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Topological Neural Networks go Persistent, Equivariant and Continuous

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Abstract

Topological Neural Networks (TNNs) have enabled representations using higher dimensional simplicial complexes. Concurrently, persistence homology methods have undergone rapid strides, offering rich topological descriptors that improve the expressivity of GNNs. However, the integration of these methods to increase the expressivity of TNNs, and adaptation in handling geometric complexes, remains an unexplored frontier. We introduce TopNets, extending the concept of TNNs by unifying them with persistent homology (PH), equivariance and making them continuous. This framework provides a generalized approach that encompasses various methods at the intersection of PH and TNNs. TopNets enhances the expressiveness of Equivariant Message Passing (MP) simplicial networks, allowing them to acquire high-dimensional simplex features alongside topological embeddings generated through geometric color filtrations in an E(n)-equivariant manner. Empirical evaluation demonstrates the efficacy of the proposed method across diverse tasks such as graph classification, drug property prediction, and generative design.

1. Introduction

Many natural systems, such as social networks (Freeman, 2004), and proteins (Jha et al., 2022), exhibit relational structures represented as graphs. In Geometric Deep Learning (Bronstein et al., 2021), graph neural networks (GNNs) have been successfully used to analyze relational data using graphs. Despite their success, the 1-Weisfeiler-Lehman (1-WL) test limits their success in distinguishing nonisomorphic graphs (Xu et al., 2019; Weisfeiler and Leman, 1968). This limitation has spurred research efforts to design

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more powerful GNNs and consider higher-order relational structures such as simplicial complexes.

Graphs can be generalized to (higher-dimensional) simplicial complexes to incorporate hierarchical part-whole relations. This falls under topological deep learning (TDL) (Papillon et al., 2023), which employs general abstractions to process data with higher-order relational structures. Theoretical guarantees of its models, topological neural networks (TNNs), have propelled them to state-of-the-art performance on various machine learning tasks (Dong et al., 2020; Chen et al., 2019; Barbarossa and Sardellitti, 2020), showcasing high potential for numerous applications.

Simultaneously, persistence homology methods (Horn et al., 2021; Carrière et al., 2020; Immonen et al., 2023) from topological data analysis have made rapid strides, providing topological descriptors that augment GNNs with persistent information to obtain more powerful representations.

Recently, Neural ODEs (Chen et al., 2018b) have demonstrated remarkable success across various domains, including spatiotemporal forecasting (Yildiz et al., 2019; Li et al., 2021; Lu et al., 2021; Kochkov et al., 2021; Brandstetter et al., 2023; Verma et al., 2024), generative modeling (Grathwohl et al., 2018; Lipman et al., 2023; Anonymous, 2022; Verma et al., 2022; 2023), and graph representation learning (Poli et al., 2019; Iakovlev et al., 2020; Chamberlain et al., 2021; Thorpe et al., 2022; Choi et al., 2022). Motivated by the downstream success and expressiveness of ODE-based models (Kim et al., 2023; Marion, 2023), we extend this paradigm by developing continuous versions of our method.

Numerous real-world tasks involve handling topological objects exhibiting natural symmetry under the Euclidean group E(n), such as translations, rotations, and reflections. Examples range from predicting molecular properties (Ramakrishnan et al., 2014), 3D atomic systems (Duval et al., 2023), to generative design and beyond. While various approaches use these symmetries effectively, including Tensor Field Networks (Thomas et al., 2018), SE(3) Transformers (Fuchs et al., 2020), EGNN (Satorras et al., 2021), and EMPSN (Eijkelboom et al., 2023), their expressivity remains limited as they fail to capture certain topological structures (Joshi et al., 2023) in geometrical simplicial complexes.

We present TopNets (Topological Persistent Neural

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Table 1: **Overview of recent methods for relational data and summary of our contributions**. E: Equivariant, P: Persistent, C: Continuous, and HO: higher order.

Recent methods for relational data				Main contributions of this work			
Method	E	P	С	НО			
TOGL (Horn et al., 2021)	Х	1	Х	X	Section 3		
PersLay (Carrière et al., 2020)	X	1	X	X	Unified Framework: TopNets		
RePHINE (Immonen et al., 2023)	X	1	X	X	$TNNs + PH \succ TNNs$	Prop. 1	
MPSN (Bodnar et al., 2021b)	X	X	X	✓	Section 4		
CWN (Bodnar et al., 2021a)	X	X	X	✓	E(n)-Equivariant TopNets (E-TopNets)		
CAN (Giusti et al., 2023)	X	X	X	✓	Invariant PH embedding	Prop. 2	
IMPSN (Eijkelboom et al., 2023)	1	X	X	✓	Section 5		
EGNN (Satorras et al., 2021)	1	X	X	X	Continuous (Equivariant) TopNets		
E3NN (Geiger and Smidt, 2022)	1	X	X	X	Discretization error (TOGL)	Prop. 3	
GATr (Brehmer et al., 2023)	1	X	X	X	Discretization error (RePHINE)	Prop. 4	
GRAND (Chamberlain et al., 2021)	X	X	1	X	Section 6		
GREAD (Choi et al., 2022)	X	X	1	X	Experiments: graph classification, drug		
GRAND++ (Thorpe et al., 2022)	X	X	✓	X	property prediction, and generative design		
TopNets (ours)	/	/	/	✓			

Networks), a comprehensive framework unifying Topological Neural Networks (TNN) with Persistent Homology (PH) to enhance the expressivity of TNNs. TopNets subsumes various methods at the intersection of PH and TNNs, offering a generalized approach. Moreover, it harnesses persistent homology to enhance the expressivity of Equivariant Message Passing (MP) simplicial networks through geometric color filtrations. Additionally, TopNets introduces a framework defining associated Neural ODEs of TNNs and PH over simplicial complexes, elucidating error bounds between discrete and continuous systems. Empirical evidence highlights TopNets effectiveness in achieving state-of-the-art performance across diverse tasks such as graph classification, drug property prediction, and generative design, underscoring the efficacy of PH-based methods.

Our main contributions are (see Table 1):

- (Methodology) We propose TopNets, a general unifying framework that combines TNN with PH and leverages persistent homology to boost the expressivity of Equivariant MP simplicial networks
- (Theory) We derive a set of associated Neural-ODEs for various TNNs and PH over simplicial complexes and compute the associated discretization error bound between discrete and continuous systems.
- 3. (**Empirical**) TopNets achieve SOTA performance across diverse real-world tasks such as graph classification, drug property prediction, and generative design.

2. Background

We begin with notions from topological ML, persistent homology, equivariance, and Graph ODEs that we use.

Simplicial complexes. An abstract simplicial complex (ASC) over a vertex set V is a set K of subsets of V (called simplices) such that, for every $\sigma \in K$ and every non-empty $\tau \subset \sigma$, we have that $\tau \in K$. Let σ be a simplex, then its nonempty subsets $\tau \subset \sigma$ are called faces, and σ is a coface of τ . The dimension of a simplex is equal to its cardinality minus 1, and the dimension of a simplicial complex is the maximal dimension of its simplices. We denote by $K_{[i]}$ the subset of i-dim simplices of K. Here, we represent simplices using square brackets. For instance, $K = \{[0], [1], [0, 1]\}$ denotes a 1-dim simplicial complex over $V = \{0, 1\}$, and the 0-dim simplices [0] and [1] are the faces of the simplex [0, 1].

We also consider simplicial complexes with features. In particular, a geometric simplicial complex is a tuple (K, x, z) where $x: K \to \mathbb{R}^{d_x}$ and $z: K \to \mathbb{R}^{d_z}$ are functions that assign to each simplex $\sigma \in K$ an attribute (or color) $x(\sigma)$ and a geometric feature $z(\sigma)$, respectively. For convenience, hereafter, we denote the feature vectors of σ by x_σ and z_σ .

Graph neural networks (GNNs). Let G=(V,E) be an undirected graph with vertex set V and edge set $E\subseteq V\times V$ — note that graphs are 1-dim ASCs. To obtain meaningful graph representations, message-passing GNNs (Gilmer et al., 2017a; Xu et al., 2019; Velicković et al., 2017) employ a sequence of message-passing steps, where each node v aggregates messages from its neighbors $\mathcal{N}(v)=\{u:(v,u)\in E\}$ and use the resulting vector to update its own

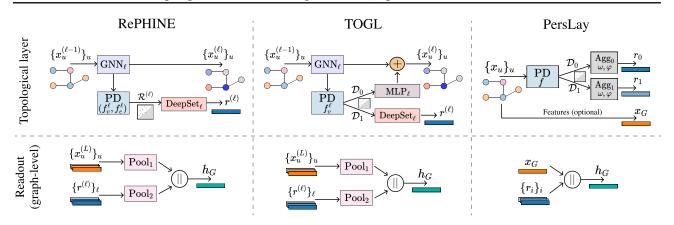


Figure 1: Comparison of representative PH-based architectures for graph learning.

embedding. In particular, starting from $x_v^{(0)}=x_v \ \forall v \in V$, GNNs recursively apply the update rule

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$$x_v^{(\ell+1)} = \operatorname{Upd}_{\ell}\left(x_v^{(\ell)}, \operatorname{Agg}_{\ell}(\{\!\!\{x_u^{(\ell)}: u \in \mathcal{N}(v)\}\!\!\})\right),$$

where $\{\cdot\}$ denotes a multiset, Agg_{ℓ} is an order-invariant function and Upd_{ℓ} is an arbitrary update function.

Topological neural networks (TNNs, e.g., Bodnar et al., 2021a; Hensel et al., 2021; Hofer et al., 2017) consist of neural models for processing data with high-order relational structure. Papillon et al. (2023) provide a unified framework to describe message-passing TNNs — here we focus on models for simplicial complexes. After specifying neighborhood structures, which define how simplices (possibly of different dimensions) can locally interact, TNNs recursively update the simplices' embeddings via message passing. This general message-passing procedure comprises: i) message computation, ii) within-neighborhood aggregation, iii) between-neighborhood aggregation, and iv) update. More specifically, let \mathcal{N}_k define a neighborhood structure. For each simplex $\sigma \in K^{(\ell)}$ at layer ℓ , we compute the messages $m_{\sigma' \to \sigma}^{\ell, \mathcal{N}_k} = \mathrm{Msg}_{\ell, \mathcal{N}_k}(x_{\sigma}^{(\ell)}, x_{\sigma'}^{(\ell)})$ from all $\sigma' \in \mathcal{N}_k(\sigma)$, where $\mathrm{Msg}_{\ell, \mathcal{N}_k}$ is an arbitrary function. Then, the messages to simplex σ are aggregated, that is,

$$m_{\sigma}^{\ell,\mathcal{N}_k} = \text{WithinAgg}_{\ell}(\{m_{\sigma'\to\sigma}^{\ell,\mathcal{N}_k} : \sigma' \in \mathcal{N}_k(\sigma)\}), \quad (1)$$

$$m_{\sigma}^{\ell} = \text{BetweenAgg}_{\ell}(\{m_{\sigma}^{\ell,\mathcal{N}_k} : \mathcal{N}_k \in \mathcal{N}\}).$$
 (2)

Finally, we apply a function $Update_{\ell}$ to obtain the refined feature vector at layer $\ell+1$ as

$$x_{\sigma}^{(\ell+1)} = \text{Update}_{\ell}(m_{\sigma}^{\ell}, x_{\sigma}^{(\ell)}). \tag{3}$$

Notably, TNNs subsume a large class of models, including message-passing GNNs.

Persistent homology. A filtration of a simplicial complex K is a finite nested sequence of subcomplexes of K, i.e., $\emptyset = K_0 \subset K_1 \subset ... \subset K$. To obtain a valid filtration, it suffices to ensure that all the faces of a simplex σ do not appear later than σ in the filtration. To achieve that, a typical choice consists of defining a filtering (or filtration) function on the vertices of the simplicial complex, and use it to set a partial ordering for the simplices σ as $o_f(\sigma) = \max_{v \in \sigma} f(v)$. Let $\alpha_1 < \cdots < \alpha_n$ be an increasing sequence of vertex filtered values, i.e., $\alpha_i \in \{f(v) : v \in K_{[0]}\}$; then, we index the filtration steps using real numbers and define the filtration of K induced by f as $K_{\alpha_i} = \{ \sigma \in K : o_f(\sigma) \leq \alpha_i \}$ for $i = 1, \dots, n$. Another common strategy adopts filtering functions on vertex features x_v and redefine $o_f(\sigma; x) = \max_{v \in \sigma} f(x_v)$. Filtrations induced by functions on vertex features (or colors) are called vertex-color filtrations.

The idea of persistent homology (PH) is to keep track of the appearance and disappearance of topological features (e.g., connected components, loops, voids) in a filtration. If a topological feature first appears in K_{α_i} and disappears in K_{α_j} , then we encode its persistence as a pair (α_i, α_j) ; if a feature does not disappear, then its persistence is (α_i, ∞) . The collection of all pairs forms a multiset that we call *persistence diagram*. We use \mathcal{D}_i to denote the persistence diagram for i-dim topological features. For details on PH and its application to machine learning, we refer to Edelsbrunner and Harer (2010) and Hensel et al. (2021).

Persistence diagrams are usually vectorized before being combined with ML models. In this regard, Carrière et al. (2020) proposed a general framework, called PersLay, that computes a vector representation for a given diagram \mathcal{D} as

$$Agg(\{\omega(p)\varphi(p): p \in \mathcal{D}\}),$$

where Agg is a permutation invariant operation (e.g., mean, maximum, sum), $\omega : \mathbb{R}^2 \mapsto \mathbb{R}$ is an arbitrary function that assigns a weight to each persistence pair, and $\varphi : \mathbb{R}^2 \mapsto \mathbb{R}^q$

maps each pair to a higher dimensional space. Notably, PersLay introduces choices for φ that generalize many vectorization methods in the literature (e.g., Zaheer et al., 2017; Bubenik, 2015; Adams et al., 2016; Kusano et al., 2016).

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Combining PH and GNNs. Recently, PH has been used to boost the expressive power of GNNs. Horn et al. (2021) introduce TOGL — a general approach for incorporating topological features from PH into GNN layers. In particular, TOGL leverages node embeddings at each layer of a GNN to obtain vertex-color filtrations. The 0-dim individual persistence tuples are vectorized using MLPs and added to the corresponding node features at each layer. For 1-dim tuples, TOGL applies DeepSets to get a graph-level vector that runs through the final fully-connected layers of the GNN.

Immonen et al. (2023) use independent vertex-color and edge-color filtering functions to obtain more expressive persistent diagrams called RePHINE. More specifically, RePHINE first computes persistence diagrams from a filtration induced by edge colors. Each tuple of the diagram is then augmented based on the vertex colors and the local edge-color information around each vertex. RePHINE diagrams are vectorized using DeepSets and combined with graph-level GNN embeddings in the final classifier. Figure 1 depicts the architectures of RePHINE, TOGL, and PersLay.

 $\mathbf{E}(\mathbf{n})$ -Equivariant networks. Let \mathfrak{G} be a group acting on two sets \mathcal{X} and \mathcal{Y} . We say a function $f: \mathcal{X} \to \mathcal{Y}$ is \mathfrak{G} equivariant if it commutes with the group actions, i.e., for all $\mathfrak{g} \in \mathfrak{G}$ and $x \in \mathcal{X}$, we have that $f(\mathfrak{g} \cdot x) = \mathfrak{g} \cdot f(x)$. Here, we are interested in models on geometric simplicial complexes that are equivariant to the Euclidean group E(n), which comprises all translations, rotations, and reflections of the n-dim Euclidean space. Eijkelboom et al. (2023) introduce Equivariant Message-Passing Simplicial Networks (EMP-SNs), which extends the E(n)-equivariant GNNs (Satorras et al., 2021) to geometric simplicial complexes. For each simplex $\sigma \in K^{(\ell)}$ at layer ℓ , we compute the messages $m_{\sigma' \to \sigma}^{\ell, \mathcal{N}_k} = \mathrm{Msg}_{\ell, \mathcal{N}_k}(x_{\sigma}^{(\ell)}, x_{\sigma'}^{(\ell)}, \mathrm{Inv}(\sigma, \sigma'))$ from all $\sigma' \in \mathcal{N}_k(\sigma)$. Then, the messages to simplex σ are aggregated using $WithinAgg_{\ell}$ and $BetweenAgg_{\ell}$ the same way as in TNNs to obtain an aggregated message m_{σ}^{ℓ} . Finally, we apply function $\mathrm{Update}_{\ell}, \mathrm{Update}'_{\ell}$ to obtain the refined feature vectors at layer $\ell + 1$ as

$$x_{\sigma}^{(\ell+1)} = \text{Update}_{\ell}(m_{\sigma}^{\ell}, x_{\sigma}^{(\ell)}). \tag{4}$$

$$\begin{split} x_{\sigma}^{(\ell+1)} &= \mathrm{Update}_{\ell}(m_{\sigma}^{\ell}, x_{\sigma}^{(\ell)}). \\ z_{\sigma}^{(\ell+1)} &= \sum_{\sigma' \in \mathcal{N}_{k}(\sigma)} (z_{\sigma}^{(\ell)} - z_{\sigma'}^{(\ell)}) C \phi_{z}^{\ell}(m_{\sigma' \to \sigma}^{\ell, \mathcal{N}_{k}}) \ \forall \sigma \in K_{[0]} \ \ (5) \end{split}$$

where z are the geometrical features (e.g., positions), the $Inv(\sigma, \tau)$ denote the combined invariant features like volumes, angles, distances, etc.

Graph ODEs. Neural Ordinary Differential Equations (ODEs) represent a class of implicit deep learning models characterized by an ODE, where the vector field is parameterized by a neural network (Weinan, 2017; Dupont et al., 2019; Chen et al., 2018a; Lu et al., 2018). Graph ODEs (Poli et al., 2019) generalize Neural ODEs to garphs. For instance, we can track the evolution of signals defined over the vertices of a graph as a differential equation

$$\dot{z}_v = \frac{dz_v}{dt} = f(t, z_v, \{z_u\}_{u \in \mathcal{N}(v)}).$$
 (6)

Here, the vector field f is parameterized by a neural network. A notable feature is that, under a mild assumption on f, employing an Euler scheme for N time-steps converges to an N-layer Graph ResNet (Sander et al., 2022). This convergence implies that Graph ODEs inherently inherit the capability to incorporate relational inductive biases seen in GNNs while maintaining the dynamic system perspective of continuous-depth models. The versatility of Graph ODEs has paved the way for the design of novel graph neural networks, such as GRAND (Chamberlain et al., 2021), GREAD (Choi et al., 2022), and AbODE (Verma et al., 2023).

3. A unified framework: Topological persistent neural networks (TopNets)

We now introduce a general framework that combines TNNs and PH for expressive learning on topological objects. We call this framework topological persistent neural networks or TopNets, in short. Notably, we show that TopNets subsume several methods at the intersection of PH and GNNs.

To motivate our framework, we show that persistent homology features bring in additional expressive power to TNNs. Bodnar et al. (2021b) introduce a Simplicial Weisfeiler-Leman (SWL) test to characterize the expressivity of simplicial message-passing networks (SMPNs) — a general TNN for simplicial complexes. They show that SWL (with clique complex lifting) is strictly more powerful than 1-WL. Our next result (Proposition 1) implies that the combination of SWL and PH is strictly more expressive than the SWL test.

Proposition 1 (SWL + PH \succ SWL). There are pairs of nonisomorphic clique complexes that SWL cannot distinguish but persistence diagrams from color-based filtrations can.

Prior works (Horn et al., 2021; Rieck, 2023; Immonen et al., 2023) have demonstrated that PH can be used to increase the power of GNNs. Proposition 1 shows that this also applies to TNNs on simplicial complexes.

Given an input simplicial complex, each layer in a TopNet first applies a general message-passing (MP) procedure to obtain a refined attributed complex, as in TNNs. Then, we compute persistence diagrams followed by a vectorization scheme that assigns each simplex a topological embedding.

Next, TopNets obtain two complex-level representations: 221 the first consists of a joint MP-PH vector derived from a combination of the features of the complex and the topologi-223 cal embeddings; and the second one is obtained by merging 224 the PH-based descriptor associated with each simplex via 225 an order-invariant function. Finally, we apply two readout layers. The first aims to combine information from different 227 layers (but same dimension) while the second readout function further processes the resulting representations across 229 dimensions. In the following, we formalize these steps for 230 complex-level prediction tasks. 231 232 Steps of a TopNet layer 233 234 235 236 237 using a general TNN layer as 238 239

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1. General Message Passing (MP): Let (K^{ℓ}, x^{ℓ}) denote an attributed simplicial complex at layer ℓ . TopNets recursively refine the attributed complex

$$K^{\ell}, x^{\ell} = \text{TNNLayer}_{\ell}(K^{\ell-1}, x^{\ell-1}).$$
 (7)

2. PH Vectorization: Next, we compute a persistence diagram induced by a filtering function f^{ℓ} followed by a vectorization procedure ψ . As a result, we obtain a topological vector representation r_{σ}^{ℓ} for each simplex σ in K^{ℓ} :

$$r_{\sigma}^{\ell} = \psi(\text{PD}(\sigma; f^{\ell}, x^{\ell}, K^{\ell})) \quad \forall \sigma \in K^{\ell}.$$
 (8)

We note that the map PD computes persistence diagrams for all dimensions $i = 0, 1, \dots, \dim(K^{\ell})$.

3. Topological aggregation: For each dimension $i = 0, \dots, \dim(K^{\ell})$, we combine the PH and MP embeddings of simplices of dimension i applying a so-called topological aggregation function $TopAgg_i$. We also group the topological vectors using a dimension-wise set pooling operation, i.e.,

$$h^{\ell,i} = \text{TopAgg}_i(\{x^{\ell}_{\sigma}\}_{\sigma \in K^{\ell}_{[i]}}, \{r^{\ell}_{\sigma}\}_{\sigma \in K^{\ell}_{[i]}}) \quad (9)$$

$$m^{\ell,i} = \text{Pool}(\{r_{\sigma}^{\ell}\}_{\sigma \in K_{[i]}^{\ell}}). \tag{10}$$

4. Readout: We then merge the joint PH-MP vectors $h^{\ell,i}$ and the topological embeddings $m^{\ell,i}$ across layers and, subsequently, across dimensions using two interleaved readout functions:

$$h^{i} = \text{Readout}_{\text{layer}}(\{h^{\ell,i}\}_{\ell}, \{m^{\ell,i}\}_{\ell})$$
 (11)

$$h = \text{Readout}_{\text{dim}}(\{h^i\}_i). \tag{12}$$

The final representation h in Equation 12 is typically fed through multi-layer perceptrons (MLP) to obtain a complex-level prediction. Importantly, the formalism of TopNets includes PH-based (graph) neural networks such as TOGL (Horn et al., 2021), PersLay (Carrière et al., 2020), and RePHINE (Immonen et al., 2023) as particular cases:

- a) TOGL: Here, the TNNLayer, functions correspond to GNN layers, while the computation of persistence diagrams (PD) involves vertex color filtrations, with vectorization achieved via a DeepSet function ψ . The topological aggregation $\operatorname{TopAgg}_{\text{TOGL}}$ is specifically applied to persistence tuples of dimension i = 0, whose vector representations are added to the initial node features. Tuples of dimension i=1 are pooled and then concatenated with the final GNN embedding for use in the subsequent readout phase.
- b) PersLay: The TNNLayer, serves as an identity transformation, and the computation of the persistence diagram (PD) involves (0-dim and 1-dim) ordinary and extended persistence pairs. Moreover, $\mathrm{TopAgg}_{\mathsf{PersLay}}$ simply concatenates node features with graph-level topological vectors
- c) RePHINE: Again, GNN is the choice of TNN. However, the computation of persistence diagrams (PD) involves vertex and edge filtrations specific to RePHINE. The results are aggregated using a DeepSet function ψ to yield a topological embedding $r_{\sigma}^{\ell,i}$ per layer ℓ . In conjunction with the node features from the final layer, these topological embeddings are concatenated (TopAgg_{RePHINE}) and pooled for subsequent use in the downstream readout phase.

More details about deductions can be found in Appendix B.

4. E(n) Equivariant TopNets

In this section, we extend TopNets to deal with topological objects that are symmetric to rotation, reflections and translations — i.e., to actions of the Euclidean group E(n). In particular, we consider geometric SCs, and build upon EMPSNs (Eijkelboom et al., 2023) and equivariant filtering functions to propose Equivariant TopNets (E-TopNets). Compared to regular TopNets, E-TopNets employ modified general message passing and PH vectorization steps (the other steps remain untouched).

Starting from an input geometric (attributed) SC (K^0, x^0, z^0) ; at each layer ℓ , E-TopNets recursively obtain a refined SC via an EMPSN layer as

$$K^\ell, x^\ell, z^\ell = \mathrm{EMPSNLayer}_\ell(K^{\ell-1}, x^{\ell-1}, z^{\ell-1}).$$

To achieve an equivariant variant of TopNet, one could disregard the vertex coordinates z^{ℓ} of $(K^{\ell}, x^{\ell}, z^{\ell})$ when computing persistence diagrams. For instance, this can be obtained from an *i-simplex-color filtration* (Definition 1). This generalizes the notion of vertex-color filtrations to higher dimensions. Thus, 0-simplex-color filtrations are vertex-color ones, 1-simplex-color filtrations correspond to edge-color filtrations, and so on.

Definition 1. Let (K, x) be an attributed simplicial complex

and $f: \mathbb{R}^d \to \mathbb{R}^+$ a filtering function. Also, let $\alpha_1 < \cdots < \alpha_n$ with $\alpha_j \in \{f(x_w) : w \in K_{[i]}\}$. An i-simplex-color filtration induced by f is a sequence of complexes $K_{\alpha_j} = \{\sigma \in K : o_f(\sigma; x) \leq \alpha_j\}$ for $j = 1, \ldots, n$, where

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$$o_f(\sigma; x) = \begin{cases} \max_{\tau \subset \sigma: \dim(\tau) = i} f(x_\tau) & \text{, if } \dim(\sigma) \geq i \\ 0 & \text{, otherwise.} \end{cases}$$

Obtaining persistence diagrams from i-simplex-color filtrations incurs losing (possibly) relevant geometric information. Thus, here, we are interested in filtering functions that leverage both attributes and coordinates.

Definition 2. Let (K, x, z) be a geometric simplicial complex and f a filtering function. Also, let $\alpha_1 < \cdots < \alpha_n$ with $\alpha_j \in \{f(x_w, \cdot) : w \in K_{[i]}\}$. A geometric i-simplex-color filtration induced by f is a sequence $K_{\alpha_j} = \{\sigma \in K : o_f(\sigma; x) \leq \alpha_j\}$ for $j = 1, \ldots, n$, where

$$o_f(\sigma; x) = \begin{cases} \max_{\substack{\tau \subset \sigma: \\ \dim(\tau) = i}} f(x_\tau, \mathit{Inv}(\{z_v\}_{v \in \tau})) & \textit{if } \dim(\sigma) \geq i \\ 0 & \textit{otherwise}, \end{cases}$$

and $Inv(\cdot)$ is any E(n)- and S_n -invariant function.

For many tasks, e.g., in graph learning, colors are only given to 0-dim simplices. In such cases, we can obtain colors to higher-order simplices σ via a learnable permutation invariant function on the colors of the vertices in σ . Thus, we can rewrite the filtering functions in Definition 2 as $f(\phi(\{x_v\}_{v\in\tau}),\operatorname{Inv}(\{z_v\}_{v\in\tau})).$ As usual, we parameterize f using multilayer perceptrons and ϕ using DeepSets.

We note that persistence diagrams extracted from geometric 0-simplex-color filtrations are not more expressive than their non-geometric counterparts — i.e., vertex-color (VC) filtrations. The reason is that the only E(n)-invariant function of a single element is a constant function, i.e., the condition $f(z) = f(\mathfrak{g} \cdot z)$ for all $\mathfrak{g} \in E(n)$ implies that f is a constant function. Thus, we refer to their non-geometric variant whenever we mention VC filtrations.

For instance, recall that RePHINE diagrams are built from independent edge-and vertex-color filtering functions. To achieve a geometric extension of RePHINE diagrams, we replace its edge-color filtration with geometric 1-simplex-color filtration and then use an independent vertex-color function as in the original formulation. This highlights that the vertex coordinates are only used to define filtrations, and any persistence descriptor and vectorization procedure can be applied — having no impact on the equivariance of E-TopNets.

Proposition 2 (Invariant PH embeddings). *Consider a geometric simplex* (K, x, z) *and geometric i-simplex-color filtrations induced by a function f. If f is E(n) invariant function,*

then the mapping $\psi(\operatorname{PD}(\sigma; f, x, z, K))$ is E(n)-invariant.. Details in Appendix C.1.

We can rewrite the PH vectorization step of E-TopNets as

$$r_{\sigma}^{\ell} = \psi(\text{PD}(\sigma; f_{\text{inv}}^{\ell}, x^{\ell}, z^{\ell}, K^{\ell})) \quad \forall \sigma \in K^{\ell}$$

where f_{inv}^{ℓ} denotes one or more filtering functions such that at least one of them is an E(n)-invariant function on the simplices' positions z^{ℓ} and induces a geometric i-simplex-color filtration for some i in $\{0, 1, \ldots, \dim(K^{\ell})\}$.

5. Continuous (Equivariant) TopNets

In this section, we expand the general framework of (Equivariant) TopNets to encompass continuous systems. Unlike conventional E-TopNets, Continuous E-TopNets use a continuous message-passing scheme based on EMPSNs. For each simplex $\sigma \in K^{(t)}$ at time-step t, we compute the messages $m_{\sigma' \to \sigma}^{t,\mathcal{N}_k} = \mathrm{Msg}_{t,\mathcal{N}_k}(x_\sigma^{(t)},x_{\sigma'}^{(t)},\mathrm{Inv}(\sigma,\sigma'))$ from all $\sigma' \in \mathcal{N}_k(\sigma)$. Then, the messages to simplex σ are aggregated using WithinAgg $_t$ and BetweenAgg $_t$ the same way as in TNNs to obtain an aggregated message m_σ^t . Finally, we apply the following functions to obtain the refined feature vectors as

$$\dot{x}_{\sigma} = \text{Update}_{\ell}(m_{\sigma}^t, x_{\sigma}^t). \tag{13}$$

$$\dot{z}_{\sigma} = C \sum_{\sigma' \in \mathcal{N}_k(\sigma)} (z_{\sigma}^t - z_{\sigma'}^t) \phi_z(m_{\sigma' \to \sigma}^{t, \mathcal{N}_k}) \, \forall \, \sigma \in K_{[0]}$$
 (14)

where C is a constant and ϕ_z is an arbitrary non-linear mapping. The forward solution of x and z can be accurately approximated with numerical solvers such as RK4 (Runge, 1895) with low computational cost. The geometrical filtrations and topological embeddings are computed in the same way as described in the previous section.

Interestingly, one can define a set of associated Neural ODEs for a given PH-based (graph) neural network such as TOGL and RePHINE. We derive the set of neural ODEs and utilize it to derive the discretization error bounds between discrete and continuous trajectories.

5.1. Discretization Error Bound

We compute the discretization error bounds between the trajectories learned by the discrete and continuous cases of PH-based methods for specific cases of RePHINE and TOGL. All the proofs can be found in Appendix D.

Proposition 3 (Discretization error TOGL). The discretization error between the node features leaned by N-layer (time-steps) Continuous and discrete TOGL after ℓ -layers is bounded as, where $e(\ell) = x_{\sigma}^{s_{\ell}} - x_{\sigma}^{\ell}$ and $s_{\ell} = \ell/N$.

$$||e(\ell)|| \le R_1(h) \frac{N(e^{L_m + L_\beta} - 1)}{L_m + L_\beta}$$
 (15)

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Table 2: Predictive performance on graph classification.

TNN	Topological Agg	Diagram	Method	NCI109 ↑	IMDB-B↑	NCI1↑	MOLHIV ↑	PROTEINS ↑
		VC	Discrete	77.92 ± 1.03	64.80 ± 1.30	79.08 ± 1.06	73.64 ± 1.29	69.46 ± 1.83
GCN	Т Л	VC	Continuous	80.37 ± 2.21	73.40 ± 3.40	81.75 ± 2.93	72.41 ± 3.29	72.89 ± 2.10
GCN	$TopAgg_{RePHINE}$	RePHINE	Discrete	79.18 ± 1.97	69.40 ± 3.78	80.44 ± 0.94	75.98 ± 1.80	71.25 ± 1.60
		REPHINE	Continuous	80.63 ± 1.56	76.00 ± 2.10	82.15 ± 1.75	74.90 ± 2.78	73.79 ± 1.30
	GIN TopAgg _{RePHINE}	VC	Discrete	78.35 ± 0.68	69.80 ± 0.84	79.12 ± 1.23	73.37 ± 4.36	69.46 ± 2.48
GIN			Continuous	80.39 ± 1.13	74.00 ± 3.25	82.18 ± 1.56	71.90 ± 5.20	72.89 ± 2.15
GIN		RePHINE	Discrete	79.23 ± 1.67	72.80 ± 2.95	80.92 ± 1.92	73.71 ± 0.91	72.32 ± 1.89
		Kernine	Continuous	81.60 ± 0.95	76.00 ± 1.60	84.16 ± 1.89	72.10 ± 4.27	73.79 ± 1.45
		VC	Discrete	79.40 ± 2.74	66.50 ± 3.65	77.10 ± 1.37	72.40 ± 3.90	70.50 ± 1.75
MPSN TodAgga, During	VC	Continuous	80.10 ± 3.45	73.00 ± 1.80	81.10 ± 4.64	72.70 ± 4.65	71.20 ± 3.20	
MPSN	$TopAgg_{RePHINE}$	RePHINE	Discrete	79.43 ± 1.65	67.20 ± 2.85	81.22 ± 1.48	71.20 ± 4.78	71.70 ± 2.56
		KEFHINE	Continuous	80.40 ± 3.55	74.00 ± 2.65	83.20 ± 3.24	71.50 ± 4.54	72.10 ± 2.35

Proposition 4 (Discretization error RePHINE). The discretization error between the node features and topological embeddings leaned by N-layer (time-steps) Continuous and discrete RePHINE after ℓ -layers is bounded as, where $e(\ell) = x_{\sigma}^{s_{\ell}} - x_{\sigma}^{\ell}, e_r(\ell+1) = r_{\sigma}^{s_{\ell+1}} - r_{\sigma}^{\ell+1} \text{ and } s_{\ell} = \ell/N.$

$$||e(\ell)|| \le R_1(h) \frac{N(e^{L_m + L_\beta} - 1)}{L_m + L_\beta}$$
 (16)

$$|||e_r(\ell+1)|| \le L_{\beta}^{\ell+1}||e_x(\ell)|| + \frac{L_{\beta}^{\ell+1}L_m}{N}||e_x(\ell)|| + R_1(h) - R_1(m_{\sigma}^{\ell})$$
(17)

Implication The bound indicates that the proximity to the ODE solution cannot be assured since it is uncertain whether $R_1(h)N \to 0$. This suggests the necessity of incorporating additional regulatory assumptions over the network to obtain the Neural ODE in the large depth limit. This observation resonates closely with the analysis conducted by Sander et al. (2022) in characterizing Neural ODEs with ResNets.

6. Experiments

Tasks We assess the performance of TopNets on diverse tasks: (i) we evaluate our method performance on real-world graph classification data between discrete and continuous counterparts across various GNNs and TNNs in section 6.1, (ii) we benchmark its efficacy in property prediction using QM9 molecular data, highlighting the effectiveness of its equivariant method in Section 6.2, and (iii) we demonstrate TopNets utility by co-designing antibody sequence and structure using the SAbDab database in Section 6.3.

Baselines On graph classification tasks, we evaluate Top-Nets using standard vertex-color (VC) and RePHINE (Immonen et al., 2023) persistence diagrams. We adopt different GNN/TNN architectures like GCN (Kipf and Welling, 2016), GIN (Xu et al., 2019), TOGL (Horn et al., 2021), and MPSN (Bodnar et al., 2021a) and process the persistence diagrams exactly the same way using DeepSets. We also

compare the performance between each method's continuous and discrete counterparts. On QM9 property prediction tasks we compare to several equivariant methods like NMP (Gilmer et al., 2017b), TFN (Thomas et al., 2018), SE(3)-Tr (Fuchs et al., 2020), DimeNet++(Gasteiger et al., 2020a), SphereNet (Liu et al., 2021), MPSN(Bodnar et al., 2021a), EGNN (Satorras et al., 2021) and IMPSN (Eijkelboom et al., 2023). Lastly, on CDR-H3 Antibody design, we compare to recent SOTA like RefineGNN (Jin et al., 2022), MEAN (Kong et al., 2023) and AbODE (Verma et al., 2023).

Implementation TopNets is implemented in Py-Torch (Paszke et al., 2019). Details regarding hyperparameters training are in Appendix A.

Table 3: Comparison with TOGL. We used TopAgg_{TOGL} for aggregating the PH embeddings.

Model	Diagram	Enzymes ↑	DD ↑	Proteins ↑
GCN	-	65.8 ± 4.6	72.8 ± 4.1	76.1 ± 2.4
TOGL	VC	53.0 ± 9.2	73.2 ± 4.7	76.0 ± 3.9
Cont. TopNets	VC	69.7 ± 3.2	73.1 ± 1.9	78.7 ± 2.7
GIN	-	50.0 ± 12.3	70.8 ± 3.8	72.3 ± 3.3
TOGL	VC	43.8 ± 7.9	75.2 ± 4.2	73.6 ± 4.8
Cont. TopNets	VC	58.3 ± 8.2	77.3 ± 4.5	79.5 ± 3.9

6.1. Graph Classification

As presented in Table 2,3 shows the performance of TopNets over real-world datasets and provides a detailed comparison between different types of GNN/TNN architectures, PH vectorization, and their continuous counterparts offering a comprehensive insight into the performance of TopNets. The reported results include the mean and standard deviation of predictive metrics, with the AUC for MOLHIV and Accuracy for the remaining datasets, averaged over five runs for robustness.

Table 4: **Test Mean absolute error** (MAE) **on QM9 dataset**. The \triangle denotes the methods trained with different train-test splits, and ** denotes the reproduced results. Benchmarks are from Eijkelboom et al. (2023). We denote the best-performing methods in **bold** and the second-best ones in blue. We used TopAgg_{RePHINE} for aggregating the PH embeddings.

Architecture	Diagram	Method	$\frac{\alpha}{\mathrm{bohr}^3}$	$\Delta\epsilon$ meV	$\epsilon_{ m HOMO} \ m meV$	$\epsilon_{ m LUMO} \ m meV$	μ D	C_v cal/mol K	R^2 bohr ³	ZPVE meV
DimeNet++△	-	-	0.044	33	25	20	0.030	0.023	0.331	1.21
SphereNet $^{\triangle}$	-	-	0.046	32	23	18	0.026	0.021	0.292	1.21
NMP	-	-	0.092	69	43	38	0.030	0.040	0.180	1.50
SE(3)-Tr	-	-	0.142	53	35	33	0.051	0.054	-	-
TFN	-	-	0.223	58	40	38	0.064	0.101	-	-
MPSN	-	-	0.266	153	89	77	0.101	0.122	0.887	3.02
EGNN	-	-	0.071	48	29	25	0.028	0.031	0.106	1.55
IMPSN**	-	-	0.066	51	32	25	0.031	0.027	0.114	1.44
	VC	Disc. E-TopNets	0.083	47	37	24	0.035	0.032	0.125	1.45
IMPSN	VC	Cont. E-TopNets	0.075	49	36	27	0.030	0.035	0.129	1.43
IMESIN	RePHINE	Disc. E-TopNets	0.072	57	33	28	0.029	0.028	0.132	1.39
	Kernine	Cont. E-TopNets	0.070	50	35	25	0.032	0.030	0.118	1.37

6.2. Molecular data - QM9

The QM9 dataset, introduced by Ramakrishnan et al. (2014), comprises small molecules with a maximum of 29 atoms in 3D space. Each atom is characterized by a 3D position and a five-dimensional one-hot node embedding representing the atom type, denoted as (H, C, N, O, F). The dataset's primary objective is to predict various chemical properties of the molecules, which remain invariant to translations, rotations, and reflections on the atom positions. Following the data preparation strategy of Eijkelboom et al. (2023); Satorras et al. (2021), we partition the dataset into training, validation, and test sets. The mean absolute error between predictions and ground truth is reported in Table 4, revealing the competitive performance of TopNets compared to baselines. Notably, on many targets, TopNets achieves results nearly on par with SOTA approaches, surpassing in predicting ZPVE, ϵ and ϵ_{LUMO} . This achievement is intriguing as our architecture, not specifically tailored for molecular tasks, lacks many molecule-specific intricacies, like Bessel function embeddings (Gasteiger et al., 2020b).

6.3. CDR-H3 Antibody Design

We took the antigen-antibody complexes dataset from Structural Antibody Database (Dunbar et al., 2014) and removed the illegal data points. We followed a strategy similar to Verma et al. (2023) for data preparation and splitting. We employ Amino Acid Recovery (AAR) and RMSD for quantitative evaluation. AAR is defined as the overlapping rate between the predicted 1D sequences and the ground truth. RMSD is calculated via the Kabsch algorithm (Kabsch, 1976) based on C_{α} spatial features of the CDR residues.

Table 5 showcases the performance of TopNets compared to the baseline methods over CDR-H3 design. TopNets

outperform other methods in terms of sequence prediction, thus improving over the SOTA and demonstrating the benefit of persistent homology in generative design.

Table 5: Results on CDR-H3 design benchmark. We report AAR and RMSD metrics. TopNets significantly outperform baselines on AAR while being competitive on RMSD. We used TopAgg_{RePHINE} for aggregating the PH embeddings.

Method	Diagram	AAR % (↑)	RMSD (↓)
LSTM	-	15.69 ± 0.91	(N/A)
C-LSTM	-	15.48 ± 1.17	(N/A)
RefineGNN	-	21.13 ± 1.59	6.00 ± 0.55
C-RefineGNN	-	18.88 ± 1.37	6.22 ± 0.59
MEAN	-	36.38 ± 3.08	2.21 ± 0.16
AbODE	-	39.8 ± 1.17	1.73 ± 0.11
TonNote	VC	43.00 ± 1.34	1.73 ± 0.21
TopNets	RePHINE	44.80 ± 1.57	1.75 ± 0.17

7. Conclusion

We introduce TopNets, a unifying framework that unifies Persistent Homology with TNNs and encompasses various methods operating at their intersection. By extending Persistent Homology, TopNets enhances $\mathrm{E}(n)$ -equivariant simplicial expressivity. This extension enables learning higher-dimensional simplex features alongside topological embeddings generated through geometric color filtrations in an $\mathrm{E}(n)$ -equivariant manner. Moreover, TopNets introduces the concept of continuous-time modeling over simplicial complexes, offering insights into error bounds between discrete and continuous cases. Empirical results demonstrate the efficacy of TopNets across diverse real-world tasks.

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A. Implementation Details

Below are the implementation details.

A.1. Graph Classification

We followed the following hyperparameters and training setup to conduct our experiments on real-world graph classification.

Table 6: Default hyperparameters for TopNets for Graph Classification Benchmark

Hyperparameter	Meaning	Value
Solver	ODE-Solver	adaptive-heun,euler
GNN	GNN Architecture	{GCN,GIN,MPSN}
PH	Type of PH	{VC,TOGL,RePHINE}
Steps	Number of steps for ODE solver	{20,15,10,5}
Node Hidden Dim	Latent dimension of node features	128
PH embed dim	Latent dimension of PH features	64
Num Filt	Number of filtrations	8
Hiden Filtration	Hidden dimension of filtration functions	16
Batch Size	Size of batches	64
LR	Learning Rate	0.001
Scheduler	Learning Rate scheduler	Cosine-Annealing-LR
Epochs	Number of epochs	300

A.2. Molecular Data QM9

For the discrete case, we followed the data-preparation strategies, training setup, and hyperparameters as outlined by Eijkelboom et al. (2023). We enhanced each layer with an Equivariant RePHINE layer, inspired by the original RePHINE (Immonen et al., 2023), incorporating Euclidean distance as an invariant feature in the filtration function. The Vertex Cloud (VC) retained its absence of 3D positional information, consistent with (Immonen et al., 2023). For the continuous case, we employed a single layer of EMPSN to parameterize the ODE dynamics, leveraging the odeint package to solve these dynamics. Additionally, an Equivariant RePHINE layer was applied per time step. Solver options included euler and adaptive-heun, with the number of time steps ranging from 5 to 20. Filtration parameters remained consistent with those described in Table 6, alongside identical training hyperparameters and setup as in the original EPMSN paper.

A.3. CDR-H3 Antibody Design

We followed the following hyperparameters to conduct our experiments on CDR-H3 Antibody Design.

B. Deduction from TopNets

The table 8 shows the deductions of various methods from TopNets. We define the following Topological aggregation methods derived from these methods as,

$$\operatorname{TopAgg}_{TOGL} = \begin{cases} \operatorname{D}_0 \to \mathsf{MLP} \to \mathbf{Agg}, & \text{Node-level} \\ \operatorname{D}_1 \to \mathsf{DeepSets} \to \mathbf{Cat} & \mathsf{Graph-level}, \end{cases}$$

$$\mathrm{TopAgg}_{\mathsf{PersLay}} = \Big\{ D_{0,1} \to \mathsf{DeepSets} \to \mathbf{Cat}, \quad \mathsf{Graph\text{-}level},$$

$$\operatorname{TopAgg}_{\mathsf{RePHINE}} = \Big\{ \mathcal{R}^{(l)} o \mathsf{DeepSets} o \mathbf{Cat}, \quad \mathsf{Graph-level} \Big\}$$

Table 7: Default hyperparameters for TopNets for CDR-H3 Antibody Design

Hyperparameter	Meaning	Value
GNN	GNN Architecture	TransformerConv (Shi et al., 2020)
PH	Type of PH	{VC,RePHINE}
Layers	Number of layers	4
Node Hidden Dim	Latent dimension of node features	[128,256,128,64]
PH embed dim	Latent dimension of PH features	64
Num Filt	Number of filtrations	8
Hiden Filtration	Hidden dimension of filtration functions	16
Batch Size	Size of batches	32
LR	Learning Rate	0.001
Scheduler	Learning Rate scheduler	Cosine-Annealing-LR
Epochs	Number of epochs	1000

Table 8: Deduction of PH-based methods from TopNets

Module	Meaning	TOGL	PersLay	RePHINE
TNNLayer	TNN/GNN Architecture	{GCN,GIN}	-	{GCN,GIN}
PD	Type of PH-diagrams used	VC	VC, Point transformations	RePHINE
f^ℓ	Filtration functions	f_v	f_v	(f_v^ℓ, f_e^ℓ)
ψ	Diagram combining functions	DeepSets	DeepSets	DeepSets
TopAgg	Topological Aggregation	$\mathrm{TopAgg}_{\mathrm{TOGL}}$	$\mathrm{TopAgg}_{\mathrm{PersLay}}$	$\mathrm{TopAgg}_{RePHINE}$

C. Proofs

C.1. Proof of Proposition 1

Let us first introduce two important notions of neighborhood for simplicial complexes: the boundary-adjacency and the upper-adjacency neighborhoods. Let σ be a simplex. Then, the boundary neighborhood of σ is given by $\mathcal{B}(\sigma) = \{\tau \subset \sigma : \dim(\tau) = \dim(\sigma) - 1\}$ — the set of σ 's faces of dimension $\dim(\sigma) - 1$. The upper-adjacency neighborhood of σ is $\mathcal{N}_{\uparrow}(\sigma) = \{\sigma' : \exists \delta \text{ such that } \sigma \subset \delta, \sigma' \subset \delta \text{ and } \dim(\delta) - 1 = \dim(\sigma') = \dim(\sigma)\}$ — i.e., there exists a simplex δ that is co-face of both σ and σ' with dimension equal to $\dim(\sigma') + 1$.

Consider simplices of a graph (1-dim complex). If σ is a vertex, it has no boundary neighborhood and its upper-adjacency neighborhood are the vertices directly connected to σ . On the other hand, if σ is an edge, it has no upper-adjacency neighborhood and its boundary one is given by the vertices that σ is incident to.

The simplicial Weisfeiler-Leman test (Bodnar et al., 2021b) resembles the original 1-WL test but takes into account the colors of the simplices of both boundary adjacency and upper adjacency in the hash (aggregating) function. Every simplex has an associated color. For a proper definition, we refer to Bodnar et al. (2021b).

To prove Proposition 1, it suffices to i) show a pair of clique complexes that SWL cannot distinguish, ii) and derive a color-based filtration that produces different persistence diagrams. Consider the clique complexes K and K' in Figure 2.

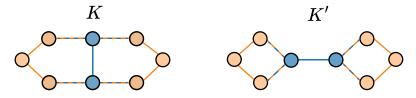


Figure 2: Two non-isomorphic simplicial complexes.

We know that the multisets of colors of 0-simplices (vertices) from K and K' are identical. This stems from the fact that these graphs are known to be indistiguashable by 1-WL and that the only valid neighbohood structure for vertices is the classic one (adjacent vertices) — upper-adjacency neighborhood. In other words, for each vertex in $v \in K$ with computation tree T_v , there is a corresponding vertex $v' \in K'$ such that T_v is isomorphic to $T_{v'}$ for any depth. Thus, we can disregard the colors of 0-simplices.

Similarly, if $\sigma = [u, v]$ is an edge, its only neighbors are u and v (boundary adjacency). If we consider edges of the same colors in K and K', their neighbors have isomorphic computation trees. As a result, at every iteration of the test, the colors used to update these edges are exactly the same. Therefore, SWL cannot distinguish these complexes.

To prove that there exists a color-based filtration that distinguishes these graphs. We can directly leverage Theorem 2 in (Immonen et al., 2023) to show that there is a color-disconnecting set to these graphs $Q = \{\text{blue}\}$. If we remove the blue edges from K and K', they end up with different numbers of connected components. This concludes the proof.

Proposition 2: *Invariant PH embeddings*: Consider a geometric simplex (K, x, z) and geometric i-simplex-color filtrations induced by a function f. If f is E(n) invariant function on (K, x, z), then the mapping $\psi(PD(\sigma; f, x, z^{K)})$ is E(n)-invariant.

Proof. Consider a geometric simplex (K, x, z) and geometric *i*-simplex-color filtrations induced by a function f. Let there be a E(n)-transformation on the simplex positional features, such that $z_{\sigma} \to Rz_{\sigma}$. The coloring obtained by geometric on the original positional features is,

$$o_f(\sigma) = \begin{cases} \max_{\tau \subset \sigma: \dim(\tau) = i} f(x_\tau, (\{z_v\}_{v \in \tau})) & \text{if } \dim(\sigma) \ge i\\ 0 & \text{otherwise,} \end{cases}$$
 (18)

Whereas the ordering obtained after transformation on transformed features would be,

$$o_f'(\sigma) = \begin{cases} \max_{\tau \subset \sigma: \dim(\tau) = i} f(x_\tau, (\{Rz_v\}_{v \in \tau})) & \text{if } \dim(\sigma) \ge i\\ 0 & \text{otherwise,} \end{cases}$$
(19)

Since the function f is invariant, this would imply $o_f(\sigma) = o'_f(\sigma)$, which would lead to the same diagrams leading to the same ordering \to vectorization, giving the same topological embeddings, even though the complex is same. Since ψ is a DeepSets mapping, which has no effect due to the E(n)-transformation, this would imply,

$$\psi(\text{PD}(\sigma; f, x, z, K)) = \psi(\text{PD}(\sigma; f, x, \text{R}z^{\ell}, K))$$
(20)

D. Approximation Error Bounds

D.1. TOGL

D.1.1. CONTINUOUS COUNTERPART

The dynamics of the TOGL GNN can be expressed as follows by following the notation from Sec.3. Note that we assume a fixed simplicial complex for deriving the bound.

$$x_{\sigma}^{\ell} = \text{TNNLayer}_{\ell}(x_{\sigma}^{\ell-1}, K) + \psi(\text{PD}(\sigma; f_{\theta}, x_{\sigma}^{\ell-1}, K))$$
 (21)

For clarity of exposition, let $\mathrm{TNNLayer}_\ell(x_\sigma^{\ell-1},K) = x_\sigma^{\ell-1} + m_\sigma^\ell$, where m_σ^ℓ is the aggregated as described in Section 5. The continuous depth counterpart can be written as a graph ODE, parametrized by the following differential equation,

$$\dot{x}_{\sigma}^{t} = \psi(\text{PD}(\sigma; f_{\theta}, x_{\sigma}^{t}, K)) + m_{\sigma}^{t} \tag{22}$$

D.1.2. ERROR BOUND

We consider N-layered TOGL GNN and assume an Euler discretization scheme for the ODE system consisting of N steps to be consistent. We define $s_{\ell} = \ell/N = \ell h$, where $h = \frac{1}{N}$ is the step size and, s_{ℓ} represents a time at ℓ^{th} step. We utilize the Taylor expansion as,

$$x_{\sigma}^{s_{\ell+h}} = x_{\sigma}^{s_{\ell}} + h\dot{x}_{\sigma}^{s_{\ell}} + R_1(h) \tag{23}$$

We consider a simple modification of the discrete TOGL GNN network for N-depth by letting the mapping explicitly depend on the depth of the network as,

$$x_{\sigma}^{\ell} = x_{\sigma}^{\ell-1} + \frac{1}{N} \left(\psi(\text{PD}(\sigma; f_{\theta}, x_{\sigma}^{\ell-1}, K)) + m_{\sigma}^{\ell-1} \right)$$
 (24)

We consider the error $e(\ell) = x_{\sigma}^{s_{\ell}} - x_{\sigma}^{\ell}$, where x^{ℓ} is the node embeddings after ℓ TOGL-GNN layers,

$$e(\ell+1) - e(\ell) = x_{\sigma}^{s_{\ell+1}} - x_{\sigma}^{s_{\ell}} + x_{\sigma}^{\ell} - x_{\sigma}^{\ell+1}$$
(25)

$$= h\dot{x}_{\sigma}^{s_{\ell}} + R_{1}(h) - \frac{1}{N} \left(\psi(\text{PD}(\sigma; f_{\theta}, x_{\sigma}^{\ell}, K)) + m_{\sigma}^{\ell} \right)$$
 (26)

$$=R_1(h)+h\left(m_\sigma^{s_\ell}-m_\sigma^\ell\right) \tag{27}$$

+
$$h\left(\psi(\operatorname{PD}(\sigma; f_{\theta}, x_{\sigma}^{s_{\ell}}, K)) - \psi(\operatorname{PD}(\sigma; f_{\theta}, x_{\sigma}^{\ell}, K))\right)$$
 (28)

We assume m_{σ}, ψ to be L_m, L_{β} -Lipschitz ($L_{\beta} = L_{\psi}L_{\theta}$, due to the composition of ψ and f_{θ}), giving us, (note that the parametrization of m_{σ}^{ℓ} and $m_{\sigma}^{s_{\ell}}$ is the same, and only differs in inputs.)

$$||e(\ell+1) - e(\ell)|| \le R_1(h) + hL_m||e(\ell)|| + hL_\beta||e(\ell)||$$
(29)

$$||e(\ell+1)|| \le R_1(h) + \left(1 + \frac{L_m + L_\beta}{N}\right) ||e(\ell)||$$
 (30)

Using the discrete Gronwall lemma (Sander et al., 2022; Demailly, 2006), we get the following relation, where e(0) = 0,

$$||e(\ell)|| \le 0 + R_1(h) \sum_{0 \le j \le n-1} e^{\frac{L_m + L_\beta}{N}(N-1-j)}$$
 (31)

$$\leq R_1(h) \frac{e^{\frac{L_m + L_{\psi}}{N}N} - 1}{e^{\frac{L_m + L_{\beta}}{N}} - 1}$$
(32)

But, $e^{\frac{L_m+L_{\beta}}{N}}-1\geq \frac{L_m+L_{\beta}}{N}$, using that we get,

$$||e(\ell)|| \le R_1(h) \frac{N(e^{L_m + L_\beta} - 1)}{L_m + L_\beta}$$
 (33)

D.2. RePHINE

D.2.1. CONTINUOUS COUNTERPART

The dynamics of RePHINE GNN can be expressed as follows, following the notation from Sec.3. Note that we assume a fixed simplicial complex for deriving the bound.

$$x_{\sigma}^{\ell} = \text{TNNLaver}_{\ell}(x_{\sigma}^{\ell-1}, K)$$
 (34)

$$r_{\sigma}^{\ell} = \psi^{\ell}(\text{PD}(\sigma; f_{\theta}^{\ell}, x_{\sigma}^{\ell-1}, K)) \tag{35}$$

Similarly, as above case, let $\mathrm{TNNLayer}_\ell(x_\sigma^{\ell-1},K)=x_\sigma^{\ell-1}+m_\sigma^\ell$, where m_σ^ℓ is the aggregated as described in Section 5. RePHINE parameterizes each layer filtration function f_θ^ℓ and DeepSet function ψ^ℓ distinctively. The continuous depth counterpart can be written as a coupled latent graph ODE, parametrized by the following set of differential equations as,

$$\dot{x}_{\sigma}^{t} = m_{\sigma}^{t} \tag{36}$$

$$r_{\sigma}^{t} = \psi^{t}(\text{PD}(\sigma; f_{\theta}^{t}, x_{\sigma}^{t}, K)) \tag{37}$$

825 D.2.2. ERROR BOUND

We consider N layered RePHINE GNN, and assume an Euler discretization scheme for the ODE system consisting of N steps to be consistent. We define $s_{\ell} = \ell/N = \ell h$, where $h = \frac{1}{N}$ is the step size and, s_{ℓ} represents a time at ℓ^{th} step. We derive the error bounds both for the node features and topological embeddings as follows.

Node Embeddings We utilize the Taylor expansion, as,

$$x_{\sigma}^{s\ell+h} = x_{\sigma}^{s\ell} + h\dot{x}_{\sigma}^{s\ell} + R_1(h) \tag{38}$$

We consider a simple modification of the discrete RePHINE GNN network for N-depth by letting the mapping explicitly depend on the depth of the network as,

$$x_{\sigma}^{\ell} = x_{\sigma}^{\ell-1} + \frac{1}{N} m_{\sigma}^{\ell} \tag{39}$$

We consider the node-embedding error, $e_x(\ell) = x_{\sigma}^{s_{\ell}} - x_{\sigma}^{\ell}$,

$$e_x(\ell+1) - e_x(\ell) = x_{\sigma}^{s_{\ell+1}} - x_{\sigma}^{s_{\ell}} + x_{\sigma}^{\ell} - x_{\sigma}^{\ell+1}$$
(40)

$$=h\dot{x}_{\sigma}^{s_{\ell}}+R_{1}(h)-\frac{1}{N}m_{\sigma}^{\ell} \tag{41}$$

$$= R_1(h) + h\left(m_{\sigma}^{s_{\ell}} - m_{\sigma}^{\ell}\right) \tag{42}$$

Assuming m_{σ} to be L_m -Lipschitz, gives us (note that the parametrization of $m_{\sigma}^{s_{\ell}}$ and m_{σ}^{ℓ} is the same, and only differs in inputs.)

$$||e_x(\ell+1) - e_x(\ell)|| \le R_1(h) + hL_m||e_x(\ell)|| \tag{43}$$

$$||e_x(\ell+1)|| \le R_1(h) + \left(1 + \frac{L_m}{N}\right) ||e_x(\ell)||$$
 (44)

Using the discrete Gronwall lemma, we get the following relation, where $e_x(0) = 0$,

$$||e_x(\ell)|| \le 0 + R_1(h) \sum_{0 \le j \le n-1} e^{\frac{L_m}{N}(N-1-j)}$$
 (45)

$$\leq R_1(h) \frac{e^{\frac{L_m}{N}N} - 1}{e^{\frac{L_m}{N}} - 1} \tag{46}$$

But, $e^{\frac{L_m}{N}} - 1 \ge \frac{L_m}{N}$, using that we get,

$$||e_x(\ell)|| \le R_1(h) \frac{N(e^{L_m} - 1)}{L_m}$$
 (47)

Topological Embeddings We consider the topological-embedding error shown below, where r_{σ}^{ℓ} is the topological-embedding after l RePHINE layers, using taylor expansion around $x_{s_{\ell}}$,

$$e_r(\ell+1) = r_{\sigma}^{s_{\ell+1}}(x_{\sigma}^{s_{\ell+1}}, K) - r_{\sigma}^{\ell+1}(x_{\sigma}^{\ell+1}, K)$$
(48)

$$= r_{\sigma}^{s_{\ell+1}}(x_{\sigma}^{s_{\ell}}) + h \frac{dr_{\sigma}^{s_{\ell+1}}(x_{\sigma}^{s_{\ell}})}{dx_{\sigma}^{s_{\ell}}} m_{\sigma}^{t} + R_{1}(h) - r_{\sigma}^{\ell+1}(x_{\sigma}^{\ell} + \frac{1}{N} m_{\sigma}^{\ell})$$

$$\tag{49}$$

Now, using the Taylor expansion to expand the second term, we can write (h = 1/N)

$$r_{\sigma}^{\ell+1}(x_{\sigma}^{\ell} + \frac{1}{N}m_{\sigma}^{\ell}) = r_{\sigma}^{\ell+1}(x_{\sigma}^{\ell}) + h\frac{dr_{\sigma}^{\ell+1}(x_{\sigma}^{\ell})}{dx_{\sigma}^{\ell}}m_{\sigma}^{\ell} + R_{1}(m_{\sigma}^{\ell})$$
(50)

Putting into the original equation, we get,

$$e_r(\ell+1) = \underbrace{r_{\sigma}^{s_{\ell+1}}(x_{\sigma}^{s_{\ell}}) - r_{\sigma}^{\ell+1}(x_{\sigma}^{\ell})}_{\text{First Term}} + \underbrace{h \frac{dr_{\sigma}^{s_{\ell+1}}(x_{\sigma}^{s_{\ell}})}{dx_{\sigma}^{s_{\ell}}} m_{\sigma}^{s_{\ell}} - h \frac{dr_{\sigma}^{\ell+1}(x_{\sigma}^{\ell})}{dx_{\sigma}^{\ell}} m_{\sigma}^{\ell}}_{\text{Second Term}}$$
(51)

$$+R_1(h)-R_1(m_\sigma^\ell)$$

(52)

We simplify each term as follows,

<u>First Term</u>: The first term denotes the difference between the topological embeddings, and we assume that $\psi^{s_{\ell+1}} \equiv \psi^{\ell+1}$, as both functions are evaluated at the $\ell+1$ layer (step), and let it be $L_{\beta}^{\ell+1}$ -Lipschitz ($L_{\beta}^{\ell+1} = L_{\psi}^{\ell+1} L_{\theta}^{\ell+1}$, due to the composition of $\psi^{\ell+1}$ and $f_{\theta}^{\ell+1}$) at the time-step, giving us

$$||r_{\sigma}^{s_{\ell+1}}(x_{\sigma}^{s_{\ell}}) - r_{\sigma}^{\ell+1}(x_{\sigma}^{\ell})|| = ||\psi^{s_{\ell+1}}(PD(\sigma; f_{\theta}^{s_{\ell+1}}, x_{\sigma}^{s_{\ell}}, K)) - \psi^{\ell+1}(PD(\sigma; f_{\theta}^{\ell+1}, x_{\sigma}^{\ell}, K))||$$
(53)

$$\leq L_{\beta}^{\ell+1}||e_x(\ell)||\tag{54}$$

Second Term: We simplify the second term as follows, by adding and subtracting a term as,

$$=h\frac{dr_{\sigma}^{s_{\ell+1}}(x_{\sigma}^{s_{\ell}})}{dx_{\sigma}^{s_{\ell}}}m_{\sigma}^{s_{\ell}}-h\frac{dr_{\sigma}^{s_{\ell+1}}(x_{\sigma}^{s_{\ell}})}{dx_{\sigma}^{s_{\ell}}}m_{\sigma}^{\ell}+h\frac{dr_{\sigma}^{s_{\ell+1}}(x_{\sigma}^{s_{\ell}})}{dx_{\sigma}^{s_{\ell}}}m_{\sigma}^{\ell}-h\frac{dr_{\sigma}^{\ell+1}(x_{\sigma}^{\ell})}{dx_{\sigma}^{\ell}}m_{\sigma}^{\ell}$$

$$(55)$$

$$=h\left(\frac{dr_{\sigma}^{s_{\ell+1}}(x_{\sigma}^{s_{\ell}})}{dx_{\sigma}^{s_{\ell}}}\left(m_{\sigma}^{s_{\ell}}-m_{\sigma}^{\ell}\right)+m_{\sigma}^{\ell}\left(\frac{dr_{\sigma}^{s_{\ell+1}}(x_{\sigma}^{s_{\ell}})}{dx_{\sigma}^{s_{\ell}}}-\frac{dr_{\sigma}^{\ell+1}(x_{\sigma}^{\ell})}{dx_{\sigma}^{\ell}}\right)\right)$$
(56)

where the parts of the second term can be simplified as,

-

$$\frac{dr_{\sigma}^{s_{\ell+1}}(x_{\sigma}^{s_{\ell}})}{dx_{\sigma}^{s_{\ell}}} = \frac{|r_{\sigma}^{s_{\ell+1}}(x_{\sigma}^{s_{\ell+h}}) - r_{\sigma}^{s_{\ell+1}}(x_{\sigma}^{s_{\ell}})|}{|x_{\sigma}^{s_{\ell+h}} - x_{\sigma}^{s_{\ell}}|} \le L_{\beta}^{\ell+1}$$
(57)

Similarly, the other term,

$$\frac{dr_{\sigma}^{\ell+1}(x_{\sigma}^{\ell})}{dx^{\ell}} = \frac{|r_{\sigma}^{\ell+1}(x_{\sigma}^{\ell+h}) - r_{\sigma}^{\ell+1}(x_{\sigma}^{\ell})|}{|x_{\sigma}^{\ell+h} - x_{\sigma}^{\ell}|} \le L_{\beta}^{\ell+1}$$
(58)

leading to $\leq (L_{\beta}^{n+1} - L_{\beta}^{n+1}) = 0$. So, the equation will become

$$h\frac{dr_{\sigma}^{s_{\ell+1}}(x_{\sigma}^{s_{\ell}})}{dx_{\sigma}^{s_{\ell}}}\left(m_{\sigma}^{s_{\ell}}-m_{\sigma}^{\ell}\right) \le h\frac{dr_{\sigma}^{s_{\ell+1}}(x_{\sigma}^{s_{\ell}})}{dx_{\sigma}^{s_{\ell}}}L_{m}||e_{x}(\ell)||$$

$$(59)$$

$$\leq \frac{L_{\beta}^{\ell+1} L_m}{N} ||e_x(\ell)|| \tag{60}$$

Collecting all the terms, it will account for,

$$||e_r(\ell+1)|| \le L_{\beta}^{\ell+1}||e_x(\ell)|| + \frac{L_{\beta}^{\ell+1}L_m}{N}||e_x(\ell)|| + R_1(h) - R_1(m_{\sigma}^{\ell})$$
(61)