FAST-DIPS: ADJOINT-FREE ANALYTIC STEPS AND HARD-CONSTRAINED LIKELIHOOD CORRECTION FOR DIFFUSION-PRIOR INVERSE PROBLEMS

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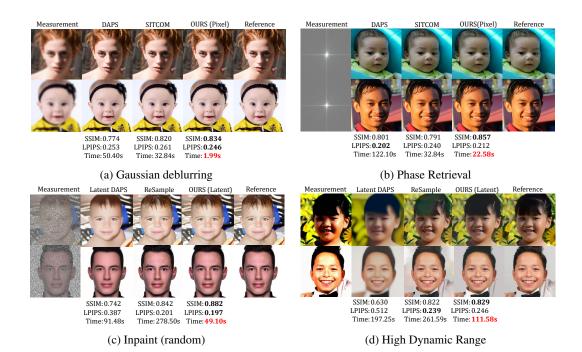


Figure 1: FFHQ results on four inverse problems: (a) Gaussian deblurring, (b) phase retrieval, (c) random inpainting, (d) HDR. Each panel shows the measurement, baselines (pixel: DAPS, SIT-COM; latent: Latent DAPS, Resample), our FAST-DIPS output (pixel or latent as labeled), and the reference. SSIM/LPIPS and average per-image runtime (s) are overlaid; FAST-DIPS attains comparable or higher quality with markedly lower runtime.

ABSTRACT

FAST-DIPS is a training-free solver for diffusion-prior inverse problems, including nonlinear forward operators. At each noise level, a pretrained denoiser provides an anchor $x_{0|t}$; we then perform a hard-constrained proximal correction in measurement space (AWGN) by solving $\min_{\mathbf{x}} \frac{1}{2\gamma_t} \|\mathbf{x} - \mathbf{x}_{0|t}\|^2$ s.t. $\|\mathcal{A}(\mathbf{x}) - \mathbf{y}\| \leq \varepsilon$. The correction is implemented via an adjoint-free ADMM with a closed-form projection onto the Euclidean ball and a few steepest-descent updates whose step size is analytic and computable from one VJP and one JVP—or a forward-difference surrogate—followed by decoupled re-annealing. We show this step minimizes a local quadratic model (with backtracking-based descent), any ADMM fixed point satisfies KKT for the hard-constraint, and mode substitution yields a bounded time-marginal error. We also derive a latent variant $(\mathcal{A} \mapsto \mathcal{A} \circ \mathcal{D})$ and a one-parameter pixel—latent hybrid schedule. Across eight linear and nonlinear tasks, FAST-DIPS matches or surpasses training-free baselines while reducing wall-clock by $5 \times -25 \times$, requiring only autodiff access to A and no hand-coded adjoints or inner MCMC.

1 Introduction

Inverse problems seek to recover an unknown signal \mathbf{x}_0 from partial and noisy measurements $\mathbf{y} = \mathcal{A}(\mathbf{x}_0) + \mathbf{n}$. Such problems are ubiquitous in science and engineering, yet they are often ill-posed: distinct \mathbf{x}_0 can produce similar \mathbf{y} due to the structure of the operator \mathcal{A} and measurement noise \mathbf{n} . The Bayesian viewpoint constrains the solution via a prior and asks to sample from $p(\mathbf{x}_0 \mid \mathbf{y}) \propto p(\mathbf{y} \mid \mathbf{x}_0) p(\mathbf{x}_0)$.

Diffusion models have emerged as a powerful class of learned priors for modeling complex data distributions, including natural images (Ho et al. (2020); Song & Ermon (2020); Song et al. (2021a;b); Dhariwal & Nichol (2021); Karras et al. (2022); Song et al. (2023); Lu & Song (2025)). Through reverse-time dynamics, they progressively transform simple noise into samples from the target distribution. This generative mechanism offers a natural framework for inverse problems, where the reverse-time SDE is guided by measurements to draw posterior.

Diffusion-based inverse problem solvers generally begin with an unconditional pretrained prior and impose data consistency at sampling time. Representative examples include task-specific diffusion solver (Saharia et al. (2023); Lugmayr et al. (2022); Liu et al. (2023)), linear-operator frameworks(Kawar et al. (2022); Wang et al. (2023)), and decoupled/posterior-aware updates (Chung et al. (2023a;b); Dou & Song (2024); Zhang et al. (2025)). Other lines formulate plug-and-play optimization with diffusion denoisers (Zhu et al. (2023); Rout et al. (2024); Wu et al. (2024); Xu & Chi (2024); Mardani et al. (2024); Wang et al. (2024); Yang et al. (2025)), Monte-Carlo guidance (Cardoso et al. (2024)), or aim for faster sampling via preconditioning, parallelization, or schedule tailoring (Garber & Tirer (2024); Cao et al. (2024); Liu et al. (2024); Chung et al. (2024)). A central practical question is how data consistency is enforced. Many training-free designs rely on differentiation through A, often in the form of explicit adjoints or pseudo-inverse, which can raise engineering barriers and restrict applicability to operators with readily available derivatives (Kawar et al. (2022); Wang et al. (2023); Rout et al. (2023); Liu et al. (2024); Pandey et al. (2024); Cao et al. (2024); Garber & Tirer (2024); Dou & Song (2024); Cardoso et al. (2024); Chung et al. (2024)). Methods that avoid hand-coded adjoints typically lean on inner iterative solvers or MCMC subloops, which increase wall-clock cost due to repeated score/denoiser calls (Zhu et al. (2023); Wu et al. (2024); Xu & Chi (2024); Mardani et al. (2024); Wang et al. (2024); Zhang et al. (2025)).

A complementary design axis is *latent* vs. *pixel* execution. Latent diffusion models reduce dimensionality and sampling cost, and many recent posterior samplers therefore operate in latent space (Rombach et al. (2022); Podell et al. (2024); Song et al. (2024); Rout et al. (2024); Zhang et al. (2025)). However, when fidelity is defined in pixel space, gradients $\nabla_{\mathbf{z}} \| \mathcal{A}(\mathcal{D}(\mathbf{z})) - \mathbf{y} \|^2$ require repeated decoder-Jacobian evaluations, creating a throughput bottleneck. Conversely, pixel-space updates avoid the decoder but can be sensitive to how Jacobian–vector products (JVPs) are computed for highly nonlinear \mathcal{A} . These tradeoffs motivate methods that (i) enforce explicit measurement-space feasibility, (ii) avoid hand-coded adjoints while making minimal autodiff calls, (iii) minimize inner iterations, and (iv) leverage latent space where it helps most.

We propose **FAST-DIPS** (Fast And STable Diffusion-prior Inverse Problem Solver), a training-free framework that (i) keeps the transport across diffusion time steps decoupled, (ii) enforces a hard credible set in measurement space under an AWGN assumption (Euclidean norm), and (iii) performs the per-level correction via an adjoint-free ADMM with few-step descent update equipped with an analytic step size. Concretely, the denoiser provides a level-wise anchor; around it, we solve a hard-constrained proximal problem that projects the predicted measurement onto a ball (credible set) and updates the image by a single steepest-descent step with a step size computable from one vector–Jacobian product (VJP) and one JVP—or a forward-difference JVP fallback—followed by short backtracking. After correction we re-anneal by injecting the next-level noise, realizing the exact time-marginal recursion. We also develop a latent counterpart (replace \mathcal{A} by $\mathcal{A} \circ \mathcal{D}$, where $\mathcal{D}: \mathbb{R}^k \to \mathbb{R}^{CHW}$ is a pretrained decoder; the matching encoder is \mathcal{E}) and a hybrid schedule that corrects in pixels early (cheap, robust) and latents late (manifold-faithful).

FAST-DIPS differs from PnP/RED-ADMM (Chan et al. (2017); Venkatakrishnan et al. (2013)): the denoiser is not used as a proximal map; instead, it supplies an anchor and ADMM enforces measurement feasibility around that anchor. Unlike quadratic data penalties that require tuning a tradeoff weight and can be brittle under noise miscalibration, we use a set-valued (indicator) likelihood in the measurement domain (AWGN), which exposes an interpretable budget. Unlike coupled DPS-style

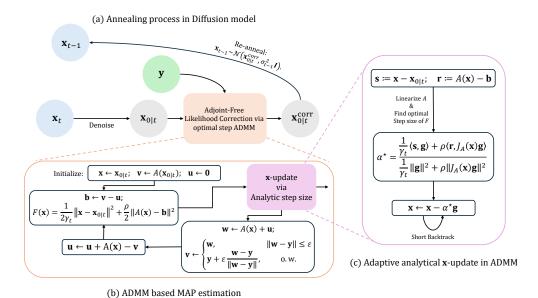


Figure 2: FAST-DIPS method sketch. At each noise level t we (1) take a denoiser anchor $\mathbf{x}_{0|t}$, (2) apply a hard-constrained correction by solving a proximal objective subject to a measurement-space credible set via few-step ADMM (closed-form projection and few-step descent with analytic α^*

from one VJP + one JVP or a forward-difference fallback), and (3) re-anneal to obtain x_{t-1} .

guidance (Chung et al. (2023a)), we deliberately keep traversal decoupled and invoke the exact marginal transport after each correction. Relative to latent-only pipelines, our hybrid pixel \rightarrow latent scheme trims decoder-Jacobian traffic early while preserving generative-manifold fidelity late. Importantly, while FAST-DIPS does assume (piecewise) differentiability to leverage automatic differentiation (Baydin et al. (2018)) for VJP (and a single JVP or its forward-difference surrogate), it does not require hand-crafted adjoints or closed-form Jacobians of \mathcal{A} , reducing engineering burden compared to many prior training-free designs.

Our contributions can be summarized as follows:

- Adjoint-free hard-constrained correction. A denoiser-anchored, measurement-space credible-set MAP with schedule-aware trust region; ADMM with closed-form projection and few analytic descent steps using one VJP + one JVP (or a forward-only probe), eliminating hand-crafted adjoints and inner MCMC.
- Theory with practical guarantees. The analytic step exactly minimizes a local quadratic
 model and, with backtracking, guarantees descent; ADMM fixed points satisfy KKT for the
 hard-constraint; decoupled re-annealing; mode substitution yields a bounded time-marginal
 error.
- Latent & hybrid execution + empirical speed. A latent counterpart via A∘D and a one-switch pixel→latent hybrid improve early-time throughput and late-time fidelity; across eight linear and nonlinear tasks, the method attains similar or better quality with 5×-25× lower runtime and robust default hyperparameters.

Orthogonal to our contributions, fast samplers and preconditioning/parallelization can reduce the number of denoising steps (Zhao et al. (2024); Cao et al. (2024); Liu et al. (2024); Chung et al. (2024)). FAST-DIPS complements such advances by minimizing inner correction cost and adjoint engineering while preserving explicit measurement feasibility, so these techniques are composable with our approach.

2 METHOD

2.1 PROBLEM SETUP

Let $\mathbf{x}_0 \in \mathbb{R}^{C \times H \times W}$ denote the clean image stacked as a vector and

$$\mathbf{y} = \mathcal{A}(\mathbf{x}_0) + \mathbf{n}, \quad \mathbf{n} \sim \mathcal{N}(\mathbf{0}, \, \beta^2 I),$$
 (1)

where $\mathcal{A}: \mathbb{R}^{CHW} \to \mathbb{R}^m$ is a (possibly nonlinear) forward operator. Throughout the paper we assume additive white Gaussian noise (AWGN) with variance β^2 and use the standard Euclidean norm in measurement space.

2.2 PROBABILISTIC MOTIVATION AND THE PER-LEVEL OBJECTIVE

The reverse process of the diffusion model, conditioned on y, is described by the reverse-time SDE (Song et al. (2021b)):

$$d\mathbf{x}_{t} = -2\dot{\sigma}(t)\sigma(t)\nabla_{\mathbf{x}_{t}}\log p(\mathbf{x}_{t}|\mathbf{y};\sigma_{t})dt + \sqrt{2\dot{\sigma}(t)\sigma(t)}d\mathbf{w}_{t}$$
(2)

At each diffusion level t we maintain a state \mathbf{x}_t and wish to transform the time-marginal $p(\mathbf{x}_t \mid \mathbf{y})$ into a good approximation to $p(\mathbf{x}_{t-1} \mid \mathbf{y})$ by performing a local, measurement-aware likelihood correction around the denoiser's prediction. The derivation proceeds from the conditional factorization

$$p(\mathbf{x}_t \mid \mathbf{x}_0, \mathbf{y}) \propto p(\mathbf{x}_0 \mid \mathbf{x}_t) p(\mathbf{y} \mid \mathbf{x}_0),$$
 (3)

and two modeling choices: a local Laplace surrogate for $p(\mathbf{x}_0 \mid \mathbf{x}_t)$ and a set-valued likelihood in measurement space.

Local prior surrogate around the denoiser. Write

$$\mathbf{x}_{0|t} := \mathbf{x}_{\text{den}}(\mathbf{x}_t, \sigma_t), \tag{4}$$

and approximate the intractable $p(\mathbf{x}_0 | \mathbf{x}_t)$ by a Gaussian centered at $\mathbf{x}_{0|t}$,

$$p(\mathbf{x}_0 \mid \mathbf{x}_t) \approx \tilde{p}_t(\mathbf{x}_0 \mid \mathbf{x}_t) \propto \exp\left(-\frac{1}{2\gamma_t} \|\mathbf{x}_0 - \mathbf{x}_{0|t}\|^2\right),$$
 (5)

where $\gamma_t > 0$ plays the role of a local prior variance. We use the schedule-aware parameterization $\gamma_t = \lambda \sigma_t^2$ so that the proximal trust-region naturally tightens with annealing.

Conservative likelihood via a measurement-space credible set. Under AWGN, the Gaussian likelihood is

$$p(\mathbf{y} \mid \mathbf{x}_0, \beta) \propto \beta^{-m} \exp\left(-\frac{1}{2\beta^2} \|\mathcal{A}(\mathbf{x}_0) - \mathbf{y}\|^2\right),$$
 (6)

which we replace by a set-valued surrogate that is robust to noise miscalibration while preserving a principled notion of data fidelity. If β is known, then for any confidence level $1-\delta$ the $(1-\delta)$ -level set of Equation 6 is the Euclidean ball $\{\mathbf{v}: \|\mathbf{v}-\mathbf{y}\| \leq \varepsilon\}$ with $\varepsilon = \beta \sqrt{\chi_{m,1-\delta}^2}$ (Casella & Berger (1990)); conditioning on this set replaces the likelihood by its indicator. If β is unknown, profiling it out gives $-\log p(\mathbf{y}\mid\mathbf{x}_0,\hat{\beta}(\mathbf{x}_0))\propto m\log\|\mathcal{A}(\mathbf{x}_0)-\mathbf{y}\|$ (Casella & Berger (1990)), which is monotone in the residual norm; optimizing at a fixed confidence thus amounts to enforcing $\|\mathcal{A}(\mathbf{x}_0)-\mathbf{y}\|\leq \varepsilon$ for a chosen budget $\varepsilon>0$ (Engl et al. (1996)). Both viewpoints lead to the conservative surrogate

$$\tilde{\ell}_{\varepsilon}(\mathbf{y} \mid \mathbf{x}_0) \propto \mathbf{1}\{\|\mathcal{A}(\mathbf{x}_0) - \mathbf{y}\| \leq \varepsilon\}.$$
 (7)

Per-level surrogate conditional and MAP. Combining Equation 5 and Equation 7 with Equation 3 yields

$$\tilde{p}_t(\mathbf{x}_0 \mid \mathbf{x}_t, \mathbf{y}) \propto \exp\left(-\frac{1}{2\gamma_t} \|\mathbf{x}_0 - \mathbf{x}_{0|t}\|^2\right) \mathbf{1}\{\|\mathcal{A}(\mathbf{x}_0) - \mathbf{y}\| \le \varepsilon\}.$$
 (8)

We take the mode of Equation 8 as the likelihood correction at level t, which solves

$$\mathbf{x}_{0|t}^{\text{corr}} \in \arg \min_{\mathbf{x} \in \mathbb{R}^{CHW}} \frac{1}{2\gamma_t} \|\mathbf{x} - \mathbf{x}_{0|t}\|^2 \text{ s.t. } \|\mathcal{A}(\mathbf{x}) - \mathbf{y}\| \le \varepsilon.$$
 (9)

Problem Equation 9 is a hard-constrained proximal objective: the first term is a schedule-aware trust region around the denoiser estimate, while the constraint enforces measurement feasibility within an uncertainty budget in the whitened space.

2.3 DECOUPLED RE-ANNEALING AND CONNECTION TO TIME-MARGINALS

Let $\kappa_{t\to t-1}(\mathbf{x}_{t-1}\mid\mathbf{x}_0)=\mathcal{N}(\mathbf{x}_{t-1};\,\mathbf{x}_0,\sigma_{t-1}^2I)$ denote the diffusion kernel that transports the clean image to the next diffusion state. The exact time-marginal recursion (Ho et al. (2020); Song et al. (2021b)) is

$$p(\mathbf{x}_{t-1} \mid \mathbf{y}) = \int \left[\int \kappa_{t \to t-1}(\mathbf{x}_{t-1} \mid \mathbf{x}_0) p(\mathbf{x}_0 \mid \mathbf{x}_t, \mathbf{y}) d\mathbf{x}_0 \right] p(\mathbf{x}_t \mid \mathbf{y}) d\mathbf{x}_t.$$
 (10)

Thus, transforming $p(\mathbf{x}_t \mid \mathbf{y})$ to $p(\mathbf{x}_{t-1} \mid \mathbf{y})$ amounts to obtaining a representative $\mathbf{x}_0 \sim p(\mathbf{x}_0 \mid \mathbf{x}_t, \mathbf{y})$ and injecting Gaussian noise of variance σ_{t-1}^2 . We approximate $p(\mathbf{x}_0 \mid \mathbf{x}_t, \mathbf{y})$ by \tilde{p}_t in Equation 8 and substitute its mode, yielding the practical sampling rule

$$\mathbf{x}_{t-1} = \mathbf{x}_{0|t}^{\text{corr}} + \sigma_{t-1} \boldsymbol{\xi}, \qquad \boldsymbol{\xi} \sim \mathcal{N}(\mathbf{0}, I). \tag{11}$$

Proposition 1 (Mode-substitution error under Laplace). Assume locally $p(\mathbf{x}_0 \mid \mathbf{x}_t, \mathbf{y}) \approx \mathcal{N}(\boldsymbol{m}_t, \Sigma_t)$ and let $\mathbf{x}_t^{\text{corr}}$ solve Equation 9. Then the KL divergence between the time–marginals obtained by (i) injecting noise from $\mathcal{N}(\boldsymbol{m}_t, \Sigma_t)$ and (ii) injecting noise centered at $\mathbf{x}_{0|t}^{\text{corr}}$ is bounded by

$$\mathrm{KL}\left(\mathcal{N}(\boldsymbol{m}_{t}, \boldsymbol{\Sigma}_{t} + \sigma_{t-1}^{2} \boldsymbol{I}) \| \mathcal{N}(\mathbf{x}_{0|t}^{\mathrm{corr}}, \sigma_{t-1}^{2} \boldsymbol{I})\right) \leq \frac{\|\boldsymbol{m}_{t} - \mathbf{x}_{0|t}^{\mathrm{corr}}\|^{2}}{2\sigma_{t-1}^{2}} + \frac{\|\boldsymbol{\Sigma}_{t}\|_{F}^{2}}{4\sigma_{t-1}^{4}}.$$
 (12)

Consequences. The bound is small (i) early, when σ_{t-1}^2 is large, and (ii) late, when $\|\Sigma_t\|$ is small; this justifies the decoupled rule Equation 11.

2.4 PIXEL-SPACE ADMM SOLVER WITH ADJOINT-FREE UPDATES

We solve Equation 9 via variable splitting (Combettes & Pesquet (2011); Boyd et al. (2011)) in pixel space. Introduce an auxiliary $\mathbf{v} \approx \mathcal{A}(\mathbf{x})$ and the feasibility set $\mathcal{C} := \{\mathbf{v} : ||\mathbf{v} - \mathbf{y}|| \le \varepsilon\}$. Consider

$$\min_{\mathbf{x}, \mathbf{v}} \ \underbrace{\frac{1}{2\gamma_t} \|\mathbf{x} - \mathbf{x}_{0|t}\|^2}_{f(\mathbf{x})} + \underbrace{\iota_{\mathcal{C}}(\mathbf{v})}_{g(\mathbf{v})} \quad \text{s.t.} \quad \mathcal{A}(\mathbf{x}) - \mathbf{v} = \mathbf{0},$$
(13)

where $\iota_{\mathcal{C}}$ is the indicator of \mathcal{C} . Using scaled ADMM with penalty $\rho > 0$ and scaled dual u, we iterate

$$\mathbf{x}^{k+1} = \arg\min_{\mathbf{x}} \ \frac{1}{2\gamma_t} \|\mathbf{x} - \mathbf{x}_{0|t}\|^2 + \frac{\rho}{2} \|\mathcal{A}(\mathbf{x}) - \mathbf{v}^k + \mathbf{u}^k\|^2, \tag{14}$$

$$\mathbf{v}^{k+1} = \Pi_{\mathcal{C}} \left(\mathcal{A}(\mathbf{x}^{k+1}) + \mathbf{u}^k \right), \tag{15}$$

$$\mathbf{u}^{k+1} = \mathbf{u}^k + \mathcal{A}(\mathbf{x}^{k+1}) - \mathbf{v}^{k+1}. \tag{16}$$

Let $\mathbf{b}^k := \mathbf{v}^k - \mathbf{u}^k$ for brevity.

Proposition 2 (Closed-form projection onto the credible set). Let $C = \{ \mathbf{v} \in \mathbb{R}^m : \|\mathbf{v} - \mathbf{y}\| \le \varepsilon \}$ in the measurement space. Then the Euclidean projection $\Pi_C(\mathbf{w})$ in Equation 15 is exactly the radial shrink (Parikh & Boyd (2014))

$$\Pi_{\mathcal{C}}(\mathbf{w}) = \begin{cases} \mathbf{w}, & \|\mathbf{w} - \mathbf{y}\| \le \varepsilon, \\ \mathbf{y} + \varepsilon \frac{\mathbf{w} - \mathbf{y}}{\|\mathbf{w} - \mathbf{y}\|}, & otherwise. \end{cases}$$
(17)

Efficient x-update. Define the smooth objective for Equation 14

$$F(\mathbf{x}) = \frac{1}{2\gamma_t} \|\mathbf{x} - \mathbf{x}_{0|t}\|^2 + \frac{\rho}{2} \|\mathcal{A}(\mathbf{x}) - \mathbf{b}^k\|^2.$$
 (18)

Its gradient is

$$\mathbf{g} = \nabla F(\mathbf{x}) = \frac{1}{\gamma_t} (\mathbf{x} - \mathbf{x}_{0|t}) + \rho J_{\mathcal{A}}(\mathbf{x})^{\top} (\mathcal{A}(\mathbf{x}) - \mathbf{b}^k), \quad \mathbf{x} \leftarrow \mathbf{x} - \alpha \mathbf{g}, \quad (19)$$

where $J_{\mathcal{A}}(\mathbf{x})$ is the Jacobian of \mathcal{A} at \mathbf{x} . Crucially, both the VJP $J_{\mathcal{A}}(\mathbf{x})^{\top}\mathbf{r}$ and the JVP $J_{\mathcal{A}}(\mathbf{x})$ \mathbf{g} can be obtained from autodiff (Baydin et al. (2018)).

Let $\mathbf{s} := \mathbf{x} - \mathbf{x}_{0|t}$ and $\mathbf{r} := \mathcal{A}(\mathbf{x}) - \mathbf{b}^k$. We linearize \mathcal{A} along the descent direction:

$$\mathcal{A}(\mathbf{x} - \alpha \mathbf{g}) \approx \mathcal{A}(\mathbf{x}) - \alpha J_{\mathcal{A}}(\mathbf{x}) \mathbf{g}.$$
 (20)

Substituting Equation 20 into $F(\mathbf{x} - \alpha \mathbf{g})$ yields a one-dimensional quadratic model (Nocedal & Wright (2006))

$$\tilde{F}(\alpha) = \frac{1}{2\gamma_t} \|\mathbf{s} - \alpha \mathbf{g}\|^2 + \frac{\rho}{2} \|\mathbf{r} - \alpha J_{\mathcal{A}}(\mathbf{x}) \mathbf{g}\|^2, \tag{21}$$

whose exact minimizer is

$$\alpha^{\star} = \frac{\frac{1}{\gamma_{t}} \langle \mathbf{s}, \mathbf{g} \rangle + \rho \langle \mathbf{r}, J_{\mathcal{A}}(\mathbf{x}) \mathbf{g} \rangle}{\frac{1}{\gamma_{t}} \|\mathbf{g}\|^{2} + \rho \|J_{\mathcal{A}}(\mathbf{x}) \mathbf{g}\|^{2}}$$
(22)

with $J_A(\mathbf{x})\mathbf{g}$ obtained via a single JVP.

Proposition 3 (Local model-optimal step and descent). *Under* C^1 regularity of A near x, α^* in Equation 22 minimizes the quadratic model Equation 21. Moreover,

$$F(\mathbf{x} - \alpha^* \mathbf{g}) \leq F(\mathbf{x}) - \frac{\left(\frac{1}{\gamma_t} \langle \mathbf{s}, \mathbf{g} \rangle + \rho \langle \mathbf{r}, J_{\mathcal{A}}(\mathbf{x}) \mathbf{g} \rangle\right)^2}{2\left(\frac{1}{\gamma_t} \|\mathbf{g}\|^2 + \rho \|J_{\mathcal{A}}(\mathbf{x}) \mathbf{g}\|^2\right)} + O(\|\mathbf{g}\|^3), \tag{23}$$

and the backtracking line search (Armijo (1966)) guarantees monotone decrease of F even when Equation 20 is only a local approximation.

Remark 1 (Linear A yields exact optimal line search). If A is linear, then Equation 20 is exact and Equation 22 gives the true optimal line-search step for F along -g (Nocedal & Wright (2006)), delivering the fastest progress among steepest-descent steps.

Step Size via Finite-Difference Approximation. The analytic step size α^* in Equation 22 provides a nearly optimal descent but requires a JVP, $J_A(\mathbf{x})\mathbf{g}$. In scenarios where an automatic differentiation engine providing JVPs is unavailable or impractical, we can estimate the JVP by a single forward probe (Nocedal & Wright (2006)):

$$J_{\mathcal{A}}(\mathbf{x})\mathbf{g} \approx \frac{\mathcal{A}(\mathbf{x} + \eta\mathbf{g}) - \mathcal{A}(\mathbf{x})}{\eta} =: \frac{\Delta \mathcal{A}}{\eta}, \qquad \eta \in (10^{-4}, 10^{-2}]$$
 (24)

which replaces one JVP by one extra forward evaluation of A.

By substituting this approximation into the quadratic model's minimizer Equation 22, we derive a practical, "forward-only" step size that circumvents the need for an explicit JVP or an adjoint operator.

Remark 2 (Step size from finite-difference JVP). Replacing $J_A(\mathbf{x})\mathbf{g}$ in Equation 22 by $\Delta A/\eta$ from Equation 24 yields the numerically stable single-forward-call step

$$\alpha_{\rm FD} = \frac{\eta^2 \frac{1}{\gamma_t} \langle \mathbf{s}, \mathbf{g} \rangle + \eta \rho \langle \mathbf{r}, \Delta A \rangle}{\eta^2 \frac{1}{\tau_t} \|\mathbf{g}\|^2 + \rho \|\Delta A\|^2} \quad where \quad \Delta A = A(\mathbf{x} + \eta \mathbf{g}) - A(\mathbf{x}). \tag{25}$$

which is algebraically equivalent to substituting $J_{\mathcal{A}}(\mathbf{x})\mathbf{g} \approx \Delta \mathcal{A}/\eta$ in Equation 22 (the scaling by η^2 avoids division by small η). Since $J_{\mathcal{A}}(\mathbf{x})\mathbf{g} = \Delta \mathcal{A}/\eta + O(\eta)$, we have $\alpha_{\rm FD} = \alpha^* + O(\eta)$; Armijo backtracking then preserves monotone decrease of the true F.

2.5 OPTIMALITY CONDITIONS AND FEASIBILITY

Proposition 4 (Fixed points satisfy KKT for Equation 9). Let $(\mathbf{x}^*, \mathbf{v}^*, \mathbf{u}^*)$ be a fixed point of Equation 14–Equation 16. Then $\mathcal{A}(\mathbf{x}^*) = \mathbf{v}^*$, $\mathbf{v}^* \in \mathcal{C}$, and there exists $\lambda^* \geq 0$ such that

$$\frac{1}{\gamma_t}(\mathbf{x}^* - \mathbf{x}_{0|t}) + \lambda^* J_{\mathcal{A}}(\mathbf{x}^*)^{\top} \boldsymbol{\nu}^* = 0, \qquad \lambda^* (\|\mathcal{A}(\mathbf{x}^*) - \mathbf{y}\| - \varepsilon) = 0,$$
 (26)

324	Task	Type	Method	PSNR (†)	SSIM (†)	LPIPS (↓)	Run-time (s)	Task	Type	Method	PSNR (†)	SSIM (†)	LPIPS (\b)	Run-time (s)
325			DAPS SITCOM	28.774 29.555	0.774 0.841	0.257 0.237	40.229 21.591			DAPS	31.074	0.829	0.199	50.924
326		Pixel		27.794 30.455	0.807 0.867	0.209 0.156	1.404 2.274		Pixel	SITCOM Ours	31.172 31.567	0.872 0.879	0.203 0.177	36.684 1.993
	Super resolution 4×		HRDIS Ours	29.556	0.841	0.242	1.936	Motion deblurring	<u> </u>	Latent DAPS	26.649	0.757	0.361	93,400
327			Latent DAPS PSLD	29.184 23.749	0.825 0.601	0.273 0.347	93.383 92.799	•		PSLD	19.237	0.737	0.501	90.682
328		Latent	ReSample	23.749	0.601	0.547	248.865		Latent	ReSample	28.744	0.754	0.262	302.828
			Ours(Latent)	28.845	0.806	0.280	79.949			Ours(Latent)	29.211	0.819	0.288	84.388
329			DAPS SITCOM	24.546 25.336	0.754 0.858	0.218 0.169	33.108 24.994			DAPS	30.253	0.801	0.202	122.100
330		Pixel	С-ПGDM	18.294		0.358	1.277		Pixel	SITCOM	28.512	0.791	0.240	37.425
	Inpaint (box)		HRDIS Ours	21.735 24.725	0.785 0.851	0.194 0.186	3.726 2.618		1 13.01	HRDIS	23.670	0.537	0.448	12.020
331	Inpaint (box)		Latent DAPS	24.723	0.742	0.369	91.687	Phase retrieval		Ours	30.532	0.857	0.212	22.583
332		Latent	PSLD	21.428	0.823	0.126	91.189		Latent	Latent DAPS	23.450 22.591	0.695	0.418 0.431	193.005 320.129
		Luieni	ReSample Ours(Latent)	19.978 23.588	0.796 0.816	0.247	253.162 25.553			ReSample Ours(Latent)	22.391 29.092	0.611 0.828	0.431	320.129 144.716
333		l	DAPS	30.280	0.797	0.233	35,361		<u> </u> 	DAPS	28.907	0.780	0.222	763.863
334			SITCOM	32.580	0.911	0.148	35.499			SITCOM	29.770	0.780	0.222	43.040
005		Pixel	C-HGDM HRDIS	25.888 28.722	0.728 0.823	0.283	1.281 4.518		Pixel	HRDIS	24.929	0.658	0.357	3.094
335	Inpaint (random)		Ours	30.930	0.877	0.199	2.715	Nonlinear deblurring		Ours	27.708	0.803	0.268	30.887
336			Latent DAPS	25.979	0.742	0.387	91.480			Latent DAPS	25.151	0.727	0.384	229.700
007		Latent	PSLD ReSample	22.836 29.950	0.472 0.842	0.467 0.201	87.157 278.498		Latent	ReSample	22.579	0.670	0.370	1253.439
337			Ours(Latent)	29.469	0.882	0.197	49.096			Ours(Latent)	28.449	0.818	0.260	177.434
338			DAPS SITCOM	28.895 28.775	0.775 0.820	0.253 0.261	50.400 32.841			DAPS	26.988	0.834	0.196	103.243
220		Pixel	C-HGDM	24.432	0.678	0.368	1.305		Pixel	SITCOM	27.628	0.808	0.214	38.150
339	Gaussian deblurring		HRDIS Ours	27.674 29.330	0.791 0.834	0.259 0.246	2.569 1.985	High dynamic range		HRDIS Ours	26.346 26.223	0.836 0.845	0.178 0.218	2.428 16.884
340			Latent DAPS	29.330	0.732	0.384	93,313	riigii uynainic range						
2/14		Latent	PSLD	16.807	0.732	0.569	94.823		Latent	Latent DAPS ReSample	20.789 25.038	0.630 0.822	0.512 0.239	197.25 261.558
341		Latent	ReSample	26.345 27.701	0.661 0.784	0.329 0.327	292.612 84.493		Luieni	Ours(Latent)	25.038 25.235	0.822	0.239	111.577
342		I	Ours(Latent)	27./01	0./84	0.327	84.493		1	- ===(Datem)				

Table 1: Quantitative evaluation on 100 FFHQ images for eight inverse problems (five linear and three nonlinear). The best and second-best results within each task type (Pixel and Latent) are indicated in **bold** and <u>underlined</u>, respectively. Method names shown in gray denote methods designed for noiseless settings.

where

$$\boldsymbol{\nu}^* \in \begin{cases} \left\{ \frac{\mathcal{A}(\mathbf{x}^*) - \mathbf{y}}{\|\mathcal{A}(\mathbf{x}^*) - \mathbf{y}\|} \right\}, & \|\mathcal{A}(\mathbf{x}^*) - \mathbf{y}\| = \varepsilon, \\ \{\mathbf{0}\}, & \|\mathcal{A}(\mathbf{x}^*) - \mathbf{y}\| < \varepsilon. \end{cases}$$

Hence \mathbf{x}^* satisfies the KKT conditions of Equation 9 (Bertsekas (1999)).

Remark 3 (Nonconvexity). With nonlinear \mathcal{A} , problem Equation 9 is generally nonconvex; we do not claim global convergence. Our guarantees are local: the x-update descends F (Proposition 3 and Remark 2), and any fixed point satisfies KKT (Proposition 4). The outer re-annealing Equation 11, together with Proposition 1, explains robustness to residual modeling error.

2.6 LATENT FAST-DIPS

We extend the framework to latent space via Latent Diffusion Models (LDMs) by substituting the forward operator \mathcal{A} with the composite operator $\mathcal{A} \circ \mathcal{D}$ (where \mathcal{D} is the pretrained decoder). Under this change, the pixel-space objective, ADMM updates, and guarantees carry over, yielding adjoint-free optimization with autodiff JVPs. To balance cost and fidelity, we propose a hybrid schedule: early steps (large σ_t) apply cheaper pixel-space corrections, then switch to latent corrections once $\sigma_t \leq \sigma_{\text{switch}}$ to better conform to the learned manifold. Derivations, analytic step sizes, and implementation details appear in Appendix A.1.

3 EXPERIMENTS

3.1 EXPERIMENTAL SETUP

Our experimental setup, including the suite of inverse problems and noise levels, largely follows that of DAPS (Zhang et al. (2025). We evaluate our method across eight tasks—five linear and three nonlinear—to demonstrate its versatility.

Implementation Details. For all experiments, we employ pretrained diffusion models trained on the FFHQ dataset: a pixel-space model (Chung et al. (2023a)) and a latent-space model (unconditional LDM-VQ4) (Rombach et al. (2022)). These models are used consistently across all baselines

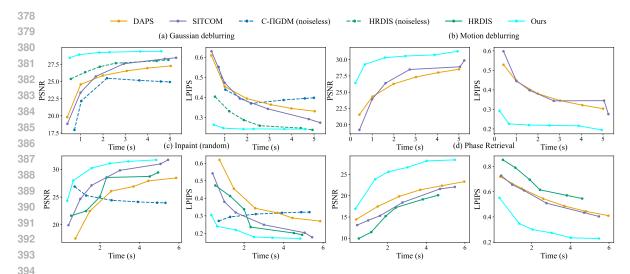


Figure 3: Quantitative evaluations comparing image quality and computational time for baseline methods. Each point is derived from an experiment on 100 FFHQ images. The y-axis value (PSNR or LPIPS) is the mean of the scores from the 100 resulting images. The x-axis value is the average per-image runtime, calculated by dividing the total processing time for all 100 images by 100. The plots show results for three linear tasks (a-c) and one nonlinear task (d).

and our method to ensure a fair comparison. We adopt the time step discretization and noise schedule from EDM (Karras et al. (2022)). Our evaluation is performed on 100 images from the FFHQ 256×256 validation set. Across all tasks, measurements are corrupted by Gaussian noise with a standard deviation of $\beta=0.05$. Performance is measured using PSNR, SSIM, and LPIPS, with all experiments conducted on a single NVIDIA RTX 4090 GPU.

Baselines. We compare our method against a range of state-of-the-art baselines in both pixel and latent spaces. In pixel space, we include recent fast-sampling methods such as SITCOM, C-IIGDM, and HRDIS, alongside DAPS, which is recognized for its balance of performance and efficiency. For latent-space comparisons, we benchmark against prominent methods including PSLD, ReSample, and Latent-DAPS. Details of the baseline methods are provided in Appendix A.6.

3.2 MAIN RESULTS

Table 1 presents the quantitative results on the FFHQ dataset, where all baselines are run with their official default settings. In pixel space, our method achieves comparable or superior performance to the baselines across nearly all tasks, but with a significantly lower run-time. This acceleration is particularly evident in Gaussian and motion deblurring, where FAST-DIPS is about 25.5× faster than DAPS while also achieving higher scores. For the challenging nonlinear task of phase retrieval, we follow the common practice of selecting the best of four independent runs. In this setting, our method is approximately 5.4× faster than DAPS, while achieving higher PSNR and SSIM. Furthermore, our approach addresses key inefficiencies commonly found in latent-space methods. While most guided techniques suffer from long run-times due to the computational cost of backpropagating through the decoder, our hybrid pixel-latent schedule avoids this bottleneck. By performing corrections in pixel space during the early sampling stages and switching to latent-space correction later, our method effectively reduces sampling time while maintaining high-quality, manifold-faithful reconstructions.

Table 1 alone does not fully capture how different methods compare under the same run-time budget. To offer a more comprehensive evaluation, Figure 3 reports PSNR and LPIPS while considering the computational runtime. For this benchmark, we vary only the number of sampling steps/inner iterations per method, while all other hyperparameters were kept at their originally proposed optimal values to ensure a fair comparison. (Full details are provided in Appendix A.6). We evaluate three linear and one nonlinear task in total. Across all four tasks, our method consistently improves metrics in proportion to run time while maintaining a clear gap over competing baselines. The

advantage is particularly pronounced in motion deblurring and phase retrieval, where the superiority highlighted earlier is equally evident under identical run-time budgets. In Gaussian deblurring, even compared to noiseless baselines, our method quickly attains strong PSNR and LPIPS in the early stage and sustains or further improves them as sampling proceeds. This robust performance was also mirrored in random inpainting. For this task, perceptual quality is paramount, and our method demonstrates its ability to generate natural-looking results by consistently maintaining a low LPIPS.

We include additional experiments on FAST-DIPS in Appendix A.7, covering the effectiveness of the x-update step, hyperparameter robustness, the hybrid schedule trade-off, experiments with non-Gaussian noise and qualitative results in both pixel and latent spaces.

3.3 ABLATION STUDIES

We study two factors inside the per-level correction: whether we enforce feasibility by projection and how we choose the step size for the x-update. The projection variant is our default FAST-DIPS (ADMM + proj.); the no-projection control is an unsplit penalized solver we call QDP (no splitting, no proj.), which minimizes the same quadratic objective as the ADMM x-subproblem. To compare fairly, we equalize compute by counting first-order autodiff work: each x-gradient step uses one forward of A, one VJP, and one JVP (or a single forward probe for FD); projection and dual updates are negligible. With K ADMM iterations and S gradient steps per iteration, FAST-DIPS spends $K \times S$ such triplets at each diffusion level, so we give QDP exactly $K \times S$ gradient steps per level. For step size we compare a tuned constant α , the analytic model-optimal α^* (one VJP + one JVP), and a forward-only finite-difference surrogate $\alpha_{\rm FD}$. Full protocol and numbers are provided in Appendix A.4, Table 3.

On a representative linear pixel task (Gaussian blur), α_{FD} reaches virtually the same quality as α^{\star} at lower cost; on the nonlinear latent HDR task the optimization is sensitive to a fixed step and the JVP-based α^{\star} is the robust choice, whereas α_{FD} tends to underperform through the decoder–forward stack. Enforcing feasibility by projection consistently improves quality relative to the unsplit penalty path under the matched budget; the extra cost in latent space is dominated by backprop through the decoder rather than the projection. A practical recipe is therefore to use α_{FD} in pixel space and α^{\star} in latent space within FAST-DIPS.

4 Conclusion

Our proposed method, FAST-DIPS, is designed to address several practical challenges in training-free, diffusion-based inverse problem solving.

A key aspect of our framework is its broad applicability. The method is adjoint-free, using VJP and JVP computations from automatic differentiation to bypass the need for a manually derived adjoint operator. This makes it directly applicable to a wide range of linear and nonlinear forward models, including complex cases where an adjoint is difficult to define. Furthermore, it does not rely on problem-specific prerequisites such as singular value decomposition (SVD) or a pseudo-inverse.

For the guidance step, we avoid generic optimizers like Adam, which typically require iterative updates and careful learning rate tuning. Instead, we employ a gradient-based update with an analytic step size derived from a local quadratic model. This approach is deterministic and free from step-size hyperparameters, contributing to the method's efficiency and stability.

In terms of performance, FAST-DIPS is effective for both noisy and noiseless problems, unlike methods such as C-IIGDM or HRDIS which are primarily formulated for noiseless scenarios. We also observe a stable correlation between computational cost and reconstruction quality: increasing the number of correction steps consistently improves the result. This contrasts with some accelerated methods where performance may not scale reliably with added computation. Lastly, the framework does not require a specially selected initial sampling point to achieve its results. For a detailed discussion of the limitations and future work, please refer to the Appendix A.8.

5 REPRODUCIBILITY STATEMENT

Our experimental setup (datasets, pretrained models, forward operators, noise levels, metrics, and hardware) is specified in Section 3.1. In brief, we use publicly available pixel- and latent-space diffusion priors on the FFHQ-256 validation set, the EDM discretization, additive Gaussian measurement noise with β =0.05, and evaluate PSNR/SSIM/LPIPS on 100 images using a single NVIDIA RTX 4090 GPU; for phase retrieval we follow the common "best-of-4" protocol. Baselines are run from the authors' official repositories with their recommended defaults; Appendix A.6 lists the packages we used and task-specific settings. If the paper is accepted, we will release a public repository with scripts and configs.

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A APPENDIX

A.1 LATENT-SPACE FAST-DIPS AND A HYBRID PIXEL-LATENT SCHEDULE

The pixel-space method in 2.4 corrects the denoiser's proposal directly in image space. In many diffusion systems, however, the prior is trained in a lower-dimensional *latent* space. Let $E: \mathbb{R}^{CHW} \to \mathbb{R}^k$ and $\mathcal{D}: \mathbb{R}^k \to \mathbb{R}^{CHW}$ denote a pretrained encoder-decoder with $\mathbf{z}_0 = E(\mathbf{x}_0)$ and $\mathbf{x}_0 = \mathcal{D}(\mathbf{z}_0)$. Measurements are still acquired in pixel space via Equation 1. A latent denoiser $\mathbf{z}_{\text{den}}(\mathbf{z}_t, \sigma_t)$ is available from the diffusion prior. We now derive a latent analogue of the per-level objective and show that all pixel-space results transfer verbatim under the substitution $\mathcal{A} \mapsto \mathcal{A} \circ \mathcal{D}$ and $\mathbf{x} \leftrightarrow \mathbf{z}$.

Per-level surrogate in latent space. At level t, the denoiser proposes $\mathbf{z}_{0|t} := \mathbf{z}_{\text{den}}(\mathbf{z}_t, \sigma_t)$. As in §2.2, we approximate $p(\mathbf{z}_0 \mid \mathbf{z}_t)$ by a local Gaussian centered at $\mathbf{z}_{0|t}$ with variance parameter $\gamma_z > 0$ (we use $\gamma_z = \lambda \sigma_t^2$ for schedule-awareness), and we employ the same credible-set likelihood surrogate in the whitened measurement space, now expressed through the decoder:

$$\tilde{p}_t(\mathbf{z}_0 \mid \mathbf{z}_t, \mathbf{y}) \propto \exp\left(-\frac{1}{2\gamma_z} \|\mathbf{z}_0 - \mathbf{z}_{0|t}\|^2\right) \mathbf{1}\{\|\mathcal{A}(\mathcal{D}(\mathbf{z}_0)) - \mathbf{y}\| \le \varepsilon_z\}.$$
 (27)

Taking the mode yields the latent per-level MAP:

$$\mathbf{z}_{t}^{\text{corr}} \in \arg\min_{\mathbf{z} \in \mathbb{R}^{k}} \frac{1}{2\gamma_{z}} \|\mathbf{z} - \mathbf{z}_{0|t}\|^{2} \text{ s.t. } \|\mathcal{A}(\mathcal{D}(\mathbf{z})) - \mathbf{y}\| \le \varepsilon_{z}.$$
 (28)

Re-annealing then follows the same transport rule as Equation 11:

$$\mathbf{z}_{t-1} = \mathbf{z}_t^{\text{corr}} + \sigma_{t-1} \boldsymbol{\xi}, \qquad \boldsymbol{\xi} \sim \mathcal{N}(\mathbf{0}, I), \qquad \mathbf{x}_{t-1} = \mathcal{D}(\mathbf{z}_{t-1}).$$
 (29)

ADMM in latent space and adjoint-free updates. Introduce $\mathbf{v} \approx \mathcal{A}(\mathcal{D}(\mathbf{z}))$ and the same feasibility set $\mathcal{C} := \{\mathbf{v} : \|\mathbf{v} - \mathbf{y}\| \le \varepsilon_z\}$. The scaled ADMM iterations mirror Equation 14–Equation 16:

$$\mathbf{z}^{k+1} = \arg\min_{\mathbf{z}} \ \frac{1}{2\gamma_z} \|\mathbf{z} - \mathbf{z}_{0|t}\|^2 + \frac{\rho_z}{2} \|\mathcal{A}(\mathcal{D}(\mathbf{z})) - \mathbf{v}^k + \mathbf{u}^k\|^2, \tag{30}$$

$$\mathbf{v}^{k+1} = \Pi_{\mathcal{C}} \Big(\mathcal{A}(\mathcal{D}(\mathbf{z}^{k+1})) + \mathbf{u}^k \Big), \tag{31}$$

$$\mathbf{u}^{k+1} = \mathbf{u}^k + \mathcal{A}(\mathcal{D}(\mathbf{z}^{k+1})) - \mathbf{v}^{k+1}. \tag{32}$$

The projection Π_C is identical to Equation 17 because feasibility is enforced *in measurement space*. For the **z**-update, define

$$F_z(\mathbf{z}) = \frac{1}{2\gamma_z} \|\mathbf{z} - \mathbf{z}_{0|t}\|^2 + \frac{\rho_z}{2} \|\mathcal{A}(\mathcal{D}(\mathbf{z})) - \mathbf{b}^k\|^2, \qquad \mathbf{b}^k := \mathbf{v}^k - \mathbf{u}^k, \tag{33}$$

whose gradient is

$$\mathbf{g}_{z} = \nabla F_{z}(\mathbf{z}) = \frac{1}{\gamma_{z}} (\mathbf{z} - \mathbf{z}_{0|t}) + \rho_{z} J_{\mathcal{A} \circ \mathcal{D}}(\mathbf{z})^{\mathsf{T}} (\mathcal{A}(\mathcal{D}(\mathbf{z})) - \mathbf{b}^{k}), \qquad \mathbf{z} \leftarrow \mathbf{z} - \alpha \, \mathbf{g}_{z}. \quad (34)$$

As in pixel space, both the VJP $J_{A\circ \mathcal{D}}(\mathbf{z})^{\top}\mathbf{r}$ and the JVP $J_{A\circ \mathcal{D}}(\mathbf{z})\mathbf{g}_z$ are obtained directly from autodiff (backprop through \mathcal{D} and \mathcal{A} ; forward-mode or a single finite-difference for the JVP if needed), so the update remains *adjoint-free*.

Analytic step size in latent space. Let $\mathbf{s}_z := \mathbf{z} - \mathbf{z}_{0|t}$ and $\mathbf{r} := \mathcal{A}(\mathcal{D}(\mathbf{z})) - \mathbf{b}^k$. Linearizing $\mathcal{A} \circ \mathcal{D}$ along $-\mathbf{g}_z$ gives $\mathcal{A}(\mathcal{D}(\mathbf{z} - \alpha \mathbf{g}_z)) \approx \mathcal{A}(\mathcal{D}(\mathbf{z})) - \alpha J_{\mathcal{A} \circ \mathcal{D}}(\mathbf{z}) \mathbf{g}_z$. The scalar quadratic model

$$\tilde{F}_z(\alpha) = \frac{1}{2\gamma_z} \|\mathbf{s}_z - \alpha \mathbf{g}_z\|^2 + \frac{\rho_z}{2} \|\mathbf{r} - \alpha J_{\mathcal{A} \circ \mathcal{D}}(\mathbf{z}) \mathbf{g}_z\|^2$$
(35)

is minimized at

$$\alpha_z^* = \frac{\frac{1}{\gamma_z} \langle \mathbf{s}_z, \, \mathbf{g}_z \rangle + \rho_z \, \langle \mathbf{r}, \, J_{\mathcal{A} \circ \mathcal{D}}(\mathbf{z}) \mathbf{g}_z \rangle}{\frac{1}{\gamma_z} \|\mathbf{g}_z\|^2 + \rho_z \, \|J_{\mathcal{A} \circ \mathcal{D}}(\mathbf{z}) \mathbf{g}_z\|^2}$$
(36)

followed by clamping $\alpha \leftarrow \max(0, \alpha_z^*)$ and backtracking to ensure descent of F_z .

Proposition 5 (Local model-optimal step and descent in latent space). Under C^1 regularity of $A \circ D$ near \mathbf{z} , the step Equation 36 minimizes the quadratic model $\tilde{F}_z(\alpha)$ and

$$F_{z}(\mathbf{z} - \alpha_{z}^{*}\mathbf{g}_{z}) \leq F_{z}(\mathbf{z}) - \frac{\left(\frac{1}{\gamma_{z}}\langle \mathbf{s}_{z}, \mathbf{g}_{z}\rangle + \rho_{z}\langle \mathbf{r}, J_{\mathcal{A} \circ \mathcal{D}}(\mathbf{z})\mathbf{g}_{z}\rangle\right)^{2}}{2\left(\frac{1}{\gamma_{z}}\|\mathbf{g}_{z}\|^{2} + \rho_{z}\|J_{\mathcal{A} \circ \mathcal{D}}(\mathbf{z})\mathbf{g}_{z}\|^{2}\right)} + O(\|\mathbf{g}_{z}\|^{3}), \quad (37)$$

with monotone decrease ensured by backtracking.

Proposition 6 (KKT at latent ADMM fixed points). *If* $(\mathbf{z}^*, \mathbf{v}^*, \mathbf{u}^*)$ *is a fixed point of Equation 30–Equation 32, then* $\mathcal{A}(\mathcal{D}(\mathbf{z}^*)) = \mathbf{v}^* \in \mathcal{C}$ *and there exists* $\lambda^* \geq 0$ *such that*

$$\frac{1}{\gamma_z} (\mathbf{z}^* - \mathbf{z}_{0|t}) + \lambda^* J_{\mathcal{A} \circ \mathcal{D}} (\mathbf{z}^*)^\top \boldsymbol{\nu}^* = \mathbf{0}, \qquad \lambda^* (\|\mathcal{A}(\mathcal{D}(\mathbf{z}^*)) - \mathbf{y}\| - \varepsilon_z) = 0,$$
 (38)

with $\mathbf{v}^* = (\mathcal{A}(\mathcal{D}(\mathbf{z}^*)) - \mathbf{y}) / \|\mathcal{A}(\mathcal{D}(\mathbf{z}^*)) - \mathbf{y}\|$ when the constraint is active and $\mathbf{v}^* = \mathbf{0}$ otherwise.

Remark 4 (Transfer of pixel-space results). All propositions in $\S2.3-\S2.5$ transfer to the latent case by replacing A with $A \circ D$ and x with z: the mode-substitution KL bound remains unchanged because feasibility and annealing live in measurement space; the projection stays exact; and the analytic step and KKT statements follow by the same quadratic-model and fixed-point arguments. In particular, the latent method is also adjoint-free in practice because both VJP and JVP are provided by autodiff across D and A.

Why (and when) prefer latent updates. Late in the schedule, σ_t is small, the denoiser's latent prediction $\mathbf{z}_{0|t}$ lies near the generative manifold, and optimizing in \mathbf{z} respects that geometry by construction. Early in the schedule, however, correcting in pixel space is often cheaper (no backprop through \mathcal{D}) and sufficiently robust because injected noise dominates the time-marginal. This observation motivates a *hybrid* schedule.

Hybrid pixel-latent schedule. We adopt a single switching parameter σ_{switch} : for $\sigma_t > \sigma_{\text{switch}}$ we correct in pixel space using Equation 9–Equation 16, then re-encode $\mathbf{z} \leftarrow E(\mathbf{x})$ before annealing in latent space; once $\sigma_t \leq \sigma_{\text{switch}}$, we correct directly in latent space using Equation 28–Equation 32. This keeps early iterations light and late iterations manifold-faithful.

Complexity and switching. A latent z-gradient step costs one pass through \mathcal{D} and \mathcal{A} to form \mathbf{r} , one VJP through $\mathcal{A} \circ \mathcal{D}$ to form $J_{\mathcal{A} \circ \mathcal{D}}^{\top} \mathbf{r}$, and one JVP to form $J_{\mathcal{A} \circ \mathcal{D}} \mathbf{g}_z$; we found this JVP-based step is effective for nonlinear-deblur in latent space. In pixel space, for strongly nonlinear \mathcal{A} we recommend the FD variant Equation 24+Equation 25, which swaps the JVP for a single extra forward call and was both faster and more stable in our nonlinear-deblur experiments. The switch σ_{switch} trades early-time efficiency for late-time fidelity; a stable default is to place it where the SNR of the denoiser's prediction visibly improves (e.g., where γ_t becomes comparable to the scale of $\|\mathbf{x} - \mathbf{x}_{0|t}\|$ in Equation 18).

Remark 5 (Consistency of pixel \rightarrow encode with latent correction). If E and D are approximately inverses near the data manifold (i.e., $\mathcal{D}(E(\mathbf{x})) \approx \mathbf{x}$ and $E(\mathcal{D}(\mathbf{z})) \approx \mathbf{z}$) and are locally Lipschitz, then a pixel correction followed by $\mathbf{z} \leftarrow E(\mathbf{x})$ produces a latent iterate within $O(\|\mathcal{D} \circ E - \mathrm{Id}\|)$ of the one obtained by one latent correction step with the same residual budget. Thus the hybrid scheme is a coherent approximation of the pure latent method early in the schedule.

A.2 ALGORITHMS

756

757

```
758
                   Algorithm 1 FAST-DIPS in Pixel Space
759
                   Require: measurement y; schedule \{\sigma_t\}; denoiser \mathbf{x}_{den}(\cdot, \sigma_t); forward \mathcal{A}; parameters \rho, \{\gamma_t\}, K,
760
761
                   Ensure: reconstructed image x_0
762
                      1: Sample \mathbf{x}_T \sim \mathcal{N}(\mathbf{0}, \sigma_T^2 I)
763
                      2: for t = T down to 1 do
764
                                    predict \mathbf{x}_{0|t} \leftarrow \mathbf{x}_{\text{den}}(\mathbf{x}_t, \sigma_t)
                      3:
765
                      4:
                                     Initialize \mathbf{x} \leftarrow \mathbf{x}_{0|t}; \mathbf{v} \leftarrow \mathcal{A}(\mathbf{x}); \mathbf{u} \leftarrow \mathbf{0}
766
                      5:
                                     for k = 1 to K do
                                             \mathbf{b} \leftarrow \mathbf{v} - \mathbf{u}; \quad F(\mathbf{x}) \leftarrow \frac{1}{2\gamma_t} \|\mathbf{x} - \mathbf{x}_{0|t}\|^2 + \frac{\rho}{2} \|\mathcal{A}(\mathbf{x}) - \mathbf{b}\|^2
767
                      6:
768
                      7:
                                             \quad \text{for } s=1 \text{ to } S \text{ do}
                                                                                                                                                       \triangleright x-update: gradient step + backtracking
769
                                                      \mathbf{r} \leftarrow \mathcal{A}(\mathbf{x}) - \mathbf{b}; \mathbf{s} \leftarrow \mathbf{x} - \mathbf{x}_{0|t}
                      8:
770
                                                      \mathbf{g}_{\text{data}} \leftarrow \nabla_{\mathbf{x}} \left( \frac{1}{2} \| \mathcal{A}(\mathbf{x}) - \mathbf{b} \|^2 \right)
                      9:
                                                                                                                                                                              771
                                                     \mathbf{g} \leftarrow \frac{1}{\gamma_t} \mathbf{s} + \rho \, \mathbf{g}_{\text{data}}; \, \Delta \mathcal{A} \leftarrow \mathcal{A}(\mathbf{x} + \eta \mathbf{g}) - \mathcal{A}(\mathbf{x})
                   10:
772
                                                     \alpha \leftarrow \frac{\eta^2 \frac{1}{\gamma_t} \langle \mathbf{s}, \mathbf{g} \rangle + \eta \rho \langle \mathbf{r}, \Delta A \rangle}{\eta^2 \frac{1}{\gamma_t} \|\mathbf{g}\|^2 + \rho \|\Delta A\|^2}
773
                   11:
774
                                                      Backtrack on \alpha until F(\mathbf{x} - \alpha \mathbf{g}) < F(\mathbf{x}); set \mathbf{x} \leftarrow \mathbf{x} - \alpha \mathbf{g}
                   12:
775
                   13:
776
                                              \mathbf{w} \leftarrow \mathcal{A}(\mathbf{x}) + \mathbf{u}; \quad \mathbf{v} \leftarrow \Pi_{\|\cdot - \mathbf{y}\| \le \epsilon}(\mathbf{w})
                   14:
777
                                              \mathbf{u} \leftarrow \mathbf{u} + \mathcal{A}(\mathbf{x}) - \mathbf{v}
                   15:
778
                   16:
779
                                     Sample \boldsymbol{\xi} \sim \mathcal{N}(\mathbf{0}, I) and set \mathbf{x}_{t-1} \leftarrow \mathbf{x} + \sigma_{t-1} \boldsymbol{\xi}
                   17:
780
                   18: end for
781
                   19: return \mathbf{x}_0
782
```

Algorithm 2 FAST-DIPS in Latent Space

810

847 848

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860 861 862

863

```
811
                   Require: measurement y; schedule \{\sigma_t\}; latent denoiser \mathbf{z}_{den}(\cdot, \sigma_t); encoder \mathcal{E}; decoder \mathcal{D}; for-
812
                            ward A; parameters \rho_x, \gamma_x, K_x, S_x, \varepsilon_x, \rho_z, \gamma_z, K_z, S_z, \varepsilon_z, \sigma_{\text{switch}}
813
                   Ensure: reconstructed image x_0
814
                      1: Sample \mathbf{z}_T \sim \mathcal{N}(\mathbf{0}, \sigma_T^2 I)
815
                     2: for t = T down to 1 do
816
                                    predict (latent) \mathbf{z}_{0|t} \leftarrow \mathbf{z}_{\text{den}}(\mathbf{z}_t, \sigma_t)
                     3:
817
                                    if \sigma_t > \sigma_{\text{switch}} then
                     4:
                                                                                                                                                                                        ⊳ early: pixel correction
                                             \mathbf{x}_{0|t} \leftarrow \mathcal{D}(\mathbf{z}_{0|t}); \ \mathbf{x} \leftarrow \mathbf{x}_{0|t}; \ \mathbf{v} \leftarrow \mathcal{A}(\mathbf{x}); \ \mathbf{u} \leftarrow \mathbf{0}
818
                     5:
                                             for k=1 to K_x do
819
                     6:
                                                     \mathbf{b} \leftarrow \mathbf{v} - \mathbf{u}; \quad F_x(\mathbf{x}) \leftarrow \frac{1}{2\gamma_x} \|\mathbf{x} - \mathbf{x}_{0|t}\|^2 + \frac{\rho_x}{2} \|\mathcal{A}(\mathbf{x}) - \mathbf{b}\|^2
                     7:
820
                                                     for s=1 to S_x do
                                                                                                                                                                             \triangleright x-update with analytic step
821
                     8:
                                                             \mathbf{g} \leftarrow \frac{1}{\gamma_x} (\mathbf{x} - \mathbf{x}_{0|t}) + \rho_x J_{\mathcal{A}}(\mathbf{x})^{\top} (\mathcal{A}(\mathbf{x}) - \mathbf{b})
                     9:
822
                                                             Form J_A(\mathbf{x})\mathbf{g} (JVP) and set \alpha by Equation 22;
823
                    10:
                                                             Backtrack on \alpha until F_x(\mathbf{x} - \alpha \mathbf{g}) < F(\mathbf{x}); set \mathbf{x} \leftarrow \mathbf{x} - \alpha \mathbf{g}
                   11:
824
                   12:
825
                                                     \mathbf{w} \leftarrow \mathcal{A}(\mathbf{x}) + \mathbf{u}; \quad \mathbf{v} \leftarrow \prod_{\|\cdot - \mathbf{v}\| < \varepsilon_x} (\mathbf{w}); \quad \mathbf{u} \leftarrow \mathbf{u} + \mathcal{A}(\mathbf{x}) - \mathbf{v}
                   13:
826
                   14:
                                             end for
                                             re-encode \mathbf{z} \leftarrow \mathcal{E}(\mathbf{x})
                   15:
828
                    16:
                                    else
                                                                                                                                                                                          ▶ late: latent correction
829
                                             \mathbf{z}\!\leftarrow\!\mathbf{z}_{0|t};\ \mathbf{v}\leftarrow\mathcal{A}(\mathcal{D}(\mathbf{z}));\ \mathbf{u}\leftarrow\mathbf{0}
                   17:
830
                   18:
                                             for k = 1 to K_z do
831
                                                     \mathbf{b} \leftarrow \mathbf{v} - \mathbf{u}; F_z(\mathbf{z}) \leftarrow \frac{1}{2\gamma_z} \|\mathbf{z} - \mathbf{z}_{0|t}\|^2 + \frac{\rho_z}{2} \|\mathcal{A}(\mathcal{D}(\mathbf{z})) - \mathbf{b}\|^2
                   19:
832
                                                                                                                                                                              ▷ z-update with analytic step
                   20:
833
                                                             \mathbf{g}_z \leftarrow \frac{1}{\gamma_z} (\ddot{\mathbf{z}} - \mathbf{z}_{0|t}) + \rho_z J_{\mathcal{A} \circ \mathcal{D}}(\mathbf{z})^{\top} (\mathcal{A}(\mathcal{D}(\mathbf{z})) - \mathbf{b})
                   21:
834
                                                             Form J_{A \circ \mathcal{D}}(\mathbf{z}) \mathbf{g}_z (JVP) and set \alpha by Equation 36;
                   22:
835
                                                             Backtrack on \alpha until F_z(\mathbf{z} - \alpha \mathbf{g}_z) < F_z(\mathbf{z}); set \mathbf{z} \leftarrow \mathbf{z} - \alpha \mathbf{g}_z
                   23:
836
                   24:
                                                     \mathbf{w} \leftarrow \mathcal{A}(\mathcal{D}(\mathbf{z})) + \mathbf{u}; \quad \mathbf{v} \leftarrow \Pi_{\|\cdot - \mathbf{v}\| < \varepsilon_z}(\mathbf{w}); \quad \mathbf{u} \leftarrow \mathbf{u} + \mathcal{A}(\mathcal{D}(\mathbf{z})) - \mathbf{v}
837
                   25:
838
                   26:
                                             end for
                   27:
                                    end if
839
                                    re-anneal \mathbf{z}_{t-1} \leftarrow \mathbf{z} + \sigma_{t-1} \boldsymbol{\xi}, \boldsymbol{\xi} \sim \mathcal{N}(\mathbf{0}, I)
840
                   29: end for
841
                   30: return \mathbf{x}_0 \leftarrow \mathcal{D}(\mathbf{z}_0)
842
```

A.3 THEORY AND PROOFS

This appendix first summarizes the proposed FAST-DIPS procedure and its modeling assumptions (App. A.3.1). We then restate the key propositions/remarks from the main text and provide detailed proofs (App. A.3.2–A.3.4). Finally, we give step-by-step derivations of the analytic step sizes used in the pixel and latent updates and explain how they can be computed with autodiff VJP/JVP or a single forward-difference probe (App. A.3.5).

A.3.1 OVERVIEW AND ASSUMPTIONS

Method in one paragraph. At diffusion level t, the pretrained denoiser returns an anchor $\mathbf{x}_{0|t} = \mathbf{x}_{\text{den}}(\mathbf{x}_t, \sigma_t)$. We then solve a *hard-constrained proximal* problem around $\mathbf{x}_{0|t}$,

$$\min_{\mathbf{x} \in \mathbb{R}^{CH_W}} \frac{1}{2\gamma_t} \|\mathbf{x} - \mathbf{x}_{0|t}\|^2 \quad \text{s.t.} \quad \|\mathcal{A}(\mathbf{x}) - \mathbf{y}\| \le \varepsilon, \tag{39}$$

in the standard (Euclidean) measurement space. We solve Equation 39 by scaled ADMM with variables $(\mathbf{x}, \mathbf{v}, \mathbf{u})$:

$$\mathbf{x}^{k+1} = \arg\min_{\mathbf{x}} \frac{1}{2\gamma_t} \|\mathbf{x} - \mathbf{x}_{0|t}\|^2 + \frac{\rho}{2} \|\mathcal{A}(\mathbf{x}) - \mathbf{v}^k + \mathbf{u}^k\|^2, \tag{40}$$

$$\mathbf{v}^{k+1} = \Pi_{\mathcal{C}}(\mathcal{A}(\mathbf{x}^{k+1}) + \mathbf{u}^k), \quad \mathcal{C} = \{\mathbf{v} : \|\mathbf{v} - \mathbf{y}\| \le \varepsilon\},\tag{41}$$

$$\mathbf{u}^{k+1} = \mathbf{u}^k + \mathcal{A}(\mathbf{x}^{k+1}) - \mathbf{v}^{k+1}. \tag{42}$$

The v-update is a closed-form projection onto a ball; the x-update is one (or a few) adjoint-free gradient steps with an analytic, model-optimal step size, where the needed directional Jacobian term $J_{\mathcal{A}}(\mathbf{x})\mathbf{g}$ is obtained either by autodiff JVP or by a single forward-difference probe. After correction, we re-anneal by sampling

$$\mathbf{x}_{t-1} = \mathbf{x}_t^{\text{corr}} + \sigma_{t-1} \boldsymbol{\xi}, \qquad \boldsymbol{\xi} \sim \mathcal{N}(\mathbf{0}, I), \tag{43}$$

which implements the decoupled time-marginal transport.

Standing assumptions.

- A1 (Noise model and metric) We assume additive white Gaussian noise (AWGN) with covariance $\beta^2 I$ and work in the standard Euclidean metric in measurement space; the feasibility set is the ball $\{\mathbf{v} : \|\mathbf{v} \mathbf{y}\| \le \varepsilon\}$.
- **A2** (Regularity) \mathcal{A} is C^1 in a neighborhood of the iterates, and $J_{\mathcal{A}}$ is locally Lipschitz.
- **A3** (Feasibility) The credible-set radius ε is chosen so that the ground-truth measurement is feasible: $\|\mathcal{A}(\mathbf{x}_0) \mathbf{y}\| \le \varepsilon$.

A.3.2 PIXEL-SPACE PROPOSITIONS AND PROOFS

We restate the pixel-space results from the main text and provide detailed proofs.

Proposition 2 (Closed-form projection onto the credible set). Let $C = \{ \mathbf{v} \in \mathbb{R}^m : \|\mathbf{v} - \mathbf{y}\| \le \varepsilon \}$ in the measurement space. Then the Euclidean projection $\Pi_C(\mathbf{w})$ in Equation 15 is exactly the radial shrink (Parikh & Boyd (2014))

$$\Pi_{\mathcal{C}}(\mathbf{w}) = \begin{cases} \mathbf{w}, & \|\mathbf{w} - \mathbf{y}\| \le \varepsilon, \\ \mathbf{y} + \varepsilon \frac{\mathbf{w} - \mathbf{y}}{\|\mathbf{w} - \mathbf{y}\|}, & otherwise. \end{cases}$$
(17)

Proof of Proposition 2. We solve $\min_{\mathbf{v}} \frac{1}{2} \|\mathbf{v} - \mathbf{w}\|^2$ s.t. $\|\mathbf{v} - \mathbf{y}\| \le \varepsilon$. The objective is 1-strongly convex and the feasible set is closed and convex; hence there is a unique minimizer.

KKT derivation. The Lagrangian is

$$\mathcal{L}(\mathbf{v}, \lambda) = \frac{1}{2} \|\mathbf{v} - \mathbf{w}\|^2 + \lambda (\|\mathbf{v} - \mathbf{y}\| - \varepsilon), \qquad \lambda \ge 0.$$

Stationarity gives

$$\mathbf{0} = \nabla_{\mathbf{v}} \mathcal{L}(\mathbf{v}, \lambda) = (\mathbf{v} - \mathbf{w}) + \lambda \frac{\mathbf{v} - \mathbf{y}}{\|\mathbf{v} - \mathbf{y}\|} \quad \text{if } \mathbf{v} \neq \mathbf{y}.$$

There are two cases.

- (i) Interior case. If the constraint is inactive at the optimum, then $\lambda = 0$ by complementary slackness and stationarity gives $\mathbf{v} = \mathbf{w}$. Feasibility requires $\|\mathbf{w} \mathbf{y}\| \le \varepsilon$, i.e., $\mathbf{w} \in \mathcal{C}$.
- (ii) Boundary case. Otherwise $\|\mathbf{v} \mathbf{y}\| = \varepsilon$ and $\lambda > 0$. Stationarity implies $\mathbf{v} \mathbf{w}$ is colinear with $\mathbf{v} \mathbf{y}$; hence the optimizer lies on the ray from \mathbf{y} to \mathbf{w} . Write $\mathbf{v} = \mathbf{y} + \tau(\mathbf{w} \mathbf{y})$ with $\tau \geq 0$. Enforcing $\|\mathbf{v} \mathbf{y}\| = \varepsilon$ yields $\tau = \varepsilon/\|\mathbf{w} \mathbf{y}\|$. Substituting gives

$$\mathbf{v} = \mathbf{y} + \varepsilon \, \frac{\mathbf{w} - \mathbf{y}}{\|\mathbf{w} - \mathbf{y}\|}.$$

This is exactly the radial projection formula in Equation 17. Uniqueness follows from strong convexity.

Proposition 3 (Local model-optimal step and descent). Under C^1 regularity of A near \mathbf{x} , α^* in Equation 22 minimizes the quadratic model Equation 21. Moreover,

$$F(\mathbf{x} - \alpha^* \mathbf{g}) \leq F(\mathbf{x}) - \frac{\left(\frac{1}{\gamma_t} \langle \mathbf{s}, \mathbf{g} \rangle + \rho \langle \mathbf{r}, J_{\mathcal{A}}(\mathbf{x}) \mathbf{g} \rangle\right)^2}{2\left(\frac{1}{\gamma_t} \|\mathbf{g}\|^2 + \rho \|J_{\mathcal{A}}(\mathbf{x}) \mathbf{g}\|^2\right)} + O(\|\mathbf{g}\|^3), \tag{23}$$

and the backtracking line search (Armijo (1966)) guarantees monotone decrease of F even when Equation 20 is only a local approximation.

Proof of Proposition 3. Write $F(\mathbf{x}) = \frac{1}{2\gamma_t} ||\mathbf{s}||^2 + \frac{\rho}{2} ||\mathbf{r}||^2$ with $\mathbf{s} = \mathbf{x} - \mathbf{x}_{0|t}$ and $\mathbf{r} = \mathcal{A}(\mathbf{x}) - \mathbf{b}$. The gradient is

$$\mathbf{g} = \nabla F(\mathbf{x}) = \frac{1}{\gamma_t} \mathbf{s} + \rho J_{\mathcal{A}}(\mathbf{x})^{\top} \mathbf{r}.$$

Consider the steepest-descent trial $\mathbf{x}(\alpha) = \mathbf{x} - \alpha \mathbf{g}$. A first-order Taylor expansion along $-\mathbf{g}$ gives

$$\mathcal{A}(\mathbf{x}(\alpha)) = \mathcal{A}(\mathbf{x}) - \alpha J_{\mathcal{A}}(\mathbf{x})\mathbf{g} + \mathbf{e}(\alpha), \qquad \|\mathbf{e}(\alpha)\| \le \frac{L_{\mathcal{A}}}{2}\alpha^2 \|\mathbf{g}\|^2,$$

for some local Lipschitz constant L_A of J_A (from A2). Plugging this into $F(\mathbf{x}(\alpha))$ yields

$$F(\mathbf{x}(\alpha)) = \underbrace{\frac{1}{2\gamma_t} \|\mathbf{s} - \alpha\mathbf{g}\|^2 + \frac{\rho}{2} \|\mathbf{r} - \alpha J_{\mathcal{A}}(\mathbf{x})\mathbf{g}\|^2}_{:=\tilde{F}(\alpha)} + \rho \langle \mathbf{r} - \alpha J_{\mathcal{A}}(\mathbf{x})\mathbf{g}, \mathbf{e}(\alpha) \rangle + \frac{\rho}{2} \|\mathbf{e}(\alpha)\|^2.$$

The model \tilde{F} is a convex quadratic in α with derivative

$$\tilde{F}'(\alpha) = -\frac{1}{\gamma_t} \langle \mathbf{s}, \mathbf{g} \rangle - \rho \langle \mathbf{r}, J_{\mathcal{A}}(\mathbf{x}) \mathbf{g} \rangle + \alpha \left(\frac{1}{\gamma_t} \|\mathbf{g}\|^2 + \rho \|J_{\mathcal{A}}(\mathbf{x}) \mathbf{g}\|^2 \right),$$

and curvature $\tilde{F}''(\alpha) = \frac{1}{\gamma_t} \|\mathbf{g}\|^2 + \rho \|J_{\mathcal{A}}(\mathbf{x})\mathbf{g}\|^2 \ge 0$, with equality only at stationary points where $\mathbf{g} = \mathbf{0}$ and $J_{\mathcal{A}}(\mathbf{x})\mathbf{g} = \mathbf{0}$. Setting $\tilde{F}'(\alpha) = 0$ yields the model minimizer α^* in Equation 22.

Descent of the true F. Using the expansion above and Cauchy–Schwarz with the bound on $\|\mathbf{e}(\alpha)\|$, we obtain

$$F(\mathbf{x} - \alpha \mathbf{g}) \leq \tilde{F}(\alpha) + \rho \|\mathbf{r} - \alpha J_{\mathcal{A}}(\mathbf{x})\mathbf{g}\| \frac{L_{\mathcal{A}}}{2} \alpha^{2} \|\mathbf{g}\|^{2} + \frac{\rho}{2} \left(\frac{L_{\mathcal{A}}}{2} \alpha^{2} \|\mathbf{g}\|^{2}\right)^{2}.$$

At $\alpha=\alpha^{\star}$, $\tilde{F}(\alpha^{\star})=\min_{\alpha}\tilde{F}(\alpha)$ and the improvement over $\tilde{F}(0)=F(\mathbf{x})$ is

$$\tilde{F}(0) - \tilde{F}(\alpha^{\star}) = \frac{\left(\frac{1}{\gamma_t} \langle \mathbf{s}, \mathbf{g} \rangle + \rho \langle \mathbf{r}, J_{\mathcal{A}}(\mathbf{x}) \mathbf{g} \rangle\right)^2}{2\left(\frac{1}{\gamma_t} \|\mathbf{g}\|^2 + \rho \|J_{\mathcal{A}}(\mathbf{x}) \mathbf{g}\|^2\right)}.$$

The remainder terms are $O(\alpha^{*2} \|\mathbf{g}\|^2)$ and $O(\alpha^{*4} \|\mathbf{g}\|^4)$; shrinking α by a constant factor (standard Armijo backtracking) ensures these are dominated by the quadratic-model decrease, yielding strict descent of F.

Remark 2 (Step size from finite-difference JVP). Replacing $J_A(\mathbf{x})\mathbf{g}$ in Equation 22 by $\Delta A/\eta$ from Equation 24 yields the numerically stable single-forward-call step

$$\alpha_{\rm FD} = \frac{\eta^2 \frac{1}{\gamma_t} \langle \mathbf{s}, \mathbf{g} \rangle + \eta \rho \langle \mathbf{r}, \Delta \mathcal{A} \rangle}{\eta^2 \frac{1}{\gamma_t} \|\mathbf{g}\|^2 + \rho \|\Delta \mathcal{A}\|^2} \quad where \quad \Delta \mathcal{A} = \mathcal{A}(\mathbf{x} + \eta \mathbf{g}) - \mathcal{A}(\mathbf{x}). \tag{25}$$

which is algebraically equivalent to substituting $J_{\mathcal{A}}(\mathbf{x})\mathbf{g} \approx \Delta \mathcal{A}/\eta$ in Equation 22 (the scaling by η^2 avoids division by small η). Since $J_{\mathcal{A}}(\mathbf{x})\mathbf{g} = \Delta \mathcal{A}/\eta + O(\eta)$, we have $\alpha_{\mathrm{FD}} = \alpha^* + O(\eta)$; Armijo backtracking then preserves monotone decrease of the true F.

Remark 1 (Linear \mathcal{A} yields exact optimal line search). If \mathcal{A} is linear, then Equation 20 is exact and Equation 22 gives the true optimal line-search step for F along $-\mathbf{g}$ (Nocedal & Wright (2006)), delivering the fastest progress among steepest-descent steps.

Justification. If $\mathcal{A}(\mathbf{x}) = H\mathbf{x}$, then $J_{\mathcal{A}}(\mathbf{x}) = H$ and the linearization is exact: $\mathcal{A}(\mathbf{x} - \alpha \mathbf{g}) = \mathcal{A}(\mathbf{x}) - \alpha H\mathbf{g}$. Hence \tilde{F} coincides with $F(\mathbf{x} - \alpha \mathbf{g})$ along the line, and the model minimizer in Equation 22 is the exact optimal line-search step.

Proposition 4 (Fixed points satisfy KKT for Equation 9). Let $(\mathbf{x}^*, \mathbf{v}^*, \mathbf{u}^*)$ be a fixed point of Equation 14–Equation 16. Then $\mathcal{A}(\mathbf{x}^*) = \mathbf{v}^*$, $\mathbf{v}^* \in \mathcal{C}$, and there exists $\lambda^* \geq 0$ such that

$$\frac{1}{\gamma_t}(\mathbf{x}^* - \mathbf{x}_{0|t}) + \lambda^* J_{\mathcal{A}}(\mathbf{x}^*)^{\top} \boldsymbol{\nu}^* = 0, \qquad \lambda^* (\|\mathcal{A}(\mathbf{x}^*) - \mathbf{y}\| - \varepsilon) = 0,$$
 (26)

where

$$\boldsymbol{\nu}^* \in \begin{cases} \left\{ \frac{\mathcal{A}(\mathbf{x}^*) - \mathbf{y}}{\|\mathcal{A}(\mathbf{x}^*) - \mathbf{y}\|} \right\}, & \|\mathcal{A}(\mathbf{x}^*) - \mathbf{y}\| = \varepsilon, \\ \{\mathbf{0}\}, & \|\mathcal{A}(\mathbf{x}^*) - \mathbf{y}\| < \varepsilon. \end{cases}$$

Hence x* satisfies the KKT conditions of Equation 9 (Bertsekas (1999)).

Proof of Proposition 4. At a fixed point $(\mathbf{x}^*, \mathbf{v}^*, \mathbf{u}^*)$, the **u**-update satisfies $\mathbf{u}^* = \mathbf{u}^* + \mathcal{A}(\mathbf{x}^*) - \mathbf{v}^*$, hence primal feasibility $\mathcal{A}(\mathbf{x}^*) - \mathbf{v}^* = \mathbf{0}$. The **v**-update is the metric projection onto \mathcal{C} :

$$\mathbf{v}^* = \Pi_{\mathcal{C}}(\mathcal{A}(\mathbf{x}^*) + \mathbf{u}^*),$$

so $\mathbf{v}^* \in \mathcal{C}$ and the optimality condition of the projection reads

$$\mathbf{0} \in \partial \iota_{\mathcal{C}}(\mathbf{v}^*) + \rho (\mathbf{v}^* - (\mathcal{A}(\mathbf{x}^*) + \mathbf{u}^*)) = \partial \iota_{\mathcal{C}}(\mathbf{v}^*) - \rho \mathbf{u}^*,$$

i.e., $\rho \mathbf{u}^* \in \partial \iota_{\mathcal{C}}(\mathbf{v}^*) = N_{\mathcal{C}}(\mathbf{v}^*)$, the normal cone of \mathcal{C} at \mathbf{v}^* . For the \mathbf{x} -subproblem, first-order optimality gives

$$\mathbf{0} = \frac{1}{\gamma_t} (\mathbf{x}^* - \mathbf{x}_{0|t}) + \rho J_{\mathcal{A}} (\mathbf{x}^*)^{\top} (\mathcal{A}(\mathbf{x}^*) - \mathbf{v}^* + \mathbf{u}^*) = \frac{1}{\gamma_t} (\mathbf{x}^* - \mathbf{x}_{0|t}) + \rho J_{\mathcal{A}} (\mathbf{x}^*)^{\top} \mathbf{u}^*,$$

using primal feasibility. The normal cone for the ball $C = \{ \mathbf{v} : \|\mathbf{v} - \mathbf{y}\| \le \varepsilon \}$ is

$$N_{\mathcal{C}}(\mathbf{v}^*) = \begin{cases} \{\lambda \boldsymbol{\nu}^* : \lambda \geq 0\}, & \|\mathbf{v}^* - \mathbf{y}\| = \varepsilon, \\ \{\mathbf{0}\}, & \|\mathbf{v}^* - \mathbf{y}\| < \varepsilon, \end{cases} \quad \text{with} \quad \boldsymbol{\nu}^* = \frac{\mathbf{v}^* - \mathbf{y}}{\|\mathbf{v}^* - \mathbf{y}\|}.$$

Thus $\rho \mathbf{u}^* = \lambda^* \boldsymbol{\nu}^*$ for some $\lambda^* \geq 0$ when the constraint is active and $\mathbf{u}^* = \mathbf{0}$ otherwise. Substituting into the **x**-optimality condition yields

$$\frac{1}{\gamma_t}(\mathbf{x}^* - \mathbf{x}_{0|t}) + \lambda^* J_{\mathcal{A}}(\mathbf{x}^*)^\top \boldsymbol{\nu}^* = \mathbf{0}.$$

Complementarity $\lambda^*(\|\mathcal{A}(\mathbf{x}^*) - \mathbf{y}\| - \varepsilon) = 0$ follows by construction of the normal cone. Hence $(\mathbf{x}^*, \lambda^*)$ satisfies the KKT conditions of Equation 39.

Proposition 1 (Mode-substitution error under Laplace). Assume locally $p(\mathbf{x}_0 \mid \mathbf{x}_t, \mathbf{y}) \approx \mathcal{N}(\boldsymbol{m}_t, \Sigma_t)$ and let $\mathbf{x}_t^{\text{corr}}$ solve Equation 9. Then the KL divergence between the time-marginals obtained by (i) injecting noise from $\mathcal{N}(\boldsymbol{m}_t, \Sigma_t)$ and (ii) injecting noise centered at $\mathbf{x}_{0}^{\text{corr}}$ is bounded by

$$\operatorname{KL}\left(\mathcal{N}(\boldsymbol{m}_{t}, \Sigma_{t} + \sigma_{t-1}^{2} I) \| \mathcal{N}(\mathbf{x}_{0|t}^{\operatorname{corr}}, \sigma_{t-1}^{2} I)\right) \leq \frac{\|\boldsymbol{m}_{t} - \mathbf{x}_{0|t}^{\operatorname{corr}}\|^{2}}{2\sigma_{t-1}^{2}} + \frac{\|\Sigma_{t}\|_{F}^{2}}{4\sigma_{t-1}^{4}}.$$
 (12)

Consequences. The bound is small (i) early, when σ_{t-1}^2 is large, and (ii) late, when $\|\Sigma_t\|$ is small; this justifies the decoupled rule Equation 11.

Proof of Proposition 1. Let $P = \mathcal{N}(m_t, \Sigma_t + \sigma^2 I)$ and $Q = \mathcal{N}(\mathbf{x}_t^{\text{corr}}, \sigma^2 I)$ in \mathbb{R}^d . The Gaussian KL formula gives

$$KL(P||Q) = \frac{1}{2} \left(tr(\Sigma_Q^{-1} \Sigma_P) + (\boldsymbol{\mu}_Q - \boldsymbol{\mu}_P)^{\top} \Sigma_Q^{-1} (\boldsymbol{\mu}_Q - \boldsymbol{\mu}_P) - d + \log \frac{\det \Sigma_Q}{\det \Sigma_P} \right).$$

With $\Sigma_Q = \sigma^2 I$, $\Sigma_P = \sigma^2 I + \Sigma_t$, $\mu_Q - \mu_P = \mathbf{x}_t^{\mathrm{corr}} - m_t$, we get

$$\mathrm{KL}(P||Q) = \frac{\|\mathbf{x}_t^{\mathrm{corr}} - \mathbf{m}_t\|^2}{2\sigma^2} + \frac{1}{2} \left(\mathrm{tr}(I + \frac{1}{\sigma^2} \Sigma_t) - d - \log \det(I + \frac{1}{\sigma^2} \Sigma_t) \right).$$

Diagonalize $\Sigma_t = U\Lambda U^{\top}$ with eigenvalues $\lambda_i \geq 0$. Then

$$KL(P||Q) = \frac{\|\mathbf{x}_t^{\text{corr}} - \mathbf{m}_t\|^2}{2\sigma^2} + \frac{1}{2} \sum_{i=1}^d \left(\frac{\lambda_i}{\sigma^2} - \log\left(1 + \frac{\lambda_i}{\sigma^2}\right) \right).$$

Use $x - \log(1 + x) \le x^2/2$ for $x \ge 0$ termwise to obtain

$$KL(P||Q) \le \frac{\|\mathbf{x}_t^{\text{corr}} - \mathbf{m}_t\|^2}{2\sigma^2} + \frac{1}{4} \sum_{i=1}^d \frac{\lambda_i^2}{\sigma^4} = \frac{\|\mathbf{x}_t^{\text{corr}} - \mathbf{m}_t\|^2}{2\sigma^2} + \frac{\|\Sigma_t\|_F^2}{4\sigma^4}.$$

Tightness regimes. The second term vanishes as $\sigma^2 \to \infty$ (early in the schedule) and as $\|\Sigma_t\|_F \to 0$ (late in the schedule); the first term quantifies bias between the mode $\mathbf{x}_t^{\text{corr}}$ and the posterior mean m_t .

A.3.3 COMPLEXITY AND DEFAULT PARAMETERIZATION

Each x-gradient step requires one forward evaluation of \mathcal{A} (to form \mathbf{r}), one VJP (to form $J_{\mathcal{A}}(\mathbf{x})^{\top}\mathbf{r}$), and one JVP (to form $J_{\mathcal{A}}(\mathbf{x})\mathbf{g}$), plus vector operations; the projection and dual update are negligible. With S gradient steps and K ADMM iterations per level, the per-level cost is $K \cdot S$ such triplets. We set $\gamma_t = \lambda \, \sigma_t^2$ (with $\lambda \in [0.1,1]$) to tie the proximal strength to the diffusion scale (Zhang et al. (2025)); small K suffices (e.g., K=1-2). The analytic step typically makes S=1 adequate (use S=2 if \mathcal{A} is strongly nonlinear). The ADMM penalty ρ can be tuned via residual balancing using $r_p^k = \|A(\mathbf{x}^k) - \mathbf{v}^k\|$ and $r_d^k = \rho \|\mathbf{v}^k - \mathbf{v}^{k-1}\|$ (Boyd et al. (2011)).

A.3.4 LATENT-SPACE COUNTERPARTS AND PROOFS

Why the substitution $\mathcal{A} \mapsto \mathcal{A} \circ \mathcal{D}$ is valid. If \mathcal{A} and the decoder \mathcal{D} are C^1 , then so is the composite $\mathcal{A} \circ \mathcal{D}$. All arguments that relied on VJP/JVP of \mathcal{A} and local linearization transfer verbatim to $\mathcal{A} \circ \mathcal{D}$ via the chain rule; the projection remains in *measurement* space and is unchanged.

Proposition 5 (Local model-optimal step and descent in latent space). Under C^1 regularity of $\mathcal{A} \circ \mathcal{D}$ near \mathbf{z} , the step Equation 36 minimizes the quadratic model $\tilde{F}_z(\alpha)$ and

$$F_{z}(\mathbf{z} - \alpha_{z}^{*}\mathbf{g}_{z}) \leq F_{z}(\mathbf{z}) - \frac{\left(\frac{1}{\gamma_{z}}\langle \mathbf{s}_{z}, \mathbf{g}_{z}\rangle + \rho_{z}\langle \mathbf{r}, J_{\mathcal{A} \circ \mathcal{D}}(\mathbf{z})\mathbf{g}_{z}\rangle\right)^{2}}{2\left(\frac{1}{\gamma_{z}}\|\mathbf{g}_{z}\|^{2} + \rho_{z}\|J_{\mathcal{A} \circ \mathcal{D}}(\mathbf{z})\mathbf{g}_{z}\|^{2}\right)} + O(\|\mathbf{g}_{z}\|^{3}), \quad (37)$$

with monotone decrease ensured by backtracking.

Proof of Proposition 5. Define $F_z(\mathbf{z}) = \frac{1}{2\gamma_z} \|\mathbf{z} - \mathbf{z}_{0|t}\|^2 + \frac{\rho_z}{2} \|\mathcal{A}(\mathcal{D}(\mathbf{z})) - \mathbf{b}\|^2$ and $\mathbf{g}_z = \frac{1}{\gamma_z} (\mathbf{z} - \mathbf{z}_{0|t}) + \rho_z J_{\mathcal{A} \circ \mathcal{D}}(\mathbf{z})^\top (\mathcal{A}(\mathcal{D}(\mathbf{z})) - \mathbf{b})$. Linearize $\mathcal{A}(\mathcal{D}(\mathbf{z} - \alpha \mathbf{g}_z)) = \mathcal{A}(\mathcal{D}(\mathbf{z})) - \alpha J_{\mathcal{A} \circ \mathcal{D}}(\mathbf{z}) \mathbf{g}_z + \mathbf{e}_z(\alpha)$ with $\|\mathbf{e}_z(\alpha)\| \leq \frac{L_{\mathcal{A} \circ \mathcal{D}}}{\alpha}^2 \|\mathbf{g}_z\|^2$. Repeat the pixel-space proof with \mathcal{A} replaced by $\mathcal{A} \circ \mathcal{D}$ to obtain the model minimizer Equation 36 and the same Armijo descent guarantee.

Proposition 6 (KKT at latent ADMM fixed points). *If* $(\mathbf{z}^*, \mathbf{v}^*, \mathbf{u}^*)$ *is a fixed point of Equation 30–Equation 32, then* $\mathcal{A}(\mathcal{D}(\mathbf{z}^*)) = \mathbf{v}^* \in \mathcal{C}$ *and there exists* $\lambda^* \geq 0$ *such that*

$$\frac{1}{\gamma_z}(\mathbf{z}^* - \mathbf{z}_{0|t}) + \lambda^* J_{\mathcal{A} \circ \mathcal{D}}(\mathbf{z}^*)^{\top} \boldsymbol{\nu}^* = \mathbf{0}, \qquad \lambda^* (\|\mathcal{A}(\mathcal{D}(\mathbf{z}^*)) - \mathbf{y}\| - \varepsilon_z) = 0,$$
 (38)

with $\mathbf{v}^* = (\mathcal{A}(\mathcal{D}(\mathbf{z}^*)) - \mathbf{y}) / \|\mathcal{A}(\mathcal{D}(\mathbf{z}^*)) - \mathbf{y}\|$ when the constraint is active and $\mathbf{v}^* = \mathbf{0}$ otherwise.

Proof of Proposition 6. Identical to the pixel-space KKT proof, replacing \mathcal{A} by $\mathcal{A} \circ \mathcal{D}$ and \mathbf{x} by \mathbf{z} . The projection onto \mathcal{C} is unchanged; the normal cone and complementarity conditions are therefore the same, yielding the stated KKT system.

Remark 6 (Mode-substitution transport in latent space). Replacing $p(\mathbf{z}_0 \mid \mathbf{z}_t, \mathbf{y})$ by its mode and re-annealing with $\mathbf{z}_{t-1} = \mathbf{z}_t^{\text{corr}} + \sigma_{t-1}\boldsymbol{\xi}$ induces the same KL structure as Prop. 1 after decoding because noise injection and credibility act in measurement space; only the mean is mapped by \mathcal{D} .

A.3.5 DERIVATION OF ANALYTIC STEP SIZES AND AUTODIFF COMPUTATION

Pixel space: detailed derivation. Recall

$$F(\mathbf{x}) = \frac{1}{2\gamma_t} \|\mathbf{x} - \mathbf{x}_{0|t}\|^2 + \frac{\rho}{2} \|\mathcal{A}(\mathbf{x}) - \mathbf{b}\|^2, \quad \mathbf{s} = \mathbf{x} - \mathbf{x}_{0|t}, \quad \mathbf{r} = \mathcal{A}(\mathbf{x}) - \mathbf{b}.$$

Then $\mathbf{g} = \frac{1}{\gamma_t} \mathbf{s} + \rho J_{\mathcal{A}}(\mathbf{x})^{\top} \mathbf{r}$. For the trial $\mathbf{x}(\alpha) = \mathbf{x} - \alpha \mathbf{g}$,

$$\mathcal{A}(\mathbf{x}(\alpha)) \approx \mathcal{A}(\mathbf{x}) - \alpha J_{\mathcal{A}}(\mathbf{x})\mathbf{g}$$

gives the scalar quadratic model

$$\tilde{F}(\alpha) = \frac{1}{2\gamma_t} \|\mathbf{s} - \alpha \mathbf{g}\|^2 + \frac{\rho}{2} \|\mathbf{r} - \alpha J_{\mathcal{A}}(\mathbf{x}) \mathbf{g}\|^2,$$

whose derivative is

$$\tilde{F}'(\alpha) = -\frac{1}{\gamma_t} \langle \mathbf{s}, \mathbf{g} \rangle - \rho \langle \mathbf{r}, J_{\mathcal{A}}(\mathbf{x}) \mathbf{g} \rangle + \alpha \left(\frac{1}{\gamma_t} \|\mathbf{g}\|^2 + \rho \|J_{\mathcal{A}}(\mathbf{x}) \mathbf{g}\|^2 \right).$$

Setting $\tilde{F}'(\alpha) = 0$ yields α^* in Equation 22. The curvature $\tilde{F}''(\alpha) = \frac{1}{\gamma_t} \|\mathbf{g}\|^2 + \rho \|J_{\mathcal{A}}(\mathbf{x})\mathbf{g}\|^2 \ge 0$ shows uniqueness unless $\mathbf{g} = \mathbf{0}$.

Autodiff computation recipe (pixel):

- 1. Evaluate $A(\mathbf{x})$ to get $\mathbf{r} = A(\mathbf{x}) \mathbf{b}$.
- 2. Compute the VJP $J_{\mathcal{A}}(\mathbf{x})^{\top}\mathbf{r}$ (reverse-mode autodiff) and form \mathbf{g} .
- 3. Obtain the directional Jacobian $J_A(\mathbf{x})\mathbf{g}$ either
 - by forward-mode autodiff (preferred when available), or
 - by few forward-difference probe

$$J_{\mathcal{A}}(\mathbf{x})\mathbf{g} \approx \frac{\Delta \mathcal{A}}{\eta}, \qquad \Delta \mathcal{A} := \mathcal{A}(\mathbf{x} + \eta \mathbf{g}) - \mathcal{A}(\mathbf{x}), \ \eta \in (10^{-4}, 10^{-2}],$$

in which case it is numerically convenient to assemble the FD-stabilized closed form Equation 25 (equivalent to substituting $\Delta A/\eta$ into Equation 22 but avoiding division by small η).

4. Assemble the numerator/denominator, clamp $\alpha \leftarrow \max(0, \alpha^*)$, and perform Armijo backtracking.

Latent space: detailed derivation. With

$$F_z(\mathbf{z}) = \frac{1}{2\gamma_z} \|\mathbf{z} - \mathbf{z}_{0|t}\|^2 + \frac{\rho_z}{2} \|\mathcal{A}(\mathcal{D}(\mathbf{z})) - \mathbf{b}\|^2, \quad \mathbf{g}_z = \frac{1}{\gamma_z} (\mathbf{z} - \mathbf{z}_{0|t}) + \rho_z J_{\mathcal{A} \circ \mathcal{D}}(\mathbf{z})^\top (\mathcal{A}(\mathcal{D}(\mathbf{z})) - \mathbf{b}),$$

linearize $\mathcal{A} \circ \mathcal{D}$ to obtain

$$\tilde{F}_z(\alpha) = \frac{1}{2\gamma_z} \|\mathbf{z} - \mathbf{z}_{0|t} - \alpha \mathbf{g}_z\|^2 + \frac{\rho_z}{2} \|\mathcal{A}(\mathcal{D}(\mathbf{z})) - \mathbf{b} - \alpha J_{\mathcal{A} \circ \mathcal{D}}(\mathbf{z}) \mathbf{g}_z\|^2,$$

whose minimizer is Equation 36. The VJP/JVP are computed end-to-end through \mathcal{D} and \mathcal{A} by autodiff; a single finite-difference through the composition is a valid JVP fallback:

$$J_{\mathcal{A} \circ \mathcal{D}}(\mathbf{z}) \mathbf{g}_z \; \approx \; \frac{\mathcal{A}(\mathcal{D}(\mathbf{z} + \delta \mathbf{g}_z)) - \mathcal{A}(\mathcal{D}(\mathbf{z}))}{\delta}.$$

Complex-valued measurements. When measurements are complex, we work with real-imaginary stacking (dimension 2m) and the Euclidean norm; all expressions remain valid verbatim, with J_A denoting the real Jacobian.

Backtracking and safeguards. We use the Armijo condition

$$F(\mathbf{x} - \alpha \mathbf{g}) \le F(\mathbf{x}) - c \alpha \|\mathbf{g}\|^2, \qquad c \in (0, 1)$$

reducing $\alpha \leftarrow \tau \alpha$ (e.g., $\tau = \frac{1}{2}$) until acceptance. If $\alpha^* \leq 0$, initialize with

$$\alpha_0 = \frac{\|\mathbf{g}\|^2}{\|\mathbf{g}\|^2/\gamma_t + \|J_{\mathcal{A}}(\mathbf{x})\mathbf{g}\|^2/\rho}$$

and backtrack. Identical safeguards apply in latent space with $(\gamma_z, \rho_z, \mathbf{g}_z)$.

A.3.6 ADDITIONAL REMARKS

Remark 7 (Trust-region scaling along the schedule). Setting $\gamma_t = \lambda \sigma_t^2$ ties the proximal radius to the diffusion noise: large exploratory moves are allowed early (large σ_t), while the anchor tightens late, mirroring increasing prior certainty.

Remark 8 (Feasibility and whitening in implementation). *Under the AWGN setting adopted throughout, the measurement-space credible set is a Euclidean ball and the projection is the closed-form radial shrink of Equation 17; all ADMM updates are therefore standard and closed-form.*

Remark 9 (Empirical choice: FD in pixel, JVP in latent). The latent formulation includes a decoder–forward stack, making it more complex than in pixel space. Accordingly, in pixel space we use the forward-difference variant Equation 25, which replaces one JVP with a single extra forward call to \mathcal{A} and solves the subproblem faster and more efficiently. By contrast, in latent space we rely on the autodiff JVP for greater stability. In both cases, Armijo backtracking guarantees descent of F.

A.4 ABLATION STUDIES

Goal and tasks. We assess the impact of measurement-space feasibility via projection and the choice of step size inside the *x*-update. Experiments use 10 FFHQ images on two representatives: Gaussian blur in pixel space and HDR in latent space, with PSNR/SSIM/LPIPS and average per-image runtime.

Baseline and objective. To isolate projection, we evaluate an unsplit penalized baseline that optimizes the *same* quadratic objective as the *x*-subproblem inside ADMM, but *without* variable splitting or projection:

$$\min_{\mathbf{x} \in \mathbb{R}^{CHW}} \ \frac{1}{2\gamma_t} \|\mathbf{x} - \mathbf{x}_{0|t}\|^2 \ + \ \frac{1}{2\beta^2} \|\mathcal{A}(\mathbf{x}) - \mathbf{y}\|^2,$$

which we refer to as QDP (no splitting, no proj.). In all runs we match the ADMM instantiation by setting $\gamma_t = \lambda \sigma_t^2$ identically to FAST-DIPS and choosing the data-penalty weight so that $\frac{\rho}{2} = \frac{1}{2\beta^2}$.

Compute-matched fairness. Each x-gradient step entails one forward pass of A, one VJP, and one JVP (or a single forward probe for FD); projection and dual updates are negligible. With K ADMM iterations and S gradient steps per iteration, FAST-DIPS (ADMM + proj.) spends $K \times S$ such triplets per level, so QDP is allotted $K \times S$ gradient steps per level to match compute. Step-size mechanisms are kept identical between solvers: constant α , analytic/JVP α^* , and finite-difference α_{FD} .

Findings. In pixel space, $\alpha_{\rm FD}$ is competitive with α^* at lower cost; in latent space, α^* provides the stability needed for the nonlinear decoder–forward composition, while $\alpha_{\rm FD}$ lags. Under the matched budget, enforcing feasibility via projection improves quality over the unsplit penalty path; latent runtimes primarily reflect decoder backprop. For continuity with the main text, we report the same numeric table as before; a fairness-corrected latent HDR check (QDP with $K \times S$ steps) shows the same ordering and is included as an additional figure in the appendix.

A.5 HYPERPARAMETERS OVERVIEW

Algorithms	Ta	sks	Super Resolution 4×	Inpaint (Box)	Inpaint (Random)	Gaussian deblurring	Motion deblurring	Phase retrieval	Nonlinear deblurring	High dynamic range
] 3	Γ	70	70	70	40	40	150	50	500
FAST-DIPS	1 1	5	1	1	1	2	2	10	10	1
	/	ρ	150	150	150	150	150	400	150	5
	(v)	(K_z)	50	20 (5,5)	35 (5,5)	55 (5.5)	55 (5.5)	100 (20.5)	25 (20.5)	20 (10,10)
Latent FAST-DIPS	$(S_x,$	(S_z)	(5,5) (3,3) (200,200)	(3,3) (200,200)	(3,3) (200,200)	(3,3) (200,200)	(3,3) (200,200)	(20,3) (2,2) (400,200)	(20,3) (2,2) (400,200)	(3,3) (400,200)
	σ_{sw}		(200,200)	(200,200)	(200,200)	(200,200)	(200,200)	(400,200)	(400,200)	(400,200)

Table 2: **The hyperparameters** of experiments in paper for all tasks.

Throughout our experiments, hyperparameter settings are summarized in Table 2. Unless otherwise noted; $\lambda = 1$ for all pixel-space tasks and $\lambda_x, \lambda_z = 5$ for all latent-space tasks. In the annealing

	Gaussian Blu	r (Pixel)			High Dynamic Range (Latent)						
Solver	Step Size Method	PSNR	SSIM	LPIPS	Run-time (s)	Solver	Step Size Method	PSNR	SSIM	LPIPS	Run-time (s
QDP (no splitting, no proj.)	$\begin{array}{c} \alpha = 10^{\circ} \\ \text{constant} \alpha = 0.0 \\ \alpha = 0.0 \end{array}$	1 28.420	0.732 0.806 0.486	0.373 0.301 0.633	1.687 1.423 1.431	QDP (no splitting, no proj.)	$\begin{array}{c} \alpha = 10^{-5} \\ \text{constant} & \alpha = 10^{-4} \\ \alpha = 10^{-3} \end{array}$	21.360 21.962 16.618	0.667 0.736 0.607	0.457 0.362 0.569	12.514 12.427 12.450
	JVP	28.446	0.805	0.301	2.045		JVP	22.818	0.732	0.363	63.473
	FD	28.439	0.805	0.301	1.564		FD	22.600	0.727	0.366	17.522
FAST-DIPS (ADMM + proj.)	$\begin{array}{c} \alpha = 10 \\ \text{constant} & \alpha = 0.0 \\ \alpha = 0.0 \end{array}$	1 29.388	0.794 0.829 0.187	0.313 0.267 0.922	1.746 1.664 1.673	FAST-DIPS (ADMM + proj.)	$\begin{array}{c} \alpha = 10^{-5} \\ \text{constant} & \alpha = 10^{-4} \\ \alpha = 10^{-3} \end{array}$	20.457 23.307 22.588	0.630 0.740 0.777	0.507 0.351 0.302	14.400 14.302 14.271
	JVP	29.473	0.830	0.265	3.526		JVP	23.851	0.787	0.288	63.744
	FD	29.533	0.832	0.262	2.003		FD	20.635	0.736	0.359	19.240

Table 3: Ablation of step-size selection inside two per-level solvers. Left: Gaussian blur (pixel). Right: HDR (latent). We compare constant α , analytic/JVP α^* , and forward-only α_{FD} within QDP (no splitting, no proj.) and FAST-DIPS (ADMM + proj.). For fairness, compute is matched by allocating $K \times S$ gradient steps per level to QDP when FAST-DIPS uses K ADMM iterations with S gradient steps each; projection/dual updates are negligible.

process, we set $\sigma_{\rm max}=100$ in pixel space and 10 in latent space, with $\sigma_{\rm min}=0.1$ in both, to enhance robustness to measurement noise.

A.6 BASELINE IMPLEMENTATION DETAILS

All baselines were experiments using the authors' public repositories:

- DAPS/LatentDAPS: github.com/zhangbingliang2019/DAPS
- SITCOM: github.com/sjames40/SITCOM
- HRDIS: github.com/deng-ai-lab/HRDIS
- C-ΠGDM: github.com/mandt-lab/c-pigdm
- **PSLD**: github.com/LituRout/PSLD
- **ReSample**: github.com/soominkwon/resample

We followed each method's original paper and default repository settings. Additionally, for phase retrieval we applied a best-of-four protocol uniformly across all compared baselines.

Measurements noise setting. Because the SVD operator caused instability when injecting noise in super-resolution and Gaussian deblurring, HRDIS is evaluated with noise on all other tasks, while C-ΠGDM is evaluated only in the noiseless setting for all tasks.

Details of Figure 3. For the runtime–quality trade-off in Figure 3, we varied only the number of solver steps/iterations per method, keeping all other hyperparameters at their recommended defaults:

- **DAPS** The number of ODE steps was fixed at 4, while the number of annealing steps was swept over $\{2, 5, 10, 15, 20, 25\}$.
- **SITCOM** We swept pairs of diffusion steps N and inner iterations K over $(N, K) \in \{(3, 2), (5, 3), (5, 5), (5, 10), (5, 15), (5, 20)\}.$
- **HRDIS** We varied the number of diffusion steps over $\{10, 15, 50, 80, 100, 130\}$.
- C- Π GDM We varied the number of diffusion steps over $\{20, 50, 75, 100, 150, 200\}$.

A.7 ADDITIONAL EXPERIMENTS

Effectiveness of x-update step. We conducted an ablation study to demonstrate the effectiveness of the gradient update steps within the x-update process. The results in Table 5 show that for linear tasks such as super-resolution, there is negligible metric improvement relative to the time trade-off. However, for non-linear tasks like non-linear deblurring, the metrics consistently improve as the number of gradient update steps increases. This indicates that for more complex tasks, increasing the number of steps allows the model to find a more accurate correction point in exchange for a computational cost.

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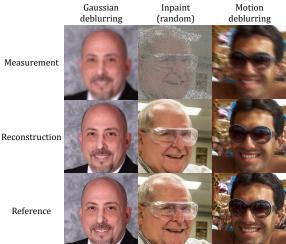
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Task **PSNR** SSIM LPIPS Gaussian deblurring 28.730 0.814 0.273 Random Inpainting 30.806 0.878 0.192 Nonlinear deblurring 27.016 0.781 0.266

Table 4: Quantitative results under Poisson measurement noise ($\lambda_{poisson}$ = FAST-DIPS remains accurate and perceptually faithful across tasks.



Reference

Figure 4: Qualitative reconstructions under Poisson measurement noise ($\lambda = 1$): FAST-DIPS preserves edges and textures across tasks compared with baselines.

		Super	Resolutio	Nonlinear Blur						
Step	PSNR	SSIM	LPIPS	Run-time (s)	PSNR	SSIM	LPIPS	Run-time (s)		
1	29.556	0.841	0.242	1.936	23.300	0.649	0.416	5.216		
3	29.554	0.841	0.242	3.616	26.081	0.747	0.325	10.500		
5	29.556	0.841	0.242	4.499	26.944	0.779	0.296	16.436		

Table 5: The trade-off between quality and cost in the x-update step. For complex nonlinear tasks like nonlinear deblurring, increasing the number of gradient steps boosts reconstruction quality at the expense of computational cost.

Hyperparameter Robustness. We investigate the robustness of our method to its main hyperparameters. Table 6 shows the results for the super-resolution task when sweeping the ADMM penalty ρ , the trust-region parameter λ (denoted as A in the table), and the credible set radius ϵ . The performance remains remarkably stable across a wide range of values for each parameter. This highlights a key advantage of FAST-DIPS: it is not sensitive to fine-tuning and delivers strong results with default settings, enhancing its practicality and ease of use.

Hybrid Schedule Trade-off. In our hybrid pixel-latent framework, the σ_{switch} parameter determines the point at which the correction process transitions from pixel space to latent space. Table 7 illustrates the resulting trade-off between performance and run-time. Performing the initial correction steps in pixel space ($\sigma_{\text{switch}} > 0$) provides a fast and effective rough update, significantly reducing the overall computation time. The subsequent switch to latent-space updates allows for more stable, fine-grained corrections that respect the generative manifold. This hybrid strategy proves highly effective, and an intermediate σ_{switch} value offers an optimal balance between speed and reconstruction fidelity.

Experiments with non-Gaussian noise. Figure 4 and Table 4 evaluate FAST-DIPS under Poisson measurement noise with rate $\lambda_{\text{poisson}} = 1$, showing that our method remains accurate and perceptually faithful beyond the additive white Gaussian noise (AWGN) setting. The robustness arises from replacing a parametric likelihood with a set-valued surrogate: at each diffusion level, we solve a denoiser-anchored, hard-constrained proximal problem that enforces feasibility within a measurement-space credible set (Euclidean ball) in a whitened domain, which is inherently tolerant to noise miscalibration and largely insensitive to the exact noise law when residuals are appropriately whitened. Our analytic step-size rules yield stable optimization across tasks, supporting practical insensitivity to corruption type.

$\overline{\rho}$	PSNR	SSIM	LPIPS		λ	PSNR	SSIM	LPIPS	-	ε	PSNR	SSIM	LPIPS
10	27.483	0.788	0.315	_	0.1	28.099	0.803	0.303		0	29.581	0.842	0.244
50	29.117	0.829	0.265	(0.5	29.398	0.837	0.256		0.01	29.581	0.841	0.244
150	29.581	0.842	0.244		1	29.581	0.842	0.244		0.1	29.581	0.842	0.244
300	29.367	0.829	0.265		5	28.744	0.791	0.311		0.5	29.564	0.841	0.245
1000	28.666	0.787	0.316		10	28.565	0.776	0.324		1	29.536	0.841	0.248

Table 6: Sensitivity analysis of the main hyperparameters for Super resolution 4×, evaluated on 100 FFHQ images. The table shows the performance while sweeping the ADMM penalty ρ , the trust-region parameter λ , and the credible set radius ε . The results demonstrate that our method is robust, with performance remaining remarkably stable across a wide range of values, which reduces the need for extensive hyperparameter tuning.

$\sigma_{ m switch}$	PSNR	SSIM	LPIPS	Run-time (s)
< 0.0	24.24	0.528	0.481	3.546
0.2	26.904	0.654	0.391	10.03
0.6	28.617	0.783	0.299	23.073
1.5	28.58	0.78	0.313	35.429
>10.0	28.563	0.778	0.314	67.992

Table 7: Performance of the hybrid pixel-latent schedule with varying σ_{switch} values for Super resolution 4× on 10 FFHQ images. The schedule corrects in pixel space for $\sigma_t > \sigma_{\text{switch}}$ and latent space otherwise. The data shows that a balanced approach ($\sigma_{\text{switch}} = 0.6$) is more effective than a purely pixel-space (< 0.0) or purely latent-space (> 10.0) correction strategy.

Qualitative Results. Figures 5-13 provide additional qualitative samples for a comprehensive set of eight problems. These results visually demonstrate the high-quality and consistent reconstructions achieved by both the pixel-space (FAST-DIPS) and latent-space (Latent FAST-DIPS) versions of our method.

A.8 FUTURE WORK AND LIMITATIONS

Our proposed method, FAST-DIPS, provides a robust framework for solving inverse problems, and its hyperparameter stability opens up several promising directions for future work. The framework is defined by a few key hyperparameters (ρ , λ , ε , $\sigma_{\rm switch}$), and as shown in additional experimental section Table 6, 7, it exhibits robustness across a wide range of their values, enhancing its practical usability. Among these, the ADMM penalty parameter ρ can be considered the most influential. While our experiments show stable performance with a fixed value, integrating adaptive penalty selection strategies could further improve convergence and robustness. Similarly, exploring an optimal or adaptive schedule for the hybrid switching point $\sigma_{\rm switch}$ remains another interesting avenue for research.

Despite these strengths and opportunities, we also acknowledge a primary limitation of the current framework: its dependency on differentiable forward operators. FAST-DIPS is "adjoint-free" in the sense that it does not require a hand-coded adjoint operator. However, its efficiency heavily relies on automatic differentiation to compute VJP and JVP needed for the analytic step size α^* . This implicitly assumes that the forward operator $\mathcal A$ is (at least piecewise) differentiable. For problems involving non-differentiable operators or black-box simulators where gradients are unavailable, our current approach cannot be directly applied. Future work could explore extensions using zeroth-order optimization techniques or proximal gradient methods that can handle non-differentiable terms.

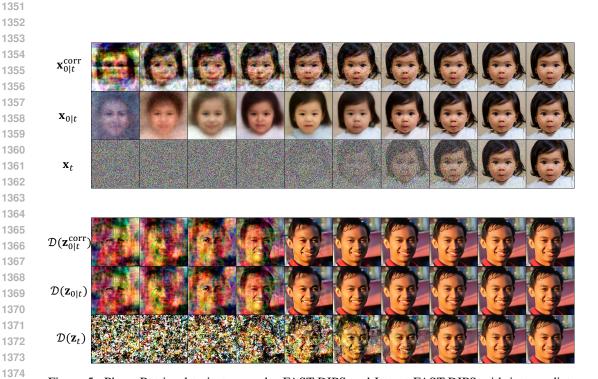


Figure 5: Phase Retrieval trajectory under FAST-DIPS and Latent FAST-DIPS with intermediate iterates along the diffusion schedule.

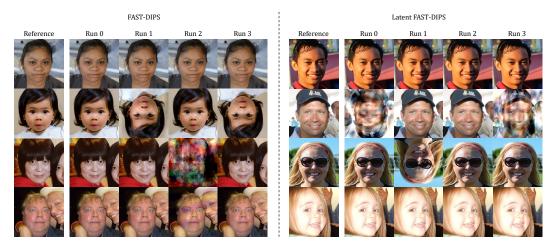


Figure 6: Additional qualitative results for Phase Retrieval. We show Measurement, Reconstruction, and Reference for both FAST-DIPS and Latent FAST-DIPS across four runs (Run 0-3).

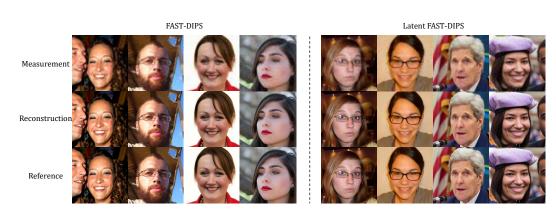


Figure 7: Additional qualitative results for **Super-Resolution** ×4. Measurement, Reconstruction, and Reference are shown for FAST-DIPS and Latent FAST-DIPS.

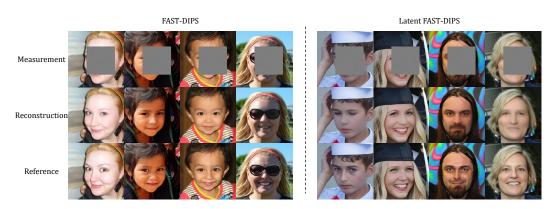


Figure 8: Additional qualitative results for **Inpaint(box)**. We display Measurement, Reconstruction, and Reference for FAST-DIPS and Latent FAST-DIPS.

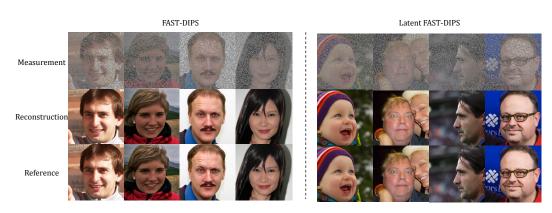


Figure 9: Additional qualitative results for **Inpaint(random)**. Measurement, Reconstruction, and Reference with FAST-DIPS and Latent FAST-DIPS.



Figure 10: Additional qualitative results for **Gaussian deblurring**. We show Measurement, Reconstruction, and Reference for FAST-DIPS and Latent FAST-DIPS.

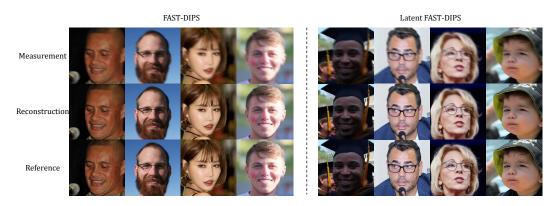


Figure 11: Additional qualitative results for **Motion deblurring**. Measurement, Reconstruction, and Reference are provided for FAST-DIPS and Latent FAST-DIPS.



Figure 12: Additional qualitative results for **Nonlinear deblurring**. We present Measurement, Reconstruction, and Reference for FAST-DIPS and Latent FAST-DIPS.

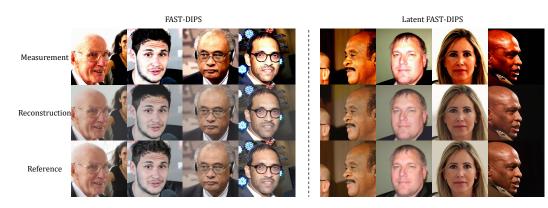


Figure 13: Additional qualitative results for **High Dynamic Range**. Measurement, Reconstruction, and Reference for FAST-DIPS and Latent FAST-DIPS.