From Alexnet to Transformers: Measuring the Non-linearity of Deep Neural Networks with Affine Optimal Transport

Anonymous Author(s) Affiliation Address email

Abstract

In the last decade, we have witnessed the introduction of several novel deep 1 neural network (DNN) architectures exhibiting ever-increasing performance across 2 diverse tasks. Explaining the upward trend of their performance, however, remains 3 difficult as different DNN architectures of comparable depth and width - common 4 factors associated with their expressive power – may exhibit a drastically different 5 performance even when trained on the same dataset. In this paper, we introduce 6 the concept of the non-linearity signature of DNN, the first theoretically sound 7 solution for approximately measuring the non-linearity of deep neural networks. 8 Built upon a score derived from closed-form optimal transport mappings, this 9 signature provides a better understanding of the inner workings of a wide range 10 11 of DNN architectures and learning paradigms, with a particular emphasis on the computer vision task. We provide extensive experimental results that highlight the 12 practical usefulness of the proposed non-linearity signature and its potential for 13 long-reaching implications. 14

15 **1** Introduction

Deep neural networks (DNNs) are undoubtedly the most powerful AI models currently available 16 17 [1, 2, 3, 4, 5]. Their performance on many tasks, including natural language processing (NLP) [6] 18 and computer vision [7], is already on par or exceeds that of a human being. One of the reasons explaining such progress is of course the increasing computational resources [8, 9]. Another one is 19 the endeavour for finding ever more efficient neural architectures pursued by researchers over the 20 last decade. As of today, the transformer architecture [10] has firmly imposed itself as a number 21 one choice for most, if not all, of the recent breakthroughs [11, 12, 13] in the machine learning and 22 artificial intelligence fields. 23

24

Limitations But why transformers are more capable than other architectures? Answering this 25 question requires finding a meaningful measure to compare the different famous models over 26 time gauging the trend of their intrinsic capacity. For such a comparison to be informative, it is 27 particularly appropriate to consider the computer vision field that produced many of the landmark 28 neural architectures improving upon each other over the years. Indeed, the decade-long revival of 29 deep learning started with Alexnet's [14] architecture, the winner of the ImageNet Large Scale Visual 30 Recognition Challenge [15] in 2012. By achieving a significant improvement over the traditional 31 approaches, Alexnet was the first truly deep neural network to be trained on a dataset of such 32 scale, suggesting that deeper models were likely to bring even more gains. In the following years, 33 researchers proposed novel ways to train deeper models with hundreds of layers [16, 17, 18, 19] 34 pushing the performance frontier even further. The AI research landscape then reached a turning 35

point with the proposal of transformers [10], starting their unprecedented dominance first in NLP and 36 then in computer vision [20]. Surprisingly, transformers are not particularly deep, and the size of 37 their landmark vision architecture is comparable to that of Alexnet, and this despite a significant 38 performance gap between the two. Ultimately, this gap should be explained by the differences in the 39 expressive power [21] of the two models: a term used to denote the ability of a DNN to approximate 40 functions of a certain complexity. Unfortunately, the existing theoretical results related to this either 41 associate higher expressive power with depth [22, 23, 24] or width [25, 26, 27, 28] falling short in 42 comparing different families of architectures. This, in turn, limits our ability to understand what 43 underpins the achieved progress and what challenges and limitations still exist in the field, guiding 44 future research efforts. 45

46

47 Contributions We argue that quantifying the non-linearity of a DNN may be what we were missing
48 so far to understand the evolution of the deep learning models at a more fine-grained level. To verify
49 this hypothesis in practice, we put forward the following contributions:

- We propose a first theoretically sound measure, called the affinity score, that estimates the non-linearity of a given (activation) function using optimal transport (OT) theory. We use the proposed affinity score to introduce the concept of the non-linearity signature of DNNs defined as a set of affinity scores of all its activation functions.
- We compare non-linearity signatures of a wide range of popular DNNs used in computer
 vision: from Alexnet to vision transformers (ViT) and their more recent variations. Through
 this, we clearly illustrate the disruptive patterns in the evolution of the deep learning field.
- We demonstrate that non-linearity signature can be predictive of DNNs performance and
 used to meaningfully identify the family of approaches to which a given DNN belongs. We
 further show that the non-linearity signature is unique as it doesn't correlate strongly with
 other potential candidates used for this task.

61 The rest of the paper is organized as follows. We start by presenting the relevant background 62 knowledge on OT in Section 2. Then, we introduce the affinity score together with its different 63 theoretical properties in Section 3. Section 4 presents experimental evaluations on a wide range of 64 popular convolutional neural networks. Finally, we conclude in Section 5.

65 2 Background

66 **Optimal Transport** Let (X, d) be a metric space equipped with a lower semi-continuous *cost* 67 *function* $c: X \times X \to \mathbb{R}_{\geq 0}$, e.g the Euclidean distance c(x, y) = ||x - y||. Then, the Kantorovich 68 formulation of the OT problem between two probability measures $\mu, \nu \in \mathcal{P}(X)$ is given by

$$OT_{c}(\mu,\nu) = \min_{\gamma \in ADM(\mu,\nu)} \mathbb{E}_{\gamma}[c],$$
(1)

- where ADM (μ, ν) is the set of joint probabilities with marginals μ and ν , and $\mathbb{E}_{\nu}[f]$ denotes the expected value of f under ν . The optimal γ minimizing equation 1 is called the *OT plan*. Denote by
- 71 $\mathcal{L}(X)$ the law of a random variable X. Then, the OT problem extends to random variables X, Y and
- ve write $OT_c(X, Y)$ meaning $OT_c(\mathcal{L}(X), \mathcal{L}(Y))$.

Assuming that either of the considered measures is *absolutely continuous*, then the Kantorovich
 problem is equivalent to the *Monge problem*

$$OT_c(\mu,\nu) = \min_{T:T_{\#}\mu=\nu} \mathbb{E}_{X \sim \mu}[c(X,T(X))],$$
(2)

where the unique minimizing T is called the *OT map*, and $T_{\#}\mu$ denotes the *push-forward measure*, which is equivalent to the *law* of T(X), where $X \sim \mu$.

77 **Wasserstein distance** Let X be a random variable over \mathbb{R}^d satisfying $\mathbb{E}[||X - x_0||^2] < \infty$ for some 78 $x_0 \in \mathbb{R}^d$, and thus for any $x \in \mathbb{R}^d$. We denote this class of random variables by $\mathcal{P}_2(\mathbb{R}^d)$. Then, the

⁷⁹ 2-Wasserstein distance W_2 between $X, Y \in \mathcal{P}_2(\mathbb{R}^d)$ is defined as

$$W_2(X,Y) = \mathrm{OT}_{||x-y||^2}(X,Y)^{\frac{1}{2}}.$$
(3)

80 We now proceed to the presentation of our main contribution.

3 Non-linearity signature of deep neural networks

Among all non-linear operations introduced into DNNs in the last several decades, activation functions remain the only structural piece that they all inevitably share. Without non-linear activation functions,

⁸⁴ most of DNNs, no matter how deep, reduce to a linear function unable to learn complex patterns.

Activation functions were also early identified [29, 30, 31, 32] as a key to making even a shallow

network capable of approximating any function, however complex it may be, to arbitrary precision.

We thus build our study on the following intuition: if activation functions play in important role in making DNNs non-linear, then measuring their degree of non-linearity can provide us with an approximation of the DNN's non-linearity itself. To implement this intuition in practice, however, we

⁹⁰ first need to find a way to measure the non-linearity of an activation function. Surprisingly, there is

no widely accepted measure for this, neither in the field of mathematics nor in the field of computer

science. To fill this gap, we will use the OT theory to develop a so-called *affinity score* below.

93 3.1 Affinity score

94 **Identifiability** We consider the pre-activation signal X of an activation function within a neural

network, and the post-activation signal $\sigma(X)$ denoted by Y as input and output random variables.

- ⁹⁶ Our first step to build the affinity score then is to ensure that we can identify when σ is linear with
- $_{97}$ respect to (wrt) X (for instance, when an otherwise non-linear activation is *locally linear* at the
- support of X). To show that such an identifiability condition can be satisfied with OT, we first recall the following classic result from the literature characterizing the OT maps.
- 100 **Theorem 3.1** ([33]). Let $X \in \mathcal{P}_2(\mathbb{R}^d)$, $T(x) = \nabla \phi(x)$ for a convex function ϕ with $T(X) \in \mathcal{P}_2(\mathbb{R}^d)$.
- 101 Then, T is the unique optimal OT map between μ and $T_{\#}\mu$.

¹⁰² Using this theorem about the uniqueness of OT maps expressed as gradients of convex functions, we ¹⁰³ can prove the following result (all proofs can be found in the Appendix C):

Corollary 3.2. Without loss of generality, let $X, Y \in \mathcal{P}_2(\mathbb{R}^d)$ be centered, and let $Y = \sigma(X) = TX$, where T is a positive definite linear transformation. Then, T is the OT map from X to Y.

Whenever the activation function σ is linear, the solution to the OT problem T exactly reproduces it.

107 **Characterization** We now seek to understand whether T can be characterized more explicitly. For 108 this, we prove the following theorem stating that T can be computed in closed-form using the normal 109 approximations of X and Y.

Theorem 3.3. Let $X, Y \in \mathcal{P}_2(\mathbb{R}^d)$ be centered and Y = TX for a positive definite matrix T. Let $N_X \sim \mathcal{N}(\mu(X), \Sigma(X))$ and $N_Y \sim \mathcal{N}(\mu(Y), \Sigma(Y))$ be their normal approximations where μ and Σ denote mean and covariance, respectively. Then, $W_2(N_X, N_Y) = W_2(X, Y)$ and $T = T_{\text{aff}}$, where

113 T_{aff} is the OT map between N_X and N_Y and can be calculated in closed-form

$$T_{\rm aff}(x) = Ax + b, \quad A = \Sigma(Y)^{\frac{1}{2}} \left(\Sigma(Y)^{\frac{1}{2}} \Sigma(X) \Sigma(Y)^{\frac{1}{2}} \right)^{-\frac{1}{2}} \Sigma(Y)^{\frac{1}{2}}, \qquad (4)$$
$$b = \mu(Y) - A\mu(X).$$

Upper bound When the activation σ is non-linear wrt X, the affine OT mapping $T_{\text{aff}}(X)$ will deviate from the true activation outputs Y. One important step toward quantifying this deviation is given by the famous Gelbrich bound, formalized by means of the following theorem:

Theorem 3.4 (Gelbrich bound [34]). Let $X, Y \in \mathcal{P}_2(\mathbb{R}^d)$ and let N_X, N_Y be their normal approximations. Then, $W_2(N_X, N_Y) \leq W_2(X, Y)$.

¹¹⁹ This upper bound provides a first intuition of why OT can be a great tool for measuring non-linearity:

the cost of the affine map solving the OT problem on the left-hand side increases when the map V_{120} the V V_{120} increases when the map

becomes non-linear. We now upper bound the difference between $W_2(N_X, N_Y)$ and $W_2(X, Y)$, two quantities that coincide *only* when σ is linear.

Proposition 3.5. Let $X, Y \in \mathcal{P}_2(\mathbb{R}^d)$ and N_X, N_Y be their normal approximations. Then,

124
$$I. |W_2(N_X, N_Y) - W_2(X, Y)| \le \frac{2\operatorname{Tr}\left[(\Sigma(X)\Sigma(Y))^{\frac{1}{2}}\right]}{\sqrt{\operatorname{Tr}[\Sigma(X)] + \operatorname{Tr}[\Sigma(Y)]}}.$$



Figure 1: Illustration of how the non-linearity of a given neural network is measured. (**Top**) The non-linearity signature of a DNN is a collection of affinity scores calculated for each activation function spread across its hidden layers. (**Bottom**) The affinity score is calculated based on 3 main steps. First, given an input (grey) and an output (red) of an activation function (*left*), we estimate the best affine OT fit $T_{\text{aff}}(X)$ (green) transporting the input to the output (*middle-left*). Second, we measure the mismatch between the two by summing the transportation costs (*middle-right*) to obtain the Wasserstein distance $W_2(T_{\text{aff}}X, Y)$. Finally, this distance is normalized with the magnitudes of variance (arrows in the rightmost plot) of the output data based on its covariance matrix.

125 2. For T_{aff} as in (4), $W_2(T_{\text{aff}}X, Y) \leq \sqrt{2 \operatorname{Tr} [\Sigma(Y)]}$.

¹²⁶ To have a more informative non-linearity measure, we now need to normalize the non-negative Wasser-

stein distance $W_2(T_{\text{aff}}X, Y)$ to an interpretable interval of [0, 1]. The bound given in Proposition 3.5 lets us define the following *affinity score*

$$\rho_{\text{aff}}(X, \sigma(X)) = 1 - \frac{W_2(T_{\text{aff}}X, \sigma(X))}{\sqrt{2 \operatorname{Tr}[\Sigma(\sigma(X))]}}.$$
(5)

The proposed affinity score quantifies how far a given activation σ is from an affine transformation. It is equal to 1 for any input for which the activation function is linear, and 0 when it is maximally non-linear, i.e., when $T_{\text{aff}}X$ and $\sigma(X)$ are independent random variables.

Remark 3.6. One may wonder whether a simpler alternative to the affinity score can be to use, 132 instead of T_{aff} , a mapping $T_W(x) = Wx$ defined as a solution of a linear regression problem 133 $\min_{W} ||Y - WX||_{F}^{2}$. Then, one can use the coefficient of determination (R^{2} score) to measure how 134 well T_W fits the observed data. This approach, however, has two drawbacks. First, following the 135 famous Gauss-Markov theorem, T_W is an optimal linear (linear in Y) estimator. On the contrary, T_{aff} 136 is a globally optimal non-linear mapping aligning X and Y. Second, R^2 compares the fit of T_W with 137 that of a mapping outputting $\mu(Y)$ for any value of X. This is contrary to ρ_{aff} that compares how 138 well T_{aff} fits the data wrt to the worst possible cost incurred by T_{aff} as quantified in Proposition 3.5. 139 This gives us a bounded score, i.e. $\rho_{\text{aff}} \in [0, 1]$, whereas R^2 is not lower bounded, i.e. $R^2 \in [-\infty, 1]$. 140 We confirm experimentally in Section 4 that the two coefficients do not correlate consistently across 141 the studied DNNs suggesting that R^2 is a poor proxy to ρ_{aff} . 142



Figure 2: (A) Non-linearity of ReLU depends on the range of input values (*red*); (B) ReLU, Tanh, and Sigmoid exhibit different degrees of non-linearity for the same input; (C) Affinity score captures the increasing non-linearity of polynomials of different degrees.

143 3.2 Non-linearity signature

We now turn our attention to the definition of a non-linearity signature of deep neural networks. We define a neural network N as a composition of layers F_i where each layer F_i is a function taking as input a tensor $X_i \in \mathbb{R}^{h_i \times w_i \times c_i}$ (for instance, an image of size $224 \times 224 \times 3$ for i = 1) and outputting a tensor $Y_i \in \mathbb{R}^{h_{i+1} \times w_{i+1} \times c_{i+1}}$ used as an input of the following layer F_{i+1} . This defines N = $F_L \odot ... \odot F_i ... \odot F_1 = \bigoplus_{k=1,...,L} F_k$ where \odot stands for a composition.

We now present the definition of a non-linearity signature of a network N. Below, we abuse the compositional structure of F_i and see it as an ordered sequence of functions.

Definition 3.1. Let $N = \bigoplus_{k=1,...,L} F_k$ be a neural network. Define by \mathcal{A} a finite set of common activation functions such that $\mathcal{A} := \{\sigma | \sigma : \mathbb{R}^{h \times w \times c} \to \mathbb{R}^{h \times w \times c}\}$. Let r be a pooling operation such that $r : \mathbb{R}^{h \times w \times c} \to \mathbb{R}^c$. Then, the non-linearity signature of N given an input X is defined as follows:

$$\rho_{\text{aff}}(N; \mathbf{X}) = \{ \rho_{\text{aff}}(r(\mathbf{X}_i), \sigma(r(\mathbf{X}_i))), \quad \forall \sigma \in F_i \cap \mathcal{A}, \quad i = \{1, \dots, L\} \}.$$

Non-linearity signature, illustrated in Figure 1, associates to each network N a vector of affinity
 scores calculated over the inputs and outputs of all activation functions encountered across its layers.

What makes an activation function non-linear? We now want to understand the mechanism 154 behind achieving a lower or higher non-linearity with a given (activation) function. This will 155 explain what the different values of the affinity scores stand for when defining the non-linearity 156 signature of a DNN. In Figure 2(A), we show how the ReLU function [35], defined element-wise as 157 $\operatorname{ReLU}(x) = \max(0, x)$, achieves its varying degree of non-linearity. Interestingly, this degree depends 158 only on the range of the input values. Second, in Figure 2(B) we also show how the shape of activation 159 functions impacts their non-linearity for a fixed input: surprisingly, piece-wise linear ReLU function 160 is more non-linear than Sigmoid(x) = $1/(e^{-x} + 1)$ [36] or Tanh(x) = $(e^{-x} - e^{x})/(e^{-x} + e^{x})$. 161 Similar observations also apply to compare polynomials of varying degrees (Figure 2(C)). We refer 162 the reader to Appendix D for more visualizations of the affinity score of popular activation functions. 163

164 3.3 Related work

Layer-wise similarity analysis of DNNs A line of work that can be distantly related to our main proposal is that of quantifying the similarity of the hidden layers of the DNNs as proposed [37] and [38] (see [39] for a complete survey of the subsequent works). [37] extracts activation patterns of the hidden layers in the DNNs and use CCA on the singular vectors extracted from them to measure how similar the two layers are. Their analysis brings many interesting insights regarding the learning dynamics of the different convnets, although they do not discuss the non-linearity propagation in the convnets, nor do they propose a way to measure it. [38] proposed to use a normalized Frobenius inner product between kernel matrices calculated on the extracted activations of the hidden layers

and argued that such a similarity measure is more meaningful than that proposed by [37].

Impact of activation functions [40] provides the most comprehensive survey on the activation functions used in DNNs. Their work briefly discusses the non-linearity of the different activation functions suggesting that piecewise linear activation functions with more linear components are more non-linear (e.g., ReLU vs. ReLU6). [41] show theoretically that smooth versions of ReLU allow for more efficient information propagation in DNNs with a positive impact on their performance. Our work provides a first extensive comparison of all popular activation functions; we also show that smooth version of ReLU exhibit wider regions of high non-linearity (see Appendix D).

Non-linearity measure The only work similar to ours in spirit is the paper by [42] proposing the 181 non-linearity coefficient in order to predict the train and test error of DNNs. Their coefficient is 182 defined as a square root of the Jacobian of the neural network calculated wrt its input, multiplied by 183 the covariance matrix of the Jacobian, and normalized by the covariance matrix of the input. The 184 presence of the Jacobian in it calls for the differentiability assumption making its application to 185 most of the neural networks with ReLU non-linearity impossible as is. The authors didn't provide 186 any implementation of their coefficient and we were not able to find any other study reporting the 187 reproduced results from this work. 188

189 4 Experimental evaluations

We consider computer vision models trained and evaluated on the same Imagenet dataset with 1,000 190 output categories (Imagenet-1K) publicly available at [43]. The non-linearity signatures of different 191 studied models presented in the paper is calculated by passing batches of size 512 through the 192 pre-trained models for the entirety of the Imagenet-1K validation set (see Appendix H for more 193 datasets) with a total of 50,000 images. We include the following landmark architectures in our study: 194 Alexnet [14], four VGG models [16], Googlenet [44], Inception v3 [17], five Resnet models [18], 195 four Densenet models [19], four MNASNet models [45], four EfficientNet models [46], five ViT 196 models, three Swin transformer [47] and four Convnext models [48]. We include MNASNet and 197 EfficientNet models as prominent representatives of the neural architecture search approach [49]. 198 Such models are expected to explicitly maximize the accuracy for a given computational budget. 199 Swin transformer and Convnext models are introduced as ViTs with traditional computer vision 200 priors. Their presence will be useful to better grasp how such priors impact ViTs. We refer the reader 201 202 to Appendix E for more practical details.

History of deep vision models at a glance We give a general outlook of the developments in 203 computer vision over the last decade when seen through the lens of their non-linearity. In Figure 3 204 we present the minimum, median, and maximum values of the affinity scores calculated for the 205 considered neural networks (see Appendix F for raw non-linearity signatures). We immediately 206 see that until the arrival of transformers, the trend of the landmark models was to decrease their 207 208 non-linearity, rather than to increase it. On a more fine-grained level, we note that pure convolution 209 architectures such as Alexnet (2012) and VGGs (2014) exhibit a very low spread of the affinity score values. This trend changes with the arrival of the inception module first used in Googlenet 210 (2014): the latter includes activation functions that extend the range of the non-linearity on both 211 ends of the spectrum. Importantly, we can see that the trend toward increasing the maximum and 212 average non-linearity of the neural networks has continued for almost the whole decade. Even more 213 surprisingly, EfficientNet models (2019), trained through neural architecture search, have strong 214 negative skewness toward higher linearity, although they were state-of-the-art in their time. The 215 second surprising finding comes with the arrival of ViTs (2020): they break the trend and leverage 216 the non-linearity of their hidden activation functions becoming more or more non-linear with the 217 varying size of the patches (see Appendix F for a more detailed comparison with raw signatures). 218 This trend remains valid also for Swin transformers (2021), although introducing the computer vision 219 priors into them makes their non-linearity signature look more similar to pure convolutional networks 220 from the early 2010s, such as Alexnet and VGGs. Finally, we observe that the non-linearity signature 221 of a modern Convnext architecture (2022), designed as a convnet for 2020s using the best practices 222 of Swin transformers, further confirms this observation. 223



Figure 3: Median, minimum, and maximum values of non-linearity signatures of the different architectures spanning a decade (2012-2022) of computer vision research. We observe a clear trend toward the increase of the spread and the maximum values of the linearity in neural networks lasting until the arrival of transformers in 2020. ViTs have a distinct pattern of maximizing the non-linearity of their activation functions. Swin transformers and Convnext models retain this property from them while remaining close to the pure convolutional networks.



Figure 4: Best found dependency between the different statistics extracted from the non-linearity signatures of the DNN families and their respective Imagenet-1K accuracy. The results are compared in terms of the R^2 score against the most precise of the other common DNN characteristics such as depth, size, and the GFLOPS.



Figure 5: Comparing the different families of the neural architectures based on their non-linearity signatures. (A) Hierarchical clustering of all DNNs considered in our study revealing meaningful clusters with close architectural characteristics; (B) 9 representative architectures from all studied families and the similarities between them. Note how the similarities between early convnets and other models is decreasing with time until computer vision priors are introduced into Swin transformers in 2021; (C) Distributions of affinity scores in each network. Most models expand the non-linearity ranges of their activation functions, Resnets have a bimodal distribution, Densenets, and EfficientNets have a diametrically skewed distribution compared to ViTs. (D) Comparing the same convnet with 20 layers when trained with (Residual Resnet20) and without (Plain Resnet20) residual connections (top row). Residual connections introduce a clear trend toward a bimodal distribution of affinity scores; the same effect is observed for Resnet18 and Resnet34 (bottom row).

Closer look at accuracy/non-linearity trade-off Different families of vision models leverage differ-224 ent characteristics of their internal non-linearity to achieve better performance. To better understand 225 this phenomenon, we now turn our attention to a more detailed analysis of the accuracy/non-linearity 226 227 trade-off by looking for a statistic extracted from their non-linearity signatures that is the most predictive of their accuracy as measured by the R^2 score. Additionally, we also want to understand whether 228 the non-linearity of DNNs can explain their performance better than the traditional characteristics 229 such as the number of parameters, the number of giga floating point operations per second (GFLOPS), 230 and the depth. From the results presented in Figure 4, we observe the following. First, the information 231 extracted from the non-linearity signatures often correlates more with the final accuracy, than the 232 usual DNN characteristics. This is the case for Residual networks (ResNets and DenseNets), ViTs, 233 and vision models influenced by transformers (Post-ViT). Unsurprisingly, for models based on neural 234 architecture search (NAS-based, i.e. EfficientNets and MNASNets) the number of parameters is 235 the most informative metric as they are specifically designed to reach the highest accuracy with the 236 increasing model size and compute. For Pre-residual pure convolutional models (Alexnet, VGGs, 237 Googlenet, and Inception), the spread of the non-linearity explains the accuracy increase similarly to 238 depth. Second, we observe that all models preceding ViTs were implicitly optimizing the spread of 239 their affinity score values to achieve better performance. After the arrival of the transformers, the 240 observed trend is to increase either the median or the minimum values of the non-linearity. This 241 suggests a fundamental shift in the implicit bias that the transformers carry. 242

					.
Models	СКА	NORM	SPARSITY	ENTROPY	R^2
VGGs	0.0 ± 0.05	$\textbf{-0.67} \pm 0.06$	-0.18 ± 0.03	$\textbf{-0.90} \pm \textbf{0.04}$	$\textbf{-0.21}\pm0.06$
ResNets	0.53 ± 0.04	$\textbf{-0.41} \pm 0.19$	$\textbf{-0.68} \pm \textbf{0.02}$	$\textbf{-0.38} \pm 0.12$	$\textbf{-0.48} \pm 0.24$
DenseNets	0.88 ± 0.02	$\textbf{-0.76} \pm 0.02$	$\textbf{-0.89} \pm \textbf{0.02}$	$\textbf{-0.66} \pm 0.03$	0.85 ± 0.04
MNASNets	$\textbf{0.67} \pm \textbf{0.11}$	$\textbf{-0.54} \pm 0.14$	$\textbf{-0.63} \pm 0.07$	$\textbf{-0.55}\pm0.16$	0.45 ± 0.17
EfficientNets	$\textbf{0.42} \pm \textbf{0.10}$	$\textbf{-0.16} \pm 0.22$	$\textbf{-0.17} \pm 0.23$	$\textbf{-0.16} \pm 0.14$	0.21 ± 0.12
ViTs	$\textbf{-0.22}\pm0.40$	$\textbf{-0.67} \pm \textbf{0.20}$	$\textbf{-0.09} \pm 0.56$	0.17 ± 0.25	$\textbf{-0.10} \pm 0.34$
Swins	$\textbf{-0.15} \pm 0.13$	$\textbf{-0.53} \pm \textbf{0.10}$	$\textbf{-0.26} \pm 0.17$	0.06 ± 0.35	$\textbf{-0.13} \pm 0.13$
Convnexts	0.69 ± 0.08	0.21 ± 0.15	0.23 ± 0.16	0.02 ± 0.09	$\textbf{0.79} \pm \textbf{0.05}$
Average	0.33 ± 0.45	$\textbf{-0.44} \pm \textbf{0.34}$	-0.32 ± 0.42	-0.31 ± 0.39	0.14 ± 0.49

Table 1: Pearson correlations between the non-linearity signature and other metrics, for all the architectures evaluated in this study. The highest absolute value in each group is reported in **bold**.

Distinct signature for every architecture Non-linearity signature correctly identifies the different 243 families of neural architectures. To show this, we perform hierarchical clustering using pairwise 244 dynamic time warping (DTW) distances [50] between the non-linearity signatures of the models from 245 Figure 3. The results in Figure 5 (A), as well as the pairwise distance matrix between a representative 246 of each studied family in Figure 5 (B) (see Appendix G for the full matrix), show that we correctly 247 cluster all similar models together, both within their respective families (such as the different 248 variations of the same architecture) and across them (such as the cluster of Swin and pure convolution 249 models). Additionally, we highlight the individual affinity scores' distributions of representative 250 models in Figure 5 (C). Finally, we highlight the exact effect of residual connections proposed in 251 2016 and used ever since by every benchmark model in Figure 5 (D). It reveals vividly that residual 252 connections make the distribution of the affinity scores bimodal with one such mode centered around 253 highly linear activation functions. This confirms in a principled way that residual connections indeed 254 tend to enable the learning of the identity function just as suggested in the seminal work that proposed 255 them [18]. Non-linearity signatures can also be applied to meaningfully identify training methods, 256 such as popular nowadays self-supervised approaches, for a fixed architecture (see Appendix I). 257 258

Uniqueness of the affinity score No other metric extracted from the activation functions of the 259 considered networks exhibits a strong consistent correlation with the non-linearity signature. To 260 validate this claim, we compare in Table 1 the Pearson correlation between the non-linearity signature 261 and several other metrics comparing the inputs and the outputs of the activation functions. We can see 262 that for different models the non-linearity correlates with different metrics suggesting that it captures 263 the information that other metrics fail to capture consistently across all architectures. This becomes 264 265 even more apparent when analyzing the individual correlation values (in Appendix G). Overall, the proposed affinity score and the non-linearity signatures derived from it offer a unique perspective on 266 the developments in the ML field. 267

268 5 Discussions

We proposed the first sound approach to measure non-linearity of activation functions in neural networks and defined their non-linearity signature based on it. We further used non-linearity signatures to provide a meaningful overview of the evolution of neural architectures proposed over the last decade with clear interpretable patterns. We showed that until the arrival of transformers, the trend in DNNs was to decrease their non-linearity, rather than to increase it. Vision transformers changed this pattern drastically. We also showcased that our measure is unique, as no other metric correlates strongly with it across all architectures.

In the future, our work can be applied to study the non-linearity of the LLM models to better understand the effect of different architectural choices in them. On a higher level, our approach can also be used to identify new disruptive neural architectures by identifying those of them that leverage different internal non-linearity characteristics to obtain better performance. This capacity of identifying novel technologies is even more crucial in the age of very large models where experimenting with the building blocks of the optimized backbone comes at a very high cost.

282 **References**

- [1] Yann LeCun, Yoshua Bengio, and Geoffrey Hinton. Deep learning. *Nature*, 521(7553):436–444,
 2015.
- [2] Jürgen Schmidhuber. Deep learning in neural networks: An overview. *Neural networks*, 61:85–117, 2015.
- [3] Michael I Jordan and Tom M Mitchell. Machine learning: Trends, perspectives, and prospects.
 Science, 349(6245):255–260, 2015.
- [4] I. Goodfellow, Y. Bengio, and A. Courville. *Deep Learning*. Adaptive computation and machine
 learning. MIT Press, 2016.
- [5] Geert Litjens, Thijs Kooi, Babak Ehteshami Bejnordi, Arnaud A.A. Setio, Francesco Ciompi,
 Mohsen Ghafoorian, Jeroen A.W.M. van der Laak, Bram van Ginneken, and Clara I. Sánchez.
 A survey on deep learning in medical image analysis. *Medical image analysis*, 42:60–88, 2017.
- [6] Pengcheng He, Xiaodong Liu, Jianfeng Gao, and Wei Chen. Deberta: Decoding-enhanced
 bert with disentangled attention. In *Proceedings of the International Conference on Learning Representations*, 2021.
- [7] Kaiming He, Xiangyu Zhang, Shaoqing Ren, and Jian Sun. Delving deep into rectifiers:
 Surpassing human-level performance on imagenet classification. In *Proceedings of the IEEE International Conference on Computer Vision*, page 1026–1034, 2015.
- 300 [8] OpenAI. Ai and compute. 2018. Accessed: March 13, 2024.
- [9] Emma Strubell, Ananya Ganesh, and Andrew McCallum. Energy and policy considerations for deep learning in nlp. *arXiv preprint arXiv:1906.02243*, 2019.
- [10] Ashish Vaswani, Noam Shazeer, Niki Parmar, Jakob Uszkoreit, Llion Jones, Aidan N Gomez,
 Łukasz Kaiser, and Illia Polosukhin. Attention is all you need. In *Advances in Neural Informa- tion Processing Systems*, pages 5998–6008, 2017.
- [11] Tom B Brown, Benjamin Mann, Nick Ryder, Melanie Subbiah, Jared Kaplan, Prafulla Dhariwal,
 Arvind Neelakantan, Pranav Shyam, Girish Sastry, Amanda Askell, et al. Language models are
 few-shot learners. *arXiv preprint arXiv:2005.14165*, 2020.
- [12] Hugo Touvron, Thibaut Lavril, Gautier Izacard, Xavier Martinet, Marie-Anne Lachaux, Timo thée Lacroix, Baptiste Rozière, Naman Goyal, Eric Hambro, Faisal Azhar, Aurelien Rodriguez,
 Armand Joulin, Edouard Grave, and Guillaume Lample. Llama: Open and efficient foundation
 language models, 2023.
- ³¹³ [13] OpenAI. Gpt-4 technical report. ArXiv, abs/2303.08774, 2023.
- [14] Alex Krizhevsky, Ilya Sutskever, and Geoffrey E Hinton. Imagenet classification with deep
 convolutional neural networks. *Advances in neural information processing systems*, 25:1097–
 1105, 2012.
- [15] Olga Russakovsky, Jia Deng, Hao Su, Jonathan Krause, Sanjeev Satheesh, Sean Ma, Zhiheng
 Huang, Andrej Karpathy, Aditya Khosla, Michael Bernstein, Alexander C. Berg, and Li Fei-Fei.
 ImageNet Large Scale Visual Recognition Challenge. *International Journal of Computer Vision*, 115(3):211–252, 2015.
- [16] Karen Simonyan and Andrew Zisserman. Very deep convolutional networks for large-scale image recognition. In *International Conference on Learning Representations*, 2015.
- ³²³ [17] Christian Szegedy, Sergey Ioffe, Vincent Vanhoucke, and Arman Alemi. Rethinking the ³²⁴ inception architecture for computer vision. *arXiv preprint arXiv:1512.00567*, 2016.
- [18] Kaiming He, Xiangyu Zhang, Shaoqing Ren, and Jian Sun. Deep residual learning for image
 recognition. *arXiv preprint arXiv:1512.03385*, 2016.

- [19] Gao Huang, Zhuang Liu, Laurens Van Der Maaten, and Kilian Q Weinberger. Densely connected
 convolutional networks. *arXiv preprint arXiv:1608.06993*, 2017.
- [20] Alexey Dosovitskiy, Lucas Beyer, Alexander Kolesnikov, Dirk Weissenborn, Xiaohua Zhai, Thomas Unterthiner, Mostafa Dehghani, Matthias Minderer, Georg Heigold, Sylvain Gelly, Jakob Uszkoreit, and Neil Houlsby. An image is worth 16x16 words: Transformers for image recognition at scale. In *ICLR*, 2021.
- Ingo Gühring, Mones Raslan, and Gitta Kutyniok. Expressivity of deep neural networks.
 arXiv:2007.04759, 2020.
- [22] Ronen Eldan and Ohad Shamir. The power of depth for feedforward neural networks. In 29th
 Annual Conference on Learning Theory, pages 907–940, 2016.
- [23] Itay Safran and Ohad Shamir. Depth-width tradeoffs in approximating natural functions with
 neural networks. In *Proceedings of the 34th International Conference on Machine Learning*,
 pages 2979–2987, 2017.
- [24] Peter L. Bartlett, Nick Harvey, Christopher Liaw, and Abbas Mehrabian. Nearly-tight vc dimension and pseudodimension bounds for piecewise linear neural networks. *Journal of Machine Learning Research*, 20(63):1–17, 2019.
- [25] Maithra Raghu, Ben Poole, Jon Kleinberg, Surya Ganguli, and Jascha Sohl-Dickstein. On the
 expressive power of deep neural networks. In *Proceedings of the International Conference on Machine Learning*, pages 2847–2854, 2017.
- [26] Guido Montúfar, Razvan Pascanu, KyungHyun Cho, and Yoshua Bengio. On the number of
 linear regions of deep neural networks. In *NeurIPS*, pages 2924–2932, 2014.
- [27] Zhou Lu, Hongming Pu, Feicheng Wang, Zhiqiang Hu, and Liwei Wang. The expressive power
 of neural networks: a view from the width. In *Advances in Neural Information Processing Systems*, page 6232–6240, 2017.
- [28] Gal Vardi, Gilad Yehudai, and Ohad Shamir. On the optimal memorization power of relu neural networks. In *The Tenth International Conference on Learning Representations, ICLR*, 2022.
- [29] Kurt Hornik. Multilayer feedforward networks are universal approximators. *Neural Networks*, 2(5):359–366, 1989.
- [30] Andrew R. Barron. Approximation and estimation bounds for artificial neural networks. *Mach. Learn.*, 14(1):115–133, 1994.
- [31] Kurt and Hornik. Approximation capabilities of multilayer feedforward networks. *Neural Networks*, 4(2):251–257, 1991.
- [32] G. Cybenko. Approximation by superpositions of a sigmoidal function. *Mathematics of Control, Signals, and Systems (MCSS)*, 2(4):303–314, 1989.
- [33] Cyril S Smith and Martin Knott. Note on the optimal transportation of distributions. *Journal of Optimization Theory and Applications*, 52(2):323–329, 1987.
- [34] Matthias Gelbrich. On a formula for the l2 wasserstein metric between measures on euclidean
 and hilbert spaces. *Mathematische Nachrichten*, 147(1):185–203, 1990.
- [35] Vinod Nair and Geoffrey E. Hinton. Rectified linear units improve restricted boltzmann
 machines. In *Proceedings of the International Conference on Machine Learning*, pages 807–
 814, 2010.
- [36] D. E. Rumelhart, G. E. Hinton, and R. J. Williams. Learning representations by back-propagating
 errors. *Nature*, 323(6088):533–536, 1986.
- [37] Maithra Raghu, Justin Gilmer, Jason Yosinski, and Jascha Sohl-Dickstein. Svcca: Singular
 vector canonical correlation analysis for deep learning dynamics and interpretability. In *NIPS'17*,
 page 6078–6087, 2017.

- [38] Simon Kornblith, Mohammad Norouzi, Honglak Lee, and Geoffrey Hinton. Similarity of neural
 network representations revisited. In *ICML*, volume 97, pages 3519–3529. PMLR, 09–15 Jun
 2019.
- [39] MohammadReza Davari, Stefan Horoi, Amine Natik, Guillaume Lajoie, Guy Wolf, and Eugene
 Belilovsky. Reliability of CKA as a similarity measure in deep learning. In *ICLR*, 2023.
- [40] Shiv Ram Dubey, Satish Kumar Singh, and Bidyut Baran Chaudhuri. Activation functions in deep learning: A comprehensive survey and benchmark. *Neurocomput.*, 503(C):92–108, 2022.
- [41] Soufiane Hayou, Arnaud Doucet, and Judith Rousseau. On the impact of the activation function
 on deep neural networks training. In *Proceedings of the 36th International Conference on Machine Learning*, pages 2672–2680, 2019.
- [42] George Philipp. The nonlinearity coefficient A practical guide to neural architecture design.
 CoRR, abs/2105.12210, 2021.
- [43] TorchVision maintainers and contributors. Torchvision: Pytorch's computer vision library.
 GitHub repository, 2016.
- [44] Christian Szegedy, Wei Liu, Yangqing Jia, Pierre Sermanet, Scott Reed, Dragomir Anguelov,
 Dumitru Erhan, Vincent Vanhoucke, and Andrew Rabinovich. Going deeper with convolutions.
 arXiv preprint arXiv:1409.4842, 2014.
- [45] Mingxing Tan, Bo Chen, Ruoming Pang, Vijay Vasudevan, Mark Sandler, Andrew Howard, and
 Quoc V. Le. Mnasnet: Platform-aware neural architecture search for mobile. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, 2019.
- [46] Mingxing Tan and Quoc Le. EfficientNet: Rethinking model scaling for convolutional neural networks. In *Proceedings of the International Conference on Machine Learning*, pages 6105– 6114, 2019.
- [47] Ze Liu, Yutong Lin, Yue Cao, Han Hu, Yixuan Wei, Zheng Zhang, Stephen Lin, and Baining
 Guo. Swin transformer: Hierarchical vision transformer using shifted windows. In *Proceedings* of the IEEE/CVF International Conference on Computer Vision, 2021.
- [48] Zhuang Liu, Hanzi Mao, Chao-Yuan Wu, Christoph Feichtenhofer, Trevor Darrell, and Saining
 Xie. A convnet for the 2020s. *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, 2022.
- [49] Thomas Elsken, Jan Hendrik Metzen, and Frank Hutter. Neural architecture search: A survey.
 Journal of Machine Learning Research, 20(55):1–21, 2019.
- [50] Hiroaki Sakoe and Seibi Chiba. Dynamic programming algorithm optimization for spoken word
 recognition. *IEEE transactions on acoustics, speech, and signal processing*, 26(1):43–49, 1978.
- [51] Xavier Glorot, Antoine Bordes, and Yoshua Bengio. Deep sparse rectifier neural networks. In
 Geoffrey Gordon, David Dunson, and Miroslav Dudík, editors, *Proceedings of the Fourteenth International Conference on Artificial Intelligence and Statistics*, volume 15 of *Proceedings of Machine Learning Research*, pages 315–323, Fort Lauderdale, FL, USA, 11–13 Apr 2011.
 PMLR.
- 411 [52] Dan Hendrycks and Kevin Gimpel. Gaussian error linear units (gelus). *arXiv preprint* 412 *arXiv:1606.08415*, 2016.
- [53] Andrew G. Howard, Menglong Zhu, Bo Chen, Dmitry Kalenichenko, Wei Wang, Wenhan Weng,
 Marco Andreetto, and Hartwig Adam. Mobilenets: Efficient convolutional neural networks for
 mobile vision applications. In *Proceedings of the 2017 IEEE Conference on Computer Vision and Pattern Recognition*, pages 4200–4210. IEEE, 2017.
- [54] Andrew L Maas, Awni Y Hannun, and Andrew Y Ng. Rectifier nonlinearities improve neural
 network acoustic models. In *Proceedings of the ICML Workshop on Deep Learning for Audio, Speech and Language Processing*, 2013.

- [55] Stefan Elfwing, Eiji Uchibe, and Kenji Doya. Sigmoid-weighted linear units for neural network
 function approximation in reinforcement learning. *Neural networks*, 107:3–11, 2018.
- [56] Andrew Howard, Mark Sandler, Grace Chu, Liang-Chieh Chen, Bo Chen, Mingxing Tan,
 Weijun Wang, Yukun Zhu, Ruoming Pang, Vijay Vasudevan, et al. Searching for mobilenetv3.
 In *Proceedings of the IEEE/CVF international conference on computer vision*, pages 1314–1324,
 2019.
- [57] Olivier Ledoit and Michael Wolf. Honey, i shrunk the sample covariance matrix. *Journal of Portfolio Management*, 30(4):110–119, 2004.
- [58] Mathilde Caron, Ishan Misra, Julien Mairal, Priya Goyal, Piotr Bojanowski, and Armand Joulin.
 Unsupervised learning of visual features by contrasting cluster assignments. *Advances in neural information processing systems*, 33:9912–9924, 2020.
- [59] Mathilde Caron, Hugo Touvron, Ishan Misra, Hervé Jégou, Julien Mairal, Piotr Bojanowski,
 and Armand Joulin. Emerging properties in self-supervised vision transformers. In *Proceedings* of the IEEE/CVF international conference on computer vision, pages 9650–9660, 2021.
- [60] Kaiming He, Haoqi Fan, Yuxin Wu, Saining Xie, and Ross Girshick. Momentum contrast for
 unsupervised visual representation learning. In *Proceedings of the IEEE/CVF conference on computer vision and pattern recognition*, pages 9729–9738, 2020.
- [61] Sergey Zagoruyko and Nikos Komodakis. Wide residual networks. In *Proceedings of the British Machine Vision Conference 2016.* British Machine Vision Association, 2016.
- [62] Mert Bülent Sarıyıldız, Yannis Kalantidis, Karteek Alahari, and Diane Larlus. No reason for
 no supervision: Improved generalization in supervised models. In *The Eleventh International Conference on Learning Representations*, 2023.
- [63] Julien Denize, Jaonary Rabarisoa, Astrid Orcesi, Romain Hérault, and Stéphane Canu. Similarity
 contrastive estimation for self-supervised soft contrastive learning. In *Proceedings of the IEEE/CVF Winter Conference on Applications of Computer Vision*, pages 2706–2716, 2023.
- [64] Guangrun Wang, Keze Wang, Guangcong Wang, Philip HS Torr, and Liang Lin. Solving
 inefficiency of self-supervised representation learning. In *Proceedings of the IEEE/CVF International Conference on Computer Vision*, pages 9505–9515, 2021.
- [65] Mingkai Zheng, Shan You, Fei Wang, Chen Qian, Changshui Zhang, Xiaogang Wang, and
 Chang Xu. Ressl: Relational self-supervised learning with weak augmentation. *Advances in Neural Information Processing Systems*, 34:2543–2555, 2021.

451 A Broader Impacts

This paper presents work whose goal is to advance the field of Machine Learning and better understand the underlying behavior of Deep Neural Networks architectures. There are many potential societal consequences of our work, none which we feel must be specifically highlighted here.

455 **B** Limitations

An important assumption of Theorem 3.3, is that the activation function that we want to analyze through ρ_{aff} needs to be a positive definite transformation of the inputs. Fortunately, this is the case for activation functions, that we consider in this paper. Finally, we note that despite the strong correlation between the statistics extracted from the non-linearity signatures for certain DNNs' architectures, we are yet to show that explicitly optimizing affinity scores through backpropagation can have an actionable impact on DNNs performance or its other properties, such as robustness or transferability.

462 C Proofs of main theoretical results

⁴⁶³ In this section, we provide proofs of the main theoretical results from the paper.

Corollary 3.2. Without loss of generality, let $X, Y \in \mathcal{P}_2(\mathbb{R}^d)$ be centered, and such that Y = TX, where T is a positive semi-definite linear transformation. Then, T is the OT map from X to Y.

Proof. We first proof that we can consider centered distributions without loss of generality. To this
 end, we note that

$$W_2^2(X,Y) = W_2^2(X - \mathbb{E}[X], Y - \mathbb{E}[Y]) + \|\mathbb{E}[X] - \mathbb{E}[Y]\|^2,$$
(6)

implying that splitting the 2-Wasserstein distance into two independent terms concerning the L^2 distance between the means and the 2-Wasserstein distance between the centered measures.

Furthermore, if we have an OT map T' between $X - \mathbb{E}[X]$ and $Y - \mathbb{E}[Y]$, then

$$T(x) = T'(x - \mathbb{E}[X]) + \mathbb{E}[Y], \tag{7}$$

471 is the OT map between X and Y.

To prove the statement of the Corollary, we now need to apply Theorem 3.1 to the convex $\phi(x) = x^T T x$, where T is positive semi-definite.

Theorem 3.3. Let $X, Y \in \mathcal{P}_2(\mathbb{R}^d)$ be centered and Y = TX for a positive definite matrix T. Let $N_X \sim \mathcal{N}(\mu(X), \Sigma(X))$ and $N_Y \sim \mathcal{N}(\mu(Y), \Sigma(Y))$ be their normal approximations where μ and Σ denote mean and covariance, respectively. Then, $W_2(N_X, N_Y) = W_2(X, Y)$ and $T = T_{\text{aff}}$, where T_{aff} is the OT map between N_X and N_Y and can be calculated in closed-form

$$T_{\rm aff}(x) = Ax + b, \quad A = \Sigma(Y)^{\frac{1}{2}} \left(\Sigma(Y)^{\frac{1}{2}} \Sigma(X) \Sigma(Y)^{\frac{1}{2}} \right)^{-\frac{1}{2}} \Sigma(Y)^{\frac{1}{2}}, \qquad (8)$$
$$b = \mu(Y) - A\mu(X).$$

478 *Proof.* Corollary 3.2 states that T is an OT map, and

$$\Sigma(TN_X) = T\Sigma(X)T = \Sigma(Y)$$

Therefore, $TN_X = N_Y$, and by Theorem 3.1, T is the OT map between N_X and N_Y . Finally, we compute

$$W_{2}^{2}(N_{X}, N_{Y}) = \operatorname{Tr}[\Sigma(X)] + \operatorname{Tr}[T\Sigma(X)T] - 2\operatorname{Tr}[T^{\frac{1}{2}}\Sigma(X)T^{\frac{1}{2}}]$$

= $\underset{T:T(X)=Y}{\operatorname{arg\,min}} \mathbb{E}_{X}[||X - T(X)||^{2}]$
= $W_{2}^{2}(X, Y).$

481

Proposition 3.5. Let $X, Y \in \mathcal{P}_2(\mathbb{R}^d)$ and N_X, N_Y be their normal approximations. Then,

483 1.
$$|W_2(N_X, N_Y) - W_2(X, Y)| \le \frac{2 \operatorname{Tr} \left[(\Sigma(X)\Sigma(Y))^{\frac{1}{2}} \right]}{\sqrt{\operatorname{Tr} [\Sigma(X)] + \operatorname{Tr} [\Sigma(Y)]}}$$

484 2. For T_{aff} as in (4), $W_2(T_{\text{aff}}X, Y) \le \sqrt{2} \operatorname{Tr} [\Sigma(Y)]^{\frac{1}{2}}$.

485 *Proof.* By Theorem 3.4, we have $W_2(N_X, N_Y) \leq W_2(X, Y)$. On the other hand,

$$W_2^2(X,Y) = \min_{\gamma \in \text{ADM}(X,Y)} \int_{\mathbb{R}^d \times \mathbb{R}^d} ||x - y||^2 d\gamma(x,y)$$
$$\leq \int_{\mathbb{R}^d \times \mathbb{R}^d} \left(||x||^2 + ||y||^2 \right) d\gamma(x,y)$$
$$= \text{Tr}[\Sigma(X)] + \text{Tr}[\Sigma(Y)].$$

486 Combining the above inequalities, we get

$$|W_2(N_X, N_Y) - W_2(X, Y)| \le \left|\sqrt{\operatorname{Tr}[\Sigma(X)] + \operatorname{Tr}[\Sigma(Y)]} - W_2(N_X, N_Y)\right|.$$

487 Let $a = \operatorname{Tr}[\Sigma(X)] + \operatorname{Tr}[\Sigma(Y)]$, and so $W_2^2(N_X, N_Y) = a - b$, where $b = 2 \operatorname{Tr}\left[(\Sigma(X)\Sigma(Y))^{\frac{1}{2}}\right]$.

488 Then the RHS of can be written as

$$\left|\sqrt{a} - \sqrt{a-b}\right| = \frac{|a - (a-b)|}{\sqrt{a} + \sqrt{a-b}} \le \frac{b}{\sqrt{a}},$$

where the inequality follows from positivity of $W_2(N_X, N_Y) = \sqrt{a-b}$. Letting $X = T_{aff}X$ in the obtained bound gives 2).



Figure 6: Median affinity scores of Sigmoid, ReLU, GELU, ReLU6, LeakyReLU with a default value of slope, Tanh, HardTanh, SiLU, and HardSwish obtained across random draws from Gaussian distribution with a sliding mean and varying stds used as their input. Whiskers of boxplots show the whole range of values obtained for each mean across all stds. The baseline value is the affinity score obtained for a sample covering the whole interval. The ranges and extreme values of each activation function over its subdomain are indicative of its non-linearity limits.

491 D Affinity scores of other popular activation functions

492 Many works aimed to improve the way how the non-linearity – represented by activation functions – can be defined in DNNs. As an example, a recent survey on the commonly used activation functions in 493 deep neural networks [40] identifies over 40 activation functions with first references to sigmoid dating 494 back to the seminal paper [36] published in late 80s. The fashion for activation functions used in deep 495 neural networks evolved over the years in a substantial way, just as the neural architectures themselves. 496 Saturating activations, such as sigmoid and hyperbolic tan, inspired by computational neuroscience 497 were a number one choice up until the arrival of rectifier linear unit (ReLU) in 2010. After being the 498 workhorse of many famous models over the years, the arrival of transformers popularized Gaussian 499 500 Error Linear Unit (GELU) which is now commonly used in many large language models including 501 GPTs.

We illustrate in Figure 6 the affinity scores obtained after a single pass of the data through the 502 following activation functions: Sigmoid, ReLU [51], GELU [52], ReLU6 [53], LeakyReLU [54] 503 with a default value of the slope, Tanh, HardTanh, SiLU [55], and HardSwish [56]. As the non-504 linearity of activation functions depends on the domain of their input, we fix 20 points in their 505 domain equally spread in [-20, 20] interval. We use these points as means $\{m_i\}_{i=1}^{20}$ of Gaussian 506 distributions from which we sample 1000 points in \mathbb{R}^{300} with standard deviation (std) σ taking values 507 in [2, 1, 0.5, 0.25, 0.1, 0.01]. Each sample denoted by $X_{m_i}^{\sigma_j}$ is then passed through the activation function act $\in \{\text{sigmoid}, \text{ReLU}, \text{GELU}\}$ to obtain $\rho_{\text{aff}}^{\sigma_j} := \rho_{\text{aff}}(X_{m_i}^{\sigma_j}, \text{act}(X_{m_i}^{\sigma_j}))$. Larger std 508 509 values make it more likely to draw samples that are closer to the region where the studied activation 510 functions become non-linear. We present the obtained results in Figure S2 where each of 20 boxplots 511 showcases median($\rho_{\text{aff}}^{m_i,\sigma}$) values with 50% confidence intervals and whiskers covering the whole 512 range of obtained values across all σ_i . 513

This plot allows us to derive several important conclusions. We observe that each activation function 514 can be characterized by 1) the lowest values of its non-linearity obtained for some subdomain of the 515 considered interval and 2) the width of the interval in which it maintains its non-linearity. We note 516 that in terms of 1) both GELU and ReLU may attain affinity scores that are close to 0, which is not 517 the case for Sigmoid. For 2), we observe that the non-linearity of Sigmoid and GELU is maintained 518 in a wide range, while for ReLU it is rather narrow. We can also see a distinct pattern of more 519 modern activation functions, such as SiLU and HardSwish having a stronger non-linearity pattern in 520 large subdomains. We also note that despite having a shape similar to Sigmoid, Tanh may allow for 521 much lower affinity scores. Finally, the variations of ReLU seem to have a very similar shape with 522 LeakyReLU being on average more linear than ReLU and ReLU6. 523



Figure 7: (**Top left**) Affinity score is robust to the dimensionality reduction both when using averaging and summation over the spatial dimensions; (**Top right**) When d > n, sample covariance matrix estimation leads to a lack of robustness in the estimation of the affinity score; (**Bottom**) Shrinkage of the covariance matrix leads to constant values of the affinity scores with increasing d.

524 E Implementation details

Dimensionality reduction Manipulating 4-order tensors is computationally prohibitive and thus we need to find an appropriate lossless function r to facilitate this task. One possible choice for rmay be a vectorization operator that flattens each tensor into a vector. In practice, however, such flattening still leads to very high-dimensional data representations. In our work, we propose to use averaging over the spatial dimensions to get a suitable representation of the manipulated tensors. In Figure 7 (left), we show that the affinity score is robust wrt such an averaging scheme and maintains the same values as its flattened counterpart.

Computational considerations The non-linearity signature requires calculating the affinity score 532 over "wide" matrices. Indeed, after the reduction step is applied to a batch of n tensors of size 533 $h \times w \times c$, we end up with matrices of size $n \times c$ where n may be much smaller than c. This is also 534 the case when input tensors are 2D when the batch size is smaller than the dimensionality of the 535 embedding space. To obtain a well-defined estimate of the covariance matrix in this case, we use a 536 known tool from the statistics literature called Ledoit-Wolfe shrinkage [57]. In Figure 7 (right), we 537 show that shrinkage allows us to obtain a stable estimate of the affinity scores that remain constant in 538 all regimes. 539

Robustness to batch size and different seeds In this section, we highlight the robustness of the non-linearity signature with respect to the batch size and the random seed used for training. To this end, we concentrate on VGG16 architecture and CIFAR10 dataset to avoid costly Imagenet retraining. In Figure 8, we present the obtained result where the batch size was varied between 128 and 1024 with an increment of 128 (left plot) and when VGG16 model was retrained with seeds varying from 1 to 9 (right plot). The obtained results show that the affinity score is robust to these parameters suggesting that the obtained results are not subject to a strong stochasticity.



Figure 8: Non-linearity signature of VGG16 on CIFAR10 with a varying batch size (left) and when retrained from 9 different random seeds (right).



Figure 9: Non-linearity signatures of VGG16 on CIFAR10 in the beginning and end of training on Imagenet.

Impact of training Finally, we also show how a non-linearity signature of a VGG16 model looks like at the beginning and in the end of training on Imagenet. We extract its non-linearity signature at initialization when making a feedforward pass over the whole CIFAR10 dataset and compare it to the non-linearity signature obtained in the end. In Figure 9, we can see that at initialization the network's non-linearity signature is increasing, reaching almost a perfectly linear pattern in the last layers. Training the network enhances the non-linearity in a non-monotone way. Importantly, it also highlights that the non-linearity signature is capturing information from the training process.



Figure 10: Raw non-linearity signatures of popular DNN architectures, plotted as affinity scores over the depth throughout the network.



Figure 11: ViTs: Large ViT with 16x16 and 32x32 patch sizes and Huge ViT.

554 F Raw signatures

In Figure 10, we portray the raw non-linearity signatures of several representative networks studied in the main paper. We use different color codes for distinct activation functions appearing repeatedly in the considered architecture (for instance, every first ReLU in a residual block of a Resnet). We also indicate the mean standard deviation of the affinity scores over batches in the title.

We see that the non-linearities across ReLU activations in all of Alexnet's 8 layers remain stable. Its 559 successor, VGG network, reveals tiny, yet observable, variations in the non-linearity propagation with 560 increasing depth and, slightly lower overall non-linearity values. We attribute this to the decreased 561 size of the convolutional filters (3x3 vs. 7x7). The Googlenet architecture was the first model 562 to consider learning features at different scales in parallel within the so-called inception modules. 563 This add more variability as affinity scores of activation in Googlenet vary between 0.6 and 0.9. 564 Despite being almost 20 times smaller than VGG16, the accuracy of Googlenet on Imagenet remains 565 comparable, suggesting that increasing and varying the linearity is a way to have high accuracy with 566 a limited computational complexity compared to predecessors. This finding is further confirmed with 567 Inception v3 that pushed the spread of the affinity score toward being more linear in some hidden 568 layers. When comparing this behavior with Alexnet, we note just how far we are from it. Resnets 569 achieve the same spread of values of the non-linearity but in a different, and arguably, simpler way. 570 Indeed, the activation after the skip connection exhibits affinity scores close to 1, while the activations 571 in the hidden layers remain much lower. Densenet, that connect each layer to all previous layers and 572



Figure 12: Impact of depth on the non-linearity signature of VGGs.



Figure 13: Impact of depth on the non-linearity signature of Resnets.

not just to the one that precedes it, is slightly more non-linear than Resnet152, although the two bear 573 a striking similarity: they both have an activation function that maintains the non-linearity low with 574 increasing depth. Additionally, transition layers in Densenet act as linearizers and allow it to reset the 575 non-linearity propagation in the network by reducing the feature map size. ViTs (Large with 16x16 576 and 32x32 patch sizes, and Huge with 14x14 patches) are all highly non-linear models to the degree 577 yet unseen. Interestingly, as seen in Figure 11 the patch size affects the non-linearity propagation 578 in a non-trivial way: for 16x16 size a model is more non-linear in the early layers, while gradually 579 becoming more and more linear later, while 32x32 patch size leads to a plateau in the hidden layers 580 of MLP blocks, with a steep change toward linearity only in the final layer. We hypothesize that 581 attention modules in ViT act as a focusing lens and output the embeddings in the domain where the 582 activation function is the most non-linear. 583

Finally, we explore the role of increasing depth for VGG and Resnet architectures. We consider
VGG11, VGG13, VGG16 and VGG19 models in the first case, and Resnet18, Resnet34, Resnet50,
Resnet101 and Resnet152. The results are presented in Figure 12 and Figure 13 for VGGs and
Resnets, respectively. Interestingly, VGGs do not change their non-linearity signature with increasing
depth. In the case of Resnets, we can see that the separation between more linear post-residual
activations becomes more distinct and approaches 1 for deeper networks.

oposed non medi	ity signature at	anicient n	earar arenneetar	e s.	~
Model	СКА	Norm	Sparsity	Entropy	R^2
alexnet	-0.75	-0.86	0.14	-0.80	-0.41
vgg11	-0.07	-0.76	-0.15	-0.95	-0.27
vgg13	0.08	-0.66	-0.23	-0.93	-0.26
vgg16	0.01	-0.63	-0.19	-0.88	-0.17
vgg19	-0.01	-0.62	-0.15	-0.86	-0.14
googlenet	0.74	-0.60	-0.83	-0.49	0.73
inception v3	0.69	-0.66	-0.75	-0.45	0.35
resnet18	0.59	-0.17	-0.67	-0.30	-0.44
resnet34	0.48	-0.18	-0.65	-0.19	-0.08
resnet50	0.56	-0.60	-0.71	-0.50	-0.78
resnet101	0.51	-0.57	-0.70	-0.51	-0.64
resnet152	0.52	-0.51	-0.68	-0.42	-0.48
densenet121	0.84	-0.75	-0.87	-0.62	0.82
densenet161	0.87	-0.74	-0.87	-0.67	0.81
densenet169	0.87	-0.74	-0.87	-0.67	0.81
densenet201	0.89	-0.75	-0.91	-0.67	0.90
efficientnet b1	0.35	-0.41	-0.39	0.01	0.03
efficientnet b2	0.49	-0.02	-0.44	-0.06	0.34
efficientnet b3	0.32	-0.12	-0.18	-0.13	0.18
efficientnet b4	0.30	-0.51	-0.29	-0.44	0.11
vit b 32	0.47	-0.31	-0.29	0.39	0.51
vit 1 32	-0.14	-0.61	-0.47	-0.02	-0.06
vit b 16	-0.27	-0.71	0.04	0.39	-0.22
vit 1 16	-0.39	-0.89	-0.66	-0.23	-0.24
vit h 14	-0.77	-0.83	0.92	0.31	-0.49
swin t	-0.12	-0.39	-0.02	-0.42	-0.06
swin s	-0.003	-0.61	-0.31	0.18	-0.03
swin b	-0.32	-0.59	-0.43	0.42	-0.32
convnext tiny	0.77	-0.01	-0.04	0.09	0.80
convnext small	0.57	0.22	0.25	0.13	0.72
convnext base	0.67	0.41	0.35	-0.03	0.82
convnext large	0.75	0.23	0.35	-0.10	0.84
Average	0.31 ± 0.45	$\textbf{-0.44} \pm \textbf{0.35}$	-0.31 ± 0.43	-0.29 ± 0.39	0.13 ± 0.50

Table 2: Pearson correlations between the affinity score and other metrics, for all the architectures evaluated in this study. We see that no other metric can reliably provide the same information as the proposed non-linearity signature across different neural architectures.

590 G Detailed comparisons between architectures

We consider the following metrics as 1) the linear CKA [38] commonly used to assess the similarity 591 of neural representations, the average change in 2) SPARSITY and 3) ENTROPY before and after the 592 application of the activation function as well as the 4) Frobenius NORM between the input and output 593 of the activation functions, and the 5) R^2 score between the linear model fitted on the input and the 594 output of the activation function. We present in Table 2, the detailed values of Pearson correlations 595 obtained for each architecture and all the metrics considered in this study. In Figure 14, we show the 596 full matrix of pairwise DTW distances [50] obtained between architectures, then used to obtain the 597 clustering presented in the main text. 598



Figure 14: Full matrix of DTW distances between non-linearity signatures.



Figure 15: Deviation in terms of the Euclidean distance of the non-linearity signature obtained on CIFAR10, CIFAR100, and Random datasets from the non-linearity signature of the Imagenet dataset.

599 H Results on more datasets

Below, we compare the results obtained on CIFAR10, CIFAR100 datasets as well as when the random data tensors are passed through the network. As the number of plots for all chosen 33 models on these datasets will not allow for a meaningful visual analysis, we rather plot the differences – in terms of the DTW distance – between the non-linearity signature of the model on Imagenet dataset with respect to three other datasets. We present the obtained results in Figure 15.

We can see that the overall deviation for CIFAR10 and CIFAR100 remains lower than for Random dataset suggesting that these datasets are semantically closer to Imagenet.



Figure 16: Hierarchical clustering of supervised and self-supervised pre-trained Resnet50 using the DTW distances between their non-linearity signatures.

Table 3: Robustness of the different criteria when considering the same architectures pre-trained for different tasks. Affinity score achieves the lowest standard deviation suggesting that it is capable of correctly identifying the architecture even when it was trained differently.

Criterion	Mean \pm std
$ ho_{ m aff}$	0.76± 0.04
Linear CKA	$0.90{\pm}0.07$
Norm	448.56 ± 404.61
Sparsity	$0.56 {\pm} 0.16$
Entropy	$0.39{\pm}0.46$

607 I Results for self-supervised methods

In this section, we show that the non-linearity signature of a network remains almost unchanged when considering other pertaining methodologies such as for instance, self-supervised ones. To this end, we use 17 Resnet50 architecture pre-trained on Imagenet within the next 3 families of learning approaches:

SwAV [58], DINO [59], and MoCo [60] that belong to the family of contrastive learning
 methods with prototypes;

2. Resnet50 [18], Wide Resnet50 [61], TRex, and TRex* [62] that are supervised learning approaches;

SCE [63], Truncated Triplet [64], and ReSSL [65] that perform contrastive learning using
 relational information.

From the dendrogram presented in Figure 16, we can observe that the DTW distances between the non-linearity signatures of all the learning methodologies described above allow us to correctly cluster them into meaningful groups. This is rather striking as the DTW distances between the different instances of the Resnet50 model are rather small in magnitude suggesting that the affinity scores still retain the fact that it is the same model being trained in many different ways.

While providing a fine-grained clustering of different pre-trained models for a given fixed architecture, the average affinity scores over batches remain surprisingly concentrated as shown in Table 3. This hints at the fact that the non-linearity signature is characteristic of architecture but can also be subtly multi-faceted when it comes to its different variations.



Figure 17: DTW distances associated with the clustering presented in Figure 16. We can see distinct clusters as revealed by the dendrogram.

627 NeurIPS Paper Checklist

628	1.	Claims
629 630		Question: Do the main claims made in the abstract and introduction accurately reflect the paper's contributions and scope?
631		Answer: [Yes]
632		Justification: Proposition of affinity score and non-linearity signature in Section 3 Experi-
633		ments showing non-linearity signatures of DNNs, prediction of performance, clustering and
634		uniqueness in Section 4.
635		Guidelines:
636		• The answer NA means that the abstract and introduction do not include the claims
637		made in the paper.
638		• The abstract and/or introduction should clearly state the claims made, including the
639		contributions made in the paper and important assumptions and limitations. A No or
640		NA answer to this question will not be perceived well by the reviewers.
641		• The claims made should match theoretical and experimental results, and reflect how
642		much the results can be expected to generalize to other settings.
643 644		• It is fine to include aspirational goals as motivation as long as it is clear that these goals are not attained by the paper.
645	2.	Limitations
646		Question: Does the paper discuss the limitations of the work performed by the authors?
647		Answer: [Yes]
648		Justification: We discuss limitations in Appendix B.
649		Guidelines:
650		• The answer NA means that the paper has no limitation while the answer No means that
651		the paper has limitations, but those are not discussed in the paper.
652		• The authors are encouraged to create a separate "Limitations" section in their paper.
653		• The paper should point out any strong assumptions and how robust the results are to
654		wold well specification asymptotic approximations only holding locally). The authors
656		should reflect on how these assumptions might be violated in practice and what the
657		implications would be.
658		• The authors should reflect on the scope of the claims made, e.g., if the approach was
659		only tested on a few datasets or with a few runs. In general, empirical results often
660		depend on implicit assumptions, which should be articulated.
661		• The authors should reflect on the factors that influence the performance of the approach.
662		For example, a facial recognition algorithm may perform poorly when image resolution
663		is low or images are taken in low lighting. Or a speech-to-text system might not be used reliably to provide closed captions for online lectures because it fails to handle
665		technical jargon
666		• The authors should discuss the computational efficiency of the proposed algorithms
667		and how they scale with dataset size.
668		• If applicable, the authors should discuss possible limitations of their approach to
669		address problems of privacy and fairness.
670		• While the authors might fear that complete honesty about limitations might be used by
671		reviewers as grounds for rejection, a worse outcome might be that reviewers discover
672		limitations that aren't acknowledged in the paper. The authors should use their best
673		judgment and recognize that individual actions in favor of transparency play an impor-
674		unit role in developing norms that preserve the integrity of the community. Reviewers will be specifically instructed to not penalize honesty concerning limitations.
070	2	Theory Assumptions and Proofs
6/6	э.	r neory Assumptions and Proois

677Question: For each theoretical result, does the paper provide the full set of assumptions and
a complete (and correct) proof?

679	Answer: [Yes]
680	Justification: Full proofs in Appendix C.
681	Guidelines:
682	• The answer NA means that the paper does not include theoretical results.
683	• All the theorems, formulas, and proofs in the paper should be numbered and cross-
684	referenced.
685	• All assumptions should be clearly stated or referenced in the statement of any theorems.
686	• The proofs can either appear in the main paper or the supplemental material, but if
687	they appear in the supplemental material, the authors are encouraged to provide a short
688	proof sketch to provide intuition.
689	• Inversely, any informal proof provided in the core of the paper should be complemented by formal proofs provided in appendix or supplemental material
691	• Theorems and Lemmas that the proof relies upon should be properly referenced.
692	4. Experimental Result Reproducibility
602	Question: Does the paper fully disclose all the information needed to reproduce the main ex-
693 694	perimental results of the paper to the extent that it affects the main claims and/or conclusions
695	of the paper (regardless of whether the code and data are provided or not)?
696	Answer: [Yes]
697	Justification: All models are pretrained checkpoints from torchvision. Experiments are
698	conducted on Imagenet, publicly available.
699	Guidelines:
700	• The answer NA means that the paper does not include experiments.
701	• If the paper includes experiments, a No answer to this question will not be perceived
702	well by the reviewers: Making the paper reproducible is important, regardless of
703	whether the code and data are provided or not.
704 705	• If the contribution is a dataset and/or model, the authors should describe the steps taken to make their results reproducible or verifiable.
706	• Depending on the contribution, reproducibility can be accomplished in various ways.
707	For example, if the contribution is a novel architecture, describing the architecture fully
708	might suffice, or if the contribution is a specific model and empirical evaluation, it may
709	be necessary to either make it possible for others to replicate the model with the same
710	dataset, or provide access to the model. In general, releasing code and data is often one good way to accomplish this, but reproducibility can also be provided via detailed
712	instructions for how to replicate the results, access to a hosted model (e.g., in the case
713	of a large language model), releasing of a model checkpoint, or other means that are
714	appropriate to the research performed.
715	• While NeurIPS does not require releasing code, the conference does require all submis-
716	sions to provide some reasonable avenue for reproducibility, which may depend on the
717	nature of the contribution. For example
718	(a) If the contribution is primarily a new algorithm, the paper should make it clear now to reproduce that algorithm
720	(b) If the contribution is primarily a new model architecture the paper should describe
721	the architecture clearly and fully.
722	(c) If the contribution is a new model (e.g., a large language model), then there should
723	either be a way to access this model for reproducing the results or a way to reproduce
724	the model (e.g., with an open-source dataset or instructions for how to construct
725	(d) We recognize that reproducibility may be trially in some cases, in which case
726 727	authors are welcome to describe the particular way they provide for reproducibility
728	In the case of closed-source models, it may be that access to the model is limited in
729	some way (e.g., to registered users), but it should be possible for other researchers
730	to have some path to reproducing or verifying the results.
731	5. Open access to data and code

 Answer: [Yes] Justification: Anonymized code to reproduce experiments is README file to explain how to run it. Guidelines: The answer NA means that paper does not include experiments Please see the NeurIPS code and data submission guide 	available as a zip file, with a iments requiring code. delines (https://nips.cc/letails.
 Justification: Anonymized code to reproduce experiments is README file to explain how to run it. Guidelines: The answer NA means that paper does not include experiments Please see the NeurIPS code and data submission guide 	available as a zip file, with a iments requiring code. delines (https://nips.cc/ letails. lerstand that this might not be
 Guidelines: The answer NA means that paper does not include experi- Please see the NeurIPS code and data submission guid 	iments requiring code. delines (https://nips.cc/ letails. lerstand that this might not be
 The answer NA means that paper does not include exper Please see the NeurIPS code and data submission guid 	iments requiring code. lelines (https://nips.cc/ letails. lerstand that this might not be
• Please see the NeurIPS code and data submission guid	delines (https://nips.cc/ letails. lerstand that this might not be
741 public/guides/CodeSubmissionPolicy) for more d	lerstand that this might not be
• While we encourage the release of code and data we und	ot be rejected simply for not
possible, so "No" is an acceptable answer. Papers cann	of de rejected simply for not
including code, unless this is central to the contributionbenchmark).	(e.g., for a new open-source
• The instructions should contain the exact command and o	environment needed to run to
reproduce the results. See the NeurIPS code and data su //nips.cc/public/guides/CodeSubmissionPolic	bmission guidelines (https: y) for more details
 The authors should provide instructions on data access ar 	nd preparation, including how
750 to access the raw data, preprocessed data, intermediate d	ata, and generated data, etc.
⁷⁵¹ • The autions should provide scripts to reproduce an experimentation of the aution of the second provide scripts to reproduce an experimentation of the second provide scripts to re	iments are reproducible, they
should state which ones are omitted from the script and v	why.
• At submission time, to preserve anonymity, the authors versions (if applicable).	s should release anonymized
• Providing as much information as possible in supplement	tal material (appended to the
757 paper) is recommended, but including URLs to data and	code is permitted.
758 6. Experimental Setting/Details	
759 Question: Does the paper specify all the training and test de	etails (e.g., data splits, hyper-
parameters, how they were chosen, type of optimizer, etc.)results?	necessary to understand the
762 Answer: [Yes]	
763 Justification: Experimental details are described in Section 4 a	and Appendix E.
764 Guidelines:	
• The answer NA means that the paper does not include ex	xperiments.
• The experimental setting should be presented in the core of	of the paper to a level of detail
767 that is necessary to appreciate the results and make sense	e of them.
• The full details can be provided either with the code, in a material.	appendix, or as supplemental
770 7. Experiment Statistical Significance	
771 Ouestion: Does the paper report error bars suitably and correctl	v defined or other appropriate
information about the statistical significance of the experiment	its?
773 Answer: [Yes]	
774 Justification: Standard deviations across multiple batch of dat	a are reported.
775 Guidelines:	
• The answer NA means that the paper does not include ex	periments.
• The authors should answer "Yes" if the results are accord	mpanied by error bars, confi-
778 dence intervals, or statistical significance tests, at least for	r the experiments that support
779 the main claims of the paper.	abould be also derived (f
 The factors of variability that the error bars are capturing example, train/test split, initialization, random drawing or run with given experimental conditions). 	of some parameter, or overall

783 784 785		 The method for calculating the error bars should be explained (closed form formula, call to a library function, bootstrap, etc.) The assumptions made should be given (e.g., Normally distributed errors).
786 787		• It should be clear whether the error bar is the standard deviation or the standard error of the mean.
788 789 790		 It is OK to report 1-sigma error bars, but one should state it. The authors should preferably report a 2-sigma error bar than state that they have a 96% CI, if the hypothesis of Normality of errors is not verified. For asymmetric distributions, the authors should be careful not to show in tables or
791 792 793 794		For asymmetric distributions, the authors should be calculation to show in tables of figures symmetric error bars that would yield results that are out of range (e.g. negative error rates).If error bars are reported in tables or plots. The authors should explain in the text how
795		they were calculated and reference the corresponding figures or tables in the text.
796	8.	Experiments Compute Resources
797 798 799		Question: For each experiment, does the paper provide sufficient information on the com- puter resources (type of compute workers, memory, time of execution) needed to reproduce the experiments?
800		Answer: [Yes]
801		Justification: All experiments are carried out on a single A100 GPU.
802		Guidelines:
803		• The answer NA means that the paper does not include experiments.
804		• The paper should indicate the type of compute workers CPU or GPU, internal cluster,
805		• The paper should provide the amount of compute required for each of the individual
807		experimental runs as well as estimate the total compute.
808		• The paper should disclose whether the full research project required more compute
809		than the experiments reported in the paper (e.g., preliminary or failed experiments that
810	0	aidh t make it into the paper).
811	9.	Code Of Etnics
812 813		Question: Does the research conducted in the paper conform, in every respect, with the NeurIPS Code of Ethics https://neurips.cc/public/EthicsGuidelines?
814		Answer: [Yes]
815		Justification: Standard and public datasets used, no experiments on human subjects.
816		Guidelines:
817		• The answer NA means that the authors have not reviewed the NeurIPS Code of Ethics.
818 819		• If the authors answer No, they should explain the special circumstances that require a deviation from the Code of Ethics.
820		• The authors should make sure to preserve anonymity (e.g., if there is a special consid-
821		eration due to laws or regulations in their jurisdiction).
822	10.	Broader Impacts
823 824		Question: Does the paper discuss both potential positive societal impacts and negative societal impacts of the work performed?
825		Answer: [Yes]
826		Justification: We discuss broader impacts in Appendix A.
827		Guidelines:
828		• The answer NA means that there is no societal impact of the work performed.
829		• If the authors answer NA or No, they should explain why their work has no societal impact or why the paper does not address societal impact.
831		 Examples of negative societal impacts include notential malicious or unintended uses
832		(e.g., disinformation, generating fake profiles, surveillance), fairness considerations
833		(e.g., deployment of technologies that could make decisions that unfairly impact specific
834		groups), privacy considerations, and security considerations.

835 836 837 838 839 840 841 842 843 844 845 844 845 846 847 848	 The conference expects that many papers will be foundational research and not tied to particular applications, let alone deployments. However, if there is a direct path to any negative applications, the authors should point it out. For example, it is legitimate to point out that an improvement in the quality of generative models could be used to generate deepfakes for disinformation. On the other hand, it is not needed to point out that a generic algorithm for optimizing neural networks could enable people to train models that generate Deepfakes faster. The authors should consider possible harms that could arise when the technology is being used as intended and functioning correctly, harms that could arise when the technology is being used as intended but gives incorrect results, and harms following from (intentional or unintentional) misuse of the technology. If there are negative societal impacts, the authors could also discuss possible mitigation strategies (e.g., gated release of models, providing defenses in addition to attacks, mechanisms for monitoring misuse, mechanisms to monitor how a system learns from feedback over time, improving the efficiency and accessibility of ML).
850	11. Safeguards
851 852 853	Question: Does the paper describe safeguards that have been put in place for responsible release of data or models that have a high risk for misuse (e.g., pretrained language models, image generators, or scraped datasets)?
854	Answer: [NA]
855	Justification: No such risks, no checkpoints released.
856	Guidelines:
857	• The answer NA means that the paper poses no such risks.
858	• Released models that have a high risk for misuse or dual-use should be released with
859	necessary safeguards to allow for controlled use of the model, for example by requiring
860	that users adhere to usage guidelines or restrictions to access the model or implementing
861	safety filters.
862 863	• Datasets that have been scraped from the Internet could pose safety risks. The authors should describe how they avoided releasing unsafe images.
864	• We recognize that providing effective safeguards is challenging, and many papers do
865 866	not require this, but we encourage authors to take this into account and make a best faith effort.
867	12. Licenses for existing assets
868	Question: Are the creators or original owners of assets (e.g., code, data, models), used in
869	the paper, properly credited and are the license and terms of use explicitly mentioned and
870	properly respected?
871	Answer: [Yes]
872	Justification: Torchvision contributors credited for checkpoints, and datasets as well, in
873	Section 4.
874	Guidelines:
875	• The answer NA means that the paper does not use existing assets.
876	• The authors should cite the original paper that produced the code package or dataset.
877	• The authors should state which version of the asset is used and, if possible, include a
878	URL.
879	• The name of the license (e.g., CC-BY 4.0) should be included for each asset.
880	• For scraped data from a particular source (e.g., website), the copyright and terms of
881	service of that source should be provided.
882	• It assets are released, the license, copyright information, and terms of use in the
003 884	has curated licenses for some datasets. Their licensing guide can help determine the
885	license of a dataset.
886 887	• For existing datasets that are re-packaged, both the original license and the license of the derived asset (if it has changed) should be provided.

888 889		• If this information is not available online, the authors are encouraged to reach out to the asset's creators.
890	13.	New Assets
891 892		Question: Are new assets introduced in the paper well documented and is the documentation provided alongside the assets?
893		Answer: [Yes]
894 895		Justification: Anonymized code to reproduce experiments is available as a zip file, with a README file to explain how to run it.
896		Guidelines:
897		• The answer NA means that the paper does not release new assets.
898 899		• Researchers should communicate the details of the dataset/code/model as part of their submissions via structured templates. This includes details about training, license,
900 901		 The paper should discuss whether and how consent was obtained from people whose asset is used.
902 903 904		 At submission time, remember to anonymize your assets (if applicable). You can either create an anonymized URL or include an anonymized zip file.
905	14.	Crowdsourcing and Research with Human Subjects
906 907		Question: For crowdsourcing experiments and research with human subjects, does the paper include the full text of instructions given to participants and screenshots, if applicable, as
908		well as details about compensation (if any)?
909		Answer: [NA]
910		Justification: No experiments on human subjects.
911		Guidelines:
912		• The answer NA means that the paper does not involve crowdsourcing nor research with
913		human subjects.
914 915 916		• Including this information in the supplemental material is fine, but if the main contribu- tion of the paper involves human subjects, then as much detail as possible should be included in the main paper.
917 918 919		• According to the NeurIPS Code of Ethics, workers involved in data collection, curation, or other labor should be paid at least the minimum wage in the country of the data collector.
920 921	15.	Institutional Review Board (IRB) Approvals or Equivalent for Research with Human Subjects
922 923 924 925		Question: Does the paper describe potential risks incurred by study participants, whether such risks were disclosed to the subjects, and whether Institutional Review Board (IRB) approvals (or an equivalent approval/review based on the requirements of your country or institution) were obtained?
926		Answer: [NA]
927		Justification: No experiments on or with human subjects.
928		Guidelines:
929 930		• The answer NA means that the paper does not involve crowdsourcing nor research with human subjects.
931 932 933		• Depending on the country in which research is conducted, IRB approval (or equivalent) may be required for any human subjects research. If you obtained IRB approval, you should clearly state this in the paper.
934 935 936		• We recognize that the procedures for this may vary significantly between institutions and locations, and we expect authors to adhere to the NeurIPS Code of Ethics and the guidelines for their institution.
937 938		• For initial submissions, do not include any information that would break anonymity (if applicable), such as the institution conducting the review.