# Convolutional neural networks and satellite imagery: How deep is necessary?

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#### Abstract

1	Applying off-the-shelf models (e.g., ResNet) to satellite imagery has become
2	standard practice. While convolutional neural networks (CNNs) have been shown
3	to outperform baseline methods in remote sensing prediction tasks, differences
4	in satellite and natural images (i.e., images that comprise common datasets like
5	ImageNet and CIFAR-10) may make ResNet-type models overkill for many satellite
6	imagery tasks. In this paper, we present a comparison of off-the-shelf CNNs to
7	a much smaller CNN over a range of satellite imagery tasks and show that a
8	CNN with significantly fewer parameters performs on par with standard CNN
9	architectures for five out of six tasks. Our findings are especially pertinent to those
10	working with satellite imagery who face computational constraints.

## 11 **1 Introduction**

Machine learning has continually proven successful in informing sustainability-related tasks from satellite imagery. Example tasks include crop type mapping (1; 2), poverty prediction (3), and water quality monitoring (4; 5). It has become standard practice to apply off-the-shelf models (e.g., ResNet) to satellite imagery. While CNNs have been shown to outperform baseline methods in remote sensing tasks, there are substantial enough differences between natural images (i.e., images that comprise common datasets like ImageNet and CIFAR-10) and satellite images, that off-the-shelf CNNs may be unnecessarily large for many satellite imagery analyses.

Prior to deep learning, handcrafted features were common in satellite imagery analysis. Features generally consisted of low-level color and texture descriptors, such as color histograms (6). Recently, basic color descriptors have been shown to be highly effective in discriminating coffee/non-coffee scenes (6) and simple statistics over images have been shown to be informative in predicting bird distributions from satellite imagery (7). As filters in earlier layers of CNNs generally pick up on color and texture and the later layers are more representative of concepts (8), many satellite imagery tasks may not require significantly deep networks.

Parameter reduction in neural networks is a popular area of research (9; 10; 11; 12; 13). Not only are 26 smaller models beneficial from a training perspective (e.g., time and carbon footprint), but in many 27 cases smaller models are necessary when deployed on devices with limited computational resources. 28 Methods for designing smaller neural networks generally involve compressing pretrained networks 29 or designing smaller networks (10). MobileNet (10; 14) and SqueezeNet (9) are two common 30 architectures optimized for fewer parameters but capable of achieving ResNet-level accuracy. While 31 both of these networks are indeed smaller than ResNet18, they still contain roughly a million 32 parameters. We hypothesize that common CNN architectures, even those optimized to have fewer 33 parameters than ResNet, are overkill for many satellite imagery tasks. 34



Figure 1: Natural versus satellite images. Left: three school buses captured at different viewing angles and proximities (15). There is no occlusion in the school bus images and the orientation of all school buses is the same (wheels on the ground, below the body of the buses). Right: three satellite images with the same camera angle, proximity, and orientation as images from the same satellite are captured at a fixed, bird's-eye view.

<sup>35</sup> We performed an analysis on CNN architectures to determine if larger models, such as ResNet and

<sup>36</sup> ResNet alternatives, are necessary for satellite imagery tasks. Specifically, we compared several

off-the-shelf models to a simple, shallow CNN on multiple regression and classification tasks. Our

main contributions are: 1) an analysis of modern CNN architectures across several satellite imagery

tasks, and 2) results showing that a shallow CNN, with millions of fewer parameters than ResNet18,

<sup>40</sup> is comparable to standard ResNet-type models for five out of six satellite imagery tasks.

## 41 **2** Natural versus satellite images

Satellite images differ from natural images in several key ways. Most notably, satellite images are 42 captured in a significantly more structured manner compared to natural images. There are several 43 degrees of freedom when capturing natural images: 1) camera proximity from the subject, 2) camera 44 angle and 3) camera orientation relative to the subject, and 4) items occluding the subject (Figure 1a). 45 Satellite images within publicly available datasets, such as Landsat and Sentinel, are captured at a 46 47 relatively fixed distance and orientation to Earth and rarely suffer from occlusion (Figure 1b). This fixed nature in which satellite images are captured enforces that images taken from the same satellite 48 49 have essentially the same scale. It is possible for atmospheric conditions (e.g., clouds) to obscure satellite images; however, a common preprocessing step is to filter out days/images that contain heavy 50 51 atmospheric conditions. The fewer degrees of freedom in which satellite images are captured likely 52 simplifies the complexity of many prediction tasks.

CNNs for natural images must have incredibly large capacities (i.e., millions of parameters) to 53 represent classes well. Accounting for different camera viewing angles and distances, and the 54 potential of object occlusion makes object classification a difficult task. CNNs must learn many 55 representations of the same class (e.g., a school bus is a school bus no matter what angle or position 56 the image is captured from and whether or not the bus is partially occluded - Figure 1a). Apart from 57 the differences in how natural and satellite images are captured, there is evidence that color and 58 texture descriptors are effective features in satellite imagery analysis (6). Such features are detected 59 in early CNN layers, meaning relatively deep CNNs are potentially unnecessary. Below, we test if 60 these differences between domains does indeed simplify satellite imagery analysis and determine if 61 shallower CNN architectures are capable of performing as well as larger, off-the-shelf models. 62

Architecture	# parameters	Reduction from ResNet18	Memory	
ResNet18	11.2M	-	42.80MB	
MobileNetV3	1.7M	7x	6.34MB	
SqueezeNet	0.7M	16x	2.76 MB	
ShallowCNN	0.1M	87x	0.49MB	

Table 1: **Summary of architectures.** The number of parameters and parameter reductions compared to ResNet18 and memory required to train each architecture.

# 63 **3 Experiments**

We compared four CNN architectures on three regression and three classification tasks. We compared 64 a basic, shallow CNN, hereafter *Shallow CNN*, to three pretrained off-the-shelf CNNs: ResNet18, 65 MobileNetV3-small, and SqueezeNet. Our ShallowCNN has a straightforward (conv2d-batch norm-66 relu-pooling) architecture (Table A1). For each of the tasks and models, with the exception of 67 Brazilian Coffee Scenes, we used 10-fold cross-validation to train 10 models in order to quantify 68 variation in model performance. We used 5-fold cross-validation on Brazilian Coffee Scenes as the 69 dataset came with 5 predefined folds. We fine-tuned all layers of the pretrained models and trained 70 ShallowCNN from scratch, for each task respectively. We evaluated the regression tasks with  $R^2$ , 71 mean squared error (MSE), and mean absolute error (MAE) and evaluated the classification tasks 72 with overall accuracy, precision, and recall. All three classification tasks have roughly equal class 73 balance, therefore, we report the average overall accuracy, precision, and recall across classes. In 74 addition to comparing the CNN architectures across tasks, we evaluated the impact of dataset size on 75 model performance. Details on data preprocessing and model training are in the appendix. 76

We compared the four CNN architectures by modeling six satellite imagery tasks. In order to 77 generalize across tasks, we selected a set of problems that range in difficulty and dataset size. We 78 modeled three regression tasks from Rolf et al. (2021): percent forest cover, nighttime light intensity, 79 and elevation (Table A2, Figure A1) Additionally, we modeled three classification tasks: crop type, 80 Brazilian Coffee Scenes (6), and UCMerced Land-use (17) (Table A2, Figure A1). We selected 81 the Brazilian Coffee Scenes and UCMerced Land-use datasets as they have been commonly used 82 in previous remote sensing studies (18; 19; 20) and created our own crop type dataset. A detailed 83 description of the tasks can be found in the appendix. 84

## **4 Results and Discussion**

ShallowCNN, with 87 times fewer parameters than ResNet18 (Table 1), was within two standard 86 deviations of ResNet18 in three of the six tasks and exceeded ResNet18 by over four standard 87 deviations in crop type mapping (Table 2). In addition to crop type mapping, ShallowCNN also 88 achieved the highest accuracy for coffee scene identification (Table 2b). The only case in which 89 ShallowCNN had significantly degraded performance is in the land use problem (Table 2b). In 90 91 comparing the images from all tasks (Figure A1), the land use images are visually the most similar to ImageNet, while the other tasks are likely more reliant on color and texture descriptors. The 92 93 land use task may require higher-level features to distinguish classes. As the deeper layers of CNNs are generally more representative of concepts (8), satellite imagery tasks which are visually 94 similar to ImageNet may benefit from larger CNNs. Further work is needed to understand which 95 satelliteimagery tasks are better suited for ShallowCNN versus ResNet18-type models. 96

There are computational benefits to ShallowCNN. While ShallowCNN takes almost as long to train 97 as it does to fine-tune the larger pretrained models, ShallowCNN requires significantly less memory 98 to train (Table 1). If computational resources are limited, training multiple larger models at the same 99 time may not be feasible, however, it may be possible to train several ShallowCNNs concurrently. In 100 addition to benefits in training, ShallowCNN's smaller model size is beneficial if models are being 101 deployed externally and space is limited by hardware (e.g., analyzing images real time on a drone 102 or satellite). Further work should investigate the potential of a pretrained ShallowCNN for satellite 103 imagery. 104

Table 2: **Summary of model performances across tasks**. Regression tasks are evaluated on MSE and classification tasks on accuracy (other metrics showed similar trends). The reported accuracy is averaged across all classes since all classification tasks have good class balance. Reported results are averaged across cross-validation folds (10 folds for all but Coffee, which had 5), plus or minus their standard deviation. Models are ordered from greatest number of parameters (top) to fewest (bottom).

Model	Percent forest cover	Nighttime light intensity	Elevation
ResNet18	$\textbf{6.06} \pm \textbf{0.31}$	$3.40\pm0.14$	$7.55\pm2.52$
MobileNetV3	$7.20 \pm 1.12$	$\textbf{3.22} \pm \textbf{0.26}$	$\textbf{7.00} \pm \textbf{2.32}$
SqueezeNet	$7.92 \pm 1.36$	$3.54\pm0.23$	$8.40\pm2.63$
ShallowCNN	$6.85\pm2.33$	$3.60\pm0.26$	$10.80\pm2.65$

a. Regression tasks - MSE  $(x10^{-3})$ 

N/ 11	<u> </u>	T 1	0.5
Model	Crop type	Land use	Coffee
ResNet18	$93.35\pm0.38$	$\textbf{98.89} \pm \textbf{0.47}$	$91.28 \pm 2.19$
MobileNetV3	$93.75\pm0.45$	$96.53 \pm 2.86$	$88.33 \pm 1.48$
SqueezeNet	$92.80\pm0.34$	$91.00\pm1.90$	$90.23\pm0.93$
ShallowCNN	$\textbf{95.04} \pm \textbf{0.33}$	$89.00 \pm 1.87$	$\textbf{92.13} \pm \textbf{1.02}$

b. Classification tasks - overall accuracy (%)

A significant benefit to ShallowCNN is its perfor-105 106 mance on small datasets, an issue common among sustainability-related tasks. Although a common 107 principle in machine learning says that smaller mod-108 els should be favored for simpler prediction prob-109 lems, it is still common practice to apply ResNet-110 type models to satellite imagery tasks. Until the 111 training size is reduced to 8k images, there is a 112 small, roughly linear increase in MSE across all 113 models (Figure 2). Once the training set size 114 falls below 8k, there is an exponential increase 115 in MSE for ResNet and SqueezeNet and a much 116 smaller increase in MSE for ShallowCNN and Mo-117 bileNet (Figure 2). While MobileNet outperforms 118 ShallowCNN on smaller datasets, ShallowCNN's 119 smaller memory requirements may outweigh the 120 difference in performance for some applications. 121 Further work should investigate why MobileNetV3, 122 which has significantly more parameters than Shal-123



Figure 2: MSE for nighttime light intensity as dataset size is reduced. Note that the x-axis is decreasing.

124 lowCNN and SqueezeNet, outperforms both methods in the small data regime.

## 125 5 Conclusion

Evaluating the performance of smaller, non-standard deep architectures is generally underexplored 126 (21). This is especially of interest when applying CNNs to new domains where there are fundamental 127 differences between the domain images and images that comprise common computer vision datasets 128 (i.e., natural images). We compared a small three layer CNN, ShallowCNN, to much larger off-129 the-shelf architectures and showed that in most cases ShallowCNN has comparable performance 130 to ResNet-type models. Our results align with other studies which have shown that simple CNN 131 architectures perform well on satellite imagery tasks (22; 23). Our study differs from the previous 132 studies in that it is the first to baseline the performance of modern pretrained architectures with 133 a smaller CNN across several remote sensing tasks, whereas the previous studies investigated the 134 viability of CNNs compared to other deep learning methods. Our results are of special concern to 135 those who have computational constraints, whether in model training or in model deployment. 136

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# 228 Appendix

## 229 A1 ShallowCNN

- 230 Our shallowCNN is comprised of three convolutional layers. The weights in conv1 are taken from
- the first layer of ResNet18 pretrained on ImageNet as using pretrained weights in the initial layer can
  lead to faster convergence (21). To match ResNet18, the first convolutional layer has 7x7 filters. The
  remaining two layers have 3x3 filters. See Table A1 for the full architecture.

Table A1: **ShallowCNN architecture.** For the last layer we used a multiclass softmax activation for the classification tasks and a linear activation for the regression tasks.

Layer name	
conv1	7x7, 64 conv; batch norm; ReLU; max pooling
conv2	3x3, 64 conv; batch norm; ReLU; max pooling
conv3	3x3, 128 conv; batch norm; ReLU; max pooling
avg_pool	average pooling
fc	128x64, ReLU, 64xnum_classes
activation	classification: softmax; regression: linear

#### 233

# 234 A2 Tasks

ImageNet		6	1		(e)
Land use		and the second s			
Crop type					
Coffee	S.		3		
Tree cover, Nighttime lights, & Elevation					

Figure A1: Sample images from ImageNet (15), UC Merced Land-use (17), crop type, Brazilian Coffee Scenes (6) and percent forest/nighttime light intensity/elevation tasks (16). Color and textural information appear more indicative of class in the satellite images as opposed to those of ImageNet.

#### A2.1 Percent forest cover, nighttime light intensity, and elevation

236 We purposefully selected a set of satellite imagery tasks that range in difficulty and dataset size. Table A2 outlines the tasks and dataset sizes. We selected three regression tasks from Rolf et al. 237 (2021) with increasing complexity: percent forest cover, nighttime light intensity, and elevation. Forest 238 cover is directly observable from satellite imagery and, therefore, should be the most straightforward 239 to predict. Nighttime light intensity itself is not observable from daytime satellite images, however, 240 proxies for nighttime light intensity (e.g., dense urban areas) are observable. Elevation on the other 241 hand, is much more difficult to estimate solely from a satellite image. Many images may have similar 242 appearances but dramatically different elevations. Images for all three regression tasks were collected 243 from the contiguous United States based on the sampling schemes of Rolf et. al (2021). See Figure 244 A1 for sample images. 245

#### 246 A2.2 Crop type

We developed our own crop type dataset from images collected from three regions within the Central Valley of California. We collected National Agricultural Imagery Program (NAIP) imagery (24) from 2012 and derived labels from the National Land Cover Database (NLCD) (25) for the same year. We subset the data to only include the three most commonly occurring crops: tomatoes, almonds, and alfalfa. When assigning labels, we only included images which contained more than 60% of the majority label in the image. In total the dataset consists of 36,000 images with a roughly even split across the three classes.

#### 254 A2.3 Brazilian Coffee Scenes

SPOT satellite images were collected in 2005 over four counties in Brazil. Images were labeled by agricultural experts and labeled coffee if more than 85% of the pixels contained coffee and non-coffee if less than 10% of the pixels contained coffee. The dataset consists of 2876 images with an equal split of coffee and non-coffee (6).

#### 259 A2.4 UC Merced Land-use

The UC Merced Land-use dataset consists of aerial images from 21 different land use classes. The classes span categories such as beach, parking lot, buildings, forest, and overpass. The images were collected from 20 cities across the United States. The images were manually annotated and each class contains 100 images (17).

Prediction task	Туре	Classes	Dataset size	Image size	Spatial res.
Percent forest cover (16)	regression	1	100k	256x256	$\sim 4 \text{ m}$
Nighttime light intensity	regression	1	100k	256x256	$\sim 4 \text{ m}$
(16)					
Elevation (16)	regression	1	100k	256x256	$\sim 4 \text{ m}$
Crop type	classification	3	36k	48x48	1 m
Brazilian Coffee Scenes (6)	classification	2	2876	64x64	-
UCMerced Land-use (17)	classification	21	2100	256x256	0.3 m

Table A2: Description of tasks.

# **A3 Data pre-processing**

Spatial autocorrelation is a common issue in spatial data and can be problematic as it can artificially overestimate the predictive power of models by having highly correlated datapoints (i.e., datapoints close in geographical space) in both the training and testing sets. To help address spatial autocorrelation, we used the blockCV R package (26) to split datasets with geographic location information into spatial blocks. We then used the spatial blocks to assign data points into 10 folds for cross validation. For the tasks without location information, we randomly split the data into 10 cross validation folds. All three regression tasks and the crop type task have location information (i.e., they were split spatially). We randomly assigned splits for the land use task and used the predefined splits for thecoffee dataset.

For image preprocessing we scaled pixel values to be in the range of [0, 1] and subtracted the channel means. During training, we augmented images by performing random horizontal and vertical flips

and random rotations in increments of  $90^{\circ}$ .

# 277 A4 Training

We fine-tuned the three off-the-shelf models (ResNet18, MobileNetV3-small, and SqueezeNet) and 278 trained ShallowCNN from scratch. For the three off-the-shelf architectures, we used pretrained 279 weights and updated the fully-connected layer to match the number of outputs for the given task. For 280 all models and all tasks, we performed hyperparameter tuning on the learning rate, weight decay, and 281 batch size. Prior to comparing ShallowCNN to the other models, we experimented with different 282 numbers of convolutional layers and different numbers of convolutions per layer. Across tasks, we 283 found a three layer model with 64, 64, and 128 convolutions to perform the best. We transferred 284 pretrained weights from the first convolutional layer of ResNet18 for the first layer of ShallowCNN as 285 using pretrained weights in the initial layer can lead to faster convergence (21). To match ResNet18, 286 the first convolutional layer has 7x7 filters. The remaining two layers have 3x3 filters and the weights 287 were randomly initialized. See Table A1 for the full architecture. 288