Not All Attention Is All You Need

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Abstract

Beyond the success story of pre-trained language models (PrLMs) in recent natu-1 ral language processing, they are susceptible to over-fitting due to unusual large 2 model size. To this end, dropout serves as a therapy. However, existing methods з like random-based, knowledge-based and search-based dropout are more general 4 but less effective onto self-attention based models, which are broadly chosen as 5 the fundamental architecture of PrLMs. In this paper, we propose a novel dropout 6 method named AttendOut to let self-attention empowered PrLMs capable of more 7 robust task-specific tuning. We demonstrate that state-of-the-art models with elab-8 orate training design may achieve much stronger results. We verify the universal-9 10 ity of our approach on extensive natural language processing tasks.

11 **1 Introduction**

Self-attention network (SAN) empowered models like Transformer [1] have achieved remarkable
success in recent natural language processing, which have been broadly chosen as basic architecture in a series successful pre-trained language models (PrLMs) such as BERT [2], RoBERTa [3],
ALBERT [4], ELECTRA [5], DeBERTa [6] and GPT [7].

SAN has drawn a great deal of curiosity on its conceptually simple but powerful attention mecha-16 nism. However, SAN still remains a black box and more and more works attempt to unveil its inner 17 principle, where the biggest mystery lies in its attention matrix. Our work is inspired by several 18 recent discoveries which turn our views up and down. [8, 9] show that fixed Gaussian or even ran-19 dom alignment attention matrix may rival standard SAN, while more recently, [10, 11] prove that 20 SAN may encounter a rank collapse with deepening of layers. A more concrete explanation is in-21 formation diffusion [12], which states that the input vectors are progressively assimilating through 22 continuously making self-attention. We attribute these problems to the sever co-adaption [13] be-23 tween attention elements, a form of over-fitting onto SAN. As a result, self-attention empowered 24 PrLMs hardly bring into their full play, especially for the fine-tuning stage, where task-specific data 25 is always with limited capacity. 26

Dropout [13] serves as a therapy to deal with the problem, by randomly shutting down a set of units 27 during training stage. When specified on self-attention, dropout is equivalent to adding attention 28 mask to the attention matrix. However, random-based dropout methods like vanilla Dropout [13] or 29 DropConnect [14] are all subject to a pre-defined distribution like Bernoulli or Gaussian, longing for 30 exhaustive grid search for an optimal probability. Thereby a variety of works attempt to utilize man-31 32 ual attention mask to obtain a more informative attention matrix [15, 16], whereas all these methods require prior knowledge on model or data, which could be costly or unavailable. More recently, the 33 rise of Neural Architecture Search [17, 18] gives birth to search-based dropout [19], which automat-34 ically chooses an optimal dropout pattern based on additional validation performances. However, 35 the huge search space brings heavy consumption and more importantly, the obtained dropout pattern 36 is still fixed with a pre-defined probability, which is static and sample-independent, ignoring the 37 dynamics within different samples. In this paper, we focus on task-specific tuning of self-attention 38



Figure 1: A diagram of different dropout methods, where p refers to the dropout probabilities while R refers to the reward in reinforcement learning.

empowered PrLMs and propose a novel dropout method named AttendOut onto attention layers, which leverages self-attention to dynamically generate dropout patterns for each attention layer as well as each sample through an end-to-end manner. We demonstrate that the previous state-of-the-art models with elaborate training design may achieve much stronger results. We verify the universality of our approach on extensive natural language processing tasks. Guided by AttendOut, we propose another two attention regularizers to enable simple but effective performance boost with no additional cost.

46 **2 Related Work**

Dropout is proposed to alleviate over-fitting problem in DNNs. Apart from vanilla Dropout [13] 47 and DropConnect [14] which randomly shut down a subset of activations or hidden weights, there 48 are a variety of dropout methods proposed, e.g. Alpha Dropout [20], Variational Dropout [21, 22], 49 Adversarial Dropout [23], Energy-based Dropout [24]. However, random-based dropout encounters 50 slow experiment cycle due to inevitable grid search. Inspired by Neural Architecture Search [17, 18], 51 [19] proposes AutoDropout to automate the process of designing dropout patterns. A similar line of 52 work is dynamic tuning of dropout, which further allows adaptive dropout probabilities under differ-53 ent training moments. [25] proposes Concrete Dropout with continuous relaxation under Concrete 54 distribution, [26] proposes Learnable Bernoulli Dropout under discrete Bernoulli distribution using 55 Augment-REINFORCE-Merge estimator [27], while [28] proposes Context Dropout by optimizing 56 the evidence lower bound. 57

With self-attention network continuously stands out, dropout is being explored onto self-attention
based models. LayerDrop [29] randomly removes entire SAN blocks, while DropHead [30], HeadMask [31] randomly remove certain attention heads. UniDrop [32] unifies these dropout methods,
which facilitates text classification and machine translation tasks. Additionally, prior knowledge is
shown highly effective for guiding attention dropout as in SG-Net [15] and SIT [16], which intentionally discard syntax-unrelated attention units with the help of structural clues.

64 **3** Preliminaries

In this section, we provide the preliminaries for the proposed approach. We first review the details of self-attention proposed in [1]. Based on the specific architecture, we elaborate the concerned attention dropout.

68 3.1 Self-Attention

Generally, a standard SAN block is mainly composed of an attention layer and several feed-forward layers (actually there are residual connection, layer normalization, etc. as well). The input of it is a sentence or batch of sentences of length n, which is first embedded through an embedding layer. The embedded input E may go through three linear projections W_Q , W_K and W_V referring to query, key

- ⁷³ and value layers respectively, and then obtain three matrices Q, K and V referring to the query, key
- ⁷⁴ and value components of self-attention. Subsequently, a dot-product of Q and K is taken and then

 $_{75}$ normalized using Softmax function to obtain the attention matrix A. Then another dot-product of

 76 A and V follows. The mentioned calculation can be formalized as follow:

$$Attention(Q, K, V) = Softmax\left(\frac{Q \cdot K^T}{\sqrt{d_k}}\right) \cdot V \tag{1}$$

where $\sqrt{d_k}$ is a scaling factor. Finally, the self-attention layer ends up with a linear projection W_O to output.

79 During the aforementioned process, we highlight a key phases, that is the attention matrix A, which

is a dot-product of $n \times n$ from two separate linear projections W_Q and W_K . A is viewed as a feature map which stores the node-to-node significance in different scores. Various works show that there

⁸² hides implicit but highly needed semantic clues.

83 3.2 Dropout on Self-Attention

⁸⁴ Our dropout will apply to the attention matrix of the concerned attention layer. We first define two ⁸⁵ specific dropouts onto Eq. 1, where both implementations are just as simple as in standard dropout ⁸⁶ via a mask matrix M.

87 Weights Dropout. Weights dropout is applied to the attention matrix after *Softmax* function by 88 default, which is formulated as:

$$Attention(Q, K, V) = \left(Softmax\left(\frac{Q \cdot K^T}{\sqrt{d_k}}\right) \odot M\right) \cdot V$$
(2)

where M is a binary matrix with elements in $\{0, 1\}$ and \odot refers to element-wise multiplication.

90 **Scores Dropout.** Different from weights dropout, scores dropout is applied before Softmax func-91 tion, which is formulated as:

$$Attention(Q, K, V) = Softmax\left(\frac{Q \cdot K^{T}}{\sqrt{d_{k}}} + M\right) \cdot V$$
(3)

Since the outer Softmax, we conduct an addition instead of multiplication, where elements in M

are set to 0 for kept units and -inf for removed ones. Note that the Softmax takes a similar

function as the scaling factor of 1/p in vanilla Dropout [13], which balances the expectation of the network.

Weights dropout is commonly used in self-attention based models, while scores dropout is less explored, which is our focus in this paper. For scores dropout, we need to pay attention to a special case, when all attentions are shut down, that is, all elements in M equal to -inf at the same time. Such case can be formulated as follow:

$$Attention(Q, K, V) = Softmax(M) \cdot V$$
(4)

Note that Softmax(M) obtains to a constant matrix, where each unit equals to 1/n. In this case, the attention matrix is fixed and consequently the W_Q , W_K and dot-product in between are skipped.

102 4 Methodology

In this paper, we propose *Attention differentiable dropOut* (AttendOut), which contributes technique novelty in the following way: (1) dynamic and task-specific tuned; (2) end-to-end trained; (3) gradient optimized dropout method onto self-attention empowered PrLMs. We elaborate our approach with two parts, in which the first is composition, while the second is training algorithm.

107 4.1 Elements of AttendOut

Our training architecture is composed of three modules, A-Net (Attacker), D-Net (Defender) and G-Net (Generator). D-Net and A-Net are two identical models and trained simultaneously through standard gradient descent, while G-Net is a learnable dropout maker and trained through policy gradient. Now we elaborate each of them.

Defender - Attacker As suggested, defender and attacker are two competitors playing a game 112 with each other on specific criteria, e.g. training accuracy, training loss. Specifically, D-Net and A-113 Net are two identical self-attention empowered PrLMs, e.g. BERT, RoBERTa. However, they follow 114 different dropout strategies. D-Net receives regular dropout as default in specific models, while A-115 Net receives additional dropout decision from G-Net onto its corresponding attention layers. 116

Generator G-Net acts as a dropout maker through generating a mask matrix for each attention 117 layer during training stage. As aforementioned, the common dropout strategies rely on randomness, 118 which intends to shut down the co-adaption but not powerful enough. However, our dropout maker 119 is an agent which is able to intelligently choose and learn dropout patterns for each sample. Specif-120 ically, after training for a fixed number of steps, we conduct evaluation for both A-Net and D-Net. 121 When A-Net obtains a higher score than D-Net, which means attacker wins the game, G-Net will be 122 rewarded positively. When defender wins, G-Net will be punished with a negative reward. In con-123 sequence, G-Net learns appropriate dropout patterns through the game between D-Net and A-Net, 124 125 while assisting A-Net to win the game. On the other hand, A-Net needs to be stronger when training under such powerful dropout, which makes it much more robust from over-fitting. Compared to 126 search-based dropout, G-Net is triggered by the difference between two model derivatives with and 127 without dropout, instead of the final feedback on validation set, which makes it end-to-end-possible 128 and sample-dependent. 129

130 The design of G-Net is the most delicate part, which is also a self-attention based model with iden-131 tical number of layers with D-Net and A-Net. However, we make several improvements. 1) G-Net only exports the attention scores from attention layers with no extra output layers, from which we 132 apply Gumbel [33, 34] to sample the actions to obtain the dropout mask. 2) G-Net only makes 133 one-head attention and share one group of parameters for all attention layers. 3) G-Net is excluded 134 of feed-forward layers, which may obscure the impact of self-attention [11, 10]. 135

4.2 Training with AttendOut 136

The core of training with AttendOut is to find a way to optimize G-Net, which receives signals from 137 the difference between D-Net and A-Net. Supposing there is a list of dropout actions by G-Net: 138

$$a_{1:T} = \{a_1, a_2, a_3, \cdots, a_T\}$$

where T refers to the number of samples, for each action a_t , G-Net may achieve a reward r_t . The 139

optimization objective is to maximize the overall rewards of list $a_{1:T}$, denoted as R, that is: 140

$$J(\theta_G) = E_{P(a_{1:T};\theta_G)}[R]$$

where $R = \sum_{t=1}^{T} r_t$. Since R is non-differentiable, we use policy gradient to update θ_G as in [17]: 141

$$\nabla_{\theta_G} J(\theta_G) = \sum_{t=1}^T E_{P(a_{1:T};\theta_G)} [\nabla_{\theta_G} \log P(a_t | a_{(t-1):1}; \theta_G) r_t]$$

The above equation could be approximated as: 142

$$\frac{1}{m} \sum_{k=1}^{m} \sum_{t=1}^{T} \nabla_{\theta_G} \log P(a_t | a_{(t-1):1}; \theta_G) r_t$$

For a model with n attention layers, each dropout decision is composed of n inner decisions of each 143 layer. Additionally, each attention layer contains an attention matrix of $l \times l$, namely l^2 elements dropped or kept. Thus, we denote a dropout unit as d^{ij} , where *i* refers to the *i*th layer while *j* refers to the *j*th element of the attention matrix. 144 145

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However, nl^2 dropout units bring a huge space, which makes it impossible to calculate the joint prob-147 ability. To this end, we introduce the independence assumption that each dropout unit is independent 148 with each other. Under the relaxation, we can make the following probability likelihood: 149

$$\log P(a_t|a_{(t-1):1};\theta_G) = \frac{1}{nl^2} \sum_{i,j} \log P(d_t^{ij}|d_{(t-1):1}^{ij};\theta_G)$$

where the summation $\sum_{i=1}^{n} \sum_{j=1}^{l^2}$ is briefly denoted as $\sum_{i,j}$.

151 Thus, the final gradient could be formalized as:

$$\nabla_{\theta_G} J(\theta_G) = \frac{1}{m} \frac{1}{nl^2} \sum_{k=1}^m \sum_{t=1}^T \sum_{i,j} \nabla_{\theta_G} \log P(d_t^{ij} | d_{(t-1):1}^{ij}; \theta_G)(r_t - b)$$
(5)

where b is a baseline function of moving average [35]. Note that we do not apply additional regularizers like L0 and L1 penalty, which impose unnecessary bias.

Algorithm 1 summarizes the overall procedure of training PrLMs with AttendOut. We first initialize 154 all three networks. Note that D-Net and A-Net should be kept identical at the beginning of each 155 training step. A straightforward strategy is to choose the better one to cover the other. To add 156 randomness, we sample from D-Net and A-Net based on their evaluation performances, with higher 157 probability for the better one. Then for each step, D-Net and A-Net are fed with the same mini-batch 158 data and updated via standard gradient descent, meanwhile each batch will be cached. After training 159 for T steps, which we denote as a dropout step, both D-Net and A-Net are evaluated on additional 160 validation samples, which could be development set data, noisy training data or a small split of train-161 ing data. In this paper, we simply use development set. For efficiency, we make random sampling 162 on it to retrieve T samples for evaluation. Based on the evaluation scores, G-Net is rewarded with 163 $\{r_1, r_2, r_3, \cdots, r_T\}$ and updated via Eq. 5. At the end of each dropout step, the cached samples 164 will be released and D-Net and A-Net will be re-initialized. 165



Resource Usage We notice that training PrLMs with AttendOut may sacrifice time and memory 167 cost. The detailed resource usage is shown in Appendix. Taking RoBERTa as an example, the 168 algorithm requires two RoBERTa models as well as a smaller self-attention based generator, which 169 is 1/3 of RoBERTa size. Considering cached samples, roughly speaking. AttendOut requires twice 170 graphic memory as well as twice training time compared to a single model, which is a middle speed 171 line between random-based dropout and neural architecture search (Dropout [13] < AttendOut \ll 172 AutoDropout [19]). However, AttendOut contributes to remarkable performance gain compared to 173 other attention dropout methods. 174

Pre-training Our approach is both feasible for both fine-tuning and pre-training stage of PrLMs but expensive for the latter. However, we try to serve for the most delicate part of concerned issue, since pre-training is generally done on large-scale data with modest training epochs, which makes it less susceptible from over-fitting.

Model	SST-2	MRPC	QNLI	MNLI-mm	CoLA
	Acc	F1	Acc	Acc	Mcc
BERT	92.9 / 92.2	86.6 / 86.3	89.7 / 88.9	83.3 / 84.0	51.2 / 58.8
+ AtendOut	93.6 / 93.8	88.1 / 87.5	90.2 / 91.1	84.2 / 84.6	57.4 / 60.9
RoBERTa	95.4 / 94.4	90.5 / 90.2	92.9 / 92.0	86.1 / 86.6	61.3 / 62.5
+ AtendOut	96.2 / 95.1	91.2 / 90.9	93.3 / 93.0	87.3 / 87.8	63.0 / 63.8

Table 1: Results (test / dev) of GLUE sub-tasks.

Table 2: Results of IMDB, CoNLL03, PTB and SWAG respectively.

Model	IMDB	CoNLL03	PTB	SWAG
	Acc	F1	F1	Acc
BERT	92.2	94.1	95.4	81.1
+ AttendOut	92.9	94.7	96.5	81.6
RoBERTa	93.6	94.5	96.6	83.8
+ AttendOut	94.2	95.2	97.3	84.1

179 **5** Experimental Setup

We demonstrate the universal effectiveness of AttendOut on extensive natural language processing
tasks. For all mentioned tasks, we apply our method on BERT [2] and its stronger variant RoBERTa
[3]. Our implementations are based on PyTorch using *transformers* [36]. For further training details,
please refer to Appendix.

Our experiments include: (1) natural language understanding: General Language Understanding 184 Evaluation (GLUE) benchmark [37], a collection of nine natural language understanding tasks (here 185 we experiment on five of them, SST-2, MRPC, QNLI, MNLI-mm and CoLA; (2) document clas-186 sification: IMDB [38], a sentiment analysis dataset where about 15% of the documents are longer 187 than 512 word-pieces; (3) named entity recognition: CoNLL2003 [39]; (4) part-of-speech tag-188 ging: English Penn Treebank (PTB) [40]; (5) multiple choices question answering: SWAG [41]. 189 We report both test and development results for GLUE sub-tasks since the large bias between them, 190 while development results only for all the other tasks. 191

Note that we only adjust the dropout steps and keep all other parameters the same for strict fair comparison. For example, the parameters we use in RoBERTa are identical with what we use in training with AttendOut including both D-Net and A-Net.

195 6 Results

196 6.1 Significance Analysis

Pictorially in Table 1, RoBERTa is strong enough as it outperforms BERT by a big margin, while
AttendOut empowered RoBERTa still outperforms it on all five GLUE sub-tasks. For small-scale
datasets, which are more likely to over-fit, AttendOut helps unfold remarkable performance gain
(12.1% / 3.5% over BERT on CoLA, 1.7% / 1.4% over BERT on MRPC). However, for largescale one like MNLI, which tends to be more stable, AttendOut still produces considerable boost,
(1.4% / 1.4% over RoBERTa, 1.1% / 0.7% over BERT).

Furthermore, AttendOut is shown universally effective as in Table 2. For POS Tagging, BERT and RoBERTa have achieved very strong baselines, while AttendOut empowered ones are even stronger, (1.1% over BERT on PTB). Similar results are seen on document classification and NER. For SWAG, however, AttendOut seems weakly effective (0.6% over BERT, 0.4% over RoBERTa).



Figure 3: Dropout probabilities on specific attention layers over training steps.



Figure 4: Convergence over training epochs.

207 6.2 Visual Analysis

Dropout Patterns Another concerned issue is the dropout proportions by AttendOut. Figure 3 208 depicts the patterns on several datasets. We may find several interesting phenomenons. First, the 209 overall patterns largely differ from datasets, which is fair since AttendOut is sample-dependent. 210 However, we may observe something in common. Overall, the lower layers take higher dropout 211 probabilities. For example on QNLI, the first layer almost remains steady with the probability of 212 0.55 during the training process, while the fourth one continuously decays in a higher rate. Intu-213 itively, the first three layers undertake a similar trend in each dataset, while there might be an up and 214 down for the fourth one as in SST-2 and CoLA. Especially for CoLA, we see unusual high dropout 215 probabilities in the final period (around 0.9), which are close to complete dropout. We notice that 216 CoLA is a small set with 8500 training samples, on which SAN model is more inclined to suffer 217 from over-fitting. Therefore, PrLM on CoLA encounters more intensive dropout through AttendOut. 218

Convergence Figure 4 depicts the accuracy trends of RoBERTa on SST-2, QNLI, MNLI respectively. Due to a stronger dropout module, the one with AttendOut tends to fall behind (SST-2, MNLI) at the beginning of training. However, model becomes stronger since the second epoch (SST-2, QNLI). Especially on MNLI, RoBERTa obtains better results in the first two epochs and it drops in the last one, while with AttendOut, the performance is steadily rising for all three epochs.

224 7 Ablation Study

In this section, we conduct further experiments to demonstrate the effectiveness of AttendOut. Due to space limitation, we conduct corresponding experiments on development sets only.

227 7.1 Attention Dropout

Vanilla Dropout We conduct comparison with vanilla Dropout [13], in which we dropout the attention matrix for all layers with Bernoulli distribution of p. Here, we choose the dropout probabilities in $\{0.1, 0.2\}$.

Model	CoLA	QNLI	MNLI-mm
RoBERTa	62.5	92.0	86.6
+ Vanilla	61.3	92.2	86.9
+ AttendOut	63.8	93.1	87.8
+ LayerDrop	62.1	92.6	87.1
+ Attn.LayerDrop	64.2	92.7	87.3

Table 3: Comparison of AttendOut, vanilla Dropout and LayerDrop.

Table 4: Comparison of AttendOut and scheduled Bernoulli dropout.

Model	CoLA	QNLI	SWAG
RoBERTa	62.5	92.0	83.8
+ Scheduler	63.3	92.6	83.6
+ AttendOut	63.8	93.1	84.1

LayerDrop We also compare with LayerDrop [29], which focuses on skipping the entire encoder
 blocks, Inspired of it, we design another strategy which randomly skips attention layers via Eq. 4.
 For fair enough comparison, we set the dropout probabilities to 0.2 for both methods, following the
 settings in [29].

Intuitively in Table 3, vanilla Dropout with fixed probability does not produce noticeable gain (1.9%)235 bellow RoBERTa on CoLA). However, AttendOut shows powerful advantage (4.1%, 1.0% and 1.0% 236 over vanilla Dropout on CoLA, QNLI and MNLI), which stresses the necessity of dynamic dropout 237 patterns rather than fixed static one. On the other hand, both layer-level regularizers are effective, 238 while attention LayerDrop performs stronger and more stable on all the three. Especially on CoLA, 239 it outperforms RoBERTa by 1.7 points, while LayerDrop meets a performance drop, which demon-240 strates that removing the attention layers act as a more effective regularizer than removing the entire 241 SAN block as for self-attention based models. 242

243 7.2 Pattern Approximation

Guided by AttendOut, we design a dropout scheduler, in which we utilize piece-wise linearity to approximate the real curves as depicted in Figure 3. Taking QNLI as an example, we initialize the dropout probabilities to 0.6 for all attention layers and set a specific slope for each of them. Note that here the corresponding mask matrices are randomly-generated and subject to Bernoulli distribution. In AttendOut, however, the distribution are learned dynamically through self-attention of G-Net.

As shown in Table 4, RoBERTa with scheduled Bernoulli dropout works surprisingly well on both CoLA and QNLI, which outperforms RoBERTa by 0.8 and 0.6 points respectively, closer to AttendOut, even if the strategy here is random-based and much looser. The guided scheduled dropout helps unfold the correctness of the dynamic dropout patterns learned by AttendOut as well as the self-attention based dropout maker.

255 8 Conclusion

This paper focuses on the co-adaption problem of deep self-attention networks, and presents a novel dropout method onto self-attention empowered pre-trained language models. Extensive experiments on multiple natural language processing tasks demonstrate that our proposed approach is universal and qualified to enable more robust task-specific tuning, which contributes to much stronger stateof-the-arts. We probe into the learned dropout patterns on different tasks, which empirically guide us to the very needed dynamic attention dropout design.

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412 Checklist

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- 413 1. For all authors...
 - (a) Do the main claims made in the abstract and introduction accurately reflect the paper's contributions and scope? [Yes]
- (b) Did you describe the limitations of your work? [Yes] See Section 4.2.
 - (c) Did you discuss any potential negative societal impacts of your work? [N/A]
- (d) Have you read the ethics review guidelines and ensured that your paper conforms to them?
 [Yes]
- 420 2. If you are including theoretical results...

	(a) (b)	Did you state the full set of assumptions of all theoretical results? [Yes] See Section 4.2. Did you include complete proofs of all theoretical results? [No]
3.	If yo	u ran experiments
	(a)	Did you include the code, data, and instructions needed to reproduce the main experimental results (either in the supplemental material or as a URL)? [Yes] See supplemental material.
	(b)	Did you specify all the training details (e.g., data splits, hyperparameters, how they were cho- sen)? [Yes] See Section 4.2 and appendix.
	(c)	Did you report error bars (e.g., with respect to the random seed after running experiments mul- tiple times)? [No]
	(d)	Did you include the total amount of compute and the type of resources used (e.g., type of GPUs, internal cluster, or cloud provider)? [Yes] See Section 4.2 and appendix.
4.	If yo	u are using existing assets (e.g., code, data, models) or curating/releasing new assets
	(a)	If your work uses existing assets, did you cite the creators? [Yes] See Section 5.
	(b)	Did you mention the license of the assets? [N/A]
	(c)	Did you include any new assets either in the supplemental material or as a URL? [No]
	(d)	Did you discuss whether and how consent was obtained from people whose data you're using/curating? $[\rm N/A]$
	(e)	Did you discuss whether the data you are using/curating contains personally identifiable infor- mation or offensive content? [No]
5.	If yo	u used crowdsourcing or conducted research with human subjects
	(a)	Did you include the full text of instructions given to participants and screenshots, if applicable? $[N/A]$
	(b)	Did you describe any potential participant risks, with links to Institutional Review Board (IRB) approvals, if applicable? [N/A]
	(c)	Did you include the estimated hourly wage paid to participants and the total amount spent on participant compensation? $[\rm N/A]$
	 3. 4. 5. 	 (a) (b) 3. If you (a) (b) (c) (d) 4. If you (a) (b) (c) (d) (e) 5. If you (a) (b) (c) (c)