

Do we really have to filter out random noise in pre-training data for language models?

Anonymous ACL submission

Abstract

Web-scale pre-training datasets are the cornerstone of LLMs’ success. However, text data curated from the internet inevitably contains random noise caused by decoding errors or unregulated web content. In contrast to previous works that focus on low quality or synthetic data, our study **provides the first systematic investigation into such random noise through a cohesive “What-Why-How” framework**. Surprisingly, we observed that the resulting increase in next-token prediction (NTP) loss was significantly lower than the proportion of random noise. We provide a theoretical justification for this phenomenon, which also elucidates the success of multilingual models. On the other hand, experiments show that the model’s performance in downstream tasks is not based solely on the NTP loss, which means that random noise may result in degraded downstream performance. To address the potential adverse effects, we introduce a novel plug-and-play Local Gradient Matching loss, which explicitly enhances the denoising capability of the downstream task head by aligning the gradient of normal and perturbed features without requiring knowledge of the model’s parameters. Additional experiments on 8 language and 14 vision benchmarks further validate its effectiveness.

1 Introduction

Large language models (LLMs), particularly the GPT series (Radford et al., 2019; Brown, 2020; OpenAI, 2023), have fundamentally transformed the research landscape in natural language processing. The remarkable performance of these autoregressive models is largely attributed to pre-training on extensive datasets, which are gathered by crawling text from the whole internet. Given the sheer volume of these datasets, they inevitably encompass a wide variety of noise (Longpre et al., 2024; Elazar et al., 2024). Consequently, it is imperative to understand its impact, as the quality of

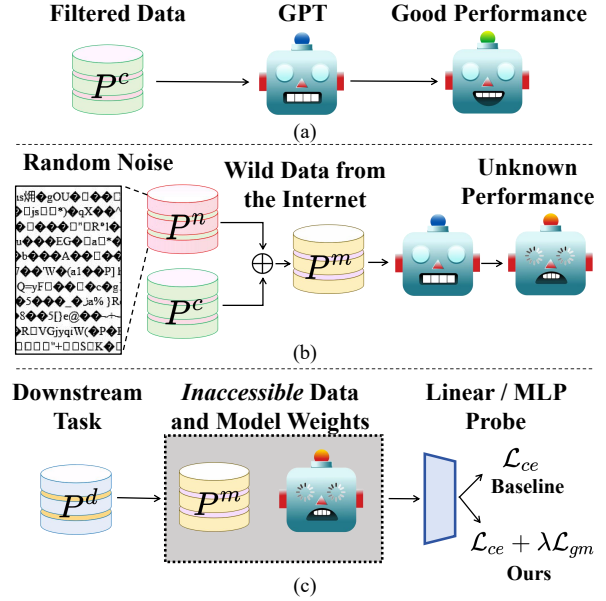


Figure 1: Overview of the study and methodology. (a) The common scenario in which a GPT model, pre-trained on filtered data P^c , demonstrates robust performance. (b) When the pre-training dataset is contaminated with random noise P^n , the resultant language model may exhibit unpredictable behavior. (c) Our approach focuses on the effective fine-tuning of black-box noisy models for downstream tasks P^d .

pre-training data plays a decisive role in the effectiveness of LLMs (Touvron et al., 2023). Allen-Zhu and Li (2024a); Xie et al. (2023b) highlight that low-quality data can significantly diminish a model’s knowledge capacity and performance. Shumailov et al. (2024); Seddik et al. (2024) demonstrate that recursively training LLMs with synthetic data can lead to model collapse.

However, **little attention has been paid to the impact of random noise within datasets**. Due to anti-crawling mechanisms (Gao et al., 2023), decoding errors¹, and tremendous amounts of unmaintained websites², the raw data obtained through

¹<https://stackoverflow.com/questions/62499600/gibberish-text-output-because-of-encoding-in-web-scraping>

²<https://community.cloudflare.com/t/website-showing-garbage-text>

web crawling inevitably contains a substantial amount of random noise (Zhou et al., 2024; Chen et al., 2022; Kang et al., 2023). Although theoretically it may not be challenging to remove such noise, practical limitations in computational resources often result in incomplete data cleaning (Albalak et al., 2024; Soldaini et al., 2024). For example, it is observed that the Chinese corpus used to train the GPT-4o tokenizer contains a considerable amount of nonsensical data.³ Therefore, it is of great importance to gain a thorough understanding of the effects of such random noise.

We conduct extensive experiments based on the OpenWebText dataset (Gokaslan et al., 2019) used to pre-train language models with the same architecture and parameter size as GPT-2. Specifically, to simulate random noise shown in Figure 1, we randomly generate, with proportions of 1%, 5% and 20%, a sequence of integers within the range of 0 to 50256, according to the vocabulary size of GPT-2’s tokenizer, to simulate the tokenization outcome of nonsensical text found on the internet. Interestingly, we observe that the presence of random noise does not lead to a catastrophic failure in model training; instead, **its effect on autoregressive loss is disproportionately small**, e.g., the increase in loss is only about 1% even with 20% of the dataset being noisy. We provide a theoretical analysis to explain these phenomena, which also sheds light on the success of multilingual models (where one language may appear as “noise” to another) and large speech models (Chen et al., 2022), indicating the broader implications of studying the effects of random noise.

On the other hand, further experiments reveal that a model that exhibits a lower NTP loss experiences a 1.5% decrease in accuracy on downstream tasks. This indicates that performance on downstream tasks is not solely rely upon the NTP loss. Given the common practice of fine-tuning a pre-trained foundation model rather than undergoing a full pre-training process from scratch, we opt to follow the work of Chen et al. (2024) by exploring how to efficiently fine-tune language models only using extracted features for downstream tasks when the pre-training data and model weights are not accessible, which reflects real-world application scenarios for LLMs. To mitigate the potential adverse effects of noise, we propose a novel plug-and-play Local Gradient Matching (LGM) loss.

This method involves artificially adding noise to the output features and minimizing the gradient difference between the noisy and original features. We also provide a theoretical analysis of the LGM loss. Interestingly, when applying the LGM loss to fine-tune clean models such as Llama-3 or ViT-L on 8 language and 14 vision datasets, we observe an unexpected improvement in accuracy, which effectively demonstrates the versatility and broad applicability of the LGM loss beyond its original intent of addressing noise-related issues.

The remaining part is arranged as follows. In Section 2, we summarize related works. In Section 3 and 4, we follow a logical structure based on “What-Why-How”:

- What: What is the effect of random noise? In Section 3, we demonstrate through experiments how random noise impacts NTP loss.
- Why: Why does it have this effect? The section further explores the underlying reasons by providing a rigorous theoretical analysis.
- How: How do we mitigate the potentially harmful effect on downstream tasks? In Section 4, We introduce the LGM loss and provide a theoretical explanation.

Section 4 further provides evidence of the novelty and effectiveness of the LGM loss by conducting extensive experiments on 22 downstream tasks.

In summary, our contributions are as follows: (1) We investigate the underexplored problem of random noise in pre-training datasets for language models. (2) We pre-train multiple GPT-2 models and the empirical results show that the influence of random noise on NTP loss is insignificant. Then we provide a theoretical analysis, extending our findings to other domains and thus highlighting the significance of this research direction. (3) We propose a novel blackbox fine-tuning LGM loss for downstream tasks, supported by comprehensive experimental and theoretical analysis that confirm its efficacy. **Code, data, and model checkpoint weights are available at this repo.**

2 Related Works

Pre-training Data Analysis for Language Model Training. Elazar et al. (2024) analyzed open-source datasets like The Pile and C4, uncovering significant amounts of low-quality content in these datasets. Allen-Zhu and Li (2024a); Seddik et al. (2024) highlighted the negative impact of such data

³<https://github.com/jiangy/gpt-tokens>

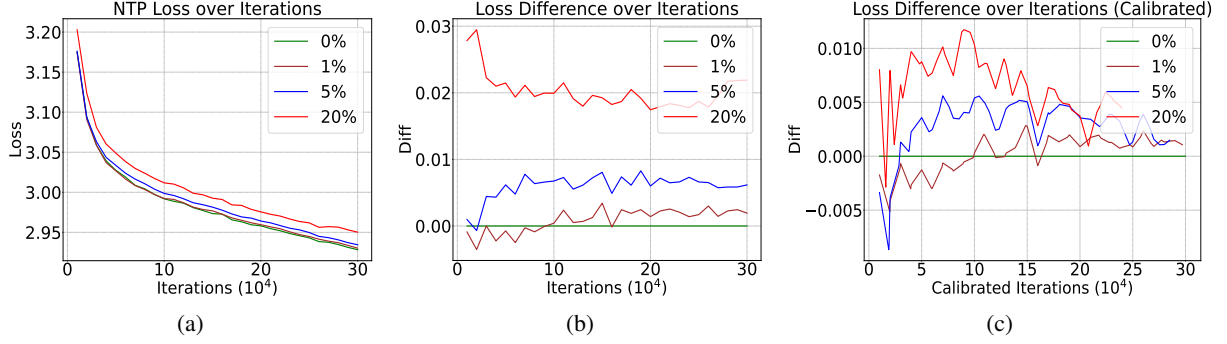


Figure 2: Next-token prediction loss on the clean OpenWebText validation set for GPT-2 models pre-trained on synthetic OpenWebText datasets with varying levels of random noise. (a) Trend of NTP loss as training proceeds. (b) Difference in NTP loss between the noisy and clean models after the same number of training iterations. (c) Difference in loss values after undergoing the same number of training iterations on clean OpenWebText data.

on training. Despite these remarkable contributions, there remains a lack of understanding regarding the specific effects of random noise on language model performance. This paper aims to address this gap.

Noisy Model Learning. Our work draws significant inspiration from Noisy Model Learning (NML) proposed by Chen et al. (2024). In NML, the authors introduce noise into large datasets like ImageNet by randomly altering labels, then pre-train neural networks on these noisy datasets. The study reveals that moderate label noise enhances in-distribution (ID) sample classification, while out-of-distribution (OOD) performance deteriorates with increasing noise. This paper extends the concept of NML, presenting theoretical insights and methodologies that are applicable across multiple modalities and various problems.

Due to space limitations, the detailed related works are provided in Appendix C.

3 Revealing the Effect of Random Noise in Language Model Pre-training

In this section, we first pre-train multiple GPT-2 models on synthetic noisy OpenWebText corpus to investigate the impact of random noise in the pre-training data. We then provide a theoretical analysis of the results and validate our theory through experiments. Finally, we demonstrate that the insights gained from our investigation have broader applicability beyond the immediate scope of our study. In summary, Section 3 focuses on understanding the impact of random noise by presenting detailed experiments and theoretical analyses. We delve into how random noise affects NTP loss and introduce insights into why these effects occur. It sets the foundation for our investigation.

The frequently used notation and their descrip-

tions are shown in Appendix A.

3.1 Experimental Design

Preliminary. Let L denote the maximum context length of the language model and let \mathcal{W} represent the model’s vocabulary with size $V = |\mathcal{W}|$. We define \mathcal{X} as the set of all discrete sentences that the model can represent, where $\mathcal{X} = \cup_{i=1}^L \{0, 1, \dots, V-1\}^i = \cup_{i=1}^L \mathcal{W}^i$ and $\{0, 1, \dots, V-1\}^i$ represents prefixes of length i . For any discrete set A , let Δ_A denote the set of all probability distributions defined on A . Given that next-token prediction (NTP) is actually a classification task given the prefix, we define joint probability distributions $P^c, P^n, P^m \in \Delta_{\mathcal{X} \times \mathcal{W}}$ where P^c represents the distribution of clean data, P^n represents the distribution of noise data, and P^m represents the distribution of the mixed pre-training dataset which contains both clean and noise data. Since the noisy dataset can be viewed as the concatenation of clean data and random noise, it can be formalized by the Huber contamination model (Fang et al., 2022) as follows:

$$P^m = \alpha P^n + (1 - \alpha) P^c \quad (1)$$

where we use α to represent the noise proportion. An explanation of Equation (1) can be found in Appendix B.1. For any joint probability distribution $P \in \Delta_{\mathcal{X} \times \mathcal{W}}$, let $P_X \in \Delta_{\mathcal{X}}$ and $P_{\cdot|X} \in \Delta_{\mathcal{W}}$ represent the marginal and conditional distribution of P over \mathcal{X} and \mathcal{W} .

We use \mathcal{H} to denote the hypothesis space (e.g., all possible parameter configurations given the transformer architecture). Define $h : \mathcal{X} \rightarrow \mathbb{R}^V \in \mathcal{H}$ as the language model and $\mathbf{p}_{\cdot|x}^h(w)$ as the w -th component of the probability distribution induced by $h(x)$. The next-token prediction loss can be

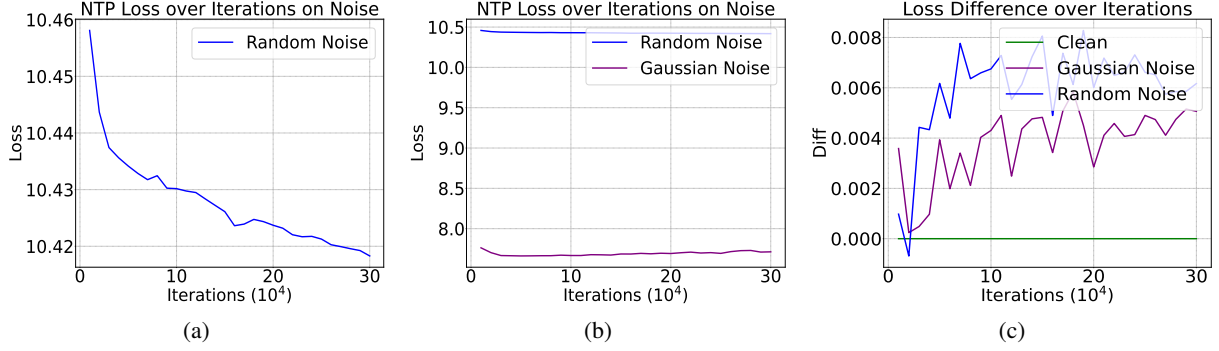


Figure 3: Validation experiments. (a) Loss trends on the random noise in the *training set* of the model trained on the dataset with 5% random noise. (b) Comparison of the loss between 5% random noise and Gaussian noise. (c) The loss difference on the clean OpenWebText validation set compared to the baseline for models trained on datasets with 5% random noise and 5% Gaussian noise, respectively.

expressed as follows:

$$\mathcal{L}_{ntp}(P, h) = \mathbb{E}_{x \sim P_X} \mathbb{E}_{w \sim P_{\cdot|x}} [-\log(p_{\cdot|x}^h(w))]. \quad (2)$$

Data setup. We utilize the OpenWebText dataset (Gokaslan et al., 2019) which comprises 8 billion tokens as an alternative to the original WebText dataset used to train GPT-2 124M models (Radford et al., 2019). Concretely, to mimic the unpredictable nature of garbage noise after it has been tokenized, we first generate a sequence of integers where each integer follows a uniform distribution over $[0, 50256)$ (recall that 50256 is the vocabulary size of GPT-2’s tokenizer). Furthermore, we notice that beyond uniform distribution, certain tokens appear with significantly higher frequency in real-world random noise. To reflect this phenomenon, approximately 100 tokens in $[0, 50256)$ are randomly selected and their frequencies increase accordingly. The overall distribution of the data can be referred to in Figure 8. The generated noise is then added to the clean dataset such that α is 1%, 5%, and 20% respectively. Each synthetic noisy dataset is used to pre-train a GPT-2 model. We argue that given the vast diversity of websites on the internet, it is inevitable that datasets used for training large models will inadvertently include such garbled text as shown in Figure 1. This kind of noise is not just theoretical; it is a practical issue encountered during web crawling and data collection processes.

We set the context length L to be 1024 and the batch size to be 640. All models are trained for 300,000 iterations. To evaluate the performance, the resulting model checkpoints are tested on the clean OpenWebText validation set, measuring the NTP loss for comparison. Further details regarding datasets and experimental parameters can be found

in Appendix D.

3.2 Results

In Figure 2, we illustrate the evolution of the NTP loss throughout the training process. Although random noise has a negative effect on the model’s performance as expected, experimental results yield two intriguing insights:

(1) In contrast to the low-quality or synthetic data, **the presence of random noise does not lead to training collapse**, even when the noise level reaches 20%. While increasing training time on low quality or synthetic data typically degrades model performance (Allen-Zhu and Li, 2024a; Shumailov et al., 2024), extending the training duration continues to drive down the model’s loss in the case of random noise.

(2) **The impact of random noise on the loss is disproportionately small.** For instance, 5% of random noise only results in a 0.2% increase in the NTP loss. This discrepancy becomes even smaller if the noisy models are calibrated to match the number of training iterations with the baselines trained on clean datasets.

These positive experimental outcomes further corroborate the robustness of language models and provide insights into why pre-training on large-scale datasets that inevitably contain significant amounts of noise can still yield high-performing models. These somewhat unexpected findings naturally prompt us to explore the underlying reasons.

3.3 Theoretical Analysis

In the analysis below, we focus on the impact of random noise on NTP loss, as pre-training loss is crucial for the performance on downstream tasks (Saunshi et al., 2021; Wei et al., 2021; Liu et al., 2023; Zheng et al., 2023a). Specifically, we are

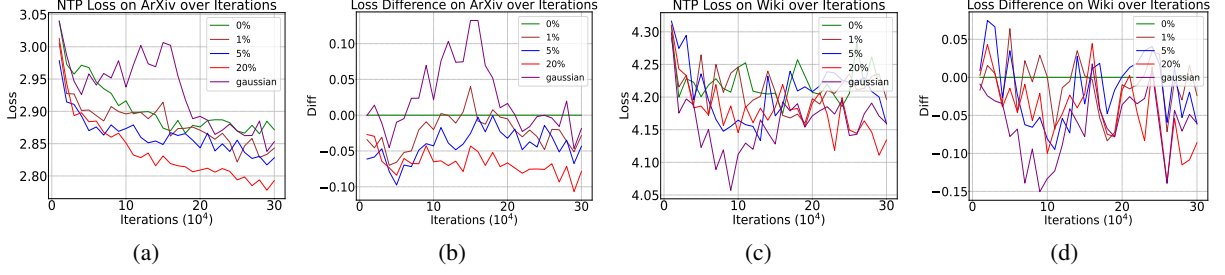


Figure 4: Loss and its difference across different types and levels of noise within the ArXiv and Wikipedia corpora.

interested in the difference of NTP Loss between a model h^* trained on a noise-free dataset and a model h trained with a noisy dataset. We begin by noting that sampling from the clean distribution should not yield random gibberish and vice versa. Mathematically, this implies that for any prefix r sampled from P_X^n , the probability under the clean distribution $P_X^c(r)$ is zero. Thus, we make the following assumption:

Assumption 1. P^c and P^n have disjoint support sets, i.e., $\text{supp}(P^c) \cap \text{supp}(P^n) = \emptyset$.

The subsequent proposition demonstrates that the error ϵ introduced to the loss due to random noise is less than the proportion α of random noise in the dataset.

Proposition 1. Under Assumption 1, let h^* be a model trained on P^c , with $\mathcal{L}_{ntp}(P^c, h^*) = -\log p_c$ and $\mathcal{L}_{ntp}(P^n, h^*) = -\log p_n$. When the model h is trained on a mixed distribution P^m which includes noise, it attempts to fit P^n , leading to an increase in the loss on the clean distribution P^c , such that $\mathcal{L}_{ntp}(P^c, h) = -\log(p_c - \epsilon)$ and $\mathcal{L}_{ntp}(P^n, h) = -\log(p_n + \epsilon/k)$ for some $\epsilon > 0$ (k can be shown to be $\Omega(e^{\mathcal{L}_{ntp}(P^n, h)})$). Let $\eta = \alpha p_c - (1 - \alpha)kp_n$. We arrive at the following conclusions:

(1) If $\alpha \leq \frac{kp_n}{p_c + kp_n}$, then for any $0 < \epsilon < p_c$, we have $\mathcal{L}_{ntp}(P^m, h) \geq \mathcal{L}_{ntp}(P^m, h^*)$. This means that when α is sufficiently small, the global minimum on P^m will not be affected by noise.

(2) If $\alpha > \frac{kp_n}{p_c + kp_n}$, then for $\epsilon < \eta$, it holds that $\mathcal{L}_{ntp}(P^m, h) < \mathcal{L}_{ntp}(P^m, h^*)$. This suggests that if α is large enough, the impact on the optimal hypothesis is at least as much as $\alpha p_c - (1 - \alpha)kp_n$.

(3) When $\alpha < \frac{1}{3}$ and $k > \frac{\alpha(1-3\alpha)p_c}{(1-\alpha)(2-3\alpha)p_n}$, for $\epsilon \geq 3\eta$ we get $\mathcal{L}_{ntp}(P^m, h^*) < \mathcal{L}_{ntp}(P^m, h)$. Similarly, it can be shown that ϵ does not exceed 2η when $\alpha > \max\left(\frac{kp_n}{p_c + kp_n}, \frac{1}{2}\right)$ and $k > \frac{(2\alpha-1)p_c}{2(1-\alpha)p_n}$. This indicates that when k is sufficiently large, the effect of noise is at most $\mathcal{O}(\alpha p_c - (1 - \alpha)kp_n)$.

The proof can be found in Appendix B.2. Propo-

sition 1 primarily investigates the performance gap between models trained on P^m and those on P^c . It is proved that when α is small enough, the presence of noise has no impact on the optimal model on P^m . Even as α approaches $\frac{1}{3}$ or even $\frac{1}{2}$, as long as k is large enough (the analysis regarding k and other parameters is detailed in Appendix B.3), the loss induced by noise, ϵ , does not exceed $\mathcal{O}(\alpha p_c - (1 - \alpha)kp_n)$. Given that k is much greater than 1, this implies ϵ is much smaller than αp_c . This explains the observed experimental results.

With these theoretical results in hand, we then conduct multiple experiments to substantiate their validity. First, we plot the trend of NTP loss on random noise within the training set throughout the learning process, as shown in Figure 3(a). It is evident that the loss on random noise decreases at a very slow rate, indicating that the model struggles to efficiently learn the distribution of random noise.

Next, we add 5% Gaussian-distributed noise to the training dataset and compare the results with models trained on 5% random noise. Specifically, we replace the uniform distribution mentioned above with a Gaussian distribution characterized by a mean of 25128 and standard deviation of 500. As depicted in Figure 3(b), the loss on Gaussian noise is lower than that on the random noise. According to Proposition 1, since the Gaussian distribution corresponds to a high p_n , we can **predict** that a model trained on Gaussian noise will exhibit a lower loss on P^c . Figure 3(c) confirms our prediction, thus further validating the proportions.

3.4 Experiments on Other Text Corpus

To further investigate the impact of random noise on model generalization, we evaluate the next-token prediction loss of the trained models on data crawled from arXiv and Wikipedia. The results are illustrated in Figure 4. Surprisingly, models trained with added noise outperformed those trained on P^c . This counterintuitive finding aligns with previous

	SST-2		SST-fine		20newsgroup		CR		Avg	
	Linear	MLP	Linear	MLP	Linear	MLP	Linear	MLP	Linear	MLP
OpenAI's GPT-2*	87.4	/	49.2	/	63.7	/	86.8	/	71.75	/
0%	86.71 \pm 0.85	87.36 \pm 0.33	49.19 \pm 0.32	49.18 \pm 0.02	63.12 \pm 0.37	62.70 \pm 0.86	85.65 \pm 0.88	84.86 \pm 0.36	71.16	71.02
0% + \mathcal{L}_{gm}	87.42 \pm 0.73	87.86 \pm 0.04	49.72 \pm 0.27	49.81 \pm 0.97	63.69 \pm 0.59	62.95 \pm 0.13	86.58 \pm 0.22	86.45 \pm 0.73	71.85	71.76
1%	87.25 \pm 0.79	87.53 \pm 0.27	49.32 \pm 0.72	49.45 \pm 0.56	63.71 \pm 0.02	64.65 \pm 0.06	84.86 \pm 0.98	84.59 \pm 0.59	71.28	71.55
1% + \mathcal{L}_{gm}	87.64 \pm 0.91	87.25 \pm 0.44	49.59 \pm 0.73	50.01 \pm 0.05	63.92 \pm 0.65	64.72 \pm 0.76	85.12 \pm 0.07	85.25 \pm 0.29	71.56	71.80
5%	86.92 \pm 0.98	87.23 \pm 0.41	49.04 \pm 0.11	50.09 \pm 0.53	63.27 \pm 0.79	62.09 \pm 0.28	85.30 \pm 0.63	84.32 \pm 0.78	71.13	70.93
5% + \mathcal{L}_{gm}	87.19 \pm 1.02	87.61 \pm 0.51	49.82 \pm 0.17	48.95 \pm 0.89	63.78 \pm 0.93	62.37 \pm 0.56	85.57 \pm 0.43	84.19 \pm 0.69	71.59	70.78
20%	86.60 \pm 1.28	86.60 \pm 0.81	49.45 \pm 0.78	49.63 \pm 0.01	63.47 \pm 0.64	64.16 \pm 0.92	85.32 \pm 0.60	85.45 \pm 0.86	71.26	71.26
20% + \mathcal{L}_{gm}	87.2 \pm 0.99	86.87 \pm 0.78	49.68 \pm 0.55	50.40 \pm 0.46	63.58 \pm 0.08	64.21 \pm 0.78	85.25 \pm 0.90	85.52 \pm 0.24	71.42	71.75
Gaussian	85.22 \pm 0.24	86.82 \pm 0.72	46.15 \pm 0.51	49.59 \pm 0.76	63.72 \pm 0.35	64.40 \pm 0.76	84.06 \pm 0.74	83.53 \pm 0.70	69.78	71.08
Gaussian + \mathcal{L}_{gm}	85.94 \pm 0.55	87.25 \pm 0.36	48.23 \pm 0.69	50.29 \pm 0.70	64.06 \pm 0.73	64.29 \pm 0.94	84.46 \pm 0.33	83.29 \pm 0.47	70.67	71.45

Table 1: Accuracy on 4 text classification benchmark. 0% represents a model trained on P^c , 1% and so on denote the proportion of random noise, and Gaussian refers to Gaussian noise. * cited from [Saunshi et al. \(2021\)](#).

	BBC		Balanced COPA		MRPC		WiC		Avg	
	Linear	MLP	Linear	MLP	Linear	MLP	Linear	MLP	Linear	MLP
Llama-3-8B	96.90 \pm 0.40	97.50 \pm 0.20	69.00 \pm 0.20	65.60 \pm 0.50	72.00 \pm 0.81	67.53 \pm 0.93	64.14 \pm 0.56	59.07 \pm 0.34	75.51	72.42
Llama-3-8B + \mathcal{L}_{gm}	98.00 \pm 0.50	98.20 \pm 0.40	70.80 \pm 1.70	64.80 \pm 0.20	74.89 \pm 0.40	74.14 \pm 1.49	64.71 \pm 0.94	64.21 \pm 0.83	77.10	75.33
Llama-3-8B-Instruct	96.80 \pm 0.70	96.90 \pm 0.30	87.80 \pm 0.70	88.80 \pm 0.60	72.57 \pm 0.26	71.42 \pm 0.13	65.92 \pm 0.53	61.85 \pm 0.59	80.77	79.74
Llama-3-8B-Instruct + \mathcal{L}_{gm}	97.70 \pm 0.20	97.80 \pm 0.40	88.40 \pm 0.90	89.60 \pm 0.50	77.79 \pm 0.58	76.81 \pm 0.20	68.64 \pm 0.26	67.71 \pm 0.51	83.13	82.98
Llama-3.2-3B-Instruct	97.30 \pm 0.60	97.20 \pm 0.80	80.40 \pm 0.90	79.60 \pm 0.20	77.79 \pm 0.52	72.57 \pm 0.31	64.07 \pm 0.82	57.50 \pm 0.35	79.89	76.71
Llama-3.2-3B-Instruct + \mathcal{L}_{gm}	97.60 \pm 0.10	97.80 \pm 0.30	81.60 \pm 1.00	79.40 \pm 0.10	78.43 \pm 0.78	76.57 \pm 1.12	64.35 \pm 0.62	62.64 \pm 0.07	80.49	79.10
Qwen2.5-1.5B-Instruct	97.00 \pm 0.30	96.60 \pm 0.70	80.80 \pm 0.70	82.20 \pm 0.50	74.49 \pm 0.71	73.39 \pm 0.90	65.92 \pm 0.45	61.64 \pm 0.20	79.55	78.45
Qwen2.5-1.5B-Instruct + \mathcal{L}_{gm}	97.40 \pm 0.10	97.20 \pm 0.80	84.00 \pm 0.90	83.40 \pm 0.30	79.65 \pm 0.62	78.37 \pm 0.84	67.71 \pm 0.49	66.92 \pm 0.55	82.19	81.47
Qwen2.5-7B-Instruct	96.30 \pm 0.30	96.70 \pm 0.50	94.60 \pm 0.90	95.80 \pm 0.40	83.71 \pm 0.92	76.81 \pm 0.51	68.92 \pm 0.41	64.92 \pm 0.18	85.88	83.55
Qwen2.5-7B-Instruct + \mathcal{L}_{gm}	97.10 \pm 0.80	97.40 \pm 0.20	95.60 \pm 0.50	96.00 \pm 0.80	84.98 \pm 0.12	83.13 \pm 0.49	72.28 \pm 0.98	70.14 \pm 0.94	87.49	86.66

Table 2: Accuracy of LLMs on 4 natural language understanding benchmark.

work in visual domains ([Zada et al., 2022](#)), suggesting that incorporating random noise into training sets might enhance model robustness. Additionally, we observe that the performance of models subjected to Gaussian noise varies across different datasets. These observations warrant further investigation.

3.5 Broader Impact of the Results

In addition to providing explanations regarding the impact of random noise on pre-training language models, we aim to extend our proposed theory to other areas, therefore demonstrating the practical value of our research findings.

One immediate direction is the training of multilingual models ([Pires et al., 2019](#); [Chi et al., 2020](#); [Yang et al., 2024a](#)). Clearly, tokens corresponding to different languages are distinct, and their distributions naturally satisfy Assumption 1. For example, in an English-French bilingual model, let P^c represent English and P^n represent French. Supposing the pre-training corpus consists of an equal distribution of English and French, and given that the two distributions are similar, we can assume that $p_c \approx p_n$, leading to $\epsilon \approx 0$. This provides a theoretical foundation for the success of multilingual models. See Appendix D.3 for more details.

Beyond language modality, random white noise has received increased attention in the speech domain ([Chen et al., 2022, 2021](#); [Yang et al., 2024c, 2023b](#)). Since our theory applies to any

cross-entropy-like loss, it can also explain why speech models pre-trained on very noisy large-scale datasets, such as Gigaspeech ([Chen et al., 2021](#)), which contain significant background noise and prolonged silence at the beginning and end of a few samples, still perform remarkably well.

4 Reducing the Noise with Local Gradient Matching

In Section 3, we know that the influence of noise on NTP loss is rather small. However, Figure 3(c) and Table 1 show that the Gaussian noise-trained model with lower NTP loss suffers a 1.5% decrease in accuracy in downstream tasks. Although this might be mitigated during the pre-training phase, considering that most practitioners fine-tune pre-trained models rather than training them from scratch, we propose a novel black-box fine-tuning method termed Local Gradient Matching loss to tame the influence. Extensive experiments across 8 natural language understanding and 14 image classification benchmark datasets further demonstrate that the proposed method consistently enhances performance across different backbones and modalities. We also provide a theoretical analysis.

4.1 Method

In the preceding analysis, we demonstrate that the population-level loss function is only marginally affected by random noise. However, during the SGD training process, its presence introduces cer-

Model	EfficientNet-B3		ResNetv2-152x2		Swin-L		ConvNext-L		ViT-L	
Pre-training Data	JFT-300M		ImageNet-21K		ImageNet-21K		Laion-2B		Laion-2B	
Fine-tuning Method	Linear	MLP	Linear	MLP	Linear	MLP	Linear	MLP	Linear	MLP
w/o \mathcal{L}_{gm}	73.27	76.62	78.14	79.60	81.43	84.19	82.89	85.71	86.86	89.12
w/ \mathcal{L}_{gm}	74.02	75.90	79.49	79.94	82.70	84.42	84.07	86.27	88.03	89.31

Table 3: Average accuracy of 5 vision backbone models on **14** commonly-used vision datasets.

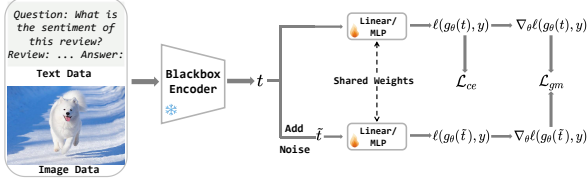


Figure 5: Overview of the proposed Local Gradient Mathcing scheme.

tain noise into the gradients. Prior studies (Chen et al., 2023; Xie et al., 2021c) have shown that artificially added gradient noise can hurt the model’s generalization. Therefore, inspired by Sharpness-Aware Minimization (SAM) (Foret et al., 2021; Zhang et al., 2023; Zhao et al., 2022; Wen et al., 2023) and noise-robust fine-tuning methods (Hua et al., 2023, 2021; Jiang et al., 2020), we propose explicitly enhancing the denoising capabilities of the downstream task head by aligning local gradients.

Specifically, let C denote the number of classes in the downstream task, and let $g_\theta : \mathbb{R}^d \rightarrow \mathbb{R}^C$ represent the linear or MLP classification head parameterized by θ . Let t^* be the feature extracted by h^* , t be the feature extracted by h , and y be the corresponding label. Let $\ell(\hat{y}, y)$ be the loss function (typically cross-entropy), and $\mathcal{L}_{ce}(\mathcal{D}, g_\theta) = \mathbb{E}_{(t,y) \sim \mathcal{D}} \ell(g_\theta(t), y)$ be the population-level loss where \mathcal{D} represents the joint distribution of downstream features and labels. Due to the additional randomness introduced by h as a result of noise, t can be viewed as t^* perturbed by minor disturbances. If both t^* and t were known, their distribution could be aligned to achieve denoising. However, in practical applications, it is challenging to obtain t^* . To construct contrastive sample pairs without t^* , we add Gaussian noise to t to obtain \hat{t} :

$$\hat{t} = t + \gamma \cdot \delta \quad (3)$$

where $\delta \sim \mathcal{N}(\mathbf{0}, \mathbf{I}_n)$ denotes the standard normal distribution noise. Our objective is to minimize the discrepancy between the distributions of $g_\theta(t)$ and $g_\theta(\hat{t})$. Instead of the conventional regularization term $\|g_\theta(t) - g_\theta(\hat{t})\|_2$, we propose to align the gradient difference:

$$\mathcal{L}_{gm}(\theta) = \|\mathbb{E}_{(t,y) \sim \mathcal{D}} \nabla_\theta \ell(g_\theta(t), y) - \mathbb{E}_{(\hat{t},y) \sim \hat{\mathcal{D}}} \nabla_\theta \ell(g_\theta(\hat{t}), y)\|_2 \quad (4)$$

	RTE	MRPC	CoLA	STS-B
L ² -SP*	70.58	87.74	60.54	89.38
L ² -SP + \mathcal{L}_{gm}	71.25	87.62	61.79	89.62
SMART*	72.23	87.86	63.16	90.11
SMART + \mathcal{L}_{gm}	72.94	88.61	63.28	90.42
LNSR*	73.31	88.50	63.35	90.23
LNSR + \mathcal{L}_{gm}	73.95	89.42	63.82	90.47

Table 4: Evaluation of our method combined with SOTA fine-tuning techniques utilizing BERT-Large as the backbone model across 4 datasets. * cited from Hua et al. (2021)

Intuitively, if the gradients with respect to t and \hat{t} can be perfectly aligned, then the classification head is insensitive to small perturbations in the input, suggesting that it possesses some denoising capability. Consequently, it should be able to mitigate the noise in t , bringing it closer to t^* .

4.2 Theoretical Analysis

To theoretically support the proposed method, we investigate the properties of Equation (4) and find that it can be upper bounded by the smoothness, input flatness, and loss function value at θ . Concretely, since we set γ in Equation (3) to be small, the perturbation can be considered to distribute within an open ball $B(0, \rho)$. Consequently, we have the following result:

Proposition 2. Suppose $\ell(g_\theta(t), y)$ is β -smooth with ρ -input flatness $R_\rho(\theta)$ (c.f. Appendix B.4), for any $\theta \in \Theta$:

$$\mathcal{L}_{gm}(\theta) \leq 2\beta + 2\mathcal{L}_{ce}(\mathcal{D}, g_\theta) + R_\rho(\theta). \quad (5)$$

Proposition 2 demonstrates that \mathcal{L}_{gm} is closely associated with the smoothness of the loss function in both the parameter space and the input space. As a flat minima is widely acknowledged to benefit the generalization of neural networks (Xie et al., 2021b; Baldassi et al., 2021), it explains the effectiveness of \mathcal{L}_{gm} . The final loss function is:

$$\mathcal{L} = \mathcal{L}_{ce} + \lambda \mathcal{L}_{gm} \quad (6)$$

4.3 Experiments

We first conduct extensive experiments using trained GPT-2 models. Then, to further validate the novelty and effectiveness of the LGM loss, we conduct additional experiments using Llama-3 (Dubey

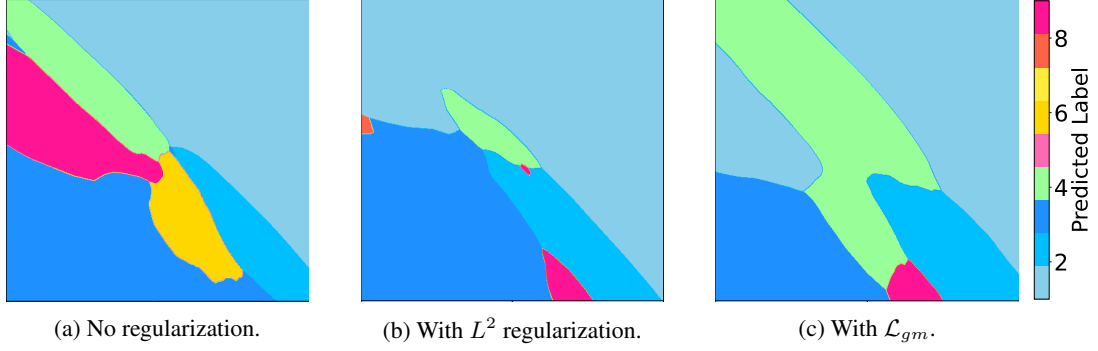


Figure 6: Visualization of input sensitivity for models trained with (a) no (b) L^2 (c) \mathcal{L}_{gm} regularization. We randomly select a sample and introduce perturbations on a two-dimensional hyperplane, where different colors represent different labels, and green indicates the correct label.

et al., 2024) and vision models. These experiments are intended to showcase the generalizability of our approach beyond the specific context of GPT-2, demonstrating its applicability across different types of models and tasks. While these experiments enrich our study, **they are not the core focus but rather supplementary evidence** supporting the broader applicability of our proposed solution. Details can be found in Appendix E.

We validate the performance of \mathcal{L}_{gm} on models pre-trained with noisy data using four commonly used classification datasets: SST-2, SST-fine, 20newsgroup, and CR. The training hyperparameters follow those of Saunshi et al. (2021), where $\gamma = 0.01$ and $\lambda = 0.15$ apply to all four experiments. In line with the approach described by Chen et al. (2024), we freeze the model parameters and only fine-tune a linear or MLP classifier head. As shown in Table 1, our model achieves competitive results without reaching the number of training iterations of GPT-2, and \mathcal{L}_{gm} consistently boosts performance.

Results in Table 2 indicate that our method provides a 3% improvement across multiple NLU datasets with LLM backbone. In addition, we select five commonly used backbone models in the visual domain and conduct experiments on fourteen datasets. The results are shown in Table 3. It can be seen that our method is equally applicable to visual tasks, achieving a performance improvement of more than 1% under the linear probe setting.

Furthermore, we visualize the sensitivity of different regularization terms to input perturbations, as illustrated in Figure 6. Compared with other regularization methods, our loss function can increase the size of the region for correct decisions, thereby enhancing the model’s robustness to input perturbations. We also carry out ablation studies and pa-

Method	SST-2	
	Linear	MLP
0%	86.71	87.36
0% + $\ \nabla_{\theta}\ell(g_{\theta}(t), y)\ _2$	87.04	87.24
0% + $\cos(\nabla_{\theta}\ell(g_{\theta}(t), y), \nabla_{\theta}\ell(g_{\theta}(\hat{t}), y))$	86.89	87.52
0% + \mathcal{L}_{gm}	87.42	87.86

Table 5: Ablation Study. To investigate the effects of reducing \mathcal{L}_{gm} , experiments are conducted to examine the impact of separately reducing the norm versus increasing the cosine similarity.

γ	λ	DTD	
		Linear	MLP
0.001	0.001	76.31	78.54
0.05	0.05	76.54	79.51
0.1	0.1	76.43	79.12

Table 6: Hyperparameter sensitivity experiments on DTD with ConvNext as the backbone.

rameter sensitivity analyses, with results presented in Table 5 and Table 6, which all demonstrate the effectiveness and robustness of LGM.

5 Conclusion

In this paper, we investigate the random noise present in language model pre-training datasets, which is inevitable in real-world scenarios but receives little attention. We pre-train multiple GPT-2 models under varying noise levels and find that random noise has a minor impact on the pre-training loss. We then provide a theoretical explanation for this phenomenon and discover that our theory can elucidate the success of multilingual models. Interestingly, we observe that slight noise can sometimes enhance a model’s generalization ability. Then, building on the noisy model learning setup, we propose a novel local gradient matching loss. Extensive experiments across multiple datasets in both language and vision tasks, as well as with various backbone models, validate the effectiveness of our proposed method. We hope this work inspires more researchers to focus on data-centric AI.

Limitations

In this section, we discuss the limitations of this paper.

Firstly, due to limitations in computational resources and costs, we pre-train only the GPT-2 124M and 774M model(see Appendix D.5) on the OpenWebText dataset. Compared to today’s large language models, both the scale of OpenWebText and that of GPT-2 are relatively small. Additionally, the types of noise considered are limited to uniform and Gaussian distributions. However, based on Proposition 1, we argue that training GPT-2 on the Synthetic OpenWebText dataset is sufficient to uncover the essence of the issue, as Proposition 1 makes no assumptions about data distribution or model architecture.

Secondly, on the theoretical front, we consider neural networks as black boxes and focus on analyzing the properties of global minima. Due to limited mathematical skills, we do not delve into the dynamical aspects to specifically examine how random noise within datasets influences model gradients, nor do we explore the differences between global and local minima obtained through stochastic gradient descent. However, experimental results indicate that neural networks trained with stochastic gradient descent do not suffer from significant disturbances.

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A Notations

The commonly used notations and their descriptions are as follows.

Notation	Description
L	context length
d	embedding dimension
\mathcal{W}	vocabulary of words
$V = \mathcal{W} $	vocabulary size
$\mathcal{X} = \cup_{i=1}^L \mathcal{W}^i$	model input space
\mathcal{H}	model space
$h : \mathcal{X} \rightarrow \mathbb{R}^V \in \mathcal{H}$	language model
Δ_A	distribution defined on a discrete set A
$P^c \in \Delta_{\mathcal{X} \times \mathcal{W}}$	distribution of clean data
$P^n \in \Delta_{\mathcal{X} \times \mathcal{W}}$	distribution of pure noise data
$P^m \in \Delta_{\mathcal{X} \times \mathcal{W}}$	distribution of mixed noisy data
α	proportion of noise in training data
P_X	marginal distribution of the joint distribution P
$P_{\cdot X}$	conditional distribution of the joint distribution P
$p_{\cdot x}^h(w)$	the w -th dimension of the probability distribution corresponding to $h(x)$
$\text{supp}(P^c)$	support of distribution P^c
$\mathcal{L}_{ntp}(P, h)$	next-token prediction loss of model h on the distribution P
$g_\theta : \mathbb{R}^d \rightarrow \mathbb{R}^C$	downstream classification head
$\theta \in \Theta$	parameters of g
$t \in \mathcal{T}$	feature of downstream task data extracted by backbone model
$y \in \mathcal{Y}$	label of downstream task data
$C = \mathcal{Y} $	number of classes of the downstream task
$\ell(\hat{y}, y)$	downstream task loss function, typically cross-entropy
\mathcal{D}	joint distribution of downstream feature and label
$\mathcal{L}_{ce}(\mathcal{D}, g_\theta)$	population-level loss with downstream data distribution \mathcal{D} and head g_θ

Table 7: Nomenclature.

B Proofs

B.1 Explanation of Equation (1)

Let \mathcal{M} be a measurable space, and let P_1 and P_2 be probability measures defined on this space. We assume that N_1 samples are drawn from P_1 and N_2 samples from P_2 . Define $\mu = \frac{N_1}{N_1 + N_2}$, so that $1 - \mu = \frac{N_2}{N_1 + N_2}$.

We aim to show that this collection of $N_1 + N_2$ samples can be regarded as drawn from a mixed distribution

$$P_3 = \mu P_1 + (1 - \mu) P_2$$

First, define a new probability measure P_3 as $P_3(A) = \mu P_1(A) + (1 - \mu) P_2(A)$ for any measurable set $A \subseteq \mathcal{M}$. Here, P_3 is a convex combination of P_1 and P_2 , and thus P_3 is also a valid probability measure (Le Gall, 2022).

For any measurable set $A \subseteq \mathcal{M}$, we examine the probability that a single sample point falls in A by law of total probability:

- A sample from P_1 is selected with probability μ , and within this case, the probability of landing in A is $P_1(A)$.
- A sample from P_2 is selected with probability $1 - \mu$, and the probability of it falling in A is $P_2(A)$.

Thus, the probability of any given sample point falling in A is

$$\mu P_1(A) + (1 - \mu) P_2(A) = P_3(A)$$

Since N_1 samples are drawn from P_1 and N_2 samples from P_2 , these samples collectively follow the distribution P_3 as each individual sample's probability of being in any measurable set A is consistent with $P_3(A)$. Therefore, drawing $N_1 + N_2$ samples in this manner is equivalent to drawing $N_1 + N_2$ samples from P_3 .

B.2 Proof of Proposition 1

Before proceeding to the proof, we first establish a useful lemma.

Lemma 1. *If Assumption 1 holds, then for any $h \in \mathcal{H}$, we have*

$$\mathcal{L}_{ntp}(P^m, h) = \alpha \mathcal{L}_{ntp}(P^n, h) + (1 - \alpha) \mathcal{L}_{ntp}(P^c, h)$$

Proof. Let x_i , $i = 1, 2, \dots, |\mathcal{X}|$ denote all prefixes, and w_j , $j = 1, 2, \dots, V$ denote all tokens. For all $x \in \mathcal{X}$, by Equation (1), we have:

$$\begin{aligned} P_X^m(x) &= \sum_{j=1}^V P^m(x, w_j) = \sum_{j=1}^V \alpha P^n(x, w_j) + (1 - \alpha) P^c(x, w_j) \\ &= \alpha \sum_{j=1}^V P^n(x, w_j) + (1 - \alpha) \sum_{j=1}^V P^c(x, w_j) = \alpha P_X^n(x) + (1 - \alpha) P_X^c(x) \end{aligned} \quad (7)$$

This indicates that the marginal distribution possesses additivity. Consequently,

$$\begin{aligned} \mathcal{L}_{ntp}(P^m, h) &= \mathbb{E}_{x \sim P_X^m} \mathbb{E}_{w \sim P_{\cdot|x}^m} - \log(\mathbf{p}_{\cdot|x}^h(w)) = \sum_{i=1}^{|\mathcal{X}|} P_X^m(x_i) \cdot \mathbb{E}_{w \sim P_{\cdot|x_i}^m} - \log(\mathbf{p}_{\cdot|x_i}^h(w)) \\ &= \sum_{i=1}^{|\mathcal{X}|} [(1 - \alpha) P_X^c(x_i) + \alpha P_X^n(x_i)] \cdot \mathbb{E}_{w \sim P_{\cdot|x_i}^m} - \log(\mathbf{p}_{\cdot|x_i}^h(w)) \quad (\text{Equation (7)}) \\ &= (1 - \alpha) \sum_{i=1}^{|\mathcal{X}|} P_X^c(x_i) \mathbb{E}_{w \sim P_{\cdot|x_i}^m} - \log(\mathbf{p}_{\cdot|x_i}^h(w)) + \alpha \sum_{i=1}^{|\mathcal{X}|} P_X^n(x_i) \mathbb{E}_{w \sim P_{\cdot|x_i}^m} - \log(\mathbf{p}_{\cdot|x_i}^h(w)) \end{aligned} \quad (8)$$

The conditional distributions do not generally exhibit a linear relationship:

$$P_{\cdot|x}^m(w|x) = \frac{P^m(x, w)}{P_X^m(x)} = \frac{(1 - \alpha) P^c(x, w) + \alpha P^n(x, w)}{(1 - \alpha) P_X^c(x) + \alpha P_X^n(x)} \neq P_{\cdot|x}^c(w|x) \neq P_{\cdot|x}^n(w|x)$$

However, if $\text{supp}(P^c) \cap \text{supp}(P^n) = \emptyset$, it immediately follows that:

$$P_{\cdot|x}^m(w|x) = \frac{(1 - \alpha) P^c(x, w) + \alpha P^n(x, w)}{(1 - \alpha) P_X^c(x) + \alpha P_X^n(x)} = \begin{cases} P_{\cdot|x}^c(w|x) & \text{if } (x, w) \in \text{supp}(P^c), \\ P_{\cdot|x}^n(w|x) & \text{if } (x, w) \in \text{supp}(P^n). \end{cases}$$

Consequently,

$$\sum_{i=1}^{|\mathcal{X}|} P_X^c(x_i) \mathbb{E}_{w \sim P_{\cdot|x_i}^m} - \log(\mathbf{p}_{\cdot|x_i}^h(w)) = \sum_{i=1}^{|\mathcal{X}|} P_X^c(x_i) \mathbb{E}_{w \sim P_{\cdot|x_i}^c} - \log(\mathbf{p}_{\cdot|x_i}^h(w)) = \mathcal{L}_{ntp}(P^c, h) \quad (9)$$

Similarly,

$$\sum_{i=1}^{|\mathcal{X}|} P_X^n(x_i) \mathbb{E}_{w \sim P_{\cdot|x_i}^m} - \log(\mathbf{p}_{\cdot|x_i}^h(w)) = \mathcal{L}_{ntp}(P^n, h) \quad (10)$$

By substituting Equation (9) and Equation (10) into Equation (8), the proof is completed. \square

Now we can prove Proposition 1.

Proposition 1. Under Assumption 1, let h^* be a model trained on P^c , with $\mathcal{L}_{ntp}(P^c, h^*) = -\log p_c$ and $\mathcal{L}_{ntp}(P^n, h^*) = -\log p_n$. When the model h is trained on a mixed distribution P^m which includes noise, it attempts to fit P^n , leading to an increase in the loss on the clean distribution P^c , such that $\mathcal{L}_{ntp}(P^c, h) = -\log(p_c - \epsilon)$ and $\mathcal{L}_{ntp}(P^n, h) = -\log(p_n + \epsilon/k)$ for some $\epsilon > 0$ (k can be shown to be $\Omega(e^{\mathcal{L}_{ntp}(P^n, h)})$). Let $\eta = \alpha p_c - (1 - \alpha)kp_n$. We arrive at the following conclusions:

(1) If $\alpha \leq \frac{kp_n}{p_c + kp_n}$, then for any $0 < \epsilon < p_c$, we have $\mathcal{L}_{ntp}(P^m, h) \geq \mathcal{L}_{ntp}(P^m, h^*)$. This means that when α is sufficiently small, the global minimum on P^m will not be affected by noise.

(2) If $\alpha > \frac{kp_n}{p_c + kp_n}$, then for $\epsilon < \eta$, it holds that $\mathcal{L}_{ntp}(P^m, h) < \mathcal{L}_{ntp}(P^m, h^*)$. This suggests that if α is large enough, the impact on the optimal hypothesis is at least as much as $\alpha p_c - (1 - \alpha)kp_n$.

(3) When $\alpha < \frac{1}{3}$ and $k > \frac{\alpha(1-3\alpha)p_c}{(1-\alpha)(2-3\alpha)p_n}$, for $\epsilon \geq 3\eta$ we get $\mathcal{L}_{ntp}(P^m, h^*) < \mathcal{L}_{ntp}(P^m, h)$. Similarly, it can be shown that ϵ does not exceed 2η when $\alpha > \max(\frac{kp_n}{p_c + kp_n}, \frac{1}{2})$ and $k > \frac{(2\alpha-1)p_c}{2(1-\alpha)p_n}$. This indicates that when k is sufficiently large, the effect of noise is at most $\mathcal{O}(\alpha p_c - (1 - \alpha)kp_n)$.

Proof. We first establish that k is $\Omega(e^{\mathcal{L}_{ntp}(P^n, h)})$, thereby ensuring that $\eta \ll \alpha p_c$. Note that

$$\epsilon = \frac{1}{e^{\mathcal{L}_{ntp}(P^c, h)}} - \frac{1}{e^{\mathcal{L}_{ntp}(P^c, h^*)}} = \frac{e^{\mathcal{L}_{ntp}(P^c, h) - \mathcal{L}_{ntp}(P^c, h^*)} - 1}{e^{\mathcal{L}_{ntp}(P^c, h)}} \quad (11)$$

$$\frac{\epsilon}{k} = \frac{1}{e^{\mathcal{L}_{ntp}(P^n, h)}} - \frac{1}{e^{\mathcal{L}_{ntp}(P^n, h^*)}} = \frac{e^{\mathcal{L}_{ntp}(P^n, h) - \mathcal{L}_{ntp}(P^n, h^*)} - 1}{e^{\mathcal{L}_{ntp}(P^n, h)}} \quad (12)$$

Therefore

$$\begin{aligned} k &= \frac{\epsilon}{\frac{\epsilon}{k}} = e^{\mathcal{L}_{ntp}(P^n, h) - \mathcal{L}_{ntp}(P^c, h)} \cdot \frac{e^{\mathcal{L}_{ntp}(P^c, h) - \mathcal{L}_{ntp}(P^c, h^*)} - 1}{e^{\mathcal{L}_{ntp}(P^n, h) - \mathcal{L}_{ntp}(P^n, h^*)} - 1} \\ &> e^{\mathcal{L}_{ntp}(P^n, h) - \mathcal{L}_{ntp}(P^c, h)} \cdot \frac{\mathcal{L}_{ntp}(P^c, h) - \mathcal{L}_{ntp}(P^c, h^*)}{e^{\mathcal{L}_{ntp}(P^n, h) - \mathcal{L}_{ntp}(P^n, h^*)} - 1} \\ &= e^{\mathcal{L}_{ntp}(P^n, h)} \cdot \frac{\mathcal{L}_{ntp}(P^c, h) - \mathcal{L}_{ntp}(P^c, h^*)}{e^{\mathcal{L}_{ntp}(P^n, h^*)} - 1} \end{aligned} \quad (13)$$

where $\frac{\mathcal{L}_{ntp}(P^c, h) - \mathcal{L}_{ntp}(P^c, h^*)}{e^{\mathcal{L}_{ntp}(P^n, h) - \mathcal{L}_{ntp}(P^n, h^*)} - 1}$ only depends on P^c , h and h^* . It is worth noting that when P^n is random noise, $e^{\mathcal{L}_{ntp}(P^n, h) - \mathcal{L}_{ntp}(P^n, h^*)} - 1$ is close to 0, which leads to k exceeding the lower bound established in Equation (13). Then:

(1) If $\alpha \leq \frac{kp_n}{p_c + kp_n}$, we have:

$$\begin{aligned} \mathcal{L}_{ntp}(P^m, h^*) - \mathcal{L}_{ntp}(P^m, h) &= (1 - \alpha)(\mathcal{L}_{ntp}(P^c, h^*) - \mathcal{L}_{ntp}(P^c, h)) + \alpha(\mathcal{L}_{ntp}(P^n, h^*) - \mathcal{L}_{ntp}(P^n, h)) \\ &= (1 - \alpha) \log \frac{p_c - \epsilon}{p_c} + \alpha \log \frac{p_n + \frac{\epsilon}{k}}{p_n} \end{aligned} \quad (14)$$

$$\leq (1 - \alpha) \cdot \frac{-\epsilon}{p_c} + \alpha \cdot \frac{\frac{\epsilon}{k}}{p_n} \quad (\log(1 + t) \leq t)$$

$$= \epsilon \left[\frac{(\alpha - 1)}{p_c} + \frac{\alpha}{kp_n} \right] = \epsilon \frac{\alpha p_c - (1 - \alpha)kp_n}{kp_n} \quad (15)$$

As $\alpha \leq \frac{kp_n}{p_c + kp_n} \iff \alpha p_c - (1 - \alpha)kp_n \leq 0$, for $\epsilon > 0$ we have $\mathcal{L}_{ntp}(P^m, h^*) \leq \mathcal{L}_{ntp}(P^m, h)$.

(2) when $\alpha > \frac{kp_n}{p_c + kp_n}$ and $\epsilon < \alpha p_c - (1 - \alpha)kp_n$, we have

$$\begin{aligned}
\mathcal{L}_{ntp}(P^m, h^*) - \mathcal{L}_{ntp}(P^m, h) &= (1 - \alpha) \log \frac{p_c - \epsilon}{p_c} + \alpha \log \frac{p_n + \frac{\epsilon}{k}}{p_n} \quad (\text{Equation (14)}) \\
&\geq (1 - \alpha) \frac{-\epsilon}{p_c - \epsilon} + \alpha \frac{\frac{\epsilon}{k}}{p_n + \frac{\epsilon}{k}} \quad (\log t \geq 1 - \frac{1}{t}) \\
&= \epsilon \left(\frac{\alpha - 1}{p_c - \epsilon} + \frac{\alpha}{kp_n + \epsilon} \right) \\
&= \frac{\epsilon}{(p_c - \epsilon)(kp_n + \epsilon)} [\alpha(p_c - \epsilon) - (1 - \alpha)(kp_n + \epsilon)] \\
&= \frac{\epsilon}{(p_c - \epsilon)(kp_n + \epsilon)} [\alpha p_c - (1 - \alpha)kp_n - \epsilon] \quad (16)
\end{aligned}$$

As $\epsilon < \alpha p_c - (1 - \alpha)kp_n < \alpha p_c < p_c$, by Equation (16) we have $\mathcal{L}_{ntp}(P^m, h) - \mathcal{L}_{ntp}(P^m, h) > 0$.

(3) Let

$$f(\epsilon) = (1 - \alpha) \log \frac{p_c - \epsilon}{p_c} + \alpha \log \frac{p_n + \frac{\epsilon}{k}}{p_n} \stackrel{p'_n = kp_n}{=} (1 - \alpha) \log \frac{p_c - \epsilon}{p_c} + \alpha \log \frac{p'_n + \epsilon}{p'_n} \quad (17)$$

Take the derivative of $f(\epsilon)$:

$$f'(\epsilon) = (1 - \alpha) \frac{-\frac{1}{p_c}}{1 - \frac{\epsilon}{p_c}} + \alpha \frac{\frac{1}{p'_n}}{1 + \frac{\epsilon}{p'_n}} = (1 - \alpha) \frac{1}{\epsilon - p_c} + \alpha \frac{1}{p'_n + \epsilon} = \frac{[\alpha p_c - (1 - \alpha)p'_n] - \epsilon}{(p_c - \epsilon)(p'_n + \epsilon)} \quad (18)$$

Without loss of generality, assume $\eta > 0$, then $f(\epsilon)$ is monotonically increasing on $[0, \eta]$ and monotonically decreasing on (η, p_c) . Therefore, to prove that $\mathcal{L}_{ntp}(P^m, h^*) < \mathcal{L}_{ntp}(P^m, h)$ for $\epsilon \geq 3\eta$, we only need to show $f(3\eta) < 0$ when $k > \frac{\alpha(1-3\alpha)p_c}{(1-\alpha)(2-3\alpha)p_n}$. Notice that

$$\begin{aligned}
f(3\eta) &= (1 - \alpha) \log \left(1 - \frac{3\alpha p_c - 3(1 - \alpha)p'_n}{p_c} \right) + \alpha \log \left(1 + \frac{3\alpha p_c - 3(1 - \alpha)p'_n}{p'_n} \right) \\
&= (1 - \alpha) \log \left(1 - 3\alpha + \frac{3(1 - \alpha)}{\frac{p_c}{p'_n}} \right) + \alpha \log \left(3\alpha - 2 + 3\alpha \frac{p_c}{p'_n} \right) \quad (19)
\end{aligned}$$

Let

$$g_3(t) = (1 - \alpha) \log \left(1 - 3\alpha + \frac{3(1 - \alpha)}{t} \right) + \alpha \log (3\alpha - 2 + 3\alpha t) \quad (20)$$

Take the derivative:

$$g'_3(t) = (1 - \alpha) \frac{1}{1 - 3\alpha + \frac{3(1 - \alpha)}{t}} \frac{3(\alpha - 1)}{t^2} + \alpha \frac{3\alpha}{3\alpha - 2 + 3\alpha t} \quad (21)$$

$$= \frac{-3(1 - \alpha)^2}{(1 - 3\alpha)t^2 + (1 - \alpha)t} + \frac{3\alpha^2}{3\alpha - 2 + 3\alpha t} \quad (22)$$

$$= \frac{-3(1 - \alpha)^2(3\alpha - 2 + 3\alpha t) + 3\alpha^2[(1 - 3\alpha)t^2 + (1 - \alpha)t]}{[(1 - 3\alpha)t^2 + (1 - \alpha)t](3\alpha - 2 + 3\alpha t)} \quad (23)$$

$$= \frac{[\alpha t + (\alpha - 1)][3\alpha(1 - 3\alpha)t + 3(1 - \alpha)(3\alpha - 2)]}{[(1 - 3\alpha)t^2 + (1 - \alpha)t](3\alpha - 2 + 3\alpha t)} \quad (24)$$

First, consider the denominator. Since $\alpha < \frac{1}{3}$, it is clear that $(1 - 3\alpha)t^2 + (1 - \alpha)t > 0$. Given that $t = \frac{p_c}{p'_n} > \frac{1 - \alpha}{\alpha}$ (because $\eta > 0$), it follows that $3\alpha - 2 + 3\alpha t > 1 > 0$. Therefore, the denominator is always positive. Next, we consider the numerator. Since $\eta > 0$, it follows that $\alpha t + (\alpha - 1) > 0$. Therefore, when $t = \frac{p_c}{p'_n} = \frac{p_c}{kp_n} < \frac{(1 - \alpha)(2 - 3\alpha)}{\alpha(1 - 3\alpha)}$, we have $g'_3(t) < 0$. This means that $g_3(t)$ is monotonically decreasing on $(\frac{1 - \alpha}{\alpha}, \frac{(1 - \alpha)(2 - 3\alpha)}{\alpha(1 - 3\alpha)})$. Consequently, $f(3\eta) = g_3(t) \leq g_3(\frac{1 - \alpha}{\alpha}) = 0$.

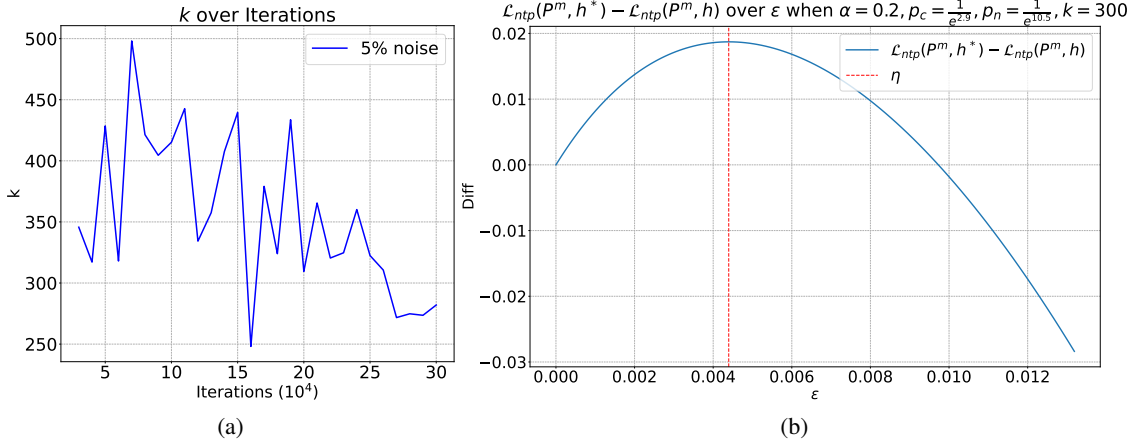


Figure 7: Visualization of k and $\mathcal{L}_{ntp}(P^m, h^*) - \mathcal{L}_{ntp}(P^m, h)$. (a) The trend of k as it changes with training, plotted using the model trained on P^c as h^* . (b) Visualization of $\mathcal{L}_{ntp}(P^m, h)$ when the parameter settings are consistent with the experiment.

Following the same line of reasoning, when $\alpha > \frac{1}{2}$, we have

$$\begin{aligned}
 f(2\eta) &= (1 - \alpha) \log\left(1 - \frac{2\alpha p_c - 2(1 - \alpha)p'_n}{p_c}\right) + \alpha \log\left(1 + \frac{2\alpha p_c - 2(1 - \alpha)p'_n}{p'_n}\right) \\
 &= (1 - \alpha) \log\left(1 - 2\alpha + \frac{2(1 - \alpha)}{\frac{p_c}{p'_n}}\right) + \alpha \log\left(2\alpha - 1 + 2\alpha \frac{p_c}{p'_n}\right)
 \end{aligned} \tag{25}$$

Let

$$g_2(t) = (1 - \alpha) \log\left(1 - 2\alpha + \frac{2(1 - \alpha)}{t}\right) + \alpha \log(2\alpha - 1 + 2\alpha t) \tag{26}$$

Take the derivative:

$$g'_2(t) = (1 - \alpha) \frac{1}{1 - 2\alpha + \frac{2(1 - \alpha)}{t}} \frac{2(\alpha - 1)}{t^2} + \alpha \frac{2\alpha}{2\alpha - 1 + 2\alpha t} \tag{27}$$

$$= \frac{-2(1 - \alpha)^2}{(1 - 2\alpha)t^2 + 2(1 - \alpha)t} + \frac{2\alpha^2}{2\alpha - 1 + 2\alpha t} \tag{28}$$

$$= \frac{2(1 - 2\alpha)(\alpha t + 1 - \alpha)^2}{[(1 - 2\alpha)t^2 + 2(1 - \alpha)t](2\alpha - 1 + 2\alpha t)} \tag{29}$$

Therefore, when $\frac{1 - \alpha}{\alpha} < t < \frac{2(1 - \alpha)}{2\alpha - 1}$, we have $g'_2(t) < 0$, which implies that $f(2\eta) < 0$. \square

B.3 Justification of Proposition 1

We plot the trend of k in Figure 7(a). We compare checkpoints trained for the same iterations on both P^c and P^m , where p_c is calculated based on the loss of the model trained on P^c , and p_n is determined by the loss of a model trained for 10,000 iterations on P^m when evaluated on P^n . It can be observed that the value of k corresponding to random noise is significantly greater than one, which supports the rationality of the assumption made in Proposition 1.

On the other hand, to extend the proposed theory beyond uniformly distributed random noise (for instance, in multilingual models or Gaussian noise), it is necessary to ensure that k does not become too small in these scenarios. This means that $\mathcal{L}_{ntp}(P^n, h^*) = -\log p_n$ should not be close to $\log V$. One trivial way to increase p_n is to decrease V , the size of vocabulary. Apart from this, we provide two lines of reasoning to justify why p_n can be made large:

(1) Numerous studies on compressing large language models, such as pruning (Wang et al., 2020; Kurtic et al., 2022; Zhang et al., 2024), quantization (Zhao et al., 2024; Jin et al., 2024; Liu et al., 2024),

and distillation (Dasgupta et al., 2023; Hinton, 2015), have demonstrated that there exists a significant amount of redundancy within the parameters of large models. Therefore, we could first train a model on P^c and then compress it, fine-tuning the surplus parameters on P^n . This approach would allow us to improve p_n without altering p_c .

(2) A small proportion of data corresponding to P^n can be introduced into P^c , making sure that α is extremely small. According to domain adaptation theory (Ben-David et al., 2010), this would only slightly increase $\mathcal{L}_{ntp}(P^c)$. However, existing results (Shliazhko et al., 2024; Pires et al., 2019; Chi et al., 2020) indicate that pre-trained models like BERT or GPT on English text can exhibit strong multilingual capabilities with just a very limited amount of data. Consequently, compared to a model trained solely on P^c , the resulting model has a minor difference in p_c but a relatively higher p_n .

Both thought experiments above demonstrate that there exist a lot of models within the parameter space \mathcal{H} can perform well on P^c while yielding non-trivial outcomes on P^n . Thus, we can ensure that models trained on mixed data distributions will have a sufficiently large k .

Additionally, in Figure 7(b), we illustrate how $\mathcal{L}_{ntp}(P^m)$ varies with changes in ϵ , under settings identical to those used during pre-training. The results depicted in the figure are consistent with our theoretical derivations.

B.4 Omitted Details in Section 4.2

Definition 1 (β -smooth (Zheng et al., 2023b)). A loss function $\ell(g_\theta(t), y)$ is β -smooth, if for any $(t, y) \in \mathcal{T} \times \mathcal{Y}$ and any $\theta, \theta' \in \Theta$,

$$\|\nabla_\theta \ell(g_\theta(t), y) - \nabla_{\theta'} \ell(g_{\theta'}(t), y)\|_2 \leq \beta \|\theta - \theta'\|_2 \quad (30)$$

Definition 2 (ρ -input flatness). The ρ -input flatness $R_\rho(\theta)$ of loss function $\ell(g_\theta(t), y)$ is defined as:

$$R_\rho(\theta) = \mathbb{E}_{(t,y) \sim \mathcal{D}} \sup_{\delta' \in B(0, \rho)} \ell(g_\theta(t + \delta'), y) - \ell(g_\theta(t), y) \quad (31)$$

where $B(0, \rho) = \{\delta' : \|\delta'\|_2 < \rho\}$ is a open ball.

Lemma 2. If the loss function $\ell(g_\theta(t), y)$ is β -smooth, then

$$\|\nabla_\theta \ell(g_\theta(t), y)\|_2^2 \leq 4\beta \ell(g_\theta(t), y) \quad (32)$$

Proof. See Lemma 3.1 in Srebro et al. (2010). \square

Proposition 2. Suppose $\ell(g_\theta(t), y)$ is β -smooth with ρ -input flatness $R_\rho(\theta)$, for any $\theta \in \Theta$:

$$\mathcal{L}_{gm}(\theta) \leq 2\beta + 2\mathcal{L}_{ce}(\mathcal{D}, g_\theta) + R_\rho(\theta) \quad (33)$$

Proof.

$$\mathcal{L}_{gm}(\theta) = \|\mathbb{E}_{(t,y) \sim \mathcal{D}} \nabla_\theta \ell(g_\theta(t), y) - \mathbb{E}_{(\hat{t},y) \sim \hat{\mathcal{D}}} \nabla_\theta \ell(g_\theta(\hat{t}), y)\|_2 \quad (34)$$

$$\leq \|\mathbb{E}_{(t,y) \sim \mathcal{D}} \nabla_\theta \ell(g_\theta(t), y)\|_2 + \|\mathbb{E}_{(\hat{t},y) \sim \hat{\mathcal{D}}} \nabla_\theta \ell(g_\theta(\hat{t}), y)\|_2 \quad (\text{Triangle Inequality})$$

$$\leq \mathbb{E}_{(t,y) \sim \mathcal{D}} \|\nabla_\theta \ell(g_\theta(t), y)\|_2 + \mathbb{E}_{(\hat{t},y) \sim \hat{\mathcal{D}}} \|\nabla_\theta \ell(g_\theta(\hat{t}), y)\|_2 \quad (\text{Jensen's Inequality})$$

$$\leq \mathbb{E}_{(t,y) \sim \mathcal{D}} 2\sqrt{\beta \ell(g_\theta(t), y)} + \mathbb{E}_{(\hat{t},y) \sim \hat{\mathcal{D}}} 2\sqrt{\beta \ell(g_\theta(\hat{t}), y)} \quad (\text{Lemma 2})$$

$$\leq \mathbb{E}_{(t,y) \sim \mathcal{D}} (\beta + \ell(g_\theta(t), y)) + \mathbb{E}_{(\hat{t},y) \sim \hat{\mathcal{D}}} (\beta + \ell(g_\theta(\hat{t}), y)) \quad (\text{AM-GM Inequality})$$

$$= 2\beta + 2\mathbb{E}_{(t,y) \sim \mathcal{D}} \ell(g_\theta(t), y) + (\mathbb{E}_{(\hat{t},y) \sim \hat{\mathcal{D}}} \ell(g_\theta(\hat{t}), y) - \mathbb{E}_{(t,y) \sim \mathcal{D}} \ell(g_\theta(t), y)) \quad (35)$$

$$\leq 2\beta + 2\mathcal{L}_{ce}(\mathcal{D}, g_\theta) + R_\rho(\theta) \quad (36)$$

where the last inequality holds because $\hat{t} - t \in B(0, \rho)$. \square

C Detailed Related Works

Data selection for language model training. LLMs (Yang et al., 2023c; Zhuang et al., 2024c,d; Xie et al., 2024; Pan et al., 2024; Weng et al., 2025; Fan et al., 2024c) have fundamentally change the landscape of current AI research (Pan et al., 2023; Fan et al., 2024a; Zhuang et al., 2024a,e; Yang et al., 2023a, 2024b). Large text corpora form the backbone of language models, with data quality being fundamental to their success and safety (Yang et al., 2023e,f). Elazar et al. (2024) conducted a systematic analysis of open-source text datasets such as The Pile (Gao et al., 2020) (used to train Pythia), C4 (Raffel et al., 2020) (used to train T5) and RedPajama (used to train LLaMA), revealing that they contain a significant amount of duplicate, toxic, synthetic, and low-quality content. Therefore, it is of great importance to thoroughly understand the impact of low-quality data within these pre-training datasets on the model’s performance, reliability, and safety. Allen-Zhu and Li (2024a,b) systematically investigated the effect of low-quality data and found that such data can significantly reduce the model’s knowledge capacity, sometimes by up to 20 times. Another research direction primarily focuses on the synthetic data of large language models, specifically examining the impacts of using data generated by LLMs for recursive training. The study by Shumailov et al. (2024) was the first to explore this issue and introduced the concept of "model collapse", indicating that recursive training can lead to the loss of information in tail tokens, ultimately resulting in the model producing nonsensical content. Seddik et al. (2024) mainly provided a theoretical explanation for why model collapse occurs, supporting their arguments with experimental evidence. Consequently, the importance of data selection cannot be overstated. Given that data selection is an NP-hard problem in terms of combinatorial optimization (Xiao et al., 2022), numerous heuristic algorithms have been proposed to expedite the process. Longpre et al. (2024) provided a comprehensive study on pre-training data selection and optimal ratios, offering practical recommendations. Yang et al. (2023d) proposed dataset pruning, an approach that assesses the impact of omitting training samples on model generalization and creates a minimal training subset with a controlled generalization gap. Chai et al. (2024) evaluated the impact of individual training samples on the dynamics of GPT model training. Li et al. (2024b) introduced the Instruction-Following Difficulty metric to assess the quality of instruction-tuning data. Xie et al. (2023b) employed importance resampling for data selection. Xie et al. (2023a); Lee et al. (2023) advocated for optimizing data composition and diversity. Despite these notable studies on data selection, they generally acknowledge that dataset noise degenerates model performance but lack a detailed understanding of how and to what extent, particularly in the case of random noise which is inevitable in large-scale datasets. Although Cherepanova and Zou (2024) investigated the influence of gibberish input, the random noise within the pre-training dataset is still underexplored. This paper aims to bridge the gap.

Learning from Noisy Distributions. The majority of machine learning algorithms assume that training and test samples are independently and identically distributed (i.i.d.), a condition that is often not met in real-world scenarios. For instance, LLMs are pre-trained on datasets with all kinds of noise while their performance is evaluated by the user whose distribution is usually clean and meets real-world scenarios, which violates the i.i.d. assumption. Domain adaptation (Li et al., 2024a; Meng et al., 2022; Ma et al., 2023) addresses this issue when the distribution of the training data differs from that of the test data. Although domain adaptation methods attempt to reduce the statistical distribution discrepancy (Du and Li, 2023; Wu et al., 2024) or employ adversarial training (Li et al., 2021; Ru et al., 2024) to minimize the gap between source and target domains, they typically require access to unlabeled test data under a semi-supervised learning setup, which is impractical for LLM training. Another reason domain adaptation cannot be directly applied here is that domain adaptation theory (Ben-David et al., 2010) focuses on the performance of a model trained on one distribution when it is applied to another different but related distribution. This kind of bounds can be easily derived by Lemma 1. However, what we aim to investigate here is the extent of performance loss when comparing a model trained on one distribution (noisy dataset) to a model trained on another distribution (clean dataset).

Apart from domain adaptation, there has been extensive research directly investigating noisy training sets. Noisy label learning Song et al. (2022); Lukasik et al. (2020) have explored the impact of incorrect labels on model performance. Regarding input feature noise, Smilkov et al. (2017) added perturbations

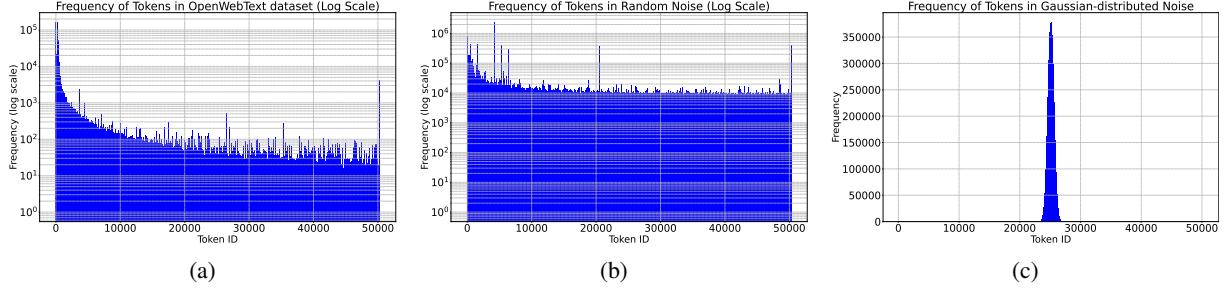


Figure 8: The prior distribution of tokens in the data from (a) OpenWebText, (b) random noise, and (c) Gaussian noise.

to individual image inputs to enhance model interpretability, and Zada et al. (2022) added white noise image into the training dataset to tackle the class imbalance problem. However, most of these efforts have concentrated on image classification and do not consider the pre-training paradigm.

Fine-tuning Pre-trained Models. The approach of initially pre-training model weights on large-scale datasets and subsequently fine-tuning them with downstream data has become the de facto standard in the fields of computer vision (Ye and Gao, 2024; Zhuang et al., 2025b; Fan et al., 2024b; Zhuang et al., 2025a), natural language processing (Wei et al., 2021; Xie et al., 2021a; Zhuang et al., 2024f; Tang et al., 2024) and audio processing (Yang et al., 2023b; Zhuang et al., 2024b, 2025c). For instance, Hua et al. (2023, 2021) proposed enhancing the performance of models by increasing their resistance to minor perturbations in intermediate layers. Meanwhile, Jiang et al. (2020) improved model robustness by adding regularization terms. Besides full-parameter fine-tuning, numerous parameter-efficient fine-tuning algorithms have been extensively studied. Zhang et al. (2021) introduced adapters into the original model architecture, optimizing only these parameters during fine-tuning. Zhou et al. (2022b,a) efficiently fine-tuned CLIP models (Radford et al., 2021) using learnable soft prompts. Hu et al. (2022) optimized models through learning low-rank residual weights. These methods achieved performance close to that of full-parameter fine-tuning while maintaining the generalization ability of the original models. However, they all require access to the model’s weights and loading them into GPU memory, which can be challenging for today’s large models, especially when state-of-the-art models’ parameters are not publicly available. Therefore, in this paper, we follow the NML setup and explore efficient ways to fine-tune the downstream task head under a black-box scenario.

Implicit Regularization and Sharpness-aware Minimization. Achieving good generalization in neural networks optimized using gradient descent algorithms has long been a research focus in deep learning theory. Barrett and Dherin (2021) explored the properties of stochastic gradient descent (SGD), finding that SGD implicitly constrains the gradient norm. Based on this observation, Sharpness-aware minimization (SAM) (Zhang et al., 2023; Foret et al., 2021; Wen et al., 2023; Xie et al., 2023c) improves generalization by incorporating the gradient norm as a regularization term. Our method can be seen as drawing inspiration from SAM but differs in that our optimization objective is the model’s resilience to input noise rather than seeking flat minima in the parameter space.

D Experiments in Section 3

D.1 Pre-training Dataset

OpenWebText Dataset. The OpenWebText dataset (Gokaslan et al., 2019) is a large-scale corpus of English text data, developed to serve as an open-access alternative to proprietary dataset WebText that is utilized by OpenAI for training their GPT-2 models. This dataset originates from the analysis of outbound links clicked on Reddit, undergoing multiple stages of filtering to exclude non-English content, duplicate entries, copyrighted materials, and texts lacking in quality. These links generally direct to web pages available to the public, often shared or debated on Reddit, thereby covering a broad spectrum of subjects that mirror online popular interests and discussions. The dataset includes roughly 18 million documents, amounting to about 20GB of compressed plain text data in uint16 format. Since measures have been

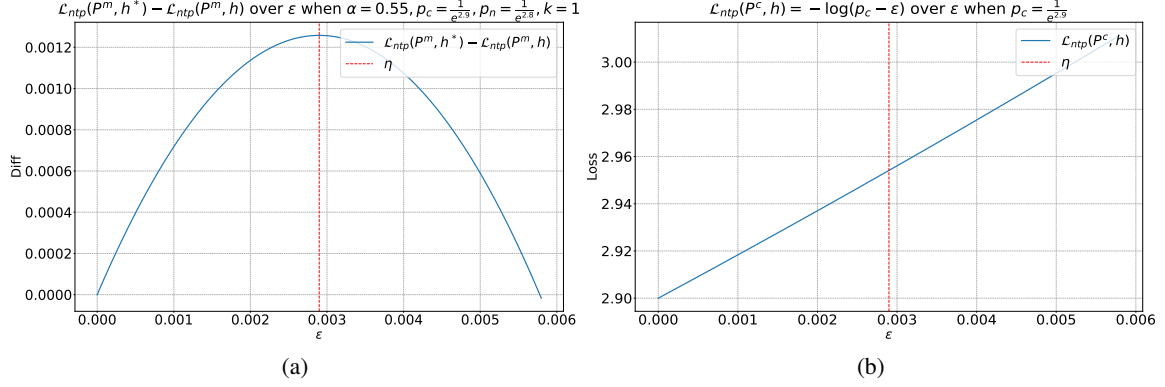


Figure 9: Visualization of (a) $\mathcal{L}_{ntp}(P^m, h^*) - \mathcal{L}_{ntp}(P^m, h)$ and (b) $\mathcal{L}_{ntp}(P^c, h)$ with $\alpha = 0.55, k = 1, \mathcal{L}_{ntp}(P^c, h^*) = 2.9, \mathcal{L}_{ntp}(P^n, h^*) = 2.8$.

implemented to ensure the dataset’s reliability by filtering out unsuitable content, we consider it a clean and noise-free dataset. Figure 8(a) illustrates the distribution of internal tokens.

Random Noise. To simulate the distribution of random gibberish that crawlers might retrieve from the Internet due to various reasons, we manually searched and collected a few websites containing such gibberish and also opened normally functioning websites using different decoding methods to observe the distribution of tokens. We found that, while the distribution of tokens appeared disorganized, their prior probabilities were not evenly distributed. Instead, several tokens had notably high probabilities, which is similar to that observed in the clean data as shown in Figure 8(a). Thus, on the basis of uniformly distributed random noise, we increased the frequency of certain tokens and then randomized them again. The resulting distribution is illustrated in Figure 8(b). It can be seen that while maintaining an overall uniform distribution, the frequency of tokens with IDs ranging from 0 to 1000 is higher which closely mirrors real-world scenarios.

Gaussian Noise. Given the diversity and unpredictability of real-world data distributions, we also artificially generated random noise with a prior probability that follows a Gaussian distribution, as shown in Figure 8(c). The rationale behind choosing the Gaussian distribution is that the noise in many real-world systems can be approximated by it. Additionally, we set the standard deviation $\sigma = 500$ to simulate scenarios where random noise exhibits sharp peaks.

D.2 Training Details of GPT-2

Our work is based on the source code of nanoGPT⁴. Specifically, we utilized the GPT-2 tokenizer with vocabulary size $V = 50256$ to process the OpenWebText dataset, and then appended randomly generated noise to the end of the training set before commencing training. The model’s context length is set to $L = 1024$, with an embedding dimension $d = 768$. The GPT-2 model consists of 12 self-attention layers, totaling approximately 124 million parameters. For optimization, we employed AdamW (Loshchilov, 2017; Xie et al., 2022) with a learning rate of $6e-4$, weight decay of 0.1, and β values of 0.9 and 0.95 for β_1 and β_2 , respectively. A cosine annealing scheduler was used to gradually adjust the learning rate down to $6e-5$. We configured the batch size to 16, with a gradient accumulation step of 40, allowing each iteration to process 655,360 tokens ($16 * 40 * 1024$). Training proceeded for a total of 300,000 iterations.

D.3 Synthetic Results about Multilingual Models

To illustrate our theory’s explanatory power concerning multilingual models, we have plotted the scenario where h^* is influenced by P^n under the conditions $\alpha = 0.55, k = 1, \mathcal{L}_{ntp}(P^c, h^*) = 2.9$, and $\mathcal{L}_{ntp}(P^n, h^*) = 2.8$, as shown in Figure 9. This setup simulates a model trained on a roughly 1:1 multilingual corpus, where the capacity of one language is affected by the data from another language. As can be observed from the figure, the impact on p_c does not exceed $2\eta = 2(\alpha p_c - (1 - \alpha)p_n)$, which

⁴<https://github.com/karpathy/nanoGPT>

translates to an increase of no more than 0.1 in $\mathcal{L}_{ntp}(P^n, h)$. This finding strongly supports the success of multilingual models from a theoretical perspective.

D.4 Hardware

We conducted the pre-training process on a server equipped with 8 NVIDIA GeForce RTX 4090 GPUs. It takes approximately 70 hours to train one model using eight 4090 GPUs, so pre-training five GPT-2 models in total requires 2,800 GPU hours.

D.5 Additional Results on GPT-2 774M and BERT-base

To further validate the impact of random noise, we scaled up the parameters of GPT-2 from 124M to 774M and conducted pre-training on a dataset containing 5% random noise. The results are presented in Table 8.

Noise Percentage	10,000 iters	50,000 iters	100,000 iters
0%	3.04	2.89	2.82
5%	3.06	2.92	2.83

Table 8: NTP loss during GPT-2 774M training

These findings sufficiently demonstrate that our conclusions can be extended to models with larger scales, as our theoretical framework does not hinge upon model performance metrics.

Additionally, experiments in Section 4 involve BERT and vision models to assess the generalizability of the proposed local gradient matching function. This investigation is somewhat tangential to our primary focus—the impact of random noise on training language models using autoregressive approaches. Nonetheless, we pre-trained the BERT-base model under 5% noise conditions. The outcomes are illustrated below. These results align well with our theoretical predictions.

Noise Percentage	1M iters	5m iters	10m iters
0%	3.21	2.94	2.76
5%	3.23	2.97	2.79

Table 9: NTP loss during BERT-base training.

For vision models, pre-training outcomes can be found in Chen et al. (2024). Specifically, the authors simulated label noise by randomly replacing ImageNet sample labels and tested on 14 downstream tasks. The slight decrease in accuracy further corroborates our hypothesis across different types of models and datasets, underscoring the robustness of our approach against various levels of noise.

E Experiments in Section 4

E.1 Detailed Setup for Downstream Natural Language Understanding Experiments

E.1.1 Datasets

We utilize 8 commonly-used text classification benchmark: SST-2, SST-fine, 20newsgroup, CR, BBC, Balanced COPA, MRPC, WiC. The detailed information can be found in Table 10.

E.1.2 Prompts

Since classification tasks can be processed as seq2seq tasks by adding prompts (Sutskever, 2014; Saunshi et al., 2021), we design a unique prompt for each dataset and task. This approach transforms the inputs into a format that large language models can process. The specific designs are shown in Table 11.

Dataset	Classes	Train Size	Test Size
SST-2 (Socher et al., 2013)	2	6.92k	1.82k
SST-fine (Chen and Manning, 2014)	5	8.54k	2.21k
20newsgroup (Zhang et al., 2019)	20	11.3k	7.53k
CR (Hu and Liu, 2004)	2	3.39k	376
BBC (Samuels and Mcgonical, 2020)	5	1.23k	1k
Balanced COPA (Kavumba et al., 2020)	2	1k	500
MRPC (Dolan and Brockett, 2005)	2	3.67k	1.73k
WiC (Pilehvar and Camacho-Collados, 2019)	2	5.43k	1.4k

Table 10: Details of the 8 natural language understanding dataset.

Dataset	Prompts
SST-2	{text} this movie is
SST-fine	{text} this movie is
20newsgroup	{text} This article is about
CR	{text} the sentiment is
BBC	Please classify the topic of the following news: {text} Answer:
Balanced COPA	Given the premise: {premise} Find the most plausible alternative for the {question}. Option 1: {choice1} Option 2: {choice2} Which option is more plausible?
MRPC	Sentence 1: {text1} Sentence 2: {text2} Is this a paraphrase?
WiC	Task: Determine if the word {phrase1} has the same meaning in the two sentences below. Sentence 1: {sentence1} Sentence 2: {sentence2} Your answer:

Table 11: Details of the prompts applied to each dataset.

E.1.3 Hyperparameters

For all experiments in Section 4, we utilize a two-layer MLP with hidden dimension equals to feature dimension and ReLU activation function.

For all experiments shown in Table 1, we set γ in Equation (3) to be 0.01 and λ in Equation (6) to be 0.15. Following the setup as described by Saunshi et al. (2021), for each dataset, we conduct a grid search on the validation set to identify the optimal learning rate and batch size. We train for a total of ten epochs with the learning rate ranging within $\{3e-4, 6e-4\}$ and batch size options including $\{8, 12, 16, 32\}$. For samples without a designated validation set, we randomly select 10% of the training set samples to form a validation set for the purpose of selecting the best parameters.

For the experiments listed in Table 2, we set the batch size to 8 and the learning rate to $6e-4$ for all linear probe tasks. For all MLP probe tasks, the learning rate is set to $1e-4$. Regarding γ and λ , we conduct a grid search on the validation set to find the optimal values.

E.2 Detailed Setup for Downstream Vision Experiments

E.2.1 Datasets

We select 14 image classification datasets, which serve as a common benchmark for evaluating model performance in the vision community (Zhou et al., 2022b; Chen et al., 2024). Specific information about these 14 datasets is provided in Table 12.

E.2.2 Models

We use five pre-trained general-purpose visual backbone models that cover a variety of architectures, datasets, and training methods. Detailed information is provided in Table 13.

Dataset	Classes	Train Size	Test Size
StanfordCars (Krause et al., 2013)	196	8144	8041
Caltech101 (Fei-Fei et al., 2004a)	102	3060	6084
CIFAR-10 (Krizhevsky et al., 2009)	10	50000	10000
CIFAR-100 (Krizhevsky et al., 2009)	100	50000	10000
DTD (Cimpoi et al., 2014)	47	1880	1880
EuroSAT (Helber et al., 2019)	10	21600	5400
FGVCAircraft (Maji et al., 2013)	102	6667	3333
Flowers102 (Nilsback and Zisserman, 2008)	102	2040	6149
Food101 (Fei-Fei et al., 2004b)	101	75750	25250
OxfordPet (Parkhi et al., 2012)	37	3680	3669
PatchCamelyon (Veeling et al., 2018)	2	262144	32768
RESISC45 (Cheng et al., 2017)	45	25200	6300
Rendered SST2 (Socher et al., 2013)	2	6920	1821
SVHN (Netzer et al., 2011)	10	73257	26032

Table 12: Details of the 14 vision dataset.

Model	Pre-training Dataset	Size
EfficientNet-B3 (Tan and Le, 2019)	ImageNet-1K (Deng et al., 2009) and JFT-300M (Sun et al., 2017)	12.3M
ResNetv2-152x2 (He et al., 2016)	ImageNet-21K (Ridnik et al., 2021)	321.7M
Swin-L (Liu et al., 2021)	ImageNet-21K	196.7M
ConvNext-L (Woo et al., 2023)	Laion-2B (Schuhmann et al., 2022) and ImageNet-1K	200.1M
ViT-L (Dosovitskiy, 2020)	Laion-2B	428M

Table 13: Details of the 5 vision models.

E.2.3 Hyperparameters

In our study, similar to the approach detailed in Chen et al. (2024), we primarily contrast our proposed method with MLP and LP tuning. For the optimization process, we employ AdamW for fine-tuning the modules over 30 epochs, utilizing a cosine learning rate scheduler. Specifically, for LP, we configure the learning rate at 0.1 without applying any weight decay. In contrast, both the MLP tuning and our method use a more conservative learning rate of 0.001 alongside a weight decay of $1e-4$.

E.2.4 Detailed Experimental Results

In Table 3, due to space limitations, we only present the average results, while detailed results are shown in Table 14.

Models	StanfordCars		Caltech101		CIFAR-10	
	Linear	MLP	Linear	MLP	Linear	MLP
ViT-L	93.38 \pm 0.76	94.41 \pm 1.05	92.07 \pm 1.19	95.20 \pm 1.12	97.99 \pm 0.95	98.35 \pm 0.95
ViT-L + \mathcal{L}_{gm}	93.71 \pm 1.37	94.56 \pm 1.50	95.01 \pm 0.97	95.29 \pm 1.27	98.07 \pm 0.74	98.48 \pm 0.60
ConvNext-L	86.01 \pm 1.48	88.68 \pm 0.89	91.02 \pm 0.79	94.47 \pm 0.53	97.49 \pm 1.36	98.09 \pm 0.85
ConvNext-L + \mathcal{L}_{gm}	86.78 \pm 1.32	89.06 \pm 1.19	94.11 \pm 1.19	94.93 \pm 0.88	97.59 \pm 0.52	98.15 \pm 0.71
EfficientNet-B3	56.20 \pm 0.54	58.57 \pm 1.11	89.43 \pm 0.78	91.22 \pm 1.23	94.04 \pm 1.19	95.73 \pm 1.07
EfficientNet-B3 + \mathcal{L}_{gm}	57.02 \pm 1.28	58.15 \pm 1.12	90.25 \pm 1.43	91.55 \pm 0.90	94.11 \pm 0.88	95.96 \pm 0.86
ResNetv2-152x2	56.95 \pm 1.21	59.18 \pm 1.34	91.40 \pm 1.47	92.48 \pm 1.30	96.28 \pm 1.16	96.91 \pm 0.89
ResNetv2-152x2 + \mathcal{L}_{gm}	58.78 \pm 1.16	58.67 \pm 1.27	93.83 \pm 0.91	93.95 \pm 0.94	96.31 \pm 0.85	97.03 \pm 0.53
Swin-L	68.17 \pm 0.98	74.11 \pm 0.60	92.58 \pm 0.95	94.09 \pm 1.04	98.26 \pm 0.89	98.61 \pm 0.78
Swin-L + \mathcal{L}_{gm}	69.31 \pm 1.07	73.71 \pm 0.94	93.65 \pm 1.42	94.62 \pm 0.64	98.41 \pm 0.91	98.72 \pm 1.28

CIFAR-100		EuroSAT		FGVCAircraft		OxfordPet	
Linear	MLP	Linear	MLP	Linear	MLP	Linear	MLP
88.07 ± 0.58	89.49 ± 0.52	97.53 ± 1.13	97.75 ± 0.61	65.76 ± 0.73	68.43 ± 0.78	91.65 ± 1.18	93.97 ± 1.50
88.06 ± 0.93	89.58 ± 0.93	97.83 ± 0.73	98.03 ± 0.60	66.63 ± 1.08	68.67 ± 1.07	93.18 ± 0.81	94.17 ± 1.10
86.76 ± 0.91	87.79 ± 1.27	95.57 ± 1.22	96.31 ± 1.11	57.18 ± 1.12	62.25 ± 0.66	94.98 ± 0.54	95.80 ± 0.75
86.46 ± 1.04	87.88 ± 1.24	96.05 ± 1.46	96.74 ± 1.27	58.35 ± 0.68	63.61 ± 0.83	95.39 ± 1.21	95.99 ± 0.92
77.34 ± 0.86	80.28 ± 1.02	94.81 ± 1.35	95.90 ± 0.88	44.73 ± 1.31	46.23 ± 0.92	93.84 ± 1.14	94.79 ± 1.14
77.16 ± 1.11	80.47 ± 1.43	95.20 ± 0.52	96.07 ± 1.18	45.33 ± 0.61	47.07 ± 0.57	94.63 ± 1.03	94.98 ± 1.14
84.30 ± 1.18	84.68 ± 1.33	97.12 ± 1.46	97.46 ± 1.28	42.03 ± 0.72	48.39 ± 0.85	91.93 ± 0.68	92.99 ± 1.40
84.28 ± 1.22	84.29 ± 1.38	97.35 ± 1.12	97.59 ± 0.72	45.69 ± 0.80	48.84 ± 0.61	92.61 ± 0.87	93.45 ± 1.32
89.68 ± 1.33	90.74 ± 0.98	97.11 ± 0.72	97.59 ± 0.63	54.96 ± 1.24	61.17 ± 1.35	92.17 ± 0.64	94.38 ± 1.21
89.79 ± 0.52	91.18 ± 1.21	97.09 ± 1.11	97.71 ± 1.08	56.10 ± 0.67	60.99 ± 0.73	93.86 ± 0.85	94.57 ± 1.11

Food101		Flowers102		DTD		SVHN	
Linear	MLP	Linear	MLP	Linear	MLP	Linear	MLP
90.51 ± 1.31	91.04 ± 1.35	94.04 ± 1.13	97.83 ± 0.74	80.53 ± 1.06	83.29 ± 0.86	78.82 ± 1.25	84.74 ± 1.08
90.62 ± 1.37	91.23 ± 0.52	96.67 ± 1.41	98.06 ± 1.28	82.76 ± 0.71	83.77 ± 0.98	79.80 ± 0.88	84.59 ± 1.38
89.09 ± 1.06	90.21 ± 0.87	94.71 ± 1.31	98.78 ± 1.17	76.01 ± 1.03	78.67 ± 1.15	66.16 ± 0.87	72.76 ± 0.78
88.62 ± 0.72	90.10 ± 1.39	97.12 ± 0.95	98.99 ± 0.99	77.92 ± 0.72	80.05 ± 1.44	68.43 ± 1.37	73.18 ± 0.67
76.95 ± 0.82	81.78 ± 0.89	84.19 ± 0.61	88.97 ± 1.32	69.09 ± 1.27	73.08 ± 1.30	54.26 ± 0.87	61.38 ± 0.82
76.35 ± 0.74	81.33 ± 1.45	86.19 ± 1.08	89.42 ± 0.62	71.27 ± 1.24	73.82 ± 1.40	56.74 ± 0.73	63.56 ± 0.82
84.83 ± 1.36	84.15 ± 1.27	96.76 ± 0.88	98.27 ± 0.53	72.23 ± 0.94	76.11 ± 1.25	60.75 ± 0.89	64.87 ± 1.45
84.41 ± 0.88	84.64 ± 1.04	98.08 ± 1.23	98.84 ± 0.82	74.73 ± 1.38	77.12 ± 1.39	62.04 ± 1.01	65.06 ± 0.62
90.23 ± 0.64	92.23 ± 0.55	97.28 ± 0.92	99.51 ± 1.17	75.85 ± 0.88	80.74 ± 1.45	62.77 ± 1.42	69.53 ± 1.22
90.26 ± 1.14	92.32 ± 1.00	99.12 ± 1.05	99.60 ± 0.51	77.44 ± 1.00	80.91 ± 0.83	64.83 ± 0.98	68.97 ± 1.12

resisc45		rsst2		pcam		Avg	
Linear	MLP	Linear	MLP	Linear	MLP	Linear	MLP
95.44 ± 1.41	95.79 ± 0.57	67.65 ± 1.12	73.58 ± 1.31	82.65 ± 0.57	83.92 ± 0.56	86.86	89.12
95.73 ± 1.19	95.93 ± 1.28	71.82 ± 0.55	74.24 ± 0.76	82.55 ± 1.49	83.78 ± 0.97	88.03	89.31
92.65 ± 1.25	93.09 ± 0.89	60.73 ± 1.30	66.0 ± 0.55	72.21 ± 0.72	77.08 ± 0.53	82.89	85.71
92.93 ± 0.54	93.31 ± 1.31	64.14 ± 0.99	67.49 ± 0.63	73.1 ± 1.35	78.31 ± 1.10	84.07	86.27
87.19 ± 1.05	89.01 ± 0.70	50.46 ± 1.02	50.74 ± 1.05	53.32 ± 0.59	51.10 ± 1.34	73.27	75.62
87.33 ± 0.60	89.17 ± 1.34	50.19 ± 0.74	51.07 ± 0.92	54.52 ± 1.27	50.10 ± 0.92	74.02	75.90
90.96 ± 0.81	91.19 ± 0.57	50.90 ± 0.73	49.91 ± 1.08	77.62 ± 0.85	77.86 ± 1.16	78.14	79.60
91.17 ± 0.64	91.36 ± 0.73	54.25 ± 0.69	49.92 ± 1.03	79.44 ± 0.52	78.48 ± 0.53	79.49	79.45
92.79 ± 1.25	94.09 ± 0.99	50.96 ± 1.41	53.59 ± 1.20	77.32 ± 0.68	78.38 ± 1.04	81.43	84.19
93.41 ± 1.32	94.42 ± 0.96	53.48 ± 0.89	54.96 ± 0.90	81.18 ± 1.34	79.29 ± 1.31	82.70	84.42

Table 14: Detailed accuracy of 5 vision backbone models on **14** commonly-used vision datasets.

E.3 Runtime Analysis

Since all our models are black-box models, we first process all samples into vector-form features and then probe them. All models described in this paper can run on a single NVIDIA RTX 4090 GPU. Extracting all these features requires a total of 10 GPU hours. Subsequently, training these Linear or MLP Probes requires approximately 200 GPU hours in total.