INTERPRETABLE TABLE QUESTION ANSWERING VIA PLANS OF ATOMIC TABLE TRANSFORMATIONS

Anonymous authors

Paper under double-blind review

ABSTRACT

Interpretability for Table Question Answering (Table QA) is critical, particularly in high-stakes domains like finance or healthcare. While recent Large Language Models (LLMs) have improved the accuracy of Table QA models, their explanations for how answers are derived may not be transparent, hindering user ability to trust, explain, and debug predicted answers, especially on complex queries. We introduce Plan-of-SQLs (**POS**), a novel method specifically crafted to enhance interpretability by decomposing a query into simpler sub-queries that are sequentially translated into SQL commands to generate the final answer. Unlike existing approaches, **POS** offers full transparency in Table QA by ensuring that every transformation of the table is traceable, allowing users to follow the reasoning process step-by-step. Via subjective and objective evaluations, we show that **POS** explanations significantly improve interpretability, enabling both human and LLM judges to predict model responses with 93.00% and 85.25% accuracy, respectively. **POS** explanations also consistently rank highest in clarity, coherence, and helpfulness compared to state-of-the-art Table QA methods such as Chain-of-Table (Wang et al., 2023) and DATER (Ye et al., 2023). Furthermore, POS demonstrates high accuracy on Table QA benchmarks (78.31% on TabFact and 54.80% on WikiTQ with GPT3.5), outperforming methods that rely solely on LLMs or programs for table transformations, while remaining competitive with hybrid approaches that often trade off interpretability for accuracy.

028 029

031

004

006 007 008

009 010

011

012

013

014

015

016

017

018

019

021

023

024

025

026

027

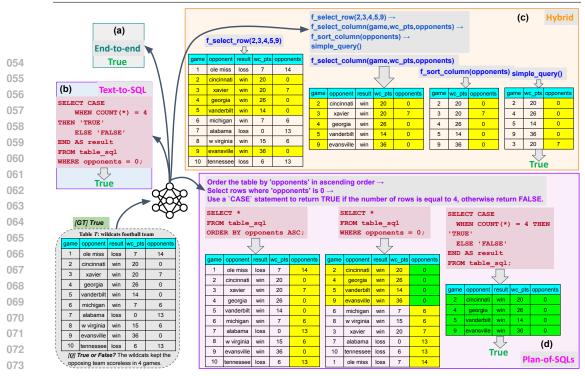
1 INTRODUCTION

Table QA models enable users to quickly retrieve the desired information from large and complex tables. Recently, LLMs have revolutionized the landscape of Table QA literature with state-of-the-art performance on a wide range of Table QA benchmarks. These models are highly accurate and sometimes are deemed interpretable (Ye et al., 2023; Cheng et al., 2023; Wang et al., 2023; Nahid & Rafiei, 2024) but the researchers provide no data to support the claims of interpretability.

Answers from Table QA models can be explained via intermediate tables and operations, offering a step-by-step walk-through of the reasoning process. For example, Chain-of-Table (CoTable) (Wang et al., 2023) progressively transforms the input table, through several function calls (predicted by LLMs), into a simplified table to be presented to the LLM to ask for the final answer—Fig. 1(c).

041 However, there are two main challenges with the interpretability of current LLM-based Table QA 042 models. First, the reasoning becomes increasingly uninterpretable as query complexity grows—e.g., 043 when a table contain numerous rows and columns or when the question involves multiple conditions. 044 In Fig. 1(c), CoTable decides to select five rows using a function call of f_select_row(2, 3, 4, 5, 9). Yet, there is no explanation for why these rows are chosen. Second, the final step, where the answer 046 is generated, still relies on the black-box reasoning of a model—leaving users uninformed as to why 047 the final answer was arrived at—an issue commonly observed in many works (Jiang et al., 2023; Wang et al., 2023; Ye et al., 2023; Nahid & Rafiei, 2024; Abhyankar et al., 2024; Wu & Feng, 048 2024). This introduces another layer of opacity in the reasoning process of Table QA models.

To address these interpretability challenges, we propose Plan-of-SQLs (**POS**)—a novel method that breaks down the original query into simple natural language sub-queries, which are easily converted into SQL commands and understandable by humans. For example, steps like <u>Select rows where</u> or <u>Select column</u> are translated into SQL commands that are executed *sequentially*. This approach ensures that each transformation is explicitly rational, thus preventing the model from arbitrarily



074 Figure 1: Different approaches to Table QA correctly answering the question as True. (a) End-075 to-End: Relies entirely on an LLM to answer the question directly, leaving no room for users to 076 understand the prediction. (b) Text-to-SQL: Generates a SQL command to solve the query, requiring 077 domain expertise to comprehend and becoming unintelligible when the query becomes complex. (c) 078 CoTable: Performs planning with atomic functions and executes sequentially to arrive at the final 079 answer. However, function arguments are not justified, and the final answer again depends on the LLM's opaque reasoning. In contrast, (d) Plan-of-SQLs or POS (our proposal): Plans in natural language, making each step simple and understandable. Each step is then converted into a SQL 081 command, sequentially transforming the input table end-to-end to produce the final answer.

selecting irrelevant data as seen in Fig. 1(c). Furthermore, our method directly addresses the opacity in the final step of existing Table QA models as shown in Fig. 1(a) & (c) by generating the final answer through the same transparent, SQL-based process like Text-to-SQL (Rajkumar et al., 2022) in Fig. 1(b). Yet, our method improves on Text-to-SQL that requires domain expertise to comprehend SQLs and often produces unexecutable programs for complex queries (Shi et al., 2020).

To investigate the interpretability of **POS**, we conduct both subjective and objective experiments. We present the judges (humans and LLMs) with explanations from both our method and those generated by state-of-the-art QA models, such as Text-to-SQL (Rajkumar et al., 2022), DATER (Ye et al., 2023), and CoTable (Wang et al., 2023)—studying which explanations are preferred or effective for the judges in predicting model responses. We also evaluate **POS**'s Table QA accuracy on the two standard benchmarks: TabFact (Chen et al., 2020) and WikiTQ (Pasupat & Liang, 2015). Our main contributions are summarized as follows:

• We introduce **POS** (Fig. 2)—a Table QA method specifically designed for interpretability, decomposing complex queries into atomic natural-language sub-queries, which are then translated into SQL commands to sequentially transform input table into final answer.

096

098

099

100

101

- Via subjective and objective evaluations using humans and LLM judges (Tab. 1 & 2), we show that **POS** explanations (i) significantly improve judges' accuracy in predicting model behavior up to 93.00% and and (ii) receive the best rankings in terms of clarity, coherence, and helpfulness in understanding model's reasoning process. Ours is also the first work showing strong correlations between human and LLM judges in evaluating Explainable AI (XAI) methods.
- In Tab. 3, our POS achieves 78.31% accuracy on TabFact and 54.8% on WikiTQ with GPT3.5, outperforming other program-based approaches and those using LLM only. Furthermore, our method achieves competitive performance when compared to state-of-the-art Table QA models that employ hybrid approaches—combinations of program-based and LLM reasoning. These hybrid models, while powerful, often sacrifice on interpretability, as they still rely on the black-box reasoning of LLMs for table transformations.

108 2 RELATED WORK

110 2.1 DECOMPOSING COMPLEX INPUT QUERIES IN TABLE QA

111 LLM-based Table QA models have improved performance by decomposing complex input queries 112 into sub-problems (Ye et al., 2023; Nahid & Rafiei, 2024) or step-by-step reasoning (Wang et al., 113 2023; Wu & Feng, 2024; Abhyankar et al., 2024). This breakdown effectively addresses the com-114 positionality gap, a challenge where models can solve all sub-problems but struggle to combine 115 them into a coherent solution (Press et al., 2023). However, these methods often rely on complex 116 table transformations—i.e., selecting a sub-table from the input table based on complex reasoning 117 steps (Ye et al., 2023; Nahid & Rafiei, 2024; Wu & Feng, 2024; Abhyankar et al., 2024), which are 118 prone to errors regarding which table entries to select (refer to Appendix F for examples of hallucination in sub-table selections). For example, DATER (Ye et al., 2023) in Fig. 12 selects a sub-table 119 from the original table based on the statement. However, the inclusion of row 3 is illogical and 120 does not contribute to a valid answer. Our approach mitigates this issue by leveraging a sequence 121 of simple program-based table transformations. Each transformation is constrained to be easily ex-122 ecutable and atomic, such as a simple Select rows where opponents is 0 in Fig. 1(d)—clause with 123 only one condition and one variable, ensuring clarity and mitigating the hallucination problem. 124

Closest to our work is CoTable (Wang et al., 2023), which uses predefined atomic functions, like
(Chen et al., 2020; Nan et al., 2022; Mouravieff et al., 2024), to transform intermediate tables.
However, it still relies on the black-box reasoning of the model, particularly when adding new
columns, generating function arguments, or generating the final answer— Fig. 1(c). Meanwhile, our
method leverages *atomic natural-language steps* that are both human-comprehensible and easily
convertible into SQLs. The SQL commands are then sequentially applied to the tables, ensuring
transparency throughout table transformations and answer generation.

131 132

133

2.2 PROGRAM-AIDED TABLE TRANSFORMATIONS

Program-aided table transformations play a crucial role in processing tabular queries. Using languages like SQL (Nahid & Rafiei, 2024; Ye et al., 2023; Cheng et al., 2023) or Python (Cheng et al., 2023; Chen et al., 2020) offers two main advantages over LLMs. First, they enable transparent, rule-based transformations, offering greater traceability and interpretability compared to the opaque generation of LLMs. Second, they are designed for efficient handling of large-scale, complex data operations, making them more reliable and cost-effective than LLM-based methods (i.e., inputting the whole large tables into LLMs is inefficient and erroneous (Chen, 2023; Wang et al., 2023)).

140 Our work joins a growing body of literature that harnesses program-aid table transformations for Ta-141 ble QA but using SQL commands exclusively, much like Text-to-SQL (Rajkumar et al., 2022). To 142 our knowledge, only two methods in Table QA literature-LPA (Chen et al., 2020) using Python-143 Pandas and Text-to-SQL-address Table QA queries using program-based operations end-to-end. 144 Yet, since Text-to-SQL generates a single SQL command for the entire task, it requires a highly 145 powerful Text-to-SQL converter and is prone to hallucinations (Shi et al., 2020). Meanwhile, LPA 146 constructs a single Python-Pandas program to represent the entire query, which can lead to complexity and potential errors due to the challenges of synthesizing accurate programs in one step. 147 By breaking down queries into multiple SQL commands, we eliminate the need for powerful Text-148 to-SQL models while also achieving superior performance (see Tab. 3-decomposing queries into 149 simple SQL operations significantly improves accuracy over Text-to-SQL and LPA on TabFact). 150

151 152 2.3 INTERPRETABILITY FOR TABLE QA

Interpretability is a critical aspect of Table QA models, especially when they are applied in highstakes applications. However, existing Table QA models often only provide limited explanations,
typically confined to indicating row indices or column names involved in the reasoning process—
Fig. 1(c), offering surface-level reasoning without deeper context (Wang et al., 2023; Ye et al., 2023).
This leaves users with high-level overviews rather than detailed insights into how specific data points
contribute to the final answer.

In contrast, our method (POS) advances interpretability in Table QA by providing natural-language,
 step-by-step explanations that are directly tied to programmatic operations, as shown in Fig. 1(d).
 Each step corresponds to a simple SQL command that is both human-understandable and machine executable. POS also presents attribution maps over intermediate tables, indicating exactly which

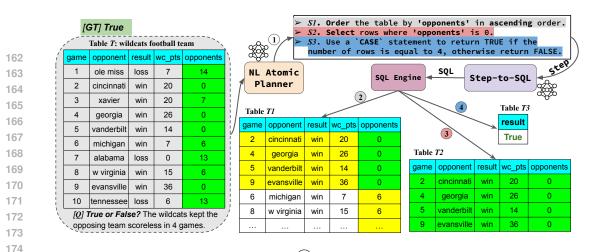


Figure 2: Illustration of Plan-of-SQLs (**POS**). (1) The NL Atomic Planner takes (T, Q) as input and generates a step-by-step plan in natural language to answer Q. (2) Step-to-SQL takes (T, S1) as input and converts S1 to SQL to sort the table (transform $T \to T1$). **3** Step-to-SQL takes (T1, S2)as input and converts S2 to SQL to select relevant rows (transform $T1 \rightarrow T2$). (4) Step-to-SQL takes (T2, S3) as input and converts S3 to return the final answer (transform $T2 \rightarrow T3$).

181 cells are used for the final prediction. This design allows users to follow the reasoning process at a 182 deeper level. Finally, unlike prior work that relies on the black-box reasoning of LLMs to generate 183 the final answer (Ye et al., 2023; Wang et al., 2023; Nahid & Rafiei, 2024), our approach generates 184 the answer through a simple, transparent SQL command. 185

In evaluating interpretability, we join a long line of works testing machine explanations on human users (Adebayo et al., 2020; Nguyen et al., 2021; Kim et al., 2022; Taesiri et al., 2022; Colin et al., 2022; Chen et al., 2023; Nguyen et al., 2024a;b). Yet, to the best of our knowledge, this is the first 188 work to test explanations on human and LLM judges in the context of LLM-based Table QA.

189 190 191

187

175

176

177

178

179 180

POS: INTERPRETABLE TABLE QA 3

192 **Problem Formulation.** In Table QA, each sample can be represented as a triplet (T, Q, A), where 193 T is a table, Q is a natural language question or statement about the table, and A is the answer. The 194 goal of Table QA is to predict the answer A given the query Q and the table T. To achieve this, our 195 method decomposes Q into smaller sub-queries (atomic steps), followed by converting them into 196 SQL commands, and applying these commands sequentially to the table to arrive at the answer A. 197

Grounded Table QA. Our method processes Table QA queries entirely through SQL commands, 199 with table transformations executed offline and no access to external knowledge bases¹. Thus, we 200 assume that all information necessary to answer the query is contained within the original table, 201 following the definition of grounded QA as termed in the literature (Lei et al., 2018).

202 However, we observe that grounded QA is not established in popular Table QA benchmarks—i.e., 203 the ground-truth is not always present in the input table. For instance, 18.9% of queries in WikiTQ 204 are insufficiently expressive using SQL to provide the correct answer and require external knowledge 205 (Shi et al., 2020). This problem contributes to the performance gap between our SQL-based method 206 vs. hybrid approaches on WikiTQ (see Tab. 3). We wish to clarify that our method is designed with 207 a focus on interpretability rather than accuracy alone.

209 Atomicity. In **POS**, we define an atomic step as a simple, minimal operation that can be directly 210 translated into a single SQL command. Specifically, an atomic SQL command (i) contains at most 211 one condition in the WHERE clause; (ii) uses at most one variable or column in that condition. By restricting each step to be atomic in this way, we ensure that the SQL commands are straightforward 212 and less prone to errors during Step-to-SQL translation and execution. This also allows us to better 213 explain the reasoning process of a model to users. Examples of atomic steps in Appendix I.1. 214

215

¹For unexecutable samples, we fallback to end-to-end QA, similar to (Cheng et al., 2023; Kong et al., 2024).

216 3.1 GENERATING NATURAL-LANGUAGE ATOMIC PLANS

We perform planning in natural language, which aligns closely with LLM capabilities (Huang et al., 2022). This also makes the planning process more interpretable to humans, as each step is expressed in clear, understandable terms rather than function calls, whose motivations and arguments are *not* explained to users. We study the importance of natural-language planning in Appendix C.

In Fig. 2–(1), the Natural-Language (NL) Atomic Planner takes (T, Q) as input and converts Qinto a plan of sub-queries, referred to as **atomic steps**. The generated plan outlines the sequence of operations needed to arrive at the answer A. Below is the prompt we use for planning on TabFact:

Prompt to Generate Natural-Language Atomic Plans

227 [In-context Planning Examples]

228 [Input Table]

225

226

229

230

231

232

233

234

235

236

237

238

239 240

241

245

246

25 25

263

[Statement]

Let's develop a step-by-step plan to verify if the given Statement is TRUE or FALSE on the given Table! You MUST carefully analyze the Statement and comprehend it before writing the plan!

Plan Steps: Each step in your plan should be very atomic and straightforward, ensuring they can be easily executed or converted into SQL. You MUST make sure all conditions are checked properly in the steps.

Step order: The order of steps is crucial! You must ensure the orders support the correct information retrieval and verification! The next step will be executed on the output table of the previous step.

For comparative or superlative Statements, you should order the table accordingly before selecting rows. This ensures that the desired comparative or superlative data is correctly retrieved.

Plan:

3.2 EXECUTING ATOMIC PLANS WITH SQL COMMANDS

After generating a natural-language plan in Sec. 3.1, the next step is to operationalize it by converting each atomic step into an executable SQL. This translation is fundamental to **POS**, bridging the gap between high-level natural language reasoning and reliable, transparent table transformations.

3.2.1 STEP-TO-SQL: CONVERTING ATOMIC STEPS TO SQL COMMANDS

Leveraging the versatile capabilities of LLMs as Text-to-SQL converters (Hong et al., 2024), we translate each step into its corresponding SQL query. By ensuring that each step is atomic and straightforward (Sec. 3.1), we mitigate the need for complex Text-to-SQL translations. The conversion process involves crafting a prompt for the LLM that includes the current state of the table, the specific natural-language step to be performed, and any constraints to guide the LLM in generating executable SQL commands. We prompt **Step-to-SQL** to convert a NL step into SQL as follows:

[In-conte	ext Step-to-SQL Examples]
[Input Ta	ble]
	QL command that: [natural_language_step] nts for your SQL:
1.	If using SELECT COUNT(*), SUM, MAX, AVG, you MUST use AS to name the new column. adding new columns, they should be different than existing columns.
2	Your SQL command MUST be compatible and executable by Python solite3 and Pandas.

3.2.2 SEQUENTIAL EXECUTION OF SQL COMMANDS

Once each step is translated into SQL, we execute it using a lightweight SQL engine called sqlite3 (Muddana & Vinayakam, 2024). The execution proceeds sequentially: the output of one SQL command becomes the input for the next, effectively chaining together the transformations specified by the generated plan (Fig. 2–2)–3–4). In contrast to end-to-end and hybrid QA methods that rely on the black-box reasoning of LLMs for final-answer generation—Fig. 1(a) & (c), POS maintains transparency throughout by SQLs only. We provide all details of prompt engineering for POS in Appendix H.

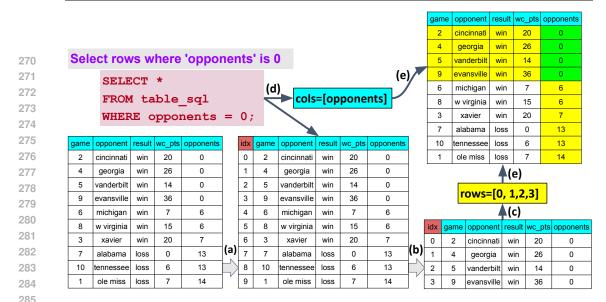


Figure 3: Generating attributions maps for **POS**. Column idx is added to track row attribution.

3.3 GENERATING EXPLANATIONS FOR LLM-BASED TABLE QA MODELS

Despite the importance of interpretability, there has been a noticeable gap in the visualization of explanations for LLM-based Table QA. Previous works have largely focused on improving accuracy and efficiency without providing insights into the reasoning processes (Wu & Feng, 2024; Kong et al., 2024). Motivated by that, we propose a pipeline to generate explanations for Table QA models by leveraging the intermediate information given during the execution of operations. Our approach highlights relevant parts of the intermediate tables to create *attribution maps* (Montavon et al., 2018), which illustrate how different input features contribute to the prediction.

3.3.1 ATTRIBUTION MAPS

286 287

288 289

290

291

292

293

295 296

297

298 299

300

301

302

303

304

305

306

307

308

During the execution of each SQL command, we perform the following steps:

- Adding the tracking index column: Before executing an SQL, we add a tracking index column to the current table. This column contains the original row indices from the initial table– Fig. 3(a).
- Executing the SQL command: An SQL command is executed on the table with the tracking index column, producing a modified table– Fig. 3(b).
 - **Identifying selected rows:** After execution, we use the tracking index column to identify which rows have been selected or filtered by the SQL command– Fig. 3(c).
 - Identifying selected columns: We parse the SQL command to extract the columns involved in the operation–Fig. 3(d) (more details in Appendix E).
- Visualizing an attribution map: The previous steps allow us to generate an attribution map for the initial table– Fig. 3(e). The index column is also drop here.

Since both rows and columns can be attributed within an operation, **POS** offers a distinct advantage over previous works (Ye et al., 2023; Wang et al., 2023)—accurately attributing responsible cells for each transformation. For example, when a SQL command includes a condition that requires a cell to match a specific value or range (e.g., WHERE opponents = 0), we can determine which cells in the opponents column satisfy this condition and are thus responsible for the answer-Fig. 3(e).

315 3.3.2 CHAIN-OF-HIGHLIGHTED-TABLE EXPLANATIONS

316 At each stage of the table transformation process, we visualize attribution maps over the interme-317 diate tables, emphasizing the data selected or filtered in the current operation. Rows and columns 318 containing relevant data for the operation are yellow-highlighted, while cells matching the specific 319 condition at this step are green-highlighted. Using the information obtained from the plan execu-320 tion and attribution maps, we combine the three components: (1) intermediate tables; (2) attribution 321 maps; and (3) step description; to make an explanation shown to users. We present the explanation in a chain of highlighted intermediate tables for Table QA models, helping users visually follow 322 the sequence of transformations and understand how each step contributes to the final answer. Please 323 refer to Appendix A for explanations from Text-to-SQL, DATER, CoTable, and POS.

³²⁴ 4 EXPERIMENTS

We use two widely-used Table QA benchmarks: TabFact (Chen et al., 2020) and WikiTQ (Pasupat & Liang, 2015) in our experiments.

TabFact is a fact verification dataset where each statement on a table should be labeled with either
 TRUE or FALSE (see Fig. 1). We use the cleaned TabFact dataset provided by Wang et al. (2023)
 and evaluate model binary classification accuracy on the test-small set of 2,024 samples.

WikiTQ involves complex question answering, where the task is to answer a question written by human annotators by retrieving or inferring information from an input table. We use the dataset and evaluation scripts provided by Ye et al. (2023) and evaluate model denotation accuracy (whether the predicted answer is equal to the ground-truth answer) on the standard test set of 4,344 samples.

335 336

345

4.1 EVALUATING EXPLANATION METHODS FOR TABLE QA

We follow the two evaluation settings proposed by Doshi-Velez & Kim (2017), assessing XAI methods both subjectively and objectively, using human users and LLMs (we refer to both as XAI judges).

Subjective evaluation: XAI judges are presented with explanations generated only from samples
 where all methods either produce correct or incorrect results then asked to rank them based on
 perceived quality; a.k.a. Preference task (Ramaswamy et al., 2023; Yang et al., 2024). By using
 relative rankings, we directly compare the methods in terms of clarity, coherence, and helpfulness
 in understanding the model's reasoning (see the task setup in Appendix G).

Objective evaluation: XAI judges are provided with an explanation and an input then tasked with accurately predicting the model's output, regardless of the ground-truth—the Forward Simulation task (Doshi-Velez & Kim, 2017; Hase & Bansal, 2020; Chen et al., 2022) (see Appendix G for LLM-as-a-Judge setup and Appendix K for human study setup).

Baselines We select Text-to-SQL (Rajkumar et al., 2022), DATER (Ye et al., 2023),and
 CoTable (Wang et al., 2023) as baseline XAI methods w.r.t their state-of-the-art performance in
 Table QA, interpretability, and reproducibility. We present baseline details in Appendix A.

Visualizations For our experiments, we use the TabFact (Chen et al., 2020) dataset, running each method across the entire test set of 2,024 samples with gpt-3.5-turbo-16k-0613. We visualize the explanations for the executable samples by utilizing the intermediate information from each method. In total, we generate 1,340 visualizations for Text-to-SQL, 2,024 for DATER, 2,024 for CoTable, and 1,952 for **POS**.

4.1.1 EVALUATING EXPLANATIONS WITH HUMAN USERS

Motivation Human judges are the gold standard for assessing explanations, as they are the ones
 ultimately interacting with AI models via explanation interfaces (Doshi-Velez & Kim, 2017). We
 aim to study how explanations help humans in predicting model behaviors in Forward Simulation.

Human Judges We recruit 32 volunteers for our study on forward simulation, all of whom are computer science undergraduate, master's, or Ph.D. students. In each session, a user can choose one of the four explanation methods and is asked to complete 10 samples. Each user can complete as many sessions as they wish. In total, we gather 800 responses, with each method receiving around 200 responses. Please refer to Appendix K for the complete flow of our human study interface.

- 369
- 370 4.1.2 EVALUATING EXPLANATIONS WITH LLM-AS-A-JUDGE

Motivation The use of LLMs trained on human-alignment data (Ouyang et al., 2022) as judges has
been garnering attention due to their strong correlation with human judgments. In two-alternative
forced choice (2AFC) tasks, models like GPT-4 achieve strong agreement with humans (Dubois
et al., 2024; Zheng et al., 2023). Further, LLM-powered judges like G-Eval (Liu et al., 2023)
also demonstrate strong correlations with humans in natural-language generation evaluation metrics. This evidence makes LLMs promising, scalable judges for evaluating explanation quality,
particularly in tasks like Table QA, where the information is still text-based but structured. In this work, we leverage LLM judges for both Preference and Forward Simulation.

	.	/	J	0
XAI method	Text-to-SQL	DATER	CoTable	POS (Ours)
GPT-4o-mini	65.67	73.57	76.53	81.61
GPT-40	73.73	78.21	79.55	85.25
GPT-4	75.15	80.04	79.99	84.89
Human	83.68	86.50	84.29	93.00

Table 1: Forward Simulation accuracy (%) of LLM and	human judges for XAI methods.
---	-------------------------------

LLM Judges Motivated by previous works showing the effectiveness of OpenAI's GPT models
 as reliable judges (Zheng et al., 2023; Liu et al., 2023; Dubois et al., 2024), we utilize 3 OpenAI's
 models: gpt-4-turbo-2024-04-09, gpt-40, and gpt-40-mini to judge Table QA explanations. Please refer to Appendix G for detailed setup of LLM-as-a-Judge experiments.

388 4.1.3 EXPERIMENTAL RESULTS

378379380381382

387

403

POS explanations are most effective in forward simulation Tab. 1 shows that POS explanations significantly boost both human and LLM judges' accuracy in predicting the model's output.
 Specifically, human judges achieve 93.00% with POS explanations, outperforming other methods such as DATER (86.50%) and CoTable (84.29%). Similarly, across all LLM judges, POS consistently yields the highest accuracy, with improvements ranging from 5% – 6% over the next best XAI method. This consistent superiority suggests that POS explanations provide more informative insights into the model's reasoning process, thereby facilitating better effectiveness.

Text-to-SQL explanations are least effective in forward simulation Text-to-SQL consistently results in the lowest accuracy among both human and LLM judges. Human judges achieve an accuracy of 83.68% with Text-to-SQL explanations, which is notably lower than their performance with POS (93.00%). Similarly, LLM judges show the poorest performance with Text-to-SQL, with accuracy ranging from 65.67% to 75.15%. This suggests that while Text-to-SQL provides a precise logical sequence in the form of SQL queries, its technical nature and requirement for expertise make it less effective for the task.

Human judges outperform LLMs in forward simulation Tab. 1 also reveals that human judges
 surpass LLMs in accurately predicting the model's outputs across all explanations. For instance,
 with POS explanations, humans achieve an accuracy of 93.00%, while the highest accuracy among
 LLM judges is 85.25% from gpt-40. This performance gap indicates that humans possess a superior ability to interpret explanations and contextual nuances that LLMs might overlook.

POS explanations are considered best-quality by LLM judges In Tab. 2, POS explanations consistently receive the best rankings across all LLM judges. Specifically, our proposed explanations achieve average rankings of 1.55, 1.01, and 1.33 from GPT-40-mini, GPT-40, and GPT-4 respectively, substantially outperforming CoTable, DATER, and Text-to-SQL. This shows that POS explanations are perceived by the judges as providing the best clarity, coherence, and helpfulness in understanding the model's reasoning process (see qualitative definitions in Appendix G).

Preference rankings strongly correlate with Forward Simulation accuracy Using Tab. 1
& Tab. 2, we perform a correlation analysis between Preference rankings vs. Forward Simulation accuracy to investigate if better qualitative assessments correlate with improved quantitative measures. Surprisingly, we find a strong positive correlations across explanation methods.

Since lower rankings in Preference indicate better explanations, we invert the rankings for correlation analysis to align higher accuracy with better preference. For GPT-4o-mini, we observe a Pearson correlation coefficient of r=0.9685 (p-value: 0.0315), indicating a significant positive relationship. Similar positive correlations are found for GPT-4o (r=0.9333, p-value: 0.0667) and GPT-4 (r=0.8047, p-value: 0.1953). The overall correlation coefficient across all models is

Table 2: Relative rankings for XAI methods given by LLM XAI judges. Lower values indicate better rankings (1 = best, 4 = worst). For fair comparisons, we perform Preference Ranking on n=707 samples where all four methods are executable and either all generate correct answers or all generate incorrect answers.

429	XAI method	Text-to-SQL	DATER	CoTable	POS (Ours)
430	GPT-4o-mini	3.95	2.75	1.75	1.55
431	GPT-40	3.60	3.35	2.04	1.01
431	GPT-4	3.33	3.36	1.98	1.33

432 433 r=0.7865 (p-value: 0.0024), confirming a robust positive correlation. These findings suggest that 434 the perceived quality of explanations—as measured by preference rankings—is predictive of their 435 effectiveness in helping judges accurately predict the model's outputs.

Table 3: Accuracy (%) for TabFact and WikiTQ using GPT3.5 (gpt-3.5-turbo-16k-0613). "Breakdown" indicates whether queries are decomposed into sub-problems (Fig. 2–1). "Transformed by" refers to whether intermediate tables are transformed by an LLM or a program (Fig. 2– 3). "Answered by" specifies whether the final answer is generated by an LLM or a program(Fig. 2–4). LLM-only approaches provide the final answer without table transformations.

441	Method	Accura	acy (%)	Breakdown	Tables	Final answer
442	Method	TabFact	WikiTQ	Dieakuowii	transformed by	by
443	End-to-End QA	70.45	51.84	X	-	LLM
	Few-Shot QA	71.54	52.56	X	-	LLM
444	Chain-of-Thought (Wei et al., 2022)	65.37	53.48	X	-	LLM
445	Binder (Cheng et al., 2023)	79.17	56.74	\checkmark	LLM + Program	Program
446	Dater (Ye et al., 2023)	78.01	52.81	\checkmark	Program	LLM
447	CoTable (Wang et al., 2023)	80.20	59.90	\checkmark	Program	LLM
448	TableSQLify (Nahid & Rafiei, 2024)	79.50	64.70	X	Program	LLM
	Text-to-SQL (Rajkumar et al., 2022)	64.71	52.90	X	Program	Program
449	LPA (Chen et al., 2020)	68.90	-	\checkmark	Program	Program
450	POS (Ours)	78.31	54.80	\checkmark	Program	Program

450 451 452

4.2 EVALUATING TABLE QA PERFORMANCE

Baselines We compare POS with several baseline methods, categorizing them into three groups based on how table transformation and answer generation are performed: LLM-only, program-only, and hybrid approaches. We present details for baselines in Appendix B. Unless otherwise noted, the LLM used in our experiments is gpt-3.5-turbo-16k-0613, with a temp value set to 0 and top-p value of 1 for sampling.

Results POS achieves 78.31% accuracy on TabFact and 54.8% on WikiTQ, outperforming LLMonly methods, such as End-to-End QA, Few-Shot QA, and Chain-of-Thought. In addition, POS
demonstrates significant improvements over program-only methods. For instance, on TabFact, our
method improves accuracy by +13.6 pts over Text-to-SQL and +9.41 pts over LPA.

POS performs competitively to hybrid approaches on TabFact. However, on WikiTQ, our performance still lags behind the state-of-the-art. This is primarily because our method processes Table
 QA queries entirely through SQL commands, with table transformations executed offline and no access to external knowledge bases (see Sec. 3). We present an ablation study for POS on three key components: Atomicity, Natural-Language Planning, and Step-to-SQL Conversion in Appendix C.

468 469

470

5 CONCLUSION AND DISCUSSION

Limitations First, in Tab. 3, we observe that a subset of samples cannot be processed end-to-end with our method (9.8% for TabFact and 27.8% for WikiTQ using gpt-3.5-turbo-16k-0613). In such cases, we fallback to an end-to-end question-answering approach, directly querying LLMs for the final answer, similar to (Cheng et al., 2023; Kong et al., 2024). Second, **POS** relies on exact matches between the query and the input table. Although we have incorporated soft-matching techniques using SQL's LIKE function, certain cases—such as a query with "thomas børn" and a table entry with "thomas born"—still result in failure to identify the relevant information (see Fig. 18).

478 **Discussion** We introduce Plan-of-SQLs (**POS**), a novel approach specifically designed to improve 479 the interpretability of Table QA models. Our findings highlight two key advantages of **POS**. First, it 480 addresses a common limitation in current Table QA literature—the lack of transparency—by making every transformation step understandable. Second, **POS** improves human ability to predict model 481 behaviors, as shown by the high accuracy in Forward Simulation, which suggests that explanations 482 provided by **POS** are not just intuitive but also actionable. Notably, we observe that most of the 483 **POS**'s errors are due to the poor planning capabilities of LLMs, rather than issues with Step-to-SQL 484 translation (see an error analysis in Appendix J). We expect that as LLMs continue improving in 485 planning, **POS** will become more accurate in QA while retaining its current level of interpretability.

486 REFERENCES

524

525

526

- Nikhil Abhyankar, Vivek Gupta, Dan Roth, and Chandan K Reddy. H-star: Llm-driven hybrid
 sql-text adaptive reasoning on tables. *arXiv preprint arXiv:2407.05952*, 2024.
- Julius Adebayo, Michael Muelly, Ilaria Liccardi, and Been Kim. Debugging tests for model explanations. In *Proceedings of the 34th International Conference on Neural Information Processing Systems*, pp. 700–712, 2020.
- Tom B. Brown, Benjamin Mann, Nick Ryder, Melanie Subbiah, Jared Kaplan, Prafulla Dhariwal, Arvind Neelakantan, Pranav Shyam, Girish Sastry, Amanda Askell, Sandhini Agarwal, Ariel Herbert-Voss, Gretchen Krueger, Tom Henighan, Rewon Child, Aditya Ramesh, Daniel M. Ziegler, Jeffrey Wu, Clemens Winter, Christopher Hesse, Mark Chen, Eric Sigler, Mateusz Litwin, Scott Gray, Benjamin Chess, Jack Clark, Christopher Berner, Sam McCandlish, Alec Radford, Ilya Sutskever, and Dario Amodei. Language models are few-shot learners, 2020.
- Chacha Chen, Shi Feng, Amit Sharma, and Chenhao Tan. Machine explanations and human understanding. In *Proceedings of the 2023 ACM Conference on Fairness, Accountability, and Transparency*, pp. 1–1, 2023.
- Valerie Chen, Nari Johnson, Nicholay Topin, Gregory Plumb, and Ameet Talwalkar. Use-case grounded simulations for explanation evaluation. *Advances in neural information processing systems*, 35:1764–1775, 2022.
- Wenhu Chen. Large language models are few (1)-shot table reasoners. In *Findings of the Association for Computational Linguistics: EACL 2023*, pp. 1120–1130, 2023.
- Wenhu Chen, Hongmin Wang, Jianshu Chen, Yunkai Zhang, Hong Wang, Shiyang Li, Xiyou Zhou, and William Yang Wang. Tabfact : A large-scale dataset for table-based fact verification. In *International Conference on Learning Representations (ICLR)*, Addis Ababa, Ethiopia, April 2020.
- 512 Zhoujun Cheng, Tianbao Xie, Peng Shi, Chengzu Li, Rahul Nadkarni, Yushi Hu, Caiming Xiong,
 513 Dragomir Radev, Mari Ostendorf, Luke Zettlemoyer, Noah A. Smith, and Tao Yu. Binding lan514 guage models in symbolic languages. *ICLR*, 2023.
- Julien Colin, Thomas Fel, Rémi Cadène, and Thomas Serre. What i cannot predict, i do not understand: A human-centered evaluation framework for explainability methods. *Advances in neural information processing systems*, 35:2832–2845, 2022.
- Finale Doshi-Velez and Been Kim. Towards a rigorous science of interpretable machine learning.
 arXiv preprint arXiv:1702.08608, 2017.
- Yann Dubois, Percy Liang, and Tatsunori Hashimoto. Length-controlled alpacaeval: A simple debiasing of automatic evaluators. In *First Conference on Language Modeling*, 2024. URL https://openreview.net/forum?id=CybBmzWBX0.
 - Peter Hase and Mohit Bansal. Evaluating explainable ai: Which algorithmic explanations help users predict model behavior? In *Proceedings of the 58th Annual Meeting of the Association for Computational Linguistics*, pp. 5540–5552, 2020.
- Zijin Hong, Zheng Yuan, Qinggang Zhang, Hao Chen, Junnan Dong, Feiran Huang, and Xiao Huang. Next-generation database interfaces: A survey of llm-based text-to-sql. *arXiv preprint arXiv:2406.08426*, 2024.
- Wenlong Huang, Pieter Abbeel, Deepak Pathak, and Igor Mordatch. Language models as zero-shot
 planners: Extracting actionable knowledge for embodied agents. In *International conference on machine learning*, pp. 9118–9147. PMLR, 2022.
- Jinhao Jiang, Kun Zhou, Zican Dong, Keming Ye, Wayne Xin Zhao, and Ji-Rong Wen. Structgpt: A general framework for large language model to reason over structured data. In *Proceedings of the 2023 Conference on Empirical Methods in Natural Language Processing*, pp. 9237–9251, 2023.
- Sunnie SY Kim, Nicole Meister, Vikram V Ramaswamy, Ruth Fong, and Olga Russakovsky. Hive:
 Evaluating the human interpretability of visual explanations. In *European Conference on Computer Vision*, pp. 280–298. Springer, 2022.

540 541 542 543	Kezhi Kong, Jiani Zhang, Zhengyuan Shen, Balasubramaniam Srinivasan, Chuan Lei, Christos Faloutsos, Huzefa Rangwala, and George Karypis. Opentab: Advancing large language models as open-domain table reasoners. In <i>The Twelfth International Conference on Learning Representations</i> , 2024. URL https://openreview.net/forum?id=Qa0ULgosc9.
544 545 546 547	Jie Lei, Licheng Yu, Mohit Bansal, and Tamara Berg. Tvqa: Localized, compositional video ques- tion answering. In <i>Proceedings of the 2018 Conference on Empirical Methods in Natural Lan- guage Processing</i> , pp. 1369–1379, 2018.
548 549 550	Yang Liu, Dan Iter, Yichong Xu, Shuohang Wang, Ruochen Xu, and Chenguang Zhu. G-eval: Nlg evaluation using gpt-4 with better human alignment. In <i>Proceedings of the 2023 Conference on Empirical Methods in Natural Language Processing</i> , pp. 2511–2522, 2023.
551 552 553	Grégoire Montavon, Wojciech Samek, and Klaus-Robert Müller. Methods for interpreting and un- derstanding deep neural networks. <i>Digital signal processing</i> , 73:1–15, 2018.
554 555 556 557	Raphaël Mouravieff, Benjamin Piwowarski, and Sylvain Lamprier. Learning relational decomposition of queries for question answering from tables. In <i>Proceedings of the 62nd Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers)</i> , pp. 10471–10485. Association for Computational Linguistics, 2024.
558 559 560	A Lakshmi Muddana and Sandhya Vinayakam. Sqlite3. In <i>Python for Data Science</i> , pp. 201–216. Springer, 2024.
561 562 563 564	Md Nahid and Davood Rafiei. Tabsqlify: Enhancing reasoning capabilities of llms through table decomposition. In <i>Proceedings of the 2024 Conference of the North American Chapter of the Association for Computational Linguistics: Human Language Technologies (Volume 1: Long Papers)</i> , pp. 5725–5737, 2024.
565 566 567	Linyong Nan, Chiachun Hsieh, Ziming Mao, Xi Victoria Lin, Neha Verma, Rui Zhang, Wojciech Kryściński, Hailey Schoelkopf, Riley Kong, Xiangru Tang, et al. Fetaqa: Free-form table question answering. <i>Transactions of the Association for Computational Linguistics</i> , 10:35–49, 2022.
568 569 570 571	Giang Nguyen, Daeyoung Kim, and Anh Nguyen. The effectiveness of feature attribution methods and its correlation with automatic evaluation scores. <i>Advances in Neural Information Processing Systems</i> , 34:26422–26436, 2021.
572 573 574 575	Giang Nguyen, Valerie Chen, Mohammad Reza Taesiri, and Anh Nguyen. PCNN: Probable-class nearest-neighbor explanations improve fine-grained image classification accuracy for AIs and humans. <i>Transactions on Machine Learning Research</i> , 2024a. ISSN 2835-8856. URL https://openreview.net/forum?id=OcFjqiJ98b.
576 577 578 579	Giang Nguyen, Mohammad Reza Taesiri, Sunnie S. Y. Kim, and Anh Nguyen. Allowing humans to interactively guide machines where to look does not always improve human-ai team's classification accuracy. In <i>Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR) Workshops</i> , pp. 8169–8175, June 2024b.
580 581 582 583 584	Long Ouyang, Jeffrey Wu, Xu Jiang, Diogo Almeida, Carroll Wainwright, Pamela Mishkin, Chong Zhang, Sandhini Agarwal, Katarina Slama, Alex Ray, et al. Training language models to follow instructions with human feedback. <i>Advances in neural information processing systems</i> , 35: 27730–27744, 2022.
585 586 587 588	Panupong Pasupat and Percy Liang. Compositional semantic parsing on semi-structured tables. In <i>Proceedings of the 53rd Annual Meeting of the Association for Computational Linguistics and the 7th International Joint Conference on Natural Language Processing (Volume 1: Long Papers)</i> , pp. 1470–1480, 2015.
589 590 591	Ofir Press, Muru Zhang, Sewon Min, Ludwig Schmidt, Noah A Smith, and Mike Lewis. Measuring and narrowing the compositionality gap in language models. In <i>Findings of the Association for Computational Linguistics: EMNLP 2023</i> , pp. 5687–5711, 2023.
592 593	Nitarshan Rajkumar, Raymond Li, and Dzmitry Bahdanau. Evaluating the text-to-sql capabilities of large language models. <i>arXiv preprint arXiv:2204.00498</i> , 2022.

594	Vikram V Ramaswamy, Sunnie SY Kim, Ruth Fong, and Olga Russakovsky. Overlooked fac-
595	tors in concept-based explanations: Dataset choice, concept learnability, and human capability.
596	In Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition, pp.
597	10932–10941, 2023.
598	

- Tianze Shi, Chen Zhao, Jordan Boyd-Graber, Hal Daumé III, and Lillian Lee. On the potential of lexico-logical alignments for semantic parsing to sql queries. In *Findings of the Association for Computational Linguistics: EMNLP 2020*, pp. 1849–1864, 2020.
- Mohammad Reza Taesiri, Giang Nguyen, and Anh Nguyen. Visual correspondence-based explanations improve ai robustness and human-ai team accuracy. *Advances in Neural Information Processing Systems*, 35:34287–34301, 2022.
- Zilong Wang, Hao Zhang, Chun-Liang Li, Julian Martin Eisenschlos, Vincent Perot, Zifeng Wang, Lesly Miculicich, Yasuhisa Fujii, Jingbo Shang, Chen-Yu Lee, et al. Chain-of-table: Evolving tables in the reasoning chain for table understanding. In *The Twelfth International Conference on Learning Representations*, 2023.
- Jason Wei, Xuezhi Wang, Dale Schuurmans, Maarten Bosma, Fei Xia, Ed Chi, Quoc V Le, Denny
 Zhou, et al. Chain-of-thought prompting elicits reasoning in large language models. *Advances in neural information processing systems*, 35:24824–24837, 2022.
- ⁶¹³ Zirui Wu and Yansong Feng. Protrix: Building models for planning and reasoning over tables with sentence context. *arXiv preprint arXiv:2403.02177*, 2024.
- Yuqing Yang, Boris Joukovsky, José Oramas Mogrovejo, Tinne Tuytelaars, and Nikos Deligiannis.
 Snippet: A framework for subjective evaluation of visual explanations applied to deepfake detection. *ACM Transactions on Multimedia Computing, Communications and Applications*, 20(8): 1–29, 2024.
- Yunhu Ye, Binyuan Hui, Min Yang, Binhua Li, Fei Huang, and Yongbin Li. Large language models
 are versatile decomposers: Decomposing evidence and questions for table-based reasoning. In
 Proceedings of the 46th International ACM SIGIR Conference on Research and Development in Information Retrieval, pp. 174–184, 2023.
 - Lianmin Zheng, Wei-Lin Chiang, Ying Sheng, Siyuan Zhuang, Zhanghao Wu, Yonghao Zhuang, Zi Lin, Zhuohan Li, Dacheng Li, Eric Xing, et al. Judging llm-as-a-judge with mt-bench and chatbot arena. *Advances in Neural Information Processing Systems*, 36:46595–46623, 2023.

648 APPENDIX

A BASELINE XAI METHODS FOR TABLE QA

In this section, we present visual explanations for Table QA models, which help bridge the gap between model behavior and human understanding. Each visualization provides insights into how the model interprets the input table, highlighting the key information used in its reasoning process.

We showcase four different methods for explaining Table QA predictions: Text-to-SQL, DATER, CoTable, and **POS** (ours). Each method offers a unique approach to visualizing explanations.

- Text-to-SQL (Rajkumar et al., 2022) directly converts a natural language query into SQL, which outputs the answer. While it provides a clear, logical sequence, interpreting SQL requires expertise, limiting accessibility for non-experts (see in Fig. 4).
- DATER (Ye et al., 2023) explanations contain Subtable Selection, contextual information (i.e., the support information that was fact-checked on the input table), and attribution maps that reveal which input features influence the prediction (see in Fig. 5).
- CoTable (Wang et al., 2023) presents abstract functions, intermediate tables, and attribution maps, showing table transformations step-by-step (see in Fig. 6).

Statement: the wildcats kept the opposing team scoreless in four games

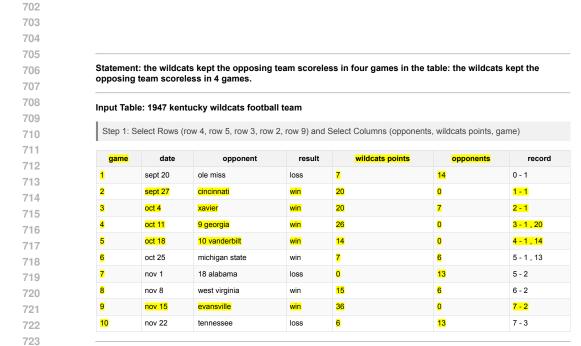
Input Table: 1947 kentucky wildcats football team

game	date	opponent	result	wildcats_points	opponents	record
1	9999-09-20	ole miss	loss	7	14	0 - 1
2	9999-09-27	cincinnati	win	20	0	1 - 1
3	9999-10-04	xavier	win	20	7	2 - 1
4	9999-10-11	9 georgia	win	26	0	3 - 1 , 20
5	9999-10-18	10 vanderbilt	win	14	0	4 - 1 , 14
6	9999-10-25	michigan state	win	7	6	5 - 1 , 13
7	9999-11-01	18 alabama	loss	0	13	5 - 2
8	9999-11-08	west virginia	win	15	6	6 - 2
9	9999-11-15	evansville	win	36	0	7 - 2
10	9999-11-22	tennessee	loss	6	13	7 - 3

SQL Command:

SELECT CASE ELSE 'FALSE' END FROM table_sql WHERE opponents = 0;

Figure 4: **Text-to-SQL** explanations provide only the SQL command, which is intuitive for domain experts.



Sub-table Selection

Prediction: TRUE

opponents	wildcats points	game
0	20	2
7	20	3
0	26	4
0	14	5
0	36	9

Contextual information: the wildcats kept the opposing team scoreless in 4 games.

Prompting LLM for the final answer... >>>

Figure 5: DATER explanations contain Sub-table Selection (S), contextual information (C), and highlights (H) that reveal which input features influence the prediction. In DATER, the cells used to construct the Sub-table Selection are yellow-highlighted. Additionally, the contextual information has been fact-checked using SQL commands against the input table.

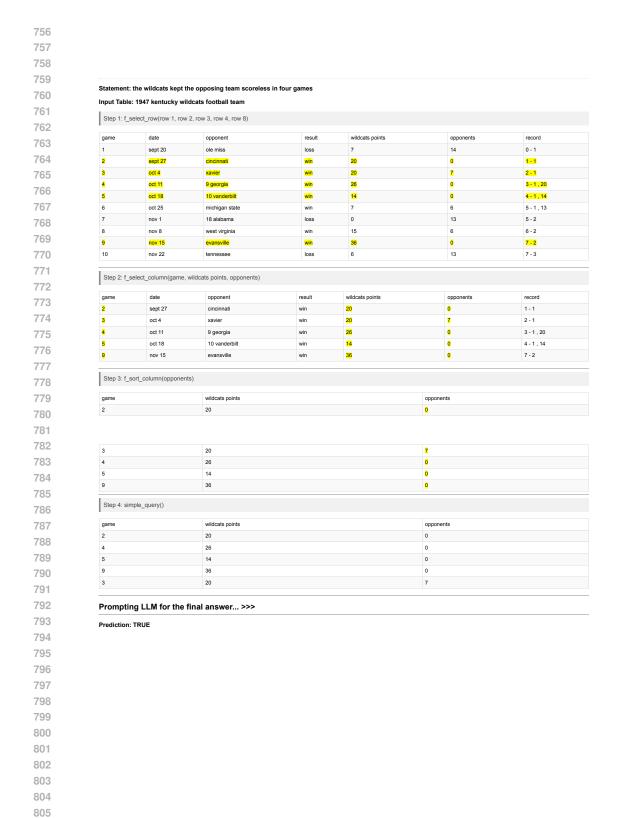


Figure 6: **CoTable** explanations present intermediate tables (T) and highlights (H), showing key steps in data transformation. In CoTable, intermediate tables and attributions (Nguyen et al., 2021) are provided. Additionally, the steps are presented through function names and their arguments.

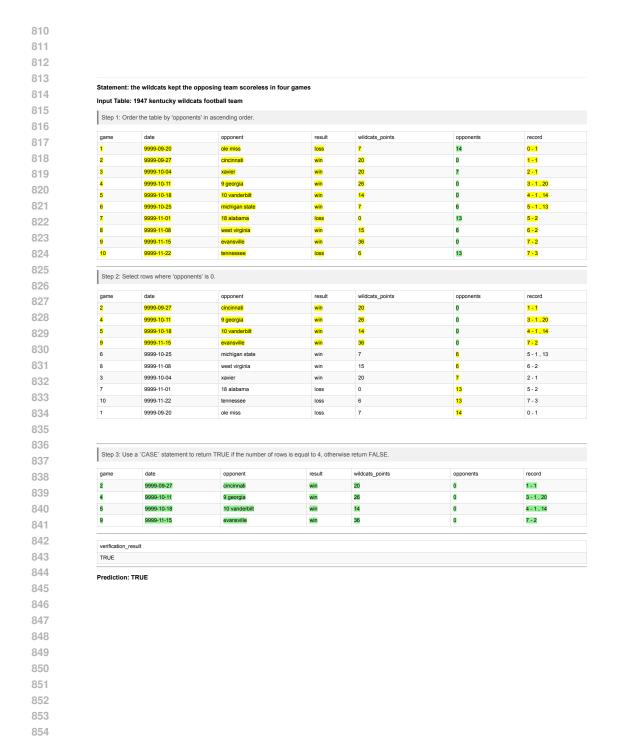


Figure 7: **POS** (ours) explanation contains input Table T, input query Q, and prediction P, intermediate Table T, highlights H. The green-highlighted cells indicate where the information in the table
matches the conditions specified in the natural language steps.

B LLM-ONLY, PROGRAM-ONLY, & HYBRID APPROACHES FOR TABLE QA

LLM-only. These approaches rely solely on LLMs to generate answers without explicitly performing table transformations. End-to-End QA prompts the LLM to generate answers directly from the input table and question. Similarly, Few-Shot QA (Brown et al., 2020) includes few-shot examples (T, Q, A) as the context to aid the LLM. In contrast, Chain-of-Thought (Wei et al., 2022) prompts the LLM to explain its reasoning process step-by-step before delivering the final answer.

Program-only. Program-based approaches generate explicit programs to perform table transformation and answer the question. Latent Program Algorithm (LPA) (Chen et al., 2020) frames Tab-Fact verification as a program synthesis task, converting input queries into sequential operations (e.g., min, max, count, filter) executed via Python-Pandas. On the other hand, Text-to-SQL (Rajkumar et al., 2022) translates a natural language query directly into a single SQL command, which is then applied to the input table to generate the answer.

Hybrid. Hybrid approaches combine the strengths of LLM reasoning and programs to perform Table QA and achieve state-of-the-art performance. Dater (Ye et al., 2023) uses an LLM to extract relevant sub-tables, while breaking queries into sub-queries and executing SQL commands to retrieve factual information. Similarly, TabSQLify (Nahid & Rafiei, 2024) leverages LLMs to generate SQL commands, which is then used to create query-focused sub-tables. Binder (Cheng et al., 2023) takes a different approach by converting natural language questions into executable programs. It blends API calls with symbolic language interpreters like SQL or Python to address reasoning gaps that cannot be handled through offline methods alone. Lastly, CoTable (Wang et al., 2023) dynamically plans a sequence of predefined table operations-such as selecting rows or adding columns, allowing it to iteratively transform the table based on the intermediate information. De-spite their differences, Dater, TabSQLify, and CoTable all share a common strategy: they input the final simplified table along with the original query into an LLM to produce the final answer.

918 C ABLATION STUDY FOR **POS**

To study the contributions of each component in **POS**, we perform ablation studies on TabFact and WikiTQ. Due to the deprecation of gpt-3.5-turbo-16k-0613², we use gpt-4o-mini for these experiments. Tab. 4 summarizes the results of our ablation studies on three key components:

Table 4: Ablation studies of **POS** components on TabFact and WikiTQ with gpt-40-mini. The check-marks indicate the inclusion of a component, while crosses indicate its removal. "Fallback" refers to the percentage of samples unsolvable by **POS**, which are instead handled by fallback to end-to-end QA, as in (Chen, 2023; Kong et al., 2024).

Component	Atomicity	Planning	Step-to-SQL	TabFa	ct (%)	WikiT	Q (%)
Component	Atomicity	Tanning	Step-to-SQL	Accuracy	Fallback	Accuracy	Fallback
POS	\checkmark	\checkmark	\checkmark	77.22	11.56	48.90	22.63
w/o Atomicity	×	\checkmark	\checkmark	78.11	11.85	50.02	23.29
w/o NL Planning	\checkmark	×	\checkmark	77.90	40.61	48.27	42.84
w/o Step-to-SQL	\checkmark	\checkmark	×	78.26	53.06	27.05	41.64

Atomicity To assess the importance of atomic steps, we remove the constraint of atomicity in the planning step in Sec. 3.1 as well as in in-context examples (w/o Atomicity). This means the LLM is allowed to generate plans with more complex, compound steps. Unexpectedly, we observe an improvement in the accuracy of **POS** on both datasets. We hypothesize that while the steps become more complex, gpt-4o-mini is still able to handle the Step-to-SQL conversion successfully. This is evident from the minimal impact on the fallback rate. However, we argue that interpretability is affected due to the increased complexity of the plan steps, making it more challenging for users to comprehend and trust the model's reasoning process. We present qualitative examples of **POS** explanations with and without atomicity in Appendix D.

NL Planning We replace the natural-language planning with a direct prompt that asks the LLM to generate a sequence of SQL commands to solve the question end-to-end (w/o NL Planning).
We find that this component has minimal impact on the model's accuracy. However, we observe a significant increase in fallback rate-rising from 11.56% to 40.61% on TabFact and from 22.63% to 42.84% on WikiTQ. This indicates that many of the generated SQL-based plans are unexecutable due to syntax errors or logical inconsistencies (e.g., referring to non-existent columns), significantly hurting model interpretability.

Step-to-SQL Conversion We modify the table transformation process to rely on prompting LLMs rather than executing SQL. Specifically, we ask the LLM to transform the table based on the natural-language steps, substituting the Step-to-SQL conversion with black-box LLM reasoning (w/o Step-to-SQL). This leads to a negligible increase in accuracy on TabFact but a substantial drop on WikiTQ (from 48.90% to 27.05%), indicating that relying on the LLM for table transformations can severely impact model accuracy. We argue that this is likely due to the LLM's likelihood for hallucinations or errors when handling complex tables (Chen, 2023; Wang et al., 2023). Additionally, this approach diminishes interpretability, as the table transformations are no longer transparent or traceable.

²https://platform.openai.com/docs/deprecations/2023-11-06-chat-model-updates

972 D QUALITATIVE EXAMPLES FOR **POS** EXPLANATIONS WITHOUT ATOMICITY

Below, we provide qualitative examples of **POS** explanations with and without atomicity in NL Planning. Removing atomicity from the plan steps can negatively impact interpretability, as the added complexity makes it harder for users to understand and trust the model's reasoning process.

1 See different is grand i		time value for the rider brian finch team							
<form>Base is bracker before is bracker bef</form>	nput Table: 197	ane value for the fider brian mich, team	suzuki and a rank grea	ter than 3 is 2:14.59.0					
and tor <t< td=""><td></td><td>'0 isle of man tt</td><td></td><td></td><td></td><td></td><td></td><td></td></t<>		'0 isle of man tt							
1 See a ferm of the set	Step 1: Select re	ows where 'rider' is 'brian finch'.							
2 parter	rank								
a weach weach weach example example 202.00. b def weach example example 202.00. b def weach example example 202.00. b def weach example 202.00. example b def weach example 202.00. example b def weach example example example example b def weach example example example example b def weach example example example example b def weach issue for therame for therame for therame for therame for therame for therame	1								
4 Serve invery Namph 0 0.000 mph 200.000 6 Serve invery Namph 0.000 mph 200.000 6 Serve invery Namph 0.000 mph 200.000 500 2 Stelect frows where hand is greater than 3. Namph great	3								
modi modi fight man 2142. Sine 2. Select rows where 'team' is sound'. modi modi 2142. Sine 2. Select rows where 'team' is sound'. modi modi modi modi 2142. Sine 2. Select rows where 'team' is greater than 3. modi modii modii: modii: modii: modii: modii: modii: modii: modii: modiii modii: modii:	4								
Base base base base base is suzuk! Base is suzuk! gened is suzuk! gened is suzuk! Ime is suzuk! rank inder is suzuk! inder is suzuk! gened is suzuk! gened is suzuk! inder is suzuk! inder is suzuk! gened is suzuk! <td>5</td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td>	5								
nam nam <td>6 7</td> <td>·</td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td>	6 7	·							
nam nam <td>Step 2: Select r</td> <td>ows where 'team' is 'suzuki'</td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td>	Step 2: Select r	ows where 'team' is 'suzuki'							
note note <th< td=""><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td></th<>									
Select rows where 'tank' is greater than 3. mode	7					ph		59.0	
andpeedpe									
Step 4: Select rows where 'time' is '2:14.58.0'.' ndor team speed time Step 5: Use a 'CASE' statement to return TRUE if the number of rows is equal to '1, otherwise return FALSE. noter seem speed time werkdator, result roter seem speed seem speed seem werkdator, result roter seem speed seem speed seem werkdator, result roter seem speed seem speed seem werkdator, result roter statement is 'suzuki' and a rank greater than 3 is 2:14.59.0 speed statement is 'suzuki' and' rank' is greater than 3. rank rider team speed seem speed seem 1 frank whileway suzuki' AND 'rank' is greater than 3. speed step 2: 200 pomphol speed speed 1 frank whileway suzuki' AND 'rank' is greater than 3. speed speed speed 2 opordon pam-all triumph 88.99 mph 207.2 3 ray knight triumph 88.99 mph 207.2 4 ray knight suzuki 89.70 mph 210.3 5 graham penry titsumph speed speed	Step 3: Select re	ows where 'rank' is greater than 3.							
ankormaxpeedpeedpeedpeedrows	rank	rider	team		s	peed		time	
ankormaxpeedpeedpeedpeedrows	Step 4: Select r	ows where 'time' is '2:14.59.0'.							
Ship 5: Use a 'CASE' statement to return TRUE if the number of rows is equal to 1, otherwise return FALSE. speed ime rank ider speed ime weitfootion, result FALSE speed ime statement: the time value for the rider brian finch , team suzuki and a rank greater than 3 is 2:14.59.0 Input Table: 1970 isle of man tt speed time Step 1: Select rows where 's 'brian finch' AND 'team' is 'suzuki' AND 'rank' is greater than 3. speed time rank rider team speed time 1 frank whiteway suzuki 89.84 mph 205.5 2 gordon pantall triumph 88.89 mph 207.2 3 ray kinght triumph 88.89 mph 207.2 4 frak whiteway suzuki 89.80 mph 207.2 3 ray kinght triumph 88.89 mph 201.2 4 graham penv triumph 88.70 mph 210.2 6 jwade suzuki 83.61 mph 214.5 step 3: Use a 'CASE' statement to return TRUE if the number of rows is equal to 1, otherwiter. speed time speed id	rank		team		s	beed		time	
areaknderteamspeedteamwerklastion_resultFALSEstatement: the time value for the rider brian finch, team suzukl and a rank greater than 3 is 2:14.59.0Training colspan="4">The rider brian finch 'AND 'team' is 'suzukl' AND 'rank' is greater than 3 is 2:14.59.0Training colspan="4">Stetement: the time value for the rider brian finch' AND 'team' is 'suzukl' AND 'rank' is greater than 3.Training colspan="4">Stetement: 'te' is 'brian finch' AND 'team' is 'suzukl' AND 'rank' is greater than 3.Training colspan="4">Step 1: Select rum sub er vider' is 'brian finch' AND 'team' is 'suzukl' AND 'rank' is greater than 3.Training colspan="4">Step 1: Select rum sub er vider' is 'brian finch' AND 'team' is 'suzukl' AND 'rank' is greater than 3.Training colspan="4">Step 1: Select rum sub er vider' is 'brian finch' AND 'team' is 'suzukl' AND 'rank' is greater than 3.Training colspan="4">Step 2: Select rum sub er vider' is 'brian finch' AND 'team' is 'suzukl' AND 'taam' is 'suzukl' AND 'ta									
werficiation_result FALSE Teadiction: FALSE Statement: the time value for the rider brian finch , team suzuki and a rank greater than 3 is 2:14.59.0 Input Table: 1970 isle of man tt Step 1: Select rows where 'rider' is 'brian finch' AND 'team' is 'suzuki' AND 'rank' is greater than 3. Trank rider is 'brian finch' AND 'team' is 'suzuki' AND 'rank' is greater than 3. Trank rider is 'brian finch' AND 'team' is 'suzuki' AND 'rank' is greater than 3. Trank rider team speed time 1 frank whiteway suzuki AND 'rank' is greater than 89.94 mph 205.5 2 gordon pantall triumph 88.89 mph 207.2 3 ray knight triumph 88.89 mph 207.2 4 rbayle Triumph 88.89 mph 207.2 5 graham peny triumph 86.73 mph 210.3 6 jivade suzuki 85.31 mph 210.3 6 jivade suzuki 85.31 mph 211.5 Step 2: Select rows where 'time' is '2:14.59.0'. Trank triumph is suzuki 85.31 mph 211.5 Step 3: Use a 'CASE' stat===================================	Step 5: Use a 'O	JASE statement to return TRUE if the number	er of rows is equal to 1, oth	nerwise return FALSE.					
FALSE Statement: the time value for the rider brian finch , team suzuki and a rank greater than 3 is 2:14.59.0 Input Table: 1970 isle of man tt Step 1: Select rows where 'rider' is 'brian finch' AND 'team' is 'suzuki' AND 'rank' is greater than 3. rank rider team speed time 1 frank whiteway suzuki' AND 'rank' is greater than 3. 205.5 2 gordon pantal suzuki' 88.99 mph 205.5 3 ray knight triumph 88.89 mph 207.2 3 ray knight triumph 88.89 mph 207.2 3 ray knight triumph 88.89 mph 207.2 3 graham penny triumph 88.670 mph 210.3 6 jwade suzuki 85.31 mph 210.3 6 jwade suzuki 83.86 mph 214.5 step 2: Select rows where 'time' is '2:14.59.0'. triumph speed time speed time speed time speed time <td colspa="</td"><td>rank</td><td>rider</td><td>team</td><td></td><td>s</td><td>beed</td><td></td><td>time</td></td>	<td>rank</td> <td>rider</td> <td>team</td> <td></td> <td>s</td> <td>beed</td> <td></td> <td>time</td>	rank	rider	team		s	beed		time
FALSE Statement: the time value for the rider brian finch , team suzuki and a rank greater than 3 is 2:14.59.0 Input Table: 1970 isle of man tt Step 1: Select rows where 'rider' is 'brian finch' AND 'team' is 'suzuki' AND 'rank' is greater than 3. rank rider team speed time 1 frank whiteway suzuki' AND 'rank' is greater than 3. 205.5 2 gordon pantal suzuki' 88.99 mph 205.5 3 ray knight triumph 88.89 mph 207.2 3 ray knight triumph 88.89 mph 207.2 3 ray knight triumph 88.89 mph 207.2 3 graham penny triumph 88.670 mph 210.3 6 jwade suzuki 85.31 mph 210.3 6 jwade suzuki 83.86 mph 214.5 step 2: Select rows where 'time' is '2:14.59.0'. triumph speed time speed time speed time speed time <td colspa="</td"><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td></td>	<td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td>								
rankriderteamspeedtime1frank white-wssuzuki89.94 mph205.52gordon pantalltriumph88.90 mph207.23ray knighttriumph88.90 mph207.23ray knighttriumph88.90 mph207.24rbayletriumph86.70 mph209.15graham penytriumph86.70 mph210.36jwadesuzuki85.31 mph212.47brian finchvelocette83.86 mph214.5Step 2: Select rowspan="6">step 2: Select rowspan="6">trium 'is '2:14.59.0'.suzukispeedtimetrideriderteamspeedtimetimestep 3: Use a 'CASE' statement TRUE if the number of rows is equal to 1, otherwise FALSE.speedtimeverification_resulttrium TRUE if the number of rows is equal to 1, otherwise FALSE.verification_resulttrium TRUE if the number of rows is equal to 1, otherwise FALSE.verification_resulttrium trium tr		. 1970 ISIE OF IIIdif tt							
1frank whitewaysuzuki89.94 mph205.52gordon pantalltriumph86.90 mph207.23ray knighttriumph86.80 mph207.24rbayletriumph86.80 mph207.24rbayletriumph86.70 mph209.15graham penytriumph86.70 mph210.36jwadesuzuki85.31 mph212.47brian finchvelocette83.86 mph214.5Step 2: Select rows where "time" is "2:14.59.0".Step 3: Use a "CASE" statument TRUE if the number of rows is equal to 1, otherwise.verification_resultrankiderspeedtimeverification_resultFALSE		lect rows where 'rider' is 'brian find	h' AND 'team' is 'su	zuki' AND 'rank' is	greater the	an 3			
2gordon pantaltriumph88.90 mph207.23ray knighttriumph88.89 mph207.24rbayletriumph87.56 mph208.15graham pennytriumph86.70 mph210.36jwadesuzuki85.31 mph212.47brian finchvelocette83.86 mph214.5Step 2: Select rows where 'time' is '2:14.59.0'.rankiderspeedtimeriderteamspeedtimespeedtimespeedtimerankiderspeedtimeverification_resultFALSE	Step 1. Se	lect rows where 'rider' is 'brian find	h' AND 'team' is 'su	zuki' AND 'rank' is	greater that	an 3.			
3 ray knight triumph 88.89 mph 207.2 4 rbayile triumph 87.58 mph 208.1 5 graham penny triumph 86.70 mph 2103.3 6 jwade suzuki 85.31 mph 2124.4 7 brian finch velocette 83.86 mph 2124.5 Step 2: Select rows where 'time' is '2:14.59.0'. rank rider team speed time speed time Step 3: Use a 'CASE' statement to return TRUE if the number of rows is equal to 1, otherwise return FALSE. rank rider team speed time speed time speed time return TRUE if the number of rows is equal to 1, otherwise return FALSE. return false verification_result FALSE							ti	ime	
4 rbayle triumph 87.58 mph 209.1 5 graham peny triumph 86.70 mph 2103.3 6 jwade suzuki 85.31 mph 2124.4 7 brian finch velocette 83.36 mph 214.5 Step 2: Select rows where 'time' is '2:14.59.0'. rank rider team speed time Step 3: Use a 'CASE' statement to return TRUE if the number of rows is equal to 1, otherwise return FALSE. time rank rider team speed time return FALSE.	rank	rider	te	eam		speed			
5graham pennytriumph86.70 mph2:10.36jwadesuzuki85.31 mph2:12.47brian finchvelocette83.86 mph2:14.5Step 2: Select rows where 'time' is '2:14.59.0'.rankriderteamspeedtimeStep 3: Use a 'CASE' statement to return TRUE if the number of rows is equal to 1, otherwise return FALSE.rankriderteamspeedtimeverification_resultFALSE	rank 1	rider frank whiteway	te S	eam uzuki		speed 89.94 mph	2	:05.52.0	
6 jwade suzuki 85.31 mph 2:12.4 7 brian finch velocette 83.86 mph 2:14.5 Step 2: Select rows where 'time' is '2:14.59.0'. rank rider team speed time Step 3: Use a 'CASE' statement to return TRUE if the number of rows is equal to 1, otherwise return FALSE. rank rider team speed time verification_result FALSE	rank 1 2	rider frank whiteway gordon pantall	te s tr	eam uzuki riumph		speed 89.94 mph 88.90 mph	2	2:05.52.0 2:07.20.0	
7 brian finch velocette 83.86 mph 2:14.5 Step 2: Select rows where 'time' is '2:14.59.0'. speed time rank rider team speed time Step 3: Use a 'CASE' statement to return TRUE if the number of rows is equal to 1, otherwise return FALSE. rank rider team speed time rank rider team speed time	rank 1 2 3	rider frank whiteway gordon pantall ray knight	te S tr	eam uzuki riumph riumph		speed 89.94 mph 88.90 mph 88.89 mph	22	ime 1:05.52.0 1:07.20.0 1:07.20.4 1:09.15.0	
Step 2: Select rows where 'time' is '2:14.59.0'. rank rider team speed time Step 3: Use a 'CASE' statement to return TRUE if the number of rows is equal to 1, otherwise return FALSE. rank rider team speed time rank rider team speed time verification_result FALSE FALSE speed time	rank 1 2 3 4	rider frank whiteway gordon pantall ray knight rbaylie	te S tr tr	sam uzuki ilumph ilumph ilumph		speed 89.94 mph 88.90 mph 88.89 mph 87.58 mph	22	2:05.52.0 2:07.20.0 2:07.20.4	
rank rider team speed time Step 3: Use a 'CASE' statement to return TRUE if the number of rows is equal to 1, otherwise return FALSE. rank rider team speed time rank rider team speed time verification_result FALSE speed time	rank 1 2 3 4 5	rider frank whiteway gordon pantall ray knight rbaylie graham penny	tt S tr tr tr tr tr	eam uzuki ilumph ilumph ilumph ilumph		speed 89.94 mph 88.90 mph 88.89 mph 87.58 mph 86.70 mph	2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	2:05.52.0 2:07.20.0 2:07.20.4 2:09.15.0	
rank rider team speed time Step 3: Use a 'CASE' statement to return TRUE if the number of rows is equal to 1, otherwise return FALSE. rank rider team speed time rank rider team speed time verification_result FALSE speed time	rank 1 2 3 4 5 6	rider frank whiteway gordon pantall ray knight rbaylie graham penny jwade	te s tr tr tr tr s	eam uzuki ilumph ilumph ilumph ilumph uzuki		speed 89.94 mph 88.90 mph 88.89 mph 87.58 mph 86.70 mph 85.31 mph	2 2 2 2 2 2 2 2 2 2 2 2	1:05.52.0 1:07.20.0 1:07.20.4 1:09.15.0 1:10.34.4	
Step 3: Use a 'CASE' statement to return TRUE if the number of rows is equal to 1, otherwise return FALSE. rank rider team speed time verification_result FALSE FALSE FALSE FALSE	rank 1 2 3 4 5 6 7	rider frank whiteway gordon pantall ray knight rbaylie graham penny jwade brian finch	to s tr tr tr tr s v	eam uzuki ilumph ilumph ilumph ilumph uzuki		speed 89.94 mph 88.90 mph 88.89 mph 87.58 mph 86.70 mph 85.31 mph	2 2 2 2 2 2 2 2 2 2 2 2	2:05.52.0 2:07.20.0 2:07.20.4 2:09.15.0 2:10.34.4 2:12.42.0	
rank rider team speed time verification_result FALSE	rank 1 2 3 4 5 5 6 7 7 Step 2: Sel	rider frank whiteway gordon pantall ray knight rbaylie graham penny jwade brian finch	ta s tu tu tu tu s v v	eam uuzuki ilumph ilumph ilumph uuzuki elocette		speed 89.94 mph 88.90 mph 88.89 mph 87.58 mph 86.70 mph 85.31 mph 83.86 mph	2 2 2 2 2 2 2 2 2 2 2 2	1:05.52.0 1:07.20.0 1:07.20.4 1:09.15.0 1:10.34.4 1:12.42.0 1:14.59.0	
rank rider team speed time verification_result FALSE	rank 1 2 3 4 5 5 6 7 7 Step 2: Sel	rider frank whiteway gordon pantall ray knight rbaylie graham penny jwade brian finch	ta s tu tu tu tu s v v	eam uuzuki ilumph ilumph ilumph uuzuki elocette		speed 89.94 mph 88.90 mph 88.89 mph 87.58 mph 86.70 mph 85.31 mph 83.86 mph	2 2 2 2 2 2 2 2 2 2 2 2	1:05.52.0 1:07.20.0 1:07.20.4 1:09.15.0 1:10.34.4 1:12.42.0	
verification_result FALSE	rank 1 2 3 4 5 6 7 7 Step 2: Sel rank	rider	r. team	eam uzuki ilumph ilumph ilumph uzuki elocette	S	speed 89.94 mph 88.90 mph 88.89 mph 87.58 mph 86.70 mph 85.31 mph 83.86 mph 99.00000000000000000000000000000000000	2 2 2 2 2 2 2 2 2 2 2 2	1:05.52.0 1:07.20.0 1:07.20.4 1:09.15.0 1:10.34.4 1:12.42.0 1:14.59.0	
FALSE	rank 1 2 3 4 5 6 7 7 Step 2: Sel rank Step 3: Use	rider frank whiteway gordon pantall ray knight rbaylie graham penny jwade brian finch e a 'CASE' statement to return TF	t tame t t t t t t t t t t t t t t t t t t t	eam uzuki uzuki iumph iumph uzuki elocette frows is equal to '	s 1, otherwise	speed 88.94 mph 88.90 mph 88.89 mph 87.58 mph 86.70 mph 85.31 mph 83.86 mph 983.86 mph 999 999 999 900 900 900 900 900 900 90	2 2 2 2 2 2 2 2 2 2 2 2	t:05.52.0 t:07.20.0 t:07.20.4 t:09.15.0 t:10.34.4 t:12.42.0 t:14.59.0 time	
	rank 1 2 3 4 5 6 7 7 Step 2: Sel rank Step 3: Use	rider frank whiteway gordon pantall ray knight rbaylie graham penny jwade brian finch e a 'CASE' statement to return TF	t tame t t t t t t t t t t t t t t t t t t t	eam uzuki uzuki iumph iumph uzuki elocette frows is equal to '	s 1, otherwise	speed 88.94 mph 88.90 mph 88.89 mph 87.58 mph 86.70 mph 85.31 mph 83.86 mph 983.86 mph 999 999 999 900 900 900 900 900 900 90	2 2 2 2 2 2 2 2 2 2 2 2	1:05.52.0 1:07.20.0 1:07.20.4 1:09.15.0 1:10.34.4 1:12.42.0 1:14.59.0	
Prediction: FALSE	rank 1 2 3 4 5 6 7 5 6 7 Step 2: Sel rank Step 3: Use rank	rider frank whiteway gordon pantall ray knight rbaylie graham penny jwade brian finch lect rows where 'time' is '2:14.59.0 rider e a 'CASE' statement to return TF rider	t tame t t t t t t t t t t t t t t t t t t t	eam uzuki uzuki iumph iumph uzuki elocette frows is equal to '	s 1, otherwise	speed 88.94 mph 88.90 mph 88.89 mph 87.58 mph 86.70 mph 85.31 mph 83.86 mph 983.86 mph 999 999 999 900 900 900 900 900 900 90	2 2 2 2 2 2 2 2 2 2 2 2	t:05.52.0 t:07.20.0 t:07.20.4 t:09.15.0 t:10.34.4 t:12.42.0 t:14.59.0 time	
Prediction: FALSE	rank 1 2 3 4 5 6 7 Step 2: Sel rank Step 3: Use rank verification_r	rider frank whiteway gordon pantall ray knight rbaylie graham penny jwade brian finch lect rows where 'time' is '2:14.59.0 rider e a 'CASE' statement to return TF rider	t tame t t t t t t t t t t t t t t t t t t t	eam uzuki uzuki iumph iumph uzuki elocette frows is equal to '	s 1, otherwise	speed 88.94 mph 88.90 mph 88.89 mph 87.58 mph 86.70 mph 85.31 mph 83.86 mph 983.86 mph 999 999 999 900 900 900 900 900 900 90	2 2 2 2 2 2 2 2 2 2 2 2	t:05.52.0 t:07.20.0 t:07.20.4 t:09.15.0 t:10.34.4 t:12.42.0 t:14.59.0 time	
	rank 1 2 3 4 5 6 7 Step 2: Sel rank Step 3: Use rank verification_r	rider frank whiteway gordon pantall ray knight rbaylie graham penny jwade brian finch lect rows where 'time' is '2:14.59.0 rider e a 'CASE' statement to return TF rider	t tame t t t t t t t t t t t t t t t t t t t	eam uzuki uzuki iumph iumph uzuki elocette frows is equal to '	s 1, otherwise	speed 88.94 mph 88.90 mph 88.89 mph 87.58 mph 86.70 mph 85.31 mph 83.86 mph 983.86 mph 999 999 999 900 900 900 900 900 900 90	2 2 2 2 2 2 2 2 2 2 2 2	t:05.52.0 t:07.20.0 t:07.20.4 t:09.15.0 t:10.34.4 t:12.42.0 t:14.59.0 time	
	rank 1 2 3 4 5 6 7 5 6 7 Step 2: Sel rank Step 3: Use rank verification_r FALSE	rider frank whiteway gordon pantall ray knight rbaylie graham penny jwade brian finch	t tame t t t t t t t t t t t v v team RUE if the number o	eam uzuki uzuki iumph iumph uzuki elocette frows is equal to '	s 1, otherwise	speed 88.94 mph 88.90 mph 88.89 mph 87.58 mph 86.70 mph 85.31 mph 83.86 mph 983.86 mph 999 999 999 900 900 900 900 900 900 90	2 2 2 2 2 2 2 2 2 2 2 2	1:05.52.0 1:07.20.0 1:07.20.4 1:09.15.0 1:10.34.4 1:12.42.0 1:14.59.0 1:14.59.0	

Figure 8: Upper: **POS** explanation with atomicity. Lower: **POS** explanation without atomicity.

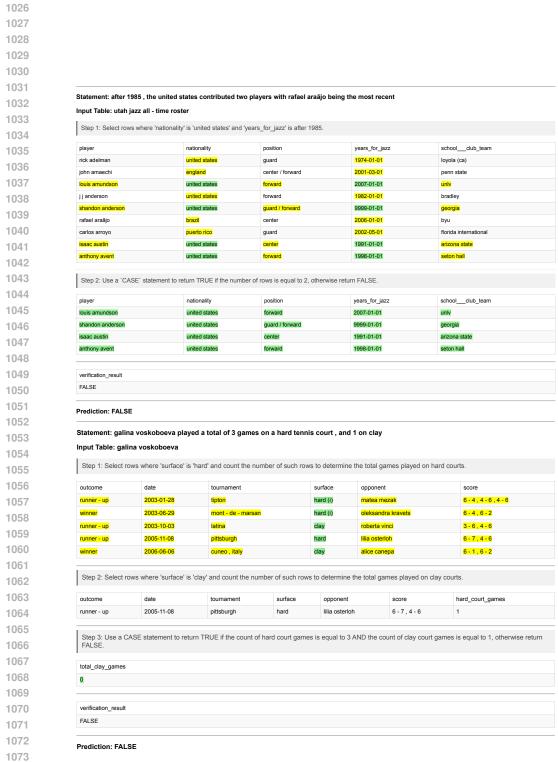


Figure 9: Two **POS** explanations without atomicity. The steps are compound and the attribution maps are non-trivial to comprehend.

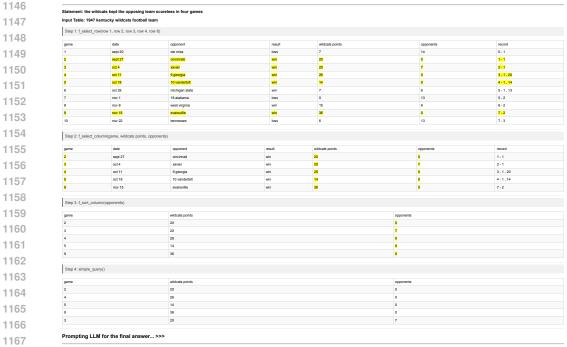
E		ACI	mo	COLU	111	1.0	TK	OM S	QL	CON	IMANI	12					
We (design a	n alg	gorith	m to an	aly	ze S	SQL	queries	s and	l iden	tify the	col	umn	s used v	vithi	n the	m.
E.1	Algo	RITI	нм С	VERVIE	EW												
Гhe	algorith	m fo	ollows	these r	nai	n st	eps:										
	1. Pro 2. Co	epro lumi • SE • WH	cessin n Ext LEC'	ng: Ren raction I clause clause:	nov : P : E Ide	ve co Parso Extr enti	omn e dif act b fy co	nents ar ferent c ooth reg olumns	laus ular usec	es of colur l in co	ize whit the SQI nns and ondition for sorti	du tho s.	iery ose u	to ident	ify c	olum	
	3. Filt	terin	ig: Co	ompare	ext	rac	ted c	column	s aga	inst a	list of o	orig	ginal	column	is to e	ensur	e valid
E.2	Impli	EMEI	NTAT	ION DE	TA	ILS											
	algorith details i			emented	d u	sing	g reg	ular ex	pres	sions	to parse	e th	e SÇ	L quer	y. Ke	ey im	plemer
	• Ap diff • Spe	plica feren	tion o t part treat	of re.s s of the	sea qu	arc ery	ch()) and r	e.f	ind	hitespace all() tions in	for	extr	acting c	colun		
E.3	An ez	XAM	PLE (OF DATA	4-A	TT	RIBU	JTION 7	ΓRAC	CKINC	3 for T	AB	le (QA			
Here	e. we us	o the	4.1.1														
	king alg				orn	nati	on ii	n Fig. 2	2-3	as a	n examp	ole	to il	lustrate	our o	data-a	attribut
	king algo	orith	m (Fi					_		as a	n examp	ole	to il	lustrate	our (data-a	attribut
	king algo • (a) • (b)	orith Add Exe	m (Fi ing tl cuting	g. 10): ne Track g the SQ	cing QL	g In Coi	idex mma	Colum		as a	n examp	ole	to il	lustrate	our d	data-a	attribut
	king alge • (a) • (b) • (c)	orith Add Exee Iden	m (Fi ing th cuting tifyin	g. 10): ne Track g the SQ ng Selec	cing QL ted	g In Coi Rc	idex mma ows	Colum	n		_		to il	lustrate	our d	data-a	attribut
	king alge • (a) • (b) • (c) • (d)	orith Add Exec Iden Pars	m (Fi ing th cuting tifying sing S	g. 10): ne Track g the SQ ng Selec QL Cor	cing QL ted	g In Coi Ro nano	idex mma ows ds to	Colum and Identif	n		n examp d Colum		to il	lustrate	our (data-a	attribut
	king alge • (a) • (b) • (c) • (d)	orith Add Exec Iden Pars	m (Fi ing th cuting tifying sing S	g. 10): ne Track g the SQ ng Selec	cing QL ted	g In Coi Ro nano	idex mma ows ds to	Colum and Identif	n		_		to il	lustrate	our (data-a	attribut
	king alge • (a) • (b) • (c) • (d)	orith Add Exec Iden Pars	m (Fi ing th cuting tifying sing S	g. 10): ne Track g the SQ ng Selec QL Cor	cing QL ted	g In Coi Ro nano	idex mma ows ds to	Colum and Identif	n		_			lustrate			
	king alge • (a) • (b) • (c) • (d)	orith Add Exec Iden Pars	m (Fi ing th cuting tifying sing S	g. 10): ne Track g the SQ ng Selec QL Cor	cing QL ted	g In Coi Ro nano	idex mma ows ds to	Colum and Identif	n		_		game 2		result win	wc_pts 20	opponent 0
track	king alge • (a) • (b) • (c) • (d) • (e)	orith Add Exec Iden Pars Map	m (Fi ing th cuting tifyin sing S oping	g. 10): ne Trach g the SQ ng Selec QL Con to Origi	cing L ted mr ina	g In Con Rec nanc I In	idex mma ows ds to dices	Colum and Identif s	n		_		game 2 4	opponent cincinnati georgia	result win win	wc_pts 20 26	opponent 0 0
track	king alge • (a) • (b) • (c) • (d) • (e)	orith Add Exec Iden Pars Map	m (Fi ing th cuting tifyin ing S oping here	g. 10): ne Trach g the SQ ng Selec QL Con to Origi	cing L ted mr ina	g In Con Rec nanc I In	idex mma ows ds to dices	Colum and Identif s	n		d Colum	nns	game 2	opponent cincinnati georgia	result win win	wc_pts 20	opponent 0
track	king alge • (a) • (b) • (c) • (d) • (e) Nect rov SELF	Add Exec Iden Pars Map	m (Fi ing th cuting tifying sing S oping here	g. 10): ne Track g the SQ g Selec QL Con to Origi	cing L ted mr ina	g In Con Rec nanc I In	idex mma ows ds to dices	Colum and Identif s	n Ty Se	lected	d Colum	nns	game 2 4 5	opponent cincinnati georgia vanderbilt	result win win	wc_pts 20 26 14	opponent 0 0
track	king alge • (a) • (b) • (c) • (d) • (e) Ect rov SELE FROM	orith Add Exec Iden Pars Map	m (Fi ing th cuting tifying ing S oping here	g. 10): ne Track g the SQ ng Selec QL Con to Origi 'oppol	cing L ted mm ina	g In Con l Ro nand l In	dex mma ows ds to dices	Colum and Identif s	n Ty Se		d Colum	nns	game 2 4 5 9	opponent cincinnati georgia vanderbilt evansville	result win win win win	wc_pts 20 26 14 36	opponent 0 0 0 0 0 0 0 6 6 6
track	king alge • (a) • (b) • (c) • (d) • (e) Ect rov SELE FROM	orith Add Exec Iden Pars Map	m (Fi ing th cuting tifying ing S oping here	g. 10): ne Track g the SQ g Selec QL Con to Origi	cing L ted mm ina	g In Con l Ro nand l In	dex mma ows ds to dices	Colum and Identif s	n Ty Se	lected	d Colum	nns	<mark>дате</mark> 2 4 5 9 6 8 3	opponent cincinnati georgia vanderbilt michigan w virginia xavier	result win win win win win win win	wc_pts 20 26 14 36 7 15 20	opponent 0 0 0 0 0 0 6 6 6 6 7
Sel	king alge (a) (b) (c) (d) (e) Nect row SELE FROM WHEF	orith Add Exed Iden Pars Map VS W CT CT 1 taa RE c	m (Fi ing the cuting tifyin ing S pping here	g. 10): ne Track g the SQ ng Selec QL Con to Origi 'oppon _sql	cing L ted mm ina	g In Con l Rc nand l In nts	dex mma bws ds to dices ' is ((d	Colum Ind Identif	n `y Se =[op	lected pone	d Colum (e) nts]	nns	game 2 4 5 9 6 8 3 7	opponent cincinnati georgia vanderbilt michigan w virginia xavier alabama	result win win win win win win win win loss	wc_pts 20 26 14 36 7 15 20 0	opponent 0 0 0 0 0 0 0 6 6 6 6 7 1 3
Sel	<pre>king alge (a) (b) (c) (d) (d) (e) lect rov SELE FRON WHEF </pre>	orith Add Exec Iden Pars Map VS W SCT 1 ta RE c	m (Fi ing the cuting tifyir ing S pping here * ble_ ppon wc_pts	g. 10): ne Track g the SQ ng Selec QL Con to Origi 'oppon sql nents opponents	cing L ted mm ina	g In Con I Rec anno I In I In nts'	dex mma bws ds to dices ' is ((d) game	Colum ind Identif s	n Ty Se =[op	pone wc_pts	d Colum (e) nts]	nns	game 2 4 5 9 6 8 3 7 10	opponent cincinnati georgia vanderbilt michigan w virginia xavier alabama tennessee	result win win win win win win win loss	wc_pts 20 26 14 36 7 15 20 0 6	opponent 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
Sel 2	<pre>king alge (a) (b) (c) (d) (d) (e) lect rov SELE FRON WHEF opponent cincinnati</pre>	orith Add Exec Iden Pars Map VS W SCT 1 ta RE c result win	m (Fi iing the cuting tifyir iing S pping here * ble ppon * *	g. 10): ne Track g the SQ ng Selec QL Con to Origi 'oppon sql nents 0	cing L ted mm ina	g In Con Ro nand I In nts 0;	ddex mma ows ds to dices ' is ((d game 2	Colum ind Identif s cols <u>opponent</u> cincinnati	n Ty Se =[op	pone 20	d Colum (e) nts]	nns	game 2 4 5 9 6 8 3 7	opponent cincinnati georgia vanderbilt michigan w virginia xavier alabama	result win win win win win loss loss	wc_pts 20 26 14 36 7 15 20 0 6 7	opponent 0 0 0 0 0 0 0 6 6 6 6 7 1 3
Sel	<pre>king alge (a) (b) (c) (d) (d) (e) lect rov SELE FRON WHEF </pre>	orith Add Exec Iden Pars Map VS W SCT 1 ta RE c result win win	m (Fi ing the cuting tifyir ing S pping here * ble_ ppon wc_pts	g. 10): ne Track g the SQ ng Selec QL Con to Origi 'oppon sql nents opponents	cing L ted mm ina	g In Con I Rec anno I In I In nts'	dex mma bws ds to dices ' is ((d) game	Colum ind Identif s	n Ty Se =[op	pone wc_pts	d Colum (e) nts] opponents 0	nns	game 2 4 5 9 6 8 3 7 10	opponent cincinnati georgia vanderbilt evansville michigan w virginia xavier alabama tennessee ole miss	result win win win win loss loss	wc_pts 20 26 14 36 7 15 20 0 6 7 7 e)	opponent 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
Sel 2 4	<pre>king alge (a) (b) (c) (d) (d) (e) lect rov SELE FRON WHEF opponent cincinnati georgia</pre>	orith Add Exec Iden Pars Map VS W SCT 1 ta RE c result win win	m (Fi iing the cuting tifyir iing S pping here * ble ppon * * 20 26	g. 10): ne Track g the SQ g Selec QL Con to Origi 'opponents opponents 0 0	cing L ted mm ina	g In Con I Ro nand I In 0; 0;	ddex mma ows ds to dices ' is ((d game 2 4	Colum ind Identif s cols opponent cincinnati georgia	n `y Se =[op result win win	pone wc_pts 20 26	d Colum (e) nts] opponents 0 0	nns	game 2 4 5 9 6 8 3 7 10	opponent cincinnati georgia vanderbilt michigan w virginia xavier alabama tennessee	result win win win win loss loss	wc_pts 20 26 14 36 7 15 20 0 6 7 7 e)	opponent 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
Sel 2 4 5	<pre>king alge (a) (a) (b) (c) (d) (d) (e) lect rov SELE FRON WHEF opponent cincinnati georgia vanderbilt</pre>	orith Add Exec Iden Pars Map VS W SCT 1 ta RE c result win win	m (Fi ing tl cuting tifyir ing S pping here * ble_ 20 26 14	g. 10): ne Track g the SQ g Selec QL Con to Origi 'opponents 0 0 0 0	cing L ted mm ina	g In Con I Ro I In I In 0; <u>idx</u> 0	dex mma bws ds to dice ' is ((d) game 2 4 5	Colum ind Identif s cols opponent cincinnati georgia vanderbilt	n [°] y Se <u>result</u> win win win	pone wc_pts 20 26 14	d Colum (e) nts] opponents 0 0 0	nns	game 2 4 5 9 6 8 3 7 10	opponent cincinnati georgia vanderbilt evansville michigan w virginia xavier alabama tennessee ole miss	result win win win win loss loss	wc_pts 20 26 14 36 7 15 20 0 6 7 7 e)	opponent 0 0 0 0 0 6 6 6 7 1 3 13 13
Sel 2 4 5 9	<pre>king alge (a) (a) (b) (c) (d) (d) (e) lect rov SELE FRON WHEF opponent cincinnati georgia vanderbilt evansville</pre>	orith Add Exec Iden Pars Map VS W CT 1 ta RE c result win win win	m (Fi iing tl cuting tifyir iing S pping here * ble 20 26 14 36	g. 10): ne Track g the SQ g Selec QL Con to Origi 'opponents 0 0 0 0 0	cing L ted mm ina	g In Con I Rc nand I In 0; idx 0 1 2 3	dex mma bws ds to dice:	Colum ind Identif s cols copponent cincinnati georgia vanderbilt evansville	n ^T y Se <u>result</u> win win win win	pone wc_pts 20 26 14 36	(e) nts] 0 0 0 0 0 0	nns	game 2 4 5 9 6 8 3 7 10 1	opponent cincinnati georgia vanderbilt evansville michigan w virginia xavier alabama tennessee ole miss	result win win win win win win win win win ioss loss loss loss (cf, f, f	wc_pts 20 26 14 36 7 15 20 0 6 7 20 0 6 7 20 0 6 7 20 0 6 7 20	opponent 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
game 2 4 5 9 6 8 3	<pre>king alge (a) (b) (c) (d) (e) lect rov SELE FRON WHEF e opponent cincinnati georgia vanderbilt evansville michigan</pre>	orith Add Exec Iden Pars Map VS W CT 1 ta RE c result win win win win win	m (Fi ing tl cuting tifyir ing S pping here * ble_ 20 26 14 36 7	g. 10): ne Track g the SQ g Selec QL Con to Origi 'opponents 0 0 0 0 6 6 6 7	cing 2L ination mer =	g In Con Rco anno I In 0; idx 0; idx 0 1 2 3 4 5 6	dex mma bws ds to dice ' is ((d) game 2 4 5 9 6 8 3	Colum ind Identif s cols opponent cincinnati georgia vanderbilt evansville michigan	n ^T y Se <u>result</u> win win win win win	pone wc_pts 20 26 14 36 7	(e) nts] 0 0 0 0 0 0 6	nns	game 2 4 5 9 6 8 3 7 10 1 1 10 1	opponent cincinnati georgia vanderbilt wichigan w virginia xavier alabama tennessee ole miss	result win win win win win win oss loss loss loss loss loss loss loss loss	wc_pts 20 26 14 36 7 15 20 0 6 7 20 0 6 7 20 0 6 7 20 0 6 7 20 0 6 7 20 0 6 7 20 20 20 20 20 20 20 20 20 20	opponent 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 3 13 13 14
game 2 4 5 9 6 8 3 7	 king alge (a) (b) (c) (d) (e) Rect row SELE FROM WHEF cincinnati georgia vanderbilt evansville michigan w virginia xavier alabama	orith Add Exec Iden Pars Map VS W CT I ta RE c result win win win win win win i loss	m (Fi ing tl cuting tifyir ing S pping here * ble 20 26 14 36 7 15 20 0	g. 10): ne Track g the SQ g Selec QL Con to Origi 'opponents 0 0 0 0 6 6 6 7 13	cing L ted mm ina	g In Con Rco and I In I In 0; 0; 0; 0; 0;	dex mma bws ds to dice ' is ((d) game 2 4 5 9 6 8 3 7	Colum ind Identif s cols opponent cincinnati georgia vanderbilt evansville michigan w virginia	n ^T y Se <u>result</u> win win win win win win	pone wc_pts 20 26 14 36 7 15 20 0	(e) nts] 0 0 0 0 0 0 6 6 6 7 13	nns	game 2 4 5 9 6 8 3 7 10 1 1 10 1	opponent cincinnati georgia vanderbilt wirginia xavier alabama tennessee ole miss rows= arme oppon 2 cincinn 4 georg	result win win win win win win oss loss loss closs (closs) win	wc_pts 20 26 14 36 7 15 20 0 6 7 20 0 6 7 20 0 6 7 20 0 6 7 20 0 6 7 20 0 6 7 15 20 0 15 20 0 15 20 0 15 20 0 15 20 0 15 20 0 15 20 0 15 20 0 15 20 0 15 20 0 15 20 0 15 20 0 15 20 0 15 20 0 15 20 0 15 20 0 15 20 0 15 20 0 15 20 10 15 20 10 15 20 10 15 20 10 15 20 10 15 20 10 15 20 10 15 20 10 15 20 10 15 20 10 15 20 10 15 20 10 15 20 10 15 20 10 15 20 10 10 10 10 10 10 10 10 10 1	opponent 0 0 0 0 0 0 13 13 13 14
game 2 4 5 9 6 8 3	 king alge (a) (b) (c) (d) (e) lect rov SELE FROM WHEF cincinnati georgia vanderbilt evansville michigan w virginia xavier 	orith Add Exec Iden Pars Map VS W CT I ta RE c result win win win win win win i loss	m (Fi ing tl cuting tifyir ing S pping here * ble 20 26 14 36 7 15 20	g. 10): ne Track g the SQ g Selec QL Con to Origi 'opponents 0 0 0 0 6 6 6 7	cing 2L ination mer =	g In Con Rco anno I In 0; idx 0; idx 0 1 2 3 4 5 6	dex mma bws ds to dice ' is ((d) game 2 4 5 9 6 8 3	Colum ind Identif s cols	n y Se result win win win win win win win	pone wc_pts 20 26 14 36 7 15 20	(e) nts] 0 0 0 0 0 6 6 6 7	nns	game 2 4 5 9 6 8 3 7 10 1 1 10 1	opponent cincinnati georgia vanderbilt michigan w virginia xavier alabama tennessee ole miss rows= 2 cincinn	result win win win win win win win win oss loss loss win win win win win win loss loss (cent resati wia wia	wc_pts 20 26 14 36 7 15 20 6 7 e) , c, a)	opponent 0 0 0 0 0 0 13 13 13 13 13 13 0 0 0 0 0 0 0 0 0 0 0 0 0 0

Figure 10: Data-attribution tracking algorithm.

¹¹³⁴ F HALLUCINATIONS IN SUB-TABLE SELECTION

Methods like CoTable and DATER aim to answer questions by performing complex table
transformations—specifically, selecting sub-tables from the input table based on reasoning steps.
However, these methods are prone to errors regarding which table entries to select, leading to irrational or irrelevant information being considered in the final answer.

As illustrated in Fig. 11, although Chain-of-Table correctly answers the question *Q*: *True or False*? *In four different baseball games, the final score was* 9-2, it irrationally selects unrelated information (game 3) from the input table. Similarly, DATER, shown in Fig. 12, selects rows 2, 3, 4, 5, and 9 to answer the same question. However, the inclusion of row 3 is illogical and does not contribute to a valid answer.



Prediction: TRUE

Figure 11: Although CoTable correctly answers the question *Q*: *True or False? In four different baseball games, the final score was 9-2,* it irrationally selects unrelated information (game 3) from the input table.

sept20ole misstoss11sept20score and						
white the point of the poi						
white the point of the poi						
white the point of the poi						
white the point of the poi						
white the point of the poi						
white the point of the poi						
white the point of the poi						
white the point of the poi						
white the point of the poi						
white the point of the poi						
white the point of the poi						
white the point of the poi						
white the point of the poi						
white the point of the poi						
white the point of the poi						
white the point of the poi						
white the point of the poi						
nov 15 0 nov 22evanolité tennesseewin tennessee8603tennesseetennesseetennesseetennesseetennesseetennesseesub-table Selectionopponentsviidcats pointsviidcats points20	nput Table: 1 Step 1: Seler	1947 kentucky wildca	ats football team row 3, row 2, row 9) and Sel	ect Columns (opponents, wild		opponent
0nov 22tennesseloss613Sub-table Selective </td <td>nput Table: 1 Step 1: Seler</td> <td>1947 kentucky wildc: 1947 kentucky wildc: colspan="2">date sept 20 sept 21 oct 4 oct 4 oct 11 oct 25</td> <td>ats Football team row 3, row 2, row 9) and Sel ole miss encimas axeier 9 geografia 10 vanderbill michigan state</td> <td>ect Columns (opponents, wild loss Win Win Win Win Win Win</td> <td>wildcats points 7 20 20 20 20 20 21 21 22 23 24 24 24 25 25 25 25 25 25 25 25 25 25 25 25 25</td> <td>14 Q 7 Q Q Q Q Q</td>	nput Table: 1 Step 1: Seler	1947 kentucky wildc: 1947 kentucky wildc: colspan="2">date sept 20 sept 21 oct 4 oct 4 oct 11 oct 25	ats Football team row 3, row 2, row 9) and Sel ole miss encimas axeier 9 geografia 10 vanderbill michigan state	ect Columns (opponents, wild loss Win Win Win Win Win Win	wildcats points 7 20 20 20 20 20 21 21 22 23 24 24 24 25 25 25 25 25 25 25 25 25 25 25 25 25	14 Q 7 Q Q Q Q Q
Sub-table Selection opponents wildcats points 20 20 <td>nput Table: 1 Step 1: Seler game 1 2 3 4 5 5 6 7 7 8</td> <td>1947 kentucky wildca tt Rows (row 4, row 5, date aept 20 espt 22 espt 22 est 4 est 13 ect 13 ect 25 nov 1 nov 8</td> <td>tast social team row 3, row 2, row 9) and Sel ole miss chemiss</td> <td>ect Columns (opponents, wild loss 1 win win win win win loss 1 win win win</td> <td>wildcats points 2 23 26 74 75 74 75 74 75 76 77 78 <</td> <td>54 9 7 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9</td>	nput Table: 1 Step 1: Seler game 1 2 3 4 5 5 6 7 7 8	1947 kentucky wildca tt Rows (row 4, row 5, date aept 20 espt 22 espt 22 est 4 est 13 ect 13 ect 25 nov 1 nov 8	tast social team row 3, row 2, row 9) and Sel ole miss chemiss	ect Columns (opponents, wild loss 1 win win win win win loss 1 win win win	wildcats points 2 23 26 74 75 74 75 74 75 76 77 78 <	54 9 7 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9
opponents wildcats points 20 3	nput Table: 1 Step 1: Selec game 1 2 3 4 4 5 5 5 5 5 5 6 7 7 8 8 9	Idea date date expl 20 expl 20 expl 21 date expl 31 date expl 42 date expl 32 date expl 33 date	ats Football team row 3, row 2, row 9) and Sel opponent ole miss canonal canon	ect Columns (opponents, wild result loss with with with loss with loss with with loss with	Wildcats points 2 23 26 14 7 9 15 15 28	14 9 7 0 0 0 0 13 13 6 0 0 0
20 20 20 20 20 20 20 20 20 20 20 20 20 2	nput Table: 1 Step 1: Seler game 1 2 3 4 5 5 6 7 7 8	Idea date date expl 20 expl 20 expl 21 date expl 31 date expl 42 date expl 32 date expl 33 date	ats Football team row 3, row 2, row 9) and Sel opponent ole miss canonal canon	ect Columns (opponents, wild result loss with with with loss with loss with with loss with	Wildcats points 2 23 26 14 7 9 15 15 28	14 9 7 0 0 0 0 13 13 6 0 0 0
20 26 26 40 26 40 40 40 40 40 40 40 40 40 40 40 40 40	nput Table: 1 game 1 2 3 4 5 5 6 7 8 8 9 9 10	INVERSE VENUES date date sept 20 sept 27 sept 27 cat 8 cat 8 cat 18 cat 25 cat 18 cat 18 cat 25 cat 26 cat 27	ats Football team row 3, row 2, row 9) and Sel opponent ole miss canonal canon	ect Columns (opponents, wild result loss with with with loss with loss with with loss with	Wildcats points 2 23 26 14 7 9 15 15 28	14 9 7 0 0 0 0 13 13 6 0 0 0
26	nput Table: 1 game 1 2 3 4 5 5 6 7 8 8 9 9 10	Idea Resultation with colspan="2" date expt 20 expt 20 expt 40 expt 20 expt 40 expt 40 expt 40	ats Football team row 3, row 2, row 9) and Sel opponent ole miss connell conne	ect Columns (opponents, wild result loss with with with loss with loss with with loss with	Wildcats points 2 23 24 25 26 27 28 29 29 20 21 22 23 24 25 26 27 28 29 29 20 20 21 22 23 24 25 26 27 28 29 29 20 20 21 22 23 24 25 26 27 28 29 20 21 22 23 24 25 26	14 9 7 0 0 0 0 13 13 6 0 0 0
14 36 Contextual information: the wildcats kept the opposing team scoreless in 4 games.	step 1: Selec game 1 2 3 4 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5	Idea Resultation with colspan="2" date expt 20 expt 20 expt 40 expt 20 expt 40 expt 40 expt 40	ats Football team row 3, row 2, row 9) and Sel opponent ole miss connell conne	ect Columns (opponents, wild loss Win Win Win loss Win loss Uss	Wildcats points 2 23 24 25 26 27 28 29 29 20 21 22 23 24 25 26 27 28 29 29 20 20 21 22 23 24 25 26 27 28 29 29 20 20 21 22 23 24 25 26 27 28 29 20 21 22 23 24 25 26	18 0 7 0 0 0 13 0 13 0 13 13 13 13 13 13 13 13 13 13
Contextual information: the wildcats kept the opposing team scoreless in 4 games.	nput Table: 1 Step 1: Selec game 1 2 3 4 5 6 7 8 9 10 9 10 9 10 9 10 9 10 9 10 9 10 9	Idea Resultation with colspan="2" date espt 20 date espt 20	ats Football team row 3, row 2, row 9) and Sel opponent ole miss connell conne	ect Columns (opponents, wild result loss %6 %6 %6 %6 %6 %6 %6 %6 %6 %6	Wildcats points 2 23 24 25 26 27 28 29 29 20 21 22 23 24 25 26 27 28 29 29 20 20 21 22 23 24 25 26 27 28 29 29 20 20 21 22 23 24 25 26 27 28 29 20 21 22 23 24 25 26	13 9 7 0 6 33 6 0 13 13 13 13 13 13 13 13 13 13
	nput Table: 1 Step 1: Select 2 2 3 4 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5	Idea Resultation with colspan="2" date espt 20 date espt 20	ats Football team row 3, row 2, row 9) and Sel opponent ole miss connell conne	ect Columns (opponents, wild result 0os 0os 0os 0os 0os 0os 0os 0os	Wildcats points 2 23 24 25 26 27 28 29 29 20 21 22 23 24 25 26 27 28 29 29 20 20 21 22 23 24 25 26 27 28 29 29 20 20 21 22 23 24 25 26 27 28 29 20 21 22 23 24 25 26	34 0 7 0 6 13 6 13
	nput Table: 1 Step 1: Selec game 1 2 3 4 5 6 7 7 8 9 9 10 5 5 6 7 8 9 9 10 5 5 6 7 5 8 9 9 10 5 5 6 7 7 0 0 7 7 0	Idea Resultation with colspan="2" date espt 20 date espt 20	ats Football team row 3, row 2, row 9) and Sel opponent ole miss connell conne	ect Columns (opponents, wild result √ foos win win √ win ioss win win win win win win win win	Wildcats points 2 23 24 25 26 27 28 29 29 20 21 22 23 24 25 26 27 28 29 29 20 20 21 22 23 24 25 26 27 28 29 29 20 20 21 22 23 24 25 26 27 28 29 20 21 22 23 24 25 26	34 9 7 0 6 13 6 13
	nput Table: 1 Step 1: Selec game 1 2 3 4 5 6 7 7 8 9 10 7 8 9 10 8 9 10 9 10 9 10 9 10 9 10 9 10	Ilian kucky wildc: date espt 20 espt 21 espt 22 espt 21 espt 21 espt 22 espt 21 espt 22 espt 22 espt 23 espt 24 espt 25 espt 25 espt 26 espt 27 espt 27 espt 28 espt 29 espt 29 espt 21 espt 22 espt 21 espt 21 espt 22 espt 21 espt 22	ta football team inva 3, row 2, row 9) and Sel opponent operations compared team compa	ect Columns (opponents, wild result 1005 1005 1007 100	Wildcats points 2 23 24 25 26 27 28 29 29 20 21 22 23 24 25 26 27 28 29 29 20 20 21 22 23 24 25 26 27 28 29 29 20 20 21 22 23 24 25 26 27 28 29 20 21 22 23 24 25 26	34 0 7 0 6 13 6 13

Figure 12: DATER selects rows 2, 3, 4, 5, and 9 to answer the question. However, the inclusion of row 3 is illogical and does not contribute to a valid answer.

1242 G DETAILS FOR LLM-AS-A-JUDGE EXPERIMENTS

1244 G.1 PROMPT FOR LLM-AS-A-JUDGE IN FORWARD SIMULATION

Prompt for LLM-as-a-Judge in Forward Simulation

prompt = f""" Given an input statement, an Artificial Intelligence (AI) model will output either TRUE or FALSE. Your job in this Simulation task is to use the AI's explanation to guess the machine response. Specifically, please choose which response (TRUE/FALSE) model would output regardless of whether you think that response is correct or not.

1250 Explanation: [text_content]

1245

1246

1247

1248

1249

1251

1252

1253 1254

1255

Based on this explanation, guess what the model will predict on the Statement based on the provided explanation. Answer with only 'TRUE' or 'FALSE': """

G.2 PROMPT FOR LLM-AS-A-JUDGE IN PREFERENCE RANKING

It is well known that LLM-as-a-Judge exhibits a strong bias toward the position of the options presented to it (Dubois et al., 2024). To eliminate this bias in our prompt, we shuffle the order of the four methods four times and compute the average ranking.

	Prompt for LLM-as-a-Judge in Preference Ranking
	prompts = []
	<pre>num_methods = len(methods)</pre>
	# Create a dictionary mapping methods to their descriptions
	method descriptions = {
	"DATER": """DATER is a method that focuses on selecting relevant information from the input table and proving contextual information to support the statement verification process. The explanation contains:
	1. Sub-table Selection: Dater selects a sub-table from the original input Table that is relevant to the Stateme
	2. Contextual Information: Dater provides contextual information that is fact-checked against the Table.""",
1	"COT": """COT is a method that breaks down the question-answering process into a series of intermedi tables. Each step in the chain represents a specific operation on the table, leading to the final answer. T explanation contains:
	1. Step Descriptions: Each step is accompanied by a function with arguments, providing context for transformation.
	2. Intermediate Tables: We display the intermediate tables resulting from each function, showing the state the data at each step.
	3. Row and Column Highlighting: Rows and Columns used in the current step are highlighted with backgrou color:yellow.""",
	"Text2SQL": """Text2SQL is a method that translates the natural language query into a single SQL query. T SQL query itself serves as the explanation for how the system arrives at its answer. The explanation contai The generated SQL command that will be directly applied onto the table to generate the final answer.""",
	"POS": """POS is a Table QA method that breaks down the question-answering process into a series of natu language steps. Each step represents a specific operation on the table, leading to the final answer. T explanation contains:
	1. Step Descriptions: Each step is accompanied by a natural-language description of the atomic step p formed, providing context for the transformation.
	2. Intermediate Tables: We display the intermediate tables resulting from each step, showing the state of
	data at each step.
	3. Attribution Maps: We highlight the the rows, columns, and cells involved in each table transformation o intermediate tables. Row and Column Highlighting: Rows and Columns used in the current step are highligh
	with background-color:yellow. Cell Highlighting: Cells that directly match the conditions in the current step
	highlighted with background-color:90EE90.""" }
	for i in range(num_methods):
	shuffled_methods = methods[i:] + methods[:i]

F	prompt = f""" You are given explanations from four different methods for the same table fact verification task. Please rank these explanations based on their clarity, coherence, and helpfulness in understanding the model's easoning.
	Clarity Definition: How easy is the explanation to understand? Is the language clear and straightforward?
С	Coherence Definition: Does the explanation logically flow and make sense as a whole? Are the ideas well- connected?
	Helpfulness in Understanding the Model's Reasoning Definition: How effectively does the explanation help you understand why the model made its decision? Does it reveal the reasoning process?
F	Provide the ranking from best to worst.
E	Explanations:
"	nn

1350 H PROMPT ENGINEERING

1355

1356

1360

1361

1364

1371

1372

1352 H.1 PROMPT FOR ATOMIC PLANNING FOR TABFACT 1353

1354 H.1.1 DECOMPOSITION OF QUERY Q

The decomposition process breaks down the complex query Q into a sequence of atomic steps. This is achieved through a carefully crafted prompt provided to the LLM. The prompt includes:

- Instructional Guidelines: We instruct the LLM to "Develop a step-by-step plan to answer the question given the input table".
 - **Emphasis on Atomicity:** The LLM is instructed that "Each step in your plan should be very atomic and straightforward, ensuring they can be easily executed or converted into SQL".
- In-context Examples: We provide example inputs (T, Q) along with their corresponding plans to serve as in-context examples for planning (see Appendix I).

1365 H.1.2 SEQUENCING OF STEPS

Correct sequencing is crucial because each step depends on the output of the previous one. We ensure proper sequencing by:

- Explicit Instructions: The LLM is instructed that "The order of steps is crucial! You must ensure the orders support the correct information retrieval and verification!".
 - **Dependencies:** Clarifying that "The next step will be executed on the output table of the previous step. The first step will be executed on the given Table".
- Handling Comparatives and Superlatives: Instructing the LLM on how to handle statements involving terms like 'highest', 'lowest', etc., by ordering the table before selecting rows.

	Prompt for atomic planning
	[In-context examples]
	### Here come to your task!
•	Table caption: {caption}
	/ * {table2string(table_info["table_text"])} * / # Convert Table into markdown format
-	This Table has {num_rows} rows.
	Statement: {sample["statement"]}
	Let's develop a step-by-step plan to verify if the given Statement is TRUE or FALSE on the given Table !
,	You MUST think carefully analyze the Statement and comprehend it before writing the plan!
	Plan Steps: Each step in your plan should be very atomic and straightforward, ensuring they can be ea executed or converted into SQL.
	You MUST make sure all conditions (except those mentioned in the table caption) are checked properly in steps.
	Step order: The order of steps is crucial! You must ensure the orders support the correct information retrie and verification!
	The next step will be executed on the output table of the previous step. The first step will be executed on given Table .
	For comparative or superlative Statement involving "highest," "lowest," "earliest," "latest," "better," "fast "earlier," etc., you should order the table accordingly before selecting rows. This ensures that the des comparative or superlative data is correctly retrieved.
i	Plan:

1400 H.1.3 THE IMPORTANCE OF STEP ORDER

In this example, step 1 is crucial. If the table is not ordered by 'rank' first, selecting row number 1 (step 2) or filtering by 'athlete' (step 3) will return the wrong result. Only by ensuring that the table is correctly ordered beforehand can we reliably select the top-ranked athlete. Thus, the sequence of steps must be followed precisely to avoid logical errors.

A plan	where the step order determines the correctness
Table:	Olympic 2018; Table Tennis
/*	
	rank athlete time
	: 1 manjeet kaur (ind) 52.17 : 2 olga tereshkova (kaz) 51.86
	: 3 pinki pramanik (ind) 53.06
*/	
Statem	ent: manjeet had the highest rank in the competition.
Plan:	
1	 Order the table by 'rank' in ascending order.
2	2. Select row number 1.
З	Select rows where 'athlete' is 'manjeet' using the LIKE function.
4	4. Use a CASE statement to return TRUE if the number of rows is equal to 1, otherwise return FALSE.
I.2 P	ROMPT FOR STEP-TO-SQL
Prompt	t for Step-to-SQL
[In-cont	text examples]
Given th	nis table:
/ * {tabl	e2string(intermediate_table)} */
Data typ	pes of columns:
	• {col_1}: {dtype_str_1}
	• {col_2}: {dtype_str_2}
	•
Write a	SQL command that: {natural_language_step}
-	ginal table has {num_rows} rows.
	aints for your SQL:
1	 If using SELECT COUNT(*), SUM, MAX, AVG, you MUST use AS to name the new column. If adding new columns, they should be different than columns {existing_cols}.
2	2. Your SQL command MUST be compatible and executable by Python sqlite3 and pandas.
	3. If using FROM, the table to be selected MUST be {table_name}.

1458 I IN-CONTEXT EXAMPLES 1459 1460 I.1 IN-CONTEXT EXAMPLES FOR ATOMIC PLANNING 1461 In-context examples for atomic planning 1462 TabFact 1463 1464 Table: 2005 tournament results 1465 /* 1466 | score col : id | name | hometown 1467 row 1 : 1 | alice | new york | 85 row 2 : 2 | bob | los angeles | 90 1468 row 3 : 3 | charlie | chicago | 75 1469 row 4 : 4 | dave | new york | 88 1470 | los angeles | 92 row 5 : 5 | eve 1471 */ 1472 Statement: in 2005 tournament, bob and charlie are both from chicago. 1473 Plan: # Natural-language step 1474 1. Select rows where the 'name' is 'bob' or 'charlie'. 1475 2. Select rows where 'hometown' is 'chicago'. 1476 3. Use a CASE statement to return TRUE if the number of rows is equal to 2, otherwise return FALSE. 1477 WikiTQ 1478 1479 Table: 2005 tournament results 1480 /* 1481 col : id | name | hometown | score row 1 : 1 | alice | new york | 85 1482 row 2 : 2 | bob | los angeles | 90 1483 row 3 : 3 | charlie | chicago | 75 1484 */ 1485 Question: which players are from chicago? 1486 1487 Plan: # Natural-language step 1488 1. Select rows where the 'hometown' is 'chicago'. 1489 2. Select the 'name' column. 1490 1491 I.2 IN-CONTEXT EXAMPLES FOR STEP-TO-SQL 1492 In-context examples for Step-to-SQL 1493 1494 Given this table: 1495 /* 1496 col : id | name | department | salary | years row 1 : 1 | alice | it | 95000 | 3 1497 row 2 : 2 | bob | finance | 105000 | 5 1498 row 3 : 3 | charlie | marketing | 88000 | 2 1499 */ 1500 Write a SQL command that: Select rows where the 'salary' is greater than 100000. 1501 SQL is: 1502 1503

```
SELECT *
FROM table_sql
WHERE salary > 100000;
-- Select rows where the 'salary' is greater than 100000.
```

1507 1508 1509

1504

1505

1506

1510

1512 J ERROR ANALYSIS OF **POS** 1513

1518

1540

1541 1542

1514 We notice that most errors in **POS** come from the planning stage rather than the 1515 Step-to-SQL process. The common issues are due to missing condition checks 1516 (see Fig. 13, Fig. 15, Fig. 14, Fig. 16, Fig. 17) in atomic steps. An interesting error due to 1517 the exact-matching nature of SQL can also be found in Fig. 18.

Statement: pådrington is the only player from northern ireland: Statement: baser on oppington is in orthern ireland: Statement: 'country' is 'northern ireland: place ourny sore place ourny sore 1 diver stricker ourly sore in ourly sore in ourly sore ourly sore in ourly sore sore					
Input Table: 2006 u.s. open (golf) Step 1: Select rows where 'country' is 'northern ireland'. place player country score 1 steve stricker inited states 70 + 69 = 139 2 colin montgomerie scollard 69 + 71 = 140 13 geoff ogity sustratis 71 + 70 = 141 13 geoff ogity sustratis 70 + 72 = 142 15 plarding harrington reland 70 + 72 = 142 16 graeme modowell inited states 70 + 72 = 142 17 playon dufner unled states 70 + 72 = 142 16 graeme modowell inited states 70 + 73 = 143 17 phil mickelson inited states 70 + 73 = 143 17 aron oberholser unled states 70 + 73 = 143 17 aron oberholser orunity score 18 player country score 19 graeme modowell nothern ireland 71 + 72 = 143 17 aron oberholser states 75 + 68 = 143 18 player					
Input Table: 2006 u.s. open (golf) Step 1: Select rows where 'country' is 'northern ireland'. place player country score 1 steve stricker inited states 70 + 69 = 139 2 colin montgomerie scollard 69 + 71 = 140 13 geoff ogity sustratis 71 + 70 = 141 13 geoff ogity sustratis 70 + 72 = 142 15 plarding harrington reland 70 + 72 = 142 16 graeme modowell inited states 70 + 72 = 142 17 playon dufner unled states 70 + 72 = 142 16 graeme modowell inited states 70 + 73 = 143 17 phil mickelson inited states 70 + 73 = 143 17 aron oberholser unled states 70 + 73 = 143 17 aron oberholser orunity score 18 player country score 19 graeme modowell nothern ireland 71 + 72 = 143 17 aron oberholser states 75 + 68 = 143 18 player	Stateme	nt: pádraig harrington is the only play	ver from northern ireland		
Step 1: Select rows where 'country' is 'northern ireland'. place player country score 1 steve stricker unted states 70 + 69 = 139 2 colin montgomerie scotland 69 + 71 = 140 13 kennelt ferrie england 71 + 70 = 141 14 geoff ogivy australia 70 + 72 = 142 15 jim furyk unted states 70 + 72 = 142 16 pådraig harrington ireladd states 70 + 72 = 142 17 jason dufner unted states 70 + 72 = 142 17 graeme modowell northern ireland 71 + 72 = 143 17 phil mickelson unted states 70 + 73 = 143 17 arron oberholser unted states 70 + 73 = 143 17 arron oberholser unted states 75 + 68 = 143					
place player country score 1 steve stricker united states 70 + 69 = 139 2 colin montgomerie scottand 69 + 71 = 140 13 kenneth ferrie england 71 + 70 = 141 13 geoff ogNy statalis 70 + 72 = 142 15 jim fuyk united states 70 + 72 = 142 16 padraig harrington fetand 70 + 72 = 142 17 jason dufner united states 72 + 72 = 143 17 graeme modowell nothern ireland 71 + 72 = 143 17 phil mickelson united states 70 + 73 = 143 17 phil mickelson united states 70 + 73 = 143 17 aron oberholser united states 70 + 73 = 143 17 aron oberholser country score 18 player country score 19 iden modowell northern ireland 71 + 72 = 143 17 player country score			-1		
Interfactor united states 70 + 69 = 139 1 steve stricker united states 70 + 69 = 139 2 colin montgomerie scoland 69 + 71 = 140 13 kenneth ferrie england 71 + 70 = 141 13 geoff ogilvy australia 71 + 70 = 141 15 jim furyk united states 70 + 72 = 142 15 pádraig harrington teland 70 + 72 = 142 17 jason dufner united states 72 + 71 = 143 17 phil mickelson united states 70 + 72 = 142 17 phil mickelson united states 70 + 73 = 143 17 phil mickelson united states 70 + 73 = 143 17 arron oberholser united states 75 + 63 = 143 17 arron oberholser united states 75 + 63 = 143 18 place player country score 19 graeme modowell northern reland 71 + 72 = 143 17 place player cou	Step 1:	Select rows where 'country' is 'northern ire	eland".		
2 colin montgomerie scotland 69+71 = 140 13 kenneh ferrie england 71 + 70 = 141 13 geoff oglvy sustralis 71 + 70 = 141 15 jim furyk indici states 70 + 72 = 142 15 pidraigh narrington reliand 70 + 72 = 142 17 jason dufner inflikd states 72 + 71 = 143 17 grame modowell inflikd states 72 + 71 = 143 17 phil mickelson united states 70 + 73 = 143 17 arron oberholser united states 70 + 73 = 143 17 arron oberholser united states 70 + 73 = 143 17 arron oberholser united states 70 + 73 = 143 18 arron oberholser united states 70 + 73 = 143 17 arron oberholser united states 70 + 73 = 143 18 diarrem modowell orunty score 19 grame modowell northern ireland 11 + 72 = 143 19 grame modowell n	place	player	country	score	to_p
Second	1	steve stricker	united states	70 + 69 = 139	- 1
13 geoff oplay astralia 71 + 70 = 141 15 jin furyk united states 70 + 72 = 142 15 pådring harrington refared 70 + 72 = 142 15 pådring harrington refared 70 + 72 = 142 17 jason dufner united states 72 + 72 = 143 17 pason dufner united states 70 + 72 = 143 17 phil mickelson united states 70 + 72 = 143 17 aron oberholser united states 70 + 73 = 143 17 aron oberholser united states 75 + 68 = 143 17 graeme medowell country score 18ep 2: Use a 'CASE' statement to return TRUE if the number / rows is equal to 1, otherwise return FALSE score 19ace player country score 19ace graeme medowell northern ireland 71 + 72 = 143 17 graeme medowell northern ireland 71 + 72 = 143	2	-	scotland	69 + 71 = 140	e
15 jm furyk united states 70 + 72 = 142 15 pådraig harrington teland 70 + 72 = 142 15 pådraig harrington teland 70 + 72 = 142 17 jason dufter united states 72 + 71 = 143 17 praeme modowell northern ireland 71 + 72 = 143 17 prill mickelson united states 70 + 73 = 143 17 arron oberholser united states 70 + 73 = 143 17 arron oberholser united states 75 + 68 = 143 Step 2: Use a 'CASE' statement to return TRUE if the number of rows is equal to 1, otherwise return FALSE. place player country score 17 graeme modowell northern ireland 71 = 72 = 143 verification_result verification_result True Verification_result Verification_result Verification_result					+ 1
15 pådraig harrington ireland 70 + 72 = 142 17 jason dufner unted states 72 + 71 = 143 17 graame modowell northern ireland 71 + 72 = 143 17 phil mickelson unted states 70 + 73 = 143 17 phil mickelson unted states 70 + 73 = 143 17 arron oberholser unted states 70 + 73 = 143 17 arron oberholser unted states 70 + 73 = 143 17 arron oberholser unted states 70 + 73 = 143 17 arron oberholser unted states 70 + 73 = 143 18 arron oberholser country score place player country score 18 graame modowell northern keland 71 + 72 = 143					+1
17 jason dufter united states 72 + 71 = 143 12 graeme modowell hothern ireland 71 + 72 = 143 17 phil mickelson united states 70 + 73 = 143 17 aron oberholser united states 75 + 68 = 143 Step 2: Use a 'CASE' statement to return TRUE if the number of rows is equal to 1, otherwise return FALSE. place player country score 12 graeme modowell northern ireland 71 + 72 = 143					+ 2
If gramme modowell Rothern instand T1 = 72 = 143 17 phil mickelson united states 70 + 73 = 143 17 arron oberholser united states 75 + 68 = 143 17 states 75 + 68 = 143 18 country score place player country score I7 gramme modowell nothern ireland 71 + 72 = 143					+ 2 + 3
t7 phil mickelson united states 70 + 73 = 143 t7 arron oberholser united states 75 + 68 = 143 t7 Step 2: Use a 'CASE' statement to return TRUE if the number of rows is equal to 1, otherwise return FALSE score place player country score if grame incdowel inotherm iteland 71 + 72 = 143		-			+3
Step 2: Use a 'CASE' statement to return TRUE if the number of rows is equal to 1, otherwise return FALSE. place player country score graame modowell northern ireland verification_result TRUE					+ 3
place player country score graeme modowall northern ireland 71 + 72 = 143 verification_result TRUE	t7	arron oberholser	united states	75 + 68 = 143	+ 3
IZ graeme mcdowell northern ireland 71 + 72 = 143 verification_result TRUE					
verification_result TRUE					to_p
TRUE	<u>t7</u>	graeme mcdowell	northern ireland	71 + 72 = 143	+ 3
TRUE					
		on_result			
Prediction: TRUE	TRUE				
	Prodicti	on: TRUE			
	Fredicti				

Figure 13: **POS** (ours) predicts TRUE but the groundtruth is FALSE (False Positive). In planning, **POS** misses checking the player name.

States	ment: frank nobilo is the o	nly player from zimbab	ND			
	Table: 1996 pga champior					
Ster	1: Select rows where 'count	v' is 'zimbahwe'				
otop		y 10 2111000110 .				
place			country	score	to_par	mone
1	mark brooks		united states	68 + 70 + 69 + 70 = 277	- 11	4300
2 t3	kenny perry		united states	66 + 72 + 71 + 68 = 277 67 + 74 + 67 + 70 = 278	- 11	2600
t3 t3	steve elkington tommy tolles		united states	67 + 74 + 67 + 70 = 278 69 + 71 + 71 + 67 = 278	- 10	1400
t5	justin leonard		united states	71 + 66 + 72 + 70 = 279	- 9	8666
t5	jesper parnevik		sweden	73 + 67 + 69 + 70 = 279	- 9	8666
t5	vijay singh		fiji	69 + 69 + 69 + 72 = 279	- 9	8666
t8	lee janzen		united states	68 + 71 + 71 + 70 = 280	- 8	5750
t8	per - ulrik johansson		sweden	73 + 72 + 66 + 69 = 280	- 8	5750
t8	phil mickelson		united states	67 + 67 + 74 + 72 = 280	- 8	5750
t8	larry mize		united states	71 + 70 + 69 + 70 = 280	- 8	5750
t8 t8	frank nobilo		new zealand zimbabwe	69 + 72 + 71 + 68 = 280 68 + 71 + 69 + 72 = 280	- 8	5750
18	nick price		zimbabwe	68 + /1 + 69 + /2 = 280	-8	5/50
Step	2: Use a 'CASE' statement	to return TRUE if the num	per of rows is equal to 1,	otherwise return FALSE.		
place	player	country	score		to_par	money
18	nick price	zimbabwe		+ 69 + 72 = 280	- 8	57500
verific	ation_result					
TRUE	1					
Brodi	ction: TRUE					
Fieur						

Figure 14: POS (ours) predicts TRUE but the groundtruth is FALSE (False Positive). In planning,
POS misses checking the player name.

66							
67							
68	Statement on north						
59	Statement: as porto nov		•	up mokanda			
70		· ·					
<u> </u>	Step 1: Select rows where	'team_1' is 'as porto no	.vo'.				
'1	team_1	agg		team_2		c_1st_leg	c_2nd_leg
2	<mark>al - merrikh</mark>	2 - 2 (5 - 4 per	n)	tele sc asmara		9999-01-02	9999-01-01
3	abaluhya united	1 - 3		great olympics		9999-01-01	9999-01-01
4	asc diaraf	3 - 4		stade malien		9999-03-01	9999-01-01
-	maseru united	3 - 5		mmm tamatave		9999-01-02	9999-02-03
5	as porto novo canon yaoundé	<mark>0 - 3</mark> 9 - 4		victoria club mokanda as solidarité		9999-01-01 9999-07-03	9999-01-02 9999-01-02
6	espérance	9-4		al - ahly (benghazi)		9999-01-01	9999-01-02
7	secteur 6	1 - 2		enugu rangers			9999-01-01
8	young africans	2 - 0		lavori publici		9999-01-01	9999-01-01
9	Step 2: Select rows where	e 'team_2' is 'victoria club	o mokanda'.				
0	team_1	agg	team_2		c_1st_leg		c_2nd_leg
1	as porto novo	<mark>0 - 3</mark>	victoria club mokano	da	<mark>9999-01-0</mark>	1	9999-01-02
2							
3	Step 3: Use a 'CASE' sta	tement to return TRUE if	I the number of rows is g	greater than or equal to 1, otherwise return	n FALSE.		
4	team_1	agg	team_2		c_1st_leg		c_2nd_leg
-	as porto novo	0 - 3	victoria club mokano	da	9999-01-0	11	9999-01-02
5							
6	verification_result						
	TRUE						
7	INGE						

Figure 15: POS (ours) predicts TRUE but the groundtruth is FALSE (False Positive). In planning,
 POS misses checking the score.

Statement: wrestling is the Input Table: iowa corn cy - I	sport with the latest date in 2007 nawk series								
Step 1: Order the table by 'da	te' in descending order								
date	site			sport			winning_team		series
2007-09-04	ordar rapids			mgal			iowa state		iowa state 2 - 0
2007-09-08	des moines			volleyball w soccer			iowa state		iowa state 4 - 0 iowa state 5 - 1
2007-09-09	iowa city ames			w soccer football			te iova state		iowa state 5 - 1
2007-01-10	peoria			m cross country			iowa state		iowa state 10 - 1
2007-11-10	peoria			w cross country			iowa		iowa state 10 - 3
2007-12-05	arres			w basketball			iowa state		iowa state 12 - 3
2007-12-07	ames			w swimming			iowa state		iowa state 14 - 3
2007-12-08	ames			mbasketbal			iowa state		iowa state 16 - 3
2007-12-09	arrea			wresting			iowa		iowa state 16 - 5
2008-02-22	ames			w gymnastics			iowa state		iowa state 18 - 5
2008-03-07	iowa city			w gymnastics			iowa		iowa state 18 - 7
2008-04-01	arres			softball			iowa		iowa state 18 - 9
Step 2: Select row number 1									
date	site			sport			winning_team		series
2008-04-01	ames			softball			iowa iowa		iowa state 18 - 9
2008-03-07 2008-02-22	iowa city amea			w gymnastics w gymnastics			iowa state		iowa state 18 - 7 iowa state 18 - 5
2008-02-22	ames			wgymnasocs			iowa state		iowa state 16 - 5
2007-12-08	ames			m basketball			iowa state		iowa state 16 - 5
2007-12-07	amea			w swimming			iowa state		ipwa state 14 - 3
2007-12-05	ames			w basketball			iowa state		iowa state 12 - 3
2007-11-10	peoria	peoria		m cross country			iowa state		iowa state 10 - 1
2007-11-10	peoria			w cross country			iowa		iowa state 10 - 3
2007-09-15	ames			football			iowa state		iowa state 8 - 1
2007-09-09	iowa city			w soccer			fe		iowa state 5 - 1
2007-09-08	des moines			volleyball			iowa state		iowa state 4 - 0
2007-09-04	cedar rapids			m galf			iowa state		iowa state 2 - 0
Step 3: Select rows where 's	oort' is 'wrestling'.								
date		ite	sport			rinning_beam		series	
2008-04-01		imes	softs	al		owa		iowa state 18 -	9
	ent to return TRUE if the number of	rows is equal to 1, otherw	ise return FALSE						
date	site	s¢	ort		winning	maad			series
verification_result									
FALSE									

Figure 16: POS (ours) predicts FALSE but the groundtruth is TRUE (False Negative). In planning,
 POS misses checking the year.

	Ider and bob beamon ha	d the same wind				
Input Table: long jur	np					
Step 1: Select rows	where 'athlete' is 'erick wald	er'.				
mark			athlete	nationality	venue	date
8.95 m (29ft41/in)		0.3	mike powell	united states	tokyo	1991-08
8.90 m (29ft21/in) a		2.0	bob beamon	united states	mexico city	1968-10
8.87 m (29ft1in)		0.2	carl lewis	united states	tokyo	1991-0
8.86 m (29ft0%in) a		1.9	robert emmiyan	soviet union	tsakhkadzor	1987-0
8.74 m (28ft8in)		1.4	larry myricks	united states	indianapolis	1988-0
8.74 m (28ft8in) a		2.0	erick walder	united states	el paso	1994-0
8.74 m (28ft8in)		1.2	dwight phillips	united states	eugene	2009-0
8.73 m (28ft7½in)			irving saladino	panama	hengelo	
8.71 m (28ft6%in) 8.66 m (28ft4%in)		1.9	iván pedroso loúis tsátoumas	cuba greece	salamanca kalamáta	1995-0
Step 2: Select rows	where 'athlete' is 'bob beam	on'.	athlete	nationality	venue	date
8.74 m (28ft8in) a		2.0	erick walder	united states	el paso	1994-04-02
Step 3: Select rows	where the 'wind' is the same	for both athletes.				
mark	wind	athlete		nationality	venue	d
	E' statement to return TRUE	if the number of r	rows is equal to 1, otherwise	return FALSE.		
Step 4: Use a 'CASE		athlete		nationality	venue	di
Step 4: Use a `CASE mark	wind					
	wind					

Figure 17: POS (ours) predicts FALSE but the groundtruth is TRUE (False Negative). In planning,
 POS should select two rows at the same step.

	Statement: thomas bjørn , of denmark , has a score of 68 + 71 + 76 = 215							
	998 open championshi	•						
Step 1: Selec	t rows where 'player' is 'th	iomas bjørn'.						
place	player		country	score		to_par		
1	brian watts		united states	68 + 69 + 73 = 210		e		
t2	jim furyk		united states	70 + 70 + 72 = 212		+ 2		
t2	mark o'meara		united states	72 + 68 + 72 = 212		+ 2		
t2	jesper parnevik		sweden	68 + 72 + 72 = 212		+ 2		
5	justin rose (a)		england	72 + 66 + 75 = 213		+ 3		
t6	thomas bjärn		denmark	68 + 71 + 76 = 215		+ 5		
t6	brad faxon		united states	67 + 74 + 74 = 215		+ 5		
t6 t6	john huston		united states	65 + 77 + 73 = 215		+ 5		
t6 t10	tiger woods david duval		united states	65 + 73 + 77 = 215 70 + 71 + 75 = 216		+ 5		
t10	costantino rocca		italy 72 + 74 + 70 = 216			+ 6		
t10	raymond russell		scotland	68 + 73 + 75 = 216		+ 6		
t10	katsuyoshi tomori		japan	75 + 71 + 70 = 216				
_								
Step 2: Selec	t rows where 'country' is '	denmark'.						
place		player	country	score	to_par			
Step 3: Selec	t rows where 'score' is '68	3 + 71 + 76 = 215'.						
place		player	country	score	to par			
piace		piayei	country	store	to_pai			
Step 4: Use a	CASE' statement to ret	urn TRUE if the number of ro	ows is equal to 1, otherwise return FALSE.					
place		player	country	score	to_par			
verification_resu	ult							
FALSE								
Prediction: FA	ALSE							

Figure 18: **POS** (ours) predicts FALSE but the groundtruth is TRUE (False Negative). The exact matching nature of SQL makes **POS** cannot retrieve the relevant information.

1674 K HUMAN STUDY INTERFACE

To evaluate the effectiveness of different explanation methods in Table QA on human users, we
develop a web-based interface using HuggingFace Gradio and Flask. The interface is designed for
Forward Simulation to guide participants through the study seamlessly, ensuring they understand
the tasks and provide valuable feedback.

1680	Overview of the Forward Simulation Interface Flow:
1681	1. Informed Consent \Rightarrow
1682	2. Introduction to Table QA and Forward Simulation \Rightarrow
1683	3. Introduction to Explanations in Table QA \Rightarrow
1684	4. Welcome page where users are asked to choose one of 4 XAI methods \Rightarrow
1685	5. Specific explanation page for the chosen method \Rightarrow
1686	
1687	6. Experiment pages for 10 samples \Rightarrow
1688	7. Completion page!
1689	
1690 1691	
1692	
1692	
1694	
1695	
1696	
1697	
1698	
1699	
1700	
1701	
1702	
1703	
1704	
1705	
1706	
1707	
1708	
1709	
1710	
1711	
1712	
1713	
1714	
1715	
1716	
1717	
1718 1719	
1720	
1720	
1722	
1723	
1724	
1725	
1726	
1727	

1728 K.1 INFORMED CONSENT 1729

	Informed Consent for Table QA Study
	<i>.</i> .
Study Inform	
	d to participate in a research study on Table QA systems. This study aims to improve as explain their reasoning when answering questions based on tabular data.
now AI system	is explain their reasoning when answering questions based on tabular data.
Study Duration	on and Requirements:
-	study will take approximately 20 minutes to complete.
2. Please perf	form this study on a computer (not a phone).
-	k help from the Internet or other people during the study.
	a norp from the internet of other people during the study.
Study Structu	ire:
	n to Table QA and task explanation
	: 10 questions about Table QA explanations
main study	· · · · · · · · · · · · · · · · · · ·
Benefits:	
	tion will contribute to the development of AI systems that can better explain their
	umans, particularly in the domain of question answering from tabular data. There are
no known risk	s associated with this study.
Data Usade a	nd Confidentiality:
	ted will be anonymized and used solely for research purposes. Your personal infor-
	kept confidential.
Voluntary Pa	•
	tion in this study is entirely voluntary. You may choose to withdraw at any time
without any co	onsequences.
Contact Infor	mation:
	y questions or concerns about this study, please contact [anonymized].
J	and the second
Agreement:	
	Agree" below, you confirm that you have read and understood this informed consent,
and you agree	to participate in this Table QA study under the terms described above.
	IAgree
	I Agree

1782 K.2 INTRODUCTION TO TABLE QA AND FORWARD SIMULATION

		T		n lanie Lla		
based on	data provided Verify	in tables. if the followin	able QA n g Staten	nodels. Table QA inv	r FALSE	ng qi
based on Statemer	data provided Verify nt: The Wildca	will interact with T in tables. if the followin	able QA n g Staten ng team sc	nodels. Table QA inv nent is TRUE or coreless in four game	r FALSE	ıg qı
based on Statemer Input Ta	data provided Verify nt: The Wildca able Caption:	will interact with T in tables. if the followin its kept the opposin 1947 Kentucky Wi	able QA n g Staten ng team sc ldcats Foc	nodels. Table QA inv nent is TRUE of coreless in four game otball Team	r FALSE es.	
based on Statemer	data provided Verify nt: The Wildca able Caption: Date	will interact with T in tables. if the followin its kept the opposin 1947 Kentucky Wi Opponent	able QA n g Staten ng team sc	nodels. Table QA inv nent is TRUE or coreless in four game	r FALSE	R
based on Statemer Input Ta Game	data provided Verify nt: The Wildca able Caption:	will interact with T in tables. if the followin its kept the opposin 1947 Kentucky Wi	able QA n g Staten ng team sc ldcats Foo Result Loss	nodels. Table QA inv nent is TRUE of coreless in four game otball Team Wildcats Points	r FALSE es. Opponents	R 0
based on Statemen Input Ta Game	data provided Verify nt: The Wildca able Caption: Date 9999-09-20 9999-09-27	will interact with T in tables. if the followin its kept the opposin 1947 Kentucky Wi Opponent Ole Miss	able QA n g Staten ng team sc Idcats Foo Result Loss Win	nodels. Table QA inv nent is TRUE of coreless in four game otball Team Wildcats Points	r FALSE es. Opponents 14	R 0
Statemen Input Ta Game 1 2	data provided Verify nt: The Wildca ble Caption: Date 9999-09-20	will interact with T in tables. if the followin its kept the opposin 1947 Kentucky Wi Opponent Ole Miss Cincinnati	able QA n g Staten ng team sc ldcats Foo Result Loss	nodels. Table QA inv nent is TRUE or coreless in four game otball Team Wildcats Points 7 20	r FALSE es. 0 pponents 14 0	R 0 1 2
Statemen Input Ta Game 1 2 3	data provided Verify nt: The Wildca able Caption: Date 9999-09-20 9999-09-27 9999-10-04	will interact with T in tables. if the followin its kept the opposin 1947 Kentucky Wi Opponent Ole Miss Cincinnati Xavier 9 Georgia 10 Vanderbilt	able QA n g Staten ng team sc Idcats Foc Result Loss Win Win	nodels. Table QA inv nent is TRUE or coreless in four game otball Team Wildcats Points 7 20 20	r FALSE es. 0 14 0 7	R 0 1 2 3
Statemen Input Ta Game 1 2 3 4	data provided Verify nt: The Wildca able Caption: Date 9999-09-20 9999-09-27 9999-10-04 9999-10-11	will interact with T in tables. if the followin its kept the opposin 1947 Kentucky Wi Opponent Ole Miss Cincinnati Xavier 9 Georgia	able QA n g Staten ng team sc Idcats Foc Result Loss Win Win Win	nodels. Table QA inv nent is TRUE of coreless in four game otball Team Wildcats Points 7 20 20 26	r FALSE es. 0pponents 14 0 7 0	R 0 1 2 3 4
Statemen Input Ta Game 1 2 3 4 5	data provided Verify nt: The Wildca able Caption: 9999-09-20 9999-09-27 9999-09-27 9999-10-04 9999-10-11 9999-10-18	will interact with T in tables. if the followin its kept the opposin 1947 Kentucky Wi Opponent Ole Miss Cincinnati Xavier 9 Georgia 10 Vanderbilt	able QA n g Staten ng team sc Idcats Foc Result Loss Win Win Win Win	nodels. Table QA inv nent is TRUE of coreless in four game otball Team Wildcats Points 7 20 20 26 14	r FALSE es. 0pponents 14 0 7 0 0 0	R 0 1 2 3 4 5 5
Statemer Input Ta Game 1 2 3 4 5 6 7 8	data provided Verify nt: The Wildca able Caption: 9999-09-20 9999-09-27 9999-10-27 9999-10-11 9999-10-18 9999-10-25 9999-11-01 9999-11-08	will interact with T in tables. if the followin its kept the opposin 1947 Kentucky Wi Opponent Ole Miss Cincinnati Xavier 9 Georgia 10 Vanderbilt Michigan State	able QA n g Statem ng team sc ldcats Foc Nesult Loss Win Win Win Win Win Win Uss Win	nodels. Table QA inv nent is TRUE of coreless in four game otball Team Wildcats Points 7 20 20 26 14 7	r FALSE es. 0pponents 14 0 7 0 0 0 6	R 0 1 2 3 4 5
Statemer Input Ta Game 1 2 3 4 5 6 7	data provided Verify nt: The Wildca able Caption: 9999-09-20 9999-09-27 9999-10-11 9999-10-11 9999-10-18 9999-10-25 9999-11-01	will interact with T in tables. if the followin its kept the opposin 1947 Kentucky Wi Opponent Ole Miss Cincinnati Xavier 9 Georgia 10 Vanderbilt Michigan State 18 Alabama	able QA n g Staten ng team sc ldcats Foc Result Loss Win Win Win Win Win Win Uin Loss	nodels. Table QA inv nent is TRUE of coreless in four game otball Team Wildcats Points 7 20 20 26 14 7 0	PALSE es. 0 pponents 14 0 7 0 0 0 6 13	R 0 1 2 3 4 5 5

1836 K.3 INTRODUCTION TO EXPLANATIONS IN TABLE QA

Understanding Attribution Explanations

Attribution explanations highlight specific parts of a table—such as rows, columns, or cells—that are most relevant to the answer predicted by a Table QA model. These explanations help you understand which information of the input the system considered important when predicting the answer.

Table caption: 1947 Kentucky Wildcats Football Team

Statement to verify: "The Wildcats kept the opposing team scoreless in 4 games."

Game	Date	Opponent	Result	Wildcats Points	Opponents	Record
1	9999-09-20	Ole Miss	Loss	7	14	0 - 1
2	9999-09-27	Cincinnati	Win	20	0	1 - 1
4	9999-10-11	9 Georgia	Win	26	0	3 - 1 , 20
5	9999-10-18	10 Vanderbilt	Win	14	0	4 - 1 , 14
9	9999-11-15	Evansville	Win	36	0	7 - 2

In this example, the Table QA model has highlighted specific rows and cells to explain its prediction:

1. The entire rows for games 2, 4, 5, and 9 are highlighted in yellow.

2. Within these rows, the **Opponents** column cells containing "0" or "scoreless" are highlighted in green.

These highlights indicate that the system identified four games where the opposing team did not score, verifying the statement as TRUE. The yellow highlighting shows the relevant rows, while the green highlighting represents the cells containing fine-grained information needed to verify the statement.

By using different colors for highlighting, the system provides a more nuanced explanation:
1. Yellow highlights (rows): Show the overall context of the relevant games.

2. **Green highlights (cells):** Pinpoint the exact information (opposing team's score of 0) that directly answer the question.

During the experiment, you will use explanations to choose which response (Statement is TRUE/ Statement is FALSE) the model would output, regardless of whether you think that response is correct or not.

Proceed to Experiment

1890 K.4 WELCOME PAGE

 Enter your name Choose a lucky number Select an explanation method Complete 10 samples in the exp 	periment
Hi there! What is your name?	
What is your lucky number?	
Expla	nation Methods
Explan Chain-of-Table	nation Methods Plan-of-SQLs

1944 K.5 EXPERIMENT PAGE

