsilon) & \text{if } k' < k \text{ (direct learning)} \\ O(k' \cdot d / \epsilon) & \text{if } k' = k \text{ (full CoT)} \end{cases}$$

For intermediate depths $k' \in (k_{\text{crit}}, k)$, we can use partial CoT with sample complexity:

$$m(k') = O(k' \cdot d / \epsilon) + \Omega(2^{\alpha(k-k')} / \epsilon),$$

where the first term is the cost of learning the explicit steps and the second is the cost of learning the direct mapping for the remaining steps.

Setting the derivative to zero:

$$\frac{\partial}{\partial k'} [m(k') \cdot C_{\text{sample}} + k' \cdot C_{\text{inference}}] = 0.$$

This gives:

$$\frac{\partial m(k')}{\partial k'} \cdot C_{\text{sample}} + C_{\text{inference}} = 0.$$

For $k' < k_{\text{crit}}$, the exponential term dominates:

$$\frac{\partial m(k')}{\partial k'} \approx -\alpha \cdot 2^{\alpha(k-k')} \log 2 / \epsilon.$$

Solving for k_{crit} :

$$\alpha \cdot 2^{\alpha(k-k_{\text{crit}})} \log 2 \cdot C_{\text{sample}} / \epsilon = C_{\text{inference}}.$$

Taking logarithms:

$$\alpha(k - k_{\text{crit}}) = \log\left(\frac{C_{\text{inference}} \cdot \epsilon}{\alpha \log 2 \cdot C_{\text{sample}}}\right),$$

which gives:

$$k_{\text{crit}} = k - \frac{1}{\alpha} \log\left(\frac{C_{\text{inference}} \cdot \epsilon}{\alpha \log 2 \cdot C_{\text{sample}}}\right) = \Theta\left(\frac{\log(C_{\text{sample}}/C_{\text{inference}})}{\alpha}\right).$$

□