

# SMALL TRANSFORMERS, BIG RESULTS: EFFICIENT DIFFUSION WITH PARAMETER SHARING

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## ABSTRACT

The interplay between model depth, computational complexity, and parameter count remains an intricate aspect of neural network design. We propose a novel block sharing mechanism for denoising diffusion generative models, enabling us to maintain or even improve model quality while reducing parameter count. Our approach leverages the architectural homogeneity of Vision Transformers and demonstrates enhanced performance with less computational overhead on various datasets. We provide our code and pre-trained models to facilitate further research.

## 1 INTRODUCTION

Scaling up neural networks is a standard approach to improve performance across various tasks (Alabdulmohsin et al., 2023). However, this scalability often comes at the cost of increased computational resources, limiting the deployment on resource-constrained devices. Furthermore, the communication overhead in distributed training environments can significantly offset the benefits of scaling (Rajbhandari et al., 2020).

Denoising diffusion probabilistic models (DDPMs) (Ho et al., 2020) and score-based generative models (Song et al., 2020) have become prominent for generating high-fidelity images, detailed further in Appendix A. Leveraging these concepts, we enhance Vision Transformers with block sharing, an approach that exploits the repetitive nature of transformer blocks to simulate increased depth without a corresponding rise in parameter count. This technique strikes a balance between model size, computational efficiency, and performance. In line with this, parameter-efficient strategies like ALBERT (Lan et al., 2020), (Pires et al., 2023; Lin et al., 2022), have similarly aimed to boost performance without substantially increasing model dimensions or computational demands.

## 2 METHODS

### 2.1 MODEL ARCHITECTURE

Our models are based on Vision Transformers (Dosovitskiy et al., 2020; Vaswani et al., 2017), with a specific focus on image generation, utilizing the k-diffusion repository (Crowson et al., 2023). They utilize a patch-based approach to deconstruct images into sequences processed by transformer blocks, each consisting of a multi-head self-attention mechanism and a position-wise feed-forward network, and finally an unpatching operation to produce the image.

The model also supports conditional generation through an external mapping network, which produces vectors to describe several conditioning factors including class, diffusion timestep, as well as data augmentations. The models are conditioned using AdaRMSNorm (Zhang & Sennrich, 2019).

### 2.2 PARAMETER SHARING SCHEME

The parameter sharing scheme involves the cyclic repetition of a subset of transformer blocks. The initial conditioning is extended with information of how many times we have already seen the current block. We experiment with both interleaved (e.g., 1212...) and non-interleaved (e.g., 111...222...) configurations. This approach permits additional computational expenditure during training without

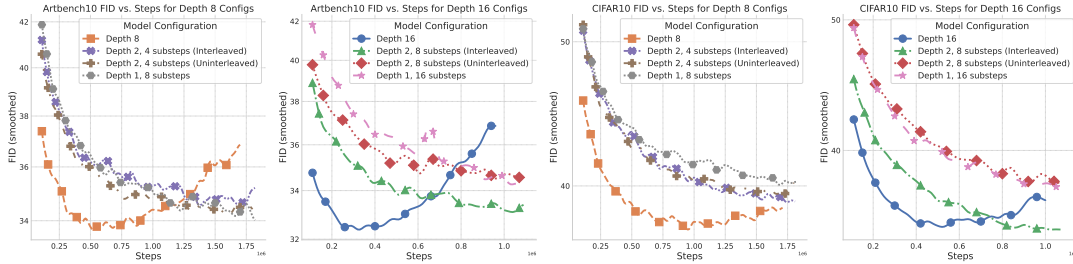


Figure 1: FID scores over training steps for different model configurations on the Artbench10 and CIFAR datasets. From left to right: Artbench10 - Depth 8, Artbench10 - Depth 16, CIFAR - Depth 8, CIFAR - Depth 16.

a corresponding increase in parameters, which we empirically find beneficial for generation fidelity. See Appendix B for pseudocode explaining interleaved vs non-interleaved models.

### 3 EXPERIMENTS AND RESULTS

#### 3.1 TRAINING CONFIGURATION

Our models utilize a diffusion process following the framework established by (Karras et al., 2022), with simulated depth and two block evaluation strategies. Optimization is performed via AdamW with a constant learning rate and an exponential moving average for weights to ensure training stability. Detailed training parameters are available in Appendix C and within our code release.<sup>1</sup>

#### 3.2 QUANTITATIVE RESULTS

We present our results in Figure 1 and Table 1. We use Frechet Inception Distance (FID)(Heusel et al., 2017) and Kernel Inception Distance (KID) (Betzalel et al., 2022) to assess the quality of our generated images. Baseline models demonstrate the strongest overall performance, and within block sharing configurations, interleaved consistently outperforms non-interleaved. This suggests that interleaved blocks might learn to perform mutually beneficial transformations. Notably, in simulating a depth of 16, our interleaved model surpasses the baseline model on the CIFAR10 dataset. The greater intra-class variance inherent in Artbench10, as opposed to CIFAR10, contributes to the observed diversity in image quality between models.

Table 1: Best Checkpoint Results by Configuration for CIFAR-10 and Artbench-10. Steps are multiplied by  $1e-6$  and KID by  $1e4$ . Results presented as Steps/FID/KID. For FID and KID, lower is better.

| Dataset    | D16              | D1S16            | D1S8             | D2S4UI           | D2S4I            | D2S8UI           | D2S8I            | D8               |
|------------|------------------|------------------|------------------|------------------|------------------|------------------|------------------|------------------|
| CIFAR10    | 0.52/34.52/54.39 | 1.09/37.03/75.98 | 1.70/39.32/82.09 | 1.67/38.79/82.78 | 1.68/38.22/79.93 | 0.94/37.21/71.14 | 1.06/34.50/52.91 | 0.96/36.51/67.98 |
| Artbench10 | 0.33/31.99/33.72 | 1.02/33.52/41.59 | 1.58/33.75/43.06 | 1.63/33.86/47.26 | 1.74/34.06/42.69 | 1.07/34.07/46.83 | 1.05/32.53/37.66 | 0.58/33.16/38.70 |

### 4 DISCUSSION AND CONCLUSIONS

Block sharing models exhibit higher training throughput but require more training steps to reach quality parity with baselines. It is worth noting that the hyperparameters tested are optimized for the baselines, further tuning could improve training speed for block-sharing.

Despite these computational demands, block sharing proves to be an efficient strategy in terms of memory and parameter usage, closely matching models 8 times larger parameter-wise.

Much future work remains in exploring block sharing models’ training dynamics, especially in complex scenarios. This exploration is crucial to maximize block sharing’s potential for large-scale, efficient model architectures, offering promising avenues in resource-efficient machine learning.

<sup>1</sup>[https://github.com/spaghettisystems/tiny\\_diffusion](https://github.com/spaghettisystems/tiny_diffusion)

## URM STATEMENT

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## A BACKGROUND ON DDPM AND SCORE SDE/ODEs

**Denoising Diffusion Probabilistic Models (DDPMs):** DDPMs are generative models that transform a noise distribution into complex data representations following a Markov chain. This process can be mathematically expressed as  $x_{t+1} = \sqrt{1 - \beta_{t+1}}x_t + \sqrt{\beta_{t+1}}\epsilon_{t+1}$ , where  $\beta_{t+1}$  is the noise level at step  $t + 1$ , and  $\epsilon_{t+1}$  is Gaussian noise.

**Score-Based Stochastic Differential Equations (SDEs):** These models generalize DDPMs using SDEs, which describe the continuous-time evolution of a data sample  $x_t$  as  $dx_t = f(x_t, t)dt + g(t)dB_t$ . Here,  $f(x_t, t)$  is the deterministic component,  $g(t)dB_t$  represents stochastic diffusion, and  $B_t$  is Brownian motion.

**Neural Network Implementation:** Neural networks are trained to estimate the reverse of the diffusion process in these models. They approximate the score function  $\nabla_x \log p_t(x)$ , guiding the sample from noise to data distribution.

## B INTERLEAVED VS NOT INTERLEAVED CODE

We present below Python pseudo-code showing how interleaved and non-interleaved executions are performed. They become identical when the value of 'substeps' is one.

```

1 if interleaved:
2     for i in range(substeps):
3         for block in self.blocks:
4             x = block(x, pos, attn_mask, cond*(i+1))
5 else:
6     for block in self.blocks:
7         for i in range(substeps):
8             x = block(x, pos, attn_mask, cond*(i+1))

```

Listing 1: Algorithm for Interleaved and Non-Interleaved Execution

## C TRAINING CONFIGURATION DETAILS

| Parameter                 | Value                |
|---------------------------|----------------------|
| Model Type                | Image Transformer v1 |
| Input Channels            | 3                    |
| Input Size                | $32 \times 32$       |
| Patch Size                | $4 \times 4$         |
| Width                     | 1024                 |
| Depth                     | 2                    |
| Loss Configuration        | Karras               |
| Loss Weighting            | Soft-min-SNR         |
| Noise Schedule Length     | 50                   |
| Dropout Rate              | 0.05                 |
| Augmentation Probability  | 0.12                 |
| $\sigma_{data}$           | 0.5                  |
| $\sigma_{min}$            | $1 \times 10^{-2}$   |
| $\sigma_{max}$            | 80                   |
| Sigma Sample Density Type | Cosine-interpolated  |
| Dataset Type              | CIFAR-10             |
| Dataset Location          | Data directory       |
| Number of Classes         | 10                   |
| Conditional Dropout Rate  | 0.1                  |
| Optimizer Type            | AdamW                |
| Learning Rate (LR)        | $5 \times 10^{-4}$   |
| LR Betas                  | [0.9, 0.95]          |
| LR Epsilon                | $1 \times 10^{-8}$   |
| Weight Decay              | $1 \times 10^{-4}$   |
| LR Schedule Type          | Constant             |
| LR Schedule Warmup        | 0.0                  |
| EMA Schedule Type         | Inverse              |
| EMA Schedule Power        | 0.6667               |
| EMA Schedule Max Value    | 0.9999               |

Table 2: Detailed configuration parameters for model training.