MSA Pairing Transformer: protein interaction partner prediction with few-shot contrastive learning

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Abstract

We study the problem of pairing interacting pairs of protein sequences within protein families that are known to interact. We propose to fine-tune the MSA Transformer to predict interaction partners by applying contrastive learning to embeddings of pairs of interacting domains in scrambled single-chain multiple sequence alignments (MSAs). We demonstrate the effectiveness of our model across a set of bacterial interactions for which ground-truth pairings are known, finding that it is possible to achieve high pairing accuracy even within small sets of pairable sequences, unlike previous methods based on models of co-evolutionary statistics. Across a large dataset of prokaryotic interactions with experimentally determined complexes, paired cross-chain MSAs generated by our model contain co-evolutionary signal that more strongly encodes interface contacts than MSAs paired by widely-used heuristic methods. We believe that our approach offers a potential direction for further extending the successes of co-evolutionary analysis beyond individual proteins to protein-protein interactions.

1. Introduction

The maintenance of interaction specificity within protein-protein interactions conserved across species constrains sequence variation at sets of interacting residues. In principle, analysis of this evolutionary co-variation across interface residues promises to help resolve interaction specificity, improving the ability to reconstruct protein interaction networks and transfer understanding of protein interactions across species. A particular challenge in the latter case is associated with the potential presence of multiple homologues of each interaction partner in a given species, leading to ambiguity in which pairs of homologues are involved in a specific interaction. A variant of this problem arises notably in the context of structure prediction of multi-chain complexes (Ovchinnikov et al., 2014; Hopf et al., 2014; Bryant et al., 2022; Evans et al., 2022), where it is desirable to produce 'paired' cross-chain MSAs in which each row contains a set of concatenated homologues which themselves interact, thereby maximising the available co-evolutionary signal. Previous approaches to this 'MSA pairing' problem have shown that simple statistical models of the co-evolutionary variation between interaction partners can successfully identify interacting pairs of sequences, and proposed iterative algorithms allowing the learning of these models to be bootstrapped from very small sets of known pairs (Gueudré et al., 2016; Bitbol et al., 2016; Bitbol, 2018; Lupo et al., 2024). More recently, it has been demonstrated that protein language models trained on MSAs or on entire genomes learn the hallmarks of interaction specificity, avoiding the need to build new statistical models for each interaction of interest, and allowing for accurate pairing within smaller families (Lupo et al., 2023; Hwang et al., 2024; Malbranke & Bitbol, 2024). These approaches, however, rely on the pre-training tasks used to train the protein language model being aligned with the interaction partner prediction problem, so that meaningful signal for solving the latter can be extracted after pre-training.

In this paper, we propose to instead directly fine-tune protein language models to solve the MSA pairing problem. A central challenge is the absence of high-quality labelled datasets characterising protein interaction specificity across species. In order to circumvent this problem, we suggest leveraging the similarity between domain-domain interactions and chain-chain interactions. We propose the task of correctly distinguishing between interacting and non-interacting domain pairs within sets of homologous multi-domain proteins as a fine-tuning strategy designed to extract the knowledge of protein interaction partner specificity from pre-trained MSA-based language models. To solve this task, we use contrastive learning to fine-tune the MSA Transformer (Rao et al., 2021) to correctly re-pair interacting domains within multi-domain MSAs whose rows have been scrambled. We additionally exploit the MSA Transformer's ability for in-

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Preliminary work. Under review by the ICML 2024 Workshop on Accessible and Efficient Foundation Models for Biological Discovery. Do not distribute.

context learning, by allowing the model to condition its predictions for the scrambled rows on a set of rows in which the domain sequences are correctly paired. We demonstrate the effectiveness of this strategy in producing accurately paired MSAs across a previously studied set of bacterial proteins for which ground-truth interaction partners are known. Furthermore, we show that paired MSAs produced by our model more strongly encode interface contacts than those paired with widely used sequence identity heuristics across a diverse set of prokaryotic complexes.

2. MSA Pairing Transformer

2.1. Contrastive learning on interacting domains

To generate a set of ground-truth paired MSAs for training an interaction partner predictor, we collect protein monomers containing one or more pairs of interacting domains according to the CATH database (Sillitoe et al., 2021). For each protein, we construct domain-level MSAs, M_A and M_B, corresponding to interacting domains A and B in the original protein, then simulate a pairing task by permuting the rows of M_B, so that the domain-A homologue in a given row in M_A no longer necessarily corresponds to (i.e. interacts with) the domain-B homologue in the same row in the permuted $\widetilde{M}_B$. We train a single model, across many such pairs of scrambled domain-level MSAs, to correctly re-pair the interacting domain sequences.

To solve this simulated pairing task, we introduce the MSA Pairing Transformer (MPT), a variant of the MSA Transformer (Rao et al., 2021) fine-tuned with contrastive learning. We apply the InfoNCE loss (Radford et al., 2021; Oord et al., 2019) to sequence-level representations h_A and h_B produced by the model for each sequence $x_A \in M_A$ and each sequence $x_B \in \widetilde{M}_B$ (respectively). This loss encourages h_A and h_B to be close if the two domain sequences belong to the same protein chain, and are therefore interaction partners, and pushes apart the representations of non-interacting domains from different chains:

$$\mathcal{L}(M_A, \widetilde{M_B}) = -\sum_{ij} z_{ij} \log \frac{\exp(g(h_A^{(i)}, h_B^{(j)}))}{\sum_k \exp(g(h_A^{(i)}, h_B^{(k)}))}, \quad (1)$$

where i and j are row indices in the two MSAs, z_{ij} is equal to one if $x_A^{(i)}$ and $x_B^{(j)}$ interact and zero otherwise, and $g(x, y)$ is the cosine similarity between vectors x and y.

To allow the MSA Pairing Transformer to condition on known sets of pairs, where available, we jointly embed the two MSAs M_A and $\widetilde{M}_B$ by concatenating the sequences in each row, and feeding the concatenated MSA through the model. During training, we randomly sample a number of correctly paired rows to pass to the model alongside the unpaired rows that result from scrambling M_B. Since the output embeddings for each unpaired domain sequence are then a function of the set of correctly paired rows, we in effect perform a form of 'few-shot' contrastive learning that allows the model to exploit a set of exemplar pairs to improve its predictions for unpaired sequences.

2.2. Architecture modifications

The MSA Transformer applies a variant of axial attention over MSAs, in which the row attention matrices are shared across all rows (i.e. sequences) (Rao et al., 2021). In our case, the use of unpaired concatenated MSAs means that row attention across the boundary between MSAs for two interaction partners is significantly less meaningful than row-attention within MSAs for individual interaction partners. For unpaired rows, we therefore use attention masking to prevent cross-domain row attention. We preserve unmasked shared row attention in paired rows, which are indicated to the model via a learned input embedding.

To allow the extraction of domain-level representations for each domain sequence in the two concatenated domain-level MSAs, we add start tokens to the start of all sequences in $\widetilde{M}_B$ and all sequences in M_A before concatenation. The final layer representations of these start tokens are used as domain-level representations h_A and h_B in the loss.

2.3. Dataset and training details

We constructed a dataset of monomers containing at least two interacting domains from the CATH database (Sillitoe et al., 2021), based on the topology-based splits of CATH 4.3 proteins created by Hsu et al. (2022). In total, we used 17,263 chains for training and 183 chains for validation, ensuring there was no overlap in topology code between domains in training and validation chains. For each of these monomers we downloaded a precomputed full chain MSA from OpenProteinSet (Ahdritz et al., 2023), from which domain-level MSAs were extracted by using CATH domain annotations to identify residue slices corresponding to individual domains. We further excluded from the training set chains whose MSAs had significant homology (hhsearch e-value < 0.001) with the MSAs for either interaction partner in the 6 bacterial interactions studied in Section 4.1.

3. Pairing interaction partners with the MSA Pairing Transformer

We apply the MSA Pairing Transformer to the MSA pairing problem. In this setting, given chain-level MSAs M_A and M_B containing homologues of two interacting chains A and B, the goal is to return a list of pairs of proteins from the two MSAs that interact with each other. The task is simplified by the fact that species annotations are typically available for all the sequences in each MSA, and it can

be assumed that sequences only interact if they belong to the same species. The remaining problem is that there can be multiple homologues of each chain in a single species, leading to ambiguity in the within-species pairings.

To apply the MPT to this task, we need a way to convert the chain-level embeddings returned by the model into pairing predictions. We assume that each sequence can interact with at most one other sequence within the same species and use this assumption to formulate an optimal matching problem, following previous work (Bitbol, 2018). For each pair of sequences $x_A^{(i)}$ and $x_B^{(j)}$ in a species S, we introduce an interaction score $I_{ij}^{(S)}$ computed from the corresponding embeddings, representing the log probability that the sequences interact:

$$I_{ij}^{(S)} = \log \frac{\exp(g(h_A^{(i)}, h_B^{(j)}))}{\sum_{\{k:x^{(k)} \in S\}} \exp(g(h_A^{(i)}, h_B^{(k)}))} \quad (2)$$

We then use the Hungarian algorithm to find the pairing that maximises the sum of the interaction scores across the set of paired sequences within each species, combining the predicted pairs across species. Interaction scores are computed for multiple species at a time, by passing unpaired MSAs comprising all sequences from the corresponding species through the model.

3.1. Iterative self-improvement via in-context learning

Previous work on pairing has made extensive use of iterative algorithms, in which the highest confidence predicted pairs in a given pairing round are treated as ground-truth pairs and used to update the pairing model for the next round (Bitbol et al., 2016; Gueudré et al., 2016). Inspired by the success of these approaches, we propose an iterative pairing algorithm (IPA) for the MSA Pairing Transformer which exploits its capacity for in-context learning.

3.1.1. An iterative pairing algorithm for the MSA Pairing Transformer

To accommodate MSAs where the maximum number of pairable sequences N exceed the maximum context size $M = 512$ encountered by the model during training, we partition unpaired sequences into $\frac{N}{M}$ partitions, in such a way that all unpaired sequences within a given species occur in the same partition. For each partition, we maintain a set of input pairs, initialised with a single pair of seed sequences known to interact, and iterate:

1. Score candidate pairs within each species by $I^{(S)}$, and predict within-species pairs given these scores.
2. Rank predicted pairs by decreasing value of $pI^{(S)}$, where the factor p re-scales species-levels scores to make them more comparable across species.
3. Append the top K predicted pairs to the current set of input pairs, and return to step 1.

Iteration is terminated once all sequences in the partition are paired. The pairs predicted in each partition are concatenated to form the final set of predicted pairs. All results presented below are obtained with $K = 8$.

4. Results

4.1. Predicting interaction specificity for bacterial interactions with known partners

We investigated a set of bacterial interactions studied in prior works on interaction partner prediction (Bitbol, 2018), for which ground-truth pairs are known due to the corresponding genes being co-located within operons. We first evaluate the accuracy of predictions in a 'one-shot' setting, in which the model is allowed to use a single known pair as input to guide its predictions for the remaining sequences. The accuracy of the model's predicted pairings far surpassed that of a null baseline which predicted random pairings within each species, as well as the performance of a sequence-identity based 'best hit' heuristic similar to that employed in state-of-the-art structure prediction pipelines (Evans et al., 2022) (Figure 3). In our implementation, the 'best hit' heuristic sorts all sequences in each species in the MSA for each chain by their sequence identity to the seed sequence, then pairs the 'best hit' within a species in M_A to the 'best hit' within the same species in M_B.

We next explored whether the proposed iterative pairing strategy could achieve pairing accuracy competitive with previously proposed iterative pairing algorithms based on co-evolutionary signal. For each interaction, we evaluated performance given varying numbers N of total pairable sequences. For each $N \in \{64, 128, 256, 512, 1024\}$, we randomly subsampled species until the total number of pairable sequences was approximately equal to N, repeating the process 5 times. We compare the pairing accuracy of the iterative MPT algorithm with MI-IPA (Bitbol, 2018), a leading iterative pairing method, as well as the non-iterative 'one-shot' MPT. Iterating leads to a substantial increase in performance, indicating that the model is able to harness high-confidence predictions as in-context exemplars that can guide the pairing of more challenging sequences (Figure 1). The performance of the iterative MPT is almost independent of the total number of ground-truth pairs in the input MSAs to be paired by the model. This is in stark constrast to MI-IPA, which is only able to bootstrap its way to an accurate statistical model of the paired alignment when sufficiently large sets of pairable sequences are available, due to its inability to perform any kind of transfer learning across interactions. On the other hand, when large sets of pairable sequences are available, MI-IPA is able to lever-

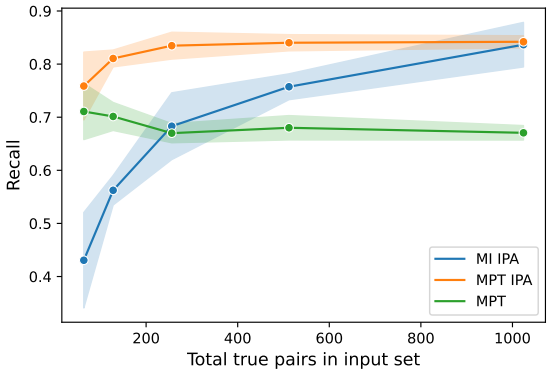

Figure 1. Pairing recall averaged across 6 bacterial landscapes as a function of total number of pairable sequences. Since all sequences are paired, recall and precision values are the same.

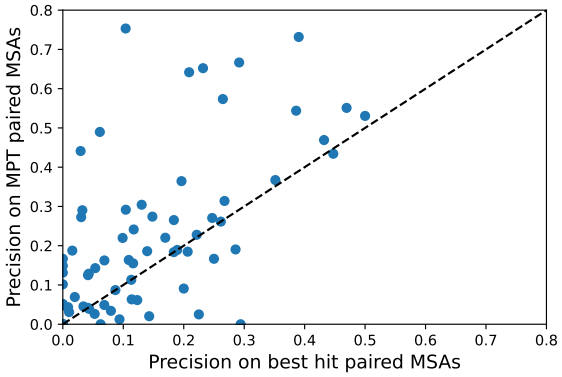

Figure 2. Precision of the top $0.2N$ interface contacts predicted by running GaussDCA on paired MSAs across a set of prokaryotic complexes with experimentally determined structures. N is the total number of interface contacts.

age them to achieve very high accuracy pairing, while the MPT's performance plateaus.

4.2. Contact prediction on paired MSAs

As a further test of the success of pairing with the MSA Pairing Transformer, we studied the extent to which paired MSAs produced for prokaryotic complexes with known structures aided the prediction of interface contacts with co-evolutionary methods. We investigated a set of complexes studied in previous work (Green et al., 2021; Bryant et al., 2022), selecting for further study cases for which pure co-evolutionary analysis was able to correctly identify at least one correct interface contact within the top 10 predicted contacts (Green et al., 2021). For each complex, we generate chain-level MSAs with hhblits, then pair the MSAs using a modified version of the iterative MSA Pairing Transformer algorithm, as well as the best hit heuristic for comparison. Given paired MSAs, we run the co-evolution based contact prediction algorithm GaussDCA (Baldassi et al., 2014). Similar to Bryant et al. (2022), we evaluate the precision of the top interface contacts predicted by GaussDCA. This precision gives an indication of the strength of co-evolutionary signal encoding the interface in the paired MSA. We compare the performance of GaussDCA fit to MSAs paired using the MPT and using the best hit heuristic in Figure 2. In many cases, the paired MSAs returned by MPT lead to significant improvements in contact prediction performance, suggesting that they contain more correctly paired sequences from which co-evolutionary inferences can be drawn. We also evaluated performance for a set of eukaryotic complexes, for which we did not find evidence of improved contact prediction accuracy over the baseline method, although both methods perform substantially worse in the eukaryotic case, possibly due to overall weaker co-evolutionary signal or higher numbers of paralogues (Figure 4).

5. Discussion

Co-evolutionary signal is an important factor in the success of state-of-the-art methods in structure prediction and protein language modelling (Jumper et al., 2021; Lin et al., 2023; Abramson et al., 2024). The absence of large-scale datasets of known pairs of interacting sequences may therefore make it challenging to fully realise the potential of similar approaches for the study of protein-protein interactions. In this work, we investigate a strategy for exploiting known domain-domain interactions to allow the prediction of interaction partners within interacting protein families by fine-tuning the MSA Transformer. Interpretation of the extent to which our results indicate that the model has successfully learned to recognise generalisable sequence patterns encoding interaction specificity is made challenging by the fact that in many cases, the pretrained MSA Transformer may have seen examples of 'fused' proteins containing both partners in a given interaction in a single chain. Even in such cases, successfully transferring these patterns to unseen interaction partners is far from a trivial task, and an ability to do this accurately may be useful in structure prediction pipelines relying on paired MSAs. We have so far largely focussed on studying prokaryotic interactions, for which the possibility of producing ground-truth pairings based on genomic distance makes it easier to assess performance. In future work we will seek to better understand reasons for differences in performance of pairing algorithms across prokaryotic and eukaryotic interactions, and tailor our method to better handle the latter.

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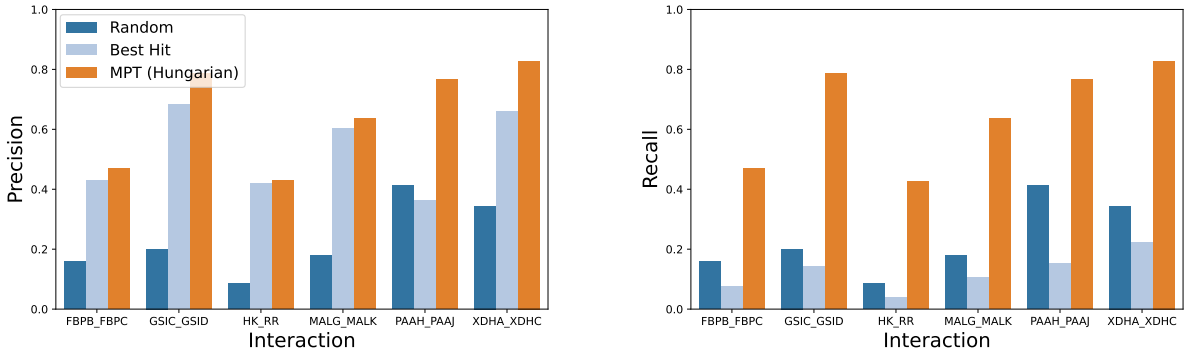

Figure 3. Precision (left) and recall (right) of prediction of interaction partners on a set of 6 bacterial interactions with known ground truth.

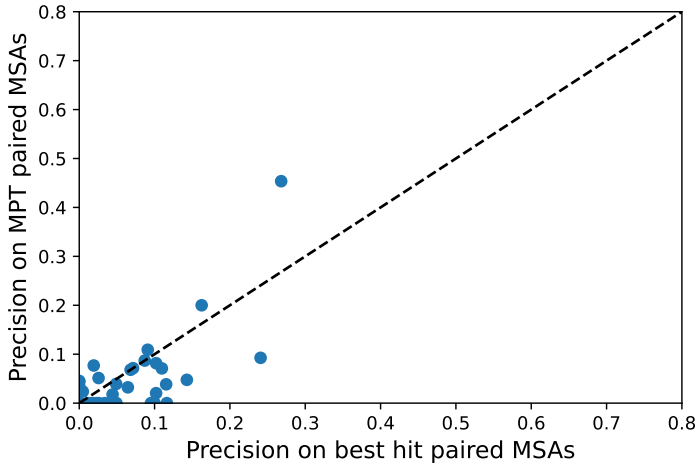

Figure 4. Precision of the top $0.2N$ interface contacts predicted by running GaussDCA on paired MSAs across a set of prokaryotic complexes with experimentally determined structures. N is the total number of interface contacts.