

# SEM: REINFORCEMENT LEARNING FOR SEARCH-EFFICIENT LARGE LANGUAGE MODELS

Anonymous ACL submission

## Abstract

Recent advancements in Large Language Models (LLMs) have demonstrated their capabilities not only in reasoning but also in invoking external tools, particularly search engines. However, teaching models to discern when to invoke search and when to rely on their internal knowledge remains a significant challenge. Existing reinforcement learning approaches often lead to redundant search behaviors, resulting in inefficiencies and over-cost. In this paper, we propose *SEM*, a novel post-training reinforcement learning framework that explicitly trains LLMs to optimize search usage. By constructing a balanced dataset combining MuSiQue and MMLU, we create scenarios where the model must learn to distinguish between questions it can answer directly and those requiring external retrieval. We design a structured reasoning template and employ Group Relative Policy Optimization (GRPO) to post-train the model’s search behaviors. Our reward function encourages accurate answering without unnecessary search while promoting effective retrieval when needed. Experimental results demonstrate that our method significantly reduces redundant search operations while maintaining or improving answer accuracy across multiple challenging benchmarks. This framework advances the model’s reasoning efficiency and extends its capability to judiciously leverage external knowledge.

## 1 Introduction

Large Language Models (LLMs) have increasingly shown that incorporating extended reasoning processes can significantly enhance their performance on complex tasks (Plaat et al., 2024; Xu et al., 2025). Beyond their reasoning capabilities, LLMs have also demonstrated a surprising aptitude for tool invocation (Shen, 2024; Qin et al., 2025; Yang et al., 2023b; Qiao et al., 2024). By explicitly instructing the model through prompts on when and how to invoke external tools, it becomes capable of

performing tasks beyond the limits of pure linguistic reasoning.

Among various tools, the search functionality stands out as particularly essential (OpenAI, 2025). When confronted with uncertain or unfamiliar questions, models can leverage search interfaces to retrieve relevant information, subsequently using the acquired data to generate more accurate and contextually precise responses.

Teaching models to effectively utilize search functions has presented significant challenges. The most straightforward method involves embedding explicit instructions within the context prompts (Trivedi et al., 2023; Shao et al., 2023; Li et al., 2025). If a model has robust contextual understanding, it can efficiently learn and apply these instructions, invoking appropriate tools when necessary. However, models frequently encounter difficulties in mastering sophisticated search behaviors, particularly in recognizing errors from initial searches and initiating subsequent searches—an issue commonly observed during iterative search interactions.

Previous research has illustrated the potential of reinforcement learning in training models to optimize their search behaviors (Chen et al., 2025; Feng et al., 2025; Zheng et al., 2025). By incorporating reward mechanisms tied to the efficacy of searches, models progressively enhance their understanding and utilization of search tools. Nonetheless, this approach has noticeable limitations, notably that models often execute searches unnecessarily, irrespective of the actual need.

As demonstrated in Table 3, even for a trivial question like “1+1=?”, the model redundantly performs multiple unnecessary searches, such as queries on “the basic principle of addition.” Clearly, there is a pressing need to optimize how models discern when a search is truly necessary, preventing wasteful use of resources and ensuring efficiency in their reasoning processes.

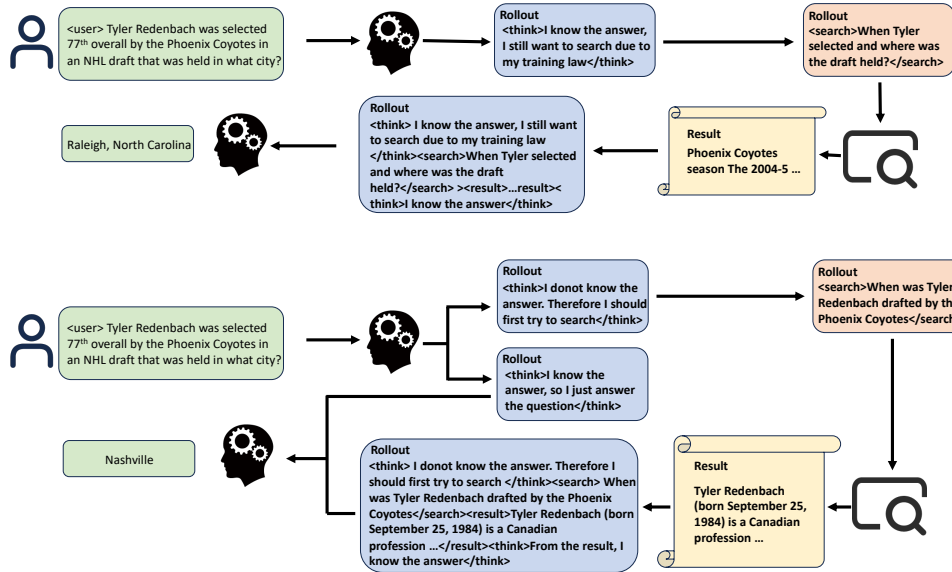


Figure 1: Comparison of the previous method and *SEM*.

## 1.1 Our Contribution

Addressing these challenges, we introduce a novel post-training reinforcement learning framework, *SEM*, designed specifically to teach models to distinguish when to invoke search and when it is unnecessary. Specifically, if the model is confident in its understanding of a question, it directly outputs the answer without invoking search tools. Conversely, if the model is uncertain, it will initiate a search to acquire relevant context, thereby enhancing its comprehension and response accuracy.

To equip the model with effective search-awareness, we construct a balanced dataset comprising two equal portions: one in which the model already knows the correct answers and one in which it does not. During training, we require the model to generate its responses using explicit `<think>` and `<answer>` annotations. Whenever the model’s initial `<answer>` is correct, we impose a penalty on any subsequent attempt to invoke the search tool. In contrast, if the initial `<answer>` is incorrect, we provide a positive reward for issuing a `<search>` query. In this latter scenario, the model is expected first to emit a `<search>` request, retrieve relevant information, and then produce a refined `<answer>` based on the newly acquired knowledge.

This carefully structured reinforcement pipeline enables the model to progressively sharpen its judgment on the necessity of searches, significantly reducing redundant actions and enhancing response precision. Extensive evaluations affirm that our proposed framework substantially improves the

model’s efficiency and effectiveness, empowering it to leverage search tools optimally, especially in complex and uncertain scenarios.

**Implication.** The proposed *SEM* significantly enhances the efficiency and accuracy of LLMs in utilizing external search tools. By explicitly training models to discern when external retrieval is necessary, this approach substantially reduces redundant search behaviors, thereby optimizing resource usage. Moreover, equipping models with robust search-awareness extends their reasoning capabilities, enabling them to handle a broader range of complex and uncertain questions effectively. This advancement not only improves the practical applicability of LLMs in real-world scenarios but also sets a foundation for more sophisticated integrations of external tools, paving the way for future developments in interactive and context-aware AI systems.

## 2 Method

To effectively integrate external search capabilities into the model’s intrinsic reasoning mechanisms, we employ reinforcement learning to post-train the base model. The comprehensive methodology is illustrated in Figure 1.

### 2.1 Dataset Preparation

The primary goal of *SEM* is to equip the model with the ability to make intelligent use of external search tools in order to improve the accuracy and relevance of its responses to users’ queries. Rather

Table 1: Performance on HotpotQA and MuSiQue.

Dataset	Model	EM	LJ	SR
HotpotQA	<i>7B-Instruct</i>			
	Naive RAG	18.01	47.51	88.52%
	ReSearch	21.75	32.06	0.08%
	<i>SEM</i>	35.84	61.67	97.54%
	<i>14B-Instruct</i>			
	Naive RAG	35.11	59.55	87.66%
	ReSearch	33.29	52.01	100.00%
	<i>SEM</i>	40.42	58.43	98.77%
	MuSiQue	<i>7B-Instruct</i>		
Naive RAG		7.19	26.69	90.57%
ReSearch		6.08	11.67	0.12%
<i>SEM</i>		15.59	36.41	97.35%
<i>14B-Instruct</i>				
Naive RAG		13.52	30.74	82.33%
ReSearch		14.43	29.42	100.00%
<i>SEM</i>		20.56	32.28	97.10%

than relying solely on its internal knowledge, the model should learn when to retrieve additional information through search and how to incorporate the retrieved content into its final answer effectively.

To develop this capability, the first critical step is to construct a training dataset that explicitly reflects the need for such behavior. Specifically, we aim to provide a clear distinction between questions that the model is likely to answer correctly using its existing knowledge and those for which it lacks sufficient information and would benefit from a search.

To this end, we combine two complementary datasets—MuSiQue (Trivedi et al., 2022) and MMLU (Hendrycks et al., 2021)—to form the training corpus. MuSiQue primarily consists of multi-hop, fact-based questions that often go beyond the model’s pretraining knowledge, making them ideal candidates for demonstrating the value of search. In contrast, MMLU includes a broad range of academic and professional exam questions that are generally well-covered in existing training corpora, and thus, are typically answerable without search.

By integrating these two datasets, we establish a balanced training distribution that includes both “known” and “unknown” questions. This balanced composition enables us to design a reinforcement learning framework where the model is rewarded

differently based on context: it receives direct positive feedback for answering known questions correctly without invoking search, while it is incentivized to use search strategically in cases where its initial response is insufficient or incorrect.

This approach not only encourages the model to recognize its knowledge boundaries but also helps it develop a decision-making process around when and how to invoke search. Over time, the model learns to optimize for both answer quality and computational efficiency by selectively engaging the search module only when necessary.

## 2.2 Reward Policy

We implement a carefully structured reward policy to teach the model effective search reasoning, utilizing the Group Relative Policy Optimization (GRPO) framework for optimization.

**Group Relative Policy Optimization (Shao et al., 2024).** To effectively teach the model when and how to utilize external tools such as search engines, we adopt a Group Relative Policy Optimization (GRPO) framework. Instead of applying a uniform reward across all trajectories, GRPO considers the relative quality of model outputs within the same query group. This encourages the model to produce the best possible reasoning chain for a given input, even if the final answer is correct in multiple cases.

**Reward Modeling.** Our reward function is de-

Table 2: Performance on MMLU and GSM8K.

Dataset	Model	EM	SR
MMLU	<i>7B-Instruct</i>		
	Naive RAG	12.48	47.98%
	ReSearch	69.84	0.00%
	<i>SEM</i>	70.88	1.77%
	<i>14B-Instruct</i>		
	Naive RAG	70.49	11.74%
ReSearch	75.16	31.43%	
<i>SEM</i>	75.62	0.11%	
GSM8K	<i>7B-Instruct</i>		
	Naive RAG	12.48	61.56%
	ReSearch	82.63	0.00%
	<i>SEM</i>	71.79	14.63%
	<i>14B-Instruct</i>		
	Naive RAG	83.93	14.71%
ReSearch	50.41	55.19%	
<i>SEM</i>	79.37	0.76%	

signed to simultaneously encourage correct reasoning without unnecessary tool invocation and incentivize effective search usage when required. Concretely, the model is rewarded for: (1) correctly predicting the answer without relying on search when its internal knowledge suffices, (2) using search judiciously when the question is beyond its knowledge scope, and (3) adhering to a strict response format that includes `<think>`, `<answer>`, `<search>`, `<result>` tags in proper order. We show the reward formula in Equation 1.

Specifically, we first extract all answers enclosed in the `<answer>` tag and evaluate their correctness using an F1 score based on token-level overlap with the ground truth. If the first answer achieves a high F1 score (above a predefined threshold), but the model still invokes search or produces redundant reasoning steps, it is penalized for unnecessary exploration. Otherwise, when the first answer is incorrect, the model must engage in search and generate a second answer, which is then evaluated for correctness. Invalid formatting or improper tag ordering results in zero reward.

$$\mathcal{R} = f \left[ \mathbf{1}\{F_1(a_1) \geq \tau \wedge s = 0 \wedge t = 1\} F_1(a_1) + \mathbf{1}\{F_1(a_1) < \tau \wedge u = 1\} F_1(a_2) \right]. \quad (1)$$

where

$f \in \{0, 1\}$ ,	valid structure indicator,	229
$s \in \{0, 1\}$ ,	search-invoked indicator,	230
$t \in \{0, 1\}$ ,	single think/answer indicator,	231
$u \in \{0, 1\}$ ,	valid search–result format indicator,	232
$\tau \in \mathbb{R}$ ,	confidence threshold,	233
$\mathbf{1}\{\cdot\}$	indicator function.	234

**Rollout with Search.** During rollout, the model generates its complete reasoning trajectory in a structured template that includes optional search. The search invocation is treated as an intermediate sub-action between two phases of reasoning. If a search is triggered, the model must produce a `<search>` query, followed by the `<result>` retrieved from the external source, and finally update its belief state before issuing the final `<answer>`. This design allows us to explicitly assess the impact of search and isolate its contribution to the accuracy of the final output.

### 2.3 Training Template

To standardize the reasoning and search process, we define a consistent response format used throughout training. Each model output follows the template:

`<think>` initial reasoning `</think>`

```

253 <answer> preliminary answer </answer>
254 <search> search query (if any) </search>
255 <result> retrieved result </result>
256 <think>
257   updated reasoning based on retrieved info
258 </think>
259 <answer> final answer </answer>

```

This structured format allows robust parsing and evaluation during reward computation. It also supports modular supervision, enabling us to provide targeted feedback on both the reasoning quality and the utility of search. Models are trained to optimize for both accuracy and minimal, justified usage of external tools, promoting a balance between confidence and curiosity.

### 3 Experiments

#### 3.1 Experimental Setup

**Datasets.** As we have stated in [Section 2.1](#), to enable the model to learn when it knows the answer and when it does not, we build the training dataset combining MuSiQue and MMLU. Specifically, most of the questions in MuSiQue are unfamiliar to the model, and the use of retrieval-augmented generation (RAG) ([Lewis et al., 2020](#); [Asai et al., 2024](#); [Yoran et al., 2024](#)) significantly improves its ability to answer these questions. In contrast, the questions in MMLU are generally within the model’s existing knowledge, making an external search unnecessary.

After training, we evaluate the model on MuSiQue ([Trivedi et al., 2022](#)) and HotpotQA ([Yang et al., 2018](#)), where the questions are challenging for LLMs, as well as on MMLU ([Hendrycks et al., 2021](#)) and GSM8k ([Cobbe et al., 2021](#)), which consists of logic math problems that typically do not require search.

**Metrics.** We consider three metrics: Exact Match(EM), LLM as a Judger(LJ), and Search Ratio(SR) to measure the results of the trained model. We compute the EM by measuring the percentage of examples for which the model’s final answer exactly matches one of the ground-truth answers. However, EM metric is too hard to measure the accuracy of the model answer due to the fact that sometimes, the model’s answer is right but only a few words are different from the ground truth. In this case, we also use LLMs to determine whether the answer is correct or not. We take advantage

of deepseek-671B AWQ ([DeepSeek-AI, 2025](#)) as a judge. Note that for datasets like MMLU or GSM8k, there is no need to use LJ as the model can always answer the exact right number or choices from the given options. Moreover, we also consider the SR as one of the metrics. We emphasize that in different cases, the SR should be different. For datasets like MuSiQue and HotpotQA, a higher SR is better as the questions are unknown for the models. For other datasets like MMLU and GSM8k, the lower SR is better due to the fact that these questions are all logical reasoning questions that do not rely on external knowledge but the internal ability of the model.

**Implementation.** We implement our training framework based on ReSearch ([Chen et al., 2025](#)), Verl ([Sheng et al., 2025](#)), and FlashRAG ([Jin et al., 2024](#)) Note that we train the model for only 200 steps because, in the reinforcement learning setup, this number of updates is already sufficient to observe significant gains in performance. We retrieve the information from the wiki18-100w. We take advantage of Qwen models ([Yang et al., 2024](#)) as our base models. We use 8 A100 and set the batch size as 8.

#### 3.2 Main Results

We present the performance results of our experiments in [Table 1](#) and [Table 2](#). It is important to note that our ReSearch results differ from the original paper due to discrepancies in training datasets.

As demonstrated in the table, our proposed *SEM* consistently demonstrates superior performance across all evaluated benchmarks. On the HotpotQA dataset, our Qwen2.5-7B-Instruct model trained under *SEM* achieves an Exact Match (EM) score of 35.84, significantly outperforming the Naive RAG approach, which attains an EM of only 18.01. This improvement indicates that our reinforcement learning (RL) framework effectively teaches the model when and how to perform external searches. Similar trends are observed on MuSiQue, where the EM score for our 7B-Instruct model (15.59) markedly surpasses the Naive RAG’s 7.19, reinforcing the effectiveness of our search-optimized training.

For logic-based datasets such as MMLU, our method also excels at guiding the model to recognize when internal knowledge suffices, thereby avoiding unnecessary searches. Specifically, the search ratio for our Qwen2.5-7B-Instruct model

Table 3: Case Studys for known Questions.

Questions	1+1=?
<b>ReSearch</b>	<p>&lt;think&gt; This is a straightforward mathematical question. I will first check if there is any need to search for information to solve this problem.&lt;/think&gt;&lt;search&gt; search query: What is the basic principle of addition in mathematics? &lt;/search&gt;&lt;result&gt;some result here&lt;/result&gt;&lt;think&gt; The information provided is about the rule of sum in combinatorics, which is not directly related to the question. However, the basic principle of addition is clearly stated in the arithmetic section. Since the question is about 1+1, I can directly solve this using the basic principle of addition.&lt;/think&gt;&lt;search&gt; search query: What is 1+1 in mathematics? &lt;/search&gt;&lt;result&gt;some result here&lt;/result&gt;&lt;think&gt; The information provided is about the concept of 1+1 in the context of infinite series and other mathematical contexts, but the question is asking for the simplest form of 1+1. I can directly use the basic principle of addition to solve this.&lt;/think&gt;&lt;search&gt; search query: What is the result of 1+1 in basic arithmetic? &lt;/search&gt;&lt;result&gt;some result here&lt;/result&gt; &lt;think&gt; The information confirms that the simplest form of 1+1 in basic arithmetic is 2. I can now provide the answer.&lt;/think&gt;&lt;answer&gt; \boxed {2} &lt;/answer&gt;</p>
<b>SEM</b>	<p>&lt;think&gt;The question is asking for the sum of 1+1. This is a basic arithmetic operation.&lt;/think&gt; &lt;answer&gt;The answer is \boxed {2}.&lt;/answer&gt;</p>

on MMLU is impressively low at 1.77%, substantially less than that of both Naive RAG (47.98%). Note that the Qwen2.5-7B-Instruct model trained with ReSearch lacks the ability to perform search, resulting in a 0% SR. Remarkably, even without frequent search invocations, our model achieves a robust EM score of 70.88, whereas the Naive RAG model manages only 12.48. These results highlight the dual benefits of our proposed approach: enhancing search decision-making capabilities and significantly awakening the model’s intrinsic reasoning and teaching-following abilities.

Conversely, ReSearch exhibits relatively weaker performance under our experimental setup. This degradation is primarily due to the composition of our training dataset, which makes models trained with the ReSearch framework prone to gradient explosion. As a result, these models either excessively rely on search or fail to utilize it effectively, ultimately leading to lower accuracy compared to our method.

The GSM8K results further illustrate these dynamics. Note that the model is only trained on MMLU, which is totally different with the GSM8k. However, the model trained under SEM can still achieve great results without redundant search. For instance, Qwen2.5-7B-Instruct trained under SEM only invoke 0.76% search during the all queries. Moreover, the thinking process can still make the model maintain high accuracy on the math

problems as Qwen-2.5-14B-Instruct can achieve 79.37% EM, which is much higher than same model trained under ReSearch(50.41).

Overall, our results clearly indicate that the proposed SEM significantly enhances the model’s ability to discern when external information retrieval is beneficial, substantially improves its reasoning capabilities, and promotes adherence to structured response protocols.

### 3.3 Training Process

We present the training dynamics of our models in Figure 2 to illustrate the effectiveness of the proposed framework. The plotted curves represent the average F1 scores computed over 100 evaluation samples at every checkpoint, where an answer is considered correct if it achieves an F1 score of 1.0. As shown in the figure, SEM consistently outperforms the ReSearch baseline across both the 7B and 14B model sizes. Notably, the performance of our approach improves steadily over time, exhibiting a smoother and more stable learning trajectory. In contrast, the ReSearch models suffer from larger fluctuations and slower gains in F1 score, particularly in the 7B setting. The advantage of our method becomes more pronounced in the 14B model, where it maintains a significantly higher F1 score throughout training. These results suggest that our framework not only accelerates convergence but also enhances the model’s ability

Table 4: Case Studys for Unknown Questions.

<b>Questions</b>	Tyler Redenbach was selected 77th overall by the Phoenix Coyotes in an NHL draft that was held in what city?
<b>ReSearch</b>	<p>&lt;think&gt; To identify the NHL draft city in which Tyler Redenbach was selected, I will first need to ascertain the specific draft year he was chosen. I will then use that information to find the city where the draft was conducted.&lt;/think&gt;&lt;search&gt; search query: When was Tyler Redenbach drafted by the Phoenix Coyotes? &lt;/search&gt;&lt;result&gt;some result here&lt;/result&gt;&lt;think&gt; Now that I have the draft year, I can proceed to ascertain the location of the draft ceremony. I will now search for the city that hosted the 2003 NHL Entry Draft.&lt;/think&gt;&lt;search&gt; search query: Where was the 2003 NHL Entry Draft held? &lt;/search&gt;&lt;result&gt;some result here&lt;/result&gt;&lt;think&gt; Having found the location of the 2003 NHL Entry Draft, I can now ascertain the city in which Tyler Redenbach was drafted by the Phoenix Coyotes.&lt;/think&gt;&lt;search&gt; search query: Where was the 2003 NHL Entry Draft? &lt;/search&gt;&lt;result&gt;some result here&lt;/result&gt;&lt;think&gt; Now that I have confirmed the location of the 2003 NHL Entry Draft, I can conclude that Tyler Redenbach was drafted in Nashville, Tennessee.&lt;/think&gt; &lt;answer&gt; \boxed {Nashville} &lt;/answer&gt;</p>
<b>SEM</b>	<p>&lt;think&gt;To answer this, I need to find information about the NHL draft where Tyler Redenbach was selected 77th by the Phoenix Coyotes. I’ll start by finding details about Tyler Redenbach and his draft information.&lt;/think&gt; &lt;answer&gt; The inital answer is \boxed {}. &lt;/answer&gt;&lt;search&gt;Wikipedia search query: Tyler Redenbach NHL draft&lt;/search&gt;&lt;result&gt;some result here&lt;/result&gt;&lt;think&gt;From the information provided, we know Tyler Redenbach was drafted by the Phoenix Coyotes in 2003. Now, I need to find the location of the 2003 NHL Entry Draft.&lt;/think&gt;&lt;search&gt;Wikipedia search query: 2003 NHL Entry Draft location&lt;/search&gt;&lt;result&gt;some result here&lt;/result&gt;&lt;think&gt;The 2003 NHL Entry Draft, where Tyler Redenbach was selected, was held in Nashville, Tennessee. &lt;/think&gt;&lt;answer&gt;The Phoenix Coyotes selected Tyler Redenbach 77th overall in the 2003 NHL Entry Draft, which was held in Nashville, Tennessee. \boxed {Nashville, Tennessee}&lt;/answer&gt;</p>

to generalize more reliably as training progresses.

### 3.4 Case Study

To further highlight the effectiveness of the proposed framework, we present illustrative case studies in Table 4, showcasing the reasoning behaviors of models trained under ReSearch and SEM. All responses are generated under a unified prompting format that incorporates a system-defined reasoning template involving <think>, <search>, <result>, and <answer> tags. This standardized structure ensures a fair comparison of model behaviors across different reasoning scenarios.

The first case in Table 4 features a simple arithmetic question: “ $1+1=?$ ”. As this question lies well within the model’s internal knowledge, an ideal agent should answer it directly without invoking external search. The ReSearch model, however, redundantly queries multiple times, demonstrating inefficient tool usage. In contrast, our model rec-

ognizes the simplicity of the problem and immediately produces the correct answer without performing any unnecessary retrieval, showcasing a more efficient and targeted reasoning process.

The second example demonstrated in Table 4 involves a fact-based open-domain question: “*Tyler Redenbach was selected 77th overall by the Phoenix Coyotes in an NHL draft that was held in what city?*”. This query requires external factual knowledge beyond the model’s pretraining corpus. The ReSearch model executes a multi-step search to first determine the draft year and then locate the corresponding host city, ultimately yielding the correct answer. Our model exhibits similar multi-hop reasoning but accomplishes the task with fewer and more focused search operations, demonstrating improved retrieval efficiency and interpretability.

These examples collectively underscore two key advantages of our approach: (1) the ability to avoid unnecessary retrieval for answerable questions, and

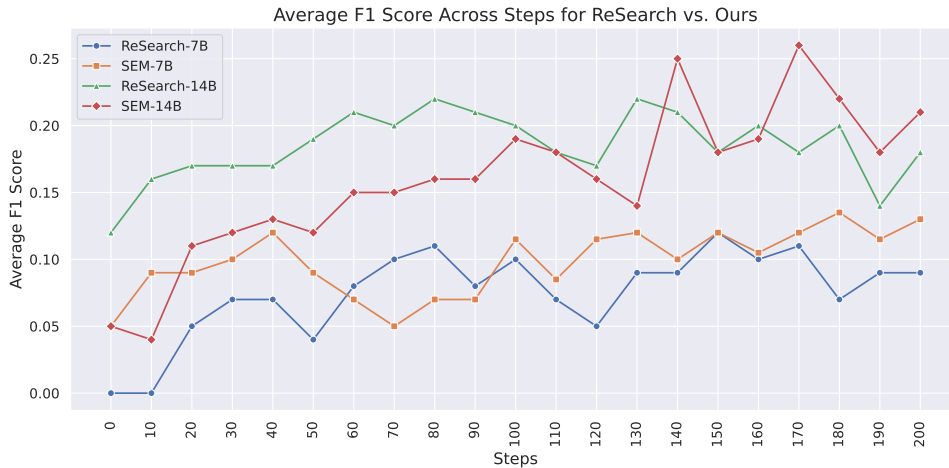


Figure 2: The performance of different models on different training steps.

(2) the capability to efficiently orchestrate multi-hop retrieval when external information is required. Such dynamic control over tool invocation is critical for enhancing both the interpretability and computational efficiency of tool-augmented language models.

## 4 Related Work

### 4.1 Reinforcement Learning

Reinforcement learning (RL) (Mnih et al., 2015; Wang et al., 2016; Thomas and Brunskill, 2017; Mnih et al., 2016) has become a cornerstone in aligning large language models (LLMs) with human preferences and enhancing their reasoning capabilities. Proximal Policy Optimization (PPO) (Schulman et al., 2017) is a widely adopted policy gradient method in RL that balances exploration and exploitation by limiting the deviation from the current policy during updates. Direct Preference Optimization (DPO) (Rafailov et al., 2023) offers a streamlined alternative to traditional RL approaches by directly optimizing the model’s parameters based on human preference data. Group Relative Policy Optimization (GRPO) (Shao et al., 2024) builds upon the foundations of PPO by introducing a group-based comparison mechanism. This method has shown promise in enhancing the reasoning abilities of LLMs, particularly in complex tasks such as mathematical problem-solving (Zhang and Zuo, 2025).

### 4.2 Large Language Models as Agents

Framing LLMs as autonomous agents capable of planning and executing multi-step reasoning has become an emerging paradigm (Luo et al.,

2025; Zhao et al., 2023; Sumers et al., 2024; Jibin Tang, 2025). Agent frameworks such as AutoGPT (Yang et al., 2023a) and LangChain (lan, 2023) demonstrate how models can iteratively refine tasks, search information, and generate solutions. Recent work (Chen et al., 2025; Feng et al., 2025; Zheng et al., 2025) emphasizes the importance of tool selection and usage timing. However, existing systems often rely on heuristics or fixed prompting strategies to manage tool invocation. In contrast, our method explicitly trains the model through RL to learn optimal tool usage patterns, enhancing both interpretability and performance.

## 5 Conclusion

In this work, we proposed a novel post-training reinforcement learning framework, *SEM*, to optimize search behavior in large language models. We first construct a balanced dataset that explicitly distinguishes between known and unknown questions, and designing a reward function that penalizes unnecessary search while encouraging effective retrieval. Our experimental results demonstrate that we can significantly improve both the efficiency and performance of tool-augmented models. Specifically, we train the model on the dataset combined by MuSiQue and MMLU and then evaluate the model on HotpotQA, MuSiQue, MMLU, and GSM8k. Our results demonstrate that *SEM* not only reduces redundant search operations but also enhances answer accuracy. This work opens new directions for training intelligent and resource-efficient agents.

## 515 Limitations

516 In this paper, we proposed the *SEM* to help the  
517 LLMs better understand how to search. Despite  
518 the demonstrated benefits of *SEM*, our work has  
519 several limitations that warrant further study:

520 **Exclusive Focus on Search.** We evaluate and train  
521 our framework solely on search-based tool invo-  
522 cation, without exploring how the model might  
523 learn to call other types of tools (e.g., calculators,  
524 knowledge graphs, code execution). As a result,  
525 the learned policy may not generalize to scenarios  
526 requiring diverse or specialized tool interactions  
527 beyond simple information retrieval. However, as  
528 one of the most important tools for agent, under-  
529 standing how to search better is the current priority.

530 **Fixed RL Algorithm Design.** Our *SEM* frame-  
531 work is built upon Group Relative Policy Opti-  
532 mization (GRPO) to govern search-invocation de-  
533 cisions. Nevertheless, the broader landscape of  
534 tool-enabled language agents suggests that alter-  
535 native reinforcement learning paradigms—such as  
536 hierarchical policies for multi-tool selection, off-  
537 policy methods emphasizing sample efficiency, or  
538 meta-learning approaches that adapt invocation  
539 strategies dynamically—could yield superior per-  
540 formance. Exploring these more specialized algo-  
541 rithms may not only improve training efficiency  
542 but also enhance the framework’s extensibility to  
543 diverse toolsets and real-world applications.

## 544 Ethical Considerations

545 This work aims to improve the efficiency of large  
546 language models by training them to decide when  
547 external search is necessary. By discouraging un-  
548 necessary tool invocation, the proposed framework  
549 may reduce excessive exposure of user inputs to ex-  
550 ternal services, which can be beneficial for privacy.  
551 However, our method does not provide explicit pri-  
552 vacy or security guarantees, and such protections  
553 should be addressed at the system level.

554 Encouraging models to balance internal knowl-  
555 edge and external retrieval may also affect how  
556 outdated or biased information is handled. While  
557 search can improve factual accuracy for unknown  
558 queries, retrieved content may reflect biases present  
559 in public knowledge sources. Careful curation of  
560 retrieval corpora and additional bias-aware mecha-  
561 nisms are important for real-world deployment.

562 Finally, *SEM* is designed as a general framework  
563 for improving tool-use efficiency rather than as a

fully autonomous decision-maker. Applications  
in high-stakes domains should incorporate human  
oversight and domain-specific safeguards. We hope  
this work motivates further research on responsible  
and controllable tool-augmented language agents.  
Note that a limited portion of the manuscript con-  
tent has been refined by LLMs.

## References

2023. [Langchain](#).

Akari Asai, Zeqiu Wu, Yizhong Wang, Avirup Sil, and  
Hannaneh Hajishirzi. 2024. [Self-rag: Learning to  
retrieve, generate, and critique through self-reflection](#).  
In *The Twelfth International Conference on Learning  
Representations, ICLR 2024, Vienna, Austria, May  
7-11, 2024*. OpenReview.net.

Mingyang Chen, Tianpeng Li, Haoze Sun, Yijie Zhou,  
Chenzheng Zhu, Haofen Wang, Jeff Z. Pan, Wen  
Zhang, Huajun Chen, Fan Yang, Zenan Zhou, and  
Weipeng Chen. 2025. [Research: Learning to rea-  
son with search for llms via reinforcement learning](#).  
*CoRR*, abs/2503.19470.

Karl Cobbe, Vineet Kosaraju, Mohammad Bavarian,  
Mark Chen, Heewoo Jun, Lukasz Kaiser, Matthias  
Plappert, Jerry Tworek, Jacob Hilton, Reiichiro  
Nakano, Christopher Hesse, and John Schulman.  
2021. [Training verifiers to solve math word prob-  
lems](#). *CoRR*, abs/2110.14168.

DeepSeek-AI. 2025. [Deepseek-r1: Incentivizing rea-  
soning capability in llms via reinforcement learning](#).  
*Preprint*, arXiv:2501.12948.

Jiazhan Feng, Shijue Huang, Xingwei Qu, Ge Zhang,  
Yujia Qin, Baoquan Zhong, Chengquan Jiang, Jinxin  
Chi, and Wanjun Zhong. 2025. [Retool: Reinforce-  
ment learning for strategic tool use in llms](#). *Preprint*,  
arXiv:2504.11536.

Dan Hendrycks, Collin Burns, Steven Basart, Andy  
Zou, Mantas Mazeika, Dawn Song, and Jacob Stein-  
hardt. 2021. [Measuring massive multitask language  
understanding](#). In *9th International Conference on  
Learning Representations, ICLR 2021, Virtual Event,  
Austria, May 3-7, 2021*. OpenReview.net.

Chao Huang Jiabin Tang, Tianyu Fan. 2025. [AutoAgent:  
A Fully-Automated and Zero-Code Framework for  
LLM Agents](#). *Preprint*, arXiv:202502.05957.

Jiajie Jin, Yutao Zhu, Xinyu Yang, Chenghao Zhang,  
and Zhicheng Dou. 2024. [Flashrag: A modular  
toolkit for efficient retrieval-augmented generation  
research](#). *CoRR*, abs/2405.13576.

Patrick Lewis, Ethan Perez, Aleksandra Piktus, Fabio  
Petroni, Vladimir Karpukhin, Naman Goyal, Hein-  
rich Küttler, Mike Lewis, Wen-tau Yih, Tim Rock-  
täschel, Sebastian Riedel, and Douwe Kiela. 2020.

616	Retrieval-augmented generation for knowledge-intensive NLP tasks. In <i>Advances in Neural Information Processing Systems 33: Annual Conference on Neural Information Processing Systems 2020, NeurIPS 2020, December 6-12, 2020, virtual</i> .	
617		
618		
619		
620		
621	Xiaoxi Li, Guanting Dong, Jiajie Jin, Yuyao Zhang, Yujia Zhou, Yutao Zhu, Peitian Zhang, and Zhicheng Dou. 2025. <b>Search-o1: Agentic search-enhanced large reasoning models</b> . <i>CoRR</i> , abs/2501.05366.	
622		
623		
624		
625	Junyu Luo, Weizhi Zhang, Ye Yuan, Yusheng Zhao, Junwei Yang, Yiyang Gu, Bohan Wu, Binqi Chen, Ziyue Qiao, Qingqing Long, Rongcheng Tu, Xiao Luo, Wei Ju, Zhiping Xiao, Yifan Wang, Meng Xiao, Chenwu Liu, Jingyang Yuan, Shichang Zhang, and 7 others. 2025. <b>Large language model agent: A survey on methodology, applications and challenges</b> . <i>CoRR</i> , abs/2503.21460.	
626		
627		
628		
629		
630		
631		
632		
633	Volodymyr Mnih, Adrià Puigdomènech Badia, Mehdi Mirza, Alex Graves, Timothy P. Lillicrap, Tim Harley, David Silver, and Koray Kavukcuoglu. 2016. <b>Asynchronous methods for deep reinforcement learning</b> . In <i>Proceedings of the 33rd International Conference on Machine Learning, ICML 2016, New York City, NY, USA, June 19-24, 2016</i> , volume 48 of <i>JMLR Workshop and Conference Proceedings</i> , pages 1928–1937. <i>JMLR.org</i> .	
634		
635		
636		
637		
638		
639		
640		
641		
642	Volodymyr Mnih, Koray Kavukcuoglu, David Silver, Andrei A. Rusu, Joel Veness, Marc G. Bellemare, Alex Graves, Martin A. Riedmiller, Andreas Fidjeland, Georg Ostrovski, Stig Petersen, Charles Beattie, Amir Sadik, Ioannis Antonoglou, Helen King, Dhharshan Kumaran, Daan Wierstra, Shane Legg, and Demis Hassabis. 2015. <b>Human-level control through deep reinforcement learning</b> . <i>Nat.</i> , 518(7540):529–533.	
643		
644		
645		
646		
647		
648		
649		
650		
651	OpenAI. 2025. <b>Introducing deep research</b> .	
652	Aske Plaat, Annie Wong, Suzan Verberne, Joost Broekens, Niki van Stein, and Thomas Back. 2024. Reasoning with large language models, a survey. <i>arXiv preprint arXiv:2407.11511</i> .	
653		
654		
655		
656	Shuofei Qiao, Honghao Gui, Chengfei Lv, Qianhuai Jia, Huajun Chen, and Ningyu Zhang. 2024. <b>Making language models better tool learners with execution feedback</b> . In <i>Proceedings of the 2024 Conference of the North American Chapter of the Association for Computational Linguistics: Human Language Technologies (Volume 1: Long Papers), NAACL 2024, Mexico City, Mexico, June 16-21, 2024</i> , pages 3550–3568. Association for Computational Linguistics.	
657		
658		
659		
660		
661		
662		
663		
664		
665	Yujia Qin, Shengding Hu, Yankai Lin, Weize Chen, Ning Ding, Ganqu Cui, Zheni Zeng, Xuanhe Zhou, Yufei Huang, Chaojun Xiao, Chi Han, Yi R. Fung, Yusheng Su, Huadong Wang, Cheng Qian, Runchu Tian, Kunlun Zhu, Shihao Liang, Xingyu Shen, and 24 others. 2025. <b>Tool learning with foundation models</b> . <i>ACM Comput. Surv.</i> , 57(4):101:1–101:40.	
666		
667		
668		
669		
670		
671		
	Rafael Rafailov, Archit Sharma, Eric Mitchell, Christopher D. Manning, Stefano Ermon, and Chelsea Finn. 2023. <b>Direct preference optimization: Your language model is secretly a reward model</b> . In <i>Advances in Neural Information Processing Systems 36: Annual Conference on Neural Information Processing Systems 2023, NeurIPS 2023, New Orleans, LA, USA, December 10 - 16, 2023</i> .	672 673 674 675 676 677 678 679
	John Schulman, Filip Wolski, Prafulla Dhariwal, Alec Radford, and Oleg Klimov. 2017. <b>Proximal policy optimization algorithms</b> . <i>CoRR</i> , abs/1707.06347.	680 681 682
	Zhihong Shao, Yeyun Gong, Yelong Shen, Minlie Huang, Nan Duan, and Weizhu Chen. 2023. <b>Enhancing retrieval-augmented large language models with iterative retrieval-generation synergy</b> . In <i>Findings of the Association for Computational Linguistics: EMNLP 2023, Singapore, December 6-10, 2023</i> , pages 9248–9274. Association for Computational Linguistics.	683 684 685 686 687 688 689 690
	Zhihong Shao, Peiyi Wang, Qihao Zhu, Runxin Xu, Junxiao Song, Mingchuan Zhang, Y. K. Li, Y. Wu, and Daya Guo. 2024. <b>Deepseekmath: Pushing the limits of mathematical reasoning in open language models</b> . <i>CoRR</i> , abs/2402.03300.	691 692 693 694 695
	Zhuocheng Shen. 2024. <b>LLM with tools: A survey</b> . <i>CoRR</i> , abs/2409.18807.	696 697
	Guangming Sheng, Chi Zhang, Zilingfeng Ye, Xibin Wu, Wang Zhang, Ru Zhang, Yanghua Peng, Haibin Lin, and Chuan Wu. 2025. <b>Hybridflow: A flexible and efficient RLHF framework</b> . In <i>Proceedings of the Twentieth European Conference on Computer Systems, EuroSys 2025, Rotterdam, The Netherlands, 30 March 2025 - 3 April 2025</i> , pages 1279–1297. ACM.	698 699 700 701 702 703 704 705
	Theodore R. Sumers, Shunyu Yao, Karthik Narasimhan, and Thomas L. Griffiths. 2024. <b>Cognitive architectures for language agents</b> . <i>Trans. Mach. Learn. Res.</i> , 2024.	706 707 708 709
	Philip S. Thomas and Emma Brunskill. 2017. <b>Policy gradient methods for reinforcement learning with function approximation and action-dependent baselines</b> . <i>CoRR</i> , abs/1706.06643.	710 711 712 713
	Harsh Trivedi, Niranjana Balasubramanian, Tushar Khot, and Ashish Sabharwal. 2022. <b>MuSiQue: Multi-hop questions via single-hop question composition</b> . <i>Transactions of the Association for Computational Linguistics</i> .	714 715 716 717 718
	Harsh Trivedi, Niranjana Balasubramanian, Tushar Khot, and Ashish Sabharwal. 2023. <b>Interleaving retrieval with chain-of-thought reasoning for knowledge-intensive multi-step questions</b> . In <i>Proceedings of the 61st Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers), ACL 2023, Toronto, Canada, July 9-14, 2023</i> , pages 10014–10037. Association for Computational Linguistics.	719 720 721 722 723 724 725 726 727

- 728 Ziyu Wang, Tom Schaul, Matteo Hessel, Hado van Has-  
729 selt, Marc Lanctot, and Nando de Freitas. 2016. **Du-  
730 eling network architectures for deep reinforcement  
731 learning**. In *Proceedings of the 33rd International  
732 Conference on Machine Learning, ICML 2016, New  
733 York City, NY, USA, June 19-24, 2016*, volume 48 of  
734 *JMLR Workshop and Conference Proceedings*, pages  
735 1995–2003. JMLR.org.
- 736 Fengli Xu, Qianyu Hao, Zefang Zong, Jingwei Wang,  
737 Yunke Zhang, Jingyi Wang, Xiaochong Lan, Jiahui  
738 Gong, Tianjian Ouyang, Fanjin Meng, and 1 others.  
739 2025. Towards large reasoning models: A survey  
740 of reinforced reasoning with large language models.  
741 *arXiv preprint arXiv:2501.09686*.
- 742 An Yang, Baosong Yang, Beichen Zhang, Binyuan Hui,  
743 Bo Zheng, Bowen Yu, Chengyuan Li, Dayiheng Liu,  
744 Fei Huang, Haoran Wei, and 1 others. 2024. Qwen2.  
745 5 technical report. *arXiv preprint arXiv:2412.15115*.
- 746 Hui Yang, Sifu Yue, and Yunzhong He. 2023a. **Auto-  
747 gpt for online decision making: Benchmarks and  
748 additional opinions**. *CoRR*, abs/2306.02224.
- 749 Rui Yang, Lin Song, Yanwei Li, Sijie Zhao, Yixiao Ge,  
750 Xiu Li, and Ying Shan. 2023b. **Gpt4tools: Teaching  
751 large language model to use tools via self-instruction**.  
752 In *Advances in Neural Information Processing Sys-  
753 tems 36: Annual Conference on Neural Information  
754 Processing Systems 2023, NeurIPS 2023, New Or-  
755 leans, LA, USA, December 10 - 16, 2023*.
- 756 Zhilin Yang, Peng Qi, Saizheng Zhang, Yoshua Ben-  
757 gio, William W. Cohen, Ruslan Salakhutdinov, and  
758 Christopher D. Manning. 2018. **Hotpotqa: A dataset  
759 for diverse, explainable multi-hop question answer-  
760 ing**. In *Proceedings of the 2018 Conference on Em-  
761 pirical Methods in Natural Language Processing,  
762 Brussels, Belgium, October 31 - November 4, 2018*,  
763 pages 2369–2380. Association for Computational  
764 Linguistics.
- 765 Ori Yoran, Tomer Wolfson, Ori Ram, and Jonathan Be-  
766 rant. 2024. **Making retrieval-augmented language  
767 models robust to irrelevant context**. In *The Twelfth  
768 International Conference on Learning Representa-  
769 tions, ICLR 2024, Vienna, Austria, May 7-11, 2024*.  
770 OpenReview.net.
- 771 Jixiao Zhang and Chunsheng Zuo. 2025. **Grpo-lead: A  
772 difficulty-aware reinforcement learning approach for  
773 concise mathematical reasoning in language models**.  
774 *Preprint*, arXiv:2504.09696.
- 775 Pengyu Zhao, Zijian Jin, and Ning Cheng. 2023. **An in-  
776 depth survey of large language model-based artificial  
777 intelligence agents**. *CoRR*, abs/2309.14365.
- 778 Yuxiang Zheng, Dayuan Fu, Xiangkun Hu, Xiaojie Cai,  
779 Lyumanshan Ye, Pengrui Lu, and Pengfei Liu. 2025.  
780 **Deepresearcher: Scaling deep research via reinforce-  
781 ment learning in real-world environments**. *Preprint*,  
782 arXiv:2504.03160.