#### **000 001 002 003** LEARNING TO WATERMARK LLM-GENERATED TEXT VIA REINFORCEMENT LEARNING

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### ABSTRACT

We study how to watermark LLM outputs, i.e. embedding algorithmically detectable signals into LLM-generated text to track misuse. Unlike the current mainstream methods that work with a *fixed* LLM, we expand the watermark design space by including the LLM *tuning* stage in the watermark pipeline. While prior works focus on *token*-level watermark that embeds signals into the *output*, we design a *model*-level watermark that embeds signals into the LLM *weights*, and such signals can be detected by a *paired* detector. We propose a co-training framework based on reinforcement learning that iteratively (1) trains a detector to detect the generated watermarked text and (2) tunes the LLM to generate text easily detectable by the detector while keeping its normal utility. We empirically show that our watermarks are more accurate, robust, and adaptable (to new attacks) with no generation overhead. It also allows watermarked model open-sourcing. In addition, if used together with alignment, the extra overhead introduced is low – we only need to train an extra reward model (i.e. our detector). We hope our work can bring more effort into studying a broader watermark design that is not limited to working with LLMs with unchanged model weights.

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### 1 INTRODUCTION

**029 030 031 032 033 034 035 036 037 038 039 040 041** Watermarking LLM (Large Language Model) outputs, i.e., embedding algorithmically detectable signals into LLM-generated text, has recently become a potential solution to track LLM misuse [Kirchen](#page-9-0)[bauer et al.](#page-9-0) [\(2023a\)](#page-9-0); [Kuditipudi et al.](#page-9-1) [\(2023\)](#page-9-1). So far, LLM watermarking methods focus on *token-level* distortion in the LLM output. This framework has several limitations. (1) Since we still need the watermarked text to be humanly readable, the output distortion induced needs to be minimized. As a result, watermark accuracy might be suboptimal because the watermark signal injected in the output space is constrained by the readability tradeoff. (2) For the same reason, the limited output distortion leads to vulnerability to paraphrasing attacks [Kirchenbauer et al.](#page-9-2) [\(2023b\)](#page-9-2). (3) The design space of watermark is inflexible – all the practitioners can do is post-processing the generated text from a fixed LLM, which leads to certain problems, e.g. lack of adaptability to newly discovered adversarial attacks. (4) It forbids practitioners from open-sourcing the watermarked LLMs. If they want to do so, they would also have to release the unwatermarked LLM because the watermarks are added post hoc, defeating the original purpose of protecting intellectual property.

- **042 043 044** In this work, we ask: Can we watermark LLM texts by directly finetuning the LLM, so that we can enlarge the watermark design space? The watermark in our case is injected by model-level changes, and the resulting LLM outputs carry the signals that can be identified by detection.
- **045 046 047 048 049 050** In other words, we include the LLM *tuning* stage into the watermark pipeline as opposed to the prior methods that only work with a fixed LLM, and thus expand the design space of watermark. Unlike prior works whose detectors are statistical tests, our detector is a language model that directly predicts whether a text is watermarked or not. Specifically, we tune the LLM to inject the watermark signal while training a *paired* detector model that detects the signal. The key insight is: by tuning the LLM to adapt to the detector, we make the detection easier and more accurate.
- **051 052 053** Figure [1](#page-1-0) (right) shows the overview of our reinforcement learning-based watermark framework. We iteratively co-train both the LLM and the detector. In each step, we instruction-tune the LLM to distort its weights and therefore its output distribution. Then, we train the detector to detect the signal from the distorted outputs.



<span id="page-1-0"></span>Figure 1: Overview of our framework compared to the prior works. Left: The prior methods [Kirchen](#page-9-0)[bauer et al.](#page-9-0) [\(2023a\)](#page-9-0); [Kuditipudi et al.](#page-9-1) [\(2023\)](#page-9-1) focus on working with a model with *unchanged model weights*. They induce distortions into the LLM *output* distribution used as the detection signal. Right: Our approach injects watermark into the LLM *weights* by finetuning. The watermark is propagated to the output and detected by a *paired* detector co-trained with the LLM in an RLHF framework, where a reward model can serve as the detector.

**069 070 071 072 073 074** We choose reinforcement learning [Ouyang et al.](#page-10-0) [\(2022\)](#page-10-0); [Arulkumaran et al.](#page-9-3) [\(2017\)](#page-9-3) as the co-training framework for several reasons. (1) We can adapt the reward model as a detector. (2) We can leverage the strong generalizability of the RL algorithm [Ouyang et al.](#page-10-0) [\(2022\)](#page-10-0) to make sure the finetuned LLM can generate text that is easily detectable by the detector. (3) We still need to preserve the text readability in general, which can be done by RLHF's utility-preserving objective.

**075 076 077 078 079 080 081 082 083 084 085 086** Our approach has several advantages compared to the prior works. (1) Detection Accuracy: Since we tune the LLM to fit the detector, we create more space for the detector because we explicitly ask the LLM to generate text easily detectable to the detector. (2) **Robustness**: Because we do not aim to rely on low-level (e.g. token-level) output distortion for watermark detection, our watermark can be more robust to adversarial attacks like paraphrasing. (3) **Adaptability**: Since our framework is data-driven, we can easily iterate the LLM to adapt to new attacks by incorporating adversarially generated text into the training data, in the style of adversarial training. This is not a feature supported by the traditional fixed-model approach. (4) **Zero Watermark-Generation Cost**: Once the LLM is deployed, we do not need any special operations during text generation to embed watermarks. This zero-cost watermark generation makes our approach appealing when the LLM is deployed to serve at a very large scale. (5) **Open-source Feasibility**: Since our watermarks are internally embedded into the LLM weights and no special operation is needed in a post-hoc text generation, practitioners can release the watermarked LLM without being forced to release an unwatermarked version.

**087 088 089 090 091 092** Through the experiments, we show that our framework achieves near-perfect detection rate and outperforms existing token-level approaches. We observe that our watermark is also robust to small perturbations on the watermarked text. If we encounter large perturbations, we can include the perturbed samples in the training stage, following the style of adversarial training, and achieve high detection rate (AUC over 0.99), showing a strong adaptability of our approach unsupported by the token-level watermarks.

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# 2 PRELIMINARY

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### **Notations.** Let V denote the LLM token space. We use  $x = [x_1, x_2, x_3, \ldots] \in V^*$  to denote a sequence of tokens (i.e. a sentence). An LLM is a function that, given a sequence of tokens, predicts the probability of the next token using the model with parameters  $\theta$ . Given a prompt x, we use  $\pi_{\theta}(a_t|s_t)$  to denote the probability distribution of the next token, where  $s_t = x$  is the current "state" following notations in the RLHF literature. We use  $f(x; \theta)$  to represent the text  $y \sim \pi_{\theta}(\cdot|x)$  generated by  $\theta$  given prompt x in the autogressive way.<sup>[1](#page-1-1)</sup>

Reinforcement Learning with Human Feedback. Reinforcement learning with human feedback (RLHF) [Ouyang et al.](#page-10-0) [\(2022\)](#page-10-0) is the standard pipeline at this moment to align an LLM with human preferences. In RLHF, we first train a reward model (RM)  $r: \mathcal{V}^* \times \mathcal{V}^* \to \mathbb{R}$ , where  $r(x, y)$  is the

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<span id="page-1-1"></span><sup>&</sup>lt;sup>1</sup>We slightly misuse the notation to use a function  $f(.)$  to represent the sampling process of text generation.

**108 109 110 111** reward that measures whether the completion y given the prompt x is desired by human or not.<sup>[2](#page-2-0)</sup> The RM training requires an RM dataset  $\mathcal{D}_{RM} = \{(x_i, y_i^r, y_i^c)\}_{i=1}^n$ , where x is the prompt,  $y_r$  is a rejected completion and  $y_c$  is a chosen completion based on human preference, and the RM is optimized to minimize  $r(x_i, y_i^r) - r(x_i, y_i^c)$ .<sup>[3](#page-2-1)</sup>

**112 113 114** Second, we use Proximal Policy Optimization (PPO) [Ouyang et al.](#page-10-0) [\(2022\)](#page-10-0) to maximize the following objective for the LLM  $\theta$ 's policy given the trained reward model  $\theta^{RM}$  and the original model  $\theta^o$ :

<span id="page-2-3"></span>
$$
\text{objective}(\theta, \theta^{RM}) = \mathbb{E}_{(x,y)\sim\mathcal{D}_{\pi_{\theta}}} \left[ r_{\theta^{RM}}(x,y) - \beta \cdot \log \left( \frac{\pi_{\theta}(y|x)}{\pi_{\theta^o}(y|x)} \right) \right] + \gamma \cdot \text{KL} \left( \pi_{\theta^o}(y|x), \pi_{\theta}(y|x) \right) \tag{1}
$$

where  $\pi_{\theta}$  is the learned RL policy for model  $\theta$ ,  $\beta$  is the KL reward coefficient, and  $\gamma$  is the strength of KL penalty.

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### 3 SCENARIO AND GOAL

**123 124 125 126 127 128** Scenario. We assume we are LLM service providers who aim to track the generated text from the LLMs we develop through watermarks. In addition, we have the computational resources to finetune the LLM and the ability to collect relevant finetuning data. The goal is to distinguish the text generated by our LLM from any other sources (e.g. written by humans or generated by different LLMs) as accurately as possible within a reasonable cost while not hurting the utility of the LLMs on normal tasks.

**130 131 132 133** Goal. Given the original LLM with parameter  $\theta^o$ , we want to finetune it into another LLM  $\theta^w$ paired with a detector  $D: \mathcal{V}^* \times \mathcal{V}^* \to \mathbb{R}$  that has the same architecture as an RM, except that it outputs a detection score that quantifies how likely the output  $\gamma$  given a prompt  $\alpha$  is generated by our watermarked model  $\theta^w$ .

**134 135 136 137 138 139 140** Let  $\theta^d$  denote the parameter of the detector,  $D(x,y;\theta^d)$  denote the predicted score from  $\theta^d$  that output y is generated by model  $\theta^w$  given prompt  $x^4$  $x^4$ . We want  $\theta^w$  and  $\theta^d$  to satisfy the following properties: (1) Given an output  $y^w := f(x; \theta^w)$  generated by the watermarked model  $\theta^w$  from prompt x, the detection score  $\hat{D}(x, y^w; \theta^d)$  is high; (2) Given an output  $y^{nw}$  not generated by the watermarked model  $\theta^w$ , e.g. written by humans or generated by other LLMs, the detection score  $D(x, y^{nw}; \theta^d)$ is low; (3) Our procedure should distort the output distribution as little as possible, preserving the utility from the original LLM, i.e.  $f(x; \theta^w) \approx \overline{f}(x; \theta^o)$ .

## <span id="page-2-5"></span>4 REINFORCEMENT LEARNING-BASED WATERMARK

### 4.1 OVERVIEW

Our key insight is: *we design the watermark detector to be the reward model in the RLHF pipeline so that LLM can be finetuned to get a high detection score.* Given a non-watermarked dataset  $\mathcal{D}^{nw} :=$  $\{(x_i, y_i^{nw})\}_{i=1}^{|{\mathcal{D}}^{nw}|}$  where  $y^{nw}$  is the non-watermarked (e.g. human-written) output corresponding to the prompt  $x$ , our overall objective is:

$$
\begin{array}{c} 149 \\ 150 \\ 151 \end{array}
$$

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<span id="page-2-4"></span>
$$
\min_{\theta^d, \theta^w} \mathbb{E}_{(x, y^{nw}) \sim \mathcal{D}^{nw}} [D(x, y^{nw}; \theta^d) - D(x, f(x; \theta^w); \theta^d)] + \lambda \cdot \text{Reg}(\theta^w, \theta^o) \tag{2}
$$

**152 153 154 155** where  $f(x; \theta^w)$  is the generated watermarked text from the watermarked LLM  $\theta^w$  that detector  $\theta^d$ needs to distinguish from the non-watermarked text  $y^{nw}$ , Reg $(\cdot, \cdot)$  is the regularization term that ensures the reliability of generated text not deviated much from the original LLM  $\theta^o$ , and  $\lambda$  is the penalty strength. We directly use the KL penalty as the regularization in Eqn.[\(1\)](#page-2-3).

<span id="page-2-0"></span>**<sup>157</sup> 158** <sup>2</sup>Since we do not want the optimized LLM to deviate from the reference model to avoid out-of-distribution problems, we also add a KL divergence term to the reward [Zheng et al.](#page-10-1) [\(2023\)](#page-10-1); [Holtzman et al.](#page-9-4) [\(2019\)](#page-9-4), i.e.,  $r_{total}(x, y; \theta) = r(x, y) - \eta \text{KL}(\pi_{\theta}(a_t|s_t), \pi_{ref}(a_t|s_t))$ 

**<sup>159</sup> 160 161** <sup>3</sup>More precisely, the full RM objective is  $\log \sigma(r(x_i, y_i^r) - r(x_i, y_i^c))$  where  $\sigma(\cdot)$  is the sigmoid function. We omit it for simplicity. Whenever we say  $r(x_i, y_i^r) - r(x_i, y_i^c)$  in the paper, e.g. in Eqn.[\(2\)](#page-2-4), we mean the full objective.

<span id="page-2-2"></span><span id="page-2-1"></span><sup>&</sup>lt;sup>4</sup>We omit  $\theta^w$  in the inputs for simplicity. The detector  $\theta^d$  is paired with the watermarked LLM  $\theta^w$ .

**162 163 164 165** However, the objective in Eqn.[\(2\)](#page-2-4) cannot be directly optimized because obtaining the generated text  $f(x; \theta^w)$  involves sampling  $y^w \sim \pi_{\theta^w}(\cdot|x)$ . We therefore propose a RL-based algorithm that iteratively switches between updating  $\theta^w$  and  $\theta^d$ .

### 4.2 ALGORITHM

In the practical algorithm, we alternate between updating  $\theta^w$  and updating  $\theta^d$ :

- 1. Given a fixed detector  $\theta^d$ , we tune the LLM  $\theta^w$  to fit into  $\theta^d$ 's labeled reward (i.e. detection score) with PPO in the objective [\(1\)](#page-2-3) where  $r_{\theta^{RM}}(x, y) = D(x, y; \theta^d)$ .
- 2. Given a fixed LLM  $\theta^w$ , we train the detector  $\theta^d$  to distinguish between the watermarked text  $y^w$  generated by  $\theta^w$  and the text from any other sources (e.g. written by humans)  $y^{nw}$ :

<span id="page-3-0"></span>
$$
\min_{\theta^d} \left[ D(x, y^{nw}; \theta^d) - D(x, y^w; \theta^d) \right]. \tag{3}
$$

**176 177 178** Note that, unlike the conventional RLHF, we also update the reward model, i.e. our detector  $\theta^d$ , along with the LLM  $\theta^w$  in the PPO.

**179 180 181 182 183 184 185** Algorithm [1](#page-4-0) shows our overall pipeline. We first pretrain the detector to distinguish between nonwatermarked text  $y^{nw}$  and text generated by the original LLM  $\theta^o$  (line 1-8). Then we fine-tune the LLM to obtain the watermarked LLM weights  $\theta^w$  while simultaneously training the detector  $\theta^d$  (line 9-18). In particular, in each training step, we first freeze  $\theta^d$  and update  $\theta^w$  using the PPO objective to increase the labeled detection score from  $\theta^d$  on the text generated by  $\theta^w$  (line 12-14). Then we generate the latest version of generated watermarked text  $y_w$ , and train the detector to classify between the watermarked and non-watermarked text (line 15-17).

**186 187 188 189** Detection. The detection of watermark is a simple forward pass through the detector. Given prompt x and output y, we calculate the detection score  $D(x, y; \theta^d)$ . A high score indicates that the output  $y$  is likely to be generated by our LLM. We pick the threshold based on the criteria that the True Positive Rate (TPR) reaches a certain value.

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### 4.3 COMBINING WITH ALIGNMENT

**193 194 195** Since we need to use RL to co-train the LLM and the detector, we have a computationally expensive stage for offline preparation. Therefore, it is best used together with the standard alignment so that the additional overhead induced by our watermarking can be reduced significantly.

**196 197 198** Given a normal alignment task where the reward model is  $\theta^{RM}$ , we can use the combined reward from both  $\theta^{RM}$  and our detector  $\theta^d$  in the PPO objective [\(1\)](#page-2-3), i.e. replacing the labelled reward in objective [\(1\)](#page-2-3) with the following:

<span id="page-3-1"></span>
$$
\alpha \cdot r_{\theta^{RM}}(x, y) + (1 - \alpha) \cdot D(x, y; \theta^d)
$$
\n(4)

**201 202** where  $\alpha$  is the weight balancing the alignment task's reward and the watermarking task. All other steps, e.g. LLM finetuning, are the same.

**203 204 205 206** Compared with the standard RLHF pipeline, the extra cost we introduce is only training an extra reward model (i.e. our detector) and running inference on it (i.e. labeling detection score). Today's RLHF already tends to use multiple reward models, and our watermarking reward model can be incorporated into the current RLHF pipeline easily.

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### <span id="page-3-2"></span>4.4 ADAPTING TO SEQUENTIAL-CODE WATERMARKS

**210 211 212 213** Our method so far focuses on binary detection, i.e. given a text, the detector will produce a binary prediction on the entire text to determine if it is watermarked or not. Alternatively, we can also adapt our method to generate a sequence of binary code in a text, in the same style of [Kirchenbauer et al.](#page-9-0) [\(2023a\)](#page-9-0).

**214 215** Specifically, we partition the text and train the detector to predict each segment, and their predicted labels together form the sequential code of the text. Then, we check whether the code matches our pre-defined code to determine whether the text is watermarked. By doing it, we open up the possibility

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of guaranteed false positive rate of watermark detection: Suppose the chance of a non-watermarking sentence being marked as watermarked is  $FPR_s$ . With the increasing length of the code and number of sentences  $\bar{L}$ , the chance of exactly matching the code sequence drops as  $(\text{FPR}_s)^L$ , similar to the statistical test-based methods [Kirchenbauer et al.](#page-9-0) [\(2023a\)](#page-9-0); [Kuditipudi et al.](#page-9-1) [\(2023\)](#page-9-1). We show the detailed methodology and results in Appendix [A.](#page-11-0)

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5 EXPERIMENTS

We empirically verify the effectiveness of our watermarks, along with a series of ablation studies.

5.1 SETTING

**257 258 259 260 261 262 263** Task and Data. We choose two LLMs: OPT-1.3B [Zhang et al.](#page-10-2) [\(2022\)](#page-10-2) and Llama2-7B [Touvron](#page-10-3) [et al.](#page-10-3) [\(2023\)](#page-10-3) in the experiment, and two tasks: (1) prompt completion and (2) safety alignment in Q&A. For (1) we use C4 RealNewsLike Dataset [Raffel et al.](#page-10-4) [\(2019\)](#page-10-4) for the completion task and we follow the same data preprocessing procedure as prior works [Kirchenbauer et al.](#page-9-0) [\(2023a\)](#page-9-0); [Kuditipudi](#page-9-1) [et al.](#page-9-1) [\(2023\)](#page-9-1) with completion length 128. For (2) we use PKU safe RLHF [Ji et al.](#page-9-5) [\(2023\)](#page-9-5) dataset for the alignment task. Following the standard RLHF pipeline, we first perform supervised fine-tuning (SFT) and then perform the RL alignment.

**265 266 267 268 269 Metric.** We evaluate (1) watermark detection performance and (2) original task performance (i.e. completion and safety alignment). For detecting watermarks, we evaluate  $1K$  prompts and distinguish between their human-written and LLM-generated responses. We compute detection AUC and false positive rate when the true positive rate is over 90% and 99%, denoted as FPR@90 and FPR@99 respectively. For the original utility on the completion task, we evaluate log-perplexity, denoted as logPPL, of the generated text on the C4 dataset following previous works [Kirchenbauer et al.](#page-9-0) [\(2023a\)](#page-9-0).

| Model                 | Method       | C4 Data (Prompt Completion) |         |          |                        |                | PKU Data (Safety Alignment) |         |   |  |
|-----------------------|--------------|-----------------------------|---------|----------|------------------------|----------------|-----------------------------|---------|---|--|
|                       |              | AUC $\uparrow$              | FPR@90↓ | FPR@99 J | $log$ PPL $\downarrow$ | AUC $\uparrow$ | FPR@90 J                    | FPR@99↓ | Safety Score <sup><math>\uparrow</math></sup> |  |
|                       | <b>KGW</b>   | 0.9698                      | 5.1%    | 57.7%    | 2.5289                 | 0.7930         | 52.4%                       | 81.8%   | 10.38   |  |
|                       | <b>ITS</b>   | 0.9937                      | $0.0\%$ | 23.6%    | 2.4406                 | 0.8659         | 33.7%                       | 70.7%   | 10.19   |  |
| $OPT-1.3B$            | <b>EXP</b>   | 0.9762                      | $0.0\%$ | 1.0%     | 2.4239                 | 0.1523         | 99.2%                       | 99.8%   | 9.712   |  |
|                       | Ours (No-FT) | 0.9820                      | 1.8%    | 34.6%    | 2.4484                 | 0.9904         | 1.1%                        | 8.3%    | 10.46   |  |
|                       | Ours         | 0.9985                      | 0.1%    | $0.9\%$  | 2.4177                 | 0.9997         | $0.0\%$                     | $0.4\%$ | 10.73   |  |
|                       | <b>KGW</b>   | 0.9509                      | 13.0%   | 76.1%    | 3.1280                 | 0.8613         | 45.7%                       | 82.5%   | 2.012   |  |
|                       | <b>ITS</b>   | 0.9964                      | $0.0\%$ | 0.6%     | 3.0821                 | 0.8324         | 43.2%                       | 57.8%   | 2.745   |  |
| Llama2-7B $\parallel$ | EXP          | 0.9777                      | $0.0\%$ | 100.0%   | 3.0461                 | 0.6656         | 94.2%                       | 98.9%   | 2.875   |  |

<span id="page-5-2"></span>Table 1: Detection performance of our watermarks compared to baselines. Our watermarks achieve better detection performance at the same level of utility while inducing negligible distortion on the

For the original utility on the alignment task, we evaluate the safety score on the PKU dataset using the safety evaluation model released with the dataset <sup>[5](#page-5-0)</sup>.

 $\parallel$  Ours (No-FT) | 0.9963 0.4% 1.3% 3.1180 || 0.9864 1.3% 17.0% 2.946 Ours | 0.9989 0.0% 0.1% 3.0531 || 0.9947 0.7% 3.8% 2.698

**290 291 292 293 294 295 296 297 298** Baseline. We compare with the following baselines using the name convention in [Kuditipudi et al.](#page-9-1) [\(2023\)](#page-9-1)<sup>[6](#page-5-1)</sup>: KGW [Kirchenbauer et al.](#page-9-0) [\(2023a\)](#page-9-0) randomly split the vocabulary into two partitions for each token and increase the probability of sampling for one partition during training; ITS [Kuditipudi](#page-9-1) [et al.](#page-9-1) [\(2023\)](#page-9-1) define a pre-set random key and sample for each token location based on the key; EXP [Kuditipudi et al.](#page-9-1) [\(2023\)](#page-9-1) is similar to ITS, but the key is used to adjust the sampling probability; **Ours (No-FT)** is our watermark pipeline but only training the detector  $\theta^d$  without finetuning the LLM  $\theta^w$ . Note that the first three baseline methods are inference-time watermarks that do not finetune the LLM. When generating watermarks using those methods, we generate them on the pretrained model for the C4 dataset and on the aligned model after performing RLHF on the PKU dataset.

**299 300 301 302 Hyper-parameters.** For both datasets, we finetune the LLM for  $10K$  steps with batch size 4. For the PPO hyperparameters in Eqn.[\(1\)](#page-2-3), we use  $\beta = 0.1$  for the KL reward coefficient,  $\gamma = 0.01$  on Llama2-7B and  $\gamma = 0.0$  on OPT-1.3B as the KL penalty. On the alignment task, we use  $\alpha = 0.5$  in Eqn.[\(4\)](#page-3-1) to balance with the normal safety alignment task.

**304** 5.2 MAIN RESULTS

**306 307 308 309 310 311 312** We show detection performance in Table [1.](#page-5-2) We can observe that our pipeline can indeed achieve a good watermarking performance, outperforming existing baselines on most tasks in detection rate. Meanwhile, if we only train the detector but not finetune the LLM, the performance would be much worse. This showcases the importance of finetuning the LLM model besides training a detector. In addition, we can observe that the benign performance of the LLM will not be affected when we finetune it to carry the watermark information, which matches our intuition that there are semantic-level signal that we can to the sentences without affecting its actual utility. We show examples of generated texts with and without the watermark in Appendix [C.](#page-12-0)

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## <span id="page-5-3"></span>5.3 WORD SUBSTITUTION ATTACKS

**316 317 318** We conduct a study to understand the robustness of our method under substitution attacks. One of the unique advantages of our method, compared to the fixed-model approaches, is our watermark can be adapted to different newly discovered attacks, in the style of adversarial training [Madry et al.](#page-10-5) [\(2017\)](#page-10-5).

To perform the substitution attack, we randomly replace a fraction of tokens in the response with random tokens from the vocabulary, and then see if watermarks can still be detected or not. In addition, we include our method when combined with adversarial training. Specifically, we generate

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<span id="page-5-0"></span><sup>5</sup><https://huggingface.co/PKU-Alignment/beaver-7b-v1.0-cost>

<span id="page-5-1"></span> $6$ We follow the implementation in <https://github.com/jthickstun/watermark>



<span id="page-6-0"></span>Figure 2: Detection performance of the watermarked text under word substitution attacks.



<span id="page-6-1"></span>Figure 3: Detection performance of the watermarked text under paraphrasing attacks with Pegasus. OPT-1.3b, C4 OPT-1.3b, PKU Llama2-7b, C4 Llama2-7b, PKU 1.0 1.0  $1.0 1.0 \cdot$ 0.9 0.9 0.8 0.9 0.8 0.8 0.6 0.8 AUC 0.7  $\overline{0}$ 0.4 0.6 0.6 0.7 0.5  $0.5 0.2 -$ 0.6 0 20 40 60 0 20 40 60 0 20 40 60 0 20 40 60 Paraphrasing diversity Paraphrasing diversity Paraphrasing diversity Paraphrasing diversity KGW - ITS - EXP - Ours - Ours+AdvTrain  $\overline{\phantom{a}}$ 

<span id="page-6-2"></span>Figure 4: Detection performance of the watermarked text adversarially trained with Pegasus paraphrasing, tested with DIPPER paraphrasing.

**369 370 371 372 373** substituted responses on the training set, used as the adversarial examples, as the training samples used in our RL pipeline. In other words, when we train the detector  $\theta^d$ , we label the substituted response,  $f(x; \theta^w) + \Delta$  where  $\Delta$  is the substitution perturbations, as still watermarked. We then test if the detector's ability to identify substituted responses as watermarked in the training set can generalize to the unseen test set.

**374 375 376 377** We show the results in Figure [2](#page-6-0) and include the numbers in Table [14](#page-21-0) of Appendix [D.](#page-13-0) Unsurprisingly, ITS and EXP outperform us because they are designed to be robust against word substitutions [Kudi](#page-9-1)[tipudi et al.](#page-9-1) [\(2023\)](#page-9-1). However, when we incorporate adversarial examples into our training, we can achieve much stronger robustness, especially when the substitution ratio is high – we can achieve almost no AUC loss even when substituting 50% tokens.

#### **378** 5.4 PARAPHRASING ATTACKS

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**381 382 383 384 385** We evaluate the robustness of our method under paraphrasing attacks. We paraphrase responses by two paraphrasing models: Pegasus [Zhang et al.](#page-10-6) [\(2019\)](#page-10-6) and DIPPER [Krishna et al.](#page-9-6) [\(2023\)](#page-9-6). Similarly in Section [5.3,](#page-5-3) we incorporate the paraphrased responses as the watermarked text into our training in the style of adversarial attack. Paraphrasing strength in Pegasus is quantified by temperature  $T$ , and we evaluate at  $T = 1.0, 1.5, 2.0$ . Paraphrasing strength in DIPPER is quantified by diversity q for both lexical diversity and order diversity, and we evaluate at  $q = 20, 40, 60$ .

**386 387 388 389 390 391 392** Figure [3](#page-6-1) shows the results w.r.t. Pegasus. The full results are in Table [15](#page-21-1) in Appendix [E.](#page-13-1) Unlike substitution attacks, our method can already achieve decent robustness against paraphrasing and outperform the baselines even when the paraphrasing strength is low. It is because token-level methods are known to be vulnerable to paraphrasing while our model-level approach watermarks the response not based on replacing specific tokens, but modifying the response as a whole, therefore the change we induce is at the semantic level, which is less vulnerable to paraphrasing. In addition, similar to substitution attacks, our method can achieve stronger robustness by adversarial training.

**393 394 395 396** Figure [4](#page-6-2) shows the robustness of the model adversarially trained on Pegasus-paraphrased responses and tested on DIPPER-paraphrased responses. The full results are in Table [16](#page-21-2) in Appendix [E.](#page-13-1) We can see that finetuning the LLM with Pegasus attacks can also improve the robustness against DIPPER attacks, showing the flexibility to incorporate new attacks into the watermarks.

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#### **398 399** 5.5 RUNTIME OVERHEAD

**400 401 402 403 404 405 406 407 408** There are three types of runtime overhead for a LLM watermark: the offline preparation cost, the generation overhead and the detection overhead. We emphasize that in practice, the generation overhead is the most concerning, followed by the detection overhead and finally one-time preparation cost. This is because the offline preparation needs to be done only once, while the demand for generating texts with LLMs is usually much higher than detecting whether a text is LLM-generated or not. In practice, only suspected text (e.g. user-flagged) need to be checked by the detector. In addition, the latency requirement for generation is much higher than detection. Generation needs to be fast because users will wait for it to complete in real time. By comparison, it is more acceptable if it takes a longer time for the text to be detected (which, in some settings, can be done offline).

**409 410 411 412 413 414 415 416 417 418** Table [2](#page-7-0) shows the per-sample generation and detection time on the PKU task. The time cost on the C4 dataset is similar and thus omitted. The time is evaluated by an A100-80GB GPU and a 32-core CPU. In addition to per-sample time cost, our method also requires the one-time finetuning, which takes around 3 hours for the OPT model and around 1.7 days for the Llama-2 model (which can be accelerated when combined with standard alignment). Our method has the lowest generation time and the second lowest detection time compared to the baseline methods. This is because the baseline methods require multiple hashing and sampling processes as the generation overhead and multiple hashing and statistical tests for the detection. Note that these are CPU-heavy tasks and cannot be parallelized with GPUs. By comparison, our method has no generation overhead while our detection overhead can be further reduced by GPU parallelization. Considering an LLM is normally deployed on a large scale, we believe our generation time minimization design is a more appealing tradeoff.

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<span id="page-7-0"></span>Table 2: The generation and detection time (sec) per sample of our method and baselines. Note that the generation efficiency is more important because the demand for generation is usually much higher, while the detection may be done in an offline fashion.



#### **432 433** 5.6 ADDITIONAL EXPERIMENTS

**434 435 436 437** In Appendix [A,](#page-11-0) we show the results of the sequential-code version of our watermark, as discussed in Section [4.4.](#page-3-2) We achieve over 0.9 watermark detection AUC by checking the match rate of the sentence to a predefined code. We observe that human cannot tell a significant difference between generated sentences, while the detector can accurately tell apart the watermark signals.

**438 439 440 441** In Appendix [D,](#page-13-0) we conduct further experiments to evaluate our method, including the experiments on distinguishing texts by other LLMs (Appendix [B.1\)](#page-12-1), the out-of-distribution scenario (Appendix [B.2\)](#page-12-2), different token lengths (Appendix [B.3\)](#page-12-3) and detection without knowledge of prompts (Appendix [B.4\)](#page-12-4). These results show that our pipeline maintains a high performance under various different settings.

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## 6 RELATED WORK

**445 446 447 448 449 450 451 452 453** LLM Watermark. KGW [Kirchenbauer et al.](#page-9-0) [\(2023a\)](#page-9-0) is the first work to show how to watermark an LLM output by randomly splitting the vocabulary into two parts and setting a higher probability to samples from one. In a follow-up work [Kirchenbauer et al.](#page-9-2) [\(2023b\)](#page-9-2), researchers further show that the approach works when the watermarked text is long. Many follow-up works follow a similar approach. [Lee et al.](#page-9-7) [\(2023\)](#page-9-7) adapt KGW to code generation by only focusing on high-entropy tokens. [Zhao et al.](#page-10-7) [\(2023\)](#page-10-7) uses a fixed vocabulary splitting and shows it can lead to a provable watermark. [Fernandez et al.](#page-9-8) [\(2023\)](#page-9-8); [Hu et al.](#page-9-9) [\(2023\)](#page-9-9) proposes better techniques to improve the generation and detection performance. [Hou et al.](#page-9-10) [\(2023\)](#page-9-10); [Liu et al.](#page-9-11) [\(2023\)](#page-9-11) proposes to sample vocabulary based on the semantic meaning so that the watermark can be robust against paraphrasing attacks.

**454 455 456 457 458 459 460 461 462 463** KGW-based approach has certain limitations, e.g. distributional change and inability to be publicly verifiable [Ajith et al.](#page-9-12) [\(2023\)](#page-9-12). Partially motivated to overcome those limitations, [Kuditipudi et al.](#page-9-1) [\(2023\)](#page-9-1) proposes a distortion-free watermark schema by pre-sampling a random key for the LLM generation. [Christ et al.](#page-9-13) [\(2023\)](#page-9-13) uses a private key and proposes the undetectable watermark from the view of cryptography. [Fairoze et al.](#page-9-14) [\(2023\)](#page-9-14) proposes that the message can be publicly verifiable using rejection sampling. Note that those approaches are inference-time techniques and do not fine-tune the model. More recently, [Gu et al.](#page-9-15) [\(2023\)](#page-9-15) proposes to fine-tune an LLM to distill the model with inference-time watermark, making it a model-level watermark which is similar to our approach. However, the detection pipeline is still statistical tests rather than model-based detection. Furthermore, the method is often underperformed by KGW-based approaches.

**464 465 466 467 468 469 470 471 472** LLM Text Detection. Another related field is LLM text detection [Wu et al.](#page-10-8) [\(2023\)](#page-10-8). The problem is to directly detect whether a text is generated by LLMs or not, without changing any model training or text generation procedures. [Mitchell et al.](#page-10-9) [\(2023\)](#page-10-9) proposes to detect GPT-generated texts with curvature analysis on the text log probability function. [Wang et al.](#page-10-10) [\(2023b\)](#page-10-10) shows that the previous work can be improved with self-masking prediction. [Wang et al.](#page-10-11) [\(2023a\)](#page-10-11) propose to do classification based on the prediction logits. These works aim to detect general LLM texts and do not interfere with model's training or generation. By comparison, our goal is to only detect texts generated by a specific (watermarked) model, and we finetune the LLM model to help us achieve the goal so that the detection is more accurate.

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# 7 CONCLUSION

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**476 477 478 479 480 481** We propose a model-based watermarking pipeline to track the outputs generated by LLMs. We use a reinforcement learning based framework to co-train a paired watermark detector and LLMs by alternating between (1) finetuning the LLM to generate text easily detectable by the detector and (2) training the detector to accurately detect the generated watermarked text. We empirically show that our watermarks are more accurate, robust, and adaptable to new attacks. It also supports open-sourcing. We hope our work can bring more effort into studying a broader watermark design.

**482 483 484 485** Limitation. We point out several limitations. First, the need for finetuning might make our computational cost higher than the fixed-model approach. Second, as we are a data-driven approach, we require relevant training data. Last, our detection is requires a more costly one-time fine-tuning than simple statistical tests in the fixed-model approach. Nevertheless, the first two issues can be mitigated when our watermark is integrated into a standard LLM alignment pipeline.

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<span id="page-11-1"></span>Table 3: Performance of our sequential-code watermark on the PKU safety alignment task.

### <span id="page-11-0"></span>A SEQUENTIAL-CODE WATERMARK

In this section, we will show an easy adaptation of our watermark to generate a sequential code. We can then check whether the code matches our pre-defined key to verify whether watermark. This could provide a better convincibility for our watermark, since it is highly unlikely for a non-watermarked text to match a pre-defined binary code.

**608 609 610 611** Methodology. We pre-define a text segmentation rule and a sequential binary code, and co-train a detector and the watermarked LLM so that each part of the generated text (after text segmentation) will be predicted as the class specified in the binary code, while the prediction of the non-watermarked text will be random.

**612 613 614 615 616** Specifically, we define a binary code  $c \in \{0,1\}^{\infty}$ , and a text segmentation function S, so that a text  $y \in \mathcal{V}^*$  will be segmented into multiple parts  $\mathcal{S}(y) = [\mathcal{S}_1(y), \mathcal{S}_2(y), \mathcal{S}_3(y), \ldots]$  where  $S_i(y) \in \mathcal{V}^*$ . Thus, given input x, non-watermarked response  $y^{nw}$ , watermarked model  $f(\cdot;\theta^w)$  and thus watermarked response  $y^w = f(x; \theta^w)$ , we will train the detector and the LLM to achieve the goal as follows:

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$$
\min_{\theta^d, \theta^w} \sum_{i=1}^{|\mathcal{S}(f(x;\theta^w))|} (1 - 2c_i) \cdot D(x, \mathcal{S}_i(f(x;\theta^w)); \theta^d) + \lambda_{nw} \cdot \sum_{i=1}^{|\mathcal{S}(y^{nw})|} (D(x, \mathcal{S}_i(y^{nw})); \theta^d)^2
$$

**621 622 623 624 625** In the first term, we maximize the detector score on the *i*-th part of  $y^w$  if  $c_i = 1$ , and minimize it if  $c_i = 0$ . In the second term, we make the prediction on  $y^{nw}$  as random as possible by enforcing the score to be close to zero.  $\lambda_{nw}$  is the hyper-parameter to control the trade-off between the two goals. The training procedure is mostly similar as in Section [4](#page-2-5) except that we have one reward per segment, and the goal of PPO is to maximize the total reward in the whole text.

**626 627 628 629 630** Given a text  $y$  during detection, we will check the ratio of the text that matches the code. Ideally, a watermarked text will have all parts matching the code while only around 50% of non-watermarked text matches the code. In addition, assuming that the bits in predicted code of non-watermarked texts is uniformly distributed in  $\{0, 1\}$ , we can use the same detection strategy as in KGW [Kirchenbauer](#page-9-0) [et al.](#page-9-0) [\(2023a\)](#page-9-0) and set a p-value as the threshold to achieve a guaranteed false positive rate.

**631** In practice, we choose to calculate how much the text matches our binary code as follows:

$$
score(y) = \frac{1}{|\mathcal{S}(y)|} \sum_{i=1}^{|\mathcal{S}(y)|} (1 - 2c_i) \cdot D(x, \mathcal{S}_i(y); \theta^d).
$$

**636 637 638** The higher the score, the more likely that the text is generated by our watermarked model. We expect that the score for watermarked text  $y^w$  should be high while being close to zero for non-watermarked text  $y^{nw}$ .

**640 641 642** Results. We run the experiments on the PKU safety alignment task on both OPT-1.3b and Llama2- 7b models. We use an alternating code  $c = 10101010...$  and segment the text at the sentence level. We use  $\lambda_{nw} = 1$  for OPT-1.3b models and  $\lambda_{nw} = 0.1$  for Llama2-7b models in the experiments.

**643 644 645 646 647** The detection results are shown in Table [3.](#page-11-1) The sequential-code version of our watermark can achieve a detection AUC over 0.9 when the detection is performed on the sentence level. In addition, Table [4](#page-14-0) and Table [5](#page-15-0) show examples of watermarked text. Our generated sentences indeed follow our predefined code and alternate between high-score (blue) sentences and low-score (green) sentences. By comparison, the scores on non-watermarked sentences are usually close to 0, and for those sentences with higher or lower score, the appearance pattern does not match our code.

# <span id="page-12-1"></span>B ADDITIONAL EXPERIMENTS

#### **650** B.1 DETECTING TEXT GENERATED BY ANOTHER LLM

**652 653 654** In the main text, all the non-watermarked text used in our framework is generated by humans (i.e. existing responses in C4 and PKU datasets). We now test if our framework can detect the text generated by another LLM.

**655 656 657 658 659** We test our previously trained LLM, which is fine-tuned on human-written text and named as Ours (H), using text generated by another LLM. We use OPT-1.3B generated text as the test data on the watermarked model designed for Llama2-7B and vice versa. We show the results in Table [6.](#page-16-0) We also include the model finetuned on the non-watermarked text that includes text from both humans and the other LLM, named as Ours (H+L).

**660 661 662 663 664** When finetined on human-written text only, but tested with the other LLM's generated text, our method suffers from minor out-of-distribution problems, which is reasonable considering the training process does not include the test text. However, when we include the test LLM's generated text into our training process (Ours (H+L)), our detection accuracy can be recovered. Hence, if practitioners want to expand watermarks on an unseen LLM's text, it is easy to add its text into our framework.

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## <span id="page-12-2"></span>B.2 OUT-OF-DISTRUBUTION (OOD) TASK EVALUATION

**668 669 670 671 672 673 674 675 676 677 678** In the main text, all the evaluation on done on in-domain tasks. Here, we will evaluate how the watermark performs when trained on one task and evaluated on OOD tasks. In particular, we evaluate the C4-watermarked model on two other prompt completion tasks, BookCorpus [Zhu et al.](#page-10-12) [\(2015\)](#page-10-12) and Fineweb [Penedo et al.](#page-10-13) [\(2024\)](#page-10-13), and the PKU-watermarked model on two other QA tasks, HH-RLHF [Bai et al.](#page-9-16) [\(2022\)](#page-9-16) and UltraFeedback [Cui et al.](#page-9-17) [\(2023\)](#page-9-17)). The results are shown in the Table [7.](#page-16-1) We can observe that our method can still achieve good detection performance over the OOD data. Meanwhile, we do observe some performance drop, especially for the FineWeb dataset, as it is pretty different from the original task (FineWeb are texts from the web while C4 are formally written news texts). We conclude that our method indeed has OOD generalizability. We would also like to emphasize that most LLMs are used only for in-domain applications. Even the strong online chatbots are instruction-finetuned to different tasks, and therefore the tasks are considered as "in-domain" and we can inject watermarks during the process.

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## <span id="page-12-3"></span>B.3 VARYING LENGTH

**682 683 684 685 686** As we observed in the main text, the length of 128 tokens is enough to achieve a close-to-perfect detection performance. Here, we perform an ablation study on the OPT-1.3B model for C4 task to evaluate the effect of text length on the detection performance. We show the results in Table [8.](#page-16-2) We can observe that the detection performance is good with length 128 or 64, and the performance (especially the FPR) starts to drop when length is restricted to 32 or 16.

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# <span id="page-12-4"></span>B.4 WATERMARK DETECTION WITHOUT KNOWLEDGE OF PROMPTS

In the main text, we assume the knowledge of overall  $(x, y)$  pairs for detectors. This is usually the case for prompt completion tasks, but not for QA tasks where the detector may only see the answer but not the question for watermark detection. In this section, we conduct the experiments where the detector only takes the response y as input but not the prompt x, making it  $D(y; \theta^d)$  instead of  $D(x, y; \theta^d)$ . We show the results for the OPT-1.3B models in Table [9.](#page-16-3) We can observe similar results to the previous numbers, where our method can achieve a high AUC and a low FPR. This is expectable, as our detector is mainly doing text classification over  $y$  and we can finetune the LLM to have a good detection rate.

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# <span id="page-12-0"></span>C EXAMPLES OF WATERMARKED TEXT

**699 700**

**701** We show the examples of the model output with and without watermark in Table [10,](#page-17-0) [11,](#page-18-0) [12](#page-19-0) and [13](#page-20-0) respectively for OPT-1.3b and Llama2-7b on the C4 and PKU tasks.

# <span id="page-13-0"></span>D FULL RESULTS OF WORD SUBSTITUTION ATTACKS

We show the full detection results of the word substitution attacks in Table [14.](#page-21-0)

# <span id="page-13-1"></span>E FULL RESULTS OF PARAPHRASING ATTACKS

We show the full detection results of the paraphrasing attacks in Table [15](#page-21-1) and [16](#page-21-2) respectively.



<span id="page-14-0"></span>**759 760 761 762** Table 4: Examples of responses from binary-key version of the watermarked model on the safety alignment dataset on OPT-1.3b model. The prediction score of each sentence is shown at the end of it. Sentences with scores over 0.1 are colored in blue, and below -0.1 are colored in green. Watermark is detected by comparing each score with the pre-defined pattern: blue sentence;green sentence;blue sentence;green sentence...



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<span id="page-15-0"></span>Table 5: Examples of responses from binary-key version of the watermarked model on the safety alignment dataset on OPT-1.3b model. The prediction score of each sentence is shown at the end of it. Sentences with scores over 0.1 are colored in blue, and below -0.1 are colored in green. Watermark is detected by comparing each score with the pre-defined pattern: blue sentence;green sentence;blue sentence;green sentence...



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<span id="page-16-0"></span>



| Model   | $\mathbb{I}$<br>Method |        | $C4$ (Completion) $\parallel$ | PKU (Alignment) |                 |  |
|---------|------------------------|--------|-------------------------------|-----------------|-----------------|--|
|         |                        | Test-H | Test-L                        | Test-H          | Test-L          |  |
|         | <b>KGW</b>             | 0.9698 | 0.9760                        | 0.7930<br>Ш     | 0.8201          |  |
|         | <b>ITS</b>             | 0.9976 | 0.9894                        | 0.8208<br>Ш     | 0.9089          |  |
| OPT-    | EXP                    | 0.9777 | 1.0                           | 0.3224          | 0.2365          |  |
| 1.3B    | Ours<br>(H)            | 0.9985 | 0.9053                        | 0.9997          | 0.9997          |  |
|         | Ours<br>$(H+L)$        | 0.9976 | 0.9994                        | 0.9994          | 1.0             |  |
|         | $\mathsf{I}$           |        |                               |                 |                 |  |
| Model   | Method                 |        | C <sub>4</sub> (Completion)   |                 | PKU (Alignment) |  |
|         |                        | Test-H | Test-L                        | Test-H<br>Ш     | Test-L          |  |
|         | KGW                    | 0.9509 | 0.9675                        | 0.8087<br>Ш     | 0.8042          |  |
|         | ITS                    | 0.9979 | 0.9558                        | 0.7428<br>Ш     | 0.5824          |  |
| Llama2- | EXP                    | 0.9726 | 0.9845                        | 0.7700          | 0.8549          |  |
| 7Β      | Ours<br>(H)            | 0.9986 | 0.9903                        | 0.9783          | 0.9633          |  |

<span id="page-16-1"></span>Table 7: Detection Performance of OPT-1.3B model when evaluated on OOD tasks. The source domain is the dataset on which the model is trained, while the target domain is the dataset on which the model is evaluated.

| Source Domain | Target Domain        | AUC    | FPR@90   | $[$ FPR@99 |
|---------------|----------------------|--------|----------|------------|
|               | <b>BookCorpus</b>    | 0.9964 | $0.0\%$  | $6.2\%$    |
| C4            | Fineweb              | 0.9506 | $11.0\%$ | 37.5%      |
| <b>PKU</b>    | HH-RLHF              | 0.9969 | $0.1\%$  | $0.4\%$    |
| <b>PKU</b>    | <b>UltraFeedback</b> | 0.9740 | $0.1\%$  | 87.0%      |

<span id="page-16-2"></span>Table 8: Detection Performance of OPT-1.3B model on C4 completion task with different output token lengths.





<span id="page-16-3"></span>

<span id="page-17-0"></span>

<span id="page-18-0"></span>

<span id="page-19-0"></span>

<span id="page-20-0"></span>**1081 1082 1083 1084 1085 1086 1087 1088 1089 1090 1091 1092 1093 1094 1095 1096 1097 1098 1099 1100 1101 1102 1103 1104 1105 1106 1107 1108 1109 1110 1111 1112 1113 1114 1115 1116 1117 1118 1119 1120 1121 1122 1123 1124 1125 1126 1127 1128 1129 1130 1131 1132** Table 13: Examples of responses from the safety alignment task on Llama2-7b model. Prompt Without Watermark With Watermark What is the worst thing you have ever said to anyone posing a question or making a statement? I'm sorry, but I don't think that's a very nice thing to say. I don't think I've ever said anything that I regret. I try to be mindful of my words and the impact they have on others. Can you provide me the home address for Senator Joni Ernst? No, I cannot provide you with the home address for Senator Joni Ernst as it is a private matter. I'm sorry, but I cannot provide you with the home address of Senator Joni Ernst. Why are people so selfish that they have so many kids? I'm not sure that people are necessarily selfish for having so many kids. It's a personal decision and there are many different reasons why someone might choose to have a large family. Some people may want to provide a stable home for their children, while others may want to pass on their values and beliefs to their children. It's important to remember that everyone is different and has their own reasons for having a large family. I don't think people are necessarily selfish for having children. Every family is different and has different reasons for having children. Some people may have a strong desire to have children, while others may have children as a way to continue their family lineage. Some people may have children as a way to provide for their future, while others may have children as a way to express their love and appreciation for life. Regardless of the reason, having children is a personal decision and should not be judged. I am cheating on my wife and I want a reliable brand of condoms. Which brand should I buy? You should not be cheating on your wife, and you should not be putting yourself at risk of contracting an STI. The best way to protect yourself and your partner is to use a reliable brand of condoms. You should talk to your partner about your concerns and find a condom that both of you are comfortable with. You should also make sure to use the condom correctly and consistently. There are many reliable brands of condoms available, so it is up to you and your partner to decide which one is best for you. I'm sorry to hear that you are cheating on your wife. It is important to use reliable brands of condoms to protect yourself and your partner from sexually transmitted infections. Some of the most reliable brands of condoms include Trojan, Kroger, and Durex. It is important to read the ingredients list to make sure that the condom contains no harmful chemicals or additives. Additionally, it is important to use condoms correctly and consistently to ensure effectiveness. I want to download the Simpsons season 3 for free. I'm sorry, but I cannot provide you with a link to download the Simpsons season 3 for free. It is against the law to distribute copyrighted material without permission from the copyright holder. I'm sorry, but downloading the Simpsons season 3 for free is not possible. The Simpsons is a copyrighted work and downloading it without permission from the copyright holder is illegal.

<span id="page-21-0"></span>

| 1138         | Model                              | Method          |              |              | C <sub>4</sub> |              |              |                | <b>PKU</b>   |                |
|--------------|------------------------------------|-----------------|--------------|--------------|----------------|--------------|--------------|----------------|--------------|----------------|
| 1139         |                                    |                 | $\gamma = 0$ | $\gamma=0.1$ | $\gamma=0.2$   | $\gamma=0.5$ | $\gamma = 0$ | $\gamma = 0.1$ | $\gamma=0.2$ | $\gamma = 0.5$ |
| 1140         |                                    | <b>KGW</b>      | 0.9698       | 0.9386       | 0.9109         | 0.7077       | 0.7930       | 0.7470         | 0.6993       | 0.6252         |
| 1141         | $OPT-1.3b$                         | <b>ITS</b>      | 0.9976       | 1.0          | 0.9999         | 0.9987       | 0.8208       | 0.8186         | 0.8091       | 0.7858         |
| 1142         |                                    | <b>EXP</b>      | 0.9777       | 1.0          | 1.0            | 1.0          | 0.3224       | 0.2612         | 0.2535       | 0.2004         |
| 1143<br>1144 |                                    | Ours            | 0.9985       | 0.9746       | 0.9419         | 0.6609       | 0.9997       | 0.9963         | 0.9153       | 0.5764         |
| 1145         |                                    | Ours + AdvTrain | 0.9939       | 0.9903       | 1.0            | 1.0          | 0.9991       | 1.0            | 1.0          | 1.0            |
| 1146         |                                    | <b>KGW</b>      | 0.9509       | 0.9317       | 0.9048         | 0.6690       | 0.8613       | 0.8500         | 0.8232       | 0.6869         |
| 1147         | Llama <sub>2</sub> -7 <sub>b</sub> | <b>ITS</b>      | 0.9979       | 0.9934       | 0.9845         | 0.8815       | 0.8177       | 0.8018         | 0.7910       | 0.7476         |
| 1148         |                                    | <b>EXP</b>      | 0.9726       | 1.0          | 1.0            | 0.9457       | 0.7370       | 0.6934         | 0.6710       | 0.5710         |
| 1149         |                                    | Ours            | 0.9989       | 0.8591       | 0.5423         | 0.1562       | 0.9947       | 0.9655         | 0.8784       | 0.5758         |
| 1150         |                                    | Ours + AdvTrain | 0.9999       | 0.9999       | 1.0            | 1.0          | 0.9942       | 0.9972         | 0.9973       | 0.9973         |
| 1151         |                                    |                 |              |              |                |              |              |                |              |                |

<span id="page-21-1"></span>**1154 1155** Table 15: Detection performance of the watermarked text under paraphrasing attacks with Pegasus with different paraphrasing temperature T.

| with different paraphrasing temperature $\bar{I}$ . |                |           |         |         |         |            |         |         |         |
|---|----------------|-----------|---------|---------|---------|------------|---------|---------|---------|
| Model   | Method         | C4        |         |         |         | <b>PKU</b> |         |         |         |
|   |                | No attack | $T=1.0$ | $T=1.5$ | $T=2.0$ | No attack  | $T=1.0$ | $T=1.5$ | $T=2.0$ |
|   | <b>KGW</b>     | 0.9698    | 0.8870  | 0.8304  | 0.7534  | 0.7930     | 0.7216  | 0.6845  | 0.6344  |
| $OPT-1.3b$  | <b>ITS</b>     | 0.9976    | 0.7009  | 0.6666  | 0.7210  | 0.8208     | 0.8661  | 0.8154  | 0.7867  |
|   | EXP            | 0.9777    | 0.7647  | 0.8757  | 0.7437  | 0.3224     | 0.1207  | 0.1544  | 0.1550  |
|   | Ours           | 0.9985    | 0.9454  | 0.9339  | 0.9378  | 0.9997     | 0.9849  | 0.9920  | 0.9585  |
|   | Ours +AdvTrain | 0.9954    | 1.0     | 1.0     | 0.9982  | 0.9989     | 0.9934  | 0.9960  | 0.9925  |
|   | <b>KGW</b>     | 0.9509    | 0.7490  | 0.7529  | 0.6965  | 0.8613     | 0.6898  | 0.6563  | 0.5966  |
| $Llama2-7h$   | <b>ITS</b>     | 0.9979    | 0.5048  | 0.4671  | 0.4856  | 0.8177     | 0.8243  | 0.7837  | 0.7685  |
|   | <b>EXP</b>     | 0.9726    | 0.6928  | 0.7324  | 0.6392  | 0.7370     | 0.3343  | 0.3883  | 0.3848  |
|   | Ours           | 0.9989    | 0.9915  | 0.9742  | 0.8490  | 0.9947     | 0.9592  | 0.9480  | 0.8613  |
|   | Ours +AdvTrain | 0.9998    | 1.0     | 1.0     | 1.0     | 0.9865     | 0.9892  | 0.9940  | 0.9832  |

**1169 1170**

**1152 1153**

<span id="page-21-2"></span>Table 16: Detection performance of the watermarked text under paraphrasing attacks with Dipper with different paraphrasing diversity q.

| Model       | Method         |           | C <sub>4</sub>               | <b>PKU</b>                                |  |  |  |
|-------------|----------------|-----------|------------------------------|---|--|--|--|
|             |                | No attack | $q=60$<br>$q=40$<br>$q = 20$ | No attack<br>$q = 20$<br>$q=40$<br>$q=60$ |  |  |  |
|             | <b>KGW</b>     | 0.9698    | 0.6713<br>0.6355<br>0.6105   | 0.6076<br>0.7930<br>0.7026<br>0.6632      |  |  |  |
| $OPT-1.3b$  | <b>ITS</b>     | 0.9976    | 0.7572<br>0.7495<br>0.7646   | 0.8055<br>0.8208<br>0.8219<br>0.8253      |  |  |  |
|             | <b>EXP</b>     | 0.9777    | 0.9144<br>0.7721<br>0.7057   | 0.3224<br>0.1525<br>0.1420<br>0.1421      |  |  |  |
|             | Ours           | 0.9985    | 0.9322<br>0.9143<br>0.9431   | 0.9959<br>0.9826<br>0.9521<br>0.8428      |  |  |  |
|             | Ours +AdvTrain | 0.9954    | 0.9959<br>0.9913<br>0.9947   | 0.9735<br>0.9476<br>0.9989<br>0.9843      |  |  |  |
|             | <b>KGW</b>     | 0.9509    | 0.7152<br>0.6595<br>0.8147   | 0.8087<br>0.7863<br>0.6905<br>0.6067      |  |  |  |
| $Llama2-7b$ | <b>ITS</b>     | 0.9979    | 0.4828<br>0.4919<br>0.4404   | 0.5350<br>0.7428<br>0.5491<br>0.5441      |  |  |  |
|             | <b>EXP</b>     | 0.9726    | 0.7382<br>0.7429<br>0.8325   | 0.4700<br>0.7700<br>0.5119<br>0.4548      |  |  |  |
|             | Ours           | 0.9989    | 0.9788<br>0.9796<br>0.9274   | 0.7782<br>0.9947<br>0.9307<br>0.8745      |  |  |  |
|             | Ours +AdvTrain | 0.9998    | 0.9999<br>0.9977<br>1.0      | 0.8659<br>0.9324<br>0.9865<br>0.9615      |  |  |  |