MoE-Pruner: Pruning Mixture-of-Experts Large Language Model using the Hints from Its Router

Anonymous ACL submission

Abstract

Mixture-of-Experts (MoE) architectures face challenges such as high memory consumption and redundancy in experts. Pruning MoE can reduce network weights while maintaining model performance. Motivated by the recent observation of emergent large magnitude features in Large Language Models (LLM) and MoE routing policy, we propose MoE-Pruner, a method that prunes weights with the smallest magnitudes multiplied by the corresponding input activations and router weights. Our pruning method is one-shot, requiring no retraining or weight updates. Furthermore, our pruned MoE models can benefit from a pretrained teacher model through expert-wise knowledge distillation, improving performance post-pruning. We evaluate our method on various MoE models, such as Mixtral and DeepSeek, across multiple zero-shot evaluation benchmarks. Experimental results demonstrate that our pruning method significantly outperforms state-of-the-art LLM pruning methods. The pruned model with 50% sparsity maintains 99% of the performance of the original model after the expert-wise knowledge distillation.

1 Introduction

Mixture-of-Experts (MoE) architectures (Jacobs et al., 1991; Shazeer et al., 2017) have been proposed to reduce the computing cost while enabling efficient scaling of network capacity. It has been successfully employed to scale both vision (Ruiz et al., 2021; Shen et al., 2023) and language (Lepikhin et al., 2021; Fedus et al., 2022) models. In addition, these models provide other advantages, including sparsity that can mitigate catastrophic forgetting in continual learning and an inductive bias that can enhance performance in multitask learning (Collier et al., 2020; Komatsuzaki et al., 2023). Overall, MoE has proven to be a promising strategy for scaling deep learning models across various domains.

However, several crucial limitations persist in MoE for expanding its capacity. First of all, the static parameters, particularly those required for constructing the MoE architecture, introduce substantial memory overheads and constraints for deployment. For example, Mixtral-8x7B (Jiang et al., 2024) expert layers account for 96% of model parameters (45B out of 47B), which demands considerable memory and storage during inference. Moreover, MoE has a poor utilization of its experts. The conventional learning-based routing policy for MoE suffers from representation collapse issues since it encourages token embeddings to be clustered around expert centroids (Chi et al., 2022) and results in redundant experts (Mittal et al., 2022; Chen et al., 2022).

One possible solution to address those drawbacks and fully unleash the power of MoE is consolidating information from insignificant experts, aiming to establish a more compact MoE without hurting performance. Another solution is pruning experts that yield the lowest token reconstruction loss. Nevertheless, naively combining existing model merging mechanisms or expert pruning leads to performance degradation in the MoE architectures. We raise the following pivotal question for MoE LLM pruning: *How can we formulate and devise comprehensive pruning metrics tailored for MoE Large Language Models without degrading model performance?*

In this paper, we systematically explore MoE LLM pruning and target a high-quality compressed MoE model in downstream fine-tuning scenarios. Specifically, we first analyze the open-source MoE model's expert activation frequency and observe that different MoE expert initialization methods result in different expert activation frequencies and expert similarities. We leverage existing LLM pruning methods such as SparseGPT (Frantar and Alistarh, 2023) and Wanda (Sun et al., 2024), and design a novel pruning metric that incorporates

MoE router weights information to identify and remove unimportant weights in expert layers. Since the pruning process is one-shot and only requires a small set of calibration data, the MoE model suffers from performance degradation. To recover MoE model performance, we further propose an expert-wise knowledge distillation method that utilizes the pretrained model as a teacher model, facilitating the recovery of the pruned model's performance.

Our main contributions can be summarized as follows:

- We propose MoE-Pruner which is efficient and effective for pruning MoE models with minimal performance degradation.
- We design an innovative expert-wise knowledge distillation method that leverages the pretrained MoE model as a teacher model to recover pruned MoE student model performance.
- Experimental results on various MoE models, such as Mixtral and DeepSeek, across nine zero-shot evaluation benchmarks demonstrate the effectiveness of our MoE-Pruner algorithm. MoE-Pruner achieves minimal performance drop even at 50% sparsity using only a small set of calibration data, outperforming existing pruning methods. Furthermore, the pruned model maintains 99% of the performance of the original model after the expert-wise knowledge distillation.

2 Preliminaries

Mixture-of-Experts (MoE). Scaling model size increases learning capacity and enhances generalization (Kaplan et al., 2020; Brown et al., 2020; Hoffmann et al., 2022). MoE (Jacobs et al., 1991; Shazeer et al., 2017; Lepikhin et al., 2021; Fedus et al., 2022) is an efficient approach that enables significantly more compute-efficient pretraining and inference. It replaces the feed-forward network (FFN) layers in Transformers (Vaswani et al., 2017) with expert layers, where different experts are activated for different input tokens instead of utilizing the full network parameters. Sparse MoE architecture can dramatically scale the model with the same compute budget as a dense model.

MoE Expert Initialization. MoE expert initialization uses different strategies, which can be classified into two categories: **sparse upcycling** (Komatsuzaki et al., 2023) and **training from scratch**. The sparse upcycling method starts from a dense model checkpoint and copies all parameters, except the MoE router, which does not exist in the original dense model. In particular, each expert in the new MoE layer is an identical copy of the original MLP layer that is replaced. Some open-source MoE models such as Mixtral (Jiang et al., 2024), Qwen1.5-MoE-A2.7B (Team, 2024), and MiniCPM-MoE (Hu et al., 2024) all employ the upcycling approach to reduce the total training costs. While some MoE models like DeepSeek-V2 (Liu et al., 2024a), OLMoE (Muennighoff et al., 2024), and Yuan2.0-M32 (Wu et al., 2024) use the training from scratch approach to help expert diversification.

Large Language Model Pruning. Magnitude pruning (Han et al., 2016) is a standard approach to induce sparsity in neural networks. It removes individual weights with magnitudes below a certain threshold. However, magnitude pruning fails dramatically on LLMs even with relatively low levels of sparsity (Frantar and Alistarh, 2023). SparseGPT (Frantar and Alistarh, 2023) proposes a one-shot, post-training pruning method that prunes LLM weights and uses Hessian matrix and calibration data to update the remaining weights without any retraining. Wanda (Sun et al., 2024) is a simple method that prunes LLM weights with the smallest magnitudes multiplied by the corresponding input activations without any additional weight update.

Pruning for MoE Models. Most of the works for MoE pruning focus on structured expert pruning (Yang et al., 2024b; Lee et al., 2024). Chen et al. (2022) and Koishekenov et al. (2023) prune experts based on their utilization to save memory. However, this usually leads to degraded performance. Lu et al. (2024) enumerates expert combinations based on the required expert number and uses calibration data to find a set of remaining experts that has the minimum reconstruction loss, but this method cannot scale to MoE LLMs with 32 or more experts. Chowdhury et al. (2024) prunes experts based on the change in the router's norm and proves that the generalization accuracy can be preserved. However, expert pruning sometimes removes experts with certain knowledge and results in the loss of model performance. Therefore, Li et al. (2024), Zhang et al. (2024b), Liu et al. (2024b) all leverage expert merging techniques to compress the expert layer while also preserving expert knowledge.

3 Methodology

3.1 The Mixture-of-Experts Architecture

Mixture-of-Experts (MoE) architecture. MoE architecture replaces the feed-forward networks (FFN) in Transformers with mixture-of-expert layers. A router or a gating network is trained to select a subset of experts for each input token based on its routing policy. Given n experts in a layer, the output of the expert layer is given by:

$$y = \sum_{k=1}^{n} Gate(x)_k \cdot E_k(x), \tag{1}$$

where the $Gate(x)_k$ is the router weights from the gating network assigned to the k-th expert, and $E_k(x)$ is the output of k-th expert. The router weights can be formulated as softmax over the Top-K logits:

$$Gate(x) = \text{Softmax}(\text{TopK}(x \cdot W_g)), \tag{2}$$

where W_g is the weight of the router or gating network, and $\text{TopK}(X)_k = l_k$ if k is in the top-K coordinates of logits l and $\text{TopK}(X)_k = -\infty$ otherwise.

Since current LLMs mostly adopt SwiGLU (Shazeer, 2020) architecture for the FFN, and MoE LLM such as Mixtral-8x7B (Jiang et al., 2024) uses a top-2 to select experts, we can derive the output of an expert layer as:

$$y = \sum_{k=1}^{n} \text{Softmax}(\text{Top2}(x \cdot W_g))_k \cdot \text{SwiGLU}_k(x). \tag{3}$$

Some recent MoE LLMs, such as DeepSeek-MoE (Dai et al., 2024), adopt shared experts that are always activated, aiming at capturing and consolidating common knowledge across varying contexts.

MoE Expert Activation Frequency. We use a subset of the C4 (Raffel et al., 2020) dataset and collect the activation frequency of MoE experts. Motivated by the load balancing loss (Shazeer et al., 2017; Lepikhin et al., 2021; Fedus et al., 2022), we propose to use the coefficient of variation of expert activation frequency in each layer to represent the load balancing score, where a lower score represents more balanced loads. Given n experts and l layers and a batch $\mathcal{B}$ with T tokens, the load balancing score for one layer is:

$$\begin{aligned} s &= \frac{\sigma}{\mu} = \frac{\sqrt{\frac{1}{n}\sum_{k=1}^{n}(f_k - \mu)^2}}{\mu}, \\ \mu &= \frac{1}{n}\sum_{i=1}^{n} f_k, \end{aligned} \tag{4}$$

where f_k is the number of tokens dispatched to k-th expert:

$$f_k = \sum_{x \in \mathcal{B}} \mathbb{1}\{\text{argmax } p(x) = k\}. \tag{5}$$

We can derive the load balancing score by calculating the mean of scores across all l MoE layers, such that we can use this score to compare with various MoE models with different numbers of experts.

Figure 1 shows the load balancing scores of Mixtral-8x7B (Jiang et al., 2024), Qwen-1.5-A2.7B (Team, 2024), DeepSeek-V2 and DeepSeeek-V2-Lite (Liu et al., 2024a), MiniCPM-MoE-8x2B (Hu et al., 2024), and OLMoE (Muennighoff et al., 2024). We find that different MoE expert initialization methods result in different expert activation frequencies and expert similarities, which will impact the MoE pruning strategies. For instance, the MoE model initialized with upcycling can take advantage of the dense model and reduce training costs. The final MoE model exhibits higher expert similarity and more balanced expert activation frequency. MoE model trained from scratch might yield better performance as it avoids the limitations of starting with a group of identical experts, which can hinder diversification (Wei et al., 2024).

3.2 Pruning Metric

Problem Formulation. Post-training pruning for LLMs can be decomposed into layer-wise subproblems (Lu et al., 2022; Frantar and Alistarh, 2023). Given a sparsity ratio and a linear layer with weight $\mathbf{W}$, the pruning algorithm tries to find a sparsity mask $\mathbf{M}$ that minimizes reconstruction loss:

$$\underset{\mathbf{M}}{\text{argmin}} \|\mathbf{W}\mathbf{X} - (\mathbf{M} \odot \mathbf{W})\mathbf{X}\|. \tag{6}$$

Optimal Brain Damage (OBD) (LeCun et al., 1989) first sets up a pioneering framework for neural network pruning. It uses second-order information without off-diagonal elements in the Hessian matrix for faster approximation. Optimal Brain Surgeon (OBS) (Hassibi et al., 1993) develops upon OBD partly by taking into account the off-diagonal

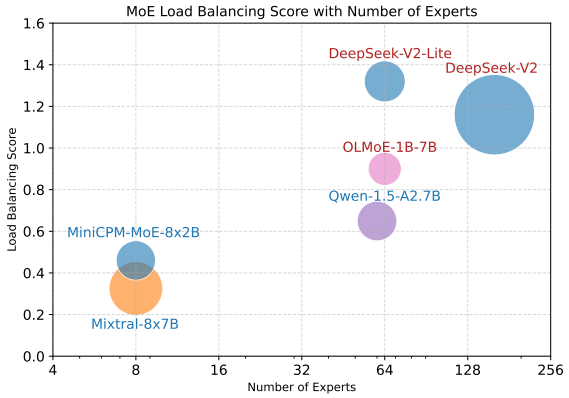


Figure 1: Load balancing score of MoE models. We collect the expert activation frequency of MoE models and calculate the load balancing score (lower is better). The circle area represents the model size. MoE models trained from scratch are marked with red, while MoE models that use upcycling are marked with blue. MoE models trained from scratch usually have more experts and imbalanced loads. MoE models initialized with sparse upcycling tend to have more balanced loads and less number of experts. The only exception is Qwen-1.5-A2.7B, which is initialized with upcycling. But according to the report (Yang et al., 2024a), its expert parameters are shuffled along the intermediate dimension to guarantee that each fine-grained expert exhibits unique characteristics and therefore exhibits more like trained from scratch MoE models.

elements. SparseGPT (Frantar and Alistarh, 2023) revisits the OBS, computes the inverse Hessian only once, and reuses to update weight in the remaining rows that are also in the mask to mitigate reconstruction loss. The pruning metric $\mathcal{S}_{ij}$ in SparseGPT is:

$$\mathcal{S}_{ij} = [|\mathbf{W}|^2 / \text{diag}(\mathbf{H}^{-1})]_{ij}, \tag{7}$$

where $\mathbf{H}$ is the Hessian matrix, i and j stands for output feature and input feature dimension, respectively.

Wanda (Sun et al., 2024) further simplifies the pruning metric to the following form without the need to compute the inverse of the Hessian matrix:

$$\begin{aligned} \mathcal{S}_{ij} &= [|\mathbf{W}|^2 / \text{diag}((\mathbf{X}^T\mathbf{X})^{-1})]_{ij} \\ &\approx [|\mathbf{W}|^2 / (\text{diag}(\mathbf{X}^T\mathbf{X})^{-1})]_{ij} \\ &= (|\mathbf{W}_{ij}| \cdot \|\mathbf{X}_j\|_2)^2, \end{aligned} \tag{8}$$

where $\mathbf{X}$ is the corresponding input activations, i and j stands for output feature and input feature dimension, respectively.

When it comes to pruning MoE, the expert layers constitute the majority of model parameters. For example, the Mixtral-8x7B has a total of 47B parameters where 1.3B belongs to attention modules and 45B is used for expert layers (2 out of 8 experts are activated, 12.5B active parameters during inference). Only a subset of experts are activated for different input tokens, so there is a large space of expert redundancy.

Motivation. Consider a simple Mixture-of-Experts model with two experts and each with only one weight: $y = Gate(x)_1 \cdot E_1(x) + Gate(x)_2 \cdot E_2(x) = Gate_1 \cdot w_1 \cdot x + Gate_2 \cdot w_2 \cdot x$, where $|w_1| \leq |w_2|$. If we want to remove one weight without incurring significant change on the output, traditional magnitude pruning (Han et al., 2016) will remove weight $|w_1|$. However, in MoE architecture, the router weights $Gate_k$ is an important part as it assigns different values to different experts. Especially when we consider a top-k setting that only a subset of experts are activated, the router weights $Gate_1$ could be a large value close to 1, while router weights $Gate_2$ could be 0 if it is not activated. As a results, $|Gate_1 \cdot w_1 \cdot x| \gg |Gate_2 \cdot w_2 \cdot x|$, and therefore we should remove weight w_2 instead to minimize change on the output.

This motivating example shows that for MoE architecture, we need to consider the importance of router weights. Previous pruning methods for LLMs do not consider the router weights which only exist in MoE architecture and may result in lower performance after pruning MoE. We propose a pruning metric designed explicitly for MoE LLMs to handle such a limitation while maintaining the simplicity of Wanda's pruning metric.

Router Tells It All. Motivated by the pruning metric in Wanda and the MoE routing policy, our approach, MoE-Pruner, prunes weights using the local relative importance (Zhang et al., 2024a) of weight, which compares against the ℓ_2-norm of its corresponding column and row, multiplied by the scaled input activations and router weights, on each output neuron:

$$\mathcal{S}_{ij} = \left(\frac{|\mathbf{W}_{ij}|}{\sqrt{\sum_i |\mathbf{W}_{ij}|^2}} + \frac{|\mathbf{W}_{ij}|}{\sqrt{\sum_j |\mathbf{W}_{ij}|^2}}\right) \cdot (\|\mathbf{X}_j \cdot \mathbf{Gate}_k\|_2)^a, \tag{9}$$

where $\mathbf{Gate}_k$ is the router weights for the k-th expert, a is a scale to control the strength of activations and router weights, and i and j stands for output feature and input feature dimension. In experiments, we find that $a = 0.1$ or 0.5 works generally well, but has slight difference for MoE

models with different initialization method. We use $a = 0.5$ for sparse upcycled models and $a = 0.1$ for models trained from scratch for better performance.

Table 1: Comparison of different pruning methods including magnitude pruning, SparseGPT, Wanda, and MoE-Pruner.

Method	Weight Update	Calib -ration	Pruning metric $\mathcal{S}_{ij}$	Complexity
Magnitude	✗	✗	$\lvert\mathbf{W}\rvert$	$\mathcal{O}(1)$
SparseGPT	✔	✔	$[\lvert\mathbf{W}\rvert^2/\mathrm{diag}(\mathbf{H}^{-1})]_{ij}$	$\mathcal{O}(d^3_{hidden})$
Wanda	✗	✔	$\lvert\mathbf{W}_{ij}\rvert \cdot \lVert\mathbf{X}_j\rVert$	$\mathcal{O}(d^2_{hidden})$
MoE-Pruner	✗	✔	$\left(\frac{\lvert\mathbf{W}_{ij}\rvert}{\lVert\mathbf{W}_{*j}\rVert_2} + \frac{\lvert\mathbf{W}_{ij}\rvert}{\lVert\mathbf{W}_{i*}\rVert_2}\right) \cdot (\lVert\mathbf{X}_j \cdot \mathbf{Gate}\rVert_2)^a$	$\mathcal{O}(d^2_{hidden})$

Table 1 summarizes pruning methods, including magnitude pruning, SparseGPT, Wanda, and MoE-Pruner and their pruning metric and complexity. Algorithm 1 presents the unstructured sparsity version of our MoE-Pruner algorithm, which is efficient and does not require a sophisticated weight update procedure.

Algorithm 1 The MoE-Pruner algorithm. We prune each expert layer weight matrix $\mathbf{W}$ to $p\%$ sparsity.

Initialize: A MoE model $\mathcal{M}$ with l MoE layers, where each MoE layer has n experts. Let $\mathbf{X} \in \mathbb{R}^{b \times d_{\text{col}}}$ and $\mathbf{Gate} \in \mathbb{R}^{b \times n}$ denote the *calibration samples* and *router weights* respectively.
for layer $t = 1, \ldots, l$ **do**
  $\mathbf{X}', \mathbf{Gate} \leftarrow \texttt{forward}(\text{layer}_t, \mathbf{X})$
  for expert $k = 1, \ldots, n$ **do**
    $\mathbf{M} \leftarrow \mathbf{1}_{d_{\text{row}} \times d_{\text{col}}}$
    $\mathcal{S}_{ij} \leftarrow \left(\frac{\lvert\mathbf{W}_{ij}\rvert}{\lVert\mathbf{W}_{*j}\rVert_2} + \frac{\lvert\mathbf{W}_{ij}\rvert}{\lVert\mathbf{W}_{i*}\rVert_2}\right) \cdot (\lVert\mathbf{X}_j \cdot \mathbf{Gate}\rVert_2)^a$
    $idx \leftarrow \texttt{sort}(\mathcal{S}_{ij}, dim = 1)$
    $idx \leftarrow idx_{:, d_{\text{col}} * p\%}$
    $\mathbf{M} \leftarrow \texttt{scatter}(0, idx_{:, d_{\text{col}} * p\%})$
    $\mathbf{W}' \leftarrow \mathbf{M} \odot \mathbf{W}$
  end for
  $\mathbf{X}, \mathbf{Gate} \leftarrow \texttt{forward}(\text{layer}'_t, \mathbf{X})$
end for
Return: A pruned MoE model $\mathcal{M}'$.

Structured N:M Sparsity. Structured N:M sparsity can leverage NVIDIA's sparse tensor cores to accelerate matrix multiplication. While MoE-Pruner so far has been developed for unstructured sparsity, it can be easily extended to structured N:M sparsity (Mishra et al., 2021), where we compare weights using the same metric among every M consecutive weights, and remove N weights with lowest scores.

3.3 Expert-Wise Knowledge Distillation

Expert-Wise Knowledge Distillation. MoE models can preserve most of their capacity after pruning but still suffer from performance degradation. To recover MoE LLM performance, we fine-tune the model by leveraging the unpruned pretrained model as a teacher model in an expert-wise knowledge distillation (KD) manner. The pretrained model is a natural teacher model for the pruned model since they share exactly the same number of layers, experts, and dimensions (Kurtic et al., 2023). The loss function for expert-wise knowledge distillation is formulated as follows:

$$\begin{aligned}\mathcal{L}_{KD} &= \mathcal{L}_{CE} + \lambda \times \mathcal{L}_{expert} \\ &= \mathcal{L}_{CE} + \lambda \times \sum_{j=1}^{l} \sum_{k=1}^{n} \text{MSE}(E^j_{kt}, E^j_{ks}),\end{aligned} \tag{10}$$

where $\mathcal{L}_{CE}$ is the cross entropy loss, MSE is the mean squared error calculated as $\text{MSE}(X, Y) = \frac{1}{N}\sum_{i=1}^{N}(x_i - y_i)^2$ for N-dimensional vectors X and Y. λ is a weighting coefficient and initialized based on the strength of cross entropy loss and expert-wise knowledge distillation loss: $\frac{\mathcal{L}_{CE}}{\mathcal{L}_{expert}}$. We sum up all the differences between teacher experts and student experts. Figure 2 illustrates the expert-wise knowledge distillation for pruned models. The corresponding expert in the pretrained teacher model will be used to distill the expert in the pruned student model.

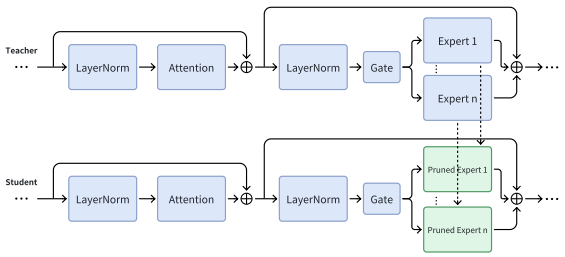


Figure 2: Expert-wise knowledge distillation for the pruned MoE model using the pretrained MoE model as the teacher to recover the performance of the pruned model.

4 Experiments

Models, Datasets, and Evaluation. We conduct pruning experiments across various MoE models with different initialization methods to validate the effectiveness of MoE-Pruner, including Mixtral-8x7B (Jiang et al., 2024), MiniCPM-8x2B (Hu et al., 2024), DeepSeek-V2-Lite (Liu et al., 2024a), and Qwen1.5-MoE-A2.7B (Team, 2024). We use samples from the pretraining dataset C4 (Raffel et al., 2020) as calibration data for one-shot pruning

Table 2: WikiText Perplexity↓ against other one-shot pruning methods, including SparseGPT, Wanda, NAEE, and MoE-Pruner, with 50% unstructured sparsity or 2:4 structured sparsity.

Method	50% Unstructured				2:4 Structured	
	Mixtral -8x7B	Mixtral -8x7B -Instruct	Mixtral -8x22B	Mixtral -8x22B -Instruct	Mixtral -8x7B	Mixtral -8x7B -Instruct
Pretrained	3.84	4.14	2.83	2.89	3.84	4.14
SparseGPT	4.99	5.20	4.19	4.27	7.09	7.19
Wanda	4.97	5.16	3.97	4.06	6.98	6.92
NAEE (r=4)	-	-	-	-	6.49	6.42
MoE-Pruner	**4.68**	**4.94**	**3.64**	**3.72**	**5.60**	**5.69**

Table 3: Comparison with NAEE about memory reduction and wall-clock time inference speedup on A100.

Model	Method	Sparsity	Average	Memory	Speedup
Mixtral -8x7B	Pretrained	-	69.16	87.49	1.00×
	NAEE	r=4	61.70	**45.49**	1.01×
	MoE-Pruner	2:4 (CUTLASS)	**64.58**	50.74	**1.14**×
	MoE-Distilled	2:4 (CUTLASS)	**67.07**	50.74	**1.14**×
	MoE-Pruner	2:4 (cuSPARSELt)	**64.58**	50.74	**1.31**×
	MoE-Distilled	2:4 (cuSPARSELt)	**67.07**	50.74	**1.31**×

since pretraining datasets are often more comprehensive and not dominated by knowledge specific to any particular domain. We use the exact same 128 sequences of calibration data for all one-shot pruning experiments to control this variable factor. We evaluate the perplexity on the WikiText (Merity et al., 2017) validation set. Our expert-wise knowledge distillation method uses a subset of the C4 as the training set. We measure the performance of pruned models on zero-shot tasks and language modeling. For zero-shot evaluation, we use nine popular tasks from EleutherAI LM Harness (Gao et al., 2023). The nine evaluated zero-shot tasks are: ARC-easy, ARC-challenge (Clark et al., 2018), Boolq (Clark et al., 2019), HellaSwag (Zellers et al., 2019), MMLU (Hendrycks et al., 2021), OpenBookQA (OBQA) (Mihaylov et al., 2018), PIQA (Bisk et al., 2020), RTE (Wang et al., 2018), and WinoGrande (Sakaguchi et al., 2021).

Baselines and Experiments Setup. We compare MoE-Pruner with prior pruning approaches, including SparseGPT (Frantar and Alistarh, 2023), Wanda (Sun et al., 2024) and NAEE (Lu et al., 2024). Similarly, our pruning algorithm is implemented in a layer-wise reconstruction manner. All pruning experiments are conducted on a server with 8 NVIDIA H100-80GB GPU. The fine-tuning experiments use the pruned model as a starting point and perform full-parameter fine-tuning to preserve the sparsity mask. We implement the expert-wise knowledge distillation method in Llama-Factory (Zheng et al., 2024) and conduct experiments on 2 servers, each with 8 NVIDIA H100-80GB GPUs. We fine-tune the pruned student model for three epochs, using a learning rate of 2e-5 with the cosine learning rate scheduler.

4.1 One-Shot Pruning

Table 2 shows the one-shot pruning model perplexity on WikiText with both 50% unstructured and 2:4 structured sparsity. Across all tested models and sparsity, MoE-Pruner outperforms SparseGPT, Wanda and NAEE. For the Mixtral-8x7B models, MoE-Pruner reduces perplexity by up to 0.31 compared to SparseGPT and Wanda. This gap expands when the MoE model scales to the Mixtral-8x22B model, as MoE-Pruner improves perplexity by as much as 0.55 over SparseGPT and up to 0.34 over Wanda. When applying the 2:4 structured sparsity, MoE-Pruner's advantage is even more pronounced, achieving improvements of 1.49, 1.38, and 0.89 in perplexity over SparseGPT, Wanda, and NAEE, respectively.

Table 3 presents the memory reduction and inference speedup of MoE-Pruner compared with NAEE. MoE-Pruner at the structured 2:4 sparsity pattern outperforms NAEE in terms of average performance and shows a 1.31× inference speedup, while incurring only a small memory overhead for storing sparse tensor indices.

Table 4 shows the average zero-shot performance on nine zero-shot tasks for MoE models with 50% unstructured sparsity. Similarly, Table 5 demonstrates the average zero-shot performance for MoE models at the structured 2:4 sparsity or 50% expert pruning. MoE-Pruner outperforms all the state-of-the-art pruning approaches, SparseGPT, Wanda, and NAEE, by a large margin. Please note that here are the one-shot pruning results and no fine-tuning takes place at this stage.

4.2 Expert-Wise Knowledge Distillation Performance

The gap between the pruned MoE model and the pretrained MoE model can be largely mitigated via expert-wise knowledge distillation. We only need 1000 training samples from C4, and training can be done in 1 hour. Table 6 shows the average

Table 4: Average zero-shot performance on 9 evaluation tasks of pruned models using SparseGPT, Wanda, and MoE-Pruner, with 50% unstructured sparsity.

Model	Method	ARC-c	ARC-e	Boolq	HellaSwag	MMLU	OBQA	PIQA	RTE	WinoGrande	Average
Mixtral -8x7B	Pretrained	56.91	84.47	85.29	64.78	67.03	35.0	82.43	70.4	76.16	69.16
	SparseGPT	50.43	80.68	84.62	60.20	61.79	32.8	81.12	**68.59**	**76.16**	66.27
	Wanda	51.02	80.89	85.08	60.45	62.73	32.6	80.90	64.64	74.82	65.90
	MoE-Pruner	**53.33**	**81.86**	**86.02**	**62.29**	**64.76**	**33.6**	**81.61**	66.06	75.53	**67.23**
MiniCPM -8x2B	Pretrained	42.75	76.22	77.28	56.49	52.63	29.0	77.48	75.81	66.61	61.58
	SparseGPT	39.25	73.44	**76.36**	53.19	48.35	**28.0**	76.22	64.62	**64.96**	58.26
	Wanda	40.44	72.73	74.71	51.70	45.78	25.8	76.06	71.84	61.48	57.84
	MoE-Pruner	**40.87**	**74.92**	74.74	**54.59**	**48.89**	**28.0**	**76.61**	**72.56**	64.56	**59.53**
DeepSeek -V2-Lite	Pretrained	46.67	78.28	79.88	58.65	54.94	34.2	80.03	61.37	71.35	62.81
	SparseGPT	40.36	73.70	73.27	50.37	39.85	29.0	76.66	58.12	67.25	56.51
	Wanda	41.64	73.44	71.83	51.36	39.83	29.0	77.53	**63.90**	66.93	57.27
	MoE-Pruner	**44.62**	**76.30**	**78.56**	**55.92**	**49.72**	**31.2**	**78.62**	60.29	**70.32**	**60.62**
Qwen1.5 -MoE -A2.7B	Pretrained	41.81	73.32	79.88	57.98	61.29	30.0	80.09	69.31	68.98	62.58
	SparseGPT	34.81	68.90	76.24	49.86	51.55	25.2	77.09	55.96	**67.32**	56.33
	Wanda	33.02	67.30	75.11	48.26	50.35	26.8	75.35	62.09	65.82	56.01
	MoE-Pruner	**39.68**	**72.60**	**78.44**	**54.88**	**57.63**	**30.4**	**78.73**	**72.92**	66.93	**61.36**

Table 5: Average zero-shot performance on 9 evaluation tasks of pruned models using SparseGPT, Wanda, NAEE, and MoE-Pruner, at the structured 2:4 sparsity or 50% expert pruning.

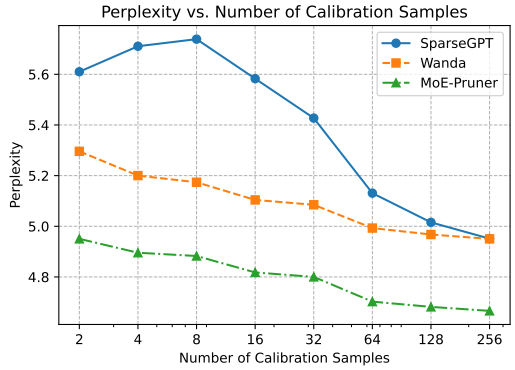
Model	Method	ARC-c	ARC-e	Boolq	HellaSwag	MMLU	OBQA	PIQA	RTE	WinoGrande	Average
Mixtral -8x7B	Pretrained	56.91	84.47	85.29	64.78	67.03	35.0	82.43	70.4	76.16	69.16
	SparseGPT (2:4)	41.72	74.96	76.85	53.26	52.86	28.6	78.35	66.43	72.38	54.73
	Wanda (2:4)	41.55	74.12	76.61	53.19	52.26	27.8	77.04	63.90	70.48	59.95
	NAEE (r=4)	**48.38**	77.99	**80.52**	57.81	47.68	28.6	78.67	62.45	73.16	61.70
	MoE-Pruner (2:4)	47.87	**79.00**	79.54	**58.86**	**62.17**	**31.8**	**79.49**	**68.23**	**74.27**	**64.58**
MiniCPM -8x2B	Pretrained	42.75	76.22	77.28	56.49	52.63	29.0	77.48	75.81	66.61	61.58
	SparseGPT (2:4)	33.36	69.07	70.80	47.96	37.96	21.4	73.99	57.76	60.06	52.48
	Wanda (2:4)	33.11	63.34	66.30	42.31	27.23	19.6	69.59	59.57	55.41	48.50
	NAEE (r=4)	33.28	57.87	67.25	42.04	23.39	18.0	68.34	56.68	56.83	47.08
	MoE-Pruner (2:4)	**37.71**	**71.04**	**72.54**	**51.66**	**42.42**	**24.2**	**75.08**	**70.40**	**60.62**	**56.19**
DeepSeek -V2-Lite	Pretrained	46.67	78.28	79.88	58.65	54.94	34.2	80.03	61.37	71.35	62.81
	SparseGPT (2:4)	33.19	66.67	66.15	44.16	26.65	24.6	74.32	51.26	62.75	49.97
	Wanda (2:4)	31.31	63.97	65.44	41.85	30.53	23.2	72.69	48.01	61.72	48.75
	NAEE (r=32)	22.87	41.33	62.26	36.20	29.89	20.6	62.79	53.07	54.14	42.57
	MoE-Pruner (2:4)	**40.02**	**71.89**	**76.61**	**50.94**	**43.85**	**27.2**	**76.22**	**55.96**	**67.64**	**56.70**
Qwen1.5 -MoE -A2.7B	Pretrained	41.81	73.32	79.88	57.98	61.29	30.0	80.09	69.31	68.98	62.58
	SparseGPT (2:4)	33.62	67.05	71.01	43.87	42.29	26.0	74.10	62.45	65.51	53.98
	Wanda (2:4)	30.29	62.12	64.59	40.68	37.63	23.4	72.14	57.40	64.48	50.30
	NAEE (r=30)	32.25	59.34	67.28	46.74	38.08	21.2	73.50	64.26	60.46	51.46
	MoE-Pruner (2:4)	**39.93**	**71.21**	**71.53**	**52.73**	**56.31**	**29.4**	**78.18**	**70.04**	**67.80**	**59.68**

Table 6: Average zero-shot performance after pruning and expert-wise knowledge distillation.

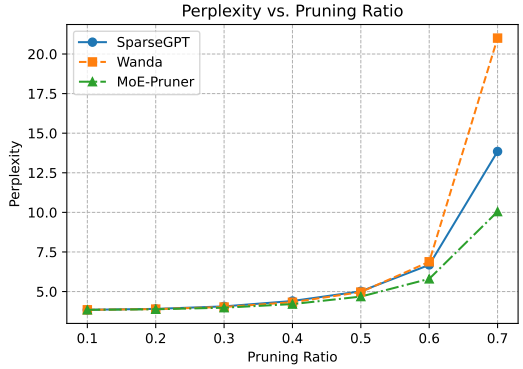
Model	Method	ARC-c	ARC-e	Boolq	HellaSwag	MMLU	OBQA	PIQA	RTE	WinoGrande	Average
Mixtral -8x7B	Pretrained	56.91	84.47	85.29	64.78	67.03	35.0	82.43	70.4	76.16	69.16
	MoE-Pruned	53.33	**81.86**	**86.02**	62.29	64.76	33.6	81.61	66.06	75.53	67.23
	MoE-Distilled	**54.35**	81.19	85.26	**68.77**	**65.59**	**36.0**	**82.48**	**68.23**	**75.72**	**68.40**

zero-shot accuracy of the pruned and fine-tuned Mixtral-8x7B MoE models with 50% unstructured sparsity. The fine-tuned model could achieve a 68.40 average performance on nine zero-shot tasks. The performance is very close to the pretrained Mixtral-8x7B MoE model, which demonstrates a 69.16 average performance.

4.3 Ablation Studies



(a) Perplexity with different number of calibration samples at 50% sparsity.



(b) Perplexity over different pruning ratios with 128 calibration samples.

Figure 3: Ablation studies on calibration samples and pruning ratios.

Ablation on Different Number of Calibration Samples. We use different number of calibration samples ranging from 2 to 256. Results are summarized in Figure 3a. We see a clear difference in trend as the number of calibration samples changes. MoE-Pruner is much more robust than SparseGPT when there are few calibration samples and performs the same trend but better perplexity over Wanda. Notably, even with just two calibration samples, pruned networks obtained by MoE-Pruner have a perplexity of just 4.95. This may be because input norm statistics could be much easier to estimate than the full inverse Hessian of the local layer-wise reconstruction problem.

Ablation on Different Sparsity Ratio. We also change the pruning ratio using the same 128 calibration samples. Figure 3b shows that at lower pruning ratios, such as 10% to 40%, all pruning methods achieve good perplexity. When the pruning ratio increases, the Wanda pruned model perplexity changes dramatically and fails at 70%. MoE-Pruner shows better and more stable pruning results than SparseGPT and Wanda, especially at higher pruning ratios. This demonstrates that router weights preserve important information when selecting experts and provide a clear hint for pruning unimportant weights.

5 Conclusion

We propose an efficient and effective pruning method for MoE models, MoE-Pruner. We prune weights with the smallest magnitudes multiplied by the corresponding input activations and router weights. Our pruning method is one-shot and fast, without the need for any retraining or weight update procedures. Pruning MoE LLM with high sparsity will incur performance degradation, so we also propose an expert-wise knowledge distillation method that leverages the unpruned pretrained MoE model as a teacher to guide the pruned student model to recover performance. Extensive experimental results across various MoE models validate the effectiveness of our algorithm and MoE-Pruner outperforms all one-shot pruning methods. The fine-tuned MoE models could maintain 99% of the performance of the original model after the expert-wise knowledge distillation, using only a small set of training data and low GPU hours.

Limitations

Our method can reduce memory usage and improve inference speed for more efficient deployment of MoE LLMs. Despite its advancements, there are still some limitations. We conduct experiments across various MoE models, but not those largest MoE models which has over 300B total parameters, as it is impossible to load these large MoE models on one machine without the help of quantization. We use float16 datatype in our experiments to guarantee numerical precision. We will carry out experiments on these large MoE LLMs in the future using more computation resources and exploring quantized MoE models to give a more comprehensive analysis of the scalability and generalizability of our method.

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Appendix

A Choice of Scale a for MoE

Table 7: WikiText Perplexity↓ of 2:4 structured pruned MoE models with different initialization method, including Mixtral-8x7B (sparse upcycled), MiniCPM-8x2B (sparse upcycled), and DeepSeek-V2-Lite (train from scratch). a is the scale to control the strength of activations and router weights in our pruning metric.

Model	$a = 0.5$	$a = 0.1$
Mixtral-8x7B	**5.60**	5.72
MiniCPM-8x2B	**8.78**	8.92
DeepSeek-V2-Lite	10.04	**9.76**

B Open-Source MoE Models

Table 8: Open-Source MoE Models List (Released after Jan. 2024).

Name	Active Parameters	Total Parameters	# Experts	Routing Policy	Initialized Method	MMLU*
OLMoE	1B	7B	64	top-8	train from scratch	54.1
MiniCPM-MoE-8x2B	4B	13.6B	8	top-2	upcycling	58.9
Qwen1.5-MoE-A2.7B	2.7B	14.3B	4(shared)+60	4+top-4	upcycling	62.5
Deepseek-V2-Lite	2.4B	16B	2(shared)+64	2+top-6	train from scratch	58.3
Yuan2.0-M32	3.7B	40B	32	top-2	train from scratch	72.2
GRIN-MoE	6.6B	41.9B	16	top-2	upcycling	79.4
Mixtral-8x7B	12.5B	47B	8	top-2	upcycling	70.4
Jamba	12B	52B	16	top-2	unknown	67.4
Qwen2-57B-A14B	14B	57.4B	8(shared)+64	8+top-8	upcycling	76.5
DBRX	36B	132B	16	top-4	unknown	73.7
Mixtral-8x22B	39B	141B	8	top-2	upcycling	77.8
Skywork-MoE	22B	146B	16	top-2	upcycling	77.4
Deepseek-V2	21B	236B	2(shared)+160	2+top-6	train from scratch	78.5
grok-1	80B	314B	8	top-2	unknown	73.0
Hunyuan-A52B	52B	389B	1(shared)+16	1+top1	unknown	88.4
Snowflake Arctic	17B	480B	128	top-2	unknown	67.3

*Note: This table presents a subset of open-source MoE models and is not exhaustive. The list is sorted by total parameters. MMLU scores are extracted from original papers or reports and may not reflect model real performance.