

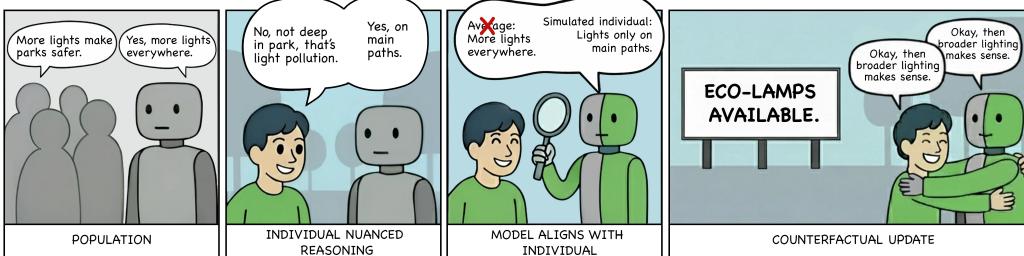
HUGAGENT: BENCHMARKING LLMs FOR SIMULATION OF INDIVIDUALIZED HUMAN REASONING

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003 Paper under double-blind review

ABSTRACT

006 Simulating human reasoning in open-ended tasks has long been a central aspiration
 007 in AI and cognitive science. While large language models now approximate
 008 human responses at scale, they remain tuned to population-level consensus, often
 009 erasing the individuality of reasoning styles and belief trajectories. To advance
 010 the vision of more human-like reasoning in machines, we introduce **HugAgent**
 011 (**H**uman-**G**rounded **A**gent **B**enchmark), which rethinks human reasoning simulation
 012 along three dimensions: (i) from **averaged** to **individualized** reasoning, (ii)
 013 from **behavioral mimicry** to **cognitive alignment**, and (iii) from **vignette-based**
 014 to **open-ended**¹ data. The benchmark evaluates whether a model can predict a
 015 *specific person's behavioral responses* and the underlying **reasoning dynamics** in
 016 out-of-distribution scenarios, given partial evidence of their prior views. HugAgent
 017 adopts a dual-track design: a *human track* that automates and scales the think-aloud
 018 method to collect ecologically valid human reasoning data and a *synthetic track* for
 019 further scalability and systematic stress testing. This architecture enables low-cost,
 020 extensible expansion to new tasks and populations. Experiments with state-of-
 021 the-art LLMs reveal persistent adaptation gaps, positioning HugAgent as the first
 022 extensible benchmark for aligning machine reasoning with the individuality of
 023 human thought. The benchmark, along with its complete data collection pipeline
 024 and companion chatbot, is open-sourced as *HugAgent* and *TraceYourThinking*.
 025



033 Figure 1: Illustration of **HugAgent** operationalizing “average-to-individual” reasoning adaptation: a
 034 gray robot repeats population consensus, then observes an individual’s nuanced reasoning, gradually
 035 aligns with that individual (turning colorful), and finally adapts under counterfactual updates (e.g.,
 036 with eco-lamps). This illustrates the shift from consensus mimicry to individualized reasoning.

1 INTRODUCTION

037 **Background.** Large language models (LLMs) are increasingly used as social simulators—to role-
 038 play individuals, build digital twins, and generate synthetic (‘silicon’) samples for testing social
 039 and policy ideas(Park et al., 2024; Argyle et al., 2023; Xie et al., 2024a; Jiang et al., 2022). These
 040 systems promise scalability and accessibility: instead of recruiting thousands of people, researchers
 041 and practitioners can use LLMs to approximate human perspectives at scale. Yet because LLMs
 042 are pretrained on population-level corpora, they tend to collapse into an “average voice,” capturing
 043 consensus patterns while erasing the individuality of personal histories, beliefs, and reasoning
 044 styles(Wang et al., 2025; Santurkar et al., 2023; Durmus et al., 2023).
 045

046 **This paper asks a core question:** *can LLMs move from simulating the average to*
 047 *simulating the individual?*

048 In other words, can they predict how a specific person would think, believe, and reason in new
 049 scenarios, given evidence of their past views? We formalize this broad challenge as **average-to-**

051 ¹Here, “open-ended” refers to the *unconstrained nature of the human reasoning protocols* (think-aloud
 052 traces) from which our data is derived (Ericsson & Simon, 1993), as opposed to artificial, researcher-authored
 053 vignettes (Martinez, 1999). While our evaluation uses structured formats (e.g., MCQ) for rigor and scalability,
 the content anchors in rich, generative human cognition (Guilford, 1967).

054 **individual reasoning adaptation**, a measurable task that targets *intra-individual fidelity* in human
 055 simulation (formally defined in Section 2).

056 **Motivation.** Current benchmarks fail to capture this ability, across three key dimensions. ① **Intra-**
 057 **agent vs. inter-agent fidelity.** Existing pluralistic alignment benchmarks probe group dynamics and
 058 social influence (Sorensen et al., 2024), but neglect whether models can faithfully reproduce reasoning
 059 *within* a single agent, which is crucial for identity-consistent modeling. ② **Reasoning traces vs.**
 060 **behavioral outcomes.** Large-scale “digital twin” datasets such as Agent Bank (Park et al., 2024) and
 061 Twin-2K-500 (Toubia et al., 2025) primarily assess static behavioral outcomes, but not the evolving
 062 reasoning trajectories of a single individual, which are essential for credible social simulation (Li
 063 et al., 2025). ③ **Open-ended vs. vignettes.** Commonsense and social reasoning benchmarks (e.g.,
 064 SocialIQA, ATOMIC) often reduce diverse answers to a single ground truth (Sap et al., 2019a;b).
 065 Opinion-oriented datasets likewise emphasize aggregate patterns over individual variation (Argyle
 066 et al., 2023; Santurkar et al., 2023). Theory-of-Mind style tests typically rely on short vignettes with
 067 designer labels (Wimmer & Perner, 1983; Chen et al., 2024), which limits ecological validity and
 068 overlooks first-person reasoning traces that could serve as a richer gold standard (Ying et al., 2025).

069 **Methodology.** Motivated by these gaps, we introduce **HugAgent**, a benchmark that targets *intra-*
 070 *agent fidelity* by operationalizing average-to-individual reasoning adaptation as a measurable task.
 071 For Dimension ①, HugAgent shifts the granularity from *inter-agent* to *intra-agent* fidelity: given a
 072 person’s profile and reasoning history, a model must predict both their current belief state and how
 073 it would evolve when presented with new counterfactual evidence. In Dimension ②, HugAgent
 074 advances beyond static outcomes toward reasoning trajectories. It collects *first-person, out-loud*
 075 *self-reports* as gold-standard reasoning traces. These traces offer a deeper target for prediction than
 076 the choice outcomes or survey responses typically captured in lab experiments. To address Dimension
 077 ③, instead of relying on vignette-style benchmarks, HugAgent builds evaluation around open-
 078 ended contexts. We curated real-world topics, beginning with *socially and politically controversial*
 079 *issues that introduce inherent conflicts*. Through sustained follow-up questions, the benchmark
 080 probes participants’ *deliberate, System 2 style* reasoning (Kahneman, 2011; Evans & Stanovich,
 081 2013), transforming the dataset from toy settings into complex, open-ended domains. For a broader
 082 discussion of prior work on personalization, social reasoning, and user modeling in LLMs, we refer
 083 readers to Appendix A.

084 To build such a benchmark at *scale* while retaining *ecological validity* (i.e., the extent to which findings
 085 reflect reasoning as it occurs in real-world contexts), **HugAgent** combines two complementary tracks.
 086 A *synthetic track* provides large, controlled datasets where belief shifts and reasoning paths can
 087 be systematically manipulated (Yukhymenko et al., 2024; Xie et al., 2024b). A *human-grounded*
 088 track applies the same protocol to *real human participants*, yielding data anchored in individual
 089 variation (Srivastava et al., 2023).

090 **Contributions.** Our contributions are fourfold:

- 091 • **What does it mean to adapt from the average to the individual?** We formalize *average-*
 092 *to-individual reasoning adaptation* as a measurable task: predicting an individual’s beliefs
 093 and reasoning trajectory from partial self-reported data, rather than collapsing variation into
 094 an “average” label.
- 095 • **How well do today’s models perform?** We introduce **HugAgent**, a dual-track benchmark
 096 (synthetic + human) that evaluates both *Belief State Inference* and *Belief Dynamics Update*.
 097 Initial experiments with state-of-the-art LLMs provide baseline results and reveal adaptation
 098 gaps. <https://anonymous.4open.science/r/HugAgent>
- 099 • **Where do they fail, and what can improve?** Building on these evaluations, we conduct
 100 detailed error analyses across synthetic agents, human participants, and state-of-the-art
 101 LLMs. This uncovers recurring failure modes and points to concrete avenues for alignment.
- 102 • **How can such evaluation scale and persist?** We release the entire pipeline as *open source*,
 103 including a semi-structured interview chatbot that elicits fine-grained, “out-loud” reasoning
 104 data on arbitrary topics. This provides the community with previously lacking resources for
 105 capturing not only static answers but also the reasoning processes behind them, ensuring
 106 HugAgent is reproducible, extensible, and sustainable. <https://anonymous.4open.science/r/trace-your-thinking>

107 By making “average-to-individual” reasoning adaptation measurable, **HugAgent** takes a first step
 108 toward a reproducible framework for studying human simulation at the level of individual reasoning.

108 2 PROBLEM SETUP AND THEORETICAL FRAMING 109

110 We operationalize individual reasoning through *belief states* (snapshots) and *belief dynamics* (updates
111 under interventions). This framing allows measurable comparison while respecting the diversity of
112 human reasoning paths.

113 2.1 FORMALIZATION

114 We formalize *average-to-individual reasoning adaptation* by modeling an individual i 's belief state
115 as a distribution over d factors

$$116 \quad b_i \equiv P_{\phi_i}(\mathbf{s} \mid \mathcal{C}_i), \quad \mathbf{s} \in \mathbb{R}^d,$$

117 with context \mathcal{C}_i (e.g., demographics, transcripts). Under an intervention \mathcal{I}_t , beliefs evolve via

$$118 \quad b_i^{t+1} = \mathcal{U}(b_i^t, \mathcal{I}_t), \quad \Delta b_i^t = \mathbb{E}_{b_i^{t+1}}[\mathbf{s}] - \mathbb{E}_{b_i^t}[\mathbf{s}].$$

120 Here, \mathcal{U} formalizes the *reasoning dynamics*, the mechanism by which an agent updates its internal
121 state when receiving new information. We use \mathcal{U} as a broad abstraction that covers both idealized
122 normative updates (Section 2.2) and the heuristic transitions seen in human and LLM reasoning.

123 **Tasks.** (i) *Belief State Inference*: infer stance/factor polarity from \mathcal{C}_i . (ii) *Belief Dynamics Update*:
124 predict stance shifts $\widehat{\Delta s}_i$ given $(\mathcal{C}_i, \mathcal{I})$. Metrics include accuracy, mean absolute error (MAE), and
125 rank correlation.

127 2.2 THEORETICAL ANCHORS: PROBABILISTIC AND CAUSAL PERSPECTIVES

128 We use normative models only as conceptual anchors rather than methodological assumptions.

129 (1) **Bayesian / PLoT.** Idealized revision follows Bayesian conditioning $b'_i(\mathbf{s}) \propto b_i(\mathbf{s}) p(\mathcal{I} \mid \mathbf{s})$,
130 interpreting language as probabilistic evidence over latent stances. We also draw on the **Probabilistic**
131 **Language of Thought (PLoT)** framework (Goodman et al., 2015), which extends Bayesian inference
132 to compositional linguistic structures. (2) **Structural Causal Models (SCM).** Interventions can be
133 framed as $do(\mathcal{I})$ on a causal graph of values/reasons, yielding counterfactual belief shifts $\mathbb{E}[\mathbf{s} \mid do(\mathcal{I})]$.
134 We additionally represent a person's value–reason structure as a signed directed graph G_i ; we
135 hypothesize that similarity between such graphs (e.g., via graph edit distance or learned embeddings)
136 may predict cross-domain transfer, motivating Hypothesis H2 at a conceptual level; empirical tests
137 of graph similarity remain future work. Human reasoning deviates from these ideals; the anchors
138 provide principled baselines for analysis.

139 2.3 GUIDING HYPOTHESES

140 Grounding HugAgent in theory enables us to frame four *guiding hypotheses* that serve as lenses for
141 interpreting empirical results, rather than assumptions to be fully verified:

- 142 • **H1 (Intra-individual consistency):** With sufficient context (e.g., demographic features or
143 prior transcripts), LLMs can stably capture an individual's belief state.
- 144 • **H2 (Cross-domain transfer bound):** Reasoning patterns transfer partially across domains,
145 and accuracy under domain transfer is significantly lower than in-domain performance.
- 146 • **H3 (Population prior reliance):** Without individual context, LLMs default to global
147 population priors rather than individual-specific cues.
- 148 • **H4 (Context information gain):** Prediction accuracy increases monotonically with context
149 length, until saturation.

150 These hypotheses move the benchmark beyond performance reporting: they test structural claims
151 about how LLMs approximate, or fail to approximate the individuality of human reasoning.

153 **Validation roadmap.** To substantiate these hypotheses, we highlight four key *control experiments*
154 that serve as evidence of individuality; later sections return to each in detail.

155 156 What counts as evidence of individuality? (control experiments)

- 157 • **Population Prior Baseline** – predict only from aggregate distributions (see Sec. 6.1).
- 158 • **Identity Shuffle Control** – shuffle person–context pairs (see Sec. 6.2).
- 159 • **Per-Person Leave-One-Out** – use partial history to predict held-out responses (see Sec. 4.2).
- 160 • **Context-Length Ablation** – vary context size to test information gain (see Sec. 5).

162

3 HUGAGENT BENCHMARK

163
164 Grounded in the theoretical setup in Section 2, we now introduce **HugAgent**, which translates these
165 principles into concrete tasks (Sec. 3.2), a scalable data collection pipeline (Sec. 3.3), and evaluation
166 protocols (Sec. 3.5).

167 Task 1 - Belief State Inference	168 Task 2 - Belief Dynamic Update
169 Context (QA pairs from transcript)	170 Context (QA pairs from transcript)
171 Question	172 Question
<p>173 Q: Technological reliability? A: If the system can't be trusted, people will oppose it</p> <p>174 Q: Main cause of support? A: Safety is the priority... people want to feel secure</p> <p>175 Q: Community trust? A: Depends on past experience... takes time to build confidence</p> <p>176 Q: Equity & bias? A: Important to show fairness... treat all groups the same</p>	<p>177 Q: Technological reliability? A: If the system can't be trusted, people will oppose it</p> <p>178 Q: Main cause of support? A: Safety is the priority... people want to feel secure</p> <p>179 Q: Community trust? A: Depends on past experience... takes time to build confidence</p> <p>180 Q: Equity & bias? A: Important to show fairness... treat all groups the same</p>
<p>181 Based on this person's responses, what do they think about the effect of greater accuracy and reliability in technology on support for surveillance cameras?</p> <p>182 A. POSITIVE effect ✓ B. NEGSTIVE effect</p>	<p>183 If surveillance footage was kept only 2 days and checked only after problems, how would this affect your opinion? Scale [1-10] Answer: 8</p> <p>184 How much do these reasons matter for your opinion? Scale [1-5] -Privacy Answer: 4 -Freedom / Autonomy Answer: 1 -Policy Persistence Answer: 1</p>

192 Figure 2: **Two benchmark tasks.** Task 1 (Belief State Inference) infers stance and reasons from
193 prior context; Task 2 (Belief Dynamics Update) predicts stance shifts and its reasoning under new
194 evidence.195

3.1 DESIGN PRINCIPLES

- 196 **Open-ended but deeper.** Emphasize depth over breadth: semi-structured dialogue with targeted
197 follow-ups surfaces individuality while avoiding over-scaffolding; ground truth comes from
198 self-reports (Kvale, 1996; Srivastava et al., 2023; Park et al., 2024).
- 199 **Two observable proxies.** We evaluate (i) belief state inference and (ii) belief dynamics up-
200 date—tractable targets that avoid requiring exact trace imitation; cf. proxy-label benchmarks
201 (Geva et al., 2021; Ho et al., 2022; Guedan et al., 2023).
- 202 **Dual track.** Human interviews provide ecological realism; synthetic agents provide controlled
203 stress tests via scripted causal belief graphs—preventing circularity and enabling scale.
- 204 **Human ceiling.** Test-retest reliability defines the upper bound, aligning with psychology standards
205 (Nunnally & Bernstein, 1994; Cronbach, 1970) and recent large-scale simulations (Toubia et al.,
206 2025; Park et al., 2024).

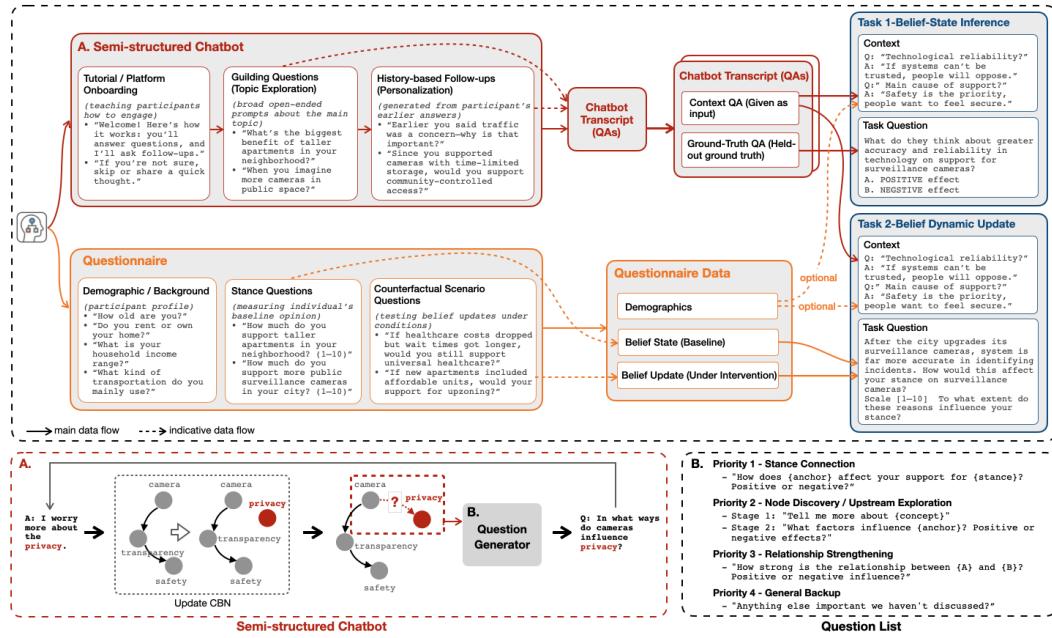
207 See Appendix L for extended discussion.

209

3.2 TASK DEFINITION

210 We formalize reasoning adaptation as predicting how an individual's belief state changes under new
211 evidence.212 **Belief representation.** A belief at time t is $b_t = (s_t, \mathbf{w}_t)$, where $s_t \in \{1, \dots, 10\}$ is a stance score
213 and \mathbf{w}_t is a distribution over K reason weights.214 **Belief update.** Given evidence e , an update operator U produces $b_{t+1} = U(b_t, e)$. In humans, b_{t+1}
215 comes from self-reports; in synthetic agents, from scripted rules with known ground truth.

216 **Tasks.** We instantiate two tasks: (i) **Belief State Inference**: predict (s_t, w_t) from prior responses.
 217 (ii) **Belief Dynamics Update**: predict (s_{t+1}, w_{t+1}) given (b_t, e) . Figure 2 shows concrete examples
 218 of both tasks in HugAgent.



240 Figure 3: **HugAgent** benchmark pipeline. Inputs (demographics, questionnaires, and transcripts) flow
 241 through two components: a questionnaire that provides demographic anchors, stance baselines, and
 242 counterfactual updates, and a semi-structured chatbot that elicits individualized reasoning. Together
 243 these elements define two benchmark tasks: (i) *belief state inference*—recovering stance and factor
 244 polarity from context, and (ii) *belief dynamics update*—predicting stance shifts and reweighting under
 245 new evidence. (A) The chatbot maintains a causal belief network of factors, used to identify the most
 246 critical nodes and edges for follow-up. (B) A question generator derives targeted, context-specific
 247 probes from this network to structure the dialogue.

248 3.3 BUILDING HUGAGENT: SCALABLE ELICITATION OF INDIVIDUAL REASONING

249 HugAgent is built through a two-stage pipeline (Figure 3).

251 **1. The questionnaire stage** collects demographics, a baseline stance (s_t , 1–10), reason weights (w_t ,
 252 1–5), and counterfactual interventions with updated stances and reasons. These structured responses
 253 provide gold labels for *Belief Dynamics Update* and serve as anchors for aligning free text to factors.

254 **2. The chatbot stage** elicits 8–20 question–answer pairs through semi-structured interview, combining
 255 open-ended elaborations (*Context QAs*) with concise polarity judgments (*GT QAs*). This setup
 256 captures both participants’ belief, reasoning styles and explicit preferences on each decision factor.
 257 Each transcript thus supports both benchmark tasks: *Belief State Inference* (using *Context* and *GT*
 258 *QAs*) and *Belief Dynamics Update* (using *Context QAs*, questionnaire responses upon interventions).
 259 Survey-provided updates are never revealed in dialogue, preventing leakage.

260 Finally, we establish a human reliability ceiling through test–retest elicitation of a subset of items,
 261 reporting intra-individual consistency with Intraclass Correlation (ICC) and quadratic-weighted
 262 kappa (QWK) with 95% confidence intervals. Further design choices, intervention phrasing, prompt
 263 templates, and quality-control rules are detailed in Appendix L.

264 3.4 DATASET STATISTICS

265 Applying this pipeline yields HugAgent, a dataset spanning three socially salient domains: *healthcare*,
 266 *surveillance*, and *zoning*. These domains were chosen for their ecological validity, diversity of
 267 viewpoints, and internally rich trade-offs (e.g., affordability vs. neighborhood character, privacy vs.
 268 safety).

269 **Human track.** From over 120 participants, we retained 54 whose survey and interview data met
 270 predefined quality-control criteria (see Appendix O). Task 1 (*belief state inference*) contains 356

270 labeled questions, and Task 2 (*belief dynamics update*) contains 1,386 items, distributed as shown in
 271 Table 1.

272 **Synthetic track.** We construct a parallel synthetic track by assigning each agent a *scripted causal*
 273 *belief network* (CBN) that defines its reasoning structure and deterministic update rules. All synthetic
 274 agents follow the same survey and interview protocol as in the human track, allowing direct
 275 comparison under identical tasks. In total, the benchmark includes 500 synthetic agents, from which
 276 we use a stratified subset of 50 agents for computation and analysis. Unless otherwise specified, all
 277 experiments reported in this paper are conducted on this subset. Both the full and subset data are
 278 included in the benchmark release. Detailed construction procedures are provided in Appendix P.
 279

Task / Domain	Human Track (N=54)				Synthetic Track (N=500)			
	Health	Surv.	Zoning	Total	Health	Surv.	Zoning	Total
Belief State Inference	108	122	126	356	1,303	1,297	1,302	3,902
Belief Dynamics Update	472	364	550	1,386	3,888	2,610	3,818	10,316
Total Items	580	486	676	1,742	5,191	3,907	5,120	14,218

286 Table 1: Dataset statistics by task and domain. Human track (N=54 participants) provides ecological
 287 validity; synthetic track (N=500 scripted agents) scales coverage.
 288

289 3.5 EVALUATION PROTOCOLS

290 Finally, we highlight the evaluation protocols that ensure HugAgent’s utility as a scientific benchmark.

291 **Evaluation metrics.** We evaluate *belief state inference* using **accuracy**, the proportion of exact
 292 matches with ground-truth labels. For *belief dynamics update*, we report four metrics: (i) **accuracy**,
 293 the proportion of predictions within a tolerance band of the true response (± 1 for 5-point, ± 2
 294 for 10-point scales); (ii) **mean absolute error (MAE)**, the average magnitude of deviation from
 295 the ground truth, with all responses normalized to a 5-point scale for consistency; (iii) **directional**
 296 **accuracy** measures whether the predicted belief update matches the ground truth in direction(increase,
 297 decrease, or no change); and (iv) **average to individual (ATI)** score, following the GLUE (Wang
 298 et al., 2018) and SuperGLUE (Wang et al., 2019) scoring paradigm, we derive an overall score
 299 via hierarchical aggregation, where normalized task-specific metrics (accuracy, MAE, directional
 300 accuracy) are combined into belief dynamics update and averaged with belief state inference, with
 301 human and random guess performance used as upper and lower bounds for normalization. Formal
 302 definitions and computation details are given in Appendix S.1.

303 **Leakage control.** We masked attribution targets, drew interventions from external surveys, and
 304 presented each item independently with minimal-overlap prompts (see Appendix K.1 for templates).

305 **Human baselines.** We re-contacted a subset of participants for a short-interval (14-day) test-retest
 306 study. Across all sessions, 54 participants contributed data. Of these, 18 completed the retest, and 13
 307 were retained following a demographic consistency check. *Belief State Inference* yielded an accuracy
 308 of **84.84%** (SD = 8.90, 95% CI: [80.00, 89.68]). *Belief Dynamics Update* achieved an accuracy
 309 of **85.66%** (SD = 7.66, 95% CI: [80.91, 90.40]) and a mean absolute error of **0.68** (SD = 0.20,
 310 95% CI: [0.55, 0.80]). The directional accuracy was **88.92%** (SD = 9.89, 95% CI: [82.09, 96.24]).
 311 These scores establish a human consistency ceiling, as outlined in Section 3.1, against which model
 312 performance can be benchmarked.

313 4 MAIN RESULTS

314 4.1 BASELINES

315 We compare models against clear anchors: (i) an **upper bound** defined by **real human performance**,
 316 measured through test-retest consistency (see Section 3.1); (ii) a **lower bound** defined by **random**
 317 **guessing**, reflecting chance performance; and (iii) a set of strong **pretrained language models**,
 318 including GPT, Gemini, LLaMA, and Qwen, which serve as high-performing but non-agentic
 319 baselines without explicit memory, personalization, or retrieval components.

320 To evaluate the role of agent-like structure in modeling belief reasoning, we further include two
 321 **agent-style LLM baselines** that incorporate memory or retrieval. The first is the **Generative Agents**
 322 baseline, reproduced following the setup of Park et al. (2023), using Qwen2.5-32B-instruct
 323 as the base model. The second group includes two variants of **retrieval-augmented generation**
 324 (**RAG**). The first, **RAG**, follows the standard setup (Lewis et al., 2020), replacing the original full QA

context with the top- k retrieved QA pairs ($k = 5$). The second, **RAG with Full Context**, appends the retrieved QA pairs to the original input, allowing the model to jointly condition on both. This variant evaluates whether retrieval can serve as an auxiliary signal rather than a substitute for agent-specific context. Detailed settings and full results are provided in Appendix C.

4.2 OVERALL PERFORMANCE

Tables 2 summarize performance. We evaluate using the metrics introduced in Section 3.5. For **belief state inference**, best-performing LLMs approach but do not match human accuracy, trailing by 4–6 points. Open-source LLaMA and Qwen rival GPT-4○, while smaller or less aligned models lag significantly. For **belief dynamics update**, gaps are larger: models frequently mispredict the direction of stance change or fail to adjust reason weights, yielding higher error than human baseline.

Model	Belief State Inference				Belief Dynamics Update				ATI (% \uparrow)
	Acc. (% \uparrow)		MAE (\downarrow)		Dir. Acc. (% \uparrow)				
	Real	Synth.	Real	Synth.	Real	Synth.	Real	Real	
Human	84.84	—	85.66	—	0.68	—	88.92	—	100.00
<i>OpenAI Models</i>									
GPT-4○	74.66 \pm 0.24	67.93 \pm 0.32	63.11 \pm 0.14	58.61 \pm 0.28	1.29 \pm 0.00	1.44 \pm 0.00	82.27 \pm 1.02	76.83 \pm 0.46	67.29 \pm 0.74
GPT-5-mini	75.30 \pm 0.79	62.78 \pm 0.70	58.21 \pm 0.50	57.25 \pm 0.73	1.43 \pm 0.01	1.47 \pm 0.01	77.02 \pm 2.02	73.69 \pm 3.76	61.53 \pm 2.09
o3-mini	75.12 \pm 0.78	69.67 \pm 0.52	64.54 \pm 0.32	56.48 \pm 0.23	1.22 \pm 0.01	1.45 \pm 0.01	71.29 \pm 2.87	64.34 \pm 4.24	60.92 \pm 1.68
<i>Other Closed-Source Models</i>									
Gemini 2.0 Flash	69.95 \pm 0.12	59.66 \pm 0.48	60.55 \pm 0.08	54.73 \pm 0.13	1.35 \pm 0.00	1.48 \pm 0.00	83.31 \pm 0.19	68.58 \pm 0.00	59.76 \pm 0.18
DeepSeek-R1	75.55 \pm 0.34	70.75 \pm 0.81	64.88 \pm 0.33	61.16 \pm 0.26	1.29 \pm 0.01	1.38 \pm 0.01	79.69 \pm 0.91	76.20 \pm 1.10	67.20 \pm 1.03
Qwen-plus	77.57 \pm 0.44	67.81 \pm 1.06	58.93 \pm 0.22	55.29 \pm 0.14	1.40 \pm 0.00	1.49 \pm 0.00	77.17 \pm 0.61	75.82 \pm 4.48	65.48 \pm 0.87
Qwen-max	77.40 \pm 0.27	67.74 \pm 0.81	58.86 \pm 0.25	55.20 \pm 0.24	1.40 \pm 0.00	1.49 \pm 0.01	77.17 \pm 0.48	76.54 \pm 3.28	65.21 \pm 0.49
<i>Open-Source Models</i>									
LLaMA 3.3 70B	76.64 \pm 0.18	71.74 \pm 0.38	67.57 \pm 0.20	58.35 \pm 0.22	1.24 \pm 0.00	1.49 \pm 0.00	79.56 \pm 0.36	74.93 \pm 2.48	69.84 \pm 0.27
Qwen2.5-32B-instr.	77.17 \pm 0.32	68.21 \pm 0.30	58.96 \pm 0.05	55.37 \pm 0.24	1.40 \pm 0.00	1.49 \pm 0.01	76.88 \pm 0.29	75.32 \pm 4.62	64.71 \pm 0.23
Qwen2.5-7B-instr.	77.18 \pm 0.73	67.81 \pm 0.58	58.82 \pm 0.20	55.33 \pm 0.12	1.40 \pm 0.00	1.49 \pm 0.00	77.12 \pm 0.80	74.95 \pm 4.38	64.83 \pm 1.21
<i>Memory-Augmented Baselines</i>									
RAG ¹	75.46 \pm 0.47	63.06 \pm 0.86	51.90 \pm 0.39	51.85 \pm 0.20	1.57 \pm 0.05	1.56 \pm 0.00	72.25 \pm 0.57	66.70 \pm 2.71	54.96 \pm 0.87
RAG-FC ¹	77.56 \pm 0.38	72.82 \pm 0.91	59.97 \pm 0.23	59.34 \pm 0.40	1.39 \pm 0.00	1.45 \pm 0.01	76.80 \pm 0.80	76.81 \pm 1.53	65.65 \pm 0.61
Generative Agents ¹	76.19 \pm 0.36	73.48 \pm 0.31	58.22 \pm 0.43	55.43 \pm 0.15	1.40 \pm 0.01	1.49 \pm 0.00	76.13 \pm 2.45	82.76 \pm 0.36	62.43 \pm 1.74
<i>Non-Learning Baselines</i>									
Global Majority	65.77 \pm 0.00	64.30 \pm 0.00	58.18 \pm 0.00	54.60 \pm 0.00	2.54 \pm 0.00	2.37 \pm 0.00	17.93 \pm 0.00	21.95 \pm 0.00	4.44 \pm 0.00
Random Guess	51.89 \pm 3.96	50.62 \pm 3.16	43.12 \pm 0.78	50.36 \pm 1.16	1.88 \pm 0.05	1.62 \pm 0.03	46.74 \pm 3.28	29.78 \pm 13.18	0.00 \pm 5.80

Table 2: Average performance across all domains for *Belief State Inference* and *Belief Dynamics Update*. Results are reported as $mean \pm std$ over 5 runs. Best-performing model (below human upper bound) per column is highlighted in **bold**.

5 MAIN FINDINGS

FINDING 1: PRESERVING IDENTITY ACROSS DOMAINS IS HARDER THAN EXPECTED

Task	Model	Health \rightarrow Surv	Surv \rightarrow Zone	Zone \rightarrow Health	Avg
Belief State Inference (Accuracy % \uparrow)	Qwen2.5-32B-instr.	53.52 \pm 1.52	58.69 \pm 1.10	55.08 \pm 1.20	55.76 \pm 1.09
	GPT-4○	58.52 \pm 0.77	65.41 \pm 1.58	51.75 \pm 1.03	58.56 \pm 0.82
Belief Dynamics Update (Accuracy % \uparrow)	Qwen2.5-32B-instr.	44.41 \pm 0.98	24.84 \pm 0.60	30.15 \pm 0.35	33.13 \pm 0.48
	GPT-4○	49.49 \pm 0.87	42.47 \pm 0.50	41.96 \pm 0.30	44.64 \pm 0.36
Belief Dynamics Update (MAE \downarrow)	Qwen2.5-32B-instr.	1.69 \pm 0.01	1.94 \pm 0.01	2.05 \pm 0.01	1.89 \pm 0.01
	GPT-4○	1.55 \pm 0.01	1.60 \pm 0.00	1.71 \pm 0.00	1.62 \pm 0.00

Table 3: Cross-domain swap test: models are trained with QA context from one domain and evaluated on another domain for the *same participant*. We report performance for *Healthcare \rightarrow Surveillance*, *Surveillance \rightarrow Zoning*, *Zoning \rightarrow Healthcare*, and their average. Reported as $mean \pm std$ over 5 runs.

To evaluate whether models can generalize a person’s contextual information across domains, we conduct a cross-domain swap test. Each model is given QA context from one domain and evaluated on another domain for the same participant (for example, using context from *Healthcare* and testing on *Surveillance*). Based on Table 2, we selected GPT-4○ and Qwen2.5-32B-instruct as representative models from two categories: closed-source SOTA and strong open-source baseline. Under cross-domain transfer, model performance degrades substantially compared to within-domain

¹RAG (Lewis et al., 2020), RAG-FC = RAG with Full Context (Lewis et al., 2020), Generative Agents (Park et al., 2023).

378 evaluation. GPT-4o achieves an average of **58.56%** on *belief state inference*, compared to its within-
 379 domain score of **74.66%**, while Qwen2.5-32B-instruct drops from **77.17%** to **55.76%**. In the
 380 *Belief Dynamics Update* task, GPT-4o declines from **63.11%** to **44.64%**. The degradation is most
 381 pronounced in *belief dynamics update*, where compounding errors accumulate across domains. These
 382 findings suggest that current models depend heavily on domain-specific linguistic and contextual cues,
 383 resulting in limited cross-domain reasoning transfer. This underscores the importance of evaluating
 384 *within-person, cross-domain consistency* as a key indicator of robust generalization, and suggests
 385 that improving transferability requires focusing on essential, domain-relevant context rather than
 386 surface-level correlations.

387 FINDING 2: MORE CONTEXT DOESN'T ALWAYS HELP

389 Model	390 Context	391 Belief State Inference		392 Belief Dynamics Update		393 ATI (% \uparrow)
		394 Acc. (% \uparrow)	395 MAE (\downarrow)	396 Dir. Acc. (% \uparrow)	397	
398 GPT-4o	5 QAs	71.68 \pm 0.47	64.19 \pm 0.22	1.23 \pm 0.00	83.22 \pm 0.40	64.46 \pm 0.81
	10 QAs	70.65 \pm 0.49	64.22 \pm 0.20	1.25 \pm 0.00	80.05 \pm 0.47	60.46 \pm 0.98
	20+ QAs	74.66 \pm 0.24	63.11 \pm 0.14	1.29 \pm 0.00	82.27 \pm 1.02	67.29 \pm 0.74
399 Gemini 2.0 Flash	5 QAs	63.87 \pm 0.13	62.56 \pm 0.18	1.31 \pm 0.00	76.54 \pm 0.28	46.87 \pm 0.35
	10 QAs	65.40 \pm 0.25	62.00 \pm 0.13	1.31 \pm 0.00	75.62 \pm 0.70	48.24 \pm 0.76
	20+ QAs	69.95 \pm 0.12	60.55 \pm 0.08	1.35 \pm 0.00	83.31 \pm 0.19	59.76 \pm 0.18
400 Qwen2.5-32B-instr.	5 QAs	68.84 \pm 0.73	61.79 \pm 0.46	1.31 \pm 0.00	78.45 \pm 0.85	55.28 \pm 1.46
	10 QAs	73.02 \pm 1.66	60.73 \pm 0.46	1.35 \pm 0.00	78.20 \pm 0.70	60.58 \pm 2.58
	20+ QAs	77.17 \pm 0.32	58.96 \pm 0.05	1.40 \pm 0.00	76.88 \pm 0.29	64.71 \pm 0.23

401 Table 4: Scaling context length for both *Belief State Inference* and *Belief Dynamics Update*. Reported
 402 as mean \pm std over 5 runs. Best results per column within each model group are highlighted in **bold**.

403 To examine how context length influences model performance across tasks, we varied the number
 404 of Context QAs (5, 10, 20+). Based on Table 2, we selected GPT-4o, Gemini2.0Flash, and
 405 Qwen2.5-32B-instruct as representative models from three categories: closed-source SOTA,
 406 lightweight efficient, and strong open-source baseline.

407 The core result is that belief state inference accuracy rises monotonically with additional dialogue
 408 and saturates at 20+ questions, whereas belief dynamics update accuracy peaks at 5–10 questions
 409 before declining. Longer context provide richer cues for recovering belief states but also introduce
 410 noise that impairs belief updating. This asymmetry suggests that context length benefits *belief state*
 411 *inference* through scale, while *belief dynamics update* is sensitive to **contextual interference**, where
 412 **accumulated history acts as distractor noise** rather than causing a general cognitive overload. We
 413 next investigate whether these context-length effects stem from surface-level pattern matching rather
 414 than genuine identity modeling.

415 6 WHY IT HAPPENS: DIAGNOSTIC ABLATIONS

416 Section 5 revealed a **consistent failure to preserve identity across domains**. Here we ask *why*: is it
 417 because models never learned to use personal information, or because they use it in an *associative, non-generalizable* way? To answer this, we conduct two diagnostic ablations.

418 6.1 POPULATION PRIOR VS. INDIVIDUAL CONTEXT

419 Method	420 Belief State Inference		421 Belief Dynamics Update		422 ATI (% \uparrow)
	423 Accuracy (% \uparrow)	424	425 Accuracy (% \uparrow)	426 MAE (\downarrow)	
GPT-4o (No-Context)	58.49 \pm 0.43		39.83 \pm 0.45	1.70 \pm 0.01	75.59 \pm 0.81
GPT-4o (Full-Context)	74.66 \pm 0.24		63.11 \pm 0.14	1.29 \pm 0.00	82.27 \pm 1.02
Qwen2.5-32B-instr. (No-Context)	50.92 \pm 0.55		32.12 \pm 0.24	1.88 \pm 0.01	69.00 \pm 1.07
Qwen2.5-32B-instr. (Full-Context)	77.17 \pm 0.32		58.96 \pm 0.05	1.40 \pm 0.00	76.88 \pm 0.29

427 Table 5: Comparison of *No-Context* (population prior) and *Full-Context* (with individual transcripts)
 428 settings. Reported as *mean \pm std* over 5 runs.

429 We first test whether providing individual context leads to better model performance than relying
 430 solely on population-level priors. The *No-Context* setting provides only demographic background,
 431 while the *Full-Context* setting additionally includes transcripts and survey answers. As shown in
 432 Table 5, GPT-4o achieves substantially higher performance when provided with individual context:

432 its belief-state inference accuracy increases from **58.49% with demographic priors** to **74.66% with**
 433 **full context**, and its belief-dynamics-update accuracy from **39.83%** to **63.11%**. The consistent gains
 434 in *Full-Context* indicate that models leverage individual cues rather than population priors, showing
 435 that the benchmark captures identity-sensitive reasoning rather than general demographic trends.

436 6.2 CROSS-PERSON GENERALIZATION

438 Method	439 Belief State Inference		440 Belief Dynamics Update		441 ATI (% ↑)
	442 Accuracy (% ↑)	443 MAE (↓)	444 Dir. Acc. (% ↑)		
GPT-4o (Cross-Person)	54.44 \pm 2.30	39.30 \pm 0.22	1.93 \pm 0.01	63.56 \pm 0.76	10.29 \pm 3.88
GPT-4o (Same-Person)	74.66 \pm 0.24	63.11 \pm 0.14	1.29 \pm 0.00	82.27 \pm 1.02	67.29 \pm 0.74
Qwen2.5-32B-instr. (Cross-Person)	60.44 \pm 0.47	38.16 \pm 0.44	2.02 \pm 0.01	69.17 \pm 1.06	22.15 \pm 1.24
Qwen2.5-32B-instr. (Same-Person)	77.17 \pm 0.32	58.96 \pm 0.05	1.40 \pm 0.00	76.88 \pm 0.29	64.71 \pm 0.23

444 Table 6: Cross-person swap test: QA context from one participant is used to predict another participant’s responses (Cross-Person) versus the same participant (Same-Person). Results are reported as
 445 *mean \pm std* over 5 runs, averaged across domains.
 446

447 We then test whether the observed gains reflect genuine identity modeling or simply the benefit
 448 of having richer, more fine-grained context. In this *Cross-Person* setting, QA context from one
 449 participant is used to predict another’s responses within the same domain. As shown in Table 6,
 450 performance drops sharply, e.g., GPT-4o achieves only **39.30%** belief-dynamics-update accuracy
 451 with an MAE of **1.93**, showing that models fail to generalize when identity cues are mismatched.
 452 These results suggest that improvements in the *Full-Context* setting arise from learning identity-
 453 specific patterns rather than simply benefiting from additional contextual detail.

454 **Summary.** Together with the findings in Section 5, these ablations reveal that current models’
 455 failure to preserve identity across domains is not because they ignore individual context in inference,
 456 but rather implies a reliance on associative context matching instead of identity-consistent reasoning.

457 7 ERROR ANALYSIS: BIAS PATTERNS AND SOURCES OF FAILURE

458 **Domain dependence and cross-domain generalization.** Performance varies systematically
 459 across domains. *Within-domain, belief state inference* peaks in *Surveillance* for both models
 460 (LLaMA3.3-70B **80.66%**; GPT-5-mini **76.89%**). For *belief dynamics update*, LLaMA3.3-70B
 461 performs best on *Zoning* (**73.09%**, MAE **1.14**), whereas GPT-5-mini peaks on *Healthcare* (**59.92%**,
 462 MAE **1.37**).

463 *Cross-domain* transfer yields sharp degradation in performance. Using *Surveillance* context to predict
 464 *Zoning, belief dynamics updates* for Qwen2.5-32B-instr drop from in-domain *Zoning* (**62.25%**;
 465 MAE **1.33**) to **24.84%** (MAE **1.94**); GPT-4o falls from **64.04%** (MAE **1.26**) to **42.47%** (MAE **1.60**).

466 **Implication.** Models do not share structural regularities in belief updating across domains, suggesting
 467 that LLMs’ *belief dynamics* rely more on corpus-specific semantic co-occurrence patterns than on
 468 abstract causal or cognitive mechanisms. Therefore, the degradation in cross-domain performance
 469 is not merely a domain shift issue, but rather reveals that current models **lack a domain-general**
 470 **inductive bias** for individualized human simulation.

471 **Directional error decomposition.** We decompose directional errors into two components: (1)
 472 **change-detection error**, reflecting the model’s failure to detect whether a belief change has occurred,
 473 and (2) **direction-inference error**, reflecting the model’s failure to predict the direction of that change
 474 (*increase, decrease, or no change*). Detailed definitions are provided in Appendix S.1.

475 Across systems, *change-detection* errors predominate. In the *Healthcare* domain, GPT-4o at-
 476 tains a change-detection accuracy of **49.36%**, compared to **88.89%** for direction-inference (Dir.
 477 Acc. 77.03%). Similarly, Qwen2.5-32B-Instruct records **33.19%** versus **84.29%** (Dir.
 478 Acc. 68.96%). This asymmetry persists across domains, yielding consistently high accuracy in
 479 *direction-inference* but notably lower accuracy in *change-detection*, resulting in only moderate
 480 *overall directional accuracy*.

481 The prevalence of change-detection errors suggests that models often preserve the *sign* of stance
 482 changes once detected but fail to capture *when* such updates should occur. Rather than inverting
 483 polarity, they tend to remain static despite contextual cues, reflecting an over-regularization or change-
 484 averse bias toward *no change*. This pattern also holds for strong models such as Qwen-Max and
 485 GPT-4o, which achieve only moderate directional accuracy (\approx 77–82%), lagging behind human
 486 performance (Dir. Acc. 88.92%) by 7–12 percentage points (Table 2). Notably, a low mean absolute

486 error (e.g., $\circ 3$ -mini, MAE 1.22) does not necessarily imply higher directional accuracy, confirming
 487 that magnitude alignment alone does not ensure correct update directionality.

488 **Implication.** LLMs tend to be *directionally accurate yet change-averse*, often preferring to preserve
 489 prior beliefs rather than initiating updates without strong contextual evidence. This pattern reflects an
 490 implicit bias toward stability over adaptability. It suggests that future models **require mechanisms**
 491 **for calibrated change detection**, potentially through more continuous output representations or
 492 confidence-aware update designs.

494 8 MITIGATION STRATEGIES: INSIGHTS AND GUIDING PRINCIPLES

495 Our error analysis revealed *structured failure modes* that recur across model families. Rather than
 496 proposing ad-hoc fixes, we position these as **diagnostic insights**, each grounded in preceding analyses
 497 (Sections 6–7), motivating guiding principles for future work.

498 (i) **Identity-consistent generalization gap.** Diagnosed in Section 6.2. Performance gains in
 499 *Full-Context* disappear under *Cross-Person* settings, suggesting associative matching rather than
 500 person-specific reasoning. *Principle:* Learn identity-conditioned representations and persistent
 501 persona states (e.g., per-person latent slots/adapters) with cross-domain consistency regularization.

502 (ii) **Change-aversion bias.** Evident from directional error decomposition in Section 7. Models
 503 often preserve prior beliefs even when contextual cues signal change, revealing weak mechanisms for
 504 deciding *when* to update beliefs. *Principle:* Incorporate meta-cognitive gating, such as confidence-
 505 weighted update triggers or explicit belief-state decay, to calibrate change sensitivity and mirror
 506 human mechanisms of gradual belief revision.

507 (iii) **Context-prioritization deficit.** Observed across context-length ablations and generalization
 508 tests (Sections 6.1). Extending context length alone does not enhance reasoning; models lack
 509 mechanisms for *context prioritization* and *signal compression*. *Principle:* Future systems should
 510 implement *adaptive span selection*, focusing computation on high-signal evidence regions to emulate
 511 human selective attention and working-memory limits.

512 **Synthesis.** Viewed as a whole, these principles underscore HugAgent’s role not only as a benchmark
 513 but also as a *diagnostic tool*, revealing structured biases that standard metrics (accuracy, MAE)
 514 often obscure. Looking ahead, HugAgent also establishes a reproducible testbed for exploring and
 515 evaluating mitigation strategies, laying the groundwork for a broader research agenda.

517 9 DISCUSSION AND OPEN CHALLENGES

518 **Topic selection is not neutral.** Benchmarks not only measure performance, they define what counts
 519 as *understanding*. *What we ask* shapes *who* a model appears to simulate. Highly controversial
 520 topics elicit richer value trade-offs and sharper updates; homogeneous topics compress variation and
 521 inflate apparent accuracy. We propose treating topic choice as an **explicit experimental variable**:
 522 (i) curate pairs of domains with high vs. low opinion dispersion; (ii) report results stratified by a
 523 simple *controversy index C* (e.g., stance variance + polarity entropy) so scores are comparable across
 524 corpora; (iii) add *dilemma framings* (e.g., fairness vs. safety) to probe value conflicts rather than
 525 single-axis opinions. Practically, this turns “topic selection” from a hidden confound into a **controlled**
 526 **factor** that the community can measure and replicate.

527 **From intuition to deliberation: eliciting System 2 without over-scaffolding.** Open-ended inter-
 528 views risk collapsing into shallow System 1 reactions or over-guided narratives. Accuracy peaks
 529 at modest context length, hinting at overload beyond that point. We propose **lightweight controls**
 530 that foster deliberation while preserving individuality: (i) brief *tension probes* (“what would change
 531 your mind?”), (ii) contrasting *time-pressure* vs. *reflection*, (iii) tracking simple *deliberation proxies*
 532 (latency, self-corrections, counterfactual mentions). These signals do not enforce a single “correct”
 533 trace, but provide **anchors** for interpreting model alignment with human update logic.

534 **Comparative benchmarks, transfer, and ethics-by-design.** Out-of-domain generalization remains
 535 one of the most fundamental yet persistent challenges for models of human reasoning. We propose a
 536 **comparative benchmark protocol** that (i) pairs controversial vs. homogeneous topics, (ii) contrasts
 537 intuition vs. deliberation, and (iii) evaluates *within-person, cross-domain* transfer as a core metric.
 538 Preregistered topic panels and per-item metadata (controversy index *C*, tension flags, latency) will
 539 aid comparability. Ethically, tension induction must be *consentful and minimal*, with disclosed
 framings, capped length, and opt-out. The challenge is designing evaluation that **respects persons**
 while probing the hard cases where individuality matters most.

540 **Synthesis.** Ultimately, *moving reasoning from average to individual* requires not only better models,
 541 but also **better questions**: topics that surface trade-offs, protocols that invite careful thinking, and
 542 benchmarks that reward cross-domain fidelity rather than single-domain fit.

543 10 LIMITATIONS AND CONCLUSION

545 Our study is constrained by a modest human sample due to the resource demands of collecting deeper,
 546 higher-fidelity real human data, yet this is complemented by a synthetic track that provides controlled
 547 variation and an open, end-to-end pipeline for collecting and processing human subject data. This
 548 design enables the community to expand the dataset both in domain coverage and scale *at minimal
 549 cost*.

550 Even so, **HugAgent** establishes a benchmark for *average-to-individual reasoning adaptation*, uniting
 551 ecological validity with scalability. Across three key dimensions: (i) advancing from *averaged* to
 552 *individualized* reasoning, (ii) from *behavioral mimicry* to *cognitive alignment*, and (iii) from *vignette-
 553 based* to *open-ended* data, **HugAgent** redefines the methodological frontier of *human behavior
 554 simulation*. To our knowledge, it is the first benchmark to explicitly define and operationalize the
 555 anthropic question of how large language models simulate both human reasoning and behavior.
 556 Built as a fully open and extensible agent-simulation benchmark, **HugAgent** sets a new standard for
 557 evaluating how large language models simulate human-like reasoning and behavior under open-ended
 558 conditions.

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A RELATED WORK

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 866 **Social Simulation, Digital Twins, and Population Panels.** A growing line of work simulates
 867 societies with LLM agents. Early “silicon samples” use LMs to approximate human samples in
 868 stylized tasks (Argyle et al., 2023), while *Generative Agents* extend to rich daily-life environments
 869 with memory and social coordination (Park et al., 2023). This has scaled to population panels—e.g.,
 870 simulations of *1,000 people* (Park et al., 2024) and digital-twin datasets such as *Twin-2K-500* (Toubia
 871 et al., 2025)—as well as community/role-play platforms for real-time social interaction (Kaiya et al.,
 872 2023) and personification benchmarks (Xie et al., 2024b;a). Complementing these persona-based
 873 evaluations, PersonallLM introduces a benchmark and dataset for modeling fine-grained individual
 874 preferences, emphasizing heterogeneous user reward structures and personalization challenges (Zollo
 875 et al., 2025). These approaches provide breadth and largely *static* outcome measures; **HugAgent**
 876 adds *depth* via think-aloud transcripts that trace reasoning trajectories, counterfactual interventions to
 877 test belief updates, and a human test-retest reliability ceiling to anchor claims (Wurgaft et al., 2025;
 878 Nunnally & Bernstein, 1994; Cronbach, 1970).

879 **Social Reasoning and Theory of Mind.** Work on Theory of Mind (ToM) in AI draws from
 880 developmental psychology tests such as the false-belief task (Wimmer & Perner, 1983), Sally-Anne
 881 (Baron-Cohen et al., 1985), and Strange Stories (Happé, 1994), later reformulated as computational
 882 tasks (Nematzadeh et al., 2018; Rabinowitz et al., 2018). Scaled language models brought ToM into
 883 broad benchmarks (Le et al., 2019; Hewitt & Cohen, 2021; Srivastava et al., 2023; Chen et al., 2024)
 884 and inspired synthetic testbeds such as BigToM (Gandhi et al., 2023), HI-TOM (He et al., 2023),
 885 FANToM (Kim et al., 2023), and MMToM-QA (Jin et al., 2024). UniToMBench (Thiyagarajan et al.,
 886 2025) advances synthetic ToM evaluation by integrating multi-interaction task structures and evolving
 887 narrative scenarios, offering a unified benchmark that highlights strengths and failures of current
 888 LLMs in belief and emotion reasoning. More recent directions ground ToM in dialogues and social
 889 contexts (Chan et al., 2024; Sap et al., 2019b; Strachan et al., 2024), or frame it through Bayesian
 890 belief attribution (Ying et al., 2024). Yet these benchmarks remain synthetic, vignette-based, and
 891 decontextualized, missing ecological and demographic variability (Wang et al., 2025; Stewart et al.,
 892 2017).

893 Parallel lines in AI reasoning emphasize world and agent models: causal world modeling (Wong et al.,
 894 2023; Lake et al., 2017; Ellis et al., 2020) and the LAW framework, which coordinates world, agent,
 895 and language models (Hu & Shu, 2023). Within this framing, HugAgent extends ToM evaluation
 896 by asking whether models can map natural language into personalized belief states and update them
 897 consistently under interventions, bridging synthetic ToM tasks and socially grounded reasoning.

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918 **B AUXILIARY DATASET**

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 920 Our core benchmark is designed around interview transcripts, where each data point consists of
 921 demographic information, a context in the form of question–answer pairs, and ground-truth first-
 922 person self-reports. This setup defines a clean belief inference language task: given demographic
 923 cues and conversational context, models must infer individual beliefs and predict reactions.

924 To complement this benchmark, we also release an auxiliary demographics-only dataset (39 users,
 925 each with survey responses and demographic attributes). While these records do not support direct
 926 belief inference, they enable principled baselines and transfer settings. Concretely, we implemented a
 927 demographic–linear regression model based on survey responses, and further tested Qwen-Plus on
 928 the main belief dynamics update task with auxiliary supervision from a subset of 15 users. Results
 929 from both the demographic-linear baseline and the augmented Qwen-Plus setting are reported in
 930 Table 7, illustrating how population-level priors can inform personalized inference.

931
 932 Table 7: Results on the auxiliary demographics-only setting. Comparison of a demographic-only
 933 prior baseline and Qwen-Plus with auxiliary supervision across three domains. Higher accuracy and
 934 lower MAE indicate better performance.

935 936 937 938 939 940 941 942 943 944 945 946 947 948 949 950 951 952 953 954 955 956 957 958 959 960 961 962 963 964 965 966 967 968 969 970 971	Domain	Demographic-only prior		Qwen-Plus w/ auxiliary data	
		936 Accuracy	936 MAE	936 Accuracy	936 MAE
	Healthcare	0.130	2.954	0.524	1.792
	Zoning	0.202	2.954	0.474	1.765
	Surveillance	0.081	2.797	0.589	1.819

972 C HUGAGENT BENCHMARK DETAILS
973

974 We introduce the **HugAgent Benchmark** (*HUman-Grounded Theory of Mind*), a new evaluation suite
975 for reasoning fidelity in generative agents. HugAgent formalizes the task of *causal BN reconstruction*
976 from human interviews, and provides (1) a dataset of annotated causal belief graphs derived from
977 natural language Q&A, and (2) multi-level evaluation metrics (node, edge, motif) to assess structural
978 alignment between human and agent reasoning.

979 Unlike prior benchmarks focused on behavioral imitation or chain-of-thought generation, HugAgent
980 directly evaluates whether agents can reconstruct the latent causal structures that underlie human
981 judgments. This benchmark responds to recent concerns that LLM-based agents risk flattening
982 individual identity representations by grounding evaluation in structured, human-annotated causal
983 beliefs.

984 DATA SCHEMA AND COGNITIVE GROUNDING
985

986 Inspired by cognitive science, we use causal BNs to represent the reasoning structures underlying
987 human decision-making. Rather than modeling surface discourse, our schema captures latent causal
988 dynamics by explicitly linking belief variables, affective states, and behavioral intentions in a directed
989 graph. This design supports psychologically grounded and structurally coherent representations of
990 human reasoning.

991 **Schema Design** Each participant’s causal BN is represented as a structured JSON object composed
992 of three main components: `nodes`, `edges`, and `qa_history`. This schema is designed to encode
993 causal beliefs extracted from interviews, with each element indexed by a unique ID to enable motif
994 analysis, simulation, and evidence tracing.

995 **NODES** Each node represents a belief concept and includes a `label`, a model-generated
996 confidence score (ranging from 0.0 to 1.0), and a list of `source_qa` IDs that support the
997 node’s existence. Nodes also track their `incoming_edges` and `outgoing_edges` for efficient
998 graph traversal.

999 **EDGES** Edges capture directed causal links between nodes. Each edge includes a `source` node
1000 ID, a `target` node ID, and an `aggregate_confidence` score reflecting the model’s overall
1001 belief in the causal connection. A `modifier` (in the range $[-1.0, 1.0]$) represents the direction and
1002 strength of influence: positive values indicate causal support, negative values indicate inhibition.
1003 Each edge is backed by a list of individual QA-based evidence entries with associated confidence
1004 scores.

1005 **QA HISTORY** The `qa_history` component stores raw interview responses, mapping each QA
1006 pair to its corresponding extracted causal relations. Each QA entry includes the original question
1007 and answer texts, as well as a list of `extracted_pairs`, where each pair links a source node to a
1008 target node with a confidence score.

1009 This data structure supports fine-grained analysis of belief formation, causal reasoning, and evidence
1010 provenance across participants.

1012 DATASET CONSTRUCTION
1013

1014 We collected over 100 interviews from participants recruited through the Prolific platform. Topics—such as urban upzoning, surveillance cameras, and universal healthcare—were chosen to elicit
1015 reflective, ecologically valid reasoning.

1017 TRANSCRIPT COLLECTION
1018

1019 To construct structured causal BNs from qualitative interviews, we developed a **semi-structured,**
1020 **cognitively grounded elicitation framework**. This framework guides LLMs in extracting interpretable
1021 causal structures from natural language dialogue and generating follow-up questions that balance open-ended exploration with targeted inquiry (Chickering, 2002; Pohontsch & Meyer, 2015).

1022 HUMAN ANNOTATION PROTOCOL
1023

1024 We asked annotators to label causal BNs using soft labels, capturing graded beliefs and allowing for
1025 variation across annotators. Our human-in-the-loop annotation tool supports annotators in assigning
confidence scores to each node and edge (Zhang et al., 2023).

1026 Annotators were also recruited from Prolific(Stewart et al., 2017). During selection, we followed
 1027 three principles: (1) double-blind annotation, (2) matching annotators with similar backgrounds, and
 1028 (3) using shared guidelines to maintain consistency. Annotation instructions were carefully designed
 1029 to ensure reproducibility and interpretability.

1030 **EVALUATION SETTINGS**

1031 All models are evaluated under a consistent inference setup. We fix the random seed to **42** and set
 1032 the temperature to **0.1** for all experiments. Models from the GPT and Gemini series are executed in
 1033 *batch inference* mode, while all other models use *real-time completion* inference. All outputs are
 1034 constrained using **function calling** to ensure structured and valid responses. Prompts adopt a pure
 1035 *in-context learning* format without any examples or reasoning demonstrations.

1036 For the **Generative Agents** setting, following (Park et al., 2023), we employ
 1037 Qwen2.5-32B-instruct to analyze the dialogue transcript and generate three high-level expert
 1038 reflections that serve as auxiliary reasoning cues during inference. For the two retrieval-augmented
 1039 variants of RAG(Lewis et al., 2020), we adopt a TF-IDF retriever to identify the top five most relevant
 1040 QA pairs.

1041 **HUMAN BASELINES**

1042 We re-contacted a subset of participants for a short-interval (14-day) test–retest study. Across all
 1043 sessions, 54 participants contributed data. Of these, 18 completed the retest, and 13 were retained
 1044 following a demographic consistency check.

1045 *Belief State Inference* yielded an accuracy of **84.84%** ($SD = 8.90$, 95% CI: [80.00, 89.68]). By topic,
 1046 accuracies were **87.50%** for *Surveillance* ($SD = 8.29$, 95% CI: [82.81, 92.19]), **81.54%** for *Zoning*
 1047 ($SD = 15.11$, 95% CI: [73.32, 89.75]), and **84.53%** for *Healthcare* ($SD = 13.90$, 95% CI: [76.97,
 1048 92.09]).

1049 *Belief Dynamics Update* achieved an accuracy of **85.66%** ($SD = 7.66$, 95% CI: [80.91, 90.40]) and a
 1050 mean absolute error of **0.68** ($SD = 0.20$, 95% CI: [0.55, 0.80]). Across topics, accuracy was **85.75%**
 1051 for *Healthcare* ($SD = 10.68$), **85.33%** for *Surveillance* ($SD = 12.98$), and **85.86%** for *Zoning* (SD
 1052 = 10.08). Corresponding mean absolute errors were **0.66** ($SD = 0.28$, 95% CI: [0.49, 0.83]) for
 1053 *Healthcare*, **0.72** ($SD = 0.35$, 95% CI: [0.50, 0.93]) for *Surveillance*, and **0.67** ($SD = 0.28$, 95% CI:
 1054 [0.49, 0.84]) for *Zoning*.

1055 In the *Belief Dynamics Update* tasks, we decompose directional accuracy into two components:
 1056 (1) **change detection**—the model’s ability to detect whether a belief change has occurred, and (2)
 1057 **direction inference**—the model’s ability to predict the direction of that change (increase, decrease,
 1058 or no change) (detailed definitions are provided in Appendix S.1).

1059 Overall, the directional accuracy was **88.92%** ($SD = 9.89$, 95% CI: [82.09, 96.24]). The results
 1060 across topics are summarized as follows:

- 1061 • **Healthcare:** change detection = 80.00% ($SD = 25.82$, 95% CI: [61.53, 98.47]); direction
 1062 inference = 96.67% ($SD = 10.54$, 95% CI: [89.13, 100.00]); directional accuracy = 91.67%
 1063 ($SD = 11.06$, 95% CI: [83.76, 99.58]).
- 1064 • **Surveillance:** change detection = 90.00% ($SD = 16.10$, 95% CI: [78.48, 100.00]); direction
 1065 inference = 88.33% ($SD = 19.33$, 95% CI: [74.51, 100.00]); directional accuracy = 88.83%
 1066 ($SD = 15.15$, 95% CI: [77.99, 99.67]).
- 1067 • **Zoning:** change detection = 80.00% ($SD = 23.31$, 95% CI: [63.33, 96.67]); direction
 1068 inference = 90.00% ($SD = 21.08$, 95% CI: [74.92, 100.00]); directional accuracy = 87.00%
 1069 ($SD = 18.14$, 95% CI: [74.03, 99.97]).

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HUMAN DEMOGRAPHIC BREAKDOWN

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1082 To provide a clearer view of the diversity represented in our human participant cohort, we report
 1083 detailed demographic distributions across age, income, education level, and occupation. As shown
 1084 below, the 54 participants span a broad range of backgrounds, supporting the use of this sample for
 1085 individualized reasoning analysis.

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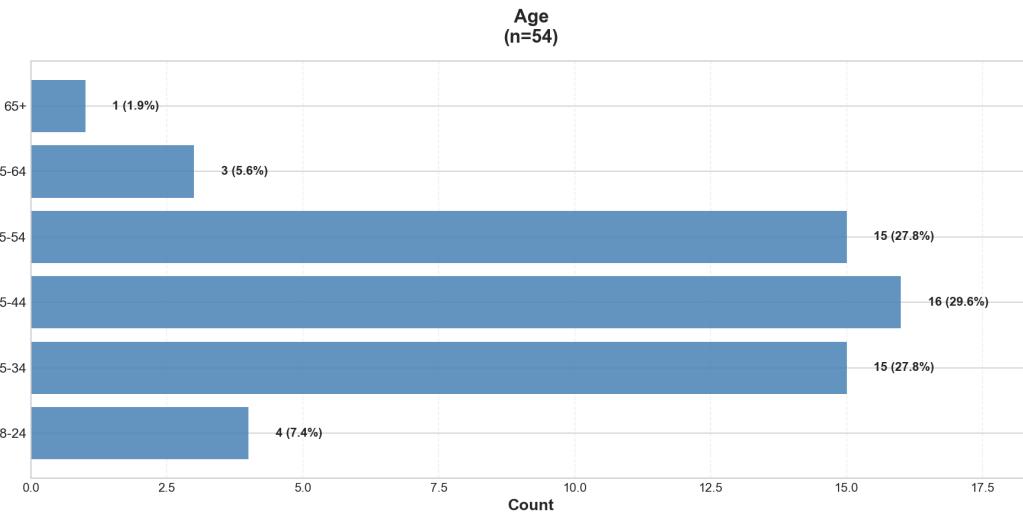


Figure 4: Age distribution of the 54 participants.

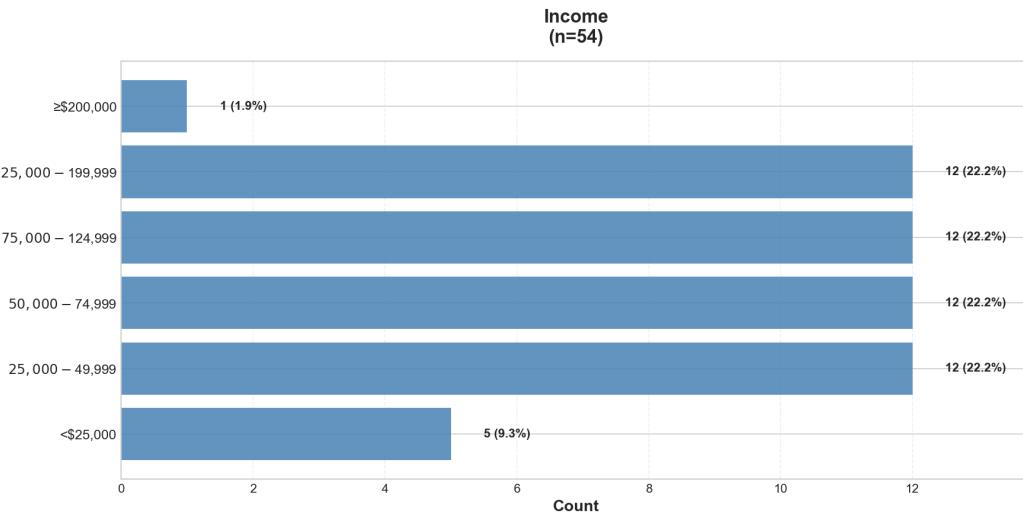


Figure 5: Income distribution of the 54 participants.

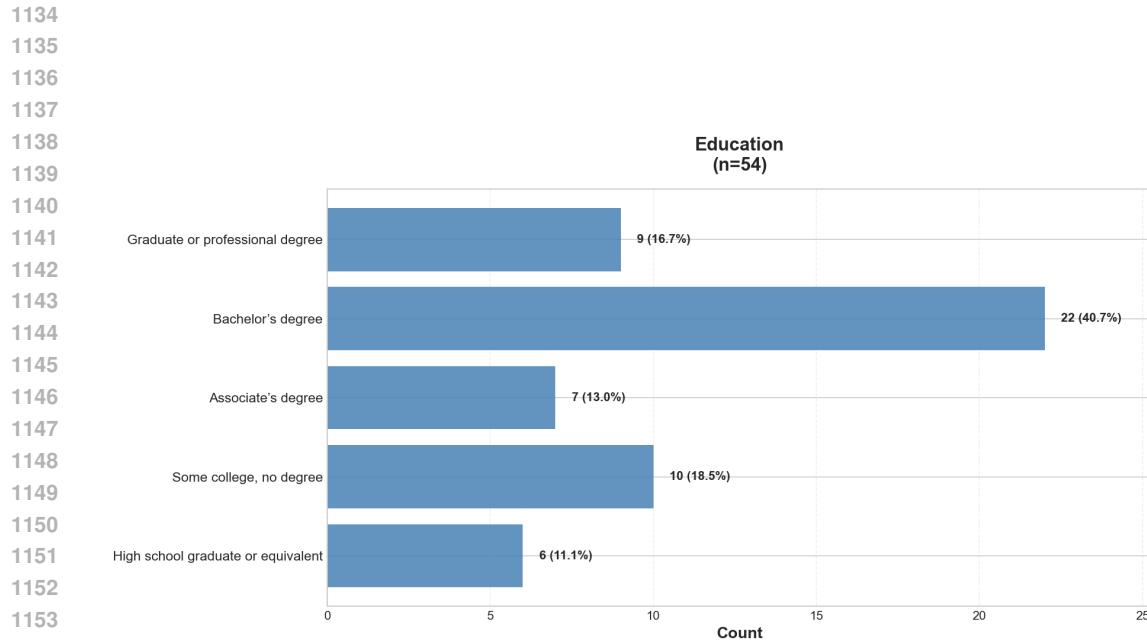


Figure 6: Education level distribution of the 54 participants.

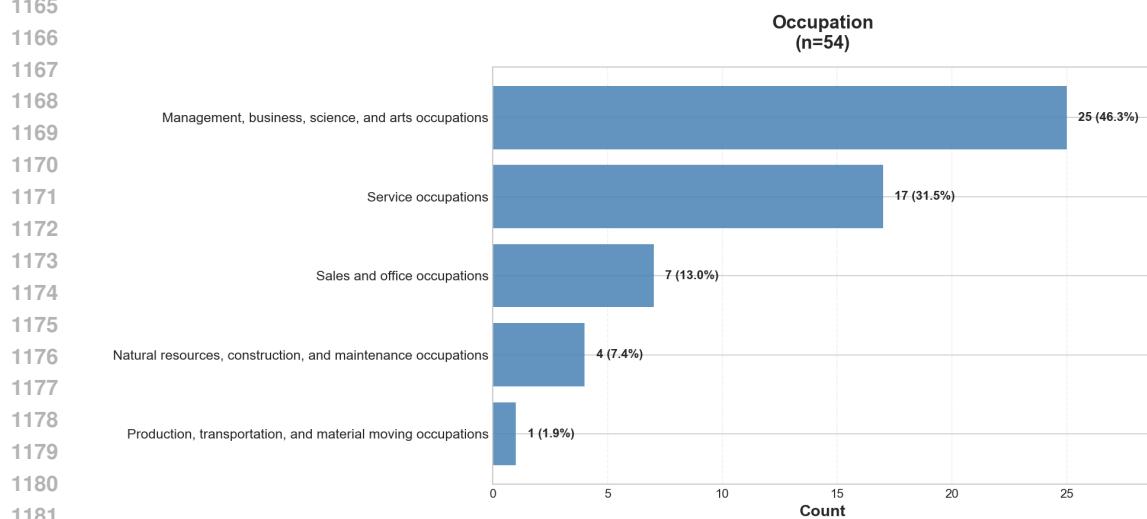


Figure 7: Occupation distribution of the 54 participants.

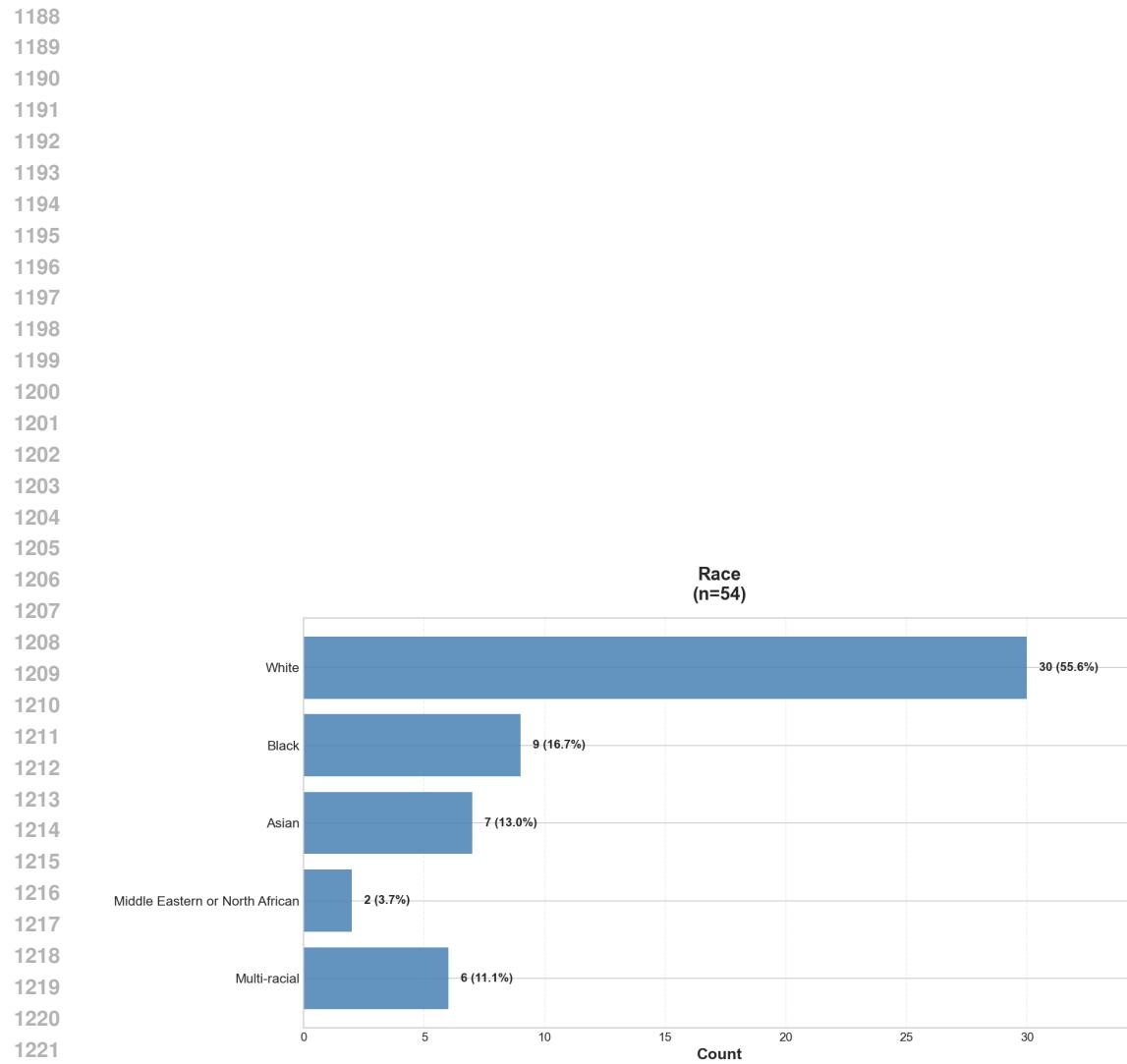


Figure 8: Race distribution of the 54 participants.

1242 FULL RESULTS
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1244 1245 1246 1247 1248 1249 1250 1251 1252 1253 1254 1255 1256 1257 1258 1259 1260 1261 1262 1263 1264 1265 1266 1267 1268 1269 1270 1271 1272 1273 1274 1275 1276 1277 1278 1279 1280 1281 1282 1283 1284 1285 1286 1287 1288 1289 1290 1291 1292 1293 1294 1295	1244 1245 1246 1247 1248 1249 1250 1251 1252 1253 1254 1255 1256 1257 1258 1259 1260 1261 1262 1263 1264 1265 1266 1267 1268 1269 1270 1271 1272 1273 1274 1275 1276 1277 1278 1279 1280 1281 1282 1283 1284 1285 1286 1287 1288 1289 1290 1291 1292 1293 1294 1295				
Model	Belief State Inference		Belief Dynamics Update		ATI (% ↑)
	Acc. (% ↑)	Acc. (% ↑)	MAE (↓)	Dir. Acc. (% ↑)	
Human	84.84	85.66	0.68	88.92	100.00
<i>OpenAI Models</i>					
GPT-4o	74.66 \pm 0.24	63.11 \pm 0.14	1.29 \pm 0.00	82.27 \pm 1.02	67.29 \pm 0.74
GPT-5-mini	75.30 \pm 0.79	58.21 \pm 0.50	1.43 \pm 0.01	77.02 \pm 2.02	61.53 \pm 2.09
GPT5.1 Rea. High o3-mini	73.36 \pm 2.16 75.12 \pm 0.78	67.13 \pm 0.46 64.54 \pm 0.32	1.17 \pm 0.01 1.22 \pm 0.01	80.94 \pm 3.28 71.29 \pm 2.87	64.66 \pm 3.79 60.92 \pm 1.68
<i>Other Closed-Source Models</i>					
Claude Sonnet 4.5	76.04 \pm 0.01	68.61 \pm 0.09	1.18 \pm 0.01	78.73 \pm 0.10	67.39 \pm 0.11
Gemini 2.0 Flash	69.95 \pm 0.12	60.55 \pm 0.08	1.35 \pm 0.00	83.31 \pm 0.19	59.76 \pm 0.18
Gemini 2.5 Pro	75.45 \pm 1.13	64.87 \pm 0.39	1.27 \pm 0.01	78.65 \pm 1.17	64.29 \pm 1.58
DeepSeek-R1	75.55 \pm 0.34	64.88 \pm 0.33	1.29 \pm 0.01	79.69 \pm 0.91	67.20 \pm 1.03
Qwen-plus	77.57 \pm 0.44	58.93 \pm 0.22	1.40 \pm 0.00	77.17 \pm 0.61	65.48 \pm 0.87
Qwen-max	77.40 \pm 0.27	58.86 \pm 0.25	1.40 \pm 0.00	77.17 \pm 0.48	65.21 \pm 0.49
<i>Open-Source Models</i>					
LLaMA 3.3 70B	76.64 \pm 0.18	67.57 \pm 0.20	1.24 \pm 0.00	79.56 \pm 0.36	69.84 \pm 0.27
Qwen2.5-32B-instr.	77.17 \pm 0.32	58.96 \pm 0.05	1.40 \pm 0.00	76.88 \pm 0.29	64.71 \pm 0.23
Qwen2.5-7B-instr.	77.18 \pm 0.73	58.82 \pm 0.20	1.40 \pm 0.00	77.12 \pm 0.80	64.83 \pm 1.21
<i>Memory-Augmented Baselines</i>					
RAG ¹	75.46 \pm 0.47	51.90 \pm 0.39	1.57 \pm 0.05	72.25 \pm 0.57	54.96 \pm 0.87
RAG-FC ¹	77.56 \pm 0.38	59.97 \pm 0.23	1.39 \pm 0.00	76.80 \pm 0.80	65.65 \pm 0.61
Generative Agents ²	76.19 \pm 0.36	58.22 \pm 0.43	1.40 \pm 0.01	76.13 \pm 2.45	62.43 \pm 1.74
<i>Non-Learning Baselines</i>					
Global Majority	65.77 \pm 0.00	58.18 \pm 0.00	2.54 \pm 0.00	17.93 \pm 0.00	4.44 \pm 0.00
Random Guess	51.89 \pm 3.96	43.12 \pm 0.78	1.88 \pm 0.05	46.74 \pm 3.28	0.00 \pm 5.80

Table 8: Average performance across all domains for *Belief State Inference* and *Belief Dynamics Update*. Results are reported as $mean \pm std$ over 5 runs. Best-performing model (below human upper bound) per column is highlighted in **bold**. Real data only.

¹RAG (Lewis et al., 2020), RAG-FC = RAG with Full Context (Lewis et al., 2020).

²Generative Agents (Park et al., 2023).

Human Dataset (N=54)											
Model	Belief State Inference			Belief Dynamics Update			MAE (↓)				
	Acc. (% ↑)			Acc. (% ↑)			MAE (↓)				
	Health	Surveil.	Zoning	Health	Surveil.	Zoning	Health	Surveil.	Zoning		
Human	84.53	87.50	81.54	85.75	85.33	85.86	0.66	0.72	0.67		
<i>OpenAI Models</i>											
GPT-4o	71.11 \pm 0.77	75.25 \pm 0.90	77.62 \pm 0.35	61.57 \pm 0.19	63.74 \pm 0.58	64.04 \pm 0.20	1.27 \pm 0.01	1.35 \pm 0.01	1.26 \pm 0.01		
GPT5.1 Rea. High	72.22 \pm 1.01	77.54 \pm 1.91	70.32 \pm 0.46	63.43 \pm 0.39	68.19 \pm 1.13	69.78 \pm 0.65	1.22 \pm 0.02	1.16 \pm 0.02	1.12 \pm 0.01		
GPT-5-mini	73.15 \pm 2.36	76.89 \pm 0.90	75.87 \pm 0.43	59.92 \pm 1.05	55.16 \pm 1.09	59.56 \pm 0.73	1.37 \pm 0.02	1.54 \pm 0.02	1.40 \pm 0.01		
o3-mini	69.26 \pm 1.21	77.38 \pm 1.70	78.73 \pm 0.87	60.08 \pm 0.28	62.53 \pm 1.16	71.02 \pm 0.79	1.31 \pm 0.02	1.29 \pm 0.03	1.07 \pm 0.01		
<i>Other Closed-Source Models</i>											
Claude Sonnet 4.5	73.15 \pm 0.01	81.15 \pm 0.01	73.81 \pm 0.01	65.21 \pm 0.08	72.69 \pm 0.22	67.93 \pm 0.09	1.17 \pm 0.01	1.13 \pm 0.01	1.24 \pm 0.01		
Gemini 2.0 Flash	63.89 \pm 0.00	68.20 \pm 0.37	77.78 \pm 0.01	56.23 \pm 0.12	62.25 \pm 0.37	63.16 \pm 0.10	1.39 \pm 0.01	1.33 \pm 0.01	1.33 \pm 0.01		
Gemini 2.5 Pro	73.70 \pm 1.99	78.03 \pm 1.31	74.60 \pm 1.00	62.12 \pm 0.36	62.53 \pm 0.57	69.96 \pm 0.53	1.29 \pm 0.01	1.31 \pm 0.01	1.21 \pm 0.01		
DeepSeek-R1-0528	76.11 \pm 0.41	75.41 \pm 1.16	74.76 \pm 0.66	61.44 \pm 0.58	68.30 \pm 0.63	64.91 \pm 0.41	1.33 \pm 0.00	1.27 \pm 0.02	1.26 \pm 0.01		
Qwen-plus_2025-07-28	78.70 \pm 0.65	76.39 \pm 1.22	77.62 \pm 0.66	56.74 \pm 0.59	57.86 \pm 0.15	62.18 \pm 0.18	1.44 \pm 0.01	1.43 \pm 0.01	1.34 \pm 0.00		
Qwen-max_2024-10-15	78.52 \pm 0.77	76.39 \pm 0.37	77.30 \pm 0.43	56.78 \pm 0.64	57.69 \pm 0.27	62.11 \pm 0.35	1.43 \pm 0.01	1.44 \pm 0.01	1.34 \pm 0.00		
<i>Open-Source Models</i>											
LLaMA_3.3_70B	70.74 \pm 0.51	80.66 \pm 0.45	77.78 \pm 0.00	64.28 \pm 0.38	65.33 \pm 0.23	73.09 \pm 0.31	1.31 \pm 0.01	1.29 \pm 0.01	1.14 \pm 0.01		
Qwen2.5-32B-instr.	77.96 \pm 0.41	76.56 \pm 0.45	76.98 \pm 0.79	56.82 \pm 0.41	57.80 \pm 0.25	62.25 \pm 0.16	1.43 \pm 0.00	1.43 \pm 0.01	1.33 \pm 0.01		
Qwen2.5-7B-instr	78.33 \pm 0.51	75.74 \pm 2.06	77.46 \pm 0.43	56.82 \pm 0.41	57.64 \pm 0.45	62.00 \pm 0.34	1.43 \pm 0.01	1.43 \pm 0.01	1.34 \pm 0.01		
<i>Memory-Augmented Baselines</i>											
RAG ¹	71.67 \pm 0.51	78.36 \pm 1.37	76.35 \pm 0.35	50.64 \pm 0.58	53.68 \pm 0.60	51.38 \pm 0.24	1.60 \pm 0.01	1.50 \pm 0.00	1.60 \pm 0.00		
RAG-FC ¹	77.22 \pm 0.83	76.72 \pm 0.93	78.73 \pm 0.87	58.73 \pm 0.55	59.34 \pm 0.34	61.85 \pm 0.15	1.43 \pm 0.01	1.41 \pm 0.01	1.33 \pm 0.01		
Generative Agents ²	76.11 \pm 0.41	77.21 \pm 0.37	75.24 \pm 0.66	57.67 \pm 0.76	55.66 \pm 0.69	61.35 \pm 0.38	1.43 \pm 0.01	1.44 \pm 0.01	1.34 \pm 0.00		

Table 9: Results on **Human** dataset for *belief state inference* and *belief dynamics update* tasks across three policy topics (Health, Surveillance, Zoning). Values are mean \pm std over 5 runs. For *belief dynamics update*, both Accuracy and MAE are reported separately. Best non-human results per column are in **bold**.

Synthetic Dataset (N=50)											
Model	Belief State Inference			Belief Dynamics Update			MAE (↓)				
	Acc. (% ↑)			Acc. (% ↑)			MAE (↓)				
	Health	Surveil.	Zoning	Health	Surveil.	Zoning	Health	Surveil.	Zoning		
Human	84.53	87.50	81.54	85.75	85.33	85.86	0.66	0.72	0.67		
<i>OpenAI Models</i>											
GPT-4o	60.76 \pm 0.00	75.00 \pm 0.77	68.03 \pm 0.58	52.71 \pm 0.29	65.00 \pm 0.35	58.11 \pm 0.48	1.72 \pm 0.00	1.18 \pm 0.01	1.41 \pm 0.01		
GPT-5-mini	50.38 \pm 1.88	72.39 \pm 1.24	65.79 \pm 1.34	51.09 \pm 0.91	64.44 \pm 0.46	56.23 \pm 1.63	1.74 \pm 0.01	1.21 \pm 0.02	1.46 \pm 0.02		
o3-mini	58.23 \pm 1.55	78.48 \pm 1.19	72.30 \pm 1.47	46.90 \pm 0.81	58.46 \pm 0.28	64.07 \pm 0.37	1.80 \pm 0.02	1.29 \pm 0.00	1.26 \pm 0.01		
<i>Other Closed-Source Models</i>											
Gemini 2.0 Flash	51.90 \pm 0.00	63.48 \pm 1.24	63.61 \pm 0.45	45.28 \pm 0.19	62.96 \pm 0.00	55.93 \pm 0.22	1.77 \pm 0.00	1.18 \pm 0.00	1.49 \pm 0.00		
DeepSeek-R1-0528	62.78 \pm 1.13	75.87 \pm 1.42	73.61 \pm 0.69	60.52 \pm 0.18	64.75 \pm 0.40	58.21 \pm 0.45	1.59 \pm 0.01	1.15 \pm 0.01	1.40 \pm 0.01		
Qwen-plus_2025-07-28	63.80 \pm 1.44	67.83 \pm 1.97	71.80 \pm 0.73	45.11 \pm 0.37	64.94 \pm 0.17	55.83 \pm 0.53	1.80 \pm 0.00	1.18 \pm 0.01	1.50 \pm 0.01		
Qwen-max_2024-10-15	62.78 \pm 2.12	68.48 \pm 0.00	71.97 \pm 0.37	45.20 \pm 0.44	64.57 \pm 0.14	55.83 \pm 0.46	1.80 \pm 0.00	1.18 \pm 0.01	1.50 \pm 0.01		
<i>Open-Source Models</i>											
LLaMA_3.3_70B	61.27 \pm 1.13	76.09 \pm 0.00	77.87 \pm 0.00	51.44 \pm 0.65	57.65 \pm 0.34	65.96 \pm 0.21	1.82 \pm 0.01	1.32 \pm 0.00	1.32 \pm 0.00		
Qwen2.5-32B-instr.	64.30 \pm 0.56	68.70 \pm 0.49	71.64 \pm 0.93	45.24 \pm 0.39	65.00 \pm 0.17	55.88 \pm 0.54	1.80 \pm 0.00	1.18 \pm 0.00	1.50 \pm 0.01		
Qwen2.5-7B-instr	63.80 \pm 1.13	68.48 \pm 1.33	71.15 \pm 0.90	45.11 \pm 0.29	64.81 \pm 0.22	56.08 \pm 0.25	1.80 \pm 0.00	1.18 \pm 0.01	1.50 \pm 0.01		
<i>Memory-Augmented Baselines</i>											
RAG ¹	51.39 \pm 1.44	67.61 \pm 0.90	70.16 \pm 1.37	43.49 \pm 0.28	61.98 \pm 0.40	50.07 \pm 0.32	1.85 \pm 0.00	1.22 \pm 0.01	1.61 \pm 0.00		
RAG-FC ¹	68.10 \pm 1.65	76.09 \pm 1.09	74.26 \pm 1.10	53.41 \pm 0.45	64.26 \pm 0.46	60.35 \pm 0.59	1.70 \pm 0.01	1.20 \pm 0.01	1.44 \pm 0.01		
Generative Agents ²	68.61 \pm 0.57	77.39 \pm 0.91	74.43 \pm 0.37	46.24 \pm 0.68	64.26 \pm 0.26	55.78 \pm 0.21	1.79 \pm 0.01	1.17 \pm 0.00	1.52 \pm 0.01		

Table 10: Results on **Synthetic** dataset for *belief state inference* and *belief dynamics update* tasks across three policy topics (Health, Surveillance, Zoning). Values are mean \pm std over 5 runs. For *belief dynamics update*, both Accuracy and MAE are reported separately. Best results per column are in **bold**.

¹RAG (Lewis et al., 2020), RAG-FC = RAG with Full Context (Lewis et al., 2020).

²Generative Agents (Park et al., 2023).

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RESULTS ON HUMAN DATASET

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Model	Belief Dynamics Update								
	Change Detection Acc. (%↑)			Direction Inference Acc. (%↑)			Dir. Acc. (%↑)		
	Health	Surveil.	Zoning	Health	Surveil.	Zoning	Health	Surveil.	Zoning
Human	80.00	90.00	80.00	96.67	88.33	90.00	91.67	88.83	87.00
<i>OpenAI Models</i>									
GPT-4o	49.36 ^{±1.59}	65.83 ^{±3.12}	57.14 ^{±3.01}	88.89 ^{±0.00}	91.49 ^{±0.53}	98.33 ^{±3.33}	77.03 ^{±0.48}	83.79 ^{±1.31}	85.98 ^{±1.71}
GPT5.1 Rea. High	54.47 ^{±6.67}	67.50 ^{±5.53}	59.05 ^{±9.80}	83.06 ^{±6.60}	88.26 ^{±3.57}	98.00 ^{±4.00}	74.48 ^{±6.22}	82.03 ^{±3.37}	86.31 ^{±5.11}
GPT-5-mini	46.81 ^{±4.66}	65.83 ^{±6.12}	60.95 ^{±3.56}	82.95 ^{±2.56}	90.67 ^{±5.33}	82.05 ^{±9.48}	72.11 ^{±2.84}	83.22 ^{±3.06}	75.72 ^{±7.17}
o3-mini	50.64 ^{±4.54}	55.83 ^{±4.25}	59.05 ^{±5.71}	76.43 ^{±4.84}	79.58 ^{±3.64}	78.59 ^{±12.06}	68.69 ^{±3.33}	72.45 ^{±3.10}	72.72 ^{±8.67}
<i>Other Closed-Source Models</i>									
Claude Sonnet 4.5	45.96 ^{±1.04}	62.50 ^{±0.01}	61.90 ^{±0.01}	87.50 ^{±0.01}	84.62 ^{±0.01}	92.31 ^{±0.01}	75.04 ^{±0.31}	77.98 ^{±0.01}	83.19 ^{±0.01}
Gemini 2.0 Flash	38.30 ^{±0.00}	70.83 ^{±0.00}	62.86 ^{±1.90}	100.00 ^{±0.00}	83.33 ^{±0.00}	100.00 ^{±0.00}	81.49 ^{±0.00}	79.58 ^{±0.00}	88.86 ^{±0.57}
Gemini 2.5 Pro	49.36 ^{±1.59}	54.17 ^{±5.27}	70.48 ^{±3.56}	76.19 ^{±5.83}	86.32 ^{±3.85}	100.00 ^{±0.01}	68.14 ^{±3.73}	76.67 ^{±2.43}	91.14 ^{±1.07}
DeepSeek-R1-0528	54.47 ^{±2.17}	64.67 ^{±5.20}	52.38 ^{±3.01}	83.62 ^{±2.10}	84.42 ^{±3.75}	100.00 ^{±0.00}	74.87 ^{±1.86}	78.50 ^{±1.50}	85.71 ^{±0.90}
Qwen-plus_2025-07-28	34.04 ^{±2.33}	63.01 ^{±1.94}	66.67 ^{±0.00}	85.24 ^{±0.95}	83.03 ^{±0.61}	92.31 ^{±0.00}	69.88 ^{±0.97}	77.02 ^{±0.89}	84.62 ^{±0.00}
Qwen-max_2024-10-15	34.89 ^{±1.04}	63.33 ^{±1.67}	66.67 ^{±0.00}	85.71 ^{±0.00}	82.05 ^{±2.56}	92.31 ^{±0.00}	70.47 ^{±0.31}	76.44 ^{±1.29}	84.62 ^{±0.00}
<i>Open-Source Models</i>									
LLaMA_3.3_70B	68.09 ^{±3.01}	54.17 ^{±0.00}	53.33 ^{±1.90}	80.00 ^{±0.00}	85.71 ^{±0.00}	100.00 ^{±0.00}	76.43 ^{±0.90}	76.25 ^{±0.00}	86.00 ^{±0.57}
Qwen2.5-32B-instr.	33.19 ^{±1.04}	62.50 ^{±0.00}	66.67 ^{±3.01}	84.29 ^{±1.17}	83.33 ^{±0.00}	92.29 ^{±0.38}	68.96 ^{±1.05}	77.08 ^{±0.00}	84.60 ^{±1.17}
Qwen2.5-7B-instr	33.62 ^{±1.59}	62.50 ^{±0.00}	65.63 ^{±1.40}	84.29 ^{±1.17}	83.33 ^{±0.00}	93.57 ^{±3.26}	69.09 ^{±1.03}	77.08 ^{±0.00}	85.19 ^{±2.30}
<i>Memory-Augmented Baselines</i>									
RAG ¹	42.55 ^{±1.90}	55.83 ^{±5.00}	66.67 ^{±0.00}	66.67 ^{±0.00}	86.51 ^{±3.85}	85.71 ^{±0.00}	59.43 ^{±0.57}	77.30 ^{±1.94}	80.00 ^{±0.00}
RAG-FC ¹	45.11 ^{±2.08}	62.43 ^{±6.00}	60.95 ^{±1.90}	80.00 ^{±0.00}	90.91 ^{±0.00}	86.03 ^{±2.82}	69.53 ^{±0.63}	82.36 ^{±1.80}	78.50 ^{±1.40}
Generative Agents ²	36.17 ^{±1.90}	61.06 ^{±2.27}	60.95 ^{±1.90}	81.00 ^{±9.70}	83.64 ^{±3.64}	93.85 ^{±3.08}	67.55 ^{±6.41}	76.86 ^{±2.20}	83.98 ^{±1.58}

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Table 11: Directional accuracy results on **Human** dataset for *belief dynamics update* task across three policy topics (Health, Surveillance, Zoning). Values are $\text{mean} \pm \text{std}$ over 5 runs. For each topic, we report Change Detection Accuracy, Direction Inference Accuracy, and Directional Accuracy (Dir. Acc.). Best results per column are in **bold**.

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¹RAG (Lewis et al., 2020), RAG-FC = RAG with Full Context (Lewis et al., 2020).²Generative Agents (Park et al., 2023).

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Metric	Domain Transfer	GPT-4o		Qwen2.5-32B-instr.	
		Cross-Domain	In-Domain	Cross-Domain	In-Domain
Belief State Inference (Accuracy % \uparrow)					
Health \rightarrow Surv	58.52 \pm 0.77	71.11 \pm 0.77	53.52 \pm 1.52	77.96 \pm 0.41	
Surv \rightarrow Zone	65.41 \pm 1.58	75.25 \pm 0.90	58.69 \pm 1.10	76.56 \pm 0.45	
Zone \rightarrow Health	51.75 \pm 1.03	77.62 \pm 0.35	55.08 \pm 1.20	76.98 \pm 0.79	
<i>Average</i>	58.56 \pm 0.82	74.66 \pm 0.24	55.76 \pm 1.09	77.17 \pm 0.32	
Belief Dynamics Update (Accuracy % \uparrow)					
Health \rightarrow Surv	49.49 \pm 0.87	61.57 \pm 0.19	44.41 \pm 0.98	56.82 \pm 0.41	
Surv \rightarrow Zone	42.47 \pm 0.50	63.74 \pm 0.58	24.84 \pm 0.60	57.80 \pm 0.25	
Zone \rightarrow Health	41.96 \pm 0.30	64.04 \pm 0.20	30.15 \pm 0.35	62.25 \pm 0.16	
<i>Average</i>	44.64 \pm 0.36	63.11 \pm 0.14	33.13 \pm 0.48	58.96 \pm 0.05	
Belief Dynamics Update (MAE \downarrow)					
Health \rightarrow Surv	1.55 \pm 0.01	1.27 \pm 0.01	1.69 \pm 0.01	1.43 \pm 0.00	
Surv \rightarrow Zone	1.60 \pm 0.00	1.35 \pm 0.01	1.94 \pm 0.01	1.43 \pm 0.01	
Zone \rightarrow Health	1.71 \pm 0.00	1.26 \pm 0.01	2.05 \pm 0.01	1.33 \pm 0.01	
<i>Average</i>	1.62 \pm 0.00	1.29 \pm 0.00	1.89 \pm 0.01	1.40 \pm 0.00	
ATI (% \uparrow)					
Health \rightarrow Surv	23.96 \pm 3.83	59.43 \pm 1.36	10.04 \pm 2.71	60.56 \pm 1.19	
Surv \rightarrow Zone	-19.05 \pm 2.32	66.01 \pm 1.49	12.54 \pm 1.80	60.25 \pm 0.65	
Zone \rightarrow Health	24.72 \pm 1.67	78.92 \pm 1.48	21.78 \pm 2.00	75.41 \pm 0.95	
<i>Average</i>	9.64 \pm 1.66	67.29 \pm 0.74	14.36 \pm 1.49	64.71 \pm 0.23	

Table 12: Cross-domain swap test: models are trained with QA context from one domain and evaluated on another domain for the *same participant*. We report performance for *Healthcare \rightarrow Surveillance*, *Surveillance \rightarrow Zoning*, *Zoning \rightarrow Healthcare*, and their average. Reported as *mean \pm std* over 5 runs.

Metric	Domain	GPT-4o			Gemini 2.0 Flash			Qwen2.5-32B-instr.		
		5 QAs	10 QAs	20+ QAs	5 QAs	10 QAs	20+ QAs	5 QAs	10 QAs	20+ QAs
Belief State Inference (Accuracy % \uparrow)										
Health	68.89 \pm 0.51	67.59 \pm 1.73	71.11 \pm 0.77	61.30 \pm 0.41	60.19 \pm 0.65	63.89 \pm 0.00	68.33 \pm 1.21	75.37 \pm 4.47	77.96\pm0.41	
Surv.	73.93 \pm 1.07	72.30 \pm 0.37	75.25 \pm 0.90	65.25 \pm 0.45	64.75 \pm 0.00	68.20 \pm 0.37	73.11 \pm 2.68	75.90 \pm 1.80	76.56\pm0.45	
Zone	72.22 \pm 0.00	72.06 \pm 0.66	77.62 \pm 0.35	65.08 \pm 0.00	71.27 \pm 0.35	77.78\pm0.00	65.08 \pm 0.56	67.78 \pm 1.06	76.98 \pm 0.79	
<i>Avg</i>	71.68 \pm 0.47	70.65 \pm 0.49	74.66 \pm 0.24	63.87 \pm 0.13	65.40 \pm 0.25	69.95 \pm 0.12	68.84 \pm 0.73	73.02 \pm 1.66	77.17\pm0.32	
Belief Dynamics Update (Accuracy % \uparrow)										
Health	61.48 \pm 0.35	62.29\pm0.33	61.57 \pm 0.19	59.70 \pm 0.09	58.22 \pm 0.28	56.23 \pm 0.12	59.45 \pm 0.55	58.52 \pm 0.74	56.82 \pm 0.41	
Surv.	67.80\pm0.45	64.56 \pm 0.39	63.74 \pm 0.58	65.71 \pm 0.30	62.58 \pm 0.23	62.25 \pm 0.37	62.53 \pm 0.57	60.66 \pm 0.60	57.80 \pm 0.25	
Zone	63.27 \pm 0.36	65.82\pm0.39	64.04 \pm 0.20	62.25 \pm 0.21	65.20 \pm 0.16	63.16 \pm 0.10	63.38 \pm 0.69	63.02 \pm 0.47	62.25 \pm 0.16	
<i>Avg</i>	64.19 \pm 0.22	64.22\pm0.20	63.11 \pm 0.14	62.56 \pm 0.18	62.00 \pm 0.13	60.55 \pm 0.08	61.79 \pm 0.46	60.73 \pm 0.46	58.96 \pm 0.05	
Belief Dynamics Update (MAE \downarrow)										
Health	1.26\pm0.01	1.28 \pm 0.00	1.27 \pm 0.01	1.36 \pm 0.00	1.37 \pm 0.00	1.39 \pm 0.00	1.36 \pm 0.00	1.41 \pm 0.01	1.43 \pm 0.00	
Surv.	1.19\pm0.01	1.26 \pm 0.01	1.35 \pm 0.01	1.23 \pm 0.00	1.30 \pm 0.01	1.33 \pm 0.00	1.31 \pm 0.01	1.36 \pm 0.01	1.43 \pm 0.01	
Zone	1.24 \pm 0.00	1.21\pm0.01	1.26 \pm 0.01	1.34 \pm 0.00	1.26 \pm 0.00	1.33 \pm 0.00	1.27 \pm 0.01	1.27 \pm 0.01	1.33 \pm 0.01	
<i>Avg</i>	1.23\pm0.00	1.25 \pm 0.00	1.29 \pm 0.00	1.31 \pm 0.00	1.31 \pm 0.00	1.35 \pm 0.00	1.31 \pm 0.00	1.35 \pm 0.00	1.40 \pm 0.00	
ATI (% \uparrow)										
Health	55.33 \pm 1.05	55.54 \pm 2.52	59.43 \pm 1.36	31.13 \pm 0.84	34.19 \pm 0.78	50.03 \pm 0.06	47.57 \pm 1.16	58.18 \pm 5.94	60.56\pm1.19	
Surv.	69.38\pm1.54	60.07 \pm 0.27	66.01 \pm 1.49	50.19 \pm 0.21	46.56 \pm 1.71	52.20 \pm 0.51	57.95 \pm 5.12	59.36 \pm 2.68	60.25 \pm 0.65	
Zone	70.60 \pm 0.49	67.45 \pm 1.02	78.92 \pm 1.48	62.63 \pm 0.11	67.57 \pm 0.57	80.62\pm0.57	62.15 \pm 0.94	65.47 \pm 2.27	75.41 \pm 0.95	
<i>Avg</i>	64.46 \pm 0.81	60.46 \pm 0.98	67.29\pm0.74	46.87 \pm 0.35	48.24 \pm 0.76	59.76 \pm 0.18	55.28 \pm 1.46	60.58 \pm 2.58	64.71 \pm 0.23	

Table 13: Question masking / length scaling for both Belief State Inference and Belief Dynamics Update. Reported as *mean \pm std* over 5 runs. Best results per row are highlighted in **bold**.

1458	1459	1460	1461	1462	1463	1464	1465	1466	1467	1468	1469	1470	1471	1472	1473	1474	1475	1476	1477	1478	1479	1480	1481	1482	Metric Domain				GPT-4o		Qwen2.5-32B-instr.	
																								No-Context	Full-Context	No-Context	Full-Context					
Belief State Inference (Accuracy % \uparrow)																																
Health	55.93 \pm 1.40	71.11 \pm 0.77	45.19 \pm 1.66	77.96 \pm 0.41																												
Surv.	66.07 \pm 1.37	75.25 \pm 0.90	59.02 \pm 1.16	76.56 \pm 0.45																												
Zone	53.49 \pm 1.99	77.62 \pm 0.35	48.57 \pm 1.30	76.98 \pm 0.79																												
Avg	58.49 \pm 0.43	74.66 \pm 0.24	50.92 \pm 0.55	77.17 \pm 0.32																												
Belief Dynamics Update (Accuracy % \uparrow)																																
Health	34.62 \pm 0.68	61.57 \pm 0.19	34.58 \pm 0.55	56.82 \pm 0.41																												
Surv.	48.24 \pm 0.31	63.74 \pm 0.58	33.90 \pm 0.60	57.80 \pm 0.25																												
Zone	36.62 \pm 0.52	64.04 \pm 0.20	27.89 \pm 0.38	62.25 \pm 0.16																												
Avg	39.83 \pm 0.45	63.11 \pm 0.14	32.12 \pm 0.24	58.96 \pm 0.05																												
Belief Dynamics Update (MAE \downarrow)																																
Health	1.77 \pm 0.01	1.27 \pm 0.01	1.89 \pm 0.01	1.43 \pm 0.00																												
Surv.	1.51 \pm 0.01	1.35 \pm 0.01	1.75 \pm 0.01	1.43 \pm 0.01																												
Zone	1.84 \pm 0.01	1.26 \pm 0.01	1.99 \pm 0.01	1.33 \pm 0.01																												
Avg	1.70 \pm 0.01	1.29 \pm 0.00	1.88 \pm 0.01	1.40 \pm 0.00																												
ATI (% \uparrow)																																
Health	19.76 \pm 2.31	59.43 \pm 1.36	-7.58 \pm 2.70	60.56 \pm 1.19																												
Surv.	35.66 \pm 2.50	66.01 \pm 1.49	15.31 \pm 1.64	60.25 \pm 0.65																												
Zone	26.20 \pm 3.73	78.92 \pm 1.48	14.92 \pm 2.15	75.41 \pm 0.95																												
Avg	26.98 \pm 1.01	67.29 \pm 0.74	6.88 \pm 0.81	64.71 \pm 0.23																												

Table 14: Comparison of *No-Context* (population prior) and *Full-Context* (with individual transcripts) settings. Reported as $mean \pm std$ over 5 runs.

1486	1487	1488	1489	1490	1491	1492	1493	Metric Domain			Gemini 2.0 Flash		Qwen2.5-32B-instr.		GPT-4o	
								Belief State Inference (Accuracy % \uparrow)			Gemini 2.0 Flash		Qwen2.5-32B-instr.		GPT-4o	
Belief State Inference (Accuracy % \uparrow)																
Health	52.78 \pm 0.65	58.15 \pm 0.77	50.93 \pm 7.29													
Surv.	52.79 \pm 1.49	64.75 \pm 0.00	61.31 \pm 0.37													
Zone	47.46 \pm 0.66	58.41 \pm 0.90	51.11 \pm 0.71													
Avg	51.01 \pm 0.52	60.44 \pm 0.47	54.45 \pm 2.30													
Belief Dynamics Update (Accuracy % \uparrow)																
Health	34.19 \pm 0.12	33.77 \pm 0.73	37.37 \pm 0.19													
Surv.	40.71 \pm 0.36	40.77 \pm 0.63	43.13 \pm 0.75													
Zone	39.35 \pm 0.16	39.93 \pm 0.46	37.38 \pm 0.28													
Avg	38.08 \pm 0.13	38.16 \pm 0.44	39.30 \pm 0.22													
Belief Dynamics Update (MAE \downarrow)																
Health	2.13 \pm 0.01	2.19 \pm 0.01	2.02 \pm 0.01													
Surv.	1.85 \pm 0.01	1.87 \pm 0.01	1.80 \pm 0.01													
Zone	2.05 \pm 0.00	2.01 \pm 0.00	1.98 \pm 0.01													
Avg	2.01 \pm 0.00	2.02 \pm 0.01	1.93 \pm 0.01													

Table 15: Human *Cross_Person* test: models trained on one participant and evaluated on another. Reported as $mean \pm std$ over 5 runs.

1512 RESULTS ON SYNTHETIC DATASET
1513

Metric	Domain	GPT-4o			Gemini 2.0 Flash			Qwen2.5-32B-instr.		
		5 QAs	10 QAs	20+ QAs	5 QAs	10 QAs	20+ QAs	5 QAs	10 QAs	20+ QAs
Belief State Inference (Accuracy % \uparrow)										
Health	56.96 \pm 1.27	62.28 \pm 1.06	60.76 \pm 0.00	37.97 \pm 0.00	43.04 \pm 0.00	51.90 \pm 0.00	47.34 \pm 2.12	59.24 \pm 1.39	64.30\pm0.57	
Surv.	73.48\pm0.60	74.13 \pm 0.49	75.00 \pm 0.77	63.48 \pm 0.60	61.74 \pm 0.49	63.48 \pm 1.24	67.61 \pm 1.19	68.70 \pm 0.91	68.70 \pm 0.49	
Zone	62.30 \pm 1.00	66.89 \pm 0.45	68.03 \pm 0.58	57.38 \pm 0.00	62.13 \pm 0.90	63.61 \pm 0.45	66.56 \pm 0.37	70.82 \pm 0.73	71.64\pm0.93	
Avg	64.25 \pm 0.57	67.76 \pm 0.51	67.93 \pm 0.32	52.94 \pm 0.20	55.64 \pm 0.33	59.66 \pm 0.48	60.50 \pm 0.58	66.25 \pm 0.77	68.21\pm0.30	
Belief Dynamics Update (Accuracy % \uparrow)										
Health	53.23\pm0.71	52.18 \pm 0.44	52.71 \pm 0.29	42.75 \pm 0.18	41.79 \pm 0.25	45.28 \pm 0.20	45.37 \pm 0.57	44.76 \pm 0.41	45.24 \pm 0.39	
Surv.	64.20 \pm 0.00	65.12\pm0.44	65.00 \pm 0.35	63.64 \pm 0.14	63.02 \pm 0.14	62.96 \pm 0.00	63.70 \pm 0.71	64.75 \pm 0.14	65.00 \pm 0.17	
Zone	56.28 \pm 0.27	55.53 \pm 1.78	58.11\pm0.48	54.09 \pm 0.18	55.73 \pm 0.14	55.93 \pm 0.22	53.00 \pm 0.54	54.74 \pm 0.62	55.88 \pm 0.54	
Avg	57.90 \pm 0.27	57.61 \pm 0.51	58.61\pm0.28	53.49 \pm 0.13	53.51 \pm 0.09	54.73 \pm 0.13	54.02 \pm 0.44	54.75 \pm 0.16	55.37 \pm 0.24	
Belief Dynamics Update (MAE \downarrow)										
Health	1.68\pm0.00	1.73 \pm 0.01	1.72 \pm 0.00	1.82 \pm 0.00	1.83 \pm 0.00	1.77 \pm 0.00	1.84 \pm 0.01	1.83 \pm 0.01	1.80 \pm 0.00	
Surv.	1.18\pm0.01	1.17\pm0.01	1.18 \pm 0.01	1.18 \pm 0.00	1.19 \pm 0.00	1.18 \pm 0.00	1.18 \pm 0.01	1.18 \pm 0.01	1.18 \pm 0.00	
Zone	1.43 \pm 0.01	1.44 \pm 0.00	1.41\pm0.01	1.54 \pm 0.00	1.52 \pm 0.00	1.49 \pm 0.00	1.56 \pm 0.01	1.52 \pm 0.01	1.50 \pm 0.01	
Avg	1.43\pm0.01	1.45 \pm 0.00	1.44 \pm 0.00	1.51 \pm 0.00	1.51 \pm 0.00	1.48 \pm 0.00	1.53 \pm 0.00	1.51 \pm 0.01	1.49 \pm 0.01	

1530
1531 Table 16: Synthetic *belief state inference* and *belief dynamics update* performance across question
1532 lengths (5Q, 10Q, 20Q) for *GPT-4o*, *Gemini 2.0 Flash* and *Qwen2.5-32B-instr.*. Reported as mean \pm
1533 std over 5 runs. Best in each **row (across all models and contexts)** is bolded.

Task	Model	Health \rightarrow Surv	Surv \rightarrow Zone	Zone \rightarrow Health	Avg.
Belief State Inference (Accuracy % \uparrow)	GPT-4o	18.99 \pm 0.90	50.22 \pm 0.49	39.67 \pm 0.73	36.29 \pm 0.51
	Gemini 2.0 Flash	17.97 \pm 2.26	38.91 \pm 0.91	20.49 \pm 1.30	25.79 \pm 1.03
	Qwen2.5-32B-instr.	22.78 \pm 1.55	48.26 \pm 1.97	45.57 \pm 0.73	38.87 \pm 1.06
Belief Dynamics Update (Accuracy % \uparrow)	GPT-4o	43.62 \pm 0.71	55.43 \pm 0.64	35.58 \pm 0.28	44.88 \pm 0.37
	Gemini 2.0 Flash	36.03 \pm 0.22	41.73 \pm 0.51	52.06 \pm 0.32	43.27 \pm 0.23
	Qwen2.5-32B-instr.	34.28 \pm 0.56	23.40 \pm 0.34	26.65 \pm 0.89	28.11 \pm 0.41
Belief Dynamics Update (MAE \downarrow)	GPT-4o	1.64 \pm 0.01	1.45 \pm 0.01	1.73 \pm 0.00	1.61 \pm 0.00
	Gemini 2.0 Flash	1.97 \pm 0.00	1.70 \pm 0.01	1.62 \pm 0.01	1.76 \pm 0.00
	Qwen2.5-32B-instr.	2.16 \pm 0.01	1.88 \pm 0.01	2.12 \pm 0.01	2.05 \pm 0.00

1544 Table 17: Synthetic *Cross_Domain* test: models are trained in one topic domain and evaluated on
1545 another. Reported as mean \pm std over 5 runs.
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Metric	Domain	GPT-4o	Gemini 2.0 Flash	Qwen2.5-32B-instr.
Belief State Inference (Accuracy % ↑)				
	Health	41.52±1.06	30.89±0.69	42.28±1.13
	Surv.	54.35±0.00	47.83±0.00	55.00±0.60
	Zone	33.11±0.73	33.93±0.45	34.75±0.45
	Avg	42.99±0.46	37.55±0.30	44.01±0.46
Belief Dynamics Update (Accuracy % ↑)				
	Health	40.17±0.22	30.13±0.15	32.10±0.53
	Surv.	52.90±0.35	50.93±0.00	52.78±0.22
	Zone	36.72±0.50	35.53±0.11	35.04±0.32
	Avg	43.27±0.19	38.86±0.06	39.97±0.04
Belief Dynamics Update (MAE ↓)				
	Health	2.04±0.00	2.16±0.00	2.14±0.01
	Surv.	1.54±0.00	1.52±0.00	1.49±0.00
	Zone	2.00±0.00	2.06±0.00	2.06±0.00
	Avg	1.86±0.00	1.91±0.00	1.90±0.00

1600
 1601 Table 18: Synthetic *Cross_Person* test: models trained on one participant and evaluated on another.
 1602 Reported as mean ± std over 5 runs.

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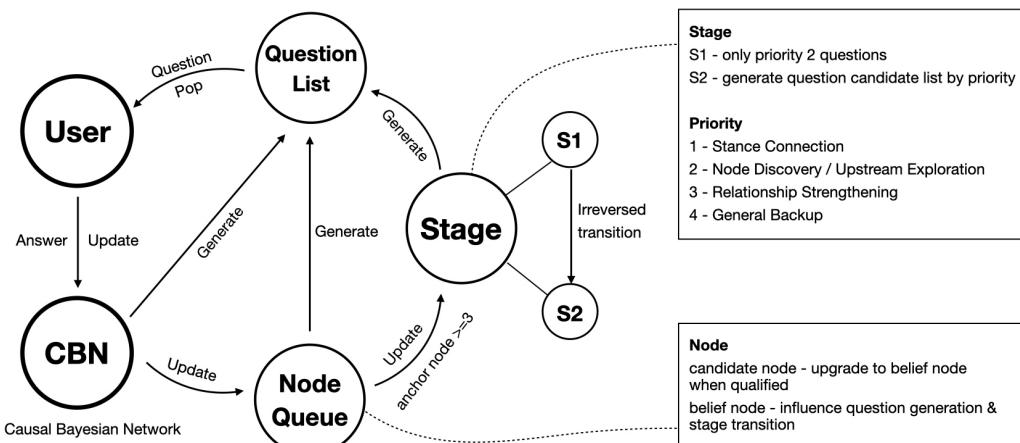
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1644 D CHATBOT DESIGN
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Figure 9: Overview of the QA loop and data structures. The system integrates the Causal Belief Network (CBN), Node Queue, and Question List to guide interaction. Stages regulate question priorities, with an irreversible transition from Stage 1 to Stage 2 once anchor nodes ≥ 3 .

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1644 CORE DATA STRUCTURES
1645

The system is built on three key data structures: (i) the **Causal Belief Network (CBN)**, (ii) the **Node Queue**, and (iii) the **Question List**. Together with a staged QA loop, these structures support the dynamic modeling of user beliefs and the generation of targeted questions.

1648
1649 CAUSAL BELIEF NETWORK (CBN)
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The CBN is the central representation of the user’s belief system. It organizes concepts as nodes and captures their relations as edges.

- **Nodes.** Nodes represent concepts in the belief system.
 - *Candidate Nodes*: new concepts detected in user answers, under evaluation.
 - *Belief Nodes*: stable concepts that have been upgraded from candidates (e.g., due to repeated mentions or high user confidence).
 - *Anchor Nodes*: a subset of belief nodes that play a special role in question generation and stage transition.
- **Edges.** Edges encode causal or influence relations between nodes. They specify direction (source \rightarrow target), polarity (positive/negative), and optionally strength.

1662
1663 NODE QUEUE
1664

The Node Queue maintains candidate nodes that may become belief nodes.

- **Entry Condition:** a new concept first appears in user responses.
- **Upgrade Condition:** node is promoted to belief node when thresholds are met (e.g., frequency of mention, confidence expressed by the user).

1670
1671 QUESTION LIST
1672

The Question List stores both guiding questions and follow-up questions. It is dynamically updated based on the current CBN and node queue, and it serves as the buffer for delivering the next question to the user.

1674 QA LOOP OVERVIEW
16751676 The overall interaction loop proceeds as follows:
1677

1. **Initialization.** The CBN contains only a stance node.
2. **User Input.** User provides a new answer.
3. **Update.** Update the CBN and node queue based on the answer.
4. **Question Generation.** Generate new questions using the CBN and queues; append them to the question list.
5. **Next Question.** Select and ask the next question from the list.

1684 TWO-STAGE DESIGN
16851686 The QA loop has two stages. The transition occurs when the number of anchor nodes ≥ 3 . This
1687 transition is one-way; Stage 2 never returns to Stage 1.
1688

- **Stage 1.** Only Priority 2 questions are allowed. Rationale: with too few anchors, meaningful relationship questions are not possible. The system must first accumulate important concepts to avoid premature exploration.
- **Stage 2.** Questions are selected from a candidate list according to priority. Higher-priority items are chosen first.

1694 QUESTION PRIORITIES
16951696 • **Priority 1 – Stance Connection.**
1697

Purpose: connect essential concepts to the user's stance.

Condition: isolated anchor (out-degree = 0, not connected to stance).

Format: "*How does {anchor} affect your support for {stance}? Positive or negative? How strong?*"

Example: "How does privacy protection affect your support for surveillance?"

1701 • **Priority 2 – Node Discovery / Upstream Exploration.**
1702

Purpose: discover new concepts or explore influencing factors of anchors.

Condition: in Stage 1 or anchor has fewest in-degrees.

Format (Stage 1): "*Tell me more about {concept}.*"Format (Stage 2): "*What factors influence {anchor}? Positive or negative?*"

Examples: "Tell me more about public safety.;" "What factors influence government oversight?"

1706 • **Priority 3 – Relationship Strengthening.**
1707

Purpose: quantify the strength and direction of existing relationships.

Condition: edge requires parameters or graph pattern needs completion.

Format: "*How strong is the relationship between {A} and {B}? Positive or negative?*"

Example: "How does technological advancement affect privacy protection? Strong or weak?"

1711 • **Priority 4 – General Backup.**
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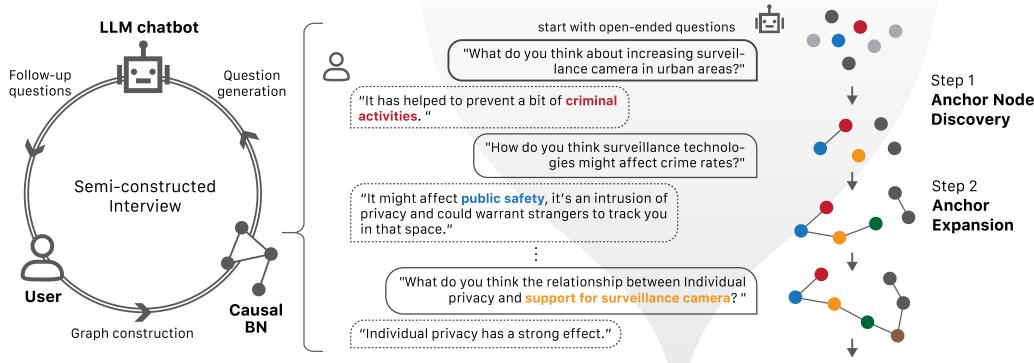
Purpose: fill in missing information at the end of the interview.

Condition: remaining questions ≤ 3 and candidate pool insufficient.Format: "*Anything else important we have not discussed?*"

Example: "Any clarifications on your previous answers?"

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 1729 **E SEMI-STRUCTURED INTERVIEW AND CAUSAL BELIEF NETWORK**
 1730 **FORMALIZATION**



1745
 1746 Figure 10: Illustration of the semi-structured interview process and causal belief network construction.
 1747 The chatbot begins with open-ended questions and extracts candidate concepts from user responses
 1748 (Anchor Node Discovery). Once three or more anchors are identified, it transitions to targeted
 1749 follow-ups to expand causal relations (Anchor Expansion). Edges represent directional influences
 1750 with polarity, forming the evolving CBN.

1751 **Semi-Constructed Interview Design.** We use GPT-4 (or Qwen for open-source deployments) as
 1752 the backbone of a semi-structured interviewer. The model follows a two-phase logic:
 1753

- 1754 **Anchor Node Discovery:** From initial open-ended responses, the system uses noun-phrase
 1755 mining and causal phrase detection to extract candidate belief variables. Candidates that
 1756 appear in multiple QA pairs or show causal centrality are promoted to *anchor nodes*,
 1757 representing key ideas around which reasoning is structured.
- 1758 **Anchor Expansion:** For each anchor node, the system asks targeted follow-ups (e.g., “What
 1759 causes this?” or “What does this influence?”). These responses are parsed into edges, which
 1760 represent directional causal relations with confidence scores and modifiers (positive or
 1761 negative influence).

1762 **causal BN Formalization.** Each participant’s graph is a Directed Acyclic Graph (DAG), with nodes
 1763 v_i labeled by semantically grounded belief variables, and edges e_{ij} denoting belief in the causal
 1764 influence from $v_i \rightarrow v_j$. We capture the following metadata for each element:
 1765

- 1766 **Node-level:** Label, frequency across QAs, semantic role (external_state, internal_affect, behavioral_intention), layer depth (e.g., experience \rightarrow value \rightarrow stance).
- 1767 **Edge-level:** Confidence (based on question phrasing), polarity (positive or negative), and
 1768 QA provenance.

1769 **Edge Probability Estimation.** Each edge is assigned a probability $P(v_j|v_i)$ based on linguistic
 1770 indicators in the answer and motif alignment scores:

$$P(v_j|v_i) = \sigma(w_1 \cdot s_{causal} + w_2 \cdot s_{linguistic} + w_3 \cdot s_{motif}) \quad (1)$$

1771 where s_{causal} captures explicit causal phrasing, $s_{linguistic}$ measures structural confidence from the
 1772 model, and s_{motif} reflects alignment to previously seen cognitive motif patterns. σ is the logistic
 1773 function.

1774 **Demographic Consideration.** To support downstream generalization and population modeling
 1775 (Phase III), each interview is paired with structured demographic data (age, housing status, transporta-
 1776 tion mode, etc.). These attributes allow later stages to interpolate motif distributions and simulate
 1777 representative reasoning across diverse population groups.

1782 **Stopping Criteria.** The system continues alternating between node discovery and causal expansion
1783 until one or more termination conditions are met: (1) no new anchor nodes emerge, (2) motif-based
1784 reasoning paths reach convergence, or (3) information gain across simulated stances falls below a
1785 threshold.

1786 **Forward Simulation and Inference.** Once an intervention is identified, the causal BN is used to
1787 simulate the effects of this intervention. The intervention is applied to the graph as a DO-operation
1788 which cuts all incoming edges to the intervened node and updates its distribution. This is followed by
1789 a forward simulation to propagate the effects through the network.

1790 Post-processing includes analyzing changes in node probabilities and identifying significant shifts,
1791 particularly those related to policy objectives. These results help explain the agent's behavior and
1792 evaluate proposed interventions. This structured method empowers stakeholders to make data-driven
1793 decisions based on causal dynamics.

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1836 F QUESTIONNAIRE GENERAL DESIGN

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 1838 The questionnaire serves as the foundational layer of HugAgent, designed to capture both baseline
 1839 beliefs and structured reasoning factors before participants engage in interactive chatbot interviews.
 1840 The survey was administered through the Prolific platform, ensuring a diverse and demographically
 1841 balanced pool of respondents. Importantly, not all participants were asked to complete the chatbot
 1842 phase; instead, all participants began with the questionnaire, and only a subset was later recruited
 1843 for semi-structured chatbot interviews. This two-stage design allows us to ground conversational
 1844 transcripts in an already standardized and validated set of structured responses.

1845 The questionnaire is structured into three complementary components. First, participants provide
 1846 **demographic information**, including age, gender, education, income, housing status, neighborhood
 1847 context, and transportation habits. These variables are aligned with U.S. Census and urban planning
 1848 survey standards, enabling stratified analyses of systematic variability in beliefs across groups
 1849 (e.g., renters versus homeowners, high-income versus low-income). Second, participants answer
 1850 **stance and intervention items**, rating their support on a 1–10 scale and updating their stance under
 1851 hypothetical scenarios (e.g., reduced rent under upzoning, reduced household costs under universal
 1852 healthcare, reduced crime under surveillance). Third, each topic includes a standardized **reason**
 1853 **pool**, a set of common factors such as affordability, fairness, privacy, safety, and neighborhood
 1854 character. After reporting their stance, participants rate on a 1–5 scale how strongly each reason
 1855 influences their opinion. This structure provides interpretable ground-truth (GT) data for reasoning
 1856 dimensions and enables cross-participant comparability, since all individuals evaluate the same set of
 1857 reasons. By aggregating these structured ratings, we can test whether models not only predict overall
 1858 support levels but also recover the latent weighting of reasons that drive human decision-making.
 1859 These structured ratings also serve as a reference for aligning open-ended chatbot responses with
 1860 quantitative belief factors, creating a consistent bridge between free-text explanations and structured
 1861 data.

1860 QUESTION TYPES

1861 We define distinct question types to systematically probe both interpretive reasoning (inferring hidden
 1862 beliefs) and predictive reasoning (anticipating belief change).

1863
 1864 **Type 1.1: Stance elicitation (baseline beliefs).** Participants report initial support levels on a 1–10
 1865 scale (e.g., “How much do you support allowing taller apartment buildings in your neighborhood?”).
 1866 This provides the starting point for belief state modeling.

1867
 1868 **Type 1.2: Reason evaluation.** Participants rate how strongly predefined reasons (e.g., economic
 1869 benefits, fairness, neighborhood character, privacy, efficiency) influence their stance on a 1–5 scale.
 1870 The reason pools are shared across all respondents within a topic, allowing structured comparison
 1871 across individuals and providing ground-truth data on how value dimensions shape beliefs.

1872
 1873 **Type 1.3: Contextualized interview beliefs.** Through chatbot dialogue, participants explain or
 1874 justify their stance in natural language. These free-form responses provide latent belief evidence,
 1875 which models must interpret to infer hidden attitudes. The transcripts can be cross-validated against
 1876 the structured reason evaluations for consistency.

1877
 1878 **Type 2.1: Scenario-based interventions.** Participants evaluate counterfactual scenarios (e.g., “If
 1879 rent prices fall by 15% after upzoning, how would your stance change?”). This probes dynamic
 1880 updating of beliefs in response to outcomes.

1881
 1882 **Type 2.2: Normative fairness interventions.** Scenarios manipulate fairness dimensions (e.g., “If
 1883 upzoning applied equally to wealthy neighborhoods” or “If cameras were controlled by local boards”).
 1884 These tasks test whether models capture fairness-based belief shifts.

1885
 1886 **Type 2.3: Conditional trade-offs.** Participants consider hybrid conditions (e.g., “Universal health-
 1887 care exists alongside private insurance” or “Surveillance footage stored for 48 hours only”). These
 1888 tasks require reasoning under institutional or design constraints.

1890	Task Type	Upzoning	Surveillance Cameras	Universal Healthcare
1891	Belief Inference	<p>Q: “On a scale from 1 to 10, how much do you support allowing taller apartment buildings in your neighborhood?” A: “Probably around 3. I worry it changes the character of the area.”</p> <p>Target: Low support (3/10); belief: upzoning harms neighborhood character.</p>	<p>Q: “How comfortable do you feel being monitored by public cameras?” A: “Honestly, it makes me uneasy. I don’t trust how the footage is used.”</p> <p>Target: Low comfort; belief: privacy concerns about surveillance.</p>	<p>Q: “Do you feel your current health insurance provides adequate coverage?” A: “Not really, I often avoid going to specialists due to cost.”</p> <p>Target: Insurance inadequate; belief: high costs limit access.</p>
1903	Reaction Prediction	<p>Scenario: “After the city allows more apartments, rent prices drop 15%. Your monthly rent is noticeably lower.”</p> <p>Target: Support increases (e.g., +2 on 1–10 scale).</p>	<p>Scenario: “After installing cameras, neighborhood break-ins fall and robberies drop by 20%.”</p> <p>Target: Support increases (stronger acceptance).</p>	<p>Scenario: “After switching to universal healthcare, household out-of-pocket costs fall by \$3,000 annually.”</p> <p>Target: Support increases (e.g., from 6/10 to 9/10).</p>

Table 19: Illustrative examples of HugAgent questionnaire and interview tasks. Each domain includes both belief inference and reaction prediction items, enabling evaluation of models on stance attribution and dynamic belief updating.

G SCALAR SENSITIVITY ANALYSIS

Scalar responses are sometimes viewed as potentially sensitive to sampling noise in LLMs. To evaluate the stability of LLM-generated scalar outputs, we analyze the variance of model responses on both 1–5 and 1–10 scales across three domains (healthcare, surveillance, and zoning). For clarity, we visualize one representative model from each category (OpenAI, other closed-source, and open-source). All remaining models demonstrate similar stability patterns; full results are available upon request.

G.1 CONSISTENCY OF MODEL PREDICTIONS

Across all scalar questions, model predictions remain highly consistent across five independent runs. With temperature fixed at 0.1 and identical prompting conditions, the variance across runs is minimal, indicating that LLMs produce stable scalar outputs. Figures below report the standard deviation across runs for each model.

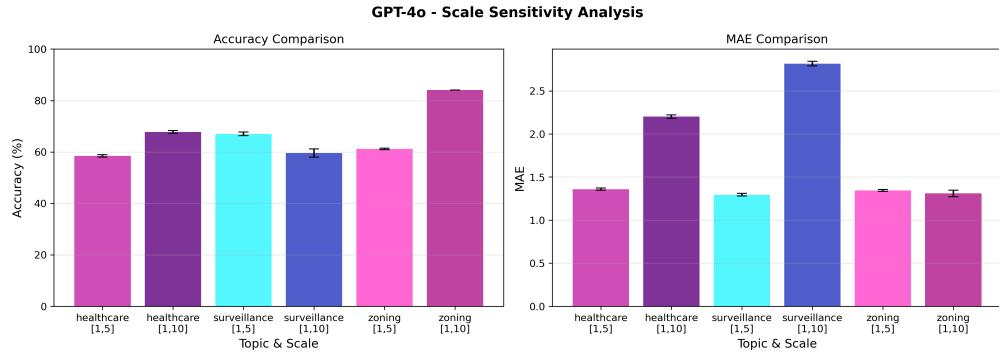


Figure 11: Scalar sensitivity analysis for GPT-4o.

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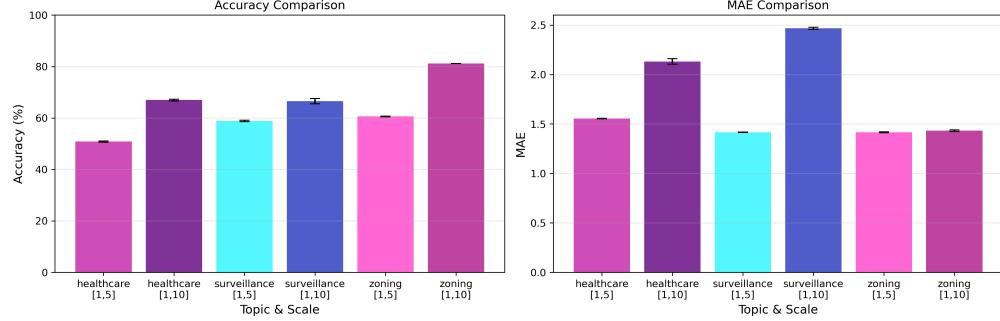
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Gemini - Scale Sensitivity Analysis

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DeepSeek-R1 - Scale Sensitivity Analysis

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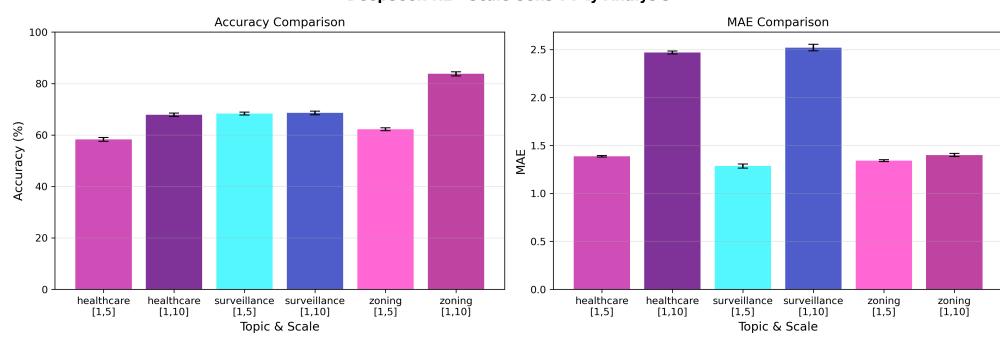


Figure 12: Scalar sensitivity analysis for Gemini 2.0 Flash.

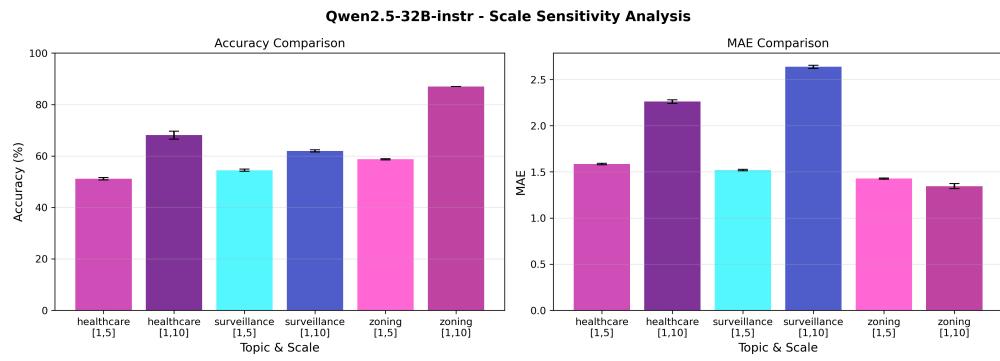


Figure 13: Scalar sensitivity analysis for DeepSeek-R1.

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G.2 ALIGNMENT WITH HUMAN RESPONSE DISTRIBUTIONS

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Beyond run-to-run stability, we also evaluate whether model-generated scalar scores align with empirical human response distributions. Across all three domains and both scalar ranges, the models achieve Jensen–Shannon Divergence (JSD) values below 0.10 and Pearson correlation coefficients of $r \geq 0.2$. JSD quantifies the similarity between two probability distributions, where values below 0.10 are commonly interpreted as indicating close alignment in distributional shape. Pearson’s r measures the correlation between the model and human mean scores, capturing alignment in central tendencies. Together, these complementary metrics provide evidence that models capture both the overall distributional patterns and the relative ordering of human scalar judgments. Across most settings, we observe low JSD (0.02–0.08) and moderate positive correlations ($r \approx 0.2$ –0.4), consistent with prior findings on LLM stability. Although certain tasks (e.g., zoning on the 1–10 scale) exhibit slightly higher variability, the broader distributional trends remain similar to human responses. Taken together, these results demonstrate that model-generated scalar outputs are stable, well-aligned with human response patterns, and that any numerical noise at the item level does not affect the main conclusions of the study.

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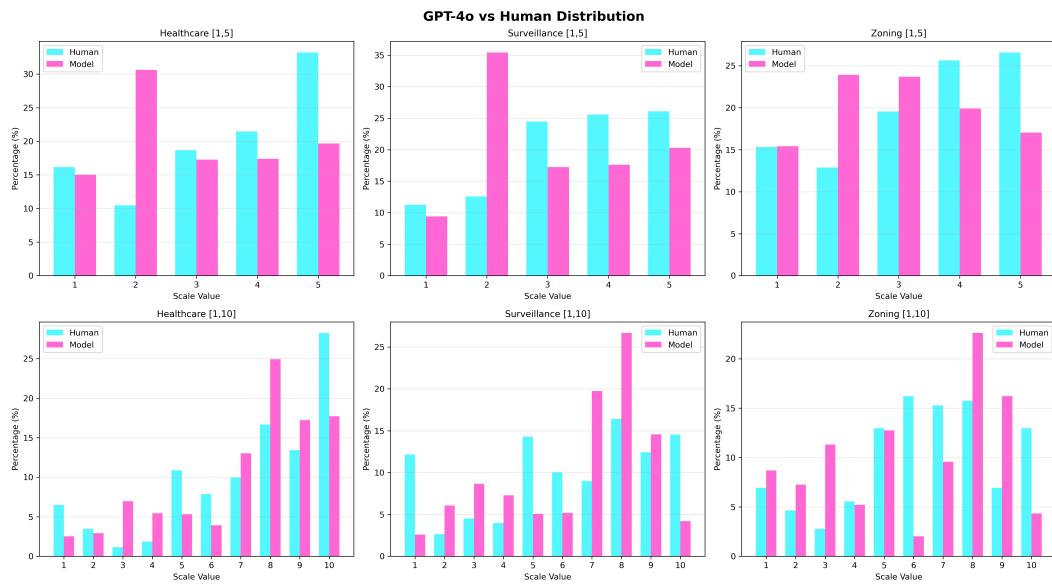


Figure 15: Scalar response distributions for GPT-4o across three topics and two scales.

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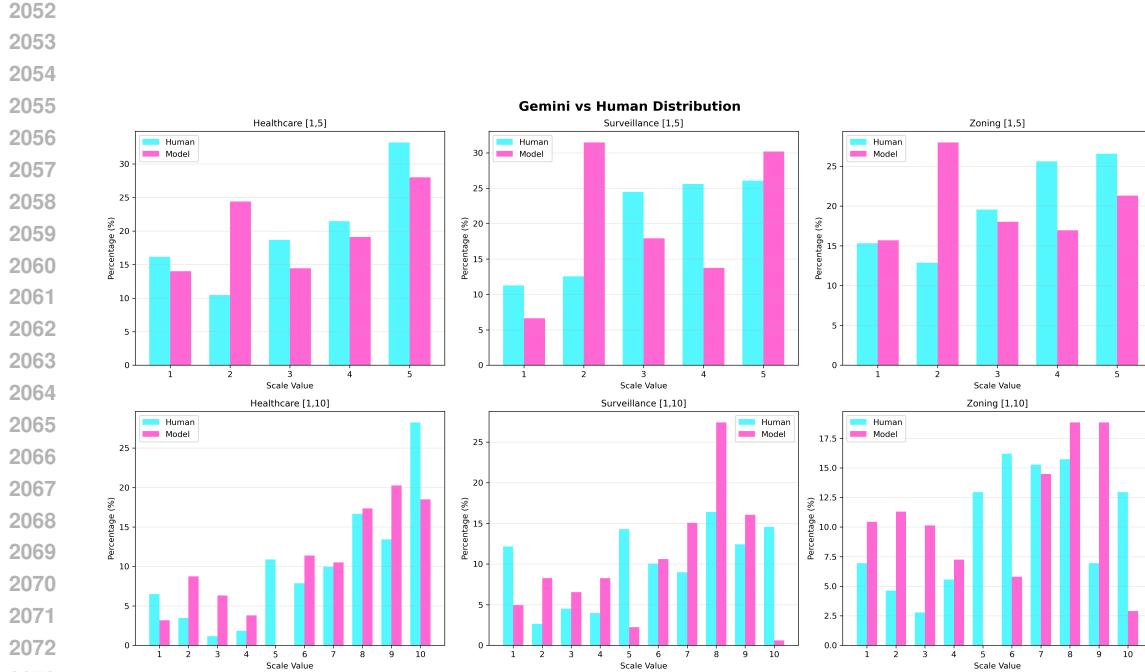


Figure 16: Scalar response distributions for Gemini-2.0-Flash across three topics and two scales.

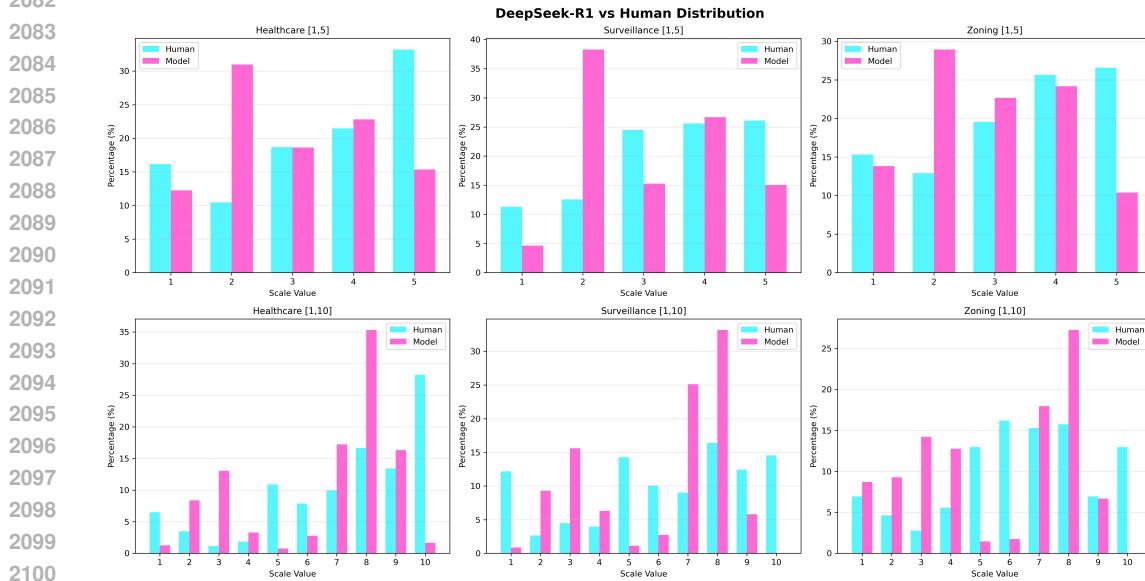


Figure 17: Scalar response distributions for DeepSeek-R1 across three topics and two scales.

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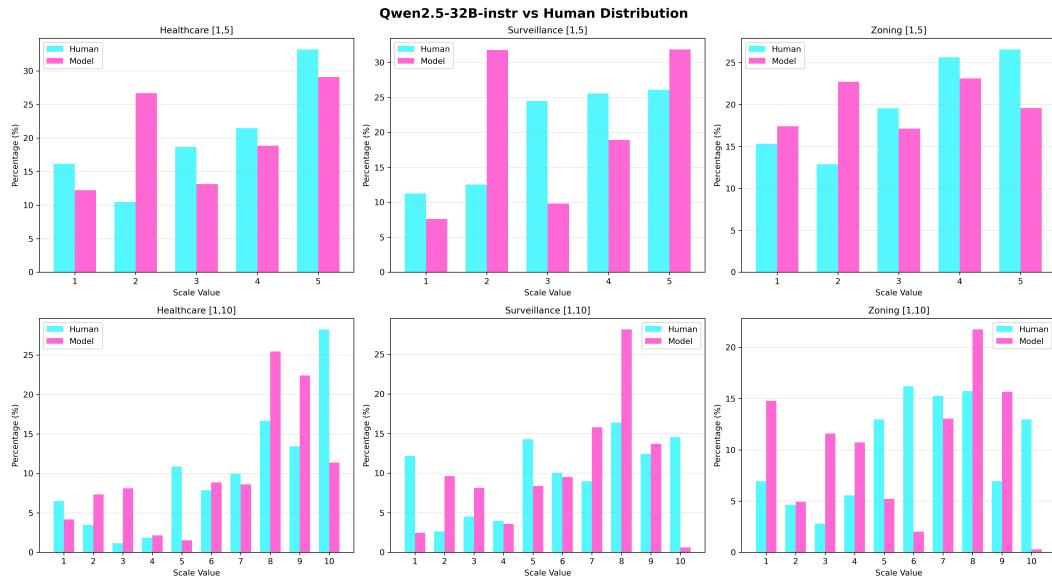


Figure 18: Scalar response distributions for Qwen2.5-32B-Instr. across three topics and two scales.

2160 H ZONING OPINION QUESTIONNAIRE (HUMAN EVALUATION)

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 2162 To rigorously evaluate the fidelity of our generative agents' responses against real human participants,
 2163 we conducted a structured public opinion survey titled *General Housing & Upzoning Public Opinion*
 2164 *Survey*. The survey was carefully designed to facilitate comparison between human-generated
 2165 responses and those from LLM-based agents, specifically targeting residents of United states.

2166 MOTIVATION AND OBJECTIVES

2167 This survey aimed to assess public opinion on urban upzoning scenarios, capturing nuanced attitudes
 2168 toward housing policies and their underlying reasoning. Our goal was to determine whether generative
 2169 agents could reliably replicate human response patterns, especially regarding sensitive issues such as
 2170 neighborhood change, density increases, and emotional responses like YIMBY (Yes In My Backyard)
 2171 and NIMBY (Not In My Backyard).

2172 SURVEY STRUCTURE AND METHODOLOGY

2173 The survey comprised two primary sections:

2174 **Section 1: Demographic and Background Information** Participants provided detailed demo-
 2175 graphic data aligned with U.S. Census Bureau categories:

- 2176 • Age
- 2177 • Housing status (owner or renter)
- 2178 • Income levels
- 2179 • Occupation
- 2180 • Marital status
- 2181 • Presence of children
- 2182 • Transportation mode
- 2183 • Monthly rent as a percentage of income
- 2184 • Residential mobility
- 2185 • ZIP code or proximity-based location verification

2186 To ensure data quality, participants were required to explicitly answer an attention check question.

2187 **Section 2: Scenario-Based Opinion Measurement** Participants were first asked general zoning
 2188 questions and rated their support for allowing larger, taller apartment buildings in their neighborhood
 2189 on a 1–10 Likert scale (1 = strongly oppose, 10 = strongly support). Each scenario was accompanied
 2190 by a set of related factors, which participants evaluated on a 1–5 scale (1 = no impact, 5 = very large
 2191 impact), regardless of whether the impact was positive or negative. The factors included:

- 2192 • Housing supply and availability
- 2193 • Affordability for low- and middle-income residents
- 2194 • Neighborhood character and visual compatibility
- 2195 • Traffic and parking availability
- 2196 • Walkability and access to amenities
- 2197 • Noise, congestion, or infrastructure strain
- 2198 • Fairness and distribution of development
- 2199 • Economic vitality for local businesses
- 2200 • Building height/scale relative to surroundings
- 2201 • Property values or homeownership concerns

2202 Clarifying examples were provided to ensure consistent interpretation of impact ratings.

2203 DATA COLLECTION AND IMPLEMENTATION

2204 The survey was implemented using Google Forms and distributed via the Prolific platform, with
 2205 compensation set at \$12/hour. Participants were guided through the survey flow with embedded
 2206 instructions and examples to ensure comprehension and engagement.

2214 TRANSPARENCY

2215
2216 All survey items, design rationales, and filtering criteria are publicly documented to support repro-
2217 ducibility and public trust. This enables rigorous evaluation of generative agents' ability to simulate
2218 human attitudes under complex, emotionally and politically sensitive policy conditions.

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2268 I UNIVERSAL HEALTHCARE QUESTIONNAIRE

2269 MOTIVATION AND OBJECTIVE

2271 This survey was designed to evaluate whether a structured reasoning system—based on Bayesian
 2272 networks extracted from interviews and conditioned large language models (LLMs)—can simulate or
 2273 recover human judgments on complex policy issues. In this case, we focus on universal healthcare, a
 2274 topic involving tradeoffs across fairness, cost, autonomy, and trust.

2275 Rather than simply measuring stance, the survey was constructed to expose the participant’s reasoning
 2276 pathway, enabling fidelity evaluation at both outcome and process levels.

2277 SURVEY STRUCTURE AND METHODOLOGY

2279 The survey design draws on the four-stage cognitive model of survey response (Tourangeau et al.,
 2280 2000):

- 2281 • **Comprehension:** Questions were phrased clearly and definitions were provided (e.g., what
 2282 universal healthcare entails).
- 2283 • **Retrieval:** Participants were asked to recall relevant experiences (e.g., delays in care,
 2284 interactions with public systems).
- 2285 • **Judgment:** Participants evaluated tradeoffs and reflected on personal values.
- 2286 • **Response:** Structured Likert scales captured quantified opinions.

2288 SURVEY COMPONENTS

2289 The survey includes:

- 2291 • **Stance Rating:** Support for universal healthcare on a 1–10 scale.
- 2292 • **Personal Experience:** Items capturing healthcare access and insurance adequacy.
- 2293 • **Baseline Reason Evaluation:** Participants rated 13 carefully constructed reasons (e.g.,
 2294 fairness, efficiency, innovation) for their general influence on stance.

2296 COUNTERFACTUAL SCENARIOS

2297 To probe reasoning dynamics and test the model’s sensitivity to causal perturbations, four counterfac-
 2298 tual scenarios were introduced, each followed by a stance re-rating and a focused subset of reasons.
 2299 Scenarios included:

- 2300 1. National cost reduction with increased wait times.
- 2301 2. Household savings of \$3,000 annually.
- 2302 3. Retention of private insurance alongside a public system.
- 2303 4. Coverage limited to essential services.

2306 Participants re-evaluated selected reasons in the context of each scenario (e.g., “I worry about tax
 2307 increases” or “Universal healthcare might reduce personal choice in care”) on a 1–5 scale, allowing
 2308 analysis of belief shifts.

2309 REASON DESIGN

2310 Reasons were drawn from qualitative policy discourse and refined to:

- 2312 • Reflect distinct value dimensions (e.g., equality, responsibility, institutional trust).
- 2313 • Avoid biasing language (neutral framing, no moral triggers).
- 2314 • Enable both positive and negative stance justifications across political orientations.

2316 Each reason was independently interpretable and mapped to latent causal factors in the underlying
 2317 Bayesian model. Subsets of reasons were assigned to each counterfactual scenario to ensure relevance
 2318 while reducing redundancy.

2322 **J SURVEILLANCE CAMERA QUESTIONNAIRE**

2323 **MOTIVATION AND OBJECTIVE**

2325 This survey is designed to evaluate the reasoning fidelity of structured models such as Bayesian
 2326 Networks (BNs) when paired with large language models (LLMs). Specifically, it tests whether a
 2327 BN+LLM system can simulate human responses to policy questions about public surveillance more
 2328 faithfully than a baseline persona-based LLM. To do this, we use controlled question design inspired
 2329 by cognitive science and causal reasoning frameworks.

2330 **SURVEY STRUCTURE AND METHODOLOGY**

2331 The survey design draws on the four-stage cognitive model of survey response (Tourangeau et al.,
 2332 2000):

2333

1. **Comprehension:** Understand the question and context.
2. **Retrieval:** Recall relevant experiences and beliefs.
3. **Judgment:** Synthesize and evaluate relevant considerations.
4. **Response:** Map judgment to a scale-based response.

2339 This model guides both our baseline attitude elicitation and our counterfactual design. The survey
 2340 consists of:

2342 **Section 1: Baseline Stance and Experience** Participants rate their general support for public
 2343 surveillance (1–10), followed by personal experiences such as feelings of safety, comfort, and negative
 2344 interactions with surveillance technology.

2345 **Section 2: General Reason Evaluation** Participants evaluate the importance of twelve potential
 2346 reasons (1–5 Likert scale) influencing their baseline stance, including factors like privacy, crime
 2347 prevention, power misuse, and behavioral impacts.

2349 **Section 3: Counterfactual Scenarios and Dynamic Reasoning** Participants are then presented
 2350 with three hypothetical surveillance policy changes:

2351

- Crime Reduction vs. False Arrest Tradeoff
- Limited Data Retention (48h)
- Community-Controlled Surveillance

2356 For each scenario:

2357

- Participants rate how the new information affects their stance (1–10 scale).
- Then, they re-evaluate a scenario-specific subset of 3–5 reasons (1–5 scale) that are most
 2359 relevant under the new condition.

2361 This design allows us to evaluate whether the model (and human) responses adjust not only the final
 2362 stance, but also the internal reasoning paths—a critical distinction for validating structural cognitive
 2363 models.

2364 **DESIGN HIGHLIGHTS**

2365

- **Cognitive fidelity:** Question wording avoids surface cues and forces reasoning across
 2366 multiple values (e.g., privacy vs. safety, trust vs. control).
- **Counterfactual sensitivity:** Each scenario targets a specific edge in the causal BN, enabling
 2368 us to observe how reason weights shift under perturbation.
- **Explanation delta:** By comparing reason weights before and after each scenario, we
 2371 quantify whether the model exhibits structural adaptation or static stance mimicry.

2372 **DATA COLLECTION AND IMPLEMENTATION**

2374 The survey was implemented using Google Forms and distributed via the Prolific platform, with
 2375 compensation set at \$12/hour. Participants were guided through the survey flow with embedded
 2376 instructions and examples to ensure comprehension and engagement.

2376 TRANSPARENCY

2377
2378 All survey items, design rationales, and filtering criteria are publicly documented to support repro-
2379 ducibility and public trust. This enables rigorous evaluation of generative agents' ability to simulate
2380 human attitudes under complex, emotionally and politically sensitive policy conditions.

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2430 **K PROMPT**2431 **K.1 TASK FORMATTING PROMPT**2432 **System Prompt**

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 2434 zoning: "You are an expert at analyzing conversations about urban policy to extract causal
 2435 beliefs.
 2436 surveillance": "You are an expert at analyzing conversations about surveillance and public
 2437 safety to extract causal beliefs.
 2438 healthcare": "You are an expert at analyzing conversations about healthcare policy to extract
 2439 causal beliefs.
 2440

2441 **User Prompt**

2442 Based on the following conversation about {conversation_topic}, identify ALL question-
 2443 answer pairs that reveal the person's beliefs about causal relationships between different
 2444 factors.
 2445

2446 Conversation: {context_text} Your task: 1. Find ALL Q&A pairs that show how the person
 2447 believes one factor affects another (up to 10 pairs) 2. For each pair, create a direct question
 2448 asking about the influence level using everyday language 3. Based on the person's answer,
 2449 determine their belief about the effect.

2450 Selection rule: - PRIORITIZE items with dependency_level ≥ 1 (needs-context). If fewer
 2451 than 10 such items exist, then fill the remainder with the best dependency_level = 0 items. -
 2452 Prefer diverse factor pairs; avoid near-duplicates.

2453
 2454 Return JSON format as an array.
 2455 {answer_options_text}

2456 Use simple, everyday language for the factors. Examples by topic:

2457 Zoning: "building more housing" instead of "upzoning policies", "traffic congestion", "neigh-
 2458 borhood character".

2459 Surveillance: "installing cameras" instead of "surveillance systems", "crime rates", "privacy
 2460 concerns".

2461 Healthcare: "universal coverage" instead of "healthcare policy", "wait times", "healthcare
 2462 costs".

2463 Return up to 10 belief inference questions maximum.

2464 **K.2 EVALUATION PROMPT**2465 **System Prompt**

2466 You are an expert psychologist specializing in Theory of Mind and belief inference.
 2467 Your task: analyze conversation transcripts to infer what the participant believes about causal
 2468 relationships. Focus on understanding their mental model - what they think causes what, not
 2469 what is objectively true.
 2470 Consider their background, conversation patterns, and implicit beliefs expressed through
 2471 their responses. Base your inference strictly on evidence from their statements, not general
 2472 assumptions.

2473 **User Prompt**

2474 {Context QA + Demographic information}

2475 Based on the evidence above (including Conversation History and Person's Background),
 2476 respond with ONLY the single letter (options_str) that best represents this person's belief.)

2484 L EXTENDED DESIGN PRINCIPLES

2485
2486 Open-ended reasoning as principle Our benchmark targets *reasoning as a dynamic and individualized process*, rather than static prediction. We therefore adopt an **open-ended elicitation principle**:
2487 instead of pre-defining fixed question banks, HugAgent uses a single *guiding question* to initiate
2488 a semi-structured conversation. All follow-up questions are generated adaptively within the same
2489 dialogue, grounded in the participant’s own responses. This design enables *deep, conversational*
2490 *reasoning* to unfold while minimizing artificial scaffolding from the chatbot itself. We do not claim
2491 fully open-world coverage; rather, we emphasize *open-domain extensibility*: by simply swapping
2492 the guiding question, the benchmark can be ported to new domains while maintaining consistency
2493 in evaluation. Such minimal-interaction protocols align with prior work showing that lightweight
2494 conversational scaffolds preserve ecological validity in human reasoning studies (Van Someren et al.,
2495 1994; Clark, 1996; Sap et al., 2019b; Driess et al., 2023). **This principle directly motivates the**
2496 **guiding-question chatbot protocol we describe in Appendix D.**

2497
2498 Proxy tasks of reasoning To evaluate whether models capture not only what individuals believe
2499 but also how their beliefs evolve, we operationalize reasoning through two proxy tasks: *belief state*
2500 *inference* (recovering stance and factor polarity from context) and *belief dynamics update* (predicting
2501 stance shifts and reweighting under new evidence). These tasks follow the tradition of modeling belief
2502 revision as a tractable proxy for underlying cognitive processes (Gopnik & Schulz, 2007; Sloman,
2503 2009). While other proxies could be envisioned, these two are the most direct operationalizations of
2504 *individual reasoning trajectories*, balancing interpretability and task difficulty. **This motivates our**
2505 **benchmark’s two-task structure, detailed in Appendix D.**

2506
2507 Dual-track design: human and synthetic agents Human data provide ecological validity: rich,
2508 idiosyncratic reasoning paths embedded in natural language. Synthetic agents, by contrast, provide
2509 controllability and scale: fully specified stance profiles and deterministic update rules allow stress-
2510 testing model adaptation under known ground truth. Together, the two tracks are complementary:
2511 *humans as ecological baselines, synthetics as controlled stress tests*. This mirrors dual-track designs
2512 in cognitive science and simulation benchmarks, where naturalistic and synthetic data jointly enhance
2513 validity and reproducibility (Lake et al., 2017; Battaglia et al., 2018). Synthetic agents are not
2514 intended to replace human data but to serve as a complementary axis of evaluation. **This dual-track**
2515 **design is what anchors HugAgent between ecological realism and controlled generalization**
2516 **tests.**

2517
2518 Extended Rationale: Synthetic Stage Justification Synthetic data in HugAgent follows the same
2519 legitimacy principles as established ToM and social reasoning benchmarks. Rather than letting
2520 LLMs freely invent beliefs, we first define a formal structure—a causal belief graph specifying nodes
2521 (beliefs), edges (causal relations), and interventions (external stimuli). Synthetic agents then evolve
2522 along this graph to generate new belief states and reasoning trajectories. The graph itself provides
2523 the ground truth for evaluation (e.g., stance updates, trajectory alignment), while LLMs merely
2524 render these states into natural language explanations. This ensures that labels are independently
2525 controlled and falsifiable, avoiding the risk of self-validation. As in prior benchmarks, sampled
2526 human verification is performed for quality assurance.

2527
2528 Upper bound via test-retest reliability A natural question is whether human annotators could
2529 serve as the benchmark baseline. While this is common in many benchmarks, HugAgent tasks present
2530 unique challenges: they involve *long, naturalistic transcripts* and fine-grained belief trajectories.
2531 In principle, annotators could be asked to re-read transcripts and label stance updates, but such
2532 procedures are slow, error-prone, and risk conflating annotators’ own heuristics with the original
2533 participant’s reasoning. This creates a fidelity-feasibility tradeoff: while feasible, the outcome would
2534 be a proxy of *third-party interpretation*, rather than a faithful measure of the individual’s reasoning
2535 process.

2536
2537 Instead, we adopt *test-retest reliability* as the human ceiling. Here, the same participant is re-sampled
2538 or re-interviewed, and the consistency of their own responses provides a direct measure of reliability.
2539 This practice is well established in psychology and survey research, and has been adopted in recent
2540 large-scale reasoning datasets facing similar challenges (Park et al., 2023; Toubia et al., 2025).
2541 Compared to annotator baselines, test-retest reliability offers a more precise and ecologically valid
2542 upper bound for model performance, aligned with the benchmark’s goal of capturing intra-individual
2543 reasoning fidelity. **This principle defines how we report the human ceiling in HugAgent.**

2538 **M DATA FULL EXAMPLE**

2539 User's Demographic:

2542 Attribute	2542 Example (Anonymized Participant)
2543 Housing Experience	Has lived in the same residence for several years
2544 Age	30
2545 Moved Last Year	Same house 1 year ago
2546 Housing Status	Owner-occupied
2547 Transportation	Car / Truck / Van
2548 Household Income	\$75,000–\$99,999
2549 Occupation	Sales and office occupations
2550 Marital Status	Not married
2551 Children	Has children
2552 Neighborhood Safety	Very safe. I rarely worry about crime
2553 Health Insurance	Private insurance, no disability
2554 Education	High school graduate or equivalent
Citizenship	Native-born U.S. citizen
Financial Situation	Gets by, but money is tight

2555 Table 20: Example anonymized participant profile used in analysis (for illustration only). Personally
2556 identifiable details have been generalized or omitted.
25572558 **INTERVIEW QA**2559 *Note: The following excerpt reflects a simulated or anonymized participant's responses. It may
2560 contain biased or stereotypical opinions that do not represent the authors' or dataset creators' views.
2561 It is included purely for analysis of belief attribution and reasoning behavior.*

- 2563 **Q:** To what extent do you support or oppose upzoning policies that allow for higher density
2564 housing in traditionally single-family neighborhoods? Please explain your reasoning.
2565 **A:** I don't support it at all. I'm worried that it'll cause overcrowding if cheaper apartments
2566 or housing were made. Aside from that, we know that statistically, lower income people
2567 tend to have more of the criminal population in them, isn't that right? So this might cause
2568 the crime rates to go up!
- 2569 **Q:** What do you think are the most significant impacts, positive or negative, of increasing
2570 housing density in residential neighborhoods?
2571 **A:** I've mentioned the potential for crime rates to go up, that's the real worry here. Lots of
2572 new lower income people, lots of potential criminals.
- 2573 **Q:** How do you think upzoning policies might affect housing affordability in urban areas?
2574 **A:** They'd most likely lower the price of rent because of "competition". But at what cost?
2575 The safety of the people!
- 2576 **Q:** What impact do you believe increased housing density might have on neighborhood
2577 character and quality of life?
2578 **A:** Safety for sure. Low income places simply have more potential for crimes due to people
2579 being tempted to commit criminal acts for survival.
- 2580 **Q:** How do you think upzoning might affect transportation systems and traffic congestion in
2581 cities?
2582 **A:** It's going to worsen! Look, there was a time when I used to take the bus to get to work
2583 every day when I still didn't have a car. I live in a big city and sometimes, the bus couldn't
2584 take all of us! That caused me to get late a couple of times since there wasn't even any
2585 standing room. So imagine, a rush of new low income people to this area, probably they
2586 don't have cars so they'll rely on buses, it'll just be extra strain on the buses and not everyone
2587 would be able to get on the bus at all.
- 2588 **Q:** What role do you believe local government should play in regulating housing develop-
2589 ment and density?
2590 **A:** The government really shouldn't be too involved with many things. Just minimally
2591 involved. Less government involvement, the better.
- 2592 **Q:** How might environmental concerns factor into decisions about urban density and zoning?
2593 **A:** I don't personally care about these so-called "environmental concerns". I'm not some

2592 kind of environmental activist or terrified climate change believer. As long as something
 2593 doesn't dump toxic waste or all sorts of hazardous material in my area, then it's good.
 2594

2595 8. **Q:** What economic effects, both positive and negative, might result from changing zoning
 2596 laws to allow more multi-family housing?
 2597 **A:** More new people, more potential customers for businesses in the area obviously. BUT
 2598 we also have to think that these are low income people if we're talking about low income
 2599 housing. So businesses targeting low income people would most likely benefit, but the more
 2600 upscale ones wouldn't.

2601 9. **Q:** How do you think the interests of current residents versus future residents should be
 2602 balanced when making zoning decisions?
 2603 **A:** The current residents should ALWAYS be prioritized, they were there first. New people
 2604 should always be considerate of the people living wherever they're planning to move to. It's
 2605 just basic human decency.

2606 10. **Q:** What role do you think social equity and access to opportunity play in discussions about
 2607 zoning and housing policy?
 2608 **A:** I am totally against EQUITY. Equity means taking opportunities away from someone
 2609 in order to give it to somebody else who probably didn't earn it. I don't like the idea of
 2610 redistributing what a successful person has.

2611 11. **Q:** How confident are you that changes in Higher density housing lead to changes in Support
 2612 for Upzoning? Does it have a positive effect (increasing it) or a negative effect (decreasing
 2613 it)? How strong is this effect?
 2614 **A:** It's going to be NEGATIVE. If we're talking about people, it's not just quantity that
 2615 we're supposed to worry about, but also the quality. So we can say "Don't judge a book by
 2616 their cover", but we also must think that people are in the situation they are for a reason.
 2617 So if we're going to get flooded by low income people, we have to ask, "Why are they low
 2618 income?" Of course not all low income people are bad, but majority of criminals are low
 2619 income people.

2620 12. **Q:** What factors do you think influence Support for Upzoning, and how strong is their
 2621 impact? Please also indicate if these influences are positive (increasing) or negative (de-
 2622 creasing).
 2623 **A:** Definitely the idea of SAFETY is a huge factor. Just imagine you live in a peaceful
 2624 neighborhood where crime isn't really a problem, then suddenly a huge number of new low
 2625 income people flood in to your community and suddenly kids start getting bullied at the
 2626 playground, people start getting mugged left and right. Safety is really a big concern!

2627 13. **Q:** Does Crime rates have a positive or negative effect on Support for Upzoning, and how
 2628 significant is this effect? Does it have a positive effect (increasing it) or a negative effect
 2629 (decreasing it)? How strong is this effect?
 2630 **A:** That's what I've been talking about this entire conversation, the potential for CRIME!
 2631 As I've already stated numerous times, it's a MAJOR concern and an influx of low income
 2632 people would definitely affect the crime rate!

2633 14. **Q:** Would small changes in Housing affordability lead to noticeable changes in Support for
 2634 Upzoning, or would it take larger shifts? Does it have a positive effect (increasing it) or a
 2635 negative effect (decreasing it)? How strong is this effect?
 2636 **A:** At first people would probably think things will be better because rent might go down
 2637 a bit, BUT that's not guaranteed. Second, SAFETY is really something that people are
 2638 probably not willing to compromise.

2639 15. **Q:** Would small changes in Safety lead to noticeable changes in Support for Upzoning, or
 2640 would it take larger shifts? Does it have a positive effect (increasing it) or a negative effect
 2641 (decreasing it)? How strong is this effect?
 2642 **A:** If there's really no way about avoiding the creation of some kind of tall low income
 2643 apartment building for the sake of "equity", then the next best thing would be to thoroughly
 2644 do background checks on all the renters. For example, there should be strictly nobody in
 2645 there with a criminal record.

2646 16. **Q:** How would you describe the relationship between Low Income People and Support for
 2647 Upzoning? Is it a strong or weak connection? Does it have a positive effect (increasing it) or
 2648 a negative effect (decreasing it)? How strong is this effect?
 2649 **A:** Well of course low income people would support the creation of low income rental

2646 building. But the problem is that people already living in the community, like me, wouldn't
 2647 support it at all for fears of safety worsening.

2648 17. **Q:** Is the effect of Minimal Regulation on Support for Upzoning immediate, or does it take
 2649 time to develop? Does it have a positive effect (increasing it) or a negative effect (decreasing
 2650 it)? How strong is this effect?
 2651 **A:** Any policy takes TIME to develop. Rushed policies just end up in disaster because it
 2652 won't be well thought out.

2653 18. **Q:** Would small changes in Impact on businesses lead to noticeable changes in Support for
 2654 Upzoning, or would it take larger shifts? Does it have a positive effect (increasing it) or a
 2655 negative effect (decreasing it)? How strong is this effect?
 2656 **A:** No. As I've said, low income people will only provide benefit to businesses targeting
 2657 low income customers. Mid to upscale businesses wouldn't benefit from them because they
 2658 won't be able to afford their products and services. In short, not all businesses would be in
 2659 support of having some kind of low income housing in the area if all they're going to be able
 2660 to afford are low income stuff.

2661 19. **Q:** How would you describe the relationship between Basic human decency and Support for
 2662 Upzoning? Is it a strong or weak connection? Does it have a positive effect (increasing it) or a
 2663 negative effect (decreasing it)? How strong is this effect?
 2664 **A:** There are people who make decisions based on feelings alone. Yes, they'll think it's
 2665 "decent" to allow low income people to have low income housing in their community, BUT
 2666 often, these people don't think about the consequences that would affect the people already
 2667 living in the community. They are too focused on helping others that they don't realize they
 2668 are causing harm to themselves.

2669 20. **Q:** Is the effect of Redistribution on Support for Upzoning immediate, or does it take time
 2670 to develop? Does it have a positive effect (increasing it) or a negative effect (decreasing it)?
 2671 How strong is this effect?
 2672 **A:** That's definitely going to be a huge NEGATIVE right away. Nobody in their right mind
 2673 would want themselves to be compromised for others. So let's think about what happens if
 2674 in a moderately wealthy area, they allowed low income housing in the name of "equity". For
 2675 actual home owners (not renters), the value of their properties would go down. These are
 2676 properties that they've worked for years to maintain, and suddenly, in the name of "equity",
 2677 is it alright to allow the values to go down? No of course not! So we have to always think
 2678 about how low income housing would affect the people already living in the community.

2679 21. **Q:** Would small changes in Negative Effect lead to noticeable changes in Support for
 2680 Upzoning, or would it take larger shifts? Does it have a positive effect (increasing it) or a
 2681 negative effect (decreasing it)? How strong is this effect?
 2682 **A:** No, it's called "Negative Effect" because it affects people in a bad way. Nobody would
 2683 support anything like that knowingly.

2684 22. **Q:** What factors affect Upzoning policies, and which ones have the strongest influence?
 2685 Please also indicate if these influences are positive (increasing) or negative (decreasing).
 2686 **A:** As I've been saying this entire conversation, the major factor that affects people's support
 2687 for low income housing is the SAFETY, the potential for crime rates to go up, and these
 2688 things will definitely always affect support for low income housing negatively.

2689 23. **Q:** Does Community Resistance to Upzoning have a positive or negative effect on Support
 2690 for Upzoning, and how significant is this effect? Does it have a positive effect (increasing it)
 2691 or a negative effect (decreasing it)? How strong is this effect?
 2692 **A:** Of course community resistance won't support low income housing, that's the point.
 2693 People would resist these places from being built in order to protect the community from
 2694 potential safety concerns.

2695 24. **Q:** How would you describe the relationship between Time for policy development and
 2696 Support for Upzoning? Is it a strong or weak connection? Does it have a positive effect
 2697 (increasing it) or a negative effect (decreasing it)? How strong is this effect?
 2698 **A:** Of course "Time" will always have something to do with whether low income housing
 2699 would be allowed or not. For example, maybe a politician would take his time forming some
 kind of bill concerning low income housing and he'll wait for enough public support before
 officially launching it in order to increase its chances of succeeding.

2700 25. **Q:** Would small changes in Low Income Housing lead to noticeable changes in Support for
 2701 Upzoning, or would it take larger shifts? Does it have a positive effect (increasing it) or a

2700 negative effect (decreasing it)? How strong is this effect?
 2701 **A:** No, even small changes in low income housing won't change people's support for it
 2702 because it will negatively affect the community. People already know it's most likely going
 2703 to be the cause of many safety concerns aside from property devaluation.

2704 26. **Q:** Does Equity have a positive or negative effect on Support for Upzoning, and how
 2705 significant is this effect? Does it have a positive effect (increasing it) or a negative effect
 2706 (decreasing it)? How strong is this effect?
 2707 **A:** Equity has NEGATIVE effects on people already living in the community, because the
 2708 point of equity is to take from those people (land space) and to redistribute it to other people
 2709 (the low income people). People might try to frame it as "helping the poor", but you can
 2710 help poor people in other ways without harming the community.

2711 27. **Q:** How would you describe the relationship between Support for low income housing and
 2712 Support for Upzoning? Is it a strong or weak connection? Does it have a positive effect
 2713 (increasing it) or a negative effect (decreasing it)? How strong is this effect?
 2714 **A:** People are directly against low income housing because it's more likely to bring bad stuff
 2715 with it than good ones. The consequences outweigh the positives.

2716 SAMPLE SURVEY: HOUSING / UPZONING

2717 BASELINE STANCE

2719 • Q1. On a scale from 1 to 10, how much do you support or oppose allowing bigger, taller
 2720 apartment buildings in your neighborhood?

1	2	3	4	5	6	7	8	9	10
Strongly Oppose	Strongly Support								

2724 REASON EVALUATION (BASELINE)

2725 Q1r. How much do the following reasons influence your general opinion on upzoning?

Reason	Scale (1–5)
Building more homes helps with the housing crisis. (A)	
This gives more housing choices for middle- and lower-income people. (B)	
Taller buildings might change the look and feel of the neighborhood. (C)	
More traffic and parking is a real concern. (D)	
I'm worried about my property value or investment. (I)	

2736 SCENARIO 1: RENT DROP

2737 • Q2. After the city allows more apartments in low-density areas, rent prices drop 10–15%.
 2738 Your monthly rent is noticeably lower. It's easier to find a decent place. How would this
 2739 affect your stance?

1	2	3	4	5	6	7	8	9	10
Much Less Supportive	Much More Supportive								

2744 REASON EVALUATION (SCENARIO 1)

2745 Q2r. To what extent do the following reasons influence your stance?

Reason	Scale (1–5)
Building more homes helps with the housing crisis. (A)	
More traffic and parking is a real concern. (D)	
Everyone should help handle the growth. (N)	
More people means more business for local shops. (O)	
I'd worry about noise and crowding on my block. (P)	

2754 **N RATIONALE FOR INDIVIDUAL CROSS-DOMAIN TRANSFER**
2755

2756 We assume that cross-domain personalization is feasible because individuals express stable, value-
2757 laden cues throughout natural language. These cues are not tied to a single domain; rather, they reflect
2758 underlying principles that consistently shape preferences across contexts.

2759 **Quantitative Evidence: Consistent In- to Out-of-Domain Transfer** To empirically support this
2760 assumption, we report cross-domain transfer results for four individuals. For each person, GPT-4o
2761 was evaluated across five independent runs. Across all individuals and all runs, we observe the same
2762 ordering:

2763 In-domain accuracy > Cross-domain accuracy > No-context accuracy.
2764

2765 This strict ordering across all 20 settings (4 individuals \times 5 runs) provides a statistically grounded
2766 indication that the observed cross-domain transfer is reliable and not an artifact of noise.
2767

2768 User	2769 Experiment	2770 Belief State Inference (BSI)		2771 Belief Dynamics Update (BDU)		2772 ATI (%) ↑
		2773 Acc. (%) ↑	2774 MAE (↓)	2775 Dir. Acc. (%) ↑	2776 ATI (%) ↑	
2770 User 1 (n-BSI = 9, n-BDU = 48)	In Domain	88.89 \pm 0.01	91.67 \pm 0.01	0.57 \pm 0.02	85.00 \pm 0.01	87.88 \pm 0.05
	Cross Domain	55.56 \pm 0.01	54.58 \pm 3.33	1.38 \pm 0.03	50.00 \pm 0.01	55.28 \pm 0.51
	No Context	33.33 \pm 0.01	8.33 \pm 0.01	2.33 \pm 0.02	18.00 \pm 3.67	27.42 \pm 0.91
2773 User 2 (n-BSI = 13, n-BDU = 41)	In Domain	92.31 \pm 0.01	91.71 \pm 1.95	0.58 \pm 0.02	65.00 \pm 0.01	84.57 \pm 0.30
	Cross Domain	92.31 \pm 0.01	83.90 \pm 1.19	0.97 \pm 0.02	73.00 \pm 9.80	84.37 \pm 2.49
	No Context	30.77 \pm 9.73	39.02 \pm 3.45	1.68 \pm 0.04	65.00 \pm 0.01	43.78 \pm 4.51
2776 User 3 (n-BSI = 5, n-BDU = 24)	In Domain	66.67 \pm 0.01	64.23 \pm 2.48	1.26 \pm 0.04	57.50 \pm 0.01	64.29 \pm 0.38
	Cross Domain	66.67 \pm 0.01	28.57 \pm 1.88	1.87 \pm 0.04	65.00 \pm 0.01	59.80 \pm 0.34
	No Context	46.67 \pm 9.79	19.22 \pm 1.21	1.95 \pm 0.03	50.00 \pm 0.01	44.63 \pm 5.05
2777 User 4 (n-BSI = 7, n-BDU = 38)	In Domain	57.14 \pm 0.01	42.11 \pm 3.33	1.72 \pm 0.04	92.50 \pm 0.01	64.10 \pm 0.52
	Cross Domain	51.43 \pm 0.69	30.00 \pm 2.11	1.79 \pm 0.02	85.00 \pm 0.01	57.63 \pm 3.47
	No Context	31.43 \pm 5.71	30.00 \pm 1.29	1.79 \pm 0.03	77.50 \pm 0.01	45.73 \pm 2.76

2780 Table 21: Comparison of GPT-4o performance across In-domain, Cross-domain, and No-context
2781 conditions for four representative users (mean \pm std over five runs).
2782

2783 **Qualitative Evidence: Stable Value Dimensions Across Domains** To complement the quantitative
2784 results, we provide a qualitative analysis of one participant’s transcript. The individual expresses a
2785 coherent set of value-laden principles that appear across healthcare, surveillance, and zoning. These
2786 principles naturally support cross-domain generalization from a single personalized conversation.
2787

2788 The following quotations reflect individual participant beliefs and not normative statements endorsed
2789 by the authors.

2790 **1. A safety-first orientation that generalizes across contexts.**

2791 In zoning, the participant frames upzoning as a threat to public safety:

2792 “If cheaper apartments were made, it’ll cause overcrowding, and that means more
2793 low-income people moving in... which will make crime rates go up!”

2794 In surveillance, the same concern motivates strong support for camera deployment:

2795 “Cameras are a tool of preventing potential crime and it’s effective.”

2796 A safety-oriented value extracted from zoning thus directly predicts pro-surveillance attitudes.

2797 **2. A stable opposition to redistribution across domains.**

2798 In healthcare:

2799 “Nobody is entitled to other people’s money. Taxpayers shouldn’t be forced to pay
2800 for other people’s medical needs.”

2801 In zoning:

2802 “Equity means taking opportunities away from some to redistribute them to others.
2803 I don’t like redistributing what a successful person has.”

2804 The same anti-redistribution stance explains resistance to equity-oriented policies in both
2805 domains.

2808 3. **A consistent negative framing of low-income groups as a societal risk.**
2809

2810 In zoning:

2811 “Lots of new low-income people means lots of potential criminals... majority of
2812 criminals are low income.”

2813 In healthcare:

2814 “The only people who’d support universal healthcare are those who can’t afford
2815 healthcare themselves.”

2816 This stable attribution shapes preferences across otherwise unrelated policy areas.

2817 4. **Selective distrust of government intervention—except in policing.**
2818

2819 In healthcare:

2820 “If the government runs it, everything becomes standardized and we’re forced to
2821 pay for others.”

2822 In zoning:

2823 “The government really shouldn’t be too involved... less government involvement,
2824 the better.”

2825 Yet in surveillance:

2826 “If police use cameras to catch criminals, support will grow.”

2827 This produces a predictable cross-domain pattern: skepticism toward government redistribu-
2828 tion and regulation, but support for expanded government authority in security contexts.2829 **Summary** These four dimensions (1) safety orientation, (2) redistribution aversion, (3) negative
2830 out-group attribution, and (4) selective distrust of government are expressed consistently across the
2831 participant’s interview.2832 Taken together, the quantitative seed-level consistency and qualitative evidence provide a clear
2833 explanation for why individual cross-domain personalization is expected and why our empirical
2834 findings are robust.

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2862 **O QUALITY-CONTROL PROTOCOL**
28632864 We applied a standardized protocol to ensure that only participants with reliable and reproducible
2865 data were retained. The following criteria were applied sequentially:2866 1. **Redundant responses:** cases where the participant repeatedly produced near-identical
2867 statements without substantive variation.
2868 2. **Meta-level questioning:** transcripts dominated by repeated challenges to the validity of the
2869 task itself rather than substantive reasoning about the topic.
2870 3. **Insufficient length:** responses falling below a minimum threshold of tokens or turns,
2871 preventing meaningful inference of reasoning structure.
2872 4. **Sparse causal belief networks:** chatbot elicitation yielding fewer than five unique nodes,
2873 limiting the interpretability of downstream causal graph construction.
28742875 This filtering ensured that the retained dataset reflects consistent engagement with the task, while
2876 minimizing artifacts that could compromise the validity of subsequent analyses.
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2916 P SYNTHETIC AGENT CONSTRUCTION (ALGORITHMIC)
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2918 P.1 PROBLEM SETTING AND NOTATION

2919 We construct a synthetic agent population \mathcal{A} for topics $\mathcal{T} =$
 2920 {ZONING, HEALTHCARE, SURVEILLANCE}. Each agent $a \in \mathcal{A}$ for topic $t \in \mathcal{T}$ has (i) a
 2921 Causal Belief Network (CBN) $G = (V, E)$, (ii) a demographic profile d , (iii) an initial belief
 2922 state $b_0 = (s_0, \mathbf{w}_0)$ with stance $s_0 \in \{1, \dots, 10\}$ and reason weights $\mathbf{w}_0 \in \Delta^{K-1}$, and (iv) a
 2923 deterministic update operator U that maps $(b_t, e) \mapsto b_{t+1}$ given an intervention e .

2924 **Topic-level statistics.** From human CBN corpora we estimate topic-specific sufficient statistics
 2925 $\Theta_t = \{\mu_n, \sigma_n, \mu_e, \sigma_e, \alpha_{\text{imp}}, \beta_{\text{imp}}, \alpha_{\text{conf}}, \beta_{\text{conf}}, \mathcal{V}\}$: node/edge count moments (μ_n, σ_n) and (μ_e, σ_e) ,
 2926 Beta parameters for node importance and edge confidence, and a topic vocabulary \mathcal{V} for label
 2927 generation. A content hash over source JSON files ensures cache validity.

2928 P.2 CBN SAMPLING MODEL

2929 **Graph size.** We draw $|V| \sim \text{TruncNorm}(\mu_n, \sigma_n, [n_{\min}, n_{\max}])$ and $|E| \sim$
 2930 $\min\{\text{LogNormal}(\mu'_e, \sigma'_e), |V|(|V| - 1)/2\}$ with log-space moments chosen to match (μ_e, σ_e) .

2931 **Node attributes.** For each $v \in V$:

$$2932 \text{importance}(v) \sim \text{Beta}(\alpha_{\text{imp}}, \beta_{\text{imp}}), \quad \text{evidence}(v) \sim \text{Poisson}(\lambda_t).$$

2933 Text label $\ell(v)$ is generated by sampling $m \in \{2, 3, 4\}$ tokens from \mathcal{V} (frequency-weighted) and
 2934 filling a topic template.

2935 **Edge attributes and topology.** We form a hub-spoke backbone plus random residual edges.
 2936 For each selected hub h (top- q by importance), connect $h \rightarrow u$ for $u \in V \setminus \{h\}$ with probability
 2937 proportional to $0.7 \cdot \text{importance}(u) + 0.3$ until a target degree. Each edge $e = (u \rightarrow v)$ gets:

$$2938 \text{conf}(e) \sim \text{Beta}(\alpha_{\text{conf}}, \beta_{\text{conf}}), \quad \text{sign}(e) \in \{-1, 0, +1\} \text{ with } p_+, p_0, p_-, \quad \text{weight}(e) \sim \text{Beta}(\alpha_w, \beta_w).$$

2939 We then add random non-duplicate edges until $|E|$ is reached.

2940 **Stance node selection.** Let $\deg(v)$ be (undirected) degree. Define score $\sigma(v) = 0.7 \cdot$
 2941 $\text{importance}(v) + 0.3 \cdot \deg(v) / \max_u \deg(u)$. Sample stance node v^* from top-3 nodes according to
 2942 $\sigma(v)$ (softmax). Ensure weak connectivity from v^* to all nodes (add minimal edges if needed).

2943 P.3 DETERMINISTIC UPDATE OPERATOR

2944 Let reasons be a fixed topic-specific set $\{r_1, \dots, r_K\}$ aligned to V . Given intervention e encoded as
 2945 factor deltas $\Delta \mathbf{f} \in \mathbb{R}^{|V|}$, we update stance and reason weights:

$$2946 s_{t+1} = \text{clip}\left(s_t + \eta_s \sum_{(u \rightarrow \text{stance}) \in E} \text{sign}_u w_u \Delta f_u, 1, 10\right), \quad (2)$$

$$2947 \mathbf{w}_{t+1} = \text{Normalize}(\mathbf{w}_t + \eta_w \mathbf{M} \Delta \mathbf{f}), \quad \mathbf{M}_{k,u} = g(r_k, u), \quad (3)$$

2948 where w_u is the edge weight into stance, η_s, η_w are step sizes, and $g(\cdot, \cdot)$ aligns reasons to graph
 2949 nodes (one-hot or soft map). This yields reproducible ground truth for stance shifts and reweighting.

2950 P.4 DEMOGRAPHIC GENERATOR AND COUPLING

2951 We sample a demographic profile d with correlated marginals: age bands, gender, education, income,
 2952 housing status, employment, location, children, and rent-burden. Simple rules induce a small stance
 2953 prior $\delta(d)$ (e.g., renter $\Rightarrow +\delta$ on pro-development; older age $\Rightarrow -\delta$ on rapid change). We set
 2954 $s_0 \leftarrow \text{clip}(s_0 + \delta(d), 1, 10)$.

2955 P.5 NATURAL LANGUAGE REALIZATION

2956 A realization module renders (G, e, b_t, b_{t+1}) to text: (i) paraphrase e with templates; (ii) describe
 2957 reasons using top- m nodes connected to v^* by high-confidence edges; (iii) optionally ask/answer
 2958 interview-style QAs. LLMs are used strictly as a *renderer*; labels remain from the scripted dynamics
 2959 in §P.3 to avoid circularity.

2970
2971 **Algorithm 1:** GenerateAgent($t, \Theta_t, \text{seeds}$)
2972 **Input:** topic t , stats Θ_t , RNG seeds
2973 **Output:** agent $(G, d, b_0, \{(e_j, b_j)\}_{j=1}^m, \text{text})$
2974 1 Sample $|V|, |E|$; create V with importance, evidence, label from \mathcal{V} ;
2975 2 Build E via hubs + random; assign conf, sign, weight;
2976 3 Select stance node v^* ; ensure connectivity;
2977 4 Sample demographics d ; set $b_0 = (s_0, \mathbf{w}_0)$ and apply prior $\delta(d)$;
2978 5 **for** $j = 1$ **to** m **do**
2979 6 Sample intervention e_j (topic-specific deltas $\Delta\mathbf{f}$);
2980 7 $b_j \leftarrow U(b_{j-1}, e_j)$ using Eqns. (1)–(2);
2981 8 Realize (e_j, b_{j-1}, b_j) to text; append to transcript;
2982 9 **return** packaged JSON: graph G , demographics d , $\{(e_j, b_{j-1}, b_j)\}$, transcript;

2983
2984 P.6 END-TO-END GENERATION
2985

2986 P.7 COMPLEXITY AND SCALING

2987 Graph sampling is $O(|V| + |E|)$; hub wiring adds $O(|V| \log |V|)$ for sorting. Per-agent conversation
2988 of m turns is $O(m)$ render calls. The pipeline trivially parallelizes across agents and topics.
2989

2990 P.8 QUALITY CONTROL AND DETERMINISM

2991 **Graph validity:** degree bounds, stance reachability, parameter ranges. **Topic relevance:** label
2992 vocabulary coverage threshold. **Determinism:** all stochastic steps are seeded; topic stats are cached
2993 with file hashes. **Leakage control:** interventions and post-update labels never appear in the dialogue
2994 context used for model evaluation.

2995 P.9 RELEASE SCHEMA

2996 Records are released as JSON:

2997
2998 • belief_graph: nodes with label, importance; edges with source, target, sign,
2999 weight, confidence; stance node id.
3000 • demographic: age, gender, education, income, housing, employment, location, children, bur-
3001 den.
3002 • state_before/state_after: stance (1–10), reason weights (1–5 or normalized).
3003 • intervention: structured deltas and a natural-language paraphrase.
3004 • transcript: ordered QA pairs (renderer output).

3005
3006 P.10 HUMAN–SYNTHETIC SIMILARITY

3007 To assess whether synthetic agents provide a faithful approximation of human reasoning structures,
3008 we compare structural statistics of belief graphs across the two tracks. As shown in Figure 19, the
3009 distributions of key properties—including graph size (nodes, edges), sparsity (edge density, average
3010 degree), and semantic alignment (importance, confidence, anchor-node ratio)—exhibit strong overlap
3011 between real and synthetic agents. Notably, synthetic graphs reproduce the long-tailed variation
3012 in node and edge counts observed in human data, while maintaining comparable distributions of
3013 stance-related weights. This alignment suggests that the synthetic track can serve as a scalable proxy
3014 for human reasoning traces, capturing core structural regularities even as it abstracts away from
3015 individual variability.

3016 P.11 LIMITATIONS

3017 Synthetic agents offer coverage and ablation control but abstract from human variability (noise,
3018 inconsistency, framing sensitivity). Thus, results on this track are *stress tests* and should be interpreted
3019 alongside the human-grounded track, which provides the ecological ceiling.
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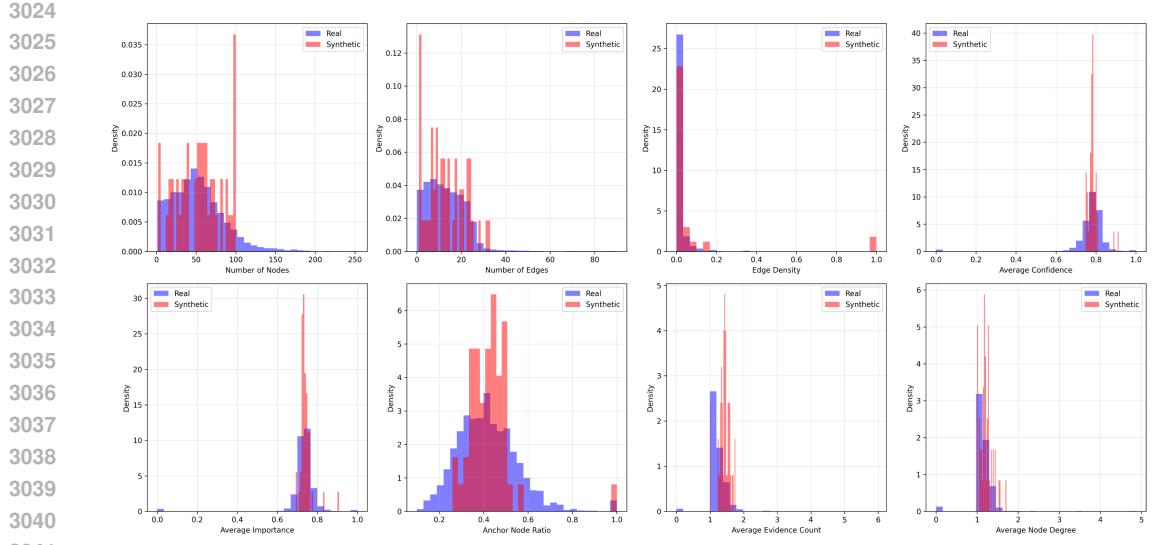


Figure 19: Distributional comparison of structural statistics between human-grounded (blue) and synthetic (red) belief graphs. Synthetic graphs replicate key patterns such as node/edge counts, confidence levels, and anchor-node ratios, supporting their use as controlled stress-test agents.

Q BENCHMARK TASK STRUCTURE

To clarify how HugAgent maps input materials to evaluation tasks, we provide here a consolidated overview of the benchmark structure. As shown in Figure 20, raw inputs include (i) demographic profiles, (ii) structured questionnaires, and (iii) open-ended chatbot transcripts. These inputs are transformed into two core task families:

- **Task 1: Belief State Inference.** Given a participant’s responses and contextual cues, models must infer the person’s stance and factor-level attribution. Example questions include: “Does the respondent view low-income housing as a positive or negative effect on property values?”
- **Task 2: Belief Dynamics Update.** After an intervention (e.g., rent decrease, policy change, technological improvement), models must predict both the stance shift (1–10 scale) and the reweighting of reasons (1–5 scale). Example questions include: “How would a 10% reduction in rents affect the respondent’s stance on upzoning?”

Each topic domain—*zoning*, *healthcare*, and *surveillance*—is instantiated with multiple scenarios and corresponding reason mappings. This ensures comparability across domains while preserving topic-specific ecological validity.

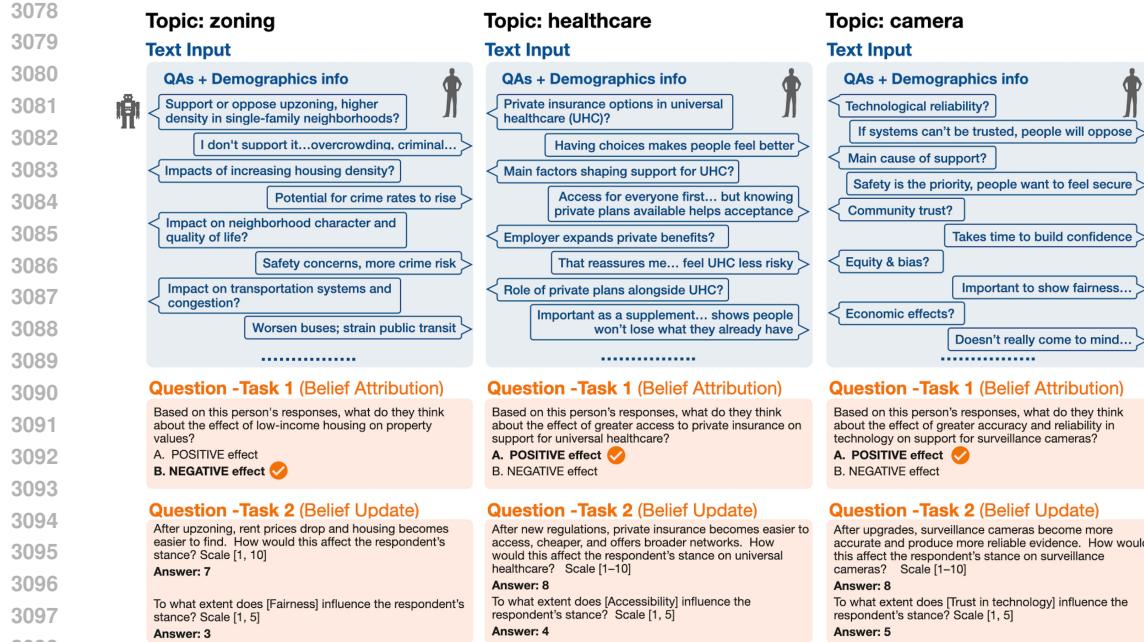


Figure 20: Overview of the HugAgent benchmark structure. Inputs (demographics, questionnaires, and transcripts) are mapped to outputs, including **belief state inference** (Task 1) and **belief dynamics update** (Task 2).

R USER JOURNEY AND USE CASES OF TRACE-YOUR-THINKING (A SEMI-STRUCTURED CHATBOT ELICITING HUMAN REASONING)

This appendix provides a detailed user guide and representative use cases for TRACE-YOUR-THINKING, our semi-structured chatbot system designed to elicit human reasoning at scale. We describe both participant-facing (user) and researcher-facing (admin) views, followed by system outputs and illustrative use cases. We use open science practices as an example here. Our design emphasizes three goals: (i) lowering barriers for participants, (ii) giving researchers flexible and reliable control, and (iii) producing structured outputs that make reasoning analyzable at scale.

3132 PARTICIPANT JOURNEY (USER VIEW)

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3134 Participants experience a streamlined workflow that reduces friction while maximizing the richness
3135 of collected reasoning.

3136

3137 **Step 1: Consent and ID submission.** Recruitment begins on the Prolific platform, where partic-
3138 ipants are shown eligibility criteria and compensation details. Upon accepting the study, they are
3139 redirected to a Google Form where they confirm basic requirements (age ≥ 18 , residence within a
3140 specified region, consent for anonymous data usage). Entering their Prolific ID links the responses
3141 to the recruitment system, enabling follow-ups without storing personal identifiers, as is shown in
Figure 21.

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Figure 21: Participant view of the onboarding and interview flow (Consent)

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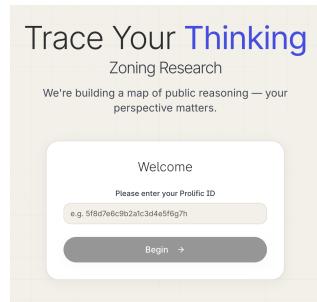


Figure 22: Participant view of the welcome page

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Step 2: Login and onboarding. Participants are then redirected to the TRACE-YOUR-THINKING website. After inputting their Prolific ID, they are guided through a short tutorial. This tutorial introduces input modalities (typed text vs. voice-to-text) and explicitly informs users that all answers can be revised either immediately or retrospectively. A persistent progress bar at the top of the interface communicates task completion, reducing dropout risk by making expectations transparent. This part is shown in Figure 22.

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Step 3: Semi-structured interview. The core of the participant journey is the semi-structured interview, which unfolds in a guided yet flexible flow: introduction \rightarrow guiding questions \rightarrow follow-up probes \rightarrow final review. This design balances standardization with open-ended flexibility, allowing for wide variation in content, style, and depth of responses.

Participants can choose between typed responses and spoken input, enabling a think-aloud protocol that captures more spontaneous reasoning processes. Figure 23 illustrates the onboarding screen where both input modes are explained, while Figure 24 shows a participant actively using voice

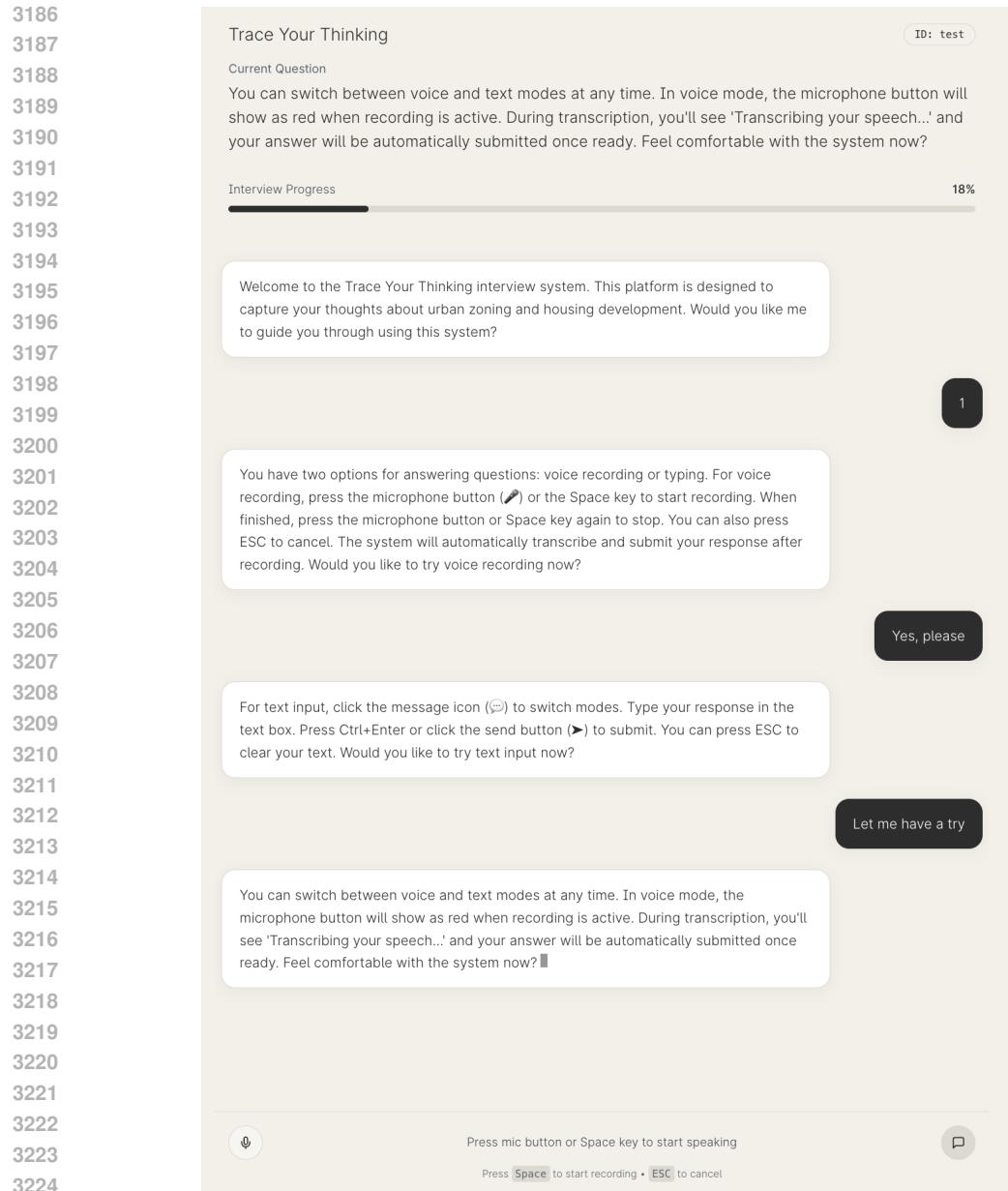


Figure 23: Participant view of the onboarding of the chatbot, including audio and text input

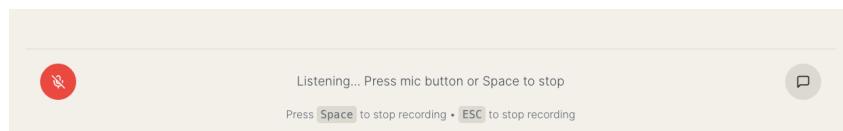


Figure 24: Participant view of using audio to give the answer

input to answer a question. Once the interview begins, participants can monitor their progress via a persistent progress bar (Figure 25), which reduces fatigue by making task completion transparent. During processing, the interface will show the processing status while still generating new questions and allow users to answer (Figure 26).

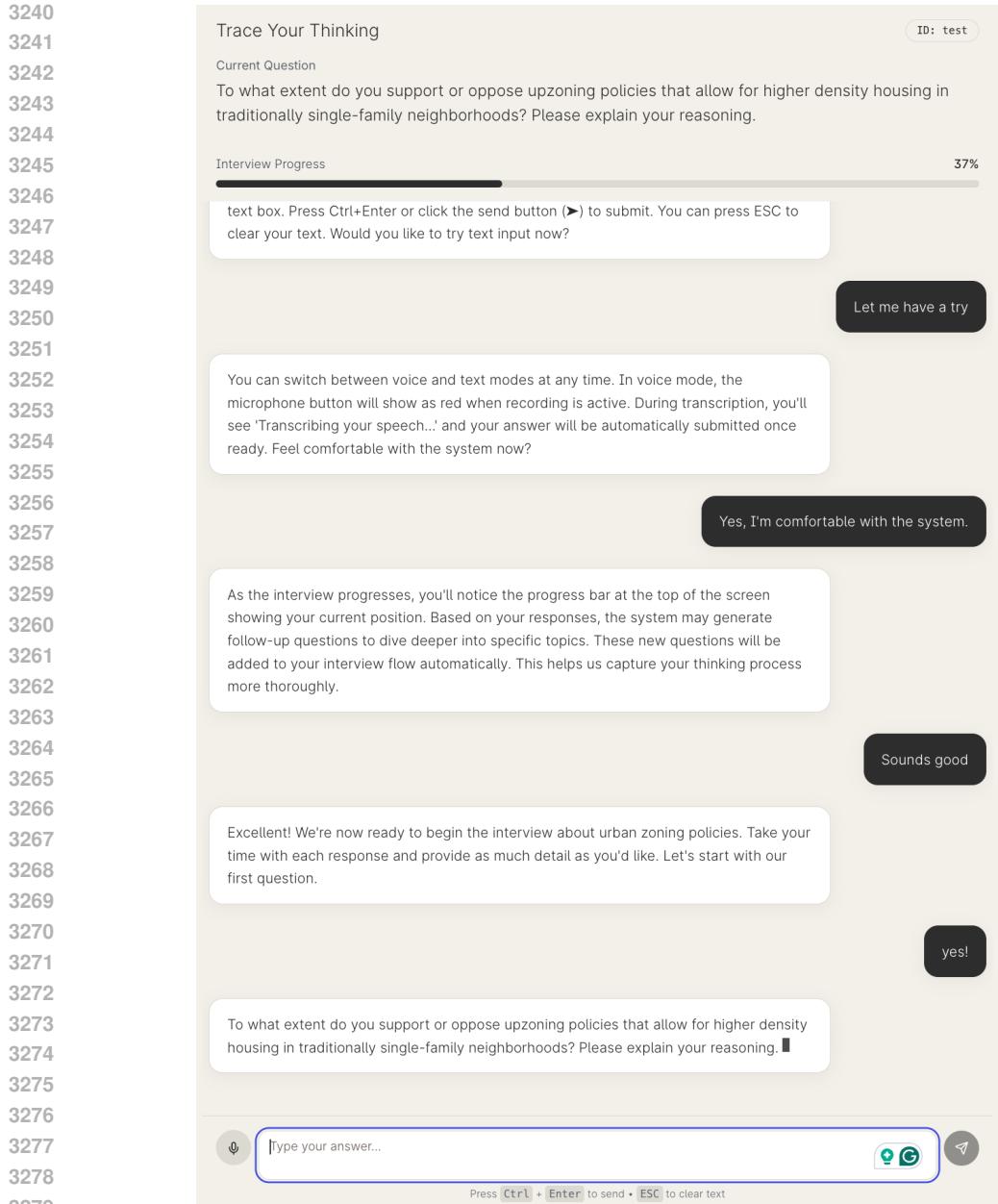


Figure 25: Participant view of answering questions and the interview progress

Participants can not only edit their responses immediately but also review the entire transcript at the end of the interview. As shown in Figures 27 and 28, the system presents an overview of all questions and answers, enabling users to backtrack, refine, and self-correct their reasoning. This mirrors how real-world reasoning often evolves over multiple passes rather than being fixed in a single draft.

Step 4: Submission and compensation. Once satisfied, participants submit their responses. Figures 29 and 30 demonstrate the submission stage, where participants re-enter their Prolific ID to confirm completion and finalize their session. The system redirects them back to Prolific, which automatically verifies completion and issues compensation. This tight integration ensures high-quality participation while minimizing administrative overhead.

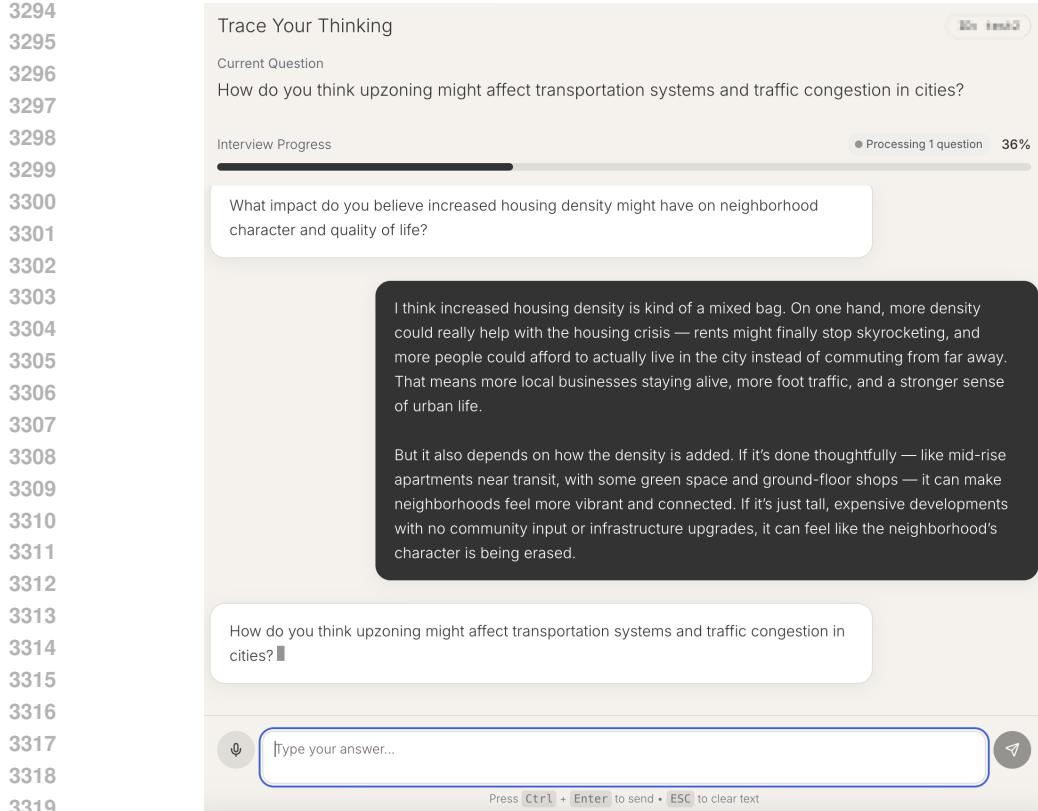


Figure 26: Participant view while AI is processing questions, but the participant can still answer the following questions without waiting

R.1 RESEARCHER JOURNEY (ADMIN VIEW)

The system provides a dedicated control panel that makes data collection transparent, configurable, and scalable. Unlike static survey platforms, admins can adapt the study design on the fly and extract structured reasoning outputs.

Recruitment integration. Admins can publish tasks directly on Prolific, embedding the study link into recruitment posts. Prolific’s filters (approval rate, demographics, geography) allow targeted participant pools, while stored Prolific IDs support longitudinal follow-ups. This design enables researchers to re-engage the same individuals across time or across topics, making it uniquely suitable for longitudinal reasoning studies.

Session management. The Session Management dashboard (Fig. 31) displays all ongoing and completed interviews with metadata including status, progress, and timestamps. From this panel, admins can (i) reorder questions, (ii) export raw QA data, or (iii) export causal graphs for downstream analysis. This unified view makes it easy to monitor study progress at scale and to recover high-fidelity reasoning traces.

Configurable guiding questions. Admins can design and adjust the interview protocol using a guiding question editor (Fig. 32). Each question has metadata (short text, full text, category), can be toggled on/off, and can be reordered dynamically. This flexibility makes it possible to test multiple hypotheses without rewriting the underlying system. In practice, this feature has been used to swap tutorial vs. research questions and to experiment with different probing strategies, making the platform versatile for diverse research programs.

Global settings. Admins can set a global interview topic (e.g., policy, healthcare, surveillance) with a single configuration (Fig. 33). This allows open-ended reasoning tasks to be deployed across arbitrary domains, ensuring that the platform is not tied to a fixed task. In effect, the system generalizes

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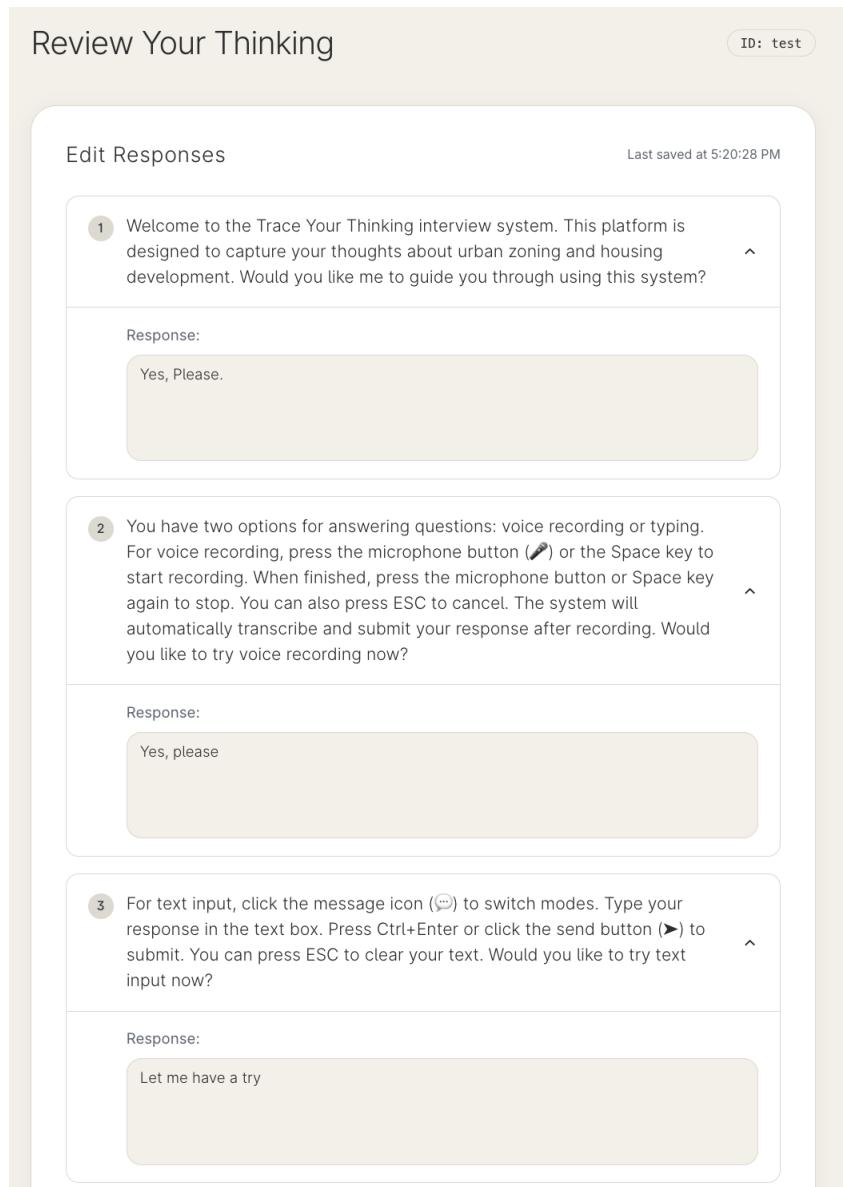


Figure 27: Participant view of the overview of the questions and answers. One can edit and go back to any of their answer.

beyond a dataset-collection tool to become a reusable infrastructure for eliciting reasoning in any domain.

R.2 RESEARCH OUTPUTS (SYSTEM FEATURES)

The system is designed to produce outputs that go beyond raw transcripts, giving researchers structured and analyzable data.

Raw QA transcripts. All participant responses are preserved verbatim (Fig. 34). This ensures that qualitative nuances (hesitations, personal anecdotes, colloquial phrasing) are not lost. At the same time, transcripts provide the raw material for quantitative benchmarking, enabling evaluations of stance classification, belief calibration, and reasoning depth. The ability to capture both structured and noisy responses is a feature, not a limitation: it reflects the diversity of real-world human reasoning.

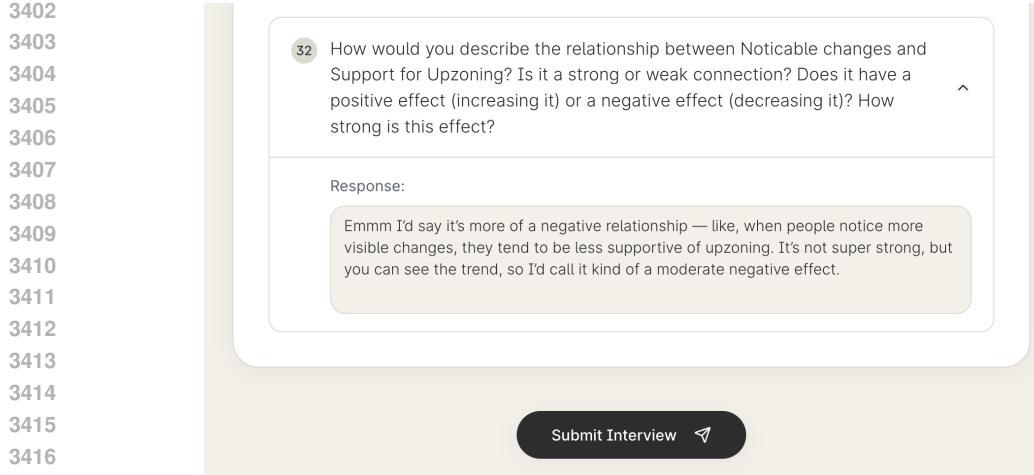


Figure 28: Participant view of the end of the overview of the questions and answers

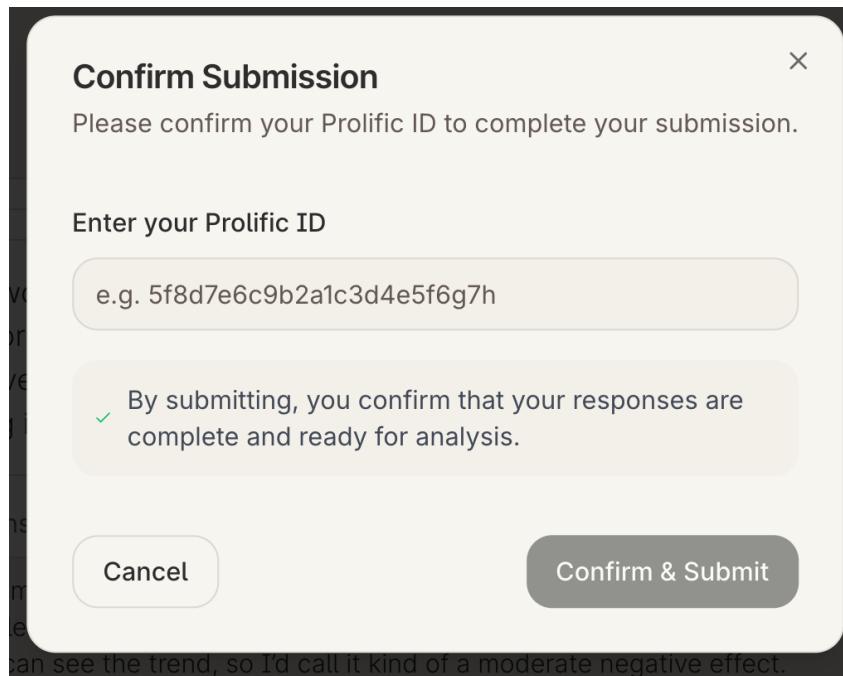


Figure 29: Participant view of reentering prolific id for submission

Dynamic causal graphs. The distinctive feature of TRACE-YOUR-THINKING is the automatic construction of causal graphs in real time (Fig. 35). As participants answer questions, the system incrementally extracts stance nodes (opinions), belief nodes (anchors), and candidate nodes (supporting reasons). The graph expands as reasoning unfolds, producing a structured representation of how beliefs and justifications interconnect. This design is important for two reasons: (i) it transforms unstructured reasoning into analyzable graph data, and (ii) it enables researchers to trace belief updates step by step, rather than relying only on final outcomes. These graphs can be exported for downstream tasks such as reasoning alignment, structural consistency evaluation, or cross-domain transfer prediction.

R.3 USE CASES

The flexibility of the system enables multiple research paradigms:

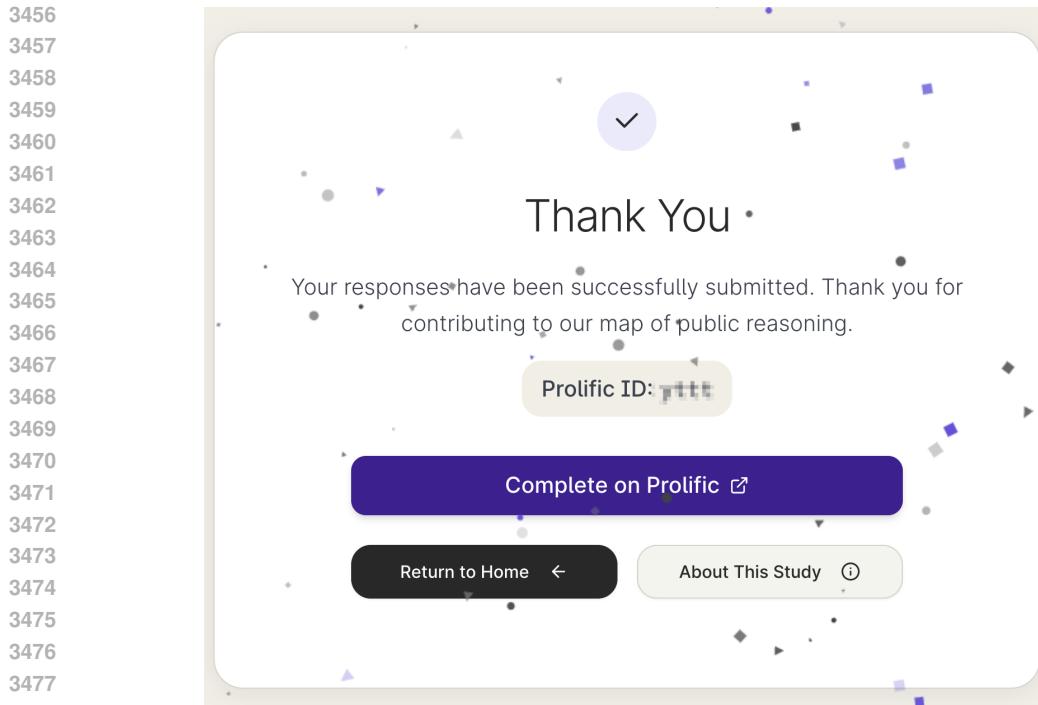


Figure 30: Participant view of the end of the test

ID	Prolific ID	Status	Progress	Created At	Updated At	Actions
session...hsswx9t	1111	Completed	5 / 5	2025, 2:14:16 PM	2025, 3:05:24 PM	
session...p7z2v75	1111	Completed	1 / 1	2025, 2:14:05 PM	2025, 2:14:10 PM	
session...1eqhtuw	1111	Completed	5 / 5	2025, 12:29:07 PM	2025, 12:29:43 PM	
session...rywa279	1111	In Progress	1 / 5	2025, 12:29:05 PM	2025, 12:29:05 PM	
session...uzlcep1	1111	In Progress	4 / 5	2025, 12:26:15 PM	2025, 3:37:03 PM	

Figure 31: Admin session management panel with status tracking, progress monitoring, and export functionality. Researchers can monitor studies in real time and batch export reasoning data.

- **Baseline data collection:** Build large-scale corpora of reasoning traces in a controlled domain (e.g., housing policy), establishing benchmarks for human reasoning diversity.
- **Cross-domain transfer:** Instantly switch topics (e.g., from zoning to healthcare) by editing global settings, to study how reasoning patterns generalize across domains.
- **Longitudinal studies:** Re-engage the same participants over weeks or months via Prolific IDs, enabling the study of belief updates and reasoning drift.
- **Human–model benchmarking:** Compare LLM predictions against human causal graphs to quantify intra-agent fidelity, context sensitivity, and adaptation gaps.

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Admin Control Panel

Logout

Session Management Guiding Questions Settings System Status

Guiding Questions

+ Add Question

Order	Short Text	Full Question	Category	Status	Actions
1	Welcome	Welcome to the Trace Your Thinking interview system. This platform is d...	tutorial	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
2	Voice recording guide	You have two options for answering questions: voice recording or typing....	tutorial	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
3	Text input guide	For text input, click the message icon (≡) to switch modes. Type your re...	tutorial	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
4	Mode switching guide	You can switch between voice and text modes at any time. In voice mod...	tutorial	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
5	Progress tracking	As the interview progresses, you'll notice the progress bar at the top of t...	tutorial	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
6	Start interview	Excellent! We're now ready to begin the interview about urban zoning pol...	tutorial	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
7	Stance on upzoning	To what extent do you support or oppose upzoning policies that allow for...	research	<input checked="" type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
8	Upzoning impacts	What do you think are the most significant impacts, positive or negative, ...	research	<input checked="" type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
9	Housing affordability	How do you think upzoning policies might affect housing affordability in ...	research	<input checked="" type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>

Figure 32: Guiding question editor. Researchers can toggle tutorial vs. research questions, reorder them dynamically, and experiment with alternative protocols. They can also choose to skip some questions by changing the status.

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Admin Control Panel

Logout

Session Management Guiding Questions **Settings** System Status

Interview Settings

Global Interview Settings
 These settings apply to all new interviews. Changes will not affect existing interviews.

Default Interview Topic
 policy

This topic will be used for all new interviews. It appears in the stance node labeled "Support for [topic]."

Save Settings

Figure 33: Global interview settings. With one change, the system can adapt to entirely new domains, enabling domain-agnostic deployment.

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Q Question 10

What impact do you believe increased housing density might have on neighborhood character and quality of life?

A Answer:

I think a lot of people get concerned that neighborhood character could change if you let people up-zone, the looks and feels of neighborhoods can change, especially if they're more like a suburban neighborhood. If you have most apartment buildings that are like two to four stories, and that's kind of the look of the neighborhood, along with like the single-family homes, I think a lot of people get concerned when suddenly you want to add like a 20 or 30 story and 20 or 30 unit building to the area. I think it could go either way to me. Increased housing density to me is always a positive thing. I think it could have a positive impact on neighborhood character in that there are more affordable places to live, there are more people that come, those people add to the quality of life of the neighborhood by increasing foot traffic to businesses and schools and things like that, which in turn can bring money to the area. But I also think when it comes to affecting the look and feel of especially single-family neighborhoods, it's kind of that American prize of suburban life, where we're single-family neighborhoods and things really aren't above two or three stories, and it's that big sprawl feel that Americans love so much that people feel like it ruins that. They feel like it's an eyesore, especially if it's like the first building in the area. I think it's a positive, but I think a lot of people think it's going to be an eyesore, it's going to bring a lot of crime. It's not worth it to change that sprawling suburban feel.

Q Question 11

How do you think upzoning might affect transportation systems and traffic congestion in cities?

A Answer:

I do think upzoning may overload local transportation systems. If we're talking about like a larger city, obviously there can be traffic congestion and public transit. Buses might get crowded. In smaller regions, like I'm in, we are in a town of 15,000 people, transportation systems I don't think would get overloaded, but the buses would definitely be full. I do think upzoning does affect transportation systems. Public transportation, generally in a positive way, other than the fact there might be overcrowding issues because there's a lot more money going into public transit. They can offer more buses, more routes. If you live in a city that has a subway, you can offer more trains, but definitely traffic congestion gets much worse when you have upzoning unless the cities are designed for it already.

Q Question 12

What role do you believe local government should play in regulating housing development and density?

A Answer:

Local governments I think are the best judge of is upzoning going to help our neighborhood and community. I think people living in the government know much better than people at the state legislative level because they're living there and they know kind of what the local housing development and density pre-existing is. Local government should decide can we put upzoned buildings here, where are the zones in which we are willing to put upzoned buildings, how do we regulate traffic, things like that. The local government should absolutely decide what is appropriate for community as in where housing developments go in, what they look like, how dense should we let kind of developers get before we start backing off and saying it's too much.

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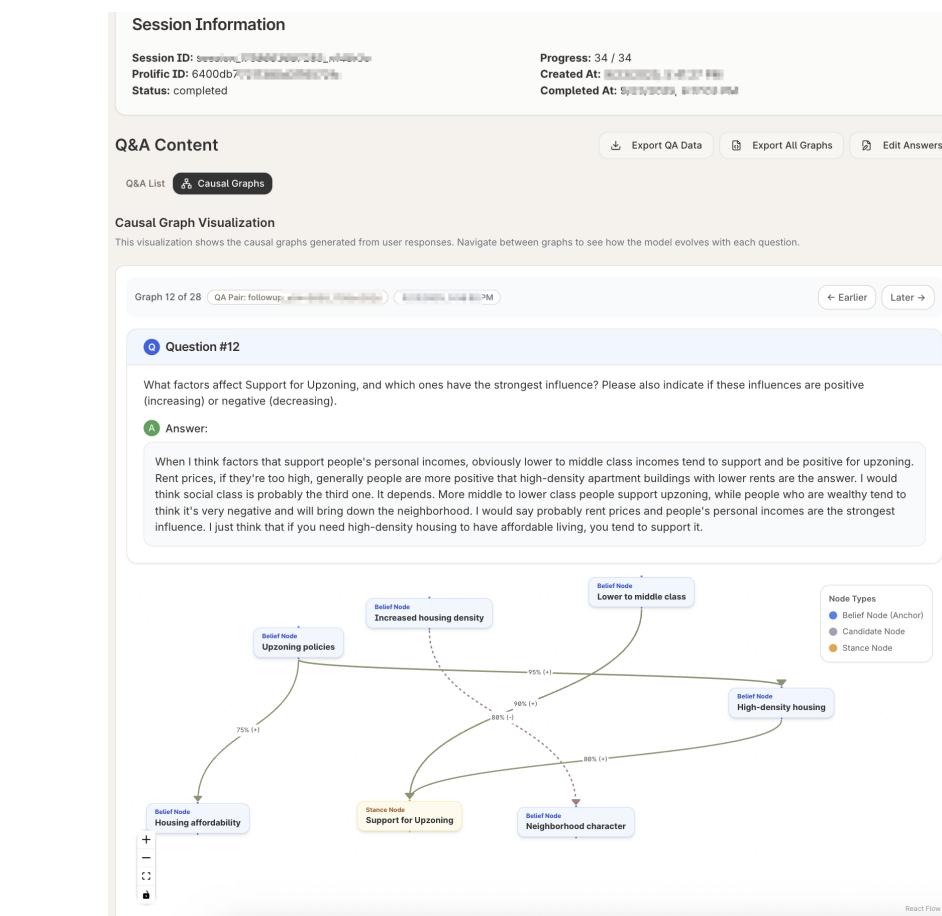


Figure 35: Dynamic causal graph visualization. Nodes capture beliefs, stances, and supporting reasons, updated continuously as the participant responds.

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3672 S EVALUATION

3673 S.1 EVALUATION METRICS

3675 Let y_i denote the ground-truth response for instance i , \hat{y}_i the model prediction, and N the total number
 3676 of instances. For belief dynamics update tasks, let y_i^{prev} denote the participant’s pre-intervention
 3677 score.

3678 Accuracy.

$$3680 \text{Acc} = \frac{1}{N} \sum_{i=1}^N \mathbf{1} [|\hat{y}_i - y_i| \leq \tau],$$

3682 where τ is the tolerance band ($\tau = 1$ for 5-point scales, $\tau = 2$ for 10-point scales).

3684 Mean Absolute Error (MAE).

$$3685 \text{MAE} = \frac{1}{N} \sum_{i=1}^N |\hat{y}_i - y_i|.$$

3688 **Directional Accuracy.** We define directional accuracy as a two-stage weighted metric: (1) *Change*
 3689 *Detection*: detecting whether a belief change occurred, and if so, (2) *Directional Inference*: correctly
 3690 predicting the direction of change (*increase*, *decrease*, or *no change*). To better reflect the importance
 3691 of directional reasoning, a higher weight is assigned to the second stage.

$$3693 \text{DirAcc} = \lambda \cdot \frac{1}{N} \sum_{i=1}^N \mathbf{1} [(\Delta y_i = 0 \wedge \Delta \hat{y}_i = 0) \vee (\Delta y_i \neq 0 \wedge \Delta \hat{y}_i \neq 0)] \\ 3694 + (1 - \lambda) \cdot \frac{1}{|\mathcal{C}|} \sum_{i \in \mathcal{C}} \mathbf{1} [\text{sgn}(\Delta y_i) = \text{sgn}(\Delta \hat{y}_i)], \quad (4)$$

3699 where $\Delta \hat{y}_i = \hat{y}_i - \hat{y}_i^{\text{prev}}$ and $\Delta y_i = y_i - y_i^{\text{prev}}$ denote predicted and true belief changes, respectively.
 3700 $\mathcal{C} = \{i \mid \Delta \hat{y}_i \neq 0 \wedge \Delta y_i \neq 0\}$ is the set of samples where both predicted and true beliefs changed.
 3701 We set $\lambda = 0.3$ by default, placing greater emphasis on directional correctness.

3702 This weighting reflects the intuition that correctly inferring the direction of belief change is more
 3703 informative than merely detecting whether a change occurred. While the first stage (*change detection*)
 3704 captures a coarse perceptual judgment that can often be guessed in noisy or stable settings, the second
 3705 stage (*directional inference*) reveals whether the model truly understands and reasons about belief
 3706 dynamics. Hence, emphasizing the latter better reflects a model’s fidelity to human-like reasoning
 3707 processes and its capacity to simulate belief evolution.

3708 **Average-to-Individual (ATI) Score.** To provide a single comprehensive measure of model perfor-
 3709 mance across both static and dynamic belief tasks, we define a unified score, *Average-to-Individual*
 3710 (*ATI*) score, that integrates the *Belief State Inference* (*BSI*) and *Belief Dynamics Update* (*BDU*)
 3711 components into a normalized value within $[0, 1]$. Specifically, S_{BSI} denotes the normalized accuracy
 3712 score for static belief state inference, while S_{BDU} aggregates multiple metrics from the belief dynam-
 3713 ics update task, including tolerance accuracy, normalized MAE, and directional reasoning accuracy.
 3714 The unscaled ATI score is computed as:

$$3715 \text{ATI}_{\text{unscaled}} = \frac{1}{2} S_{\text{BSI}} + \frac{1}{2} \left[\frac{1}{2} \left(\frac{1}{2} S_{\text{BDU-mae-norm}} + \frac{1}{2} S_{\text{BDU-acc}} \right) + \frac{1}{2} S_{\text{Directional-acc}} \right]. \quad (5)$$

3717 where each subscore $S_i \in [0, 1]$ represents a normalized evaluation metric. For MAE-based compo-
 3718 nents, normalization is defined as:

$$3719 S_{\text{BDU-mae-norm}} = \max(0, \min(1, 1 - \frac{\text{MAE}}{\text{MAE}_{\text{max}}})), \quad (6)$$

3721 where MAE_{max} denotes the task-specific upper bound of allowable error. The unified score assigns
 3722 equal weights to the state component (S_{BSI}) and the update component (S_{BDU}). Within the update
 3723 branch, tolerance accuracy and MAE are equally weighted (0.5 each) to ensure a balanced consider-
 3724 ation of robustness and precision. The directional reasoning component ($S_{\text{Directional-acc}}$) is assigned
 3725 an equal weight (0.5) relative to the combined MAE and accuracy branch, reflecting its comparable
 importance in capturing belief-updating dynamics.

3726 To facilitate interpretation relative to human performance and baseline behavior, we linearly rescale
 3727 $\text{ATI}_{\text{unscaled}}$ to a 0–100 scale:
 3728

$$\text{ATI} = \frac{\text{ATI}_{\text{unscaled}} - \text{ATI}_{\text{random}}}{\text{ATI}_{\text{human}} - \text{ATI}_{\text{random}}} \times 100, \quad (7)$$

3731 where $\text{ATI}_{\text{random}}$ and $\text{ATI}_{\text{human}}$ denote the unscaled ATI scores of the random guess baseline and human
 3732 upper bound, respectively. Under this rescaling, a score of 0 indicates random-level performance,
 3733 while 100 represents human-level performance.

3734 S.2 COMPUTATION DETAILS AND TRACK USAGE

3735 Unless otherwise specified, all quantitative analyses and unified average to individual (ATI) score
 3736 computations are performed on the **human track**, which serves as the primary evaluation benchmark
 3737 due to its ecological validity and authentic reasoning diversity.

3738 The **synthetic track** follows the same survey and interview protocol but is designed for *auxiliary and*
 3739 *extensibility testing*. It provides a controlled setting for examining model sensitivity, scaling behavior,
 3740 and cross-domain generalization under scripted causal belief networks (CBNs). While the human
 3741 track grounds evaluation in real participant reasoning, the synthetic track extends the benchmark
 3742 toward scalable stress testing and potential future applications in simulated social environments.

3743 In practice, model predictions for both tasks—*belief state inference* (BSI) and *belief dynamics update*
 3744 (BDU)—are first computed independently. All metrics (accuracy, MAE, and directional accuracy)
 3745 are averaged across the three domains (*healthcare*, *surveillance*, *zoning*) before aggregation into
 3746 the unified score defined in Equation 5. Reported results in Section 4 and subsequent findings are
 3747 therefore based on the human track unless explicitly noted otherwise.

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3780 **T USE OF LLM USAGE**
37813782 Large Language Models (LLMs) were used to aid in the writing and polishing of the manuscript.
3783 It is important to note that the LLM was not involved in the ideation, research methodology, or
3784 experimental design. All research concepts, ideas, and analyses were developed and conducted by
3785 the authors. The contributions of the LLM were solely focused on improving the linguistic quality of
3786 the paper, with no involvement in the scientific content or data analysis.3787 The authors take full responsibility for the content of the manuscript, including any text generated or
3788 polished by the LLM. We have ensured that the LLM-generated text adheres to ethical guidelines and
3789 does not contribute to plagiarism or scientific misconduct.

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