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ABSTRACT

Visualization, a domain-specific yet widely used form of imagery, is an effective way to turn complex datasets into intuitive insights, and its value depends on whether data are faithfully represented, clearly communicated, and aesthetically designed. However, evaluating visualization quality is challenging: unlike natural images, it requires simultaneous judgment across data encoding accuracy, information expressiveness, and visual aesthetics. Although multimodal large language models (MLLMs) have shown promising performance in aesthetic assessment of natural images, no systematic benchmark exists for measuring their capabilities in evaluating visualizations. To address this, we propose VISJUDGE-BENCH, the first comprehensive benchmark for evaluating MLLMs' performance in assessing visualization aesthetics and quality. It contains 3,090 expert-annotated samples from real-world scenarios, covering single visualizations, multiple visualizations, and dashboards across 32 chart types. Systematic testing on this benchmark reveals that even the most advanced MLLMs (such as GPT-5) still exhibit significant gaps compared to human experts in judgment, with a Mean Absolute Error (MAE) of 0.553 and a correlation with human ratings of only 0.428. To address this issue, we propose VISJUDGE, a model specifically designed for visualization aesthetics and quality assessment. Experimental results demonstrate that VISJUDGE significantly narrows the gap with human judgment, reducing the MAE to 0.421 (a 23.9% reduction) and increasing the consistency with human experts to 0.687 (a 60.5% improvement) compared to GPT-5.

1 INTRODUCTION

Visualization serves as an effective approach for transforming complex datasets into intuitive insights (Shen et al., 2023; Qin et al., 2020; Ye et al., 2024). The value of a high-quality visualization depends on whether its data is faithfully presented, whether information is clearly communicated, and whether the design is aesthetically well-presented, as shown in Figure 1. These three dimensions are closely interconnected and indispensable, posing challenges for visualization quality assessment.

Although Multimodal Large Language Models (MLLMs) have shown potential in aesthetic evaluation of natural images (Murray et al., 2012; Li et al., 2024), applying them to visualization evaluation faces unique challenges. Unlike natural images, visualization evaluation requires simultaneous judgment of data encoding accuracy, information communication effectiveness, and visual design appropriateness, as shown in Figure 2. However, existing MLLMs benchmarks are insufficient for such comprehensive evaluation, as detailed in Table 1. First, chart question answering benchmarks (e.g., ChartInsights (Wu et al., 2024b)) eval-



Figure 1: The “Fidelity, Expressiveness, and Aesthetics” evaluation framework.

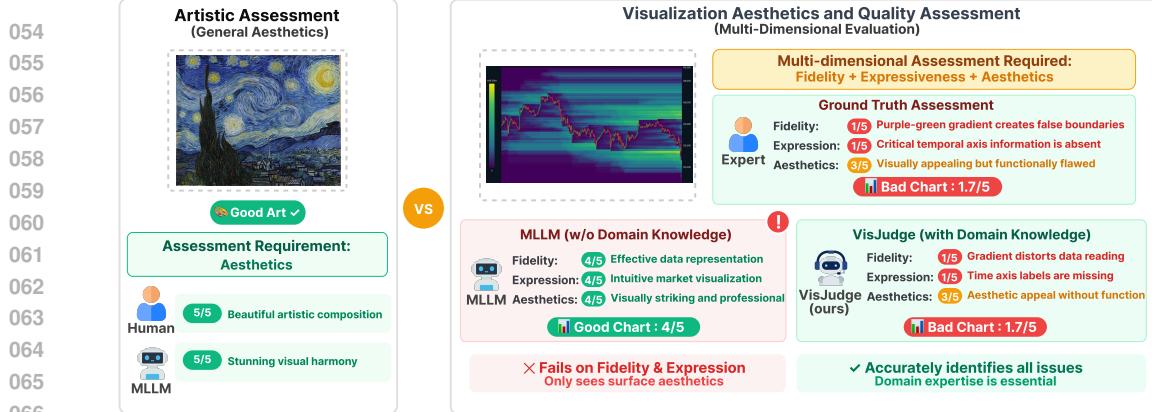


Figure 2: From natural images to visualization: the need for specialized visualization assessment. **Green** and **red** denote positive and negative assessments, respectively, highlighting the contrast between MLLMs’ capabilities in general aesthetics versus visualization-specific evaluation.

uate models’ ability to understand chart information, rather than their overall design quality. Second, natural image aesthetic evaluation benchmarks (e.g., ArtiMuse (Li et al., 2024)) focus on assessing aesthetics, but ignore the core purpose of visualization to effectively communicate data. Finally, existing visualization evaluation benchmarks (e.g., VisEval (Fu et al., 2024)) mainly evaluate natural language to visualization (NL2VIS) tasks (Luo et al., 2021), with the focus on assessing whether generated visualizations accurately reflect natural language queries, rather than the aesthetics and quality of visualizations. This leads to a critical research gap: we lack a systematic framework to measure MLLMs’ comprehensive capabilities in evaluating visualization aesthetics and quality.

To address this challenge, we construct **VISJUDGE-BENCH**, the first comprehensive benchmark based on the “Fidelity, Expressiveness, and Aesthetics” principles to assess MLLMs’ capabilities in visualization aesthetics and quality evaluation. It contains 3,090 expert-scored samples from real-world scenarios, covering single visualizations, multiple visualizations, and dashboards across 32 chart types. Using this benchmark, we conduct extensive testing on multiple MLLMs, including GPT-5, finding that even the most advanced models show significant differences from human experts (Mean Absolute Error as high as 0.553, correlation only 0.428). This finding clearly demonstrates that general MLLMs cannot automatically acquire specialized evaluation capabilities in the visualization domain, making the development of specialized optimization models necessary.

Based on this, we propose **VISJUDGE**, a model specifically designed for visualization aesthetics and quality assessment, aimed at improving the consistency between general MLLMs and human expert evaluation standards. Experimental results prove the effectiveness of this approach: **VISJUDGE** significantly improves consistency with human experts, achieving a 23.9% reduction in MAE (to 0.421) and a 60.5% improvement in correlation (to 0.687) compared to GPT-5, performing best among all tested models.

In summary, our main contributions are: (1) We construct **VISJUDGE-BENCH**, a comprehensive benchmark based on “Fidelity, Expressiveness, and Aesthetics” principles to evaluate MLLMs’ capabilities in visualization assessment. (2) We systematically evaluate representative MLLMs, revealing notable gaps with human expert standards. (3) We propose **VISJUDGE**, an optimized model that significantly outperforms existing models and better aligns with human expert judgment.

2 RELATED WORK

Data Visualization Quality Assessment. Assessing the quality of data visualizations is a core problem in visualization recommendation systems. Traditional methods fall into two main categories. The first is *rule-based approaches*, such as Voyager (Wongsuphasawat et al., 2017) and Draco (Moritz et al., 2019), which use heuristic scoring based on established design principles. However, their rules are often hard-coded and lack flexibility. The second category is *learning-based methods*, like VizML (Hu et al., 2019), DeepEye (Luo et al., 2018), and HAIChart (Xie et al., 2024). These methods train models on large annotated datasets to predict user preferences but are limited by simplistic evaluation dimensions and a heavy reliance on expensive annotated data. With the advent of large models, some works have begun to explore using LLMs for direct visualization

Table 1: Comparison of related benchmarks across key evaluation dimensions.

Types	Benchmark	Input	Data Types	Evaluation Dimensions		
				Fidelity	Expressiveness	Aesthetics
Aesthetic Evaluation	AVA (Murray et al., 2012) ArtiMuse (Li et al., 2024)	Images Images	General Images General Images	✗ ✗	✗ ✗	✓ ✓
Chart Understanding	ChartQA (Masry et al., 2022) PlotQA (Methani et al., 2020) ChartInsights (Wu et al., 2024b)	Chart, Question Chart, Question Chart, Question	Single Vis Single Vis Single Vis	✗ ✗ ✗	✓ ✓ ✓	✗ ✗ ✗
Visualization Evaluation	VisEval (Fu et al., 2024) VIS-Shepherd (Pan et al., 2025)	Chart, NL, Data Chart, NL, Data	Single Vis Single Vis	✗ ✗	✓ ✓	✗ ✗
	VisJudge-Bench (Ours)	Chart	Single Vis, Multi Vis, Dashboard	✓	✓	✓

Table 2: VISJUDGE-BENCH statistical information (Dash. = Dashboard).

Vis Type	Count	#-Subtype	Subtype Details (Count)			
Single Vis	1,041	22	Bar Chart	176	Pie Chart	129
			Area Chart	75	Heatmap	55
			Histogram	48	Donut Chart	47
			Treemap	62	Sankey Diagram	61
... 10 more subcategories						
Multi Vis	1,024	5	Comparison Views	670	Small Multiples	195
			Other Multi View	59	Overview Detail	3
Dashboard	1,025	5	Analytical Dash. Strategic Dash.	743	Operational Dash. Other Dash.	122 7

generation, such as ChartGPT (Tian et al., 2023), LIDA (Dibia, 2023), and LLM4Vis (Wang et al., 2023). However, these studies primarily focus on the model’s ability to “write” code rather than “judging” the quality of the chart design.

MLLM as a Judge. Recently, MLLMs have shown significant potential in emulating human expert judgment, a paradigm known as “*MLLM-as-a-Judge*” (Zheng et al., 2023; Chen et al., 2024). As summarized in Table 1, these works can be categorized into three groups. The first is *general visual aesthetics assessment*, where models evaluate the artistic quality of photographs, as seen in AVA (Murray et al., 2012) and ArtiMuse (Cao et al., 2025). However, this overlooks the critical aspect of information communication efficiency in data visualization. The second is *chart understanding tasks*, with examples like ChartQA (Masry et al., 2022) and ChartInsights (Wu et al., 2024b), which assess the model’s data extraction accuracy. Yet, these works only focus on the ability to “read” chart content. The third is *visualization evaluation*, where recent works like VisEval (Fu et al., 2024) and VIS-Shepherd (Pan et al., 2025) have explored using MLLMs to judge visualizations in the context of NL2Vis tasks, focusing on whether the chart accurately reflects the natural language query. However, they fall short of a comprehensive evaluation of the intrinsic “design quality”. This reveals a clear gap in existing research: the absence of a multi-dimensional framework for holistically evaluating data fidelity, information effectiveness, and visual aesthetics. To address this, we introduce VISJUDGE-BENCH, the first comprehensive benchmark designed to systematically evaluate the capabilities of MLLMs as “*visualization quality judges*”.

3 VISJUDGE-BENCH: DESIGN AND CONSTRUCTION

To systematically evaluate the capability boundaries of MLLMs in visualization evaluation, we design VISJUDGE-BENCH. As shown in Figure 3, its construction follows a three-stage methodology: (1) data collection and processing; (2) adaptive question generation; and (3) expert annotation and quality control. We detail the specific implementation of each stage below.

3.1 BENCHMARK CONSTRUCTION PIPELINE

3.1.1 DATA COLLECTION AND PREPROCESSING

This stage constructs the visualization corpus through two key components: corpus construction and data preprocessing.

Corpus Construction. To evaluate the performance of MLLMs across different visualization types, we construct a corpus covering three main categories: single visualizations, multiple visualizations, and dashboards. To ensure the authenticity and diversity of our corpus, we collect visualization

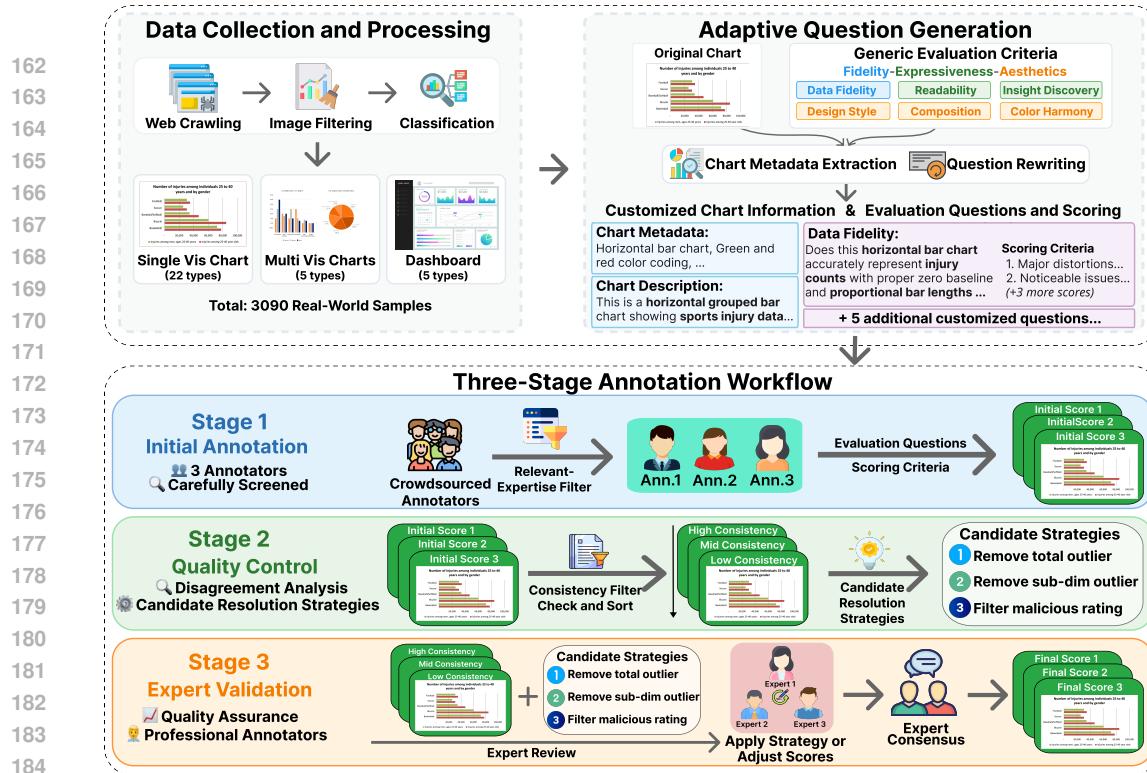


Figure 3: VISJUDGE-BENCH construction framework.

samples from search engines using web crawling methods with diverse query keywords (see Appendix A.1 for detailed crawling architecture and keyword generation strategy).

Data Preprocessing Pipeline. We design a three-stage data filtering process to curate the benchmark from over 300,000 initial images. (1) Initial Filtering: We employ automated scripts and perceptual hash algorithms to eliminate non-visualization content and duplicates, yielding 80,210 candidate images (detailed algorithms in Appendix A.1). (2) Automated Classification: We leverage GPT-4o for visualization type classification and quality filtering, resulting in 13,220 valid visualization samples after human verification (classification prompts and criteria in Appendix A.1). (3) Stratified Sampling: We apply stratified random sampling to select the final 3,090 samples, ensuring balanced distribution across categories. As shown in Table 2, the final corpus contains 1,041 single visualizations, 1,024 multiple visualizations, and 1,025 dashboards, covering 32 distinct subtypes. [Detailed dataset statistics and distribution analyses are provided in Appendix A.2.](#)

3.1.2 THE “FIDELITY, EXPRESSIVENESS, AND AESTHETICS” EVALUATION FRAMEWORK

To enable fine-grained visualization assessment, this stage first establishes a multi-dimensional evaluation framework, then implements an adaptive question generation process based on this framework (as illustrated in the upper-right panel of Figure 3).

The “Fidelity, Expressiveness, and Aesthetics” Framework Design. To systematically evaluate visualization quality, we construct a multi-dimensional evaluation framework. This framework draws inspiration from classical translation theory principles of “Fidelity, Expressiveness, and Aesthetics” (illustrated with positive-negative examples in Figure 1), combined with established theories in graphical perception (Cleveland & McGill, 1984), information visualization design (Munzner, 2014), and aesthetic evaluation (Li et al., 2024). We operationalize this core concept into six measurable evaluation dimensions (as shown in Figure 3):

- **Fidelity** focuses on **Data Fidelity**. This dimension draws from Tufte’s design principles (Tufte, 1983) for avoiding “graphical lies” and recent research on visualization misleadingness issues (Nguyen et al., 2013; Szafir, 2018; Lan & Liu, 2024b; McNutt et al., 2020). Since source data for web-collected visualizations is typically unavailable, this dimension evaluates data presentation accuracy at the visual level. It assesses whether visual encodings accurately reflect the

216 displayed values, examining visually detectable distortions such as improper axis settings, scale
 217 distortions, truncated baselines, disproportional encodings, or other misleading design patterns.
 218

- 219 • **Expressiveness** focuses on the effectiveness of information communication. This dimension
 220 evaluates how effectively visualizations convey information to users. It includes two progressive
 221 sub-dimensions: First, (1) **Semantic Readability** evaluates the clarity of basic information
 222 encoding, assessing whether users can unambiguously decode visual elements in charts (Pan
 223 et al., 2025). Building on chart readability, (2) **Insight Discovery** further evaluates the analytical
 224 value in revealing deep data patterns, trends, or outliers, helping users transition from “reading
 225 information” to “gaining insights” (Wu et al., 2024a).
- 226 • **Aesthetics** focuses on **Aesthetic Quality** of visual design, integrating visualization perception
 227 theory (Ware, 2021) with design practice. This dimension consists of three sub-dimensions
 228 that collectively influence the overall visual experience: (1) **Design Style** evaluates the innovation
 229 and uniqueness of design, measuring the degree of novel visual elements and distinctive
 230 style (Dibia, 2023; Brath & Banissi, 2016); (2) **Visual Composition** focuses on the rationality
 231 of spatial layout, evaluating the balance and order of element positioning, size proportions, and
 232 spacing arrangements (Wu et al., 2023); and (3) **Color Harmony** evaluates the coordination
 233 and functionality of color combinations, ensuring color palette choices balance aesthetics with
 234 effective information communication (Harrower & Brewer, 2003; Gramazio et al., 2017).

235 In addition, this evaluation framework offers flexibility, with specific evaluation criteria and score
 236 weights adaptively customized according to different visualization types (such as single visualizations
 237 (Wu et al., 2024a), multiple visualizations (Chen et al., 2020), and dashboards (Bach et al.,
 238 2023)). Complete evaluation rules and customization details are provided in Appendix C.

239 **Adaptive Question Generation Mechanism.** Based on the evaluation framework, we have devised
 240 an adaptive question generation process (detailed workflow shown in Figure 3). This process be-
 241 gins by leveraging GPT-4o to extract metadata from the chart, such as its type and visual elements.
 242 Subsequently, it rewrites questions by populating predefined templates based on this metadata, gen-
 243 erating highly customized questions and their corresponding five-point scoring criteria for the six
 244 evaluation sub-dimensions. For instance, under the *data fidelity* dimension, the generated question
 245 specifically targets the chart’s data presentation accuracy, asking whether the “horizontal bar chart
 246 accurately represents injury counts with a proper zero baseline and proportional bar lengths.” The
 247 scoring criteria focuses on visually detectable issues: a score of 1 identifies “major distortions, such
 248 as truncated axes or misleading scales that exaggerate differences,” whereas a score of 5 confirms a
 249 “highly faithful representation where bar lengths are strictly proportional to the displayed values.”
 250 This approach ensures that the evaluation questions are closely aligned with the specific visualiza-
 251 tion content. For more detailed examples, please refer to Appendix C.1.

252 3.1.3 EXPERT ANNOTATION AND QUALITY CONTROL

253 To build reliable human ground truth, VISJUDGE-BENCH adopts a rigorous three-stage annotation
 254 and quality control workflow (bottom panel of Figure 3) informed by benchmark construction ap-
 255 proaches (Rein et al., 2024; Liu et al., 2025; Zhu et al., 2024). This systematic process ensures
 256 high-fidelity and consistent scoring through careful review and expert judgment.

257 **Stage 1: Initial Annotation.** We recruited 603 highly qualified crowdsourcing workers through
 258 the CloudResearch platform (CloudResearch, 2022). To ensure annotation quality, we set strict
 259 screening criteria (see Appendix A.3.1 for details) and designed a dedicated annotation interface
 260 (Appendix A.3.3). Crucially, we embedded validation checks to identify and filter out inattentive re-
 261 sponders (examples in Appendix A.3.4). Each of the 3,090 samples was scored by three independent
 262 annotators across six evaluation dimensions (task design details in Appendix A.3.2), generating an
 263 initial scoring matrix.

264 **Stage 2: Quality Control.** To address scoring disagreements among annotators, we designed a sys-
 265 tematic conflict identification and resolution mechanism based on established crowdsourcing quality
 266 control and statistical evaluation theory (Gadiraju et al., 2015; Rousseeuw & Leroy, 2005; Brennan,
 267 2001). The system first identifies high-disagreement samples by analyzing score variance, then al-
 268 gorithmically generates candidate resolution strategies including outlier removal, malicious scoring
 269 detection, and sub-dimensional bias correction. These algorithm-generated suggestions are pro-

270 cessed and ranked before being submitted to the expert team for final review (complete algorithmic
 271 details and parameters in Appendix A.3.4).

272 **Stage 3: Expert Validation.** Three experts with visualization analysis experience independently
 273 reviewed all samples using a dedicated interface (Appendix A.3.5), selecting, modifying, or rejecting
 274 algorithm-generated candidate solutions. For complex cases, the team reached consensus through
 275 discussion. Through this rigorous process, we built a high-quality human scoring benchmark for
 276 all 3,090 samples as the gold standard for model evaluation. [Detailed annotation quality analysis is](#)
 277 [provided in Appendix A.4.](#)

278 4 VISJUDGE: A SPECIALIZED MODEL FOR VISUALIZATION EVALUATION

279 The primary goal of **VISJUDGE-BENCH** is to systematically evaluate MLLMs’ capabilities in visu-
 280 alization aesthetics and quality assessment. Building on this benchmark, we explore a key question:
 281 can domain-specific fine-tuning improve models’ visualization evaluation capabilities? To answer
 282 this question, we develop **VISJUDGE** by fine-tuning multiple open-source multimodal architectures
 283 at different parameter scales. In Section 5, we conduct unified evaluation of these fine-tuned models
 284 alongside closed-source and open-source baselines on the same test set.

285 **Training Setup.** We use **VISJUDGE-BENCH**’s human-annotated data with a 70%/10%/20% train/-
 286 validation/test split (2,163/279/648 samples) via stratified sampling to maintain consistent visual-
 287 ization type distribution across all splits. Training data is kept separate from baseline evaluation to
 288 prevent contamination.

289 **Model Training.** We fine-tuned four representative open-source multimodal models as base mod-
 290 els: **Qwen2.5-VL-7B-Instruct** and **Qwen2.5-VL-3B-Instruct** (Bai et al., 2025), **InternVL3-8B** (Zhu
 291 et al., 2025), and **Llava-v1.6-mistral-7B** (Liu et al., 2024). These models span different architectures
 292 and parameter scales (3B to 8B), enabling comprehensive evaluation of our training approach’s
 293 cross-architecture generalization. All models are trained to generate quality scores (1.0-5.0) and ra-
 294 tionales aligned with human expert judgments. We employ reinforcement learning with the GRPO
 295 algorithm (Shao et al., 2024), using a composite reward function combining accuracy reward (mini-
 296 mizing prediction error) and format reward (ensuring structured outputs) (Shi et al., 2025; Wu et al.,
 297 2025). Formal reward definitions are detailed in Appendix D.2. For parameter-efficient fine-tuning,
 298 we adopted Low-Rank Adaptation (LoRA) (Hu et al., 2022). [All models were trained using con-](#)
 299 [sistent hyperparameter configurations across architectures.](#) Training used 5 epochs with a learning rate
 300 of 1e-5. Detailed configurations are in Appendix D.3.

301 5 EXPERIMENTS

302 5.1 EXPERIMENTAL SETTINGS

303 To evaluate existing MLLMs in visualization quality assessment and validate our **VISJUDGE**, we
 304 conduct comprehensive experiments on **VISJUDGE-BENCH**.

305 **Evaluation Setup.** We evaluate 12 representative MLLMs: GPT-5, GPT-4o, Claude-4-
 306 Sonnet, Claude-3.5-Sonnet, Gemini-2.0-Flash, Gemini-2.5-Pro, **Qwen2.5-VL (3B/7B/32B/72B-
 307 Instruct)** (Bai et al., 2025), **InternVL3-8B** (Zhu et al., 2025), **Llava-v1.6-mistral-7B** (Liu et al., 2024),
 308 and their corresponding fine-tuned variants, which we collectively refer to as **VISJUDGE** on a bal-
 309 anced test set of 648 samples (see Appendix A.2.7 for distribution details). Each model provides
 310 1-to-5 scores with justifications based on our evaluation framework. Following human annotation
 311 procedures, we run each model three times and average the results. All inference uses vLLM on
 312 four NVIDIA A6000 (48GB) GPUs with bfloat16 precision and a temperature of 0.8.

313 **Evaluation Metrics.** We assess model performance through correlation analysis using the Pear-
 314 son coefficient and error metrics (MAE and MSE) compared to human scores. We also analyze
 315 score distributions to identify systematic biases. Metrics are computed for each sub-dimension and
 316 aggregated across the three main evaluation dimensions.

318 5.2 EXPERIMENTAL RESULTS AND ANALYSIS

319 5.2.1 CAN MLLMs ASSESS VISUALIZATION AESTHETICS AND QUALITY LIKE HUMANS?

320 Table 3 presents a comprehensive performance comparison of 12 representative models including
 321 the latest GPT-5 across our evaluation framework, revealing significant capability differences and
 322 systematic limitations in current MLLMs for visualization assessment.

Table 3: Overall performance of MLLMs and the VISJUDGE on VISJUDGE-BENCH across different evaluation metrics and dimensions.

Metric	Type	Model	Overall	Fidelity	Expressiveness		Aesthetics		
					Readability	Insight	Design Style	Composition	Color
MAE (\downarrow)	Closed-source	Claude-3.5-Sonnet	0.824	0.978	0.904	1.154	0.783	0.940	0.862
		Claude-4-Sonnet	0.622	0.841	0.757	0.832	0.679	0.734	0.785
		Gemini-2.0-Flash	0.682	0.829	0.912	0.820	0.638	0.729	0.798
		Gemini-2.5-Pro	0.662	1.243	0.945	0.900	0.840	0.918	0.980
		GPT-4o	0.610	0.988	0.806	0.744	0.609	0.695	0.657
	Open-source	GPT-5	0.553	0.862	0.781	0.778	0.649	0.699	0.682
		Qwen2.5-VL-3B-Instruct	0.821	1.085	1.258	1.088	0.723	0.727	0.808
		Qwen2.5-VL-7B-Instruct	0.847	1.171	1.296	0.858	0.756	0.812	0.772
		Qwen2.5-VL-32B-Instruct	0.703	0.909	0.987	0.801	0.678	0.761	0.719
		Qwen2.5-VL-72B-Instruct	0.702	0.999	0.926	0.811	0.663	0.735	0.717
VisJudge (Ours)	Closed-source	InternVL3-8B	0.793	1.234	1.193	0.870	0.679	0.759	0.753
		Llava-v1.6-mistral-7B	0.724	0.929	1.124	0.939	0.801	0.814	0.818
		InternVL3-8B	0.541	0.797	0.769	0.691	0.608	0.645	0.616
		Llava-v1.6-mistral-7B	0.496	0.767	0.695	0.775	0.643	0.574	0.598
		Qwen2.5-VL-3B-Instruct	0.491	0.705	0.721	0.696	0.625	0.571	0.616
	Open-source	Qwen2.5-VL-7B-Instruct	0.421	0.661	0.648	0.677	0.580	0.545	0.604
		Claude-3.5-Sonnet	1.009	1.577	1.306	1.989	0.994	1.467	1.198
		Claude-4-Sonnet	0.603	1.182	0.973	1.147	0.774	0.934	1.037
		Gemini-2.0-Flash	0.720	1.182	1.326	1.120	0.673	0.925	1.057
		Gemini-2.5-Pro	0.677	2.291	1.478	1.371	1.112	1.325	1.460
MSE (\downarrow)	Closed-source	GPT-4o	0.577	1.562	1.063	0.921	0.627	0.823	0.729
		GPT-5	0.486	1.219	0.989	0.970	0.720	0.862	0.810
		Qwen2.5-VL-3B-Instruct	1.028	1.872	2.400	1.852	0.868	0.903	1.046
		Qwen2.5-VL-7B-Instruct	1.045	2.051	2.413	1.177	0.938	1.093	0.996
	Open-source	Qwen2.5-VL-32B-Instruct	0.756	1.361	1.528	1.067	0.728	0.988	0.880
		Qwen2.5-VL-72B-Instruct	0.762	1.626	1.373	1.092	0.713	0.932	0.870
		InternVL3-8B	0.934	2.240	2.088	1.219	0.747	0.981	0.968
		Llava-v1.6-mistral-7B	0.817	1.513	1.960	1.403	1.007	1.071	1.076
		InternVL3-8B	0.437	1.068	0.951	0.822	0.638	0.736	0.655
VisJudge (Ours)	Closed-source	Llava-v1.6-mistral-7B	0.383	0.919	0.752	0.952	0.642	0.541	0.619
		Qwen2.5-VL-3B-Instruct	0.377	0.855	0.850	0.822	0.620	0.539	0.603
		Qwen2.5-VL-7B-Instruct	0.286	0.747	0.690	0.756	0.545	0.498	0.578
		Claude-3.5-Sonnet	0.395	0.325	0.492	0.365	0.455	0.137	0.259
		Claude-4-Sonnet	0.465	0.393	0.550	0.452	0.421	0.163	0.228
	Open-source	Gemini-2.0-Flash	0.395	0.372	0.459	0.417	0.459	0.157	0.209
		Gemini-2.5-Pro	0.265	0.178	0.379	0.353	0.445	0.193	0.208
		GPT-4o	0.482	0.381	0.539	0.442	0.471	0.277	0.363
		GPT-5	0.428	0.255	0.439	0.382	0.463	0.276	0.295
		Qwen2.5-VL-3B-Instruct	0.272	0.199	0.222	0.275	0.338	0.130	0.155
Corr. (\uparrow)	Closed-source	Qwen2.5-VL-7B-Instruct	0.341	0.341	0.352	0.281	0.357	0.149	0.155
		Qwen2.5-VL-32B-Instruct	0.435	0.348	0.468	0.408	0.449	0.200	0.268
		Qwen2.5-VL-72B-Instruct	0.440	0.331	0.479	0.416	0.435	0.165	0.251
		InternVL3-8B	0.409	0.323	0.407	0.344	0.419	0.216	0.170
		Llava-v1.6-mistral-7B	0.180	0.201	0.137	0.160	0.188	0.064	0.076
	Open-source	InternVL3-8B	0.660	0.533	0.594	0.545	0.499	0.391	0.420
		Llava-v1.6-mistral-7B	0.605	0.226	0.536	0.443	0.432	0.406	0.403
		Qwen2.5-VL-3B-Instruct	0.648	0.533	0.581	0.579	0.504	0.490	0.402
		Qwen2.5-VL-7B-Instruct	0.687	0.574	0.628	0.576	0.568	0.513	0.385

Hierarchical Capability Structure. Current MLLMs exhibit a clear hierarchical performance structure across evaluation dimensions. Models perform relatively well on “Fidelity” dimensions (average MAE 1.006), reflecting their fundamental capability in identifying obvious data errors (e.g., proportion distortions, baseline issues). Within “Expressiveness” dimensions, models show better performance on Insight Discovery (average MAE 0.883) compared to Semantic Readability (average MAE 0.991). Most prominently, all models struggle significantly with “Aesthetics” dimensions across all three aesthetic sub-dimensions, with average MAE around 0.755 and correlations of 0.408, 0.177, and 0.220 for Design Style, Composition, and Color respectively, highlighting the inherent challenges of subjective aesthetic assessment, which often involves nuanced cultural context and abstract design principles that are difficult for current models to grasp.

Model-Specific Evaluation Characteristics. Through fine-grained analysis, we identify distinct “evaluation personalities” across different models. GPT-5 demonstrates balanced performance across dimensions with consistently competitive scores, particularly excelling in overall accuracy; GPT-4o shows relative strength in Color Harmony assessment (MAE 0.657), reflecting sensitivity to color aesthetics; Claude-4-Sonnet excels in Semantic Readability evaluation (MAE 0.757), showing advantages in information communication assessment; while Gemini-2.0-Flash leads in Data Fidelity (MAE 0.829), indicating focus on data accuracy. Among open-source models, Qwen2.5-VL-72B-Instruct achieves the best overall performance (MAE 0.702, Corr. 0.440), approaching commercial model capabilities, while smaller models like Qwen2.5-VL-3B-Instruct and Llava-

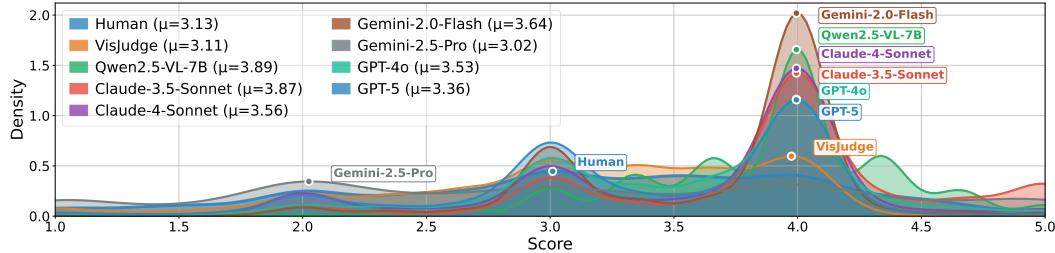


Figure 4: Distribution and bias analysis of MLLM scores. Score distribution density curves showing the rating patterns of different models compared to human experts on the 1–5 scale.

v1.6-mistral-7B show larger performance gaps. These differentiated capability distributions validate VISJUDGE-BENCH’s diagnostic value and provide guidance for practical model selection.

Domain-Specific Fine-tuning Effectiveness. Our specialized VISJUDGE achieves superior performance across all core metrics. The best-performing variant based on Qwen2.5-VL-7B-Instruct reaches an overall MAE of 0.421 and correlation of 0.687. Among commercial models, GPT-5 achieves the best MAE performance (0.553) while GPT-4o reaches the highest correlation (0.482). Compared to these strong baselines, VISJUDGE demonstrates substantial improvements: 23.9% MAE reduction over GPT-5 (from 0.553 to 0.421) and 42.5% correlation improvement over GPT-4o (from 0.482 to 0.687), demonstrating the substantial potential of domain-specific fine-tuning. Notably, domain-specific fine-tuning consistently reduces MAE across different backbone architectures, yielding 30–40% error reductions on all three open-source families. Qwen2.5-VL-3B-Instruct achieves a 40.2% reduction (from 0.821 to 0.491), InternVL3-8B 31.8% (0.793 to 0.541), and Llava-v1.6-mistral-7B 31.5% (0.724 to 0.496), demonstrating robust generalization of our training methodology across diverse model families. In subsequent analyses, VISJUDGE refers to this best-performing variant (Qwen2.5-VL-7B-Instruct based) unless otherwise specified.

5.2.2 DO MLLMs EXHIBIT HUMAN-LIKE SCORING BEHAVIORS?

To analyze systematic biases in model evaluation behavior, we examine score distribution patterns across representative baseline models. Figure 4 reveals significant bias issues in current MLLMs compared to human experts ($\mu = 3.13$).

Systematic Biases in Current Models. Most models exhibit score inflation with rightward-shifted distributions. Qwen2.5-VL-7B-Instruct and Claude-3.5-Sonnet show the most severe inflation ($\mu = 3.89$ and $\mu = 3.87$), while Gemini-2.0-Flash, GPT-4o, Claude-4-Sonnet, and GPT-5 demonstrate moderate inflation ($\mu = 3.64$, $\mu = 3.53$, $\mu = 3.56$, and $\mu = 3.36$ respectively). Notably, GPT-5 shows relatively better control compared to other inflated models. Conversely, Gemini-2.5-Pro exhibits overly conservative behavior ($\mu = 3.02$). Additionally, models like Qwen2.5-VL-7B-Instruct, Claude-3.5-Sonnet, and Gemini-2.0-Flash exhibit sharp peaks around 4.0, indicating excessive score concentration that limits discriminative capability.

Effective Bias Correction through Fine-tuning. Our VISJUDGE achieves near-perfect alignment with human scoring patterns ($\mu = 3.11$) and maintains a broader, more balanced distribution. This demonstrates that domain-specific fine-tuning effectively corrects both inflation and concentration issues, achieving human-like evaluation behaviors.

5.2.3 HOW DOES VISUALIZATION COMPLEXITY AFFECT MODEL PERFORMANCE?

To understand model robustness across varying complexity, we analyze representative baseline models on three visualization types: single visualizations, multiple visualizations, and dashboards. Figure 5 shows the main trends.

Performance Degradation with Complexity. All models show consistent performance degradation: single visualizations > multiple visualizations > dashboards. VISJUDGE achieves the best performance across all types with correlations of 0.577 (single visualizations), 0.565 (multiple visualizations), and 0.375 (dashboards), significantly outperforming baselines. This demonstrates the effectiveness of domain-specific fine-tuning for complex multi-element interactions.

Stability in Complex Scenarios. Baseline models show significant instability in complex scenarios. For dashboards, most baselines experience substantial correlation drops, with Claude-3.5-

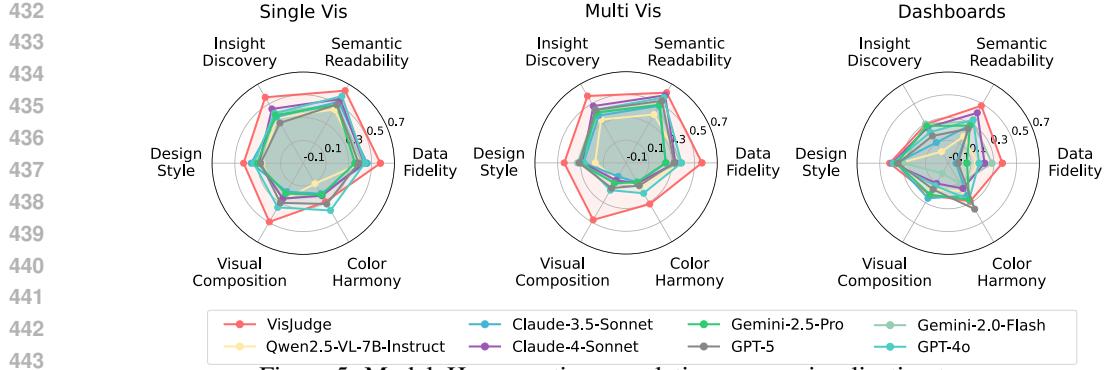


Figure 5: Model–Human rating correlation across visualization types.



Figure 6: Model evaluation examples on low-quality visualizations.

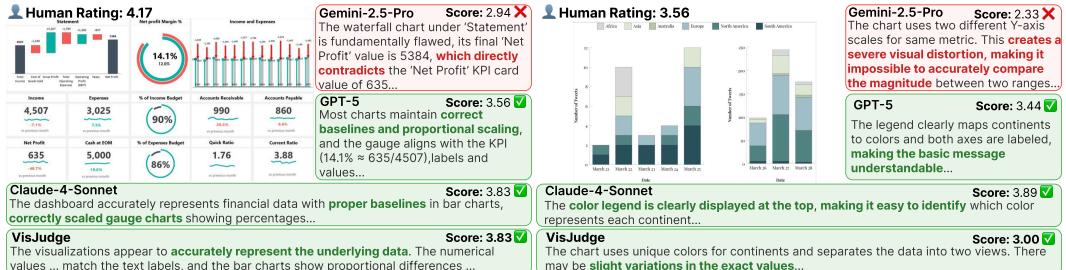


Figure 7: Case study highlighting the conservative bias of Gemini-2.5-Pro.

Sonnet and GPT-5 even showing negative correlations in Data Fidelity (-0.031 and -0.013), while VISJUDGE maintains consistency (0.224–0.482). Functional dimensions (Data Fidelity, Semantic Readability) remain stable across types, but aesthetic dimensions struggle with complex layouts, particularly Visual Composition in dashboards (most models <0.2). These findings highlight the critical importance of specialized training for robust visualization evaluation across diverse complexity levels. For detailed error analysis of multi-visualization and dashboard cases, including systematic bias patterns and failure modes across different models, see Appendix B.6.

5.2.4 HOW DO MODEL EVALUATION BEHAVIORS DIFFER IN PRACTICE?

To qualitatively analyze model evaluation behaviors, we conduct case studies on representative baseline models to reveal two common biases: “score inflation” and “overly conservative” assessments.

Figure 6 illustrates score inflation on low-quality visualizations. For a chaotic treemap (human rating: 1.67), baseline models give inflated scores. For instance, Qwen2.5-VL-7B-Instruct (3.67) praises its “clear legend” while ignoring the confusing layout, and Claude-4-Sonnet (3.08) incorrectly highlights “excellent spatial organization”. In contrast, VISJUDGE’s score of 2.00 aligns with human judgment, correctly identifying the “chaotic layout” that impairs interpretation.

Conversely, Figure 7 highlights the overly conservative bias of Gemini-2.5-Pro. For a high-quality dashboard rated 4.17 by humans, Gemini-2.5-Pro gives a disproportionately low score of 2.94, focusing on a single data inconsistency while overlooking the chart’s overall effectiveness. Similarly, for another chart (human rating: 3.56), it scores only 2.33 due to the use of dual Y-axes. While

Table 4: MatPlotAgent quality improvement with different feedback models.

Generation Model	Direct Decoding (Baseline)	Qwen2.5-VL-7B as Feedback	Qwen2.5-VL-72B as Feedback	VISJUDGE as Feedback
GPT-5	67.15	66.49	69.80	72.07
GPT-4o	62.71	58.49	63.53	71.62
Gemini-2.5-Pro	68.10	65.04	66.12	72.20
Claude-4-Sonnet	64.50	67.25	65.20	72.23
Claude-3.5-Sonnet	63.89	59.23	63.14	69.04
Qwen2.5-VL-72B-Instruct	61.18	58.70	60.30	67.32
Qwen2.5-VL-7B-Instruct	49.76	45.38	44.94	55.29

other models like GPT-5 and Claude-4-Sonnet provide scores closer to human ratings, VISJUDGE also demonstrates more balanced evaluations (3.83 and 3.00, respectively). Additional case studies across different quality levels and comprehensive model error analysis are provided in Appendix B.

5.2.5 CAN VISJUDGE GENERALIZE TO REAL-WORLD APPLICATIONS?

To validate practical generalization, we integrated VISJUDGE into two real-world visualization systems with significant distribution shifts from our training data (detailed setup in Appendix E.2).

Visualization Generation. VISJUDGE provides feedback to MatPlotAgent (Yang et al., 2024) for iterative quality improvement. Table 7 shows consistent improvements across seven generation models (+6.07 points average). Notably, base models without domain fine-tuning often degrade performance (7B: -2.39, 72B: -0.61 average). This degradation stems from their systematic evaluation biases (Section 5.2): score inflation and poor discriminative capability lead to misleading feedback that misdirects generation models toward suboptimal outputs. In contrast, VISJUDGE’s accurate quality assessment consistently improves all generators. Even state-of-the-art models like GPT-5 and Claude-4-Sonnet achieve +4.92 and +7.73 improvements, demonstrating that domain-specific fine-tuning is essential for providing effective feedback.

Visualization Recommendation. VISJUDGE as a reward model in HAIChart (Xie et al., 2024) improves recommendation accuracy on VizML dataset: +4.40% (Data Queries Hit@1), +2.50% (Overall Hit@1), +5.30% (Overall Hit@3). While 7B and 72B base models show minimal to moderate improvements, VISJUDGE achieves consistently larger gains across all metrics, outperforming both base models and the baseline (detailed results in Appendix E.2). This validates VISJUDGE’s broad applicability across generation and recommendation tasks.

6 CONCLUSION

This paper constructs VISJUDGE-BENCH and fine-tunes VISJUDGE to validate the effectiveness of domain-specific training. Our research finds that existing MLLMs (including GPT-5) show significant gaps with human experts in visualization evaluation, exhibiting issues like scoring bias. VISJUDGE effectively mitigates these problems, achieving 23.9% MAE reduction and 60.5% correlation improvement over GPT-5. VISJUDGE-BENCH provides a standardized evaluation platform for the community, while VISJUDGE’s success demonstrates that domain-specific training is a viable approach for improving MLLMs’ evaluation capabilities, supporting future work on finer evaluation and higher-quality visualization generation.

7 LIMITATIONS AND FUTURE WORK

While VISJUDGE-BENCH demonstrates significant value in visualization quality assessment, it has inherent limitations. The dataset primarily focuses on static visualizations with limited coverage of dynamic evolution and interactive exploration. Additionally, since samples are mainly collected from the web where raw data is often unavailable, our evaluation framework aligns with real-world human assessment by primarily relying on visual presentation. Future work includes expanding dynamic visualization samples with temporal evaluation dimensions, exploring channels to acquire samples with raw data for more comprehensive data fidelity verification, and investigating distribution-based evaluation methods to better capture the diversity of human preferences. To facilitate reproducible research and community development, we will publicly release VISJUDGE-BENCH along with all annotations, quality control records, and the trained VISJUDGE model weights. We welcome community contributions to improve benchmark quality and coverage.

540 ETHICS STATEMENT
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542 The VisJudge-Bench framework presented in this work aims to improve multimodal large language
543 models' capabilities in visualization quality assessment and promote the development of automated
544 visualization evaluation technology. We believe this work will not produce direct negative social
545 impacts, but recognize that the framework should be used with caution and ethical oversight when
546 applied to sensitive domains or potentially harmful models. Although VisJudge-Bench aims to ob-
547 jectively assess visualization quality, the base models it relies on (such as Qwen2.5-VL-7B) or the
548 datasets used to construct the benchmark may inadvertently reflect biases. Future work could in-
549 vestigate the fairness implications of these evaluation features across different populations, cultural
550 backgrounds, and visualization styles. We particularly focus on the following ethical considerations:
551 (1) strict compliance with copyright and usage terms during data collection; (2) ensuring fair com-
552 pensation and voluntary participation for expert annotators; (3) avoiding content that may reinforce
553 stereotypes or biases in benchmark design; (4) open-source release aimed at promoting community
554 development rather than commercial monopoly. All research was conducted in strict compliance
555 with ICLR ethics guidelines.

556 REPRODUCIBILITY STATEMENT
557

558 To ensure reproducibility, we provide comprehensive documentation and resources. The com-
559 plete VisJudge-Bench construction process is detailed in Appendix A, covering data col-
560 lection, filtering, and expert annotation protocols. The six-dimensional evaluation frame-
561 work and VisJudge implementation are described in Appendices C and D, respectively. We
562 release the complete dataset with 3,090 expert-annotated samples across three categories
563 (single_vis, multi_vis, dashboard) at [https://anonymous.4open.science/](https://anonymous.4open.science/r/visjudgebench_iclr2026-0925)
564 r/visjudgebench_iclr2026-0925, where each sample includes visualization images, six-
565 dimensional scores, and evaluation prompts. All experimental configurations, evaluation metrics
566 (MAE, MSE, Pearson, Spearman correlations), and human consistency analysis methods are fully
567 documented to enable result reproduction.

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793 E.2 **Generalization to Real-World Applications** 59

794 E.3 **Cross-Architecture Generalization** 60

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810 LLM USAGE STATEMENT
811812 We used Claude-4-Sonnet for English grammar polishing and consulted Claude-4-Sonnet for sug-
813 gestions on figure layout and color design. During dataset construction, we used GPT-4o for auto-
814 mated adaptive question generation and chart metadata extraction. All code was written, reviewed,
815 and verified by the authors. All prompts contained no private or sensitive data. Large language
816 models did not provide any novel algorithmic ideas or academic claims; the authors take full re-
817 sponsibility for the content. Large language models are not authors of this paper.
818819 A DATASET CONSTRUCTION DETAILS AND STATISTICAL ANALYSIS
820821 A.1 DATA COLLECTION AND CONSTRUCTION PIPELINE
822823 To build a large-scale and diverse visualization dataset, we designed and implemented a systematic
824 web crawling and data filtering pipeline. This process aims to collect a wide range of visualizations
825 from the web, spanning from poorly designed examples to professional exemplars, while ensuring
826 that all collected data is of high relevance and quality. The entire pipeline consists of three core
827 stages: keyword generation, a high-throughput crawling architecture, and multi-stage filtering.
828829 **Keyword Generation Strategy.** The foundation of our data collection is a meticulously designed
830 keyword generation strategy to ensure broad coverage across visualization types, quality levels, and
831 application domains.832

- **Base Keyword Lexicon:** We first established a base lexicon of over 200 professional vi-
833 sualization terms, such as “professional bar chart design,” “clean line graph visualization,”
834 and “business intelligence dashboard.”
- **Visualization Type Expansion:** Building on this, we systematically incorporated over
835 30 different chart types, covering basic charts (e.g., bar, line, pie charts), advanced visu-
836 alizations (e.g., Sankey diagrams, treemaps, radar charts), and interactive systems (e.g.,
837 interactive dashboards, animated charts).
- **Quality Modifier Combination:** To intentionally capture charts of varying quality lev-
838 els, we programmatically combined chart types with high-quality modifiers (e.g., “pro-
839 fessional,” “clean,” “effective,” “well-designed”) and low-quality modifiers (e.g., “poor,”
840 “confusing,” “cluttered,” “misleading”).
- **Domain-Specific Terminology:** We also integrated professional terminology from over
841 20 application domains (e.g., business, finance, healthcare, education) to generate context-
842 specific search queries, such as “financial dashboard,” “sales performance chart,” and
843 “COVID cases chart.”

844 This automated strategy ultimately generated over 2,000 unique, high-quality search keywords, lay-
845 ing a solid foundation for our large-scale data crawling efforts.
846847 **High-Throughput Crawling and Preliminary Filtering** To efficiently collect a vast number of
848 candidate images from the web, we developed a high-throughput crawling architecture based on
849 Bing Image Search. This architecture utilizes multi-threaded, asynchronous requests to fetch up to
850 10 pages of search results for each keyword, maximizing data recall. High-resolution image URLs
851 were reliably extracted by parsing JSON data embedded within the web pages. During the crawling
852 phase, we implemented an initial round of automated preliminary filtering:
853854

- **Size Filtering:** We strictly filtered images by size, requiring a minimum width of 400
855 pixels, a minimum height of 300 pixels, and a total area of at least 150,000 pixels. This
856 effectively eliminated low-resolution thumbnails and icons.
- **Heuristic Content Pre-screening:** We conducted a rapid pre-assessment of image con-
857 tent using programmatic analysis techniques. By employing an edge detection algorithm
858 (`ImageFilter.FIND_EDGES`) and color complexity analysis (counting the number of
859 unique colors), we discarded a significant number of images that were either too sim-
860 ple (e.g., solid-color backgrounds, blank images) or too complex (e.g., real-world pho-
861 tographs), as these typically do not represent data visualizations.

864 This stage yielded a large-scale preliminary dataset containing tens of thousands of candidate images, laying the groundwork for subsequent fine-grained refinement.
 865
 866

867 **Fine-Grained Filtering and Hierarchical Classification via Multimodal LLMs** To precisely
 868 filter high-quality, relevant visualizations from the preliminary dataset and organize them into a
 869 structured classification, we designed a fine-grained filtering pipeline centered around an MLLM.
 870

871 • **Perceptual Hash Deduplication:** Before semantic analysis, we first employed a Percep-
 872 tual Hashing (pHash) algorithm to deduplicate all candidate images. This technique iden-
 873 tifies visually identical or highly similar images, regardless of differences in size, format,
 874 or compression. By setting a strict similarity threshold (Hamming distance < 5), we effec-
 875 tively ensured the diversity of the final dataset and eliminated redundancy.
 876

877 • **Prompt-Based AI Semantic Filtering:** We utilized an advanced MLLM (e.g., GPT-4o)
 878 as our core classifier. We engineered a highly restrictive system prompt that defined the
 879 model’s primary task as that of a *strict filter* rather than a simple classifier. This prompt
 880 compelled the model to adhere to the following top-priority rules:
 881

882 1. **Reject Non-Screenshot Images:** Any image appearing to be a photograph, con-
 883 taining tilted perspectives or distortions, or including real-world environments (e.g.,
 884 monitor bezels, keyboards, desks) was immediately classified as non-compliant
 885 (`non_visualization`).
 886 2. **Reject Images with People:** Any image containing human figures (including car-
 887 toons) or body parts (e.g., hands, fingers) was strictly filtered out.
 888 3. **Reject Work-in-Progress and Development Interfaces:** We mandated that only
 889 “finished” visualizations be retained. Any screenshot depicting the visualization cre-
 890 ation process—such as those including software UI elements (menus, toolbars, prop-
 891 erty panels), code editors (like Jupyter Notebooks), or configuration windows—was
 892 also classified as non-compliant.
 893

894 The full content of this prompt is detailed in the “Prompt Template” box below.
 895

896 • **Hierarchical Content Classification:** Only images that passed all the stringent screening
 897 criteria and were identified as “clean, front-facing, person-free visualization screenshots”
 898 proceeded to the classification stage. The model then categorized them into a hierarchical
 899 system based on their structure and function, primarily including: single visualizations,
 900 multiple visualizations, and dashboards.
 901

902 **Prompt Template: Fine-Grained Filtering and Classification via Multimodal LLM**

903 You are a professional data visualization analysis expert. Your core mission is to strictly filter
 904 and accurately classify data visualization images.
 905

906 **WARNING – Highest Priority Principle:** Absolutely reject all photographs and any images
 907 containing people.
 908

909 Your primary duty is to act as a rigorous filter. Before evaluating the content of an image, you
 910 must first assess its form.
 911

912 • Is it a photograph? If yes, immediately classify as `non_visualization`.
 913 • Does it contain people? If yes, immediately classify as `non_visualization`.
 914 • Is it tilted or in perspective? If yes, immediately classify as `non_visualization`.
 915

916 Only when an image perfectly meets the standard of a “clean, front-facing, person-free screen-
 917 shot” can you proceed to analyze its content.
 918

919 **Strict Filtering Criteria (Classify as `non_visualization` if any condition is met):**

920 1. **Reject ALL Photographs:**
 921 • Characteristic: Reject any image that appears to be taken with a camera rather
 922 than a direct screenshot.
 923 • Clues:
 924 – Tilted Angle/Perspective Distortion: The image is not flat and front-facing.
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- Device Bezels: Physical borders of a laptop, monitor, phone, or tablet are visible.
- Real-World Environment: Backgrounds like desks, offices, conference rooms, keyboards, or mice are visible.
- People or Body Parts: Any presence of people, hands, or fingers.
- Reflections or Screen Moire: Reflections of ambient light on the screen.

2. Reject ALL Images with People:
 - Characteristic: Absolutely forbidden. Any image containing people in any form (full body, portrait, cartoon) or body parts (hands, fingers) must be rejected.
3. Reject Marketing/Concept Images:
 - Characteristic: Images that look like stock photos, promotional materials, website banners, or stylized concept designs. These often have artistic effects, tilted perspectives, or non-data elements and are not genuine analytical tool interfaces.

Content Classification Criteria (Applicable only to clean screenshots that pass the above filters):

1. Single Visualization (single_view): A pure, single, complete data chart.
 - Ultra-Strict Prerequisites (All must be met):
 - (a) Pure Chart: The main subject of the image must be the chart itself, with no external UI elements.
 - (b) No Editing Controls: It must absolutely not contain any UI elements for configuring or editing the chart (e.g., toolbars, property panels, formatting panes, pop-up menus). If such elements are present, it must be classified as non_visualization.
 - (c) Front-facing, person-free, non-photograph screenshot.
2. Multiple Visualizations (multi_view): A pure composition of multiple data charts for analysis.
 - Ultra-Strict Prerequisites:
 - (a) Pure Chart Composition: The image must only contain data charts, with absolutely no other types of elements.
 - (b) Multiple Charts: It must contain 2 or more independent data charts.
 - (c) Front-facing, person-free, non-photograph, non-editing interface screenshot.
3. Dashboard (dashboard): An end-user-facing interactive interface for data exploration and monitoring.
 - Ultra-Strict Prerequisites: Must be a front-facing, clean screenshot, absolutely free of any people or device bezels.
 - Core Features:
 - Composed of multiple, coordinated data charts and KPI metrics. (A single chart does not constitute a dashboard).
 - Interactive elements are end-user-facing and intended for data consumption (e.g., filtering, drilling down, switching views), not for chart creation or editing.
4. Non-Compliant Image (non_visualization): Any image that is not a pure, finished data visualization product.
 - This category serves as a "catch-all" to filter out all visualizations that do not meet the strict criteria.
 - Core Judgment: Is this image showing something "in progress" or is it a "finished product"? Anything "in progress" is non-compliant.

Decision-Making Process (Strictly Adhered To):

1. Step 1: Check for "Non-Compliant Image" (non_visualization). (This is the highest-priority filter).

```

972
973     2. Step 2: Classify the "pure visualization products" that pass the first step.
974     3. Step 3: Differentiate between Multiple Visualizations and Dashboard.
975
976     Return Format: JSON object with the following structure:
977
978     {
979         "category": "Primary category in English (single_view/multi_view/
980             dashboard/non_visualization)",
981         "type": "Sub-type in English",
982         "confidence": "Confidence score (0-100)",
983         "reasoning": "Provide the core reason for the judgment, e.g., 'The
984             image is a photograph/contains people/is not front-facing, and is
985             therefore a non-compliant image.'"
986     }

```

This multi-stage pipeline, combining heuristic pre-screening, perceptual hash deduplication, and AI-driven semantic refinement, enables the fully automated construction of a high-quality, structured visualization dataset from vast web-scale data. It significantly reduces the manual annotation burden while ensuring the relevance and quality of the collected data.

991 A.2 DATASET STATISTICS AND DISTRIBUTION ANALYSIS

993 A.2.1 OVERALL DATASET STATISTICS AND DISTRIBUTION

995 VISJUDGE-BENCH consists of 3,090 professionally assessed visualizations covering the full range
996 of modern visualization design. It was constructed to ensure broad coverage across visualization
997 types, evaluation dimensions, and quality levels, reflecting practices in business intelligence,
998 academic research, and data journalism. The collected quality scores approximately follow a normal
1000 distribution (mean = 3.13, std = 0.72, range = 1.00–4.89; see Figure 8a), capturing a broad range
1001 from poor to exemplary designs. Figure 9 presents representative visualization examples across different
1002 quality score ranges (from 1–2 to 4–5), showcasing the diversity of visualization types and the
1003 clear quality distinctions captured by our evaluation framework. All samples include complete six-
1004 dimensional annotations, enabling users to study visualization quality holistically as well as across
1005 specific types, subtypes, and evaluation dimensions.

1006 A.2.2 VISUALIZATION TYPE AND SUBTYPE ANALYSIS

1007 **Visualization Classification.** A hierarchical taxonomy organizes visualizations by structural complexity
1008 and functional purpose. It includes three major categories: *single visualizations* (1,041 samples, 33.7%),
1009 *multiple visualizations* (1,024 samples, 33.1%), and *dashboards* (1,025 samples, 33.2%). These categories
1010 further expand into 22, 5, and 5 subtypes respectively, ensuring representation from basic charts (e.g.,
1011 bar, pie, line) to advanced analytical dashboards. This classification system allows users to study quality
1012 differences across visualization types and subtypes. Detailed information can be found in Table 5, and Figure 8
1013 illustrates the quality score distributions across these three major categories, revealing distinct distribution
1014 patterns for each visualization type.

1015 For the single visualizations (1,041 samples, 22 subtypes), we observe a clear head-tail distribution.
1016 Four basic chart types, bar, pie, line, and area charts—account for 46.1% (480 samples), reflecting
1017 their central role in practical visualization design. A second tier of commonly used analytic
1018 charts (e.g., treemap, Sankey, heatmap, scatter, histogram, funnel, bubble) contributes 38.0% (396
1019 samples). The remaining 15.9% (165 samples) consists of more specialized forms, where network
1020 graphs make up about 2.2% and map-based views (choropleth and point maps) around 3.6%, with
1021 the rest spread across other rare, domain-specific encodings. This skewed distribution is in line with
1022 (Borkin et al., 2013) empirical studies of real-world visualization usage.

1023 Reflecting real-world usage patterns, the distribution of our multi visualizations samples (1,024
1024 samples, 5 subtypes) is heavily skewed towards Comparison views, which constitute the majority
1025 (65.4%, 670 samples). Small multiples (19.0%) and coordinated views (9.5%) follow as key patterns,
1026 with the remaining 6.1% covering overview–detail layouts and other forms. This composition

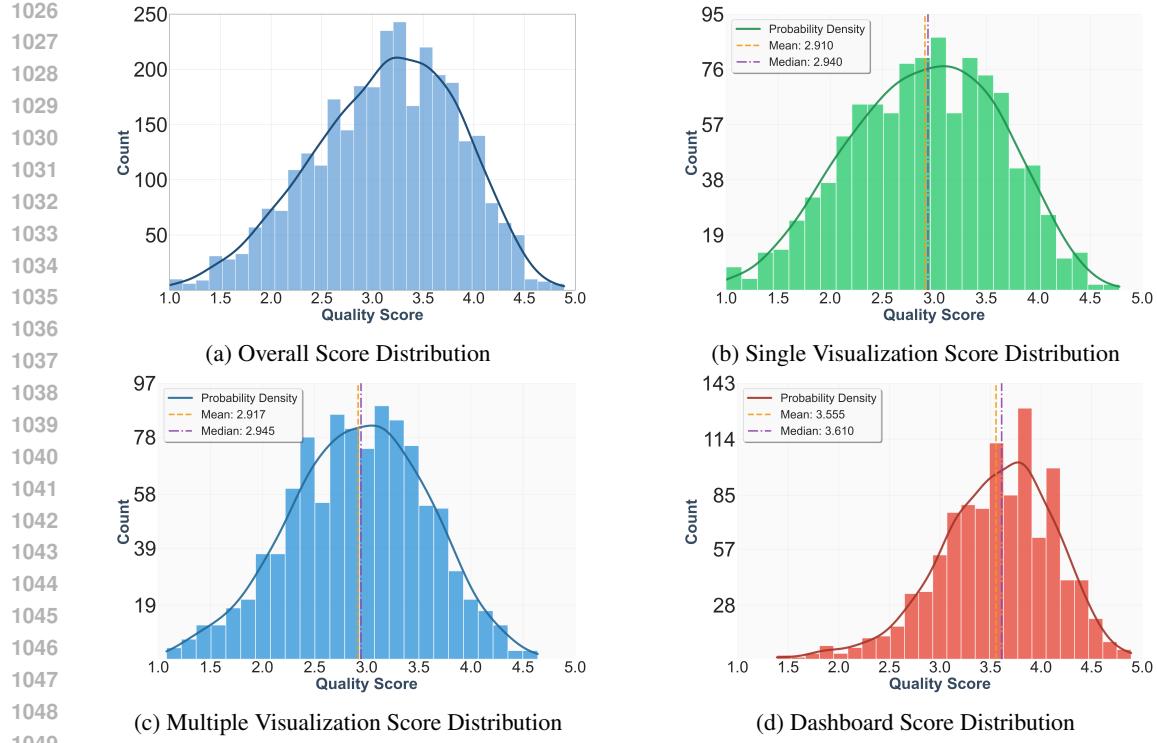


Figure 8: Quality score distributions of the dataset across different visualization categories.

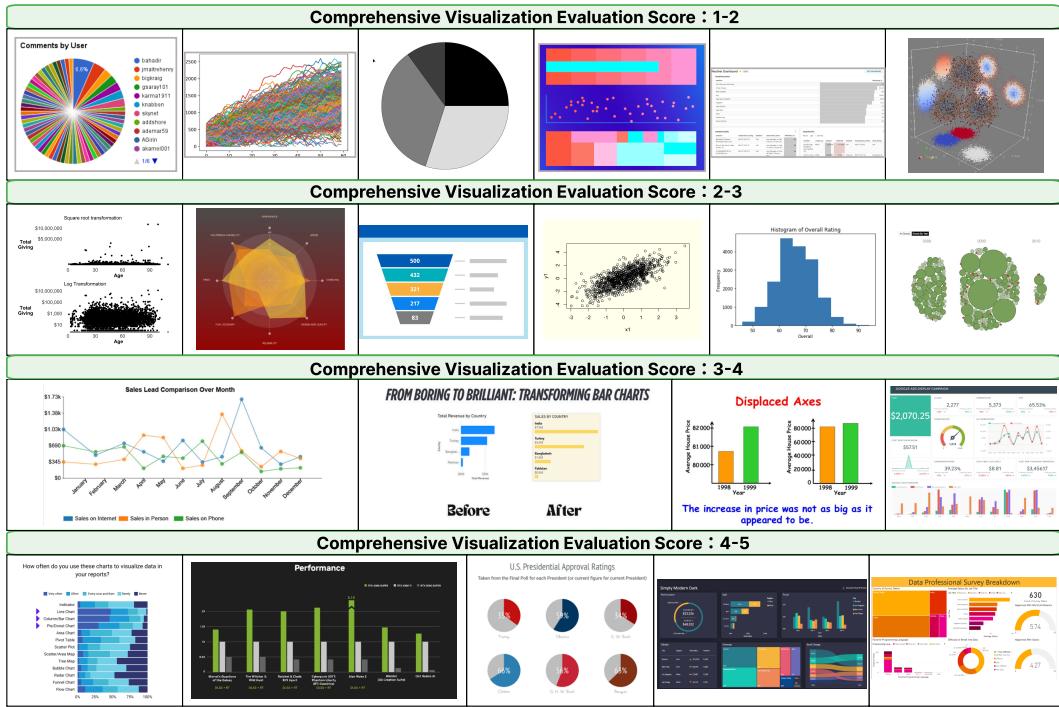


Figure 9: Representative samples from VISJUDGE-BENCH

aligns with established characterizations (e.g., (Chen et al., 2020)), ensuring our benchmark captures a representative cross-section of common multi-view configurations.

Table 5: VISJUDGE-BENCH statistical detailed information.

Vis Type	Count	Proportion	#-Subtype	Subtype Details			
Single Vis	1,041	33.7%	22	Bar Chart	176	Bubble Chart	29
				Pie Chart	129	Choropleth Map	25
				Line Chart	100	Radar Chart	24
				Area Chart	75	Network Graph	23
				Treemap	62	Candlestick Chart	20
				Sankey Diagram	61	Gauge Chart	20
				Heatmap	55	Box Plot	17
				Scatter Plot	49	Point Map	12
				Histogram	48	Word Cloud	1
				Donut Chart	47	Violin Plot	1
				Funnel Chart	45	Other Single View	22
Multi Vis	1,024	33.1%	5	Comparison Views	670	Overview Detail	3
				Small Multiples	195	Other Multi View	59
				Coordinated Views	97		
Dashboard	1,025	33.2%	5	Analytical Dashboard	743	Strategic Dashboard	62
				Operational Dashboard	122	Other Dashboard	7
				Interactive Dashboard	91		

Among the dashboard samples (1,025 samples, 5 subtypes), Analytical dashboards are overwhelmingly dominant, constituting 72.5% (743 samples) of the dataset. The remainder consists of Operational (11.9%), Interactive (8.9%), and Strategic (6.0%) types, with a negligible fraction (0.7%) classified as other forms. This distribution, heavily weighted towards analysis and decision oriented tools, mirrors the real-world prevalence observed in genre analyses by (Sarikaya et al., 2019) and design surveys by (Bach et al., 2023).

A.2.3 DESIGN STYLE DISTRIBUTION ANALYSIS

From a quantitative perspective, Figure 10 shows the score distribution for the design style dimension: this dimension has a mean score of 2.97, showing a relatively uniform distribution that indicates the dataset covers diverse design styles ranging from low to high innovation.

To further understand the style diversity in our dataset, we refer to related work on chart design styles (Borkin et al., 2013; Bateman et al., 2010). Prior research has shown that visualization design exhibits different orientations ranging from function-oriented to expression-focused approaches (Borkin et al., 2013), and that different visual styles can influence the aesthetic perception and memory effects of visualizations (Bateman et al., 2010). Based on these studies, we conducted manual inspection of all 3,090 samples in the dataset and identified the following main style categories: (1) Professional/Standard Style (53.3%), adopting clean and standardized designs commonly found in business intelligence tools and academic publications, corresponding to function-oriented design approaches; (2) Creative/Infographic Style (28.4%), demonstrating more creative design approaches prevalent in data journalism and marketing materials, reflecting expression-focused design orientations; (3) Minimalist Style (18.3%), following minimalist design principles by reducing visual elements and using generous whitespace to emphasize data clarity.

We acknowledge that this style classification is coarse-grained and somewhat subjective, as design style itself is multi-dimensional and context-dependent. A more systematic style classification system would require dedicated annotation work, which is beyond the scope of this work. Nevertheless, this preliminary analysis demonstrates that VisJudge-Bench covers diverse design approaches commonly found in real-world practice, ranging from function-oriented standardized designs to visually engaging creative expressions.

A.2.4 APPLICATION DOMAIN DISTRIBUTION ANALYSIS

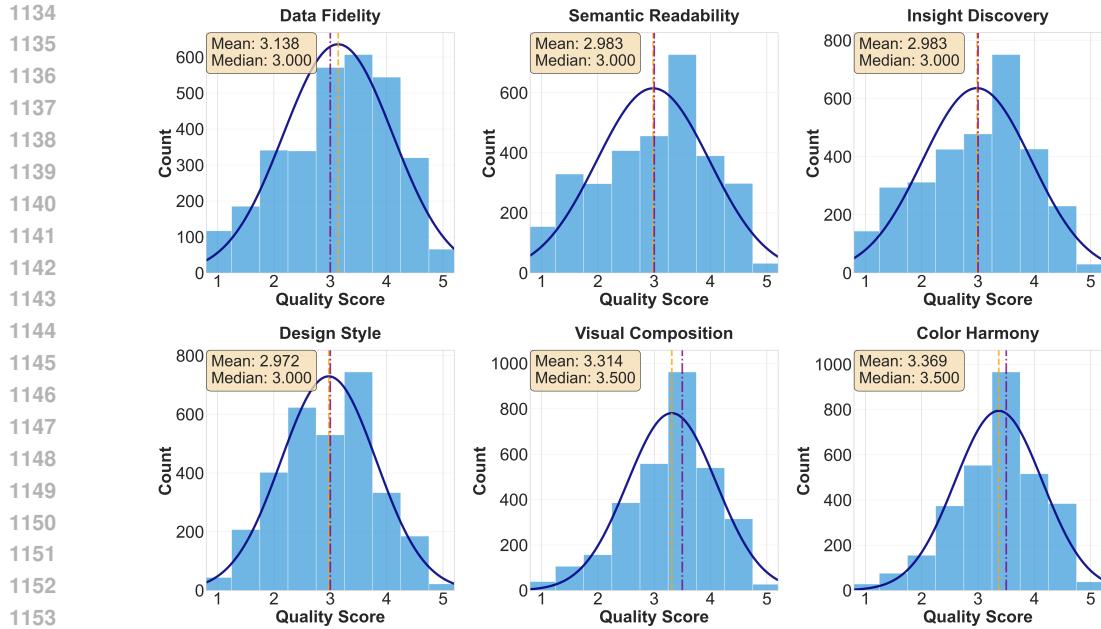


Figure 10: Quality score distributions across six evaluation dimensions.

We annotated the dataset using high-level categories from the IPTC taxonomy (Li et al., 2025). About 6.2% of samples were grouped as "other" due to limited context. Since the dataset is constructed from real-world web sources through our systematic crawling pipeline (see Appendix A.1), its domain distribution naturally reflects actual visualization demand and usage patterns. The annotated subset shows a clear concentration: economy, business and finance (26.3%), science and technology (20.3%), and labor (15.7%) together account for 62.3% of all labels, aligning with high practical demand in these fields. A middle tier includes society (6.6%) and domains like lifestyle and leisure, health, and politics and government (ranging from 2.7% to 4.9%), while topics like crime, law and justice and religion are rare (<1%). This concentration is even more pronounced in dashboards, where the top three categories comprise 78.5% of the data, reflecting the dominant role of business analytics in dashboard applications.

We further analyze the domain co-occurrence matrix to understand how topics are combined within the same visualization or dashboard. Economy, business and finance plays a central role and most often appears together with labor, science and technology, and society, reflecting typical themes such as employment, productivity, and general economic conditions. Science and technology often co-occurs with health, environment, and education, corresponding to topics such as medical research, climate and energy, and science education. In addition, politics and government frequently appears with economy, business and finance and society, while environment is closely linked to both science and technology and weather. These co-occurrence patterns show that many visualizations in our dataset address cross-domain topics rather than a single isolated domain, capturing common interdisciplinary scenarios in practice.

A.2.5 QUALITY SCORE DISTRIBUTION

Quality Grade Distribution. To examine the overall quality of the dataset, we analyze the distribution of quality scores across different visualization categories. Figure 8 presents the histograms with fitted density curves, highlighting both the mean and median values for each category. This analysis allows us to compare quality differences between single visualizations, multiple visualizations, and dashboards.

1188 **Quality Distribution Across Visualization Categories.** The overall quality score distribution
 1189 (Figure 8a) exhibits a near-normal distribution with scores predominantly ranging from 2.0 to 4.0,
 1190 indicating balanced representation of both lower and higher quality samples.
 1191

1192 Individual visualization categories show distinct patterns. Single visualizations (Figure 8b) and
 1193 multiple visualizations (Figure 8c) exhibit similar quality levels with means of 2.910 and 2.917 re-
 1194 spectively, both displaying broad distributions across the quality spectrum. In contrast, dashboards
 1195 (Figure 8d) show notably higher scores (mean: 3.555, median: 3.610) with a right-skewed dis-
 1196 tribution concentrated in higher quality ranges. This difference reflects that published dashboards
 1197 typically undergo more rigorous design review as polished, production-ready tools, while single and
 1198 multiple visualizations include more experimental designs with varying execution quality.
 1199

1200 **Quality Distribution Across Evaluation Dimensions.** Figure 10 reveals distinct patterns across
 1201 the six evaluation dimensions, which align with our three-tier framework of *Fidelity*, *Expressiveness*,
 1202 and *Aesthetics*.
 1203

1204 At the *Fidelity* level, *data fidelity* (mean: 3.138, median: 3.000) exhibits a balanced near-normal
 1205 distribution, indicating varied success in truthful data representation—a fundamental requirement
 1206 that shows substantial room for improvement across the dataset.
 1207

1208 At the *Expressiveness* level, both *semantic readability* (mean: 2.983, median: 3.000) and *insight*
 1209 *discovery* (mean: 2.983, median: 3.000) center around 3.0 with broad distributions, reflecting the
 1210 persistent challenge of effective communication and analytical support. These similar patterns sug-
 1211 gest that clarity and insight facilitation remain equally difficult aspects of visualization design.
 1212

1213 At the *Aesthetics* level, we observe a gradient in achievement: *color harmony* (mean: 3.369, me-
 1214 dian: 3.500) and *visual composition* (mean: 3.314, median: 3.500) show the highest scores with
 1215 right-skewed distributions, benefiting from well-established design guidelines and tool support. In
 1216 contrast, *design style* (mean: 2.972, median: 3.000) shows the lowest average with broader spread,
 1217 reflecting its subjective nature and the varying emphasis placed on stylistic sophistication versus
 1218 functional priorities.
 1219

1220 This hierarchical distribution pattern—from foundational data accuracy, through communicative ef-
 1221 fectiveness, to aesthetic refinement—ensures that our benchmark evaluates models across the com-
 1222 plete spectrum of visualization quality assessment.
 1223

1224 A.2.6 LOW-QUALITY SAMPLE DISTRIBUTION AND DESIGN FLAW ANALYSIS

1225 We observe a distinct correlation between visualization granularity and quality stability. The pro-
 1226 portion of low-quality samples (score < 2) decreases markedly as complexity increases: from 12.5%
 1227 in single views (130/1041), to 9.2% in multi-views (94/1024), and down to just 1.3% in dashboards
 1228 (13/1025). A likely driver is: dashboards often represent mature, engineered products, whereas the
 1229 single-view dataset contains more exploratory, or structurally complex charts (e.g., network dia-
 1230 grams, treemaps, heatmaps) prone to design failures.
 1231

1232 **Single visualizations.** Quality issues in this subset are unevenly distributed, clustering heavily
 1233 in complex or less common categories. Five specific categories, Treemaps, Scatter Plots, Net-
 1234 work Graphs, Heatmaps, and Pie Charts, collectively account for 57.7% of all low-quality instances.
 1235 Across dimensions, *design style* emerges as the primary bottleneck (mean 2.623, 34% low-score
 1236 rate), followed by semantic readability (2.831, 31%) and insight discovery (2.779, 32%). Our anal-
 1237 ysis reveals that the mechanisms of failure diverge significantly based on chart complexity. For
 1238 complex chart types, quality problems are typically multi-dimensional rather than isolated to a sin-
 1239 gle criterion. In Candlestick Chart, 55% of such samples fail on at least three dimensions simul-
 1240 taneously, as semantic illegibility triggers a chain reaction that degrades *data fidelity* and *insight*
 1241 *discovery*. Conversely, standard formats like Bar and Line charts generally maintain robust fidelity
 1242 and readability (mean approx 3.000) while suffering primarily from isolated lacks in aesthetic re-
 1243 finement rather than fundamental communicative breakdowns.
 1244

1245 **Multiple visualizations.** While Comparison Views have a low-score rate (7.2%), their predom-
 1246 inance in the dataset means they contribute over half (51.1%) of all low-quality multi-views. A
 1247 critical finding here is the divergence between visual and semantic performance. *Visual composi-
 1248 tion* and *color harmony* achieve high stability (mean > 3.150, low-score rates < 12%), yet *semantic*
 1249

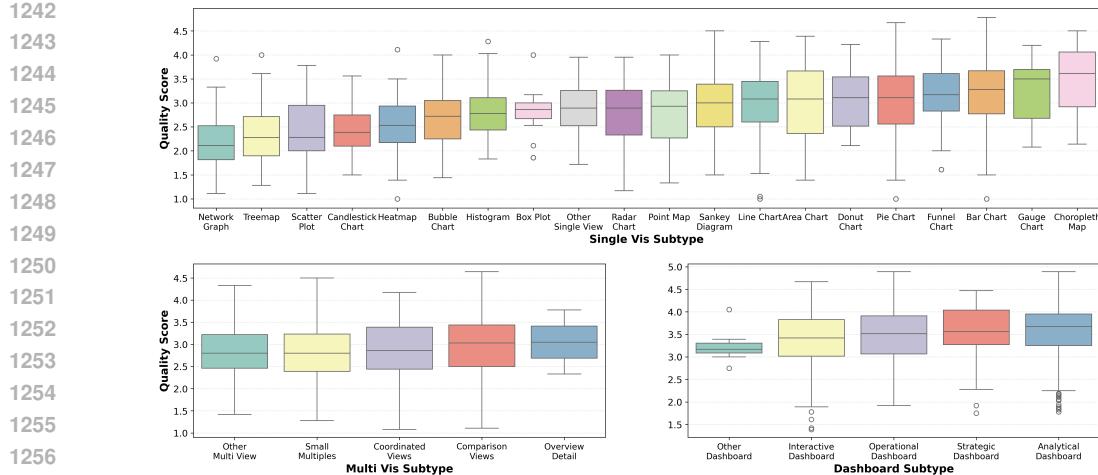


Figure 11: Quality score distributions across visualization subtype.

readability and *insight discovery* lag significantly (mean < 2.700, low-score rates > 33%). This indicates that the core challenge in multi-view design is not layout or coloring, but semantic integration—users struggle to bridge information across views. Furthermore, these semantic failures are strongly coupled with Data Fidelity: in Comparison Views, approximately 20% of cases fail on *data fidelity*, *semantic readability*, and *insight discovery* simultaneously, pointing to a systemic inability to convey trustworthy information.

Dashboards. Representing the most stable layer, dashboards exhibit high baseline scores, particularly in visual dimensions (*visual composition* and *color harmony* mean > 3.650, low-score rates < 3.5%). The few remaining low-quality cases are concentrated in Analytical and Interactive subtypes (38.5% of total failures). We observe significant error coupling in these high-stakes scenarios: for instance, 12.1% of Interactive Dashboards suffer from joint failures in *data fidelity* and *semantic readability* and 6.1% of Analytical Dashboards are simultaneously low on *semantic readability* and *insight discovery*. This suggests that dashboard failures are rarely aesthetic but functional, manifesting in high-stakes decision-making scenarios as coupled deficits in semantic explanation, metric summarization, and insight extraction.

To illustrate these design flaw patterns, we provide detailed case studies in Appendix B: Appendix B.1, B.2, and B.3 present representative cases across high-score (>4), medium-score (2-4), and low-score (<2) ranges for different visualization types; Appendix B.4 provides typical low-score examples and problem analyses for the three core dimensions—data fidelity, expressiveness, and aesthetics. These cases clearly demonstrate common quality issues and failure modes for each visualization type.

A.2.7 TEST SET DISTRIBUTION ANALYSIS

To ensure reliable and comprehensive evaluation of model performance, we partitioned the dataset into training (70%, 2,163 samples), validation (10%, 279 samples), and test (20%, 648 samples) sets using stratified sampling based on visualization types. Table 6 presents the detailed distribution of the test set across visualization types and subtypes, demonstrating that the stratified sampling successfully maintains proportional representation consistent with the overall dataset.

The test set comprises 231 single visualizations (35.6%), 209 multiple visualizations (32.3%), and 208 dashboards (32.1%), closely mirroring the overall dataset distribution. Within single visualizations, the test set covers 20 distinct chart types, ranging from common charts like bar charts (37 samples) and pie charts (27 samples) to specialized visualizations such as Sankey diagrams (14 samples) and network graphs (5 samples). Multiple visualizations include 135 comparison views, 41 small multiples, and 20 coordinated views, while dashboards predominantly feature analytical dashboards (150 samples) alongside operational and interactive dashboards. The test set also pre-

1296 Table 6: Test set statistical detailed information (N=648, 20% of VISJUDGE-BENCH).
1297

Vis Type	Count	Proportion	#-Subtype	Subtype Details			
Single Vis	231	35.6%	20	Bar Chart	37	Bubble Chart	7
				Pie Chart	27	Other Single View	6
				Line Chart	21	Choropleth Map	6
				Area Chart	15	Radar Chart	6
				Treemap	14	Candlestick Chart	5
				Sankey Diagram	14	Gauge Chart	5
				Heatmap	12	Network Graph	5
				Histogram	11	Point Map	4
				Scatter Plot	11	Box Plot	4
				Donut Chart	11		
				Funnel Chart	10		
Multi Vis	209	32.3%	4	Comparison Views	135	Other Multi View	13
				Small Multiples	41		
				Coordinated Views	20		
Dashboard	208	32.1%	5	Analytical Dashboard	150	Other Dashboard	1
				Operational Dashboard	25		
				Interactive Dashboard	19		
				Strategic Dashboard	13		
Total				648 samples			

1319
1320 serves domain diversity, covering all major application domains to ensure comprehensive evaluation
1321 across different real-world contexts.

1322
1323 The test set maintains quality score distribution characteristics similar to the full dataset, with a mean
1324 of 3.13 and standard deviation of 0.72, ranging from 1.11 to 4.89. Score distribution across quality
1325 ranges shows 7.4% low-quality samples (1.0–2.0), 31.5% below-average samples (2.0–3.0), 49.5%
1326 above-average samples (3.0–4.0), and 11.6% high-quality samples (4.0–5.0). This balanced distri-
1327 bution ensures comprehensive evaluation across the full quality range, enabling robust assessment
1328 of model performance on both challenging low-quality and high-quality visualizations.

1329 A.3 ANNOTATION PROCESS

1330 A.3.1 ANNOTATOR RECRUITMENT STANDARDS

1331 To ensure high-quality responses and reduce the risk of careless or malicious submissions, we im-
1332 plemented strict screening criteria during the annotator recruitment process.

1333 To maintain annotation quality, we applied the following recruitment criteria:

- 1334 • **Education:** Participants were required to have completed at least a Bachelor’s degree.
1335 Preference was given to those with a Master’s, professional, or doctoral degree to ensure
1336 familiarity with analytical and design tasks.
- 1337 • **Approval Rating:** Only individuals with a historical approval rate between 97% and 100%
1338 were permitted to participate, reflecting a track record of reliable and consistent task com-
1339 pletion on the platform.
- 1340 • **Approved Projects Count:** Annotators were selected from those who had completed be-
1341 tween 100 and 10,000 approved projects, ensuring adequate experience with crowdsourcing
1342 workflows.
- 1343 • **English Language:** All participants were required to be native English speakers to guar-
1344 antee accurate comprehension of visualization-related terminology and rubric-based ques-
1345 tions.

- **Occupation Field:** We targeted professionals working in relevant domains such as arts, business, education, finance, STEM, public administration, and product design, to match the content and context of visual analysis tasks.
- **Job Classification:** Participants were drawn from white-collar, creative, and IT-related professions, including developers, designers, analysts, and content creators, all of whom typically interact with visual content in their daily work.
- **Last Project Completed:** Annotators were required to have completed a project within the past 180 days, ensuring recent and active engagement with the platform.
- **Age:** To maintain a cognitively active and professionally engaged participant pool, we limited participation to those aged between 20 and 50 years.
- **Technical Skills:** We prioritized individuals proficient in data science, product design, front-end development, computer science, and other related technical fields that support informed and thoughtful visual reasoning.

A.3.2 ANNOTATION TASK DESIGN

Our VISJUDGE-BENCH contains 3,090 visualizations, each requiring evaluation across 6 dimensions. To ensure annotation quality and allow annotators to familiarize themselves with the evaluation criteria, we organized the annotations into batches of 15 images per task, with each batch carefully balanced to include 5 single visualizations, 5 multiple visualizations, and 5 dashboards. Before starting each task, annotators were presented with detailed explanations of the evaluation framework, including the meaning and significance of each dimension (Fidelity, Expressiveness, and Aesthetics), enabling them to quickly understand the task requirements and evaluation standards. With 6 questions per image, each annotation task comprised 90 questions and typically took 30–60 minutes, depending on annotator familiarity with the criteria and visualization complexity. Each task was independently annotated by three qualified participants to ensure reliability through majority voting and enable inter-annotator agreement analysis. Based on an estimated hourly wage of \$10 USD, this process ensured high-quality data collection.

Each visualization is evaluated across six dimensions derived from our “Fidelity, Expressiveness, and Aesthetics” framework: (1) **Data Fidelity**, which assesses whether the visual representation accurately reflects the underlying data; (2) **Semantic Readability**, which evaluates whether information is clearly conveyed; (3) **Insight Discovery**, which measures whether meaningful patterns are discoverable; (4) **Design Style**, which assesses aesthetic innovation and uniqueness; (5) **Visual Composition**, which evaluates spatial layout and balance; and (6) **Color Harmony**, which measures color coordination and effectiveness. For each dimension, annotators provide ratings on a 1–5 scale, where each rating level is accompanied by clear descriptive criteria to ensure consistent interpretation across annotators (see Appendix C for detailed evaluation questions and scoring criteria for each dimension).

A.3.3 ANNOTATION INTERFACE AND WORKFLOW

We designed a dedicated crowdsourcing interface to ensure annotators clearly understood the task, followed a structured workflow, and submitted high-quality responses. Before beginning the evaluation, participants were presented with both a brief and an extended task introduction. The short version stated:

Evaluate 15 data visualizations with 90 simple multiple-choice questions (6 per chart) covering Fidelity (data accuracy), Expressiveness (information clarity), and Aesthetics (visual aesthetics). Each question has clear 1–5 rating descriptions to make evaluation straightforward. Please only participate if you can provide thoughtful responses—we’ve designed this to be as simple as possible for you!

The extended version was shown in full on the task interface:

Welcome! Thank you for joining our study on data visualization quality. You will evaluate 15 data visualizations with 90 simple multiple-choice questions based on three classical design principles:

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- *Fidelity: Data Fidelity* – whether the visual representation accurately reflects the underlying data.
- *Expressiveness: Semantic Readability, Insight Discovery* – whether information is clearly conveyed and meaningful patterns are discoverable.
- *Aesthetics: Design Style, Visual Composition, Color Harmony* – whether the visualization has aesthetic appeal and professional design quality.

1411 *For each chart:*

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- *View the image and its description*
- *Answer 6 straightforward questions (1 for Fidelity, 2 for Expressiveness, 3 for Aesthetics)*
- *Simply select your rating from 1 (Poor) to 5 (Excellent) – each option has clear descriptions to guide your choice*

1419 *We've designed this to minimize your effort while ensuring quality feedback. Please take*
 1420 *your time to carefully consider each visualization before making your selections. Please*
 1421 *consider the time commitment carefully and only proceed if you can provide thoughtful,*
 1422 *quality responses. If you're not ready to participate seriously, feel free to skip this task.*
 1423 *We will check for quality and may reject careless or random responses. Your thoughtful*
 1424 *and careful feedback is important—thank you!*

1425 As illustrated in Figure 12, the annotation interface presented one chart at a time, along with a textual
 1426 description. Below the visualization, the six evaluation questions were displayed, customized based
 1427 on the chart content. To proceed, participants were required to complete all six questions. At the
 1428 end of each chart, annotators also rated their overall confidence in their answers and were optionally
 1429 allowed to flag any uncertain responses via a free-text input box. This structured flow encouraged
 1430 serious participation while enabling us to monitor annotation quality and filter out unreliable data.

1431 A.3.4 CROWDSOURCING QUALITY CONTROL AND CANDIDATE STRATEGY GENERATION

1432 Ensuring the reliability of collected annotations requires a two-stage quality control design.

1433 **Stage 1: Crowdsourcing Quality Control.** During the crowdsourcing phase, we embedded *vali-*
 1434 *dation checks* into the annotation interface to identify inattentive or careless responses. Specifically,
 1435 a small number of chart-pair questions were designed where the superior or inferior chart was visu-
 1436 ally and functionally obvious. For instance, one pair compared a clean and readable pie chart against
 1437 an overly cluttered line chart. Annotators failing such checks were highly likely to be engaging in
 1438 random or inattentive behavior. These responses were flagged and either discarded or subjected
 1439 to further scrutiny, thereby improving the reliability of the collected scores. Figure 13 illustrates
 1440 examples of these validation questions.

1441 **Stage 2: Candidate Strategy Generation for Expert Review.** In the expert adjudication stage, we
 1442 further designed a systematic conflict identification and resolution mechanism based on represen-
 1443 tative studies in crowdsourcing quality control, statistical outlier detection, and multi-dimensional
 1444 evaluation theory (Gadiraju et al., 2015; Rousseeuw & Leroy, 2005; Brennan, 2001). This mecha-
 1445 nism provides algorithmic candidate strategies to serve as reference signals for expert review, with-
 1446 out replacing expert judgment.

1447 **High-Disagreement Sample Identification.** The system first calculates the standard deviation of
 1448 initial scores for each sample across all three annotators. Samples with standard deviation > 1.0 are
 1449 automatically identified as “high-disagreement samples” requiring further algorithmic analysis and
 1450 expert attention.

1451 **Algorithmic Candidate Strategy Generation.** For high-disagreement samples, the system gen-
 1452 erates three types of candidate resolution strategies:

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- **Outlier Removal Strategy:** When two annotators' scores are close (absolute difference ≤ 2.0) but the third annotator's score differs significantly from both (absolute difference

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 1459 > 1.5 from each), the system suggests removing the anomalous score and averaging the
 1460 remaining two scores. This strategy addresses cases where one annotator may have misun-
 1461 derstood the task or made systematic errors.

1462 • **Malicious Scoring Filter Strategy:** The system identifies and flags abnormal rating be-
 1463 haviors where annotators assign identical scores across all six evaluation dimensions. Such
 1464 patterns are statistically unlikely for genuine evaluation and may indicate inattentive or
 1465 gaming behavior. Flagged annotations undergo additional scrutiny or removal.

1466 • **Sub-dimension Bias Correction Strategy:** To address potential systematic biases in spe-
 1467 cific evaluation dimensions, the system independently applies a dual-threshold mechanism
 1468 (threshold = 2.0) to each of the six evaluation dimensions. When an annotator’s score in
 1469 any dimension deviates by more than 2.0 points from the other two annotators’ average, the
 1470 system flags this as a potential dimensional bias and suggests score normalization or expert
 1471 review.

1472 **Strategy Integration and Ranking.** All candidate strategies are processed through a score inte-
 1473 gration and ranking module that evaluates their statistical validity and consistency with the overall
 1474 dataset distribution. The ranked strategies are then presented to the expert team as structured rec-
 1475 ommendations, along with confidence scores and rationale explanations.

1477 The four complementary strategies mentioned include: (1) the *standard evaluation process*, which
 1478 provides baseline scores; (2) *sub-dimension major deviation detection*, which highlights dimen-
 1479 sional inconsistencies; (3) *malicious or abnormal score filtering*, which identifies problematic re-
 1480 sponses; and (4) *major deviation detection*, which flags overall inconsistencies.

1481 Together, these two complementary mechanisms—validation checks during crowdsourcing and can-
 1482 didate strategies during expert adjudication—form a multi-layered quality control pipeline, ensuring
 1483 that the final dataset reflects trustworthy and rigorously validated quality scores.

1485 A.3.5 EXPERT INTERFACE AND ANNOTATION

1487 To streamline post-crowdsourcing adjudication, we developed an expert review interface that aggre-
 1488 gates all **3,090** tasks and presents them in a prioritized queue. Samples are ranked by their *score*
 1489 *divergence* (σ , the standard deviation across candidate scores), from high to low, enabling experts to
 1490 resolve highly contentious cases first.

1491 For each task, the interface displays a chart preview, metadata (type, subtype, and modification
 1492 status), and the task description, which provide essential context for assigning a fair and informed
 1493 score. The interface also presents per-dimension evaluation scores together with the outputs of the
 1494 four candidate strategies—namely the *standard evaluation process*, *sub-dimension major deviation*
 1495 *detection*, *malicious or abnormal score filtering*, and *major deviation detection*. These auxiliary sig-
 1496 nals do not override expert judgment; rather, they support experts in detecting anomalies, validating
 1497 consistency, and ultimately determining the most reasonable final score. A screenshot of the expert
 1498 review interface is shown in Figure 14.

1499 A.4 ANNOTATION QUALITY ANALYSIS

1501 To validate the reliability and consistency of our annotation process, we conducted comprehensive
 1502 quality analysis across multiple dimensions of the collected annotations.

1504 A.4.1 OVERALL ANNOTATION QUALITY ASSESSMENT

1506 **Crowd-Crowd MAE Analysis:** We used the average rating from all crowd annotators as the base-
 1507 line and calculated the MAE between each annotator and this baseline to measure consistency and
 1508 noise levels among annotators. Results show that across the three visualization types, the internal
 1509 MAE was lowest for dashboards (0.6441), followed by single views (0.6842), and highest for multi-
 1510 views (0.6963). This indicates that under our task and experimental settings, annotators provided
 1511 more concentrated ratings with higher consistency for dashboards, while showing relatively larger
 1512 disagreements for multi-views.

1512 **Crowd-Expert MAE Analysis:** We used expert ratings as the gold standard and calculated the MAE
 1513 between each crowd annotator and the expert to assess the deviation between crowd annotations
 1514 and expert standards. Results showed a consistent pattern: the crowd-expert MAE was lowest for
 1515 dashboards (0.5451), slightly higher for single views (0.5534), and highest for multi-views (0.5854),
 1516 meaning crowd annotations were closest to expert ratings for dashboards and showed relatively
 1517 larger deviations for multi-views.

1518 Notably, the crowd-expert MAE was lower than the corresponding crowd-crowd MAE for all three
 1519 visualization types. This indicates that the deviation between each annotator and the expert standard
 1520 was actually smaller than the deviations among annotators themselves, suggesting that expert ratings
 1521 have good representativeness and can effectively balance different annotator perspectives. For the
 1522 1–5 rating scale used in this study, our observed MAE values (crowd-crowd: 0.64–0.70, crowd-
 1523 expert: 0.54–0.59) are comparable to acceptable levels reported in prior crowdsourced visualization
 1524 studies (Lan & Liu, 2024a) and subjective evaluation task studies (Li et al., 2025), indicating that
 1525 annotation quality falls within a reasonable range.

1526 1527 A.4.2 ANNOTATION QUALITY ACROSS ANNOTATOR BACKGROUNDS

1528 **Crowdsourcing Platform and Geographic Distribution:** Our crowdsourcing experiment was
 1529 conducted through CloudResearch, a leading online participant recruitment platform. Since the
 1530 CloudResearch platform primarily targets users in the United States and our experiment used English
 1531 as the interface language, the majority of participants were from the U.S. In total, 603 participants
 1532 were recruited for the annotation tasks. Specifically, the U.S. contributed the most participants
 1533 with 535 individuals (88.7%), followed by Canada (30 participants, 5.0%), New Zealand (24 par-
 1534 ticipants, 4.0%), the UK (11 participants, 1.8%), Ireland (2 participants, 0.3%), and Australia (1
 1535 participant, 0.2%). We acknowledge the limited geographic diversity and discuss this as a limitation
 1536 in the paper. Building on the overall MAE analysis, we further grouped annotators by background
 1537 information to examine quality and consistency across different backgrounds.

1538 **Professional Background Analysis:** We divided annotators into professionals and non-
 1539 professionals based on whether they work in data visualization or data analysis-related fields, with
 1540 professionals accounting for 41% and non-professionals 59%. Results showed that the professional
 1541 group had an average within-group MAE of 0.4245, while the non-professional group had 0.4881,
 1542 a difference of approximately 0.0637. This indicates that under our task and experimental settings,
 1543 the professional group provided more concentrated ratings with slightly higher within-group consis-
 1544 tency than the non-professional group.

1545 **Educational Background Analysis:** We divided annotators into undergraduate, master’s, and doc-
 1546 toral groups, accounting for 70%, 23%, and 7% respectively. The undergraduate group had an
 1547 average within-group MAE of 0.4825, the master’s group 0.4762, and the doctoral group 0.3944.
 1548 Overall, the graduate groups (especially doctoral) showed better within-group consistency than the
 1549 undergraduate group, with more concentrated ratings. However, due to the relatively small sample
 1550 size of the doctoral group, we take a cautious and conservative approach to interpreting this result in
 1551 the paper.

1552 Combining both professional background and education level dimensions, we can draw three main
 1553 conclusions. First, MAE levels do differ somewhat across different background groups, with annota-
 1554 tors having relevant professional backgrounds and higher education showing certain advantages
 1555 in within-group consistency and alignment with expert standards. Second, the magnitude of these
 1556 differences is relatively limited overall, and after appropriate quality control measures and result
 1557 aggregation, the overall annotation results from non-professional or lower-education annotators still
 1558 maintain good reliability. Finally, and most critically, we observed consistent error patterns across all
 1559 background subgroups that matched the overall analysis (e.g., relative performance across different
 1560 visualization types remained consistent). This indicates that our main conclusions about crowd-
 1561 sourced annotation quality and effects under different visualization conditions are relatively robust
 1562 across different annotator backgrounds.

1563 A.4.3 EXPERT QUALITY CONTROL IMPACT ANALYSIS

1564 Experts reviewed all 3,090 samples individually. During the review process, approximately 11% of
 1565 samples underwent adjustments at the overall evaluation level, with 7% using the Malicious Scor-

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ing Filter Strategy and 4% using the Outlier Removal Strategy—these strategies remove abnormal ratings before recalculating the base scores. Additionally, 16% of samples used the Sub-dimension Bias Correction Strategy, removing outlier ratings for certain sub-dimensions with large disagreements, particularly those where the standard deviation exceeded 1. Nearly 73% of samples retained all original ratings and underwent further expert review based on these ratings. These results demonstrate that our quality control process is rigorous and reliable, while also indicating that the overall quality of crowd annotations is high, with the vast majority of samples not requiring quality control through removal of abnormal ratings.

A.4.4 DIMENSION-SPECIFIC QUALITY ANALYSIS

We further analyzed expert adjustment patterns across different dimensions and found that adjustment frequency is closely related to the objective/subjective characteristics of dimensions.

Overall Adjustment Patterns: Among the 511 samples requiring sub-dimension adjustments, the most frequently adjusted dimensions were semantic readability (19.20%), data fidelity (18.04%), and insight discovery (16.79%), which have strong objective characteristics. Semantic readability concerns whether text and legends are clear and easy to read, data fidelity focuses on whether there is misleading information or data distortion, and insight discovery examines whether visualizations effectively convey key information. Because these aspects have relatively clear evaluation standards, experts tend to apply stricter control over these dimensions to ensure annotation accuracy, resulting in higher adjustment rates. In contrast, dimensions with lower adjustment frequencies include design style (17.05%), visual composition (14.73%), and color harmony (14.20%), which involve more aesthetic judgments with strong subjective characteristics. Different annotators may provide different ratings based on personal aesthetic preferences, and these differences often reflect the diverse perspectives of real user populations. Experts made fewer adjustments to these dimensions, indicating that our quality control process ensures annotation accuracy while respecting and preserving a certain degree of subjectivity and diversity, avoiding over-standardization of aesthetic criteria.

Adjustment Characteristics Across Visualization Types: Further analysis by visualization type revealed different adjustment patterns:

Single View (159 samples, 31.1%): Data fidelity was adjusted most frequently (20.06%), followed by semantic readability (18.58%), while aesthetics-related dimensions such as color harmony (14.75%), design style (15.34%), and insight discovery (15.04%) had relatively lower adjustment rates. This indicates that single views are most sensitive to data truthfulness and semantic interpretation.

Multi-View (153 samples, 29.9%): Semantic readability had the highest adjustment rate (20.46%), followed by design style (19.02%) and data fidelity (18.73%), while color harmony had the lowest adjustment rate (11.24%). This suggests that multi-view scenarios show the largest disagreements in semantic communication and overall design, but relatively fewer color coordination issues.

Dashboard (199 samples, 38.9%): Adjustment rates across dimensions were relatively balanced, with semantic readability (18.66%), insight discovery (18.20%), and data fidelity (17.05%) slightly higher, while aesthetic dimensions such as design style (16.82%), color harmony (16.13%), and visual composition (14.29%) had relatively lower adjustment rates. This indicates that dashboards show certain disagreements across all dimensions but are overall more balanced.

This finding validates the rationality of our quality control strategy: applying strict control over objectively verifiable dimensions such as data fidelity, semantic readability, and insight discovery, while maintaining appropriate tolerance for subjective aesthetic dimensions such as color harmony and visual composition, thereby achieving a balance between annotation consistency and perspective diversity. This balance is crucial for building a visualization quality assessment dataset that reflects the diverse preferences of real users.

In summary, our annotation process produced reliable and consistent evaluation data suitable for training and evaluating visualization quality assessment models. To facilitate reproducible research and further academic exploration, we will publicly release all annotation data, quality control records, and related statistical analysis results to enable the research community to verify and extend our work.

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Visualization Quality Assessment (15 Charts)

Previewing Answers Submitted by Workers
 This message is only visible to you and will not be shown to Workers.
 You can test completing the task below and click "Submit" in order to preview the data and format of the submitted results.

Chart 14 of 15

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15

IMPORTANT REMINDERS:

- **Time Requirement:** You must spend sufficient time reviewing each chart thoroughly.
- **Quality Control:** Our system detects rapid clicking and random answering behaviors.
- **Careful Review:** Please examine each chart's details thoroughly and provide accurate ratings based on your genuine assessment.
- **Quality Audit:** All submitted data will undergo quality review. Responses that do not meet quality standards may be rejected.

Type: dashboard – operational_dashboard

Description: This is a sales dashboard with a bar chart and three semicircular progress indicators. The bar chart uses blue, orange, and green colors to represent sales for Consumer, Corporate, and Home Office categories respectively. The progress indicators show the YTD sales with numeric labels and icons for each category.

[Click image to enlarge and view details](#)

Q1: Data Fidelity

Category: Fidelity

Question: Does this dashboard faithfully represent the sales data with appropriate axes, scales, and labels for the bar chart and progress indicators? Please provide a 1-5 score based on the scoring criteria.

1 - The bar chart has distorted axes or baselines, and the progress indicators have inconsistent or misleading numeric labels.

2 - The bar chart or progress indicators have significant issues like inappropriate scales or missing key numeric labels, leading to misleading representations.

3 - The bar chart and progress indicators are mostly accurate, with minor issues in scale or label consistency, but no major distortions.

4 - The bar chart and progress indicators are accurate and standardized with appropriate scales and consistent labels.

5 - All components of the dashboard are perfectly accurate, with well-justified scales, consistent labels, and no distortion or inconsistency.

Five other sub-dimensions omitted...

Previous Next

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15

IMPORTANT REMINDERS:

- **Time Requirement:** You must spend sufficient time reviewing each chart thoroughly.
- **Quality Control:** Our system detects rapid clicking and random answering behaviors.
- **Careful Review:** Please examine each chart's details thoroughly and provide accurate ratings based on your genuine assessment.
- **Quality Audit:** All submitted data will undergo quality review. Responses that do not meet quality standards may be rejected.

Final Question: Your Overall Confidence

Please rate how confident you are that **all** of your answers given above are accurate.

We will use your self-reported confidence to better interpret and weight your evaluations, so please answer honestly.

1 - Not confident at all. I was mostly guessing.

2 - Slightly confident. I was unsure about many aspects.

3 - Moderately confident. I am reasonably sure about my answers.

4 - Highly confident. I am quite sure my answers are accurate.

5 - Very confident. I am certain about my assessments.

Optional: Uncertain Questions (if any)

If you were uncertain about specific questions, please list their numbers below separated by spaces.
 Example: If uncertain about questions 1, 4, and 5, enter: 1 4 5

e.g., 1 4 5

This field is optional and helps us understand which questions were most challenging.

Submit

Figure 12: Crowdsourcing interface for expert annotation process.

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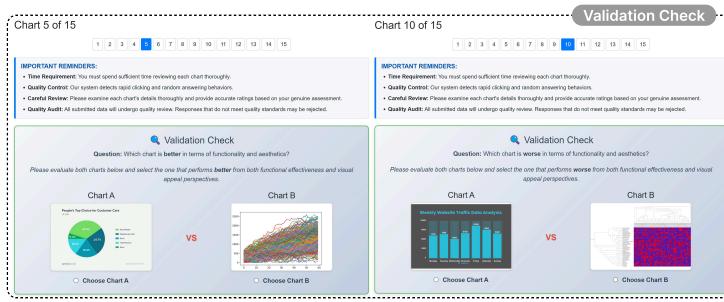


Figure 13: Examples of validation checks embedded in the crowdsourcing interface.

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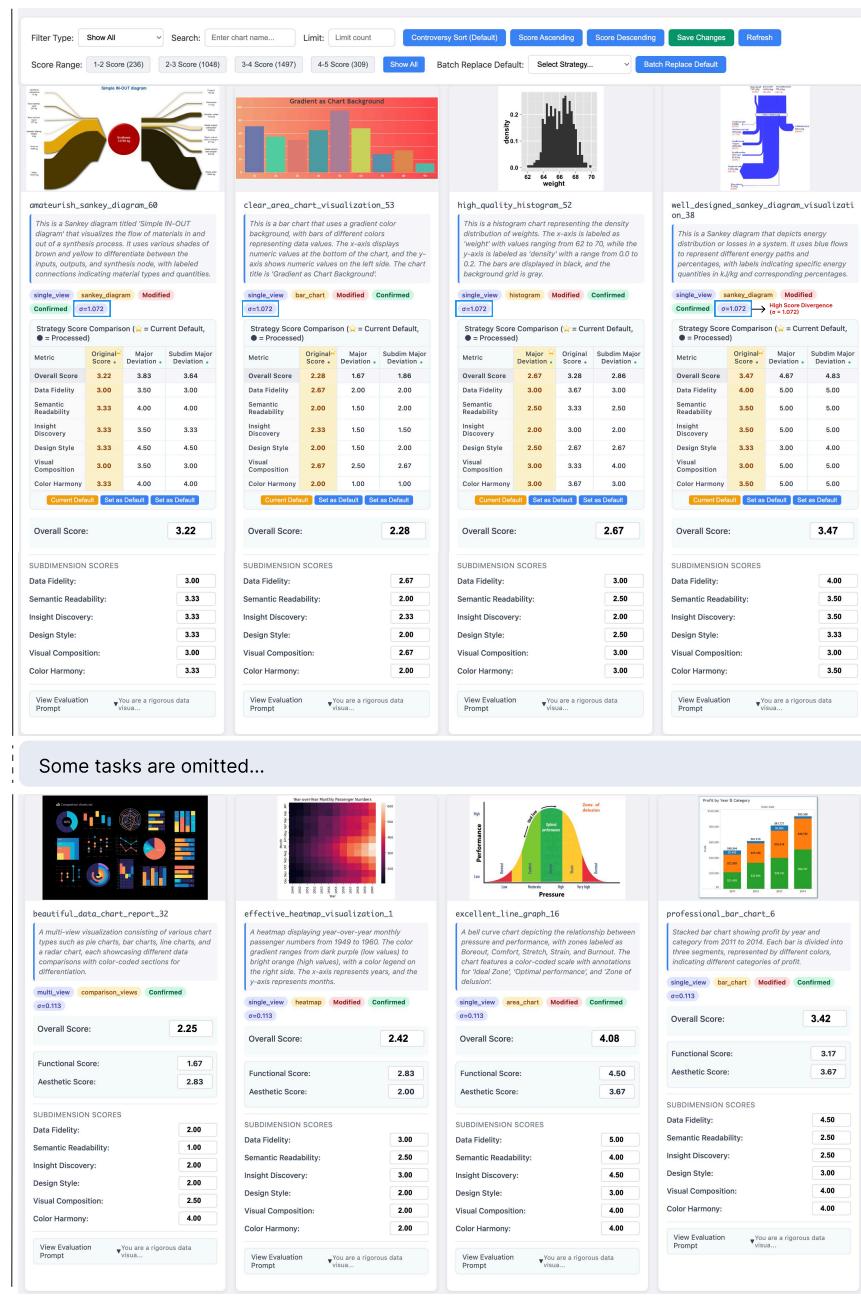


Figure 14: Expert review interface.

1728 **B CASE STUDIES**
17291730 **B.1 HIGH-SCORE CASE STUDIES: HUMAN-MODEL ALIGNMENT**
17311732 We define **High-Score visualizations** as those that achieve strong performance across the three
1733 dimensions of fidelity, expressiveness, and aesthetics. Such visualizations demonstrate professional
1734 design principles and convey information in a manner that is both accurate and visually engaging.1735 As illustrated in Figure 15, we present a representative high-score case along with the correspond-
1736 ing human ratings and VISJUDGE output. This example demonstrates that, when the visualization
1737 adheres to established best practices, the model’s evaluation is largely consistent with human judg-
1738 ment.1740 **B.2 MEDIUM-SCORE CASE STUDIES: HUMAN-MODEL ALIGNMENT**
17411742 We define **Medium-Score visualizations** as those that perform adequately across fidelity, expres-
1743 siveness, and aesthetics, but fall short of excellence in at least one of these dimensions. Such visu-
1744 alizations generally succeed in conveying information correctly and remain interpretable, yet they
1745 may exhibit shortcomings in specific aspects, most often in visual aesthetics or design refinement.1746 As shown in Figure 16, we present a representative medium-score case, where the visualization
1747 fulfills its communicative purpose but does not achieve high-quality standards in every dimension.1749 **B.3 LOW-SCORE CASE STUDIES: HUMAN-MODEL ALIGNMENT**
17501751 We define **Low-Score visualizations** as those that exhibit clear deficiencies across one or more of
1752 the three dimensions of fidelity, expressiveness, and aesthetics. Such visualizations often distort or
1753 obscure the underlying data, employ ineffective or misleading encodings, or suffer from poor design
1754 choices that hinder interpretability.1755 As illustrated in Figure 17, we present a representative low-score case, where both human ratings
1756 and VISJUDGE outputs highlight significant problems that severely compromise the effectiveness of
1757 the visualization.1758 **B.4 DIMENSION-SPECIFIC CASE STUDIES: VALIDATING EVALUATION CRITERIA**
17591760 To facilitate a clearer understanding of the three evaluation dimensions—fidelity, expressiveness,
1761 and aesthetics—we provide representative low-score case studies for each dimension. Specifically,
1762 Figure 18 illustrates a case with low fidelity, Figure 19 presents a case with low expressiveness, and
1763 Figure 20 shows a case with low aesthetics. These targeted examples highlight how deficiencies in
1764 individual dimensions manifest in practice and demonstrate that VISJUDGE’s evaluations align with
1765 human ratings along the intended criteria.1766 **B.5 MODEL ERROR ANALYSIS CASES**
17671768 While evaluating visualizations along the three dimensions of fidelity, expressiveness, and aesthetics,
1769 we observe that certain base models fail to correctly identify the deficiencies of low-quality charts
1770 and consequently assign them undeservedly high scores. To illustrate these issues, we present two
1771 complementary types of error analysis:1773

- **Overview Analysis:** Figure 21 provides a high-level overview of typical failure patterns
1774 across different models, summarizing where and how the evaluations deviate from expert
1775 judgment.
- **Detailed Case Studies:** Figures 22, Figure 23, Figure 24 and Figure 25 present repres-
1776 entative detailed cases, each showing the full output of a model and highlighting the specific
1777 reasons for misalignment with human evaluations.

1780 Together, these analyses reveal both the systematic error modes of existing models and the necessity
1781 of explicitly evaluating visualizations along the dimensions of fidelity, expressiveness, and aesthet-
ics.

1782 B.6 ERROR ANALYSIS OF MULTI VISUALIZATIONS AND DASHBOARD
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1784 Our evaluation identifies a distinct negative correlation between visualization complexity and model
1785 performance. As visualization complexity increases, from single charts to multi-view compositions
1786 and dashboards, the efficacy of current multimodal models notably declines. In the analyzed subset
1787 comprising 139 multi visualization sets and 94 dashboard cases, quality scores on *visual composition*
1788 and *color harmony* drop sharply. In dashboards, this degradation extends beyond aesthetic metrics,
1789 significantly impacting in *insight discovery* and *semantic readability*. Based on our analysis, we
1790 attribute that degradation is the lack of cross-view visual understanding. The models tend to process
1791 each view as an isolated visualization and rely heavily on local visual cues (e.g., grid alignment
1792 or color consistency) while failing to construct the cross-view semantic connections and analytical
1793 pathways characteristic of human expert interpretation.

1794 **Visual Composition and Color Harmony Evaluation.** Regarding aesthetic dimensions, the mod-
1795 els exhibit a problematic dual bias. They tend to overestimate layout regularity, assigning high
1796 scores as long as views are arranged in a standard grid with consistent styling, while disre-
1797 garding redundancy or the absence of meaningful cross-view relationships (see Figure 6, left). For
1798 instance, in the multi visualization subset, this positive bias is widespread: InternVL3, Claude-3.5-
1799 Sonnet, and Qwen2.5-VL rated *visual composition* higher than human experts in roughly 90% of
1800 the cases (89.2%–92.1%), inflating scores by over 1.1 points on average. This tendency persists
1801 in Dashboards, where Claude-3.5-Sonnet continued to overestimate Color Harmony in 75.5% of
1802 cases, inflating the metric by 1.09 points. Simultaneously, they are overly strict about practical de-
1803 sign trade-offs. The models tend to enforce strict encoding rules, penalizing visualizations that make
1804 necessary compromises, such as minor inconsistencies in color encoding or redundant legends(see
1805 Figure 7, right). Gemini-2.5-Pro, for example, strictly penalized *color harmony*, underestimating
1806 scores in 44 multi visualization cases and 29 dashboard cases, with negative deviations nearing 1
1807 point. This indicates that models perform surface-level pattern matching rather than comprehending
1808 the functional intent behind design decisions.

1808 **Data Fidelity Evaluation.** In terms of *data fidelity*, we find that the models often confuse struc-
1809 tural completeness with content validity. Charts containing only axes and frames, but no actual data
1810 marks, often receive high fidelity scores merely because they adhere to visualization design stan-
1811 dards (Figure 25). This hallucination is pervasive across both open-source and proprietary models.
1812 In the multi visualization subset, Qwen2.5-VL and InternVL3 overestimated *data fidelity* in 95.0%
1813 and 96.4% of cases, respectively. Proprietary models like GPT-4o and Claude-3.5-Sonnet followed
1814 a similar pattern, inflating fidelity scores in 87.8% of cases with an average increase exceeding 1.50
1815 points. In contrast, simplified schematic views, such as those omitting detailed axis labels to em-
1816 phasize trend comparison, are frequently deemed unreliable by GPT-5 and Gemini-2.5-Pro due to
1817 their deviation from standard forms. This suggests current models prioritize structural conformity
1818 to standard charts over the accurate conveyance of underlying data.

1819 **Dashboard Insight Discovery and Semantic Readability Evaluation.** In dashboards, we ob-
1820 serve that models tend to equate interface completeness with analytical depth. Dashboards featur-
1821 ing diverse chart types within a unified visual style often receive high *insight discovery* and *se-*
1822 *manetic readability* scores, even when lacking logical coherence or narrative structure (e.g., Figure
1823 19, top). Qwen2.5-VL exhibited the most extreme positive bias in *semantic readability*, inflating
1824 scores in 90.4% of the Dashboard cases with an average increase of 1.28. Conversely, complex and
1825 information-rich dashboards are frequently unfairly penalized by GPT-5 and Gemini-2.5-Pro, which
1826 misinterpret their high density as “visual clutter” or “data distortion”. GPT-5 underestimated *se-*
1827 *manetic readability* in 33 cases (average decrease of 0.78 points), while Gemini-2.5-Pro showed an even
1828 stronger negative bias, lowering scores in 67 cases by an average of 1.15 points. This underscores a
1829 critical limitation: current models lack a robust understanding of narrative logic within visualization
1830 interfaces and struggle to distinguish between visually polished artifacts and functionally effective
1831 analytical tools.

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Figure 15: High score cases.

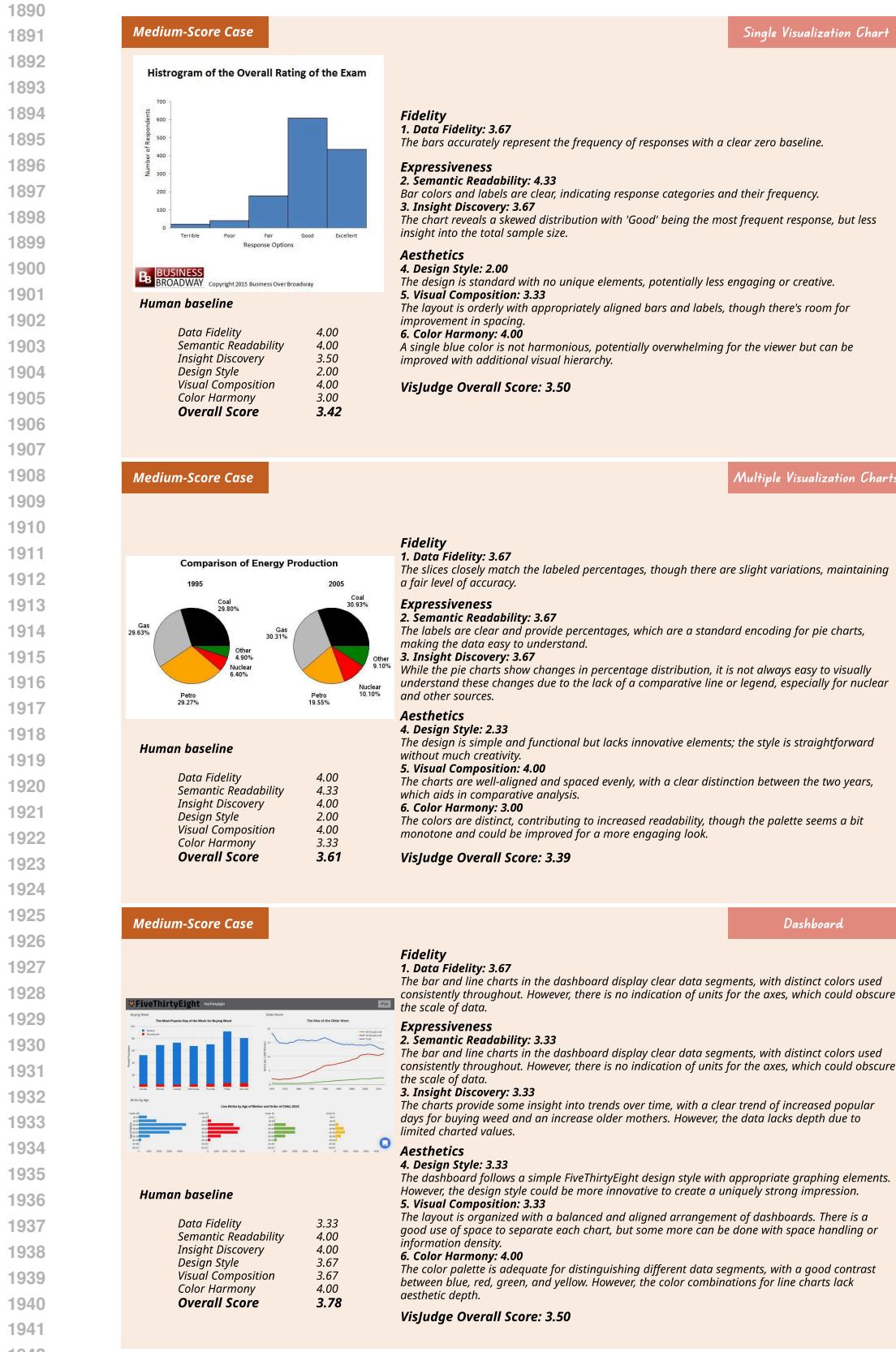


Figure 16: Medium score cases.

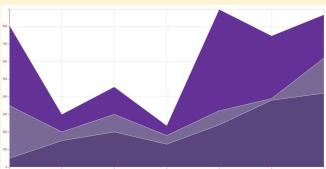
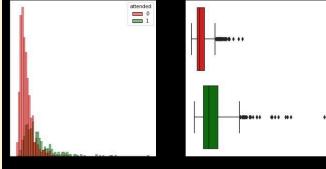
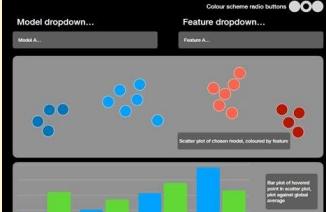
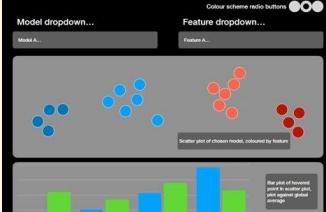
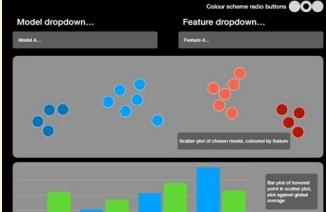
1944	<div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <p>Low-Score Case</p>  </div><div style="width: 50%;"> <p>Single Visualization Chart</p> </div></div> <p>Fidelity</p> <p>1. Data Fidelity: 1.00 The chart lacks axis labels and any visible scale along the axes, making it impossible to accurately interpret the data based on the provided information.</p> <p>Expressiveness</p> <p>2. Semantic Readability: 1.67 The chart uses a single color gradient without any distinguishable markers or legends, making it hard to understand the different data series or trends.</p> <p>3. Insight Discovery: 1.67 The chart fails to reveal any significant insights or trends due to the lack of axis labels, unclear data series representation, and failure to highlight any specific pattern over the time period.</p> <p>Aesthetics</p> <p>4. Design Style: 2.00 The design is ordinary, employs a monochromatic purple gradient without any distinguishing features, and the overall look does not offer innovation or originality.</p> <p>5. Visual Composition: 2.33 The spatial layout of the stacked areas is somewhat cluttered, as there are overlapping layers and no clear distinction between different series, although it isn't the most chaotic layout.</p> <p>6. Color Harmony: 2.67 The color scheme of multiple shades of purple does not provide much contrast, making it hard to differentiate between the different layers and the exact values each represents.</p> <p>VisJudge Overall Score: 1.89</p>
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1954	<div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <p>Low-Score Case</p>  </div><div style="width: 50%;"> <p>Multiple Visualization Charts</p> </div></div> <p>Fidelity</p> <p>1. Data Fidelity: 1.67 The stacked histogram and box plots are difficult to interpret due to the small size and lack of detailed labeling, which makes it hard to understand the exact distribution across the 'attended' categories.</p> <p>Expressiveness</p> <p>2. Semantic Readability: 2.00 The colors used for the histogram are not distinctly different, which makes it hard for the viewer to distinguish between the two categories. The box plots are also somewhat cluttered and lack proper labeling, which hinders their readability.</p> <p>3. Insight Discovery: 1.00 The synergy between the histogram and box plots is minimal as the viewer cannot easily discern meaningful patterns or insights from the visualization due to the cluttered and poorly labeled nature.</p> <p>Aesthetics</p> <p>4. Design Style: 1.33 The design style does not show any innovation, using common chart types in a basic layout without any unique elements.</p> <p>5. Visual Composition: 2.00 The spatial layout is not well organized. The histogram and box plots are separated and have an awkward arrangement, making the overall composition look chaotic and unbalanced.</p> <p>6. Color Harmony: 3.00 The color choices are somewhat appropriate for the two categories, but the poor legibility and sizing make the harmony difficult to achieve across the views.</p> <p>VisJudge Overall Score: 1.83</p>
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1964	<div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <p>Low-Score Case</p>  </div><div style="width: 50%;"> <p>Dashboard</p> </div></div> <p>Fidelity</p> <p>1. Data Fidelity: 2.00 The scatter plot appears to represent data points reasonably well, but the bar chart may not accurately reflect the comparison against a global average as the X-axis seems to depict the feature but not the model or the data point itself.</p> <p>Expressiveness</p> <p>2. Semantic Readability: 2.33 The meanings of the colors in the scatter plot are unclear without additional labels or legends. The dropdowns and color scheme toggle are not clearly explained, which can be confusing.</p> <p>3. Insight Discovery: 2.00 Insights are not clearly highlighted. With limited data points and the absence of detailed labels for the axes and legend, it's difficult to derive meaningful trends or key data points.</p> <p>Aesthetics</p> <p>4. Design Style: 2.00 The dashboard uses common dropdowns and radio buttons without any unique or innovative style. The overall design lacks visual flair.</p> <p>5. Visual Composition: 2.33 The layout is somewhat cluttered. The scatter and bar plots are indicated to be beside each other, but placement could be improved for better integration. The spacing between the elements could be optimized.</p> <p>6. Color Harmony: 3.00 The color harmony is somewhat lacking as the use of blue and red could be more balanced in terms of their frequency and contrast. It doesn't appear perfectly harmonious.</p> <p>VisJudge Overall Score: 2.28</p>
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1975	<div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <p>Low-Score Case</p>  </div><div style="width: 50%;"> <p>Dashboard</p> </div></div> <p>Fidelity</p> <p>1. Data Fidelity: 2.00 The scatter plot appears to represent data points reasonably well, but the bar chart may not accurately reflect the comparison against a global average as the X-axis seems to depict the feature but not the model or the data point itself.</p> <p>Expressiveness</p> <p>2. Semantic Readability: 2.33 The meanings of the colors in the scatter plot are unclear without additional labels or legends. The dropdowns and color scheme toggle are not clearly explained, which can be confusing.</p> <p>3. Insight Discovery: 2.00 Insights are not clearly highlighted. With limited data points and the absence of detailed labels for the axes and legend, it's difficult to derive meaningful trends or key data points.</p> <p>Aesthetics</p> <p>4. Design Style: 2.00 The dashboard uses common dropdowns and radio buttons without any unique or innovative style. The overall design lacks visual flair.</p> <p>5. Visual Composition: 2.33 The layout is somewhat cluttered. The scatter and bar plots are indicated to be beside each other, but placement could be improved for better integration. The spacing between the elements could be optimized.</p> <p>6. Color Harmony: 3.00 The color harmony is somewhat lacking as the use of blue and red could be more balanced in terms of their frequency and contrast. It doesn't appear perfectly harmonious.</p> <p>VisJudge Overall Score: 2.28</p>
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1991	<div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <p>Low-Score Case</p>  </div><div style="width: 50%;"> <p>Dashboard</p> </div></div> <p>Fidelity</p> <p>1. Data Fidelity: 2.00 The scatter plot appears to represent data points reasonably well, but the bar chart may not accurately reflect the comparison against a global average as the X-axis seems to depict the feature but not the model or the data point itself.</p> <p>Expressiveness</p> <p>2. Semantic Readability: 2.33 The meanings of the colors in the scatter plot are unclear without additional labels or legends. The dropdowns and color scheme toggle are not clearly explained, which can be confusing.</p> <p>3. Insight Discovery: 2.00 Insights are not clearly highlighted. With limited data points and the absence of detailed labels for the axes and legend, it's difficult to derive meaningful trends or key data points.</p> <p>Aesthetics</p> <p>4. Design Style: 2.00 The dashboard uses common dropdowns and radio buttons without any unique or innovative style. The overall design lacks visual flair.</p> <p>5. Visual Composition: 2.33 The layout is somewhat cluttered. The scatter and bar plots are indicated to be beside each other, but placement could be improved for better integration. The spacing between the elements could be optimized.</p> <p>6. Color Harmony: 3.00 The color harmony is somewhat lacking as the use of blue and red could be more balanced in terms of their frequency and contrast. It doesn't appear perfectly harmonious.</p> <p>VisJudge Overall Score: 2.28</p>
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Figure 17: Low score cases.

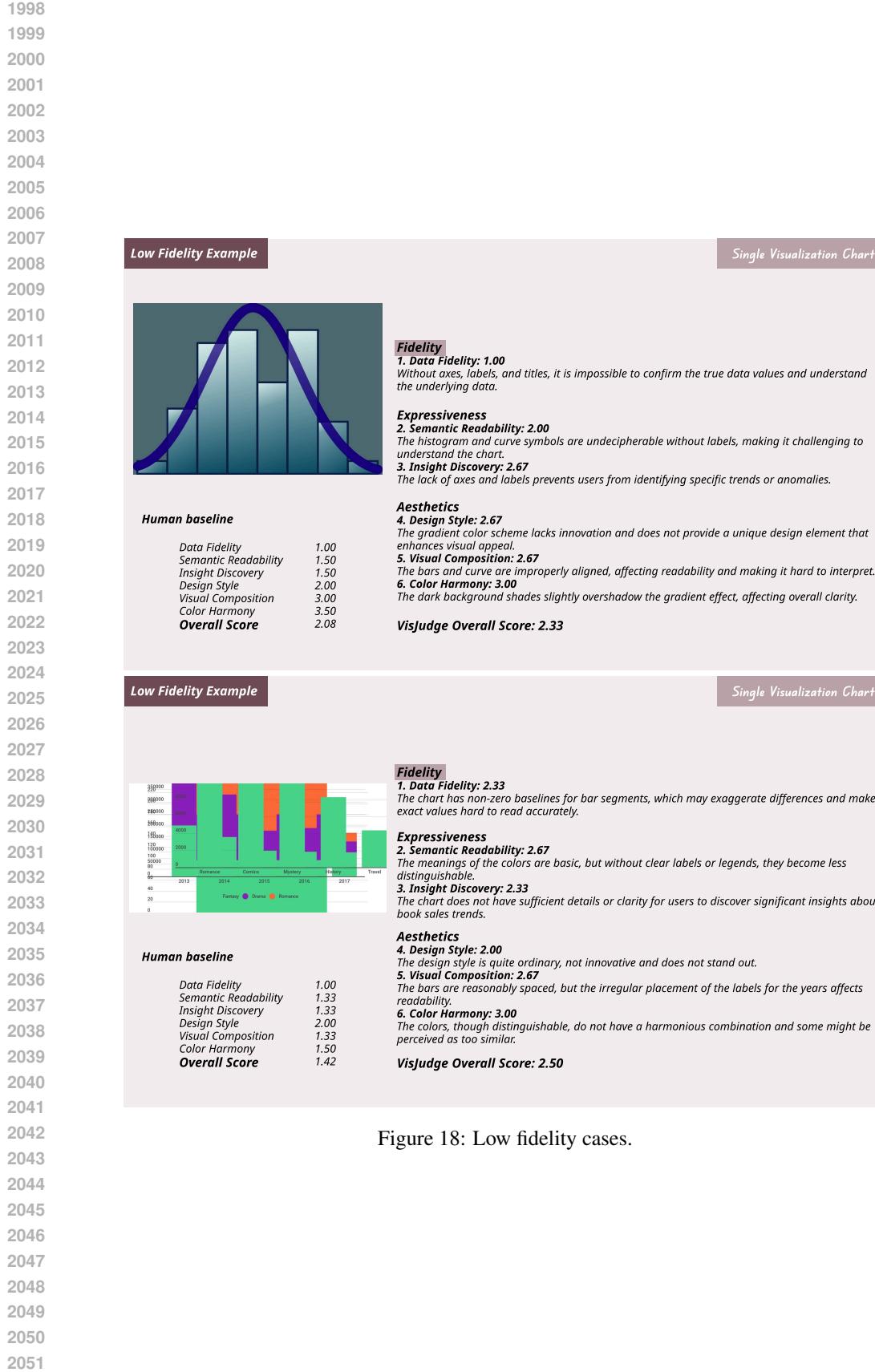


Figure 18: Low fidelity cases.

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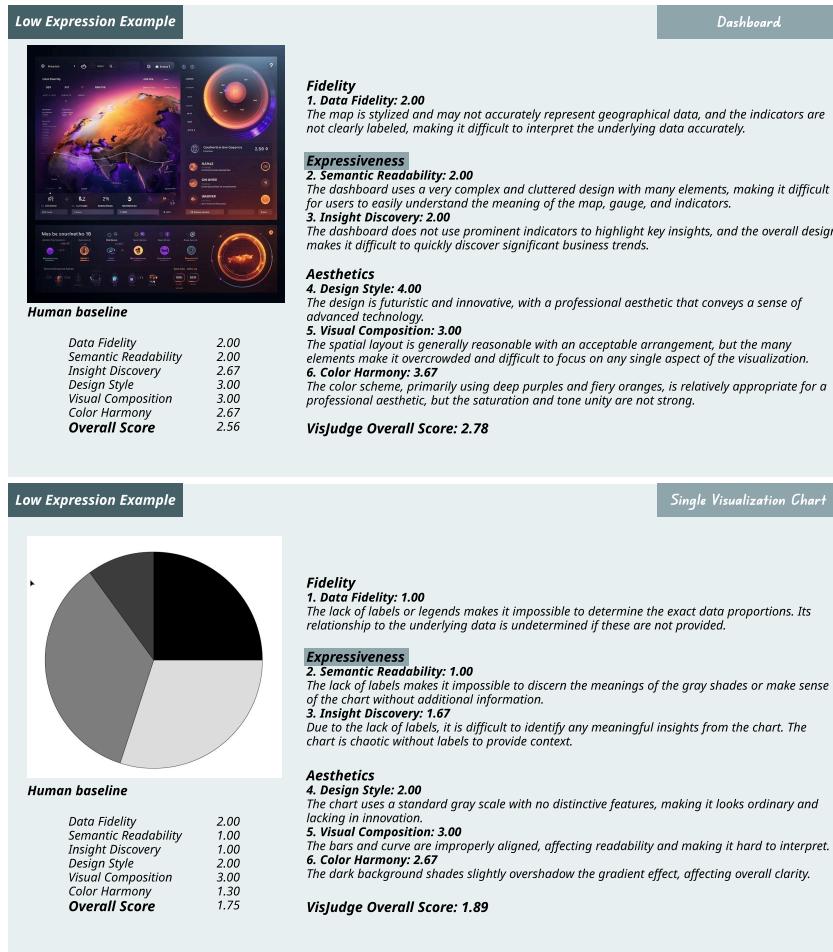


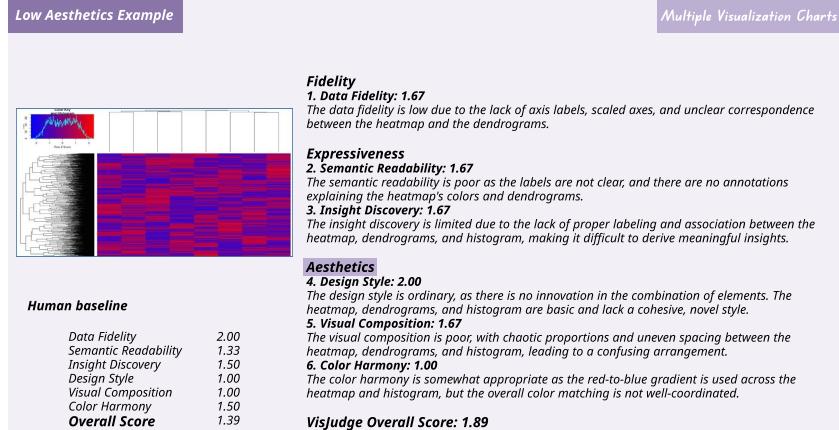
Figure 19: Low expressiveness cases.

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Figure 20: Low aesthetics cases.

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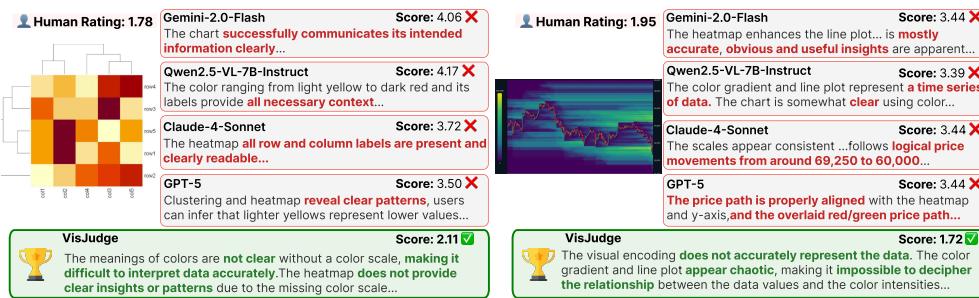
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Figure 21: Overview of error cases.

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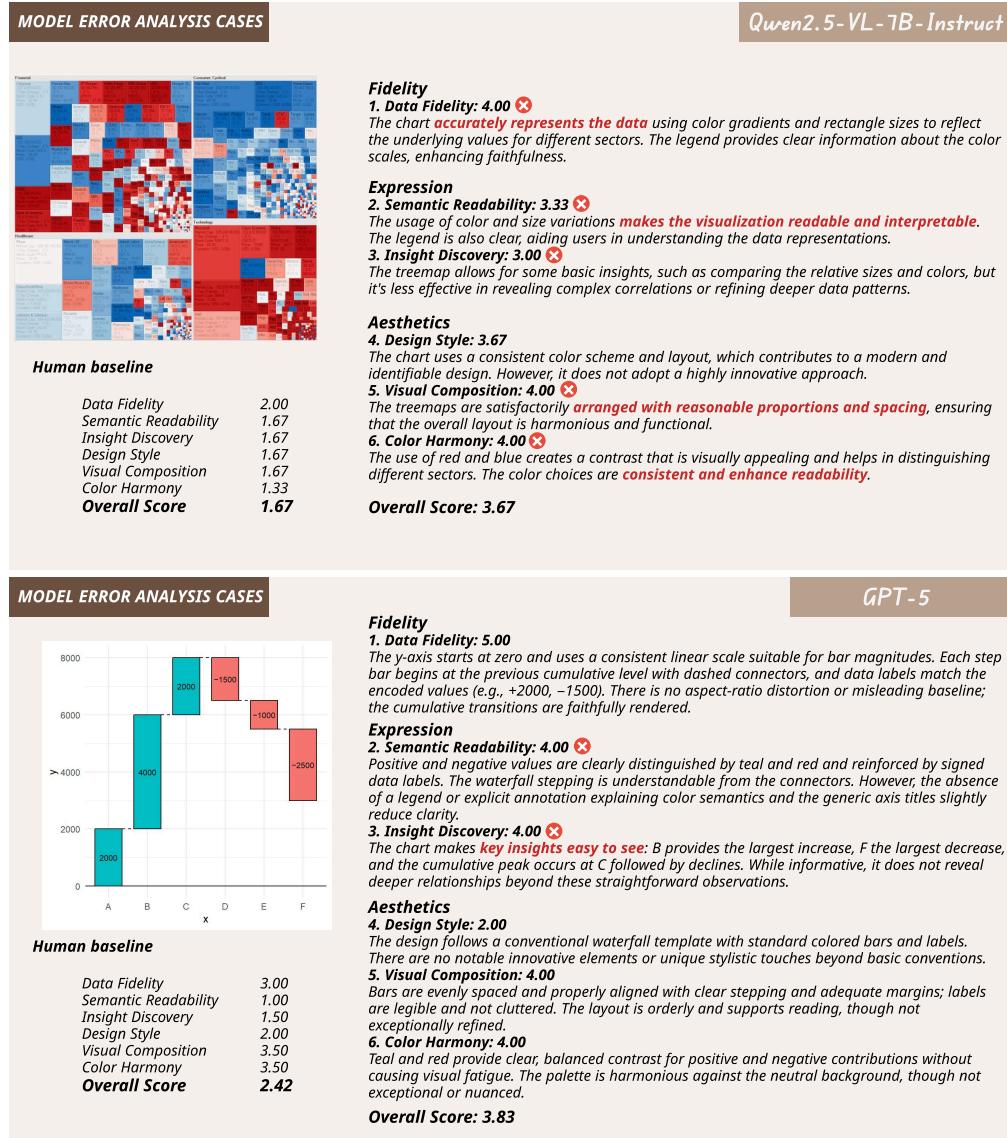


Figure 22: Qwen2.5-VL-7B-Instruct and GPT-5 error cases.

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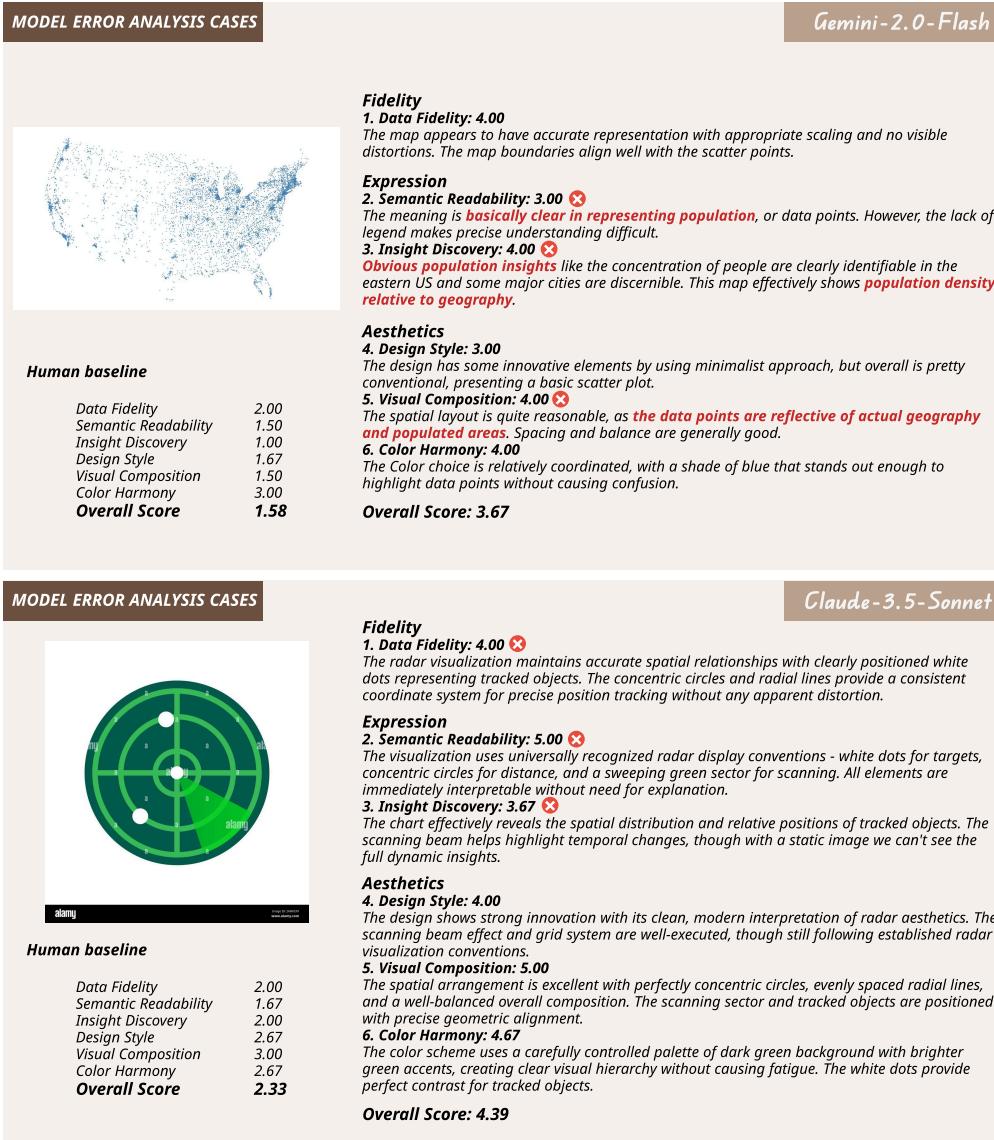


Figure 23: Gemini-2.0-Flash and Claude-3.5-sonnet error cases.

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MODEL ERROR ANALYSIS CASES**Claude-4-Sonnet****Human baseline**

Data Fidelity	1.50
Semantic Readability	1.50
Insight Discovery	2.00
Design Style	2.50
Visual Composition	2.00
Color Harmony	1.50
Overall Score	1.83

Fidelity**1. Data Fidelity: 3.33 ✗**

The visualization appears to maintain data fidelity across all four views. The bar chart uses **proper zero baselines**, the maps appear to use standard projections, and the color encodings seem consistent within each view. However, without legends or clear labels, it's difficult to verify complete consistency across views, preventing a perfect score.

Expression**2. Semantic Readability: 2.00 ✗**

While the **visual elements are technically clear**, the visualization lacks essential explanatory elements like legends, titles, or axis labels. Users cannot determine what the yellow/blue segments represent in the bar chart, what the dots signify on the city map, or what metrics are being shown in the heat maps. This severely hampers understanding.

3. Insight Discovery: 2.33

The multi-view approach has potential for revealing insights across different geographic scales and data types, but without proper labeling and legends, users cannot easily extract meaningful patterns or understand relationships between the views. The synergistic potential exists but is not realized due to lack of context.

Aesthetics**4. Design Style: 3.33**

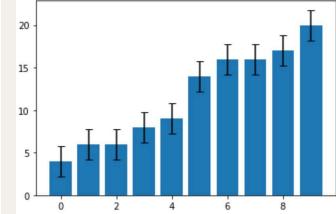
The visualization demonstrates good innovation by combining different chart types (bar chart, detailed map, global heat map, choropleth map) in a coordinated multi-view approach. Each view uses appropriate visualization techniques for its data type, and the overall style shows originality in the multi-scale geographic analysis approach.

5. Visual Composition: 4.00 ✗

The four-panel layout is well-organized with appropriate size proportions for each view type. The spacing between panels is adequate, and the arrangement **creates a logical flow from temporal data (bar chart) to increasingly detailed geographic views**. The composition effectively utilizes the available space.

6. Color Harmony: 2.67

While each individual view uses appropriate color schemes for its purpose, the overall color coordination across views could be better. The yellow-blue, blue dots, red-orange, and pink schemes don't create a strongly unified visual tone, though they don't clash severely either. More coordination would enhance the overall aesthetic unity.

Overall Score: 2.94**MODEL ERROR ANALYSIS CASES****GPT-4o****Human baseline**

Data Fidelity	3.00
Semantic Readability	2.00
Insight Discovery	1.50
Design Style	1.00
Visual Composition	3.50
Color Harmony	2.50
Overall Score	2.25

Fidelity**1. Data Fidelity: 5.00**

The chart accurately represents the data with a clear zero baseline and appropriate error bars, reflecting data variability precisely. The axes are correctly labeled, ensuring fidelity to the underlying data.

Expression**2. Semantic Readability: 3.00 ✗**

While most chart elements are clear, users might find the purpose and scale of the error bars requiring additional context to fully understand their significance.

3. Insight Discovery: 3.67 ✗

The chart allows users to identify a clear upward trend, and the error bars provide insight into data variability, offering significant and practical insights.

Aesthetics**4. Design Style: 2.00**

The design is quite standard for a bar chart, with blue bars and black error bars, lacking innovative elements that would distinguish it from conventional designs.

5. Visual Composition: 4.00

The spatial layout is well-organized with appropriate spacing and alignment of bars and error bars, contributing to overall readability of the chart.

6. Color Harmony: 3.67

The color scheme is basic yet effective, with blue bars and black error bars providing sufficient contrast, but lacking in vibrancy or uniqueness.

Overall Score: 3.56

Figure 24: Claude-4-sonnet and GPT-4o error cases.

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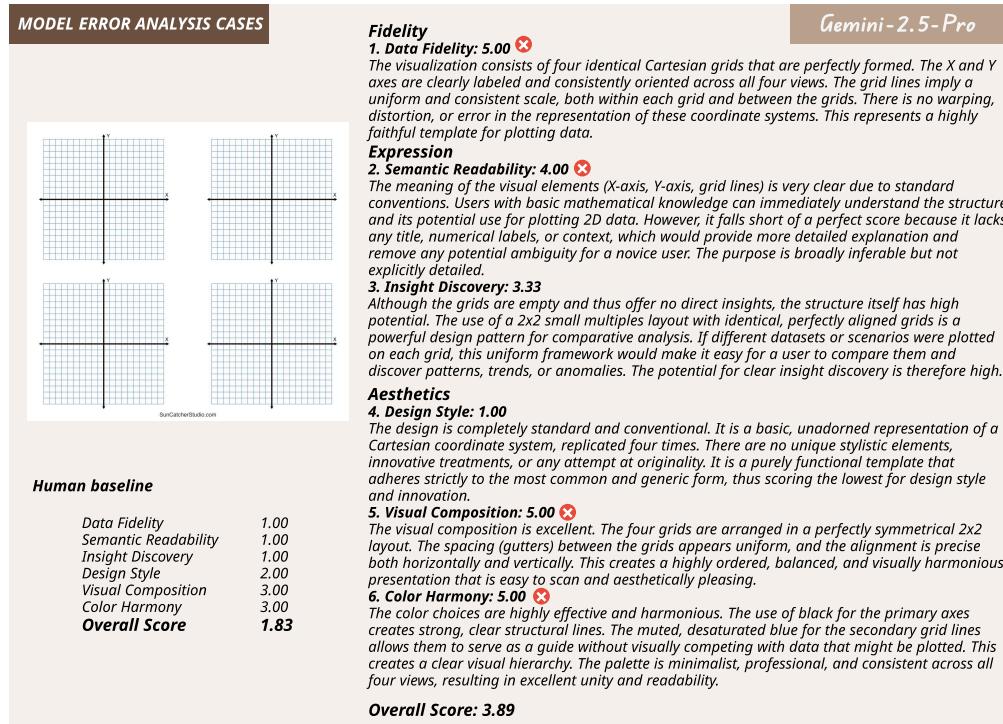


Figure 25: Gemini-2.5-Pro error case.

2376 **C EVALUATION FRAMEWORK AND CRITERIA**
23772378 **C.1 DETAILED EVALUATION QUESTIONS AND SCORING CRITERIA**
23792380 This appendix provides comprehensive details on the evaluation framework underlying VISJUDGE-
2381 BENCH, including specific evaluation questions and scoring criteria for each visualization type and
2382 evaluation dimension.2383 **Evaluation Framework Overview** Our evaluation framework is inspired by the classical *Fidelity*,
2384 *Expressiveness*, and *Aesthetics* principles, operationalized into six orthogonal sub-dimensions:
23852386 • **Fidelity:**2387 – Data Fidelity: Evaluating visual-level data presentation accuracy and detecting mis-
2388 leading design patterns.2389 • **Expressiveness:**2390 – Semantic Readability: Clarity of information communication.
2391 – Insight Discovery: Effectiveness in revealing meaningful patterns.2392 • **Aesthetics:**2393 – Design Style: Innovation and uniqueness.
2394 – Visual Composition: Spatial layout and organization.
2395 – Color Harmony: Color coordination and visual appeal.2396 To support context-aware evaluation tailored to specific visualizations, we design a **evaluation ques-**
2397 **tions and scoring criteria rewriting prompt template** that transforms generic evaluation criteria
2398 into more concrete versions. An example rewriting is shown in Figure 26, which illustrates a set
2399 of customized sub-dimension evaluation questions and scoring criteria tailored to a specific single
2400 visualization chart.2401 This rewriting process incorporates: `sub_dimension_name` (the sub-dimension name under
2402 three classical principles), `sub_dimension_text` (the standard evaluation question and scor-
2403 ing criteria definitions). The resulting prompt enables the generation of chart metadata and adapted
2404 evaluation rubrics that are grounded in the specific context of the visualization being evaluated.2405 **Prompt Template: Evaluation Questions and Scoring Criteria Rewriting**2406 You are a professional data visualization evaluation expert. You need to generate targeted eval-
2407 uation questions and specific scoring criteria for each metric based on the provided visualization
2408 chart and `{sub_dimension_name}` evaluation metrics.2409 {`sub_dimension_name`} evaluation metrics information:
2410 {`sub_dimension_text`}2411 **Task Requirements:**2412 1. Carefully observe the provided `{image_type}` type visualization chart
2413 2. Based on the specific content of the chart (such as chart type, data content, visual elements,
2414 design features, etc.)
2415 3. Combine the requirements and scoring criteria of each evaluation metric above
2416 4. For each metric, generate:
2417 • A specific, targeted evaluation question
2418 • Custom scoring criteria (1–5 scale) that is specifically adapted to this chart’s features2419 **Question Format Requirements:**2420 • Questions should clearly point out specific features of the chart (e.g., “*This bar chart*
2421 *uses blue and red contrast...*”)
2422 • Questions should relate to the core points of the evaluation metric

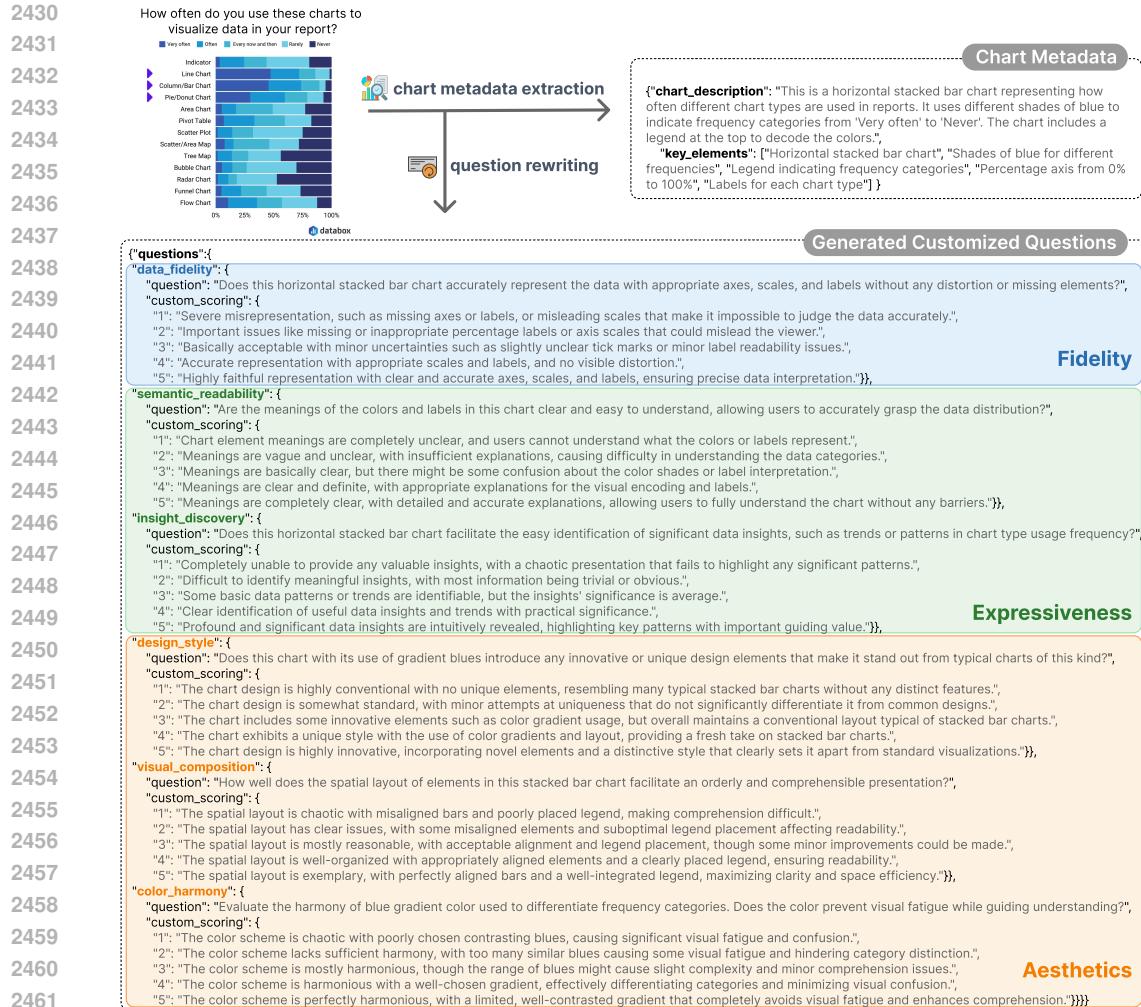


Figure 26: Rewriting result of customized evaluation questions and scoring criteria for a single visualization chart.

- Questions should guide evaluators to think about the specific performance of that metric
- Questions should end with: *“Please provide a 1–5 score based on the scoring criteria.”*

Scoring Criteria Format Requirements:

- For each question, provide a custom 1–5 rating scale
- Each score description should specifically reference elements in **this chart**
- Score **1** should describe the worst-case scenario for this chart
- Score **5** should describe the ideal implementation for this chart
- Scores **2–4** should provide meaningful intermediate levels

Return Format: JSON object with the following structure:

```
{  
  "chart_description": "Brief description of the chart (chart type,  
  main features, etc.)",  
  "key_elements": ["Observed element 1", "Observed element 2", "..."]},
```

```

2484
2485     "questions": {
2486         "sub_dimension_name": {
2487             "question": "Specific question text...",
2488             "custom_scoring": {
2489                 "1": "Score 1 description specific to this chart...",
2490                 "2": "Score 2 description...",
2491                 "3": "Score 3 description...",
2492                 "4": "Score 4 description...",
2493                 "5": "Score 5 description..."
2494             }
2495         },
2496         ...
2497     }
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2501 C.1.1 SINGLE VISUALIZATION EVALUATION CRITERIA
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2503 Data fidelity evaluation questions and scoring criteria: The following prompt is designed to
2504 guide the generation of scoring rubrics for the Data Fidelity dimension, using a 1–5 scale. It focuses
2505 on ensuring that visual representations truthfully and accurately reflect the underlying data.
2506
2507 Prompt: Single Visualization - Data Fidelity Evaluation Questions and Scoring Criteria
2508 (1-5 Scale)
2509
2510 Description:
2511 Evaluates whether the visual encodings faithfully represent the data without misleading distor-
2512 tions. Focus on: appropriate axes and baselines (e.g., zero baseline for bar charts), reasonable
2513 scale ranges and tick intervals, consistency between encodings (position/length/angle/area/-color)
2514 and numeric labels, and absence of aspect-ratio deformation, cropping/stretching, 3D
2515 distortion, or improper broken axes.
2516
2517 Scoring criteria:
2518
2519 S 1. Severe misrepresentation or impossible to judge due to missing/unreadable key ele-
2520 ments (titles, legends, axes/ticks/labels, units, data labels, baselines, etc.), or clear dis-
2521 tortions (e.g., non-zero baseline in bars exaggerating differences, 3D effects causing
2522 misread, obvious aspect-ratio deformation).
2523
2524 S 2. Important issues likely to mislead: inappropriate baseline/scale range, inconsistent en-
2525 coding vs labels, selective ranges that exaggerate differences, or partial key elements
2526 missing causing notable uncertainty.
2527
2528 S 3. Basically acceptable with minor uncertainties: some elements may be missing or hard
2529 to read but no obvious distortion; scales and encodings are mostly reasonable and
2530 roughly consistent with labels.
2531
2532 S 4. Accurate and standardized: axes/baselines are appropriate, scale ranges and ticks
2533 are reasonable, encodings match labels, and no visible distortion or manipulation is
2534 present.
2535
2536 S 5. Highly faithful representation: all relevant elements are present and clear; axes/base-
2537 lines and scale choices are well-justified (e.g., proper zero baseline for bars, appro-
2538 priate linear/log choice), encodings and labels are fully consistent, with no cropping,
2539 deformation, or 3D misuse.
2540
2541
2542 Semantic readability evaluation questions and scoring criteria: The following prompt guides
2543 the generation of scoring rubrics for the Semantic Readability dimension. It evaluates how clearly
2544 the chart communicates information through its visual encodings and annotations.
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2540**Prompt: Single Visualization - Semantic Readability Evaluation Questions and Scoring Criteria (1-5 Scale)**2541
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2545**Description:**

Based on complete and clear chart elements, evaluates whether users can understand the meaning of these elements and the information the chart conveys, including clarity of visual encoding (whether meanings of colors, shapes, sizes are clear) and clarity of information communication (whether users can accurately understand chart content).

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2547**Scoring criteria:**2548
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- S 1.** Chart element meanings are completely unclear, cannot understand what visual encoding represents, users cannot obtain meaningful information.
- S 2.** Chart element meanings are vague and unclear, insufficient visual encoding explanations, users have difficulty understanding and need extensive guessing to understand chart content.
- S 3.** Chart element meanings are basically clear, users can understand main information, but still have understanding barriers in some encoding or labeling aspects.
- S 4.** Chart element meanings are clear and definite, visual encoding has appropriate explanations, users can smoothly understand the information conveyed by the chart.
- S 5.** Chart element meanings are completely clear, visual encoding explanations are detailed and accurate, users can understand all chart information without any barriers.

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Insight discovery evaluation questions and scoring criteria: The following prompt guides the generation of scoring rubrics for the *Insight Discovery* dimension. It assesses the chart's ability to reveal meaningful patterns, trends, or non-obvious findings.

2562
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2566**Prompt: Single Visualization - Insight Discovery Evaluation Questions and Scoring Criteria (1-5 Scale)**2567
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2569
2570**Description:**

Evaluates whether the chart can easily identify significant and meaningful data insights, trends, patterns, or anomalies that must have actual value and guiding significance for users, rather than trivial or obvious general information.

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Scoring criteria:2572
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- S 1.** Completely unable to provide any valuable insights, chaotic information presentation, no significant or meaningful discoveries, insight delivery completely failed.
- S 2.** Difficult to identify meaningful insights, most presented information is trivial or obvious, lacking practical value, insight discovery difficult.
- S 3.** Can identify some basic data patterns or trends, but the significance and practicality of insights are average, with limited guiding value for users.
- S 4.** Can clearly identify obvious and useful data insights and trends, discovered patterns or anomalies have certain practical significance and reference value.
- S 5.** Very intuitively reveals profound and highly significant data insights, can discover significant trend changes, important anomalies, or key patterns that have important guiding value for decision-making or understanding.

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Design style evaluation questions and scoring criteria: The following prompt guides the generation of scoring rubrics for the *Design Style* dimension. It reflects the level of visual creativity, uniqueness, and design innovation present in the chart.

2592 **Prompt: Single Visualization - Design Style Evaluation Questions and Scoring Criteria**
 2593 **(1-5 Scale)**
 2594

2595 **Description:**

2596 Evaluates whether the chart design has innovation and uniqueness, whether it can stand out from
 2597 many visualization works through novel design elements and unique style characteristics.

2598 **Scoring criteria:**

2600 **S 1.** Design completely lacks innovation, style is outdated or shows obvious imitation, no
 2601 uniqueness or originality.

2602 **S 2.** Design lacks innovation, style is quite ordinary, basically uses common design tech-
 2603 niques, insufficient uniqueness.

2604 **S 3.** Design has some innovative elements, but overall is relatively conventional, uniqueness
 2605 not prominent enough, innovation level is average.

2606 **S 4.** Design has strong innovation, style is quite unique, has novel design elements, with
 2607 certain originality.

2608 **S 5.** Design is extremely innovative, style is unique and novel, uses innovative design ele-
 2609 ments or expression techniques, with strong originality and recognizability.

2611
 2612 **Visual composition evaluation questions and scoring criteria:** The following prompt guides the
 2613 generation of scoring rubrics for the *Visual Composition* dimension. It focuses on the spatial ar-
 2614 rangement and organization of visual elements for effective communication.

2615 **Prompt: Single Visualization - Visual Composition Evaluation Questions and Scoring Cri-**
 2616 **teria (1-5 Scale)**
 2617

2618 **Description:**

2619 Evaluates whether the spatial layout of chart elements is reasonable, including whether element
 2620 positions, size proportions, spacing distribution and other spatial relationships are appropriately
 2621 and orderly arranged.

2622 **Scoring criteria:**

2624 **S 1.** Spatial layout is seriously unreasonable, element positions are chaotic, proportions
 2625 severely unbalanced, spacing distribution is disorderly.

2626 **S 2.** Spatial layout has obvious unreasonable aspects, improper element positions, unbal-
 2627 anced proportions, uneven spacing distribution.

2628 **S 3.** Spatial layout is basically reasonable, element positions are acceptable, proportional
 2629 relationships are basically coordinated, but may have small layout issues.

2630 **S 4.** Spatial layout is quite reasonable, element positions are appropriate, good proportional
 2631 relationships, reasonable spacing distribution, proper space utilization.

2632 **S 5.** Spatial layout is very reasonable, element positions are perfect, proportions are coor-
 2633 dinated, spacing distribution is even, space utilization efficiency is extremely high.

2635
 2636 **Color harmony evaluation questions and scoring criteria:** The following prompt guides the gen-
 2637 eration of scoring rubrics for the *Color Harmony* dimension. It evaluates how effectively the color
 2638 scheme supports readability, aesthetic appeal, and visual coherence.

2639 **Prompt: Single Visualization - Color Harmony Evaluation Questions and Scoring Criteria**
 2640 **(1-5 Scale)**
 2641

2642 **Description:**

2643 Evaluates whether chart color choices are coordinated, contrast is appropriate, color quantity is
 2644 reasonable, and whether it avoids too many colors causing visual fatigue.

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Scoring criteria:

- S 1.** Color choices are chaotic, extensive use of uncoordinated colors, serious visual fatigue, completely unable to effectively guide user understanding, color use severely affects information delivery.
- S 2.** Color choices are not coordinated enough, using too many colors (5 or more), inappropriate contrast, causing obvious visual fatigue and understanding difficulties.
- S 3.** Color choices are basically coordinated, but color quantity is excessive (4-5 colors), may cause slight visual complexity, somewhat affecting understanding.
- S 4.** Color choices are relatively coordinated, appropriate contrast, reasonable color quantity control (3-4 colors), basically avoiding visual confusion, well guiding user understanding.
- S 5.** Color choices are very coordinated, appropriate contrast, limited color scheme (usually 1-3 main colors), colors are simple and unified, completely avoiding visual fatigue, effectively maintaining user attention focus.

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C.1.2 MULTIPLE VISUALIZATION EVALUATION CRITERIA

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Data fidelity evaluation questions and scoring criteria: The following prompt is designed to guide the generation of scoring rubrics for the *Data Fidelity* dimension, using a 1–5 scale. It focuses on ensuring that visual representations truthfully and accurately reflect the underlying data.

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Prompt: Multiple Visualization - Data Fidelity Evaluation Questions and Scoring Criteria (1-5 Scale)**Description:**

Evaluates whether multiple coordinated views faithfully represent data without distortion individually and in combination. Check appropriate axes/baselines, reasonable scale ranges, consistency between encodings and labels, and cross-view consistency (e.g., comparable scales where appropriate), avoiding aspect-ratio deformation, cropping, 3D misuse, or improper broken axes.

Scoring criteria:

- S 1.** Severe misrepresentation or impossible to judge due to missing/unreadable key elements in one or more views, or clear distortions (non-zero bar baseline where required, 3D effects, obvious deformation), leading to unreliable reading.
- S 2.** Important issues exist in one or more views (inappropriate baseline/scale, inconsistent encoding vs labels, selective ranges), or partial key elements missing causing notable cross-view uncertainty.
- S 3.** Basically acceptable overall: minor uncertainties or small issues in some views, but no obvious distortion; scales and encodings are mostly reasonable across views.
- S 4.** Accurate and standardized across views: appropriate axes/baselines and scales; encodings match labels; no visible distortion; reasonable cross-view scale alignment where needed.
- S 5.** Highly faithful multi-vis representation: all views present complete, clear elements; well-justified axes/baselines and scale choices; full consistency between encodings and labels; no cropping/deformation/3D misuse; coherent cross-view comparability.

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Semantic readability evaluation questions and scoring criteria: The following prompt guides the generation of scoring rubrics for the *Semantic Readability* dimension. It evaluates how clearly the chart communicates information through its visual encodings and annotations.

2700
2701
2702**Prompt: Multiple Visualization - Semantic Readability Evaluation Questions and Scoring Criteria (1-5 Scale)**2703
2704
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2707**Description:**

Based on complete and clear chart elements, evaluates whether users can understand the meaning of these elements and the information the chart conveys, including clarity of visual encoding (whether meanings of colors, shapes, sizes are clear) and clarity of information communication (whether users can accurately understand chart content).

2708
2709**Scoring criteria:**2710
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- S 1.** Chart element meanings are completely unclear, cannot understand what visual encoding represents, users cannot obtain meaningful information.
- S 2.** Chart element meanings are vague and unclear, insufficient visual encoding explanations, users have difficulty understanding and need extensive guessing to understand chart content.
- S 3.** Chart element meanings are basically clear, users can understand main information, but still have understanding barriers in some encoding or labeling aspects.
- S 4.** Chart element meanings are clear and definite, visual encoding has appropriate explanations, users can smoothly understand the information conveyed by the chart.
- S 5.** Chart element meanings are completely clear, visual encoding explanations are detailed and accurate, users can understand all chart information without any barriers.

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Insight discovery evaluation questions and scoring criteria: The following prompt guides the generation of scoring rubrics for the *Insight Discovery* dimension. It assesses the chart's ability to reveal meaningful patterns, trends, or non-obvious findings.

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2728**Prompt: Multiple Visualization - Insight Discovery Evaluation Questions and Scoring Criteria (1-5 Scale)**2729
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2732**Description:**

Evaluates whether the entire multi-vis visualization can easily identify significant and meaningful data insights, and whether multiple views synergize to reveal deeper and more valuable comprehensive insights than single views.

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Scoring criteria:2734
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- S 1.** Completely unable to provide any valuable comprehensive insights, lack of coordination between views, no significant or meaningful discoveries, insight delivery completely failed.
- S 2.** Difficult to identify meaningful comprehensive insights, most information presented by multiple views is trivial or independent, lacking synergistic value, insight discovery difficult.
- S 3.** Can identify some basic multi-vis insights, but the significance and practicality of insights are average, limited cooperation between views, guiding value not prominent enough.
- S 4.** Can clearly identify obvious and useful multi-dimensional insights, good cooperation between views, discovered comprehensive patterns have certain practical significance and reference value.
- S 5.** Very intuitively reveals profound and highly significant comprehensive insights, perfect synergy between multiple views, can discover significant cross-dimensional patterns, important correlations, or key anomalies with important guiding value.

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Design style evaluation questions and scoring criteria: The following prompt guides the generation of scoring rubrics for the *Design Style* dimension. It reflects the level of visual creativity, uniqueness, and design innovation present in the chart.

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2756**Prompt: Multiple Visualization - Design Style Evaluation Questions and Scoring Criteria (1-5 Scale)**2757
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2759
2760**Description:**

Evaluates whether the overall design of multi-vis visualization has innovation and uniqueness, whether it can stand out from many visualization works through novel design elements, unique style characteristics, and coordinated style language.

2761
2762
2763
2764**Scoring criteria:**

- S 1.** Multi-vis design completely lacks innovation, style is outdated or views have chaotic styles, no uniqueness or originality.
- S 2.** Multi-vis design lacks innovation, style is quite ordinary, basically uses common design techniques, insufficient uniqueness.
- S 3.** Multi-vis design has some innovative elements, but overall is relatively conventional, style characteristics not prominent enough, innovation level is average.
- S 4.** Multi-vis design has strong innovation, style is quite unique, coordinated style among views with certain originality.
- S 5.** Multi-vis design is extremely innovative, style is unique and novel, views maintain unified style while showing strong originality and recognizability.

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Visual composition evaluation questions and scoring criteria: The following prompt guides the generation of scoring rubrics for the *Visual Composition* dimension. It focuses on the spatial arrangement and organization of visual elements for effective communication.

2775
2776
2777**Prompt: Multiple Visualization - Visual Composition Evaluation Questions and Scoring Criteria (1-5 Scale)**2781
2782
2783
2784
2785**Description:**

Evaluates whether the spatial layout of individual sub-views and the overall arrangement of multiple views are reasonable, including element composition within individual views, size proportions between multiple views, arrangement methods, spacing distribution, etc., forming a harmonious and orderly visual whole.

2786
2787
2788
2789**Scoring criteria:**

- S 1.** Sub-view layouts are chaotic or overall multi-vis arrangement is seriously unreasonable, size proportions severely unbalanced, spacing distribution is disorderly.
- S 2.** Sub-view layouts or multi-vis arrangement have obvious unreasonable aspects, inappropriate size proportions, uneven spacing distribution.
- S 3.** Sub-view layouts are basically reasonable, overall multi-vis arrangement is acceptable, but may have small issues in proportional relationships or spacing handling.
- S 4.** Sub-view layouts are good, overall multi-vis arrangement is reasonable, appropriate size proportions, proper spacing distribution, good space utilization.
- S 5.** Sub-view layouts are perfect, overall multi-vis arrangement is extremely reasonable, coordinated size proportions, even spacing distribution, extremely high space utilization efficiency.

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Color harmony evaluation questions and scoring criteria: The following prompt guides the generation of scoring rubrics for the *Color Harmony* dimension. It evaluates how effectively the color scheme supports readability, aesthetic appeal, and visual coherence.

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2810**Prompt: Multiple Visualization - Color Harmony Evaluation Questions and Scoring Criteria (1-5 Scale)**

2811

Description:

Evaluates whether color choices in multi-vis are appropriate, including color combinations within each sub-view, coordination of color schemes between multiple views, unity of overall tone, and appropriate control of color quantity and saturation.

2815
2816**Scoring criteria:**

- S 1.** Sub-view color choices are very inappropriate, overall color matching among multiple views is chaotic, tone conflicts or color use is seriously inappropriate.
- S 2.** Sub-view color choices are not appropriate enough, overall color matching among multiple views is not coordinated enough, tone not unified or color use inappropriate.
- S 3.** Sub-view color choices are basically appropriate, overall color matching among multiple views is acceptable, but may have small issues in tone unity or saturation.
- S 4.** Sub-view color choices are relatively appropriate, overall color schemes among multiple views are quite coordinated, tone basically unified, appropriate color use.
- S 5.** Sub-view color choices are very appropriate, overall color schemes among multiple views are highly coordinated and unified, perfect tone matching, appropriate control of color quantity and saturation.

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2829
2830**C.1.3 DASHBOARD EVALUATION CRITERIA**2831
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Data fidelity evaluation questions and scoring criteria: The following prompt is designed to guide the generation of scoring rubrics for the *Data Fidelity* dimension, using a 1–5 scale. It focuses on ensuring that visual representations truthfully and accurately reflect the underlying data.

2835
2836**Prompt: Dashboard - Data Fidelity Evaluation Questions and Scoring Criteria (1-5 Scale)**2837
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2841
2842**Description:**

Evaluates whether the dashboard faithfully represents business data in each component and in the overall composition. Focus on appropriate axes/baselines, reasonable scale ranges, consistency between encodings and numeric labels, avoidance of aspect-ratio deformation, cropping/stretching, 3D distortion, or improper broken axes; also consider consistency of comparable metrics across components.

2843
2844**Scoring criteria:**

- S P 1.** Severe misrepresentation or impossible to judge due to missing/unreadable key elements in important components, or clear distortions (e.g., improper bar baselines, distorted 3D, obvious deformation), undermining data fidelity.
- S 2.** Important issues likely to mislead in one or more components: inappropriate baselines/scales, inconsistent encoding vs labels, selective ranges, or missing key elements causing notable uncertainty at the dashboard level.
- S 3.** Basically acceptable overall: minor issues or uncertainties in parts, but no obvious distortion; most components use reasonable scales/encodings consistent with labels.
- S 4.** Accurate and standardized: components and overall dashboard use appropriate axes/baselines and reasonable scales; encodings match labels; no visible distortion.
- S 5.** Highly faithful: all components present complete and clear elements; axes/baselines and scales are well-justified; encodings and labels fully consistent; no cropping/deformation/3D misuse; consistent comparability across related components.

2858
2859

Semantic readability evaluation questions and scoring criteria: The following prompt guides the generation of scoring rubrics for the *Semantic Readability* dimension. It evaluates how clearly the chart communicates information through its visual encodings and annotations.

2862
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2864**Prompt: Dashboard - Semantic Readability Evaluation Questions and Scoring Criteria (1-5 Scale)**2865
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2870**Description:**

Based on complete and clear dashboard elements, evaluates whether users can understand the meaning of these elements and the information the dashboard conveys, including clarity of visual encoding (whether meanings of colors, shapes, sizes, gauge pointers, status indicators are clear) and clarity of information communication (whether users can accurately understand various parts and overall business meaning).

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2880
2881**Scoring criteria:**

- S 1.** Dashboard element meanings are completely unclear, cannot understand what charts, indicators, color encoding represent in business terms, users cannot obtain meaningful information.
- S 2.** Dashboard element meanings are vague and unclear, insufficient business indicator explanations, unclear color encoding and status indication, users have difficulty understanding and need extensive guessing to understand content.
- S 3.** Dashboard element meanings are basically clear, users can understand main business information and indicator meanings, but still have understanding barriers in some encoding or labeling aspects.
- S 4.** Dashboard element meanings are clear and definite, business indicators have appropriate explanations, clear visual encoding, users can smoothly understand the business information conveyed by the dashboard.
- S 5.** Dashboard element meanings are completely clear, business indicator explanations are detailed and accurate, all visual encoding has clear interpretation, users can understand all business information in the dashboard without any barriers.

2882
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Insight discovery evaluation questions and scoring criteria: The following prompt guides the generation of scoring rubrics for the *Insight Discovery* dimension. It assesses the chart's ability to reveal meaningful patterns, trends, or non-obvious findings.

2885
2886
2887**Prompt: Dashboard - Insight Discovery Evaluation Questions and Scoring Criteria (1-5 Scale)**2889
2890
2891
2892**Description:**

Evaluates whether the entire dashboard can easily identify significant and business-valuable key insights, whether key business indicators (KPIs) prominently display important information, and whether it can quickly discover business issues or opportunities that require attention.

2893
2894**Scoring criteria:**

- S 1.** Completely unable to provide any valuable business insights, key indicators not prominent, no significant or meaningful business discoveries, insight delivery completely failed.
- S 2.** Difficult to identify meaningful business insights, insufficient highlighting of key indicators, most presented business information is trivial or obvious, lacking decision value.
- S 3.** Can identify some basic business insights, key indicators have some prominence, but the significance and business value of insights are average, with limited guiding effects.
- S 4.** Can clearly identify obvious and useful business insights, key indicators prominently displayed, discovered business patterns or anomalies have certain practical value and decision reference significance.
- S 5.** Very intuitively reveals profound and highly business-valuable insights, key indicators extremely prominent, can quickly discover significant business trends, important anomalies, or key opportunities with important guiding significance for business decisions.

2895

2916 **Design style evaluation questions and scoring criteria:** The following prompt guides the gen-
 2917 eration of scoring rubrics for the *Design Style* dimension. It reflects the level of visual creativity,
 2918 uniqueness, and design innovation present in the chart.

2919 **Prompt: Dashboard - Design Style Evaluation Questions and Scoring Criteria (1-5 Scale)**

2920 **Description:**

2921 Evaluates whether the overall design of the dashboard has innovation and uniqueness, whether it
 2922 can show attractive visual effects and business professionalism through novel design elements,
 2923 unique style characteristics, and professional design language.

2924 **Scoring criteria:**

- 2925 **S 1.** Dashboard design completely lacks innovation, style is outdated or chaotic, no unique-
 2926 ness, seriously insufficient professionalism.
- 2927 **S 2.** Dashboard design lacks innovation, style is quite ordinary, basically uses common
 2928 design techniques, insufficient uniqueness and professionalism.
- 2929 **S 3.** Dashboard design has some innovative elements, but overall is relatively conventional,
 2930 style characteristics not prominent enough, average professionalism.
- 2931 **S 4.** Dashboard design has strong innovation, style is quite unique and professional, with
 2932 certain originality and good business sense.
- 2933 **S 5.** Dashboard design is extremely innovative, style is unique, novel, and professional,
 2934 overall presents strong originality and high business aesthetics, leaving deep impres-
 2935 sions.

2936 **Visual composition evaluation questions and scoring criteria:** The following prompt guides the
 2937 generation of scoring rubrics for the *Visual Composition* dimension. It focuses on the spatial ar-
 2938 rangement and organization of visual elements for effective communication.

2939 **Prompt: Dashboard - Visual Composition Evaluation Questions and Scoring Criteria (1-5
 2940 Scale)**

2941 **Description:**

2942 Evaluates whether the spatial layout of dashboard components and overall arrangement are
 2943 reasonable and beautiful, including size proportions of various blocks, alignment relationships
 2944 between components, spacing distribution, information density control, etc., forming a harmo-
 2945 nious, orderly, and beautiful visual whole.

2946 **Scoring criteria:**

- 2947 **S 1.** Component layouts are chaotic or overall arrangement is seriously unreasonable, size
 2948 proportions severely unbalanced, spacing distribution is disorderly, poor information
 2949 density handling.
- 2950 **S 2.** Component layouts or overall arrangement have obvious unreasonable aspects, inap-
 2951 propriate size proportions, uneven spacing distribution, or information too crowded.
- 2952 **S 3.** Component layouts are basically reasonable, overall arrangement is acceptable, but
 2953 may have small issues in proportional relationships, spacing handling, or information
 2954 density.
- 2955 **S 4.** Component layouts are good, overall arrangement is reasonable and beautiful, appro-
 2956 priate size proportions, proper spacing distribution, good information density control.
- 2957 **S 5.** Component layouts are perfect, overall arrangement is extremely reasonable and beau-
 2958 tiful, coordinated size proportions, aesthetic spacing distribution, appropriate informa-
 2959 tion density control, extremely high space utilization efficiency.

2960 **Color harmony evaluation questions and scoring criteria:** The following prompt guides the gen-
 2961 eration of scoring rubrics for the *Color Harmony* dimension. It evaluates how effectively the color
 2962 scheme supports readability, aesthetic appeal, and visual coherence.

2970
 2971 **Prompt: Dashboard - Color Harmony Evaluation Questions and Scoring Criteria (1-5**
 2972 **Scale)**

2973 **Description:**

2974 Evaluates whether color choices in the dashboard are appropriate and beautiful, including color
 2975 combinations within various components, coordination of overall color schemes, unity of tone,
 2976 and appropriate control of color quantity and saturation, ensuring both beauty and compliance
 2977 with business professional requirements.

2978 **Scoring criteria:**

2979 **S 1.** Component color choices are very inappropriate, overall color matching is chaotic,
 2980 tone conflicts or color use is seriously inappropriate, very poor aesthetic effect.
 2981
S 2. Component color choices are not appropriate enough, overall color matching is not
 2982 coordinated enough, tone not unified or color use inappropriate, affecting aesthetic
 2983 effect.
S 3. Component color choices are basically appropriate, overall color matching is accept-
 2984 able, but may have small issues in tone unity, saturation, or business sense.
S 4. Component color choices are relatively appropriate, overall color schemes are quite
 2985 coordinated, tone basically unified, appropriate color use, good business sense.
S 5. Component color choices are very appropriate, overall color schemes are highly coor-
 2986 dinated and unified, perfect tone matching, appropriate control of color quantity and
 2987 saturation, presenting excellent business aesthetics.

2993
 2994 **C.2 EVALUATION PROMPT TEMPLATES**

2995 To guide consistent evaluation of visualizations, we present a structured prompt template built upon
 2996 the classical *Fidelity, Expressiveness, and Aesthetics* principles, operationalized into six orthogonal
 2997 sub-dimensions. The prompt is generated based on the rewritten evaluation questions and scoring
 2998 criteria from Appendix C.1.

3000 The following prompt template outlines how evaluators are instructed to conduct evaluation using
 3001 these customized inputs. The prompt includes the following components:

3002 • The {total_count} field specifies the total number of evaluation criteria distributed
 3003 across the three main dimensions.
 3004
 3005 • The {custom_count} field indicates how many of these criteria adopt customized scor-
 3006 ing guidelines tailored to the chart.
 3007
 3008 • The {chart_description} field provides metadata about the visualization, such as
 3009 chart type and design structure.
 3010
 3011 • The {fidelity_section} field includes rewritten evaluation questions and scoring
 3012 criteria aligned with the data fidelity sub-dimension.
 3013
 3014 • The {expressiveness_section} field covers the semantic readability and insight
 3015 discovery sub-dimensions.
 3016
 3017 • The {aesthetics_section} field captures design-related sub-dimensions, including
 3018 style, spatial composition, and color harmony.

3019 **Prompt Template: Visualization Evaluation**

3020 You are a rigorous data visualization evaluation expert. You must strictly judge each visual-
 3021 ization based on the “Fidelity, Expressiveness, and Aesthetics” framework and the 1–5 scoring
 3022 criteria for each metric.

3023 **Chart description:** {chart_description}

3024
 3025 Note: This chart has `{total_count}` evaluation metrics across three dimensions, of which
 3026 `{custom_count}` use custom scoring criteria.
 3027

3028 The evaluation follows the “Fidelity, Expressiveness, and Aesthetics” principle:
 3029

- Fidelity: Data accuracy and truthfulness
- Expressiveness: Information clarity and understandability
- Aesthetics: Visual aesthetics and refinement

3032
 3033 For each evaluation question, provide a score from 1 to 5 and a reasoning based on the scoring
 3034 criteria.
 3035

```
{fidelity_section}
{expressiveness_section}
{aesthetics_section}
```

3039 **Return Format:** JSON object with the following structure:
 3040

```
{
  "data_fidelity": {"score": 1-5, "reasoning": "Your explanation here.
  "},
  "semantic_readability": {"score": 1-5, "reasoning": "Your
  explanation here."},
  "insight_discovery": {"score": 1-5, "reasoning": "Your explanation
  here."},
  "design_style": {"score": 1-5, "reasoning": "Your explanation here."
  },
  "visual_composition": {"score": 1-5, "reasoning": "Your explanation
  here."},
  "color_harmony": {"score": 1-5, "reasoning": "Your explanation here.
  "},
  "average_score": "the average of the above six scores, rounded to 2
  decimals"
}
```

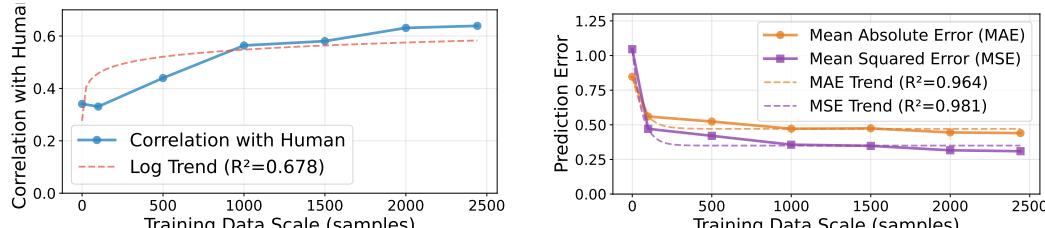
3056
 3057 Where for each metric, score should be an integer from 1 to 5 based on the above metric de-
 3058 scriptions and the 1–5 scoring criteria, and reasoning should explain your choice. average_score
 3059 is the average of all six scores rounded to 2 decimal places. Do not include any additional text,
 3060 only the JSON object.
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3078 D MODEL IMPLEMENTATION AND TRAINING DETAILS
30793080 D.1 SOFTWARE ENVIRONMENT
30813082 The training framework is based on the open-source library SWIFT (Scalable lightWeight Infrastruc-
3083 ture for Fine-Tuning)¹, utilizing PyTorch and DeepSpeed (ZeRO Stage 2) for distributed training and
3084 memory optimization.3085 D.2 REWARD FUNCTION
30863088 As described in the main text, our composite reward function, $R_{\text{composite}}$, is a weighted combi-
3089 nation of an **accuracy reward** (R_{acc}) and a **format reward** (R_{format}), with weights of 0.9 and 0.1,
3090 respectively.3091 **Accuracy Reward** (R_{acc}) This component measures the proximity between the model’s predicted
3092 scores across the six dimensions and the average score, and the human-annotated ground-truth val-
3093 ues. We employ a smooth exponential decay function to calculate the reward for each individual
3094 score:

3095
$$R_{\text{acc_single}} = \exp \left(-\frac{|\text{score}_{\text{predicted}} - \text{score}_{\text{ground-truth}}|}{0.5} \right) \quad (1)$$

3096

3097 The final accuracy reward is the average of the rewards calculated for all dimensional scores and the
3098 overall average score.3100 **Format Reward** (R_{format}) This component ensures the model produces a complete and parsable
3101 JSON structure. The reward is 1.0 if the model’s output contains all required fields (i.e., the `score`
3102 and `reasoning` for each of the six dimensions, plus the `average_score`); otherwise, the re-
3103 ward is 0.3104 D.3 HYPERPARAMETER SETTINGS
31053107 We fine-tuned four representative open-source multimodal models: `Qwen2.5-VL-7B-Instruct`,
3108 `Qwen2.5-VL-3B-Instruct`, `InternVL3-8B`, and `Llava-v1.6-mistral-7B`. All models employed Low-
3109 Rank Adaptation (LoRA) for parameter-efficient fine-tuning with consistent hyperparameter con-
3110 figurations across architectures. Specifically, we set the LoRA rank and alpha to 128 and applied
3111 it to all linear layers. For reinforcement learning, we used the Group Relative Policy Optimization
3112 (GRPO) algorithm with a beta parameter of 0.01. The models were trained for 5 epochs with a
3113 learning rate of 1e-5, using a Cosine Annealing scheduler with a warmup ratio of 0.1. We used the
3114 AdamW optimizer with a weight decay of 0.01. The global batch size was 16 (per-device batch size
3115 of 1 with 4 gradient accumulation steps, across 4 GPUs). For computational efficiency, we utilized
bf16 mixed-precision training.3116
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1^{https://github.com/modelscope/swift}



(a) Training data scale vs. human-model correlation (b) Training data scale vs. prediction error
 Figure 27: Impact of training data scale on VISJUDGE model performance.

E EXTENDED EXPERIMENTS

E.1 HOW DOES TRAINING DATA SCALE AFFECT MODEL PERFORMANCE?

To evaluate data scaling effects and guide deployment strategies, we analyze VISJUDGE performance across different training data scales with a single training epoch. To ensure fairness, data samples are proportionally extracted based on visualization types and score distributions. Figure 27 reveals clear mathematical patterns as data scale increases.

Predictable Scaling Laws. Model performance follows well-defined trends: human–model correlation shows logarithmic growth ($R^2=0.678$) from 0.341 to 0.639 as the training data scale increases to 2,442 samples, while prediction errors exhibit exponential decay with MAE decreasing from 0.847 to 0.440 ($R^2=0.964$) and MSE from 1.045 to 0.309 ($R^2=0.981$). The 500–1,000 sample range provides the most efficient improvement, contributing 41.7% of total correlation gains, while beyond 1,000 samples, marginal returns diminish but remain valuable for continued enhancement.

E.2 GENERALIZATION TO REAL-WORLD APPLICATIONS

To validate the practical generalization capability of VISJUDGE, we integrate it into two real-world visualization systems: MatPlotAgent (visualization generation) and HAIChart (visualization recommendation). These scenarios differ significantly from our training set, providing rigorous OOD evaluation.

E.2.1 EXPERIMENTAL SETUP

MatPlotAgent (Visualization Generation). We integrate VISJUDGE into MatPlotAgent (Yang et al., 2024) as a feedback mechanism for iterative quality improvement. We test seven generation models (GPT-5, GPT-4o, Claude-4-Sonnet, Claude-3.5-Sonnet, Gemini-2.5-Pro, Qwen2.5-VL-72B-Instruct, Qwen2.5-VL-7B-Instruct), comparing baseline (no feedback) against feedback from 7B base model, 72B base model, and VISJUDGE. Final visualizations are automatically evaluated using GPT-4o on a 0-100 scale, following the original MatPlotAgent evaluation setup, where higher scores indicate better overall visualization quality.

HAIChart (Visualization Recommendation). We integrate VISJUDGE into HAIChart (Xie et al., 2024) as a reward model to re-rank candidate visualizations. We evaluate on the VizML dataset containing real user-created Plotly visualizations, which represents a significant distribution shift from our training data. We compare the original system against versions using 7B, 72B, and VISJUDGE as reward models, measuring Hit@1 and Hit@3 accuracy on data queries, design choices, and overall recommendation tasks, where higher values indicate better top- k recommendation accuracy.

E.2.2 RESULTS AND ANALYSIS

MatPlotAgent Results. Table 7 shows that VISJUDGE achieves consistent quality improvements across all seven generation models, with an average gain of +6.07 points (range: +5.53 to +8.91). In stark contrast, base models without domain-specific fine-tuning often degrade performance: the 7B base model averages -2.39 points while the 72B base model averages -0.61 points. This degradation is attributable to their systematic evaluation biases documented in the main paper: score inflation (7B model $\mu = 3.89$ vs. human $\mu = 3.13$) and sharp score concentration around 4.0 limit dis-

Table 7: MatPlotAgent quality improvement with different feedback models.

Generation Model	Direct Decoding (Baseline)	Qwen2.5-VL-7B as Feedback	Qwen2.5-VL-72B as Feedback	VISJUDGE as Feedback
GPT-5	67.15	66.49	69.80	72.07
GPT-4o	62.71	58.49	63.53	71.62
Gemini-2.5-Pro	68.10	65.04	66.12	72.20
Claude-4-Sonnet	64.50	67.25	65.20	72.23
Claude-3.5-Sonnet	63.89	59.23	63.14	69.04
Qwen2.5-VL-72B-Instruct	61.18	58.70	60.30	67.32
Qwen2.5-VL-7B-Instruct	49.76	45.38	44.94	55.29

Table 8: Visualization recommendation performance in HAIChart integration on VizML dataset. VISJUDGE as reward model improves recommendation accuracy across different tasks, outperforming larger base models.

Task	Metric	HAIChart (Baseline)	Qwen2.5-VL-7B as a Reward	Qwen2.5-VL-72B as a Reward	VISJUDGE as a Reward
Data Queries	Hit@1	79.30%	80.30%	82.80%	83.70%
	Hit@3	91.90%	90.70%	92.10%	93.20%
Design Choices	Hit@1	48.70%	45.90%	46.50%	48.80%
	Hit@3	81.50%	80.70%	79.80%	82.70%
Overall	Hit@1	36.90%	36.30%	39.10%	39.40%
	Hit@3	67.40%	69.10%	70.20%	72.70%

criminative capability, leading them to praise flawed visualizations while failing to identify genuine quality issues. Such biased feedback actively misleads generation models, directing iterative refinement toward suboptimal outputs. This demonstrates that domain-specific fine-tuning is not merely beneficial but essential—simply scaling model size without domain expertise can harm rather than help. Even state-of-the-art commercial models benefit significantly from VISJUDGE’s feedback: GPT-5 +4.92, Claude-4-Sonnet +7.73, Gemini-2.5-Pro +4.10. This suggests that current generation models can effectively improve their outputs when provided with accurate quality assessments, and VISJUDGE provides this critical evaluation signal.

HAIChart Results. Table 8 shows VISJUDGE significantly improves recommendation accuracy across all metrics: Data Queries Hit@1 from 79.30% to 83.70% (+4.40%), Overall Hit@1 from 36.90% to 39.40% (+2.50%), and Overall Hit@3 from 67.40% to 72.70% (+5.30%). The 7B and 72B base models show minimal to moderate improvements, while VISJUDGE achieves larger gains. Notably, the VizML dataset represents a significant distribution shift from our training data (real Plotly community visualizations), yet VISJUDGE generalizes effectively, validating that it learns generalizable quality assessment principles rather than memorizing training patterns.

E.2.3 CROSS-ARCHITECTURE GENERALIZATION

Beyond application scenarios, we validate that our fine-tuning methodology generalizes across diverse model architectures. We fine-tuned four different base models using the same training procedure: Qwen2.5-VL-7B-Instruct (correlation improves from 0.341 to 0.687, +101.5%), Qwen2.5-VL-3B-Instruct (from 0.272 to 0.648, +138.2%), InternVL3-8B (from 0.409 to 0.660, +61.4%), and LLaVA-1.6-mistral-7B (from 0.180 to 0.605, +236.1%). All models show substantial improvements after fine-tuning, with an average correlation increase of +0.334 (corresponding to +134.3% relative improvement), validating the robustness of our training methodology across diverse architectures.

The improvements are observed across models with different architectural designs (Qwen, InternVL, LLaVA), parameter scales (3B to 8B), and base capabilities, demonstrating that VISJUDGE-BENCH provides effective training signals that benefit diverse model families. Interestingly, models with weaker initial performance (e.g., LLaVA-1.6-mistral-7B with 0.180 baseline correlation) achieve larger relative improvements (+236.1%) compared to stronger base models, suggesting that VISJUDGE-BENCH is particularly valuable for enhancing models with limited initial visualization assessment capabilities.

3240 E.2.4 DISCUSSION
32413242 Our generalization experiments reveal key insights. VISJUDGE substantially outperforms both 7B
3243 and 72B base models across applications, demonstrating that domain-specific fine-tuning is more
3244 effective than model scaling. The model shows strong OOD performance on MatPlotAgent’s gen-
3245 erated visualizations and HAIChart’s Plotly community data, validating that it learns generalizable
3246 quality assessment principles rather than memorizing training patterns.3247 The consistent improvements across diverse architectures and two distinct applications (generation
3248 and recommendation) validate VISJUDGE’s practical utility and readiness for deployment in produc-
3249 tion visualization systems. These findings collectively demonstrate the value of VISJUDGE-BENCH
3250 for developing robust, deployable visualization assessment capabilities.3251
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