# Learning to Optimize for Mixed-Integer Non-linear **Programming with Feasibility Guarantees**

#### Anonymous Author(s)

Affiliation Address email

### Abstract

Mixed-integer nonlinear programs (MINLPs) arise in domains as diverse as energy systems and transportation, but are notoriously difficult to solve, particularly at 2 scale. While learning-to-optimize (L2O) methods have been successful at con-3 tinuous optimization, extending them to MINLPs is challenging due to integer constraints. To overcome this, we propose the first general L2O method for para-5 metric MINLPs with two integer correction layers to ensure the integrality of the 6 solution and a projection step to ensure the feasibility of the solution. We prove 7 that the projection step converges, providing a theoretical guarantee for our method. 8 Our experiments show that our methods efficiently solve MINLPs with up to tens 9 of thousands of variables, providing high-quality solutions within milliseconds, 10 even for problems where traditional solvers and heuristics fail. 11

#### Introduction 12

- Mixed-integer optimization underlies diverse applications such as pricing [1], battery dispatch [2], 13 transportation [3], and control [4]. While mixed-integer linear programs (MILPs) benefit from mature exact and heuristic methods [5, 6], many real-world problems are inherently nonlinear. Mixed-15 integer nonlinear programs (MINLPs) remain far more challenging, as classical approaches like outer approximation, branch-and-bound, and decomposition [7–9] often fail to scale to large or real-time 17 settings. 18
- In applications such as bidding, energy dispatch, and robotics, problems must be solved repeatedly 19 under varying inputs and tight time limits. This has motivated learning-to-optimize (L2O) methods, 20 which leverage machine learning to accelerate or replace solvers by directly mapping features to decisions [10–12]. While promising, deploying L2O in practice requires respecting hard constraints. Prior work has explored constraint-encoding architectures [13], penalty relaxations [14, 15], geometric 23 24 maps [16], and projection layers [17], but most assume continuous variables and cannot enforce integerity. 25
- We address this gap by proposing the first general-purpose L2O framework for parametric MINLPs. 26 Our approach introduces differentiable correction layers that enable gradient flow through integer 27 outputs and a lightweight projection heuristic to enhance feasibility. We provide theoretical guaran-28 tees on feasibility recovery and demonstrate strong empirical performance on challenging MINLP 29 benchmarks.

#### **Related Work** 2

30

31

**End-to-end optimization.** End-to-end learning predicts optimization solutions directly, bypassing solvers for efficiency. Early work used Hopfield networks [18], later extended with penalty functions for energy systems [19] and neural architectures embedding constraints [20]. While these supervised methods reduce inference cost, they require large datasets of precomputed solutions [21, 22]. Self-supervised approaches [17] address this by training from predicted objectives and constraint violations. Our work is the first to extend this paradigm to MINLPs, enabling label-free training at scale.

Constrained neural architectures. Various techniques enforce constraints in learning-based optimization, including embedding linear operators [13], graph-based architectures for TSP [23, 24], and log-barrier methods [25]. Penalty-based relaxations [14, 15] often perform well in practice, and differentiable correction layers [17] further improve feasibility. Unlike prior work focused on continuous domains, our method introduces integer correction layers and projection tailored to integer variables.

Learning for mixed-integer programming. Machine learning has been widely used to accelerate MILPs, including parameter tuning, branching, node selection, and cut generation [26–29]. Other work develops heuristics for generating integer solutions [30–33]. For MINLPs, however, learning remains limited, with attempts at cut selection [34], GNNs for assignment problems [35], surrogate linearization [36], and hybrid neural-solver approaches [37]. Our framework instead tackles general parametric MINLPs end-to-end, producing discrete solutions without reliance on solvers.

## 3 Preliminaries

50

Learning problem formulation. A generic training formulation for learning-to-optimize with parametric MINLPs is given by:

$$\min_{\Theta} \mathbb{E}\big[f(\hat{\mathbf{x}}, \boldsymbol{\xi})\big] \approx \frac{1}{m} \sum_{i=1}^{m} f(\hat{\mathbf{x}}^i, \boldsymbol{\xi}^i) \quad \text{s.t. } \mathbf{g}(\hat{\mathbf{x}}^i, \boldsymbol{\xi}^i) \leq 0, \ \hat{\mathbf{x}}^i \in \mathbb{R}^{n_r} \times \mathbb{Z}^{n_z}, \ \hat{\mathbf{x}}^i = \boldsymbol{\psi}_{\Theta}(\boldsymbol{\xi}^i), \ \forall i \in [m].$$

For each instance  $\boldsymbol{\xi}^i \in \mathbb{R}^{n_{\xi}}$ , the neural network  $\psi_{\Theta}$  predicts a solution  $\hat{\mathbf{x}}^i = (\hat{\mathbf{x}}_r^i, \hat{\mathbf{x}}_z^i)$  with continuous part  $\hat{\mathbf{x}}_r^i \in \mathbb{R}^{n_r}$  and integer part  $\hat{\mathbf{x}}_z^i \in \mathbb{Z}^{n_z}$ . The goal is to update model weights  $\Theta$  that minimize the expected objective  $\mathbb{E}[f(\hat{\mathbf{x}}, \boldsymbol{\xi})]$  while ensuring  $\mathbf{g}(\hat{\mathbf{x}}^i, \boldsymbol{\xi}^i) \leq 0$ . We assume that the objective and constraint functions are differentiable.

Loss function. Our approach is self-supervised because the loss calculation does not rely on labeled data, which is particularly advantageous given the inherent difficulty of computing optimal or feasible solutions to MINLPs. The average value of the objective function  $f(\cdot)$  serves as a natural loss function. However, solely minimizing the objective is insufficient when solutions violate the constraints. Therefore, similarly to Donti et al. [17], we incorporate penalty terms to account for constraint violations. This results in a soft-constrained empirical risk minimization loss, given as:

$$\mathcal{L}(\Theta) = \frac{1}{m} \sum_{i=1}^{m} \left[ f(\hat{\mathbf{x}}^i, \boldsymbol{\xi}^i) + \lambda \cdot \| \mathbf{g}(\hat{\mathbf{x}}^i, \boldsymbol{\xi}^i)_+ \|_1 \right], \tag{2}$$

where  $\hat{\mathbf{x}}^i = \boldsymbol{\psi}_{\Theta}(\boldsymbol{\xi}^i)$  are the neural network outputs,  $\| (\cdot)_+ \|_1$  penalizes only positive constraint violations (implemented via a ReLU function), and  $\lambda > 0$  is a penalty hyperparameter that balances the trade-off between minimizing the objective function and satisfying the constraints.

# 4 Methodology

70

In this section, we introduce our novel L2O methodology for solving parametric MINLP problems.

As illustrated in Figure 1, the approach consists of two core components: (i) integer correction layers and (ii) an integer feasibility projection. For clarity, we omit the parametric index *i* throughout.

#### 4.1 Integer Correction Layers

To handle the integer decision variables in MINLPs, we propose two learnable correction layers: Rounding Classification (RC) and Learnable Threshold (LT). The mapping  $\psi_{\Theta} : \mathbb{R}^{n_{\xi}} \mapsto \mathbb{R}^{n_{r}} \times \mathbb{Z}^{n_{z}}$ from an instance parameter vector  $\boldsymbol{\xi}$  to a mixed-integer solution  $\hat{\mathbf{x}}$  is performed in two stages:

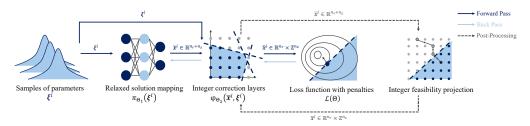


Figure 1: Conceptual diagram for our self-supervised learning-to-optimize approach for parametric MINLP: Given a parameter  $\xi$ , the model predicts a relaxed solution  $\bar{\mathbf{x}}$ , which is then processed through integer correction to enforce discrete outputs  $\hat{\mathbf{x}}$ . The model is trained in a self-supervised manner using a loss that combines objective value and constraint violations. At inference time, an iterative feasibility projection is applied to improve constraint satisfaction.

- 1. **Relaxed Solution Mapping:** The first step consists in applying a learnable mapping  $\pi_{\Theta_1}$ :  $\mathbb{R}^{n_{\xi}} \mapsto \mathbb{R}^{n_r+n_z}$ , parameterized by weights  $\Theta_1$ . It outputs a relaxed solution  $\bar{\mathbf{x}} \in \mathbb{R}^{n_r+n_z}$  without enforcing integrality, i.e.,  $\bar{\mathbf{x}} = \pi_{\Theta_1}(\boldsymbol{\xi})$ .
  - 2. **Integer Correction:** The second step is a correction module  $\varphi_{\Theta_2}: \mathbb{R}^{n_r+n_z} \times \mathbb{R}^{n_\xi} \mapsto \mathbb{R}^{n_r} \times \mathbb{Z}^{n_z}$  that refines the relaxed solution  $\bar{\mathbf{x}}$  into a mixed-integer solution  $\hat{\mathbf{x}}$ . It includes a trainable layer  $\delta_{\Theta_2}$  with learnable weights  $\Theta_2$ , which adaptively learns rounding decisions conditioned on both the parameter  $\boldsymbol{\xi}$  and the relaxed solution  $\bar{\mathbf{x}}$ , i.e.,  $\hat{\mathbf{x}} = \varphi_{\Theta_2}(\bar{\mathbf{x}}, \boldsymbol{\xi})$ .

Algorithm 1 outlines the integer correction layer, implemented with the *Straight-Through Estimator* (STE)[38] to enable gradients through discrete operations. Unlike fixed rounding, our layers learn instance-dependent rounding strategies for each  $\xi$ . The loss in Equation (2) jointly optimizes network weights  $\Theta = \Theta_1 \cup \Theta_2$  by balancing objective value and constraint violations. Further implementation details and training visualizations are given in Appendices A and B.

Conceptually, our integer correction layer is a learnable, end-to-end extension of the Relaxation Enforced Neighborhood Search (RENS) [39], implicitly exploring the neighborhood of relaxed solutions. Its simplicity enables fast training and inference, even on large-scale MINLPs.

#### **Algorithm 1** Integer Correction $\varphi_{\Theta_2}(\bar{\mathbf{x}}, \boldsymbol{\xi})$

74

75

76

77

78

79

80

```
1: Input: initial relaxed solution \bar{\mathbf{x}}, parameters \boldsymbol{\xi},
       and neural network \delta_{\Theta_2}(\cdot)
      Obtain hidden states \mathbf{h} \leftarrow \delta_{\Theta_2}(\bar{\mathbf{x}}, \boldsymbol{\xi})
 3: Update continuous variables \hat{\mathbf{x}}_r \leftarrow \bar{\mathbf{x}}_r + \mathbf{h}_r
 4: Round integer variables down \hat{\mathbf{x}}_z \leftarrow |\bar{\mathbf{x}}_z|
 5: if using Rounding Classification (RC) then
             Obtain values \mathbf{v} \leftarrow \text{Gumbel-Sigmoid}(\mathbf{h}_z)
 7:
      else if using Learnable Threshold (LT) then
 8:
             Obtain logits \mathbf{r} \leftarrow (\bar{\mathbf{x}}_z - \hat{\mathbf{x}}_z) - \mathbf{h}
             Obtain values \mathbf{v} \leftarrow \text{Sigmoid}(10 \cdot \mathbf{r})
 9:
10: end if
11: Obtain rounding directions \mathbf{b} \leftarrow \mathbb{I}(\mathbf{v} > 0.5)
12: Update integer variables \hat{\mathbf{x}}_z \leftarrow \hat{\mathbf{x}}_z + \mathbf{b}
13: Output: a mixed-integer solution \hat{\mathbf{x}}
```

#### **Algorithm 2** Integer Feasibility Projection $\phi(\bar{\mathbf{x}}, \boldsymbol{\xi})$

```
1: Input: initial relaxed solution \bar{\mathbf{x}}, parameters \boldsymbol{\xi}, inte-
        ger correction layer \varphi_{\Theta_2}(\cdot), and step size \eta
       while True do
 3:
               Obtain updated integers \hat{\mathbf{x}} \leftarrow \varphi_{\Theta_2}(\bar{\mathbf{x}}, \boldsymbol{\xi})
 4:
               Compute violations V(\hat{\mathbf{x}}, \boldsymbol{\xi}) \leftarrow \|\mathbf{g}(\hat{\mathbf{x}}, \boldsymbol{\xi})_+\|_1
 5:
               if V(\hat{\mathbf{x}}, \boldsymbol{\xi}) = 0 then
 6:
                      Break
  7:
               else
 8:
                      Compute gradients \mathbf{d} \leftarrow \nabla_{\bar{\mathbf{x}}} \mathcal{V}(\hat{\mathbf{x}}, \boldsymbol{\xi})
 9:
                      Update relaxed solution \bar{\mathbf{x}} \leftarrow \bar{\mathbf{x}} - \eta \mathbf{d}
10:
               end if
11: end while
12: Output: a mixed-integer solution \hat{\mathbf{x}}
```

#### 89 4.2 Integer Feasibility Projection

Despite the effectiveness of the proposed integer correction layers in ensuring integrality, penalty-based methods cannot fully guarantee constraint satisfaction. Therefore, we incorporate a gradient-based projection method as a post-processing step. This procedure iteratively updates a relaxed solution  $\bar{\mathbf{x}}$  to reduce constraint violations, while preserving integrality through repeated application of the correction layer  $\varphi_{\Theta_2}(\bar{\mathbf{x}}, \boldsymbol{\xi})$ . Moreover, we provide a theoretical convergence guarantee for this projection procedure under mild assumptions. See Appendix C for the formal statement and proof.

Our approach efficiently alternates two lightweight steps: integer correction and gradient-based updates. In Algorithm 2, line 3 applies the correction layer to enforce integrality, while line 9—fol-97 lowing Donti et al. [17]—performs gradient descent to reduce constraint violations  $\mathcal{V}(\hat{\mathbf{x}})$ . But unlike 98 Donti et al. [17], who integrate feasibility projection during training, we apply it only at inference. 99 Doing so avoids the need to retain deep computation graphs or compute second-order derivatives 100 through repeated projections, preserving training efficiency and stability. This iterative structure re-101 sembles the classical "Feasibility Pump" [40], which also alternates between rounding and projection 102 to find feasible solutions. However, unlike the original method that requires solving constrained 103 subproblems, our correction step is learned from data through a trainable network. 104

# 5 Experimental Results

# 5.1 Experimental Setup

105

106

117

118

119

120

121

122

130

131

132

133

134

135

Methods. We evaluate two learning-based methods: Rounding Classification (RC) and Learnable
Threshold (LT) with their projection-enhanced variants (RC-P, LT-P) for feasibility. Baselines include
exact solvers (EX: Gurobi for convex, SCIP for nonconvex) and solver heuristics (N1: first feasible
solution), as well as simple heuristics that directly round continuous solutions (RR). This setup covers
strategies ranging from exact to heuristic to learning-based, evaluated under a uniform 1000-second
time limit.

We also perform ablations: Rounding after Learning (RL) and Straight-Through Estimator rounding (RS). Results (Appendix G.1) show both perform substantially worse than our full models, confirming the importance of data-driven correction layers.

**Problem classes.** We tested the methods on a variety of optimization problems:

- Integer Quadratic Problems (IQPs). Based on [17], modified to include integer variables and reformulated by removing equality constraints.
- **Integer Non-convex Problems (INPs).** Extend IQPs with trigonometric terms in the objective and parameterized constraint matrices.
- Mixed-integer Rosenbrock Problems (MIRBs). A new large-scale MINLP benchmark with nonlinear constraints and parametric variation in both objectives and constraints.

Further details on the mathematical formulation and data generation process are provided in Appendix D. In addition, we evaluated our methods on integer linear programs (MILPs) in Appendix G.4.

Training configuration. Each model is trained on 8,000 instances, validated on 1,000, and evaluated on a test set of 100 unseen samples. Exact solvers include Gurobi (for convex problems) and SCIP with Ipopt (for nonconvex problems). The detail of experimental setups are in Appendix E.1. Architecture and training hyperparameters are detailed in Appendix E.2. Our code is available at https://anonymous.4open.science/r/L2O-MINLP.

**Overall results.** As illustrated in Figure 2, exact solvers such as Gurobi find better solutions over time but can be slow. For more complex problem instances, these solvers may fail to find feasible solutions within strict time limits. In contrast, our proposed methods consistently achieve high-quality feasible solutions within milliseconds. Even when accounting for training time (100 seconds), the overall efficiency of RC and LT remains substantially better.

#### 5.2 Empirical Evaluation

We evaluate our methods on a range of problem instances. For IQPs and INPs, we tested problem sizes from  $20 \times 20$  (20 decision variables and 20 constraints) to  $1000 \times 1000$ , while for MIRBs, we experimented with instances ranging from 2 to 20,000 decision variables with the number of constraints fixed at 4. The results are summarized in Table 2, Table 3, and Table 4, corresponding to IQPs, INPs, and MIRBs, respectively. For methods that rely on exact solvers (EX, N1, and RR), the solver may fail to find any solution within the time limit. To account for this, we report "%Solved", which indicates the proportion of instances obtained within the given computational budget.

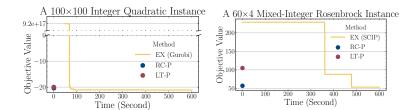


Figure 2: Illustration of objective value evolution for a  $100 \times 100$  Integer Quadratic and  $60 \times 4$  Mixed-Integer Rosenbrock over 600 seconds. The RC-P and LT-P methods achieve subsecond solutions comparable to those found by exact solvers in hundreds of seconds.

Q1. How do learning-based methods compare to traditional solvers and heuristics? Traditional methods (EX, RR, N1) struggle on larger instances, often failing to return solutions within 1000 seconds. N1 quickly finds feasible solutions on small problems but suffers from instability at scale, while RR fails to ensure feasibility across all sizes. In contrast, RC and LT remain effective, matching EX on objectives with orders-of-magnitude speedups. For IQPs and INPs, they clearly outperform heuristic baselines, and in MIRBs, they even surpass EX. Overall, our learning-based methods offer significant gains in scalability, speed, and solution quality.

**Q2.** How effective is the integer feasibility projection? RC-P and LT-P achieve feasibility on all test instances. As shown in Appendix F.1, constraint violations in RC and LT in IQPs and INPs are sparse and minor, which allows the projection step to correct infeasibilities with negligible impact on the objective value. For MIRBs, it becomes critical. As the feasibility of RC and LT degrade at 20,000 variables, RC-P and LT-P still satisfy all constraints. Despite the added step, inference remains under one second, preserving large speedups over other methods. These results highlight both the effectiveness and efficiency of our projection approach.

Q3. How does the choice of penalty weight affect performance? The penalty weight ( $\lambda$  in Equation (2)) controls the trade-off between objective and feasibility. As shown in Figure 3, On  $1000 \times 1000$  INPs (with results for other benchmarks in Appendix G.2), small  $\lambda$  yields better objectives but more infeasibility, while large  $\lambda$  improves feasibility at the cost of optimality. Our projection step within 1000 iterations restores feasibility even under small  $\lambda$ , while largely preserving low objectives. This pattern holds across benchmarks, suggesting RC-P and LT-P can exploit lower penalty weights than in the main experiments.

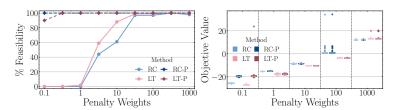


Figure 3: Illustration of the proportion of feasible solutions (Top) and objective value (Bottom) for  $1000 \times 1000$  INC on the test set. As the penalty weight increases, the fraction of feasible solutions increases while the objective value generally deteriorates.

**Q4.** How long is the training time? Beyond solution quality and inference time, we also report offline training times (Appendix F.2). Training scales well, taking only minutes for small instances and under 30 minutes for the largest, often less than finding a single feasible solution with exact solvers. Since the cost is amortized across many instances, our approach is well-suited for large-scale, real-time applications.

Results for IQPs, INPs, and MIRBs over 100 test instances. "Obj Mean"/"Obj Med" are mean/median objectives (smaller is better). "Feasible" is the fraction of feasible solutions, "Solved" is the percentage solved within 1000s, and "Time" is the average runtime. "—" indicates no solution found. For methods with 100% feasibility, the best metrics are in bold.

Table 2: Results for IQP

Tolala	2.	Results	for	INID
rabie	Э:	Results	101	IINP

	Metric	20×20	50×50	100×100	200×200	500×500	1000×1000
	Obj Mean	-4.237	-12.20	-13.54	-31.62	-73.31	-142.7
RC	Obj Med	-4.307	-12.20	-13.60		-73.38	-142.7
ĸĊ	Feasible	99%	99%	96%	97%	86%	82%
	Time	0.0019	0.0019	0.0022	0.0021	0.0025	0.0042
	Obj Mean	-4.238	-12.20	-13.54	-31.62	-73.31	-142.7
RC-P	Obj Med	-4.307	-12.20	-13.57	-31.71	-73.38	-142.7
KC-I	reasible	100%	100%	100%	100%	100%	100%
	Time	0.0045	0.0055	0.0050	0.0050	0.0065	0.0090
	Obj Mean	-4.302	-12.98	-13.65	-31.34	-72.36	-142.6
LT	Obj Med	-4.319	-13.03	-13.77	-31.61	-72.48	-142.6
LI	Feasible	98%	98%	93%	95%	94%	100%
	Time	0.0020	0.0020	0.0023	0.0022	0.0026	0.0047
	Obj Mean	-4.301	-12.98	-13.65	-31.34	-72.36	-142.6
LT-P	Obj Med	-4.316	-13.03	-13.77	-31.61	-72.48	-142.6
LI-F	Feasible	100%	100%	100%	100%	100%	100%
	Time	0.0056	0.0055	0.0100	0.0064	0.0063	0.0086
	Obj Mean		-15.93	-20.79	_	_	_
EX	Obj Med		-15.96	-20.78	_	_	_
	Feasible	100%	100%	100%	- 04	- 04	
	Solved	100%	100%	100%	0%	0%	0%
	Time	8.728	1520	1237			
	Obj Mean	-5.179	-16.17	-21.92	-46.73	-106.5	-213.3
RR	Obj Median		-16.21	-21.89	-46.76	-106.5	-213.3
ICIC	Feasible	0%	0%	0%	0%	0%	0%
	Solved	100%	100%	100%	100%	100%	100%
	Time	0.417	0.440	0.583	0.846	2.639	8.874
	Obj Mean	9.8e7	1.7e17	1.5e18	_	_	_
N1	Obj Med	9.600	2.4e17	1.4e18	_	_	_
	Feasible	100%	100%	100%	_	_	
	Solved	100%	100%	100%	0%	0%	0%
	Time	0.415	0.498	104.2	_	_	_

		raore			101 111		
	Metric	20×20	50×50	100×100	200×200	500×500 1	1000×1000
	Obj Mean	0.228	0.771	1.664	1.472	0.526	1.422
RC	Obj Med	0.217	0.752	1.594	1.436	0.526	0.809
KC	Feasible	100%	98%	100%	99%	96%	97%
	Time	0.0019	0.0020	0.0022	0.0022	0.0029	0.0040
	Obj Mean	0.228	0.772	1.664	1.471	0.524	1.423
PC-E	Obj Median	0.217	0.752	1.594	1.436	0.526	0.809
KC-I	reasible	100%	100%	100%	100%	100%	100%
	Time	0.0045	0.0058	0.0060	0.0054	0.0061	0.0115
	Obj Mean	0.195	0.580		-0.356	-1.374	-3.744
LT	Obj Med	0.175	0.566		-0.373	-1.594	-3.716
LI	Feasible	99%	98%	96%	100%	98%	99%
	Time	0.0019	0.0020	0.0021	0.0023	0.0029	0.0050
	Obj Mean	0.195	0.580		-0.356		-3.744
LT-P	Obj Median	0.175	0.566		-0.373		-3.716
L1-1	Feasible	100%	100%	100%	100%	100%	100%
	Time	0.0048	0.0050	0.0058	0.0056	0.0072	0.0117
	Obj Mean	-0.453	1.649	256.93	_	_	_
	Obj Med		-0.052	134.62	_	_	_
EX	Feasible	100%	100%	14%	_	_	_
	Solved	100%	100%	14%	0%	0%	0%
	Time	0.9949	1001	1001	_	_	_
	Obj Mean		-1.039	-2.068	-3.990	-9.391	_
	Obj Med		-1.215	-2.307	-4.327	-9.221	_
RR	Feasible	3%	0%	0%	0%	0%	_
	Solved	100%	100%	100%	100%	100%	0%
	Time	0.996	1.189	4.600	54.01	449.0	_
	Obj Mean	2.1e4	3.7e6	4411		_	
	Obj Med	2.222	45.85	155.2	_	_	_
N1	Feasible	100%	100%	14%	_	_	_
	Solved	100%	100%	14%	0%	0%	0%
	Time	0.144	8.968	940.4	_	_	_

Table 4: Results for MIRB

	Metric	2×4	20×4	200×4	2000×4	20000×4		Metric	2×4	20×4	200×4	2000×4	20000×4
RC	Obj Mean Obj Med Feasible Time	23.27 21.48 97% 0.0019	59.39 48.86 100% 0.0019	503.5 461.7 99% 0.0021	5938 5792 99% 0.0033	6.7e4 6.7e4 76% 0.0121	RC-P	Obj Mean Obj Med Feasible Time	23.50 21.48 100% <b>0.0062</b>	<b>59.39</b> <b>48.86</b> 100% 0.0048	504.2 461.7 100% 0.0052	5942 5792 100% <b>0.0070</b>	9.8e4 7.3e4 100% 0.0824
LT	Obj Mean Obj Med Feasible Time	23.18 20.80 98% 0.0019	$62.51 \\ 63.40 \\ 100\% \\ 0.0020$	$622.8 \\ 626.0 \\ 100\% \\ 0.0026$	5612 5558 97% 0.0030	4.8e4 $3.5e4$ $66%$ $0.0127$	LT-P	Obj Mean Obj Med Feasible Time	23.33 20.80 100% <b>0.0062</b>	$62.51 \\ 63.40 \\ 100\% \\ 0.0055$	622.8 $626.0$ $100%$ $0.0062$	<b>5615</b> <b>5558</b> 100% 0.0071	8.0e4 4.5e4 100% 0.0639
EX	Obj Mean Obj Med Feasible Solved Time	19.62 18.20 100% 100% 3.5090	64.67 59.16 100% 100% 1005	8.4e5 908.8 100% 100% 1002	4.7e10 9262 96% 96% 1002	1.1e15 1.0e5 78% 78% 1040	RR	Obj Mean Obj Med Feasible Solved Time	22.24 22.19 55% 100% 0.1805	$\begin{array}{c} 1.2e4\\ 51.17\\ 59\%\\ 100\%\\ 0.5570 \end{array}$	1.4e4 501.9 40% 58% 1.2396	2.1e6 5437 6% 7% 9.2334	1.7e8 7.0e6 18% 22% 1064
N1	Obj Mean Obj Med Feasible Solved Time	40.37 27.93 100% 100% 0.0323	87.83 77.34 100% 100% 0.0813	$\begin{array}{c} 3.7e8 \\ 957.4 \\ 100\% \\ 100\% \\ 0.2608 \end{array}$	8.3e12 $9379$ $95%$ $95%$ $71.91$	1.2e15 $1.0e5$ $78%$ $78%$ $782.1$							

# 6 Conclusion

170

171

172 173

174

175

176

We presented the first general L2O framework for parametric MINLPs, introducing integer correction layers that enable neural networks to produce feasible, high-quality solutions without labeled data. A lightweight feasibility projection further strengthens constraint satisfaction with negligible cost. Our methods outperform solvers and heuristics across diverse problems, scaling to high-dimensional settings where traditional approaches fail. To our knowledge, the first successful L2O approach for large-scale MINLPs.

Our feasibility guarantees rely on specific assumptions, and extending them to more general non-convex MINLPs remains challenging. Future work may explore hybrid approaches, where some constraints are enforced by differentiable layers [41] and others by loss-based penalties, as well as specialized architectures [20, 42] that inherently satisfy constraints.

#### 80 References

- 181 [1] Thomas Kleinert, Martine Labbé, Ivana Ljubić, and Martin Schmidt. A survey on mixed-182 integer programming techniques in bilevel optimization. *EURO Journal on Computational* 183 *Optimization*, 9:100007, 2021.
- [2] Nawaf Nazir and Mads Almassalkhi. Guaranteeing a physically realizable battery dispatch
   without charge-discharge complementarity constraints. *IEEE Transactions on Smart Grid*, 14
   (3):2473–2476, 2021.
- [3] Tom Schouwenaars, Bart De Moor, Eric Feron, and Jonathan How. Mixed integer programming for multi-vehicle path planning. In 2001 European control conference (ECC), pages 2603–2608.
   [89] IEEE, 2001.
- 190 [4] Tobia Marcucci and Russ Tedrake. Warm start of mixed-integer programs for model predictive control of hybrid systems. *IEEE Transactions on Automatic Control*, 66(6):2433–2448, 2020.
- [5] Ailsa H Land and Alison G Doig. An automatic method for solving discrete programming problems. Springer, 2010.
- [6] Yves Crama, Antoon WJ Kolen, and EJ Pesch. Local search in combinatorial optimization. Artificial Neural Networks: An Introduction to ANN Theory and Practice, pages 157–174, 2005.
- 196 [7] Roger Fletcher and Sven Leyffer. Solving mixed integer nonlinear programs by outer approximation. *Mathematical programming*, 66:327–349, 1994.
- [8] Pietro Belotti, Jon Lee, Leo Liberti, François Margot, and Andreas Wächter. Branching and bounds tightening techniques for non-convex MINLP. *Optimization Methods & Software*, 24 (4-5):597–634, 2009.
- [9] Ivo Nowak. *Relaxation and decomposition methods for mixed integer nonlinear programming*, volume 152. Springer Science & Business Media, 2005.
- <sup>203</sup> [10] James Kotary, Ferdinando Fioretto, Pascal Van Hentenryck, and Bryan Wilder. End-to-end constrained optimization learning: A survey. *arXiv preprint arXiv:2103.16378*, 2021.
- [11] Tianlong Chen, Xiaohan Chen, Wuyang Chen, Howard Heaton, Jialin Liu, Zhangyang Wang,
   and Wotao Yin. Learning to optimize: A primer and a benchmark. *Journal of Machine Learning Research*, 23(189):1–59, 2022.
- 208 [12] Pascal Van Hentenryck. Optimization learning, 2025. URL https://arxiv.org/abs/2501. 209 03443.
- [13] Johannes Hendriks, Carl Jidling, Adrian Wills, and Thomas Schön. Linearly constrained neural
   networks. arXiv preprint arXiv:2002.01600, 2020.
- 212 [14] Deepak Pathak, Philipp Krahenbuhl, and Trevor Darrell. Constrained convolutional neural 213 networks for weakly supervised segmentation. In *Proceedings of the IEEE international* 214 *conference on computer vision*, pages 1796–1804, 2015.
- Zhipeng Jia, Xingyi Huang, I Eric, Chao Chang, and Yan Xu. Constrained deep weak supervision
   for histopathology image segmentation. *IEEE transactions on medical imaging*, 36(11):2376–2388, 2017.
- 218 [16] Meiyi Li, Soheil Kolouri, and Javad Mohammadi. Learning to solve optimization problems 219 with hard linear constraints. *IEEE Access*, 11:59995-60004, 2022. URL https://api. 220 semanticscholar.org/CorpusID:251741205.
- 221 [17] Priya Donti, David Rolnick, and J Zico Kolter. DC3: A learning method for optimization with hard constraints. In *International Conference on Learning Representations*, 2021.
- <sup>223</sup> [18] John J Hopfield and David W Tank. "neural" computation of decisions in optimization problems. <sup>224</sup> *Biological cybernetics*, 52(3):141–152, 1985.

- 225 [19] Ferdinando Fioretto, Terrence WK Mak, and Pascal Van Hentenryck. Predicting ac optimal power flows: Combining deep learning and lagrangian dual methods. In *Proceedings of the AAAI conference on artificial intelligence*, 2020.
- [20] Xiang Pan, Tianyu Zhao, Minghua Chen, and Shengyu Zhang. Deepopf: A deep neural network
   approach for security-constrained dc optimal power flow. *IEEE Transactions on Power Systems*,
   36(3):1725–1735, 2020.
- 231 [21] Ambros Gleixner, Gregor Hendel, Gerald Gamrath, Tobias Achterberg, Michael Bastubbe,
  232 Timo Berthold, Philipp Christophel, Kati Jarck, Thorsten Koch, Jeff Linderoth, et al. Miplib
  233 2017: data-driven compilation of the 6th mixed-integer programming library. *Mathematical*234 *Programming Computation*, 13(3):443–490, 2021.
- [22] James Kotary, Ferdinando Fioretto, and Pascal Van Hentenryck. Learning hard optimization
   problems: A data generation perspective. Advances in Neural Information Processing Systems,
   34:24981–24992, 2021.
- [23] Oriol Vinyals, Meire Fortunato, and Navdeep Jaitly. Pointer networks. Advances in neural
   information processing systems, 28, 2015.
- [24] Hanjun Dai, Elias Khalil, Yuyu Zhang, Bistra Dilkina, and Le Song. Learning combinatorial
   optimization algorithms over graphs. Advances in neural information processing systems, 30,
   2017.
- 243 [25] Hoel Kervadec, Jose Dolz, Jing Yuan, Christian Desrosiers, Eric Granger, and Ismail Ben Ayed.
  244 Constrained deep networks: Lagrangian optimization via log-barrier extensions. In 2022 30th
  245 European Signal Processing Conference (EUSIPCO), pages 962–966. IEEE, 2022.
- 246 [26] Lin Xu, Frank Hutter, Holger H Hoos, and Kevin Leyton-Brown. Hydra-mip: Automated algorithm configuration and selection for mixed integer programming. In *RCRA workshop on experimental evaluation of algorithms for solving problems with combinatorial explosion at the international joint conference on artificial intelligence (IJCAI)*, pages 16–30, 2011.
- [27] Elias Khalil, Pierre Le Bodic, Le Song, George Nemhauser, and Bistra Dilkina. Learning to
   branch in mixed integer programming. In *Proceedings of the AAAI Conference on Artificial Intelligence*, 2016.
- [28] Giulia Zarpellon, Jason Jo, Andrea Lodi, and Yoshua Bengio. Parameterizing branch-and-bound
   search trees to learn branching policies. In *Proceedings of the AAAI Conference on Artificial Intelligence*, 2021.
- 256 [29] Arnaud Deza and Elias B. Khalil. Machine learning for cutting planes in integer programming:
  A survey. In *Proceedings of the Thirty-Second International Joint Conference on Artificial Intelligence*, IJCAI-2023. International Joint Conferences on Artificial Intelligence Organization,
  August 2023. doi: 10.24963/ijcai.2023/739. URL http://dx.doi.org/10.24963/IJCAI.
  2023/739.
- [30] Vinod Nair, Sergey Bartunov, Felix Gimeno, Ingrid von Glehn, Pawel Lichocki, Ivan Lobov,
   Brendan O'Donoghue, Nicolas Sonnerat, Christian Tjandraatmadja, Pengming Wang, et al.
   Solving mixed integer programs using neural networks. arXiv preprint arXiv:2012.13349, 2020.
- [31] Elias Khalil, Christopher Morris, and Andrea Lodi. MIP-GNN: A data-driven framework for
   guiding combinatorial solvers. In *Proceedings of the AAAI Conference on Artificial Intelligence*,
   2022.
- [32] Jian-Ya Ding, Chao Zhang, Lei Shen, Shengyin Li, Bing Wang, Yinghui Xu, and Le Song.
   Accelerating primal solution findings for mixed integer programs based on solution prediction.
   In Proceedings of the AAAI Conference on Artificial Intelligence, 2020.
- 270 [33] Nicolas Sonnerat, Pengming Wang, Ira Ktena, Sergey Bartunov, and Vinod Nair. Learn-271 ing a large neighborhood search algorithm for mixed integer programs. *arXiv* preprint 272 *arXiv*:2107.10201, 2021.

- 273 [34] Radu Baltean-Lugojan, Pierre Bonami, Ruth Misener, and Andrea Tramontani. Scoring positive semidefinite cutting planes for quadratic optimization via trained neural networks. https: //optimization-online.org/2018/11/6943/, 2019.
- 276 [35] Alex Nowak, Soledad Villar, Afonso S Bandeira, and Joan Bruna. Revised note on learning quadratic assignment with graph neural networks. In 2018 IEEE Data Science Workshop (DSW), pages 1–5. IEEE, 2018.
- 279 [36] Aaron M Ferber, Taoan Huang, Daochen Zha, Martin Schubert, Benoit Steiner, Bistra Dilkina, and Yuandong Tian. Surco: Learning linear surrogates for combinatorial nonlinear optimization problems. In *International Conference on Machine Learning*, pages 10034–10052. PMLR, 2023.
- <sup>283</sup> [37] Zhixiao Xiong, Fangyu Zong, Huigen Ye, and Hua Xu. Neuralqp: A general hypergraph-based optimization framework for large-scale qcqps. *arXiv preprint arXiv:2410.03720*, 2024.
- 285 [38] Yoshua Bengio, Nicholas Léonard, and Aaron Courville. Estimating or propagating gradients through stochastic neurons for conditional computation. *arXiv preprint arXiv:1308.3432*, 2013.
- <sup>287</sup> [39] Timo Berthold. Rens: the optimal rounding. *Mathematical Programming Computation*, 6: 33–54, 2014.
- <sup>289</sup> [40] Matteo Fischetti, Fred Glover, and Andrea Lodi. The feasibility pump. *Mathematical Program-*<sup>290</sup> *ming*, 104:91–104, 2005.
- <sup>291</sup> [41] Akshay Agrawal, Brandon Amos, Shane Barratt, Stephen Boyd, Steven Diamond, and Zico Kolter. Differentiable convex optimization layers. *ArXiv*, abs/1910.12430, 2019.
- <sup>293</sup> [42] Jesus Tordesillas, Jonathan P How, and Marco Hutter. Rayen: Imposition of hard convex constraints on neural networks. *arXiv* preprint arXiv:2307.08336, 2023.
- <sup>295</sup> [43] Eric Jang, Shixiang Gu, and Ben Poole. Categorical reparameterization with gumbel-softmax. <sup>296</sup> *arXiv preprint arXiv:1611.01144*, 2016.
- 297 [44] Aladin Virmaux and Kevin Scaman. Lipschitz regularity of deep neural networks: analysis and
  298 efficient estimation. In S. Bengio, H. Wallach, H. Larochelle, K. Grauman, N. Cesa-Bianchi,
  299 and R. Garnett, editors, Advances in Neural Information Processing Systems, volume 31. Curran
  300 Associates, Inc., 2018. URL https://proceedings.neurips.cc/paper\_files/paper/
  301 2018/file/d54e99a6c03704e95e6965532dec148b-Paper.pdf.
- [45] Henry Gouk, Eibe Frank, Bernhard Pfahringer, and Michael J. Cree. Regularisation of neural networks by enforcing lipschitz continuity. *Mach. Learn.*, 110(2):393–416, February 2021.
   ISSN 0885-6125. doi: 10.1007/s10994-020-05929-w. URL https://doi.org/10.1007/s10994-020-05929-w.
- Mahyar Fazlyab, Alexander Robey, Hamed Hassani, Manfred Morari, and George Pappas. Efficient and accurate estimation of lipschitz constants for deep neural networks. In H. Wallach, H. Larochelle, A. Beygelzimer, F. d'Alché-Buc, E. Fox, and R. Garnett, editors, Advances in Neural Information Processing Systems, volume 32. Curran Associates, Inc., 2019. URL https://proceedings.neurips.cc/paper\_files/paper/2019/file/95e1533eb1b20a97777749fb94fdb944-Paper.pdf.
- [47] Ján Drgoňa, Aaron Tuor, Soumya Vasisht, and Draguna Vrabie. Dissipative deep neural dynamical systems. *IEEE Open Journal of Control Systems*, 1:100–112, 2022. doi: 10.1109/OJCSYS.2022.3186838.
- [48] Jérôme Bolte, Aris Daniilidis, Adrian S Lewis, and Masahiro Shiota. Clarke subgradients of
   stratifiable functions. SIAM Journal on Optimization, 18(2):556–572, 2007.
- Hedy Attouch, Jérôme Bolte, and Benar Fux Svaiter. Convergence of descent methods for semi-algebraic and tame problems: proximal algorithms, forward–backward splitting, and regularized gauss–seidel methods. *Mathematical Programming*, 137:91–129, 2013.

- [50] Chi Jin, Rong Ge, Praneeth Netrapalli, Sham Kakade, and Michael I Jordan. How to escape
   saddle points efficiently. In *Proceedings of the 34th International Conference on Machine Learning (ICML)*, volume 70, pages 1724–1732. PMLR, 2017.
- Adam Paszke, Sam Gross, Francisco Massa, Adam Lerer, James Bradbury, Gregory Chanan,
   Trevor Killeen, Zeming Lin, Natalia Gimelshein, Luca Antiga, et al. Pytorch: An imperative
   style, high-performance deep learning library. In *Advances in Neural Information Processing* Systems, pages 8024–8035, 2019.
- Jan Drgona, Aaron Tuor, James Koch, Madelyn Shapiro, Bruno Jacob, and Draguna Vrabie.
  Neuromancer: Neural modules with adaptive nonlinear constraints and efficient regularizations,
  2023. URL https://github.com/pnnl/neuromancer.
- Gurobi Optimization, LLC. Gurobi Optimizer Reference Manual, 2021. URL https://www.gurobi.com.
- [54] Ksenia Bestuzheva, Mathieu Besançon, Wei-Kun Chen, Antonia Chmiela, Tim Donkiewicz,
   Jasper van Doornmalen, Leon Eifler, Oliver Gaul, Gerald Gamrath, Ambros Gleixner, et al. The
   scip optimization suite 8.0. arXiv preprint arXiv:2112.08872, 2021.
- Andreas Wächter and Lorenz T Biegler. On the implementation of an interior-point filter line-search algorithm for large-scale nonlinear programming. *Mathematical programming*, 106: 25–57, 2006.
- Suresh Bolusani, Mathieu Besançon, Ambros Gleixner, Timo Berthold, Claudia D'Ambrosio, Gonzalo Muñoz, Joseph Paat, and Dimitri Thomopulos. The MIP Workshop 2023 computational competition on reoptimization, 2023. URL http://arxiv.org/abs/2311.14834.

# A Details of Correction Layers

341

342

343

344

345

348

349

350

351

352

354

355

356

357

The following subsections detail the two distinct approaches for designing the correction layer  $\varphi_{\Theta_2}$  while sharing the same network  $\pi_{\Theta_1}$  for generating relaxed solutions  $\bar{\mathbf{x}}^i$  in both methods. RC and LT in Algorithm 1 differ in how they determine the rounding direction: RC adopts a probabilistic approach to decide the rounding direction for each integer variable, while LT yields a threshold vector to control the rounding process. Both methods are differentiable, easy to train using gradient descent, and computationally efficient during inference. The workflow for each approach is illustrated in Figure 4.

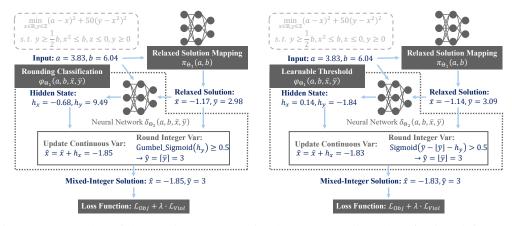


Figure 4: Examples of the two integer correction layers: Rounding Classification (left) uses a classification-based rounding strategy, while Learnable Threshold (right) yields a threshold to guide rounding decisions.

# A.1 Rounding Classification

Forward Pass. The key step of the *Rounding Classification* (RC) approach is performed in line 6 of Algorithm 1. For the integer variables, RC applies a stochastic soft-rounding mechanism to the neural network output  $\mathbf{h}_z = \delta_{\Theta_2}(\bar{\mathbf{x}}, \boldsymbol{\xi})$ , producing a binary vector  $\mathbf{b} \in \{0, 1\}^{n_z}$ . Each entry of  $\mathbf{b}$  determines whether the fractional part of the relaxed value  $\bar{\mathbf{x}}_z$  is rounded down (0) or up (1).

To introduce stochasticity and enhance exploration during training, the Gumbel-noise method [43] is employed. Specifically, logits  $h_z$  are perturbed by noise sampled from the Gumbel distribution:

$$\epsilon = -\log(-\log(U)), \quad U \sim \text{Uniform}(0, 1).$$

where U is a random variable drawn from the uniform distribution over the interval [0,1]. The perturbed logits are then passed through the Sigmoid function to produce a soft decision (probability)  $\mathbf{v}$  for rounding. Hence our binary Gumbel-Sigmoid( $\mathbf{h}$ ) layer is defined as:

$$\mathbf{v} = \frac{1}{1 + \exp\left(-\frac{\mathbf{h} + \epsilon_1 - \epsilon_2}{\tau}\right)}$$

where  $\epsilon_1$  and  $\epsilon_2$  are vectors of independent Gumbel samples, and  $\tau > 0$  is the scalar temperature parameter controlling the smoothness of the approximation. A smaller  $\tau$  produces sharper transitions, approaching a hard step function, while a larger  $\tau$  yields smoother probabilistic behavior. In our experiments, we set  $\tau = 1$  for simplicity.

To obtain binary decisions, we apply the following indicator function in the forward pass:

$$\mathbf{b} = \mathbb{I}(\mathbf{v} > 0.5).$$

The correction layer  $\varphi_{\Theta_2}$  for RC produces the final integer output as:

$$\hat{\mathbf{x}}_z = |\bar{\mathbf{x}}_z| + \mathbf{b}.$$

**Backward Pass.** Because the binarization operation is non-differentiable, the gradient of **b** w.r.t. the **v** is approximated with STE. Hence, the final gradient of **b** w.r.t. the input logit **h** is approximated by the gradient of the Gumbel-Sigmoid given as:

$$\frac{\partial \mathbf{b}}{\partial \mathbf{h}} := \frac{\partial \mathbf{v}}{\partial \mathbf{h}} = \frac{1}{\tau} \cdot \mathbf{v} \odot (1 - \mathbf{v})$$

where the gradient expression is computed elementwise, with ⊙ denoting the Hadamard (elementwise) product. This formulation allows gradients to flow during backpropagation despite the non-differentiable binarization.

**Lipschitz Smoothness**  $L_{\varphi}$  of the Gradient. Now applying the chain rule, the gradient of the binary decision vector  $\mathbf{b}$  with respect to the inputs  $\bar{\mathbf{x}}_z$  of the network  $\delta_{\Theta_2}$  is given by:

$$\frac{\partial \mathbf{b}}{\partial \bar{\mathbf{x}}_z} = \frac{\partial \mathbf{b}}{\partial \mathbf{h}_z} \cdot \frac{\partial \mathbf{h}_z}{\partial \bar{\mathbf{x}}_z} \approx \frac{\partial \mathbf{v}}{\partial \mathbf{h}_z} \cdot \frac{\partial \delta_{\Theta_2}(\bar{\mathbf{x}}, \boldsymbol{\xi})}{\partial \bar{\mathbf{x}}_z} = \frac{1}{\tau} \cdot \mathbf{v} \odot (1 - \mathbf{v}) \cdot \frac{\partial \delta_{\Theta_2}(\bar{\mathbf{x}}, \boldsymbol{\xi})}{\partial \bar{\mathbf{x}}_z}.$$

Meanwhile, since the floor operation  $\lfloor \bar{\mathbf{x}}_z \rfloor$  is non-differentiable, we again apply the STE by treating it as the identity function during backpropagation:

$$\frac{\partial \lfloor \bar{\mathbf{x}}_z \rfloor}{\partial \bar{\mathbf{x}}_z} := \mathbf{I},$$

hence, contributing a Lipschitz constant of 1 to  $\bar{\mathbf{x}}_z$ 

The Jacobian of the RC correction layer to the neural network input  $\bar{x}$  can thus be approximated as:

$$\nabla_{\bar{\mathbf{x}}} \varphi_{\Theta_2}(\bar{\mathbf{x}}) \approx \mathbf{I} + \frac{1}{\tau} \cdot \operatorname{diag}(\mathbf{v} \odot (1 - \mathbf{v})) \cdot \nabla_{\bar{\mathbf{x}}} \delta_{\Theta_2}(\bar{\mathbf{x}}, \boldsymbol{\xi}).$$

We now analyze the Lipschitz constant of this gradient map. Define the scalar function. Let us define the scalar function:

$$g(h) = \frac{1}{\tau} \cdot \sigma(z) (1 - \sigma(z)),$$

where  $\sigma(\cdot)$  is the sigmoid function,  $z=\frac{h+\epsilon_1-\epsilon_2}{\tau}$ , and  $\epsilon_1,\epsilon_2\sim \text{Gumbel}(0,1)$  are independent samples. This function corresponds to the elementwise gradient of the Gumbel-Sigmoid output with respect to its input logit h, under the STE approximation we use in the backward pass. It reflects the sensitivity of the soft relaxation  ${\bf v}$  to changes in the perturbed logits  ${\bf h}$ . The shape and boundedness of g(h) directly influence the stability and smoothness of our optimization process.

The maximum absolute value of this derivative over all  $z\in\mathbb{R}$  determines the Lipschitz constant. The product  $\sigma(z)(1-\sigma(z))(1-2\sigma(z))$  attains its maximum absolute value at  $\sigma(z)=\frac{1}{2}\pm\frac{1}{2\sqrt{3}}$ , yielding:

$$|g'(h)| \le \frac{1}{6\sqrt{3}\tau^2} \approx \frac{0.0962}{\tau^2}$$

Hence, the Lipschitz constant of the STE-approximated gradient of the Gumbel-Sigmoid layer is bounded by:

$$L_{\text{Gumbel}} \le \frac{0.0962}{\tau^2}$$

This implies that as the temperature  $\tau$  decreases (to make the sampling sharper), the gradient becomes more sensitive to changes in h, which can affect training stability.

We now estimate the Lipschitz constant of the approximate Jacobian  $\nabla_{\bar{\mathbf{x}}}\varphi_{\Theta_2}(\bar{\mathbf{x}})$ , which is central to the convergence analysis of the integer feasibility projection (see Theorem 1). Since both the Gumbel modulation term and the neural network are Lipschitz continuous, the local Lipschitz constant is bounded by

$$L_{\varphi} \leq L_{\text{Gumbel}} \cdot \|\nabla_{\bar{\mathbf{x}}} \delta_{\Theta_2}(\bar{\mathbf{x}}, \boldsymbol{\xi})\|,$$

where  $\|\cdot\|$  denotes the spectral (operator) norm, i.e., the largest singular value of the Jacobian. For a global Lipschitz estimate, we have

$$L_{\varphi}^{\text{global}} \leq \frac{0.0962}{\tau^2} \cdot \sup_{\bar{\mathbf{x}}} \|\nabla_{\bar{\mathbf{x}}} \delta_{\Theta_2}(\bar{\mathbf{x}}, \boldsymbol{\xi})\|.$$

This bound highlights how the temperature parameter  $\tau$  and the smoothness of the logit network jointly affect the stability of the correction layer. In our setup with  $\tau=1$ , this yields a concrete local bound  $L_{\varphi} \leq 0.0962 \cdot \|\nabla_{\bar{\mathbf{x}}} \delta_{\Theta_2}(\bar{\mathbf{x}}, \boldsymbol{\xi})\|$ .

#### 74 A.2 Learnable Threshold

Forward Pass. The Learnable Threshold (LT) approach, detailed in of Algorithm 1, provides an alternative correction strategy. Instead of relying on probability as in RC, LT learns to predict a threshold vector  $\mathbf{h}^i \in [0,1]^{n_z}$  by applying a Sigmoid activation, which guides rounding decisions for each integer variable. These thresholds  $\mathbf{h}$  are then compared against the fractional part of the relaxed integer variables. Specifically, a variable is rounded up if its fractional part  $\bar{\mathbf{x}}_z - \hat{\mathbf{x}}_z$  exceeds the threshold  $\mathbf{h}$ , and rounded down otherwise. Thus, the binary decision in the forward pass is computed as:

$$\mathbf{b} = \mathbb{I}(\bar{\mathbf{x}}_z - \hat{\mathbf{x}}_z - \mathbf{h} > 0).$$

**Backward Pass.** Although the forward pass applies a hard threshold, the backward pass approximates the gradient from the following smoothed Sigmoid surrogate:

$$\mathbf{v} = \frac{1}{1 + \exp\left(-\beta \cdot (\bar{\mathbf{x}}_z - \hat{\mathbf{x}}_z - \mathbf{h})\right)}$$

where  $\beta > 0$  controls the steepness of the approximation. A higher  $\beta$  yields sharper transitions. We use  $\beta = 10$  in our experiments.

Thus, the approximated partial derivatives of b w.r.t. the threshold h are:

$$\frac{\partial \mathbf{b}}{\partial \mathbf{h}} := \frac{\partial \mathbf{v}}{\partial \mathbf{h}} = -\beta \cdot \mathbf{v} \odot (1 - \mathbf{v}).$$

Lipschitz Smoothness  $L_{\varphi}$  of the Gradient. Since the gradient of the LT correction layers is approximated with a scaled sigmoid, let's analyze its maximum slope. The product  $\sigma(z)(1-\sigma(z))$  is maximized at z=0, where:

$$\sigma(0) = 0.5 \implies \sigma(0)(1 - \sigma(0)) = 0.25$$

So the maximum value of the derivative of the scaled sigmoid function is:

$$\max_{x} \left| \frac{d}{dx} \sigma(\beta x) \right| = \beta \cdot \max_{z} \sigma(z) (1 - \sigma(z)) = \beta \cdot 0.25 = \frac{\beta}{4}$$

Hence, similar to the RC method, the local Lipschitz constant of the approximate Jacobian  $\nabla_{\bar{\mathbf{x}}} \varphi_{\Theta_2}$  for the LT correction layer is bounded by:

$$L_{\varphi} \leq \frac{\beta}{4} \cdot \|\nabla_{\bar{\mathbf{x}}} \delta_{\Theta_2}(\bar{\mathbf{x}}, \boldsymbol{\xi})\|,$$

while the global Lipschitz constant is bounded by:

$$L_{\varphi}^{\mathrm{global}} \leq \frac{\beta}{4} \cdot \sup_{\bar{\mathbf{x}}} \|\nabla_{\bar{\mathbf{x}}} \delta_{\Theta_2}(\bar{\mathbf{x}}, \pmb{\xi})\|\,.$$

In our setup with  $\beta=10$ , this yields the concrete local bound  $L_{\varphi}\leq 2.5\cdot \|\nabla_{\bar{\mathbf{x}}}\delta_{\Theta_2}(\bar{\mathbf{x}},\pmb{\xi})\|$ .

Remark 1 (The role of Lipschitz constants). These concrete estimates for the Lipschitz constants of the approximate gradients in both integer correction layers enable the choice of appropriate step sizes  $\eta \in (0,1/L]$  during feasibility projection defined by Algorithm 2. For theoretical background, we refer readers to Appendix C. For practical methods to estimate or constrain the Lipschitz constants or operator norms of neural network gradients  $\|\nabla_{\bar{\mathbf{x}}}\delta_{\Theta_2}(\bar{\mathbf{x}}, \boldsymbol{\xi})\|$ , we refer to prior work such as [44–47].

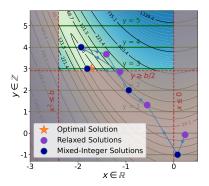
# B Example Illustration

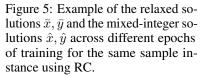
390

This section illustrates the process of our Integer Correction and Feasibility Projection components in producing solutions. We present a two-dimensional Mixed-Integer Rosenbrock Benchmark (MIRB) instance, formulated as follows:

$$\min_{x\in\mathbb{R},y\in\mathbb{Z}}\quad (a-x)^2+50(y-x^2)^2$$
 subject to  $y\geq b/2,\quad x^2\leq b,\quad x\leq 0,\quad y\geq 0.$ 

In this formulation, x is a continuous decision variable, while y is an integer decision variable. Both variables are subject to linear constraints. The instance parameters a and b serve as input features to the neural network.





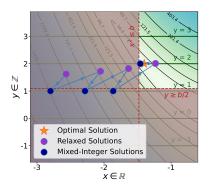


Figure 6: Example of the relaxed solutions  $\bar{x}, \bar{y}$  and the mixed-integer solutions  $\hat{x}, \hat{y}$  across different iterations of feasibility projection to refine an infeasible solution.

**Integer Correction Layer.** Figure 5 illustrates the progression of relaxed solutions  $(\bar{x}, \bar{y})$  and their corresponding mixed-integer solutions  $(\hat{x}, \hat{y})$  across different training epochs. In this example, the instance parameters are set to a=3.83 and b=6.04. Throughout training, the relaxed solutions  $(\bar{x}, \bar{y})$  are iteratively adjusted by the neural network, and the integer correction layer transforms them into mixed-integer solutions. As training progresses, the model learns to generate solutions that are not only integer-feasible but also of high quality in terms of the objective function and constraint satisfaction.

**Integer Feasible Projection.** Figure 6 illustrates the iterative refinement process of the feasibility projection step, applied to an initially infeasible solution. In this example, the instance parameters are set to a=4.16 and b=2.19. The relaxed solution  $(\bar{x},\bar{y})$  is iteratively adjusted through gradient-based updates, reducing constraint violations while preserving the integer feasibility enforced by the correction layer. As the projection process progresses, the solution moves towards the feasible region, forcing that the final mixed-integer solution  $(\hat{x},\hat{y})$  satisfies all constraints.

# 410 C Theoretical Guarantees for Integer Feasibility Projection

#### 411 C.1 Convergence Guarantees for Integer Feasibility Projection

For feasibility guarantees, we analyze the convergence of our integer feasibility projection  $\phi(\mathbf{x}, \boldsymbol{\xi})$  for a single parametric instance  $\boldsymbol{\xi}$  which remains fixed during the inference. Hence, for simplicity of exposition, we omit the parameters  $\boldsymbol{\xi}$  and denote the integer correction layer by  $\varphi(\mathbf{x})$ , and constraint functions by  $\mathbf{g}(\mathbf{x}) = [g_1(\mathbf{x}), \dots, g_{n_c}(\mathbf{x})]$ , and ReLU function by  $(\cdot)_+$ . Theorem 1 provides conditions for asymptotic convergence, while Theorem 2 provides non-asymptotic convergence to the approximate feasible set.

Theorem 1 (Asymptotic Convergence of Integer Feasibility Projection). Let  $V(\mathbf{x}) := \|\mathbf{g}(\varphi(\mathbf{x}))_+\|_1 = \sum_{j=1}^{n_c} \max(0, g_j(\varphi(\mathbf{x})))$ , where  $\mathbf{g} : \mathbb{R}^n \to \mathbb{R}^{n_c}$  and  $\varphi : \mathbb{R}^n \to \mathbb{R}^n$  are continuously differentiable with gradients  $\nabla \mathbf{g}$ ,  $\nabla \varphi$  with Lipschitz constants  $L_{\mathbf{g}}$ ,  $L_{\varphi}$  and bounded Jacobians  $\|\nabla \mathbf{g}\| \le G_{\mathbf{g}}$ ,  $\|\nabla \varphi\| \le G_{\varphi}$ . Assume all gradient descent iterates  $\mathbf{x}^{(k)} \in \mathcal{D} := \{\mathbf{x} \in \mathbb{R}^n : \mathcal{V}(\mathbf{x}) > 0\}$ , and the number of active constraints is uniformly bounded  $|I_{\mathbf{x}}| := |\{j : g_j(\varphi(\mathbf{x})) > 0\}| \le \bar{n}_c$ . Then for step size  $\eta \in (0, \frac{1}{L}]$ , where  $L := \bar{n}_c(G_{\mathbf{g}}L_{\varphi} + G_{\varphi}L_{\mathbf{g}})$ , the following hold:

- (i) L-smoothness:  $\mathcal{V} \in C^1(\mathcal{D})$ , with  $\nabla \mathcal{V}(\mathbf{x}) = \sum_{j \in I_{\mathbf{x}}} \nabla \varphi(\mathbf{x})^\top \nabla g_j(\varphi(\mathbf{x}))$ , and  $\nabla \mathcal{V}$  is Lipschitz continuous on compact subsets of  $\mathcal{D}$  with Lipschitz constant at most L.
- (ii) **Descent and vanishing gradient:** Gradient descent generates a non-increasing sequence  $\mathcal{V}(\mathbf{x}^{(k)}) \to \mathcal{V}^* \geq 0$ , and  $\lim_{k \to \infty} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\| = 0$ .

(iii) Convergence to feasibility: If every  $\mathbf{x}^* \in \mathcal{D}$  with  $\mathcal{V}(\mathbf{x}^*) > 0$  satisfies  $\exists j \in I_{\mathbf{x}^*}$  such that  $\nabla g_j(\varphi(\mathbf{x}^*)) \neq 0$ , then  $\lim_{k \to \infty} \mathcal{V}(\mathbf{x}^{(k)}) = 0$ .

Theorem 2 (Non-Asymptotic Convergence of Integer Feasibility Projection). Under the assumptions of Theorem 1, suppose gradient descent is applied to the function  $\mathcal{V}(\mathbf{x}) = \sum_{j=1}^{n_c} \max(0, g_j(\varphi(\mathbf{x})))$ , with fixed step size  $\eta \in (0, \frac{1}{L}]$ , where  $L := \bar{n}_c(G_\mathbf{g}L_\varphi + G_\varphi L_\mathbf{g})$  is an upper bound on the Lipschitz constant of  $\nabla \mathcal{V}$  over the region  $\mathcal{D} := \{x : \mathcal{V}(\mathbf{x}) > 0\}$ . Then for any number of iterations  $K \geq 1$ , the minimum gradient norm over the first K iterates satisfies

$$\min_{0 \le k < K} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\|^2 \le \frac{2}{\eta K} \left[ \mathcal{V}(\mathbf{x}^{(0)}) - \mathcal{V}^{\star} \right],$$

where  $\mathcal{V}^{\star} := \inf_{x \in \mathcal{D}} \mathcal{V}(\mathbf{x}) \geq 0$ . In particular, to ensure  $\min_{0 \leq k < K} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\| \leq \delta$ , it suffices to run  $K \geq \frac{2}{\eta \delta^2} (\mathcal{V}(\mathbf{x}^{(0)}) - \mathcal{V}^{\star})$  iterations with complexity  $K = \mathcal{O}\left(\frac{1}{\delta^2}\right)$ . Furthermore, if  $\mathcal{V}^{\star} = 0$ , then for any  $\epsilon > 0$  this implies approximate feasibility  $\mathcal{V}(\mathbf{x}^{(k)}) < \epsilon$  for all  $k \geq K_{\epsilon}$  for some  $K_{\epsilon}$ .

The proofs of the above theorems, iteration complexity, an alternative asymptotic convergence via Lojasiewicz inequality, and other supplementary theoretical analysis can be found in Appendix C.

#### 440 C.2 Asymptotic Convergence

428

429

141 *Proof.* Now we prove Theorem 1 in the following steps.

**L-smoothness of**  $\nabla \mathcal{V}$  **on compact subsets of**  $\mathcal{D}$ . Define the region of interest as  $\mathcal{D} := \{x \in \mathbb{R}^n : \mathcal{V}(\mathbf{x}) > 0\}$ , which consists of all points where at least one constraint is violated. That is, there exists  $j \in \{1, \ldots, n_c\}$  such that  $g_j(\varphi(\mathbf{x})) > 0$ . The penalty function is given by

$$\mathcal{V}(\mathbf{x}) = \|\mathbf{g}(\varphi(\mathbf{x}))_+\|_1 = \sum_{j=1}^{n_c} \max(0, g_j(\varphi(\mathbf{x}))).$$

For any  $x \in \mathcal{D}$ , define the active set:

$$I_{\mathbf{x}} := \{ j \in \{1, \dots, n_c\} : g_j(\varphi(\mathbf{x})) > 0 \}.$$

On this set,  $\max(0, g_j(\varphi(\mathbf{x}))) = g_j(\varphi(\mathbf{x}))$ , which is smooth since both  $g_j$  and  $\varphi$  are continuously differentiable. The terms with  $g_j(\varphi(\mathbf{x})) \leq 0$  contribute a constant zero and hence do not affect differentiability. Thus, the function simplifies to:

$$\mathcal{V}(\mathbf{x}) = \sum_{j \in I_{\mathbf{x}}} g_j(\varphi(\mathbf{x})),$$

and is differentiable on  $\mathcal{D}$ . By the chain rule, its gradient is:

$$\nabla \mathcal{V}(\mathbf{x}) = \sum_{j \in I_{\mathbf{x}}} \nabla \left[ g_j(\varphi(\mathbf{x})) \right] = \sum_{j \in I_{\mathbf{x}}} \nabla \varphi(\mathbf{x})^\top \nabla g_j(\varphi(\mathbf{x}))$$

Let  $\mathbf{x}_1, \mathbf{x}_2 \in \mathcal{D}$  belong to a compact subset  $\mathcal{K} \subset \mathcal{D}$ . Define the union of their active sets  $I_{\mathbf{x}_1} \cup I_{\mathbf{x}_2}$ , and let  $|I_{\mathbf{x}_1} \cup I_{\mathbf{x}_2}|$  denote the number of active constraints in this union. We compare:

$$\|\nabla \mathcal{V}(\mathbf{x}_1) - \nabla \mathcal{V}(\mathbf{x}_2)\| \leq \sum_{j \in I_{\mathbf{x}}} \|\nabla \varphi(\mathbf{x}_1)^\top \nabla g_j(\varphi(\mathbf{x}_1)) - \nabla \varphi(\mathbf{x}_2)^\top \nabla g_j(\varphi(\mathbf{x}_2))\|.$$

Each term is bounded by:

$$\begin{aligned} & \| \nabla \varphi(\mathbf{x}_1)^\top \nabla g_j(\varphi(\mathbf{x}_1)) - \nabla \varphi(\mathbf{x}_2)^\top \nabla g_j(\varphi(\mathbf{x}_2)) \| \\ & \leq \| \nabla \varphi(\mathbf{x}_1) - \nabla \varphi(\mathbf{x}_2) \| \cdot \| \nabla g_j(\varphi(\mathbf{x}_1)) \| \\ & + \| \nabla \varphi(\mathbf{x}_2) \| \cdot \| \nabla g_j(\varphi(\mathbf{x}_1)) - \nabla g_j(\varphi(\mathbf{x}_2)) \|. \end{aligned}$$

442 By the assumptions:

$$||\nabla \varphi(\mathbf{x}_1) - \nabla \varphi(\mathbf{x}_2)|| \le L_{\varphi} ||\mathbf{x}_1 - \mathbf{x}_2||,$$

• 
$$\|\nabla g_i(\varphi(\mathbf{x}_1)) - \nabla g_i(\varphi(\mathbf{x}_2))\| \le L_{\mathbf{g}}G_{\varphi}\|\mathbf{x}_1 - \mathbf{x}_2\|$$

• 
$$\|\nabla g_j(\varphi(\mathbf{x}))\| \le G_{\mathbf{g}}, \|\nabla \varphi(\mathbf{x})\| \le G_{\varphi}.$$

Putting it together:

445

446

$$\|\nabla \mathcal{V}(\mathbf{x}_1) - \nabla \mathcal{V}(\mathbf{x}_2)\| \le |I_{\mathbf{x}_1} \cup I_{\mathbf{x}_2}| \cdot (G_{\mathbf{g}}L_{\varphi} + G_{\varphi}L_{\mathbf{g}}) \cdot \|\mathbf{x}_1 - \mathbf{x}_2\|.$$

Therefore,  $\nabla \mathcal{V}$  is Lipschitz continuous on compact subsets of  $\mathcal{D}$ , with local Lipschitz constant:

$$L(\mathbf{x}_1, \mathbf{x}_2) := |I_{\mathbf{x}_1} \cup I_{\mathbf{x}_2}| \cdot (G_{\mathbf{g}} L_{\varphi} + G_{\varphi} L_{\mathbf{g}}).$$

In particular, the Lipschitz constant of  $abla \mathcal{V}$  depends only on the number of active constraints at  $\mathbf{x}_1$ 

and  ${\bf x}_2$ . If the number of active constraints  $|I_{\bf x}|$  is uniformly bounded by  $\bar{n}_c \ll n_c$ , i.e., only a

few constraints are typically active, the global Lipschitz constant estimate  $L=\bar{n}_c(G_{\bf g}L_{\varphi}+G_{\varphi}L_{\bf g})$ 

becomes significantly tighter than the worst-case constant  $L = n_c(G_{\mathbf{g}}L_{\varphi} + G_{\varphi}L_{\mathbf{g}})$ .

**Descent lemma and vanishing gradient norm.** Because V is differentiable with L-Lipschitz gradient, the standard descent lemma for gradient descent implies:

$$\mathcal{V}(\mathbf{x}^{(k+1)}) \leq \mathcal{V}(\mathbf{x}^{(k)}) - \eta \left(1 - \frac{L\eta}{2}\right) \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\|^2.$$

If  $\eta \in (0, 1/L]$ , then  $1 - \frac{L\eta}{2} \ge 1/2$ , and so:

$$\mathcal{V}(\mathbf{x}^{(k+1)}) \le \mathcal{V}(\mathbf{x}^{(k)}) - \frac{\eta}{2} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\|^2.$$

This shows  $\{\mathcal{V}(\mathbf{x}^{(k)})\}$  is non-increasing and bounded below by 0, hence converges to some finite  $\mathcal{V}^* > 0$ .

Summing from k = 0 to K - 1:

$$\sum_{k=0}^{K-1} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\|^2 \leq \frac{2}{\eta} \left( \mathcal{V}(\mathbf{x}^{(0)}) - \mathcal{V}(\mathbf{x}^{(K)}) \right) \leq \frac{2}{\eta} \mathcal{V}(\mathbf{x}^{(0)}).$$

Therefore:

$$\sum_{k=0}^{\infty} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\|^2 < \infty \quad \Rightarrow \quad \lim_{k \to \infty} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\| = 0.$$

Convergence to Feasibility. Suppose by contradiction that  $\mathcal{V}^* > 0$ . Then, by the descent lemma

and vanishing gradient condition, there exists a subsequence  $\{\mathbf{x}^{(k_j)}\}$  converging to a point  $\mathbf{x}^* \in \mathcal{D}$ 

such that  $V(\mathbf{x}^*) > 0$  and  $\nabla V(\mathbf{x}^*) = 0$ .

Since the ReLU penalty is smooth at points where  $g_i(\varphi(\mathbf{x}^*)) > 0$ , the composite violation gradient

at x\* is given by

$$\nabla \mathcal{V}(\mathbf{x}^*) = \sum_{j \in I_{\mathbf{x}^*}} \nabla \varphi(\mathbf{x}^*)^\top \nabla g_j(\varphi(\mathbf{x}^*)).$$

Now, suppose there exists at least one active constraint  $j \in I_{\mathbf{x}^*}$  such that both  $\nabla g_j(\varphi(\mathbf{x}^*)) \neq 0$ 

and  $\nabla \varphi(\mathbf{x}^*) \neq 0$ . Then the corresponding inner product is generically nonzero, implying that

458  $\nabla \mathcal{V}(\mathbf{x}^*) \neq 0$ , which contradicts stationarity.

459 While it is theoretically possible for cancellation among nonzero inner products or orthogonality

between  $\nabla \varphi(\mathbf{x}^*)$  and all  $\nabla g_i$  to cause  $\nabla \mathcal{V}(\mathbf{x}^*) = 0$ , such configurations are nongeneric in practice

and do not correspond to local minima of  $\mathcal{V}$ , as shown in Theorem 5. In particular, when  $\nabla \varphi(\mathbf{x}^*) = 0$ ,

these points arise from flat regions of the rounding map and are ruled out as attractors by the

463 Łojasiewicz descent framework of Theorem 4.

Therefore, no infeasible critical point can be a stable limit point of the projected gradient iterates, and

465 we conclude:

$$\lim_{k \to \infty} \mathcal{V}(\mathbf{x}^{(k)}) = 0.$$

466

### 167 C.3 Non-Asymptotic Convergence

468 *Proof.* Now we prove Theorem 2.

Since V is differentiable and has L-Lipschitz gradient on  $\mathcal{D}$ , and gradient descent is performed with step size  $\eta \leq \frac{1}{L}$ , we have:

$$\mathcal{V}(\mathbf{x}^{(k+1)}) \leq \mathcal{V}(\mathbf{x}^{(k)}) - \frac{\eta}{2} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\|^2.$$

Summing from k = 0 to K - 1 gives:

$$\mathcal{V}(\mathbf{x}^{(0)}) - \mathcal{V}(\mathbf{x}^{(K)}) \ge \frac{\eta}{2} \sum_{k=0}^{K-1} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\|^2.$$

So:

$$\sum_{k=0}^{K-1} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\|^2 \le \frac{2}{\eta} \left( \mathcal{V}(\mathbf{x}^{(0)}) - \mathcal{V}^{\star} \right).$$

Dividing by K, we obtain:

$$\min_{0 \leq k < K} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\|^2 \leq \frac{2}{\eta K} \left(\mathcal{V}(\mathbf{x}^{(0)}) - \mathcal{V}^\star\right).$$

To ensure  $\min_k \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\| \le \delta$ , it suffices to choose

$$K \geq \frac{2}{n\delta^2} \left( \mathcal{V}(\mathbf{x}^{(0)}) - \mathcal{V}^* \right).$$

Finally, if  $\mathcal{V}^* = 0$ , then  $\mathcal{V}(\mathbf{x}^{(k)}) \to 0$ , so for any  $\epsilon > 0$ , there exists  $K_{\epsilon}$  such that

$$\mathcal{V}(\mathbf{x}^{(k)}) < \epsilon \quad \text{for all } k \ge K_{\epsilon}.$$

- Thus, the iterates eventually enter and remain in the approximate feasible region  $S_{\epsilon} := \{x \in \mathbb{R}^n : \mathcal{V}(\mathbf{x}) < \epsilon\}.$
- 70 V(A) \ C).
- *Remark* 2. Theorem 2 guarantees convergence to an approximate first-order stationary point of the
- composite integer constraint violation function  $\mathcal{V}(\mathbf{x}) = \sum_{j} \max(0, g_{j}(\varphi(\mathbf{x})))$  at a rate of  $\mathcal{O}(1/K)$ ,
- under standard smoothness and boundedness assumptions. This result ensures that the projected
- gradient method reaches a critical point of this nonconvex function, but does not by itself ensure
- that the hard-rounded point  $\varphi(\mathbf{x})$  satisfies all constraints. However, Theorem 5 shows that infeasible
- 476 stationary points are generically not local minima, and are thus avoided by gradient descent under
- mild structural conditions. Taken together, Theorems 2 and 5 ensure convergence to approximately
- feasible integer solutions in practice.

Corollary 3 (Iteration Complexity for Approximate Feasibility via Integer Feasibility Projection). Suppose the conditions of Theorem 2 hold and that the infimum value satisfies  $\mathcal{V}^*=0$ . Then for any tolerance  $\epsilon>0$ , gradient descent with step size  $\eta\in\left(0,\frac{1}{L}\right]$  will produce an iterate  $\mathbf{x}^{(k)}$  satisfying:

$$\mathcal{V}(\mathbf{x}^{(k)}) < \epsilon$$

after at most

$$K_{\epsilon} := \left\lceil \frac{2}{\eta \epsilon} \mathcal{V}(\mathbf{x}^{(0)}) \right\rceil$$

iterations. That is,

$$\mathbf{x}^{(k)} \in S_{\epsilon} := \{ x \in \mathbb{R}^n : \mathcal{V}(\mathbf{x}) < \epsilon \} \quad \text{ for all } k \ge K_{\epsilon}.$$

479 *Proof.* Now we prove Corollary 3.

We begin with the inequality established in the proof of Theorem 2, which follows from the descent lemma for gradient descent with an L-Lipschitz smooth function and step size  $\eta \leq \frac{1}{L}$ :

$$\mathcal{V}(\mathbf{x}^{(k+1)}) \leq \mathcal{V}(\mathbf{x}^{(k)}) - \frac{\eta}{2} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\|^2.$$

Summing this inequality from k = 0 to K - 1 yields:

$$\mathcal{V}(\mathbf{x}^{(0)}) - \mathcal{V}(\mathbf{x}^{(K)}) \ge \frac{\eta}{2} \sum_{k=0}^{K-1} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\|^2.$$

Since  $V(\mathbf{x}^{(K)}) \geq 0$ , we have:

$$\mathcal{V}(\mathbf{x}^{(K)}) \leq \mathcal{V}(\mathbf{x}^{(0)}) - \frac{\eta}{2} \sum_{k=0}^{K-1} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\|^2.$$

Now assume for contradiction that  $\mathcal{V}(\mathbf{x}^{(k)}) \ge \epsilon$  for all k < K. Then, since  $\mathcal{V}$  is non-increasing, this implies  $\mathcal{V}(\mathbf{x}^{(k)}) \ge \epsilon$  for all k < K, and so:

$$\mathcal{V}(\mathbf{x}^{(0)}) - \mathcal{V}(\mathbf{x}^{(K)}) \ge \mathcal{V}(\mathbf{x}^{(0)}) - \epsilon.$$

At the same time, from the descent inequality:

$$\mathcal{V}(\mathbf{x}^{(0)}) - \mathcal{V}(\mathbf{x}^{(K)}) \ge \frac{\eta}{2} \sum_{k=0}^{K-1} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\|^2.$$

We bound the sum from below by using the minimum value over the sequence:

$$\sum_{k=0}^{K-1} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\|^2 \geq K \cdot \min_{0 \leq k < K} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\|^2.$$

Then

484

485

486

487

488

489

490

491

492

493

494

495

496

$$\mathcal{V}(\mathbf{x}^{(0)}) - \mathcal{V}(\mathbf{x}^{(K)}) \geq \frac{\eta}{2} K \cdot \min_{0 \leq k < K} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\|^2.$$

Since  $\|\nabla \mathcal{V}(\mathbf{x}^{(k)})\| \ge 0$  and  $\mathcal{V}(\mathbf{x}^{(k)}) \ge \epsilon$ , the total descent must continue until  $\mathcal{V}(\mathbf{x}^{(K)}) < \epsilon$ . Solving for K, the smallest K such that  $\mathcal{V}(\mathbf{x}^{(K)}) < \epsilon$  must satisfy:

$$\mathcal{V}(\mathbf{x}^{(0)}) - \epsilon < \frac{\eta}{2} K \cdot \min_{0 \le k < K} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\|^2.$$

To guarantee this, a sufficient condition is to ensure:

$$\mathcal{V}(\mathbf{x}^{(K)}) < \epsilon$$
 whenever  $K \ge \frac{2}{n\epsilon} \mathcal{V}(\mathbf{x}^{(0)})$ .

Therefore, setting

$$K_{\epsilon} := \left\lceil \frac{2}{n\epsilon} \mathcal{V}(\mathbf{x}^{(0)}) \right\rceil$$

guarantees that  $\mathcal{V}(\mathbf{x}^{(k)}) < \epsilon$  for all  $k \geq K_{\epsilon}$ , or in other words  $\mathbf{x}^{(k)} \in S_{\epsilon}$  for all  $k \geq K_{\epsilon}$ .

Remark 3 (On Regularity and Practical Tightness of Lipschitz Assumptions). The convergence analysis in Theorem 1 and Theorem 2 assumes that g and  $\varphi$  are  $C^1$  with Lipschitz continuous gradients and bounded Jacobians. These conditions are realistic in practice:

- ReLU penalty function is smooth on  $\mathcal{D} := \{\mathbf{x} : \mathcal{V}(\mathbf{x}) > 0\}$ , and thus does not interfere with differentiability of  $\mathcal{V}$ .
- The constraint map  $\mathbf{g}: \mathbb{R}^n \to \mathbb{R}^{n_c}$  consists of smooth nonlinear functions (e.g., polynomials, exponentials, or trigonometric expressions) defined on a compact domain such as  $[0,1]^n$ . Under this assumption,  $\mathbf{g} \in C^2$  and its Jacobian  $\nabla \mathbf{g}$  is Lipschitz continuous and bounded.
- Surrogate rounding  $\varphi$  is in our case approximated with Gumbel-Sigmoid and scaled sigmoid functions, which are smooth and parameterized by a temperature or sharpness term. When this parameter is finite and bounded away from zero,  $\varphi$  is  $C^2$ , with bounded and Lipschitz continuous gradient. Smoothness and boundedness are easily satisfied when the neural component of  $\varphi$  is implemented using standard smooth activations over a compact domain.

The bound  $L := \bar{n}_c(G_{\mathbf{g}}L_{\varphi} + G_{\varphi}L_{\mathbf{g}})$  used in Theorem 1 is conservative. In many applications,  $\mathbf{g}(\varphi(\mathbf{x}))$  is sparse or low-rank, and individual  $g_j$  depend on a few coordinates of  $\varphi(\mathbf{x})$ , allowing for significantly smaller effective Lipschitz constants. Exploiting such a structure can yield tighter complexity bounds and improved convergence in practice.

#### 498 C.4 Asymptotic Convergence Based on the Łojasiewicz Inequality

Theorem 1 relies on mild regularity assumptions, as noted in Remark 3. Alternatively, convergence can be shown using the Łojasiewicz inequality by leveraging the analytic or subanalytic structure of g and  $\varphi$ , without requiring explicit smoothness or curvature bounds.

**Theorem 4** (Feasibility Convergence of Integer Feasibility Projection via Łojasiewicz Inequality). Let  $\mathcal{V}(\mathbf{x}) = \sum_{j=1}^{n_c} \max(0, g_j(\varphi(\mathbf{x})))$ , where  $\mathbf{g} \in C^{\omega}$  (real analytic) and  $\varphi \in C^{\infty}$  are composed with piecewise-linear ReLU, and suppose  $\mathcal{V}(\mathbf{x}) > 0$  on the region  $\mathcal{D} \subset \mathbb{R}^n$ . Then  $\mathcal{V}$  is subanalytic and satisfies the Łojasiewicz gradient inequality at every critical point  $\mathbf{x}^* \in \mathcal{D}$ . As a result, for any initialization  $\mathbf{x}^{(0)} \in \mathcal{D}$ , the gradient descent iterates

$$\mathbf{x}^{(k+1)} = \mathbf{x}^{(k)} - \eta \nabla \mathcal{V}(\mathbf{x}^{(k)}), \quad \eta \in (0, 1/L],$$

converge to a critical point  $\mathbf{x}^{\infty} \in \mathcal{D}$ , and  $\mathcal{V}(\mathbf{x}^{(k)}) \to \mathcal{V}(\mathbf{x}^{\infty})$ . If further, all critical points  $\mathbf{x}^* \in \mathcal{D}$  with  $\mathcal{V}(\mathbf{x}^*) > 0$  are not local minima of  $\mathcal{V}$ , then

$$\lim_{k \to \infty} \mathcal{V}(\mathbf{x}^{(k)}) = 0.$$

*Proof.* We divide the proof of Theorem 4 into two parts: convergence of gradient descent to a critical point, and convergence to feasibility under a non-minimality assumption.

Subanalyticity and Łojasiewicz inequality. Since  $\mathbf{g}:\mathbb{R}^n\to\mathbb{R}^{n_c}$  is real analytic and  $\varphi:\mathbb{R}^n\to\mathbb{R}^n$  is  $C^\infty$ , their composition  $\mathbf{g}\circ\varphi$  is real analytic as well. The ReLU function  $\max(0,z_j)$  is piecewise analytic and semialgebraic. Therefore, the function  $\mathcal{V}(\mathbf{x})=\sum_{j=1}^{n_c}\max(0,g_j(\varphi(\mathbf{x})))$  is a finite sum of semialgebraic (hence subanalytic) functions composed with analytic mappings, and is itself a *subanalytic* and  $C^1$  function on the open region

$$\mathcal{D} := \{ \mathbf{x} \in \mathbb{R}^n : \mathcal{V}(\mathbf{x}) > 0 \}.$$

By a standard result in nonsmooth analysis (see [48]), every  $C^1$  subanalytic function satisfies the *Lojasiewicz gradient inequality* at all its critical points. That is, for each critical point  $\mathbf{x}^* \in \mathcal{D}$ , there exist constants C > 0,  $\theta \in [0, 1)$ , and a neighborhood  $\mathcal{U} \subset \mathcal{D}$  of  $\mathbf{x}^*$  such that:

$$\|\nabla \mathcal{V}(\mathbf{x})\| > C(\mathcal{V}(\mathbf{x}) - \mathcal{V}(\mathbf{x}^*))^{\theta}, \quad \forall x \in \mathcal{U}.$$

Convergence of gradient descent to a critical point. Let  $\mathbf{x}^{(k+1)} = \mathbf{x}^{(k)} - \eta \nabla \mathcal{V}(\mathbf{x}^{(k)})$  be the gradient descent update with constant step size  $\eta \in (0, 1/L]$ , where L is a Lipschitz constant for  $\nabla \mathcal{V}$  on compact subsets of  $\mathcal{D}$  (as shown in Theorem 1). The descent lemma implies:

$$\mathcal{V}(\mathbf{x}^{(k+1)}) \leq \mathcal{V}(\mathbf{x}^{(k)}) - \frac{\eta}{2} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\|^2.$$

Since  $\mathcal{V}(\mathbf{x}^{(k)}) \geq 0$  and is non-increasing, it converges to a finite limit  $\mathcal{V}^* \geq 0$ . Furthermore, summing the descent inequality gives:

$$\sum_{k=0}^{\infty} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\|^2 < \infty, \quad \Rightarrow \quad \lim_{k \to \infty} \|\nabla \mathcal{V}(\mathbf{x}^{(k)})\| = 0.$$

Hence, the sequence  $\{\mathbf{x}^{(k)}\}$  has at least one accumulation point  $\mathbf{x}^{\infty} \in \mathcal{D}$  with  $\nabla \mathcal{V}(\mathbf{x}^{\infty}) = 0$ , i.e., a critical point. Since  $\mathcal{V}$  is subanalytic and satisfies the Łojasiewicz inequality at all critical points, the full sequence  $\mathbf{x}^{(k)} \to \mathbf{x}^{\infty}$ , as shown by the convergence theorem for gradient descent on Łojasiewicz functions (see [49]).

Convergence to feasibility under non-minimality. Suppose now that  $\mathbf{x}^{\infty} \in \mathcal{D}$  is a critical point with  $\mathcal{V}(\mathbf{x}^{\infty}) > 0$ . Then, by the Łojasiewicz inequality:

$$\|\nabla \mathcal{V}(\mathbf{x}^{(k)})\| \ge C(\mathcal{V}(\mathbf{x}^{(k)}) - \mathcal{V}(\mathbf{x}^{\infty}))^{\theta}.$$

But this contradicts the fact that  $\|\nabla \mathcal{V}(\mathbf{x}^{(k)})\| \to 0$  unless  $\mathcal{V}(\mathbf{x}^{(k)}) \to \mathcal{V}(\mathbf{x}^{\infty})$ . Thus  $\mathcal{V}(\mathbf{x}^{(k)}) \to \mathcal{V}(\mathbf{x}^{\infty}) > 0$ . To rule this out, we assume that no such point  $\mathbf{x}^{\infty} \in \mathcal{D}$  with  $\mathcal{V}(\mathbf{x}^{\infty}) > 0$  is a local minimum of  $\mathcal{V}$ . That is, every critical point with  $\mathcal{V}(\mathbf{x}^*) > 0$  is a saddle or otherwise unstable. This

ensures that the gradient descent trajectory cannot converge to any such point  $\mathbf{x}^{\infty}$ . Hence, it must converge to a point where  $\mathcal{V}(\mathbf{x}^{\infty}) = 0$ , i.e., feasibility is achieved:

$$\lim_{k \to \infty} \mathcal{V}(\mathbf{x}^{(k)}) = 0.$$

508

Remark 4 (Relationship Between Theorems 1 and 4). Theorem 1 shows that under a mild structural 509 condition, gradient descent converges to feasibility with vanishing gradient norm. Theorem 4 provides 510 a complementary convergence result using the Łojaśiewicz gradient inequality, which is automatically 511 satisfied due to the analytic structure of the composite function  $\mathcal{V}$  representing our integer feasibility 512 projection. This yields convergence to feasibility without requiring explicit curvature conditions. 513 Hence, generalizing the convergence guarantees to non-smooth but subanalytic neural surrogates of 514 the rounding operation  $\varphi$ , such as those with ReLU activation functions. However, this comes at the 515 expense of losing explicit rates. 516

#### 517 C.5 Feasibility Convergence Despite Local Minima in the Correction Layer

518 While Theorem 4 guarantees convergence to feasibility under a general non-minimality condition, we 519 now show that this condition is satisfied for a wide class of problematic critical points, namely, strict 520 local minima of the integer correction layer  $\varphi$ .

**Theorem 5** (Strict Local Minima of  $\varphi$  Do Not Trap Gradient Descent with ReLU-L1 Penalty). Let  $\varphi: \mathbb{R}^n \to \mathbb{R}^n$  be twice continuously differentiable, and let  $g: \mathbb{R}^n \to \mathbb{R}^{n_c}$  be continuously differentiable. Define the ReLU-based penalty function:

$$\mathcal{V}(\mathbf{x}) := \sum_{j=1}^{n_c} \max(0, g_j(\varphi(\mathbf{x}))).$$

Suppose  $\mathbf{x}^* \in \mathbb{R}^n$  is a strict local minimum of  $\varphi$ , i.e.,

$$\nabla \varphi(\mathbf{x}^*) = 0, \quad \nabla^2 \varphi(\mathbf{x}^*) \succ 0,$$

and that at least one constraint is violated at  $\mathbf{x}^*$ , i.e.,  $g_i(\varphi(\mathbf{x}^*)) > 0$  for some j. Then

- 1.  $\nabla V(\mathbf{x}^*) = 0$ , so  $\mathbf{x}^*$  is a stationary point of V,
- 523 2.  $\mathbf{x}^*$  is not a local minimum of  $\mathcal{V}$ ,

522

- 3. For small perturbations  $\delta$ ,  $\nabla V(\mathbf{x}^* + \delta) \neq 0$  generically,
- 525 4. Therefore, gradient descent initialized near  $\mathbf{x}^*$  will escape.
- 526 *Proof.* Now we prove Theorem 5 in the following steps.

**Stationarity.** We define the active index set at  $x^*$  as:

$$I_{\mathbf{x}} := \{ j : g_j(\varphi(\mathbf{x}^*)) > 0 \}.$$

Since  $g_i(\varphi(\mathbf{x}^*)) > 0$ , the ReLU is smooth at those points, and we have:

$$\mathcal{V}(\mathbf{x}) = \sum_{j \in I_{\mathbf{x}}} g_j(\varphi(\mathbf{x}))$$
 in a neighborhood of  $\mathbf{x}^*$ .

Thus, V is differentiable at  $\mathbf{x}^*$ , and by the chain rule:

$$\nabla \mathcal{V}(\mathbf{x}) = \sum_{j \in I_{\mathbf{x}}} \nabla \varphi(\mathbf{x})^{\top} \nabla g_{j}(\varphi(\mathbf{x})).$$

At 
$$\mathbf{x}^*$$
,  $\nabla \varphi(\mathbf{x}^*) = 0$ , so:

$$\nabla \mathcal{V}(\mathbf{x}^*) = 0.$$

**Not a Local Minimum of** V**.** We now analyze the second-order behavior at  $x^*$ . Since:

$$\mathcal{V}(\mathbf{x}) = \sum_{j \in I_{\mathbf{x}}} g_j(\varphi(\mathbf{x})),$$

we compute the Hessian:

$$\nabla^2 \mathcal{V}(\mathbf{x}^*) = \sum_{j \in I_{\mathbf{x}}} \nabla^2 (g_j \circ \varphi)(\mathbf{x}^*).$$

Each term expands as:

$$\nabla^2 (g_i \circ \varphi)(\mathbf{x}^*) = \nabla^2 \varphi(\mathbf{x}^*)^\top \nabla g_i (\varphi(\mathbf{x}^*)) + \nabla \varphi(\mathbf{x}^*)^\top \nabla^2 g_i (\varphi(\mathbf{x}^*)) \nabla \varphi(\mathbf{x}^*).$$

Since  $\nabla \varphi(\mathbf{x}^*) = 0$ , the second term vanishes, and we get:

$$\nabla^2 \mathcal{V}(\mathbf{x}^*) = \sum_{j \in I_{\mathbf{x}}} \nabla^2 \varphi(\mathbf{x}^*)^\top \nabla g_j(\varphi(\mathbf{x}^*)).$$

Now observe that this expression is a weighted sum of the positive definite matrix  $\nabla^2 \varphi(\mathbf{x}^*)$  scaled by the (possibly signed) vectors  $\nabla g_j(\varphi(\mathbf{x}^*))$ . Unless all  $\nabla g_j(\varphi(\mathbf{x}^*))$  are positively aligned with the curvature of  $\varphi$ , this sum may introduce directions of negative or zero curvature. In particular, if the set  $\{\nabla g_j(\varphi(\mathbf{x}^*))\}_{j\in I_\mathbf{x}}$  spans directions that are not all strictly aligned with the eigenvectors of  $\nabla^2 \varphi(\mathbf{x}^*)$ , then the resulting Hessian  $\nabla^2 \mathcal{V}(\mathbf{x}^*)$  will be indefinite. A sufficient condition for  $\mathbf{x}^*$  to not be a local minimum of  $\mathcal{V}$  is that there exists  $j\in I_\mathbf{x}$  and a direction  $v\in\mathbb{R}^n$  such that:

$$v^{\top} \nabla^2 \varphi(\mathbf{x}^*) v > 0$$
 and  $v^{\top} \nabla g_i(\varphi(\mathbf{x}^*)) < 0$ .

In this case, the term  $\nabla^2 \varphi(\mathbf{x}^*)^\top \nabla g_j(\varphi(\mathbf{x}^*))$  contributes negative curvature along v. Therefore, unless all gradients  $\nabla g_j(\varphi(\mathbf{x}^*))$  are strictly positive multiples of a single direction compatible with the curvature of  $\varphi$ , the composite Hessian  $\nabla^2 \mathcal{V}(\mathbf{x}^*)$  will be indefinite, and  $\mathbf{x}^*$  will not be a local minimum of  $\mathcal{V}$ .

**Perturbation Analysis.** For a small perturbation  $\delta$ , the gradient of  $\varphi$  becomes:

$$\nabla \varphi(\mathbf{x}^* + \delta) = \nabla^2 \varphi(\mathbf{x}^*) \delta + o(\|\delta\|) \neq 0,$$

since  $\nabla^2 \varphi(\mathbf{x}^*) \succ 0$ . Also, by continuity:

$$\nabla g_j(\varphi(\mathbf{x}^* + \delta)) \to \nabla g_j(\varphi(\mathbf{x}^*)).$$

Hence,

$$\nabla \mathcal{V}(\mathbf{x}^* + \delta) = \sum_{j \in I_{\mathbf{x}}} \nabla \varphi(\mathbf{x}^* + \delta)^{\top} \nabla g_j(\varphi(\mathbf{x}^* + \delta)) \neq 0$$

for generic small  $\delta$ .

Escape from  $\mathbf{x}^*$ . Since  $\nabla \mathcal{V}(\mathbf{x}) \neq 0$  in a neighborhood around  $\mathbf{x}^*$ , gradient descent will not be trapped at  $\mathbf{x}^*$ . Any initialization near  $\mathbf{x}^*$  will result in descent away from the point.

Remark 5 (Generic Nondegeneracy of Constraint Gradients and Curvature Alignment). Two structural assumptions play a key role in the analysis of convergence to feasibility:

Nonvanishing gradients at violated constraints. The assumption in Theorem 1 that some active constraint  $g_j(\varphi(\mathbf{x}^*)) > 0$  satisfies  $\nabla g_j(\varphi(\mathbf{x}^*)) \neq 0$  is generic. If each  $g_j$  is real analytic or  $C^1$  and non-constant, then the set

$$Z_i := \{ \mathbf{x} \in \mathbb{R}^n : g_i(\mathbf{x}) > 0 \text{ and } \nabla g_i(\mathbf{x}) = 0 \}$$

has measure zero. Hence, the probability that a randomly initialized or dynamically reached point  $\varphi(\mathbf{x}^*)$  lies in such a degenerate set is zero in the measure-theoretic sense. So the assumption holds almost surely.

**Misalignment of constraint gradients.** The condition that all  $\nabla g_j(\varphi(\mathbf{x}^*))$  align with the curvature of  $\varphi$  is highly non-generic. In practice,  $\nabla g_j$  typically vary independently across j, resulting in misalignment. As a result, the composite Hessian

$$\nabla^2 \mathcal{V}(\mathbf{x}^*) = \sum_{j \in I_{\mathbf{x}^*}} \nabla^2 (g_j \circ \varphi)(\mathbf{x}^*)$$

is generically indefinite at  $\mathbf{x}^* \in \mathcal{D}$  because the presence of even a single direction  $v \in \mathbb{R}^n$  such that  $v^\top \nabla^2 \varphi(\mathbf{x}^*) v > 0$  and  $v^\top \nabla g_j(\varphi(\mathbf{x}^*)) < 0$  causes the composite Hessian to be indefinite. Therefore, under mild and generic assumptions on  $\mathbf{g}$ , any point  $\mathbf{x}^*$  that is a strict local minimum of  $\varphi$  and satisfies  $\mathcal{V}(\mathbf{x}^*) > 0$  will not be a local minimum of  $\mathcal{V}$ . This ensures that gradient descent will escape from such points.

#### C.6 Exclusion of Degenerate Convergence Scenarios

Remark 6 (Plateau Behavior and Subanalyticity). One may wonder whether the penalty function  $\mathcal{V}(\mathbf{x}) = \sum_{j=1}^{n_c} \max(0, g_j(\varphi(\mathbf{x})))$  can exhibit plateau-like behavior, i.e., regions where  $\mathcal{V}$  remains constant and positive, within the infeasible region  $\mathcal{D} := \{\mathbf{x} : \mathcal{V}(\mathbf{x}) > 0\}$ . We address two such scenarios below.

Flat critical manifolds. A flat manifold is a set  $M \subset \mathcal{D}$  where  $\nabla \mathcal{V}(\mathbf{x}) = 0$  and  $\mathcal{V}(\mathbf{x}) = c > 0$  for 549 all  $x \in M$ . These sets could trap gradient descent if they existed with positive measure. However, because  $\mathcal{V}$  is subanalytic and  $C^1$  on  $\mathcal{D}$ , it satisfies the Kurdyka–Łojasiewicz (KL) inequality near all 551 critical points [48]. This rules out the existence of non-isolated flat critical sets unless  $\mathcal V$  is locally 552 constant, which we now argue is also structurally implausible. Moreover, known convergence results 553 for KL functions [49] imply that gradient descent cannot asymptotically converge to a non-isolated 554 flat critical manifold unless it is initialized there. In typical smooth machine learning problems, such 555 events occur with probability zero under random initialization. Therefore, the subanalyticity of  $\mathcal V$ 556 implies that flat critical manifolds are unstable under gradient descent. 557

Constant regions. Suppose, for contradiction, that  $\mathcal{V}(\mathbf{x}) = c > 0$  on an open subset  $U \subset \mathcal{D}$ . Then each active term  $j \in I_{\mathbf{x}} := \{j : g_j(\varphi(\mathbf{x})) > 0\}$  must be constant over U, implying that the compositions  $g_j \circ \varphi$  are locally constant. This in turn forces their gradients to vanish:  $\nabla (g_j \circ \varphi)(\mathbf{x}) = 0$  for all  $x \in U$ . Unless  $g_j \circ \varphi$  is identically constant—a non-generic scenario—this condition fails on open sets.

Implication. Together, subanalytic regularity and mild structural assumptions that  $g_j \circ \varphi$  are not constant functions ensure that  $\mathcal{V}$  cannot be locally constant on any open subset of  $\mathcal{D}$ . Therefore, genuine plateaus or flat manifolds that could trap gradient descent do not arise in typical settings.

Remark 7 (Critical Points and Optimization Challenges). The penalty function  $\mathcal{V}(\mathbf{x}) = \sum_{j=1}^{n_c} \max(0, g_j(\varphi(\mathbf{x})))$  is piecewise smooth and subanalytic on the infeasible region  $\mathcal{D} := \{\mathbf{x}: \mathcal{V}(\mathbf{x}) > 0\}$ . A natural question is whether gradient descent could become trapped at infeasible critical points. Two classes of critical points could, in principle, obstruct convergence.

**Non-degenerate local minima.** Points  $\mathbf{x}^* \in \mathcal{D}$  where  $\nabla \mathcal{V}(\mathbf{x}^*) = 0$ ,  $\nabla^2 \mathcal{V}(\mathbf{x}^*) \succ 0$ , and  $\mathcal{V}(\mathbf{x}) > \mathcal{V}(\mathbf{x}^*)$  locally. These may arise if the active constraint set  $I_{\mathbf{x}^*} := \{j : g_j(\varphi(\mathbf{x}^*)) > 0\}$  is fixed and the composite Hessian

$$\nabla^2 \mathcal{V}(\mathbf{x}^*) = \sum_{j \in I_{\mathbf{x}^*}} \nabla^2 (g_j \circ \varphi)(\mathbf{x}^*)$$

is positive definite. However, such configurations require fine alignment between  $\nabla g_j$  and the curvature of  $\varphi$ , which is highly non-generic.

Flat saddles. Isolated critical points where  $\nabla \mathcal{V}(\mathbf{x}^*) = 0$  and the Hessian is degenerate (e.g., zero eigenvalues). These may occur under degeneracy or saturation in  $\varphi$ , or when multiple  $\nabla g_j(\varphi(\mathbf{x}))$  vanish. While subanalyticity rules out flat critical *manifolds*, it does not preclude such isolated saddles.

#### C.6.1 Taxonomy of Feasibility Convergence

576

579

580

Feasibility convergence is ensured by one of two assumptions:

- Structural: If every  $\mathbf{x}^* \in \mathcal{D}$  with  $\mathcal{V}(\mathbf{x}^*) > 0$  has some active constraint  $g_j(\varphi(\mathbf{x}^*)) > 0$  with  $\nabla g_j(\varphi(\mathbf{x}^*)) \neq 0$ , then  $\nabla \mathcal{V}(\mathbf{x}^*) \neq 0$ , so infeasible stationary points are excluded. This condition appears in Theorem 1 and rules out non-degenerate local minima.
- Dynamical: Alternatively, assume that no infeasible stationary point x\* ∈ D attracts nearby trajectories under gradient descent:

$$\mathbf{x}^{(k+1)} = \mathbf{x}^{(k)} - \eta \nabla \mathcal{V}(\mathbf{x}^{(k)}).$$

That is, for every neighborhood  $B_{\rho}(\mathbf{x}^*) := {\mathbf{x} : ||\mathbf{x} - \mathbf{x}^*|| < \rho}$ , some  $\mathbf{x} \in B_{\rho}(\mathbf{x}^*) \cap \mathcal{D}$  generates a trajectory that does not converge to  $\mathbf{x}^*$ . This allows such critical points to exist but ensures they do not trap iterates, especially relevant for flat saddles or degenerate cases not excluded structurally.

**Implication.** Whether through gradient non-vanishing or non-attraction, infeasible critical points are generically avoided. Combined with the subanalytic geometry of  $\mathcal{V}$ , these conditions help explain why gradient descent almost always escapes infeasible regions in practice. Moreover, stochastic methods and perturbation-based algorithms [50] have been shown to escape strict and flat saddles in polynomial time under mild conditions.

Proposition 1 (Characterization of Critical Point Behavior). Let  $\mathbf{x}^* \in \mathcal{D} := \{\mathbf{x} \in \mathbb{R}^n : \mathcal{V}(\mathbf{x}) > 0\}$  be a stationary point of the ReLU-penalized objective

$$\mathcal{V}(\mathbf{x}) = \sum_{j=1}^{n_c} \max(0, g_j(\varphi(\mathbf{x}))).$$

Then, the behavior of gradient descent near  $x^*$  depends on the type of critical point as follows:

Critical Point Type	Addressed in	GD Converges?	Feasibility
Strict local minimum of $\varphi$	Thm 5	No	Yes
Strict saddle of $\mathcal{V}$	Thm 4	No (almost surely)	Yes
Non-isolated saddle of $\mathcal V$	Thm 4	No (generically)	Yes
Flat critical manifold, $V(\mathbf{x}) > 0$	Rem. 6	No (subanalytic)	Yes
Locally constant region of $\mathcal{V}$	Rem. 6	No (subanalytic)	Yes
Non-degenerate saddle of $\mathcal V$	Thm 4	No (stable under perturbation)	Yes
Non-degenerate local minimum of $\mathcal V$	Rem. 7	Yes (if present but very unlikely)	No
Flat saddle of $\mathcal V$	Rem. 7	Unclear	Open
Degenerate saddle of $\mathcal V$	Rem. 7	Unclear	Open

#### 592 In summary:

581

582

583

584

585

588

591

593

594

595

597

598

599

600

602

603

604

605

607

608 609

610

- Feasibility convergence justification. Infeasible critical points are either excluded structurally (via gradient non-vanishing; see Theorem 1) or are assumed to be non-attracting (see Remark 7). These complementary perspectives explain why convergence to feasibility occurs in practice.
- Strict local minima of φ are ruled out as attractors by Theorem 5, since they are not minima of V.
- Strict saddles, non-isolated saddles, flat manifolds, and locally constant regions are
  generically avoided due to the subanalytic structure of V, which guarantees the Łojasiewicz
  (KL) property and precludes convergence to non-isolated critical sets, see Theorem 4, and
  Remark 6.
- Non-degenerate saddles are generically escaped by gradient descent due to instability in directions of negative curvature.
- Non-degenerate local minima of V with V(x\*) > 0 may exist but are structurally rare and require unlikely gradient-curvature alignment, see Remark 7.
- **Degenerate or flat saddles** are not ruled out by subanalyticity alone. While rare in practice, they remain an open challenge. Their avoidance may require additional randomness or second-order mechanisms, see Remark 7.

# D MINLP Problem Setup and Parameter Sampling

#### D.1 Integer Quadratic Problems

The integer quadratic problems (IQPs) used in our experiments are formulated as follows:

$$\min_{\mathbf{x} \in \mathbb{Z}^n} \ \frac{1}{2} \mathbf{x}^\intercal \mathbf{Q} \mathbf{x} + \mathbf{p}^\intercal \mathbf{x} \quad \text{ subject to } \mathbf{A} \mathbf{x} \leq \mathbf{b}$$

where the coefficients  $\mathbf{Q} \in \mathbb{R}^{n \times n}$ ,  $\mathbf{p} \in \mathbb{R}^n$ , and  $\mathbf{A} \in \mathbb{R}^{m \times n}$  were fixed, while  $\mathbf{b} \in \mathbb{R}^m$  were treated as treated as a parametric input, varying between instances to represent different optimization scenarios.

To ensure convexity,  $\mathbf{Q} \in \mathbb{R}^{n \times n}$  is a diagonal matrix with entries sampled uniformly from [0,0.01]. The linear coefficient vector  $\mathbf{p} \in \mathbb{R}^n$  has entries drawn from a uniform distribution over [0,0.1], while the constraint matrix  $\mathbf{A} \in \mathbb{R}^{m \times n}$  is generated from a normal distribution with a mean of 0 and a standard deviation of 0.1. The parameter  $\mathbf{b} \in \mathbb{R}^m$ , representing the right-hand side of the inequality constraints, is sampled uniformly from [-1,1]. These variations in  $\mathbf{b}$  across instances ensure the parametric nature of the problem.

Compared to the original setup in Donti et al. [17], which focused on continuous optimization, we introduced integer constraints on all decision variables. Additionally, equality constraints were removed to ensure that generated instances remain feasible, as such constraints could lead to infeasibilities in the discrete space. These modifications preserve the fundamental structure of the original problems while ensuring compatibility with our proposed framework.

#### 626 D.2 Integer Non-convex Problems

The integer non-convex problem (INPs) used in the experiments is derived by modifying the IQPs from Appendix D.1 as follows:

$$\min_{\mathbf{x} \in \mathbb{Z}^n} \ \frac{1}{2} \mathbf{x}^\intercal \mathbf{Q} \mathbf{x} + \mathbf{p}^\intercal \sin{(\mathbf{x})} \quad \text{ subject to } \mathbf{A} \mathbf{x} \leq \mathbf{b}$$

where the sine function is applied element-wise to the decision variables  $\mathbf{x}$ . This introduces non-convexity into the problem, making it more challenging compared to the convex case. For the integer non-convex problems, the coefficients  $\mathbf{Q}$ ,  $\mathbf{p}$ ,  $\mathbf{A}$ , and  $\mathbf{b}$  are generated in the same way as in the quadratic formulation. However, an additional parameter  $\mathbf{d} \in \mathbb{R}^m$  is introduced, with each element independently sampled from a uniform distribution over [-0.5, 0.5]. The parameter  $\mathbf{d}$  modifies the constraint matrix  $\mathbf{A}$  by adding  $\mathbf{d}$  to its first column and subtracting  $\mathbf{d}$  from its second column. Alongside  $\mathbf{d}$ , the right-hand side vector  $\mathbf{b}$  remains a dynamic parameter in the problem. The problem scale and experimental setup remain consistent with IQPs.

### 635 D.3 Mixed-integer Ronsenbrock Problems

The mixed-integer Rosenbrock problem (MIRBs) used in this study is defined as:

$$\begin{split} & \min_{\mathbf{x} \in \mathbb{R}^n, \mathbf{y} \in \mathbb{Z}^n} \|\mathbf{a} - \mathbf{x}\|_2^2 + 50 \|\mathbf{y} - \mathbf{x}^2\|_2^2 \\ & \text{subject to } \|\mathbf{x}\|_2^2 \le nb, \ \mathbf{1}^\intercal \mathbf{y} \ge \frac{nb}{2}, \ \mathbf{p}^\intercal \mathbf{x} \le 0, \ \mathbf{Q}^\intercal \mathbf{y} \le 0, \end{split}$$

where  $\mathbf{x} \in \mathbb{R}^n$  are continuous decision variables and  $\mathbf{y} \in \mathbb{Z}^n$  are integer decision variables. The vectors  $\mathbf{p} \in \mathbb{R}^n$  and  $\mathbf{Q} \in \mathbb{R}^n$  are fixed for each instance, while the parameters b and  $\mathbf{a}$  vary. In detail, the vectors  $\mathbf{p} \in \mathbb{R}^n$  and  $\mathbf{Q} \in \mathbb{R}^n$  are generated from a standard normal distribution. The parameter b is uniformly distributed over [1, 8] for each instance, and the parameter  $\mathbf{a} \in \mathbb{R}^n$  represents a vector where elements drawn independently from a uniform distribution over [0.5, 4.5]. The parameters b and  $\mathbf{a}$  influence the shape of the feasible region and the landscape of the objective function, serving as input features to the neural network.

# **E** Computational Setup

#### 645 E.1 Computational Environment.

All experiments were conducted on a workstation equipped with two Intel Silver 4216 Cascade Lake CPUs (2.1GHz), 64GB RAM, and four NVIDIA V100 GPUs. Our models were implemented in Python 3.10.13 using PyTorch 2.5.0+cu122 [51] for deep learning models, and NeuroMANCER 1.5.2 [52] for modeling parametric constrained optimization problems.

To benchmark against traditional optimization solvers, we used Gurobi 11.0.1 [53] for convex problems such as IQPs and MILPs and SCIP 9.0.0 [54] was employed, coupled with Ipopt 3.14.14 [55] for those more general mixed-integer non-convex problems such as INP and MIRB.

#### **E.2** Neural Network Architecture and Training.

The solution mapping  $\pi_{\Theta_1}$  used across all learning-based methods—RC, LT, and ablation studies—consists of five fully connected layers with ReLU activations. The rounding correction network  $\varphi_{\Theta_2}$  for RC and LT is composed of four fully connected layers, also with ReLU activations, and incorporates Batch Normalization and Dropout with a rate of 0.2 to prevent overfitting. For feasibility projection, we set a maximum iteration limit of 1000 for computational efficiency.

To accommodate varying problem complexities, hidden layer widths were scaled proportionally to the problem size:

- For the IQPs and INPs, the hidden layer width used in the learning-based methods was scaled accordingly, increasing from 64, 128 up to 2048 for the corresponding problem sizes. Smaller problems, such as  $20\times20$ , used smaller hidden layers 64, while larger problems, such as  $1000\times1000$ , used hidden layers with widths up to 2048 to accommodate the complexity.
- For the MIRBs, the hidden layer width was scaled based on the number of variables: a width of 4 was used for problems with 2 variables, 16 for problems with 20 variables, and up to 1024 for problems with 10,000 variables.

All networks were trained using the AdamW optimizer with learning rate  $10^{-3}$ , batch size 64 and 200 epochs, with early stopping based on validation performance. The constraint penalty weight  $\lambda$  was set to 100 for all benchmark problems. For the feasibility projection step, we used a fixed step size of  $\eta = 0.01$  and a maximum iteration limit of 1000 to ensure both convergence and computational efficiency.

# F Additional Experimental Analyses

# F.1 Constraints Violations

This section examines constraint violations across three benchmark problems, focusing on both their frequency and magnitude. To aid understanding, the results are presented using heatmaps, where each heatmap (Figure 7, Figure 8, and Figure 9) displays rows as 100 test instances and columns as individual constraints, reflecting the solutions before the application of the projection step.

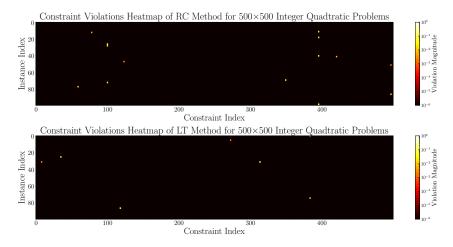


Figure 7: Illustration of Constraint Violation Heatmap of RC method (Top) and LT method (bottom) for 500×500 mixed-integer QP on 100 test instances: Each row represents an instance in the test set, while each column corresponds to a specific constraint. Color intensity indicates the magnitude of constraint violation, with lighter shades representing larger violations.

The heatmaps for the IQPs (Figure 7) and the INPs (Figure 8) reveal a sparse distribution of constraint violations, primarily concentrated in a few constraints across instances. This indicates that the

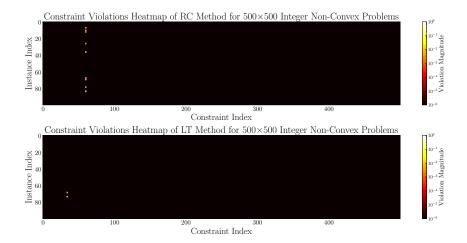


Figure 8: Illustration of Constraint Violation Heatmap of RC method (Top) and LT method (bottom) for 500×500 INPs on 100 test instances: Each row represents an instance in the test set, while each column corresponds to a specific constraint. Color intensity indicates the magnitude of constraint violation, with lighter shades representing larger violations.

majority of constraints are consistently satisfied, with violations being limited to isolated instances. Overall, the magnitude and frequency of these violations are nearly negligible. Thus, our feasibility projection effectively corrects them. In contrast, an unexpected observation is that when these near-feasible solutions are provided as warm-starting points to Gurobi or SCIP, the solvers consistently fail to recover a feasible solution, despite the minimal constraint violations.

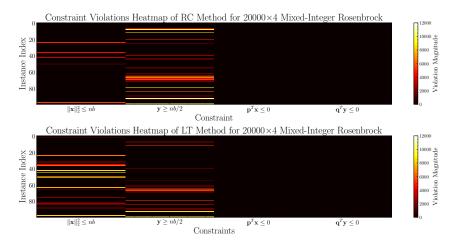


Figure 9: Illustration of Constraint Violation Heatmap of RC method (Top) and LT method (bottom) for 20000×4 MIRBs on 100 test instances: Each row represents an instance in the test set, while each column corresponds to a specific constraint. Color intensity indicates the magnitude of constraint violation, with lighter shades representing larger violations.

Figure 9 reveals a significantly denser distribution of constraint violations in the high-dimensional MIRBs, highlighting the increased complexity of this large-scale MINLP. Given the scale and difficulty of this problem, even state-of-the-art solvers fail to produce feasible solutions, and both RC and LT exhibit a high proportion of constraint violations, with magnitudes reaching the order of  $10^3$ . Remarkably, despite these substantial violations, Table 4 shows that the feasibility projection in RC-P and LT-P successfully restores feasibility across all 100 test instances, albeit at the cost of increased objective values.

#### F.2 Training Time

This section presents the training times for the RC and LT methods across various problem sizes.
All training runs were conducted using datasets of 9,000 instances for each problem, with 1,000 instances reserved for validation per epoch. While the training process was set for 200 epochs, an early stopping strategy was applied, allowing the training to terminate earlier when performance plateaued. Note that RC-P and LT-P are not included in the training time comparison, as feasibility projection is applied only as a post-processing step and does not impact the training duration.

Table 5: Training Times (in seconds) for RC and LT methods across different problem sizes for the IQPs. Each method was set to train 9,000 instances for each problem for 200 epochs, with 1,000 instances reserved for validation per epoch and early stopping applied.

Method	20×20	50×50	100×100	200×200	500×500	1000×1000
RC	153.98	237.11	141.15	149.43	606.23	727.32
LT	154.33	158.61	128.86	139.17	458.62	462.41

Table 6: Training Times (in seconds) for RC and LT methods across different problem sizes for the INPs. Each method was set to train 9,000 instances for each problem for 200 epochs, with 1,000 instances reserved for validation per epoch and early stopping applied.

Method	20×20	50×50	100×100	200×200	500×500	1000×1000
RC	173.02	138.53	136.01	104.05	116.01	156.85
LT	104.35	88.41	111.38	89.24	230.52	195.67

Table 7: Training Times (in seconds) for RC and LT methods across different problem sizes for the MIRBs. Each method was set to train 9,000 instances for each problem for 200 epochs, with 1,000 instances reserved for validation per epoch and early stopping applied.

Method	2×4	20×4	200×4	2000×4	20000×4
RC	230.68	112.35	75.49	106.76	5227.05
LT	126.60	125.11	86.43	84.61	6508.41

Table 5, Table 6, and Table 7 summarize the training times (in seconds) required by each method for problems of different scales. These results highlight the computational efficiency of our methods during training, with training times for most problem instances remaining within a few hundred seconds. Even for large-scale problems, such as the 20000×4 MIRBs, RC and LT required only a few hours of training—much shorter than the time exact solvers take to find just a single feasible solution for an instance.

# **G** Additional Experiments

#### G.1 Ablation Study

To evaluate the contribution of the correction layers  $\varphi_{\Theta_2}$ , we perform an ablation study using two baseline methods:

- Rounding after Learning (RL): This baseline trains only the first neural network  $\pi_{\Theta_1}$ , which predicts relaxed solutions. Rounding to the nearest integer is applied post-training, meaning that the rounding step does not participate in the training process. This isolates the effect of excluding the corrective adjustments provided by  $\varphi_{\Theta_2}$ . This baseline highlights the limitations of naively rounding relaxed predictions. Such rounding often leads to significant deviations in the objectives and severe violations in the constraints, emphasizing the importance of end-to-end learning where updates are guided by the ultimate loss function.
- Rounding with STE (RS): In this baseline, continuous values predicted by  $\pi_{\Theta_1}$  are rounded during training using the STE, as shown in Algorithm 3. This approach allows gradients to

727

728

730

731

732

733

734

735

736

737

738

flow through the rounding operator, facilitating optimization of the loss function even with integer constraints. This allows gradients to pass through the rounding operator, enabling optimization of the loss function in the presence of integer constraints. However, the rounding mechanism relies solely on fixed nearest-integer corrections, which are determined independently of the problem parameters or the relaxed predictions. Consequently, it lacks the refinement provided by learnable correction layers, limiting its ability to adjust the rounding to improve objective values and feasibility.

### Algorithm 3 Rounding with STE: Forward Pass.

- 1: Training instance  $\xi^i$  and neural networks  $\pi_{\Theta_1}(\cdot)$
- 2: Predict a continuously relaxed solution  $\bar{\mathbf{x}}^i \leftarrow \pi_{\Theta_1}(\boldsymbol{\xi}^i)$
- 3: Round integer variables down:  $\hat{\mathbf{x}}_z^i \leftarrow \lfloor \bar{\mathbf{x}}_z^i \rfloor$ 4: Compute fractions  $\mathbf{v}^i \leftarrow \bar{\mathbf{x}}_z^i \hat{\mathbf{x}}_z^i$
- 5: Compute rounding directions  $\mathbf{b}^i \leftarrow \mathbb{I}(\mathbf{v}^i > 0.5)$
- 6: Update integer variables:  $\hat{\mathbf{x}}_z^i \leftarrow \hat{\mathbf{x}}_z^i + \mathbf{b}^i$
- 7: Output:  $\hat{\mathbf{x}}^i$

**Results and Insights.** The results of the ablation experiments, summarized in Table 8, Table 9 and Table 10, demonstrate the importance of the correction layers  $\varphi_{\Theta_2}$  in improving both solution quality and feasibility. The experimental setup and model parameters used are consistent with those in the main text, ensuring the results are directly comparable. RL shows a significant drop in feasibility rates, highlighting the importance of incorporating differentiable rounding during training to guide outputs. Similarly, while RS benefits from differentiability via STE, the lack of learnable layers for rounding limits its performance compared to RC and LT.

Table 8: Ablation Study for IQPs. See the caption of Table 2 for details.

Method	Metric	20×20	50×50	100×100	200×200	500×500	1000×1000
RL	Obj Mean Obj Median Feasible Time (Sec)	-4.726 $-4.716$ $64%$ $0.0004$	-14.52 $-14.52$ $42%$ $0.0004$	-17.22 $-17.27$ $23%$ $0.0005$	-37.14 $-37.15$ $10%$ $0.0005$	-89.81 $-89.81$ $0%$ $0.0005$	-176.6 $-176.6$ $0%$ $0.0011$
RS	Obj Mean Obj Median Feasible Time (Sec)	$     \begin{array}{r}       -3.929 \\       -3.963 \\       100\% \\       0.0010     \end{array} $	-11.93 $-11.96$ $100%$ $0.0011$	-10.58 $-10.58$ $100%$ $0.0013$	-24.72 $-24.72$ $100%$ $0.0012$	-54.93 $-54.93$ $100%$ $0.0016$	-110.7 $-110.6$ $100%$ $0.0031$

Table 9: Ablation Study for INPs. See the caption of Table 3 for details.

Method	Metric	20×20	50×50	100×100	200×200	500×500	1000×1000
RL	Obj Mean Obj Median Feasible Time (Sec)	$ \begin{vmatrix} -0.138 \\ -0.148 \\ 87\% \\ 0.0005 \end{vmatrix}$	-0.629 $-0.655$ $51%$ $0.0005$	-1.581 $-1.554$ $15%$ $0.0006$	-4.196 $-4.196$ $0%$ $0.0006$	-11.531 $-11.531$ $0%$ $0.0006$	-23.64 $-23.64$ $0%$ $0.0013$
RS	Obj Mean Obj Median Feasible Time (Sec)	0.292 0.284 100% 0.0012	$\begin{array}{c} 1.734 \\ 1.736 \\ 100\% \\ 0.0011 \end{array}$	2.849 $2.841$ $100%$ $0.0012$	$4.921 \\ 4.907 \\ 100\% \\ 0.0013$	$9.511 \\ 9.511 \\ 100\% \\ 0.0018$	$25.36 \\ 25.36 \\ 100\% \\ 0.0031$

### **G.2** Experiments with Varying Penalty Weights

To complement the findings in the main text, we extend our analysis to the 1000×1000 IQPs and the 2000×4 MIRBs. Figure 10 shows that these problems exhibit similar trends: higher penalty weights improve feasibility at the cost of increased objective values, while feasibility projection effectively corrects solutions obtained with smaller penalty weights, preserving their lower objective values.

Additionally, we evaluate smaller-scale instances against exact solvers where exact solvers (EX) can find feasible solutions within the 1000-second time limit for all test instances. Figure 11 presents

Table 10: Ablation Study for MIRBs. See the caption of Table 4 for details.

Method	Metric	2×4	20×4	200×4	2000×4	20000×4
RL	Obj Mean Obj Median Feasible Time (Sec)	58.34 58.00 14% 0.0006	63.70 61.95 64% 0.0005	605.9 609.0 56% 0.0005	$6222 \\ 5950 \\ 72\% \\ 0.0008$	68364 69087 69% 0.0014
RS	Obj Mean Obj Median Feasible Time (Sec)	25.095 25.353 100% 0.0010	69.36 68.58 97% 0.0010	684.7 663.1 100% 0.0012	6852 6509 99% 0.0019	72910 68904 61% 0.0103

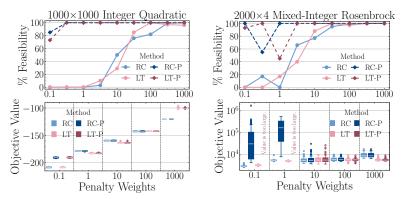


Figure 10: Illustration of the Proportion of feasible solutions (Top) and objective values (Bottom) for smaller-scale problems. For these instances, EX finds feasible solutions within 1000 seconds (leftmost values on the bottom), serving as a benchmark. Our approach, with properly tuned penalty weights, achieves comparable or even better objective values.

results for these instances, illustrating the proportion of feasible solutions and objective values across different penalty weights. These results further confirm that the appropriate choice of penalty weight, when combined with feasibility projection, can yield high-quality, feasible solutions. Thus, our method achieves comparable or even superior objective values to EX while solving instances orders of magnitude faster.

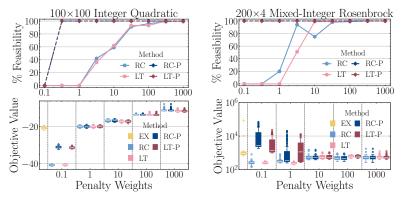


Figure 11: Illustration of the Proportion of feasible solutions (Top) and objective values (Bottom) for smaller problems. For these instances, EX can find feasible solutions within 1000 seconds (leftmost values on the bottom), serving as a benchmark. Our approach, with properly tuned penalty weights, achieves comparable or even better objective values.

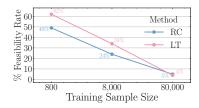
# 746 G.3 Experiments with Varying Training Sample Size

743

744 745

To evaluate the effect of training sample size, we trained the model on datasets containing 800, 8,000, and 80,000 instances. Training epochs were adjusted to 2,000, 200, and 20 (with early stopping

enabled) to ensure a comparable number of optimization iterations across experiments. All other hyperparameters were kept consistent to isolate the effect of sample size.



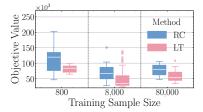


Figure 12: Illustration of the objective value (Left) and proportion of infeasible solutions (Right) of 20000×4 MIRBs on the test set. As the training sample size increases, the fraction of infeasible solutions decreases while the objective value generally deteriorates, as expected.

The result demonstrates that increasing the sample size yields significant improvements in both objective values and feasibility. For instance, training with 80,000 samples reduced the infeasibility rate to 5% on the test set, compared to much higher rates with smaller datasets. This emphasizes the critical role of sufficient sample size and demonstrates the scalability advantage of our self-supervised framework.

# G.4 Experiments on Binary Linear Programs

**Dataset.** The 'Obj Series 1' dataset from the MIP Workshop 2023 Computational Competition [56] is conducted To evaluate the performance of our methods on MILPs. This dataset comprises 50 related MILP instances derived from a shared mathematical formulation. The instances differ in 120 of the 360 objective function coefficients, while all other components, including the constraints, remain consistent. Each instance includes 360 binary variables and 55 constraints, offering a structured benchmark for optimization methods.

**Model Configuration.** The neural network architecture and hyperparameters were consistent with those used in the main experiments. Specifically for the MILP problem in this study, the input dimension of the neural network was set to 120, corresponding to the number of varying objective function coefficients, and the output dimension was set to 360, representing the decision variables. The hidden layer consisted of 256 neurons.

Table 11: Comparison of Optimization Methods on the MILP. See the caption of Table 2 for details.

Method	Obj Mean	Obj Median	Feasible	Time (Sec)
RC	9745.90	9763.00	100%	0.04
LT	14149.00	14149.00	100%	0.04
EX	8756.80	8747.00	100%	28.91
N1	11901.10	11933.00	100%	0.01

**Results.** Table 11 summarizes the performance of various optimization methods on the MILP benchmark: Both learning-based methods (RC and LT) demonstrate the ability to generate high-quality feasible solutions efficiently, with RC even surpassing the heuristic-based method N1 in terms of objective value. However, N1 is the fastest method overall, showcasing the robustness and efficiency of the heuristic in the MILP solver. EX achieved the best objective values but required significantly more computation time. Notably, the training time for the learning-based models is approximately 120 seconds, making them well-suited for applications requiring repeated problem-solving.