
EEG based Emotion Recognition of Image Stimuli

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Abstract

1 Emotion is playing a great role in our daily lives. The necessity and importance
2 of an automatic Emotion recognition system is getting increased. Traditional ap-
3 proaches of emotion recognition are based on facial images, measurements of heart
4 rates, blood pressure, temperatures, tones of voice/speech, etc. However, these
5 features can potentially be changed to fake features. So to detect hidden and real
6 features that is not controlled by the person are data measured from brain signals.
7 There are various ways of measuring brain waves: EEG, MEG, FMRI, etc. On the
8 bases of cost effectiveness and performance trade-offs, EEG is chosen for emotion
9 recognition in this work. The main aim of this study is to detect emotion based
10 on EEG signal analysis recorded from brain in response to visual stimuli. The
11 approaches used were the selected visual stimuli were presented to 11 healthy target
12 subjects and EEG signal were recorded in controlled situation to minimize artefacts
13 (muscle or/and eye movements). The signals were filtered and type of frequency
14 band was computed and detected. The proposed method predicts an emotion type
15 (positive/negative) in response to the presented stimuli. Finally, the performance
16 of the proposed approach was tested. The average accuracy of machine learning
17 algorithms (i.e. J48, Bayes Net, Adaboost and Random Forest) are 78.86, 74.76,
18 77.82 and 82.46 respectively. In this study, we also applied EEG applications in
19 the context of neuro-marketing. The results empirically demonstrated detection of
20 the favourite colour preference of customers in response to the logo colour of an
21 organization or Service.

22 keywords: Electroencephalography (EEG), Brain computer interface (BCI), ma-
23 chine learning, emotion recognition, image stimuli, neuromarketing

24 1 Introduction

25 Emotion is playing a great role in our daily lives. The necessity and importance of an automatic
26 Emotion recognition system is getting increased. Traditional approaches of emotion recognition
27 are based on facial images, measurements of heart rates, blood pressure, temperatures, tones of
28 voice/speech, etc. However, these features can potentially be changed to fake features. Thus, to
29 detect hidden and real features that is not controlled by the person are data measured from brain
30 signals. There are various ways of measuring brain waves: EEG, MEG, FMRI, etc. On the bases
31 of cost effectiveness and performance trade-offs, EEG is chosen for emotion recognition in this
32 study. The main aim of this study is to detect emotion based on EEG signal analysis recorded
33 from brain in response to visual stimuli. The approaches used were the selected visual stimuli were
34 presented to 11 healthy target subjects and EEG signal were recorded in controlled situation to
35 minimize artefacts (muscle or/and eye movements). The signals were filtered and type of frequency
36 band was computed and detected. Brain computer interface(BCI) based Emotion recognition are
37 used in a variety of applications include advertisement, patient treatment, depression management,
38 music player, human computer interaction, detecting children learning disabilities, assist disabilities
39 with communication, game playing, automatic addition of emotional pictures during conversation,

40 emotion enabled avatar, neuromarketing, etc.[1]. To introduce few facts of the human brain, our
41 brain is one of the largest and complex organs of human body. It is the center of consciousness
42 which enables the human to think, innovate, learn and create that makes human different from other
43 animals. It is quite challenging to understand how the brain functioning as it is made from million of
44 million neuron cells (around 100 billion nerves) which in turn communicate trillions of connections
45 (called synapses). This research focus on the outermost layer of human brain which is the cerebral
46 cortex (cerebrum). The cerebrum is broadly divided in to left and right hemispheres, which are
47 symmetrically nearly equal. Each hemisphere is in turn divided into four lobes including Frontal
48 lobe, Parietal lobe, Temporal lobe and Occipital lobes. These lobes get their names from the bones
49 of the skull that overlies them. Human uses peripheral device such as mouse, keyboards, monitor,
50 etc to interact with the computer whereas brain computer interface (BCI) is a device that allows the
51 computer to read the human brain neuro-physiological activity and processes to perform a particular
52 task without using traditional peripheral devices. The typical components of a BCI includes: signal
53 acquisition, pre-processing, feature extraction and pattern recognitions. Signal acquisition, where
54 the brain activity is recorded, pre-processing, where filtering, dimensionality reduction and feature
55 extraction is carried out, pattern recognition where the selected features are used for detecting the
56 target concept in the application. Finally, Post processing could be performed to instruct a particular
57 device/system. The user might receive feedback from the device/system. For example, human can
58 instruct the computer to write what he wants based on just sending thought signals from the brain
59 to the computer. In this research, we use EEG as it is more cost effective with reasonable quality
60 trade-off than other types of neuroimaging approaches. The other reason is that EEG has capability
61 to handle high temporal resolution and can directly measure the brain activity (non-invasive) with
62 simple and portable device [2]. The brainwave activity is broadly divided into five frequency bands.
63 The boundary between the frequency bands is not strict but not varying much. The frequency bands
64 include delta(0.5-4Hz), theta(5-8Hz), alpha(9-12Hz), beta(13-30Hz) and gamma(above 30Hz) [3].
65 For this study, EEG data is collected using Emotiv EPOC device with 14 electrodes located at AF3,
66 F7, F3, FC5, T7, P7, O1, O2, P8, T8, FC6, F4, F8, AF4. The electrodes are placed according to a
67 10-20 placement system with sampling rate of 128Hz [4].

68 **1.1 Problems:**

69 According to the literature, even though it is possible to measure emotion from EEG signals recorded
70 from stimulated brain in practice, the outputs of BCI related research works are quite different with
71 same stimuli and with brain response of same or different subjects [5]. The other problem is that
72 parts of the brain that responds to emotion is not clearly identified or mixed up research results. For
73 example, emotion is responded either or both on Frontal lobe or temporal lobe. Besides this, the
74 brain wave contains emotion is not clearly known in that whether Alpha frequency band or gamma
75 frequency band. These are some of the problems to motivates us to work on it.

76 **1.2 Research questions:**

77 This study attempts to find out answers for the following research questions: (1) What regions of the
78 brain are associated with visual emotion? (2) Which frequency bands of the brain waves are used
79 for emotion recognition? (3) How accurately the chosen features were recognizing emotions using
80 machine learning approaches? Due to space limitation on this report, we tried to present methods and
81 results for answering some of this research questions.

82 **2 Related Works**

83 This section briefly presents a few key related works. Researchers reported that there is high
84 correlation between the two hemispheres (i.e. left and right) of the brain in relation to emotional
85 activity. The left brain responds to positive emotion (i.e. joy or happiness) where as the right brain
86 responds to negative emotion (i.e. fear or disgust). The main cause of emotion is the change of
87 alpha power in asymmetry between hemispheres of the brain. In asymmetrical frontal lobe, beta or
88 alpha band from (pre)frontal and parietal asymmetry and gamma band from temporal asymmetry
89 responsible for valence where as prefrontal asymmetry in alpha band and temporal asymmetry in
90 gamma band is also responsible for arousal [6]. In other words, the EEG brain activity from parietal
91 and frontal lobe of the brain is more emotionally informative where as gamma, alpha and beta waves

92 are more important to discriminate emotional states than other brain wave frequency bands. There
93 are also research gender related emotionality differences in that women are suggested to respond
94 emotional stimuli more than men do [7]. Chauhana et al(2016) [8] developed stress reductions
95 systems based on EEG signal analysis of subjects response to audio or videos. This study tried to
96 filter EEG into the 5 frequencies (alpha, beta, gamma, theta and delta) and applied on real-time
97 emotion recognition of users based on visual and audio stimuli and demonstrated possible real
98 applications. Yang in [9] applied Fishers Linear Discriminant Classifier(FLDA) on TV commercials
99 and the results showed that happiness index of EEG more than behavioral analysis. Hettich et al [10]
100 employed Support Vector machine to classify emotions (pleasant, neutral or unpleasant) caused by a
101 particular auditory stimuli by recording EEG signal. Lin et al in [11] applied support vector machine
102 to classify four emotional states(joy, anger, sad and pleasure) based on EEG responses from music
103 stimuli. The average accuracy of support vector machine is 82.29±3.06. Yisi in [12] developed real-
104 time emotion recognition algorithm based on EEG signal from audio stimuli and identified its possible
105 applications. The approach is success-fully applied as music therapy to help patients to deal with
106 their problems. Jiahui et al [13] investigated subject specific emotion recognition system based on
107 frequency bands of EEG signals from visual stimuli. The online accuracy recognition of this system
108 was 74.17%. Martina et.al in [2] introduced scientific methods of neuromarketing applications based
109 on professional and scientific point of view. It also stated the postulates for applying neuromarketing.
110 On similar study, Bertin et.al in [14] investigated the evaluation of TV commercials whether there
111 is +/- correlation between EEG signals from prefrontal cortex and surveyed based evaluation. The
112 results supports that neural waves supplement the verbal ways of traditional promotion.

113 **3 Methods**

114 **3.1 Data Sets Preparation**

115 We collected and prepared three image data sets for stimuli presentation and classification. These
116 image data sets include: 90 sample images of Geneva Affective Picture Database (GAPED), 8 Colour
117 images and 36 Indian company logo images. As classification algorithms require labeled data sets for
118 building models via in supervised training, we merged class label information for each EEG records
119 of each image stimulus in the data sets.

120 **3.2 Hardware and Software Tools**

121 EMOTIV EPOC head sets, Emotiv EPOC TestBench Control panel software and EventIDE are used
122 for EEG brain activity recording. Emotiv headset is relatively simple to setup, it can uniformly
123 capture brain signal from almost all regions of cerebral cortex and it is cost effective. Saline was
124 applied to properly hydrate electrodes and fully contact with the skull. EventIDE was used to record
125 the Power Spectrum Density (PSD) of all 14 channels along with five frequency bands including:
126 theta, alpha, *low_beta*, *High_beta* and gamma frequency bands. Therefore, the total of 70 channels
127 are recorded for a total of 11 subjects(person) samples for each of the three image data sets. These
128 bands are filtered and finally, saved in a file for further processing. The proposed approach in this
129 study has consists of six stages: image stimulus presentation, subjects, EEG Signal recordings, Signal
130 Filtering, feature extraction and classification. For pre-processing and building machine learning
131 models, Weka is used.

132 **4 Results and Discussion**

133 To answer research question 1 and 2, the top ranked features for each subject are extracted using
134 Relief algorithm in [15]. The brain frequency bands where it has top ranked features are counted for
135 each subject. On the basis of this result, 37.5% of the subjects are responded to emotional images with
136 alpha brain waves. The brain frequency bands and the channel numbers are counted in each of the
137 three experiments on the three data sets. For this study, we build supervised machine learning models
138 implemented in Weka. These includes Bayesian Network, J48(decision tree), Adaboost(meta learner)
139 and Random forest. After fine tuning the selected machine learning models, it predicts an emotion
140 type (positive/negative) in response to the presented stimuli. Finally, the performance of these models
141 are tested on test sets. The average accuracy of machine learning algorithms (i.e. J48, Bayes Net,
142 Adaboost and Random Forest) are 78.86, 74.76, 77.82 and 82.46 respectively. In conclusion, we tried

143 to address three key issues. First, we empirically identified the brain regions which more responsible
144 for emotion. On the basis of feature evaluation result, frontal lobe is more emotionally informative
145 than other regions of the brain. Second, alpha and theta frequency bands are more discriminative
146 than other brain frequency waves for emotion recognition. Third, random forest outperformed the
147 other three algorithms (bayes Net, J48 and adaboost) in detecting the customers emotion of image
148 stimuli regardless of domain of application and gender. For real world applications, we have also
149 demonstrated EEG developed machine learning models in the context of neuro-marketing. The
150 results of this research work provides intelligence actions to detect the favourite colour preference
151 of customers in response to the logo colour of an organization or Service as it revealed in the
152 experimental set ups.

153 **5 Conclusion**

154 This project is an EEG based Emotion recognition of image stimuli where there are a number of
155 challenges including the variability of emotion recognition system that in turn caused by lack of
156 quality in the recording of EEG data due to the variability among level of attention of subjects, the
157 variability arise in multiple session, the variability caused by muscle movement, the variability due to
158 machine noise, differing physiology of subjects, differing cognitive patterns and differing behavior
159 of subjects [5]. Thus, we tried handle our bests to regulate the causes of variability in EEG data
160 recordings. For example, besides precautions during recordings, we applied filters for removing
161 artifacts. Thus, we recommended interested researchers to work on EEG based researches in the areas
162 of neuromarketing, TV ads evaluation, product branding, product preferences, disability treatment,
163 stress management, just to name a few.

164 **References**

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