

# 000 001 002 003 004 005 006 007 008 009 010 011 012 013 014 015 016 017 018 019 020 021 022 023 024 025 026 027 028 029 030 031 032 033 034 035 036 037 038 039 040 041 042 043 044 045 046 047 048 049 050 051 052 053 GRLA: BRIDGING SOFTMAX AND LINEAR ATTEN- TION VIA GAUSSIAN RBF KERNEL FOR LIGHTWEIGHT IMAGE SUPER-RESOLUTION

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**Anonymous authors**

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## ABSTRACT

Lightweight image super-resolution (SR) requires effective modeling of long-range dependencies under stringent computational constraints. Although self-attention mechanisms are highly effective for this task, their quadratic computational complexity imposes a prohibitive constraint in lightweight SR applications. Existing linear attention methods reduce complexity to linear but significantly underperform compared to Softmax attention due to their inability to explicitly model the Euclidean distance between query and key vectors. Through mathematical derivation, we demonstrate that the core operation of standard Softmax attention,  $\exp(Q_i^T K_j)$ , is equivalent to an unnormalized Gaussian Radial Basis Function (GRBF) kernel. Building on this insight, we propose a GRBF-based linear attention mechanism (GRBFLA), which reformulates a distance-aware GRBF kernel that is amenable to Taylor series expansion, enabling linear approximation. This kernel progressively approximates the behavior of standard Softmax attention while maintaining linear complexity. Based on GRBFLA, we develop a lightweight image SR architecture termed GRLA. Experimental results show that for  $\times 4$  SR on the Manga109 dataset, GRLA outperforms the representative self-attention model SwinIR-light by 0.57 dB in PSNR while reducing computational cost FLOPs by 11%. Compared to the state-of-the-art Mamba-based lightweight model MambaIRv2-light, GRLA achieves a 0.25 dB higher PSNR with a 25% reduction in FLOPs.

## 1 INTRODUCTION

Image super-resolution (SR) (Dong et al., 2014; Timofte et al., 2016), a core task in computer vision, aims to reconstruct high-resolution (HR) images from low-resolution (LR) inputs. It has broad applications in medical image enhancement (Sarkar et al., 2022; Chaudhari et al., 2018), satellite remote sensing (Jiang et al., 2019), and boosts downstream tasks like object detection (Hsu & Chen, 2022) and semantic segmentation (Tian et al., 2022), as its reconstruction quality directly impacts subsequent analysis accuracy. In resource-constrained edge scenarios, lightweight SR models need to balance compactness with strong long-range dependency modeling and high-frequency detail recovery capabilities. Thus, designing an efficient linear-complexity mechanism for long-range dependency modeling remains a key challenge in lightweight image SR.

Deep learning-based super-resolution (SR) methods, especially those using convolutional neural networks (CNNs) (Huang et al., 2015; Ledig et al., 2017; Lim et al., 2017; Qiu et al., 2019; Rad et al., 2019; Song et al., 2021), have advanced significantly by learning end-to-end LR-to-HR mapping. However, they have inherent limitations: conventional convolutional layers cannot adaptively model pixel-wise dependencies, and expanding receptive fields requires stacking layers (increasing depth and computation). While lightweight CNN models (Ahn et al., 2018; Hui et al., 2018; 2019; Li et al., 2020; Liu et al., 2020; Luo et al., 2020) reduce model size and complexity, their local receptive fields still limit long-range dependency capture.

To address these inherent limitations, the self-attention (SA) mechanism derived from Transformers (Vaswani et al., 2017) has been incorporated into SR models, enabling the modeling of dependencies between distant image regions. SA computes similarity weights between all pixel pairs, explicitly

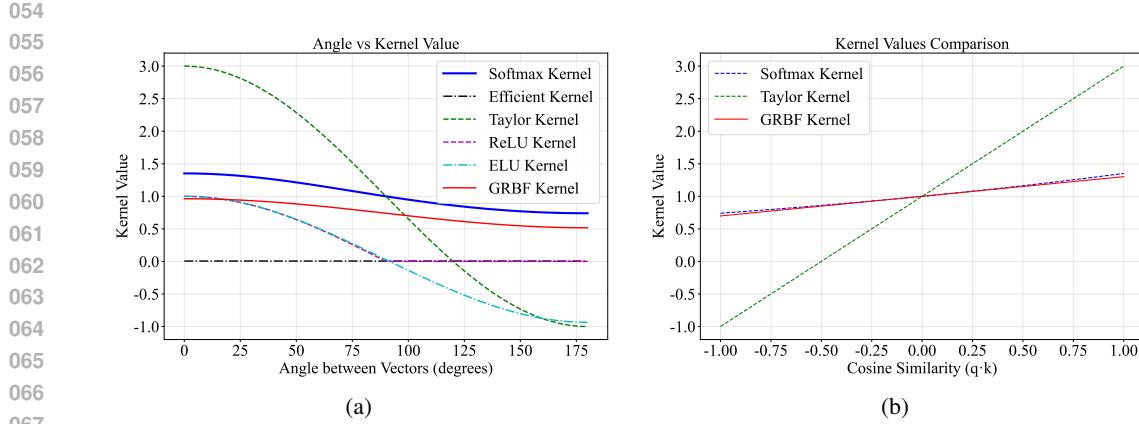


Figure 1: (a) Comparison of kernel values versus vector angles for different kernels. The GRBF kernel exhibits similar characteristics to the Softmax kernel, while maintaining effective distance awareness. (b) Comparison of kernel values: the Taylor-approximated GRBF kernel closely matches the kernel values of the Softmax kernel.

establishing long-range dependencies. However, the quadratic computational complexity of SA restricts its practical applicability for large-scale images. This bottleneck has driven the development of efficient attention variants, including SwinIR-light (Liang et al., 2021), ELAN (Zhang et al., 2022), SRformer-light (Zhou et al., 2023), Restormer (Zamir et al., 2022), and DCTLSA (Zeng et al., 2023), which reduce the computational overhead of Softmax attention or even achieve linear computational complexity. Nonetheless, these methods often sacrifice the capability of long-range dependency modeling for improved efficiency, resulting in suboptimal high-frequency detail reconstruction.

In contrast to modifications to Softmax attention, kernel-based linear attention fundamentally restructures the computational process of SA. Linear attention eliminates the Softmax operation and approximates the original  $\exp(Q_i^T K_j)$  term, thereby achieving linear computational complexity. However, theoretical analysis indicates that simple mapping functions for constructing similarity kernels fail to effectively approximate the distance-aware characteristics of standard Softmax attention. A breakthrough in this research direction would provide crucial theoretical support for the development of efficient Transformer-based architectures.

To narrow the performance gap induced by the limited expressiveness of existing linear attention kernels, we propose Gaussian Radial Basis Function (GRBF)-based linear attention (GRBFLA). This method employs the GRBF kernel as a similarity metric, explicitly and directly quantifying similarity via exponential decay based on Euclidean distance. Theoretical analysis indicates that the core computation of standard Softmax attention is equivalent to an unnormalized GRBF kernel, which thereby reveals that Softmax attention is inherently distance-aware. Fig 1(a) shows the comparison between the GRBF kernel and other representative kernels (Shen et al., 2021; Qiu et al., 2023; Cai et al., 2023; Fan et al., 2025). The GRBF kernel closely mimics the characteristics of Softmax attention, with its values decreasing as the angle between vectors increases. We adapt this inherently distance-aware GRBF kernel to the linear attention framework by decomposing the squared Euclidean distance and applying a first-order Taylor approximation to the exponential inner product term. This reformulation yields a linearly computable form that preserves distance awareness and progressively converges to standard Softmax attention as  $\gamma \rightarrow 0$ . As illustrated in Fig. 1(b), this linear approximation exhibits high accuracy within the principal operating region of SR models. Based on GRBFLA, we further propose GRLA, a method that outperforms other linear attention methods. The overall network structure is detailed in Appendix 3.4.

To validate the effectiveness of GRBFLA, we employ Local Attribution Map (LAM) (Gu & Dong, 2021)-based visualizations to compare it with several representative linear attention methods (Shen et al., 2021; Qiu et al., 2023; Cai et al., 2023; Fan et al., 2025). As illustrated in Fig. 2, GRBFLA generates wider attribution regions and higher Diffusion Index (DI) values, which in turn activate more pixels and leverage richer contextual information to achieve higher-quality SR reconstruction

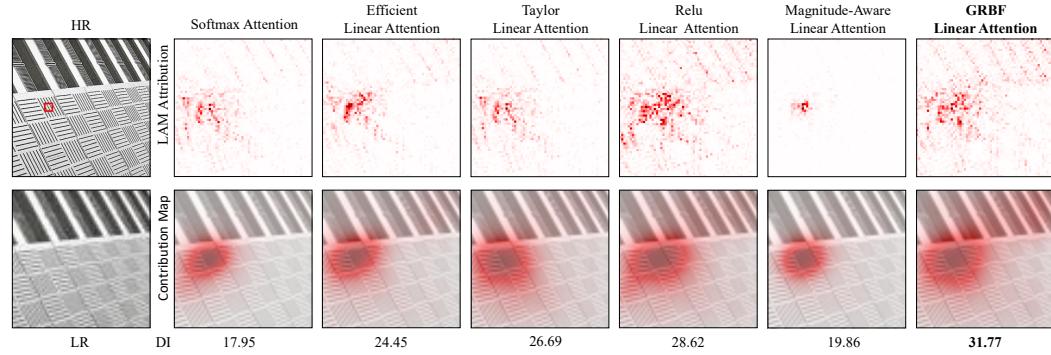


Figure 2: Local Attribution Map (LAM) (Gu & Dong, 2021)-based visualizations of different attention methods. The Diffusion Index (DI) reflects the extent of involved pixels, where a higher DI indicates broader pixel utilization for SR reconstruction.

results. This demonstrates that GRBFLA can effectively capture Euclidean distance-sensitive long-range dependencies and exhibits strong spatial dependency modeling capabilities.

The main contributions of this work are summarized as follows:

1. We propose leveraging the Gaussian Radial Basis Function (GRBF) kernel as the foundation for similarity measurement in self-attention. Via mathematical derivation, we adapt and reformulate it into a form compatible with linear attention decomposition, while preserving inherent distance awareness.
2. Under first-order Taylor approximation (i.e., as  $\gamma \rightarrow 0$ ), the reformulated GRBF kernel progressively converges to the core computation of standard Softmax attention. This not only reduces the computational complexity from quadratic to linear but also ensures its ability to model long-range dependencies.
3. This work bridges the performance gap between long-range dependency modeling and lightweight design, offering a new paradigm for efficient image SR. Additionally, the proposed design can be readily integrated into existing CNN and Transformer-based architectures, showing broad applicability.

## 2 RELATED WORK

### 2.1 CNN-BASED METHODS

With the advancement of deep learning, convolutional neural network (CNN)-based super-resolution (SR) methods have achieved remarkable success. SRCNN (Dong et al., 2014) employs a three-layer convolutional architecture to directly learn an end-to-end mapping relationship from low-resolution (LR) to high-resolution (HR) images. Recent lightweight SR methods include CARN (Ahn et al., 2018), which combines residual and recursive learning; IDN (Hui et al., 2018), which uses channel splitting to create compact information distillation blocks; IMDN (Hui et al., 2019), which introduces incremental multi-distillation blocks; RFDN (Liu et al., 2020), which proposes simplified residual blocks with feature distillation connections; and LatticeNet (Luo et al., 2020), which combines multiple residual blocks in a butterfly structure along with reverse feature fusion. Although significant progress has been made in lightweight SR research, there remains room for improvement in the performance of lightweight SR models.

### 2.2 TRANSFORMER-BASED METHODS

Transformers (Vaswani et al., 2017), originally designed for natural language processing (NLP), have been widely applied to various deep learning tasks. Recently, self-attention (SA) mechanisms have been adopted in low-level computer vision tasks. SwinIR-light (Liang et al., 2021), based on the Swin Transformer (Liu et al., 2021), employs a shifted window scheme to compute SA within

162 small non-overlapping windows, which indirectly learns long-range dependencies via cross-window  
 163 aggregation. ELAN (Zhang et al., 2022) proposes an efficient long-range attention mechanism that  
 164 uses shared attention to reduce model parameters, which in turn forms a lightweight SR model.  
 165 SRFormer-light (Zhou et al., 2023) proposes a novel SR-oriented permuted self-attention method.  
 166 These methods leverage SA to capture long-range dependencies between image regions, which in  
 167 turn aids high-frequency detail reconstruction in SR tasks. However, the quadratic computational  
 168 complexity of SA makes it challenging to process HR images, which in turn limits its practical  
 169 applicability in lightweight models.

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### 171 2.3 LINEAR ATTENTION METHODS

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173 Linear attention reduces computational complexity to linear order via kernel product factorization  
 174 but sacrifices performance by lacking explicit modeling of query-key Euclidean distance, crucial for  
 175 spatial structural dependencies. For instance, Restormer (Zamir et al., 2022) and DCTLSA (Zeng  
 176 et al., 2023) apply self-attention along channels instead of spatially, cutting complexity but losing  
 177 useful spatial information for SR. Recent Mamba architecture shows potential in modeling long-  
 178 range dependencies with linear complexity. MambaIR-light (Guo et al., 2024) applies Mamba (Gu  
 179 & Dao, 2023) to low-level vision using causal scan blocks, with MambaIRv2-light (Guo et al., 2025)  
 180 optimizing scanning order for better restoration. However, Mamba’s state space model differs funda-  
 181 mentally from similarity-weighted attention, making it hard to approximate Softmax attention, while  
 182 its scanning mechanism introduces unnatural sequential assumptions for images and high overhead.  
 183 In contrast, this work reveals the mathematical equivalence between Gaussian Radial Basis Function  
 184 kernel and Softmax attention’s core computation, constructing an  $O(n)$  linear attention architecture.  
 185 It addresses existing linear attention’s performance degradation from poor distance awareness and  
 186 applies it to lightweight image SR.

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## 188 3 METHOD

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### 190 3.1 REVISITING LINEAR ATTENTION

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192 The self-attention mechanism in Transformers operates as follows: given an input feature map  $X \in$   
 193  $R^{H \times W \times C}$ , where  $H$ ,  $W$ , and  $C$  denote the height, width, and number of channels, three learnable  
 194 projection matrices  $W_Q$ ,  $W_K$ , and  $W_V$  are employed to generate query vectors  $Q = XW_Q$ , key  
 195 vectors  $K = XW_K$ , and value vectors  $V = XW_V$ . Self-attention score is then computed as:

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$$\alpha_i = \sum_{j=1}^N \frac{\text{Sim}(Q_i, K_j)}{\sum_{j=1}^N \text{Sim}(Q_i, K_j)} V_j \quad (1)$$

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199 where  $\text{Sim}(\cdot)$  denotes a similarity measurement function. In standard Softmax attention,  
 200  $\text{Sim}(Q_i, K_j) = \exp(Q_i^T K_j)$  (the scaling factor is omitted for simplicity). This computation re-  
 201 quires calculating exponentials for all query-key ( $Q$ - $K$ ) pairs, leading to a time complexity of  
 202  $O(n^2)$  complexity (where  $n = H \times W$  denotes the total number of spatial tokens in the in-  
 203 put feature map). Linear attention designs a kernel function  $\phi(\cdot)$  to approximate the aforemen-  
 204 tioned similarity measurement function and maps  $Q$  and  $K$  to a positive real-valued space such that  
 205  $\text{Sim}(Q_i, K_j) = \phi(Q_i)^T \phi(K_j)$ . Based on this approximation, linear attention computation can be  
 206 reformulated as follows:

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$$\alpha_i = \sum_{j=1}^N \frac{\phi(Q_i)^T \phi(K_j)}{\sum_{j=1}^N \phi(Q_i)^T \phi(K_j)} V_j = \frac{\phi(Q_i)^T \sum_{j=1}^N \phi(K_j) V_j}{\phi(Q_i)^T \sum_{j=1}^N \phi(K_j)} \quad (2)$$

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216 This reformulated form circumvents the explicit computation of pairwise similarity scores and  
 217 reduces the time complexity to  $O(n)$ . However, kernel functions structured as  $\text{Sim}(Q_i, K_j) =$   
 218  $\phi(Q_i)^T \phi(K_j)$  often fail to adequately express or approximate the complex nonlinear similarity re-  
 219 lationships based on vector distances inherent in standard Softmax attention, particularly its dis-  
 220 tance sensitivity. This results in weaker long-range dependency modeling capabilities compared to  
 221 standard Softmax attention, which is the root cause of performance degradation in existing linear  
 222 attention methods.

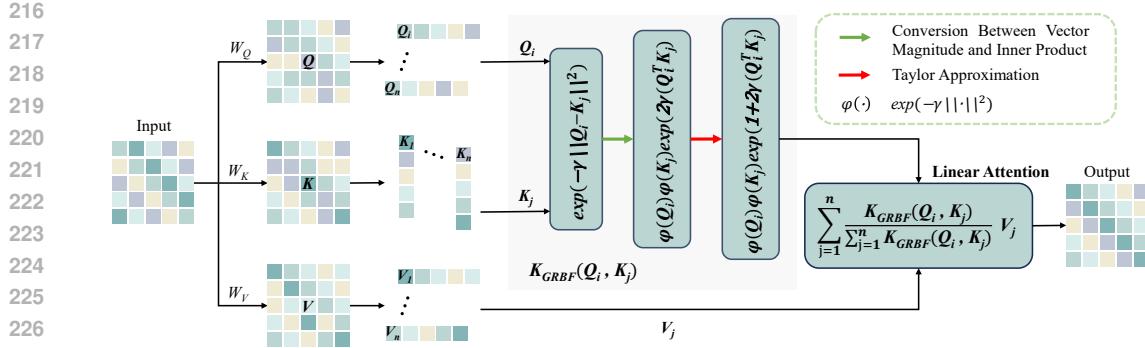


Figure 3: Gaussian Radial Basis Functions Linear Attention.

### 3.2 GAUSSIAN RADIAL BASIS FUNCTION

Addressing the insufficient distance awareness in existing linear attention kernel functions, we employ the Gaussian Radial Basis Function (GRBF) kernel as the similarity metric. The GRBF kernel  $\exp(-\gamma||Q_i - K_j||^2)$  naturally and explicitly measures similarity between vectors through exponential decay based on Euclidean distance. Notably, we mathematically derive that the core computation of standard Softmax attention,  $\exp(Q_i^T K_j)$ , is equivalent to an unnormalized GRBF kernel under the consideration of vector norms. This key finding demonstrates that the GRBF kernel serves as a more fundamental and direct choice for constructing high-performance linear attention mechanisms, which effectively addresses the distance awareness deficiency of existing kernels discussed earlier. The core objective of this work is to adapt this highly expressive GRBF kernel to the linear attention computational framework, which thereby enables linear-complexity attention with inherent distance awareness.

As illustrated in Fig. 3, let  $Q_i$  and  $K_j$  denote two vectors in the input feature map. Their GRBF-based similarity kernel function is formally defined as follows:

$$K_{\text{GRBF}}(Q_i, K_j) = \exp(-\gamma||Q_i - K_j||^2) \quad (3)$$

where  $\exp(\cdot)$  is the exponential function,  $\gamma > 0$  is the bandwidth parameter controlling the influence of distance on similarity, and  $||Q_i - K_j||^2$  is the squared Euclidean distance, reflecting the difference between the two vectors. A smaller value indicates closer proximity, providing explicit distance awareness. Additionally, the GRBF kernel incorporates nonlinear activation, which implicitly enhances the feature representational capacity and generalization performance of the SR model.

However, the squared Euclidean distance term in Eq. (3) necessitates specific mathematical treatment to adapt it to the linear attention computational framework. Considering that matrix multiplication in self-attention can be interpreted as an extension of inner products between row vectors of the query matrix and column vectors of the key matrix, we decompose the squared Euclidean distance term using the well-established mathematical relationship between vector norms and inner products, as follows:

$$||Q_i - K_j||^2 = ||Q_i||^2 + ||K_j||^2 - 2Q_i^T K_j \quad (4)$$

where  $||Q_i||^2$  and  $||K_j||^2$  are the squared L2 norms of  $Q_i$  and  $K_j$ , respectively, reflecting their magnitudes.  $Q_i^T K_j$  is the inner product of the two vectors. Substituting the decomposed squared Euclidean distance term into the GRBF kernel definition (Eq. 3) yields the following reformulated GRBF kernel expression:

$$K_{\text{GRBF}}(Q_i, K_j) = \exp(-\gamma(||Q_i||^2 + ||K_j||^2 - 2Q_i^T K_j)) \quad (5)$$

Splitting the exponential term in the reformulated GRBF kernel expression into product terms yields the following expression:

$$K_{\text{GRBF}}(Q_i, K_j) = \exp(-\gamma||Q_i||^2) \exp(-\gamma||K_j||^2) \exp(2\gamma Q_i^T K_j) \quad (6)$$

where  $\exp(-\gamma||Q_i||^2)$  and  $\exp(-\gamma||K_j||^2)$  are exponential terms of the vector norms, which can be viewed as weightings of the vectors' own importance. This reformulated expression establishes

270 an explicit mathematical relationship between the GRBF kernel, the squared L2 norms of  $Q$ - $K$  271 vectors, and the  $Q$ - $K$  inner product, which thereby provides a solid theoretical foundation for the 272 subsequent linear approximation of the GRBF kernel. For simplicity, let  $\varphi(Q_i) = \exp(-\gamma||Q_i||^2)$  273 and  $\varphi(K_j) = \exp(-\gamma||K_j||^2)$ . Then:

$$274 \quad K_{\text{GRBF}}(Q_i, K_j) = \varphi(Q_i)\varphi(K_j) \exp(2\gamma Q_i^T K_j) \quad (7)$$

276 Thus, the standard GRBF kernel  $\exp(-\gamma||Q_i - K_j||^2)$  can be decomposed into norm terms  $\varphi(Q_i)$ , 277  $\varphi(K_j)$ , and an exponential inner product term  $\exp(2\gamma Q_i^T K_j)$ .  
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### 279 3.3 FIRST-ORDER TAYLOR APPROXIMATION

281 However, the exponential inner product term  $\exp(2\gamma Q_i^T K_j)$  in Eq. (7) hinders the kernel func- 282 tion  $\text{Sim}(Q_i, K_j)$  from being decomposed into the form  $\phi(Q_i)^T \phi(K_j)$ , which is key to achieving 283 linear computational complexity. To adapt the GRBF kernel to the linear attention computational 284 framework while preserving its inherent distance-aware properties, we introduce a first-order Taylor 285 approximation for the exponential inner product term. When  $2\gamma Q_i^T K_j$  is small (achieved by L2 286 normalization of  $Q_i$  and  $K_j$  and setting a small bandwidth parameter  $\gamma$ ), this approximation is suffi- 287 ciently accurate. As illustrated in Fig. 1(b), the Taylor approximation of the GRBF kernel achieves 288 a more accurate approximation of standard Softmax attention compared to existing simple Taylor 289 approximation (Qiu et al., 2023). In practical experiments, we find that setting the bandwidth pa- 290 rameter  $\gamma = 1/2(\times \sqrt{d})$  (see Appendix A.3 for details) yields the optimal SR reconstruction results.  
291 Based on this, we approximate the exponential inner product term as:

$$292 \quad \exp(2\gamma Q_i^T K_j) \approx 1 + 2\gamma Q_i^T K_j \quad (8)$$

293 This first-order Taylor approximation has a solid mathematical foundation, transforming the nonlin- 294 ear exponential term into a decomposable linear form. Substituting the Taylor-approximated expo- 295 nential inner product term (Eq. 8) into the decomposed GRBF kernel expression (Eq. 7), we obtain 296 a decomposable approximate GRBF kernel function tailored to the linear attention computational 297 framework:

$$298 \quad K_{\text{GRBF}}(Q_i, K_j) \approx \varphi(Q_i)\varphi(K_j)(1 + 2\gamma Q_i^T K_j) \quad (9)$$

299 where  $\varphi(Q_i)$  and  $\varphi(K_j)$  retain norm information, preserving the distance-aware properties of the 300 original GRBF kernel. Substituting the above-derived decomposable approximate GRBF kernel 301 into the general linear attention computation formula (Eq. 2), we derive the output expression for 302 the Gaussian Radial Basis Function (GRBF)-based linear attention (GRBFLA):  
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$$304 \quad \alpha_i = \frac{\sum_{j=1}^N \varphi(Q_i)\varphi(K_j)(1 + 2\gamma Q_i^T K_j) V_j}{\sum_{j=1}^N \varphi(Q_i)\varphi(K_j)(1 + 2\gamma Q_i^T K_j)} \quad (10)$$

306 Further simplification yields:  
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$$308 \quad \alpha_i = \frac{\varphi(Q_i) \sum_{j=1}^N \varphi(K_j)(1 + 2\gamma Q_i^T K_j) V_j}{\varphi(Q_i) \sum_{j=1}^N \varphi(K_j)(1 + 2\gamma Q_i^T K_j)} \quad (11)$$

311 The norm-related term  $\varphi(Q_i)$  acts as a common factor in both the numerator and denominator of 312 the GRBFLA output expression. Thus, it can be mathematically canceled out without affecting the 313 relative attention weights. In contrast, the norm-related term  $\varphi(K_j)$  is explicitly retained in the 314 expression, and this retention is critical to preserving the distance-aware property of the GRBFLA,  
315 as  $\varphi(K_j)$  encodes the squared L2 norm information of  $(K_j)$ . After the above cancellation and  
316 retention operations, the final linearly computable attention output for GRBFLA, denoted as  $\alpha_i$ , is  
317 given by the following formula:  
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$$319 \quad \alpha_i = \frac{\sum_{j=1}^N \varphi(K_j)V_j + 2\gamma Q_i^T \sum_{j=1}^N \varphi(K_j)K_j V_j}{\sum_{j=1}^N \varphi(K_j) + 2\gamma Q_i^T \sum_{j=1}^N \varphi(K_j)K_j} \quad (12)$$

321 where  $\sum_{j=1}^N \varphi(K_j)V_j$  denotes the value vector sum weighted by the norm-related terms of key 322 vectors, containing global context information, as it aggregates value vectors  $V_j$  across all spatial 323 positions via key-based weighting.  $\sum_{j=1}^N \varphi(K_j)K_j V_j$  represents the key-value interaction sum

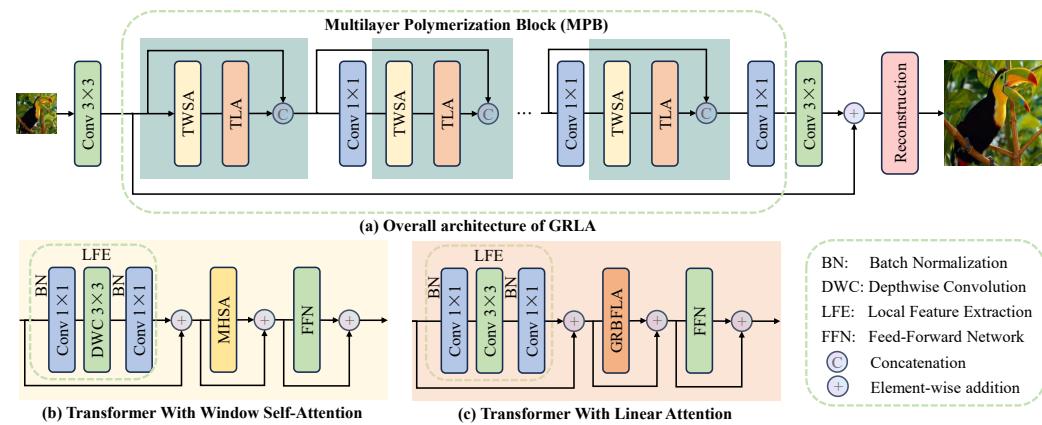


Figure 4: Schematic illustration of the proposed Gaussian Radial Basis Function (GRBF)-based Linear Attention (GRLA). (a) Overall architecture of GRLA. (b) Architecture of the TWSA. (c) Architecture of the TLA.

weighted by the norm-related terms of key vectors, containing spatial structural information, as it captures the correlation between key vectors  $K_j$  and value vectors  $V_j$  via norm-based weighting.  $\sum_{j=1}^N \varphi(K_j)$  denotes the normalization denominator sum weighted by the norm-related terms of key vectors, and this sum serves to scale the attention output, ensuring the magnitude of  $\alpha_i$  remains within a reasonable range. And  $\sum_{j=1}^N \varphi(K_j)K_j$  represents the key vector sum weighted by the norm-related terms of key vectors, and this sum is used for normalizing the key-value interaction component, ensuring consistent scaling with the attention output.

In summary, by introducing the standard Gaussian Radial Basis Function (GRBF) kernel and constructing its linearly computable approximate form  $K_{\text{GRBF}}(\cdot)$ , we successfully propose a novel GRBF-based Linear Attention (GRBFLA) mechanism. The core of this GRBFLA mechanism lies in its adoption of an approximate kernel function, one rooted in the inherently distance-aware standard GRBF kernel. Through rigorous mathematical derivation and first-order Taylor approximation, the GRBFLA mechanism is successfully adapted to the linear attention computational framework, ultimately achieving a linear computational complexity  $O(n)$ . Both theoretical analysis and experimental validation demonstrate that the GRBFLA kernel can effectively approximate the behavior of standard Softmax attention, thereby achieving an excellent balance between reconstruction performance and computational efficiency in lightweight image SR tasks.

### 3.4 OVERALL NETWORK ARCHITECTURE

The proposed GRBF-based Linear Attention (GRBFLA) mechanism can effectively capture long-range dependencies while maintaining a linear computational complexity. However, relying solely on long-range dependency capture is insufficient for preserving fine-grained image details, as local feature interactions are equally crucial for high-quality image super-resolution (SR) tasks. Therefore, we integrate a window-based Multi-Head Self-Attention (MHSA) mechanism (Liu et al., 2021) to enhance local feature interactions within non-overlapping windows, thereby compensating for the potential deficiency of pure linear attention in capturing local high-frequency details. To further strengthen local feature interactions, we introduce lightweight convolutional layers before the MHSA and GRBFLA modules; these layers serve to enhance the local correlation of input feature maps, laying a better foundation for subsequent attention-based feature processing. Together, the MHSA module, GRBFLA module, and convolutional layers constitute the core basic elements of the GRLA architecture; this architecture can effectively capture both local and long-range dependencies, while learning complex nonlinear mappings from low-resolution (LR) to high-resolution (HR) features.

As illustrated in Fig. 4, given a low-resolution image as input, GRLA first employs a shallow convolutional layer to extract shallow features; these features encapsulate basic local structural in-

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Table 1: Ablation on the effectiveness of different linear kernel functions.  
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380 381 Linear Kernel	Params (K)	FLOPs (G)	Set5		Urban100		Manga109	
			PSNR	SSIM	PSNR	SSIM	PSNR	SSIM
382 Efficient Linear Attention	383 885	384 56.5	385 32.58	386 0.8996	387 26.83	388 0.8072	389 31.38	390 0.9190
Taylor Linear Attention	885	56.5	32.57	0.8998	26.88	0.8079	31.43	0.9191
ReLU Linear Attention	885	56.5	32.62	0.8998	26.87	0.8081	31.32	0.9188
Magnitude-Aware Linear Attention	922	58.7	32.62	0.9000	26.85	0.8086	31.41	0.9195
<b>GRBF Linear Attention</b>	<b>885</b>	<b>56.5</b>	<b>32.64</b>	<b>0.9001</b>	<b>26.94</b>	<b>0.8098</b>	<b>31.49</b>	<b>0.9200</b>

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Table 2: Ablation on the effectiveness of  $\varphi(K_j)$ .  
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394 395 $\varphi(K_j)$	Params (K)	FLOPs (G)	Set5		Set14		BSD100	
			PSNR	SSIM	PSNR	SSIM	PSNR	SSIM
$\times$	885	56.5	—	—	—	—	—	—
$\checkmark$	885	56.5	<b>32.64</b>	<b>0.9001</b>	<b>28.89</b>	<b>0.7880</b>	<b>27.78</b>	<b>0.7437</b>

396 formation of the input image. These extracted shallow features are then fed into multiple Multi-layer  
397 Polymerization Blocks (MPBs), a core component of the GRLA network responsible for hierarchical  
398 feature processing. Each MPB employs a synergistic design of TWSA and TLA to model dependen-  
399 cies from local to long-range, forming an image hierarchy. A feed-forward network (FFN) further  
400 transforms and enhances the features, creating richer representations. To fully leverage features  
401 from different levels, we introduce multi-layer aggregation connections to fuse features generated  
402 by different MPB layers, enhancing feature expressiveness and improving final SR performance.  
403 However, multi-layer aggregation connections inevitably increase model size and computational  
404 resource consumption. To mitigate this, we use  $1 \times 1$  convolutional layers to adaptively fuse ag-  
405 gregated features, obtaining a more compact representation. These layers learn weight relationships  
406 between features at different levels, enabling adaptive fusion. Through this network design, our  
407 method achieves efficient feature extraction and reconstruction in image SR.

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## 4 EXPERIMENTS

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### 4.1 ABLATION STUDY

412 **Impact of Different Linear Kernels:** To evaluate the impact of different linear kernel functions on  
413 model complexity, computational overhead, and super-resolution performance, we conduct a sys-  
414 tematic comparison of four representative linear attention methods. These methods include Efficient  
415 Linear Attention (Shen et al., 2021), Taylor Linear Attention (Qiu et al., 2023), Relu Linear Atten-  
416 tion (Cai et al., 2023), and Magnitude-Aware Linear Attention (Fan et al., 2025), which are widely  
417 cited in linear attention research. For fair comparison, we maintain all other experimental settings  
418 (e.g., model structure, training parameters, dataset configuration) unchanged. We only replace the  
419 core GRBF-based Linear Attention (GRBFLA) module in the GRLA network with the core linear  
420 attention module of the four comparison methods. Table 1 presents quantitative comparisons of all  
421 methods. Among the four compared methods, MALA has more parameters and higher computa-  
422 tional overhead yet still underperforms our GRLA-based method in SR performance. Our GRLA  
423 network outperforms all four variants in key metrics (peak signal-to-noise ratio (PSNR), structural  
424 similarity index measure (SSIM)), fully validating the effectiveness and necessity of GRLA’s inher-  
425 ently distance-aware GRBF kernel.

426 **Impact of Norm Terms in GRBF Kernel:** To investigate the specific role of norm-related terms  
427 in the GRBF kernel (adopted in GRLA), we construct a comparative model by removing the norm-  
428 related term  $\varphi(K_j)$  from the original GRLA network. Table 2 presents the experimental results of  
429 the original GRLA network and the comparative model (without  $\varphi(K_j)$ ) on five standard benchmark  
430 datasets for  $\times 4$  image super-resolution tasks. The experimental results show that when the norm-  
431 related term  $\varphi(K_j)$  is removed, the comparison model cannot achieve effective training convergence  
432 and experiences gradient explosion. This proves that  $\varphi(K_j)$  effectively encodes the L2 norm infor-  
433 mation of the K vector, thereby effectively suppressing gradient fluctuations and ensuring stable

432 Table 3: Quantitative comparison on lightweight image super-resolution with state-of-the-art meth-  
 433 ods. The best and the second best results are in **red** and **blue**, respectively.

435 Method	Scale	Params (K)	FLOPs (G)	Set5		Set14		BSD100		Urban100		Manga109	
				PSNR	SSIM	PSNR	SSIM	PSNR	SSIM	PSNR	SSIM	PSNR	SSIM
Bicubic	-	-	-	33.66	0.9299	30.24	0.8688	29.56	0.8431	26.88	0.8403	30.80	0.9339
IDN (Hui et al., 2018)	553	124.6	37.83	0.9600	33.30	0.9148	32.08	0.8985	31.27	0.9196	38.01	0.9749	
CARN (Ahn et al., 2018)	1592	222.8	37.76	0.9590	33.52	0.9166	32.09	0.8978	31.92	0.9256	38.36	0.9765	
LAPAR-A (Li et al., 2020)	548	171.0	38.01	0.9605	33.62	0.9183	32.19	0.8999	32.10	0.9283	38.67	0.9772	
IMDN (Hui et al., 2019)	694	158.8	38.00	0.9605	33.63	0.9177	32.19	0.8996	32.17	0.9283	38.88	0.9774	
RFDN (Liu et al., 2020)	534	95.0	38.05	0.9606	33.68	0.9184	32.16	0.8994	32.12	0.9278	38.88	0.9773	
LatticeNet (Luo et al., 2020)	x2	756	169.5	38.15	0.9610	33.78	0.9193	32.25	0.9005	32.43	0.9302	38.94	0.9773
SwinIR-light (Liang et al., 2021)	910	244.2	38.14	0.9611	33.86	0.9206	32.31	0.9012	32.76	0.9340	39.11	0.9782	
ELAN (Zhang et al., 2022)	621	203.1	38.17	0.9611	33.94	0.9207	32.30	0.9012	32.76	0.9340	39.11	0.9782	
MambaIR-light (Guo et al., 2024)	905	334.2	38.13	0.9610	33.95	0.9208	32.31	0.9013	32.85	0.9349	39.20	0.9782	
SRFormer-light (Zhou et al., 2023)	853	236.3	38.23	0.9613	33.94	0.9209	32.36	0.9019	32.91	0.9353	39.28	0.9785	
DCTLSA (Zeng et al., 2023)	867	203.9	38.25	0.9612	34.03	0.9219	32.37	0.9020	32.96	0.9362	39.33	0.9781	
ESC-It (Lee et al., 2025)	603	359.4	38.24	<b>0.9615</b>	33.98	0.9211	32.35	0.9020	33.05	0.9363	39.33	0.9786	
MambaIRv2-light (Guo et al., 2025)	774	286.3	<b>38.26</b>	<b>0.9615</b>	34.09	<b>0.9221</b>	<b>32.36</b>	<b>0.9019</b>	<b>33.26</b>	<b>0.9378</b>	<b>39.35</b>	<b>0.9785</b>	
<b>GRLA (Ours)</b>	867	213.5	<b>38.33</b>	<b>0.9616</b>	<b>34.14</b>	<b>0.9236</b>	<b>32.37</b>	<b>0.9019</b>	<b>33.10</b>	<b>0.9367</b>	<b>39.48</b>	<b>0.9784</b>	
Bicubic	-	-	30.39	0.8682	27.55	0.7742	27.21	0.7385	24.46	0.7349	26.95	0.8556	
IDN (Hui et al., 2018)	553	56.3	34.11	0.9253	29.99	0.8354	28.95	0.8013	27.42	0.8359	32.71	0.9381	
CARN (Ahn et al., 2018)	1592	118.8	34.29	0.9255	30.29	0.8407	29.06	0.8034	28.06	0.8493	33.50	0.9440	
LAPAR-A (Li et al., 2020)	544	114.0	34.36	0.9267	30.34	0.8421	29.11	0.8054	28.15	0.8523	33.51	0.9441	
IMDN (Hui et al., 2019)	703	71.5	34.36	0.9270	30.32	0.8417	29.09	0.8046	28.17	0.8519	33.61	0.9445	
RFDN (Liu et al., 2020)	541	42.2	34.41	0.9273	30.34	0.8420	29.09	0.8050	28.21	0.8525	33.67	0.9449	
LatticeNet (Luo et al., 2020)	x3	765	76.3	34.53	0.9281	30.39	0.8424	29.15	0.8059	28.33	0.8538	33.63	0.9441
SwinIR-light (Liang et al., 2021)	918	111.2	34.62	0.9289	30.54	0.8463	29.20	0.8082	28.66	0.8624	33.98	0.9478	
ELAN (Zhang et al., 2022)	629	90.1	34.61	0.9288	30.55	0.8463	29.21	0.8081	28.69	0.8624	34.00	0.9478	
MambaIR-light (Guo et al., 2024)	913	148.5	34.63	0.9288	30.54	0.8459	29.23	0.8084	28.70	0.8631	34.12	0.9479	
SRFormer-light (Zhou et al., 2023)	861	105.4	34.67	0.9296	30.57	0.8469	<b>29.26</b>	0.8099	28.81	0.8655	34.19	0.9489	
DCTLSA (Zeng et al., 2023)	874	90.6	34.70	0.9292	30.59	0.8466	<b>29.26</b>	0.8091	28.78	0.8650	34.34	0.9489	
ESC-It (Lee et al., 2025)	612	162.8	34.61	0.9295	30.52	<b>0.8475</b>	<b>29.26</b>	0.8102	28.93	0.8679	34.33	0.9495	
MambaIRv2-light (Guo et al., 2025)	781	126.7	<b>34.71</b>	<b>0.9298</b>	<b>30.68</b>	<b>0.8483</b>	<b>29.26</b>	<b>0.8098</b>	<b>29.01</b>	<b>0.8689</b>	<b>34.41</b>	<b>0.9497</b>	
<b>GRLA (Ours)</b>	874	94.9	<b>34.80</b>	<b>0.9304</b>	<b>30.70</b>	<b>0.8483</b>	<b>29.31</b>	<b>0.8107</b>	<b>29.07</b>	<b>0.8695</b>	<b>34.53</b>	<b>0.9504</b>	
Bicubic	-	-	28.42	0.8104	26.00	0.7027	25.96	0.6675	23.14	0.6577	24.89	0.7866	
IDN (Hui et al., 2018)	553	32.3	31.82	0.8903	28.25	0.7730	27.41	0.7297	25.41	0.7632	29.41	0.8942	
CARN (Ahn et al., 2018)	1592	90.9	32.13	0.8937	28.60	0.7806	27.58	0.7349	26.07	0.7837	30.47	0.9084	
LAPAR-A (Li et al., 2020)	659	94.0	32.15	0.8944	28.61	0.7818	27.61	0.7366	26.14	0.7871	30.42	0.9074	
IMDN (Hui et al., 2019)	715	40.9	32.21	0.8948	28.58	0.7811	27.56	0.7353	26.04	0.7838	30.45	0.9075	
RFDN (Liu et al., 2020)	550	23.9	32.24	0.8952	28.61	0.7819	27.57	0.7360	26.11	0.7858	30.58	0.9089	
LatticeNet (Luo et al., 2020)	x4	777	43.6	32.30	0.8962	28.68	0.7830	27.62	0.7367	26.25	0.7873	30.54	0.9073
SwinIR-light (Liang et al., 2021)	930	63.6	32.44	0.8976	28.77	0.7858	27.69	0.7406	26.47	0.7980	30.92	0.9151	
ELAN (Zhang et al., 2022)	640	54.1	32.43	0.8975	28.78	0.7858	27.69	0.7406	26.54	0.7982	30.92	0.9150	
MambaIR-light (Guo et al., 2024)	924	84.6	32.42	0.8977	28.74	0.7847	27.68	0.7400	26.52	0.7983	30.94	0.9135	
SRFormer-light (Zhou et al., 2023)	873	62.8	32.51	0.8988	28.82	0.7872	27.73	0.7422	26.67	0.8032	31.17	0.9165	
DCTLSA (Zeng et al., 2023)	885	53.9	<b>32.52</b>	0.8987	28.82	0.7869	27.73	0.7421	26.70	0.8045	31.14	0.9165	
ESC-It (Lee et al., 2025)	624	91.0	<b>32.52</b>	<b>0.8995</b>	<b>28.87</b>	<b>0.7878</b>	27.72	0.7423	26.70	0.8058	<b>31.26</b>	0.9173	
MambaIRv2-light (Guo et al., 2025)	790	75.6	32.51	0.8992	28.84	<b>0.7878</b>	<b>27.75</b>	<b>0.7426</b>	<b>26.82</b>	<b>0.8079</b>	31.24	<b>0.9182</b>	
<b>GRLA (Ours)</b>	885	56.5	<b>32.64</b>	<b>0.9001</b>	<b>28.89</b>	<b>0.7880</b>	<b>27.78</b>	<b>0.7437</b>	<b>26.94</b>	<b>0.8098</b>	<b>31.49</b>	<b>0.9200</b>	

461 **convergence of the model.** This phenomenon fully demonstrates the key role of  $\varphi(K_j)$  in maintaining  
 462 the numerical stability of the GRLA network and preserving the distance-aware information of  
 463 the GRBFLA kernel.

## 466 4.2 COMPARATIVE EVALUATION

469 We conduct a comprehensive comparison between the proposed GRLA (the implementation de-  
 470 tails can be found in Appendix A.2) model and eleven representative SR methods, including the  
 471 classic bicubic interpolation baseline and ten advanced lightweight architectures: IDN (Hui et al.,  
 472 2018), CARN (Ahn et al., 2018), LAPAR-A (Li et al., 2020), IMDN (Hui et al., 2019), RFDN (Liu  
 473 et al., 2020), LatticeNet (Luo et al., 2020), SwinIR-light (Liang et al., 2021), ELAN (Zhang et al.,  
 474 2022), SRFormer-light (Zhou et al., 2023), **DCTLSA (Zeng et al., 2023)**, **ESC-It (Lee et al., 2025)**,  
 475 MambaIR-light (Guo et al., 2024), and MambaIRv2-light (Guo et al., 2025). All experiments follow  
 476 the reproducibility protocol for reliability and fairness. See Appendix A.1 for dataset and evalua-  
 477 tion metrics details. The selected comparison methods have demonstrated excellent performance  
 478 in previous studies, providing a competitive benchmark. We analyze GRLA’s effectiveness from  
 479 quantitative results, visual quality, and model efficiency.

480 **Quantitative Comparison:** Table 3 reports objective quantitative metrics on five benchmark  
 481 datasets. Results show that Transformer-based architectures generally outperform traditional CNN  
 482 methods, benefiting from the self-attention mechanism’s advantage in modeling long-range depen-  
 483 dencies. Our proposed GRLA achieves the best performance on almost all datasets and upsampling  
 484 factors ( $\times 2$ ,  $\times 3$ ,  $\times 4$ ). Specifically, on Manga109, GRLA improves PSNR by 0.13 dB, 0.12 dB,  
 485 and 0.25 dB for  $\times 2$ ,  $\times 3$ , and  $\times 4$  SR tasks, respectively, compared to the second-best MambaIRv2-  
 486 light. This significant improvement validates the effectiveness of GRLA’s core module design: the  
 487 introduced GRBFLA module effectively models long-range dependencies. Moreover, from the com-

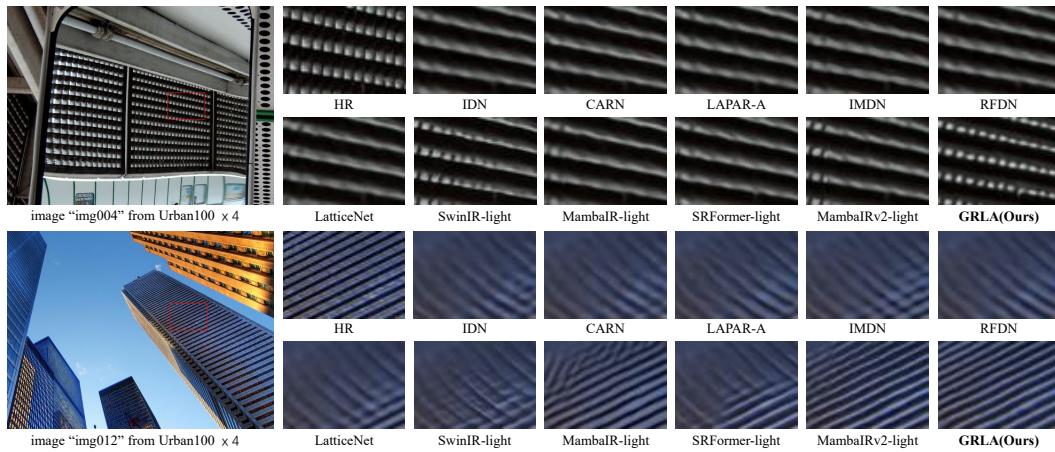


Figure 5: Qualitative comparison of our GRLA with different methods on Urban100  $\times 4$  lightweight image SR.

parison of model parameters and computational cost in Table 3, GRLA achieves performance breakthroughs under lightweight constraints with fewer parameters than SwinIR-light and lower computation than MambaIRv2-light, demonstrating excellent balance between efficiency and performance. The core innovation of GRLA lies in its GRBF-based linear attention module (GRBFLA), which approximates the long-range dependency modeling capability of standard Softmax attention while maintaining linear complexity, avoiding quadratic computational costs. Thus, GRLA achieves better reconstruction accuracy with comparable parameters and computational cost. In summary, these experiments systematically verify that GRLA achieves state-of-the-art performance in lightweight super-resolution tasks.

**Qualitative Comparison:** We qualitatively compare the proposed GRLA with current mainstream lightweight SR methods. Visual comparison results show that GRLA exhibits significant advantages in reconstructing image details, with higher fidelity in high-frequency textures than all compared models. Specifically, as illustrated in Fig. 5, on images “img004” and “img012” from Urban100, GRLA more accurately reconstructs edges and contours, while other models generally exhibit blurry edges, structural distortion, or fragmentation. These visual comparisons demonstrate GRLA’s clear advantage in recovering high-frequency structures and detail information from low-resolution inputs. The quantitative analysis and visual results jointly validate the effectiveness of GRLA, showing that it achieves excellent reconstruction quality while maintaining low computational complexity. This research provides a practical and efficient solution for developing lightweight super-resolution models suitable for real-world scenarios. For more evaluations, please refer to Appendix A.4.

## 5 CONCLUSION

This paper proposes a lightweight image super-resolution (SR) framework called Gaussian Radial Basis Function (GRBF)-based Linear Attention (GRLA). Its core innovation is the introduction of a distance-aware GRBF kernel, which underpins the framework’s attention computation. Mathematical derivation verifies the equivalence between the proposed GRBF kernel and standard Softmax attention, justifying its use as a substitute in lightweight SR tasks. Via first-order Taylor approximation, the GRBF kernel is transformed into a linearly computable, distance-aware form ( $K_{\text{GRBF}(\cdot)}$ ) that approximates Softmax attention. Based on this kernel, we construct the efficient GRBF-based Linear Attention (GRBFLA) module, GRLA’s core component, which enables linear complexity long-range dependency modeling. Experiments on multiple benchmarks show GRLA outperforms existing lightweight SR methods in both reconstruction quality and computational efficiency. Future work will explore its generalization in downstream tasks (e.g., video SR, object detection) and optimize the model structure for better performance.

540  
**541 Reproducibility Statement:** The models, environments, core parameters, and dataset processing  
 542 methods used in the experiments of this study have all been clearly documented to ensure the repro-  
 543 ducibility of the results.

544  
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## 676 A APPENDIX

### 677 A.1 DATASETS AND EVALUATION METRICS

678 We train our models using the widely adopted DIV2K (Timofte et al., 2017) dataset, which contains  
 679 800 pairs of high-resolution (HR) and low-resolution (LR) images. To comprehensively evaluate the  
 680 performance of the proposed GRLA method, we conduct systematic experiments on five standard  
 681 test sets: Set5 (Bevilacqua et al., 2012), Set14 (Zeyde et al., 2010), BSD100 (Martin et al., 2001),  
 682 Urban100 (Huang et al., 2015), and Manga109 (Matsui et al., 2017). Evaluation strictly follows  
 683 common practices in the field: all results are computed on the luminance channel (Y channel) in  
 684 YCbCr color space, using peak signal-to-noise ratio (PSNR) and structural similarity index measure  
 685 (SSIM) as quantitative metrics.

### 686 A.2 IMPLEMENTATION DETAILS

687 During training, we adopt a patch-based random sampling strategy: each LR input image is ran-  
 688 domly cropped into 16 patches of size 64×64. This strategy ensures training efficiency while pre-  
 689 serving local context information. To further improve generalization, we use data augmentation  
 690 including rotations (90°, 180°, 270°) and horizontal flipping. The GRLA network uses a lightweight  
 691 architecture with the number of channels set to 55 and the number of MPB modules set to 6 (spe-  
 692 cific hyperparameters are determined via cross-validation; see ablation study on the impact of MPB  
 693 count). Optimization uses the Adam optimizer with hyperparameters  $\beta_1 = 0.9$ ,  $\beta_2 = 0.999$ ,  $\epsilon = 1e-8$ ,  
 694 trained for 1000 epochs. The initial learning rate is 5e-4, halved every 200 epochs. These settings  
 695 effectively balance training stability and final model performance.

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704 Table 4: Ablation on the effectiveness of  $\gamma$  value.  
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$\gamma(\times\sqrt{d})$	Params (K)	FLOPs (G)	Urban100		Manga109	
			PSNR	SSIM	PSNR	SSIM
1	885	56.5	—	—	—	—
2/3	885	56.5	—	—	—	—
1/2	885	56.5	<b>26.94</b>	<b>0.8098</b>	<b>31.49</b>	<b>0.9200</b>
1/4	885	56.5	26.88	0.8078	31.44	0.9191
1/8	885	56.5	26.87	0.8089	31.49	0.9200
1/16	885	56.5	26.88	0.8080	31.37	0.9190

712  
713 Table 5: Higher-order Taylor Approximation.  
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Taylor approximation	Memory (MB)	Set14		Urban100		Manga109	
		PSNR	SSIM	PSNR	SSIM	PSNR	SSIM
Second-order	13266	28.87	0.7879	26.90	0.8086	31.48	0.9199
<b>First-order</b>	<b>12144</b>	<b>28.89</b>	<b>0.7880</b>	<b>26.94</b>	<b>0.8098</b>	<b>31.49</b>	<b>0.9200</b>

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722 A.3 ADDITIONAL ABLATION STUDIES  
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724 **Impact of  $\gamma$  value:** To systematically evaluate the impact of the bandwidth parameter  $\gamma$  on SR  
725 reconstruction quality, we design six different  $\gamma$  configurations.  $\gamma$  is a key hyperparameter of the  
726 GRBF kernel that controls the influence of Euclidean distance on the kernel’s similarity calculation.  
727 As presented in Table 4, our GRLA-based model achieves optimal SR reconstruction performance  
728 when  $\gamma$  is set to 1/2. This specific  $\gamma$  value (1/2) not only satisfies the first-order Taylor approxima-  
729 tion condition (introduced in Section 3.2) but also maximizes the distance-aware capability of the  
730 GRBF kernel. However, when  $\gamma$  increases to 2/3 or 1, the model’s loss function exhibits drastic  
731 oscillations. These oscillations hinder the model from achieving stable training convergence. Based  
732 on the above experimental results, we set the default value of the bandwidth parameter  $\gamma$  to 1/2. This  
733 default setting enables the GRLA model to achieve optimal SR reconstruction performance while  
734 maintaining stable training processes.

735 **Taylor Approximation Error Analysis:** Through normalization and the setting of bandwidth pa-  
736 rameter  $\gamma$ , the maximum value of  $2\gamma Q_i^T K_j$  is  $2 \times \left(\frac{1}{2\sqrt{d}}\right) \times 1 = \frac{1}{\sqrt{d}}$ . Under the configuration  $d = 55$   
737 in this study, this value is approximately 0.134. As illustrated in Figure 6(a), we statistically analyzed  
738 the distribution of  $2\gamma Q_i^T K_j$  for random input data. Over 98% of the samples fall within the interval  
739  $[-0.2, 0.2]$ , where the relative error of the first-order Taylor approximation is  $\leq 2\%$  (calculated as  
740  $\frac{|e^x - (1+x)|}{e^x}$ ; the error is approximately 2% when  $x = 0.2$ ). This demonstrates the effectiveness of  
741 the approximation under practical input distributions. For  $x = 2\gamma Q_i^T K_j$ , the Lagrange remainder  
742 of the first-order Taylor approximation is  $R_1(x) = \frac{e^\xi x^2}{2}$  (where  $\xi \in [0, x]$ ). Incorporating the max-  
743 imum value of  $x = 0.134$ , we obtain  $R_1(x) \leq \frac{e^{0.134} \times (0.134)^2}{2} \approx \frac{1.143 \times 0.018}{2} \approx 0.0103$ , indicating  
744 an absolute error  $\leq 0.0103$  and a relative error  $\leq \frac{0.0103}{e^{0.134}} \approx 0.009$ . This confirms that the approxi-  
745 mation error is at an extremely low level. Meanwhile, as shown in Figure 6(b), which presents the  
746 error distribution across different input samples, the approximation error has a mean of 0.0042 and  
747 a standard deviation of 0.0052, further verifying the stability and controllability of the error.  
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749 **Higher-order Taylor Approximation:** To investigate the influence of higher-order Taylor approxi-  
750 mations, we studied the effects of different-order Taylor expansions. We performed first-order and  
751 second-order Taylor expansions on GRBFLA. Table 5 shows that the first-order Taylor expansion  
752 achieved better results than the second-order Taylor expansion, and its memory usage was signif-  
753 icantly lower than that of the second-order Taylor expansion. Therefore, we ultimately chose the  
754 first-order Taylor expansion.

755 **Impact of TLA:** TLA is the core module of GRLA, playing a key role in long-range dependency  
756 modeling based on linear attention. To evaluate the contribution of different submodules, we conduct

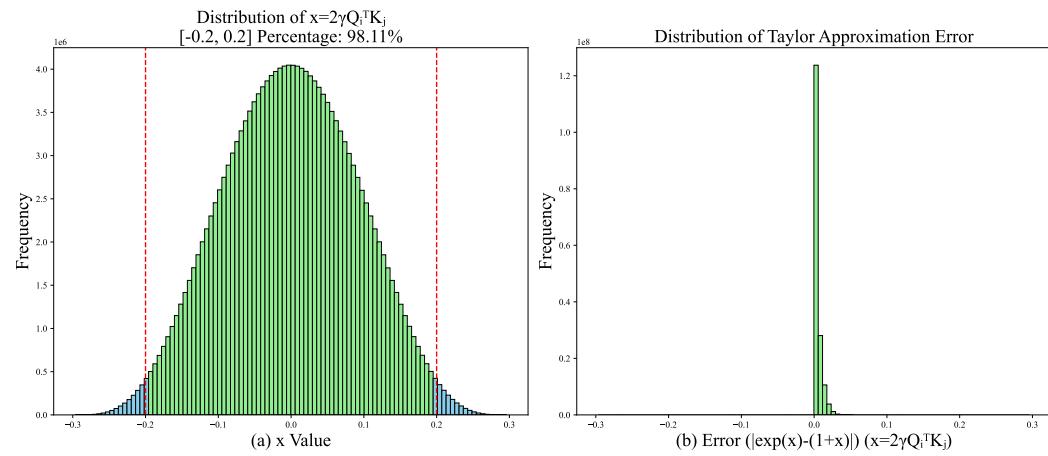


Figure 6: Taylor error distribution.

Table 6: Ablation on the effectiveness of Transformer With Linear Attention (TLA).

TMHSA	TLA	Set14		B100		Manga109	
		PSNR	SSIM	PSNR	SSIM	PSNR	SSIM
✓ (8)	✗	28.83	0.7864	27.70	0.7404	30.94	0.9143
✓ (8)	✓	28.87	0.7873	27.76	0.7422	31.32	0.9184
✓ (16)	✗	28.79	0.7858	27.69	0.7406	31.06	0.9156
✓ (16)	✓	<b>28.89</b>	<b>0.7880</b>	<b>27.78</b>	<b>0.7437</b>	<b>31.49</b>	<b>0.9200</b>

ablation experiments with three configurations: (1) remove TLA, reverting to standard self-attention (window sizes 8 and 16); (2) use our full proposed scheme. As shown in Table 6, using only window attention limits the receptive field to local windows, restricting performance. Introducing TLA with distance-aware global modeling capability brings a significant PSNR improvement of 0.43 dB on Manga109, verifying its effectiveness and necessity.

**Impact of Channel Number:** We conduct  $\times 4$  SR experiments on Set5 and Manga109 to study the impact of channel number on reconstructed image quality. Quantitative results in Fig. 7 show that network parameters and computational cost increase monotonically with channel number. PSNR peaks at 55 channels and then gradually decreases. To keep model complexity comparable to mainstream methods (e.g., SwinIR-light (Liang et al., 2021), MambaIR-light (Guo et al., 2024), MambaIRv2-light (Guo et al., 2025)) and balance performance and efficiency, we set the default channel number to 55.

**Impact of MPB Number:** To investigate the impact of the number of Multi-layer Polymerization Blocks (MPBs) on SR performance, we conduct comparative experiments with 4, 5, 6, 7 MPB modules under  $\times 4$  SR. As illustrated in Fig. 8, results on BSD100 and Urban100 show that model parameters and FLOPs increase monotonically with the number of MPBs. Notably, when the number of MPBs is set to 6, the performance growth rate slows down, while the model size remains comparable to lightweight methods such as SwinIR-light and MambaIRv2-light, achieving the optimal performance. Based on a trade-off between performance and complexity, we set the default number of MPBs to 6.

**Impact of Multi-layer Aggregation Connections:** To explore the effectiveness of multi-layer aggregation connections, we build a comparative model without any  $1 \times 1$  convolutional layers (keeping MPB count at 6). Table 7 reports quantitative results for  $\times 4$  SR. Experiments show that introducing multi-layer aggregation connections significantly improves model performance, verifying that multi-layer connections in GRLA effectively integrate multi-level information and enhance salient feature extraction. However, these connections also increase parameters and computational cost. Thus, GRLA’s SR model must balance computational efficiency and performance gains. After opti-

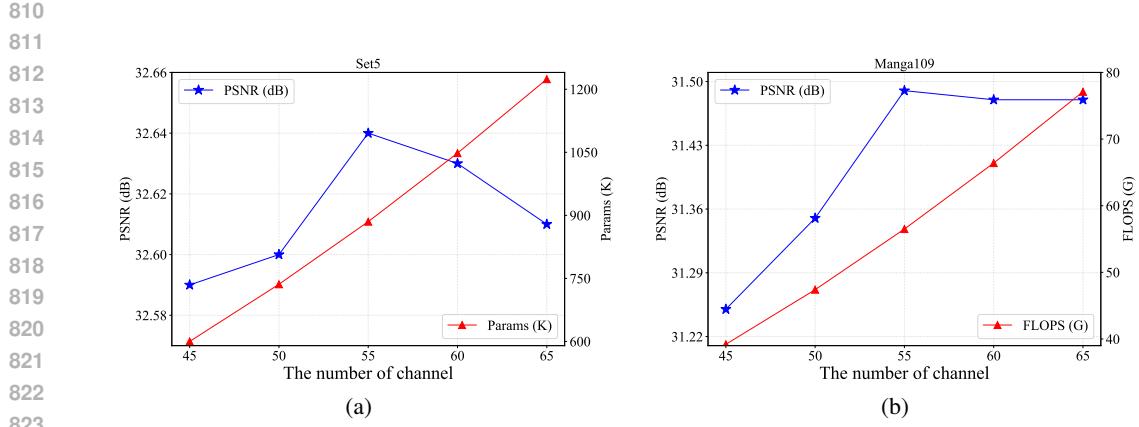


Figure 7: Ablation on the effectiveness of channel number.

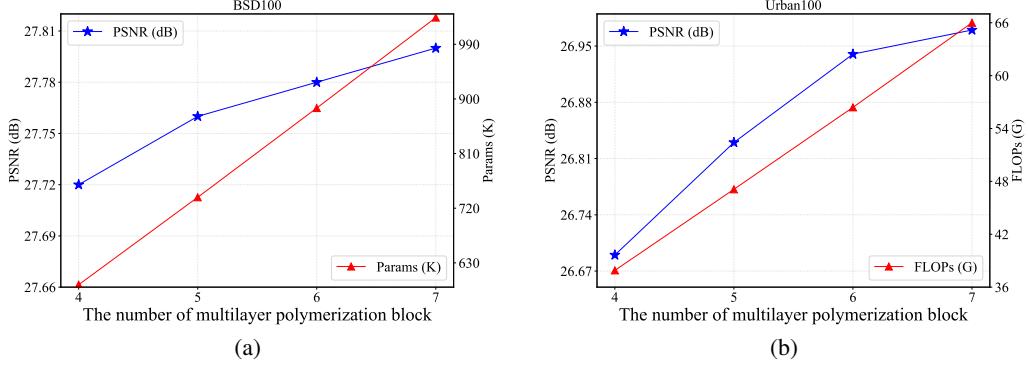


Figure 8: Ablation on the effectiveness of Multilayer Polymerization Block (MPB) number.

Table 7: Ablation on the effectiveness of multi-layer aggregation connections.

Multi-layer Aggregation	Params (K)	FLOPs (G)	Set5		Set14		Manga109	
			PSNR	SSIM	PSNR	SSIM	PSNR	SSIM
✗	824	53.0	32.63	0.8996	28.85	0.7873	28.85	0.7873
✓	885	56.5	<b>32.64</b>	<b>0.9001</b>	<b>28.89</b>	<b>0.7880</b>	<b>28.89</b>	<b>0.7880</b>

Table 8: Quantitative comparison on lightweight image super-resolution with other methods.

Method	Scale	Params (K)	FLOPs (G)	Set5		Set14		BSD100		Urban100		Manga109	
				PSNR	SSIM								
Bicubic	✗	-	-	33.66	0.9299	30.24	0.8688	29.56	0.8431	26.88	0.8403	30.80	0.9339
IDN	✗	553	124.6	37.83	0.9600	33.30	0.9148	32.08	0.8985	31.27	0.9196	38.01	0.9749
CARN	✗	1592	222.8	37.76	0.9590	33.52	0.9166	32.09	0.8978	31.92	0.9256	38.36	0.9765
LAPAR-A	✗	548	171.0	38.01	0.9605	33.62	0.9183	32.19	0.8999	32.10	0.9283	38.67	0.9772
IMDN	✗	694	158.8	38.00	0.9605	33.63	0.9177	32.19	0.8996	32.17	0.9283	38.88	0.9774
RFDN	✗	534	95.0	38.05	0.9606	33.68	0.9184	32.16	0.8994	32.12	0.9278	38.88	0.9773
LatticeNet	✗	756	169.5	38.15	0.9610	33.78	0.9193	32.25	0.9005	32.43	0.9302	38.94	0.9773
SwinIR-light	✗	910	244.2	38.14	0.9611	33.86	0.9206	32.31	0.9012	32.76	0.9340	39.12	0.9783
<b>Full GRBFLA</b>	✗	867	199.2	<b>38.19</b>	<b>0.9610</b>	<b>33.84</b>	<b>0.9201</b>	<b>32.27</b>	<b>0.9006</b>	<b>32.58</b>	<b>0.9317</b>	<b>39.24</b>	<b>0.9774</b>

mization, GRLA achieves better performance with fewer parameters and lower computational complexity.

Table 9: Quantitative comparison on classic image super-resolution with SwinIR.

Method	Scale	Params (M)	Set5		Set14		BSD100		Urban100		Manga109	
			PSNR	SSIM								
SwinIR	×4	11.9	32.72	0.9021	28.94	0.7914	27.83	0.7459	27.07	0.8164	31.67	0.9226
<b>GRLA-L (Ours)</b>	×4	7.6	<b>32.78</b>	<b>0.9019</b>	<b>29.00</b>	<b>0.7906</b>	<b>27.85</b>	<b>0.7460</b>	<b>27.20</b>	<b>0.8175</b>	<b>31.72</b>	<b>0.9224</b>

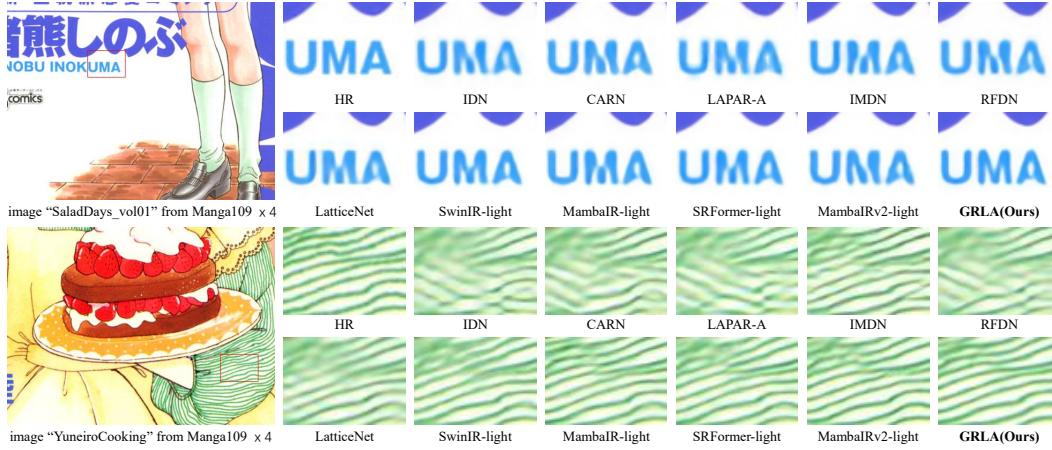
Figure 9: Qualitative comparison of our GRLA with different methods on Manga109  $\times 4$  lightweight image SR.

Table 10: The average inference time on Urban100 dataset.

Model	SwinIR-light	MambaIR-light	MambaIRv2-light	GRLA
Latency (ms)	213.4	208.9	388.0	<b>60.9</b>

#### A.4 ADDITIONAL COMPARATIVE EVALUATION

**Full GRBFLA:** We removed TWSA from GRLA and completely used TLA to construct the network, as shown in Table 8. This proves that using only GRBFLA can completely replace the local window attention mechanism.

**Classic Image Super-Resolution:** We conducted tests on the classic super-resolution method to evaluate its generalization ability. To reduce the training time, we constructed a 7M GRLA network, as shown in Table 9, and its performance was superior to that of SwinIR.

**Qualitative Comparison:** Extensive experiments conducted on benchmark datasets (i.e., Set5, Set14, B100, Urban100, and Manga109) indicate that GRLA outperforms existing lightweight SR models in terms of both PSNR/SSIM metrics and computational efficiency. As shown in Table 6, with fewer parameters and computational costs, GRLA achieves a PSNR improvement of up to 0.57 dB compared to SwinIR-light (Liang et al., 2021). Compared to Mamba-based methods (i.e., MambaIR-light (Guo et al., 2024) and MambaIRv2-light (Guo et al., 2025)), GRLA achieves superior reconstruction quality with significantly lower FLOPs, reducing the latter by 33% and 25%, respectively. As illustrated in Fig. 9, on images “SaladDays\_vol01” and “YuneiroCooking” from Manga109, GRLA better preserves sharp edges and detailed forms of character strokes and clothing textures. In contrast, other models often show artifacts or distortions, failing to promote the reconstruction of sharp edges and natural textures.

**Latency Comparison:** To evaluate model efficiency, we report the inference latency of GRLA and other methods measured on a workstation with a single NVIDIA GeForce RTX 2080 Ti GPU. Table 10 shows the average runtime on the Urban100 dataset for  $\times 4$  scaling. Thanks to the distance-aware linear long-range dependency modeling of GRBFLA, GRLA’s inference speed is about 3.5 times faster than SwinIR-light (Liang et al., 2021) and MambaIR-light (Guo et al., 2024), and about 6 times faster than MambaIRv2-light (Guo et al., 2025), enabling real-time inference.

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921 Table 11: Training memory footprint, iteration time, and performance comparison.  
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Model	Memory (MB)	Time for 1000 iters (s)	FLOPs (G)	Urban100		Manga109	
				PSNR	SSIM	PSNR	SSIM
8	8330	280	53.1	26.62	0.8019	31.26	0.9179
10	11342	385	52.8	26.69	0.8050	31.23	0.9171
12	13720	449	54.3	26.90	0.8094	31.30	0.9189
14	15358	505	55.6	26.87	0.8091	31.40	0.9195
16	14690	456	59.3	26.89	0.8089	31.36	0.9191
<b>GRLA</b>	<b>12144</b>	<b>375</b>	<b>56.5</b>	<b>26.94</b>	<b>0.8098</b>	<b>31.49</b>	<b>0.9200</b>

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930 **Training Memory Footprint, Iteration Time, and Performance Comparison:** To further evaluate  
931 model efficiency, we test the memory footprint and training iteration time of different methods  
932 on a workstation with an NVIDIA GeForce RTX 2080 Ti GPU. Five comparative models are  
933 constructed by modifying GRLA: replacing its core GRBFLA module with window-based multi-head  
934 self-attention (MHSA) only, using window sizes 8, 10, 12, 14, 16. Table 11 reports metrics for  $\times 4$   
935 SR on three datasets. Results show that when the window size is  $\geq 10$ , the comparison models have  
936 higher training iteration time than GRLA; when the window size is  $\geq 12$ , their memory footprint  
937 also exceeds GRLA. Benefiting from the efficient design of the GRBFLA module, GRLA signifi-  
938 cantly reduces memory usage and training iteration time while maintaining excellent reconstruction  
939 performance, demonstrating strong potential for lightweight applications.

## 940 A.5 LARGE LANGUAGE MODEL USAGE STATEMENT

941 This paper has utilized large language models for translation and polishing. The relevant content  
942 has undergone manual verification to ensure the accuracy of the core meaning.

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