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001  **LATTE-FLOW: LAYERWISE TIMESTEP-EXPERT**
002 **FLOW-BASED TRANSFORMER**
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005 **Anonymous authors**
006 Paper under double-blind review
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010 **ABSTRACT**
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030 Recent advances in multimodal foundation models unifying image understanding
031 and generation have opened exciting avenues for tackling a wide range of vision-
032 language tasks within a single framework. **Despite progress, existing unified mod-**
033 **els typically require extensive pretraining, and many of these models suffer from**
034 **slow image generation speeds, limiting their practical deployment in real-time or**
035 **resource-constrained settings.** In this work, we propose **Layerwise Timestep-**
036 **Expert Flow-based Transformer (LaTtE-Flow)**, a novel architecture that im-
037 **proves the efficiency of diffusion/flow-based transformer within the unified model**
038 **setting.** LaTtE-Flow builds upon powerful pretrained Vision-Language Models
039 (VLMs) to inherit strong multimodal understanding capabilities, and extends them
040 with a novel Layerwise Timestep Experts flow-based architecture for efficient im-
041 age generation. LaTtE-Flow distributes the flow-matching process across spe-
042 cialized groups of Transformer layers, each responsible for a distinct subset of
043 timesteps. This design significantly improves sampling efficiency by activating
044 only a small subset of layers at each sampling timestep. To further enhance perfor-
045 mance, we propose a Timestep-Conditioned Residual Attention mechanism for ef-
046 ficient information reuse across layers. Experiments demonstrate that LaTtE-Flow
047 achieves strong performance on multimodal understanding tasks, while achieving
048 competitive image generation quality with around **6×** faster inference speed com-
049 **pared to recent unified multimodal models.**
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052 **1 INTRODUCTION**
053

054 Recent advances in multimodal foundation models capable of both image understanding and gener-
055 ation have opened promising avenues for building unified architectures that support a wide range of
056 vision-language tasks (Shi et al., 2024; Wang et al., 2024b; Xie et al., 2025; Zhou et al., 2025; Chen
057 et al., 2025c; Ma et al., 2025; Tong et al., 2024). Such unified multimodal models hold great pot-
058 ential for building general-purpose agents that can interpret, reason about, and generate multimodal
059 content in response to user instructions. Current approaches to unified multimodal modeling gener-
060 ally fall into two broad categories. The first category leverages vector-quantized autoencoders (Van
061 Den Oord et al., 2017; Esser et al., 2021; Yu et al., 2022) to discretize images into token sequences,
062 which are then incorporated into the vocabulary of Large Language Models (LLMs) (Sun et al.,
063 2024; Wang et al., 2024b; Xie et al., 2025; Wu et al., 2025a; Chen et al., 2025c; Wu et al., 2025b).
064 These models are subsequently trained to autoregressively generate the next token, either textual or
065 visual, thus integrating vision and language generation within a single framework. The second cat-
066 egory leverages diffusion-based methods, either by coupling LLMs with external diffusion modules
067 or by training LLMs to directly perform denoising steps (Zhou et al., 2025; Shi et al., 2024; Ma
068 et al., 2025; Tong et al., 2024; Ge et al., 2024).
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071 **Despite significant progress, existing unified multimodal models still require extensive pretraining**
072 **and struggle to support both multimodal understanding and image generation in an effective and effi-**
073 **cient manner within a single architecture (Shen et al., 2025; Xiong et al., 2025).** For example, unified
074 models that leverage diffusion or flow-matching processes require dozens of forward passes through
075 the full backbone during inference, resulting in slow and resource-intensive generation (Shen et al.,
076 2025). Similarly, autoregressive approaches suffer from long decoding times, especially for high-
077 resolution images that require generating large numbers of tokens sequentially (Xiong et al., 2025).
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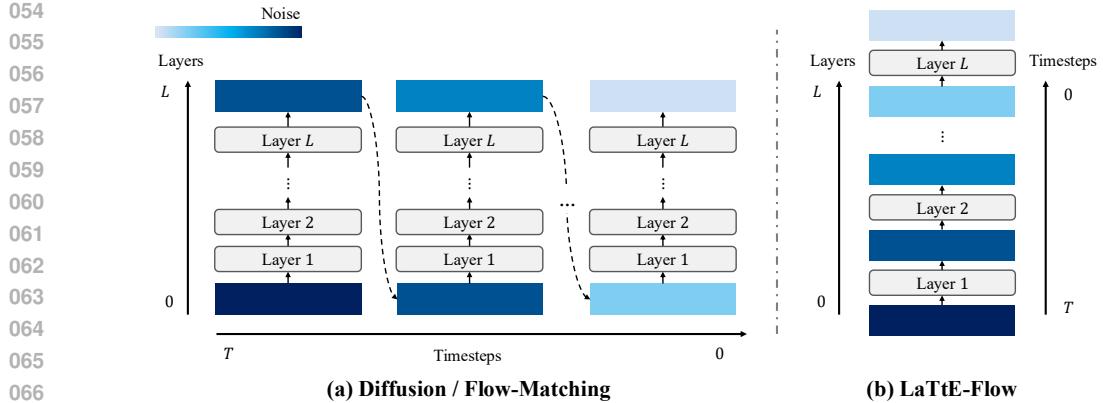


Figure 1: **Flow-matching process between standard diffusion / flow-matching vs. our proposed LaTtE-Flow.** Unlike diffusion / flow-matching based models, which invoke the entire model at each sampling timestep, LaTtE-Flow activates only a subset of layers at each step, improving efficiency.

To address these challenges, we propose **Layerwise Timestep-Expert Flow-based Transformer (LaTtE-Flow)**, a novel architecture that improves the efficiency of diffusion/flow-based transformer within the unified model setting. In particular, LaTtE-Flow builds upon existing pre-trained VLMs that already possess strong multimodal understanding capabilities, and further introduces two key architectural innovations designed to enable efficient and high-quality image generation. First, we propose a novel **Layerwise Timestep Expert architecture**, which reduces the sampling time complexity by distributing the flow-matching process across groups of transformer layers. Instead of invoking the entire model across all time steps, LaTtE-Flow partitions transformer layers into disjoint groups, each assigned to a specific range of timesteps in the flow-matching process, as shown in Figure 1. During inference, only the relevant expert group is activated at each timestep, which drastically reduces computation while preserving generation quality. Second, we introduce **Timestep-Conditioned Residual Attention**, a lightweight mechanism that enables later layers to reuse self-attention maps computed at earlier layers, modulated by the current timestep. This design encourages the model to gradually refine features across layers, resulting in faster convergence during training. Experiments demonstrate that these two innovations enable LaTtE-Flow to achieve efficient and high-quality image generation. For example, LaTtE-Flow attains competitive generation quality with around 6 \times faster inference compared to recent unified models on ImageNet Deng et al. (2009), while maintaining strong multimodal understanding performance across several benchmark datasets. Extensive ablation studies highlight that LaTtE-Flow accelerates convergence and inference while preserving strong generation quality.

In summary, our contributions are: (1) We propose LaTtE-Flow, an efficient and unified multimodal architecture that integrates flow-matching-based image generation with pre-trained vision-language models. (2) We introduce a Layerwise Timestep Expert, a novel design that significantly reduces inference complexity by distributing transformer layers into timestep-specific experts. (3) We design a Timestep-Conditioned Residual Attention module, which enables effective reuse of attention information across layers, boosting training efficiency and performance. (4) Extensive experiments demonstrate that LaTtE-Flow achieves competitive performance on both generation and understanding tasks, while offering 6 \times faster inference compared to recent unified models.

2 RELATED WORK

Unified Models. Unified multimodal architectures integrate multimodal understanding and generation within a single model, enabling general-purpose agents that can interpret and generate multimodal content in response to user instructions (Shi et al., 2024; Wang et al., 2024b; Xie et al., 2025; Zhou et al., 2025; Chen et al., 2025c; Ma et al., 2025; Tong et al., 2024). Existing approaches to unified modeling primarily fall into two categories: The first class of models relies on vector-quantized autoencoders Van Den Oord et al. (2017); Esser et al. (2021); Yu et al. (2022) to convert images into discrete token sequences that can be processed similarly to text. These visual tokens are added to the LLM vocabulary to enable unified autoregressive training over both language and vision (Sun et al., 2024; Wang et al., 2024b; Xie et al., 2025; Wu et al., 2025a; Chen et al., 2025c; Wu et al., 2025b).

108 The second class incorporates continuous generative processes, most notably diffusion models (Ho
 109 et al., 2020) or flow-matching models (Lipman et al., 2023). Some approaches connect LLMs with
 110 external diffusion modules, using the language model to guide image generation (Tong et al., 2024;
 111 Ge et al., 2024; Pan et al., 2025; Chen et al., 2025a; Xu et al., 2025), while others directly train
 112 LLMs to jointly perform denoising or flow-matching steps (Zhou et al., 2025; Shi et al., 2024; Ma
 113 et al., 2025). Despite progress in both categories, many of these models suffer from slow image
 114 generation speeds, limiting their practical deployment in real-time or resource-constrained settings.

115 **Multiple Experts in Diffusion Models.** Recent advancements in diffusion models have increas-
 116 ingly adopted modular or expert-based architectures for better image generation Sun et al. (2025);
 117 Shi et al. (2025). Building on this direction, several recent approaches have explored the use of
 118 expert models tailored to different diffusion timesteps (Lee et al., 2024; Fang et al., 2024; Zhuang
 119 et al., 2025). By allocating distinct experts to specific temporal intervals, these models aim to better
 120 capture the evolving nature of the denoising process. This design is partly motivated by findings
 121 from prior work Hang et al. (2023); Balaji et al. (2022), which show that optimization gradients
 122 from different timesteps often conflict, leading to slower convergence and degraded model per-
 123 formance. However, these models typically maintain a near full-parameter expert network for different
 124 timestep intervals, which leads to little or no improvement in inference efficiency under a fixed
 125 number of sampling steps. In contrast, we introduce a layerwise timestep expert architecture, which
 126 partitions the transformer layers into different groups of layers, each responsible for a specific range
 127 of timesteps. At inference time, only the corresponding group is activated, significantly reducing
 128 the number of parameters involved at each step. Moreover, our design allows all expert groups to
 129 be trained jointly, and we further integrate it within a unified model architecture, enhancing both
 130 efficiency and performance.

131 3 PRELIMINARIES

132 **Flow-Matching.** Flow-based generative models (Lipman et al., 2023; Liu et al., 2023; Albergo &
 133 Vanden-Eijnden, 2023) aim to learn a time-dependent velocity field \mathbf{v}_t that transports samples from
 134 a simple source distribution $p_0(\mathbf{x})$ (e.g., standard Gaussian) to a complex target distribution $p_1(\mathbf{x})$
 135 via an ordinary differential equation (ODE):

$$136 \frac{d\mathbf{x}_t}{dt} = \mathbf{v}_t(\mathbf{x}_t), \quad \mathbf{x}_0 \sim p_0(\mathbf{x}). \quad (1)$$

137 Recently, Lipman et al. (2023) propose a simple simulation-free Conditional Flow Matching (CFM)
 138 objective by defining a conditional probability path $p_t(\mathbf{x}_t | \mathbf{x}_1)$ and the corresponding conditional
 139 vector field $\mathbf{u}_t(\mathbf{x}_t | \mathbf{x}_1)$ per sample \mathbf{x}_1 . The model directly regresses the velocity \mathbf{v}_t on a conditional
 140 vector field $\mathbf{u}_t(\cdot | \mathbf{x}_1)$:

$$141 \mathbb{E}_{t, p_1(\mathbf{x}_1), p_t(\mathbf{x}_t | \mathbf{x}_1)} \|\mathbf{v}_t(\mathbf{x}_t, t) - \mathbf{u}_t(\mathbf{x}_t | \mathbf{x}_1)\|^2, \quad (2)$$

142 where $\mathbf{u}_t(\cdot | \mathbf{x}_1)$ uniquely determines a conditional probability path $p_t(\cdot | \mathbf{x}_1)$ towards target
 143 data sample \mathbf{x}_1 . A widely adopted choice for the conditional probability path is linear interpolation
 144 between the source and target data (Liu et al., 2023): $\mathbf{x}_t = t\mathbf{x}_1 + (1-t)\mathbf{x}_0$. Assuming the source
 145 distribution p_0 is a standard Gaussian, this yields $\mathbf{x}_t \sim \mathcal{N}(t\mathbf{x}_1, (1-t)^2\mathbf{I})$. Sampling from the learned
 146 model is obtained by sampling $\mathbf{x}_0 \sim \mathcal{N}(\mathbf{x} | 0, 1)$ and then numerically solving the ODE in Eq. (1).

147 4 LATTE-FLOW

148 We present LaTtE-Flow (Layerwise Timestep-Expert Flow-based Transformer), a novel architec-
 149 ture designed for efficient and high-quality image generation and multimodal understanding, unified
 150 within a single model. Built on top of pretrained Vision-Language Models (VLMs), LaTtE-Flow
 151 leverages their powerful understanding capabilities while introducing additional flow-matching
 152 based generation components to enable scalable and effective image synthesis. As illustrated in Fig-
 153 ure 2, LaTtE-Flow is implemented as a mixture-of-transformer architecture, allowing for effective
 154 interaction between image latents and multimodal context. We also explore alternative architecture
 155 variants using a single transformer as the backbone in Appendix A, to highlight that our proposed
 156 method is not restricted to a single form.

Furthermore, we introduce two core architectural innovations applicable to both variants to enhance image generation efficiency and quality: **(1) Layerwise Timestep Experts** (Section 4.2), which partition the model into timestep-specialized modules to reduce sampling complexity, and **(2) Timestep-Conditioned Residual Attention** (Section 4.3), which injects timestep-aware residual attention into each attention layer through gating mechanisms modulated by a learned timestep embedding, improving training efficiency through effective information reuse across layers.

4.1 LATTE-FLOW LAYER DESIGN

LaTtE-Flow preserves the pretrained VLM

entirely, keeping its parameters frozen (shown in **purple** in Figure 2) to retain strong multimodal understanding without finetuning. To enable image generation, it introduces a trainable generative pathway alongside the frozen backbone. Specifically, each Transformer layer is augmented with a trainable replica of the original VLM layer, along with additional components for flow-matching-based generation (shown in **blue** in Figure 2). LaTtE-Flow thus allows the model to perform image synthesis while leveraging the robust understanding capabilities of the pretrained VLM.

As illustrated in Figure 2, we introduce a LaTtE-Flow Attention module to enable effective interaction between generative image latents and multimodal context. Specifically, the noisy image latents—used during the flow-based generation process—attend to the text and visual context tokens, as detailed in Appendix B. This attention module employs a hybrid positional encoding scheme, combining the original 3D Rotary Positional Embeddings (RoPE) (Su et al., 2024), inherited from the pretrained VLM, for encoding spatial and temporal structure in the multimodal context, with newly introduced 2D positional encodings applied to the generative image tokens.

4.2 LAYERWISE TIMESTEP EXPERTS

Typical sampling procedures in diffusion models (Song & Ermon, 2019; Ho et al., 2020) or flow-matching models (Lipman et al., 2023; Liu et al., 2023; Albergo & Vanden-Eijnden, 2023) require repeatedly invoking the full network across a large number of timesteps, leading to slow inference-time speed. For instance, consider a standard diffusion transformer (DiT) model (Peebles & Xie, 2023) with L transformer layers. The effective computational cost for T sampling steps is $\mathcal{O}(L \times T)$, as shown in Figure 1 (a). To alleviate this inefficiency, we introduce a novel Layerwise Timestep Expert architecture, which reduces the effective sampling time complexity by distributing the flow-matching process across groups of transformer layers.

Specifically, instead of executing the entire model at every timestep, we partition the L transformer layers into K non-overlapping groups, where each group specializes in denoising samples within a specific timestep interval, as illustrated in Figure 1 (b). This design effectively enables efficient sampling, as only a subset of the network needs to be executed at each timestep.

Let each expert group be denoted as $\mathcal{G}_k^{l, l+M} = \{l, l+1, \dots, l+M\}$, consisting of $M = L/K$ consecutive layers (from layer l to layer $l + M$). During training, each layer group learns to predict the velocity field over its assigned timestep interval $[t_k, t_{k+1}]$ using a layerwise flow-matching loss. Specifically, each layer group $\mathcal{G}_k^{l, l+M}$ receives the noisy latent image $\mathbf{x}_t \in \mathbb{R}^{N_x \times d}$ along with the multimodal context \mathbf{m}^l , derived from the preceding layer $l - 1$, and predicts the velocity field $\mathbf{s}_\theta(\mathbf{x}_t, \mathbf{m}^l, t)$.

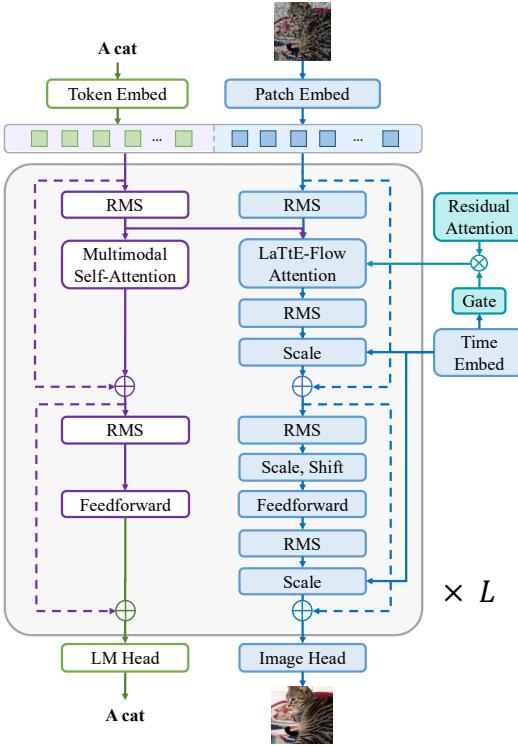


Figure 2: **LaTtE-Flow** overall architecture.

216 Formally, for timestep $t \in [t_k, t_{k+1}]$, the layerwise flow-matching loss is defined as:
 217

$$218 \quad \mathcal{L}_t = \mathbb{E}_{t, p_1(\mathbf{x}_1), p_t(\mathbf{x}_t | \mathbf{x}_1)} \left\| \mathcal{G}_k^{l, l+M}(\mathbf{x}_t, \mathbf{m}^l, t) - \mathbf{u}_t(\mathbf{x}_t | \mathbf{x}_1) \right\|^2, \quad \text{for } t \in [t_k, t_{k+1}], \quad (3)$$

220 where $\mathcal{G}_k^{l, l+M}(\cdot)$ denotes the prediction produced by the expert group and $\mathbf{u}_t(\mathbf{x}_t | \mathbf{x}_1)$ is the ground-
 221 truth velocity at timestep t . By training each group exclusively on its respective timestep interval,
 222 LaTtE-Flow encourages timestep specialization, allowing the model to learn timestep-specific rep-
 223 resentations across the flow-matching process.

224 **Inference.** Let C_{layer} denote the average forward compute cost of one Transformer layer per step.
 225 At inference time with T' sampling steps, for each timestep $t \in [t_k, t_{k+1}]$, LaTtE-Flow activates
 226 only the associated expert layer group $\mathcal{G}_k^{l, l+M}$ to perform a forward pass from layer l to layer $l+M$.
 227 This process is repeated across all T' timesteps, with only $M = L/K$ layers evaluated per step. The
 228 multimodal hidden states, required for conditioning at each transformer layer, are computed once
 229 at the start of the inference and cached for reuse across all timesteps. Given one-time caching cost
 230 C_{cache} , the total inference cost for LaTtE-Flow is $C_{\text{cache}} + T' \times M \times C_{\text{layer}}$. In contrast, conventional
 231 diffusion models or flow-matching models execute all L layers at every step, with total inference
 232 cost $C_{\text{cache}} + T' \times L \times C_{\text{layer}}$. The resulting relative speedup S is
 233

$$234 \quad S = \frac{C_{\text{baseline}}}{C_{\text{LaTtE-Flow}}} = \frac{C_{\text{cache}} + T' \times L \times C_{\text{layer}}}{C_{\text{cache}} + T' \times (L/K) \times C_{\text{layer}}} = \frac{K + \theta}{1 + \theta}, \quad \text{where } \theta = \frac{C_{\text{cache}}}{T' \times M \times C_{\text{layer}}}. \quad (4)$$

235 Since the one-time cache cost C_{cache} is typically negligible compared to the cumulative compute
 236 across all sampling iterations T' . As the number of sampling steps T' grows, the one-time cache
 237 cost is amortized, i.e., $\theta \rightarrow 0$ and hence $S \rightarrow K$. The resulting speed up shows that LaTtE-Flow
 238 guarantees an asymptotic K -fold reduction in per-step compute cost, and a complexity reduction
 239 from $\mathcal{O}(L \times T')$ to $\mathcal{O}(M \times T')$.
 240

243 4.3 Timestep-Conditioned Residual Attention

245 To facilitate information reuse across transformer layers and
 246 improve both training efficiency and generative performance,
 247 we propose Timestep-Conditioned Residual Attention, a novel
 248 mechanism that introduces adaptive residual connections be-
 249 tween successive image attention layers based on the current
 250 timestep. Inspired by the success of residual connection in
 251 ResNet (He et al., 2016), this design allows later layers to
 252 reuse and refine the attention patterns computed in earlier
 253 layers, while dynamically controlling the influence of past atten-
 254 tion through the current flow-matching timestep.

255 Let $\mathbf{A}^l \in \mathbb{R}^{N_x \times N_x}$ image self-attention matrix at layer l , where
 256 N_x is the number of image tokens. In a standard self-attention
 257 layer, the attention matrix is computed as:

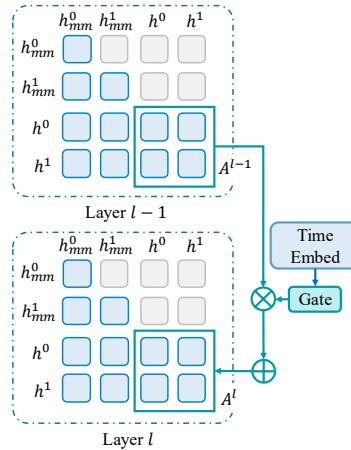
$$258 \quad \mathbf{A} = \text{Softmax} \left(\frac{(\mathbf{h} \mathbf{W}^Q)(\mathbf{h} \mathbf{W}^K)^T}{\sqrt{d}} \right), \quad (5)$$

261 where $\mathbf{h} \in \mathbb{R}^{N_x \times d}$ denotes the hidden states of the noisy image
 262 latents, and $\mathbf{W}^Q, \mathbf{W}^K \in \mathbb{R}^{d \times d}$ are learnable query and key projection matrices.
 263

264 To incorporate residual attention from the previous layer, we define the augmented self-attention
 265 matrix at layer $l+1$ as:
 266

$$267 \quad \tilde{\mathbf{A}}^{l+1} = \mathbf{A}^{l+1} + g(t) \odot \mathbf{A}^l, \quad g(t) = \tanh(\mathbf{h}_t \mathbf{W}_t), \quad (6)$$

268 where $\mathbf{h}_t \in \mathbb{R}^d$ is the embedding of the current flow-matching timestep t and $\mathbf{W}_t \in \mathbb{R}^{d \times H}$ is a train-
 269 able projection matrix, with d denoting the hidden dimension and H the number of attention heads.



270 **Figure 3: Timestep-conditioned
 271 residual attention**

270 The head-wise gating vector $g(t) \in (-1, 1)^H$, produced by a $\tanh(\cdot)$ activation, dynamically controls the extent to which each attention head incorporates residual attention information from the previous layer. The operator \odot denotes element-wise multiplication, broadcast across all attention heads. Notably, while the LaTtE-Flow Attention module jointly processes both noisy image states and multimodal hidden states, the residual attention mechanism is applied only to the self-attention map over the noisy image hidden states, as shown in Figure 3.

271 The timestep-conditioned residual attention mechanism enables the model to dynamically control
272 how much residual attention from the previous layer is incorporated into the current layer, on a per-
273 head basis and conditioned on the timestep. Empirically, this design accelerates convergence during
274 training and enhances the quality of generated images.

281 5 EXPERIMENT SETUP

282 **Backbone Model and Image Encoder.** LaTtE-Flow is built upon Qwen2-VL-2B-Instruct (Wang
283 et al., 2024a), a pretrained VLM composed of $L = 28$ transformer layers. We create a trainable copy
284 of each Transformer layer from the original Qwen2-VL-2B-Instruct and integrate it with additional
285 components tailored for flow-matching-based image generation. These duplicated components are
286 initialized with the corresponding pretrained weights from the original VLM. For image encoding,
287 we adopt the recently proposed Deep Compression Autoencoder (DC-AE) Chen et al. (2025b),
288 which compresses raw image pixels into a compact latent space using a $32 \times$ down-sampling ratio.

289 **Timestep Distribution.** To enable Layerwise Timestep Experts, LaTtE-Flow partitions the model
290 into $K = 4$ non-overlapping layer groups, each containing $M = 7$ consecutive layers for the final
291 results. These groups are designed to operate over distinct intervals of the flow-matching timesteps.
292 During training, we use $T = 1000$ flow-matching steps, which are initially divided uniformly into
293 four intervals. To encourage robustness near interval boundaries and promote smooth transitions
294 across groups, we introduce a 100-step overlap between adjacent timestep intervals during training.
295 This overlap allows boundary timesteps to be seen by multiple layer groups, improving generalization.
296 At inference time, we disable the overlaps to maintain strict partitioning of timestep intervals.
297 Consequently, at each denoising step, only the corresponding expert layer group is activated, re-
298 quiring just $M = 7$ layers per inference step. This contrasts favorably with standard diffusion or
299 flow-matching models that activate all $L = 28$ layers at every step, significantly enhancing genera-
300 tion efficiency. Further details are provided in Appendix C.

301 **Baseline Architectures.** We construct the baseline model Vanilla, which matches the architec-
302 tures of LaTtE-Flow, but excludes both the Layerwise Timestep Experts and Timestep-Conditioned
303 Residual Attention mechanisms, allowing us to directly evaluate the effectiveness of these proposed
304 mechanisms. The Vanilla baseline retains a parallel generative path alongside the original VLM
305 modules. Conceptually, it resembles prior models such as LMFusion (Shi et al., 2024), which aug-
306 ment language models with a separate branch for handling image generation.

307 **Training and Evaluation Details.** All LaTtE-Flow variants are trained on 1.2M images from the
308 ImageNet Deng et al. (2009) training split at a resolution of 256×256 with a global batch size of
309 2048 and a constant learning rate of $5e-4$ for 240K steps. [Instead of using class IDs for the ImageNet
310 experiments, we use the corresponding natural language captions for both training and evaluation.](#)
311 For both Vanilla and LaTtE-Flow, we only fine-tune parameters specialized for image generation
312 while keeping parameters for image understanding frozen. For evaluation, we report FID, Inception
313 Score, Precision, and Recall on ImageNet following previous convention Peebles & Xie (2023).
314 Additional details in Appendix C.

316 6 RESULTS AND DISCUSSION

318 6.1 IMAGE GENERATION AND UNDERSTANDING RESULTS

319 We evaluate LaTtE-Flow on both image generation (Table 4) and multimodal understanding (Ta-
320 ble 2) tasks. Table 4 reports quantitative comparison between LaTtE-Flow, recent unified models,
321 and leading image generation models. We evaluate each model in terms of generation quality, acti-
322 vated parameters for each inference step, and inference efficiency. All inference times are measured
323 on a single NVIDIA L40 GPU with batch size 50. LaTtE-Flow achieves better FID scores compared

324 Table 1: **Comparison of generative models** across FID, IS, Precision, Recall, parameters, steps, and
 325 inference time on ImageNet-50K. For LaTtE-Flow, we report the number of parameters activated per
 326 timestep, given that it has a timestep-expert architecture where only a subset of layers is used at each
 327 step. Rel. Time: inference time relative to LaTtE-Flow. \dagger : taken from MaskGIT (Chang et al., 2022)

	Model	FID \downarrow	IS \uparrow	Pre \uparrow	Rec \uparrow	#Params	#Step	Time (s / img)	Rel. Time
Diffusion Models	ADM (Dhariwal & Nichol, 2021)	10.94	101.0	0.69	0.63	554M	250	9.677	168
	CDM (Ho et al., 2022)	4.88	158.7	—	—	—	8100	—	—
	LDM-4-G (Rombach et al., 2022)	3.60	247.7	—	—	400M	250	—	—
	DiT-L/2 (Peebles & Xie, 2023)	5.02	167.2	0.75	0.57	458M	250	1.786	31
	DiT-XL/2 (Peebles & Xie, 2023)	2.27	278.2	0.83	0.57	675M	250	2.592	45
Masked Models	MaskGIT (Chang et al., 2022)	6.18	182.1	0.80	0.51	227M	8	0.029	0.5
	MAGE (Li et al., 2023a)	6.93	195.8	—	—	230M	—	—	—
AR Models	VQVAE-2 \dagger (Razavi et al., 2019)	31.11	~45	0.36	0.57	13.5B	5120	—	—
	VQGAN \dagger (Esser et al., 2021)	18.65	80.4	0.78	0.26	227M	256	1.094	19
	VQGAN (Esser et al., 2021)	15.78	74.3	—	—	1.4B	256	1.382	24
	ViT-VQGAN (Yu et al., 2022)	4.17	175.1	—	—	1.7B	1024	1.382	24
	RQTran. (Lee et al., 2022)	7.55	134.0	—	—	3.8B	68	1.210	21
Unified Models	Show-o (Xie et al., 2025)	31.26	98.7	0.55	0.69	1.3B	50	2.493	48
	Janus Pro (Chen et al., 2025c)	23.68	105.2	0.58	0.49	1.5B	576	0.311	6
	Vanilla (Ours)	6.33	192.4	0.80	0.67	2.0B	40	0.158	3
	LaTtE-Flow (Ours)	5.79	213.1	0.78	0.69	500M	40	0.052	1

343
 344 Table 2: **Results on comprehensive image understanding benchmarks.** Best scores are high-
 345 lighted in **bold**. Since our LaTtE-Flow is an expert architecture, we report the number of activated
 346 parameters used for image understanding. **LaTtE-Flow preserves Qwen2-VL-2B’s strong under-
 347 standing performance.**

Model	MMBench	SEED	POPE	MM-Vet	MME-P	MMMU	RWQA	TEXTVQA	#Params	TFLOPs
EMU2 Chat (Sun et al., 2024)	-	62.8	-	48.5	-	34.1	-	66.6	34B	5.4
Chameleon (Team, 2024)	19.8	27.2	19.4	8.3	202.7	22.4	39.0	0.0	7B	3.6
Chameleon (Team, 2024)	32.7	-	59.8	9.7	604.5	38.8	39.2	0.0	34B	17.4
Seed-X (Ge et al., 2024)	70.1	66.5	84.2	43.0	1457.0	35.6	-	-	17B	11.1
VILA-U (Wu et al., 2025b)	66.6	57.1	85.8	33.5	1401.8	32.2	46.6	48.3	7B	3.6
EMU3 (Wang et al., 2024b)	58.5	68.2	85.2	37.2	1243.8	31.6	57.4	64.7	8B	4.1
MetaMorph (Tong et al., 2024)	75.2	71.8	-	-	-	41.8	58.3	60.5	8B	1.1
Show-o (Xie et al., 2025)	-	-	80.0	-	1097.2	27.4	-	-	1.3B	0.7
Janus (Wu et al., 2025a)	69.4	63.7	87.0	34.3	1338.0	30.5	-	-	1.5B	0.8
Janus Pro (Chen et al., 2025c)	75.5	68.3	86.2	39.8	1444.0	36.3	-	-	1.5B	0.8
Qwen2-VL-2B (Wang et al., 2024a)	74.9	72.4	87.3	51.5	1501.4	41.1	60.7	79.7	2B	0.4
LaTtE-Flow	74.9	72.4	87.3	51.5	1501.4	41.1	60.7	79.7	2B	0.4

359 to state-of-the-art unified models Xie et al. (2025); Wu et al. (2025a); Chen et al. (2025c) that are
 360 pretrained on the mixture of ImageNet and other large-scale image-caption datasets, while achiev-
 361 ing much faster inference speed, i.e., 48 \times faster than Show-o Xie et al. (2025) and 6 \times faster than
 362 Janus Pro Chen et al. (2025c). Moreover, LaTtE-Flow outperforms its respective baselines, Vanilla,
 363 which are conceptually similar to LMFusion Shi et al. (2024), with much fewer activated parame-
 364 ters per flow-matching step and 3 \times faster inference speed. The computational cost of Vanilla is 28.3
 365 TFLOPs per forward pass, compared to only 7.08 TFLOPs for LaTtE-Flow, further underscoring
 366 the efficiency of the proposed method. In addition, LaTtE-Flow exhibits competitive performance
 367 compared to diffusion models Dhariwal & Nichol (2021); Ho et al. (2022); Rombach et al. (2022);
 368 Peebles & Xie (2023), Masked Models Chang et al. (2022); Li et al. (2023a) and Auto-regressive
 369 (AR) models Razavi et al. (2019); Esser et al. (2021); Yu et al. (2022); Lee et al. (2022) that are
 370 specialized for image generation, achieving better parameter and inference-time efficiency. These
 371 results suggest LaTtE-Flow as a promising, efficient, and effective architecture for image generation.
 372 Qualitative results on ImageNet are provided in Appendix E.

373 Table 2 presents results on multimodal understanding benchmarks Liu et al. (2024); Li et al. (2024;
 374 2023b); Yu et al. (2024); Fu et al. (2023); Yue et al. (2024); Singh et al. (2019). LaTtE-Flow
 375 achieves competitive or superior performance compared to recent unified models. By effectively
 376 leveraging a frozen vision-language backbone, the understanding capability of LaTtE-Flow is
 377 inherited from its pretrained backbone model Qwen2-VL-2B-Instruct (Wang et al., 2024a), and
 therefore matches the performance of the backbone itself. This approach aligns with concurrent

378 studies (Chen et al., 2025a; Lin et al., 2025), which also employ frozen backbones to fully exploit
 379 the pretrained understanding strength.
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381 6.2 ABLATION STUDIES 382

383 **Faster Convergence Rate of LaTtE-Flow.** Figure 4 illustrates the training dynamics of LaTtE-Flow
 384 compared to Vanilla. We observe that LaTtE-Flow
 385 exhibits a significantly faster convergence rate during
 386 training, reaching competitive image generation
 387 performance (lower FID) in fewer training steps. We
 388 attribute this favorable property of LaTtE-Flow to the
 389 layerwise timestep-expert architecture. As noted in
 390 prior work Balaji et al. (2022); Hang et al. (2023), the
 391 slow convergence of diffusion models is partially due to
 392 the conflicting optimization directions of different
 393 timesteps. Optimizing for timesteps that are close can
 394 benefit each other, while optimizing timesteps that are
 395 far away can interfere with each other. LaTtE-Flow’s
 396 layerwise timestep-expert architecture alleviates this challenge by distributing timesteps across different
 397 transformer layers.

398 **Impact of Varying Group Size.** We also investigate how
 399 the timestep-expert group size M affects the trade-off be-
 400 tween generation quality and inference efficiency. Speci-
 401 fically, we train LaTtE-Flow with group sizes $M \in \{4, 7, 14\}$,
 402 corresponding to partitioning the transformer layers into 7,
 403 4, and 2 expert groups, respectively. Figure 5 reports results
 404 at 120K training steps. We observe that larger group sizes
 405 consistently improve generation quality, as measured by FID,
 406 due to increased modeling capacity. However, this comes at
 407 the cost of reduced inference speed, since more layers are ex-
 408 ecuted per timestep. Both $M = 7$ and $M = 14$ achieve bet-
 409 ter generation quality and efficiency compared to the baseline
 410 Vanilla (Vanilla), which applies all 28 layers at every step.
 411 Thus, considering the trade-off between performance and ef-
 412 ficiency, we select $M = 7$ as the default group size in our main
 413 results in Table 4, which offers strong generation quality with
 414 substantial sampling speedups.

415 **Effect of Timestep-Conditioned
 416 Residual Attention.** To quantify
 417 the effect of timestep-conditioned
 418 residual attention, we compare
 419 LaTtE-Flow against a variant with
 420 the timestep-conditioned residual
 421 attention removed. As shown in Table 3, removing residual
 422 attention leads to a notable degradation
 423 across multiple metrics, highlighting the effectiveness of time-conditioned attention across layers.
 424 Adding timestep-conditioned residual attention does not introduce additional inference time cost.

425 **Effect of Sampling Steps and CFG.** Figure 6 shows the impact of varying the number of sam-
 426 pling steps and classifier-free guidance scale (CFG) on image generation quality. We observe that
 427 increasing the number of steps generally improves image generation quality, leading to lower FID
 428 and higher Inception Score. However, as the number of sampling steps surpasses 40, performance
 429 improvements become marginal. In general, higher CFG leads to better Inception Score, but for
 430 FID, once the CFG goes beyond 5, performance starts to decrease slightly.

431 **Timestep Condition in Residual Attention.** To better understand the role of timestep condition-
 432 ing in residual attention, we perform an in-depth analysis on LaTtE-Flow. Specifically, we first
 433 investigate how attention patterns evolve across transformer layers and sampling timesteps in base-
 434 line models. We quantify the sequential similarity between adjacent layers at each timestep using a

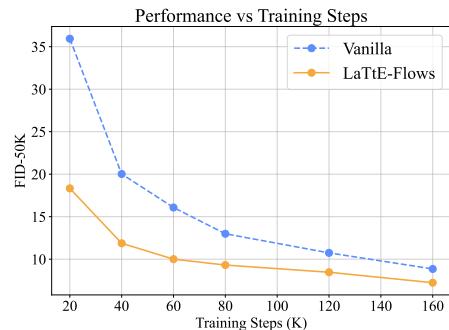


Figure 4: **Training dynamics of LaTtE-Flow vs. Vanilla.** FID on ImageNet 50K.

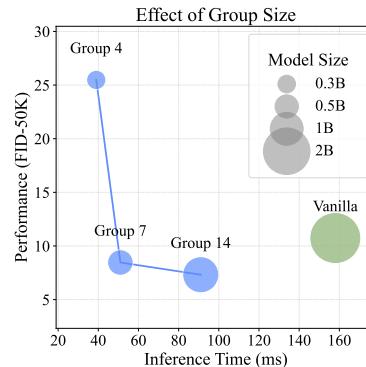
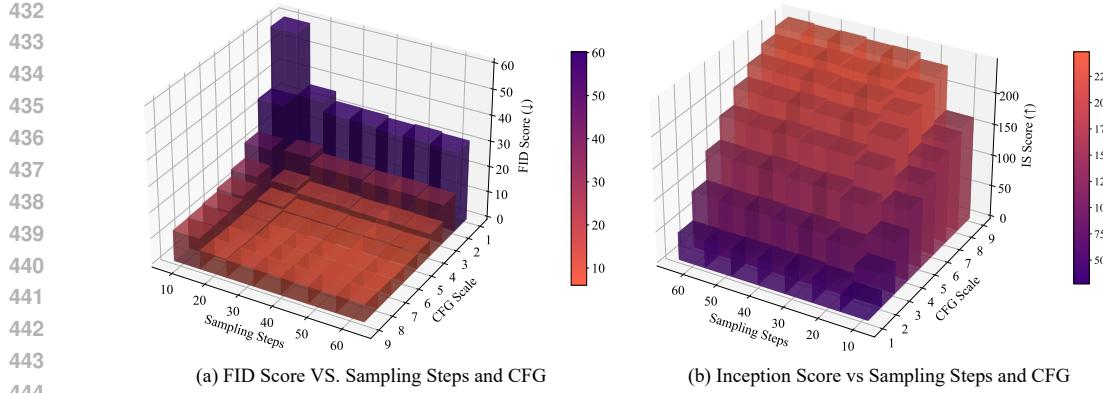
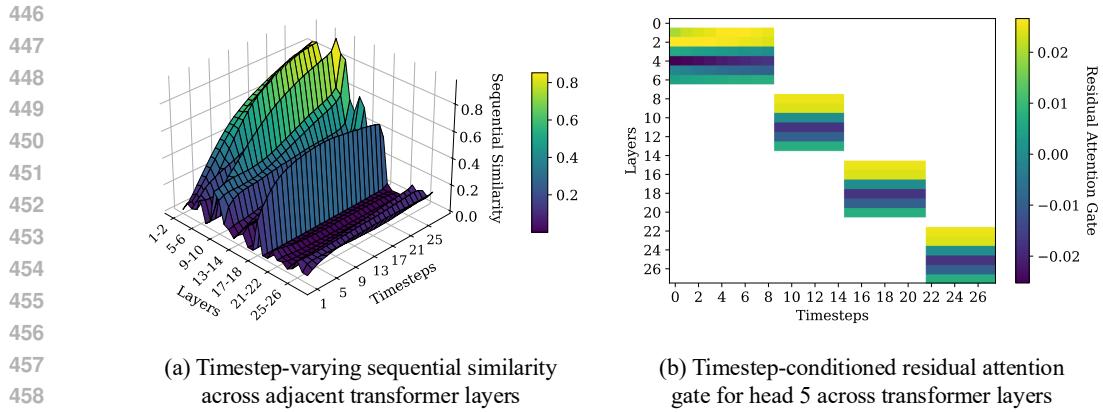


Figure 5: **Effect of group size in LaTtE-Flow.**

Table 3: **Effect of time-conditioned residual attention.**

Model	FID \downarrow	IS \uparrow	Pre \uparrow	Rec \uparrow
LaTtE-Flow	5.79	213.1	0.78	0.69
- w/o Residual Attention	8.26	157.0	0.75	0.61

Figure 6: **Impact of # sampling steps and CFG strength on Inception Score and FID.**Figure 7: **Timestep-conditioned residual attention analysis.** (a) Visualization of attention behavior in Vanilla and (b) learned residual gating patterns in LaTtE-Flow.

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total variation-based metric:

$$S(\mathbf{A}^l, \mathbf{A}^{l+1}) = 1 - \frac{1}{2} \sum_i \left| \text{Softmax}(\mathbf{A}_i^l) - \text{Softmax}(\mathbf{A}_i^{l+1}) \right|, \quad (7)$$

where $\text{Softmax}(\mathbf{A}_i^l)$ is the softmax-normalized i -th row of attention map \mathbf{A}^l . Higher values of S reflect greater similarity in image attention maps between successive layers.

Figure 7 (a) shows how sequential similarity in Vanilla evolves throughout the sampling process, averaged over 100 randomly selected samples. We observe that early in sampling, attention maps across layers show low similarity, but as generation progresses, especially in later timesteps, similarity increases, sometimes approaching 1.0 in early layers. This motivates using residual attention for efficient reuse, with dynamic gating needed to adapt to varying similarity patterns across timesteps. Figure 7 (b) shows timestep-conditioned residual attention gates in LaTtE-Flow, which modulate how much past-layer attention is reused. As seen across all heads (Figure 14), gating remains stable across timesteps within a head but varies between heads, indicating specialization. These results highlight the effectiveness of dynamic, head-specific residual attention in flow-matching generation.

7 CONCLUSION

In this work, we present Layerwise Timestep-Expert Flow-based Transformer (LaTtE-Flow), a novel architecture that improves the efficiency of diffusion/flow-based transformer within the unified model setting. LaTtE-Flow introduces two key novel architectural innovations: **Layerwise Timestep Experts**, which reduces sampling complexity by specializing transformer layers to distinct timestep intervals, and **Timestep-Conditioned Residual Attention**, which facilitates adaptive reuse and refinement of attention structures across layers. Extensive experimental evaluations demonstrate that LaTtE-Flow not only achieves strong multimodal understanding and image generation performance, but also achieves around 6x faster inference compared to existing unified models.

486 REPRODUCIBILITY STATEMENT
487488 We will fully release the source code and the trained model weights to facilitate reproducibility.
489 Detailed implementation settings for both training and evaluation are provided in Section 5, with
490 additional specifications included in Appendix C.
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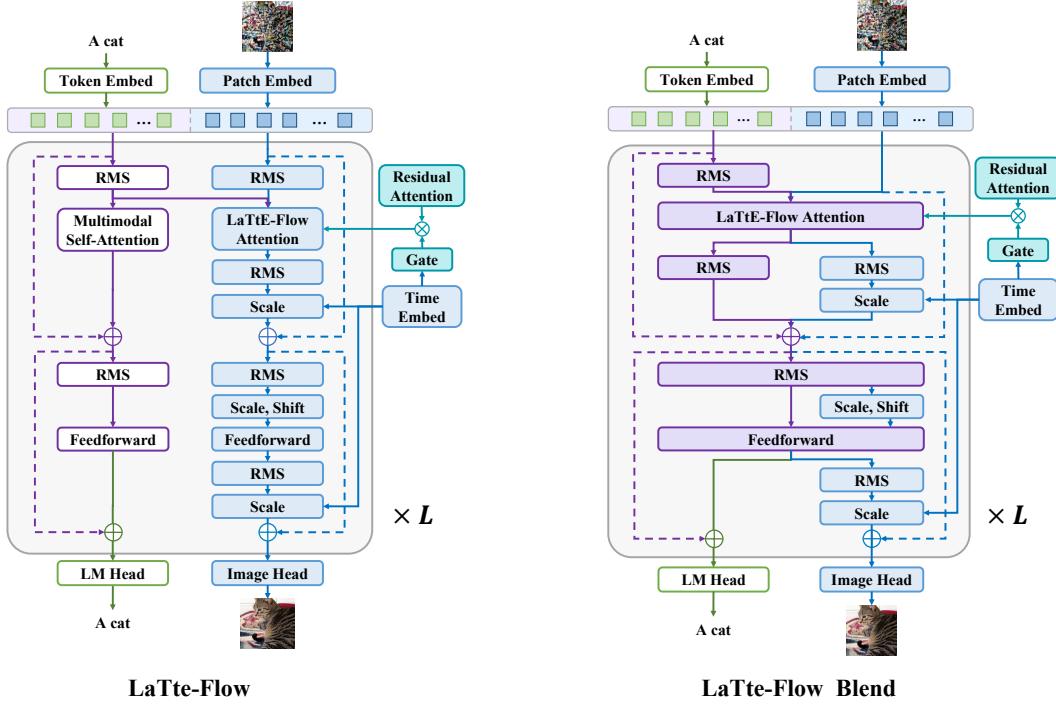
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702 A LATTE-FLOW BLEND
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729730 Figure 8: **LaTtE-Flow** overall architecture.
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730 To demonstrate that LaTtE-Flow is not tied to a specific flow-matching architecture, we also introduce
731 **LaTtE-Flow Blend** and apply our method on the Blend architecture as well. Figure 8 shows
732 that LaTtE-Flow Blend unifies the image generation and understanding components through a par-
733 tially shared transformer layer. Here, each layer consists of task-specific submodules with separate
734 parameters for generation and understanding, and a set of shared submodules that are used by both
735 tasks. This design enables tighter fusion between generation and understanding signals, facilitating
736 more effective information exchange while maintaining flexibility to specialize for each modality.

737 We also construct the baseline model Vanilla Blend, which matches the architectures of LaTtE-Flow
738 Blend, but excludes both the Layerwise Timestep Experts and Timestep-Conditioned Residual At-
739 tention mechanisms, allowing us to directly evaluate the effectiveness of these proposed mechanisms
740 on different architecture. The Vanilla Blend baseline unified generation and understanding computa-
741 tions within shared layers, akin to the design of Transfusion (Zhou et al., 2025). And we perform a
742 full parameter fine-tuning for Vanilla Blend and LaTtE-Flow Blend.

743 Table 4 reports quantitative comparison between Vanilla Blend, LaTtE-Flow Blend, recent unified
744 models, and leading image generation models. We show that both LaTtE-Flow variants outperform
745 their respective baselines, Vanilla Blend and Vanilla, which are conceptually similar to Transfu-
746 sion Zhou et al. (2025) and LMFusion Shi et al. (2024), with much fewer activated parameters per
747 flow-matching step and 3 to 4× faster inference speed.

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749 B LATTE-FLOW ATTENTION MODULE
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752 Figure 9 illustrates the architecture of the LaTtE-Flow Attention module. Our framework applies
753 3D Rotary Positional Embeddings (RoPE) (Su et al., 2024) from the pretrained VLM to multimodal
754 hidden states and uses a new 2D Rotary Positional Embeddings to the generative image tokens.
755 We adopt bi-directional attention on generative image tokens, and all generative image tokens are
allowed to attend to previous multimodal tokens.

756 Table 4: **Comparison of generative models** across FID, IS, Precision, Recall, parameters, steps, and
 757 inference time on ImageNet-50K. For LaTtE-Flow, we report the number of parameters activated per
 758 timestep, given that it has a timestep-expert architecture where only a subset of layers is used at each
 759 step. Rel. Time: inference time relative to LaTtE-Flow. \dagger : taken from MaskGIT (Chang et al., 2022)

	Model	FID \downarrow	IS \uparrow	Pre \uparrow	Rec \uparrow	#Params	#Step	Time (s / img)	Rel. Time
Diffusion Models	ADM (Dhariwal & Nichol, 2021)	10.94	101.0	0.69	0.63	554M	250	9.677	168
	CDM (Ho et al., 2022)	4.88	158.7	—	—	—	8100	—	—
	LDM-4-G (Rombach et al., 2022)	3.60	247.7	—	—	400M	250	—	—
	DiT-L/2 (Peebles & Xie, 2023)	5.02	167.2	0.75	0.57	458M	250	1.786	31
	DiT-XL/2 (Peebles & Xie, 2023)	2.27	278.2	0.83	0.57	675M	250	2.592	45
Masked Models	MaskGIT (Chang et al., 2022)	6.18	182.1	0.80	0.51	227M	8	0.029	0.5
	MAGE (Li et al., 2023a)	6.93	195.8	—	—	230M	—	—	—
AR Models	VQVAE-2 † (Razavi et al., 2019)	31.11	~45	0.36	0.57	13.5B	5120	—	—
	VQGAN † (Esser et al., 2021)	18.65	80.4	0.78	0.26	227M	256	1.094	19
	VQGAN (Esser et al., 2021)	15.78	74.3	—	—	1.4B	256	1.382	24
	ViT-VQGAN (Yu et al., 2022)	4.17	175.1	—	—	1.7B	1024	1.382	24
	RQTran. (Lee et al., 2022)	7.55	134.0	—	—	3.8B	68	1.210	21
Unified Models	Show-o (Xie et al., 2025)	31.26	98.7	0.55	0.69	1.3B	50	2.493	48
	Janus Pro (Chen et al., 2025c)	23.68	105.2	0.58	0.49	1.5B	576	0.311	6
	Vanilla Blend (Ours)	6.12	193.7	0.78	0.69	2.0B	40	0.185	4
	LaTtE-Flow Blend (Ours)	6.03	193.9	0.77	0.68	500M	40	0.061	1
	Vanilla (Ours)	6.33	192.4	0.80	0.67	2.0B	40	0.158	3
	LaTtE-Flow (Ours)	5.79	213.1	0.78	0.69	500M	40	0.052	1

LaTtE-Flow Attention

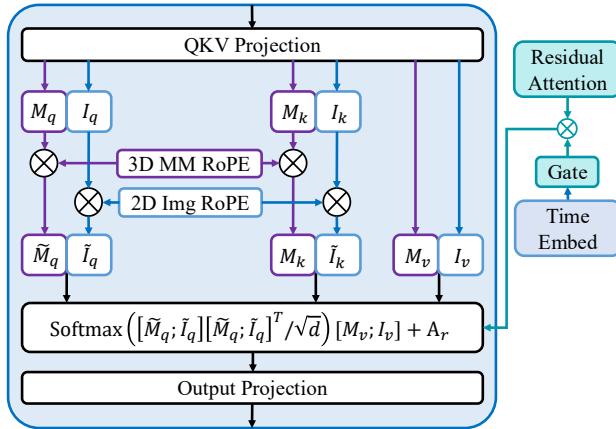


Figure 9: **LaTtE-Flow Attention**

C IMPLEMENTATION DETAILS

797 **Timestep Distribution.** To enable Layerwise Timestep Experts, LaTtE-Flow partitions the model
 798 into $K = 4$ non-overlapping layer groups, each containing $M = 7$ consecutive layers for the final
 799 results. These groups are designed to operate over distinct intervals of the flow-matching timesteps.
 800 During training, we use $T = 1000$ flow-matching steps, which are initially divided uniformly into
 801 four intervals: $[1000.0, 750.25]$, $[750.25, 500.50]$, $[500.50, 250.75]$, and $[250.75, 0]$. To encour-
 802 age robustness near interval boundaries and promote smooth transitions across groups, we introduce
 803 a 100-step overlap between adjacent timestep intervals during training. This overlap allows bound-
 804 ary timesteps to be seen by multiple layer groups, improving generalization. Specifically, layers 1
 805 through 7 are assigned to the timestep interval $[1000, 700]$, layers 8 through 14 cover $[700, 450]$,
 806 layers 15 through 21 operate on $[450, 200]$, and layers 22 through 28 handle the final interval
 807 $[200, 0]$. Each group is trained exclusively on its assigned range according to Eq. (3), enabling it to
 808 specialize in the velocity prediction of that particular segment of the flow-matching timestep interval.

809 At inference time, we disable overlaps to maintain strict partitioning of timestep intervals. Conse-
 810 quently, at each denoising step, only the corresponding expert layer group is activated, requiring just

810 $M = 7$ layers per inference step. This contrasts favorably with standard diffusion or flow-matching
 811 models that activate all $L = 28$ layers at every step, significantly enhancing generation efficiency.
 812

813 **Training and Evaluation Details.** We train all model variants on eight H200 for approximately
 814 four days. During training, following previous approaches, we employ classifier-free guidance (Ho
 815 & Salimans, 2022) to guide the sampling process for better sampling quality by amplifying the
 816 difference between conditional and unconditional generation with the guidance scale > 1 . During
 817 training, we randomly drop the multimodal condition with probability 10% to facilitate uncondi-
 818 tional prediction.

819 For evaluation, each model generates 50 images for each of 1,000 classes in ImageNet with 40 sam-
 820 pling steps and classifier-free guidance (CFG) of 5 based on our ablation study in Section 6.2. We
 821 report FID and Inception Score of 50K generated images against 50K real images from the Ima-
 822 geNet validation split. Following previous convention Peebles & Xie (2023), we compute Precision
 823 and Recall using 1,000 generated images. All scores are calculated using standard implementa-
 824 tions from torch-fidelity¹.

826 D USER STUDY

827 To complement the automated metrics and further assess the generative quality of LaTtE-Flow, we
 828 conduct a human preference study comparing our model against two recent unified model baselines,
 829 Janus Pro (Chen et al., 2025c) and Show-o (Xie et al., 2025). We randomly sample 50 class prompts
 830 from ImageNet and generate images for each prompt using all three models. For each prompt, we
 831 present the three corresponding images to human evaluators in randomized order to avoid positional
 832 bias. We recruit 10 annotators and instruct them to select the image they prefer, with explicit guid-
 833 ance to evaluate along two axes: (1) *photo-realism*, and (2) *semantic accuracy* with respect to the
 834 prompt. The full annotation guideline is:

835 Please follow the instructions below when evaluating images:

836 Please do not rely solely on overall image aesthetic quality (e.g.,
 837 style, beauty, artistic appeal) when determining preference. You should
 838 also pay attention to photo-realism, as ImageNet-1k consists of photo-
 839 realistic images.

840 In addition, a model may generate a visually impressive image that is
 841 semantically incorrect. Please carefully verify that the main object or
 842 animal in the image matches the caption. Check for correct species and
 843 object identity as described on the left.

844 Your evaluation should be based primarily on:

845 1. Photo-realism
 846 2. Semantic accuracy (whether the visual content truly corresponds to
 847 the caption)

848 For each row in the table, you will see three images generated by
 849 different models for the same caption.

850 Please rank the images (1 = best, 3 = worst).

851 You may assign ties if multiple images are equally good or equally bad.
 852 For example: 1, 1, 2 → two best images tie for rank 1.

853 Figure 10, reports the win, tie, and loss rates of LaTtE-Flow compared to the baselines. LaTtE-
 854 Flow is preferred to Janus Pro in 71.4% of cases (with 8.6% ties and 19.6% losses) and preferred to
 855 Show-o in 63.4% of cases (with 5.0% ties and 31.4% losses).

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¹<https://github.com/toshas/torch-fidelity>

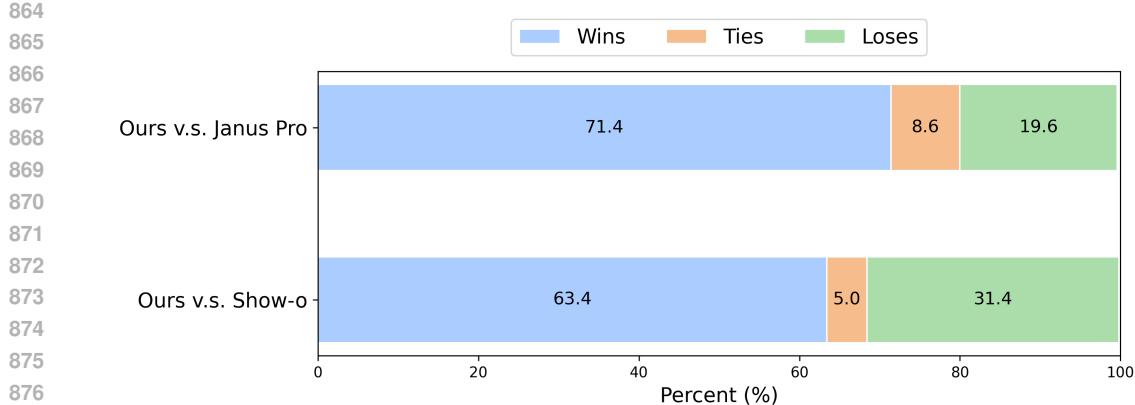


Figure 10: **Human preference study results.** We report pairwise win/tie/loss rates between LaTtE-Flow and each baseline.

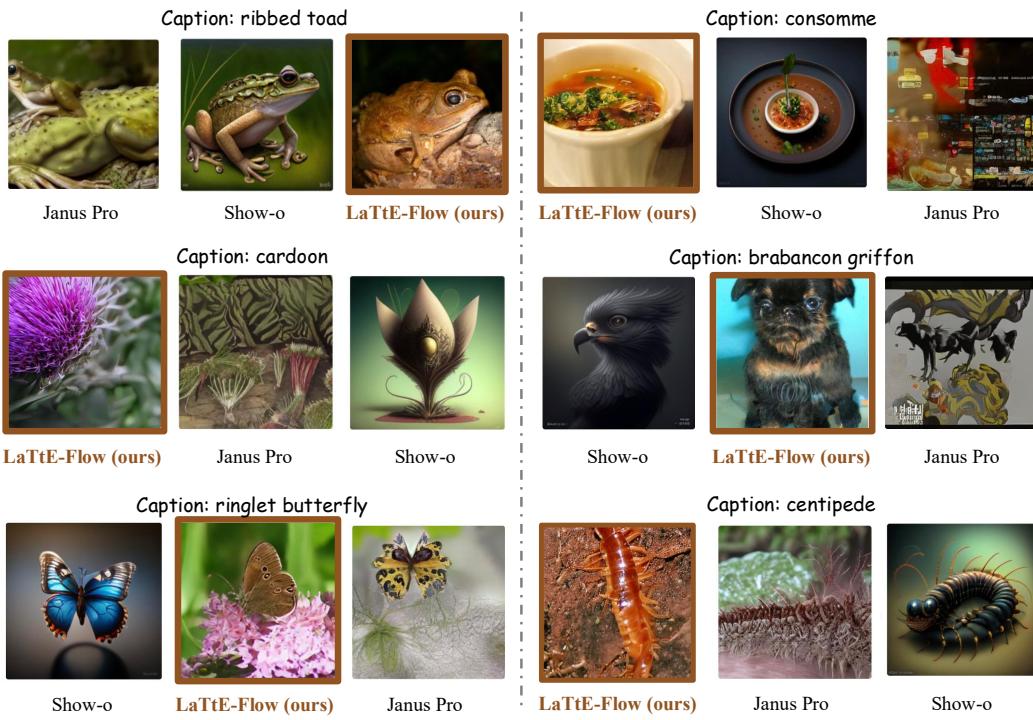


Figure 11: **Qualitative examples of user-study comparisons.** For visualization purposes, we display the model names below each image and highlight the output of LaTtE-Flow using a brown frame. Note that in the actual user study, all generated images were anonymized and unframed to avoid revealing model identity or introducing positional bias.

Moreover, Figure 11 presents several qualitative comparison examples used in the study. As shown, Show-o sometimes produces visually appealing images but fails to align with the given prompt. Janus Pro, on the other hand, tends to generate images in which the target object loses structural integrity. In contrast, LaTtE-Flow is able to produce images that are both photo-realistic and semantically faithful to the prompt.

E QUALITATIVE RESULTS

Figure 12 shows the qualitative results of sampled 256×256 images by LaTtE-Flow.



Figure 12: Generated 256×256 samples by LaTtE-Flow Couple trained on ImageNet.

F TIMESTEP-CONDITIONED RESIDUAL ATTENTION

Following the experimental setup in Section 6.2, we also perform an in-depth analysis on the LaTtE-Flow Blend variant. Figure 13 (a) shows how this sequential similarity across adjacent layers evolves over the sampling timesteps. The plot shows the mean similarity computed across 100 randomly sampled examples. We observe that for most of the adjacent layers, the sequential similarity is relatively low at early timesteps, and gradually increases as the timestep progresses, particularly in early layers, where the similarity rises and approaches 1.0. However, the observed similarity pattern varies significantly across timesteps and layers, motivating the need for a timestep-conditioned gating strategy of residual attention flows.

In Figure 13 (b), we visualize the learned residual attention gating values for head 11 within LaTtE-Flow Blend. These gates are dynamically modulated by timestep embeddings and control the degree to which residual attention from the previous layer is incorporated into the current layer’s computation. To further understand the role of residual attention across heads, Figure 15 displays the gating values for all 12 heads in LaTtE-Flow Blend. We observe that gating remains relatively stable across timesteps within a specific head, but the patterns differ notably among different heads. A similar trend is also observed in the LaTtE-Flow variant (Figure 14), where head-specific gating patterns reflect different behaviors. In summary, these results validate the design of timestep-conditioned, head-specific residual attention. The gating mechanism enables adaptive reuse of earlier attention.

G THE USE OF LARGE LANGUAGE MODELS

In preparing this manuscript, we mainly used large language models (LLMs) as an auxiliary tool for polishing the writing. Specifically, the models were employed to improve sentence fluency, correct grammar errors, and refine clarity of expression. They were not involved in research ideation, experimental design, analysis, or substantive content generation.

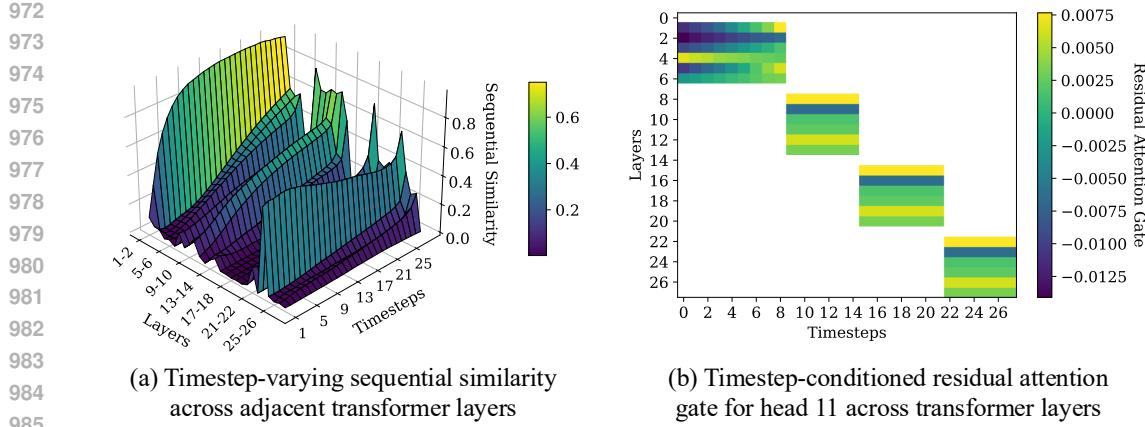


Figure 13: **Visualization of attention in Baseline Blend and LaTtE-Flow Blend.** (a) Sequential similarity between adjacent layers increases over timesteps, particularly in early layers. (b) Residual attention gating in LaTtE-Flow Blend (head 11) shows relatively consistent gating values across timesteps within the same head.

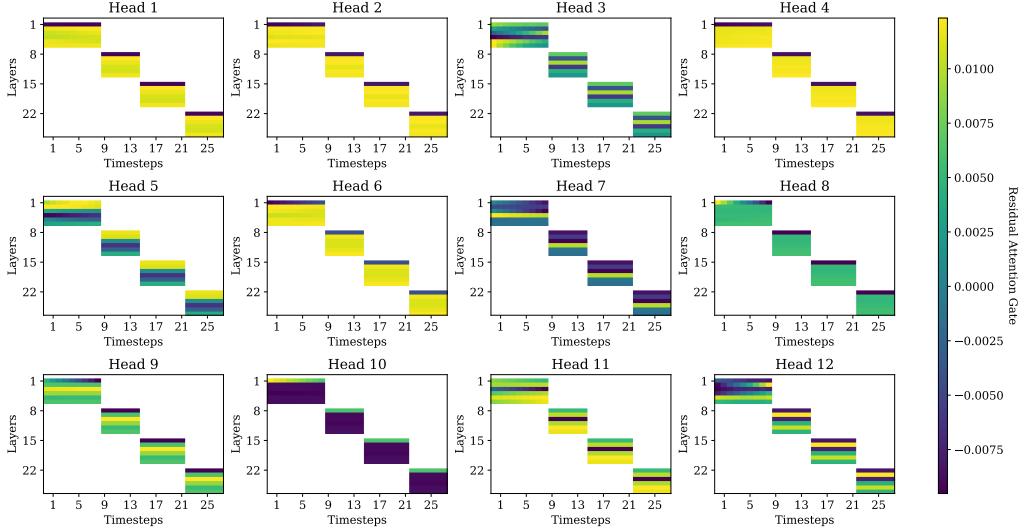


Figure 14: **Timestep-conditioned residual attention gates across transformer layer in LaTtE-Flow.** White regions indicate positions without gating values since residual attention is applied only within predefined layer groups. Notably, different heads exhibit distinct gating dynamics, with some emphasizing earlier timesteps, while others modulate more strongly in later layers, suggesting head-specific specialization in residual attention.

H IMPACT STATEMENT

This work advances the field of unified multimodal modeling by introducing LaTtE-Flow, an architecture that effectively combines image understanding and generation within a single, efficient framework. By leveraging pretrained vision-language models and introducing novel architectural mechanisms, Layerwise Timestep Experts and Timestep-Conditioned Residual Attention, LaTtE-Flow achieves strong performance with significantly improved inference speed. The proposed model has a potential impact in both academic and practical settings, as a scalable solution for building efficient, unified multimodal foundation models. It enables more efficient deployment of multimodal systems in resource-constrained environments, such as mobile devices or real-time applications, while maintaining high performance. While LaTtE-Flow improves performance and efficiency, it inherits the biases of its pretrained vision-language foundation and may generate misleading or in-

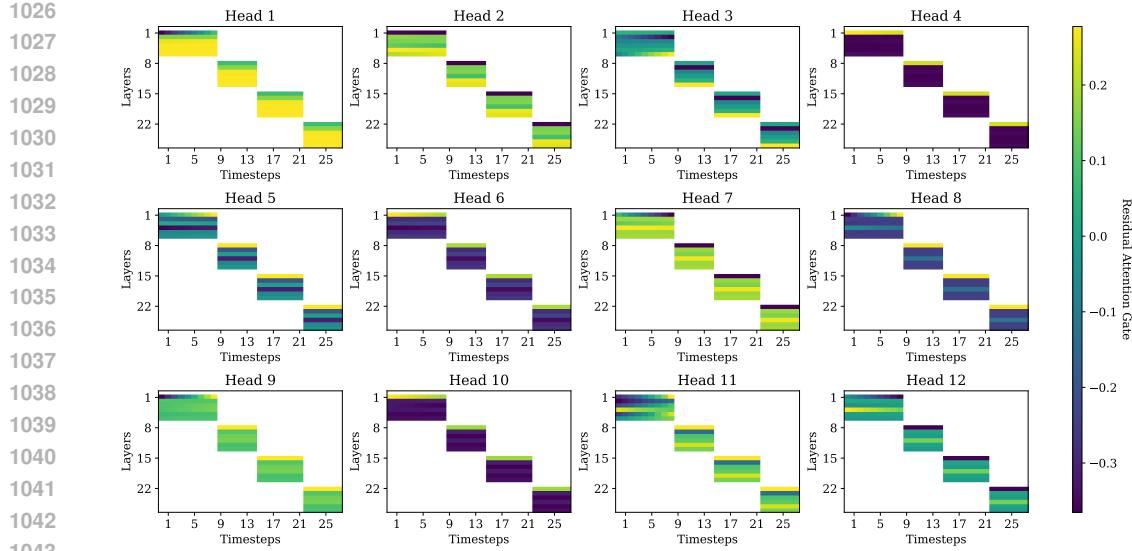


Figure 15: **Timestep-conditioned residual attention gates across transformer layer in LaTtE-Flow Blend.** White regions indicate positions without gating values since residual attention is applied only within predefined layer groups. Notably, different heads exhibit distinct gating dynamics, with some emphasizing earlier timesteps, while others modulate more strongly in later layers, suggesting head-specific specialization in residual attention.

appropriate outputs if not properly constrained. Careful evaluation and mitigation of such risks are important for downstream deployment.

I LIMITATIONS

Although LaTtE-Flow achieves substantial improvements in sampling efficiency with strong results in multimodal understanding and generation tasks, several limitations remain. First, our experiments involved training LaTtE-Flow for only 240K optimization steps, significantly fewer than existing unified multimodal models. Extending the training duration could potentially enhance the model’s performance further. Second, while our uniform timestep distribution with overlapping intervals proved effective, the optimal timestep distributions or layer partitioning strategies remain an open problem. Future work should systematically explore and optimize timestep partitioning strategies.