# Do BERTs Learn to Use Browser User Interface? Exploring Multi-Step Tasks with Unified Vision-and-Language BERTs 

Anonymous ACL submission


#### Abstract

Unifying models by reducing task-specific structures have been studied to facilitate the transfer of learned knowledge. A text-to-text framework has pushed the unification of the model. However, the framework remains limited because it does not allow contents with a layout for input and has a basic assumption that the task can be solved in a single step. To address these limitations, in this paper, we explore a new framework in which a model performs a task by manipulating displayed web pages in multiple steps. We develop two types of task web pages with different levels of difficulty and propose a BERT extension for the framework. We trained the BERT extension with those task pages jointly, and the following observations were made. (1) The model maintains its performance greater than $80 \%$ of that of the original BERT separately fine-tuned in a singlestep framework in five out of six tasks. (2) The model learned to solve both tasks of difficulty level. (3) The model did not generalize effectively on unseen tasks. These results suggest that although room for improvement exists, we can transfer BERTs to multi-step tasks, such as using graphical user interfaces.


## 1 Introduction

Prior studies have attempted to unify models for processing natural language to facilitate the transfer of learned knowledge by reducing task-specific structures. For example, Radford et al. (2018); Devlin et al. (2019) suggest that language models with a generic structure, Transformer (Vaswani et al., 2017), are effective. Raffel et al. (2020) proposed a text-to-text framework which converts tasks into a problem where a model receives and generates text. Cho et al. (2021) extended the input of the text-to-text framework to accommodate images.

However, existing research on unified models remains limited. First, the models proposed by Cho et al. (2021) use a linear sequence of text and several images as input. However, they are not

(b)


Figure 1: Comparison of task frameworks. (a) Conventional frameworks assume single-step tasks in which a model takes a sequence of text and images to generate an output. (b) In our framework, we make a task as web pages, which allow structured contents, hyperlinks and scripts. The page design decides how to submit an answer (e.g., choose a button or input text). A model completes a task in multiple steps using the browser user interface (BUI). The model take a screenshot to output an action for each step. (e.g., click or keystroke).
designed to handle input with a layout. Second, existing unified models assume single-step tasks. Task-specific design still must be completed when applying these models to compound tasks, such as reading a single document and subsequently searching for missing information. The latter challenge is more difficult to address because methods for using a transformer in multiple-step tasks, have not yet been fully established. Although transformer-based models have been successful in many language-related tasks such as language understanding (Wang et al., 2019), question answering (Rajpurkar et al., 2016), visual question answering (Antol et al., 2015), and referring expression comprehension (Kazemzadeh et al., 2014), nevertheless, these are single-step tasks.

In this study, we investigate the following research question to address this limitation: Can models complete tasks using user interfaces (UIs) that are integrated with visual input content? We pro-
pose a task framework in which tasks are written as web pages, and models complete those tasks via browser UI (Figure 1). The essence of our study is the model that uses graphical UIs. The reason we chose a browser instead of other options such as an operating systems is that web pages are easier to create than native software and browsers are connectable to real services.

We formulate the interaction between a browser and a model (§ 3), and create task pages based on the existing datasets, including GLUE (Wang et al., 2019), SQuAD (Rajpurkar et al., 2016) and VQA (Antol et al., 2015) (§ 4). Our formulation ensures that the model actions are general and primitive to enable further extension. Our tasks include not only single-page but also multi-page tasks that require page jumps to diversify the goal of actions. We introduce a BERT (Devlin et al., 2019) extension with a simple memory mechanism and pretraining for actions (§5). In our experiments, we train our model in a multi-task setting. We validate whether our model can learn in the framework and compare it with the models in other framework based on the same BERT. We show that our pretraining and memory mechanisms are effective and analyze the models' ability to solve unseen tasks (§ 6). Code will be available online ${ }^{1}$.

## Our contributions:

- We propose a framework, in which unified models perform tasks with a browser UI, that enables the study of models involving multi-step tasks.
- By designing multi-page tasks that require page transition, we demonstrate how the proposed framework can expand the task landscape.
- We introduced a BERT extension and demonstrate its ability to learn diverse tasks (GLUE, SQuAD, VQA, and multi-page tasks) jointly.


## 2 Related Work

### 2.1 Execution Style of Unified Models

Unified Models aim to reduce task-specific structures to promote learning different tasks jointly such that learned knowledge can be shared between tasks ${ }^{2}$. After the success of transformer-based language models (LMs) (Devlin et al., 2019; Radford et al., 2019) and their visual extensions (Lu et al., 2019; Li et al., 2019a; Tan and Bansal, 2019; Chen

[^0]et al., 2020; Su et al., 2020), unified models with transformers have received significant attention.

We can categorize unified transformers in terms of task execution: task-specific head and text generation styles. The task-specific head style shares most model weights between tasks and provides a head for each task. ViLBERT-MT (Lu et al., 2020) and UniT (Hu and Singh, 2021) use this style. The text generation style employs text generation to bridge the differences in output between tasks. GPT-2 (Radford et al., 2019) and GPT-3 (Brown et al., 2020) show that large pre-trained models can multitask in the text region by changing the prompt. T5 (Raffel et al., 2020) and VL-T5 (Cho et al., 2021), which extends T5 to vision, also employ this style. The text generation style can be applied to, in principle, all tasks that can be expressed in a text-to-text format. Our framework is in this line of study. A model manipulates web pages that define a task via general actions. As a result, it extends the tasks to what can be rendered in a browser screen while keeping the model structure. We refer to this style as the BUI action style.

### 2.2 Vision-and-Language Tasks

Document AI is a technique for automatically reading, understanding, and analyzing documents (Cui et al., 2021). Our work relates to studies on HTML documents. Tanaka et al. (2021); Chen et al. (2021) proposed reading comprehension datasets on web pages. Wu et al. (2021); Li et al. (2021a) proposed pretrained models for HTML documents. Although documents are processed differently (such as using screenshots or incorporating hierarchy of the elements), prior studies were concerned with a visually rich layout. Our focus is on the interaction between models and the documents.
UI modeling is an emerging topic, and Bai et al. (2021); He et al. (2021) have pre-trained UI models for mobile devices to obtain better representations for the UI in terms of understanding tasks, such as predicting the application type or retrieving similar UI components. Li et al. (2021b) proposed a multitask UI model that can answer questions about the UI. While the questions include commands e.g., 'Go to the next screen', they are limited to singlestep commands. By contrast, our models use UIs by recurrently generating actions.
Vision-and-language navigation (VLN) (Anderson et al., 2018; Das et al., 2018; Shridhar et al., 2020) studies models that follow instructions in
a physical space, such as room. VLN tasks have progressed in action generation with V\&L models. Recent studies used pre-trained LMs to encode instructions (Li et al., 2019b; Majumdar et al., 2020; Hong et al., 2021; Qi et al., 2021). However, the visual input rarely contains long text because the target is a physical space. Combination of views with a long text and actions remains a challenge.

## 3 Task Formulation with Browser UI

In this study, the term browser refers to software for accessing web pages. A browser renders web pages, navigates to a new page when a hyperlink is clicked, and executes the scripts on a page internally.

Our formulation focuses on browsers that run on personal computers ${ }^{3}$. We assume that the browser input devices are a mouse and keyboard, and that the browser provides a screenshot. At each step, the model partially observes the state of web pages from a screenshot to output an action. The cursor position is drawn as a dot in the screenshot. We apply the action to the browser and waited for a period of time $(\sim 500 \mathrm{~ms})^{4}$ for the browser to complete internal computation (e.g., rendering, navigating). Subsequently, we take the next screenshot. In conclusion, suppose a screenshot of the visible area of a page $s_{i}$ and model's action $a_{i}$ at step $i$, then the model predicts $a_{i}$ from $s_{i}$ :

$$
a_{i}=\operatorname{Model}\left(s_{i}\right), s_{i+1}=\operatorname{Browser}\left(a_{i}\right)
$$

Note that the current framework does not support video or audio contents that progress independently of the model's actions owing to this formulation.
Fixed-size screenshot. In lieu of inputting a whole page by using a screenshot with variable size or scale, we use fixed-size screenshots and give the models actions to move their visible area. Such actions are suitable for pages that dynamically load additional parts and avoid unexpected long inputs.
Actions. Table 1 presents the actions defined. The actions cover using a mouse, keystrokes and moving the visible area. The unit of keystrokes is the model's vocabulary. A model selects one action for each step. Thus, if a task requires inputting a sentence to a text box, the model will move the cursor to a text box (MOVETO), click it (CLICK), and

[^1]| scope | action name | description |
| :--- | :--- | :--- |
| mouse | MOVETO(x,y) | move the cursor to (x,y) |
| mouse | CLICK | right click. |
| key | TOKEN(word) | type characters in a word |
| key | SPACE | type space key |
| key | BACKSPACE | type backspace key |
| key | ENTER | type enter key |
| view | LEFT | move the view to the left |
| view | RIGHT | move the view to the right |
| view | UP | move the view to the up |
| view | DOWN | move the view to the down |

Table 1: Defined actions. MOVETO and TOKEN take the arguments specified in the parentheses.
enter tokens (TOKEN).

## 4 Task Pages

In the BUI framework, tasks are written as web pages. Although there are no restrictions on the layout of the pages, we used layouts that have an instruction, a main content, and an answer form for simplicity. We assumed that a task example has a single answer. Figure 2 summarizes task pages we made. This section describes the types of task page and how to obtain gold actions for training.

### 4.1 Types of Task Page

(a) Pre-Training for Actions (PTA). Prior knowledge of interface usage, such as the use of clickable buttons, could assist more efficient learning of tasks in the BUI by avoiding situations where models learn such knowledge and reasoning (e.g., reading comprehension) simultaneously. We introduced pre-training for actions: a set of small tasks that focus on moving the cursor, clicking a button, inputting text, and moving the visible area. As shown in Figure 2, in PTA tasks, the instructions are written at the top of the screen, and the model succeeds if it follows the instruction. We generated task instances using templates (in Appendix C.2).
(b) Single-page tasks. To evaluate to what extent models can solve traditional tasks in BUI, we created tasks of this type based on existing datasets. We used GLUE (Wang et al., 2019) and SQuAD (Rajpurkar et al., 2016, 2018) for natural language understanding and VQA (Antol et al., 2015) for visual grounding. Task pages of this type involve scrolling pages and submitting answers. We chose answer forms that matched the format of those datasets. We used buttons for GLUE (classification), and a text box for SQuAD and VQA (question answering). The condition for success is to submit the correct answer of the original datasets.


Figure 2: Three types of task page and the examples. (a) Pre-training for actions. In the area task, a blank space exists between the instructions and the buttons so that a model needs to scroll until the buttons are visible. (b) Single-page tasks. The rectangles outlined by the blue dotted lines represent the initial visible area. (c) Multi-page tasks. Models can make page transitions within the child frames embedded in the outer page.
(c) Multi-page tasks. This type introduces page transitions to focus more on procedural tasks that BUI enables. We designed Search and Answer (SA) task (Figure 3). For the task, we made databases on question answering tasks by sampling the contexts (paragraphs or images) and questions from SQuAD and VQA. We assigned unique ids to the contexts and questions. Task pages of SA are linked to one of those databases that can be queried with the search UI. The goal of the tasks is to answer a question about the database using the search UI. We prepared four groups to verify whether the models can handle different questions:

- SA-H: How many questions are related to CID? requires querying a given Context ID (CID) and answering the number of Hits.
- SA-Q: What is the question of QID? requires identification of the question corresponding to a given Question ID (QID).
- SA-QID: What is the QID of QUESTION? requires identification of the QID corresponding to a given question.
- SA-A: Answer the question of QID. requires answering the question corresponding to a given QID.
While SA-H, -Q, and -QID can be answered directly from the search results, SA-A requires models to display a detailed page to produce the answers. Appendix C. 3 provides further detail.


Figure 3: Example pages for the SA-A task. All the SA tasks share the page design. The task pages include an initial page, search result, and detail page. The result changes depending on the query. Models are required to jump between those pages to answer the question.


Figure 4: Overview of BUI-BERT. It consists of a pre-trained BERT (Fusion BERT), which takes vision, language, memory, and some auxiliary tokens to output the next action. The model adds position and segment embeddings to each token in the same way as the original BERT (omitted in the view).

### 4.2 Creating Gold Sequences

Supervised learning was used to train the proposed BUI model because the probability of completing a task by randomly acting on a page appears small. To record gold sequences of actionscreenshot pairs, we manually created rules for each task and manipulated task pages loaded in a browser following the rules. We designed the rules to identify the contents on a task page once and to take actions to submit answers.

Individual rules are listed as follows. Note that each rule breaks down further into the actions.

- GLUE. Scroll down until the buttons appear (to view all contents). Click the correct button.
- SQuAD and VQA. Scroll down until the submit form appears. If the question is unanswerable, check unanswerable. Otherwise, type the answer in the text box. Click the submit button.
- SA-H. Query the CID in an instruction. Submit the number of hit records.
- SA-Q. Query the QID in an instruction. Scroll down until the record related to the query appears. Submit the corresponding question.
- SA-QID. We swapped the question and QID in the SA-Q rule. We used only the first three tokens of the question to reduce the number of actions.
- SA-A. Query QID in an instruction. Click the 'show' link to display the context. View the entire context to produce the answer for the question corresponding to the QID. Submit the answer.


## 5 BUI-BERT

This section describes how to extend the pre-trained $\mathrm{BERT}_{\text {small }}$ to manipulate the browser UI. A small language model was used instead of pre-trained professional models with standard size (e.g., LayoutLM) owing to the multiple long sequences required by the BUI setup. As illustrated in Figure 4, vision, language, memory, and some auxiliary tokens are fused with fusion BERT to obtain the next action. We initialized the weight of fusion BERT based on the weight of the pre-trained BERT and pre-trained the model using the PTA tasks.

### 5.1 Vision Input

We used grid features from a pre-trained convolutional neural network similar to Huang et al. (2020), considering the speed and amount of data. We encoded the screenshot at each step with a frozen pre-trained ResNet (He et al., 2016) ${ }^{5}$ followed by a trainable fully connected layer.

### 5.2 Language Input

To treat words as a separate modality, we detected words from a screenshot and broke down the words into sub-words using the BERT tokenizer. To avoid the necessity to consider detection errors, a wordbased OCR was emulated by inserting span tags between words in the HTML pages. While this emulation works both in text content and labels on

[^2]the buttons, it does not capture text in text boxes. A detection example can be found in Appendix D.1.
Location embedding. We added location embedding to each sub-word embeddings to indicate the location on a screenshot. The word bounding box ${ }^{6}$ was encoded by a trainable MLP. Sub-words in a word share the location embedding of the word.

### 5.3 Memory Mechanism

Completing a task over several steps requires memory. Our memory mechanism used $2 \times K$ embeddings. The first half $K$ was copied from the previous memory output, and the second half was filled with the [M] embedding, a trainable one-hot vector. After fusing inputs, we retained the $K$ encoded embeddings corresponding to the second half for the next step. During training, we inputted the memory embeddings recurrently while the number of steps did not exceed the maximum (50 in our study).

### 5.4 Auxiliary Inputs

Last action. The last action is represented with the embeddings of the action name, the cursor position, and the sub-word ${ }^{7}$. We used trainable one-hot vectors for the action name and the sub-word embeddings. We encoded the cursor position using the same MLP as the word location ${ }^{8}$.
Next action. We appended trainable one-hot vectors for [ACT], [TOK], [X], and [Y] tokens and inputted these tokens to predict the next action.

### 5.5 Next Action Prediction and Loss

We predicted the next action from the embeddings that the fusion BERT encoded the [ACT], [TOK], [X], and [Y] tokens. Suppose the encoded embeddigns are $e_{\text {act }}, e_{\text {Tok }}, e_{\mathrm{x}}$, and $e_{\mathrm{y}}$. We first classified the action name from $e_{\text {act }}$. We then classified the token id in Fusion BERT's vocabulary from $e_{\text {tok }}$ for TOKEN and the pixel coordinate ${ }^{9}$ from $e_{\mathrm{x}}$ and $e_{\mathrm{y}}$ for MOVETO. All embeddings are projected to the class distributions with trainable linear layers. During training, we used the Softmax cross-entropy loss for the action name, token, $x$, and $y$. These were evenly added in a mini-batch:

$$
L_{\mathrm{mb}}=\left\langle L_{\mathrm{name}}\right\rangle+\left\langle L_{\text {token }}\right\rangle+\left\langle L_{\mathrm{x}}\right\rangle+\left\langle L_{\mathrm{y}}\right\rangle
$$

where $\langle\cdot\rangle$ denotes average for non-pad labels.

[^3]| model | cursor | button | text | area |
| :--- | :---: | :---: | :---: | :---: |
| BUI-BERT $_{\text {small }}$ | $\mathbf{1 . 0 0}$ | $\mathbf{0 . 8 9}$ | $\mathbf{0 . 7 7}$ | $\mathbf{0 . 5 4}$ |
| BUI-BERT $_{\text {medium }}$ | $\mathbf{1 . 0 0}$ | 0.63 | 0.66 | 0.50 |
| chance level | - | 0.43 | - | 0.42 |

Table 2: Exact match accuracy of BUI-BERTs on PreTraining for Actions. Models were trained on the four tasks jointly. Chance levels of the button and area tasks were calculated as reciprocals of the number of buttons.

## 6 Experiments ${ }^{10}$

First, we trained our BUI models on the PTA tasks to pre-train the models. Second, we trained the BUI models in the multi-task setting; thereafter, we compared the BUI models to the models with different task styles. Finally, we analyzed the models.

### 6.1 Pre-Traing for Actions

We trained small and medium sized BUI-BERTs ${ }^{11}$ on PTA tasks jointly with 60 k training examples. Setup. The memory length of both models was 64 .
We set the screen at $640 \mathrm{px} \times 448 \mathrm{px}$ and resized the screenshots by half before inputting to ResNet 18. The maximum epoch was 50 . We tracked the validation loss at the end of each epoch and used the model with the smallest validation loss for the evaluation with the actual browser. During evaluation, the trial was stopped and considered a failure if a model did not submit an answer within 1.5 times the number of steps in the gold sequences. We used the ADAM optimizer (Kingma and Ba, 2014) with a fixed learning rate of $5 \mathrm{e}-5$ and accumulated the gradient such that the mini-batch size was 128.
Results. Table 2 presents the results of the PTA tasks. Our models performed well in the cursor, button, and text tasks. The accuracy on the area task was above the chance level, but it was lower than the button task. The reason could be that the area task requires the models to remember the label in the instruction. This result suggests that room for improvement exists in the memory mechanism.

### 6.2 Main Tasks

We trained the pre-trained BUI-BERTs on CoLA (Warstadt et al., 2019), STS-B (Cer et al., 2017), MNLI-matched (Williams et al., 2018), SQuADv2, VQAv2, and our SA tasks jointly. The number of training examples were $8.6 \mathrm{k}, 5.7 \mathrm{k}, 393$ $\mathrm{k}, 130 \mathrm{k}, 444 \mathrm{k}$, and 50 k , respectively. The first three tasks are from the GLUE benchmark.

[^4]| model | base LM | \#params | exec. style | architecture |
| :--- | :--- | :--- | :--- | :--- |
| BERT $_{\text {small }} /+\mathrm{V}$ |  | $31 \mathrm{M} / 42 \mathrm{M}$ | task-spec. head | BERT (Devlin et al., 2019) |
| BERT $_{\text {small-s2s+V }}$ | BERT $_{\text {small }}$ | 74 M | text gen. | Enc-dec from Pr. LMs (Rothe et al., 2020) |
| BUI-BERT $_{\text {small }}$ |  | 42 M | BUI action | BUI-BERT (our base BUI model) |
| BUI-BERT $_{\text {medium }}$ | BERT $_{\text {medium }}$ | 54 M | BUI action | BUI-BERT (our BUI model) |
| T5-small+V | T5-small | 72 M | text gen. | T5 (Raffel et al., 2020) |

Table 3: Models to be compared. Model with +V use an image input obtained from a frozen pre-trained ResNet18. Of the \#params, ResNet 18 and its related layers account for approximately 11M.

| model | multi-task | CoLA <br> M | STS-B <br> P | MNLI-m <br> macro f1 | VQAv2 <br> acc. | SQuADv2 <br> exact. | SA <br> acc. |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | no | 31.3 | 81.2 | 75.8 | $42.9 / 51.4$ | 56.8 | - |
| BERT $_{\text {small-s2s+V }}$ | w/o SA | 0.0 | 82.5 | 75.5 | 51.4 | 47.0 | - |
| BUI-BERT $_{\text {small }}$ | all | -1.0 | 72.6 | 70.5 | 48.1 | 49.1 | 63.4 |
| BUI-BERT $_{\text {medium }}$ | all | -2.0 | 78.2 | 75.7 | 48.8 | 52.2 | 65.1 |
| T5-small+V | w/o SA | 9.5 | 86.9 | 81.8 | 52.4 | 70.3 | - |

Table 4: Overall scores on the validation splits. M and P denote Matthews' and Pearson's correlation, respectively.

Compared models. Table 3 shows the summary. $\mathbf{B E R T}_{\text {small }} / \mathbf{+} \mathbf{V}$ : To estimate the upper bound of performance, we fine-tuned BERT $_{\text {small }}$ to each task independently, except SA, with task-specific heads. $\mathbf{B E R T}_{\text {small }}$ - $\mathbf{2 s} \mathbf{s}+\mathbf{V}$, $\mathbf{T 5}$-small $+\mathbf{V}$ : For comparison with text generation models, we prepared an encoder-decoder model whose encoder and decoder weights were initialized based on the weights of $\mathrm{BERT}_{\text {small }}$, and T5-small ${ }^{12}$. We trained those models on all the tasks except for SA jointly. The input sequences were generated such that they provided the most complete information required to solve a task, for example, task description, question, and class labels, using templates (in Appendix B.1).

The models with the suffix +V use an image input for VQA. We obtained the grid features using ResNet 18 in a manner similar to BUI-BERTs. We inserted the features into the head of the input embeddings. Appendix B. 2 provides further details.
Setup. We trained all models in 10 epochs. We tracked the validation loss at the end of each epoch to select the best model. The other conditions for BUI-BERTs were the same as those for the PTA training. We optimized the hyper-parameters for the compared models (see Appendix B.3).
Results. Table 4 summarizes the results. A comparison between BERT $_{\text {small }} /+\mathrm{V}$ and BUI-BERT small shows that the performance of BUI-BERT small was $80-90 \%$ of that of the original BERT $_{\text {small }}$ finetuned on each task separately with classification heads. BUI-BERT small obtained lower scores than $\mathrm{BERT}_{\text {small }}-\mathrm{s} 2 \mathrm{~s}+\mathrm{V}$. This indicates that the BUI action style is more challenging than the language generation style; however, the models can learn in the BUI framework. The improvement of BUI-

[^5]BERT $_{\text {medium }}$ suggests that LMs with higher performance will give larger gains. T5 can be a candidate owing to the highest scores. We leave for future work the BUI model based on the encoder-decoder LM as our base BERT is an encoder-only LM. Note that the small CoLA scores in the multi-task setting can be due to the relatively small training data. Applying dynamic sampling of examples (Lu et al., 2020) might mitigate the inequality.

### 6.3 Analysis

Ablation study. We added two models to validate PTA and the memory mechanism. For BUIBERT $_{\text {small }}$ w/o PTA, we initialized its weight with $\mathrm{BERT}_{\text {small }}$ and directly trained it on the multitask training. For BUI-BERT small w/o mem, we omitted the memory sequence. This model was re-initialized and trained on PTA. Table 5 shows the results. Ablated models were lower than BUI$\mathrm{BERT}_{\text {small }}$ on almost all the tasks. This shows that PTA and the memory mechanism is effective. Especially, BUI-BERT small w/o mem largely degraded on the SA tasks. This suggests that memory plays important role in the interactive tasks.

SA tasks. BUI-BERT small/medium achieved high accuracy on the SA-QID, -Q, and -H as presented in Table 5. By contrast, the accuracy of the SA-A for those models is low. BUI-BERT small/medium failed to submit an answer in half/one-third of the cases. This indicates those models didn't fully learn to click on the 'show' hyperlinks. Although BUI-BERTs can learn the procedures that consist of querying text, reading a table, and inputting an answer, this contrast suggests those models need many examples to learn how to use the UI elements.
Unseen tasks. We used three GLUE tasks:

|  |  | CoLA | STS-B | MNLI-m | VQAv2 | SQuADv2 | Search and Answer (SA) |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | -all | -all | -all | -all | -all | -QID | -Q | -H | -A | -all |
|  | \#steps | 2 | $\overline{2}$ | 2.0 | $\overline{5} . \overline{8}$ | 9.2 | 23.0 | - $30 . \overline{8}$ | $\overline{13.1}$ | $19 . \overline{4}$ | ${ }^{-} 2 \overline{4} . \overline{0}$ |
|  | \#cases | 1043 | 1500 | 9815 | 214354 | 11873 | 1623 | 1634 | 182 | 1561 | 5000 |
|  | metric | M | P | macro f1 | acc. | exact | acc. | acc. | acc. | acc. | acc. |
| BUI-BERT ${ }_{\text {sml }}$. | \#sub | 1042 | 1500 | 9815 | 213294 | 10444 | 1547 | 1624 | 172 | 753 | 4096 |
|  | score | -1.0 | 72.6 | 70.5 | 48.1 | 49.1 | 86.1 | 82.7 | 94.0 | 16.1 | 63.4 |
| w/o PTA | \#sub | 1040 | 1500 | 9813 | 213206 | 10254 | 1359 | 1622 | 131 | 755 | 3867 |
|  | score | -2.0 | 11.1 | 68.0 | 46.0 | 44.9 | 49.3 | 75.5 | 70.9 | 5.0 | 46.0 |
| w/o mem | \#sub | 1043 | 1500 | 9815 | 212406 | 8423 | 679 | 1210 | 55 | 106 | 1264 |
|  | score | 0.0 | 50.1 | 69.0 | 46.9 | 32.3 | 22.1 | 1.0 | 10.4 | 0.4 | 8.0 |
| BUI-BERT ${ }_{\text {med }}$. | \#sub | 1041 | 1500 | 9814 | 213562 | 10335 | 1541 | 1627 | 171 | 1060 | 4399 |
|  | score | -1.5 | 78.2 | 75.8 | 48.8 | 52.2 | 90.9 | 93.0 | 72.0 | 8.1 | 65.1 |

Table 5: Ablation study with the validation splits. \#steps : the averaged numbers of steps in the gold sequences. \#cases : the number of cases evaluated. \#sub : the number of cases where the model made a submission. We counted the cases with no submission as failure cases. M and P represent Matthews' and Pearson's correlation, respectively.

| (\#cor / \#sub) | WNLI | MRPC | SST-2 |
| :---: | :---: | :---: | :---: |
| \#cases ${ }^{-}$ | $7 \overline{1}$ | $\overline{408}$ | $8 \overline{7} 2$ |
| T5-small+V | $0 / 0$ | $0 / 0$ | 124 / 155 |
| $\mathrm{BERT}_{\text {small }}$-s $2 \mathrm{~s}+\mathrm{V}$ | 8/14 | $0 / 0$ | $1 / 2$ |
| BUI-BERT ${ }_{\text {small }}$ | 20/35 | 169 / 238 | 160 / 359 |
| BUI-BERT ${ }_{\text {medium }}$ | 9/18 | $11 / 31$ | 27 / 57 |

Table 6: Unseen task evaluation on the validation splits. \#sub (\#cor) : the number of cases where the model was successful in submitting an answer (a correct answer). \#cases : the number of cases evaluated.

WNLI (Levesque et al., 2012), MRPC (Dolan and Brockett, 2005), and SST-2 (Socher et al., 2013). Those were two-choice tasks, and their similarity to the learned tasks was differed. WNLI and MNLI were textual entailment tasks. MRPC and STS-B were equivalence and similarity tasks. SST-2 is a sentiment prediction, which was new to the models. Table 6 presents the results. Nudged by the answer form of buttons, the BUI-BERTs can submit across the tasks. However, the number of times submitted and correct answers was low in all of those task.

## 7 Discussion

Thus far, we constructed the BUI framework to test whether it can serve as a foundation for unified models. Experiments demonstrated that BUIBERTs can learn different tasks in a single model using general inputs and outputs and an objective function. Our tasks include multi-step procedures, indicating that BUI models can go beyond the single-step assumption. In particular, the BUI framework could be suitable for the dynamic grounding study (Chandu et al., 2021).

Generalization performance is the key to a unified model that is more valuable than a single model for multiple tasks. As shown in our analysis, the ability of BUI models to complete unseen tasks remained limited. The generalization of BUI mod-
els involves both reasoning and procedure. Using larger LMs will be effective if sufficient computational resources are available. Such LMs will improve linguistic reasoning and the understanding of instructions that explain procedures. However, LMs pre-trained on text distribution are not trained to perform procedures and thus need a large amount of training examples to learn procedures. We could obtain the examples by perturbing the task pages we made (e.g., changing the font size and contents position) and converting existing datasets.

Finally, we point out the problem structure behind SA tasks, in which a model transfers some processing to an external program (database search in this case). Our results suggest that transformer LMs with an interactive framework may address this structure. A hierarchical system could be considered with specialized programs and a model that uses such program to achieve both performance and generality. Now might be a time to ask the question: To what extent should unified models unify task-related processing in their weights?

## 8 Conclusion

In this work, we demonstrated that BERT can be applied to a task framework that requires multiple actions to use a browser UI. In multi-task training, our BERT extension with a memory mechanism learned to solve six tasks according to the UI, including hyperlinks, provided by the task pages. Simultaneously, we observed the low ability to solve unseen tasks. It is worth noting that the proposed solution could be limited by the small model size and a lack of diversity of task pages. In future work, we aim to create and evaluate larger models using memory-efficient methods. We hope this study will inspire the future design of unified models.

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## A Environment Detail

Browser. We used the following environment to render and execute task pages:

- OS: Ubuntu 18.04, 20.04
- Browser: Firefox version 87.0
- Browser driver: geckodriver 0.29.0
- Selenium: version 3.141.0
- Default font (main text): Dejavu Serif, 16px
- Default font (text, button): 13px

Packages and libraries. We used Python 3.6 and PyTorch (1.10) to implement our BUI models. For sequence to sequence models, we used the Transformers library (4.12). To evaluate SQuAD and VQA, we used the public scripts ${ }^{13}$.

Training. We used a NVIDIA V100 GPU with 32 GB VRAM or a NVIDIA RTX 3090 GPU with 24 GM VRAM in each training run.

## A. 1 Required Time

[^6]| process | time | remarks |
| :--- | :--- | :--- |
| record gold seqs for PTA | 6 h | 62 k examples. |
| record gold seqs for the others | $\sim 4 \mathrm{~d}$ | $\sim 1.3 \mathrm{M}$ examples. |
| Train small / medium on PTA in 50 ep. | $\sim 2 \mathrm{~d} / \sim 4 \mathrm{~d}$ | 60 k examples. with a GPU. |
| Train small / medium on the multi-task training in 10 ep. | $\sim 6 \mathrm{~d} / \sim 12 \mathrm{~d}$ | $\sim 1.0 \mathrm{M}$ examples. with a GPU. |
| Predict with a model on val. split of PTA | 20 min | 2 k examples. with a GPU. |
| Predict with a model on val. split of the others | $\sim 2 \mathrm{~d}$ | $\sim 230 \mathrm{k}$ examples. with a GPU. |

Table 7: Required time. Since we used several servers with the different configurations, those values are approximations. Gold sequences are reusable if the screensize, tokenization and actions of the models are identical. We saved the screenshots and actions of a single example in a single json file, and read it from disks each time we used it. We used float 32 for the training. We also tried float 16 with automated mix precision. Although it reduced the training time by about $30 \%$ (we doubled the batchsize using the reduced memory space), it sometimes caused NaNs and stop the training. Therefore, we did not use it this time.

T5-small+V and BERT small $^{\text {-s2s }} \mathbf{s}+\mathrm{V}$. We fixed the base mini-batch size 32 , the max token length for text-only tasks 512 and for text-and-image tasks 432 (+70 image embeddings). We tried six hyper-parameter combination: gradient accumulation from $\{1,4\}$ and $\operatorname{LR}$ from $\{1 \mathrm{e}-4,5 \mathrm{e}-5,1 \mathrm{e}-5\}$. We adopted the hyper-parameter set whose smallest validation loss was the smallest. In the T5-small+V training with the LR 1e-4 and the AMP enabled, we sometimes saw NaNs in training losses after several epochs. We ignored such losses and continued the training. (Unlike the case of BUI-BERT, NaNs did not occur in the parameters of the model.) The best hyper-parameters were ( $1,1 \mathrm{e}-4$ ) for T5-small+V, and (4, 5e-5) for BERT small -s2s+V

## B. 4 Classification with Seq2Seq models

For classification tasks, we considered the model failed to submit an answer when the generated text did not exactly match any class labels specified in the instruction.

## C Tasks in the BUI setup

## C. 1 Instructions for Answer Forms

Here, we shows the instructions and answer forms as images. Figure 5 shows the SQuAD and VQA pages. Figure 6 shows the task pages for the GLUE tasks. Figure 7 and Figure 8 show the task pages for the SA tasks. Instructions are basically the same as the counter parts for the seq2seq models shown in Table 8 except for that word choices are changed so that they fit to the screen.

## C. 2 Templates for Pre-Training for Actions

Vocabulary. We made a vocabulary from the training split of the Wikitext103 (Merity et al., 2016) corpus. We kept the words that consist of only alphabets and numbers. We lower-cased the
words.
Sets of words in the instructions are expanded to make the variation. We sampled one uniformly from the instructions for a task instance.

## C.2.1 Cursor

## Instructions:

- Move the cursor in the box.
- Point to the box with the cursor.

The coordinates of the box was sampled from a window uniformly.

## C.2.2 Button

## Instructions:

- $\{$ Click, Push, Press, Choose, Select $\}$ the button labelled WORD.
- \{Click, Push, Press, Choose, Select \} the WORD button.

WORD was sampled from the vocabulary.

## C.2.3 Text

## Instructions:

- \{Type, Enter, Input \} the string to the left of it in each text box. Click the submit button at last.

Each string was made by jointing two words, sampled from the vocabulary, with a space.

## C.2.4 Area

Instructions:

- Scroll down until the buttons appear and click the button labelled WORD.
- Scroll down until the buttons appear and click the WORD button.

WORD was sampled from the vocabulary.

| \#contents | template |
| :--- | :--- |
| 1 | [TASK_TYPE] : [INSTRUCTION] [VALUE_1] |
| 2 | [TASK_TYPE] : [INSTRUCTION] [KEY_1] = [VALUE_1] [KEY_2] = [VALUE_2] |


|  | TASK_TYPE | INSTRUCTION | KEY_1 | VALUE_1 | KEY_2 | VALUE_2 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| VQA | visual question answering | See the picture and answer the following question. | question | (question) |  |  |
| SQuAD | question and answering | Read the next paragraph and answer the following question. answer an empty string when you think the question is unanswerable. | Paragraph | (paragraph) | Question | (question) |
| CoLA | single choice classification | If the following sentence is acceptable as an English sentence, answer acceptable; if not, answer unacceptable. | sentence | (sentence) |  |  |
| SST-2 | single choice classification | Predict the emotion of the sentence (positive / negative). | sentence | (sentence) |  |  |
| STS-B | single choice classification | Rate how similar the following two sentences are on a scale from 0 to 5 ( 0 being the least similar and being the most similar 5). | sentence1 | (sentence1) | sentence2 | (sentence2) |
| MRPC | single choice classification | Answer whether the following pairs of sentences are semantically equivalent. If they are equivalent, answer equivalent; if not, answer not equivalent. | sentence 1 | (\#1 String) | sentence2 | (\#2 String) |
| MNLI | single choice classification | For the following premise and hypothesis statements, answer entailment if the premise entails the hypothesis, contradiction if it contradicts the hypothesis, or neutral if neither. | Premise | (sentence1) | Hypothesis | (sentence2) |
| WNLI | single choice classification | Read the following two sentences and answer their relationship: enntailment or not entailment. | sentence 1 | (sentence1) | sentence2 | (sentence2) |

[^7]|  |  |
| :---: | :---: |
| ISee the picture below and answer the following question. |  |
| 1 A I |  |
|  |  |
| 1 |  |
| $1 \mathrm{l}^{1}$ - 1 |  |
|  |  |
|  |  |
| I 1 |  |
|  |  |
|  |  |
|  |  |
| $1$ |  |
| -\|| |  |
| $1$ |  |
| $1$ |  |
|  |  |
|  |  |
|  |  |
| $\overline{\text { Question: }} \overline{\text { How }} \overline{\text { many }} \overline{\text { sets }} \overline{\text { of }} \overline{\text { doors }} \overline{\text { are }} \overline{\text { open? }} \bar{?}$ |  |
|  |  |
| Answer: | submit |

Reading $\overline{\text { Comprehension }} \overline{\text { Task }}$
Read the next paragraph and answer the following question. Enter your
lanswer in the textbox or check the unanswerable box when you think the
Iquestion is unanswerable.
Paragraph: The Norman dynasty had a major political, cultural and
military impact on medieval Europe and even the Near East. The
Normans were famed for their martial spirit and eventually for their
Christian piety, becoming exponents of the Catholic orthodoxy into
which they assimilated. They adopted the Gallo-Romance language of
the Frankish land they settled, their dialect becoming known as Norman,
Normaund or Norman French, an important literary language. The
Duchy of Normandy, which they formed by treaty with the French crown
was a great fief of medieval France, and under Richard I of Normandy
was forged into a cohesive and formidable principality in feudal tenure.
The Normans are noted both for their culture, such as their unique
Romanesque architecture and musical traditions, and for their
significant military accomplishments and innovations. Norman
adventurers founded the Kingdom of Sicily under Roger II after
conquering southern Italy on the Saracens and Byzantines, and an
expedition on behalf of their duke, William the Conqueror, led to the
Norman ConquestofEnglandat the Battie of fastinys in fobe. Norman -
cultural and military influence spread from these new European centres
$\begin{aligned} & \text { to the Crusader states of the Near East, where their prince Bohemond I }\end{aligned}$
founded the Principality of Antioch in the Levant, to Scotland and Wales
in Great Britain, to Ireland, and to the coasts of north Africa and the
Canary Islands.

Question: Who ruled the duchy of Normandy
Your answer:
unanswerable submit

Figure 5: Screen examples form the BUI version of VQAv2 (left) and that of SQuADv2 (right). Those are screenshot that the BUI models receive. The blue dash rectangles show the initial visible area for the models. The instructions and answer forms are common for the all examples.

## CoLA

## Text Classification Task

If the following sentence is acceptable as an English sentence, press the acceptable button; if not, press the unacceptable button.
The sailors rode the breeze clear of the rocks.
Classes:
unacceptable acceptable

## STS-B

## Text Classification Task

Rate how similar the following two sentences are on a scale from 0 to 5 ( 0 being the least similar and being the most similar 5).

```
sentence1: A man with a hard hat is dancing.
```

sentence2: A man wearing a hard hat is dancing.

Classes:

```
[0
```


## MNLI

## Text Classification Task

For the following premise and hypothesis statements, click entailment if the premise entails the hypothesis, contradiction if it contradicts the hypothesis, or neutral if neither.

Premise: The new rights are nice enough
Hypothesis: Everyone really likes the newest benefits
Classes:

SST-2

| Text Classification Task |
| :--- |
| Predict the emotion of the sentence (positive / negative). |
| sentence: it 's a charming and often affecting journey. |
| Classes: |
| negative positive |

## MRPC

Text Classification Task
Answer whether the following pairs of sentences are semantically equivalent. If they are equivalent, click on equivalent; if not, click on not equivalent.
sentence1: He said the foodservice pie business doesn't fit the company's long-term growth strategy. sentence2: "The foodservice pie business does not fit our long-term growth strategy.

## Classes:

```
not equivalent equivalent
```


## WNLI

Text Classification Task
Read the following two sentences and answer they entail or not.
sentence1: The drain is clogged with hair. It has to be cleaned. sentence2: The hair has to be cleaned.

Classes:
not entailment entailment

Figure 6: Screen examples from the BUI version of the GLUE benchmark. The bottom margins are omitted. While the contents in the bold solid boxes change depend on the examples, the instruction and the label buttons are common. Note that tasks we did not used (QNLI, QQP, and RTE) are not presented.


Figure 7: Screen examples of SA-QID, -Q and -H. The screenshots show the last step of tasks. These tasks are expected to be solved by (1) extracting a key phrase from a given instruction, (2) querying the key phrase, (3) finding an answer segment, and (4) entering the segment.

SA-A (QID $\rightarrow$ question $\rightarrow$ answer)


Figure 8: Screen examples of SA-A. These tasks are expected to be solved by (1) extracting a key phrase from a given instruction, (2) querying the key phrase, (3) showing the detail, (4) reading the question, (5) finding the answer in the context, and (6) entering the answer.

## C. 3 Detail of Search and Answer Tasks

For Search and Answer Tasks, we sampled 100 contexts (paragraphs or images) from each of SQuAD and VQA to create a database. The database contains $\sim 2 \mathrm{k}$ questions because each context has approximately 10 questions. We chose this database size to make it difficult to enter the whole data into the model. We assigned unique labels to each context and question in the database, CID, and QID, and created four tasks. A database yields 200 SA-H tasks and $\sim 2 k$ SA-QID, -Q, -A tasks. Finally, we sampled 500 tasks from those generated tasks.

In total, we created 100 databases ( 50000 tasks) for the training split, and 10 databases ( 5000 tasks) for the validation split. The contexts do not overlap between databases.

The search UI uses partial matching on the entries

## C. 4 Distribution of the Gold Sequence Length

Figure 9 shows the distributions of the length of gold action sequences. Almost all of the examples fall within the upper limit of 50 steps that we set during our training. Tasks that require entering answers into text boxes tend to have a longer number of steps.

## D Additional Details on BUI-BERTs

## D. 1 OCR Emulation

We used OCR emulation, where we surrounds each word in HTML sources using span tags, instead of real OCR in this work. Figure 10 shows an example. The Emulation do not capture the text in text boxes owing to technical reason. Words are sorted in a top faster and left faster manner. Sorting preserves natural orders basically, but it sometimes breaks the order as shown in the figure.

## D. 2 Mini-Batching Strategy

Figure 11 illustrates mini-batching we used for training. We packed multiple trajectories in a line of mini-batches to increase the filling rate. We input memory and last actions recurrently for a trajectory and reset them at each head of trajectories.

## D. 3 Learning Curves of BUI-BERTs

Figure 12 shows the learning curves of the BUI models. In the PTA training, three models were roughly converged. In the multi-task training, all models except BUI-BERT small w/o PTA were roughly converged in 10 epoch. However, the loss


Figure 9: Distributions of the length of gold action sequences on the dev splits. We show cumulative values. Since the number of actions in the document classification task is basically two, we showed MNLI as a typical example.


Figure 10: Example of our OCR emulation. (a) Example screen. (b) Detected words. detected words are surrounded by solid boxes. (c) Obtained text sequence. Parts with the broken order are underlined.


Figure 11: Mini-batching for multi-step training.
of BUI-BERT small w/o PTA began to reduce drastically around 5 k update and it could become smaller after 10 epoch. This indicate that PTA speeds up the convergence of the loss at least, but it may not affect the final performance achieved after longer time.

## D. 4 Cases of Task Execution

We show the cases of task execution using BUI$\mathrm{BERT}_{\text {small }}$ in Figure 13 as an aid to understanding.


Figure 12: Learning curves of the BUI models.
(a) Failure (timeout). (CoLA val. 554)


Search and Answer Task
Question: What is the QID of the question "What type of revolution did
Maududi a
QA Database Search Home << Prev Next>>


(b) Success. (SA val. 34)

Search and Answer Task
Question: What is the QID of the question "What type of revolution did Question: What is the
Maududi advocate?" ?
QA Database Search Home << Prev Next >>

| QA Database Search |  | Home <<Prev Next>> |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Q00233 | C00001 | text | What type of person can not be attributed civil disobedience? | show |
| Q00277 | C00141 | text | To what type of organisms is oxygen toxic? | show |
| Q00296 | C00058 | text | What type of numbers are always multiples of distinct divisors? | show |
| Q00319 | C00039 | image | What type of condiment is on the top shelf second from the right? | show |
| Q00416 | C00008 | image | What type of sink is in the bathroom? | show |
| Q09464 | C00144 | text | What type of revolution did Maududi advocate? | show |
| $\bigcirc 00494$ | C0016 | im | What type of clouds are those on | show |

ext Classification Task
If the following sentence is acceptable as an English sentence, press the acceptable button; if not, press the unacceptable button. The newspaper has reported that they are about to appoint someone, but I can't remember who the newspaper has reported that they are about to appoint.
Classes: $\quad$ -

Search and Answer Task
Question: What is the QID of the question "What type of revolution did Maududi advocate?" ?
QA Database Search Home << Prev Next >>

| Q00233 | C00001 | text | What type of person can not be attributed civil disobedience? | show |
| :---: | :---: | :---: | :---: | :---: |
| Q00277 | C00141 | text | To what type of organisms is oxygen toxic? | show |
| Q00296 | C00058 | text | What type of numbers are always multiples of distinct divisors? | ow |
| Q00319 | C00039 | image | What type of condiment is on the top shelf second from the right? | show |
| Q00416 | C00008 | image | What type of sink is in the bathroom? | show |
| Q00464 | C00144 | text | What type of revolution did Maududi advocate? | show |
| Q00494 | C00168 | image | What type of clouds are those on | show |

Answer: q00464 $\square$ unanswerable sulemit
(c) Failure. Gold answer : article 30, model : unanswerable (SA val. 42)


Search and Answer Task
Question: Answer the question of Q00773.
QA Database Search Home << Prev Next >>


Search and Answer Task
.

(d) Failure. Gold answer : gray, model : blue. (SA val. 46)


Search and Answer Task
Question: Answer the question of Q00249

(e) Success. Gold answer : third, model : third-most abundant element. (SA val. 67)


Search and Answer Task


Search and Answer Task


Figure 13: Case studies. (a) Model repeated move_to (172, 200), click, token ("unacceptable"), move_to (172, 178), click, token ("unacceptable"), move_to (172, 200), .. (b) Model queried the first three words, which is the same strategy as the gold sequence, and obtained a list. It scrolled down until the question appeared and then extracted the QID successfully. (c) Model went to the detail and read all the context. However, it chose the unanswerable check box to an answerable question. (d) Model went to the detail to see the picture. The answer type was correct, but the answer was different to the gold answer. (e) Model went to the detail and read all the context to answer correctly.


[^0]:    ${ }^{1}$ https://url.will.be.replaced/
    ${ }^{2}$ While it is a kind of multi-task learning (Caruana, 1997; Ruder, 2017), it often does not have the central tasks.

[^1]:    ${ }^{3}$ Firefox (https://www.mozilla.org/en-US/ firefox/) was adopted as the browser and Selenium (https://www.selenium.dev/), which is an automation tool for browser operations, was used to apply the model's actions to the browser.
    ${ }^{4}$ An internal server was used. Accessing external servers could require additional time.

[^2]:    ${ }^{5}$ Pre-trained ResNet18 bundled with PyTorch Vision.

[^3]:    ${ }^{6}$ (center $x$, center $y$, width, and height). All elements were normalized by the width or height of a screenshot.
    ${ }^{7}$ For actions unrelated to the cursor position or sub-word, their embeddings were filled with zeros.
    ${ }^{8}$ Width and height were set to zero
    ${ }^{9} x \in\{1, \ldots$, screen width $\}$ and $y \in\{1, \ldots$, screen height $\}$.

[^4]:    ${ }^{10}$ Note that our results are based on a single run.
    ${ }^{11}$ Initialized with the pre-trained BERTs from https://github.com/google-research/bert

[^5]:    ${ }^{12}$ Weights from https://huggingface.co/t5-small

[^6]:    ${ }^{13}$ SQuAD : https://rajpurkar.github. io/SQuAD-explorer/ and VQA : https: //github.com/GT-Vision-Lab/VQA.

[^7]:    Table 8: (top) the templates for text input, and (bottom) the rules to fill the sentences to the templates for seq2seq models. We used data from the datasets for the value fields.

