Reproducibility study: Generative causal explanations of black-box classifiers

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Summary

2 Scope of reproducibility

³ In the paper by O'Shaughnessy et al. [1], the authors claim to have created a conceptual framework that is able to

explain black-box classifiers using latent variables and an appropriate generative model. They also claim that this
 framework works for *any* classifier and that the latent variables are disentangled (the latent variable describe independent)

6 features).

7 Methodology

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8 In this report, we re-implement their code and aim to generate results similar to theirs. Additionally, we extent their

⁹ research by testing the framework on new datasets. These datasets are the complete MNIST set [2] (in constrast to just

the digits 3 and 8) and the CIFAR-10 dataset [3]. Finally, we purposefully used an poorly performing model to discover

¹¹ if the framework is able to find out why the model struggles.

12 Results

13 It was possible to reproduce the results presented in the paper. Furthermore, the framework was able to highlight the

¹⁴ cause of the poor performance of the purposefully poorly performing model. When applying their framework to a more

¹⁵ complex dataset, the framework proved to be effective.

16 What was easy?

17 Although the original code did not work immediately once the code was fixed it was easy to get similar results.

18 What was difficult?

¹⁹ The available code of the original authors did not work completely. There where some issues with broken references

and lengthy code which could be hard to understand therefore reusing parts and rewriting others was more time efficient

than debugging the available code. Furthermore understanding algorithm 1 in their paper was difficult as many details

²² were left out, such as how to choose an appropriate step size.

23 Communication with original authors

²⁴ We have not communicated with the original authors.

25 **1** Introduction

²⁶ The ongoing research in the field of machine learning allows the creation of better and more innovative deep learning

architectures. However, these advances can lead to increased model complexity, making it harder to explain the behaviorof a classifiers.

²⁹ Gaining insight into causal processes in deep learning models, which often tend to be applied as black-box solutions,

³⁰ will not only increase usefulness in industry applications where transparency is valued or legally required, but also

³¹ potentially allow machine learning researchers and engineers to better visualize, understand and further develop more

32 robust models.

³³ Some methods that create post-hoc explanations have been constructed, using decision trees [4] or using saliency maps

[5]. In contrast to these methods that aim to find explanations using the input values, O'Shaughnessy et al. [1] propose

a framework that can explain a models behaviour using a low number of latent variables that represent the data. These

³⁶ latent variables describe features of the input data that can be used to explain the classifiers decision. In this report, we

aim to reproduce the results that O'Shaughnessy et al. found and analyse their claims and conclusions. Additionally, we

extent their research by evaluating their framework on new models and datasets.

³⁹ The proposed framework uses a generative network to recreate the dataset using a set of latent variables. As these latent

variables describe the data, changing certain variables, the causal factors $\alpha \in \mathbb{R}^K$, should change the decision of the classifier. Changing the other variables, the non-causal factors $\beta \in \mathbb{R}^L$ that are needed to accurately describe the dataset

42 (e.g. thickness of MNIST digits), should not influence the output of the classifier. The loss function of the generator

43 consists of a term that maximises the similarity between the modelled distribution and the data distribution, as well as a

term that maximizes the influence of α on the classifier output. The relative importance of the similarity term can be

45 adjusted with a value λ .

⁴⁶ The main claim of the paper is that the proposed framework is able to explain the decisions of the classifier by observing

⁴⁷ how the prediction changes based on adjustments of the causal factors α . Additionally, they claim that this framework ⁴⁸ works on *all* classifiers.

⁴⁹ As the original authors propose a *conceptual* framework, recreating this framework with a different implementation ⁵⁰ should be possible. Therefore, most of the code base necessary was recreated. Even though the original code is

⁵⁰ should be possible. Therefore, most of the code base necessary was recreated. Even though the original code is ⁵¹ available, re-implementing proved more time efficient than debugging and understanding the original code. With the

⁵¹ available, re-implementing proved more time efficient than debugging and understanding the original code. With the ⁵² re-implemented code, we aim to reproduce the results the original authors got using the framework on the MNIST

dataset, using the digits 3 and 8, (which can be seen in figure 1) and the results of the framework on the Fashion MNIST

⁵⁴ [6] with the classes tops, dresses and coats.

⁵⁵ Additionally, we extend the research by examining the framework's ability to find causal relationships in a poorly

⁵⁶ performing classifier model. If proven effective, the framework could be used to, for example, analyze overfit models to

57 find the features that the classifier overfit on, therefore finding and displaying biases in the model, or the dataset itself.

58 Finally, we test the framework on more complex datasets than those used in the original paper. These datasets are the

⁵⁹ complete MNIST dataset [2] (as opposed to just using the digits 3 and 8), and the CIFAR-10 dataset [3]. As the authors

claim that their framework works on all models, the framework should still work on models designed to classify more

⁶¹ complex datasets. The re-implemented code is available on our GitHub repository¹.

62 2 Method

⁶³ This section presents all experiments that are conducted to reproduce and extent the research of O'Shaughnessy et al.

⁶⁴ The hardware used to do these experiments, ranges from notebooks to a computer cluster. The only factor affected by

these differences in hardware should be the time needed to train and test the models.

66 2.1 Re-implementing the code

To run the experiments, most of the code base necessary was recreated. The author's code base was updated after we've

finished most of the re-implementation so for the purposes of this report we consider the old version (as of 05/01/2021)

as our reference point. To train the classifiers, a simple loop was written using PyTorch that continuously uses stochastic

⁷⁰ gradient descent to optimize the model. The loop is written in such a way that it is model- and dataset-agnostic, allowing

⁷¹ us to train all classifiers needed for all experiments that will be conducted for this study. As the method for training the

⁷² generative model is more complex, PyTorch Lightning was used for the training and debugging process, as well as the

¹https://github.com/FrisoVerweij/FACT



Figure 1: Figure 3 from the original paper [1]. Each row represents a sample. The y-axis represents change in the given latent variable while keeping all others fixed. We can observe that changing α (a) results in a different output of the classifier, which is denoted by the color of the border. α , therefore, is a causal factor that explains the output of the classifier. The opposite is visible in (b), (c), (d), where changing the non-causal factors β do not result in different output of the classifier.

Adam optimizer [7]. There was no need to re-implement the calculation process of the causal term used to optimize the generative model, as the framework uses a specific causal influence metric.

⁷⁵ In the paper, the authors also present Algorithm 1 that is used to find optimal values for K, L and λ . Although the

⁷⁶ algorithm was re-implemented, using it proved too time consuming as it requires a large number of re-runs of the

⁷⁷ training procedure. If the problem is more complex, both the training time and the number of possible combinations of

⁷⁸ hyperparameters increase. Therefore, the hyperparameters from the original paper were used or slightly adjusted in

⁷⁹ case the experiment involved a different problem.

⁸⁰ Finally, all code that is used to prepare and load the datasets has been re-implemented.

81 2.2 MNIST with digits 3 and 8

⁸² To create figure 1, the authors used a convolutional neural network (CNN) to classify the digits 3 and 8 of the MNIST ⁸³ dataset. The chosen generative model was a convolutional variational autoencoder (CVAE). Their latent distribution ⁸⁴ was designed to have a single α -value (K = 1) and 7 β -values (L = 7). For λ , a value of 0.05 was chosen. As we can ⁸⁵ see in figure 1, the framework succeeds. Changing α changes the output of the classifier, while changing β does not.

To reproduce this figure, the architecture of both models were copied. All hyperparameters were the same as those 86 described in the original paper, apart from the number of training epochs for the CVAE. Instead of training for 43 87 epochs, the model trained for 30 epochs. Instead of downloading the dataset directly, the library torchvision.datasets 88 was used, allowing us to download the MNIST dataset in a format suited for the trainloop using PyTorch. However, 89 these datasets are not exactly the same, as the original authors used an MNIST dataset where the digits were black on a 90 white background, while the MNIST dataset used in this study uses white digits in a black background. This change, 91 however, should not influence the framework, as the information contained in the images is still the same. Following 92 the training process, a number of latent samples are generated, whose values are adjusted to see the response of the 93 classifier. 94

95 2.3 Complete MNIST dataset

A logical next step after reproducing figure 1 using just the digits 3 and 8, would be to do the previous experiment using the entire MNIST dataset. The model architectures for classifying and generating the data remained as before, as both the CNN and CVAE architecture are sufficiently complex to classify and generate this relatively simple dataset. As this dataset now has 10 classes, K was increased to 3, allowing the framework to model more causal factors. Lremained the same as before, making the number latent distribution consist out of 10 variables. λ was increased to 0.1, which makes the generative model focus more on modelling the now more complex data distribution. All other hyperparameters also remained as before.

103 2.4 Fashion MNIST with tops, dresses and coats

The second result we aim to reproduce is the result the original authors got after training the framework on a subset of the Fashion MNIST dataset, a part of which is shown in figure 2. The full figure is available in appendix B.3. This ¹⁰⁶ subsection includes images with the classes *t-shirt/top*, *dress* and *coat*. The classifier and generative model architecture

¹⁰⁷ is the same as those used by the authors, which is also the same architecture used for the previous experiments, regarding the MNIST dataset.



Figure 2: A subsection of figure 17 from the original paper [1]. This figure shows how the generated samples result in different images when altering a single latent value. In this figure it can be seen that changing the α -values results in a different classification by the classifier, while changing the β -values does not.



109 2.5 Poor model analysis

Because the framework can be used to explain why a classifier made a certain decision, it should be able to explain and visualize why a poor model yields a low performance in terms of test accuracy. To examine this, we purposefully created a poorly performing classifier that only uses the average pixel intensity values of an image. Again, for this experiment, the MNIST dataset was used, where we only considered digits 3 and 8. The classifier has a simple linear layer that uses the average intensity of the image as input and transforms it into two output values, one for each possible class. After applying softmax, the probability for each class is generated. For the generative model we used the same

116 CVAE architecture as for the other MNIST models.

Because the model uses just a single attribute as input, a single α -value would be enough to make the causal effect visible. To model the data distribution, 7 β -values are used. To make sure the cause of the poorly performing classifier is highlighted, the relative importance of the causal term is increased by decreasing λ to 0.001. After generating an

image that showcases the effect of changing the α -value on randomly generated samples, we would expect the samples

changing from very dark images to very bright images (or vice versa). All unnamed hyperparameters remain as before.

122 2.6 The framework on the CIFAR-10 dataset

The MNIST and Fashion MNIST datasets are fairly non-complex datasets, which are suited for a proof of concept. In practice, however, more complex data is often used and although something seems to work fine on less complex data, increasing complexity might lead to unexpected results. For this reason we decided to test the authors framework and loss function on the CIFAR-10 dataset [3] which consists of 32 x 32 colored images. The dataset could also be downloaded from torchyicion datasets which made implementing it with the framework we already had a lot easier

downloaded from torchvision.datasets which made implementing it with the framework we already had a lot easier.

For the generative model on the CIFAR-10 dataset, a more complex model was needed than the one used on the MNIST and Fashion MNIST datasets. After testing and altering several models [8; 9; 10] we designed our own architecture inspired by these sources. This architecture is specified in Appendix A.1.

For the classifier on just two classes, using the same classifier as for MNIST was sufficient. However, on multiple classes the classifier did not reach the desired accuracy, which is why we used a pretrained VVG-11 [11] model. This model is obtained from [12].

135

We trained our model on 2 classes, as well as all the classes of the CIFAR-10 dataset. For the full dataset, we kept the total number of latent variables at 64 while varying the α -value between 1 and 4 with $\lambda = 0.5$. Additionally, we also kept the α -value at 1 with different values for λ , namely $\lambda = 0.5$, $\lambda = 0.275$, $\lambda = 0.05$. The remaining hyperparameters were kept the same as for the MNIST and Fashion MNIST datasets. For the classifier, we quickly trained the model for 3 epochs, starting with the pretrained weights, with a decreased learning rate of 0.001 to make

trained the model for 3 epochs, startinsure that it was performing as desired.

142 **3 Results and analysis**

143 3.1 MNIST with digits 3 and 8

The results of the attempt to reproduce figure 1 are shown in figure 3. Looking at this figure, we can see that a change in α_1 corresponds to a change of the output of the classifier. For each sample in subfigure (a), the classifier changed its decision after the digits changed shape. Looking at subfigures (b), (c) and (d), we see that changing β_1, β_2 or β_3 , does

not result in a different output of the classifier. Looking at (b) and (d), we can see that changing β_1 changes the width of

the digit, while changing β_3 changes the thickness of the digit. Even though the specific latent factors β encode for different attributes when compared to the original figure, we consider this a successful reproduction. Additional results,

displaying all latent factors, can be found in appendix B.1.



Figure 3: The reproduced figure 1. In each subfigure, one latent factor is varied, while all others are fixed. Each row represents one sample. The color of the border indicates the decision of the classifier.

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151 3.2 Complete MNIST dataset

After training the same CNN and CVAE architecture on the complete MNIST dataset, generating samples and varying 152 the latent variables resulted in figure 4. This figure shows the sweeping process of four of the ten latent variables. 153 Subfigure (a) shows that changing α_2 again results in different classifications. This time, as there are multiple classes, 154 we can see that changing α_2 can change the prediction of the classifier multiple times. Subfigures (b), (c) and (d) 155 show that changing the β -values barely affects the classification process. We can see that the digit 3 is consistently 156 classified the same as the 8. However, this is most probably due to a bad sample for the digit 3. Looking at the effect of 157 changing the β -values on the generation process, we can see a clear change in angle, thickness and width for β_3 , β_4 and 158 β_6 , respectively. Therefore, the framework seems to perform well on this more complex dataset. Additional results 159 regarding the complete MNIST dataset can be found in appendix B.2. 160

161 3.3 Fashion MNIST with tops, dresses and coats

The effect of changing the latent variables are visible in figure 5. Looking at subfigures, we can see that when changing the α -values, the classifications change. In contrast, changing the β -values change some attributes of the shapes, such as width at the bottom of the image, but do not change the decision of the classifier. This is in line with the original authors findings. The full figure is available in appendix B.3.

166 **3.4 Poor model analysis**

After training the framework, the effect of changing the α -value is visible in figure 6. As expected, changing the α changes the average intensity of the image, which is exactly the only input that the classifier uses. We can see that the classifier works as intended, as all bright images are marked with an orange border, while all dark images are marked with a blue border. We can see that latent factor β_1 and β_2 seem to encode for digit brightness and/or thickness as well, but this might be because the causal term is designed to maximise the causal influence of the α -factors, but not to minimize the β -factors. The result of changing all latent factors not shown in figure 6 are presented in appendix B.4



Figure 4: Each subfigure show the results of changing a single latent factor, while keeping the others fixed, on the complete MNIST dataset.



Figure 5: The results of the Fashion MNIST experiment.

173 3.5 The framework on the CIFAR-10 dataset

When training on just two classes, the causal term seems so have the desired effect, which can be seen in Figure 13 in appendix B.5. Here, we can can clearly see the output of the classifier change when we vary alpha while the output remains the same when we vary beta. In this example it seems to be the case that the colors red and blue influence the classifier output the most and therefore alpha encodes these colors. One issue is that the generated images are not very

- detailed which is especially important when testing on more complex generated images.
- 179

Even though the CVAE was a lot more complex than before, the images did not reach the visual quality that we desired 180 in order to test the extent of the authors framework. When training on the full CIFAR-10 dataset we saw that the 181 generated images were a lot better. This was the case for training the CVAE without and with the causal term. The 182 increase in quality is likely caused by having more training samples and/or having more diverse images which results in 183 more detailed images for all the classes. Therefore, we decided to abandon the CIFAR-10 dataset with just two classes 184 and focus on the full dataset. The results for the full dataset with one α and $\lambda = 0.5$ are shown in figure 7. Here we can 185 clearly see that the colors red and blue seem to be encoded in the α -variable. Besides these colors we can also see a 186 lot of artifacts occuring in the images. This makes sense as generating such an artifact is an effective way of creating 187 causality between α and the classifier. Even when we increase the number of α -values the artifacts remain in most of 188



Figure 6: The results of the poor model analysis. In subfigure (a), α_1 encodes for the image brightness. It is important to note though, that β_1 and β_2 seem to do the same.

- the images and are often visible in the first few epochs. When looking at the loss curves we can also see that the lower
- the causal loss becomes the more the artifacts become visible even before it converges. Changes λ also does not make
- much of a difference as we found that λ mainly controls the rate with what the causal loss drops which is illustrated in
- ¹⁹² Figures 14 and 15 in appendix B.5.



Figure 7: The results of the CIFAR-10 dataset with one α -value and $\lambda = 0.5$.

193 4 Discussion

194 4.1 Overall Reproducibility

After obtaining the results, we can conclude that we were able to reproduce both figure 1 and 2 that were produced by the O'Shaughnessy et al. Additionally, we found that the framework still succeeds when using the complete MNIST dataset. As expected, the framework was able to highlight the problem of the poorly performing model, as the model showed that changing the α -value, changed the average pixel intensity of the image. When testing the framework on the CIFAR-10 dataset the results were harder to interpret. It was possible to get a latent space with causal and non-causal dimensions but it was harder to interpret these dimensions.

201 4.2 Issues Encountered

Because we experimented with different datasets and even different models, hyperparameters greatly influence the results, which was an issue we faced, as the algorithm provided by the authors to find the optimal hyperparameters was not entirely clear and is not very feasible for larger models due to limited computational resources. 205 Another issue we faced and discussed was actually quantifying the quality of the encoder-decoder model results.

Because there isn't a concrete metric for disentanglement of α and β , we often relied on our intuition to judge the

quality of results and whether the β factors really did not overlap with the features that α controlled, and vice versa. This approach is of course prone to personal bias and interpretations of certain patterns that might have arised from a

²⁰⁹ good random result. Nevertheless, experimentation lead us to reproduce the paper's results and even expand them by

additional experiments.

For the CIFAR-10 dataset a lot more issues arised especially surrounding the explanability of the causal factors as we saw in section 3.5.

213 **4.3 Usefulness of Explanations**

The proposed method does indeed produce visual representations of causal factors that are disentangled from the 214 non-causal factors and is therefore able to provide a explanation and gives insight into the model itself. However, we 215 question the usefulness of the visual explanation of the latent factors α when used on more complex datasets. Looking at 216 Figure 8 and other examples, we can see that there are disentagled causal and non-causal factors and using intuition we 217 could even derive verbal explanations such as 'thickness' or 'sharpness' being non-causal, furthermore we can see that 218 the the transition between a '3' and an '8' is consistent with intuition that the right hand side of an '8' has to be removed 219 to get a '3'. However when we look at α_2 from Figure 3.2 we do not know how to interpret that latent dimension 220 because the generated images just seem to change from one digits to the other without a clear human interpretable 221 transition between the digits. Another issue is with the full CIFAR-10 dataset in which artifacts arise in the causal latent 222 dimensions. On the one hand this could be a good explanation, highlighting that the classifier is not as good as we 223 thought because it is heavily influenced by those artifacts, on the other hand this could be an anomaly that arises from 224 the framework itself. More research is needed to find out why these artifacts arise. 225

Overall it seems that for simple models this framework works as one would hope for and generates sensible explanations but it seems not so straightforward to adopt this technique to more complex datasets.

228 4.4 Feasibility of Hyperparameter Optimization

Although not the central part of the paper, Algorithm 1 was used to find the optimal hyperparameters of K, L, and 229 λ . The issue we see is that even with low granularity of increments, the algorithm still necessitates tens of re-runs of 230 the encoder-decoder training process, which can be unfeasible for big state of the art models working on datasets with 231 hundreds of gigabytes of complex multi-dimensional data. Additionally, it is likely that the encoder-decoder model 232 itself has to be tweaked and possibly enlarged when working on more complex data and classifiers such as with the 233 CIFAR-10 dataset, therefore further multiplying the computational resources needed. It would be useful to find sets of 234 initial hyperparameters or α / β ratios for certain types of datasets or models that performs decently well so that the 235 process converges faster. 236

237 4.5 Causal Influence

²³⁸ In the original paper they present the loss function of this method as

$$\underset{g \in G}{\arg\max} C(\alpha, Y) + \lambda \cdot D(p(g(\alpha, \beta)), p(X))$$
(1)

where $D(p(g(\alpha, \beta)), p(X))$ is a measurement of similarity between the generated image and the sample, and $C(\alpha, Y)$ is the metric of causal influence of α on Y. In this function, the causal term maximizes the causal influence of α while the β is only used in the similarity term. However, this means that β factors can also have a causal effect if the dimensionality of α is insufficient to cover all the causal features, because it's causal effect is only minimized implicitly. In further research it would be interesting to introduce a term that explicitly minimizes the causal influence of β to make sure that only α has causal influence.

245 **References**

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Appendix A: Used models and datasets

267 A.1: Model architectures

In this section, all model architectures are specified. The classifier architecture used in the experiments using the MNIST or Fashion MNIST is shown in table 1 and the architecture used for the poor model analysis is displayed in table 2.

The architecture of the generative model used in the MNIST and Fashion MNIST datasets are presented in table 3. The architecture of the generative mdel used in the experiment using the CIFAR-10 dataset is shown in table 4.

> Architecture for MNIST and Fashion MNIST Input (28×28) Conv2d (32 channels, 3×3 kernels, stride 1, pad 0) ReLU Conv2d (64 channels, 3×3 kernels, stride 1, pad 0) ReLU MaxPool (2×2 kernel) Dropout (p = 0.5) Linear (128 units) ReLU Dropout (p = 0.5) Linear (M units) Softmax

Table 1: The classifier architecture used for all experiments using either the MNIST dataset or the Fashion MNIST dataset.

Architecture for the poor model analysis
Input (28×28)
average over each pixel value (hard coded)
Linear(2)
Softmax

Table 2: The classifier architecture used for the poor model analysis. This model is a mixture of a hard coded model and a neural net

Architecture of the generative model used in the MNIST and Fashion MNIST experiments				
Encoder architecture	Decoder architecture			
Input (28×28)	Input (K + L)			
Conv2 (64 chan., 4×4 kernels, stride 2, pad 1)	Linear (3136 units)			
ReLU	ReLU			
Conv2 (64 chan., 4×4 kernels, stride 2, pad 1)	Conv2Transp (64 chan., 4×4 kernels, stride 1, pad 1)			
ReLU	ReLU			
Conv2 (64 chan., 4×4 kernels, stride 1, pad 0)	Conv2Transp (64 chan., 4×4 kernels, stride 2, pad 2)			
ReLU	ReLU			
Linear (K + L units for both μ and σ)	Conv2Transp (1 chan., 4×4 kernel, stride 2, pad 1)			
	Sigmoid			

Table 3: The architecture of both the encoder and decoder that make up the CVAE used in the MNIST and Fashion MNIST experiments.

Architecture of the generative model used in the CIFAR-10 experiments				
Encoder architecture	Decoder architecture			
Input 32x32	Input K+L			
Conv2 (128 chan., 3×3 kernels, stride 2, pad 1)	Linear(512)			
ReLU	ReLU			
Conv2 (128 chan., 3×3 kernels, stride 1, pad 1)	Linear(2*16*256)			
ReLU	ReLU			
Conv2 (256 chan., 4×4 kernels, stride 2, pad 1)	Conv2Transp(256, 3x3 kernels, stride 2, padding 1, output_padding 1)			
ReLU	ReLU			
Conv2 (256 chan., 4×4 kernels, stride 1, pad 1)	Conv2Transp(256, 3x3 kernels, stride 1, padding 1, output_padding 0)			
ReLU	ReLU			
Conv2 (256 chan., 4×4 kernels, stride 2, pad 1)	Conv2Transp(128, 3x3 kernels, stride 2, padding 1, output_padding 1)			
ReLU	ReLU			
Linear(512) (both μ and σ)	Conv2Transp(128, 3x3 kernels, stride 1, padding 1, output_padding 0)			
ReLU (both μ and σ)	ReLU			
Linear(K + L) (both μ and σ)	Conv2Transp(3, 3x3 kernels, stride 2, padding 1, output_padding 1)			
-	Sigmoid			

Table 4: The architecture of both the encoder and decoder that make up the CVAE used in the experiment using the CIFAR-10 dataset.

A.2: Dataset statistics

²⁷³ The number of train samples and test samples for each dataset used in this study is visible in table 5.

	MNIST	MNIST 38	Fashion MNIST 0,3,4	CIFAR 10
Number of samples train set	60,000	11,982	18,000	50,000
Number of samples test set	10,000	1,984	3,000	10,000

Table 5: The architecture of both the encoder and decoder that make up the CVAE used in the MNIST and Fashion MNIST experiments.

274 Appendix B: Additional results

275 B.1: MNIST dataset with digits 3 and 8

The accuracy of the CNN after training was 99,8% on the testset. This suggests that the model performs close to flawlessly, making it a good model to apply the framework to. After training the CVAE, the sampling process and the varying of these samples resulted in figure 8.



Figure 8: The full results of the attempt to reproduce figure 1. In this figure, the sweeping process of β_4 , β_5 , β_6 and β_7 and the consequent changes in the generation and classification process are also shown.

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279 B.2: Complete MNIST dataset

After the training process of the CNN model, the model yielded an accuracy of 99,1% on the testset. As the dataset is more complex compared to the previous experiment, this decrease in performance is expected. Applying the framework around the classifier resulted in figure 9.

B.3: Fashion MNIST with tops, dresses and coats

The complete figure of the results by the original authors on the Fashion MNIST experiment is shown in figure 10. The complete recreation of our results are displayed in figure 11. These complete versions also include β_3 and β_4 .

286 B.4: Poor model analysis

The classifier that was designed to perform poorly had an accuracy of 52,8% on the testset. This makes the classifier ideal to test the capabilities of the framework on. The extended version of figure 6 is presented in figure 12.

289 B.5: CIFAR-10 results



Figure 9: The full results of changing a specific latent factor while keeping the others fixed, on the complete MNIST dataset. In this figure $\alpha_1, \alpha_3, \beta_2, \beta_3, \beta_4$ and β_5 are also shown.



Figure 10: The complete version of figure 17 from the original paper.



Figure 11: The complete version of the results after recreating figure 17 from the original paper.



Figure 12: The full figure containing all latent variables, after training with the poorly performing classifier. In this figure, the sweeping process of β_4 , β_5 , β_6 and β_7 and the consequent changes in the generation and classification process are also shown.



Figure 13: The alpha and some beta values of the model trained on classes "3" and "8" of the CIFAR-10 dataset.



Figure 14: Validation loss curves for different values of lambda: orange: $\lambda=0.5,$ green: $\lambda=0.275,$ blue: $\lambda=0.05$

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(a) Sweep α_1 with $\lambda = 0.5$	(b) Sweep α_1 with $\lambda = 0.275$	(c) Sweep α_1 with $\lambda = 0.05$

Figure 15: The results of the CIFAR-10 dataset at epoch 5 with different lambdas.



(c) Sweep α_1 at epoch 15

(d) Sweep α_1 at epoch 20s

Figure 16: The results of the CIFAR-10 dataset with one α -value and $\lambda = 0.5$ with probabilities shown.



Figure 17: The results of the CIFAR-10 dataset with one α -value and $\lambda = 0.5$.